The Hunters Hunted II

Name: **Nature:** **Age:**
Player: **Demeanor:** **Sex:**
Chronicle: **Concept:** **Residence:**

Attributes

Physical
Strength _____ ●OOOO
Dexterity _____ ●OOOO
Stamina _____ ●OOOO

Social
Charisma _____ ●OOOO
Manipulation _____ ●OOOO
Appearance _____ ●OOOO

Mental
Perception _____ ●OOOO
Intelligence _____ ●OOOO
Wits _____ ●OOOO

Abilities

Talents
Alertness _____ OOOOO
Athletics _____ OOOOO
Awareness _____ OOOOO
Brawl _____ OOOOO
Empathy _____ OOOOO
Expression _____ OOOOO
Intimidation _____ OOOOO
Leadership _____ OOOOO
Streetwise _____ OOOOO
Subterfuge _____ OOOOO
_____ OOOOO

Skills
Animal Ken _____ OOOOO
Crafts _____ OOOOO
Drive _____ OOOOO
Etiquette _____ OOOOO
Firearms _____ OOOOO
Larceny _____ OOOOO
Melee _____ OOOOO
Performance _____ OOOOO
Stealth _____ OOOOO
Survival _____ OOOOO
_____ OOOOO

Knowledges
Academics _____ OOOOO
Computer _____ OOOOO
Finance _____ OOOOO
Investigation _____ OOOOO
Law _____ OOOOO
Medicine _____ OOOOO
Occult _____ OOOOO
Politics _____ OOOOO
Science _____ OOOOO
Technology _____ OOOOO
_____ OOOOO

Advantages

Numina & Other Traits
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
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_____ OOOOO
_____ OOOOO

Backgrounds
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

Merits & Flaws
_____
_____
_____
_____
_____
_____

Faith
O O O O O

Virtues
Conscience _____ OOOOO
Self-Control _____ OOOOO
Courage _____ OOOOO

Humanity
O O O O O O O O O O

Willpower
O O O O O O O O O O
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Combat

Weapon	Difficulty	Damage

Health
Bruised ☐
Hurt -1 ☐
Injured -1 ☐
Wounded -2 ☐
Mauled -2 ☐
Crippled -5 ☐
Incapacitated ☐

Experience

Attributes: 6/4/3 • Abilities:11/7/4 • Backgrounds:5 • Virtues:7 • Freebie Points:15 (7/5/2/1)