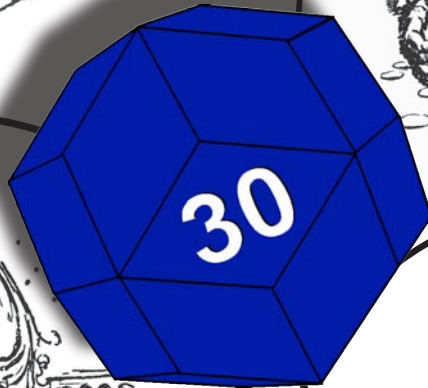
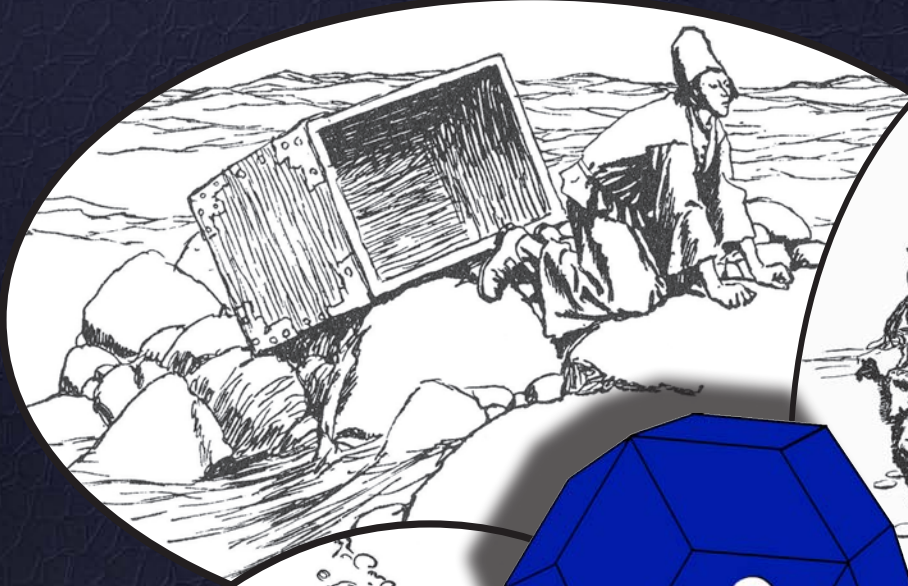


30 Things Can Happen!

A System-Free Sourcebook for Medieval Fantasy RPGs

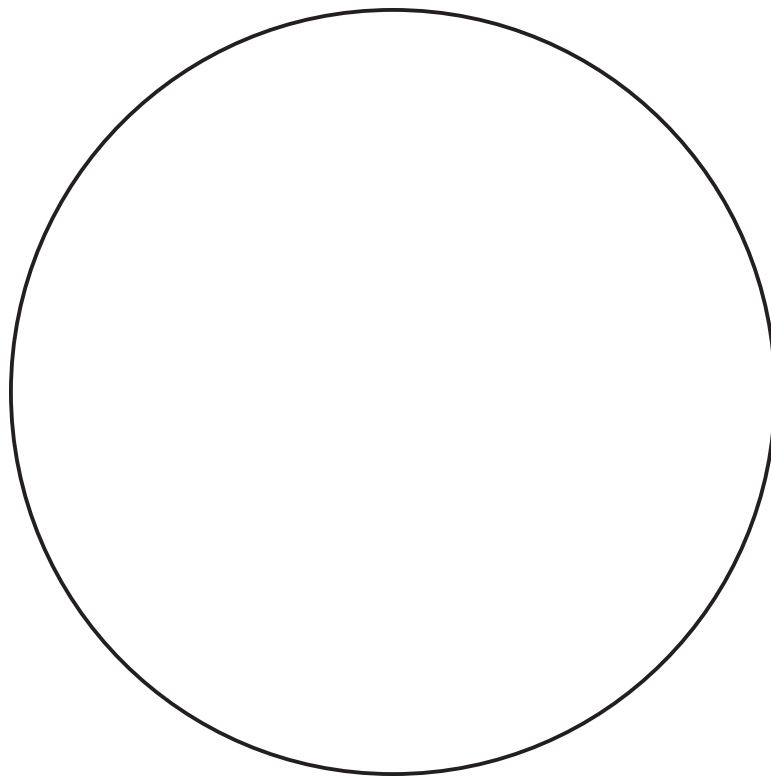


CREATIVEMOUNTAINGAMES.COM



30 Things Can Happen!

A System-Free Sourcebook for Medieval Fantasy RPGs



Designed, written, and produced by Mark Clover of Creative Mountain Games. Special thanks to Mark “Buzz” Delsing, Curt “thalmin” Duval, Jeff Swegler, the staff of Games Plus in Mount Prospect, IL, Russell “Morrus” Morrissey and ENWorld.org, and the many EN World Chicago Gamedayers who have attended over the last decade.

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A brief word before the content, please. With this book, you can use a 30-sided die to generate a random events in many environments. Each table is further divided into three tailored categories, so you can also use a 10-sided die or a 20-sided die to make use of only one or two of the categories. Additionally, you'll want to have a six-sided die on hand as some options even have three sub-options. As with all things random, if a result doesn't fit, roll again or choose from those available. Where an option states man or woman, male or female, it need not be human. GMs are encouraged to be flexible when trying to implement a result. So, grab some dice and let's get rolling!

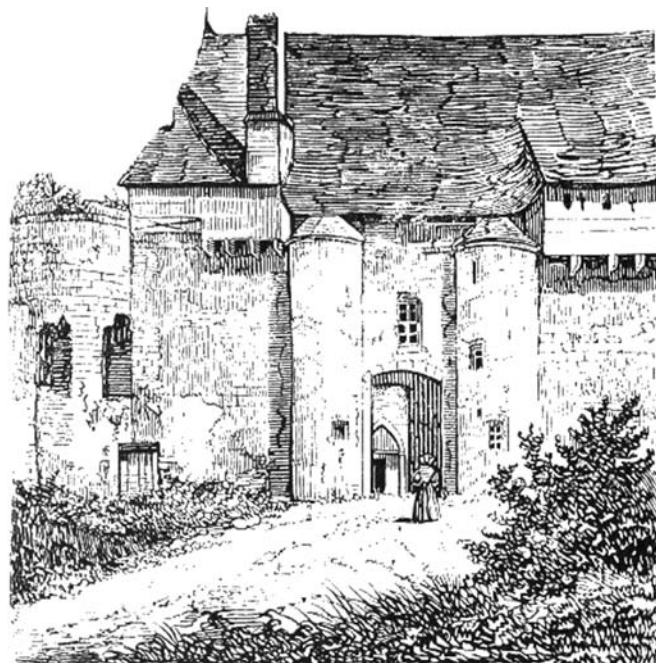
– While in the City . . . at the Gate –

A. Guard Results

- 1) A guard atop the tower or wall is waving as if he knows you but looks unfamiliar.
- 2) Two guards are arguing over [1-2] their pay [3-4] their spouses [5-6] a local tournament.
- 3) A handful of guards are dicing and ignoring the gate and one is obviously losing.
- 4) A guard looks at you suspiciously and jots something on a note pad.
- 5) A guard nods to you but something seems strange about him because [1-2] he isn't nodding to anyone else [3-4] his uniform doesn't fit him [5-6] his sword scabbard is empty.
- 6) Two guards are [1-2] tussling with one another [3-4] doing calisthenics [5-6] kissing.
- 7) Three guards are openly questioning someone who [1-2] has no obvious wealth or means [3-4] is wearing an unusual hat [5-6] is carrying a very heavy load.
- 8) Two guards are questioning someone and [1-2] roughing him up [3-4] joking with him [5-6] mocking him extensively.
- 9) A guard is [1-2] sleeping on the job [3-4] eating on the job [5-6] giving obviously bad directions.
- 10) A handful of guards are running in the opposite direction that you are going.

B. General Results

- 11) A dog is hanging around looking expectant.
- 12) Three young kids are crying and no one nearby seems interested or willing to help them.
- 13) A pilgrimage is passing through and blocking traffic.
- 14) Everyone is being checked vigorously.
- 15) Oddly, there are no guards on duty at the gate.
- 16) A person with a baby is asking for help.
- 17) Two beggars are plying their trade.
- 18) A band of minstrels is performing an overplayed tune and getting some jeers from passers-by.
- 19) There is a huge mud puddle causing problems.
- 20) A tax collector is looking over the crowd.



C. Merchant Results

- 21) A merchant [1-2] is dropping some of his goods [3-4] dropped his coin purse [5-6] is standing in the middle of the gate in people's way.
- 22) Two merchants are arguing over who [1-2] is better [3-4] owns the town [5-6] who is allowed to sell in this location.
- 23) Several merchants are carrying a very large chest with odd writing on it.
- 24) A merchant with a limp and a basket of bread is trying to eat while on the move.
- 25) A merchant is carefully trying to sell goods without being noticed by the guards.
- 26) Two merchants are wearing identical clothes but don't seem to know one another.
- 27) A merchant is hurrying through the gate, seemingly on very important business.
- 28) Two merchants are leaving in disgust over bad sales.
- 29) Three merchants are bragging over excellent sales.
- 30) A merchant with a heavy wagon has a broken wheel and looks sheepish about asking anyone for help.

– While in the City . . . on the Street –

A. Official Results

- 1) A guard stops and asks you for directions.
- 2) Six guards marching in formation are chanting obscenities to keep time.
- 3) Five guards rush by and the last isn't wearing shoes.
- 4) Two guards are standing around whistling two different tunes and it escalates into a competition.
- 5) A guard from across the way is pointing you out to a unfriendly looking individual.
- 6) A nobleman struts past with a bloody handkerchief over his nose and is quietly sobbing.
- 7) A government clerk wearing the insignias of the state is groping around on the ground for his glasses.
- 8) A courier runs by then suddenly turns and runs back whence he came.
- 9) A tax-collector is arguing with the doorman of an estate about how many people live there.
- 10) Two noblemen are making sport of a ditch-digger.



B. Odd Results

- 11) A passer-by is tossing a coin in the air and using the results to [1-2] choose his direction [3-4] decide on a place to eat [5-6] settle a debate for two others.
- 12) A commoner is sitting along the side of the street eating something that smells delicious.
- 13) A small boy is making strange markings in the dirt with a stick and it appears to be a map.
- 14) Two workmen are discussing philosophy and, while they are getting the terminology right, they are twisting the concepts in order to fit their personal agendas.
- 15) A large person is huffing and puffing but not going anywhere. He grabs his chest and falls over.
- 16) A minstrel strolls by with a broken instrument.
- 17) Three very thin priests are aimlessly stumbling around and foaming at the mouth.
- 18) A goat walks up and tries to eat something on your person, followed by a boy with a broken leash.
- 19) Two cats, one chasing the other, have run by and knocked over a frail woman in fine clothing.
- 20) An old man in rags is surprisingly clean and is sporting a fresh shave and a haircut.

C. More Odd Results

- 21) A sudden change in the weather causes a merchant to scramble for cover with his pushcart.
- 22) A banner from an official building or business floats by on the wind.
- 23) A man with a strange gait is “yipping” every three steps and hitting the side of his own head.
- 24) There is a loose cobblestone with a turnip wedged under one corner.
- 25) Two people are talking casually while a man not five feet away is urinating on the side of a building.
- 26) A man with an odd amount of loose parchment crumpled against his chest is chasing one more loose sheet but unable to catch it.
- 27) A procession of bell-ringers parade by but are holding their bells to keep them from making noise.
- 28) A dog with three legs hops along with a beef bone in his mouth.
- 29) A man with a scarf over his face is coughing, clutching his stomach, and in great pain.
- 30) An obvious trollop looks disinterested in anyone and reads a book.

– While in the City . . . in the Alleys and Slums –

A. Just Plain Sad Results

- 1) Some graffiti writer is seeking information on a lost pet rat named Snarl.
- 2) A pair of spectacles is being dragged on a string by someone around the next corner while a man with poor visions tries to retrieve them.
- 3) A beggar sits nearby with a broken flute and an empty alms bowl.
- 4) An expensive woman's dress shoe is stuck in the mud pinning down a gilt-edged invitation to a dance.
- 5) Three children are directing street traffic around a single flower growing from between the cobblestones.
- 6) A frail, elderly man inquires if you have seen his wife who he has lost in the crowd.
- 7) A mule walks by pulling a cart of bloody helmets.
- 8) Two children are arguing over the carcass of a dog.
- 9) A weeping noblewoman is walking from person to person wondering if anyone has seen her son, who she implores is not a degenerate gambler and has no business being in this area.
- 10) Shanty structures are painted with festive colors.

B. Disgusting Results

- 11) A submerged pouch with "who knows what" inside is the only thing keeping a pool of unidentifiable, semi-transparent liquid from draining down a sewer grate along the side of the alley.
- 12) Near a disreputable butcher, a glint from a pile of refuse reveals a cheap pinky ring on a severed finger.
- 13) A public outhouse is boarded up but still gets used from without.
- 14) A sign on an inn suggests the cat meat is fresh.
- 15) Graffiti on a wall over a sewer access point has a makeshift door bell.
- 16) A monkey-like creature is throwing its feces at passing guardsmen who do not note the source and begin to take it out on a nearby beggar.
- 17) A man with hair all over his body is being held down and shaved by a gang of toughs who claim he is a "wolfman," and they urge others to help.
- 18) A woman lying in the dirt has a garrote around her neck and is gurgling blood.
- 19) A guard questions why you are in the neighborhood and is picking his nose the entire time.
- 20) A ragged child with obvious buboes asks if you will take him away from the city.

C. Bizarre Results

- 21) A young woman is swearing at the top of her lungs but at no one and seemingly for no reason.
- 22) Slumped against a wall, a drunk is berating a corpse with a friendly arm around the corpse's shoulders.
- 23) Someone is following you but not with great skill at hiding or sneaking.
- 24) A wagon is backed up to an open sewer and two guys are quickly dumping the dead bodies of what appear to be domesticated animals, probably pets.
- 25) A donkey walks by with a backwards saddle, sans rider, though the rest of its tack seems in good order.
- 26) A rat drags the remains of a small food pouch with monogrammed initials.
- 27) The shutters of a window do not quite conceal a naked man shaving his chest.
- 28) A green scarf floats by trailing a ragged, young girl who cannot catch it.
- 29) Two large men in a doorway are tickling each other.
- 30) A loose cow is chewing on the lone bit of vegetation growing from between two street stones.



– While in the City . . . in a Tavern –

A. Sobering Results

- 1) A knife flies past your head and sticks into a post with a twanging noise.
- 2) The hot soup being carried by a server is spilled into someone's lap.
- 3) A man at the bar is nursing a large drink and eyeing a young waitress suspiciously.
- 4) There is a big toe in your stew.
- 5) There is a message freshly scratched into the table that pleads, "Help me."
- 6) You just noticed there is a crack in your ale mug dripping onto your clothing.
- 7) A stain on the floor nearby is clearly blood from a recent altercation.
- 8) As you finish your drink you see a crumpled note wedged into the bottom of the mug.
- 9) You spot a female patron slipping liquid from a vial into another patron's drink.
- 10) From across the room you see one patron slumped over his food and another sitting with him secretly wiping off a dagger on his cloak under the table.

B. Mixed Results

- 11) The tavern owner is taking two pitchers around, one of wine and one of ale, refilling patrons' drinks and proclaiming it is his wedding anniversary. His much younger barmaid wife looks less than happy.
- 12) The only two waitresses in the tavern are ignoring other patrons and hovering around a good looking local bard.
- 13) A man who has ordered food is having his dog try out each portion before eating any himself.
- 14) A woman is trying to bring her cow into the tavern but the cow is having none of it.
- 15) A child is seated next to her father patiently waiting for them to leave this increasingly loud place.
- 16) A notice posted on the wall shows rough sketch of a wanted burglar that looks like you.
- 17) A man at the bar is counting out copper pieces from a full backpack for his meal.
- 18) A wild darts game has, more than once, caused havoc as the projectiles are thrown carelessly.
- 19) A man is surreptitiously attempting to urinate into an already full spittoon.
- 20) A patron is talking familiarly to everyone though they are acting like they don't know him.



C. Drunken Results

- 21) Three inebriated Dwarves are singing drinking songs about battles fought and won by their ancestors but never agreeing on the names, not that they'd notice.
- 22) A Halfling dancing on a table and singing about his homeland's best tavern is knocking over other patrons' drinks but they don't seem to mind.
- 23) Someone is clandestinely refilling his wine glass from a wineskin he is keeping under his table.
- 24) Two farmers are arguing over last year's bad harvest and blaming "foreigners" at the top of their lungs, though each is blaming different races for the problem.
- 25) A con artist is fleecing three off-duty guardsmen of their coinage with very bad card tricks.
- 26) Two women are making their way from table to table propositioning drunken patrons while the owner is in back dealing with a leaky keg.
- 27) A man at the bar is arguing with his own reflection in the mirror behind the bar over whether the expression "three sheets to the wind" is an accurate description of drunkenness.
- 28) Two over-served Dwarves are wrestling and knocking over tables and chairs, sometimes while people are occupying them,
- 29) A well-built, large woman is looking at you with slouching, languid eyes.
- 30) Revelers have become incensed because they have drunk the tavern dry of their particular, favorite brew and the owner is at a loss on how to calm them down.

– While in the City . . . at the Market –



A. Criminal Results

- 1) Two guards are shaking down a vegetable merchant from the countryside.
- 2) A dog is running through taking items from several carts and kiosks and moving them to its owner's stall, though none of the merchants seems to be noticing the transfers.
- 3) Two kids are distracting a merchant while a third sneaks some food.
- 4) Several pairs of shoes in a cobbler's stall show signs of wear and have small blood splatters on them.
- 5) A guard is chasing off a short, stocky merchant who was trying to sell things from his cart without a permit.
- 6) A man at a kiosk with hot meat on a stick quietly signals that he has jewelry for sale.
- 7) A foreign slave trader is attempting to sell a young man without a merchant's license (possibly not legal at all).
- 8) While a cart driver is being distracted by a young woman, her partner is trying to steal from the cart.
- 9) Several burly men are muscling a merchant to pay protection money.
- 10) A man with a vest is flashing potions to passers-by and is obviously unlicensed to sell them.

B. Dramatic Results

- 11) A woman is calling a child's name at the top of her lungs but no one is paying attention to her.
- 12) Several theatre goers are buying rotten fruit for tonight's local puppetry production of "The King Rules!"
- 13) A man with a donkey cart is whipping his stubborn beast to no effect.
- 14) A fruit vendor is shooing an obviously diseased woman away from his goods.
- 15) A man is complaining that a bearskin he bought the previous week is mangy.
- 16) Two thin men are struggling to move a huge sack of grain.
- 17) A merchant is claiming that the lanterns on his table have magical properties.
- 18) A foreign merchant is being chided by other local merchants to leave town.
- 19) A woman is having a barber shave her son's head because of a lice problem.
- 20) A soup vendor is being berated by a crowd because the last ladle-full of product had a finger in it.

C. Kind Results

- 21) One bread merchant is giving away two day-old loaves with each purchase of a fresh loaf.
- 22) A guardsman is helping several merchants right a toppled cart.
- 23) A woman is trying to talk an animal trainer into releasing an abused dog for free.
- 24) A young man is purchasing some jewelry for his fiancé.
- 25) An off-duty prison guard explains to a meat seller that he'd like a discount to help supply underfed prisoners.
- 26) Two kids are buying some milk for a stray cat that they have named "Purrfect" despite it having only three legs.
- 27) A fur dealer is giving an impoverished woman an excellent price on a decent wolf pelt.
- 28) A merchant has employed two young boys to clean up around his kiosk to earn a meal.
- 29) A man has sat down because his mule will not pull his wagon and he refuses to beat the beast.
- 30) A wealthy man is buying out a vegetable merchant and giving the food to a crowd of poor folk.

– While in the City . . . at the Arena or Lists –

A. Ready or Not Results

- 1) A competing knight on the playing field spots you in the crowd and beckons you to his aid in donning his armor.
- 2) Two young pages hurry past carrying the pieces of a full set of plate armor.
- 3) Rusty greaves and stained leggings are crumpled outside a tent that has “LOSER!” written in graffiti across the flap.
- 4) An elderly knight is wandering around asking folks if anyone has seen his sword.
- 5) Several knights are flipping coins to determine who gets the first chance to joust on a shared horse.
- 6) A six foot tall, obviously capable knight is getting stares and jeers primarily because she is a woman.
- 7) A stable hand who seems to be drunk is trying to unsuccessfully saddle a horse.
- 8) While examining the lances of his knight, a squire is pointing out the cracks and flaws in them.
- 9) A young knight is struggling to don armor but, when passing close, you can see it is a girl dressed as a boy.
- 10) A horse master is having difficulty explaining to a knight that he is far too heavy for his horse to carry him.

B. Fans Results

- 11) A nobleman is confiding to a friend that his fortune is riding on one of the knights.
- 12) The contestants’ board with their crests has drawn the ire of several peasants spitting on one of the shields.
- 13) A handful of young noblewomen are particularly loud over the entrance of a handsome bachelor knight.
- 14) A banner is being held up by two men but the noble house they like has been misspelled.
- 15) Three children are marching around behind a knight, blowing on horns and scaring his steed.
- 16) Several attendants are climbing poles to unfurl banners that the wind is bunching up so they cannot be read.
- 17) A woman selling some sort of meat on a stick is questioned by a patron who appears dissatisfied.
- 18) A young boy is getting his dog to howl each time a particular knight appears on the field.
- 19) A heavysset merchant is selling hand banners of the various contestants.
- 20) The crowd is cheering very loudly for a knight until they suddenly realize it isn’t who they thought it was.

C. Animalistic Results

- 21) A rider-less horse wanders near and begins to nibble on some grass but blood is apparent on the saddle.
- 22) A goat, used to keep skittish horses calm, is eating through a rope that holds up a pavilion.
- 23) A foul-tempered goose is near the horse corral nipping at the forelocks of any steeds that come too close.
- 24) A very loud cat has climbed up on a high post that bears the standard of a tournament favorite.
- 25) Three ducklings have wandered on the field, disrupting the tournament, and their mother is nowhere in sight.
- 26) Two huge hounds set to guard the entrance to a contestant’s tent will not allow a page to enter.
- 27) A small flock of chickens have managed to get up on the edge of a pavilion and are making a racket disturbing some noble women who were apparently trying to converse with one another.
- 28) A mangy mutt is nearby nibbling on some food dropped by a patron of the tourney.
- 29) A bull, either used for some event or possibly the mascot of a contestant, is breaking loose from its pen.
- 30) A raven sits atop a high pole cawing loudly and disturbing the festivities while several archers make ready to shoot the intruder.



– While in the City . . . in the Castle or Keep –

A. The Hapless Help Results

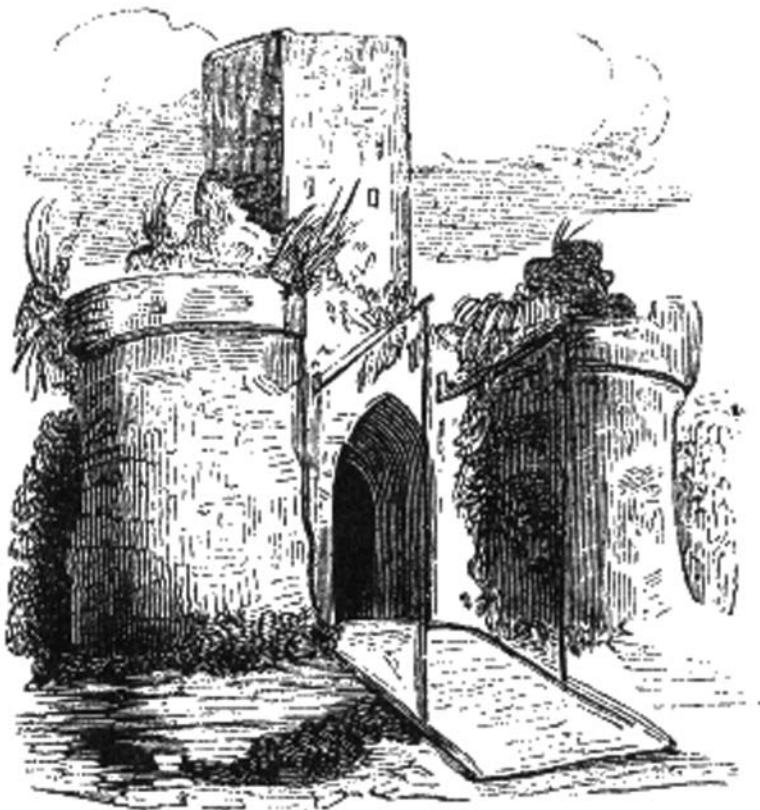
- 1) In the courtyard, a one-armed laundress is struggling to fold large bed sheets without assistance.
- 2) A servant is attempting to roll a barrel of ale up a steep incline and doesn't realize a stone is in the way.
- 3) A horse has been frightened and an undersized stable boy is trying to bring it under control.
- 4) An acolyte is carrying candles to the castle chapel but running late.
- 5) The castle cook is inspecting some foodstuffs brought to the castle from the town.
- 6) A local potter is pulling a small cart with a number of his wares that he hopes to sell at the castle.
- 7) The steward of the castle is discussing an impending event with several guild masters from the town.
- 8) Two retainers are arguing over who will be the one to serve at tonight's banquet.
- 9) A servant beating a rug on a high window sill has lost his grip on the rug-beater and it is falling toward the courtyard below, potentially striking someone below.
- 10) A domestic has spilled a basket of vegetables in the path of some men-at-arms performing a close order drill.

B. Noble Results

- 11) Three ladies-in -waiting are crossing the courtyard and giggling about the exploits of a recent, knightly arrival.
- 12) An architect-builder is consulting with the lord about a new addition to the property while showing him a map.
- 13) The castellan is talking to some knights describing several past attempts to take the castle.
- 14) The Lord of the castle has just returned from abroad and his horse seems to be lame.
- 15) A nobleman is walking about with a merchant clothier close behind carrying several bolts of cloth.
- 16) The lord of the castle is looking out over his lands and deep in thought on some matter.
- 17) Three knights are discussing tactics for their next raid on a neighboring enemy.
- 18) The widow of a nobleman is asking a tax collector for more time to come up with what is owed.
- 19) The lord's hounds are being introduced to his young son and seem less than attentive.
- 20) A visiting knight stands vigil in the courtyard shrine, perhaps before an upcoming duel, challenge, or tournament.

C. Ignoble Results

- 21) The lord is flogging a servant who is pleading for his life while others watch in horror.
- 22) A knight of the castle is berating the armorer for what he claims to be shoddy work.
- 23) A corpse in the courtyard is more suspicious due to the late arrival the previous night of a party of nobles from a rival kingdom.
- 24) A hunting party has come back from an unsuccessful foray and they are surly.
- 25) Several children of the nobles are throwing vegetables at a peasant woman who doesn't know where the missiles are originating.
- 26) You would swear you just saw a serving girl hock a big spit wad into tonight's meal.
- 27) The local sheriff is dragging off a peasant but the accused is protesting his innocence.
- 28) An elderly knight is beating his dead horse.
- 29) Two moneylenders are being driven from the castle by several of the lord's knights.
- 30) A loose pig is running through the courtyard and has knocked down the lady of the castle.



– While in the City . . . among the Shops –



A. Odd and Disgusting Results

- 1) A bean merchant is holding a flatulence contest for anyone who buys in for a low fee to pay for their own stew.
- 2) A shop is selling meat that has long since gone foul but the prices are so good many people are buying it anyway.
- 3) The metalworker has very odd ideas of what constitutes a candleholder, many of the items having strange twists and dangerously pointy handles.
- 4) A wine merchant seems very poor at his job and is warning people that his nectar, while exceptionally strong, might kill them.
- 5) Two of the slaves on the block are well dressed and chatting with one another, seemingly without a care.
- 6) A silk merchant claims that the tears of a princess make his silk the finest and softest.
- 7) A sign on the weapon smith shop says, "Gone Adventuring!"
- 8) A grain merchant seems in a hurry to sell some seeds in a burlap sack that are visibly sprouting.
- 9) A tent with a fortune teller is emptying out as folks run screaming into the street.
- 10) A fruit stand includes very strange, glowing pods that the merchant wishes to sell but seems unwilling to touch.

B. Sweet Deals Results

- 11) The general store is running a sale on all items of a mundane nature that can be found in this region.
- 12) Some rusty weapons with traces of blood are being sold half-off.
- 13) Chipped pottery that is still perfectly useful can be had for a good price.
- 14) Day old baked goods are being given away to anyone who purchases some of the fresher breads.
- 15) A cart with bodies of warriors is in front of an armorer and the proprietor is haggling over the plate and chainmail.
- 16) There's been a fire at the glassblower's and he is trying to unload stock because he's leaving town.
- 17) A spice dealer has barrels and barrels of salt due to a glut from the salt mines and he's selling it for cheap.
- 18) The tobacconist has many new leaf suppliers from foreign lands and is giving out samples.
- 19) Some poorly tanned pelts are being let go for coppers on the gold piece.
- 20) The teamsters' stables are hoping to get rid of a old coach now that they have two new carriages.

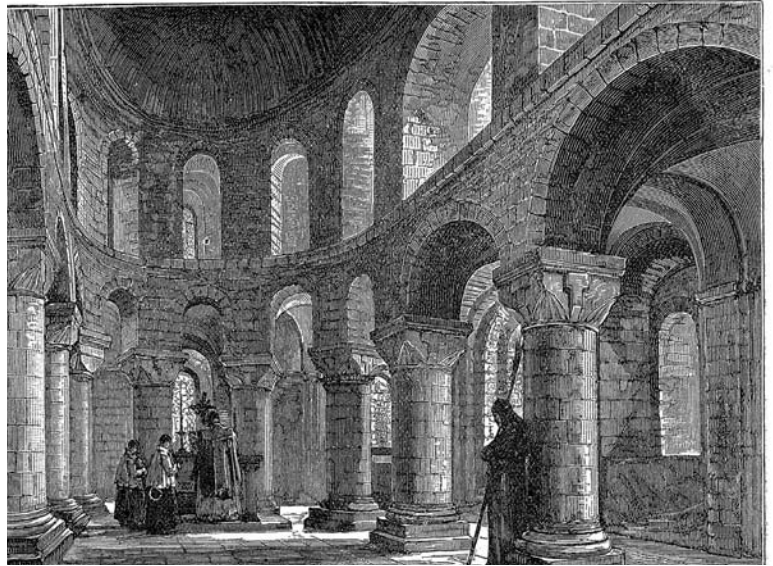
C. Suspicious Results

- 21) An unattended fruit and vegetable shop has tables in front with rotting wares.
- 22) The sign on the door of a scribe says that he's gone fishing but it is misspelled.
- 23) A person going into a shop is wearing unseasonably heavy clothing and looks bulkier than he should.
- 24) An apothecary goes quiet while talking to a swarthy customer when anyone else moves near them.
- 25) An armorer is showing off a new shield design but is perhaps pulling his blows to go easy on the shield.
- 26) Two rug merchants are moving a rolled up carpet out the back of their shop onto a cart with lumps in the shape of a body.
- 27) A new perfumer in town is getting complaints because of the horrible smells from his shop.
- 28) The spices being sold in one store are supposedly from a foreign land where, it is claimed, they cause everyone to love one another.
- 29) Some cattle with oddly shaped brandings are on sale from a fellow who normally only deals in sheep.
- 30) Some of the sacks that are for sale on a table appear to still have some items within them.

– While in the City . . . at a Cathedral or Temple –

A. Great Debate Results

- 1) Two monks are arguing if the sun is more important than the moon.
- 2) Three acolytes are arguing but obviously not listening as they seem to hold the same position.
- 3) An acolyte from a rival temple is writing graffiti on the front on this temple about the shortcomings of their rituals.
- 4) A country cleric is confused by the large vocabulary of a city priest.
- 5) Listening to their priestly teacher, a group of religious students sit upon some steps but one keeps interrupting.
- 6) An elderly priest keeps correcting others claiming traditions are being violated.
- 7) Two priests argue over the implications of the stars on their religious beliefs.
- 8) Several priests are debating the merits and morals of bringing the fallen back from the dead.
- 9) On the steps of the cathedral, a beggar woman is attempting to shame an acolyte into sharing his lunch.
- 10) Parents leave their child, though not an infant still very young, on the steps of a temple telling a priest that the child has a calling, then they walk away.



- 19) A vendor has set up a table near a temple and is trying to sell illness remedies claiming they work better than religion.
- 20) The temple parade is delayed because the high priest's chariot has a broken wheel.

C. Ritualistic Results

- 11) A crumbling section of the building looks very dangerous to be near but some folks are ignorant of the risk.
- 12) A bell ringer has fallen to his death from the high tower and landed in a crowd of pilgrims below.
- 13) The tracer high in the interior has light passing through it that is leaving a shadow on the floor in the shape of a demon.
- 14) A staircase within the temple regularly has a breeze from above that creates a howling sound that echoes through the whole temple.
- 15) Some craftsmen who built this huge structure are complaining that they have never been paid in full.
- 16) A priest is looking over those who have lined up for free soup and telling every third person to go home.
- 17) The statue in front of the temple is drawing a crowd as it weeps blood.
- 18) On one side of the temple, several buttresses have begun to sink into the ground, perhaps because they were not anchored firmly to the bedrock.
- 21) A group of mourners are bearing the litter of a fallen hero toward a funeral pyre but one of the bearers seems to be dancing along the way.
- 22) A circle has been drawn by temple members and an animal is being kept within by a ring of devout worshippers.
- 23) A priest on the temple steps is asking for volunteers to be sacrificed but getting no takers.
- 24) The congregation of the temple is having tattoos of their holy symbol put on their chests by priests.
- 25) An acolyte who is missing a finger is explaining why its removal was a sign of his devotion.
- 26) Parishioners are lining up to have their children drenched in hot lard as part of a rite of passage.
- 27) Apparently, wrestling matches will determine who becomes a member of a local temple.
- 28) Carrying a boiling pot of water is the only way to prove innocence for the accused in a religious court convened by this temple.
- 29) A priest is chanting over a cauldron of melting gold to bless it for the making of a new statue.
- 30) Weapons and armor are being sprinkled with holy water prior to an upcoming battle.

– While in the City . . . during a Chase –

A. Helpful Results

- 1) A streetwalker (heart of gold optional) directs you through a nearby doorway.
- 2) A sly, little man with an unusual mustache is waving you off to one side with a wink.
- 3) A small dog is sniffing around and barking at what could be a nearby hiding place.
- 4) At an intersection, an elderly man is nodding and pointing toward in one direction.
- 5) Swinging enough to draw attention, a rope ladder is hanging off of a building.
- 6) Two children are playing ball and chanting, “We know something you don’t know.”
- 7) There are heavy planks that bridge across a rather inconvenient mud pit.
- 8) Several crates are stacked in a way as to make access to a high window possible.
- 9) A deep sinkhole might be problematic but for a coil of rope near at hand.
- 10) A beggar gives you a smile and cautiously shakes his tin cup expectantly.

B. Obstruction Results

- 11) A cart with a broken axle blocks the way forward and the teamsters in charge have decided to take a break.
- 12) A fully-loaded, laundry clothesline extends across the path.
- 13) A cabal of drunken, off-duty guardsmen is staggering in the way.
- 14) Who erects a tent here? Seriously, who does that?
- 15) A pack of wild dogs has turned their attention your way and do not seem amenable to your passage.
- 16) Someone has spread caltrops all around this area.
- 17) An older couple, arm-in-arm, is slowly negotiating the narrow way ahead.
- 18) The mud is so thick along the path forward that all manner of things appear to be stuck within it.
- 19) A band of soldiers are marching in formation and leaving no side room.
- 20) Someone has spilled a barrel of fish oil across this area making it slick.

C. Confusing Results

- 21) The street or alleyway ahead splits into two potential directions, neither looking more optimal than the other.
- 22) A torn bit of cloth dangles from a sharp stone in one direction but the heel of a shoe lies in another.
- 23) The sound of shattering glass rings out, and the shards rain down from above, but there is no easy way to get up to the window.
- 24) Two crisscrossing blood trails both appear very fresh.
- 25) A group of giggling girls attracts your attention but some point in one direction and some in another.
- 26) The mud on the ground shows footprints that lead to a blank wall.
- 27) Footsteps can be heard echoing but from somewhere unclear.
- 28) A voice from somewhere shouts to look behind you but if you check there is no one there.
- 29) The dust around this area shows footprints leading in all directions.
- 30) The smell of warm baked goods is all around but the source cannot be discerned.



– While in the Country . . . around the Campsite –

A. Gimme Shelter Results

- 1) The outcropping rocks have an overhanging section that would be good protection against the weather.
- 2) An abandoned hunting cabin, stocked with firewood and some provisions, is discovered.
- 3) An enormous tree has a hollow trunk with a wide entrance large enough for an armored man.
- 4) Several empty lean-tos are found that look to have been unoccupied for weeks.
- 5) The bones of a large burrowing mammal block the entrance to its former residence.
- 6) What appears to have once been a small temple has clearly not seen use in decades.
- 7) The remains of a bridge spanning a dried riverbed could easily provide shelter for a dozen people.
- 8) Four fallen trees have tumbled onto a downed log creating a space where several could avoid the rain.
- 9) An old mud hut with room for five has recently been used as a lair though its inhabitant is not to be seen.
- 10) Thickets of thorn bushes surround a clearing where one might set up a campsite.

B. Foraging Results

- 11) There are some berry bushes in the area that, if the season is right, hold plenty enough to augment a few meals.
- 12) Edible tubers abound here and are easily found.
- 13) Some nuts are strewn about the ground but there is no sign whence they might have come.
- 14) Several injured or dead squirrels are staked out in a clearing but no hunter is nearby to claim them.

- 15) Sap flows slowly from the trunk of a nearby tree and might supplement a meal.
- 16) A field is dotted with recently sprouted mushrooms.
- 17) The reeds in a local waterhole are known to be filled with a delicious almost-meaty substance.
- 18) The fruit of this odd tree, born year-round, is very nutritious but odorous when the skin is broken.
- 19) Easily found are some local, tasty herbs that could certainly enliven any standard road rations.
- 20) Nearby is dry kindling and wood, stacked neatly some time ago by someone who must frequent this location, as can be discerned by the well-used fire pit.

C. Hunting Results

- 21) According to the plethora of droppings, there is a warren of rabbits living in the area.
- 22) A deer is spotted fifty yards off from camp.
- 23) Tracks of a large, clawed beast are prolific in this region.
- 24) A fallen tree appears to be the favorite place for local boars to sharpen their tusks.
- 25) Some sort of large cat seems to use this location as a place to store fresh kills.
- 26) A flock of water fowl is flying overhead and a quick bowshot might bring one down.
- 27) The scars on a nearby tree trunk would suggest a bear of great size has passed recently.
- 28) The carcass of some sort of mammal, too ripped apart to easily identify, is draped over the limb of a tree.
- 29) A flock of songbirds sits serenely in a nearby bush seemingly unafraid of your presence.
- 30) The largest goose ever seen charges the group.



– While in the Country . . . before a Shrine –



A. Ancient Results

- 1) A standing stone is carved to appear as a squat bipedal being about five foot high and three foot wide with a demonic head, and it is covered in moss.
- 2) A white obelisk with battle scenes spiraling from bottom to top is broken, its pinnacle lying nearby.
- 3) Two bowls on pedestals flank a path leading to a marker that has long since been weatherworn to illegibility.
- 4) Ancient trees seem to have been planted to form this place of worship, and their branches are interwoven into a roof.
- 5) Five archways surround a ten foot diameter, circular stone engraved with arrows pointing in those five directions.
- 6) The stones blocks that once formed this shrine have tumbled into piles but a central altar remains.
- 7) A thick slab of stone doesn't quite cover an opening to a stairway that leads down to a ten by ten foot tomb.
- 8) A broken archway leads nowhere but investigation will show a foundation outline of a former building.
- 9) Ten stone columns stand in a ring five feet apart from one another but vegetation has taken over the site.
- 10) A single column marks the place of an ancient battle by two peoples long since extinct.

B. Ritual Results

- 11) A goat is tied to a post carved with odd runes.
- 12) Three thinly dressed women dance around a pedestal on which sits a large bowl.
- 13) A robed figure stands upon a nearby hill, his hands upraised, and he steps into a large fire before him.
- 14) A sheep rests dead upon a plain altar of stone and it has been disemboweled, its entrails nowhere in sight.

- 15) A jagged dagger with a broken handle rests on a tree stump seemingly made to be an altar.
- 16) Several children are cursing their errant parents who abandoned them at this roadside shrine.
- 17) A minstrel plays a flute while a woman sings of a lost lover over an open bag of bones.
- 18) A man is tossing handfuls of incense on a fire and keeps getting smoke in his eyes.
- 19) An elderly woman chants hesitantly while two younger girls correct every third or fourth word.
- 20) A knight kneels vigilantly over his armor, shield, and sword praying before a small altar.

C. More "Shriners" Results

- 21) A group of pilgrims, all wearing hats that cover their eyes, stumble toward shrine made of wood.
- 22) Lepers lounge around a small, stone building in which someone is cooking meat over an open fire.
- 23) A dozen robed figures arrive at a roadside shrine dedicated to nature but one of them keeps scratching himself.
- 24) A lone acolyte entreats anyone passing by to join him as he attempts to call upon his deity.
- 25) Wearing nothing but furs, a handful of devotees dance around a shrine with spiral runes.
- 26) A woman sits atop a single pillar claiming she will not descend until the gods return her son.
- 27) A traveler is relieving himself on the side of a small building dedicated, ironically, to travelers.
- 28) Three competing religions claim this small altar and dozens of patrons are arguing over who gets to use it.
- 29) A young warrior has turned the two sacred trees of a shrine into a catapult and is lobbing boulders.
- 30) Three men are pushing over some standing stones despite the pleas of an elderly woman.

– While in the Country . . . at a Crossroads –



A. Travelers Results

- 1) A horseman sits where two roads meet, facing in your direction and heavily armored, lance at the ready.
- 2) A falconer in drab hunting clothes is nearby seeking small game with his bird of prey.
- 3) A small tavern graces this junction and the folks inside are laughing and singing.
- 4) Two women at this crossroads are trying in vain to separate their cats which are fighting one another.
- 5) A small handcart rests at this intersection and a young man in drab, work clothing is looking in each direction and scratching his head.
- 6) A colorfully-outfitted jester is turning cartwheels down the road, arriving at the intersection with a fall then laughing uproariously.
- 7) Children play at the crossroad, and are probably from the farms that can be seen in the distance.
- 8) An inn and stable can be found here but no one is around and the place is boarded up.
- 9) A caravan is passing through this crossroads neither in the direction you are coming nor going.
- 10) Near this intersection is an outcropping of rock, with an obvious cave, in front of which sits a hermit.

B. Marker Results

- 11) A standing stone at this crossroads once denoted the destinations in each direction but is weathered beyond readability.
- 12) Signage here tells of the miles to the next location in each direction but doesn't mention what is there.
- 13) A marker here tells of the death of a great, local patriot who died defending this spot in a skirmish long ago.
- 14) The broken remnants of a siege engine, once a fine catapult, marks this byway along with an etched stone mentioning a great battle once fought here.
- 15) A round, flat marker in the center of the intersection vaguely denotes that danger lies in one direction.
- 16) A pedestal sits in the center of this crossroads but the statue that once graced its top is gone but for the feet.
- 17) A small fountain with a rusty plaque still bubbles with clean water.
- 18) A bonfire to one side of this crossroads still smolders as if it had burned throughout the previous night.
- 19) This intersection is paved, unlike the dirt roads the lead to it, and many of the stones have runic markings.
- 20) A jolly fellow with a sandwich board sign is kindly directing folks down one way toward a festival.

C. Nature and Neglect Results

- 21) One of the directions of travel is blocked by a fallen tree that has lain here for at least a week.
- 22) The path in one direction is overgrown and appears to be rarely if ever used.
- 23) A circle of stones around an indigenous tree marks the center of this intersection.
- 24) The heel of a boot sits several yards down but in the center of one of the options off this crossroads.
- 25) A burned-out inn once catered to travelers here but has long since been reclaimed by the plant life.
- 26) One of the directions away from this intersection is no more than a simple path and rarely trodden.
- 27) A nearby stream has found its true course along one of the two roads that make up this intersection.
- 28) Only one road leading to or from this crossroads seems to have been lined with mileage markers but they have become overgrown with weeds.
- 29) The wagon wheel ruts that pass through this intersection have made cross traffic very difficult.
- 30) The stones of this paved intersection are covered with moss and little disturbed.

– While in the Country . . . in the Forest –

A. Flora and More Results

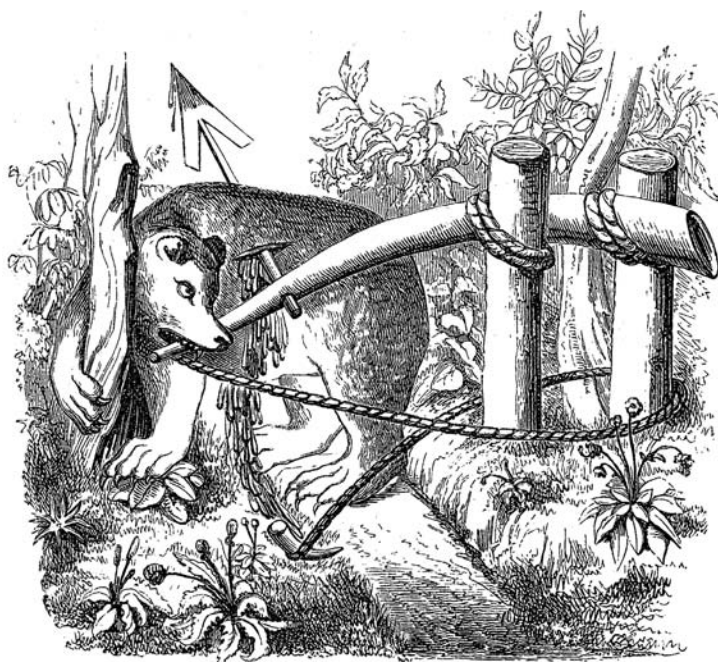
- 1) The bark on a nearby tree is gnarled in the shape of a humanoid face and seems to be moving.
- 2) One of the trees is moving as with the wind but no wind blows and no other trees are moving.
- 3) A stream through this woodland runs orange with some sort of residue that is difficult to identify.
- 4) This section of the forest floor is heavily strewn with nuts from nearby plants.
- 5) The undergrowth here hides very soft ground that could suction a boot right off a foot.
- 6) The moss-covered ground undulates as if some small creatures are moving underneath.
- 7) A layer of twigs is so thick in this location that it is impossible to move without constant crackling.
- 8) The roots of a nearby tree are very prominent and a deer is struggling to remove a hoof lodged in them.
- 9) A bush is shaking as if someone or something is hidden within it.
- 10) The growling of a bear caught in a trap echoes through the woods.

B. Eerie Results

- 11) The sound of the wind through this section of forest is low and mournful but it is just the wind. Honest.
- 12) Several trees within sight have strange markings, like runes, carved into them.
- 13) A dead dog hangs from a branch, its teeth have been sloppily removed and lie scattered about.
- 14) An Elven settlement is here but was abandoned long ago, though many of the structures, built among the trees, could still render shelter.
- 15) Many branches not only appear to be shaped like arms with pointing fingers but it seems they were carved that way.
- 16) What seems to be the same brown mouse keeps appearing in places farther apart than its speed would allow and it's wearing a tiny hat.
- 17) Through the trees in the distance a shimmering, white fawn stays just beyond bow shot.
- 18) Everyone hears a nearby sneeze but no one is sure whence it came.
- 19) It looks as if something has stripped the trees of bark from the ground up to about eight feet high.
- 20) A ball of glowing yellow light follows but remains at a fifty yard distance behind.

C. Forest Folk Results

- 21) A band of Dwarves are stumbling through the woods in ragged clothing with seemingly no supplies but they don't appear aware of anyone else.
- 22) An Elven hunting party with fine bows is noticed crouched in the brush about twenty-five yards off to one side of the path.
- 23) A deer track is clearly visible and up ahead is a man lying on the ground and sniffing the dirt.
- 24) A scantily-clad sylvan female is dancing in a glade up ahead.
- 25) A man with a skunk-skin headdress and a primitive spear is hunkering down behind a fallen tree and watching.
- 26) Dragging a large, heavy sack and piled high with an over-stuffed backpack, a man is trudging through the woods.
- 27) A clearing is host to half a dozen tents and several families in the process of making a meal.
- 28) A surly gnome sits on a large rock trying to unknot the laces of his shoes which are tied together.
- 29) Some guards from a town on the edge of the woods are tracking someone or something with large hounds.
- 30) A monk on a donkey is singing a religious tune and slowing picking his way through these woods but appears to be in no hurry.



– While in the Country . . . in Unusual Terrain –

A. In the Swamp Results

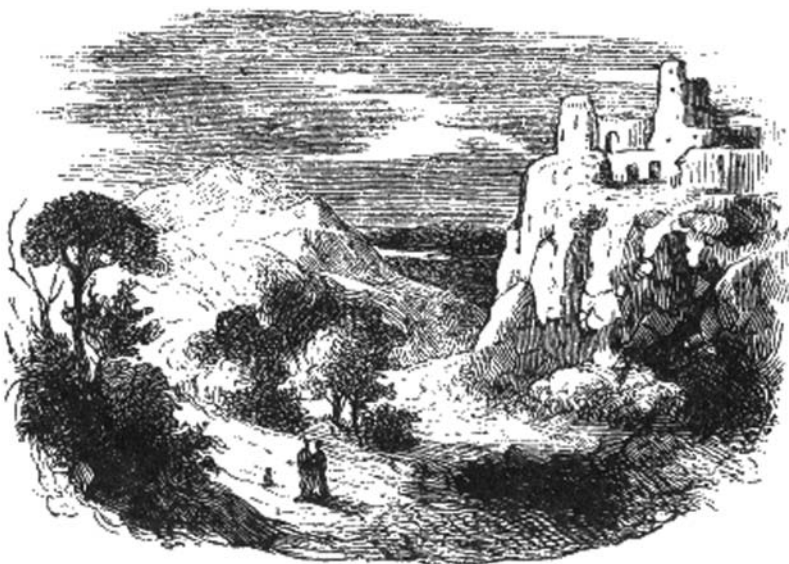
- 1) A recent storm has stirred up a lot of muck and the fetid smell from this marshlands is more assailingly disgusting than normal.
- 2) Flying, biting insects are particularly annoying at this time because of a nearby carcass.
- 3) A sweet odor wafts through the air coming from a small island on which colorful flowers are growing.
- 4) A torrential rain suddenly begins to fall but it is yellow and stings the skin.
- 5) Large bubbles are forming in the nearby mud, each growing larger until they burst with an audible pop and what sounds like a belch.
- 6) An unusual fog is moving across the swamp in a fifty foot cloud, zigzagging through the reeds, and leaving a wake of twisted vegetation.
- 7) A very large alligator carcass is nearby with a huge bite out of its side three times the size of the dead alligator's jaws.
- 8) The wind whistling through the reeds sounds like a young maid singing.
- 9) An old, frayed backpack with two sealed clay jugs sticking out of the top is hanging from a lone gnarled tree limb and swaying in a light breeze causing the jugs to rattle against one another.
- 10) Several dead, twisted rodents with maroon-stained mouths and distended stomachs lie below a small bush with delicious-looking red berries.

B. On the Mountain Results

- 11) Wind is whipping against the mountainside which requires movement to be slowed to remain safe.
- 12) The winding path up the mountain narrows making regular movement impossible. Climbing and ropes are necessary to move further.
- 13) Out of nowhere, a series of hoof prints (hippogriff) leads to a nearby cave mouth.
- 14) Hail stones start pounding down from the sky, in pellets the size of eyeballs.
- 15) From across a gorge, a mountain lion is watching you.
- 16) The remains of a weather-battered tent are found in a cleft along with other camping gear in disrepair.
- 17) Incredibly large feathers are discovered just before a mighty screech can be heard.
- 18) An empty climbing boot with spikes is stuck fast in the side of a stone just up out of reach.
- 19) The mountain path is split by a fast-moving stream.
- 20) A giant, horned ram is jumping about on the cliffs above causing rocks to break loose and fall.

C. Through the Jungle Results

- 21) The vines and roots under this jungle canopy make movement extremely slow.
- 22) Needle-like protrusions extend from the trunks of many trees in this region.
- 23) Poisonous vipers dangle from every branch in sight.
 - 24) The leaves of the undergrowth in this area have razor-sharp edges.
 - 25) A sinkhole opens in front of the path forward and below is what appears to be a ruined temple.
 - 26) Stink plants are only smelly if someone disturbs them, which is hard to avoid here.
 - 27) Creeper vines are moving along the jungle floor and grasping at anything that moves.
 - 28) Coming through the trees, the land drops off into a mudslide.
 - 29) Six-inch long flying insects with pointed proboscises that extend another four inches are buzzing around and looking to feed on the living.
 - 30) The bamboo shoots in this area appear to have been sharpened and are pointed toward the path, funneling movement.



– While in the Country . . . on a Farm –

B. Folksy Results



A. Creature Discomfort Results

- 1) A bull has broken through a fence and is running loose.
 - 2) A pregnant cow is beginning to give birth (possibly prematurely).
 - 3) A nearby cart has dropped a bag of grain, it has split open, and dozens of birds are descending to feast.
 - 4) A wasp nest has jarred loose from the eaves of a building sending out a sizeable swarm.
 - 5) The fields are covered with locusts but once they finish off what is there, they'll come your way.
 - 6) A rabid dog with foaming mouth is running around in circles, chasing its tail then stops and stares your way.
 - 7) An ox lies dead in the harness in the middle of a field and no one seems to be around.
 - 8) A gaggle of geese don't seem threatening until the gander gets a gander of you and charges.
 - 9) A flock of sheep in a nearby pasture are eerily quiet and their eyes are sickly yellow.
 - 10) The largest horse ever seen, 25 hands high (eight feet from hoof to withers), has taken an interest in you.
- 11) On a porch, an old woman sits smoking a long pipe and staring distantly down the road.
 - 12) A small girl, too small for the task, is trying to put shoes on a horse, but not horseshoes, just work boots.
 - 13) A farmer points out his house cat proudly and refers to him as "Mage Killer."
 - 14) This farm utilizes prison or slave labor and the supervisors walk the fields with whips.
 - 15) On the window sill of the main farmhouse sits a small humanoid with lacy, fragile wings.
 - 16) A farmhand near a window of the farmhouse is only pretending to trim a hedge with sheers.
 - 17) Hanging out some laundry, a woman is whistling a tune known to any who frequent a nearby tavern.
 - 18) A young, hero-worshipping farmhand wants to follow you off on adventures.
 - 19) A cattle rancher and a sheep herder are arguing over nearby water rights, both claiming ownership.
 - 20) A young boy who seemed much taller rounds a stone wall on stilts.

C. Repairable Results

- 21) There's a barn raising in the offing and the folks involved could use more help.
- 22) Several workers are collapsing an old outhouse in on itself and filling in the pit below.
- 23) The weather vane atop the main building is twisted almost beyond recognition.
- 24) Some fence post holes are being dug by folks coming in two directions toward one another but there is no way they will meet up straight.
- 25) Workers have formed a bucket line and are bailing out the cellar through a side storm door of the house.
- 26) The broken wooden axle of a cart is being replaced by a thinner, iron axle.
- 27) A young maid carrying two heavy buckets of milk seems unaware that the rope handle of one is about to snap.
- 28) A man is using a rope and pulley to lift bricks up to a roof so he can repair a crumbling chimney.
- 29) A drunken man keeps trying to mortar stones on the top of a wall but they keep falling off the far side.
- 30) Nearing the farm, anyone could see that the place has been neglected since there are broken fences, a gaping hole in the farmhouse roof, and the barn doors have fallen off.

– While in the Country . . . at a Festival –

A. Entertaining Results

- 1) Young girls are dancing while wearing colorful outfits and trailing streamers.
- 2) A skilled juggler with four juggling pins is moving through the crowd seamlessly.
- 3) A man plays a lyre and sings much to the delight of his audience who is clapping along to the beat.
- 4) Four well-dressed dancers, two men and two women, are doing a formal dance as a group gathers around.
- 5) A sword-swallower appears to have bitten off more than he can chew.
- 6) A fire walker is hopping around on hot coals and waving for others to join him.
- 7) A strolling woman has chosen to sing songs of nature, stopping occasionally to hold out her hat for coins.
- 8) Several tumblers are wandering the crowd, tossing one another into the air, and catching each other.
- 9) Someone is setting up a fireworks display but they appear confused about the operation.
- 10) The lights hanging around the perimeter are beginning to flicker and pop with the lute music being played.



C. Food & Drink Results

- 11) A man who seems to be hosting the event is greeting people as they arrive through an outdoor archway.
- 12) A particularly pretty girl is attracting the attention of several young men who seem too afraid to approach this beauty.
- 13) Two bearded ruffians are playing mumblety-peg with a very sharp knife, scarring the table at which they sit.
- 14) Though they try, no one here seems intellectually capable or strong enough to raise the main pavilion.
- 15) A man with odds written on a hand slate in chalk is making book on several matches happening today, and the odds are long for one particular contestant.
- 16) A suspicious-looking woman is trying to carefully get people's attention to sell jewelry.
- 17) A floral arranger is panicking because none of the flowers are where they are supposed to be set up.
- 18) A father is encouraging a young man to dance with his mother but the boy seems reluctant to do so.
- 19) Some attendees have slipped off behind one of the tents to gamble in a dice game.
- 20) A man is recruiting strong people for an impromptu arm-wrestling contest.
- 21) Several stout men are carrying an extremely large platter topped high with cakes and pastries.
- 22) A drunken fellow is unsuccessfully attempting to tap the wrong end of a keg.
- 23) A large woman with a turkey leg is gesturing with it awkwardly as she speaks loudly about it being undercooked.
- 24) Three young folk are raising their tankards and toasting someone who they seem to have lost in the last year.
- 25) An elderly man smoking a pipe and drinking a glass of wine sits alone eyeing the rest of the crowd suspiciously.
- 26) A young woman carrying four heavily-laden plates of food is having trouble moving toward the table she seeks.
- 27) The food at this event is mostly meats: sausages, steaks, etc., but everyone is sticking with the vegetables.
- 28) There's a wine tasting as the central draw to this festival and the crowd is mainly noblepersons and merchants.
- 29) Several children are trying to sneak into a tent where strong drink is being served.
- 30) No one else seems to notice the roast pig is being served not with an apple in its mouth but a small, bloody skull.

– While in the Country . . . by the Sea –

A. On the Beach Results

- 1) A young woman is selling shells she has collected along the beach.
- 2) Sand dunes are shifting and a giant crab claw is slowly emerging from beneath them, snapping vigorously in the salty air.
- 3) The drift wood has been collected and arranged on this shoreline to spell out a word in an ancient dialect of your known language.
- 4) The sand on this beach is pinkish in hue and very fine with sparkling crystals.
- 5) Shells are scattered across the beach and rolling around from place to place though no legs or other form of locomotion can be seen.
- 6) A rider-less horse, complete with saddle and tack, is running through the surf.
- 7) Small piles of fire wood are arranged on this beach though no one is in sight and this has been gathered since the last tide came in.
- 8) Very coarse sand, with grains the size of peas, make up this beach and shows signs of being tread by giant feet.
- 9) Down the beach a body lies, as if thrown up by the sea, but he has two heads.
- 10) Most of the beach is covered in seaweed and it is writhing.

B. Above the Waves Results

- 11) Massive tentacles rise from the depths and flail about in the air.
- 12) Several dorsal fins circle the area, sometimes dipping below, sometimes rising in places unexpected.
- 13) A whiskey barrel bobs up and down upon the waves, whence it came there is little clue.
- 14) A main mast but no other debris floats on the water trailing the tattered remains of bright green sails.
- 15) A patch of floating seaweed is strewn with bones that appear to be reassembling.
- 16) Oil slicks, engulfed in flames, seem to be moving toward you independent of the tides or currents.
- 17) A water serpent snakes its way along the waves.
- 18) Several chests, lashed together with stout rope, act as a raft for several smallish persons who seem unafraid.
- 19) Despite the warmth, chunks of ice bob on the surface.
- 20) Many barrels marked as containing wine from Lake Town float nearby, some containing the bones of Dwarves.

C. Under the Water Results

- 21) A school of jellyfish is gathered in the murky water and will sting the unsuspecting.
- 22) A coral formation lies just below the surface and forms a natural bridge between two sandbars on which small huts are built.
- 23) A heavy chest bound in chains has been submerged several yards down.
- 24) The remnants of a ship lie broken but not yet plundered at the bottom.
- 25) A beautiful sword rests on a stone and appears to have not been tarnished by the salt water.
- 26) Two men, human but with gills, are playing some sort of game that includes spear-throwing.
- 27) A colorful fish swims by wearing tiny spectacles.
- 28) An anchor with a severed chain rests on the bottom, perhaps separated from its ship during a storm.
- 29) Someone has lost their tackle box and it has sunk to this location.
- 30) Dozens of large grain and wine amphora lie perfectly preserved in neat rows nestled in the sand on the sea floor.



– While in the Country . . . on a Boat –

A. Troubled Waters Results

- 1) A leak has sprung and it will be a mad scramble to avoid the vessel becoming full of water and sinking.
- 2) Choppy waves are upsetting the craft and causing supplies to fall overboard.
- 3) A school of vicious fish with gaping maws and razor-sharp teeth are circling.
- 4) Bubbles and blood are rising to the surface from somewhere below.
- 5) An upside down canoe is drifting by and knocking can be heard from underneath it.
- 6) Some form of electrical energy is crackling across the surface of the water.
- 7) A flock of water birds is resting on the surface and one after another is disappearing as if being pulled below.
- 8) A low fog is obscuring the water but only in patches.
- 9) Islands of debris float dangerously nearby and have to be navigated carefully.
- 10) There's a plug in the bottom of the boat with a note attached that says, "Pull Me!"

B. Crafty Results

- 11) A man is doing the backstroke and has a very small person on his chest giving him directions.
- 12) Another small boat floats near with a corpse on board.
- 13) A fishing boat with two men and a young boy are casting a net.
- 14) A man with a dog is in a small craft, the man holding the dog over the stern making him propel the boat by kicking.
- 15) A plank floats by with three kittens sprawled upon it but their eyes glow red.
- 16) A good-sized yacht with a party of aristocrats is out on a pleasure cruise.
- 17) Three humans cling to an overturned rowboat and are loudly arguing over blame for their predicament.
- 18) A pleasure barge floats nearby with a noble contingent while peasants somberly employ the barge poles.
- 19) A lone, robed figure controls a dinghy using magic to propel and steer the craft.
- 20) A line of four rafts strung together with stout rope is being rowed by a dozen men and is heavily laden with goods.

C. Equipment Results

- 21) A rope that was definitely, previously well fastened has somehow come untied.
- 22) Someone has sawn through the oars but just enough so they don't break until put into strenuous use.
- 23) The compass is cracked and water has corroded the mechanism.
- 24) Beneath a tarp an iron strongbox is discovered with miscellaneous supplies.
- 25) The mainsail has been slit in several places by a blade as if sabotaged.
- 26) Several coils of old rope in the bottom of the boat conceal a banded, water viper.
- 27) The rope attached to the anchor is severely frayed.
- 28) A couple of oars float in the water nearby though no boat is around.
- 29) The map case has been compromised and the maps inside are mostly ruined.
- 30) A colorful buoy is floating freely and whence it came is not clear.



– While in the Country . . . near a Waterfall –

A. Behind the Falls Results

- 1) A slippery wooden bridge that extends across and behind these falls can be treacherous to cross.
- 2) A cave behind the falls is the home of a hermit who is making a stew, the smell detectable in the area.
- 3) A vertical sheet of glass as high as the cliff acts as a coffin lid for a dead giant.
- 4) Someone keeps poking his head out from the falls and then ducking back in.
- 5) A vast cavern filled with bats lives behind the falls and come out each night, returning at dawn.
- 6) Though it cannot be seen from in front of the water, there is a spiral, metal stairway behind the falls that gives easy access to above or below.
- 7) A colony of water beetles lives behind this falls in a series of small holes with a complex that spans the height of the falls.
- 8) A clutch of dragon eggs are hidden behind the mists of the falls.
- 9) Every few dozen feet, the water of these falls hit a ledge and splash producing a lot of mist and noise.
- 10) Giant otters make their home here.

B. Above the Falls Results

- 11) At the top of the falls are loose boulders that could collapse at any time.
- 12) A lookout platform stretches out for visitors to take in the wonders of this falls and the lands that surrounding them.
- 13) An eagle's eyrie is located near the top of the falls, not hidden but hard to reach.
- 14) A band of water sprites spend most of their time dancing around in the water above the falls.
- 15) A dinghy dangles from a stout rope, battered and tossed about near the top of the falls.
- 16) The top of the falls is split by a well-worn, carved rock in the shape of a fish and water squirts from its mouth.
- 17) A functioning waterwheel and mill sits at the top of the falls though it has been unattended for years.
- 18) A persistent fog obscures the top of the falls but the winds would suggest it is not natural.
- 19) There are slick, mossy stones in the water that would allow crossing the river above the falls.
- 20) A temple straddles the river above the falls and from below one could see the sacrificial hole in its main floor.



C. Cascading and Strange Results

- 21) The water rushing over these falls appears reddish in color, resembling blood, but is only tainted by rich, dark clay.
- 22) This waterfall, known locally as The Silent Falls, makes no sound though no one knows why or when it got that name.
- 23) The river was diverted to this place and the falls come down through a series of well-worked channels to produce a beautiful effect.
- 24) The falls are dry, though there is a river above and a pool beneath, but the water has been diverted down a sinkhole a few yards prior to the former falls.
- 25) As the water strikes the pool below, fire erupts from the water as if it were blazing oil.
- 26) The noise of the water crashing is not quite drowning out the cries for help from a high-pitched voice somewhere nearby.
- 27) A man with a staff is wading around in the shallow pool and poking under the water.
- 28) Local bandits use this pool beneath the falls as a place to hide chests of their treasure.
- 29) Three white marble obelisks extend upward from the pool below this waterfall.
- 30) A little island, with a tavern and docks with small boats, is located in the water beneath the falls.

– While Underground . . . at an Entrance –



A. Doorway Results

- 1) The bas relief on a large stone door is of a bull's head and its nose ring seems to be a knocker.
- 2) The archway around the door is ornamented with hideous faces.
- 3) This heavy wooden door is banded with iron and seems to have been previously set on fire though little damage was done.
- 4) This door seems weak but is bolstered by the presence of a metal portcullis in front of it.
- 5) A wooden door is hinged on the top and two chains drape down to either side, connected at the bottom with iron rings.
- 6) A coat of arms graces this doorway with a griffin clutching a cluster of small spears in one talon.
- 7) A finely carved stone door depicts scenes of battle between humans and demonic beings.
- 8) A six inch square, steel-grated window is located three feet above the ground on this door.
- 9) This door is made of bones, pieced together with wire and in enough layers that one cannot see through it.
- 10) An iron door fits snugly within this door jamb with seemingly no gaps for even air to penetrate.

B. Tricky Trap Results

- 11) When touched, the handle of the door becomes a very powerful magnet.
- 12) Heat is emanating from this door as if the room beyond is engulfed in flames.
- 13) The door is set into an archway and obvious one inch holes spaced about six inches apart line the door jamb.
- 14) What is left of a blade trap dangles from a slot above the door, but there is a second still functioning.
- 15) The bottom of the door contains a box that, when the door is slammed, will release one hundred marbles.
- 16) The door has a false handle but also has a hidden handle to operate it properly.
- 17) The door opens onto an interdimensional space that is a tunnel leading to some distant place unless the word "door" is spoken aloud.
- 18) An ornamental suit of armor with halberd to either side of this portal will animate and attack if anyone crosses the threshold.
- 19) A flagstone in front of the door is loose, a glass vial beneath it containing a rapidly expanding poison gas.
- 20) On a dark ledge above the door is a precariously placed box of pots and pans.

C. Tricky Trick Results

- 21) Someone has scrawled, "Speak Friend and Enter" above the entrance but someone else has scratched out the "r" in "Friend" and added a horned drawing.
- 22) An hourglass set in the door is tilted horizontally, and will time the one hour a day the door can be open.
- 23) A bas relief face comes to life when someone touches this door but only makes small talk.
- 24) The archway around this portal glows until the door is touched then that light wanes.
- 25) This door was recently painted though it appears dry.
- 26) A message is scratched into this stone door that reads, "Knock twice," though no one will answer.
- 27) There is an area that extends five feet in front of this portal where no sound can exist.
- 28) A mild, non-damaging electrical current runs through this metal door and may be surprising but is not harmful.
- 29) There is a mouse hiding in the handle of this door that will escape notice unless the handle is touched.
- 30) This door handle is loose and will detach from the doorway.

– While Underground . . . at an Intersection –

A. Sounds & Smells Results

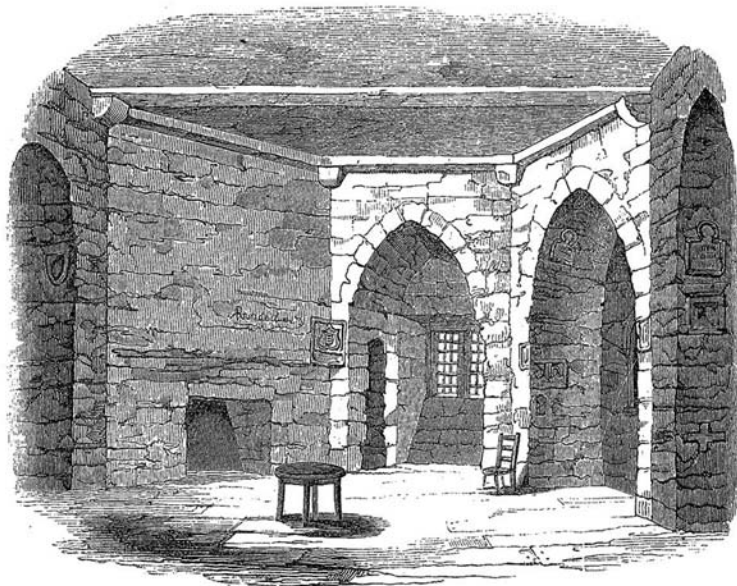
- 1) A sickly-sweet smell carries from one direction of this intersection.
- 2) The sound of dripping water might convince one that a particular direction leads to a large pool.
- 3) The smell of flowers pervasively hangs in the air.
- 4) Prolonged scratching sounds can be heard in one direction.
- 5) Unnoticed prior to this intersection, raw sewage can be smelled though the source is unclear.
- 6) A low, dull moaning can be heard from far off in one direction punctuated by sinister giggles.
- 7) All around is the smell of damp fur and rotting flesh.
- 8) The tinkling of a small bell draws attention toward one passage but after a few moments it stops.
- 9) Though no smoke can be seen, the smell of burning wood pervades the air.
- 10) The chanting of some ritual being performed can be heard clearly from some distant chamber.

B. Directional Results

- 11) A trickle of water from the center of the ceiling in the intersection drips down to a small puddle and trails off in one direction which indicates a slope.
- 12) Three broken spears in the center of this intersection form an arrow pointing north.
- 13) Down one hallway lies a small chest with the lid slightly open and something glowing within.
- 14) Scratched into the stone along one passage is a hopscotch court with odd runes in the boxes.
- 15) Chunks of flesh are strewn along one passage with spattered blood that covers the walls and ceiling in that direction.
- 16) You see a few copper coins in one direction, then a few silver pieces, followed further along by what appears to be gold coins.
- 17) Hanging in the air is an arrow-shaped wisp of smoke but getting close causes it to immediately dissipate.
- 18) A large jug of wine has been spilled here and the liquid flows off down one hallway.
- 19) The skeletal remains of a small humanoid (a Halfling or a child) lies pointing in one direction.
- 20) In the dust, the footprints of a small dog come from one direction, make a few circles, then head back the way they came.

C. More Unusual Results

- 21) One of the directions off this intersection would likely require people to pass through a glowing, golden archway.
- 22) The body of a furry animal is far down one of the passages and completely cut in half in a pool of dried blood.
- 23) A colony of fist-sized ants has broken through the ground in this intersection and trails off in one direction.
- 24) The skeleton of a great beast, perhaps a cave bear or some other ursine-like creature, is sprawled in this intersection making passage difficult.
- 25) There is a ragged uniform coat with military patches a few feet down one hallway.
- 26) There is a red glowing orb about the size of a large grapefruit lying dead center on the ground upon a white cloth with silver threads in a floral pattern.
- 27) Though no water is present, the bloated corpse in this intersection appears to be of a human who has drowned.
- 28) A wooden chandelier hangs in this intersection with a dozen crusty green candles only one of which is lit but drips no wax.
- 29) The floor in this intersection is a convex bowl down to about a foot at the center and at its lowest point rests a single clear glass marble.
- 30) There is a single loose flagstone with a scrap of parchment beneath it.



– While Underground . . . in a Narrow Passage –

A. Bits and Pieces Results

- 1) A buckle or strap has become caught in a crevice and can't be reached easily to dislodge.
- 2) Leather strips and bits of metal are strewn along the breadth of this narrow passage.
- 3) This hallway is lined with caltrops, many of which show obvious traces of blood.
- 4) A myriad of bones are strewn along the length of this passageway.
- 5) Copper shavings lie in a small pile at the near end of this passage.
- 6) A bag of marbles lies in this passage, many of them spilled out and arranged into an arrow pointing forward.
- 7) The shards of a broken mirror are scattered along this narrow passage.
- 8) The shattered pieces of a broken skull lie in a pile and putting them together will reveal them of a primitive human.
- 9) Stripped of their fletching and sans arrowheads, several arrows are stuck in the ground with rags tied around the top.
- 10) Chunks of coal fill numerous pockets carved into the walls of this passageway.



B. Rocks and Residue Results

- 11) The floor of this passage is covered in half a foot of sand and does not seem trodden.
- 12) There are several spots along this passage where shoebox-sized alcoves have been carved and candle drippings can be found.
- 13) Several jutting rocks from the ceiling require crawling to advance and the floor is [1-2] muddy [3-4] sandy [5-6] covered in slime.
- 14) The passage is covered in a fine, phosphorescent powder that clings to gear and clothing.
- 15) There's an odd combination of gravel in this passage such that half is smooth pebbles and the other sharp stones.
- 16) The dirt floor of this passage has oil drops every few feet.
- 17) There are veins of quartz crystal running through the floor, walls, and ceiling of this narrow way.
- 18) The floor of this passage is covered in soap bubble foam.
- 19) The walls of this passage are marked by unusual swirling patterns etched into the stone.
- 20) There are salt deposits encrusting the walls of this passage every few feet and some portions are licked smooth.

C. Flora and Fauna Results

- 21) The body of a badger that has been rent across the stomach lies dead here though suspiciously uneaten.
- 22) This passageway is tighter due to the many roots that break through the cracks in the rocks.
- 23) Much of this passage is covered in patches of orange moss.
- 24) An animal skin, likely of an otter, covers a small pile of rocks under which one might find [1-2] some well-wrapped rations [3-4] three small half-eaten turnips [5-6] a small bag of beef jerky.
- 25) This narrow passage is full of weasels, lots of weasels.
- 26) There is a trail of blood along this passage that begins and ends without sighting the donor.
- 27) A trail of breadcrumbs leads down the narrow passage into a six inch round hole to one side.
- 28) Tufts of coarse fur have scrapped off along the rough sides of this channel.
- 29) In several alcoves are mushrooms which are [1-2] poisonous and delicious [3-4] edible and delicious [5-6] colorful but disgusting.
- 30) This zigzagging cleft into solid rock dips after a dozen yards into a small pool in which resides a blind fish.

– While Underground . . . in an Expansive Cavern –



A. Natural Results

- 1) A series of stalagmites growing from the floor present but a single path to negotiate the cavern.
- 2) The stalactites in this area reach nearly to the ground and appear very brittle.
- 3) The uneven floor is pocked with ten inch round holes that sink and curve so that their depth is not apparent.
- 4) Though no water flows here now, the floor in this area is worn smooth from some ancient river.
- 5) The rock formations appear to be coral.
- 6) The floor of this cavern is bowl-shaped dipping toward a deep pit in the center.
- 7) The stone in this cavern is very soft and even a firm touch will leave an impression in it.
- 8) Grooves in the walls and floor point toward and lead out of the other side of this enormous cavern.
- 9) This cavern is almost completely submerged in water with only some air pockets scattered here and there.
- 10) There is a natural flammable gas jet in this cavern and the odor can be faintly detected when entering.

B. Modified Results

- 11) The main section of this cavern is decked out like a vast dining hall with a long table and plenty of chairs.
- 12) A corner of this cavern is set up as a living quarters for six, judging by the beds and other furniture.
- 13) Some of the outcropping rocks along the walls appear to be worked into the crude shapes of animals.
- 14) Appearing well-worn with time, crude cave paintings of ferocious animals adorn the walls.
- 15) There is a clear pathway through the jutting rocks in this cavern that has been tread by many feet over time.
- 16) The floor and walls of this cavern have been worked to smoothness though the ceiling remains rough.
- 17) This cavern has been rounded to form a cylindrical tunnel though somewhat uneven in its circumference.
- 18) Many of the stalagmites from the cavern floor have been expertly carved into the shape of human faces.
- 19) Recent cave paintings of battle scenes are drawn in blood on one wall that is lit by a shaft of light.
- 20) This grand cavern is fashioned as a cathedral in great splendor that could easily seat two hundred worshippers but now houses a dragon.

C. Chance Encounter Results

- 21) A group of primitive humanoids huddle around a fire in the center of this vast chamber.
- 22) At the far end of this cavern is a party of adventurers who seem to spot you as you enter and await your next move.
- 23) A band of dwarves with mining equipment are passing though from one side entrance to another unaware of your presence.
- 24) A very large spider is crawling across the ceiling of this cavern in amongst many downward jutting rocks.
- 25) Two heavily laden mules are standing around in this cavern and their owners are nowhere in sight.
- 26) A large bulbous creature with numerous limbs, claws and a gaping maw sits in the center of this cavern.
- 27) This high chamber extends upward beyond sight and many flying creatures circle far above.
- 28) Flickering, shadowy beings at the edges of peripheral vision can be discerned while in this cavern.
- 29) A small man in very fine clothing sits atop a giant toadstool eating, drinking, and smiling.
- 30) A big, hairy creature lumbers around this cavern clawing at the walls, bellowing and growling.

– While Underground . . . by a Stairway –

A. Symbolic Results

- 1) Two humanoid femurs, too long to be human, are arranged as an “X” at the beginning of the stairway.
- 2) Each step has a two-digit number drawn upon it but there seems to be no reason to the sequence.
- 3) Upon approaching, a wooden sign shaped like an arrow pointing in the direction the stairs traverse loosens and wobbles into a new direction.
- 4) Words written at the beginning of the steps are in the common alphabet but make no sense.
- 5) Ancient runes line the walls of the stairway and glow corresponding to any step that is tread.
- 6) The first three steps have smears of blood that seem to have been made by a humanoid hand.
- 7) A coat of arms hangs on the wall at every second step but also alternating from one side to the other.
- 8) The stairway is adorned at its start by an archway with pictograms of animals devouring people.
- 9) A skeleton of a man in tattered armor lies on the first few steps pointing away from the stairs.
- 10) The words, “This Way Out!” are written on the first step in ash. The stub of a torch lies nearby.



B. Dangerous Results

- 11) These steps are slick with oil and burning torches hang precariously at a midway point.
- 12) The steps are arranged like alternating doorstops or wedges so that the center forms a “v” shape.
- 13) A thick, orange moss covers the entire stairway and much of the landing areas near the top and bottom.
- 14) These steps are so well-worn that each is bowed in the center and angled downward.
- 15) At the top of these stairs is a gap in the ceiling through which water is pouring, flowing down them like a river, and emptying through a grating at the bottom.
- 16) A large, gelatinous blob lies across the stairs covering a half dozen of the steps.
- 17) These steps are hollow and several show signs of cracking or have been broken through.
- 18) The heavy handrails are loose in multiple spots and some lying across the stairs make it difficult to pass.
- 19) The treads of the steps are obviously loose and the downward angle of each tread makes slipping likely if great care is not taken.
- 20) Each step is severely warped making even normal passage a tricky prospect.

C. Ornate or Odd Results

- 21) The steps are covered in leaves though no trees or other source is nearby as explanation.
- 22) This stairway is encrusted with jewels though closer inspection is needed to determine value of the gems.
- 23) The tread on each step is two-foot deep and the risers are one-foot high, but the ceiling only allows for a three-foot high clearance.
- 24) This stairway is built like a ramp but the ceiling is fashioned as an upside-down stairway.
- 25) Marble covers these steps but is cracked and broken in places revealing the marble to be in one-inch slabs.
- 26) These rough-hewn steps are nearly covered by rubble that has fallen from the walls and ceiling.
- 27) These steps seem to have been carved from a single block of stone, or from the bedrock, showing no seams.
- 28) This stair well has been squeezed by tectonic forces causing the individual steps to buckle.
- 29) This stairway appears to have been made from polished, opaque glass with a deep purple color.
- 30) The stones of this stairway are laced with gold filigree and the handrails are of polished, gold-plated iron.

– While Underground . . . by a Fountain or Statue –

A. Potential Riches Results

- 1) A wooden chest rests at the feet of a winged human statue sitting upon a throne and holding a scythe.
- 2) Scattered around the central figure, a strong female warrior, are coins of ancient design but they appear highly polished.
- 3) A stone figure of a young boy holds aloft an iron sword that is rusty but seems otherwise serviceable.
- 4) The main body of the central figure is plated in gold with some places chipped away to the stone beneath.
- 5) Made of marble and finely polished, even a portion of this could be worth quite a fortune.
- 6) A central figure is that of a woman carved from granite but his holding a silver pitcher in a pouring position.
- 7) Carved in bronze in the shape of a dragon, the figure is but three feet high but the longer you stare the larger it seems to grow and the less stone-like it seems to be.
- 8) A two foot tall cherubic figure made of delicate crystal stands unattached on a pedestal and could be transported.
- 9) Mostly forged from copper, many of the features of this figure are laced with gold.
- 10) The details of this figure are so finely etched as to appear lifelike.

B. “Grotesque” Results

- 11) It includes a humanoid figure with four arms all outstretched with fingers splayed.
- 12) The most prominent feature is a mouth with a forked tongue.
- 13) The sculpture is covered in dung though its shape can still be discerned as that of a local monster.
- 14) A winged statue with horns, bulbous eyes, and a malformed body stands on a central pedestal.
- 15) A female form is the main theme of this sculpture but its head has obvious, demonic characteristics.
- 16) Three figures rise from a main plinth hewn from the stone floor and they are in a three-way combative struggle.
- 17) A fish-like creature of stone is encrusted with rubies giving it a bloody appearance.
- 18) The carving on this column depicts a battle scene where humans are being slaughtered by hideous goblinoid creatures. The carving runs in a spiral going higher and higher to a final scene that appears to take place in this location and there is still several feet of the column yet to be carved.
- 19) This horrific work of stone has many intertwined tentacles splayed outward making it very difficult to approach the center too closely.
- 20) The statue is covered with, or fountain is filled with [1-2] blood [3-4] grey ooze (might just look “wet”) [5-6] fleshy renderings (most features obscured).

C. Cryptic Warning Results

- 21) Scratched into the base are the words “Touch Not!”
- 22) In blood appears the warning “Run while you can!”
- 23) Carefully written using charcoal in common tongue appears the phrase “We thought it our salvation.”
- 24) “What happened to Baldric?” is carved into the flagstone floor.
- 25) A blood-stained parchment with a map leading to this place lies torn on the ground.
- 26) A wooden tablet etched with a crude drawing of this area leans against the side of this feature.
- 27) Inscribed on the floor is the word, “Thwarted.”
- 28) “False god,” is scored over older runes.
- 29) Burned into the base, as if by magical fire, is the phrase, “The Elements at bay!”
- 30) The phrase, “Abandon all hope,” is followed by additional unintelligible writing.



– While Underground . . . near a Stream –

A. Peculiar Results

- 1) The bones of numerous fish are stacked neatly in a pile.
- 2) A tangled fishing line and hook is stuffed in a crevice.
- 3) Wet, webbed but otherwise humanoid footprints lead out and then back into the water.
- 4) Smooth stones are arranged in the shape of an arrow pointing toward the water.
- 5) The surface of the slow-moving stream is covered with grayish scum.
- 6) Silt deposits along the edge of the stream twinkle with small, shiny objects.
- 7) A small, wooden boat drifts by with a single oar in the oarlock trailing alongside the craft.
- 8) There is a distinct chemical odor rising from the water.
- 9) The swiftly flowing waters aren't reflecting anything but silver light seems to be refracting from beneath the surface.
- 10) A large, stone cube jutting from the center of the stream diverts the water to flow around it.

B. Dangerous Results

- 11) The swift current and rocks jutting from the depths has caused splashing making the banks very slippery.
- 12) When the stream is first encountered, the end of a tentacle is seen slipping back into the water.
- 13) A school of piranha-like fish is jumping up out of the stream in a frenzy.
- 14) A large crustacean is breaking free from a heavy trap recently (still dripping) hoisted from the water on a winch though no one else is around.
- 15) The bank is rough and formed by jagged rocks which makes noticing the fist-sized leeches difficult.
- 16) A mossy substance covers the stones in this area and if anyone walks upon it near the water it undulates in a manner that will likely cause someone to fall into the stream where this huge moss-creature's maw is submerged and feeding.
- 17) A swirling vortex has created a whirlpool making a water crossing very tricky.
- 18) A rope bridge that spans the water appears to be frayed in several locations.
- 19) A leaky boat nearby might be the only way to cross without swimming.
- 20) The obviously powerful current is made more troublesome by the loud crashing water that makes communication in the area nearly impossible.

C. Friend or Foe Results

- 21) A person is in the water, hanging on to some rocks, but doesn't have the strength to climb out.
- 22) There is no current and the surface is undisturbed but for a flattened head and two reptilian eyes.
- 23) A small boy near the water's edge is trying to launch a heavy raft with great difficulty.
- 24) A fisherman sits on the bank struggling to land something that has taken his bait.
- 25) A smallish frog-featured humanoid stands nearby with intelligent features and a quizzical expression.
- 26) Two females are hauling a net from the water and seem to have caught a lot of fish.
- 27) A young boy in a tattered tunic stands near the bank expertly juggling three fish of different sizes.
- 28) Three canines are unaware of anything except the water which they are lapping up voraciously.
- 29) An elderly man is swirling the water with the end of a staff and chanting something that is hard to discern.
- 30) A humanoid with gills emerges from the water and waves everyone closer.



– While Underground . . . in a Pit –

A. Remnant Results

- 1) A dented, maggot-filled helm lies in the corner.
- 2) Bloody bone are strewn about the floor and appear to have been gnawed.
- 3) Two old shoes lie in the bottom of the pit that would seem to be a pair but that they are for the same foot.
- 4) Numerous teeth lie around the bottom of the pit but are of varying size and not from a single set.
- 5) Scraps of a torn up map leading to this pit lie crumpled around the floor.
- 6) Several copper coins lie scattered about the ground though they have been scraped and scarred.
- 7) Pottery shards are spread out on the floor of the pit and could easily be reassembled to reveal a colorful map of the area.
- 8) There are dozens of detached lizard tails and scores of spider legs in the pit.
- 9) Two pair of underpants are crumpled on the floor of the pit but they are so large they would fit an ogre.
- 10) A broken tinderbox rests in the pit with flint, steel, no tinder, and two wickless candles.

B. Lucky Results

- 11) Dozen of spikes protrude from the floor but they all seem to have been hammered pointless.
- 12) A ladder leans against one wall and nearly reaches to the top of the pit.
- 13) Chains hang down into the pit that would make climbing out much easier.
- 14) A half a cask of fine ale sits in one corner with a small leather sack on top containing a silver chalice.
- 15) There's already someone in the pit and his arm is broken but he has rope and a grappling hook.
- 16) The walls of the pit are rough hewn and easy to climb.
- 17) It seems someone has drop a pack of foodstuffs into the pit and they are still fresh.
- 18) Piles of soft, golden straw cover the bottom of the pit rendering any fall into it no danger at all.
- 19) Strong, easily-climbed vines have grown from a crack in the floor reaching to the top of the pit.
- 20) A serviceable tinderbox rests in the pit with flint, steel, tinder, and two new candles.



C. Unlucky Results

- 21) The floor of the pit, ten feet below the opening, is sprinkled with dozens of caltrops.
- 22) The bottom of the pit, twenty feet down, is covered with the digestive juices of an ooze in an alcove ten feet down.
- 23) Ten feet down is a pit floor made of highly elastic rubber so taut it will cause a typical body to bounce hard against the ceiling above the pit.
- 24) The walls of the pit are lined with downward angled barbs making climbing out extremely difficult.
- 25) The wooden floor of the pit, twenty feet down, is false, which will collapse when struck dropping victims to a second wooden floor another twenty feet below which also will collapse into a pool of water a further twenty feet below that.
- 26) A noxious fog fills the bottom five feet of the pit which causes uncontrollable retching.
- 27) The bottom of the pit is strewn with many pre-set bear traps.
- 28) The floor of the pit, if disturbed, triggers a shower of acid from sprayers ringing the walls.
- 29) A dozen spouts around the floor of the pit shoot plumes of scorching fire in a random pattern every few minutes.
- 30) A serviceable tinderbox rests in the pit with flint, steel, tinder, and a candle but the pit is filled with odorless gas.

– While Underground . . . at a Secret Door –

A. Slightly Hidden Results

- 1) A curious stone is protruding from the wall.
- 2) A gap in the wall denotes a false entrance near an actual secret door.
- 3) A hole the size and shape of a fist and about six inches deep hides a wooden button.
- 4) A lever made of iron and covered in blood is angled upward two feet above the floor.
- 5) The hilt of a sword protrudes from the stone wall.
- 6) A rusty chain dangles nearby with a skeletal arm in a shackle at the end.
- 7) Scrape marks on the floor giveaway a concealed, closed portal.
- 8) Broken lockpicks lie on the ground near a wall with a number of small holes.
- 9) The dust along one side of the area is disturbed in a weeping pattern.
- 10) A sconce on the wall is twisted downward.

B. Giveaway Results

- 11) The rock face has a giant mouth drawn on it in chalk indicating the secret door.
- 12) An arrow drawn on the floor in shimmering dust points toward an unremarkable wall.
- 13) Mold growing on a wall has been recently disturbed by claw marks.
- 14) A large portrait of a nobleman on horseback appears to be hinged on one side.
- 15) A blood splatter on the floor shows a gap where the secret door would have been when open.
- 16) The tail end of a tapestry is caught in a closed secret door.
- 17) Wet footprints lead up to a blank wall.
- 18) A rough hewn stone wall is nondescript but for a circle of orange paint around a hand-sized hole.
- 19) New mortar holds together stones that fill an old archway.
- 20) Gravel has been swept away, where a secret door would have cleared it, leaving scratches on the floor.

C. Challenging Results

- 21) Acid drips down from above a blank wall upon the wretched bones of numerous humanoids.
- 22) Many scorched, blackened holes line the last fifteen feet of a dead end corridor.
- 23) The hallway seems to end in a pool of stone-colored ooze which is undulating.
- 24) Creeper vines cover an otherwise bare wall and pieces of armor can be seen hanging among them.
- 25) A vacant archway reveals a corridor beyond but it seems to be filled with a thick, sickly green, translucent gelatin.



- 26) Handholds dot a high, plain wall leading up twenty feet but going no farther.
- 27) The end of a long corridor emits a gale-force headwind making further investigation nearly impossible for all but the strongest.
- 28) The walls, floor and ceiling of the last thirty feet of a forty-five degree, ramped hallway are slick with oil.
- 29) The closer one gets to the far end of a long room with no apparent doorways, the louder a shrill whistle sounds.
- 30) A methane cloud prevents passage toward the ever-narrowing end of a hallway.

– While Underground . . . Finding a Treasure –

A. Miscellaneous Results

- 1) A brown, fur cloak covers the rest of the treasure but is rife with maggots.
- 2) A pouch containing three stone apricots is hidden beneath other items.
- 3) Two small casks of wine bear the seal of a local merchant.
- 4) A large, steel candelabrum with seven branches holds candles made from blood red wax.
- 5) A nicely carved smoking pipe with a curved, silver mouthpiece has a face of a laughing goblin carved into the bowl.
- 6) A rusty, iron ear trumpet is stuffed with moldy, old handkerchiefs that conceal a cloth map.
- 7) A pair of green pantaloons adorned with extensive golden-thread stitching are soiled and bunched up on the floor.
- 8) A tinderbox hides four bronze coins from an ancient society of mages.
- 9) An hourglass carved from a burnished, rare wood has, instead of sand, tiny glass beads fashioned as bloodshot eyeballs.
- 10) A mortar and pestle made of granite is ringed with carvings of tiny stick men performing a dance.

B. Gem and Jewelry Results

- 11) A necklace made of pearls includes one pearl that is black and cloudy.
- 12) An amulet with a symbol that looks vaguely like a skull is wrapped in red leather.
- 13) A gem the size of a human eyeball with hundreds of facets twinkles with an inner, blue light.
- 14) An ebony brooch appears to resemble a pile of skulls but is worn and scarred.
- 15) A platinum belt buckle fashioned in the shape of a flattened helm is covered in dust.
- 16) A fine silver locket includes two cameos, one of a triumphal arch and the other of a dragon's head.
- 17) An onyx diadem with three peaks bearing diamonds is wrapped in burlap.
- 18) A fist-sized translucent orb made of shimmering cherry-colored glass is held in a golden claw.
- 19) A small silver ring is etched with writing in an ancient tongue which reads, "Prince Ferustor."
- 20) A yellow crystal pendant hangs from a simple leather cord.

C. Small Container Results

- 21) Under the coins in a chest is a six inch metal cube and crudely scratched into its surface are the words, "Kontents Undor Presher."
- 22) A worn, oaken box the size of a small book is mixed in among some loose coins and other debris.
- 23) A pouch made of scaly skin is securely tied closed but feels heavily laden.
- 24) The container in which the treasure is held has markings of a mystic or runic nature.
- 25) A plain, bone scroll case is sealed at both ends with green ichor.
- 26) A translucent glass vial glows with light that shifts from yellow to blue then to red and back to yellow again while repeating the pattern.
- 27) A sealed, silver decanter has the image of a wave etched into one side.
- 28) A wooden flagon is unadorned but for the initials "T. O." carved into the outside bottom.
- 29) Inside a thin, glass box is a beaker of cloudy, golden liquid with a tiny, humanoid body floating inside.
- 30) An ivory scroll tube with ornate, platinum filigree has two end caps, one with a sunburst and the other with a moon.



