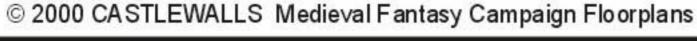




- Level: 1 Note: Flooring on both levels are wood planking. Middens are located outside in back somewhere...
- Area: 1 Main entrance foyer.
- Area: 2 Front porch. Both the front step & porch area are stone. A railing on either side of the main entrance foyer provide some privacy in the fresh air.
- Area: 3 Main hall.
- Area: 4 Bar. Four carven pillars hold up a roof over the bar just above head height.

 Moosehead, tacky decorations and plastic flowers optional. The bartender wanted to put in a stage for a band but his wife said no and made him build her a library instead.
- Area: 5, 16 & 21 Bedroom living areas.
- Area: 6, 17 & 22 Bedroom sleeping areas.
- Area: 7 Kitchen. Plenty of shelving & table space for cooking. Staircase leads down to Level: Cellar, Area: 2.
- Area: 8 Smithy. The door on the east wall leads through a small woodshed to outside.
- Area: 9 Stables. The staircase on the west wall leads up to Level: 2, Area: 17.
- Area: 10 Wagon/tack storage. The staircase on the north wall leads up to Level: 2, Area: 22.
- Area: 11 Open wood storage. Five large wood pillars hold up a wood/slate overhang to keep the wood dry.
- Area: 12 Innkeepers living quarters. A small enclosed area on the north wall contains a bed for the Innkeepers child. A small desk for record keeping is against the west wall.
- Area: 13 The innkeeper & his wife sleep here.
- Area: 14 Library. Only guest's with the Innkeepers permission (he has the key) may enter here. If a traveler has a good book or scroll the IK's wife might like or copy from, they may get to stay a night for free...
- Area: 15 This narrow staircase leads up to Level: 2, Area: 7.
- Area: 18 Bedroom.
- Area: 19 The staircase leads up to Level: 2, Area: 3.
- Area: 20 S/CD from Area: 21 down to Level: Cellar, Area: 3.
- Level: 2 Note: Tapestries adorn most of the walls on this level for soundproofing purposes.
- Area: 1, 6,
- 12 & 16 Bedroom sleeping quarters.
- Area: 2, 5,
- 11 & 15 Bedroom living quarters.

Note on bedrooms: The innkeepers wife likes to rearrange furniture alot & depending on how many "guests" are in the inn determines how many beds there are & where she'll put them. She treats the inn as a palace & tries to add decorations to "pretty" it up. He just keeps his mouth shut & mops up the mud & blood...



GREYMOOR INN





Area: 3 The staircase leads down to Level: 1, Area: 19.

Area: 4,

13 & 14 Bedrooms.

Area: 7 This narrow staircase leads down to Level: 1, Area:15.

Area: 8

& 9 These quieter lounging areas overlook the main hall via a wooden railing at just

the correct height for someone to fall over if pushed... hence the roof over the

bar... many a body have been pried off the mooseheads antlers...

Area: 10 Upper balcony. The railings here are the same as Area: 8 & 9...

Note on the barn windows: The smith, although a half owner of the inn, is a pennypincher and only had wooden shutters put in instead of leaded glass panes... his wife doesn't mind as there's enough heat generated by the smithy below.

Area: 17 Smith quarters front hallway.

Area: 18 The smith (brother to the innkeeper) & his wife (sister to the innkeepers) & child (adopted or mail ordered, we're not sure which) live here. The child sleeps in a small alcove on the west wall. The smith is a large powerful man and if there's any trouble in the inn, his brother pulls a cord behind the bar (not shown) which leads to a loud bell in the smithy...

Area: 19 Bedroom. A ladder (rungs built into the west wall) leads up to a trap door that opens into the barn attic. A S/CD in the south wall of the closet leads into Area: 21.

Area: 20 Storage loft. A S/CD in the east wall opens into the stairwell of Area: 22.

Note on areas 21 & 22: Both loft exterior doors have a rope & pulley mounted outside (not shown) for lifting hay & crates into the lofts.

Area: 21 Hay & grain storage loft. A S/CD in the northwall opens into the closet of Area: 19.

Area: 22 Hay & grain storage loft. A S/CD on the west wall of the staircase (about 3' up from the landing platform) opens into Area: 20.

Level: Cellar

Area: 1 Secret passageway leading up to Level: 1, Area: 20.

Area: 2 Ale & foodstuff storage.

Area: 3 Clandestine meeting area??? Curtained alcoves on the north wall contain Inn records & such... This room is heavily carpeted and both doors have heavy locks. Tapestries cover most of the walls & conceal the two passageways on the east & south walls as well as the passageway to Area: 1. Only the

Innkeeper & his brother the Smith have keys to this room...

Area: 4 Storage. Usually where they keep the proceeds from the inn...