



Playouts Small Keep



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Playouts - Small Keep (Revised)

First, a very special thank you to Steve Muchow of MythMerchant Press. He has taken a good product and made it absolutely great by revising the interior artwork from the original designs into top notch images. Well done, Steve!

Playouts are layouts to be printed and used at the game table during play. In this PDF, you will find a small keep. It is four stories high with a sub-level that includes storage space and cells for prisoners or beasts. Consider the staircases somewhat fudged for use with a five-foot equals one inch grid. One could claim this keep has a garrison from one dozen to three dozen guards, if one considers the beds as bunk beds and assumes that those on duty give up their beds to those who are not. There are torches in various locations and most rooms have a fireplace and wood. The artillery is somewhat downsized from the great siege machines and meant to be akin to spear-throwers. The final two pages include a blank background and Playouts bits in case you wish to add to the keep, change a few things around, or build something of your own in the same style. This small keep is perfect as a roadside toll collector, a starter-stronghold for up and coming PCs or even as a wizard's tower of sorts. A GM could also claim it has long since been abandoned by civilized folks and now must be scourged of evil creatures.

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Revised interior artwork for this project by Steve Muchow of MythMerchant Press.

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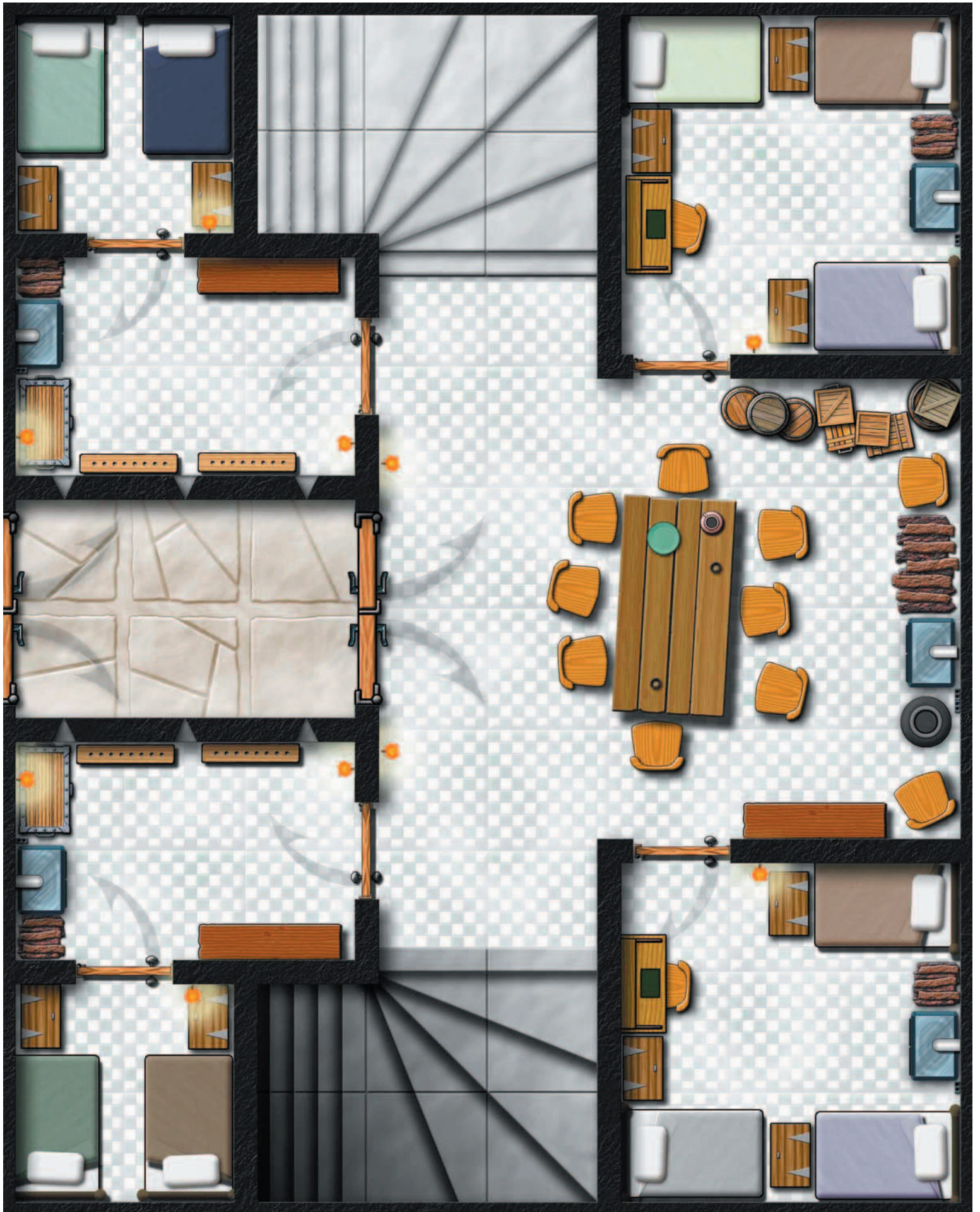
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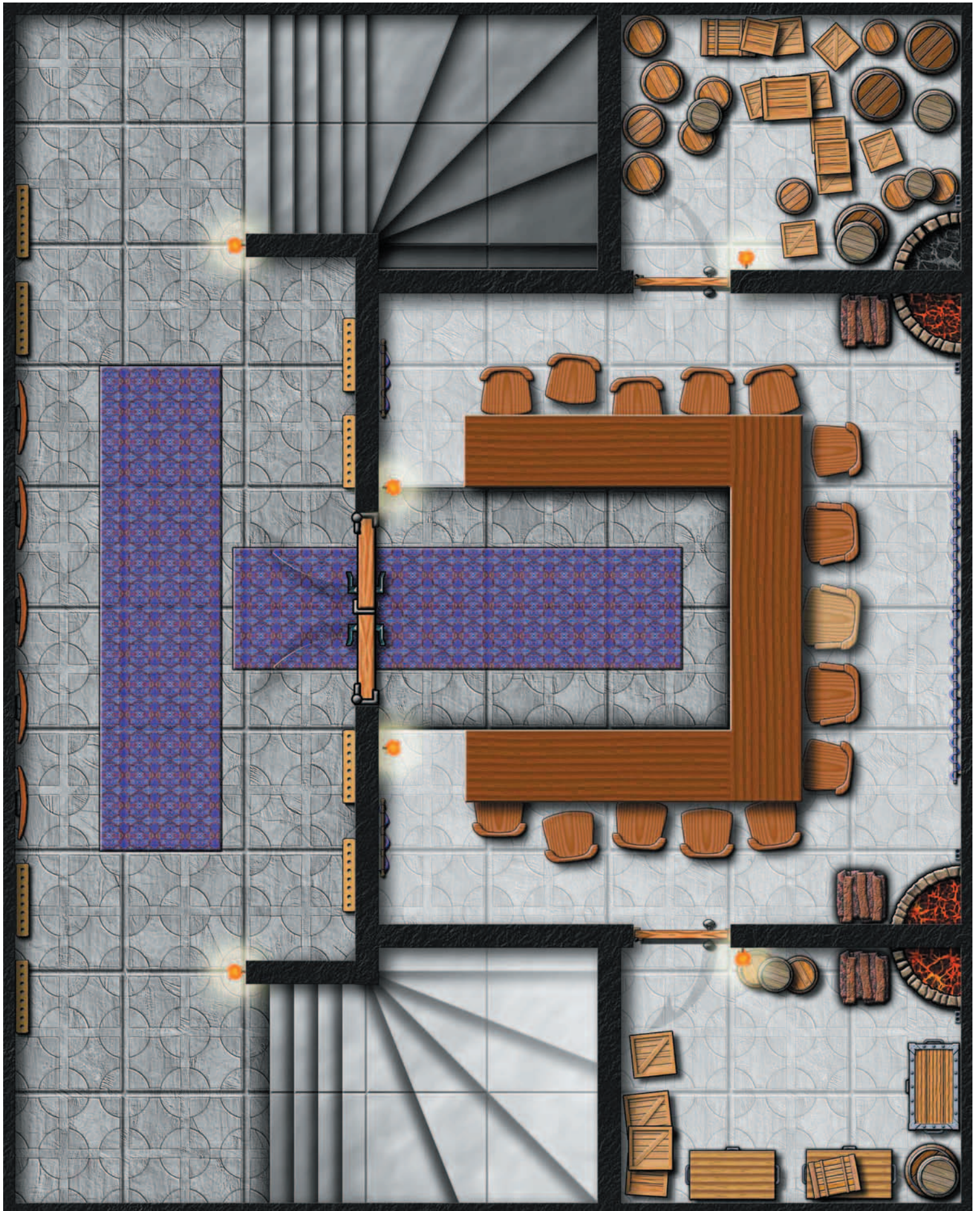
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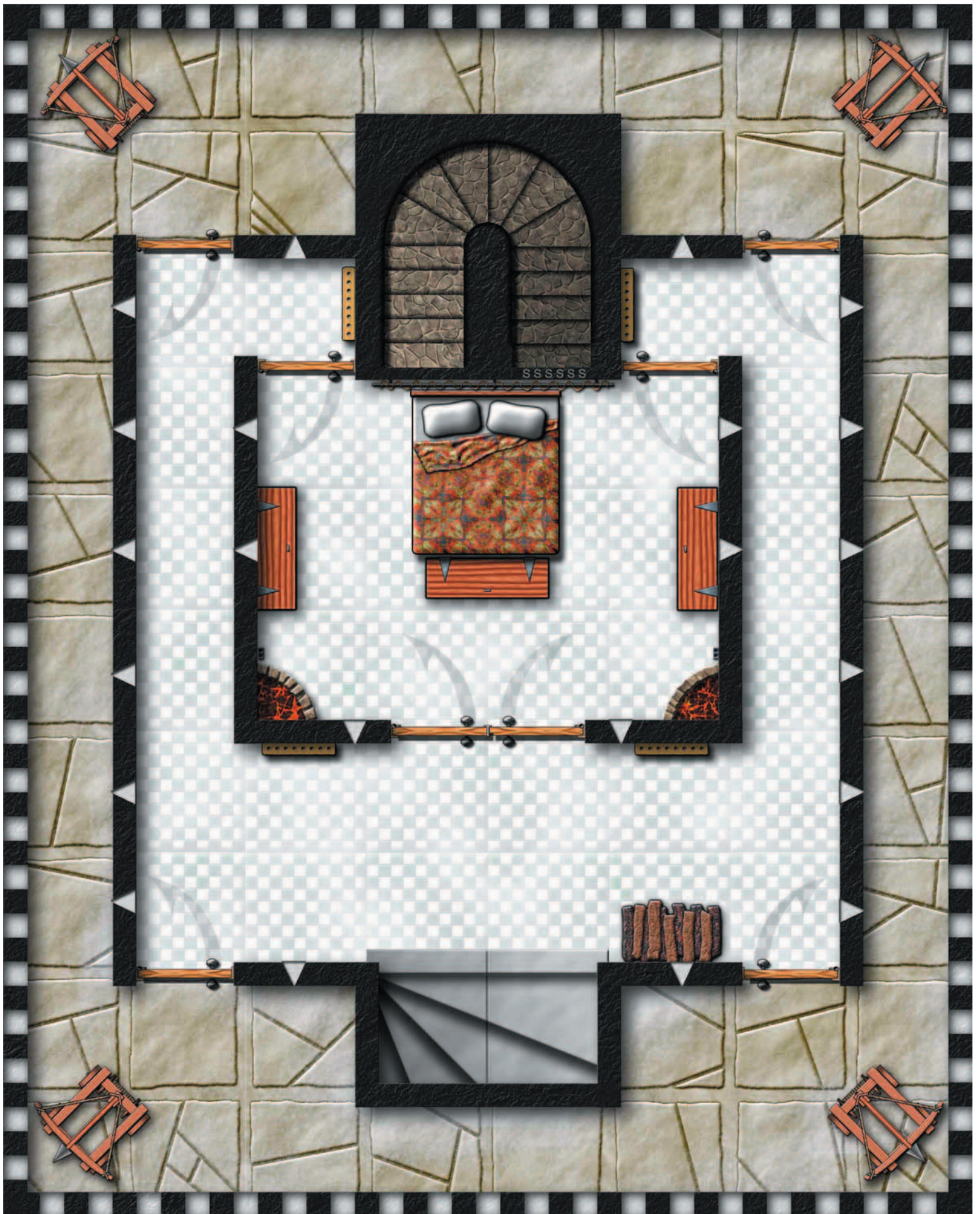
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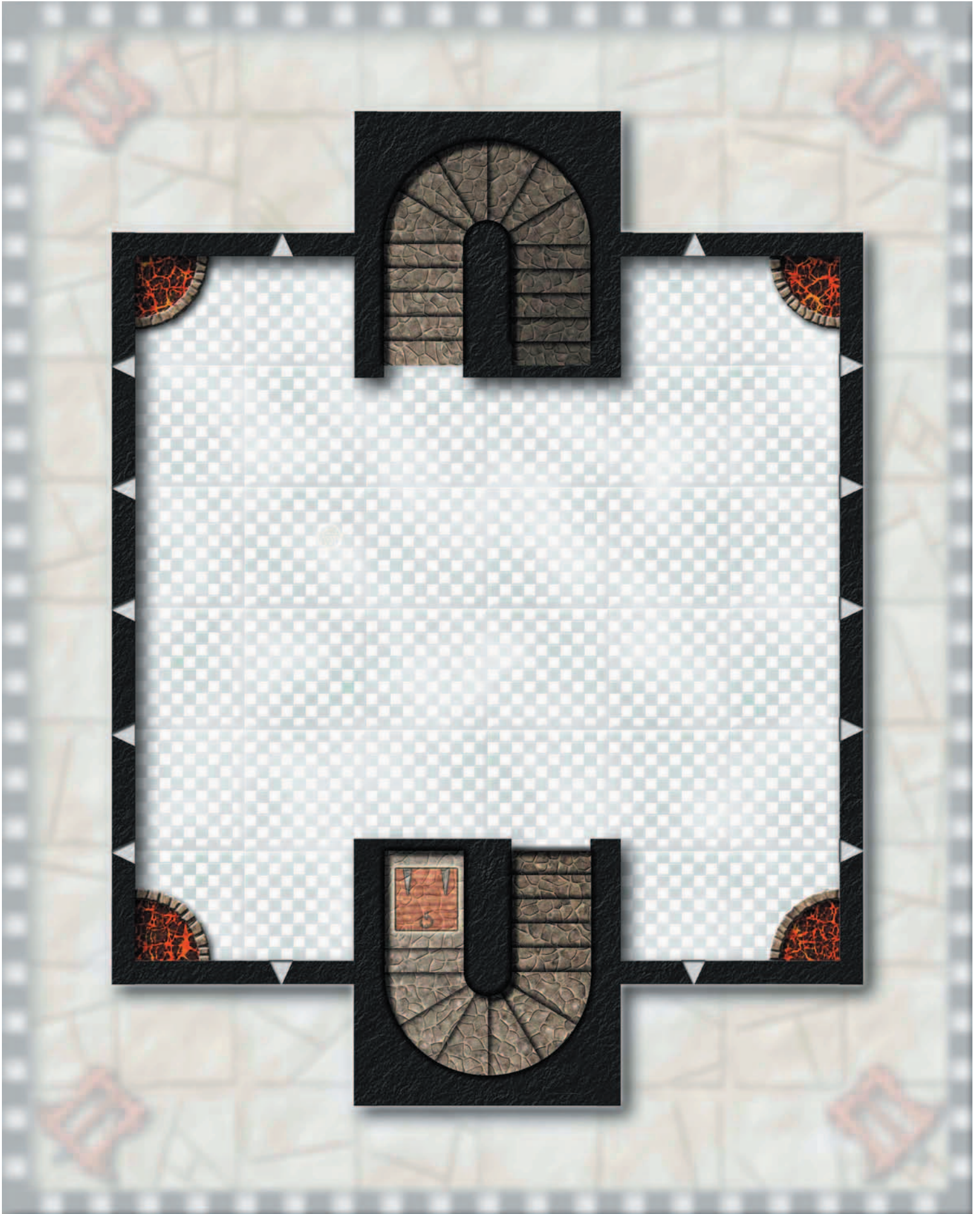
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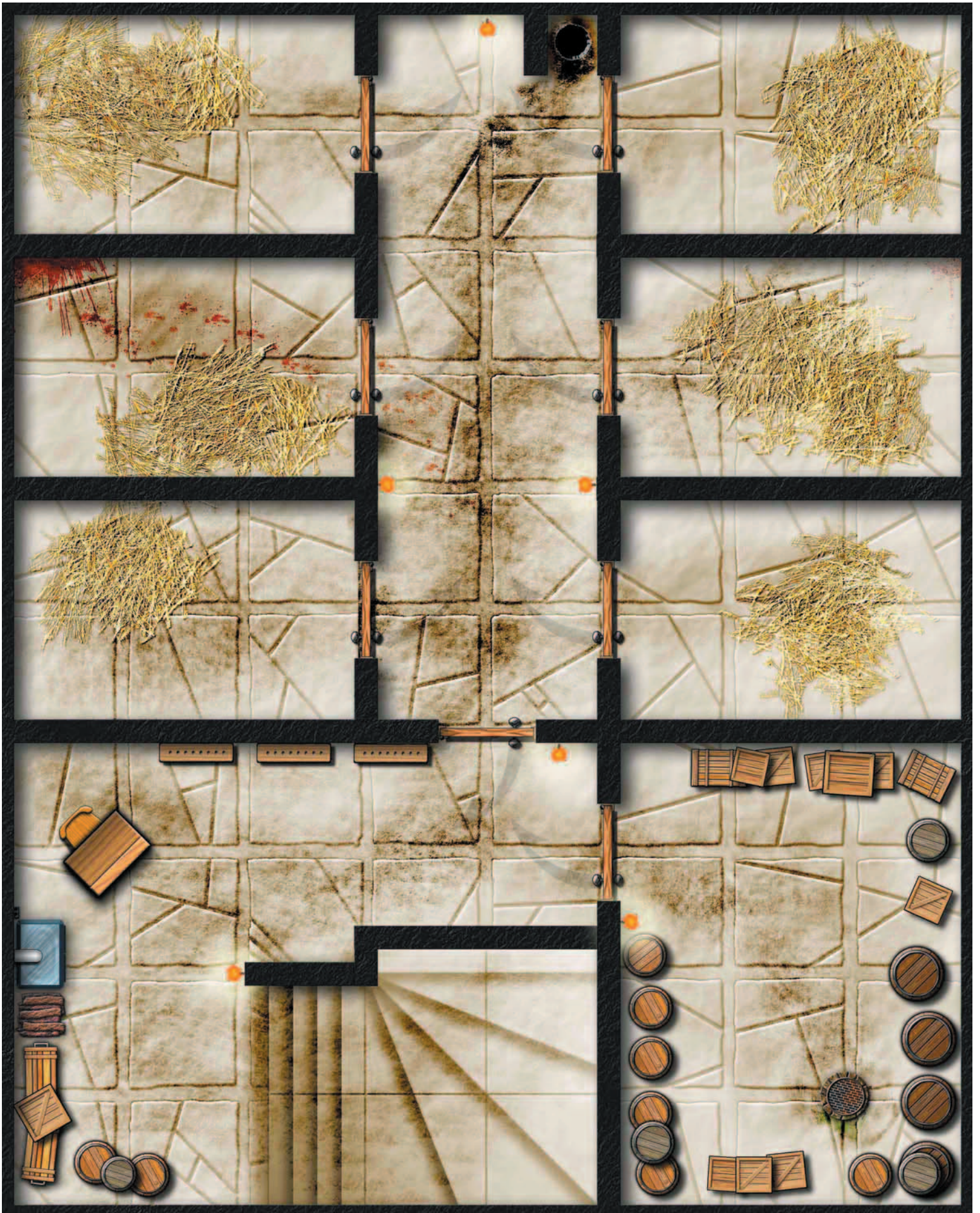


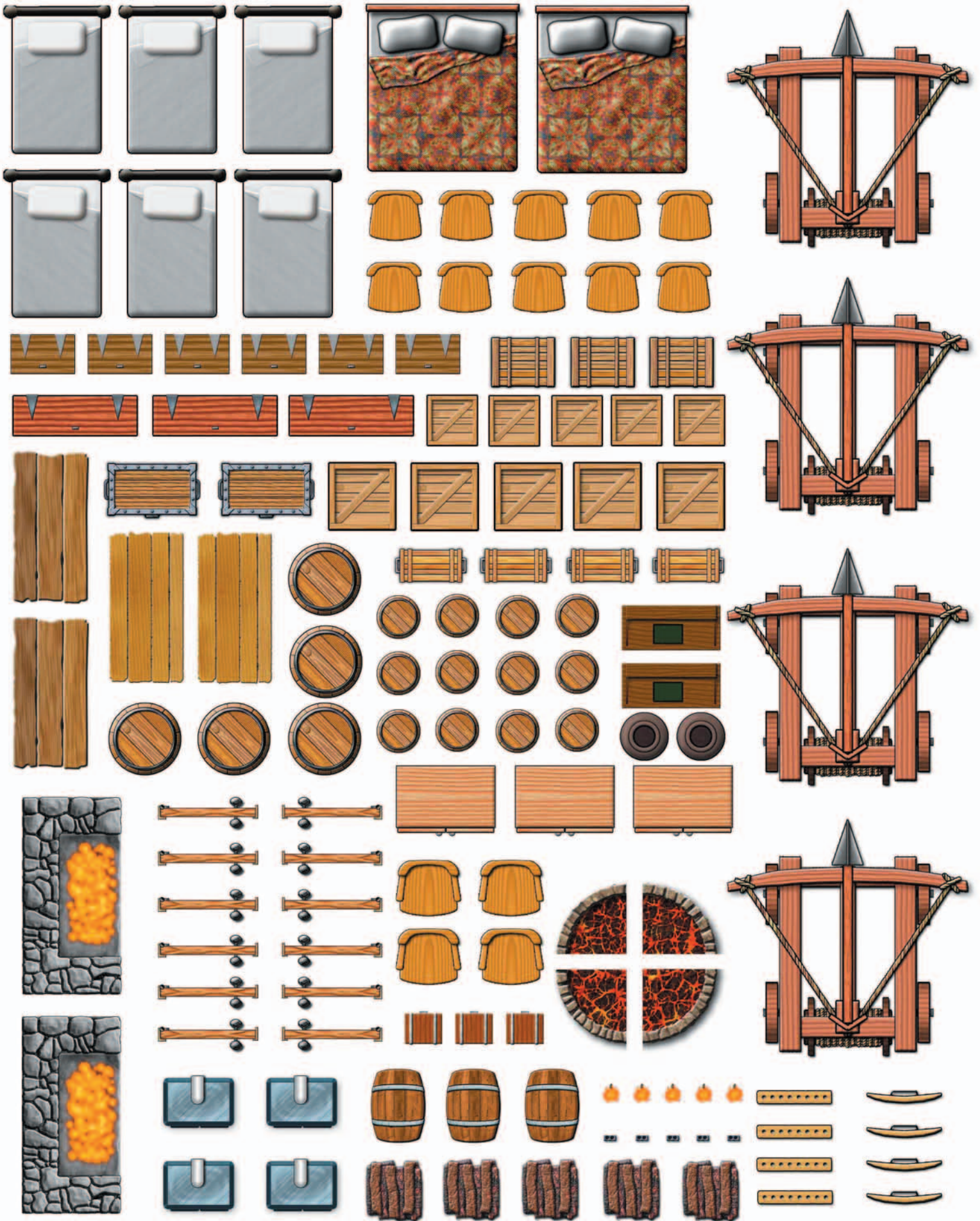


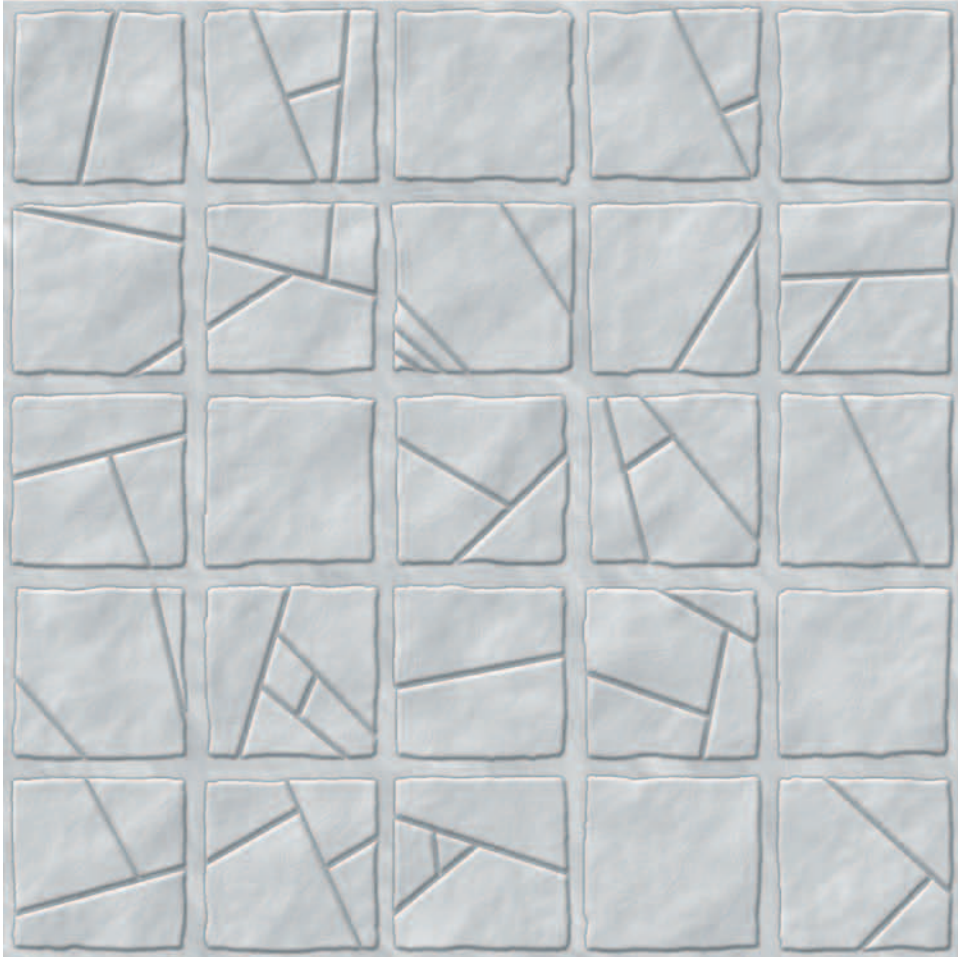
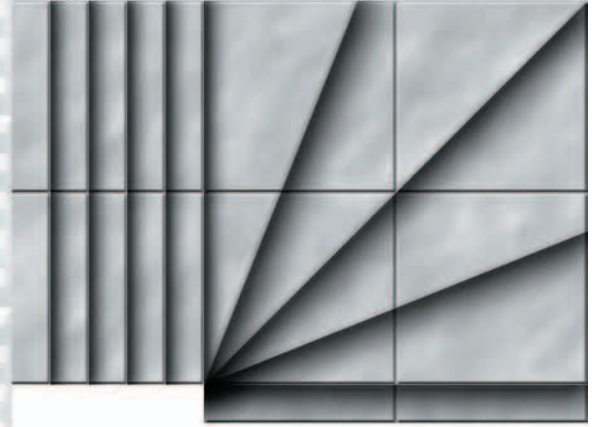
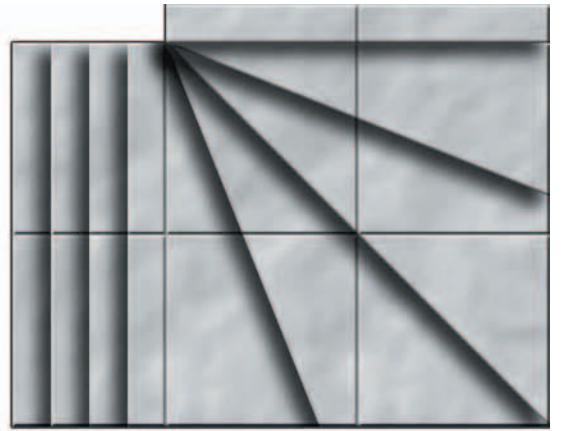
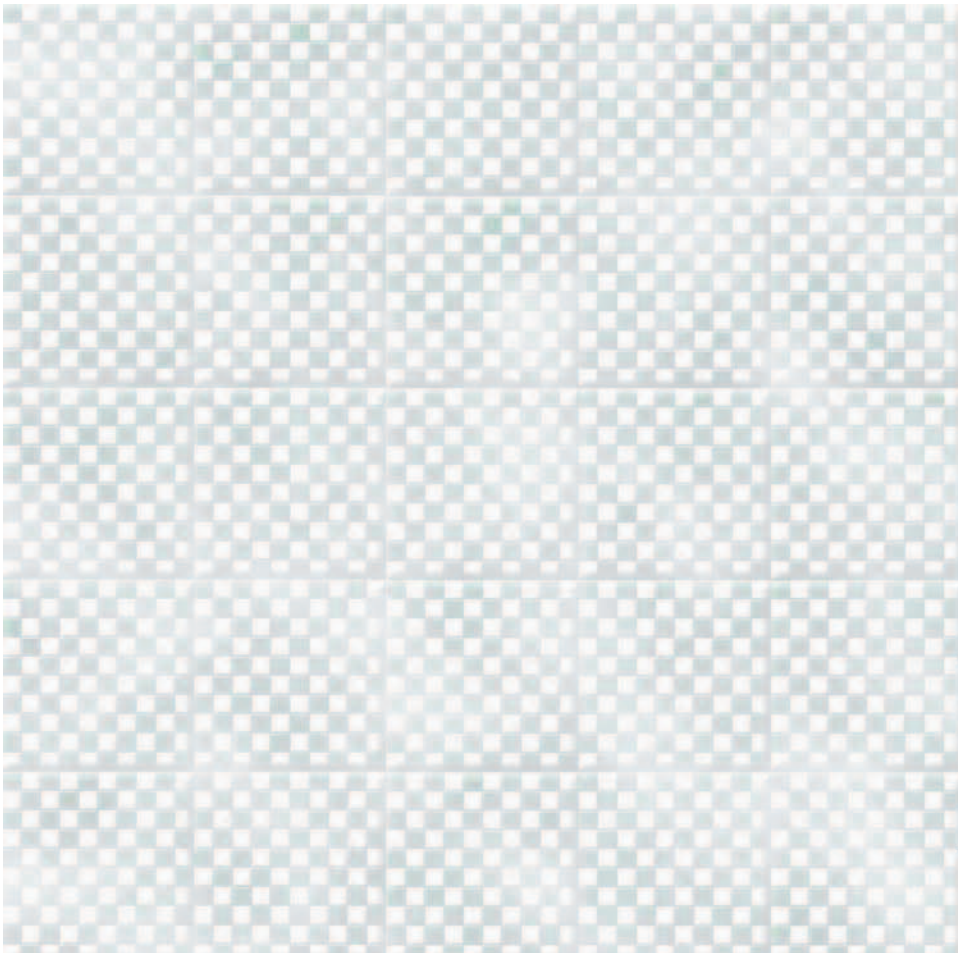














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