

GENERAL FANTASY SERIES

THE BOOKSHELF STUFFER



VOL. 2:
WICKED

Top Fashion  games

THE BOOKSHELF STUFFER, VOL 2: WICKED

Credits:

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Dave Woodrum has worked in the role playing game industry for over seven years. Most of his success, however, has been over the last two years writing on various related products. Dave lives in the Eastern part of the United States.

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UNIVERSALLY COMPATIBLE:

This product contains information that is designed to be universally compatible with most forms of paper and dice, fantasy role playing games. Information regarding coinage, etc. has been explained within the text of the product to allow ease of conversion.

A LITTLE SOMETHING TO READ:

It is not uncommon for the starring characters of a fantasy adventure to find their selves picking a book off of a shelf. They may be trying to find a secret door, looking for more magical manuals, or simply browsing for something to read. But what kind of book did they retrieve? Who is the author? What is the title of the book?

In this second volume of The Bookshelf Stuffer there are twenty possible books for the characters to come across, complete with information regarding the race or culture that the book was written and published for, who the author was, a brief description, and the average value of the book. The books in this edition represent the library selections of wicked, vile individuals.

ALL THE EDITIONS THUS FAR:

As different libraries require different tastes the different editions of The Bookshelf Stuffer up to this point are presented below:

Title:

The Bookshelf Stuffer, Vol. 1: "A Little Bit Of Everything"

The Bookshelf Stuffer, Vol. 2: "Wicked"

Book Interest:

General Interest

Evil Interest

INSTRUCTIONS REGARDING THE LISTINGS:

The books in this guide are listed in a formatted manner that is easy to read, understand, and convert over to most any paper and dice, fantasy role playing game. The information regarding each part of the listing is provided below...

Roll: In the event that the game master wishes to have the players randomly pick up a book, the roll section provides notes for using a twenty sided die to roll for the books.

Book Title: This area contains the title of the book.

Race/Cultural: This area determines the race/culture that wrote the book and/or the race/culture that the book is intended for. Such determination may also include the language that the book was written in.

Value: This is the average value for a copy of the book as taken off someone's self. In other words, the value represents the worth of such a book in used but average to good condition. For the purposes of finding such a book in brand new condition, increase the value to 150% the listed amount. For the purposes of finding such a book in poor condition, decrease the value to 50% the listed amount.

The values represented in this version of the Bookshelf Filler are in gold coinage. To determine the author's intended value of a gold coin for ease of conversion to your choice role playing system, use the information below.

1 copper= a small amount of money, equal in value to the purchase of a simple torch, a very small loaf of bread, or the petty offering to a beggar.

1silver= a staple monetary sum, equal to a poor, unskilled laborer's work for one day or a plain, simple meal at a small inn. One silver coin is worth around ten copper coins.

1gold= a sum of money mostly used by skilled craftsmen, merchants, and aristocrats. One gold coin is worth around ten silver coins.

THE BOOKS:

The books provided in this edition of The Bookshelf Stuffer are listed below.

Roll:	Book Title:	Race/Cultural:	Value:
1	A Medusa's Guide To Power	Medusa	50 gold
2	Bloodsmile's Guide To Insanity	Human	4 gold
3	Bone And Blood Of Goblin	Human	12 gold
4	Collecting The Heads Of Humankind	Orc	5 gold
5	Draconic Rituals	Human	20 gold
6	Grazul's Guide To Hate And Destruction	Hobgoblin	5 gold
7	How To Be Evil	Human	4 gold
8	How To Skin And Tan Elves	Human	20 gold
9	Lying With The Dead	Human	15 gold
10	Necromantic Manifesto	Human	40 gold
11	Orcish Bloodstock And Bone	Human	10 gold
12	Proper Aspects Of Torture	Human	12 gold
13	Slave Trader's Manifesto	Human	25 gold
14	Summoning Nightmares	Human	5 gold
15	The Most Wicked Of Thoughts	Human	5 gold
16	The Profits Of Slavery	Human	15 gold
17	Training Ogres For Battle	Human	10 gold
18	Vampiric Lust	Human	5 gold
19	Wicked Weapons, Armor, And Shields	Human	4 gold
20	Wyvern Domestication And Riding	Human	20 gold

Description:

A Medusa's Guide To Power:

This very rare and heavily sought after tome provides over 500 well written pages of medusa philosophy, insight, magical practices, and battle strategies.

Author: Xillthulla The De-Animator

Bloodsmile's Guide To Insanity:

A brief, 120 page book about different forms of madness.

Author: Jallus Bloodsmile

Bone And Blood Of Goblin:

A hideous recipe guide for cooking up soups, stews, and main courses with the meat, blood, and bones of slain goblins.

Author: Derek Warglade

Collecting The Heads Of Humankind:

A one hundred page book featuring the ranting of an educated, orcish war chief. Most of the information regards the destruction of human villages.

Author: Briar The Blood Fetcher

Draconic Rituals:

This 200 page guidebook covers the rituals of various evil dragons and dragon kin.

Author: Konrad Barkscarlet

Grazul's Guide To Hate And Destruction:

This black, wicked looking tome offers 200 pages of hobgoblin philosophy and ranting, mostly directed towards the art of destruction and the virtues of hatred.

Author: Grazul The Destroyer

How To Be Evil:

A supporting, "help" guide on how to corrupt one's own mind. This book typically receives only the most mediocre of interest on the open market.

Author: Morticus Hedgeslayer

How To Skin And Tan Elves:

A notorious, 120 page manual on the arts of skinning a slain elf and tanning their hide.

Author: Halgadder Vileliver

Lying With The Dead:

This black, leathery tome features 150 pages on the arts of necromancy.

Author: Shardanis Winterhollow

Necromantic Manifesto:

This thick, dark tome features over 500 dark pages of information regarding necromancy.

Author: Notorias Blackwhisper

Orcish Bloodstock And Bone:

A rather gruesome recipe book that details cooking with the blood, bones, and meat of orcs.

Author: Derek Warglade

Proper Aspects Of Torture:

A 200 page book that is commonly found in the circuits of noble assigned torturers, this notorious guidebook offers various insights into the arts of making individuals talk and/or suffer.

Author: Bladdarthus The Faceless

Slave Trader's Manifesto:

A 500 page tome on the business of slavery. This guide offers insight into the different intelligent races and how one can make the most amount of profit off of their capture and trade.

Author: Steelton Whipglove

Summoning Nightmares:

A 100 page book that briefly details those snarling beasts known as nightmares as well as a small bit of information regarding how

one might go about summoning such creatures.

Author: Jallus Bloodsmile

The Most Wicked Of Thoughts:

A mediocre, 100 page book on various wicked forms of thinking and philosophy.

Author: Morticus Hedgeslayer

The Profits Of Slavery:

A 300 page guide to the slave trading business.

Author: Barrius Chaindrek

Training Ogres For Battle:

A comprehensive guide spanning over 200 hundred pages on training ogres for service and battle.

Author: Barrius Chaindrek

Vampiric Lust:

A 150 page guide regarding the culture and rituals of vampires.

Author: Kara Palenighte

Wicked Weapons, Armor, And Shields:

A 150 page book about various wicked or cursed weapons, armor, and shields.

Author: Thardon Talon

Wyvern Domestication And Riding:

A 200 page book on domesticating, raising, and riding wyverns.

Author: Thardon Talon



