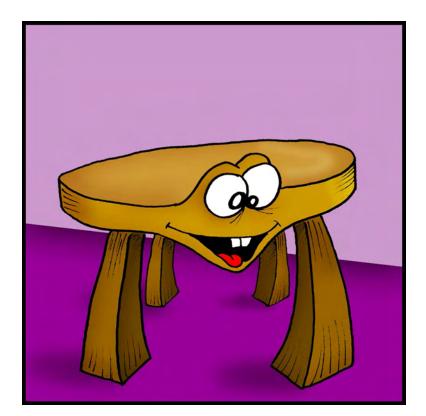




1998-2008

CAGS: THE BOOK OF DUMB TABLES



HEX GAMES LEXINGTON, KENTUCKY

CREDITS

Written and Edited by Leighton Connor Steve Johnson Joshua LH Burnett Carter Newton

Cover Art and Layout by Joshua LH Burnett

Interior Art by D. Floyd French Leighton Connor

Layout by Alice Connor

Special Thanks to Ian Engle Debi Hendershot Eddie Mefford

Fuzzball & Scuzzball Comic by Leighton Connor

What is QAGS?

QAGS (pronounced "kwags") is the Quick Ass Game System, published by Hex Games. Unlike role-playing games that attempt to simulate reality, QAGS is a cinematic system that recreates the feel of fiction. QAGS players and Game Masters work together to create entertaining stories, using the innovative candy-based mechanic called Yum Yums. You can purchase QAGS 2nd Edition and other fine Hex products, or download the free Qik Start rules, at www.hexgames.com.



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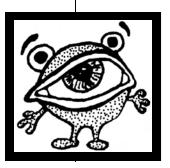
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INTRODUCTION



PLAYER TABLES

PC Group Concept Tables

Sometimes the vast creative freedom that QAGS allows can be overwhelming. Unsure what sort of game you want to play? Roll on the PC Group Concept tables to determine what the player characters are, what they do, and who they are opposed by. Once you know, for instance, that you're playing a band of cyborg pirates opposed by gorillas, the rest of the premise practically writes itself.

The PCs Are		
01	Regular humans	
02	Regular humans, from a rural background	
03	Regular humans, from an urban background	
04	Regular humans, from a wealthy background	
05	Psychics	
06	Superhumans	
07	Mutants	
08	Monsters	
09	Wizards	
10	Undead	
11	Cyborgs	
12	Robots	
13	Aliens	
14	Ninjas	
15	Martial Artists	
16	Gorillas	
17	Ponies	
18	Assorted anthropomorphic animals	
19	Dinosaurs	
20 sults.	Roll twice, using both re-	

Who Work As		
01	Detectives	
02	Reporters	
03	Monster-hunters	
04	Explorers	
05	Astronauts	
06	Fugitives	
07	Cops	
08	Freelance adventurers	
09	Vigilantes	
10	Spies	
11	Sailors	
12	Pirates	
13	Smugglers	
14	Mercenaries	
15	Priests	
16	Ambassadors	
17	Soldiers	
18	Actors	
19	Robbers	
20	Roll twice, using both re- sults.	

And	Are Opposed By
01	Nazis
02	Pirates
03	Cops
04	Criminals
05	A huge corporation
06	Superhumans
07	Mutants
08	Monsters
09	Wizards
10	Undead
11	Cyborgs
12	Robots
13	Aliens
14	Ninjas
15	Martial Artists
16	Gorillas
17	Cultists
18	An enemy nation
19	Dinosaurs
20	Roll twice, using both re- sults.

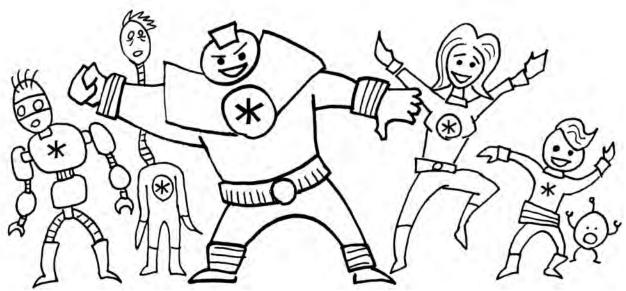
Name Tables

Having trouble coming up with a name for your character? Well, if you're in a fantasy world, any combination of vowels and consonants can work-try Zargoz, or Flordinoff, or Murgath, or something. If you are playing a game set in the modern world, though, you'll probably want to use a real name. If your game is set in late 20th or early 21st century America, use the contemporary name tables. If your game is set in early 20th century America, use the 1920's tables. If you want a name with some flair to it, use the memorable names tables.

Women's Names,			
Cont	Contemporary		
01	Jennifer		
02	Amy		
03	Melissa		
04	Michelle		
05	Kimberly		
06	Lisa		
07	Angela		
08	Heather		
09	Stephanie		
10	Nicole		
11	Jessica		
12	Amanda		
13	Ashley		
14	Sarah		
15	Stacy		
16	Melissa		
17	Elizabeth		
18	Brittany		
19	Katherine		
20	Mary		

Men's Names,		
Contemporary		
01	John	
02	Michael	
03	Matthew	
04	Joshua	
05	Steven	
06	Christopher	
07	Jason	
08	David	
09	James	
10	Robert	
11	Brian	
12	William	
13	Daniel	
14	Joseph	
15	Charles	
16	Richard	
17	Paul	
18	Mark	
19	Daniel	
20	Mohammed	
1		

Won	Women's Names,	
1920	1920's	
01	Dorothy	
02	Helen	
03	Betty	
04	Margaret	
05	Virginia	
06	Doris	
07	Mildred	
08	Evelyn	
09	Alice	
10	Jean	
11	Shirley	
12	Inez	
13	lda	
14	Gladys	
15	Thelma	
16	Gloria	
17	Norma	
18	Phyllis	
19	Hazel	
20	Bernice	



Men's Names, 1020'e

<u>1920's</u>	
01	Donald
02	Frank
03	Harold
04	Walter
05	Eugene
06	Albert
07	Howard
08	Clarence
09	Louis
10	Earl
11	Roy
12	Francis
13	Herbert
14	Ernest
15	Alfred
16	Stanley
17	Norman
18	Gerald
19	Bernard
20	Leroy

Memorable Women's Names	
01	Ava
02	Wilhelmina
03	Hortense
04	Vernice
05	Camilla
06	Una
07	Lavina
08	Mitty
09	Zola
10	Candida
11	Greta
12	Cordelia
13	Annabel
14	Daphne
15	Adelina
16	Hettie
17	Beatriz
18	Chloe
19	Evangelina
20	Prudence

Memorable Men's Names		
01	Avery	
02	Enoch	
03	Cyrus	
04	Lemuel	
05	Rupert	
06	Gustave	
07	Gaylord	
08	Guido	
09	Stanislaus	
10	Asa	
11	Otis	
12	Clovis	
13	Bryce	
14	Arlo	
15	Angus	
16	Oral	
17	Dexter	
18	Zane	
19	Casper	
20	Oswald	

Random Dumb Silver Age Super-Hero

Name Generator Table

Some genres have more specific naming conventions. To name a superhero character, simply roll three times-once in the Adjective column, once for First Part of Name, and once for Second Part of Name.

D20 Roll	Adjective	First Part of Name	Second Part of Name
01	The All-American	Roll on Random Color Table	Roll on Random Animal Table
02	The All-New	Mr./Ms.	Man/Woman
03	The Amazing	Captain	Master/Mistress
04	The Colossal	Doctor	Lord/Lady
05	The Dynamic	Ultra	King/Queen
06	The Fantastic	Omega	Blast
07	The Heroic	Electro	Lightning
08	The Immortal	Atomic	Ray
09	The Improbable	Cosmic	Knight
10	The Incredible	Quantum	Hunter
11	The Inscrutable	Solar	Arrow
12	The Invincible	Laser	Blade
13	The Original	Fire	Marvel
14	The Sensational	Ice	Avenger
15	The Spectacular	Super	Hood
16	The Stupendous	Power	Lantern
17	The Unbelievable	Steel	Ring
18	The Uncanny	Midnight	Ghost
19	The Unfathomable	Masked	Mask
20	The Unstoppable	Star	Star





Random Color Table Red 01 02 Blue Yellow 03 04 Green 05 Black 06 White 07 Red 08 Blue 09 Yellow 10 Green 11 Black White 12 13 Green Purple 14 15 Indigo Scarlet 16 17 Crimson 18 Emerald 19 Amber 20 Rainbow

Ran	dom Animal Table
01	Eagle
02	Hawk
03	Falcon
04	Lion
05	Tiger
06	Cat
07	Wolf
08	Snake
09	Serpent
10	Spider
11	Lizard
12	Crow
13	Badger
14	Bee
15	Bear
16	Bat
17	Cheetah
18	Gorilla
19	Cat
20	Wombat

Really Table	y Lame Super Powers
01	World's Greatest Philate- list
02	Immune to Gum
03	Uncanny Needlepoint Abilities
04	Psychic Control Over Cof- fee Makers
05	Telepathic Communication with Doorknobs
06	Animate Strawberry Short- cake Dolls
07	Superhuman Sense of Taste
08	Proportional Strength of a Slightly-Stronger-Than- Normal Human
09	Amazing Scrabble Abilities
10	Hair That Always Stays Neatly Combed
11	Targeted Projectile Vomit
12	Power to Control Blankets
13	Fish Powers
14	Ability to Transform Rock into Stone
15	Shapeshifting (but can only take on the form of Gilbert Godfried)
16	Superhuman Whistling Abilities
17	Alien Physiology En- hanced by Red Sun (on Earth, you're normal)
18	Ability to See 30 Seconds into the Future
19	Ability to Turn Own Ass into a Bomb
20	The Uncanny Ability to Control Fire Hydrants

Book of Dumb Tables

The Actors and Actresses Who Should Work More Tables When it comes time to choose WWPHITM?, most players go with a bigname actor, like Samuel L. Jackson or Drew Barrymore. But, as Bruce Campbell (himself a frequent WWPHITM?) points out, "for every Bruce Willis and Steven Spielberg, there are a hundred no-name slobs scrap-

Roll	Actor	You've Seen Him In
01	Alex Désert	"The Flash" TV Series (Julio Menddez), PCU (Mullaney), High Fidelity (Louis)
02	Casey Affleck	<i>Ocean's Eleven (</i> Virgil Malloy), <i>Drowning Mona</i> (Bobby Calzone), <i>To Die For</i> (Russel Hines)
03	Martin Donovan	<i>The Opposite of Sex</i> (Bill Truitt), <i>Insomnia</i> (Detective Hap Eckhart), "Weeds" (Peter Scottson (the DEA Agent))
04	Johnny Galecki	"Rosanne" (David Healy), <i>I Know What You Did Last Summer</i> (Max Neurick), <i>Suicide Kings</i> (Ira Reder)
05	Lyle Lovett	Short Cuts (Andy Bitkower), Cookie's Fortune (Manny Hood), The New Guy (Bear Harrison)
06	Tom Waits	Bram Stoker's Dracula (Renfield), Mystery Men (Dr. A. Heller), Coffee & Cigarettes (Tom)
07	Ethan Suplee	Mallrats (Willem Black), The Butterfly Effect (Thumper), "My Name Is Earl" (Randy Hickey)
08	Richard Jenkins	<i>Me, Myself & Irene</i> (Agent Boshane, EPA), <i>One Night At McCool's</i> (Father Jimmy), "Six Feet Under" (Nathaniel Fisher)
09	Vinnie Jones	Lock, Stock, and Two Smoking Barrels (Big Chris), Gone In Sixty Seconds (The Sphinx), X-Men: The Last Stand (Juggernaut)
10	Tony Shalhoub	"Wings" (Antonio Scarpacci), Men In Black (Jack Jeebs), "Monk" (Adrian Monk)
11	Paul Bettany	The Dumb Jousting Movie With The Kid From The Patriot (Geoffry Chaucer), A Beautiful Mind (Charles), The Da Vinci Code (Silas)
12	Ed O'Neil	"Married With Children" (Al Bundy), <i>The Adventures of Ford Fairlane</i> (Lt. Amos), "John From Cincinnati" (Bill)
13	Hank Azaria	<i>Mystery Men</i> (The Blue Raja), <i>America's Sweethearts</i> (Hector Gorgonzolaes), "Huff" (Dr. Craig 'Huff' Huffstodt)
14	Will Arnett	"Arrested Development" (George "Gob" Bluth II), "Freak Show" (Duncan Schiesst), <i>Let's Go To Prison</i> (Nelson Biederman IV)
15	Michael Parks	From Dusk Til Dawn (Texas Ranger Earl McGraw), From Dusk Til Dawn 3: The Hangman's Daughter (Ambrose Bierce), Kill Bill Vol. 1 (Earl McGraw)
16	W. Earl Brown	Scream (Kenneth Jones (aka Kenny The Camera Man), Pauly Shore Is Dead (Bucky From Kentucky), "Deadwood" (Dan Dority)
17	John Hawkes	From Dusk Til Dawn (Pete Bottoms, Liquor Store Clerk), Identity (Larry), "Deadwood" (Sol Star)
18	Brad Dourif	Child's Play (Charles Lee Ray/Voice of Chucky), Lord of The Rings: The Two Towers (Grima Wormtongue), "Deadwood" (Doc Cochrane)
19	Danny Trejo	<i>Heat</i> (Trejo), <i>Con Air</i> (Johnny "Johnny-23" Baca"), <i>Spy Kids</i> (Isidoro "Machete" Cortez)
20	Kevin Chamberlin	<i>Die Hard With A Vengeance</i> (Charles Weiss), <i>The Girl Next Door</i> (Officer Jennings), "Heroes" (Aron Malsky)

ing out a living in a shockingly difficult profession." Many of these "no-name slobs" are in fact very talented actors and actresses who should get more work, even if it's non-paying work as your new QAGS character. Since some of these actors' names aren't instantly recognizable, we've provided a brief resume for each one to jog your memory.

Roll	Actress	You've Seen Her In
01	Natasha Gregson Wagner	Buffy The Vampire Slayer Movie (Cassandra), Two Girls and a Guy (Louise "Lou" Johnson), Lost Highway (Sheila)
02	Lauren Ambrose	<i>"Party of Five"</i> (Myra Wringler), <i>Psycho Beach Party</i> (Florence "Chicklet" Forrest), <i>"Six Feet Under"</i> (Claire Fisher)
03	Amanda Seyfried	Mean Girls (Karen Smith), "Veronica Mars" (Lilly Kane), "Big Love" (Sarah Henrickson)
04	Ginnifer Goodwin	Walk The Line (Vivian Cash), "Robot Chicken" (assorted voices), "Big Love" (Margene Heffman)
05	Isla Fisher	Scooby Doo (Mary Jane), I Heart Huckabees (Heather), Wedding Crashers (Gloria Cleary)
06	Fairuza Balk	The Craft (Nancy Downs), The Waterboy (Vickie Vallencourt), Almost Famous (Sapphire)
07	Zooey Deschanel	The Good Girl (Cheryl), Elf (Jovie), The Hitchhiker's Guide to the Galaxy (Trillian)
08	Parker Posey	Dazed and Confused (Darla Marks), Scream 3 (Jennifer Jolie), Superman Re- turns (Kitty Kowalski)
09	Sarah Polley	ExistenZ (Merle), Go (Ronna Martin), Dawn of the Dead (Ana)
10	Mary Elizabeth Win- stead	Sky High (Gwen Grayson), Final Destination 3 (Wendy Christensen), Live Free or Die Hard (Lucy McClane)
11	Christina Ricci	<i>The Addams Family</i> (Wednesday Addams), <i>Sleepy Hollow</i> (Katrina Van Tassel), <i>Black Snake Moan</i> (Rae)
12	Eliza Dushku	"Buffy The Vampire Slayer" TV Show (Faith), <i>Bring It On</i> (Missy Pantone), <i>Wrong Turn</i> (Jessie Burlingame)
13	Michelle Rodriguez	<i>The Fast and the Furious</i> (Letty), <i>Resident Evil</i> (Rain Ocampo), <i>S.W.A.T.</i> (Chris Sanchez)
14	Erica Durance	House of the Dead (Johanna), "Smallville" (Lois Lane), The Butterfly Effect 2 (Julie Miller)
15	Lori Petty	<i>Point Break</i> (Tyler Ann Endicott), <i>Tank Girl</i> (Tank Girl), <i>Prey for Rock & Roll</i> (Faith)
16	Gina Torres	The Matrix Reloaded (Cas), Serenity (Zoe), "24" (Julia Milliken)
17	Clare Kramer	<i>Bring It On</i> (Courtney), "Buffy The Vampire Slayer" TV Show (Glory), <i>D.E.B.S.</i> (Lucy in the Sky/Lucinda Reynolds)
18	Maya Rudolph	"Saturday Night Live" (various characters), A Prairie Home Companion (Molly), Idiocracy (Rita)
19	Lili Taylor	High Fidelity (Sarah Kendrew), "Six Feet Under" (Lisa Kimmel Fisher), The Notorious Bettie Page (Paula Klaw)
20	Portia de Rossi	<i>Scream 2</i> (Sorority Sister Murphy), <i>Cursed</i> (Zela), "Arrested Development" (Lindsay Bluth Fünke)

Dumb Fact Table

Once you've figured out your character's Name and Who Will Play Him/ Her in the Movie, you still need to make up a Dumb Fact of some kind. But what kind of fact? Simply roll on the table below.

. _ _ _ .

01	Favorite Movie/TV Show	08	Once Met	15	Irrational Fear
02	Favorite Author/Book	09	Personal Hero	16	Pet's Name
03	Theme Song/Favorite Band	10	Favorite Sports Team	17	Dream Car
04	Superstitious about	11	High School Sweetheart	18	Most Embarrassing Moment
05	Favorite Comedian/Stooge	12	Favorite Actor	19	Pet Peeve
06	Dumb Hobby	13	Stupid Human Trick	20	Pet Theory
07	High School Mascot	14	Favorite Food/Drink	_	
		1		1	

Random Character Action Table

- - - - .

So you've got your character made up, the game has started, and you still have no idea what to do. Who knew role-playing would be so hard? Don't worry, we've got your back.

01	Cry	08	Love your friends	15	Eat something
02	Hug someone	09	Make sweet love	16	Steal something
03	Kiss someone	10	Have a temper tantrum	17	Give something
04	Stab someone	11	Whine and pout	18	Set something on fire
05	Fight the enemy	12	Brag	19	Read a book
06	Fight your friends	13	Sit quietly	20	Get drunk
07	Love your enemy	14	Break something		



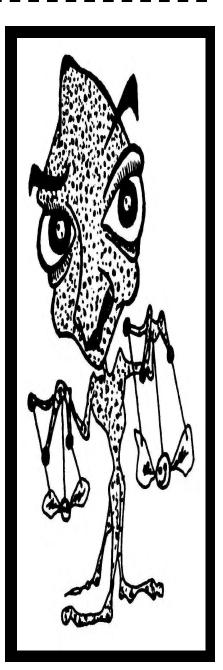
GM TABLES

High Concept Table

Not happy with the PC Group generating tables? Want a game with a little more pizzazz? You need a high concept. The classic Hollywood pitch describes a potential movie by comparing it to two famous movies-for instance, "It's like *Fight Club* meets *Gone With the Wind*!" Now you can generate your own high concepts for role-playing games. Just roll and fill in the blank: "It's like (x) meets (y)!"

It's like (X)... 01 Die Hard 02 Star Wars 03 The Matrix 04 Lord of the Rings 05 Godzilla 06 Raiders of the Lost Ark 07 Back to the Future 08 Fight Club 09 The Godfather 10 Crouching Tiger, Hidden Dragon 11 The Usual Suspects 12 Aladdin 13 Night of the Living Dead 14 Saving Private Ryan 15 Braveheart 16 Ghostbusters 17 High Noon 18 Armageddon 19 Superman: The Movie 20 Hudson Hawk

meets (Y)		
01	The Royal Tenenbaums	
02	Weekend at Bernie's	
03	Dangerous Liaisons	
04	Gone With the Wind	
05	High Fidelity	
06	Lost in Translation	
07	Dr. Strangelove	
08	Citizen Kane	
09	Caddyshack	
10	When Harry Met Sally	
11	Little Miss Sunshine	
12	Pulp Fiction	
13	Titanic	
14	Animal House	
15	Smoky and the Bandit	
16	Forrest Gump	
17	Casablanca	
18	Beetlejuice	
19	Unforgiven	
20	To Kill a Mockingbird	



Tables for Planning Your Game

Now it's time to plot out your game. Roll on the Plot Table to get start, then roll on the Plot Twist Table whenever you need to complicate things. Or, if you're certain you want to send the PCs on a journey, roll on the Journey Table and the Goal Table. Either before or after you roll up your game's plot, roll on the Theme Table to find out what it's *really* all about. Once the games been running for awhile, and you feel the need to spice things up, roll on the Random Encounter Table and/or the Special Guest Stars Table.

Plot T	able
01	The PCs must go on a long journey (roll on the Journey Table)
02	The PCs must find some- thing that's been lost
03	The PCs must steal some- thing
04	The PCs must protect someone
05	The PCs must flee a supe- rior force
06	The PCs are trapped in a dangerous place
07	The PCs are lost in un- known territory
08	The PCs must clear some- one's name
09	The PCs must prove someone's guilt
10	The PCs must unravel a conspiracy
11	The PCs must mediate between two warring fac- tions
12	The PCs must raise money
13	Enemies attack the PCs at home
14	Enemies lure the PCs into an ambush
15	The PCs must attack their enemies

16	The PCs are framed for a crime
17	The PCs must solve a mystery
18	The PCs must go under- cover amidst their ene- mies
19	The PCs must overcome their personal problems
20	The PCs must avert a cataclysm
	Ж
Plot	Twist Table
Plot 01	Twist Table The PCs meet a new ally
01	The PCs meet a new ally The PCs meet a new en-
01 02	The PCs meet a new ally The PCs meet a new en- emy The PCs' enemies sud-
01 02 03	The PCs meet a new ally The PCs meet a new en- emy The PCs' enemies sud- denly attack The PCs must choose between two courses of action that are equally
01 02 03 04	The PCs meet a new ally The PCs meet a new en- emy The PCs' enemies sud- denly attack The PCs must choose between two courses of action that are equally good The PCs must choose between two courses of

The PCs come into con- flict with the local authori- ties
The PCs learn something that isn't true
A PC contracts a disease/ curse
A friend of the PCs con- tracts a disease/curse
An enemy contracts a dis- ease/curse
A PC meets a potential love interest
A GMC falls in love with a PC
A wacky misunderstand- ing takes place
An enemy becomes an ally
A friend of the PCs is re- vealed to secretly be a major villain
Something bad happens to a PC's loved one
Something good happens to a PC's loved one
Something cataclysmic occurs



Goal Table		
The	PCs Seek	
01	Money	
02	A legendary treasure	
03	A legendary weapon that will save their people in their time of need	
04	Crucial intelligence on their enemies	
05	Revenge on their enemies	
06	A preemptive strike against their enemies	
07	To escape their enemies	
08	A friend/ally/loved one who has been kidnapped	
09	Knowledge for its own sake	
10	Power for its own sake	
11	Forgiveness	
12	Redemption	
13	Love	
14	Adventure	
15	Money	
16	A legendary treas- ure	
17	A legendary weapon that will save their people in their time of need	
18	Crucial intelli- gence on their enemies	
19	A friend/ally/loved one who has been kidnapped	
20	Adventure	

	PCs must journey to:
01	The mean streets of the city
02	The bland streets of the suburbs
03	A nearby small town
04	Junction City, Kansas
05	The North Pole
06	A city on the other side of the country
07	A city on the other side of the world
08	The jungle
09	The forest
10	The mountains
11	A land that time forgot
12	The desert
13	A castle

14	The high seas
15	A fortress of their enemies
16	Another planet
17	An alternate timeline
18	Another reality
19	The distant past
20	The far future



Theme Table		
01	Man's inhumanity to man	
02	Crime never pays	
03	The universe is random and cruel	
04	Actions have conse- quences	
05	Good will always triumph over evil	
06	Good can never triumph over evil	
07	Life is more complicated than "good" and "evil"	
08	You have to make com- promises to get ahead	
09	Beauty is truth, and truth beauty	
10	Humanity is powerless against nature	
11	Humanity can overcome any obstacle	
12	Be careful what you wish for	

Book of Dumb Tables

13	Love will find a way
14	Liberty and safety are mu- tually exclusive
15	Power corrupts
16	Your reach should always exceed your grasp
17	Your reach should never exceed your grasp
18	With great power comes great responsibility
19	With no power comes no responsibility
20	Monkeys are not to be trifled with

Ran	dom Encounter Table
01	Bear attack!
02	Bandit attack!
03	Bread attack!
04	Delicious cheese (Roll on Cheese Table)
05	Monkey attack!
06	Cheese attack! (Roll on Cheese Table)
07	Delicious monkey
08	Alien attack!
09	Big box of money
10	Big box of money, with a poison needle trap
11	Robot attack!
12	Friendly robots
13	Carnivorous plant attack!

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14	Friendly scientists
15	Angry peasant mob at- tacks!
16	Friendly peasants with delicious cheese (Roll on Cheese Table)
17	Elvis
18	A secret passage
19	Nazi attack!
20	Someone famous! (Roll on Special Guest Stars Ta- ble)

Sne	cial Guest Stars Table
<u> </u>	
01	Mr. T
02	Dom Deluise
03	Zsa Zsa Gabor
04	Jerry Mathers
05	Rich Little
06	Charles Nelson Riley
07	Mary Tyler Moore
08	Scott Baio
09	Charro
10	The Harlem Globetrotters
11	Richard Simmons
12	Dr. Joyce Brothers
13	Phyllis Diller
14	Chris Elliott
15	Richard Mulligan
16	Buddy Hackett
17	Ted McGinley
18	Jimmie Walker
19	J.M. J. Bullock
20	Jamie Farr

RANDOM TABLES

Ran	dom RPG Designer					
Tab	le	07	Shane Hensley	1	4	Mark Rein•Hagen
01	Joshua Bishop Roby	08	Fred Hicks	1	5	Kevin Siembieda
02	Phil Brucato	09	Steve Jackson	1	6	Greg Stolze
03	C.J. Carella	10	Steve Kenson	1	7	John Tynes
04	Monte Cook	11	Robin Laws	18	8	Chad Underkoffler
05	Greg Costikyan	12	Clinton R. Nixon	1	9	John Wick
06	Gary Gygax	13	Michael Pondsmith	2	0	Matt Wilson



Ran	dom Dave Table				
01	Dave Mustaine	08	Davey Jones (of Monkees	15	David Duchovny
02	Dave Matthews		fame)	16	Davey Crockett
03	Dave Wyndorf	09	David Allan Coe	17	David Copperfield (the Dick-
04	Dave Attell	10	David Letterman	_	ens character)
05	David Cross	- <u> 11</u>	King David	18	David Copperfield (Claudia Schiffer's ex)
06	Dave Chapelle	12	David X. Cohen	19	Dave Seville
	· ·	13	Dave Foley		
07	Davey Jones (of pirate fame)	14	David Schwimmer	20	David Baum (the owner of The Hero Zone in San- dusky, Ohio)

*

	dom 1970s Progressive k Band Table	07	Genesis	14	The Strawbs
01	Yes	08	Atomic Rooster	15	Jethro Tull
02	King Crimson	09	Emerson, Lake and Palmer	16	Renaissance
03	Van der Graaf Generator	10	Savage Rose	17	Rush
04	Gentile Giant	11	Can	18	Caravan
05	Roxy Music	12	Magma	19	Hawkwind
06	Wishbone Ash	13	Queen	20	Focus

Book of Dumb Tables

Ran	dom Sound Effect Table				
01	BIFF!	08	THWIP!	15	BONK!
02	BAM!	09	BORT!	16	SKLAWHAAMM!
03	POW!	10	BOOM!	17	KRACALACTAKA!
04	SPLAT!	11	ZAP!	18	DZOF!
05	FAP!	12	PEW! PEW! PEW!	19	KKRAAA-
06	GURKLE!	13	SPROING!		DOOOOHMM!
07	SNIKT!	14	CRUNCH!	20	PLINK!

*

Ran Tab	dom Bruce Willis Movie e	07	The Last Boy Scout	14	Color of Night
01	Hudson Hawk	08	Armageddon	15	Last Man Standing
02	Die Hard	09	The Sixth Sense	16	Striking Distance
03	Die Hard 2: Die Harder	10	Unbreakable	17	The Jackal
04	Die Hard With A Vengeance	11	Pulp Fiction	18	Disney's The Kid
05	Live Free or Die Hard	12	12 Monkeys	19	Hart's War
06	Breakfast of Champions	13	In Country	20	Blind Date



"Wh	at's In the Junk				
	Drawer?" Table		3 sticks of gum dating back	14	A glove
01	A screwdriver		to the Ford administration	15	Some Post-It notes
02	1d20 batteries (not the ones	08	Ticket stub from <i>Weekend</i> At Bernie's	16	A 1987 phone book
	you actually need)	09	That smoke detector you	17	A 5 1/4" floppy disk
03	Instruction booklet for your remote control		ripped out of the wall	18	An old baseball
04	Assorted ink pens (most of	10	The radio tuning dial from your '83 Rabbit	19	A Bic lighter
05	them don't work) Some duct tape	11	A dull pocket knife	20	A dried-up tube of Super Glue
	·	12	An old Run DMC tape		
06	Assorted thumb tacks, nails, and screws	13	A permanent marker		

Ran	dom Street Name				
Gen	erator	07	Route 66	14	Peachtree Street
01	Oak Street	08	Farmingdale Lane	15	Londonderry Lane
02	Elm Street	09	Station Camp Creek Road	16	Apple Trail
03	Maple Drive	10	Statesville Turnpike	17	Appian Way
04	Boulevard of the Allies	11	Kings Road East	18	Bougainvillea Court
05	Rue de tous les saints	12	Stinking Sand Court	19	I-40
06	Highway 70	13	Rue Morgue	20	Private Drive



Table Table					
01	Dinner table	08	End table	15	Mahogany table
02	Pool table	09	Gaming table	16	Table saw
03	Periodic table	10	Multiplication table	17	Table salt
04	Table of contents	11	Operating table	18	Dumb table
05	Coffee table	12	Turntable	19	Round table
06	Drawing table	13	Kitchen table	20	Booth
07	Water table	14	Card table		



Cheese Table					
01	American	08	Cottage	15	Ricotta
02	Asiago	09	Cream	16	Roquefort
03	Bavaria Blu	10	Feta	17	Shropshire Blue
04	Bleu	11	Monterey Jack	18	Stinking Bishop
05	Cheddar	12	Mozzarella	19	Tillamook Cheddar
06	Colby	13	Nacho	20	Wensleydale
07	Colby-Jack	14	Provolone		

QAGS: Rocket Jocks

Outer space is fun again! *QAGS: Rocket Jocks* brings all the action and excitement of space opera science fiction to your *QAGS* game. This supplement provides rules for creating and purchasing starships, detailed rules for space combat, new high-tech equipment, a random planet generator, and a brand new sci-fi setting, the sensational Sector 13! A universe of rockets, ray guns, and robots awaits you!



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