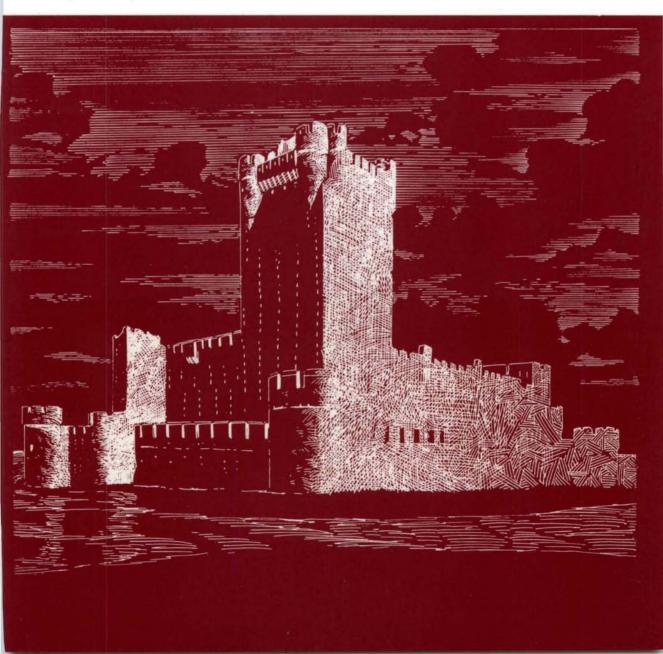
GUROPGAN CASTILES

compiled by Matthew Balent



EUROPEAN CASTLES

Researched and Compiled By: Matthew Balent

Editor: Alex Marciniszyn

Castle Art and Floor Plans: Michael Gustovich

Art Director: Kevin Siembieda Typist: Maryann Siembieda Cover Logo: Michael Kucharski

This work is dedicated to Lisa; she deserves it!

TABLE OF CONTENTS

Introduction					
Glossary					
Wall Rating					
Bibliography					
Czechoslovakia					
Karlstein	7				
England					
Berkeley Castle					
Bolton Castle					
Bothwell Castle	10				
Framlingham Castle					
Dover Castle Overview	12				
Dover Castle Keep	13				
Goodrich Castle	14				
Ludlow Castle	15				
Orford Castle Keep	16				
Queenborough Castle					
Rhuddlan Castle	18				
Rochester Castle with cut-away plan of Keep	19				
The Tower of London					
Warkworth Castle					
France	~ .				
Carcassonne	22				
Chateau De Chillon					
Largoet En Elven					
Tarascon	. 23				
Germany	0.0				
Ortenberg Castle	26				
Italy	0.				
Del Monte	27				
Di Sarzanello	28				
Ferrara: Castello D'Este	29				
Russia					
The Kremlin	30				
Scotland					
Borthwick Castle	31				
Caerlaverock Castle	. 32				
Campbell Castle	33				
Carreg Cennen Castle					
Craigmillar Castle					
Doune Castle					
Hermitage Castle					
Nunney Castle					
Rothesay Castle					
Spain	, 55				
Belmonte	40				
Coca					
La Mota					
Penafiel	43				
Syria					
Margat	. 44				
Wales	004				
Caernaryon Castle					
Caerphilly Castle					
Chepstow Castle					
Coch Castle	. 48				
Conway Castle	. 49				
The Palladium Book of European Castles is published by Palladium Books, 5669 Casper,					

The Palladium Book of European Castles is published by Palladium Books, 5669 Casper, Detroit, MI 48210. Copyright (c) 1985 by Palladium Books. All rights reserved under the Universal Copyright Convention. Nothing may be reproduced in part or whole without

permission from the publisher, except for use in reviews.

EUROPEAN CASTLES

Introduction

This book was designed to be used by fantasy gamers who wish to include detailed descriptions of castles in their campaigns. All of the buildings depicted in this book are, or were, actual castles of European origin. They can easily be used in any fantasy game as is or can be modified as the players see fit.

As outlined in my earlier book, Weapons and Castles, the development of the castle in Europe went through distinct phases. Please consult that work for more information. Nearly all castles were situated on sites of some earlier fortification. This was especially true if the castle was located at some strategic spot such as at the bend of a river, atop a lone hill, or at some other important place. Many castles made use of walls which were constructed at an earlier period, sometimes centuries earlier.

Included here is a glossary of terms commonly used when discussing castles and

similar fortifications.

CUT-AWAY OF TRADITIONAL SQUARE KEEP
THESE DESIGN ELEMENTS ARE BASIC TO ALL
CASTLES OF THIS TYPE.

KEEP OR DÖNJON

4 PROJECTING TOWERS

SPIRAL STAIRS

RAMPART

AND CHAMIL
ENTRANCE
ON 2 and 5 TORY

OUTER WALL
EMBATTLEMENT

AVERAGE
WALL RATING 2 OR 3

GATEHOUSE

GLOSSARY

Abacus: Flat portion on top of a capital.

Aisle: Space between arcade and outer wall.

Ambulatory: Aisle round an apse.

Apse: Rounded end (usually of chancel or

chapel).

Arcade: Row of arches, free-standing and supported on piers or columns; a blind arcade is a dummy.

Arch: Can be round-headed, pointed, twocentered or drop, that is arch struck from centre on the springing-line; ogee: pointed arch with double curved sides, upper arcs convex, lower concave; lancet: pointed arch formed on an acute-angle triangle; and depressed: flattened or elliptical.

Ashlar: Worked stone with flat surface, usually of regular shape and square edges.

Aumbry: Recess to hold sacred vessels, often found in castle chapels.

Bailey: Castle courtyard and surrounding buildings.

Barbican: Outwork defending the gateway or entrance to castle.

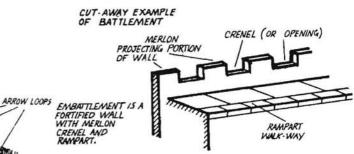
Barrel Roof: Like a covered wagon, or inverted ship; barrel vault is a plain vault of uniform cross-section.

Bartizan: Overhanging battlemented corner turret, corbelled out; common in Scotland and France.

Bastion: Solid masonry projection.

Batter: Inclined face of wall; hence battered.

Battlements: Parapet with indentations or embrasures, with raised portions (merlons) between; also called crenellations.



Bays: Internal divisions of building, marked by roof principals or vaulting piers.

Berm: Level area separating ditch from

Bivalate: A hillfort defended by two concentric ditches.

Bond: Arrangement of bricks in courses.

Bratice: Timber tower, or projecting wooden gallery.

Buttress: Projection from wall for additional support.

Castellan: Officer in charge of a castle.

Chamfer: Surface made by smoothing off the angle between two stone faces.

Chevron: Zig-zag moulding (twelfth century).

Clunch: Hard chalk material.

Cob: Unburnt clay mixed with straw.

Constable: Official in charge of castle in owner's absence.

Cornice: Decorative projection along top

of wall.

<u>Counterfort:</u> Defence work of besieging force.

Counterscarp: Outer slope of ditch.

Course: Level layer of stones or bricks.

Crenel: Gap in battlemented parapet; crenel-late: to fortify.

Curtain: Interior dividing wall of castle.

Curtain: Connecting wall 'hung' between

towers of a castle.

Diaper Work: Decoration of squares or lozenges.

Dogtooth: Diagonal indented pyramid.

Donjon: Principal tower of castle; keep.

Dormer: Window placed vertically in sloping roof.

Drawbridge: Movable bridge; originally moved horizontally like a gangway.

Dressing: Carved stonework around openings.

Drum-tower: Large, circular tower, usually low and squat.

Drystone: Unmortared masonry.

Embattled: Battlemented.

Embrasure: Small opening in fortified parapet, usually splayed on inside.

Fillet: Narrow flat band.

Fluting: Concave mouldings in parallel.

Foliated: Carved with leaves. Footings: Bottom part of wall.

Forebuilding: Block in front of keep, to form lobby or landing.

Fosse: Ditch.

Freesco: Painting on wet plaster wall.

Gable: Wall covering end of roof-ridge.

Gallery: Long passage or room.

Garderobe: Latrine; privy.

Great Chamber: Lord's solar, or bed-sitting room.

Groined: Roof with sharp edges at inter-

section of cross-vaults.

Half-Shaft: Roll-moulding on either side

of opening.

Hall: Principal room or building in complex.

Herringbone: Brick or stone laid diagonally.

Hillfort: Bronze or Iron Age earthwork of ditches and banks.

Hood: Arched covering; when used to throw off rainwater, called hood-mould.

Impost: Wall bracket to support arch. Jamb: Side of arch, door or window.

Joist: Timber stretched from wall-to-wall to support floorboards.

Keep: Main tower.

Lancet: Long, narrow window with pointed head.

Light: Component part of window, divided by mullions and transoms.

<u>Lintel:</u> Horizontal stone or beam bridging opening.

Loop: Narrow opening.

<u>Louvre</u>: Opening in roof (often with lantern over) to allow smoke to escape from central hearth.

Machicolation: Projecting gallery on brackets, on outside of castle towers or walls, with holes in floor for dropping missiles, etc.

Mangonel: Siege-engine whose projectile arms turn against fixed stop.

Merlon: Solid part of embattled parapet.

Meutrieres: Murder holes.

Mine Gallery: Siegework to cause wall-collapse.

Motte: Artificial earth-mound for keeps
of eleventh and twelfth century castles.

Motte-and-Bailey: Earth-mound with wood or stone keep, surrounded by ditched and palisade enclosure (or courtyard).

Moulding: Masonry decoration.

Mullion: Vertical division of window.

Multivallate: Hillfort with three or more

concentric lines of defence. Mural: Wall (adjectival).

Nailhead: Pyramid moulding.

Newel: Centre-post of circular staircase.

Nookshaft: Shaft set in angle of jamb or pier.

Oolite: Granular limestone.

Open Joint: Wide space between faces of stones.

Oratory: Private chapel in house.

Oriel: Projecting window in wall; originally a form of porch; often of wood.

Palisade: Timber defensive screen or fence.

Parados: Low wall on inner side of main wall.

Parapet: Low wall on outer side of main wall.

Pediment: Low-pitched gable over porticos, doors, windows, etc.

Perpendicular: English architectural style, c. 1330-1540.

Pier: Support for arch, usually square as opposed to pillar (round).

Pilaster: Shallow pier used to buttress wall.

<u>Pinnacle</u>: Ornament crowning spire, tower, etc.

Piscina: Handbasin, usually set in or against wall, with drain.

Pipe-Roll: Exchequer accounts, rolled on narrow wooden cylinders.

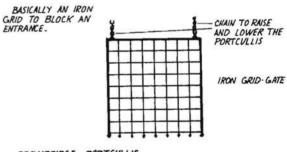
Pitch: Roof slope.

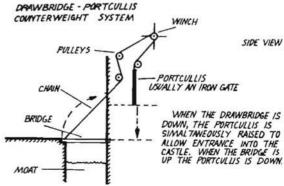
Pitching: Rough cobbling.

Plinth: Projecting base of wall.

Portcullis: Grating dropped vertically from grooves to block passage or gate in castle; of wood, metal or a combination of the two.

PORTCULLIS





Postern: Back door of castle. Quadrangle: Inner courtyard.

Quoin: Dressed stone at angle of building.

Rampart: Defensive stone or earth wall surrounding castle or town.

Rath: Low, circular ringwork.

Ravelin: Outwork with two faces forming a salient angle.

Re-entrant: recessed.

Refectory: Communal dining-hall.

Revetment: Retaining wall.

Rib: Raised moulding dividing vault.

Ring-Work: Circular earthwork of bank and ditch.

Romanesque: Prevailing architectural style, eighth to twelfth century, with rounded arches.

Roofridge: Summit line of roof.

Rubble: Unsquared stone not laid in courses. Rustication: Worked ashlar stone, with faces

left deliberately rough. Saltire: Diagonal, equal-limbed cross.

Scarp: Slope on inner side of ditch.

Shaft: Narrow column.

Shell-Keep: Circular or oval wall surrounding inner portion of castle.

Soffit: Underside of arch or opening.

Solar: Upper living room of medieval house or castle; often over the hall.

Splay: Chamfer, or sloping face.

Squint: Observation hole in wall or room.

Stringcourse: Continuous horizontal mouldings on wallface.

Tracery: Intersecting ribwork in upper part of window.

Transom: Horizontal division of window.

Trebuchet: Siege-engine with unequal counterpoise arm.

Trefoil: Three-lobed.
Turret: Small tower, round or polygonal.

Vault: Stone roofing.

Vitrified: Material reduced to glass by com-

bustion.

Voussoir: Wedge-shaped stone in arch.

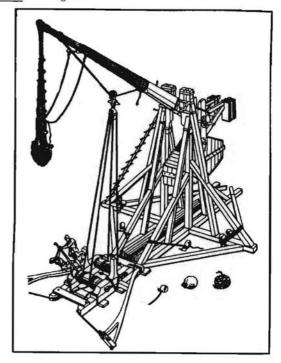
Wall-Stair: Staircase built into thickness of wall.

Wall-Walk: Passage along castle wall.

Weathering: Sloping surface to throw off rainwater.

Wing-Wall: Wall down slope of motte to protect stairway.

Yett: Iron gate.



BIBLIOGRAPHY

Brown, R. Allen; Castles: A History And Guide.

Oman, Charles; Castles.

Lawrence; Crusader Castles.

Fraprie; The Castles And Keeps Of Scotland.

Anderson, W.; Castles Of Europe.

Toy, Sidney; A History Of Fortification From 3000 B.C. Through 1700 A.D.

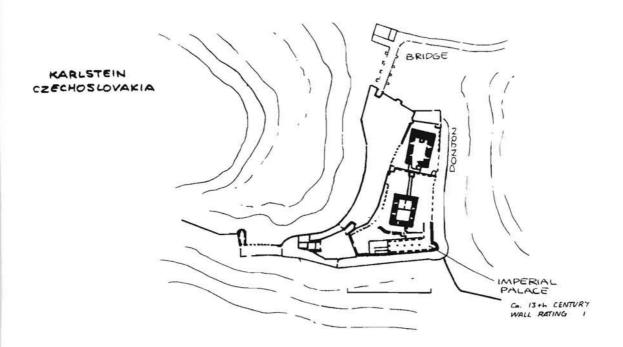
Wise, Terence; Forts And Castles.

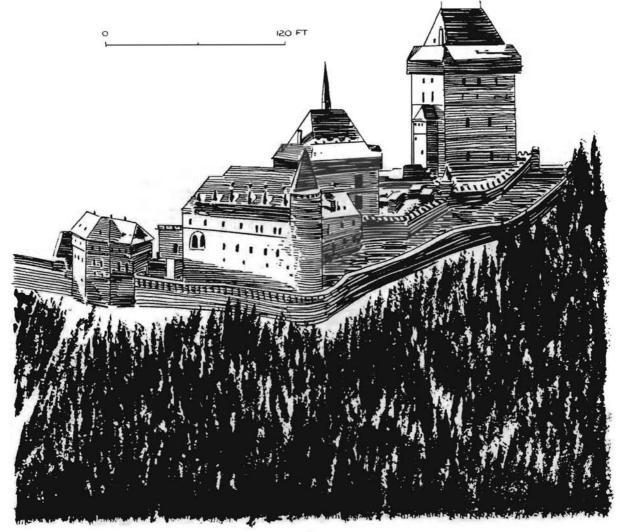
WALL RATING

It is very difficult to evaluate fortifications in terms of damage resistance for use in fantasy type games. The table below gives a general idea of the strength of the wall but it must be remembered that this rating can be affected by materials and workmanship.

Wall Rating	Thickness	Small Catapult (Number of Hits 5kg stone)	Heavy Catapult (Number of Hits 20kg stone)	Trebuchet (Number of Hits 250kg stone)
1	2m	21-40	11-20	1-4
2	5 m	42-60	21-40	2-12
3	7m	62-80	41-60	3-18
4	10m	82-100	61-80	4-24
5	13m	102-140	81-100	5-30

The hit numbers indicate how many hits would be needed to wreck a given wall, The hits would have to be in the same area of the wall to have any effect. Hits on the tops of embattlements would soon knock the merions over.



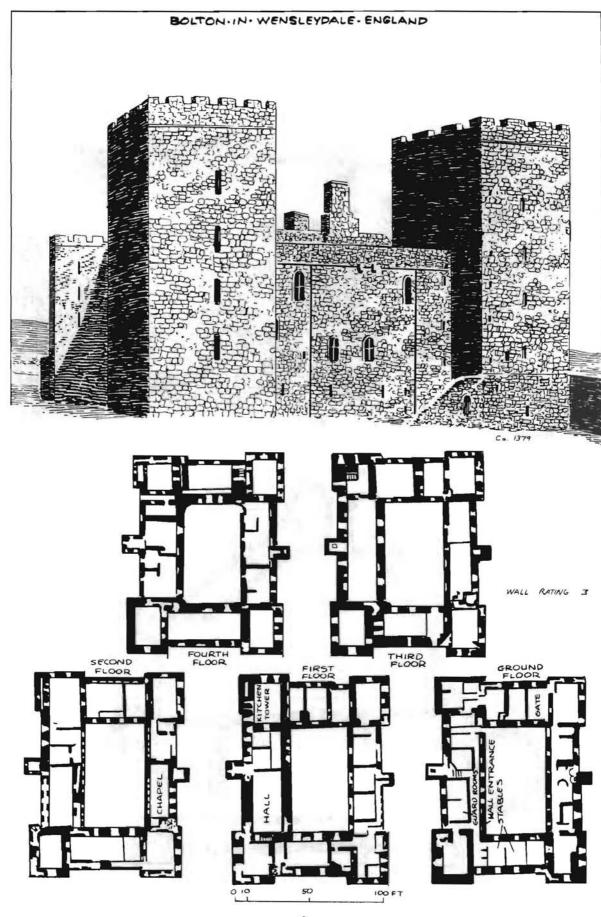


BERKELEY CASTLE - ENGLAND

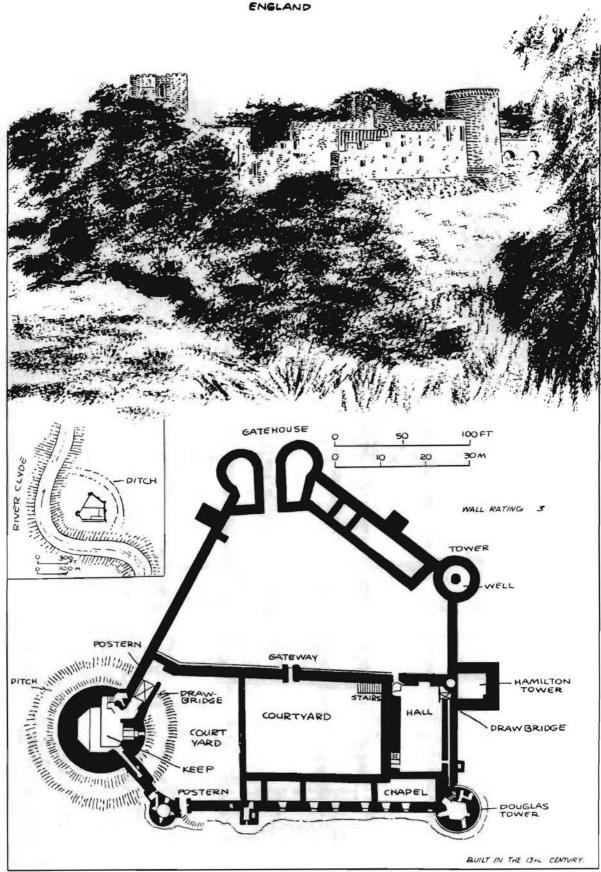


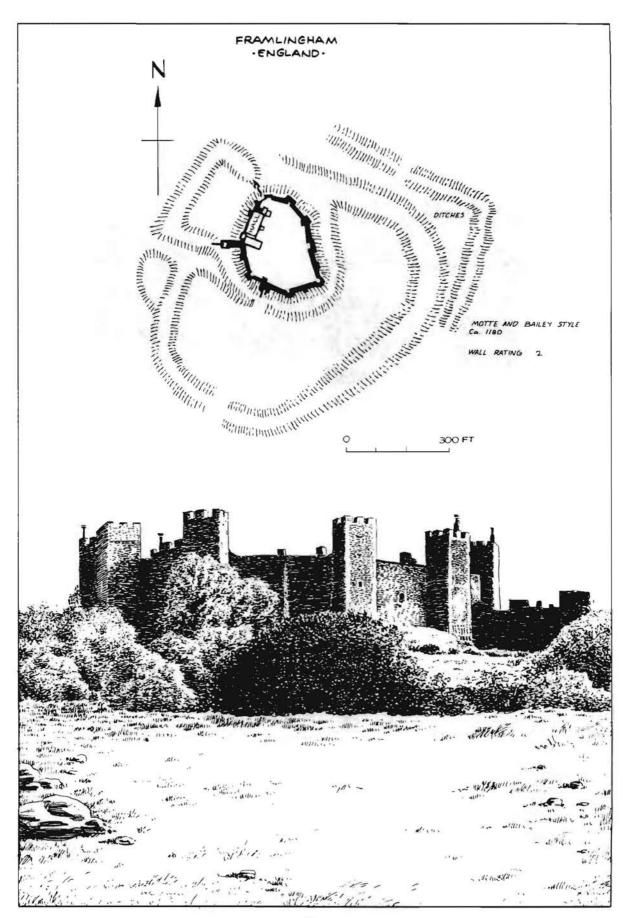
0 IOU FT



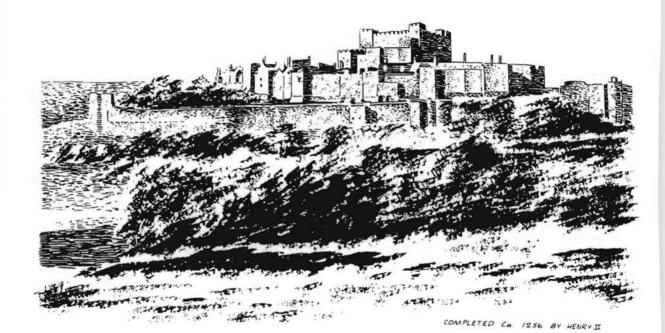


BOTHWELL CASTLE .





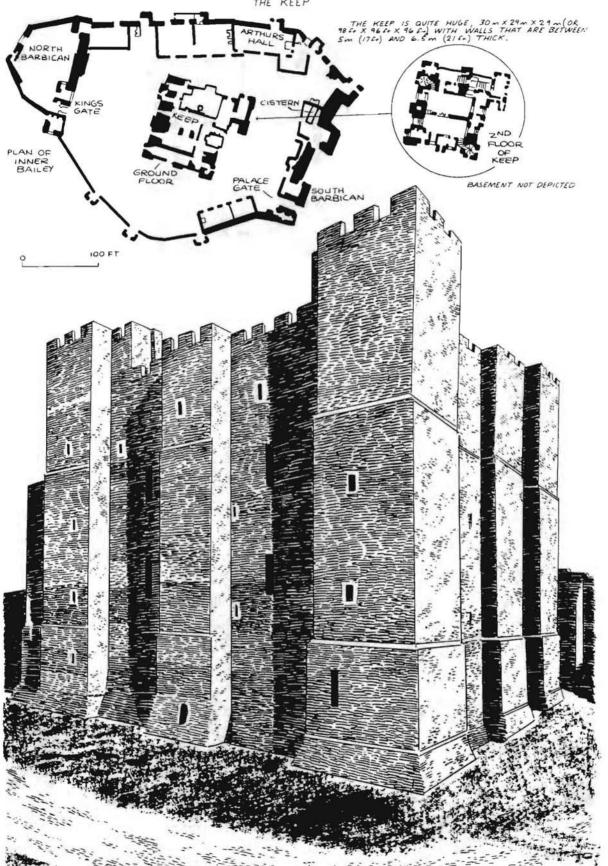
DOVER CASTLE-ENGLAND

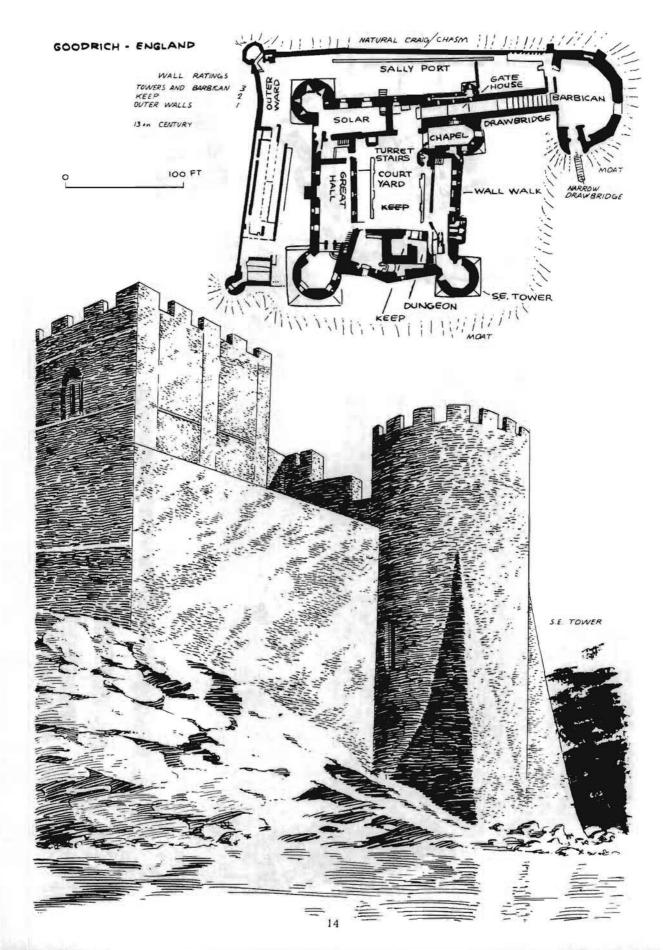


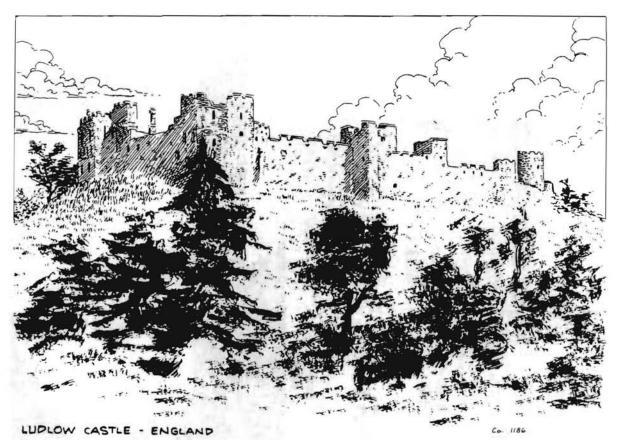
AVRANCHES TOWER TOWER RECTANGULAR MURAL TOWERS CHURCH OF ST. MARY-IN- CASTRO NORTH FITZWILLIAM X HESTER COLTONS ST. TOHN'S NORFOLK PASSAGES ROKE SLEY TOWER POVERS TOWER HURST'S TOWER CONSTABLE WER / GATE TREASURER'S OUTWORK PEVERELL'S TOWER AND GATE 600SFOE QUEEN MARY'S MOAT'S TOWER WALL RATINGS OUTER WALLS INNER BAILEY WALLS 2 KEED WALLS 2103

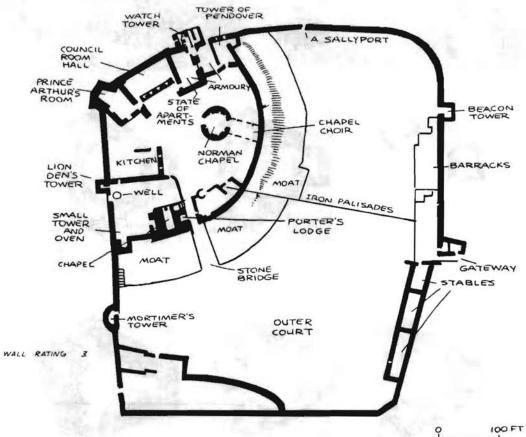
THE KEEP

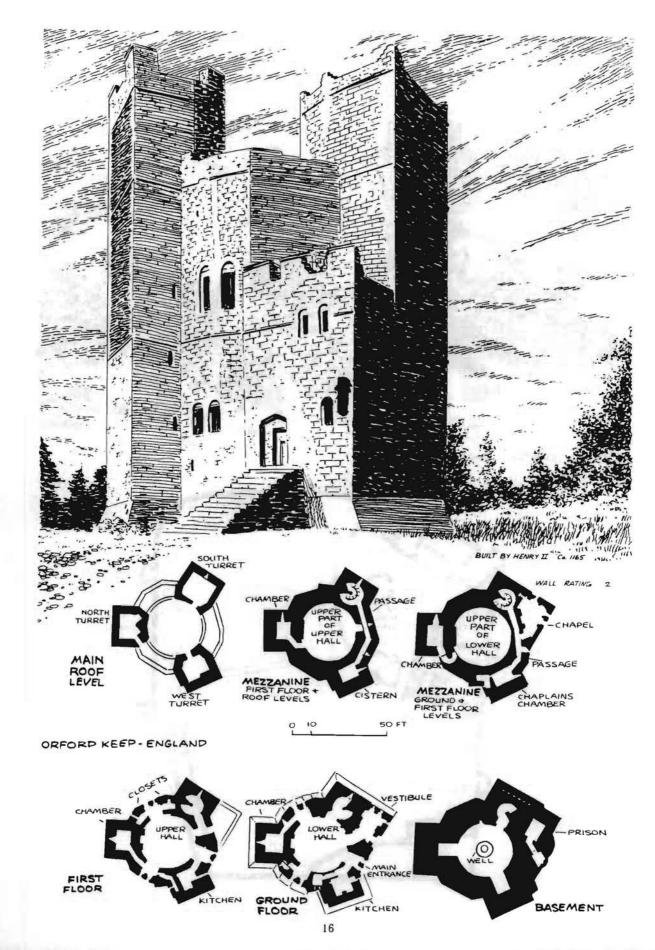


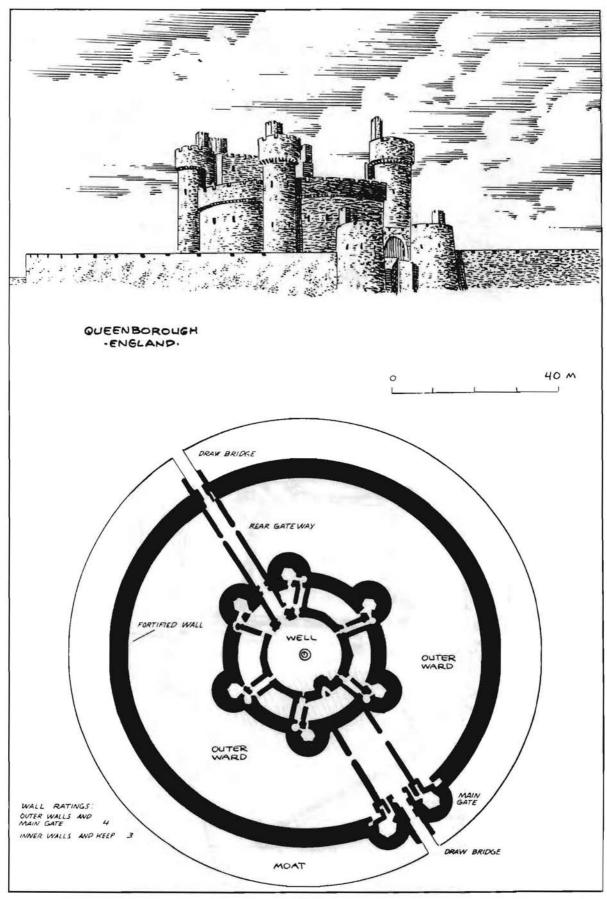


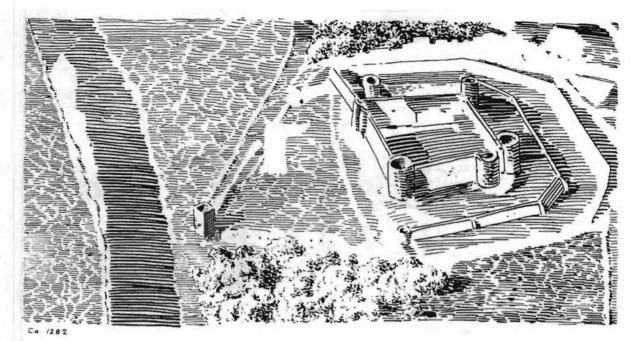


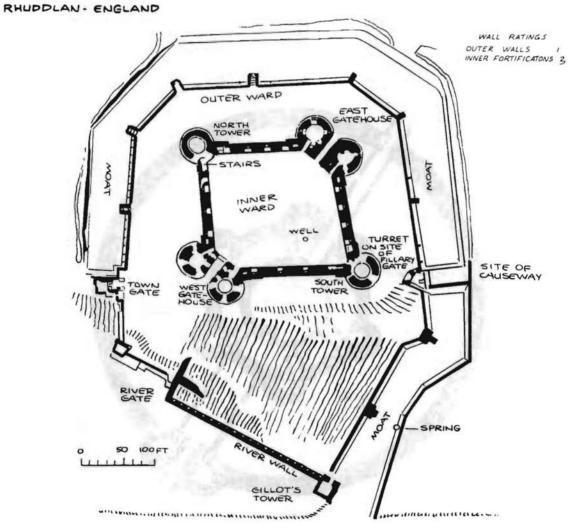


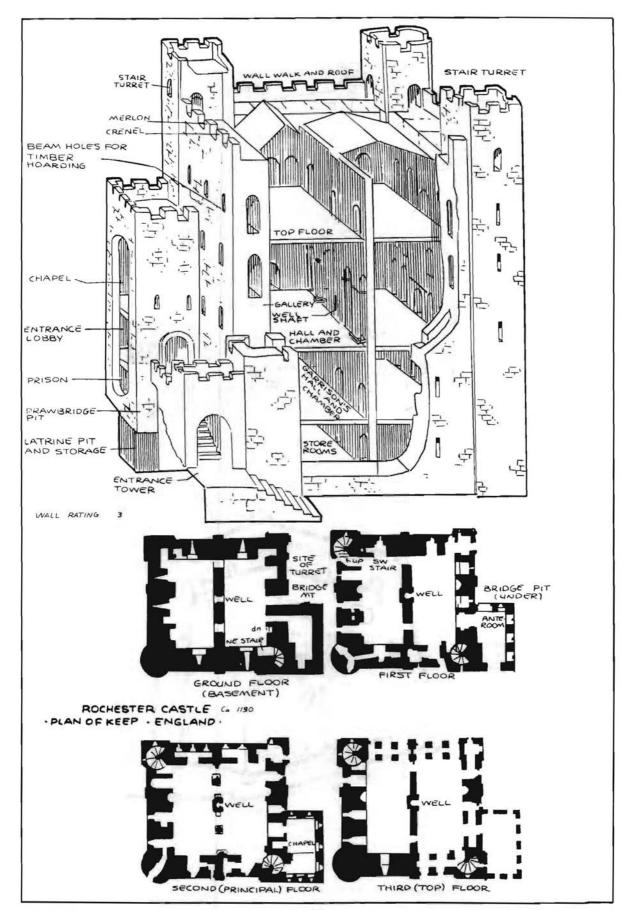


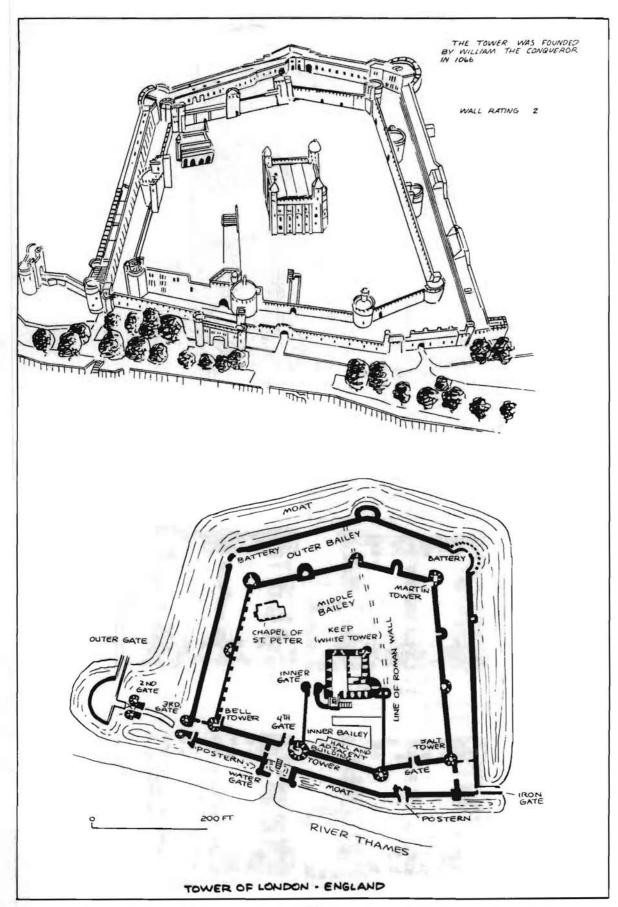


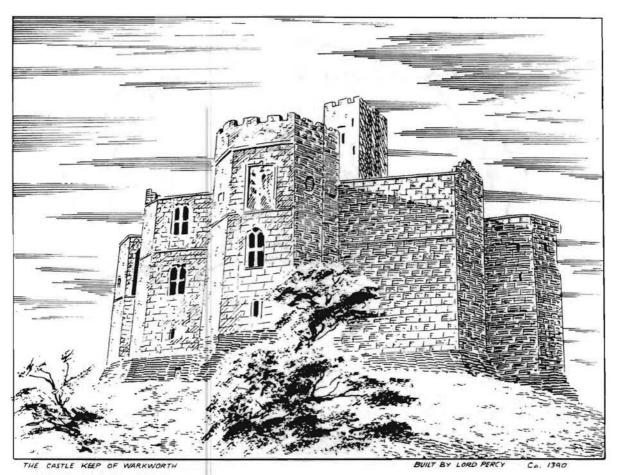


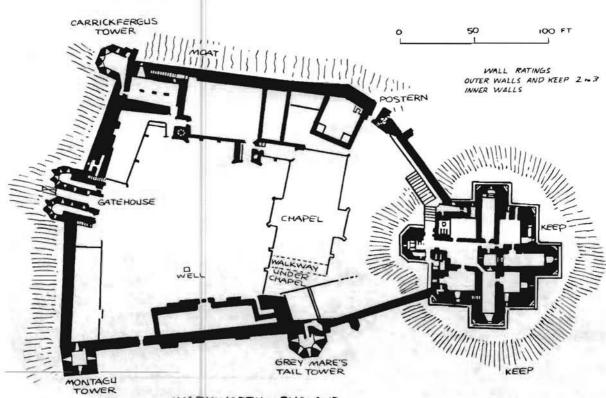




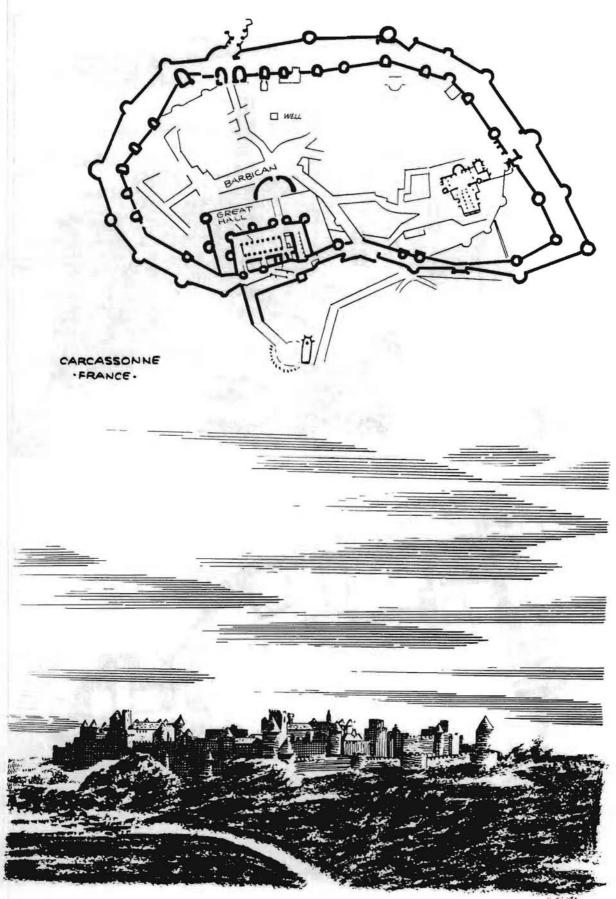


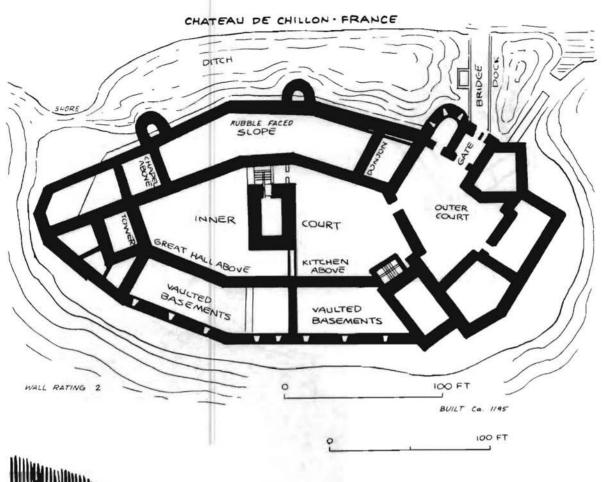




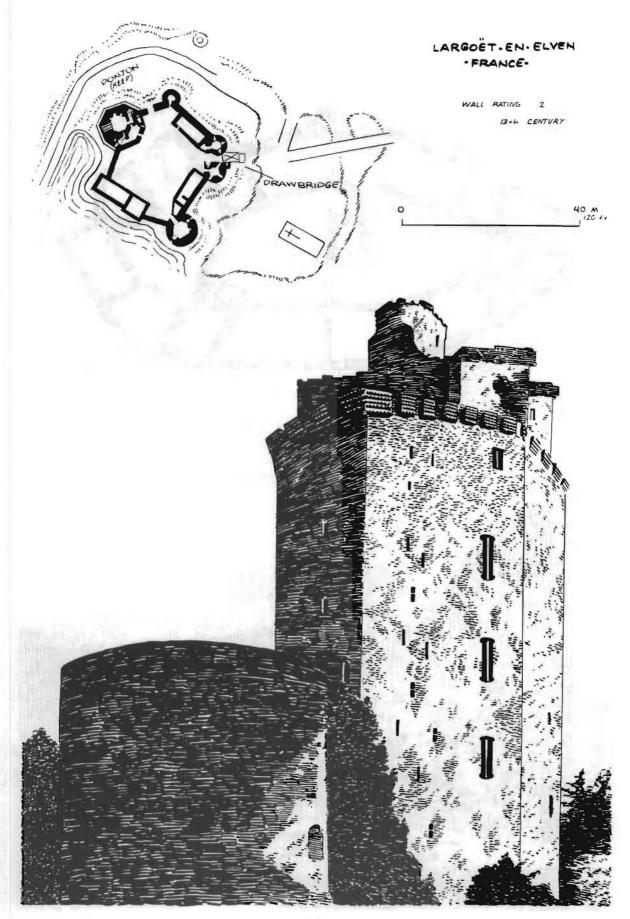


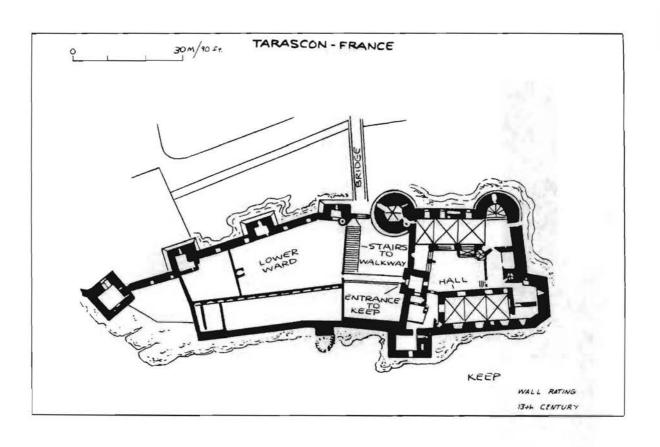
WARKWORTH - ENGLAND

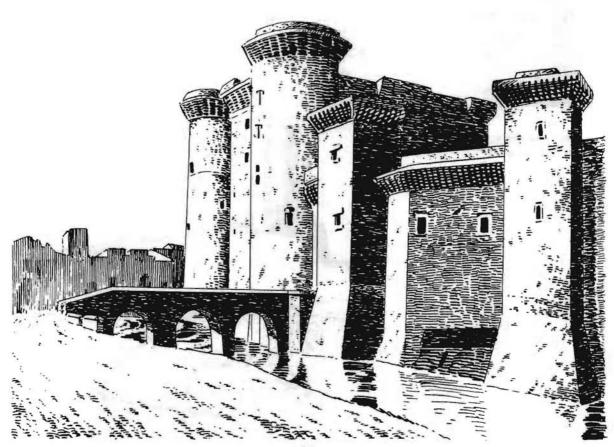


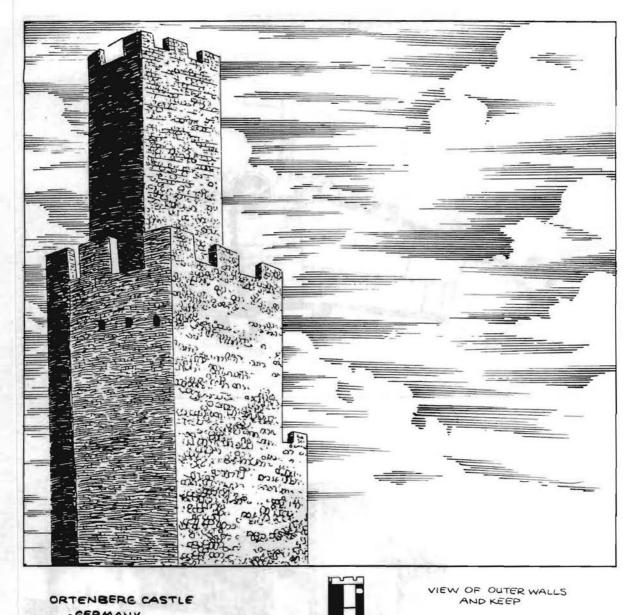


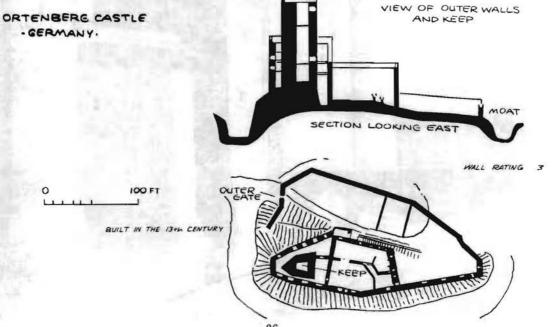


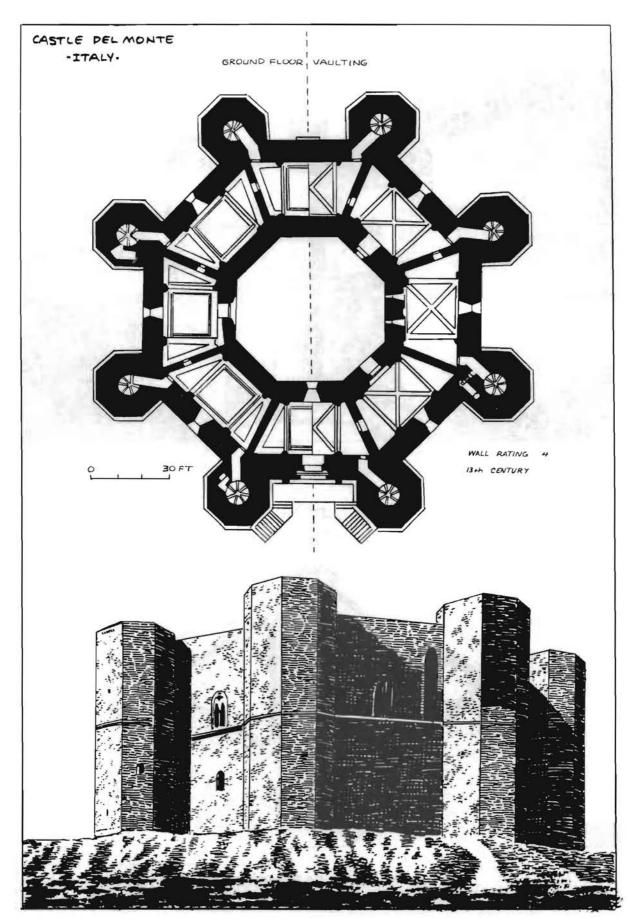


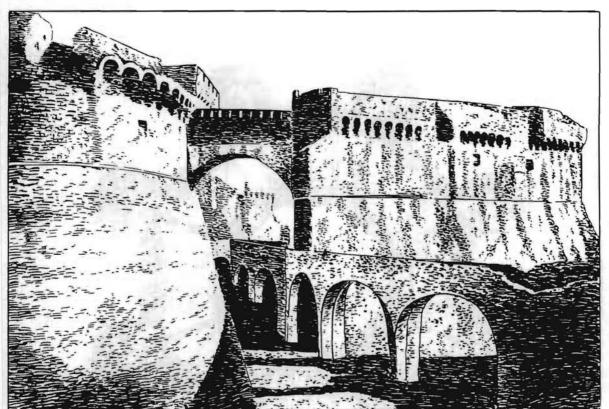






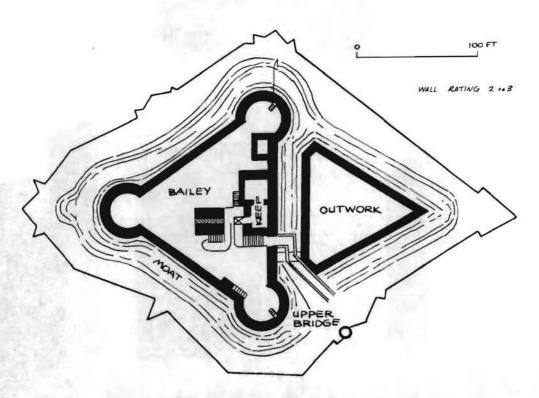






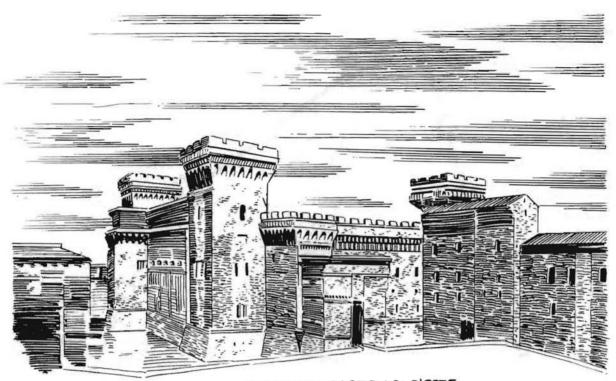
Co 1/90

VIEW OF ENTRANCE

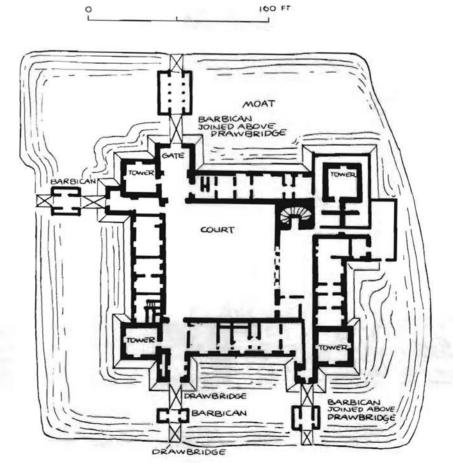


CASTLE DI SARZANELLO .

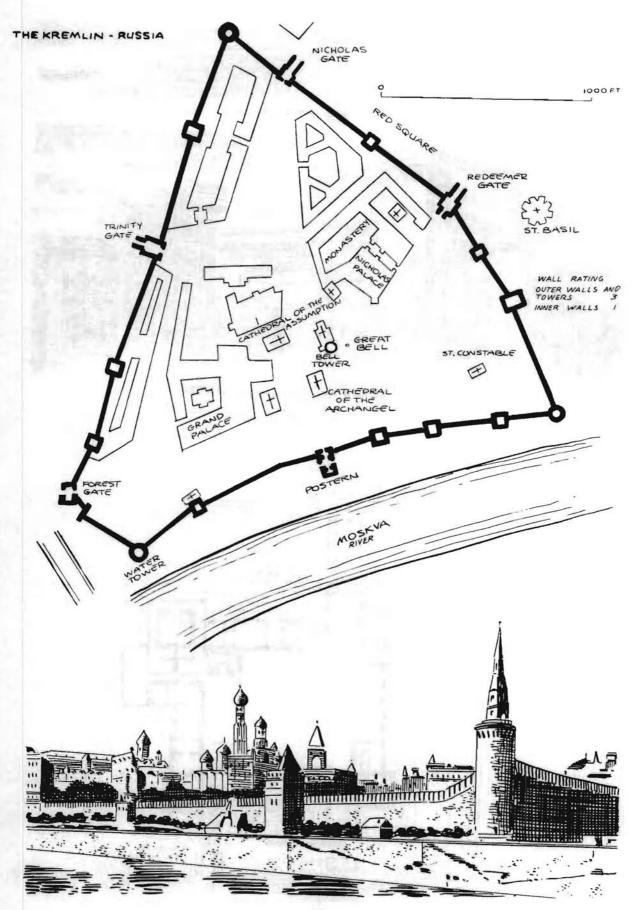
ITALY

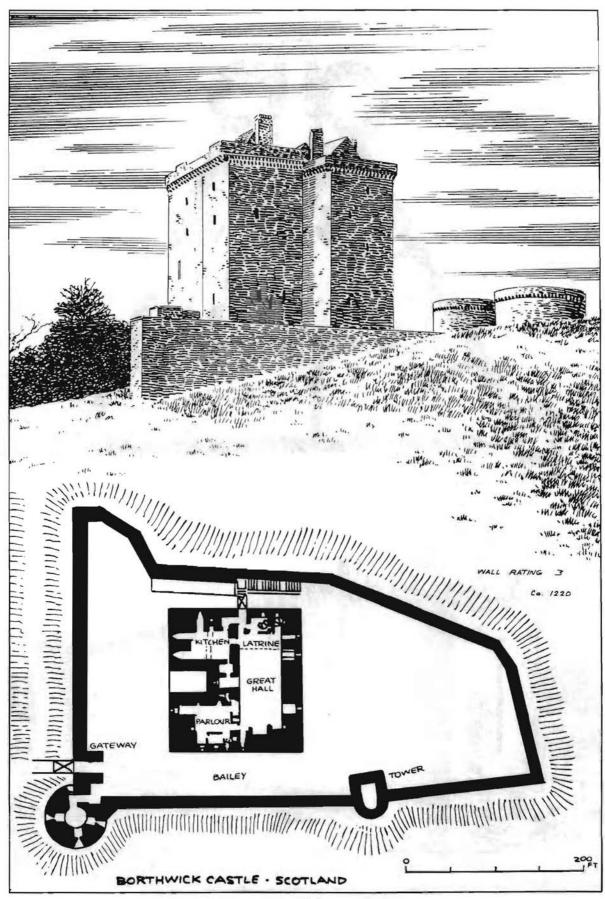


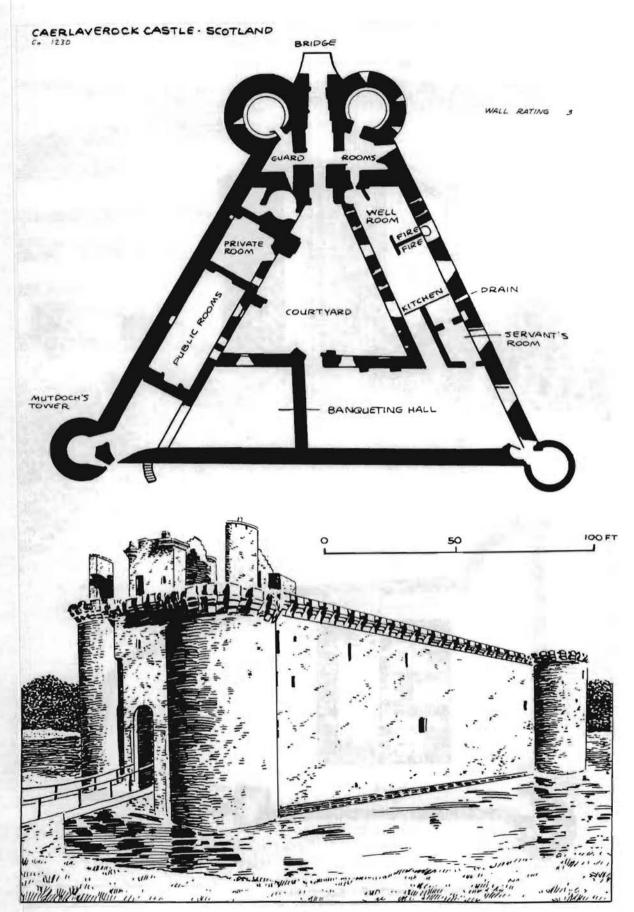
FERRARA: CASTELLO D'ESTE

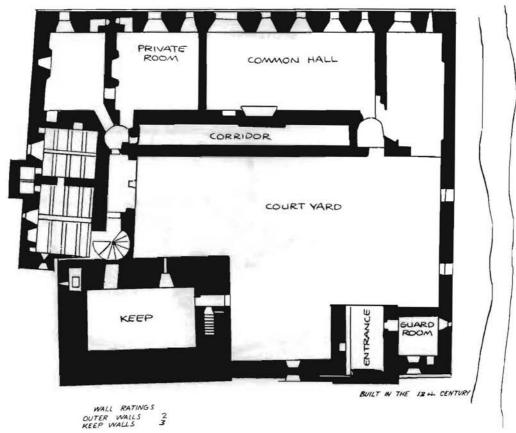


WALL RATING

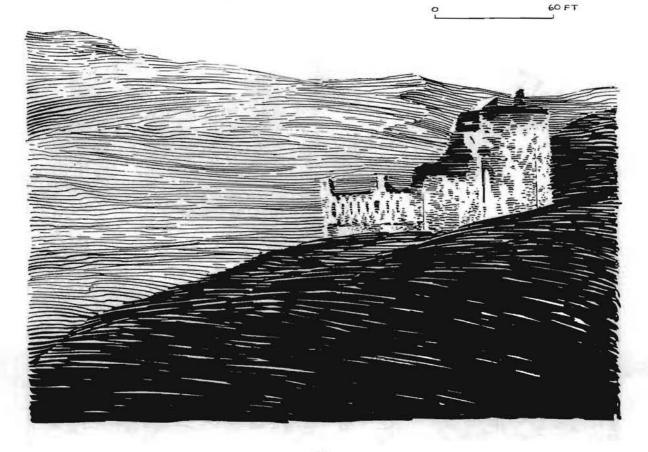




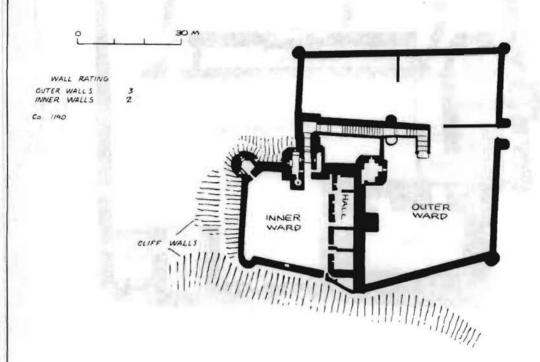


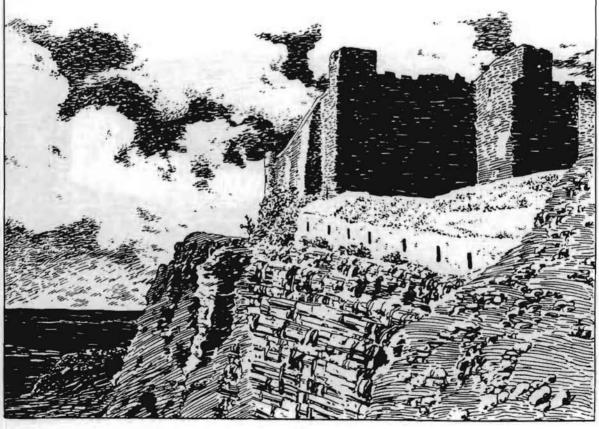


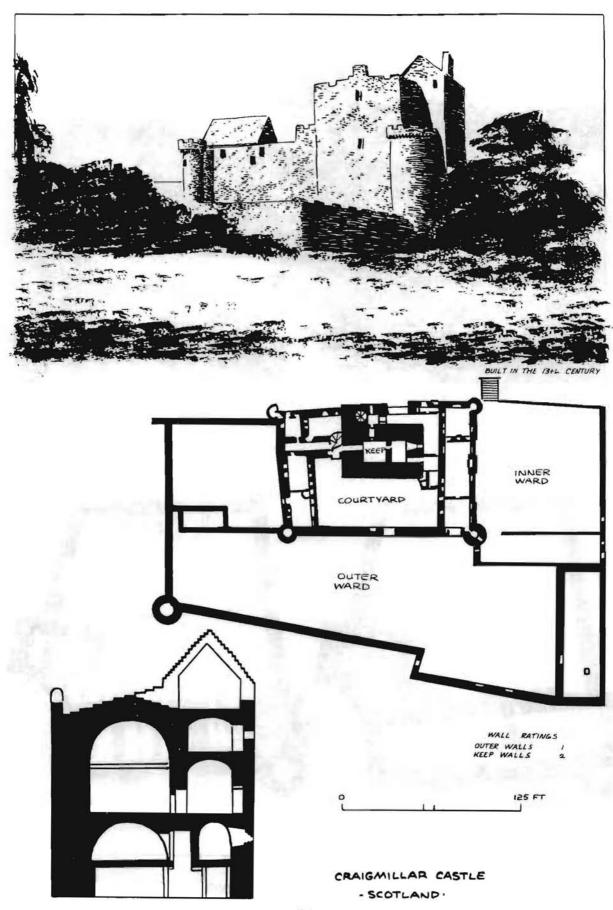
CASTLE CAMPBELL - SCOTLAND

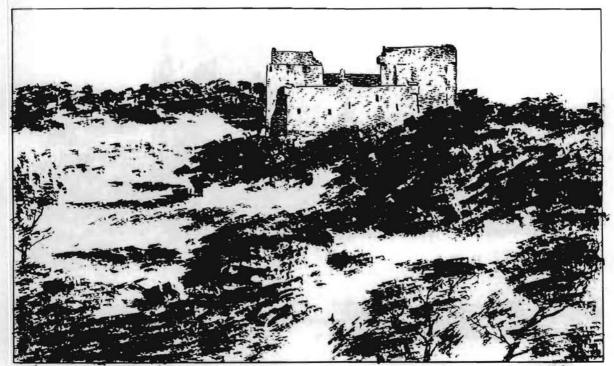


CARREG CENNEN

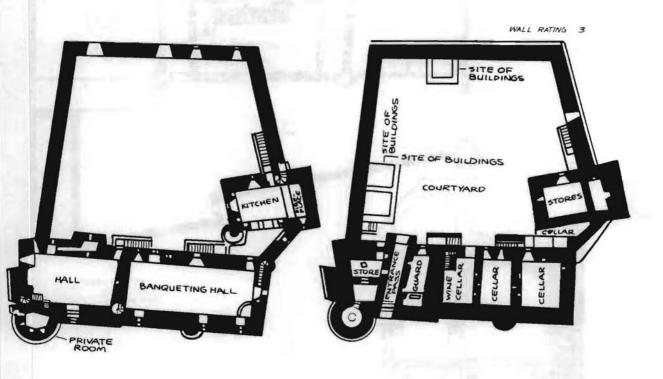




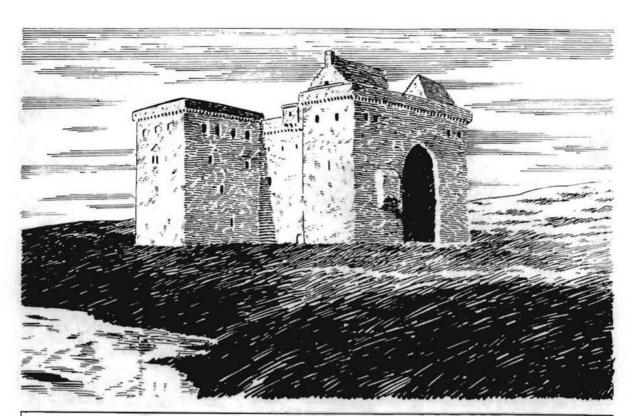


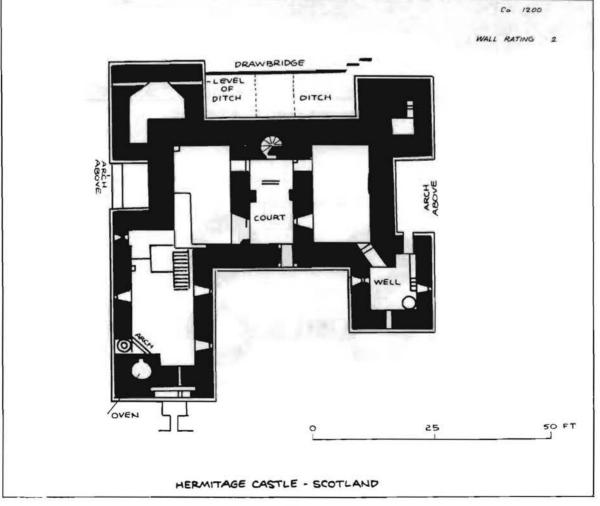


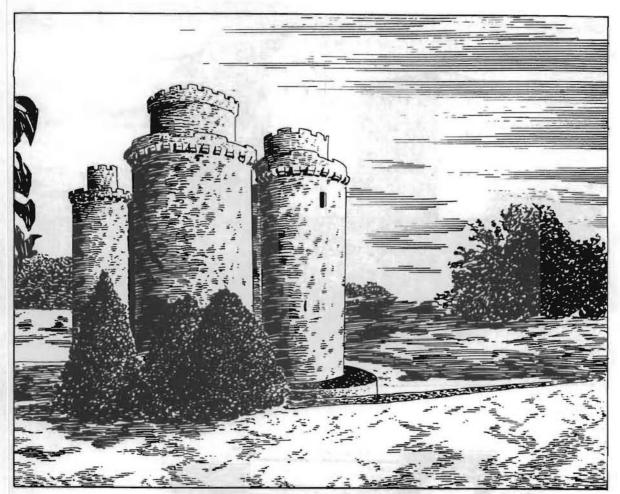
13+h CENTURY



DOUNE CASTLE- SCOTLAND

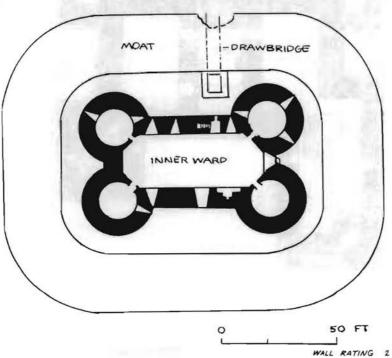


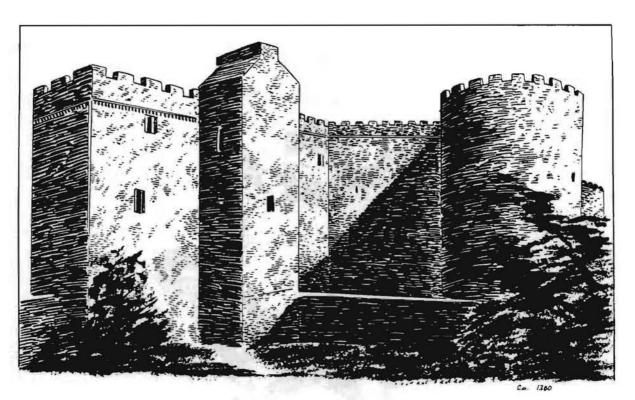


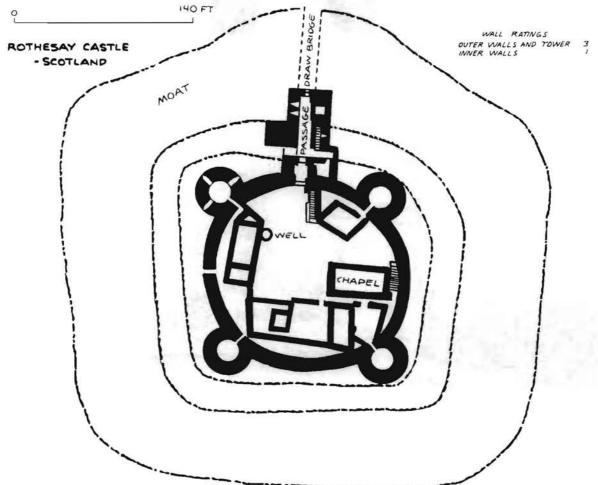


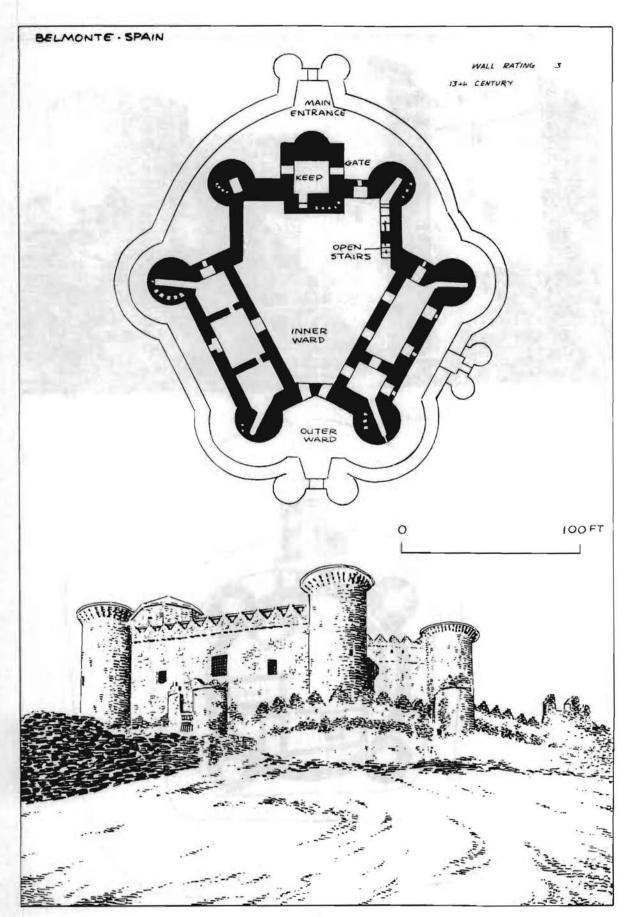
NUNNEY CASTLE - SCOTLAND

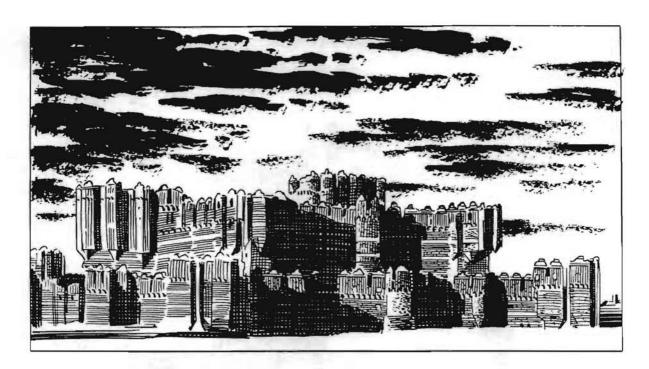




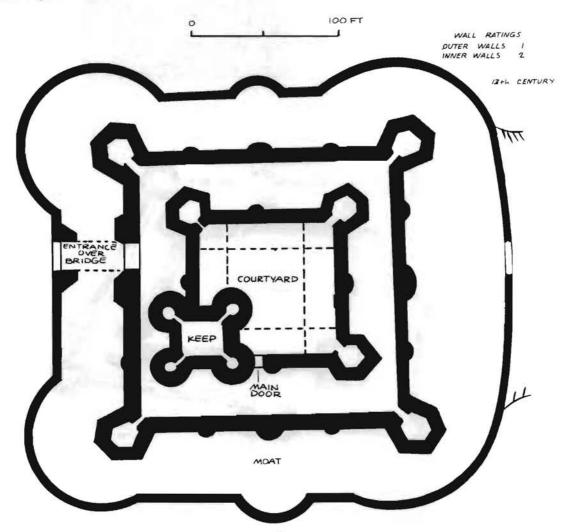


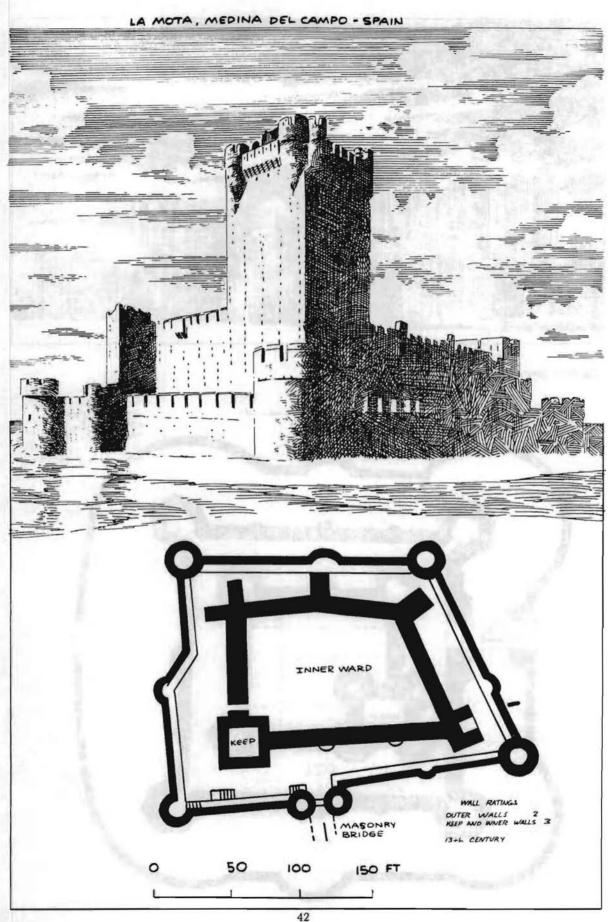


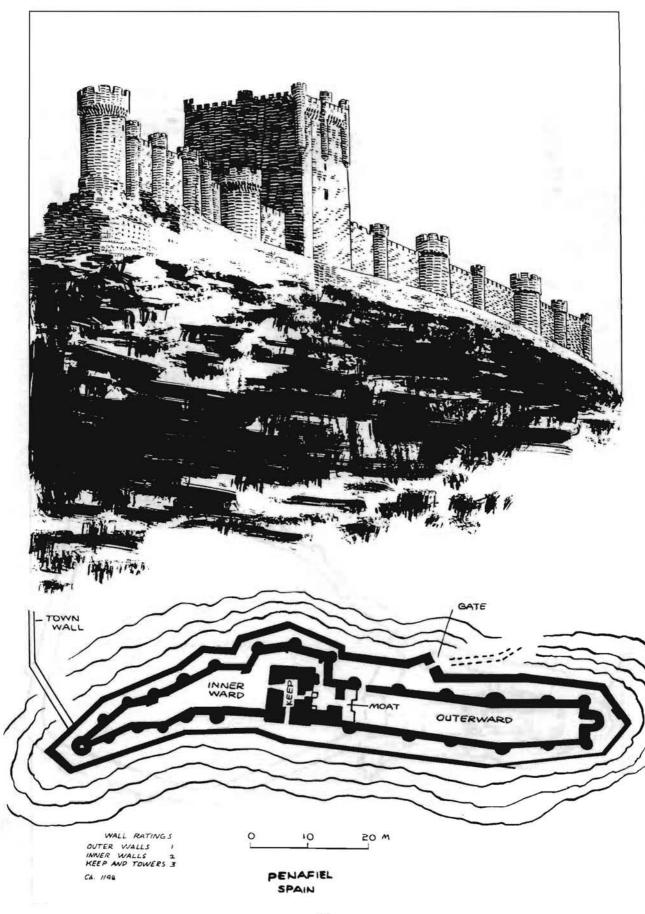


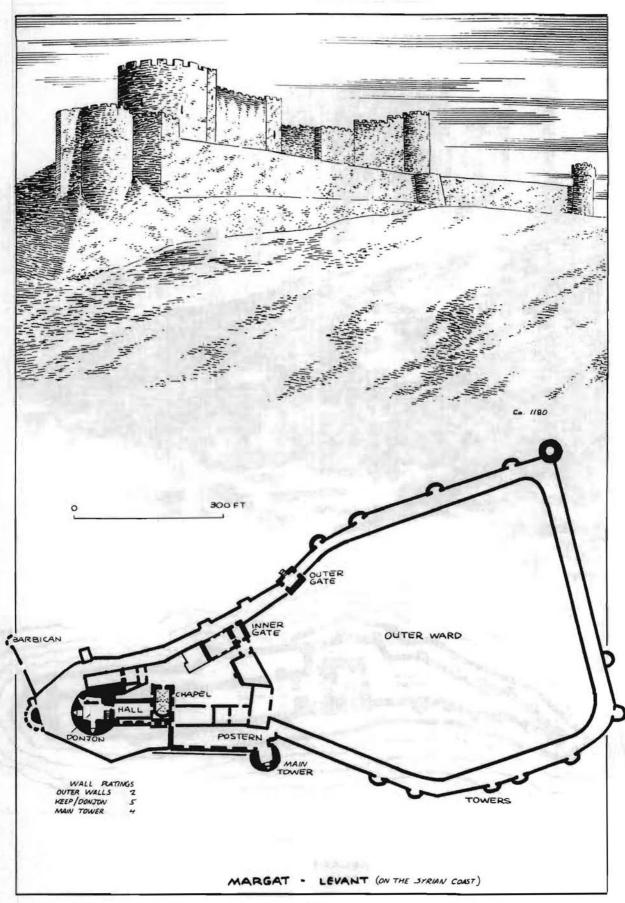


COCA - SPAIN









CAERNARVON CASTLE . WALES .

