

NPC CARD	
Name	
Race	
Gender	
Demeanor	
Profession	
Appearance	
Mood	
Quirks	
Traits	

NPC CARD	
Mature Male	
Aggressive	
Upper Nobility	
Ash Brown Hair - Aquamarine Eyes - Café au Lait Skin - Over-Accessorized Clothes - Mature Looking Look	
Fuming - Fearful! - Adventurous - Exultant	
health tonic)	
Low	

NPC CARD	
Mature Female	
Serious	
Upper Nobility	
Ash Blonde Hair - Cocoa Eyes - Café au Lait Skin - Loose, Dressy Clothes - Much Younger Look	
Hostile - Unlucky - Optimistic - Blithe	
Speaks in a 10w, deep voice, pausing after every sentence to carefully choose their words	
Driven	

NPC CARD	
Mature Female	
Sad	
Clergy	
Copper Hair - Forest Green Eyes - Pale Ivory Skin - Formal Clothes - Mature Looking Look	
Wrathful! - Pessimistic - Cheerful - Triumphant	
Likes to play games	
Comforting	

NPC CARD	
Middle Male	
Aloof	
Merchant	
Dark Golden Blonde Hair - Blue Eyes - Chocolate Skin - Party Clothes - Much Younger Look	
Mean - Downhearted - Lucky - Euphoric	
Shakes fist in the air often	
Egoist	

NPC CARD	
Middle Female	
Uneasy	
Clergy	
Copper Hair - Cocoa Eyes - Beige Skin - Business Clothes - Somewhat Younger Look	
Sadistic - Annoyed - Flirtatious - Thrilled	
Scratches a lot	
Easy-Going	

NPC CARD	
Middle Female	
Kind	
Politico/Minor Noble	
Ash Brown Hair - Black Eyes - Light Brown Skin - Leather, Fashionable Clothes - Much Younger Look	
Resentful! - Uncaring - Cheerful - Exultant	
Has a bad cold	
Avaricious	

NPC CARD	
Middle Female	
Uneasy	
Merchant	
Platinum Hair - Gray Eyes - Pale Ivory Skin - Labor, Clean Clothes - Much Younger Look	
Vicious - Indignant - Thankful! - Energized	
Always correcting others as they speak	
Concerned	

SEXO
 0 Female
 1 Male

POWER BASE	COMPORTAMENTO	ARQUÉTIPO	HA
0 Strength	0 Aggressive	0 Guild Leader	0
1 Dexterity	1 Aloof	1 Merchant	1
2 Constitution	2 Cheerful	Politico/Mino 2 r Noble	2
3 Intelligence	3 Cocky	3 Servant	3
4 Wisdom	4 Easy Going	4 Soldier	4
5 Charisma	5 Emotionless	Upper 5 Nobility	5
6 Skills	6 Friendly	Artist/Entert 6 ainer	6
7 Feats	7 Furtive	7 Beggar	7
8 Spells	8 Haughty	8 Clergy	8
9 Wealth	9 Humble	9 Craftsman	9
10 Followers Laws, Authority,	10 Kind		10
11 Consent	11 Proud		11
12 Social Class	12 Quiet		12
13 Reputation	13 Sad		13
14 Defense	14 Serious		14
15 Equipment Travel & Communicati	15 Studious		15
16 on Special	16 Subdued		16
17 Ability	17 Tired		17
	18 Uneasy		18
	19 Well-bred		19

QUIRKS	SECRETS	TRA
Absently calls people by different names when speaking with them	Accidentally killed a sibling as a child	0
1 Absent minded	Acts as if they are physically challenged (blind, one-legged, etc.) but really are not	1
Always adds a bit of powder to their beverages (and claims it is a health tonic)	Admires a criminal for his gusto	2
3 a	Deserted from the military	3
4 health tonic)	Enjoys a great reputation for some martial deed in the past, but it is a fabrication and they are actually cowardly	4
Always agrees with everything	Fantasizes about being an adventurer	5
5		
Always conscious of the time	Fought for both sides in a war	6
6		

Always correcting others 7 as they speak	Has a double life as both the villain and the hero helping the PCs defeat 7 him	7
Always dresses in one-color 8 outfits	Has a hatred of other subtypes of his race (i.e. a shield dwarf who hates gold 8 dwarves)	8
Always has a 9 mild sunburn people to events - parties, picnics, meetings, seances, 10 whatever	Has a position of authority but all their work, plans, and ideas come from 9 an	9
Always plugs their favorite politician (or guild, royal family member, 11 etc.)	unacknowledged 10 underling	10
Always sits with back to a wall; refuses to sit 12 down otherwise	Has a treasure map tattooed on their scalp concealed by 11 their hair	11
Always snorts when laughing or 13 chuckling	Has an illegitimate 12 child	12
	Has an intelligent magic item that communicates through 13 telepathy	13

14	Always tries to win favors from the group p	14	Has been slowly poisoning the food and drink of the sick relative they are looking after	14
15	Attracts birds that may land or sit on them when outside	15	Has committed a crime and the evidence is buried in the backyard	15
16	Avoids making eye contact	16	Has killed someone dose to PC and has befriended the PC as penance	16
17	Believes firmly that the culture is degenerating and always talks about the "old days"	17	Has no true wealth but makes it appear that they do	17
18	Bets on anything	18	18 years	18
19	Blinks constantly	19	Is a dealer of an illicit substance or commodity	19
20	Blows their nose into their hand and then shakes it clean	20	Is a disguised enemy who is sending the PCs on a quest to defeat him, confident of victory	20
21	Boasts about their sexual exploits (real or imagined)	21	is a fallen paladin	21

22 Buckteeth	is a famous hero in hiding	22
23 Burps with gusto	is a former evil warlord now living as a simple farmer to avoid destruction and is stealing money from their work to cover their debts	23
24 Cannot make decisions--asks others what to do several times before deciding	24	24
25 Carnes many bags, parcels, and packages	is a high level adventurer in disguise	25
26 Changes the subject	Is a lost member of the royal family	26
27 Chews fingernails (or toenails...)	Is a member of a shady or disreputable subculture (i.e. a biker gang)	27
28 Chews lips	is a member of the secret police	28
29 Clammy hands	is a miser, socking away cash in their quarters	29
30 Close talker	is a mole or spy for another nations government	30

31 Collects bugs	31	is a PCs child from a forgotten romantic tryst	31
32 Collects hair	32	is a playwright in disguise who is using the PCs adventures as the pivots for their plays	32
33 Collects snakes	33	is a poor noble who supports their lifestyle through crime	33
34 Colorblind	34	is a powerful figure, disguised to listen for rumors from the public	34
35 Commits to some specific ritual	35	is a racist but realizes that people don't share his views	35
36 Compulsive braggart	36	is a scout looking for potential recruits for the army, police, secret service, etc.	36
37 Confuses information and facts easily	37	is a terrorist or freedom fighter fighting against the current government	37

38	Constantly changes their gaze, making eye contact with everyone around them again and again, in rapid succession	38	is an actor getting into an upcoming role by living the life of their character	38
39	Constantly hums or whistles to self	39	is an agent in disguise for a good organization	39
40	Constantly refers to themselves in the third person	40	is an agent in disguise for an evil organization	40
41	Constantly toys with a piece of jewelry	41	is an atheist who pretends to be religious to fit in	41
42	Control freak	42	is an ex-slave	42
43	Cracks knuckles when stressed	43	is a member of a cult, or other organization	43
44	Cryptic talker	44	is an observer from another plane	44
45	Curses habitually	45	is an upstanding citizen who also owns a seedy tavern or brother	45
46	Delays and procrastinates in crucial moments	46	is bald and wears a wig	46
47	Does not drink alcohol and harangues others about it	47	is being magically controlled by another	47

Doesn't get most jokes - needs to have them 48 explained	is blackmailing someone	48
Each eye is of a different color 49	is deeply in debt to a protection racket and is afraid for their life	49
Eats other peoples leftovers (without asking) 50	is desperate for money and seeks to kill the PCs after being weakened from an adventure	50
Ends every sentence of even marginal humor with a broad wink and a nudge 51	is dying of old age but concealing the fact with illusions	51
Espouses the medicinal virtues of garlic (and offers a clove) 52	is from a rival adventuring or mercenary group, subtly extracting information from the PCs	52
53 Farts with gusto	is giving the PCs a job he himself was assigned	53
54 Fears strangers	is guarding an artifact of a lost culture	54
Fidgets constantly 55	is harboring a criminal	55

Flips hair out of the way			
56 arrogantly	56	is illiterate	56
57 Flips lucky com	57	is in love with a PC	57
Forgets what they are saying	58	is in love with a PCs	58
58	58	parent	58
Gets angered by strange things	59	with their sibling	59
59	59		59
Gives belly laughs and rocks back and forth in their seat	60	is looking for an honest person	60
60	60		60
Gossips about other people, often making details up	61	is married to two spouses, neither of which know about the other	61
61	61		61
62 Grins constantly	62	is masquerading as a different class (i.e. a sorcerer pretending to be a thief)	62
62	62		62
63 Has a bad cold	63	is of one alignment but masquerades as another	63
Has a breathy voice, like Marilyn Mon roe	64	is on the brink of bankruptcy	64
64	64		64
65 Has a dark or inappropriate sense of humor	65	is pitting against their business rivals	65
65	65		65
66 Has a deep, raspy voice	66	is pitting to kill someone for revenge	66
66	66		66

67	Has a major scar	is possessed by one of the PCs former opponents	67
68	Has a melodramatic and affected manner	is psychotic or possessed but desperately tries to seem normal	68
69	Has a nasal voice	is searching for the magic sword their parent was wearing when killed	69
70	Has a nasty rash	is suffering a crisis of faith	70
71	Has a pouch of candied giblets	Is sympathetic to the heroes cause even though they work for the villain	71
72	Has a very hairy neck	Is the eyes for a local dragon	72

73	Has a visible birthmark	73	is the local homeless drunkard, but the ever present bottle in the brown paper bag actually holds water	73
74	Has a whiny voice	74	is the one who unleashed the problem that he is now sending the PCs to fix	74
75	Has an allergy to a particular type of metal (gold, silver, copper, brass, etc...)	75	is the spouse, sibling, or offspring of one of PCs victims	75
76	Has an invisible friend	76	is the world authority on an obscure piece of knowledge	76
77	Has bad skin	77	is very young but pretends to be much older	77
78	Has bits of food in his beard	78	Keeps coins in their shoes in case they ever have to run away	78
79	Has facial tics as if winking	79	Knows how to cook gourmet meals but is too lazy to bother	79

80	Has fleas	80	Knows the best fishing hole in the area	80
81	Has fresh stains on their clothing	81	Likes staring fires	81
82	Has mood swings	82	Likes to torture small animals	82
83	Has no teeth and constantly licks gums while talking	83	Moonlights as a tavern singer but is ashamed to admit it	83
84	Has pierced nipples and dresses to show them	84	Once peed in the Kings soup	84
85	Has strong body odor	85	Reads trashy romance novels	85
86	Has to have last word in conversation.. .Always	86	Recently lost their job but is pretending to go to work to maintain appearances	86
87	Has trouble hearing	87	Recently won the lottery and hasn't told anyone	87
88	Has uncanny luck	88	commit	88

89	Hates going to new restaurants	89	Survived an execution and escaped to live a normal life	89
90	Hiccups when nervous or stressed	90	Suspects a PC of being attracted to their spouse	90
91	Hirsute	91	Their parents were brother and sister	91
92	impresses all with the ability to play music through their nose	92	Two NPC5 are secretly one	92
93	in a hurry, always rushing about	93	Uses their middle name because they hate their given name	93
94	injures themselves constantly	94	Wakes up each morning with blood under their naus but no wounds	94
95	interrupts people	95	Wants to be a musician	95

	Was a member of an adventuring band and treacherously left their companions to die while making off with all the loot	96
96 interrupts themselves		
	Was friend of the PCs parents, and is now keeping a protective eye on the PC from a distance	97
97 is a know it all		
	Was once the Kings loyal advisor or guard and is holding secret state documents	98
98 is a picky eater		
	Wears a sword and talks tough, but has no idea how to fight	99
99 is a serious flirt		
	Writes trashy romance novels	100
100 is a weather vane (has bone joints that ache shortly before it rains or gets foggy)		
100 is addicted to gambling		101
101 is always chilly		102
	is always guilty about something	103
102 is always in a hurry		104
103 is an albino		105
104 is an alcoholic		106
	is exceptional	
105 is rumped and untucked		107

108	is extremely clumsy	108
109	is extroverted to the point of embarrassing their companions	109
110	is never without their pet mouse (or rodent of choice)	110
111	is noticeably fastidious	111
112	is really awkward around the opposite gender	112
113	is rude to waiters and waitresses	113
114	is stooped and moves slowly due to a bad back	114
115	is very curious about everybody	115
116	is very sleepy	116
117	Keeps a plushy toy or a doll (for personal reasons)	117
118	Keeps looking over their shoulder	118
119	Keeps shifting their weapon from hand to hand	119
120	Likes a particular currency better than others and insists that people change their money first	120
121	Likes to play games	121
122	Logistical thinker (cannot grasp abstract thought)	122

	Looks bodily at people, with tight lips and	
123	narrowed eyes	123
	Loses things all	
124	the time	124
125	Loves to dance	125
	Loves to sprinkle quotes throughout their	
126	conversation	126
	Makes frequent, bizarre prophecies and	
127	predictions	127
	Makes nonsensical jokes with very obscure punch	
128	lines	128
	Makes puns all	
129	the time	129
130	Many tattoos	130
131	Missing finger(s)	131
132	Mumbles	132
133	Narcoleptic	133
	Near-sighted--squints at who ever is talking to	
134	them	134
	Never combs or	
135	trims hair	135
	Nods frequently	
136	but isn't listening	136
	Obsessed with a specific weapon, item, person, place or monster, often telling	
137	long, boring stories about it	137
	Obsesses over a	
138	particular color	138
	Obsessive about being perfectly	
139	clean and neat	139
	On the seafood diet: if they see	
140	food, they eat it	140

141	Paces back and forth	141
142	Packrat	142
143	Paranoid with extremely wide eyes	143
144	Pulls strands of hair from their mouth	144
145	Remembers everyone as an old	145
146	Roils their eyes when talking about other people	146
147	Says "excuse me" a lot	147
148	Says a blessing after stepping over every crack in stone or wooden walkway	148
149	Scratches a lot	149
150	Seems very greasy	150
151	Seems very nervous	151
152	Sentences slowly trail Off into some unknown train of thought	152
153	Shakes fist in the air often	153
154	Sleepwalker	154
155	Smells really good	155
156	Smokes a foul smelling herb	156
157	Smooths out wrinkles in their clothing during conversations	157
158	Sneezes when in sunlight	158
159	Sniffs incessantly as if having a running nose	159

160	Snores loudly	160
	Snorts while	
161	laughing	161
	Speaks in a low,	
	deep voice,	
	pausing after	
	every sentence	
	to carefully	
	choose their	
162	words	162
	Speaks slow and	
163	deliberately	163
	Speaks very	
164	quickly	164
	Speaks very	
165	slowly	165
	Speaks very	
	slowly as if they	
	are translating	
	things in their	
166	head	166
	Spits huge wads	
167	with gusto	167
	Spits	
168	indiscriminately	168
	Stares and	
169	seldom blinks	169
170	Stinks of garlic	170
171	Strict carnivore	171
	Suggests fashion	
172	improvements	172
173	Sweats profusely	173
	Takes notes	
174	obsessively	174
	Talks over others	
	and finishes their	
	sentences for	
175	them	175
176	Talks rapidly	176
177	Talks slowly	177
178	Talks too loudly	178
179	Talks too quietly	179
	Talks with their	
	nose up and	
	looks down on	
180	people	180

	Tells people private things as if they were dose	
181	friends	181
	Tends to spray spittle while	
182	speaking	182
	Thin blooded and complains of	
183	being cold	183
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HAIR	EYES	SKIN TONE	CLOTHES	APPEARANCE
Ash Blonde	Aquamarine	0 Beige	0 Athletic	0
Ash Brown	1 Black	1 Black	1 Business	1
Black Brown	2 Blue	Café au Lait	Fashionable	2
Cinnamon	3 Cocoa	3 e Chocolat	3 Formal	3
Copper	4 Copper	4 Brown	4 Clean Labor,	4
Dark Ash Brown	5 Dark Brown	5 Light Brown	5 Dirty Leather, Fashionable	5
Dark Golden Blonde	6 Emerald	6 Clive	6 ble	
Deep Warm Brown	7 Forest Green	7 Pale Ivory	7 Leather, Tough	
Orange	8 Golden Brown	8 Peach	8 Loose, Casual	
Platinum Plum Brown	9 Gray 10 Green	9 Pink	9 Dressy Nightclub	
Raven Black Pepper	11 Gray 12 Green 12 Hazel		10 Over- Accessories 11 zed 12 Party	
Smoke Strawberry Blonde	13 Jade 14 Clive Green		13 Plain 14 Rags	
Taupe	15 Sapphire Blue		15 Tight, Casual	
Tawny Blonde	16 Sky Blue		16 Tight, Dressy	
Warm Auburn	17 Violet		17 Too Big	
Warm Golden Blonde	18 Warm Brown		18 Too Small	
White Blonde	19 Yellow Green		19 Unfashionable	

ITS	EVENTS	AGE
Absorbed	A feud (family or otherwise) began	0 Oldest
Accepting	A feud (family or otherwise) ended	1 Youngest
Affectionate	Acquaintance died	2 Middle
Aggressive	<u>Acquaintance had a Life-threatening illness</u>	3 Only Child
Agitator	Acquaintance had a major accident	4 Mature
Alarmed	Acquaintance had a minor accident	5 Mature
Aloof	Acquaintance had a minor illness	6 Mature

Altruist Acquaint
 ance was
 kidnappe
7 d 7 Mature

Amiable Acquired
 a new
8 class 8 Middle

Amoral Acquired
 a new
9 enemy

Anarchist Acquired
 a new
10 level

Angry Acquired
 a new
11 skill

Annoyed Acquired
 a sum of
12 money

Antagoni
stic Adopted
13 a child

Antisocial
14 Attended a festival, fair, market, or sporting event

Anxious
15 Best friend died

Apologetic
16 Best friend had a life-threatening illness

Apprehensive
17 Best friend had a major accident
18 accident

Bad-Tempered
19 Best friend had a minor illness

Bashful
20 Best friend was kidnapped

Belligerent
21 Broke off an engagement

Benign 22 Broke up a relationship with a friend

Blissful 23 Changed alignment

Blunt 24 Changed their job

Blustering 25 Close family member had a life-threatening illness

Bold 26 Close family member had a major accident

Bookish 27 Close family member had a minor accident

Bored 28 Close family member had a minor illness

Brave 29 Close relative died

Calculating 30 Close relative was kidnapped

Claim 31 Discover
ed they
owned
something
valuable

Carefree 32 Distant
family
member
had a
life-
threateni
ng
illness

Careless 33 Distant
family
member
had a
major
accident

Cautious 34 Distant
family
member
had a
minor
accident

Chaste 35 Distant
family
member
had a
minor
illness

Chatty 36 Distant
relative
died

Cheap 37 Distant
relative
was
kidnappe
d

Cheat 38 Ended an intimate relations hip

Cheerful 39 Enemy died

Childlike 40 Evicted Experienced a haunting or supernatural

Chummy 41 event Failed to get a raise or promotion

Clever 42 n party,

Close 43 press

Coldhearted 44 gang)

Comfortable 45 Friend died

Comforting 46 Friend had a life-threatening illness

Compassionate 47 Friend had a major accident

Complacent 48 Friend had a minor accident

Concerned 49 Friend had a minor illness

Confident 50 Friend was kidnapped

Confused 51 Got a divorce

Contented 52 Got engaged

Contrary 53 Got married

Courageous 54 Got revenge

Courteous 55 Great performance done or great masterpiece created

Cowardly 56 Had a birthday
Cranky 57 Had a child
Craven 58 Had a miscarriage
Cross 59 their deity

Cruel 60 Had an anniversary
Crushed 61 Had to appear in court as a defendant, plaintiff, or witness

Cunning 62 Had trouble with their boss or coworker

Curious 63 Home burned down
Dastardly 64 Homeless for a period

Deceitful 65 inherited something trivial
Defeated 66 inherited something valuable

Dependable 67 Is expecting a baby

Dependent 68 Lived through a change in government, union, guild policy, or law

Depraved 69 Lived through a crime wave, uprising, revolt, rebellion, or Coup

Depressed 70 Lived through riots, political unrest, or demonstrations

Despairing 71 Loaned out money and was never repaid

Diplomatic 72 Lost money gambling

Disappointed 73 Lost their job

Dismal 74 Made a major enemy

Disoriented 75 Made a new acquaintance, friend, or best friend

Disregarded 76 Met a famous person, noble, or ambassador

Disrespectful 77 Moved to a better home

Distant 78 Nearly killed in a street fight

Distrustful 79 NPC died and was brought back from the dead

		NPC died and was not brought back from the dead
Dreamer	80	Pet became lost as was
Dreary	81	found became lost as was not
Driven	82	found
Drunkard	83	Pet died Put on (academic, job, criminal) probation
Dubious	84	n
		Received a message from a distant acquaintance, friend, best friend, or
Dullard	85	relative
		Small tire at home, no major
Dutiful	86	damage
		Spent time as a
Eager	87	convict
Earnest	88	hobby

Easy-
Going 89 Stopped
a crime
(rape,
extortion
,
blackmai
l,
bribery,
robbery,
etc.)

Ecstatic 90 Stopped
speaking
to a dose
relative,
distant
relative,
or act
intance

Egoist 91 Vegetabl
e garden
had an
unusual
yield

Egotistic 92 Was
attacked
by a
monster
or wild
animal

Elated 93 Was
interroga
ted by
the
inquisitio
n or local
authoriti
es

Embarra
ssed 94 Was
recruited
(military,
political
party,
press
gang)

Empathe
tic 95 Was
robbed
of
somethin
g trivial

Empowered
96 Was robbed of something valuable

Energetic
97 Was robbed of something with sentimental value

Engrossed
98 Witnessed a murder

Enraged
99 Won a prize at the local fair

Enthusiastic
100 Won money gambling

Envious
Evasive

Excited
Fascinated
Fearful
Fearless

Festive

Fidgety

Fiendish

Filthy

Flippant

Flirtatious

Foolhardy

Forgiving

Formal
Fresh

Friendly

Frightened

Frustrated

Fuming

Funny

Furious

Furtive
Generous
Giving

Glad

Gleeful

Gloomy

Grateful
Grouchy
Grumpy
Guarded
Gullible

Hard-
Hearted

Harmless

Hateful

Haughty
Heartbroken

Hedonist

Helpful

Helpless
Hesitant

Honest

Hopeless

Hostile

Humble
Humiliated

Ignoble
Imaginative

immoral
imperialist

impotent
impudent
Impulsive
Indecisive
independent

indignant
Inquisitive

Insecure

Insensiti
ve

inspired

Intellect
ual

Intense

intent
interrupt
s

intrigued

Irate
irreveren
t

irritated
Jealous
Jeering

Joyous

Jubilant

Kindly

Laid
Back
Lawless
Lazy
Lecherou
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Liar

Lighthea
rted

Loner

Loving

Low

Loyal

Lustful

Masochis
tic

Maverick

Mean

Melanch
oly

Messy

Mischiev
ous

Miserabl
e

Miserly

Mocking

Modest

Moody

Mouthy

Naive

Neighbor
ly

Nervous

Neurotic

Nihilist

Nonconf
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Obsessiv
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Obstructi
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Offended

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Organize
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Overbear
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Paranoid

Passiona
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Patient
Peaceful
Peacema
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Peevish
Peppy
Perceptiv
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Pervert
Pessimist
ic
Pious
Plain-
Thinking
Playful
Pleased
Polite
Possessi
ve
Powerles
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Prankste
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Precise
Prejudice
d
Preoccup
ied
Proud
Punctual
Puzzled
Fable-
Rouser
Racist
Rambler
Rash
Rebelliou
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Reclusive

Regretful
Relaxed
Resource
ful
Respecte
d
Respectf
ul

Reverent
Rude
Rueful
Sad

Sadistic

Sarcastic

Sassy

Satisfied

Scared

Scatter-

Brain

Schemer

Secretive

Secure

Self-

Confiden

t

Self-

Doubting

Selfless

Sensitive

Serene

Sexist

Shady

Shamefu

l

Sharing

Sharp-

Tongued

Shifty

Shocked

Shy

Silky

Skeptical

Slothful

Slovenly

Smelly

Sober

Sociable

Soft-

Hearted

Solitary

Somber

Spendthr

ift

Spiritual

Spiteful

Stout

Straightf

orward

Strong

Stubborn

Studious
Stupid
Sulky
Suspicious
Tactless
Tardy
Teetotaler
Tender
Terrified
Threatened
Thrifty
Thrilled
Timid
Tom
Trusting
Truthful
Uncertain
Uncomfortable
Understanding
Unforgiving
Uninformed
Unscrupulous
Unsettled
Unsophisticated
Unthinking
Untidy
Upset
Uptight
Vehement
Vengeful
Vindictive
Violent
Virtuous

Vivacious
Warm
Warmhearted

Wavering

Weak
Weird
Well-
Mannere
d
Well-
Spoken
Whiny
Wise
Worried

AGE	MOOD	AGE	MOOD	AGE	MOOD
Indeterminate	Depressed	0 d	Angry	Adventurous	Animated
Mature Looking	Disgusted	1 d	Annoyed	Carefree	Blissful
Much Older	Fuming	2	Anxious	Casual	Elated
Much Younger	Incensed	3	Belligerent	Cheerful	Euphoric
Somewhat Older	Miserable	4 e	Bitter	Content	Exuberant
Somewhat Younger	Pissed	5	Bored	Delighted	(generous)
	Suicidal	6	Downhearted	Devilish	Gleeful!
	Upset	7	Fearful!	Flirtatious	Joyous
	Venomous	8 s	Galled	Grateful!	Merry
	Wrathful!	9	Indignant	Happy	Mirthful!
	Stinging	10	Irritable	Jubilant	Ecstatic
	Spiteful!	11	Peeved	Lucky	Rapturous
	Malicious	12	ic	ous	Exultant
	Sadistic	13	Remote	Optimistic	Exhilarated
	Hostile	14	Sad	Playfull	Triumphant
	Vicious	15	Touchy	Rascally	Blithe
	Resentful	16 !	Uncaring	Romantic	Effervescent
	Hateful!	17	Unlucky	Sincere	Whimsical
	Mean	18	Vexed	Surprised	Thrilled
	Scornful!	19	Weary	Thankful!	Energized

