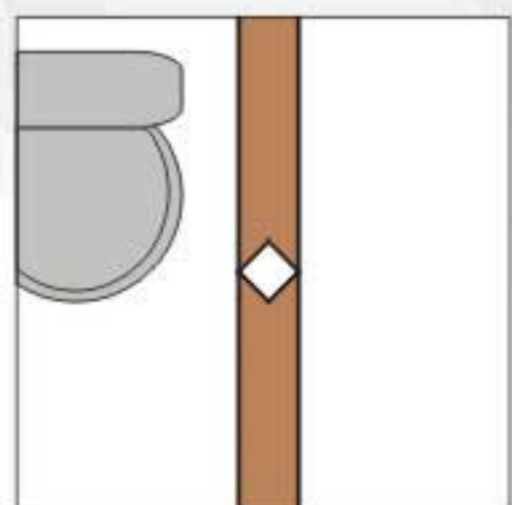
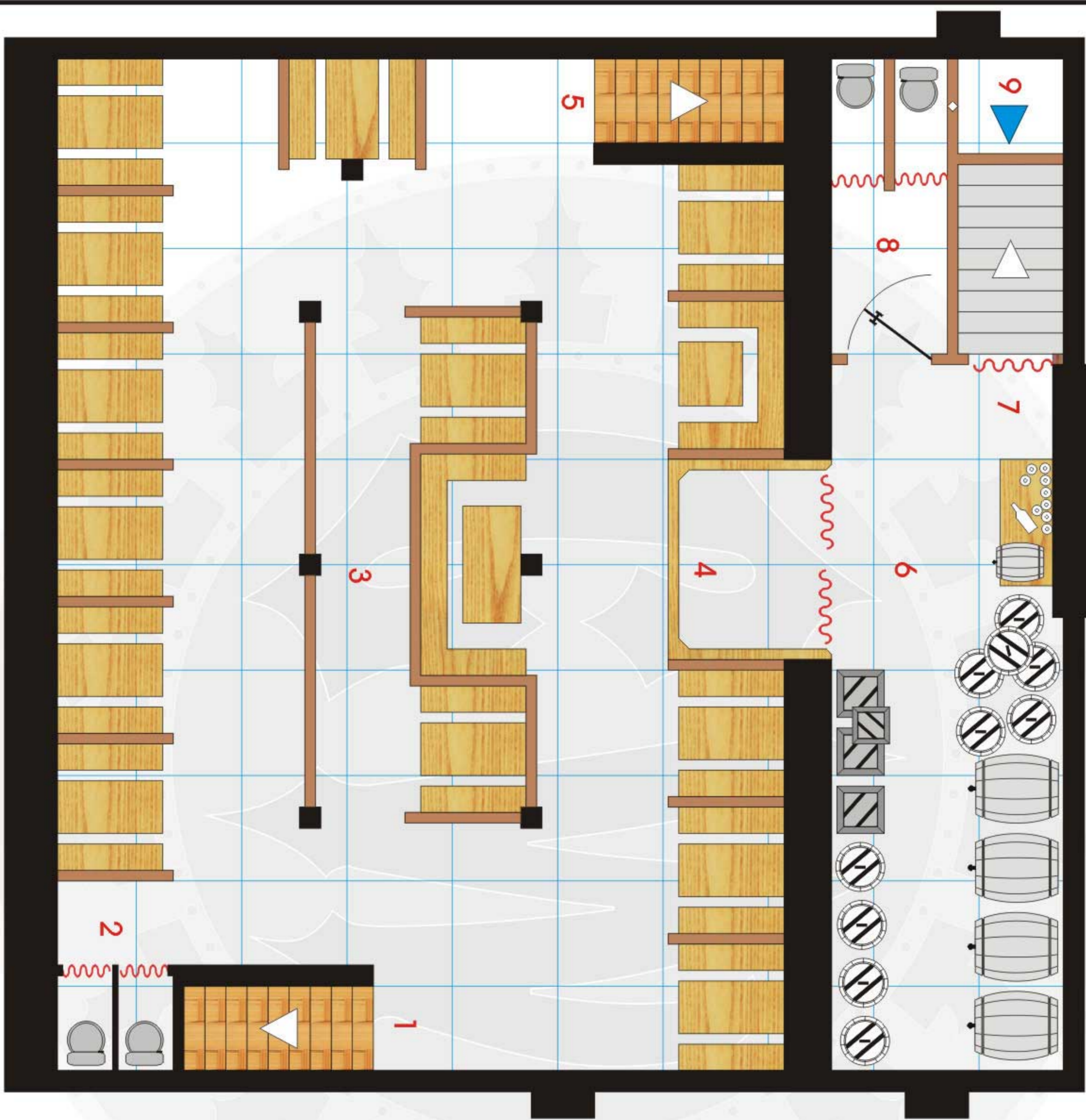
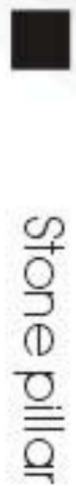




The Tavern
Level: Cellar
CASTLEWALLS
©2001



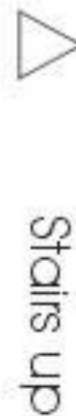
Secret Door
Detail



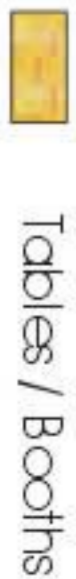
Stone pillar



Heavy curtains



Stairs up



Tables / Booths



Wood walls



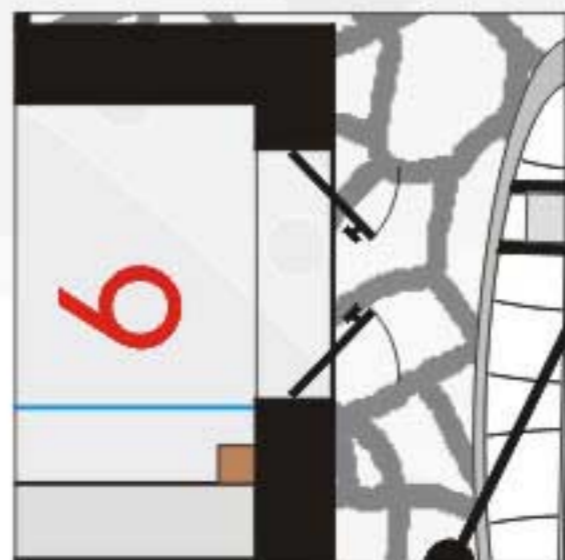
Down to GM
expansion areas



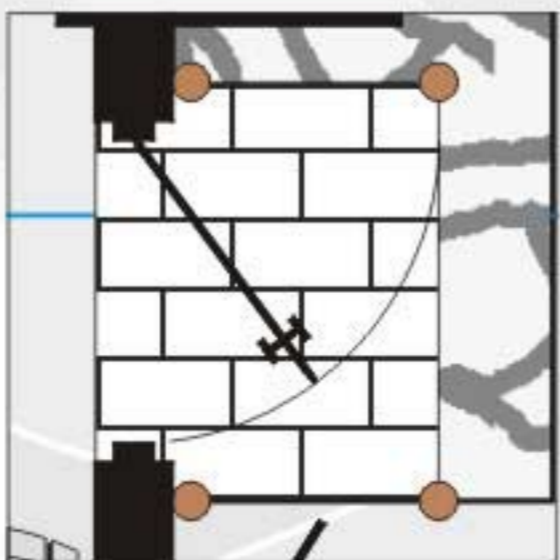
= 5' - 0"



The Tavern
Level: 1
CASTLEWALLS
©2001

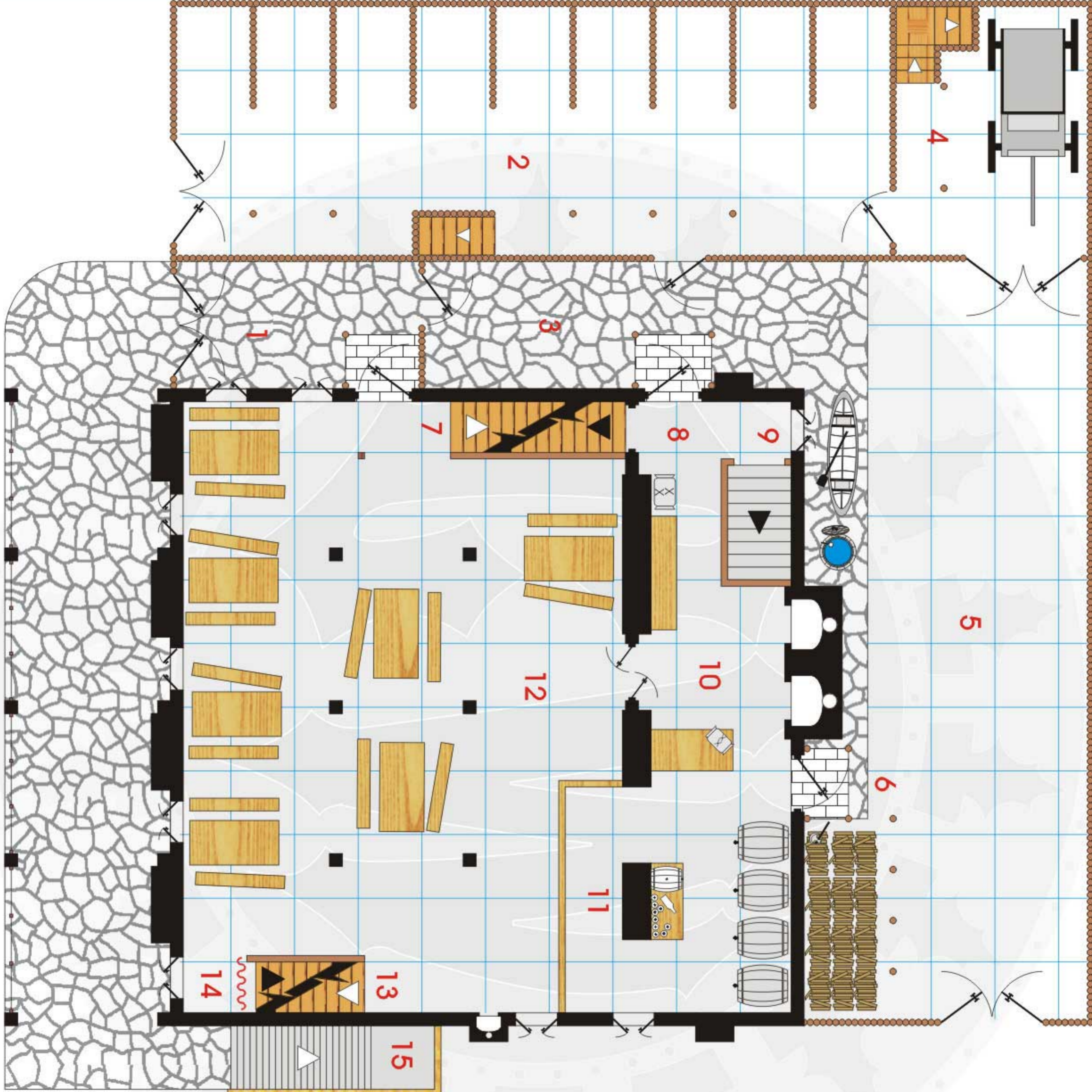


Window detail



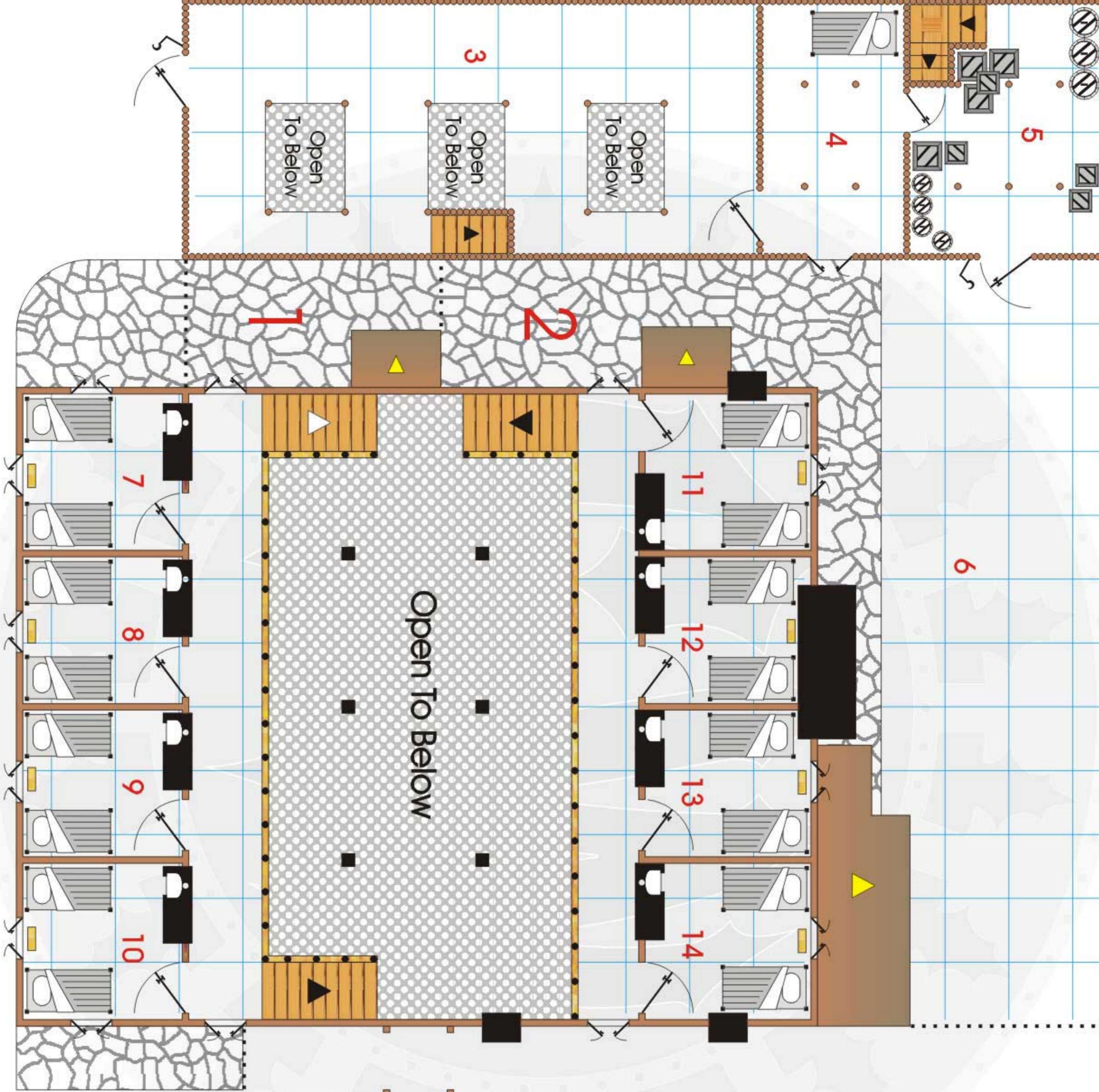
Entrance detail

- Stone pillar
- Wood trellis
- Swinging doors
- Stairs up
- Stairs down
- Wooden shutters
- Wood railing
- Wood walls
- Log Walls
- = 5' - 0"

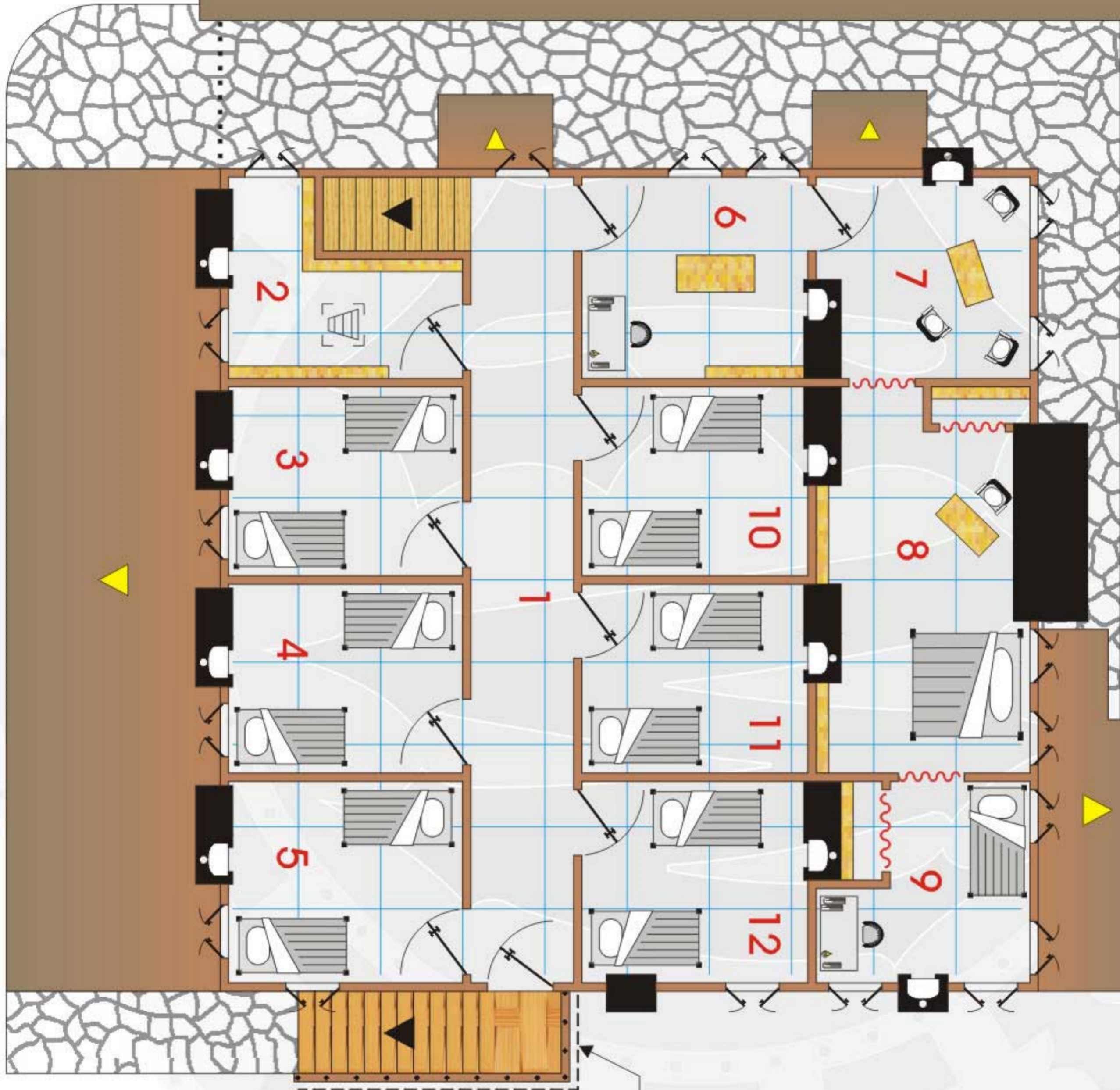




The Tavern
Level: 2
CASTLEWALLS
©2001



- = 5' - 0"
- Log Walls
- Wood walls
- Railing
- Wooden shutters
- Stairs down
- Stairs up
- Roof slope down
- Stone pillar
- Roof
- Bail pulley/hook

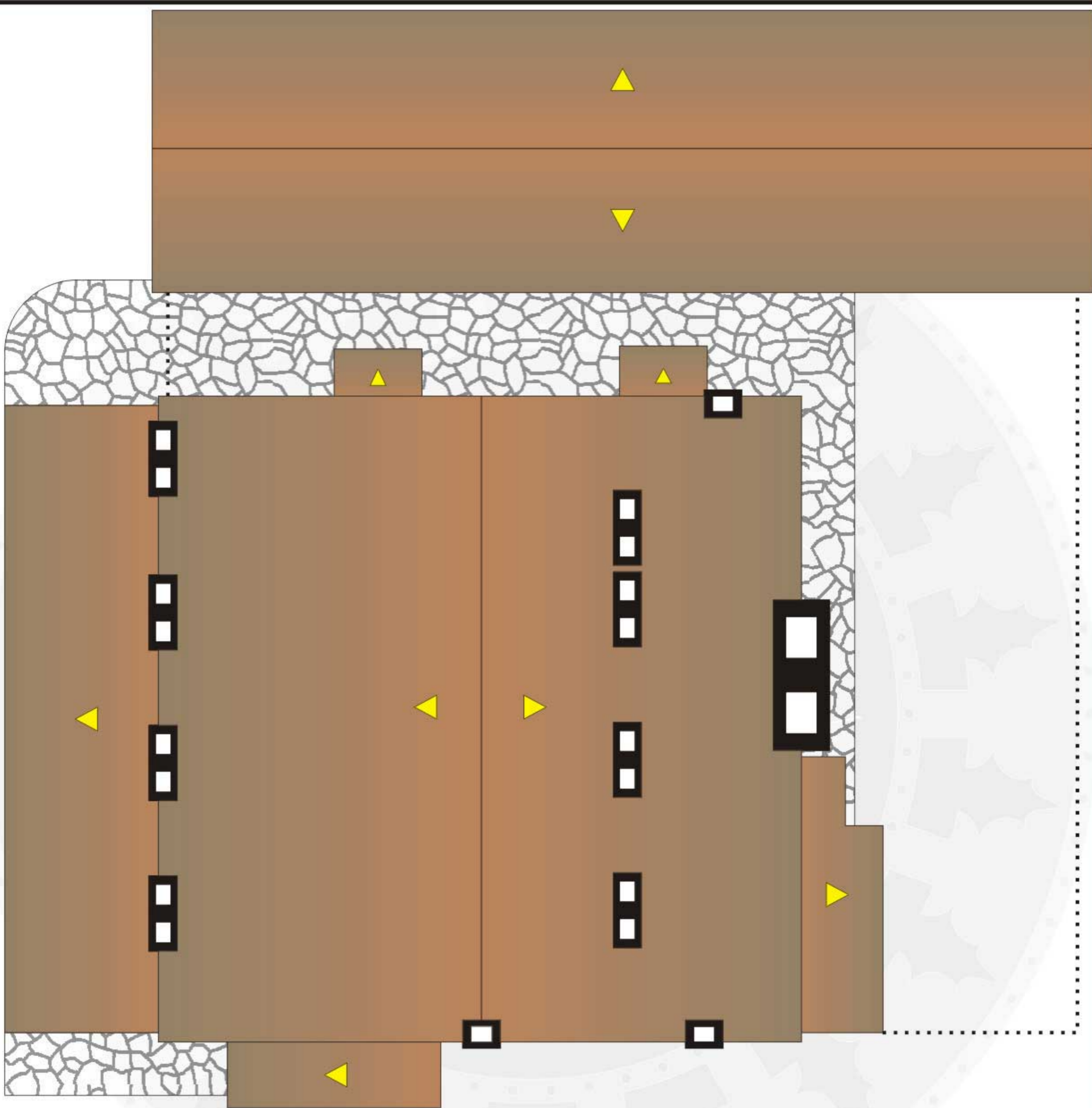


Stair roof overhang



The Tavern
Level: 3
CASTLEWALLS
©2001

-  Stairs up
-  Stairs down
-  Wooden shutters
-  Tables / Shelving
-  Wood walls
-  Trapdoor to attic
-  = 5' - 0"



The Tavern
Roof
CASTLEWALLS
©2001

 
Roof slope down
Chimney flue



LEVEL: Cellar

Note: This level is closed for use in the winter as it's very hard to keep warm no fireplaces! It's winter use is mainly for foodstuffs & storage & has to be cleaned out every spring. Someday the owner is planning on putting in a secret door under the stairs near the middens.... Also, all the wooden dividers between the booths go up to the ceiling for privacy...

- AREA: 1 Stairs leading up to LEVEL: 1.
- AREA: 2 Middens behind curtains.
- AREA: 3 "The Dark Walk". A badly lit area for clandestine meetings. Otherwise, just a cool dark place to hang out in the summer months.
- AREA: 4 The bar.
- AREA: 5
- & 7 Stairs up to the kitchen.
- AREA: 6 Storage.
- AREA: 8 Middens for employee use only. With handy secret doorway in the wall.
- AREA: 9 Secret passageway down under the stairs...

LEVEL: 1

- AREA: 1 Main courtyard. The north gate is kept locked only employees have a key. A small stone patio lies in front of the entrance.
- AREA: 2 Typical stables.
- AREA: 3 Service alleyway/storage area.
- AREA: 4 Wagon, tack & harness storage.
- AREA: 5 Storage yard.
- AREA: 6 Rear entrance.
- AREA: 7
- & 13 Stairs up to second floor.
- AREA: 8 Another kitchen entrance & stairs down to cellar.
- AREA: 9 Stairs down to cellar.
- AREA: 10 Kitchen.
- AREA: 11 Bar.
- AREA: 12 Tavern area.
- AREA: 13 Stairs up to second floor.
- AREA: 14 Stairs down to cellar.
- AREA: 15 Stairs up to third floor.

LEVEL: 2

- AREA: 1 Main courtyard. The north gate is kept locked only employees have a key. A small stone patio lies in front of the entrance.
- AREA: 2 Storage yard.
- AREA: 3 Stable loft.
- AREA: 4 Stable boy's quarters.
- AREA: 5 Storage.
- AREA: 6 Storage yard.
- AREA: 7
- 14 Bedrooms. Typical fare of beds, a table & fireplace.

LEVEL: 3

- AREA: 1 Hallway.
- AREA: 2 Storage. Access door in ceiling to attic space. Can be used as spare bedroom.
- AREA: 3,4
- 5,10,11
- & 12 Bedrooms.
- AREA: 6 Office.
- AREA: 7 Living area.
- AREA: 8 Master bedroom.
- AREA: 9 Kids bedroom.