

# d100 Fantasy Monsters

A TABLE OF 100 SEMI-ORIGINAL FANTASY MONSTERS

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I created this table in celebration of the 100th post on my RPG blog. It's a list of 100 semi-original fantasy monsters suitable for a variety of fantasy settings. The monsters take inspiration from various sources, and some are easier to spot than others, but they've all got their own spin that (hopefully) makes them stand out.

Every monster on this table consists of three parts: a name (in **bold**), a special ability or quality (in *italics*), and three other abilities or pieces of equipment rated from 1 to 5 (1 is weak and 5 is strong). These very light mechanics will make it easy to insert these monsters into your RPG system of choice. At the very least, they'll provide a starting point from which you can build a monster of your own.

As a final note, the first 10 monsters are weaker than the rest (and #1 is the weakest of all), and the final 10 monsters are stronger than the rest (and #100 is the strongest of the lot). Monsters 11-90 have the same range of scores for their equipment and abilities, though their scale varies between the epic Eternal Lich and the gritty Orc Wrestler.

## 100 Semi-Original Fantasy Monsters (1-20)

01. **Slime Soldier** – *Brainless* – Jelly Body 2, Spear 1, Slimeball 2
02. **Kobold Firebreather** – *Fire Breath* – Cloud of Smoke 2, Stone Knife 3, Dodge 2
03. **Orc Warscribe** – *Enchanted Quill* – Shielding Scroll 2, Blasting Scroll 1, Stunning Scroll 4
04. **Troll Runt** – *Self-Healing* – Stone Club 4, Dodge 1, Enraging Roar 2
05. **Imping** – *Whispered Suggestion* – Invisibility 3, Fireball 3, Summon Demon 1
06. **Gremlin** – *Resourceful* – Crafty Trapmaker 5, Spiked Club 1, Dodge 1
07. **Fungoid** – *Mold Spores* – Spongy Flesh 2, Stone Hammer 2, Puff Pod 3
08. **Dragonet** – *Steam Breath* – Magic Initiate 1, Iron Claws 3, Tough Scales 3
09. **Glass Soldier** – *Near Invisibility* – Shattersword 4, Shardshield 2, Refract Magic 1
10. **Stone Goblin** – *Tough Hide* – Rock Throw 3, Cave Camouflage 3, Rocky Punch 2
11. **Fossilized Skeletal Tyrannosaur** – *Bones of Stone* – Bite 5, Hunt 3, Dodge 1
12. **Ember Skeleton** – *Aura of Fire* – Fiery Sword 4, Fireball 2, Dodge 3
13. **Bashe (Flying Serpent)** – *Reflective Scales* – Tail Swat 4, Lightning Breath 4, Dodge 1
14. **Burnt Soul** – *Soul Drain* – Shadow Claws 2, Veil of Shadow 5, Smoldering Breath 2
15. **Demonic Necromancer** – *Summon Skeletal Fiends* – Blackfire 4, Rotting Touch 3, Phantasmal Shield 2
16. **Quartz Dragon** – *Refraction* – Breath of Shards 5, Buffeting Wings 2, Near Invisibility 2
17. **Lion Demon** – *Terrorizing Roar* – Jade Skin 4, Energy Claws 3, Pounce 2
18. **Nether Elemental** – *Empty Soul* – Void Touch 5, Create Spawn 2, Intangible 2
19. **Servant of Sobek** – *Shapechanger* – Clamping Jaws 4, Swift Strike 3, Thick Skin 2
20. **Shadow Devil** – *Grasping Shadows* – Intangible 4, Swarm of Shadows 3, Blackfire 2



**Dragonet (#8)**



## 100 Semi-Original Fantasy Monsters (21-64)

21. **Deathless Watcher** – *Eternal Gaze* – Soul Warp 3, Deathly Visage 3, Aura of Terror 3
22. **Goat-Headed Demon** – *Fiery Hooves* – Fiery Warhammer 4, Ram 3, Dodge 2
23. **Maelstrom Rat** – *Entropic Aura* – Dissolving Bite 4, Chaos Breath 4, Dodge 1
24. **Maelstrom Bat** – *Erratic Teleportation* – Screech 5, Veil of Chaos 3, Sonar 1
25. **Glowing Golem** – *Aura of Radiance* – Radiant Blast 4, Metallic Skin 3, Slam 2
26. **Mechanical Dragon** – *Soul of Steel* – Flight 1, Adamant Scales 5, Steam Breath 3
27. **Bone Elf** – *Deathless* – Marrow Drain 3, Summon Bone Demon 4, Dodge 2
28. **Goblin Skulker** – *Shadowsight* – Poisoned Daggers 4, Stealth 3, Dodge 2
29. **Hobgoblin Harbinger** – *Shadow Familiar* – Cursed Blade 5, Dodge 1, Aura of Despair 3
30. **Bugbear Tormentor** – *Soul of Shadows* – Umbral Wand 5, Aura of Pain 2, Shield of Shadows 2
31. **Orc Wrestler** – *Knockout Hold* – Iron Grip 3, Choking Submission 4, Dodge 2
32. **Half-Lich Warlock** – *Fiendish Phylactery* – Withering Ray 5, Unholy Armor 3, Dark Ritual 1
33. **Ash Mage** – *Choking Cloud* – Wall of Ash 3, Smokeshield 3, Smoldering Staff 3
34. **Fangmaw Hound** – *Bone Armor* – Grinding Maw 5, Pounce 2, Spine Throwing 2
35. **Octobrain** – *Dark Genius* – Paralyzing Tentacles 4, Dodge 4, Mental Shock 1
36. **Shriekbat Swarm** – *Echoing Shrieks* – Swarm Mentality 4, Cloud of Wings 3, Disperse 2
37. **Floating Skull** – *Invisible Body* – Fiery Eyebeams 4, Adamant Skull 4, Poison Breath 1
38. **Cyrrphus (River Serpent)** – *Hypnotizing Eyes* – Slippery Skin 4, Bite 3, Geyser 2
39. **Obsidian Salamander** – *Burning Skin* – Burning Breath 3, Commanding Voice 5, Dodge 1
40. **Lightning Windcat** – *Static Aura* – Lightning Bite 3, Pounce 2, Dodge 4
41. **Rumbler** – *Stony Hide* – Rolling Charge 4, Boulder Camouflage 4, Dodge 1
42. **Volcanic Tortoise** – *Aura of Heat* – Snapping Mouth 3, Impenetrable Shell 5, Fiery Footsteps 1
43. **Troll Titan** – *Towering Rage* – Gargantuan Fist 4, Instant Regeneration 4, Horrid Stench 1
44. **Meteor Dragon** – *Aura of Wild Magic* – Plasma Breath 4, Silver Tongue 3, Diamond Scales 2
45. **Psychic Vampire** – *Hidden Thoughts* – Psychic Drain 5, Mesmerizing Eyes 3, Dodge 1
46. **Fiendish Medusa** – *Unholy Aura* – Devil's Gaze 5, Fiendish Vipers 2, Dodge 2
47. **Ooze Dragon** – *Amorphous Form* – Acidic Blood 3, Poison Breath 2, Dissolving Maw 4
48. **Sand Elemental** – *Aura of Grit* – Disperse 5, Blistering Punch 3, Sandblast 1
49. **Golden Bear** – *Dazzling Form* – Golden Hide 3, Iron Claws 5, Roar 1
50. **Wolfbat** – *Haunting Howl* – Canine Fangs 4, Pack Tactics 3, Dodge 2
51. **Amber Spider** – *Perfect Sight* – Hardened Webs 5, Venomous Bite 2, Stoneskin 2
52. **Weretiger Ninja** – *Tiger Form* – Silent Pounce 3, Flurry of Shuriken 1, Dodge 5
53. **Frozen Shadow** – *Aura of Fear* – Freeze the Soul 4, Shadow Shapes 4, Snow Summoner 1
54. **Violet Slime** – *Burning Ooze Trail* – Cloud of Acid Gas 4, Sizzling Globule 3, Gelatin Armor 2
55. **Stone Wolf** – *Mountain Howl* – Stonefang Bite 3, Hidden Predator 3, Rocky Hide 3
56. **Two-Headed Eagle** – *Two Brains* – Eagle Eyes 5, Razor Beak 3, Dodge 1
57. **Mountain Viper** – *Dissolving Venom* – Gaping Maw 2, Granite Skin 3, Quick Strike 4
58. **Misty Panther** – *Cunning Malevolence* – Aura of Haze 4, Pounce 4, Claws 1
59. **Floral Elemental** – *Distracting Scent* – Quick Regrowth 5, Entangling Roots 2, Thorny Grip 2
60. **Biting Book** – *Bibliophage* – Camouflage 5, Sharp Snap 3, Dodge 1
61. **Screeching Frog** – *Mighty Leap* – Shattering Screech 4, Numbing Mucus 2, Dodge 3
62. **Clockwork Dog** – *Wind-Up Key* – Mighty Bite 3, Tireless Chase 3, Brass and Leather Skin 3
63. **Wood Wurm** – *Plant Growth* – Soporific Breath 4, Barkskin 4, Bite 1
64. **Faceless Knight** – *No Vulnerable Spots* – Heart of Iron 4, Double-Edged Sword 3, Armored Skin 2

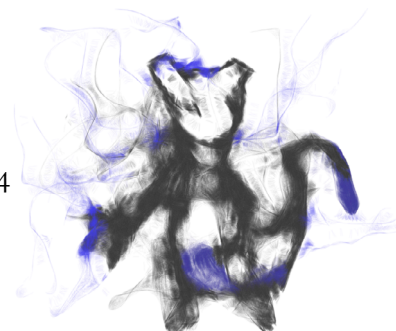


Floating Skull (#37)



## 100 Semi-Original Fantasy Monsters (65-00)

65. **Frost Roc** – *Blizzard Harbinger* – Biting Winds 5, Frozen Feathers 2, Snap 2
66. **Dread Zombie** – *Feverish Consumption* – Relentless Pursuit 5, Deadly Grasp 3, Dodge 1
67. **Soul-Scarred Vampire** – *Aura of Domination* – Diamond Skin 2, Touch of Terror 4, Blood Drain 3
68. **Eternal Lich** – *Multiple Phylacteries* – Desiccating Touch 4, Aura of Damnation 3, Skeletal Form 2
69. **Onyx Scorpion Swarm** – *Thousand Stings* – Burning Venom 2, Hardened Chitin 4, Pinching Claws 3
70. **Tattered Spirit** – *Cloth Possession* – Semi-Corporeal 1, Choking Grasp 4, Disguised Form 4
71. **Gray Troll** – *Joyful Spirit* – Thick Fat 3, Featherstep 3, Mighty Bellow 3
72. **Moor Hound** – *Spirit of Horror* – Spectral Eyes 3, Phosphorous Bite 4, Dodge 2
73. **Marsh Hulk** – *Spirit of Rage* – Invulnerable Skin 5, Trollish Strength 3, Grapple 1
74. **Shapeless Shadow** – *Null Presence* – Intangible 5, Soulless Touch 2, Shape Shadows 2
75. **Tashite (Man-Vulture)** – *Carriion Aura* – Touch of Blasphemy 4, Rotting Gaze 2, Hardened Feathers 3
76. **Thoggian** – *Unspeakable Visage* – Strangling Tentacles 4, Paralytic Spit 4, Dodge 1
77. **Canyon Spider** – *Unbreakable Webbing* – Slow Venom 2, Unhallowed Strength 4, Dodge 3
78. **Fungal Matriarch** – *Regrowth* – Spawn Fungoids 2, Cloud of Spores 5, Dodge 2
79. **Deep Linnorm** – *Paralyzing Gaze* – Stone Scales 3, Venomous Saliva 3, Perfect Scent 3
80. **Dirt Dragon** – *Burrow* – Jaws of Rock 5, Wide Claws 3, Dodge 1
81. **Icy Angler** – *Wisplight* – Whirlpool 3, Giant Jaws 4, Heavy Scales 2
82. **Floating Fuzzball** – *Aura of Adorability* – Hover 2, Psychic Drain 3, Duplicate 4
83. **Steelframe Golem** – *Skeletal Structure* – Unbending Strength 5, Agile 3, Cold Cunning 1
84. **Brass Golem** – *Echoing Aura* – Trumpeting Blast 4, Brass Staff Combat 4, Dodge 1
85. **Ursowl** – *Sagacity* – Tearing Talons 5, Dodge 2, Hooting Bellow 2
86. **Giant Sparrow** – *Perfect Flight* – Enthralling Whistle 4, Sharp Talons 1, Flighty Dodge 4
87. **Ricepaper Shadow** – *Silhouette Form* – Steal the Heart 4, Freeze the Body 3, Dodge 2
88. **Withered Hand** – *Aura of Revulsion* – Skittering Crawl 2, Draining Ray 2, Fatal Grasp 5
89. **Hovering Orb** – *Freezing Gaze* – Dodge 5, Icebolt 3, Implant 1
90. **Radiant Ghast** – *Blinding Aura* – Blistering Light 4, Flash 3, Dodge 2
91. **Leviathan Squid** – *Ancient Beyond Memory* – Aura of Madness 4, Touch of Death 3, Deep Magic 4
92. **Colossal Gyo** – *Titanic Toughness* – Hellfire Breath 5, Crushing Tail 3, Shattering Roar 3
93. **Maggot Man** – *Beyond Death* – Corpse Breath 2, Aura of Rot 4, Word of Corruption 5
94. **Blade Demon** – *Slayer of Gods* – Unhallowed Blades 5, Cursed Gaze 1, Impervious Skin 5
95. **Leonine Tortoise** – *Unrelenting Strength* – Terrain Shell 5, Massive Jaws 4, Ocean Magic 2
96. **Cosmic Visitor** – *Alien Mind* – Perfect Telekinesis 5, Telepathic Domination 3, Mental Shield 3
97. **Living Quicksilver** – *Shapeshifter* – Form Weapon 4, Repair Damage 4, Create Spawn 3
98. **Shadow of Fire** – *Body of Smoke* – Flaming Whip 5, Firebrand 3, Call of Shadow 3
99. **Lady of Ice** – *Word of Command* – Irresistible Charm 5, Wand of Frost 4, Shield of Fear 2
00. **God of Undeath** – *Divine Presence* – Word of Undeath 5, Shield of Fear 4, Sword of Pain 4



Cosmic Visitor (#96)

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