

PATHFINDER[®]

ADVENTURE PATH[™]

Wrath of the Righteous



INTERACTIVE MAPS ✂ PART 5 OF 6

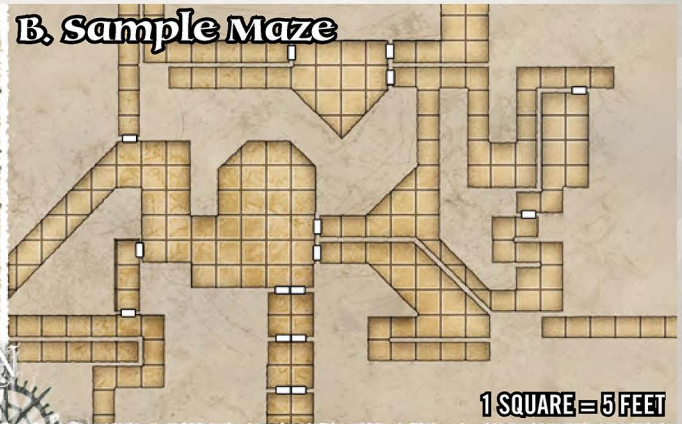
HERALD OF THE IVORY LABYRINTH

Cartography by Robert Lazzaretti

A. Arrival Plaza

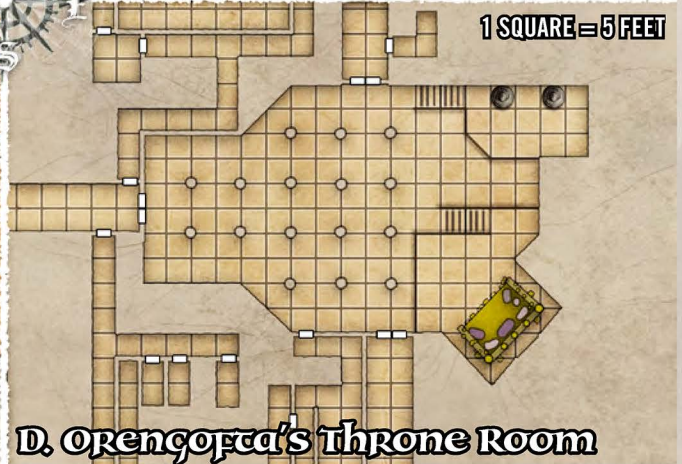
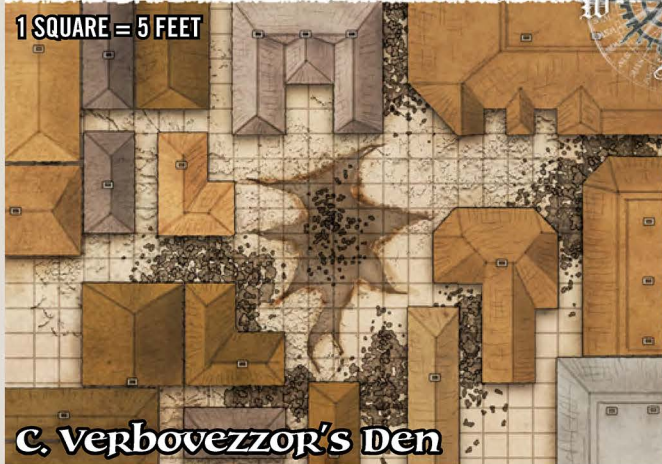


B. Sample Maze



1 SQUARE = 5 FEET

1 SQUARE = 5 FEET

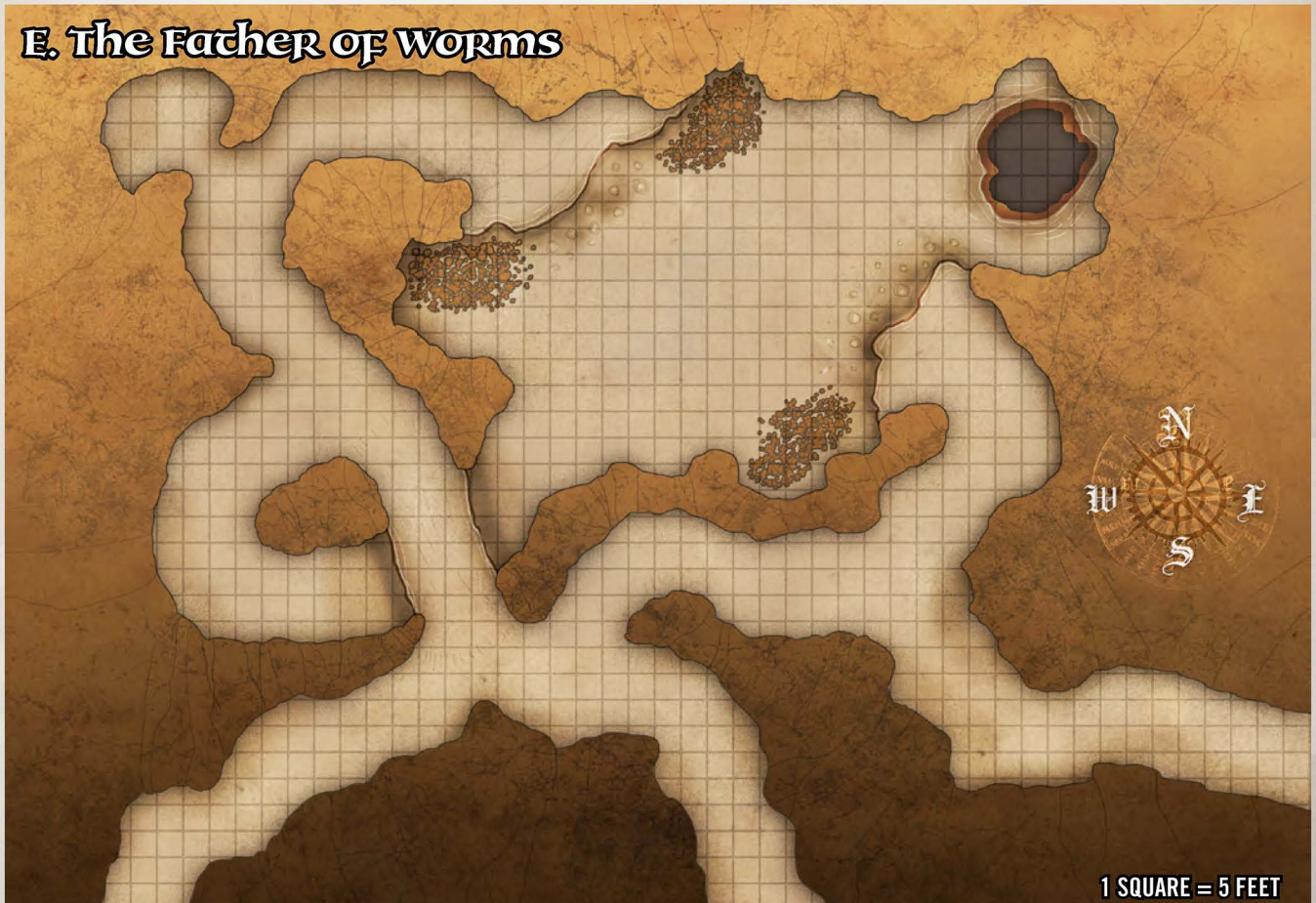


1 SQUARE = 5 FEET

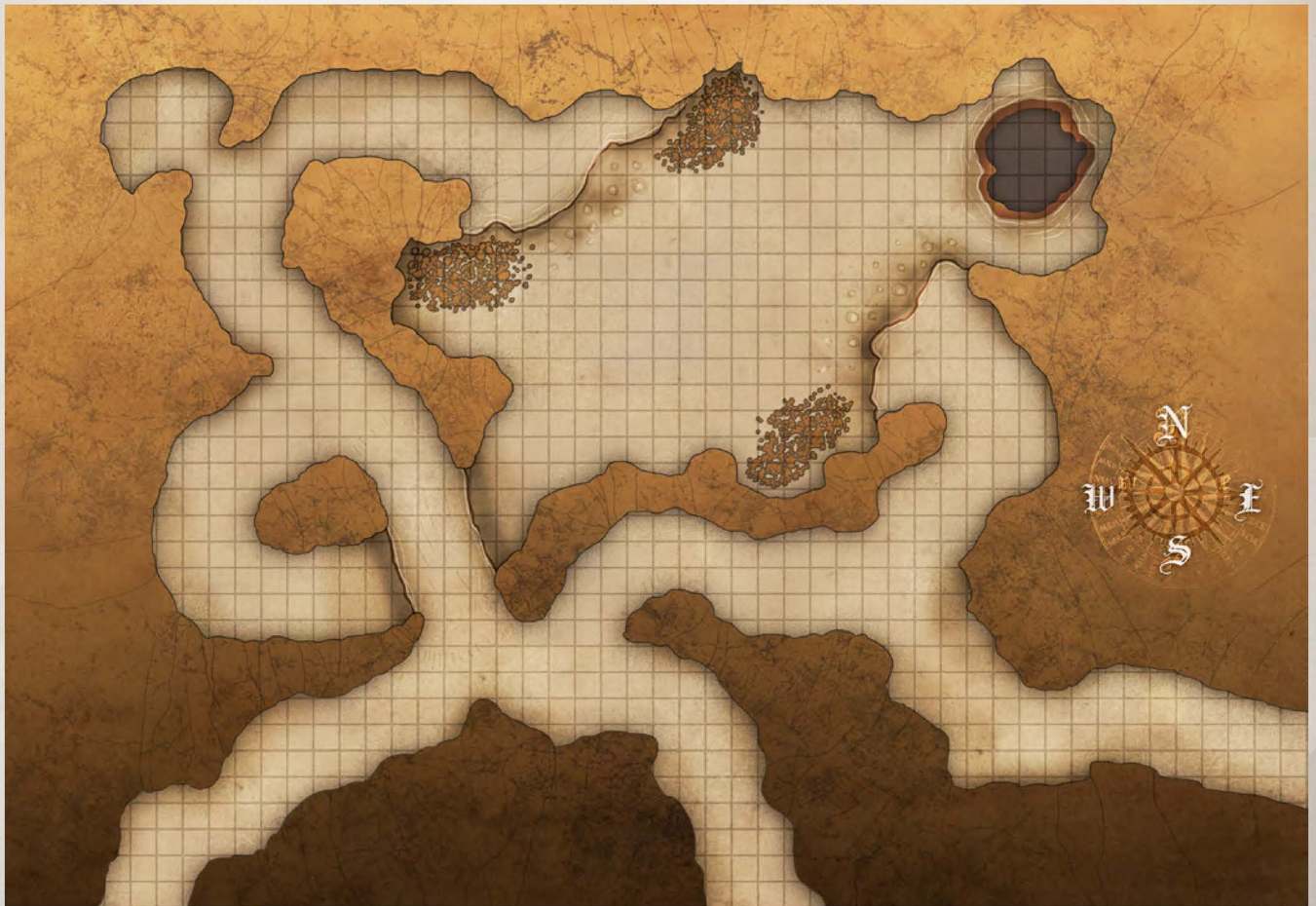
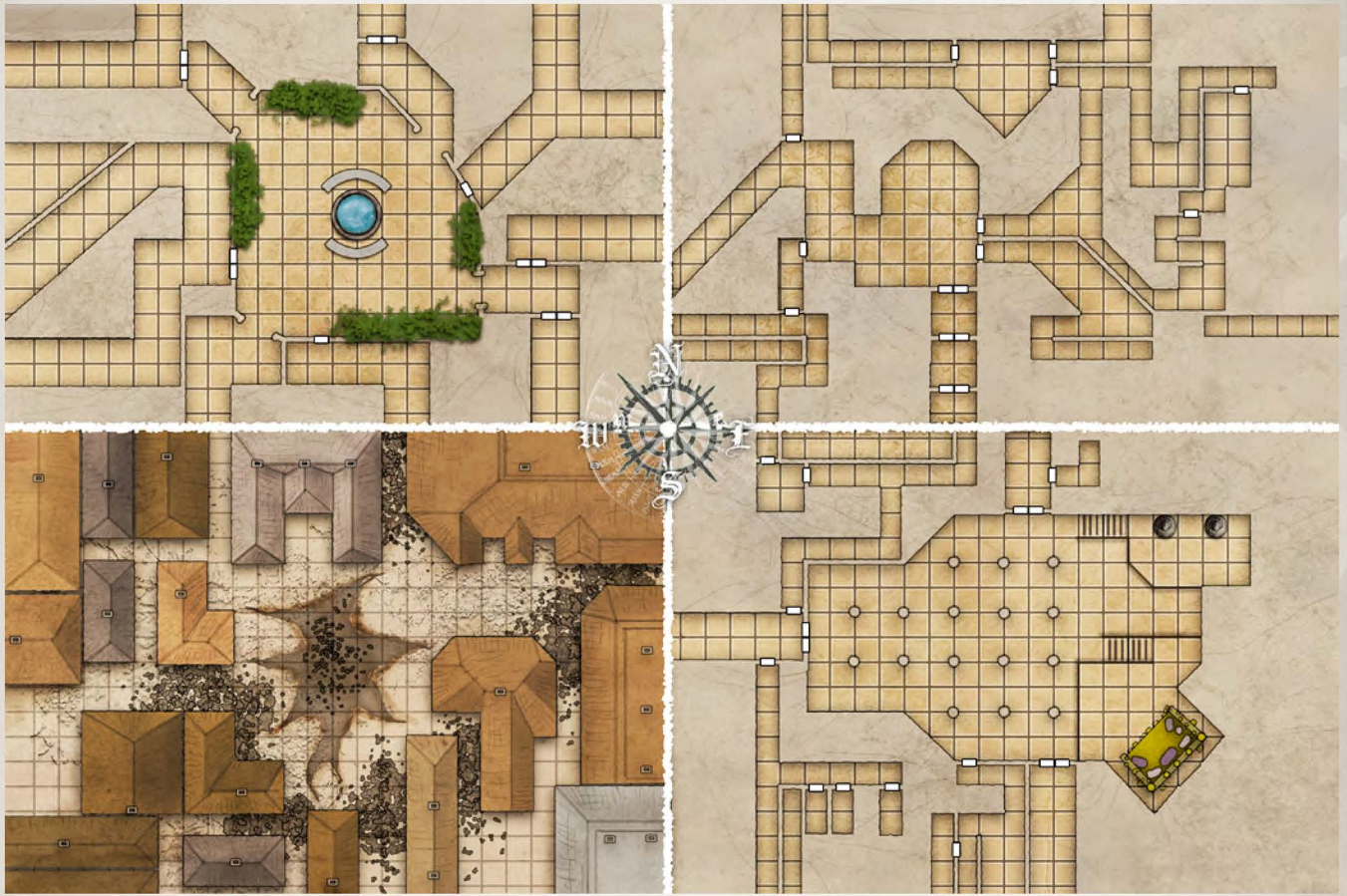
C. Verbovezzor's Den

D. Orencofta's Throne Room

E. The Father of Worms



1 SQUARE = 5 FEET

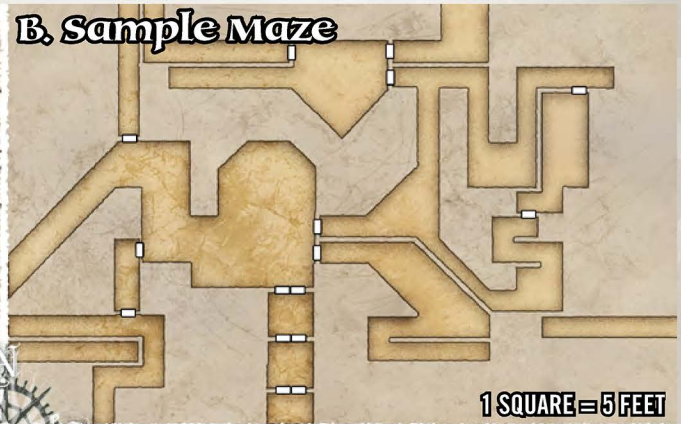


A. Arrival Plaza



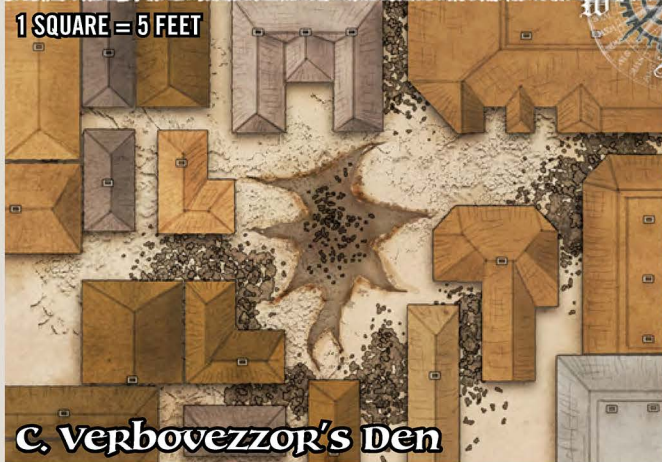
1 SQUARE = 5 FEET

B. Sample Maze

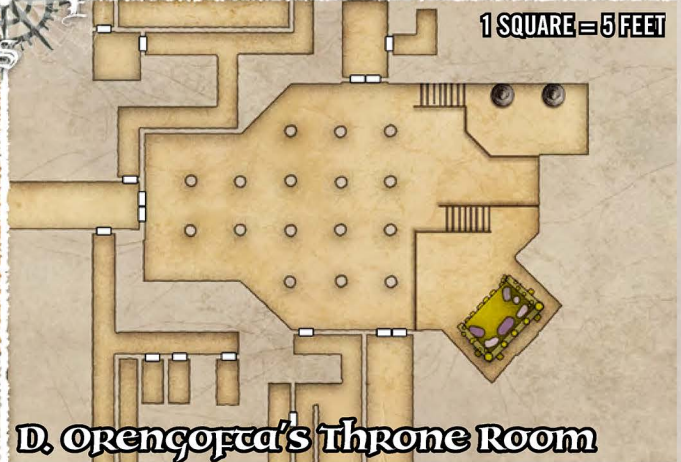


1 SQUARE = 5 FEET

1 SQUARE = 5 FEET



1 SQUARE = 5 FEET



1 SQUARE = 5 FEET

C. Verbovezzor's Den

D. Orencopta's Throne Room

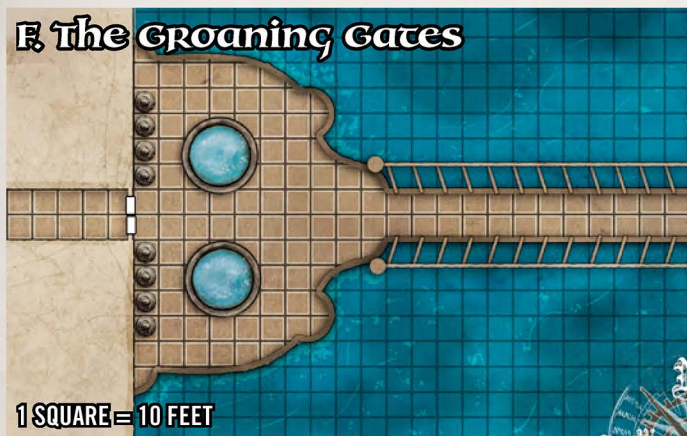
E. The Father of Worms



1 SQUARE = 5 FEET

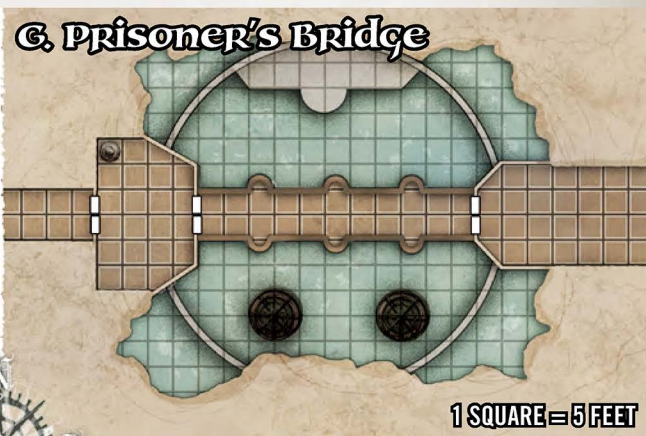


F. The Groaning Gates



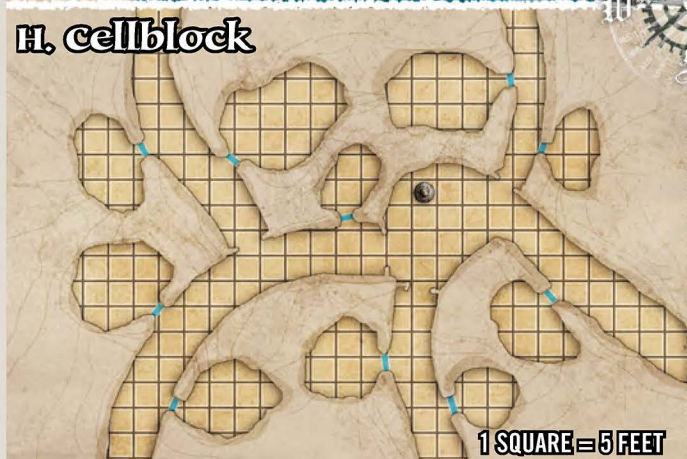
1 SQUARE = 10 FEET

G. Prisoner's Bridge



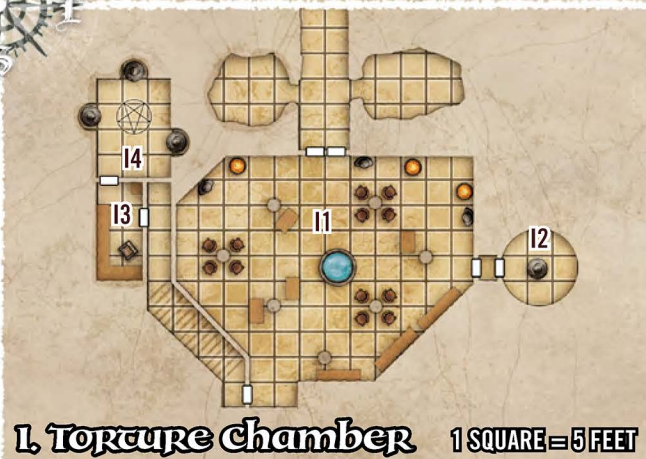
1 SQUARE = 5 FEET

H. Cellblock



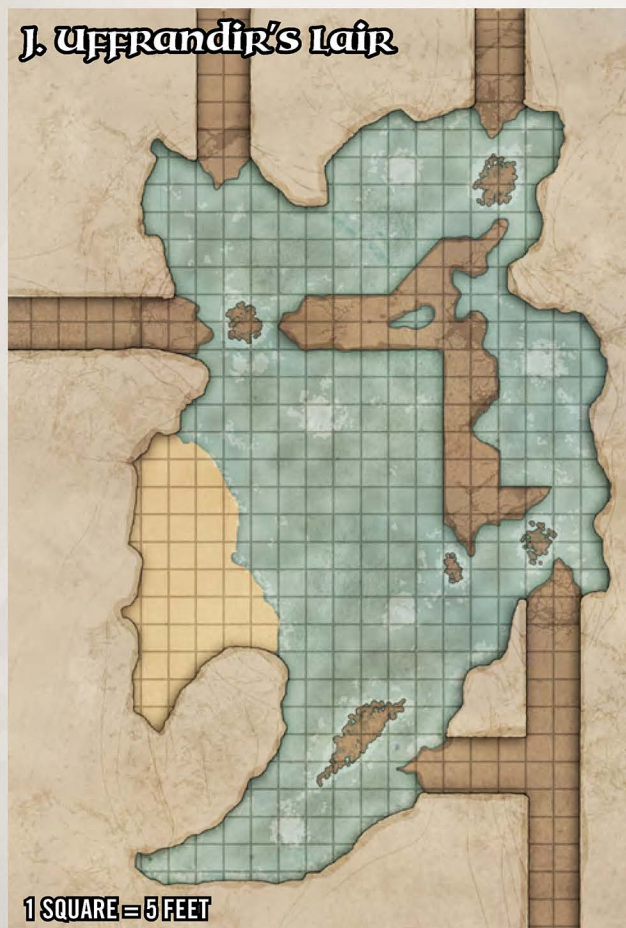
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I. Torment Chamber



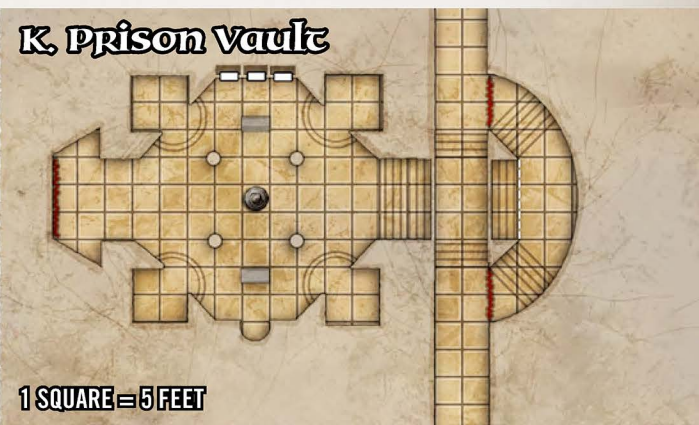
1 SQUARE = 5 FEET

J. Ufferandir's Lair



1 SQUARE = 5 FEET

K. Prison Vault

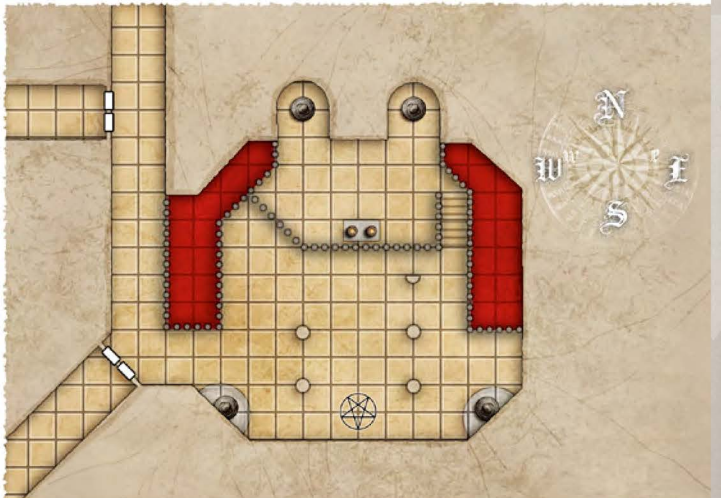
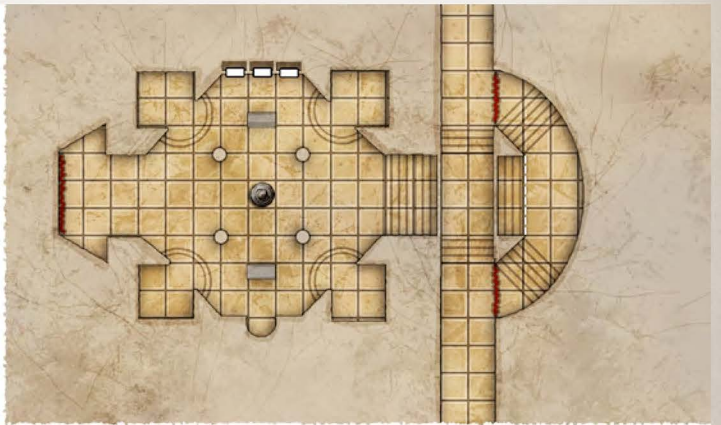
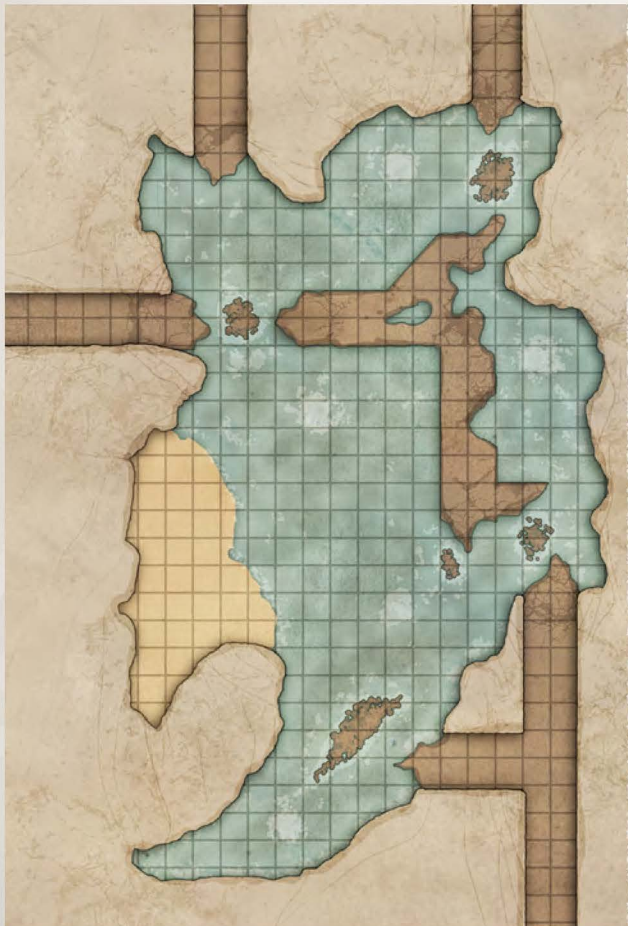
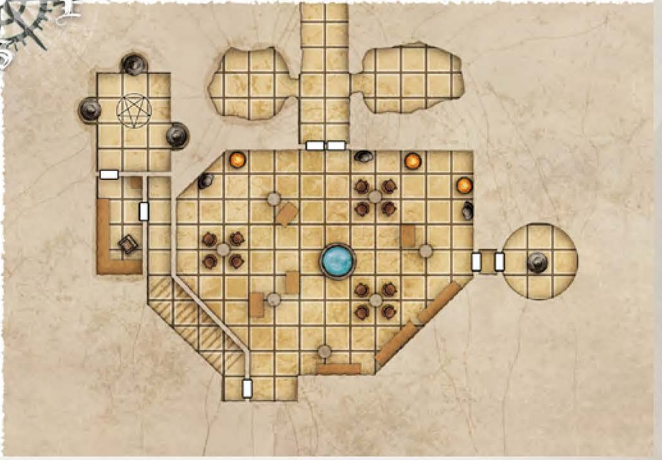
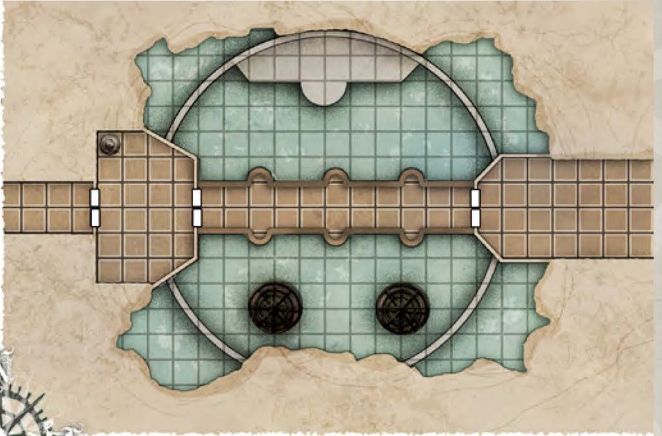
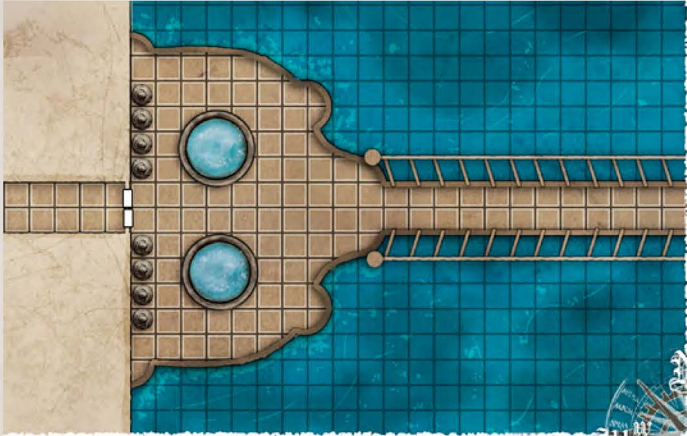


1 SQUARE = 5 FEET

L. Shrine to Baphomet



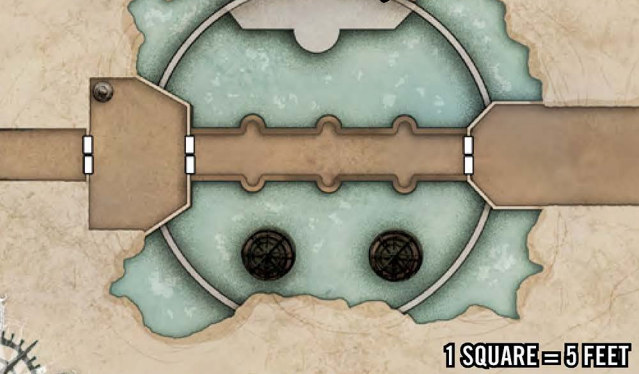
1 SQUARE = 5 FEET



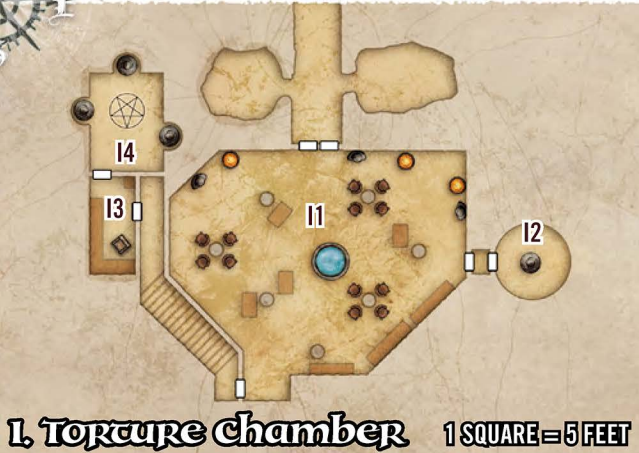
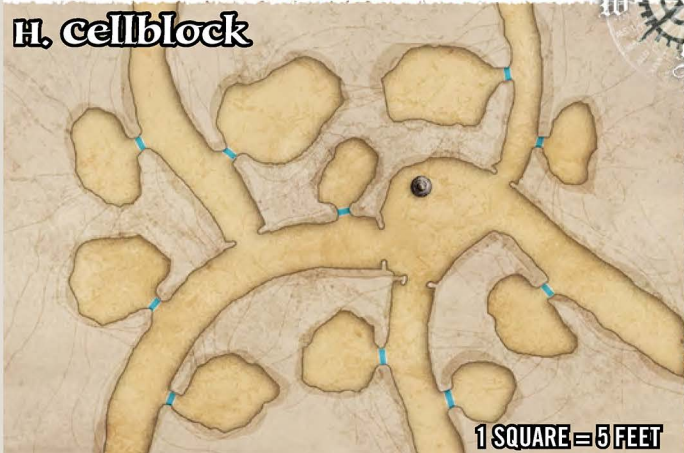
F. The Groaning Gates



G. Prisoner's Bridge



H. Cellblock



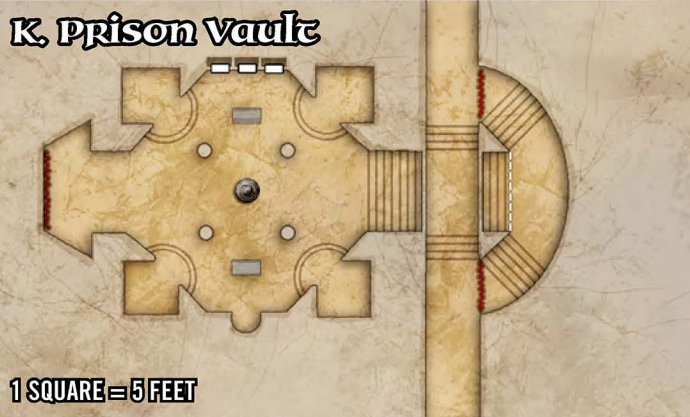
I. Torment Chamber

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J. Ufferandir's Lair

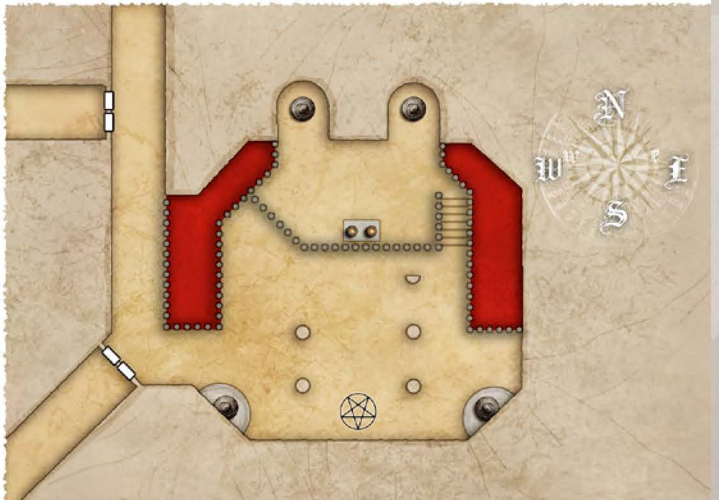
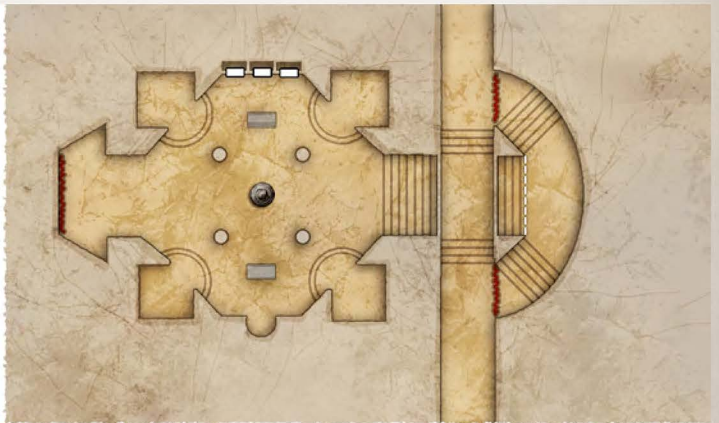
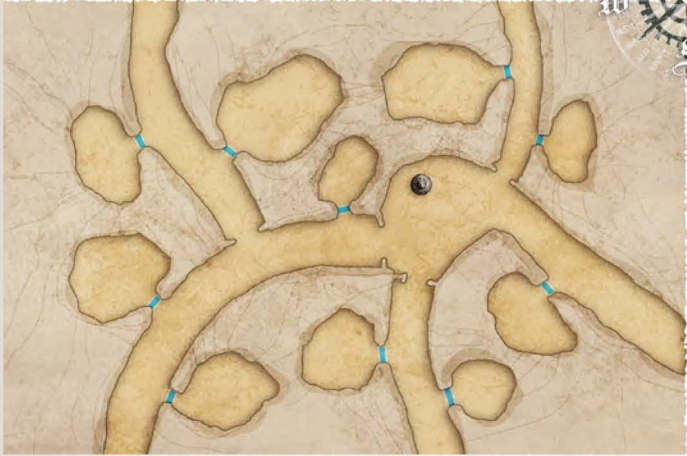
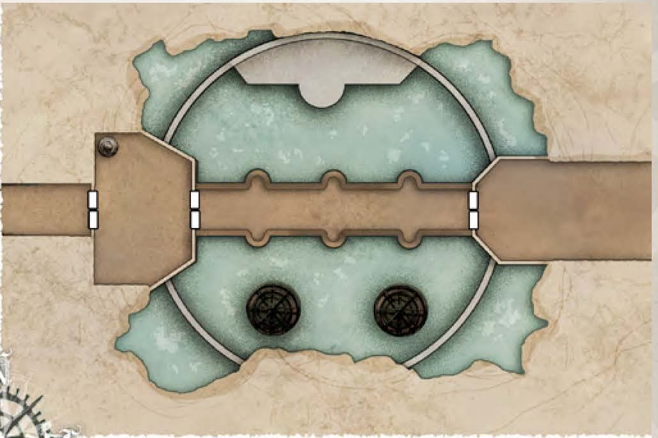
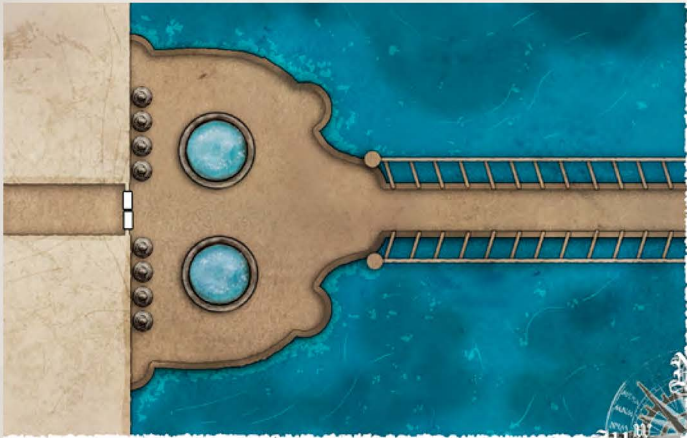


K. Prison Vault



L. Shrine to Baphomet

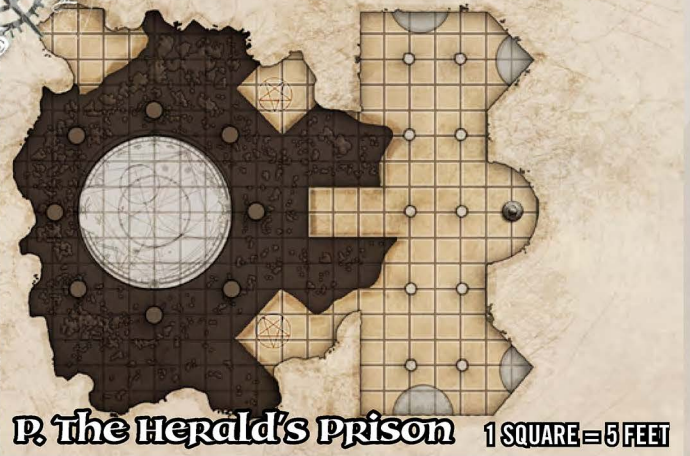
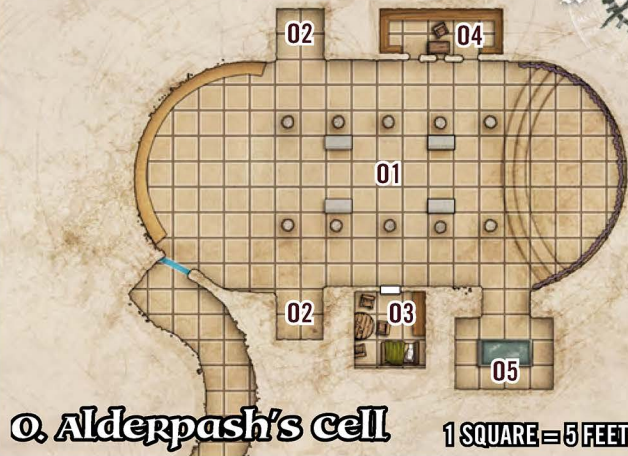
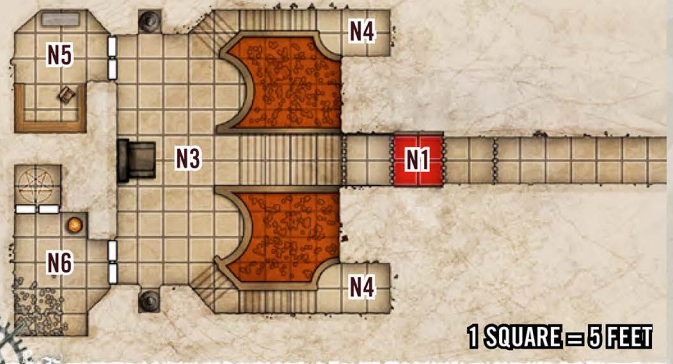




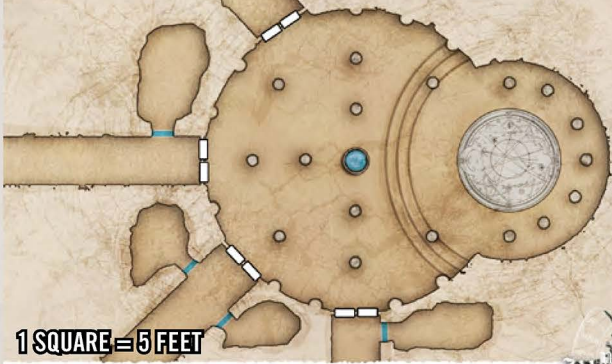
M. Deep Isolation cell



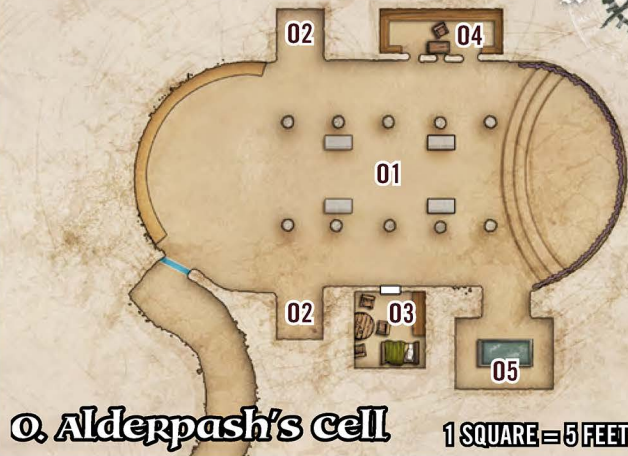
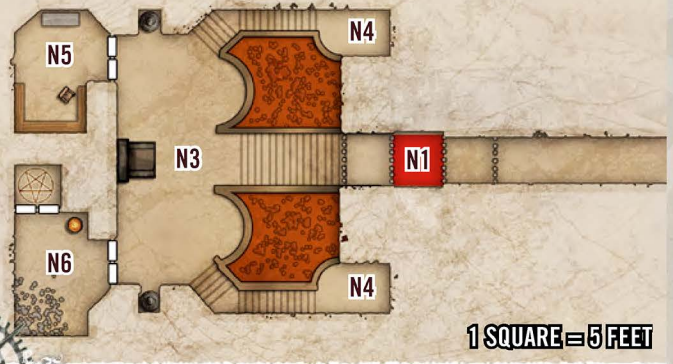
N. Warden's chambers



M. Deep Isolation cell



N. Warden's chambers



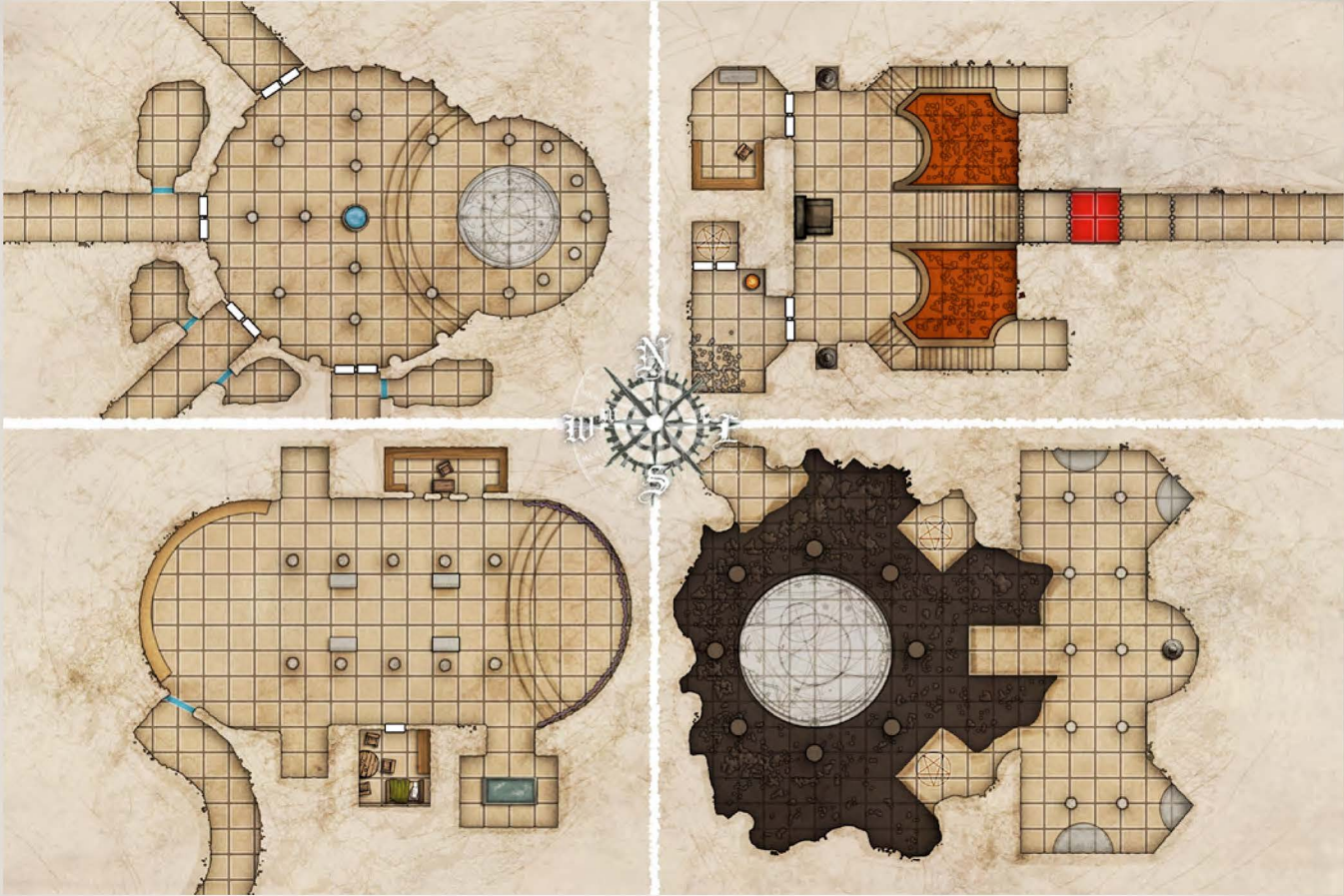
O. Alderpash's cell

1 SQUARE = 5 FEET



P. The Herald's prison

1 SQUARE = 5 FEET

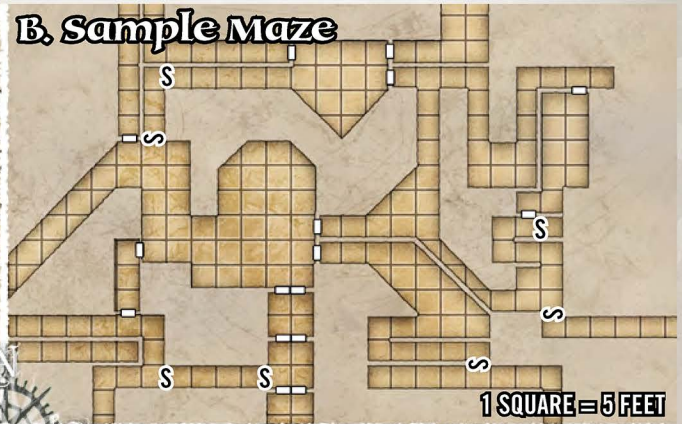




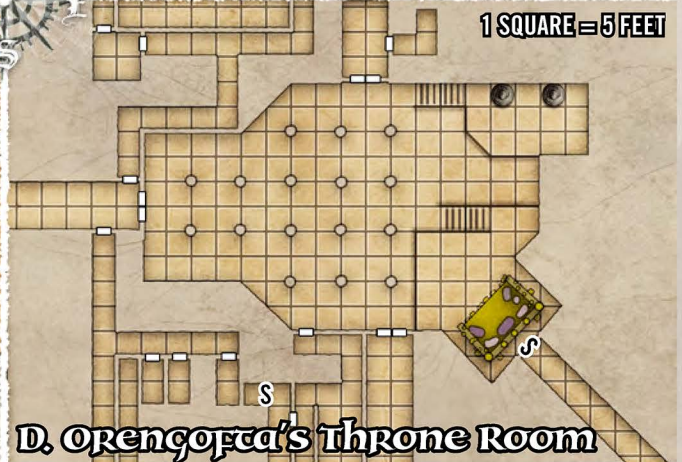
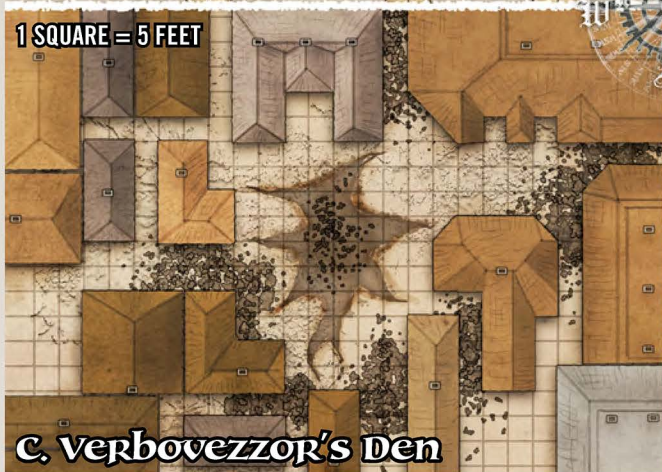
A. Arrival Plaza



B. Sample Maze

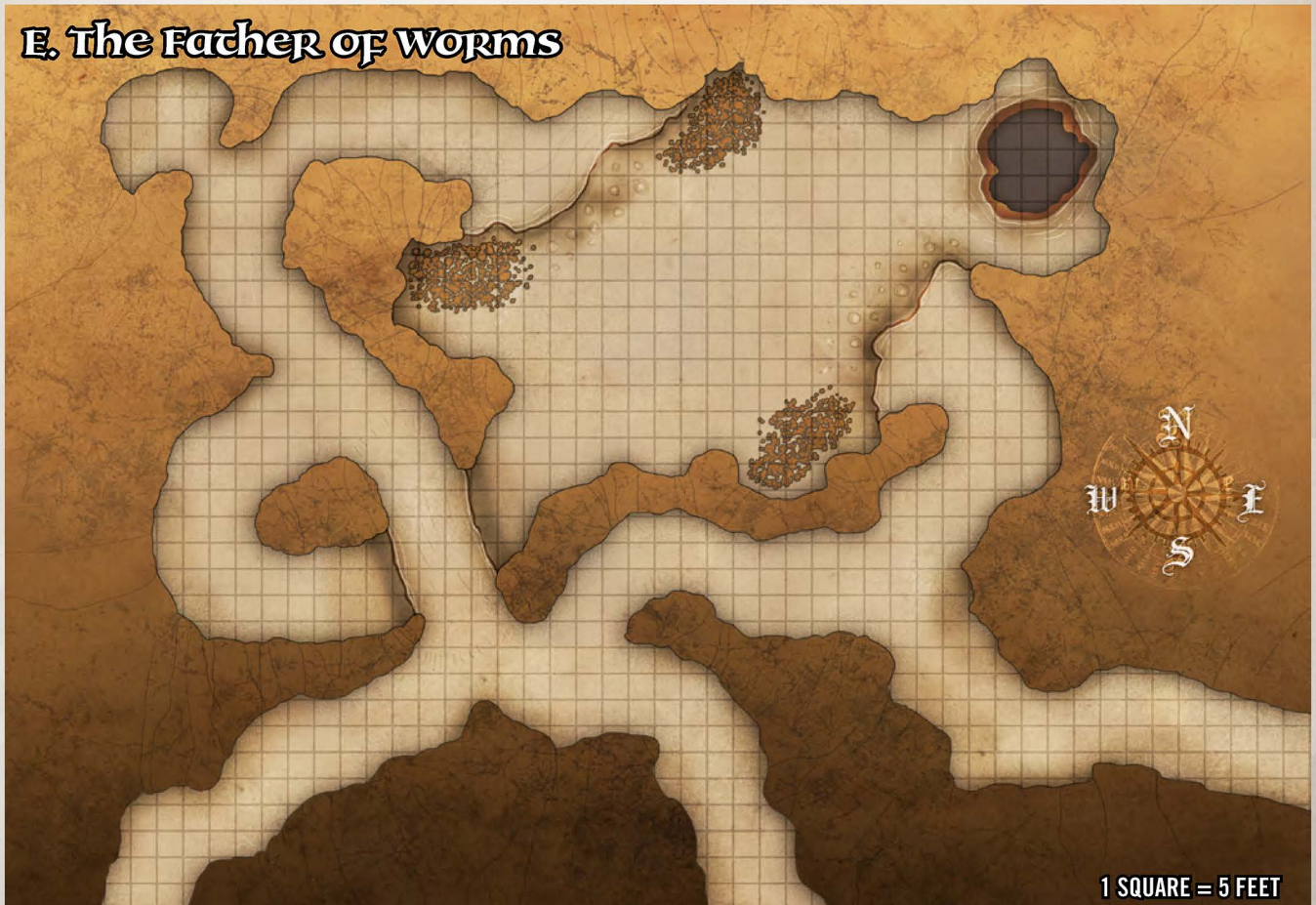


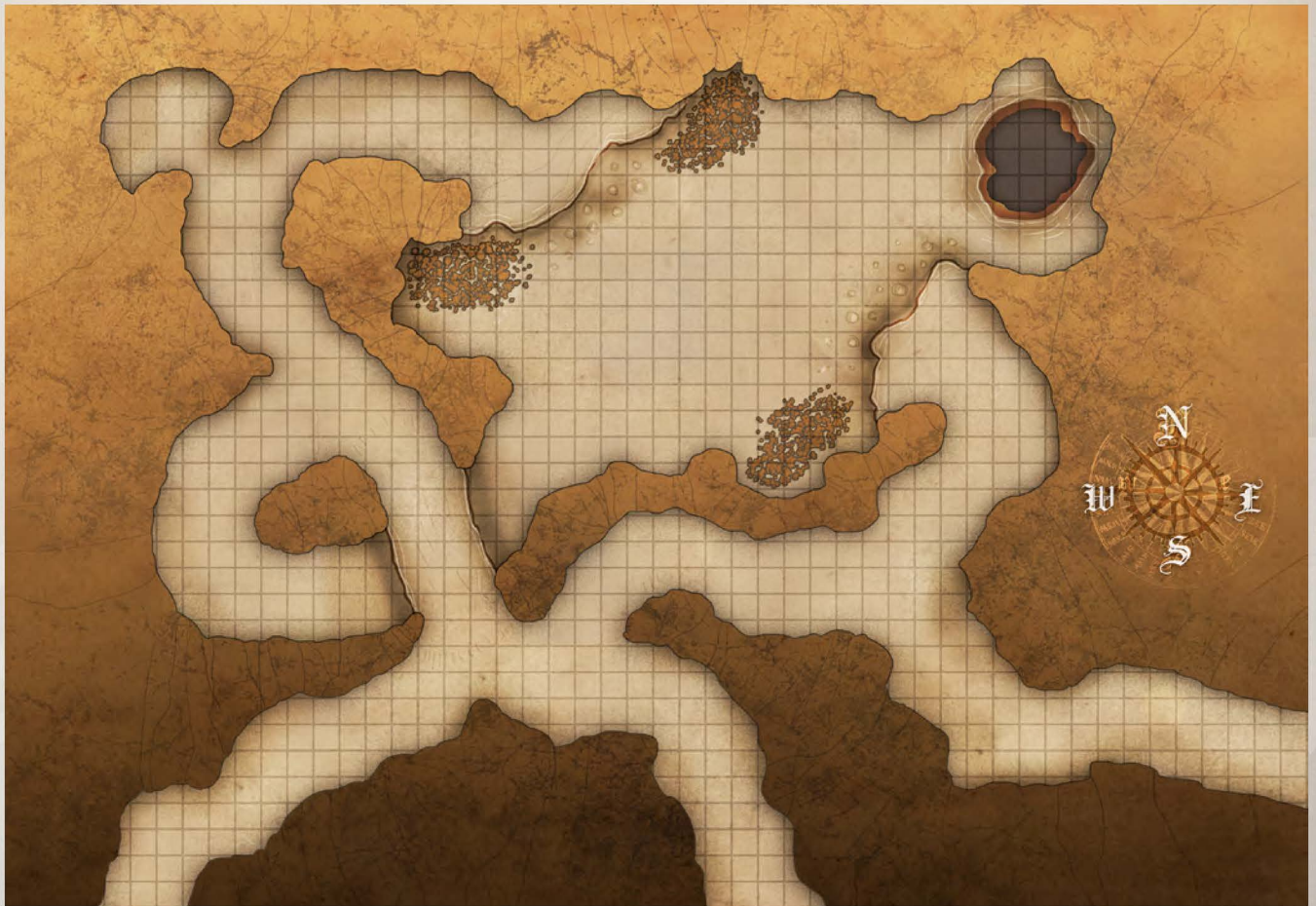
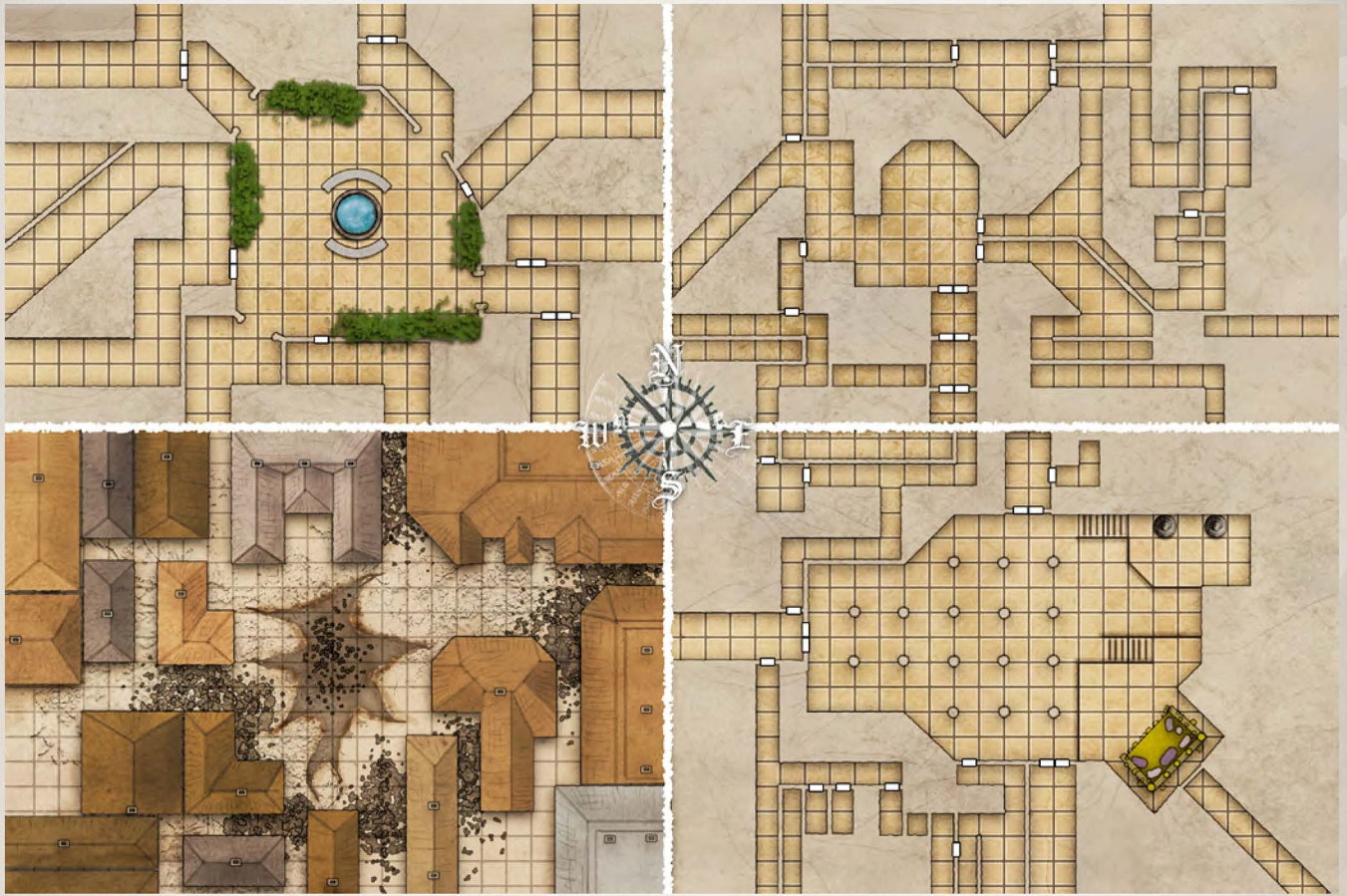
C. Verbovezzor's Den



D. Orencofta's Throne Room

E. The Father of Worms



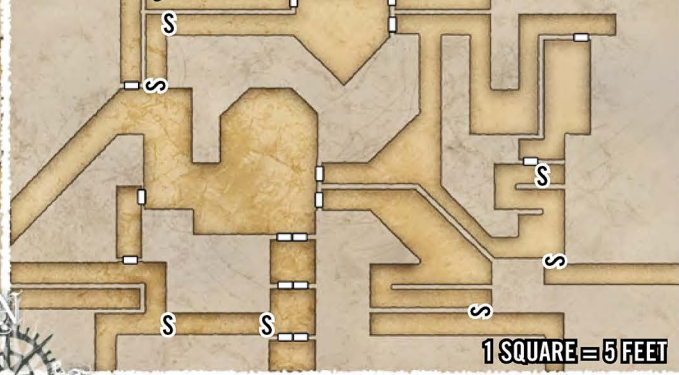


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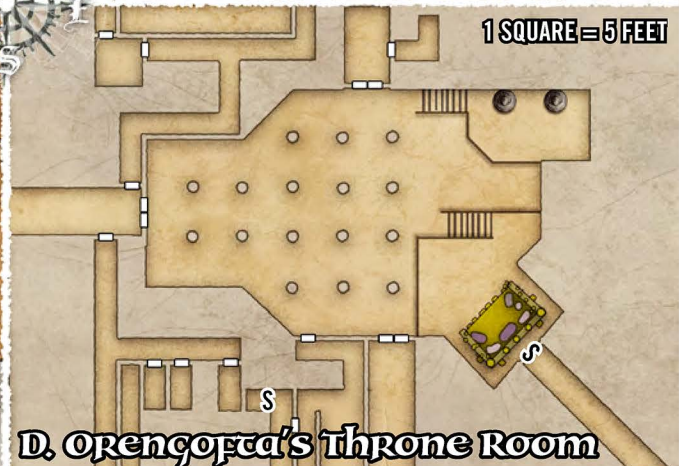
B. Sample Maze



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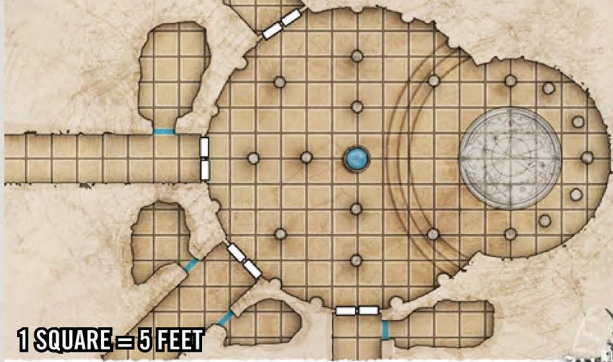
E. The Father of Worms



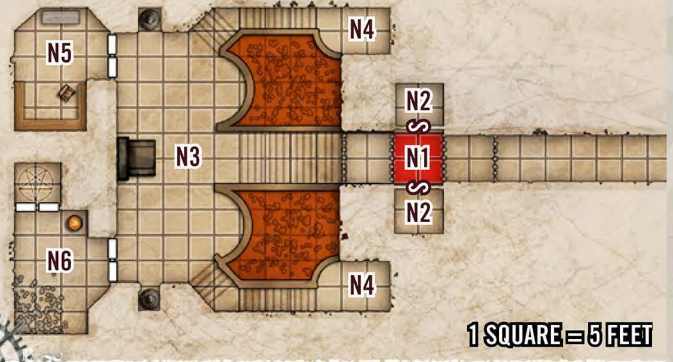
1 SQUARE = 5 FEET



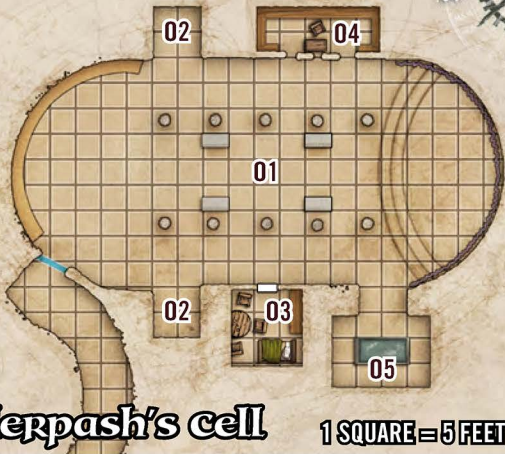
M. Deep Isolation cell



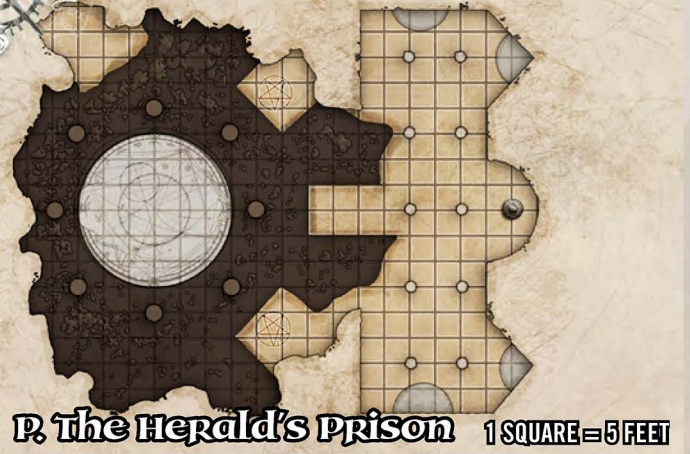
N. Warden's chambers



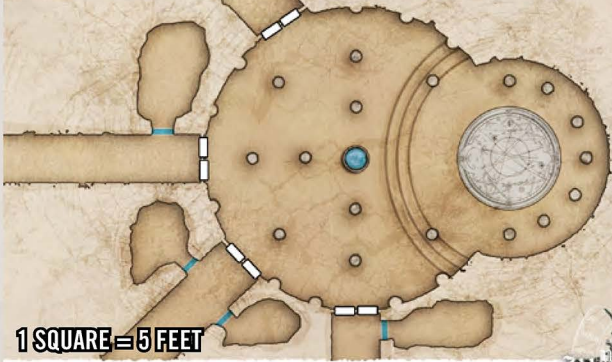
O. Alderpash's cell



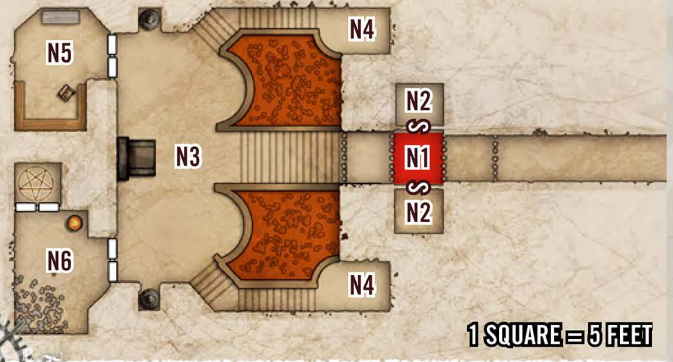
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