



THE BOOKSHELF
STUFFER

VOL. 9

CORRUPT

TOP
FASHION
GAMES

A BOOK BY ANY NAME IS NOT THE SAME:

It is not uncommon for the main characters of a fantasy adventure to find their selves picking a book off of a shelf. They may be trying to find a secret door, looking for more magical manuals, or simply browsing for something to read. But what kind of book did they retrieve? Who is the author? What is the title of the book? In this eighth volume of The Bookshelf Stuffer there are twenty possible books for the characters to come across, complete with information regarding the race or culture that the book was written and published for, who the author was, a brief description, and the average value of the book. The books in this edition represent the library selections most interesting to those who have a degree of corrupt or diabolical interests.

THE FORMAT OF THE BOOKS:

The books in this edition of The Bookshelf Stuffer follow a set format. The elements of that format are provided below.

Roll:

For those who want to have a character just randomly pull a book off the shelf, the books listed are numbered 1 to 20, allowing the game master to use a twenty sided die to determine which particular book was picked off the shelf.

Title:

Easy enough, the title is simply what the book is called.

Author:

This is quite simply the name of the author who has written the book.

Language/Culture:

This section details the culture that the particular book popularly circulates in. It can also provide an insight as to what language the book is most likely written in. For example, if the language/culture states Humans, then the book is most likely written in the tongue of humans. If the language/culture states Elves, then the book is most likely written in the tongue of the elves.

Value:

All of the books provided in this edition of The Bookshelf Stuffer are measured in a measure of worth that is reflective of the value of gold coins. Such a value is figured on a very common, universal currency system that is found in many fantasy genre role playing games. In an effort to describe what a single gold coin is worth, however, the definitions of two lesser coins, copper and silver, are also described below:

Copper Coins: These are the most “worthless” of coinage. A copper coin is worth about 1/10th the value of a silver coin. In an effort to describe the average value of such a coin for the purposes of game conversion, a copper coin a boiled, pickled egg, a small bowl of broth, or a bit of firewood.

Silver Coins: A single silver coin is a common unit of measure as it is roughly the same amount of currency that the lowest status of menial, unskilled labor is paid each day. A silver coin can also get one a few rounds of drinks at a tavern or inn. A silver coin is also worth 10 copper coins but only 1/10th the value of a gold coin.

Gold Coins: These coins are usually the most worthy of commonly traded coins. A single gold coin is roughly equal to a day’s worth of skilled, craftsman quality labor. A gold coin is worth roughly 10 silver coins.

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Universally Compatible:

This product contains information and ideas that may be used in many, if not most, high fantasy style, paper and dice format role playing games.

Special Thanks:

Malcolm Daniels, Orval

McCurdy, Angus McDonald, Phil Prouse.

When figuring the total value of the book, the listed amount is stated with the assumption that the book is found in used but good condition with all of its physical components intact. For books of other quality, consult the below listing for a value adjustment:

Poor Condition: Such books are missing portions of their physical components (aka detailing, cover partially gone, pages missing, etc.) and are thus worth only 25% the normal listed value.

Fair Condition: Such books are more or less intact physically but show a great deal of wear. As such, these books are worth only 50% the normal listed value.

Good Condition: These books are used but in very good condition. They are worth 100% the normal listed value.

New/Like-New Condition: These books are either new or virtually indistinguishable from a new copy of the book. As such, they are worth 150% of the normal listed value.

Description:

The description for each book is provided at the end of the main book listing. These descriptions cover the basic elements of such mundane guides and tomes.

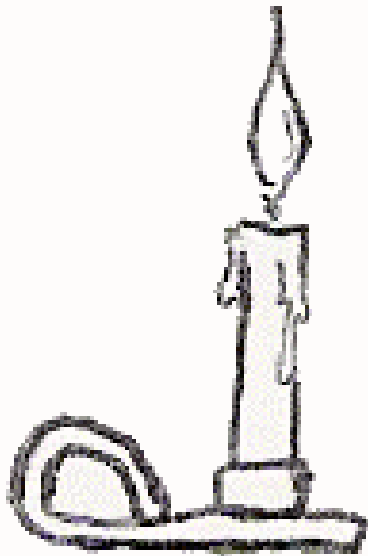
AND NOW FOR THE BOOKS:

Below are the twenty different books presented in this volume of The Bookshelf Stuffer.

Roll:	Title:	Author:	Language/Culture:	Value:
1	Black Candles, Bloody Daggers	Dreadkus Gauntfinger	Human	5 Gold
2	Deadly Traps And Snares Made Easy	Drengul Dullfig	Human	8 Gold
3	Demon Summoning Made Easy	Dreadkus Gauntfinger	Human	120 Gold
4	Enchanting Exploitation	Mirtho Mallevus	Human	100 Gold
5	Finding The Inner Orc	Bludfiste The Slayer	Orc	5 Gold
6	Grasping Your Dreams With Alchemy	Mirtho Mallevus	Human	45 Gold
7	How To Enforce Greater Taxes	Mirtho Mallevus	Human	50 Gold
8	How To Poison A Dagger's Blade	Opal Palebreathe	Elf	5 Gold
9	How To Starve A Prisoner Slowly	Hatchen The Cruel	Human	10 Gold
10	Justified Greed	Mirtho Mallevus	Human	12 Gold
11	Longing For Love After Undeath	Rolquiem Moonpale	Vampire	25 Gold
12	Profiting From Slavery	Mirtho Mallevus	Human	65 Gold
13	Revenge In The Unlife	Rolquiem Moonpale	Vampire	10 Gold
14	Taking Advantage Of Piracy	Mirtho Mallevus	Human	35 Gold
15	The Assassin's Guide To Charms	Opal Palebreathe	Elf	15 Gold
16	The Benefits Of War	Mirtho Mallevus	Human	25 Gold
17	The Last Time I Saw The Sun	Rolquiem Moonpale	Vampire	70 Gold
18	The Lost Techniques Of Torture	Hatchen The Cruel	Human	15 Gold
19	The Profitable Side Of Hate	Mirtho Mallevus	Human	200 Gold
20	The Tome Of Rare Poisons	Opal Palebreathe	Elf	10 Gold

Black Candles, Bloody Daggers:

While Gauntfinger's first tome *Demon Summoning Made Easy*, sparked a great deal of profitable controversy within the wizardry community, his follow up release generated little more than a yawn. *Black Candles, Bloody Daggers* is considered to be little more than a rehash of the same old tired babbling and ramblings about the black arts that most wizards have heard for years. A little over 200 pages, *Black Candles, Bloody Daggers* is bound in plain black leather.

**Deadly Traps And Snares Made Easy:**

Claiming to have been taught by some of the most legendary of kobold trap masters, Drengul Dullfig then blabbers on into 360 pages of semi-useless material regarding some of the most common of traps and hazardous constructions. What could have been a truly remarkable book has presented its self as being an inaccurate guide of commonplace, age old tricks and devices. This book is bound in red leather.

Demon Summoning Made Easy:

Gauntfinger's first and most controversial release, *Demon Summoning Made Easy* publicized many of the old, unspoken methods of quick and dirty demonic summoning. These methods, long forbidden by even the blackest of wizardry universities and schools, reflected the hashed out methods of some of the most desperate and insane of spell casters. This book is 400 pages in length and bound in heavy black leather with re-enforcement of iron and silver. Small settings of obsidian rest on the silver

workings. Whenever the book is opened the pages briefly glow with reddish light and a bit of laughter followed by a whiff of brimstone emerges from the book.

Enchanting Exploitation:

A typically wicked, indulgence of selfishness that one might expect from mage scribe Mirtho Mallevus, *Enchanting Exploitation* covers 500 pages on how one can use enchantments and charms to best use others. Included in this book are vignettes concerning enchantment fueled romance, how to better someone out of their hard earned possessions, and the means of getting others to do your general dirty work through the magic of charms. This book is bound in thick, bluish hide that is re-enforced with brass. Settings of lapis lazuli and aventurine line the re-enforcements.

Finding The Inner Orc:

While the title and most of the crudely written introduction hint that this is some form of bizarre, self help guide for orcs, most of the inner reflection ends half way through chapter one. The rest of the book, interestingly enough, seems to take the title in quite a literal sense... revealing the actual innards of an orc. Part a medical guide, part a cannibalistic cookbook, and quite a bit a tome on the virtues of torture, *Finding The Inner Orc* covers the gruesome, bloody, often unseen inner anatomy of the orcish race. *Finding The Inner Orc* is 150 pages total, bound in bloodstained hide.

Grasping Your Dreams With Alchemy:

While the title seems progressive and innocent enough, the inner text once again reveals the selfish, plotting side of the tome's author, Mirtho Mallevus. Mirtho provides the reader with a 300 page guide to using alchemy to gain petty riches or to sway the interests of others. This book is bound in heavy, purple stained leather that is re-enforced with brass. Settings of pale amethyst and banded agate line the re-enforcements.

How To Enforce Greater Taxes:

Another book of exploitation by mage scribe Mirtho Mallevus, this 250 page, gray leather bound book goes into great length on how a ruler can place numerous hidden taxes that cause their subjects to be forced to pay more and more.

How To Poison A Dagger's Blade:

A rather nasty guide on how to poison blades and use such toxins most effectively, this guide

book is 150 pages long and is bound in black leather with workings of steel and copper.

How To Starve A Prisoner Slowly:

In contrast to how to starve a prisoner quickly, aka not feeding them, this guide goes into great details regarding how one can taper off a prisoner's nourishment, causing their body to survive for a great while yet begin to break down slowly and painfully. A total of 200 pages, this book is bound in beige leather with workings of brass.

Justified Greed:

A book that mostly attempts to place Mirtho's personality in a positive light, Justified Greed contains little more than 250 pages of green leather and brass bound vignettes and insights regarding why greed is actually a good thing.

Longing For Love After Undeath:

A rather trite, sad, and miserable account of heartache, Longing For Love After Undeath is over 360 pages of semi-nauseating poems, vignettes, insights, and utter whining by a vampire who longs for the fruitful romance and love of the living. Bound in dark gray hide with workings of copper, it's a fortunate thing that this book is too boring in appearance to be regularly taken off the bookshelf.

Profiting From Slavery:

Once again Mirtho The Ever Greedy And Selfish (as he began to honestly call his own self towards the latter part of his writing career) delights the wicked reader with another tome on how to gain the most out of the exploitations of others. This guide to sapping slaves for all they are worth is over 200 pages long and bound in what appears to be blood dyed leather secured in brass. Numerous settings of tigers eye agate line the brass workings.

Revenge In The Unlife:

After finally getting over his desires for romance as laid out in his previous tome, vampire sage and poet Rolquiem Moonpale offers his personal feelings and experiences regarding the tasks of seeking revenge in one's state of unlife. Most of his personal quests were against the living only, however, which caused other vampires, particularly rivals of Rolquiem, to find this undead writer to be somewhat of a coward. Revenge In The Unlife is over 200 pages in length and bound in red leather with copper workings.



Taking Advantage Of Piracy:

While many of his books are quite accurate, it is quite possible that Mirtho has stepped into unknown waters with the publication of Taking Advantage Of Piracy. While his intentions are evil, as always, Mirtho seems to have fallen a bit short of getting his facts and figures straight with this guide. Taking Advantage Of Piracy is a bit under 200 pages in length and bound in pale, blue green leather that is secured with workings of silver. Small settings of blue quartz and green adventure cover the corners of the silver.



The Assassin's Guide To Charms:

A rather obscure tome, this guide book is bound in red and black mottled leather and secured with workings of iron and copper. Inside one can find 250 pages of information regarding how

enchantment spells and charms can be effectively used in the trade of the assassin.

The Benefits Of War:

Though better in overall context and much more accurate than the worst of his books, *The Benefits Of War* is considered to be perhaps the most mediocre and boring of the tomes that he has written over the years. In this 400 page, iron and leather bound guide, the normally dark humor filled teachings of Mirtho come off as being more like the droning of a highly educated tutor or pampered noble strategist.



The Last Time I Saw The Sun:

Rolquiem Moonpale's first tome since he willingly entered a state of vampiric unlife. In this 450 page, black leather and steel bound book, Rolquiem looks back on his former life, which was that of a poor, skinny thief, poet, and unappreciated painter. The book virtually drenches with the blood of regret for his decision, and Rolquiem blames his former vampire artist friend, Malhishe The Drifter, for dishonestly seducing him into a miserable state of the unlife.

The Lost Techniques Of Torture:

Perhaps one of the most daring and darkly thrilling reads on the shelf, *The Lost Techniques Of Torture* covers 500 pages of illustration and instruction regarding the forbidden, mostly forgotten tortures and interrogation practices of the ancients. This book is bound in humanoid flesh that has been dyed ashen gray black and is secured with workings of iron.

The Profitable Side Of Hate:

Perhaps one of his most humorous yet informative of guides, Mithro exposes many painfully honest truths about hate, discrimination, prejudice, and grudges. Though the book is extremely accurate and quite honest in its exposure, there were many societies of prejudice who attacked Mithro for his supposed "lies" of what was in reality, bitter honesty. Mithro exposes many of the age old prejudices to his readers and shows how such socially educated hatreds can be exploited for the advantage of material profit. This book is bound in yellowish green leather and features workings of brass with settings of jade, moonstone, and aventurine.

The Tome Of Rare Poisons:

Though the title promises a great deal of interest, much of the research in this book was hastily covered and as a result the instructions are almost wholly inaccurate. Quite a shame for an elven author to get his natural poisons and toxins wrong, *The Tome Of Rare Poisons* quickly slipped into a state of obscurity. This book is 120 pages long and bound in plain brown leather.



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