

THE GAMEMASTER'S **Monster Memoir**

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Publisher: Rick Hershey

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ABOUT FAT GOBLIN GAMES

Based in South Carolina, USA, Fat Goblin Games was founded in 2011 to create Pathfinder Roleplaying Game compatible products. With a focus on high quality production values and providing a creative environment for our writers, Fat Goblin Games has quickly become a recognized force in the world of third party publishers.

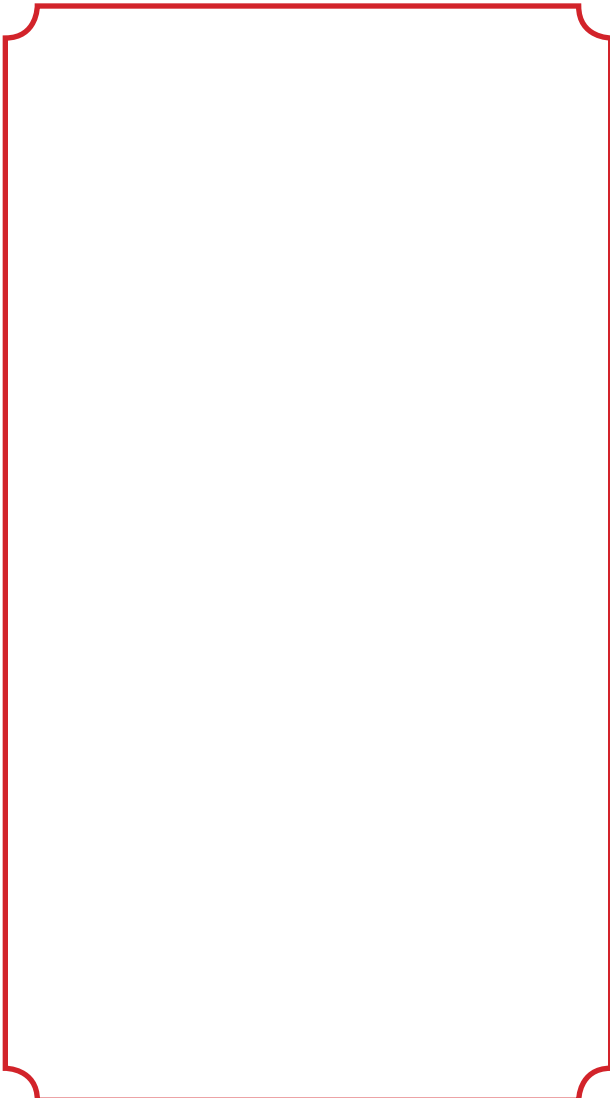
With hundreds of support books, visual aids, campaign settings, and quality stock art, Fat Goblin Games continues to provide exciting content and fantastic worlds in which gamers can immerse themselves.

Visit us on [Facebook](#), follow us on [Twitter](#) and check out our website at fatgoblingames.com.

NAME _____

Description _____

Statistics _____



Creature Illustration

History

Ecology

Tactics

Notes

CREATURE LAIR

Location:

Size:

Description:

SPECIAL ROOMS

Type	Size	Features
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REGIONAL FEATURES

Type	Description
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OTHER OCCUPANTS

Type	Actions	Number
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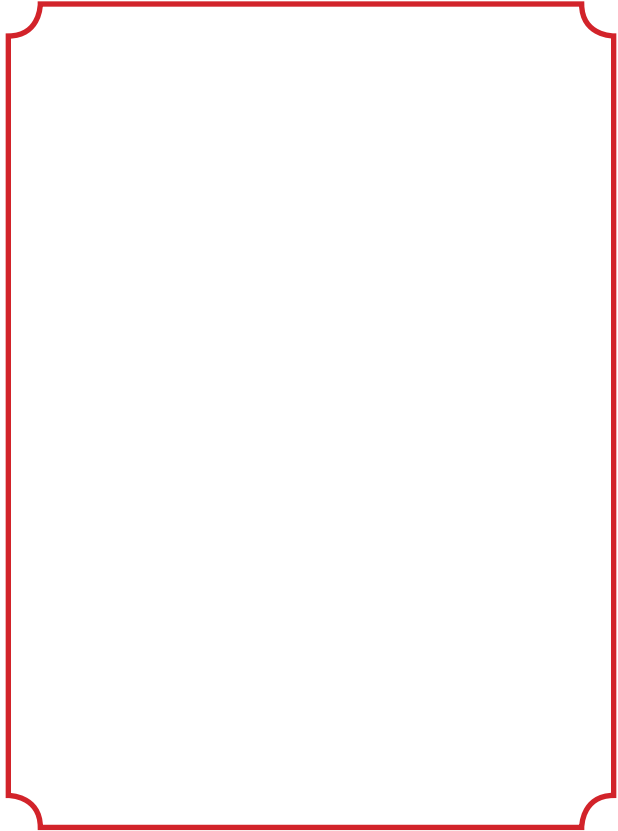
NOTES

A series of horizontal lines for writing notes, consisting of 18 evenly spaced lines.

NAME _____

Statistics

Lined area for statistics notes.



Creature Illustration

Lined area for creature description.

MONSTERS COLLECTED FROM VARIOUS SOURCES

Name:
Book Title:
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Notes:

SITE-BASED ENCOUNTERS

Encounter Location:

Encounter Difficulty:

Encounter Type:

Notes:

Goals:

Rewards:

Encounter Summary:

Encounter Triggers:

A large rectangular area filled with a fine grid of lines, resembling graph paper. The corners of the grid are rounded. This area is intended for drawing or taking detailed notes related to the encounter.

SITE-BASED ENCOUNTERS

Encounter Location:

Encounter Difficulty:

Encounter Type:

Notes:

Goals:

Rewards:

Encounter Summary:

Encounter Triggers:



A large grid area for notes, with a blue border and rounded corners. The grid consists of 20 columns and 20 rows of small squares.

CUSTOM RANDOM ENCOUNTER TABLES

LOCATION:

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