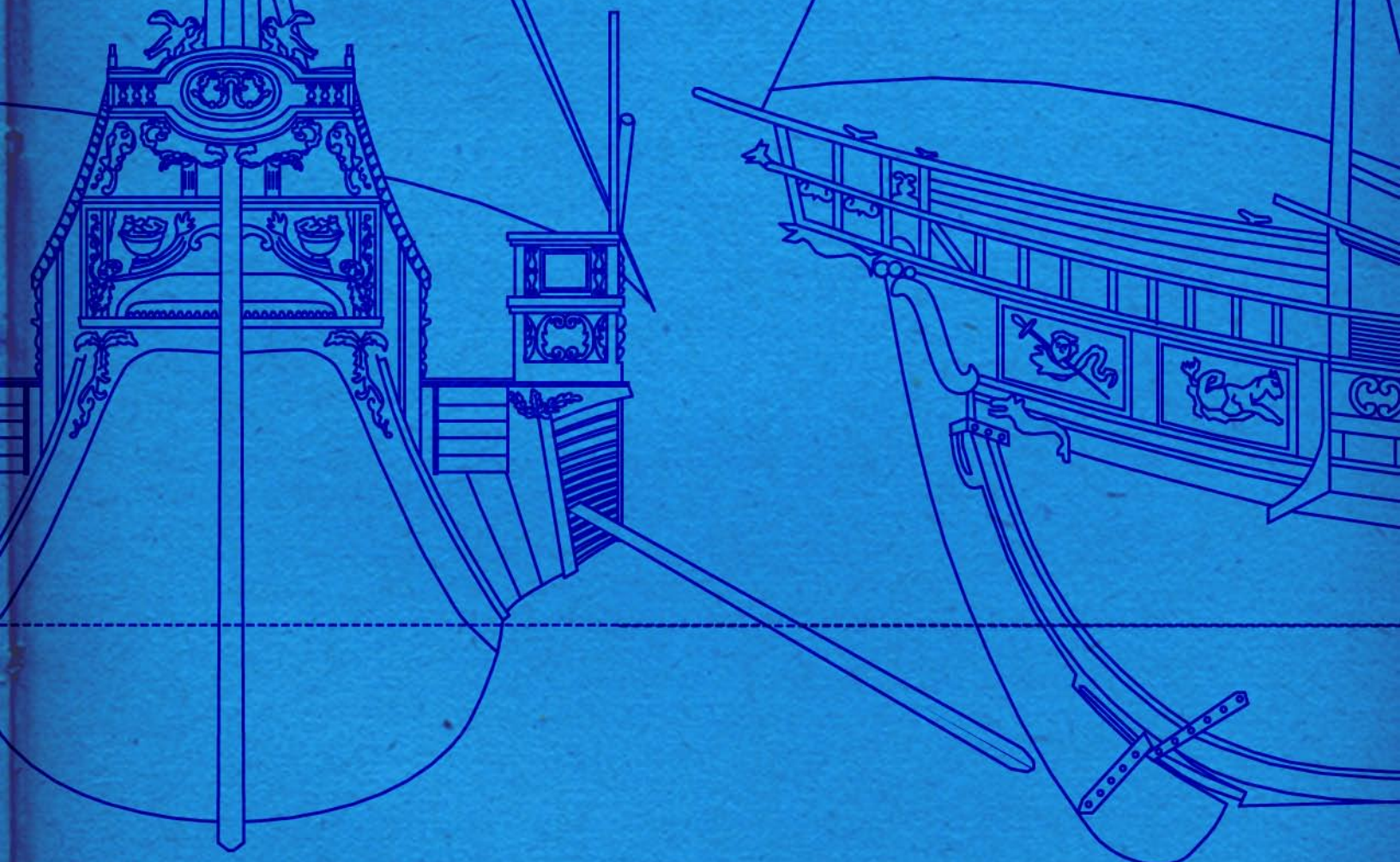


Done's  
**BLUEPRINTS**

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**THE  
GALLEY**



# Øone's BLUEPRINTS

## Welcome

The Blueprints product line offers you old-fashioned blue printed maps for using in your adventures and campaigns. For each map you get a blueprint version and a standard black and white version. The maps are all vector-based so you will get maximum print resolution. Despite their old fashioned appearance each map offers you a degree of customization, using the pdf technology at its best. A button (which will not be printed) on each map allows you to turn on and off the grid, eliminate the room numbers, get the walls filled, don't show doors and furniture and many other options, depending on the kind of map.

Each product features a classic fantasy adventure location: a dungeon, a keep, a temple complex, a thieves guild and so on. You can use these map as reference to build your own adventures or simply take them at hand in case your players go in an unexpected direction during the campaign.

While offering you the best quality, these products are really inexpensive.

## The Rule the Dungeon® Feature

This exclusive feature allows you to customize the look of your map by adding the furniture, toggle the grid, hide the room numbers and much more.

On each sheet, you will find a big "Rule the Dungeon" button.

This button will not be printed, so, don't mind if it overlaps something on the map. By clicking on this button some options will be shown, as detailed below. A checkmark will appear beside the options active. The options available vary with products, below is a list of the most common options:

- **Numbers:** toggle room numbers and text.
- **Furniture:** toggle furniture.
- **Doors:** toggle doors
- **Square/Hex Grid:** toggle square grid and hexagonal grid.
- **No Grid:** turn off the grid
- **Fill:** toggle the black in the walls.
- **All:** toggle default state/empty state (with just the walls).

## Other Options

Each map displays a star marking the "N" for "north". You can change the orientation of your map by clicking on the star. Each time you click, the "N" rotates by 45 degrees.

In order to avoid setting each map, you can use the **Master Control Panel** (MCP) on the following page. This control panel displays a "Rule the Dungeon" Button which controls all the maps at once. A box on the left of this button displays the state of the maps while using this button. Please note that the actions on the master button override all the actions made previously on the maps. In the MCP you will find also a star marking the "N". By clicking on this star you'll set the orientation of all maps at once; if you don't want the star to be printed just use the checkbox on the MCP, just below the star.

Furthermore two buttons on the MCP allow you to print only the blue maps or the black-n-white maps, so you don't have to select each page and print it.

## The Galley

You demanded it and there it is! A new, stunning set of maps depicting an ancient galley, a low, flat ship with two sails and one banks of oars, chiefly used for warfare, trade, and piracy... but you can use for everything in your own campaign...

The Galley is an historical ship you can use for your fantasy adventures. The original drawings of this galley are from *Traité de la construction des galères* a French book written in 1691, although the drawings you hold in this product are completely original. For more information about the galley you can consult the wikipedia (<http://en.wikipedia.org/wiki/Galley>). Below you can find a brief excerpt:

A galley (from Greek γαλέα - galea) is an ancient ship which can be propelled entirely by human oarsmen, used for warfare and trade. Oars are known from at least the time of the Egyptian Old Kingdom. Many galleys had masts and sails for use when the winds were favourable.

Various types of galleys dominated naval warfare in the Mediterranean Sea from the time of Homer to the development of effective naval gunnery around the 15th and 16th centuries. Galleys fought in the wars of ancient Persia, Greece, Carthage and Rome until the 4th century. After the fall of the Roman Empire galleys remained in use to a lesser extent by the Byzantine Navy and other successors of the Roman Empire, and by new Muslim states. Medieval Mediterranean states, notably the Italian maritime republics including Venice, Pisa, and Genoa, used galleys until the ocean-going man-of-war made them obsolete. The Battle of Lepanto (1571) was one of the largest naval battles in which galleys played the principal part. Galleys continued in mainstream use until the introduction of broadside sailing ships of war into the Mediterranean in the 17th Century, and continued to be used in minor roles until the advent of steam propulsion.



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### Øone's Blueprints: The Galley

**Product Code:** blu44. First edition 4/2008  
**Design:** Mario Barbati  
**2D drawings:** Guido Barbati  
**Graphics:** Ø'Bully  
**Software Engineer:** Anna Fava

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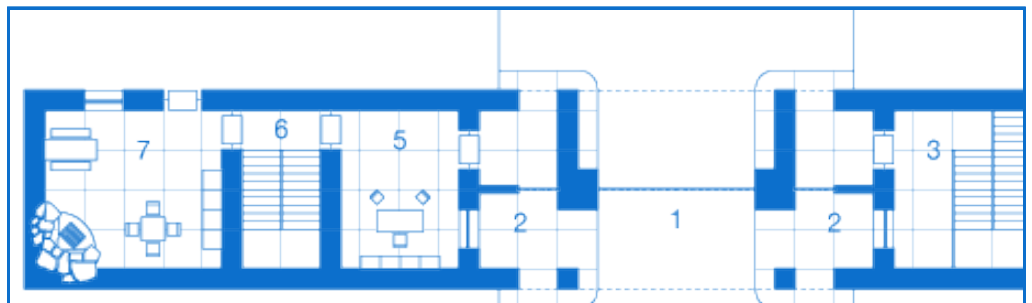
# Legend

## Symbols commonly used

	door		secret trapdoor		four poster bed
	double door		trapdoor in floor		single bed
	portcullis		trapdoor in ceiling		round table
	secret door		curtain		bench
	statue		one way secret door		shelves
	fireplace		one way door		stairs up/down
	pillar		dais		anvil
	stairs down		altar		barrels
	spiral stair		locked door		coffin
	trapdoor		double door locked		crates
	pentagram		window		table
	pit		torture table		shelves/bookcase
	bars		hook on wall		bones
	pool		weapons rack		pallet
	false door		desk		bracer

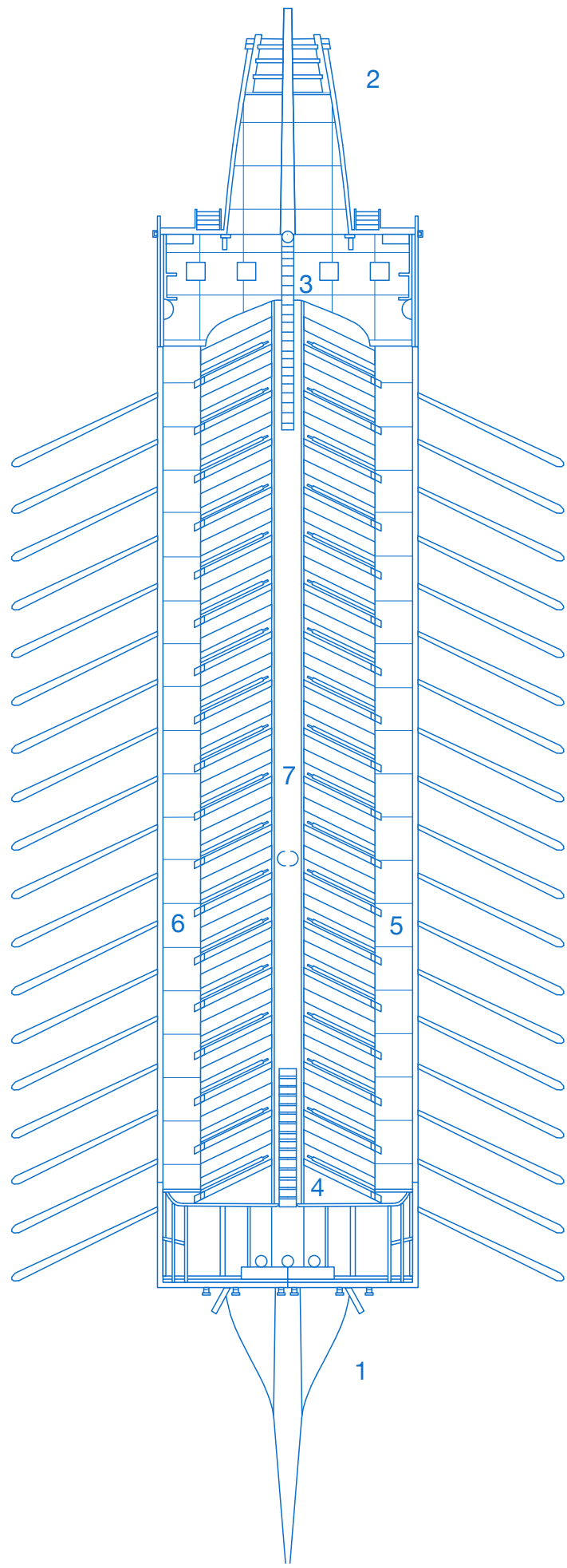
## Master Control Panel

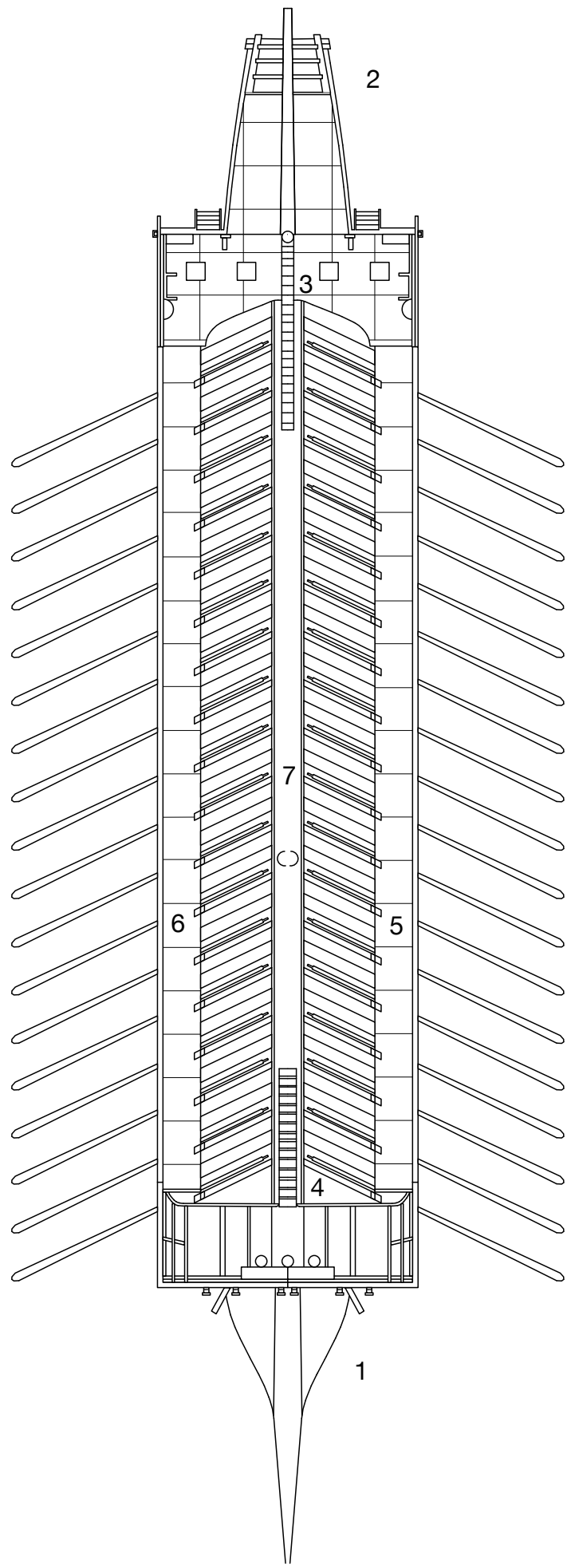
Use the buttons below to customize all the pages at once



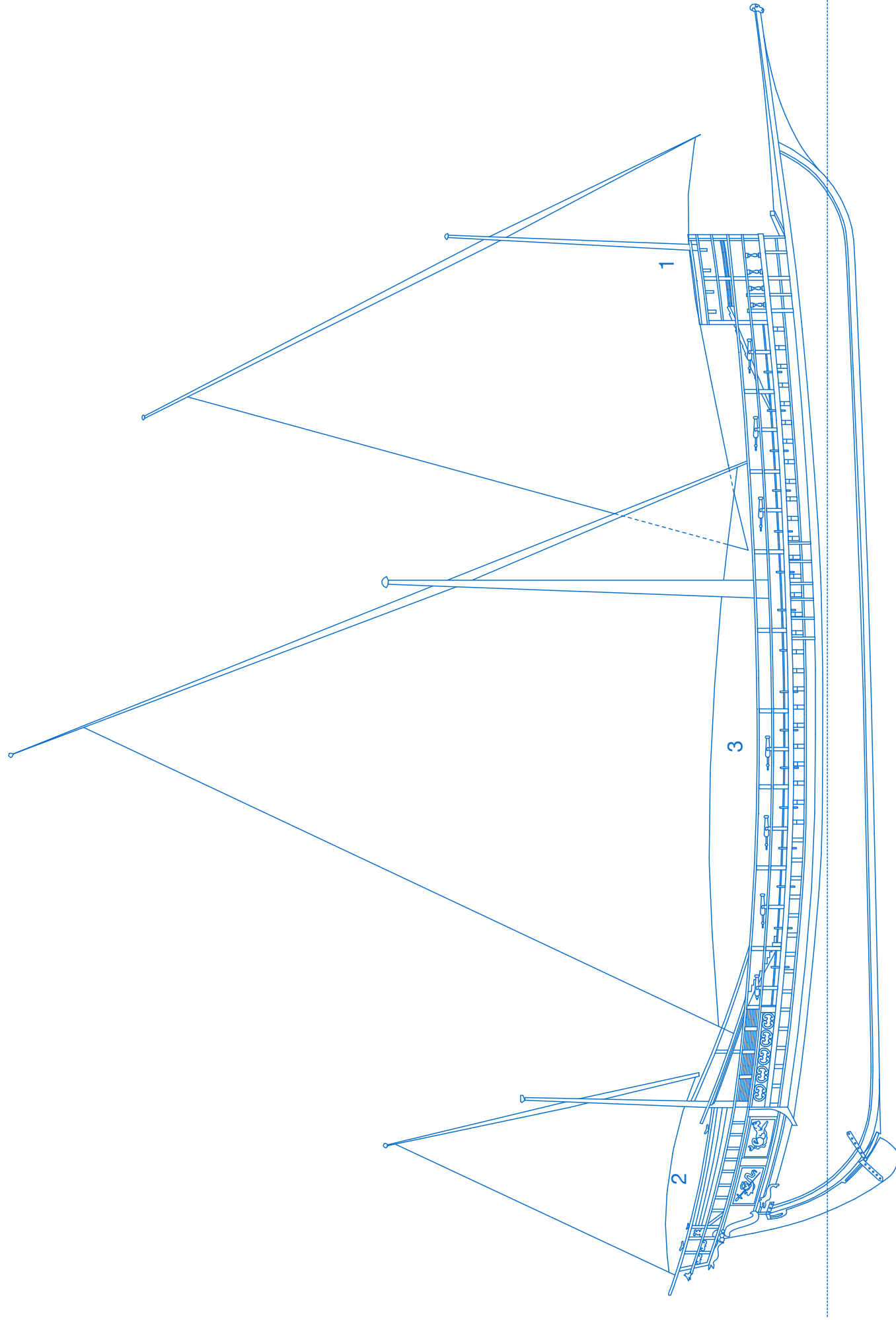
**Print all the BLUE pages**

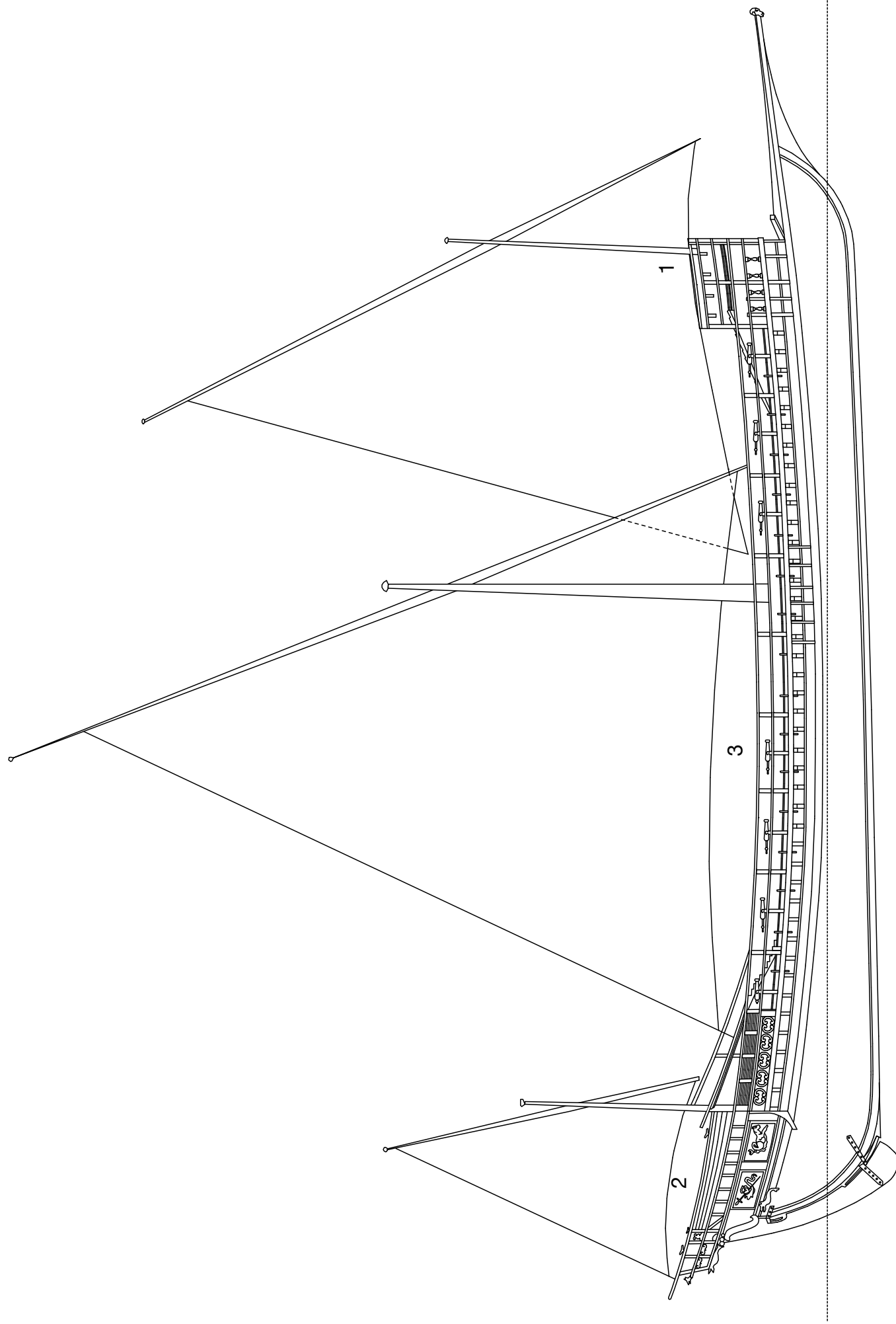
**Print all the BLACK n' White pages**

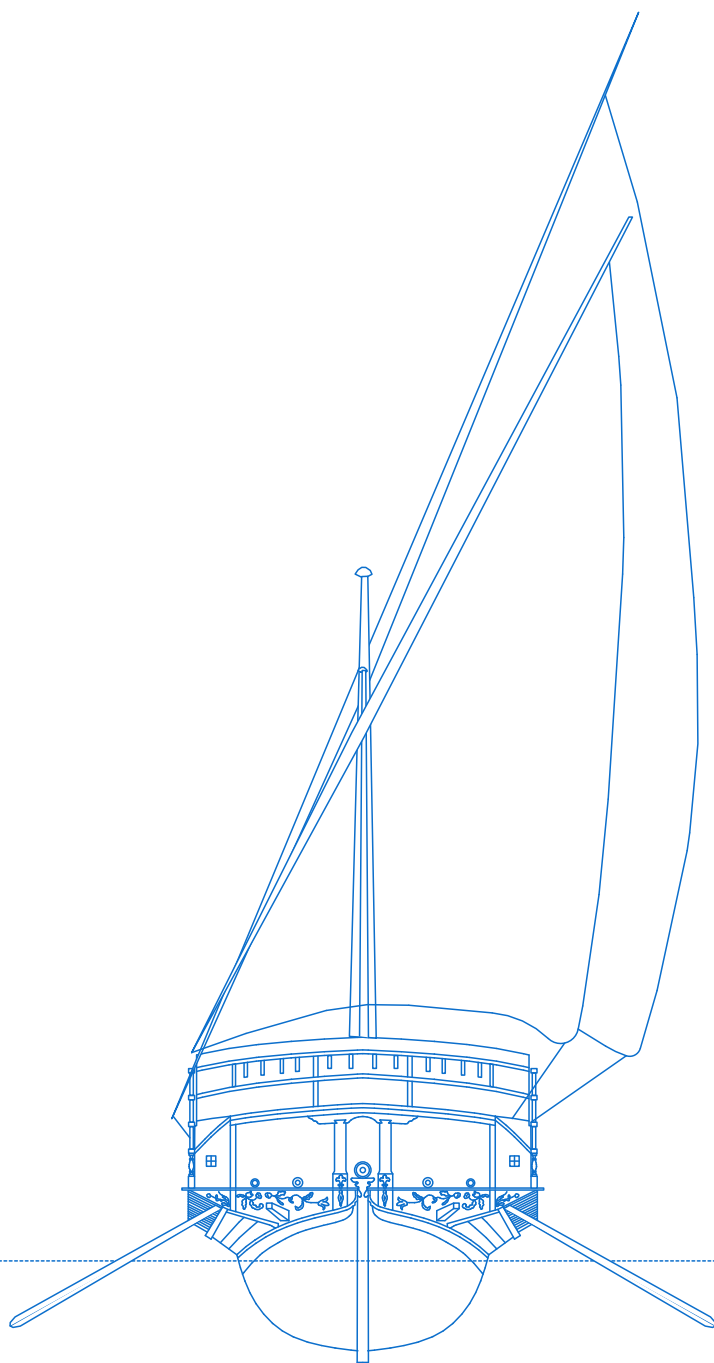




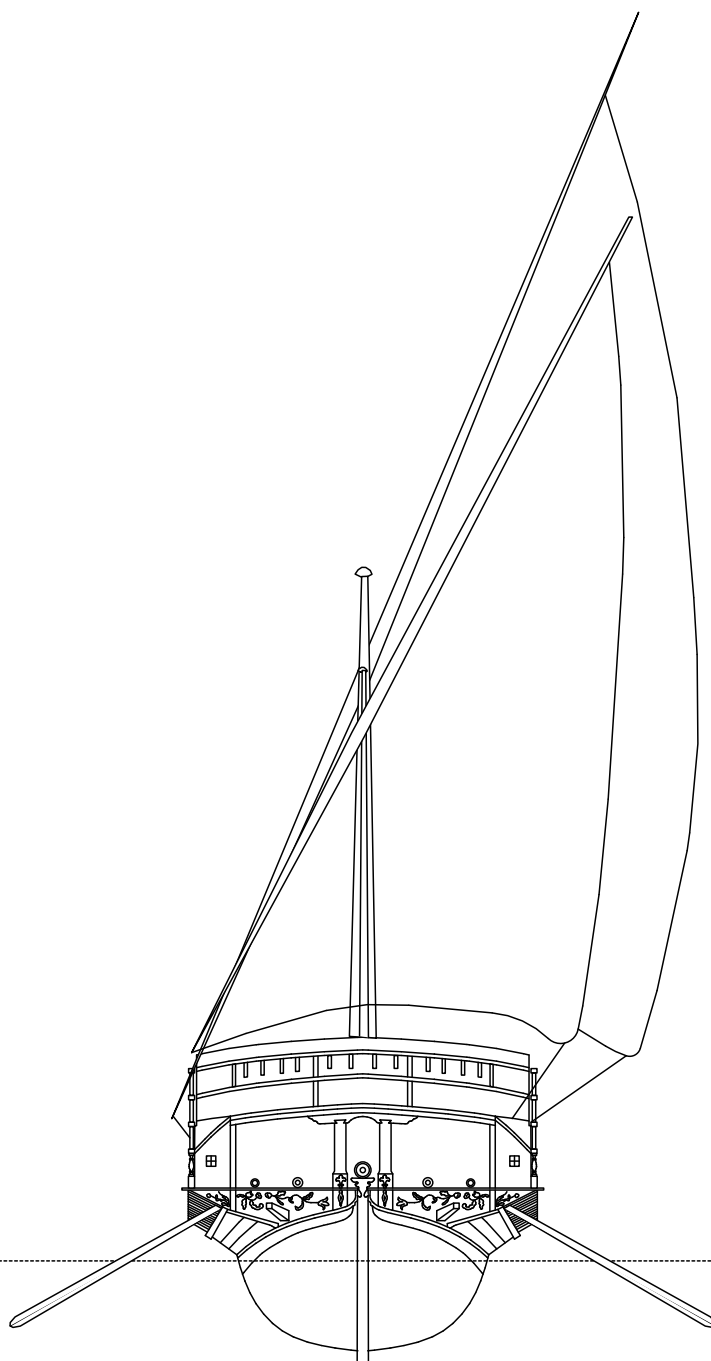
The Galley - Main Deck



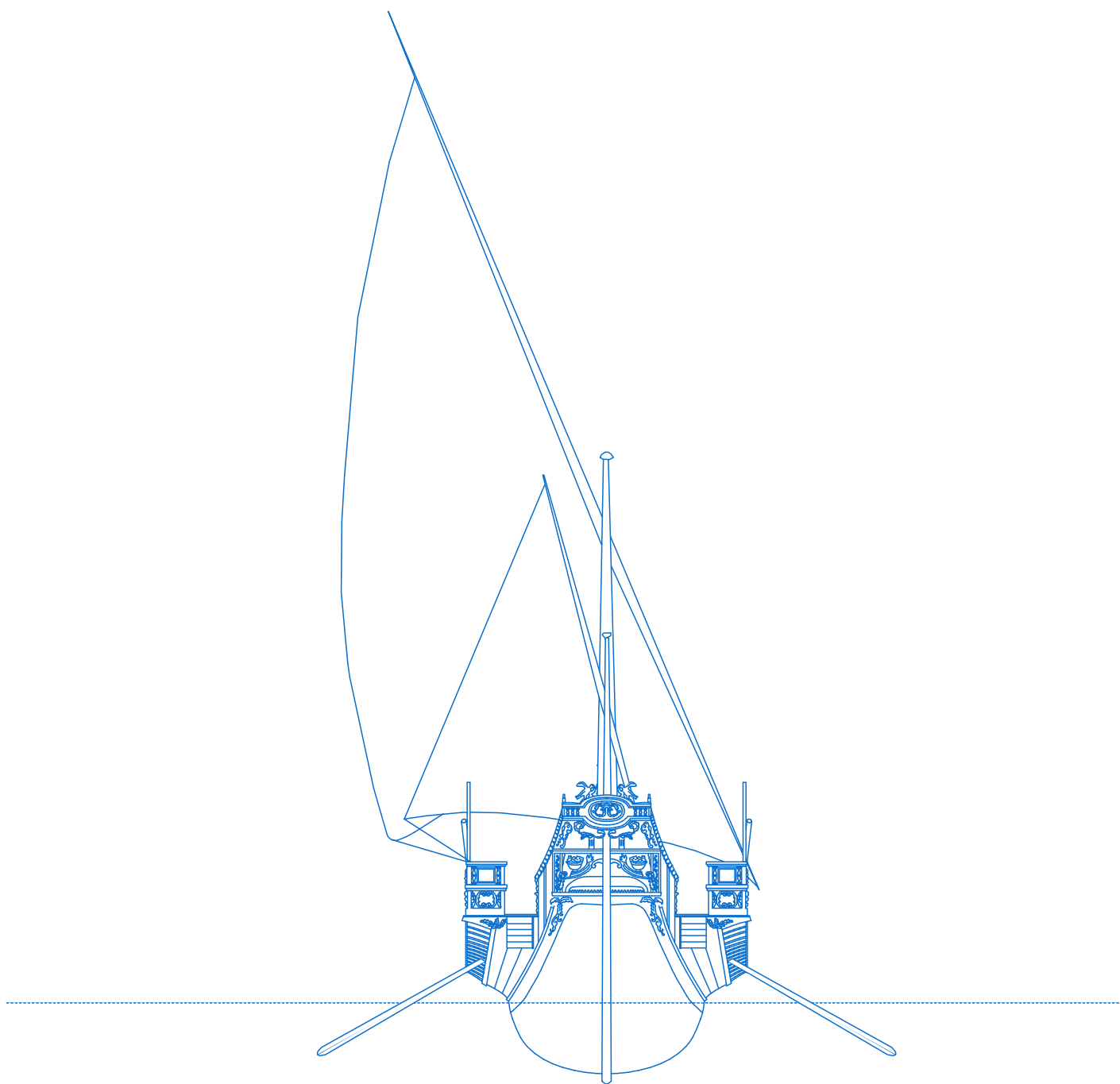


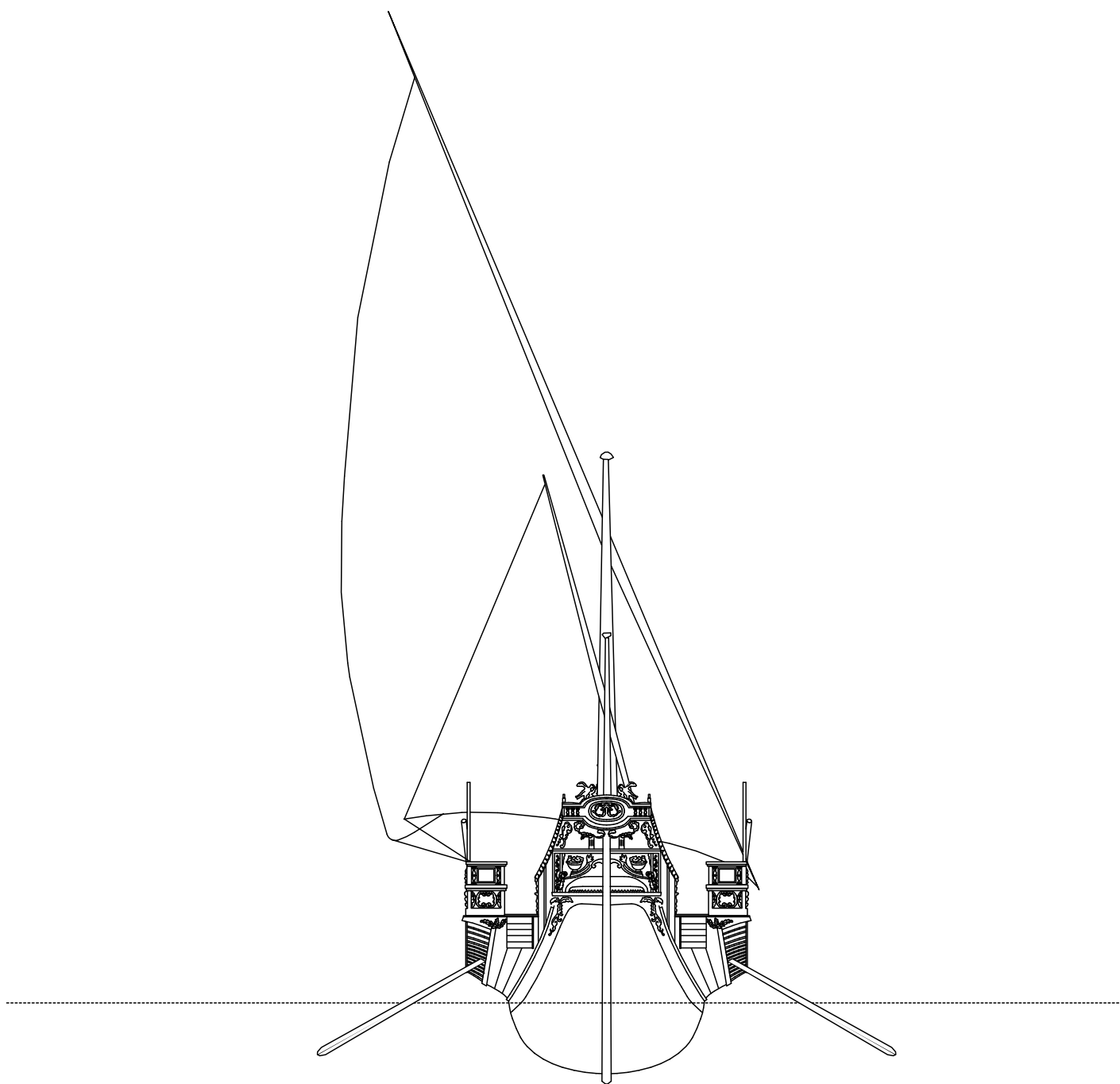


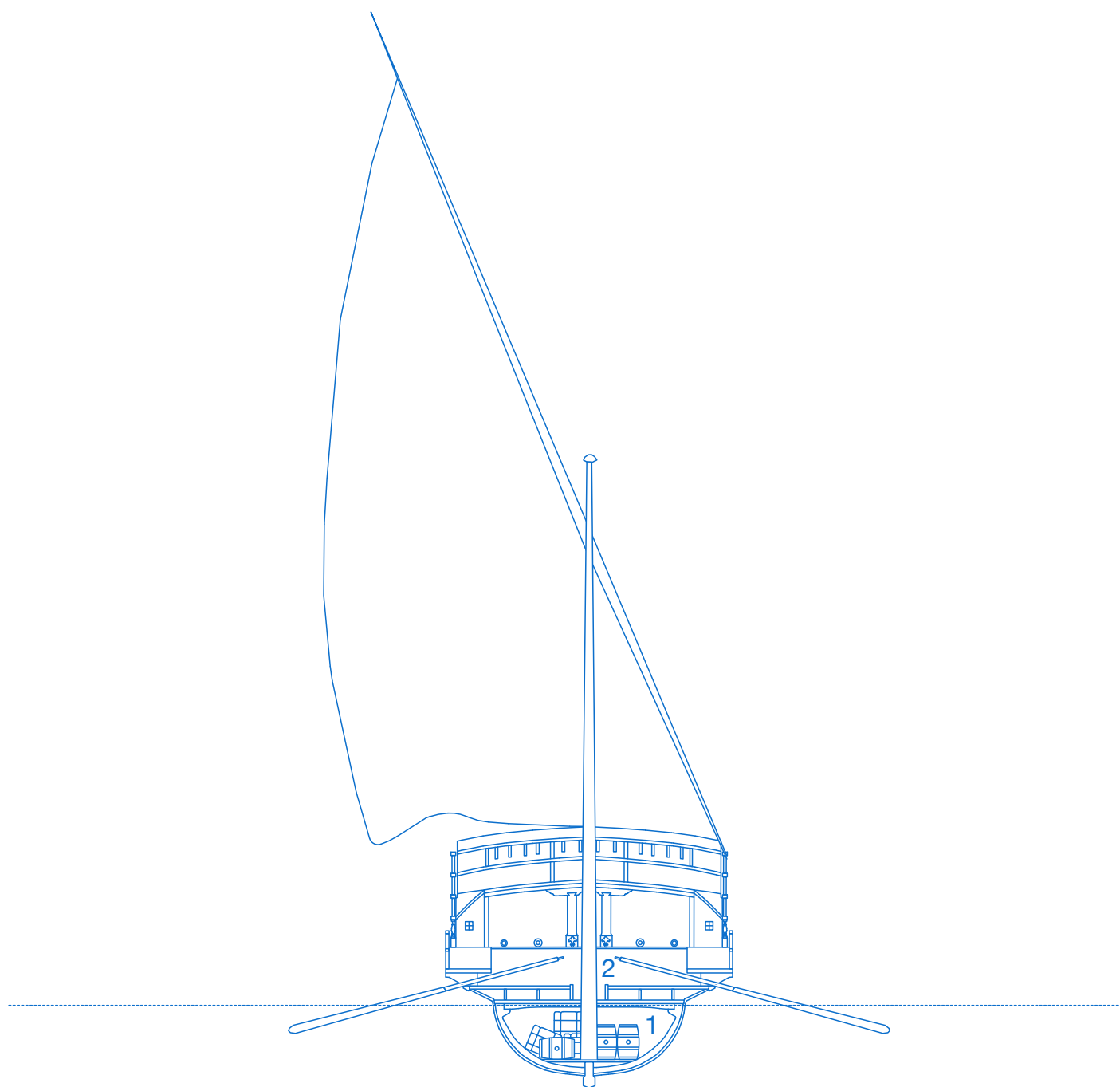


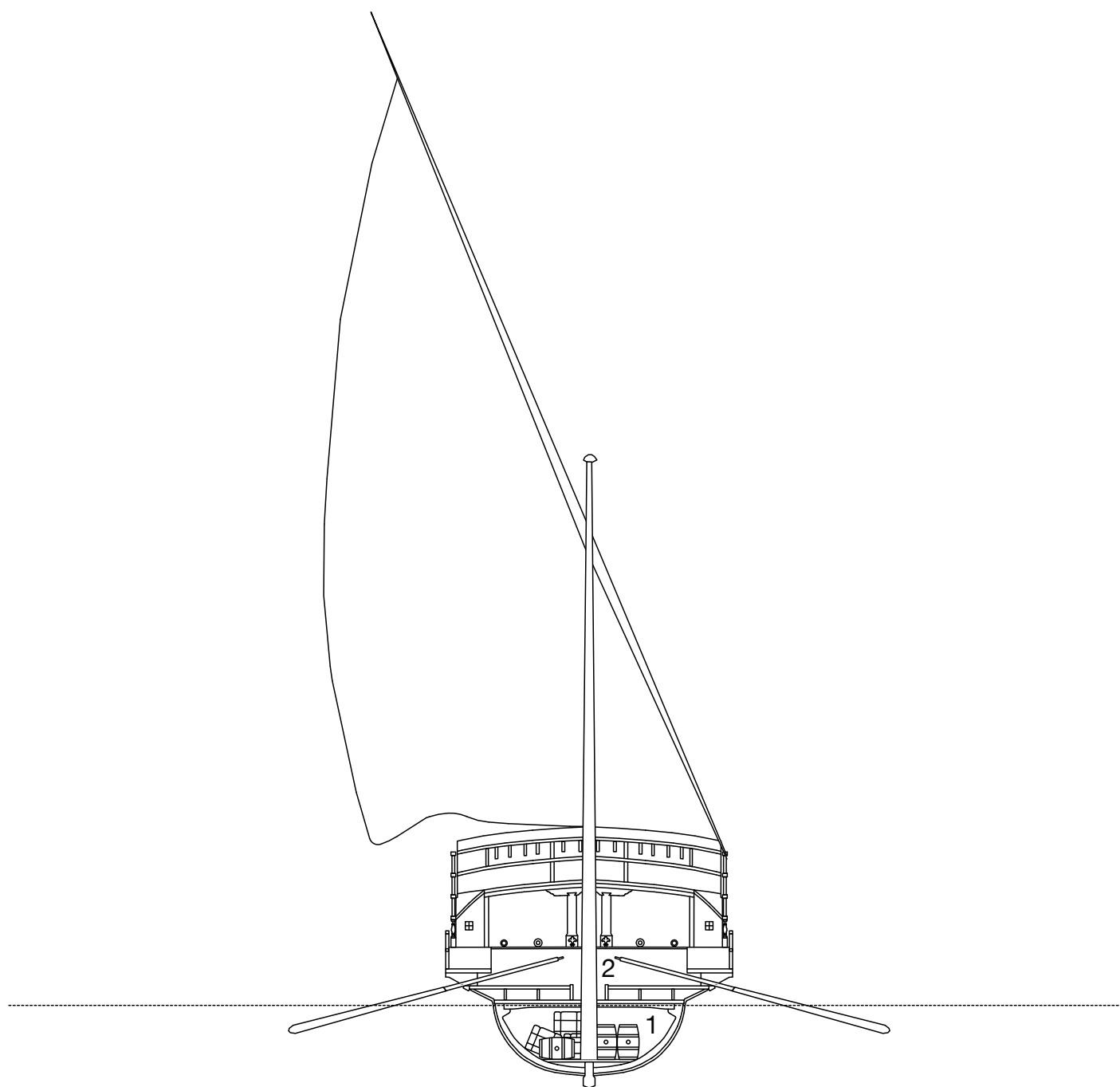


The Galley - Front









The Galley - Section









**LEVEL/MAP:** Rear

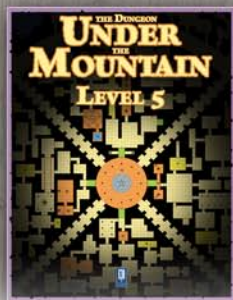
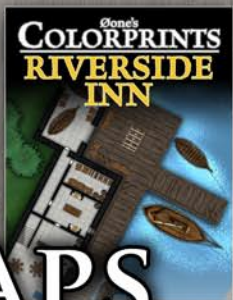
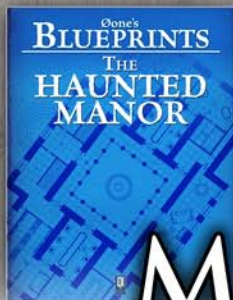
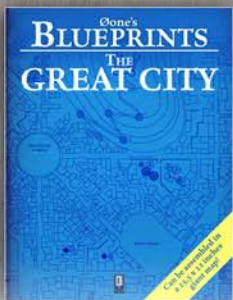
<b>NUMBER</b>	<b>NAME</b>	<b>SHORT DESCRIPTION</b>

# LEVEL/MAP: Section

NUMBER	NAME	SHORT DESCRIPTION
1	Hold	
2	Oarsmen Deck	

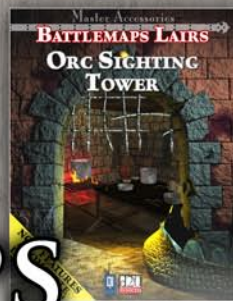
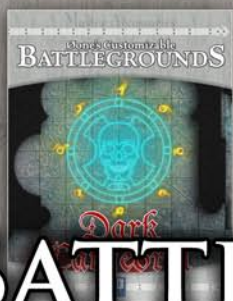
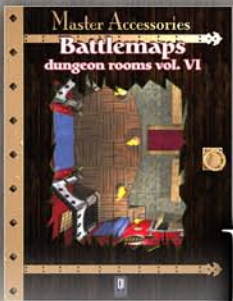






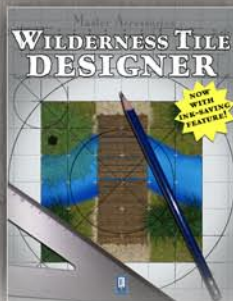
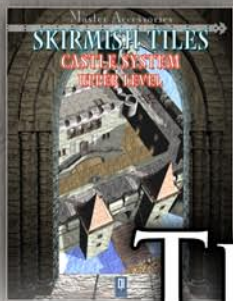
# MAPS

Old fashioned maps, color maps, mammoth dungeons...



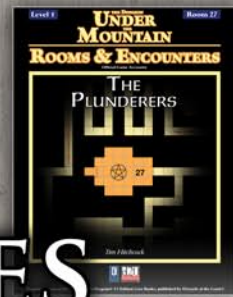
# BATTELMAPS

gorgeous top-down perspective battlemaps, large maps, customizable battlemaps and fantasy locations



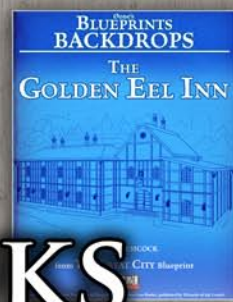
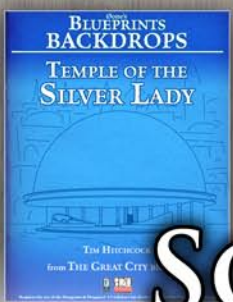
# TILES

6x8 tiles, castle building tileset, tile making tools



# ADVENTURES

D20 adventures, OSRIC classic adventures, campaigns and single, fully detailed rooms



# SOURCEBOOKS

Urban backdrops with customizable maps, d20 fantasy sourcebooks