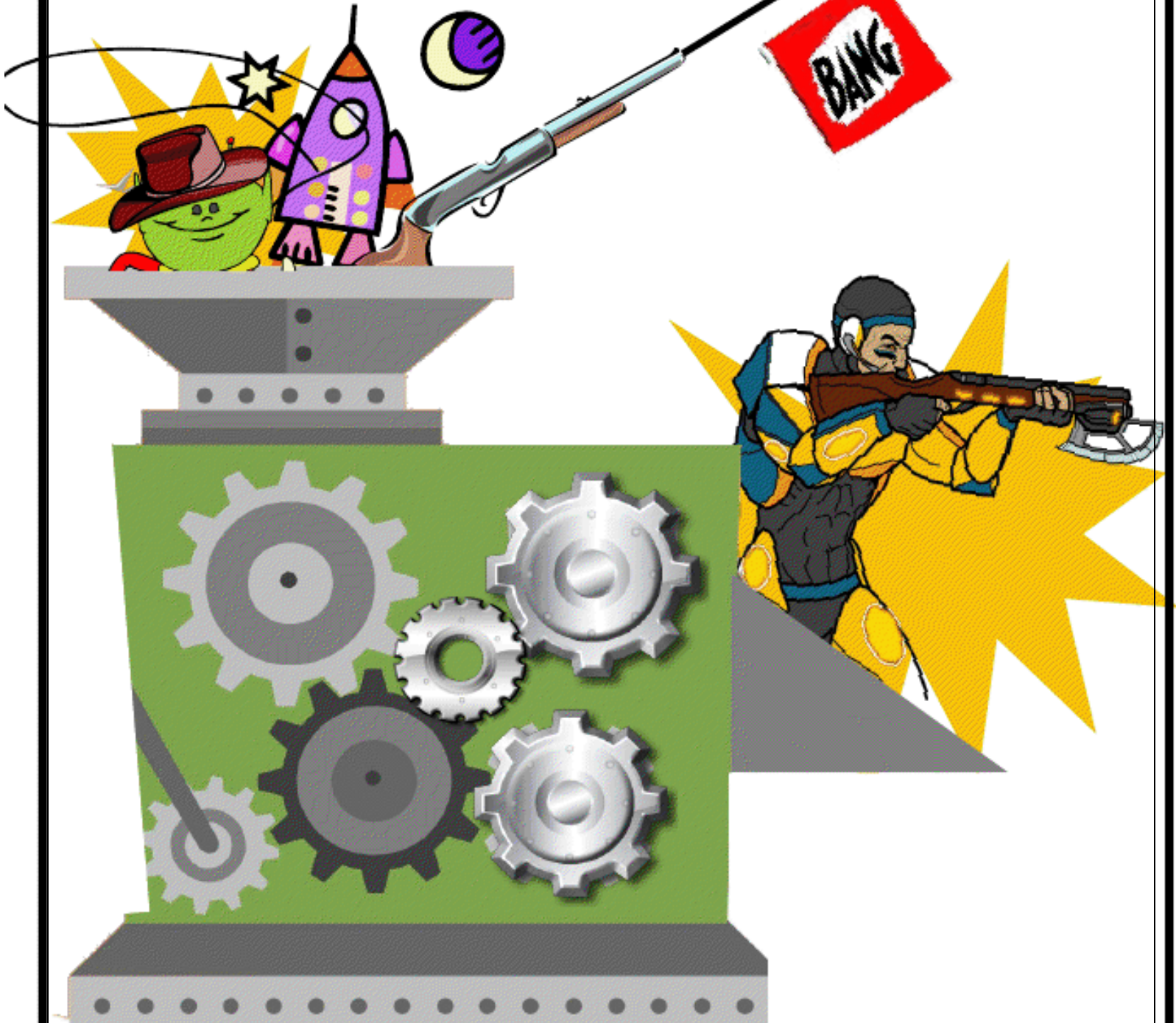


# BAD

**B&E**  
GAMING

# SITUATIONS

A RANDOM GENRE GENERATOR



## Who is B&E?

Us! These guys! Standing...right over here...next to the...

...hello...?

But seriously, folks, B&E Games is a small cadre of fun-minded folks dedicated to providing you, “El Gamer,” with all sorts of handy-dandy games, supplements, reference materials, notes, hand tools, etc., all for the expressed (yet somehow implied) purpose of augmenting your gaming experience. We believe in having fun, and hope it shows in this and the vast and eclectic subsequent materials currently fomenting in our brains (and taking shape beneath our metaphorical “pens”).

Anyway, that’s enough of introductions. We hope you have fun with this simple little supplement. And remember, at B&E “bad” means “fun!”

### What’s this “GG” thang I done jest got?

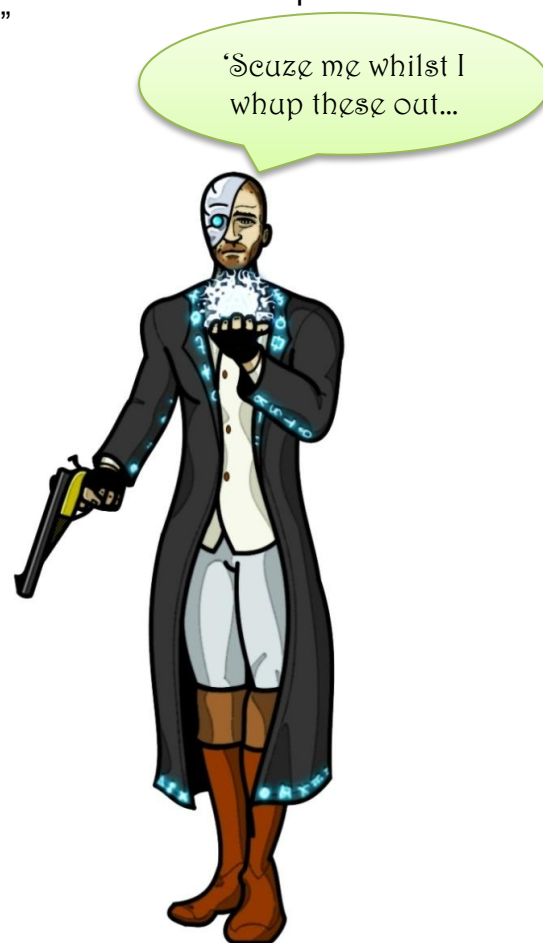
The Genre Generator (GG) is a “mix-n-match” tool used to create unique adventuring backdrops for your role-playing experiences. The genres, below, represent the various settings in which your game world can be set. There are many, many actual literary and cinematic genres out there. some of them broadly defined (such as “Epic”), and some very narrow (“Teen Romantic Comedy”). We know full well you have your own ideas for campaign backdrops, stories and such. We therefore see the GG as something to spur ideas that may form into full-blown adventures.

### How is this puppy laid out?

The Genre Generator is organized into two handy sections. The first is a list of genres, to include a brief abstract describing the backdrop, followed by some examples from television, movies and literature that represent the genre itself. The second section is a table you can use to randomize and fuse various genres into single entities into unique amalgams that form the basic concept of your adventuring world.

### Do I need any special stuff to use this here dee-vice, kemosabe?

Nope! Unless you consider six-sided dice (d6’s) special (we do). Of course, the real special component is yourself (er, relatively speaking). You’re expected to use your imagination to create the details that form yon unique world thou hast just created (verily, we say unto thee...and stuff).



## The Genres

GENRE	Description
<i>Action/Adventure</i>	Adventures featuring fantastic locations, flamboyant heroes and dastardly villains (examples: <i>Indiana Jones</i> , <i>Allan Quartermain</i> , <i>Robin Hood</i> )
<i>Animated</i>	The world of cartoons ( <i>Looney Toons</i> , <i>Anime</i> )
<i>Capes</i>	Mystery men and/or Super heroes ( <i>The Cape</i> , <i>Batman</i> )
<i>Comedy</i>	Can be tales not meant to be taken seriously ( <i>The Pink Panther</i> ), or can be an undercurrent that runs through a grim theme ( <i>Hellboy</i> )
<i>Fairy Tale</i>	The world of nursery rhymes, fairy tales and the like ( <i>Shrek</i> , <i>Fables</i> )
<i>Fantasy</i>	Typical swords and sorcery ( <i>Conan</i> ) or high fantasy ( <i>Lord of the Rings</i> )
<i>Gangster</i>	Tales in which organized crime and/or criminals take center stage ( <i>Dick Tracy</i> , <i>The Sopranos</i> )
<i>Historical</i>	Stories that feature actual historical personages or events, or tales in which the time period drives events in some way ( <i>Prohibition</i> , <i>Victorian England</i> , <i>The Civil War</i> )
<i>Horror/Occult</i>	Many types, from ghosts and goblins to demons and devils, to slasher films ( <i>Call of Cthulu</i> , <i>The Omen</i> , <i>Friday the 13th</i> )
<i>Mystery</i>	Stories in which a mystery or riddle of some kind must be solved ( <i>The Da Vinci Code</i> ) or one in which detectives or detective work play a major role ( <i>Columbo</i> )
<i>Myth/Legend</i>	Gods and demi-gods walk the earth ( <i>Hercules</i> ), or exert direct influence upon it ( <i>Clash of the Titans</i> )
<i>Post-Apocalyptic</i>	The end of the world as we know it, except somehow we survived to live in a barren landscape ( <i>Mad Max</i> , <i>A Boy and His Dog</i> )
<i>Martial Arts</i>	Tales featuring highly skilled, sometimes fantastical feats of fisticuffs ( <i>Fists of Fury</i> , <i>Crouching Tiger</i> , <i>Hidden Dragon</i> )
<i>Sci-Fi</i>	A futuristic setting featuring fantastic technologies, space travel (perhaps) and (often) unusual creatures ( <i>I, Robot</i> ; <i>Blade Runner</i> )
<i>Supernatural</i>	Tales in which the unexplained abounds, be it in the form of powers, creatures, urban legends or just general strangeness ( <i>X-Files</i> , <i>Supernatural</i> )
<i>War</i>	The backdrop features some sort of ongoing or impending armed conflict in which the Heroes are involved directly, or indirectly ( <i>The Longest Day</i> , <i>Battlestar Galactica</i> )
<i>Western</i>	The American west –cowboys, Indians and the untamed wilderness ( <i>Dances With Wolves</i> , <i>Tombstone</i> )
<i>Wizardry/Magic</i>	A world in which magic is pervasive, at least among the Heroes ( <i>Harry Potter</i> , <i>Charmed</i> )

## How to match ‘em up:

Any of these genres can be entertaining in and of themselves. But the real fun of the Genre Generator is mixing and matching the above to create something new. Some of these “mix-n-match” dramas already have great and popular examples? Comedy-Horror? How about *Buffy the Vampire Slayer*. Sci-Fi/Western? Try *Firefly*. Animated Gangster film? *Who Framed Roger Rabbit?* works for that.

With that in mind, we’ve provided a handy list of a few genres for you to mix and match. To wit:

Die Rolls	1-2	3-4	5-6
1	Animated	Action/Adventure	Comedy
2	Capes	Historical	Fairy Tale
3	Fantasy	Horror/Occult	Martial Arts
4	Gangster	Mystery	Myth/Legend
5	Sci-Fi	War	Post-Apocalyptic
6	Supernatural	Western	Wizardry/Magic

For an instant mix-n-match, simply roll a six-sided dice (d6) twice for each genre. Read the first result across, and the second down. For example, say you decided you wanted to mix two genres. For your first genre, you roll a 3, then a 5. That makes your first genre “War.” The second set of rolls is a 1 and a 4 – Gangster. You now have a *War-Gangster* genre. But that’s just the beginning. There are questions to answer about this strange new world. For instance, what war is taking place? Is it a historical war, or some flight of fantasy? Is this an alternative universe where normally good Vulcans turn evil and grow beards? And what about the gangster aspect? Are the gangsters a part of the war, or trying to profit by it? Are the gangsters in charge of the war, in some topsy-turvy world where Edward G. Robinson is a revered saint and Mother Teresa is leader of the Guerrilla fighters revolting against the good (bad) guys?

So many questions to answer. And the good news is, we can make it even more interesting by rolling additional genres!

So, we do. We roll a 1-5 – Sci-Fi! We now have a futuristic war zone in which the characters are either criminals themselves, or struggling against the criminal element. One assumes that, because the backdrop is war, there is some sort of black market run by gangsters. The heroes could be “criminals” serving as robin hood characters in a tyrannical regime. Or they could be above-board law enforcement faced with the odds of dealing not only with crime, but the machinations of their own government (who tend to look the other way, if criminals aid the war effort). Or they could be globular Hutts armed with tommy guns, a la this:



### And that's it, pardner!

As with gaming in general, the possibilities of genre=mixing are limited only by your imagination. Feel free to add to or subtract from the list above. Better yet, make up your own list. Roll the dice, then discuss the possibilities with the gaming group. Let everyone participate in the world-building process. Then go out and adventure in the world(s) you create.

Whatever you choose to do, your many worlds of unique adventure await. Add items to the list. Pick and choose instead of rolling the dice. Have your groups each pick their favourite genre, then smush them together into a single world that suits your collective personalities.

Now, get out there and make your worlds. Then tame them, young jedi.

TAME THEM!

Σ

### B&E Gaming is:

Charles Eichman ("The Big E").....Words, words, words

Russell Boyd ("Da Boyd").....Artsy stuff

Debora Eichman ("The Rockin' Tomato")...Marketing and Inspiration

You.....had us at hello.:-)

COMING SOON:

**"Bad Sports"**

***A super adventure set in the  
Silver Age of comic books  
(coming soon, true believers!)***



**I am not an animal!  
(oh, wait...I sorta am...)**

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