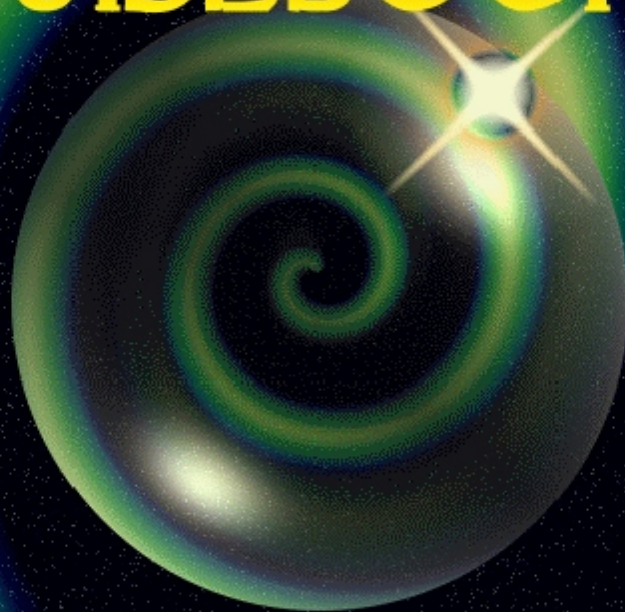


GENERAL FANTASY SERIES  
CAULDRON  
SUPPLIER'S  
GUIDEBOOK



VOLUME 3

Top Fashion games

# CAULDRON SUPPLIER'S GUIDEBOOK, VOL. 3:

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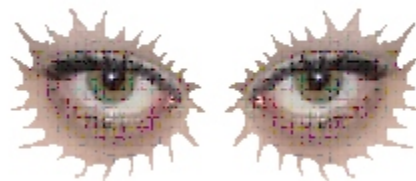
Dave Woodrum has worked in the role playing game industry for over seven years. Most of his success, however, has been over the last two years writing on various related products. Dave lives in the Eastern part of the United States.

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## UNIVERSALLY COMPATIBLE:

This product contains information that is designed to be universally compatible with most forms of paper and dice, fantasy role playing games. Information regarding coinage, etc. has been explained within the text of the product to allow ease of conversion.



## **A GRISLY YET PROFITABLE TRADE INVOLVING BIZARRE YET GOOD PAYING CUSTOMERS...**

While the mysterious and often dark practices of the arcane is enough to keep the feeble minded and cowardly at bay a truly enterprising adventurer has a bold enough heart to journey into the darkened markets of foul mysticism, especially if the adventurer in question happens to know a bit about wizardry his self.

The Cauldron Supplier's Guidebook is not an instruction regarding the arts of magical practice but rather a listing of commodities deemed valuable by those who engage in witches' brews, alchemical formulas, potion craft, and experimental spell craft. Scattered across the following pages are the descriptions and listings for over two dozen items that may prove to be profitable for a supplier daring enough to deal in the ingredients of the arcane. A bit too spooky for the barbarian who shuns all forms of practiced magic, but extremely resourceful for the cunning individual who wishes to make a few extra coins off their dungeon crawling, forest wrecking, monster slaying expeditions.

## **CURRENCY ISSUES:**

The supplies listed in this guidebook are described in a manner that would make them most compatible with a wide variety of fantasy role playing systems. The value of an item is set in a coinage system that is quite popular with many role playing games of a fantasy nature, a.k.a. the use of copper, silver, and gold coins. The relative comparable value of each coin is presented below.

1copper= a small amount of money, equal in value to the purchase of a simple torch, a very small loaf of bread, or the petty offering to a beggar.

1silver= a staple monetary sum, equal to a poor, unskilled laborer's work for one day or a plain, simple meal at a small inn. One silver coin is worth around ten copper coins.

1gold= a sum of money mostly used by skilled craftsmen, merchants, and aristocrats. One gold coin is worth around ten silver coins.

## THE SUPPLIES:

Below is the list of supplies presented in this volume of the Cauldron Supplier's Guide.

ITEM:	VALUE:
Chicken's Beak	4 copper
Chicken's Foot	2 copper
Chicken's Gizzard	3 copper
Chicken's Heart	3 copper
Chicken Liver	3 copper
Earwax Of Dragon, 1 oz.	350 gold
Earwax Of Troll, vial	2 gold
Elven Eyelashes	8 gold
Eyelashes Of Hag	10 gold
Gnome's Finger	5 gold
Gnome's Brain	100 gold
Leech, Dead	1 copper
Leech, Live	2 copper
Lion's Blood, 1 pint	2 gold
Lion's Eye	10 gold
Lion's Heart	50 gold
Lion's Tail	10 gold
Lion's Tooth	8 silver
Mermaid Blood, 1 pt.	70 gold
Mermaid Scales, 1 oz.	50 gold
Mud Puppy, Dead	5 copper
Mud Puppy, Live	8 copper
Rhino Horn	15 gold
Treant Bark, 1 oz.	2 gold
Treant Leaf	2 silver
Treant Root, 1 lb.	100 gold
Troglodyte Brain	30 gold
Troglodyte Liver	20 gold
Troll Fat, 1 lb.	10 gold

### DESCRIPTION:

**Chicken's Beak:** This potion or brew additive is a booster for protection against ingested poisons and diseases.

**Chicken's Foot:** A general, all purpose spell, potion, and brew additive, the

chicken's foot is a commonly purchased item on the arcane market. Unless preserved, a chicken's foot will ruin within 5 days unless used.

**Chicken's Gizzard:** A chicken's gizzard is a powerful, key ingredient for potions and brews that offer a resistance or immunity towards poisoning. Unless preserved, a chicken's gizzard will ruin within 3 days unless used.

**Chicken Heart:** The heart of a chicken is an important additive to spells, potions, and witches' brews that focuses on one's overall health and endurance. Unless preserved, a chicken's heart will ruin within 3 days unless used.

**Chicken Liver:** Though not quite as powerful as the addition of a chicken heart, the liver of a chicken is a good additive to brews, potions, and spells that focus on health and endurance. Unless preserved, a chicken's liver will ruin within 3 days unless used.

**Earwax Of Dragon:** A heaping ounce of a dragon's earwax is sufficient for mastering experimental potions, brews, and spells regarding clairvoyance, improved hearing, and cures for deafness.

**Earwax Of Troll:** A troll's earwax is a useful, if not one hundred percent correct, additive to potions and experimental spell craft regarding clairvoyance.

**Elven Eyelashes:** Containing the very concentrated substance of anguish and torturous agony, forcefully plucked elven eyelashes are a must have additive for powerful, corrupt forms of arcane study and magic.

**Eyelashes Of Hag:** Perhaps some of the darkest of minor ingredients, the eyelashes of a hag is considered to be the concentrated

essence of the tears of evil magic. Useful in all forms of black arcane lore and practice, these eyelashes bring a considerably decent profit on the market.

**Gnome's Finger:** The finger of a gnome is a useful ingredient in experimental evocation magic. A gnome's brain must be preserved or sold for preparation within 4 days of being severed.

**Gnome's Brain:** The crushed, chopped brain of a gnome carcass is a useful ingredient in magic that increases one's intelligence, wisdom, or outlook towards a situation. A gnome's brain must be preserved or sold for preparation within 3 days of removal.

**Leeches:** Live or dead, leeches have always maintained a vital position in the arcane arts of healing and disease prevention.

**Lion's Blood:** A pint of lion's blood is the perfect additive to any brew or potion mixture where the upmost boost of courage is called upon and demanded. This item must be delivered for preparation or preserved within 5 days or the item will become spoiled, rotten, and useless.

**Lion's Eye:** The eye of a lion is watchful and understanding, judging yet reflective. As such, this arcane supply is in great demand on the magical markets as an additive for a variety of mystical research. This item must be delivered for preparation or preserved within 3 days or the item will become spoiled, rotten, and useless.

**Lion's Heart:** The ultimate sacrifice of courage, a lion's heart can bulk up any

potion, spell, or brew where a resistance to the elements of fear is needed. This item must be delivered for preparation or preserved within 3 days or the item will become spoiled and useless.

**Lion's Tail:** A lion's tail is an additive of deception and harmful curiosity, thus appropriate for spells that hinder one's brain and cause foolishness. This item must be delivered for preparation or preserved within 8 days or the item will become spoiled and useless.

**Lion's Tooth:** A lion's tooth is an additive of great strength and might as well as hunger. As such, a lion's tooth can appear in both a beneficial or cursing spell or potion.

**Mermaid Blood:** Mermaid's blood is added to witches' brews, potions, and teas in an effort to give one the ability to breathe underwater. Mermaid's blood will ruin within 2 days of collection unless otherwise preserved.

**Mermaid Scales:** Dried, powdered mermaid scales are often drunk in tea or added to one's broth in a mystical gesture of protecting the consumer against the fate of drowning.

**Mud puppy:** Close cousins to newts, the aggressive mud puppy is used in a wide variety of brews, alchemical formulas, potions, and experimental spell research. Both live and dead mud puppies are sought out after on the open market.

**Rhino Horn:** Ground, powdered rhino horn has long since been held by the mystics as a powerful source of fertility and vitality. This

substance is often used in potions, witches' brews, and alchemical formulas. A dashing of rhino horn is also added to teas and specially prepared, alcoholic beverages.

**Troglodyte Brain:** The chopped up brain of a troglodyte is often added to witches' brews and bulk potion mixtures where a sense of cunning and hatefulness is desired. A troglodyte's brain will last up to 5 days without preserving before spoilage sets in.

**Troglodyte Liver:** The liver of a troglodyte is said to bring one good health and extra resistance against nausea. As such this item brings a rather costly price on the arcane market. A troglodyte's liver will last up to 4 days without preserving before spoilage sets in.

**Treant Bark:** A treant's bark is a mystical additive of good health and curing from various diseases and toxins.

**Treant Root:** The root of a treant is a vital additive to powerful potions, spells, and brews that center around one's endurance and healing.

**Treat Leaf:** A dried treant leaf added to a piping hot tea is said to protect one from starvation.

**Troll Fat:** A hearty, full pound's worth of rancid troll fat is the perfect bulk booster for vile, transmutation magic.

