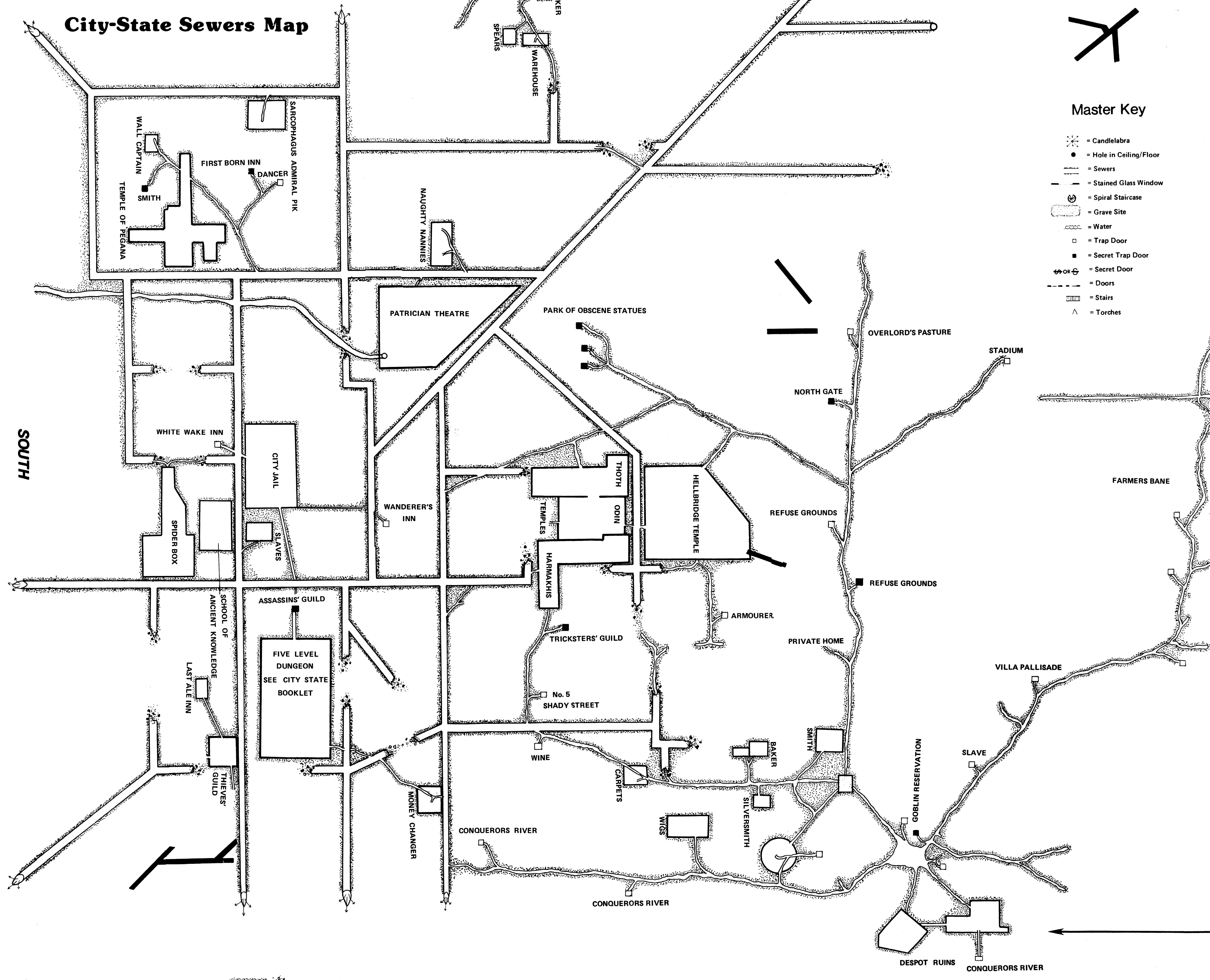


WRAITH OVERLORD

City-State Sewers Map



WEST

SOUTH

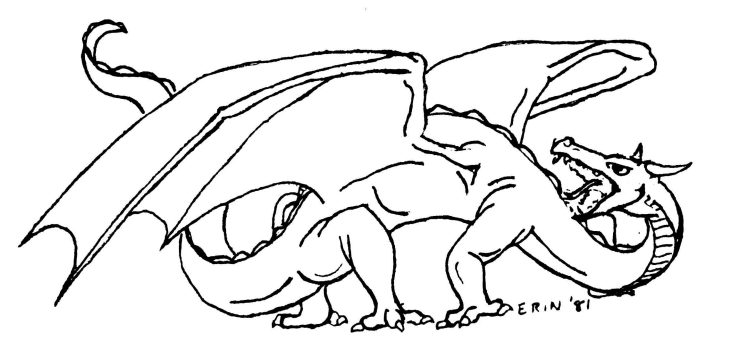
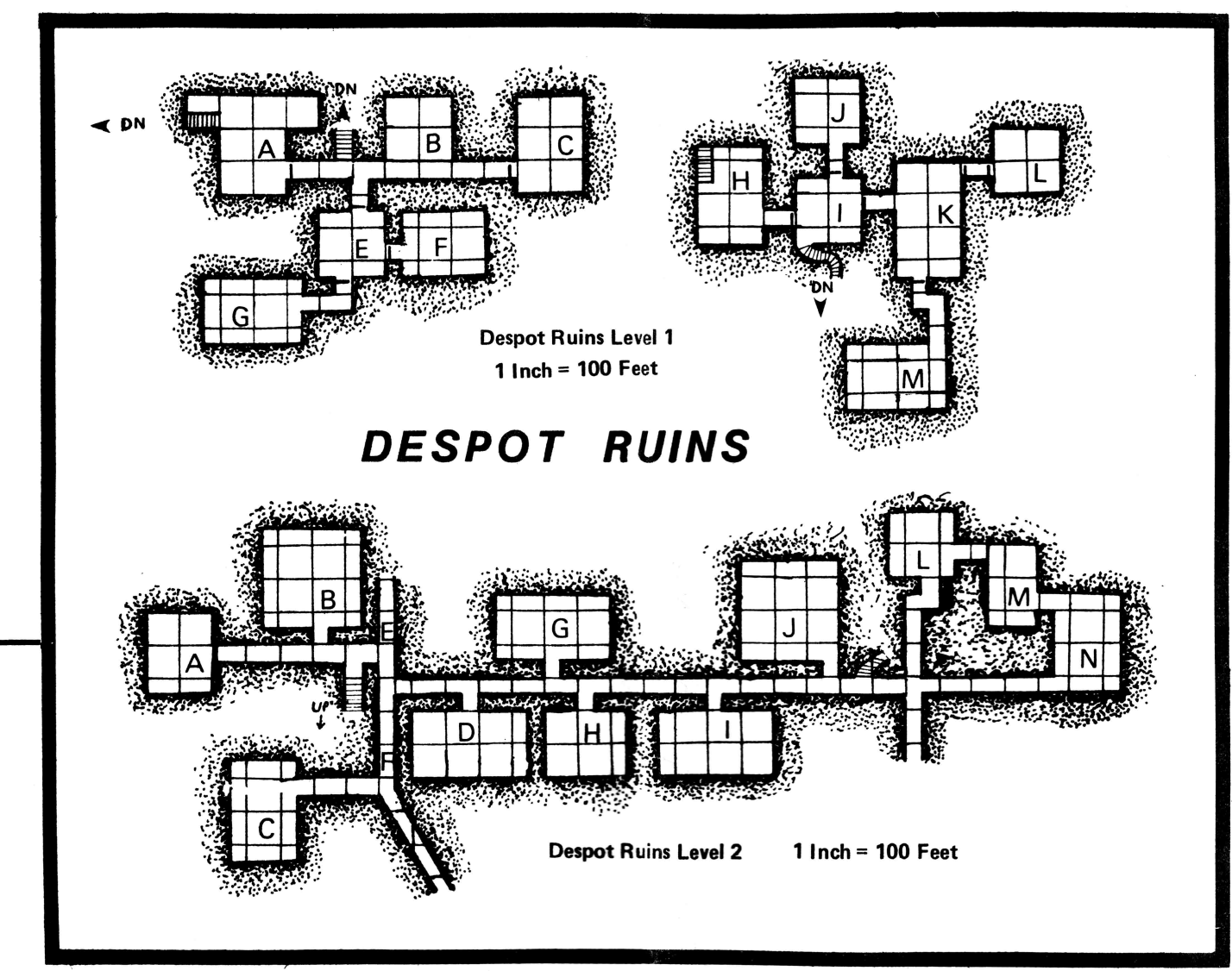
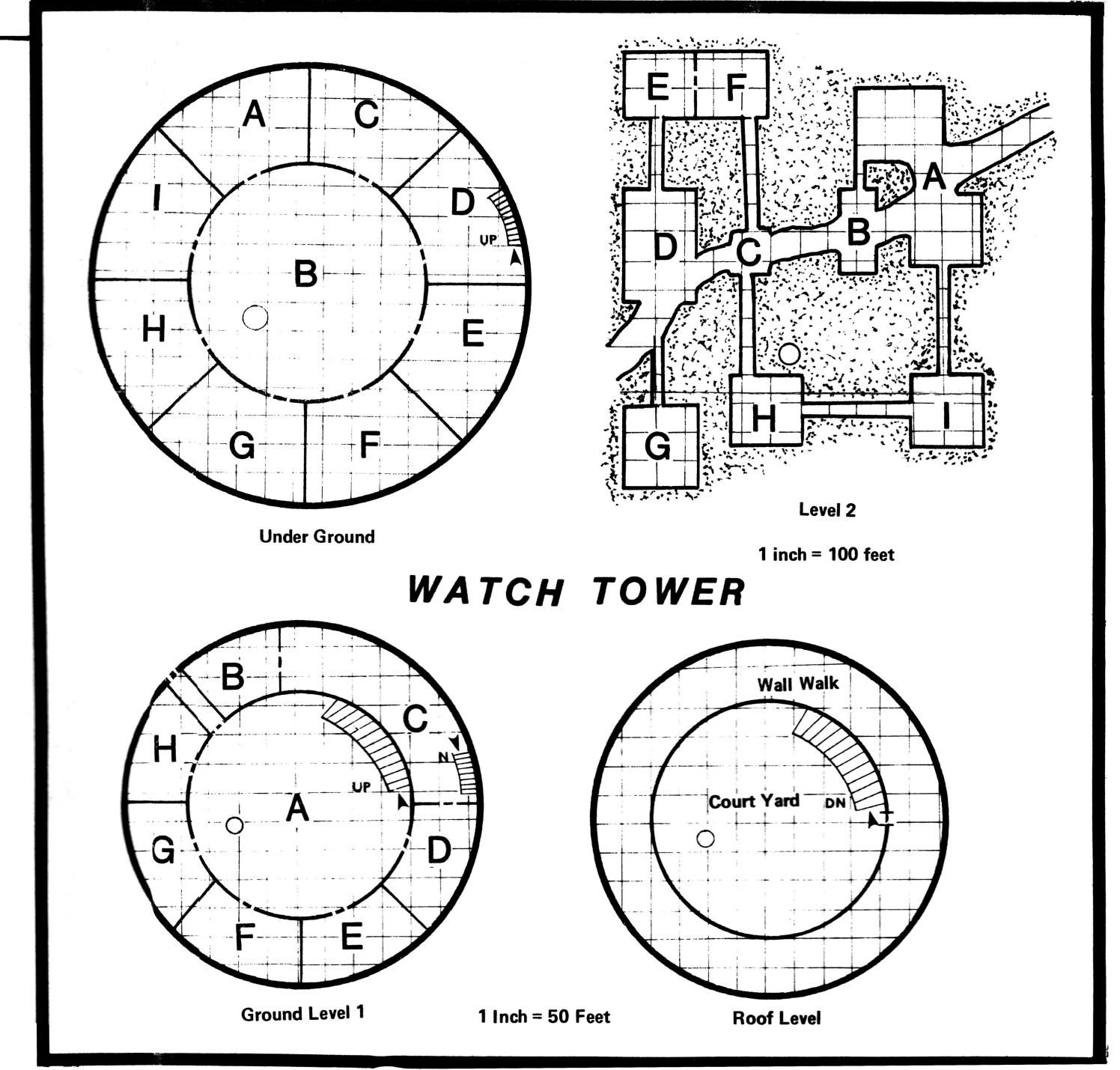
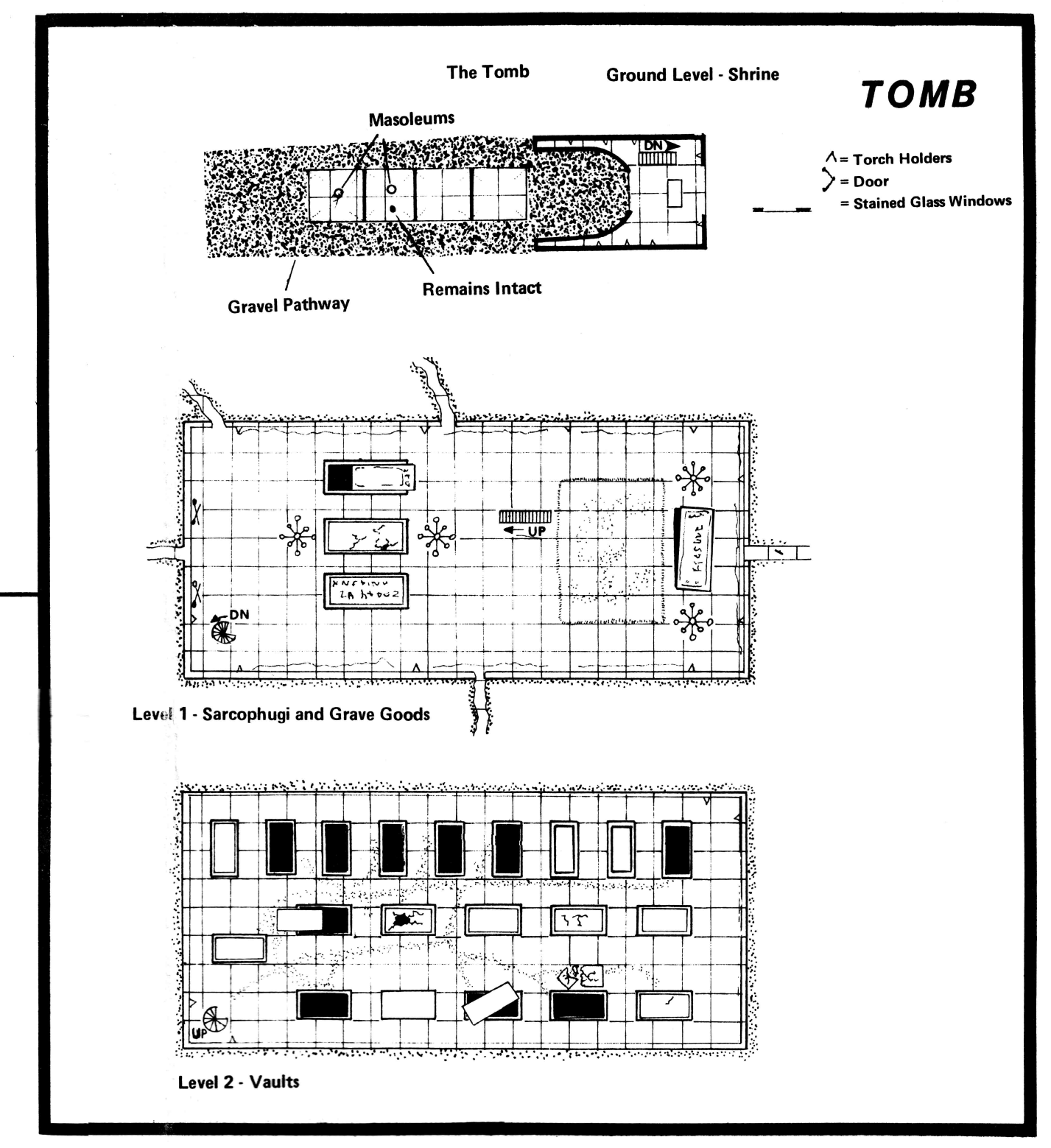
NORTH

EAST

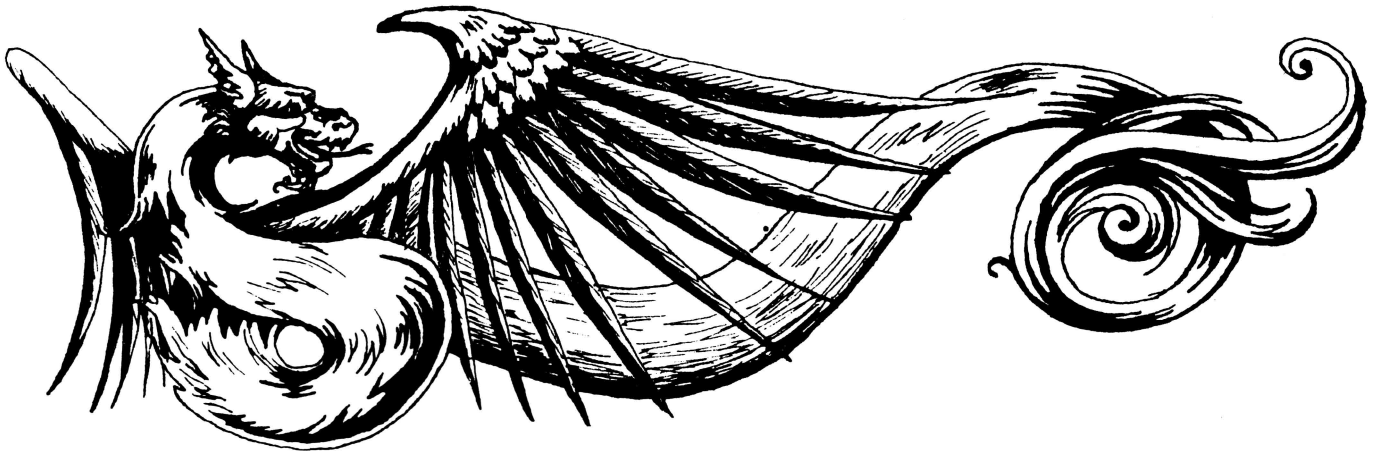
Master Key

- = Candleabra
- = Hole in Ceiling/Floor
- = Sewers
- = Stained Glass Window
- = Spiral Staircase
- = Grave Site
- = Water
- = Trap Door
- = Secret Trap Door
- = Secret Door
- = Doors
- = Stairs
- = Torches

- = Secret Trapdoor
- = Trapdoor
- = CAVEDIN
- = Secret Counter Attack Tunnels

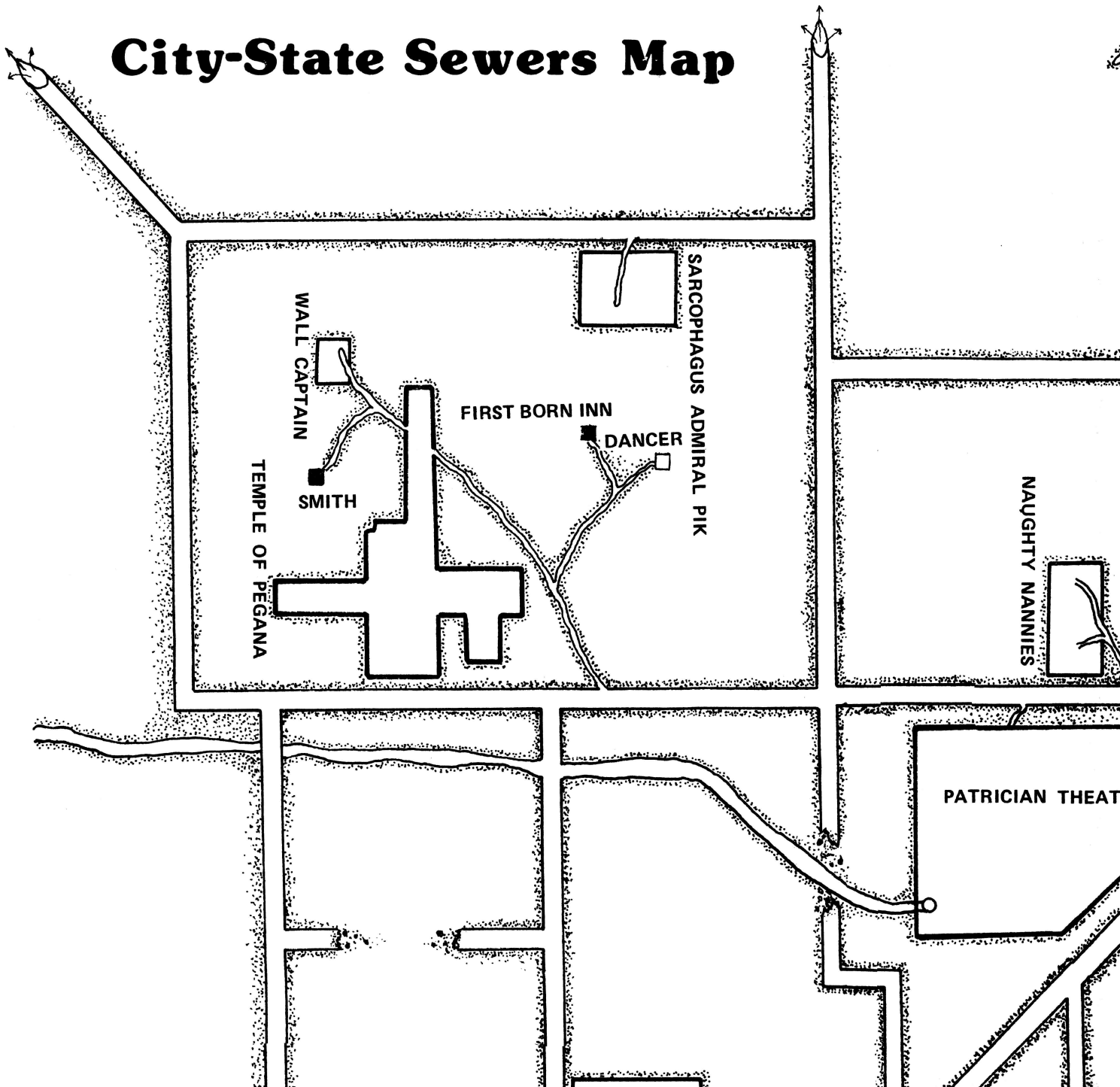


Judges Guild



WRAITH OVERLORD

City-State Sewers Map



WEST



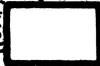
**OVERLORD'S
WAREHOUSE**



SWORDMAKER



CHAIN MAIL



BAKER



SPEARS



WAREHOUSE



PARK OF OBSCENE STATUES



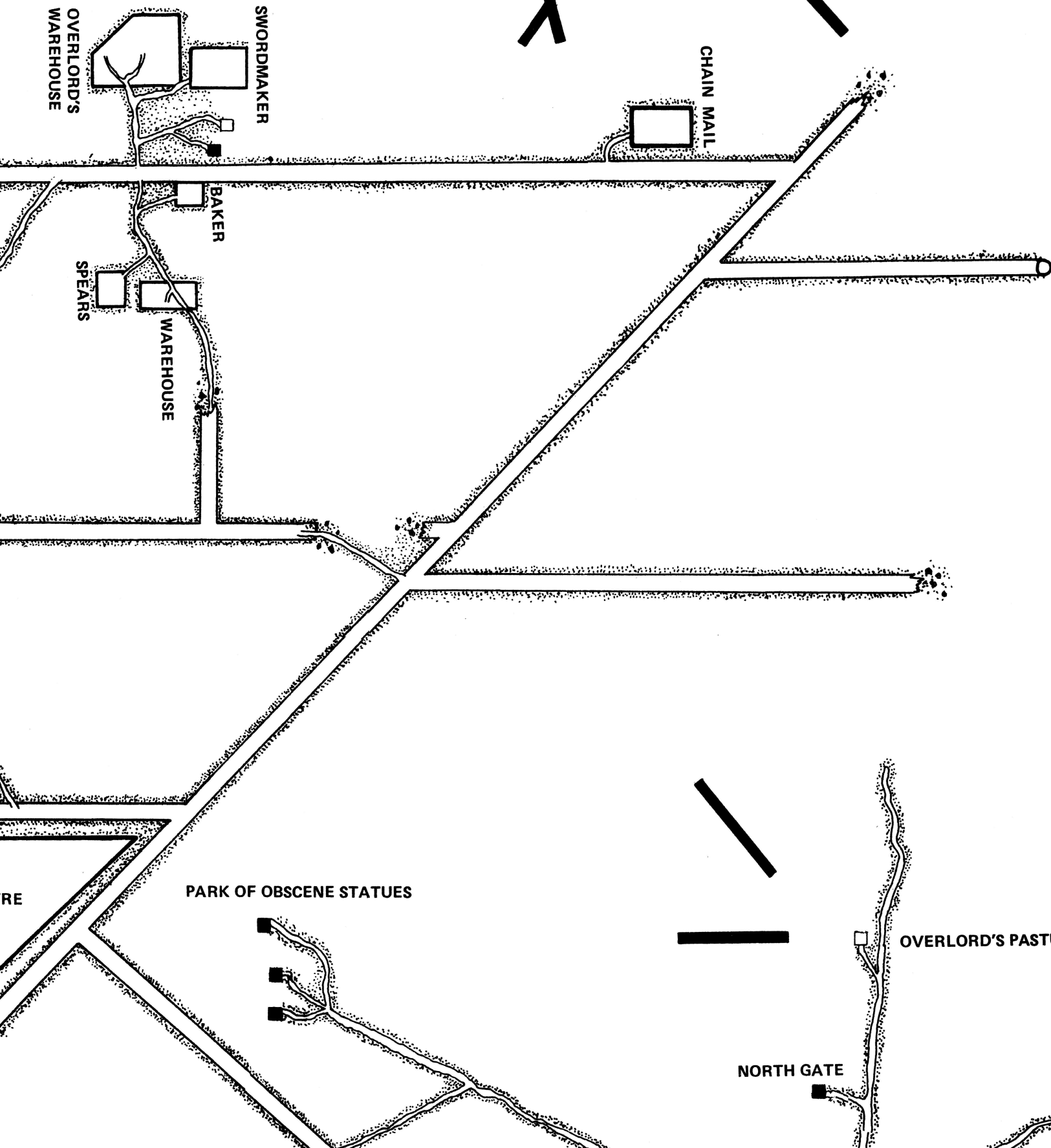
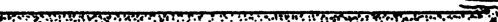
NORTH GATE

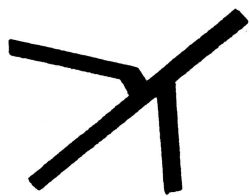


OVERLORD'S PASTURE






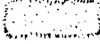









RE



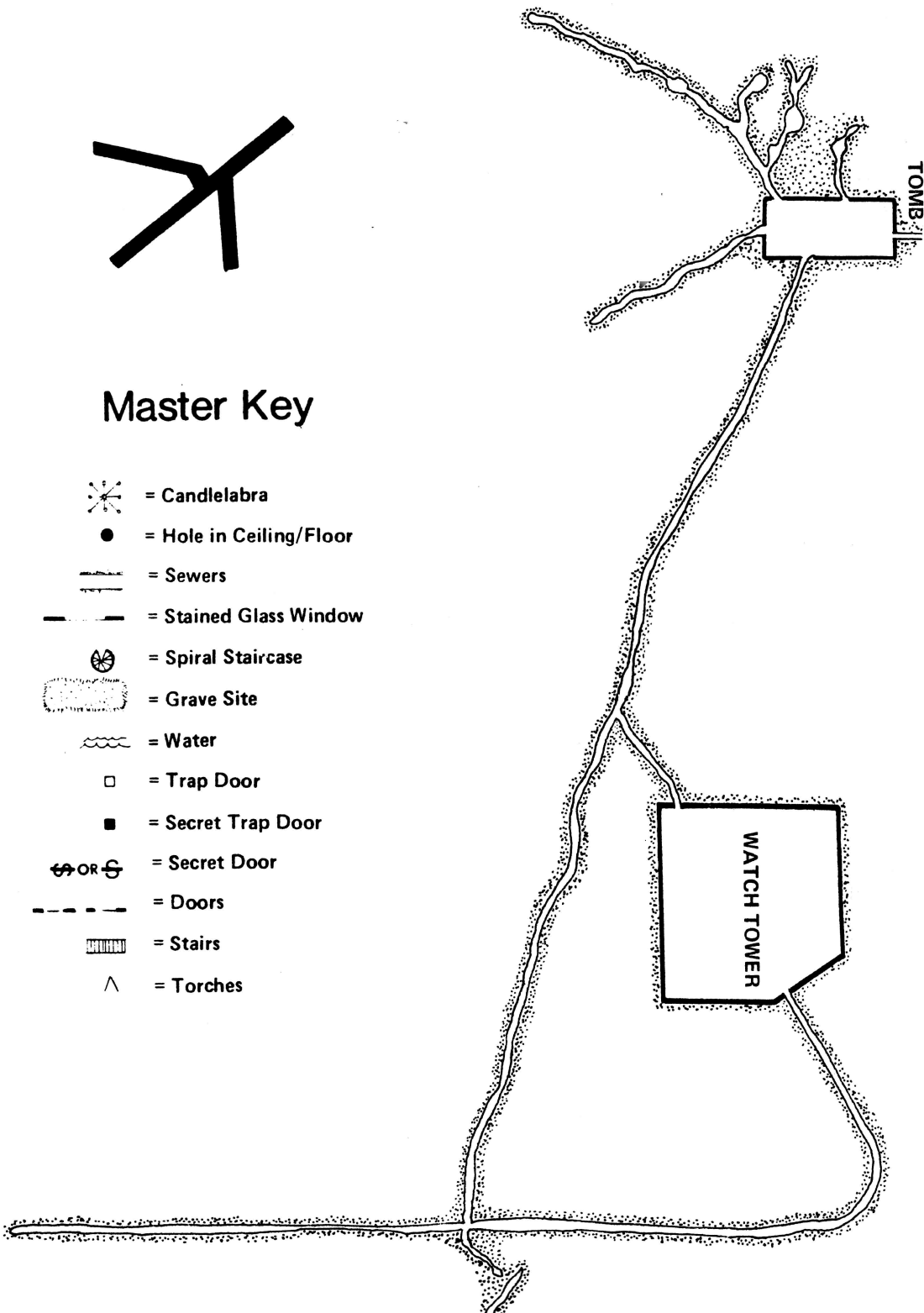


Master Key

-  = Candleabra
-  = Hole in Ceiling/Floor
-  = Sewers
-  = Stained Glass Window
-  = Spiral Staircase
-  = Grave Site
-  = Water
-  = Trap Door
-  = Secret Trap Door
-  = Secret Door
-  = Doors
-  = Stairs
-  = Torches

E

STADIUM



TOMB

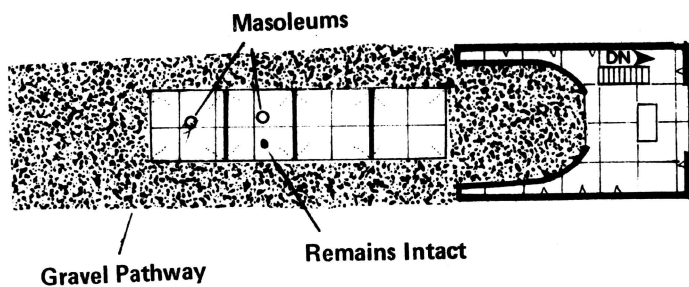
WATCH TOWER

STADIUM

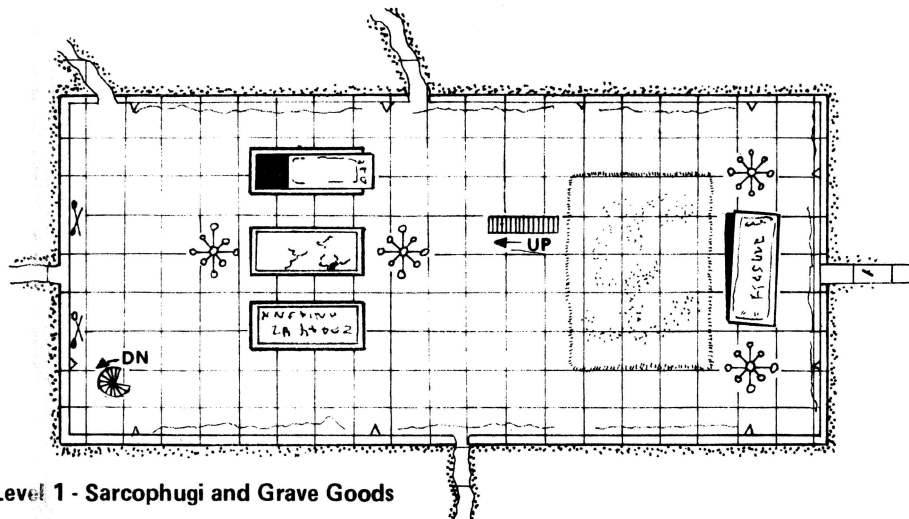
The Tomb

Ground Level - Shrine

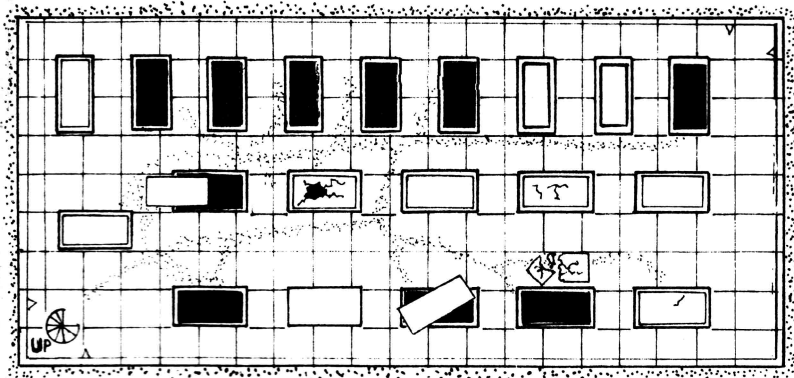
TOMB



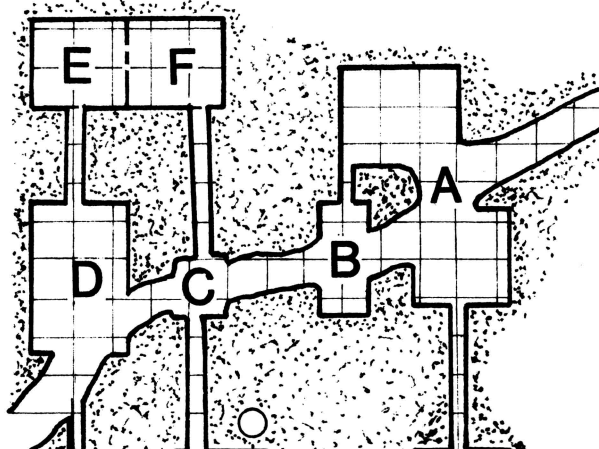
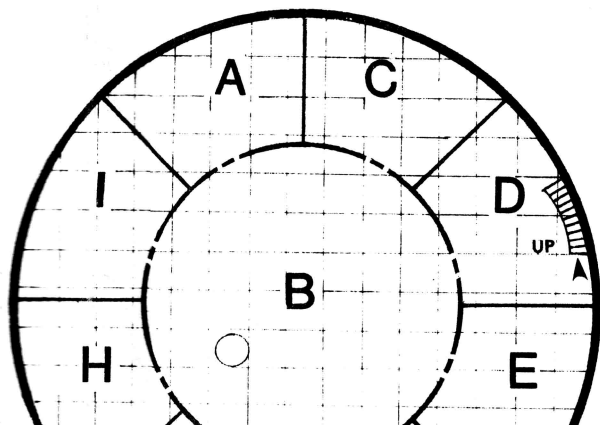
- ^ = Torch Holders
- > = Door
- = Stained Glass Windows



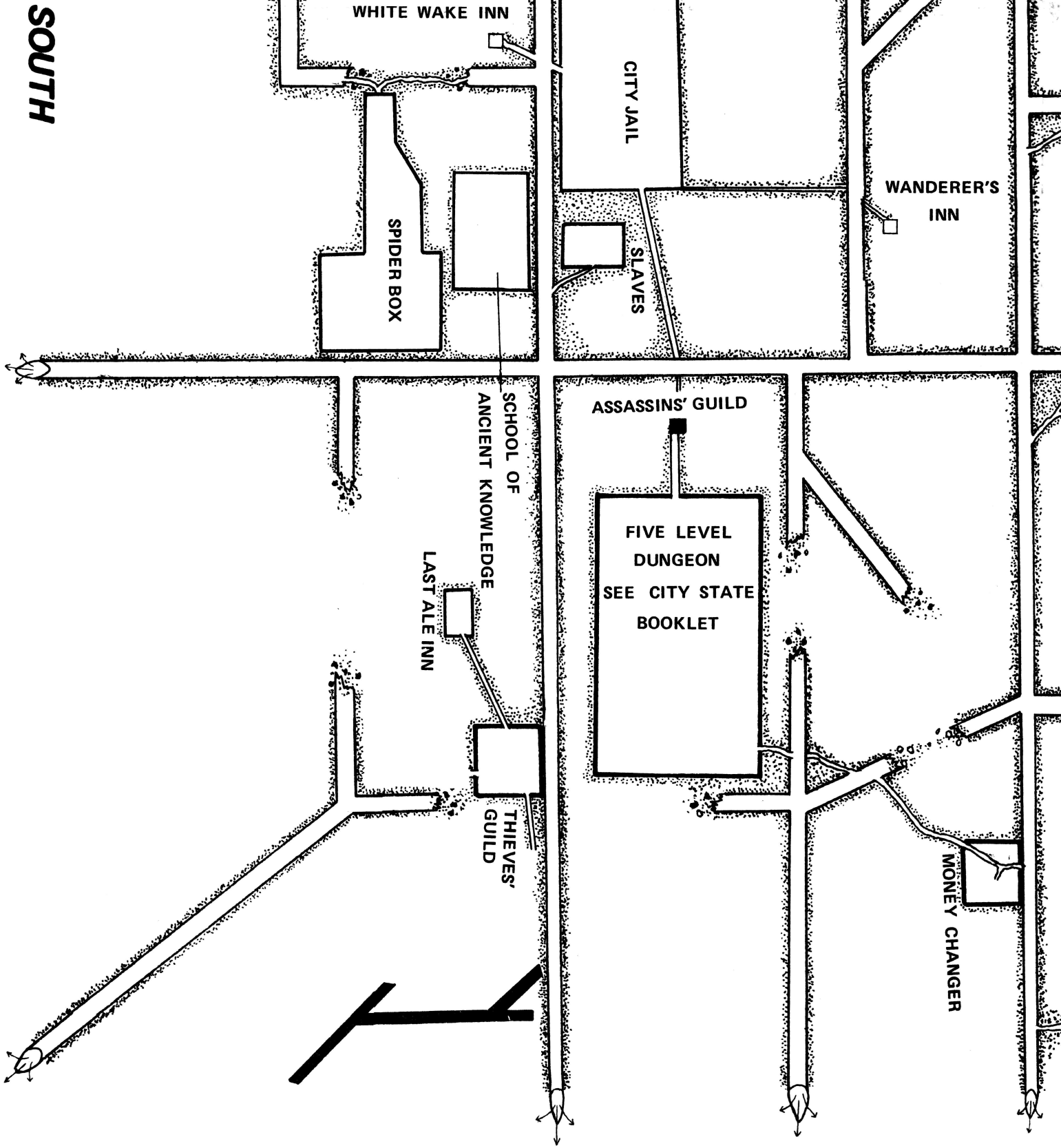
Level 1 - Sarcophagi and Grave Goods



Level 2 - Vaults

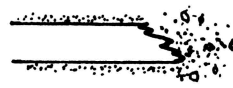


SOUTH

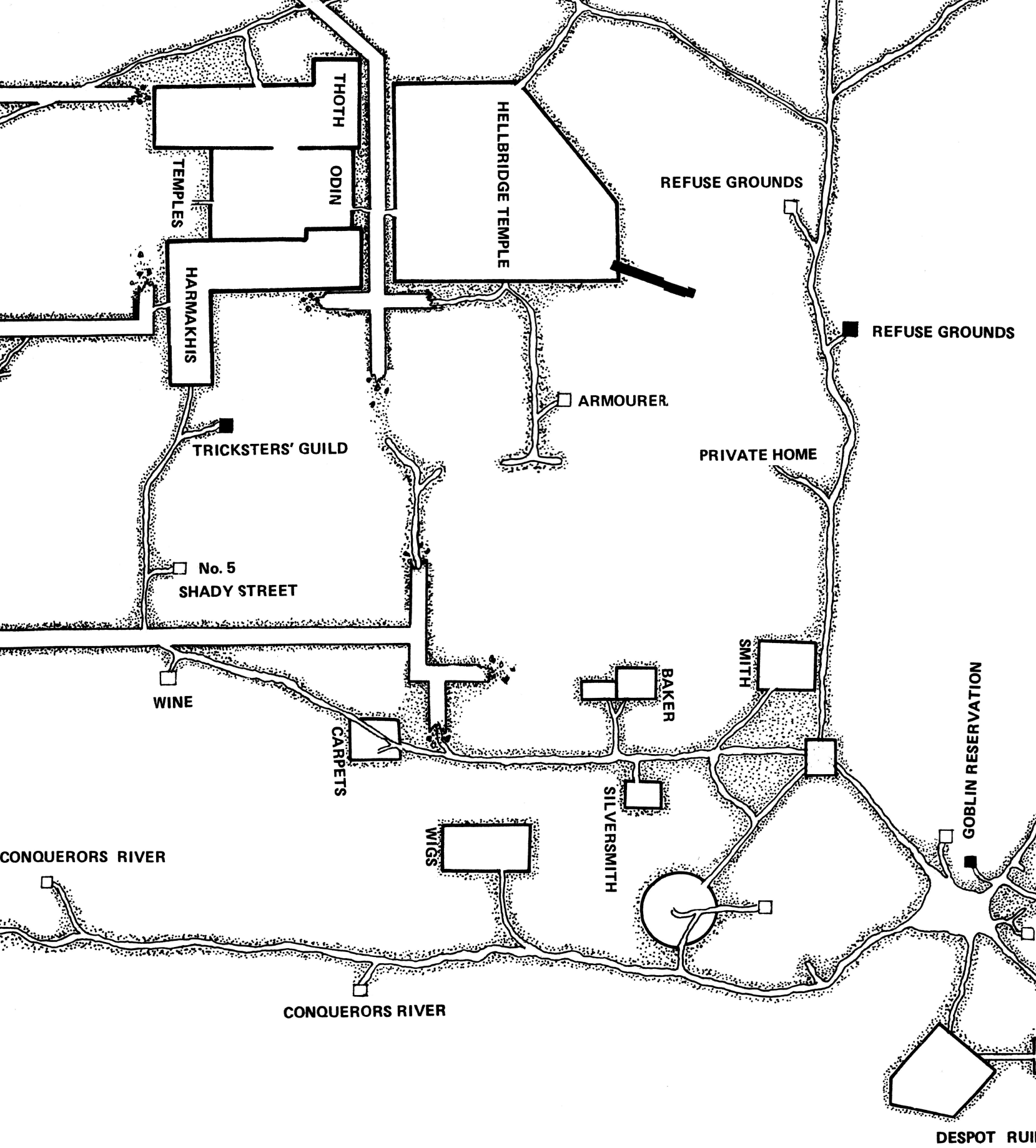


Secret Trapdoor = 

Trapdoor = 

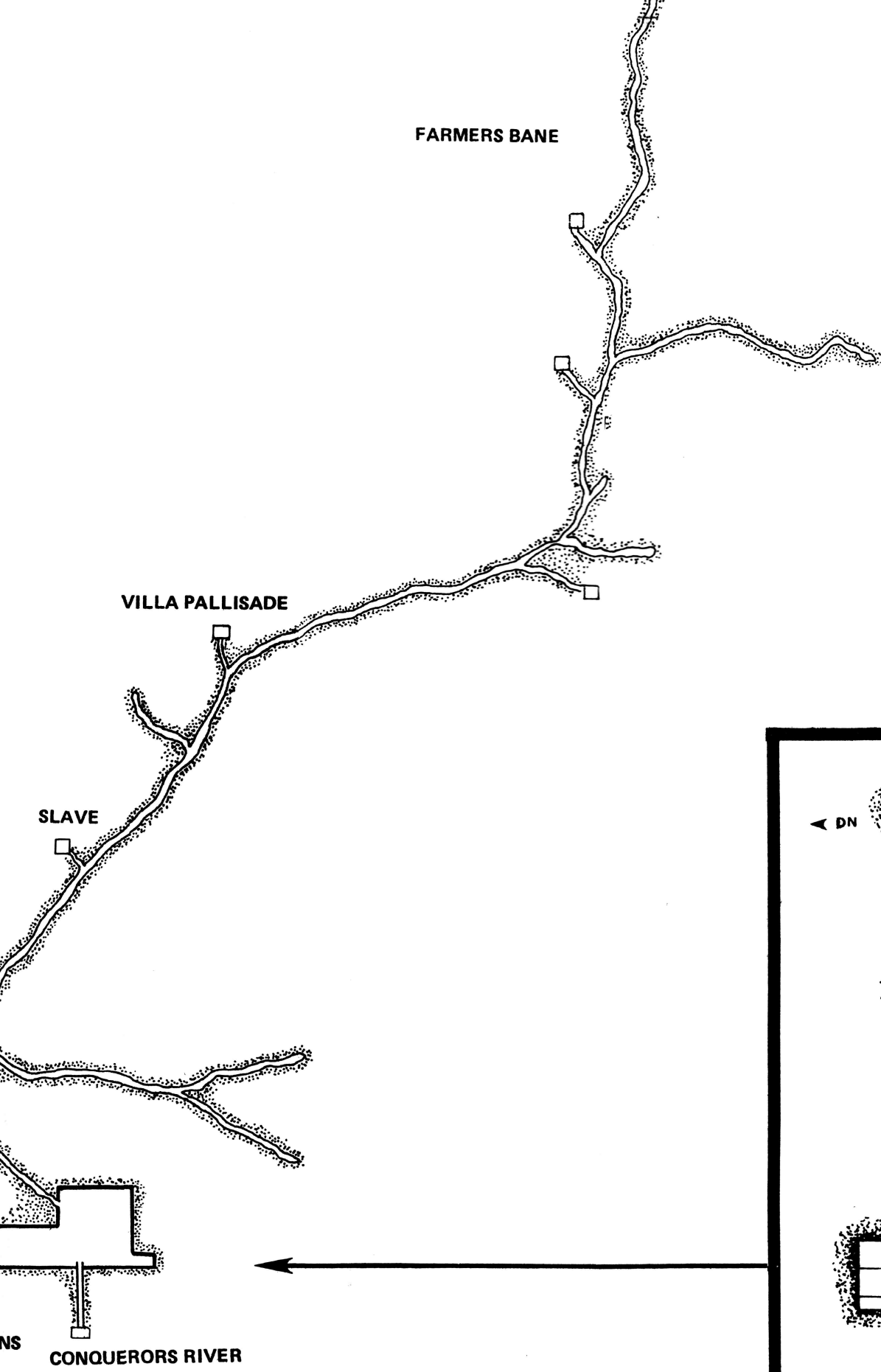
 = **CAVED IN**

 = **Secret Counter A**

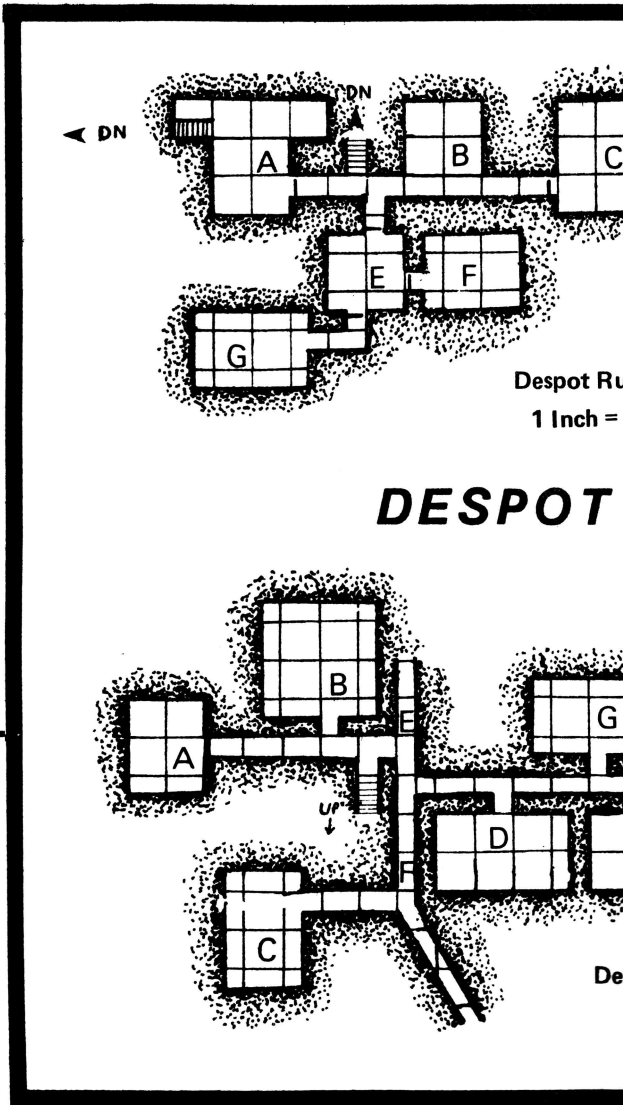


Attack Tunnels

EAST



NORTH



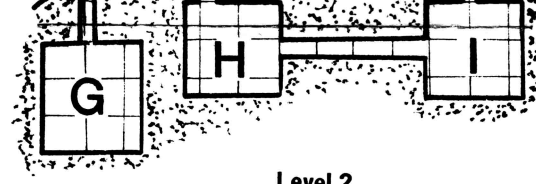
Despot Ru
1 Inch =

DESPTOT

De



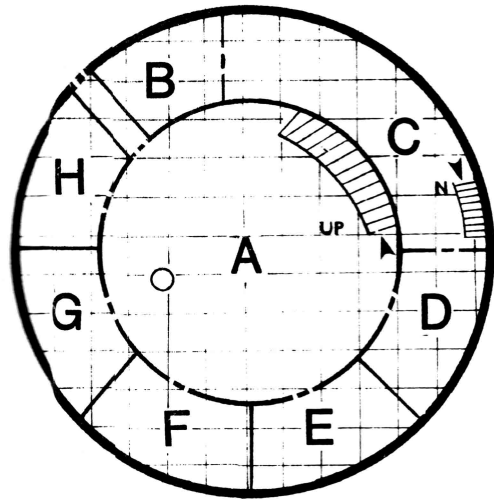
Under Ground



Level 2

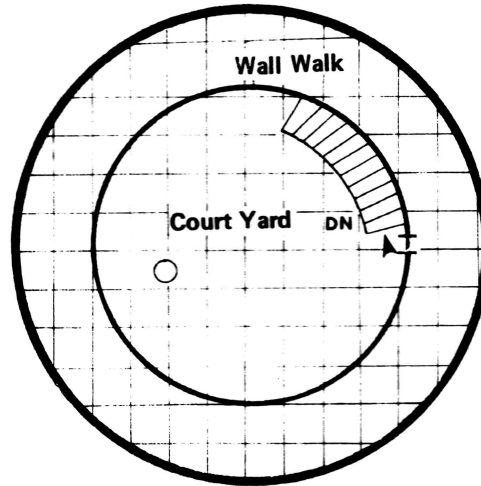
1 inch = 100 feet

WATCH TOWER

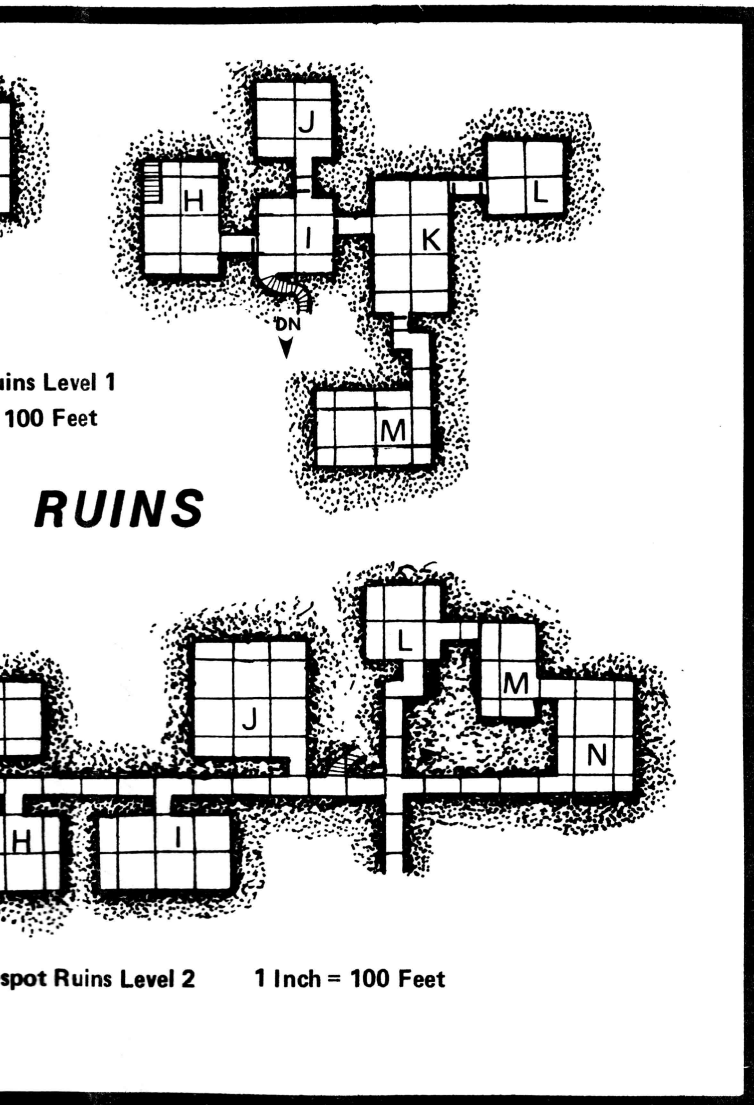


Ground Level 1

1 Inch = 50 Feet



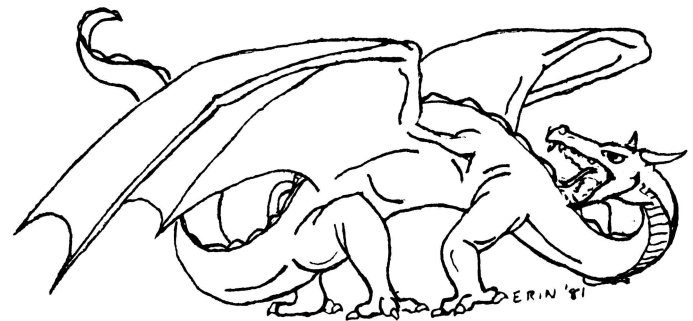
Roof Level



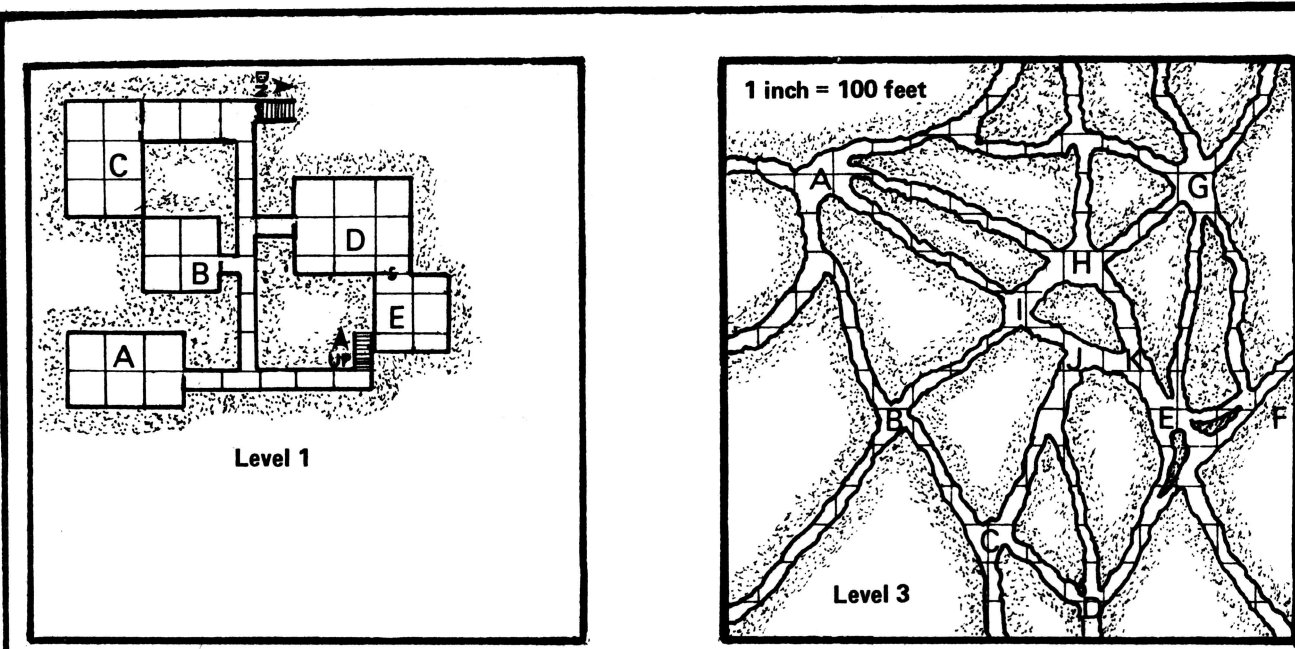
Ruins Level 1
100 Feet

RUINS

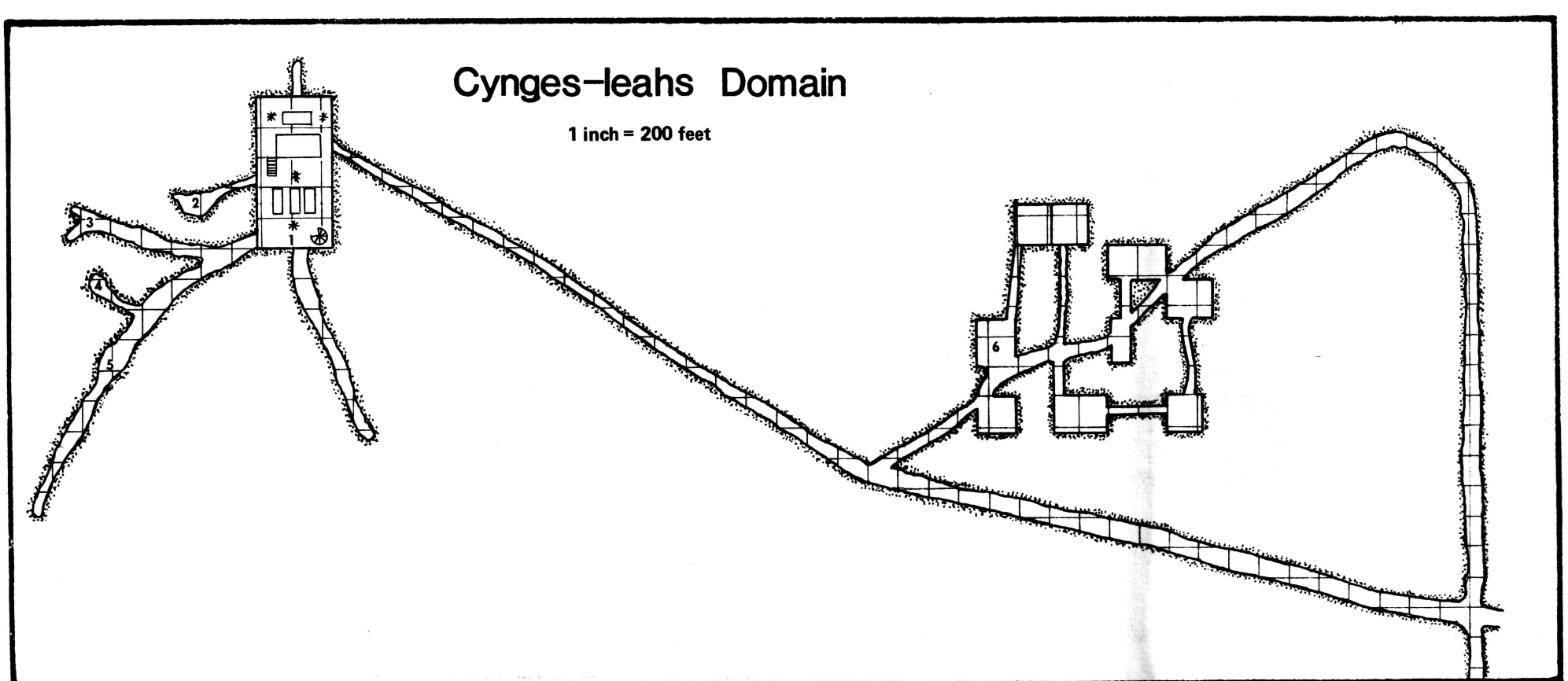
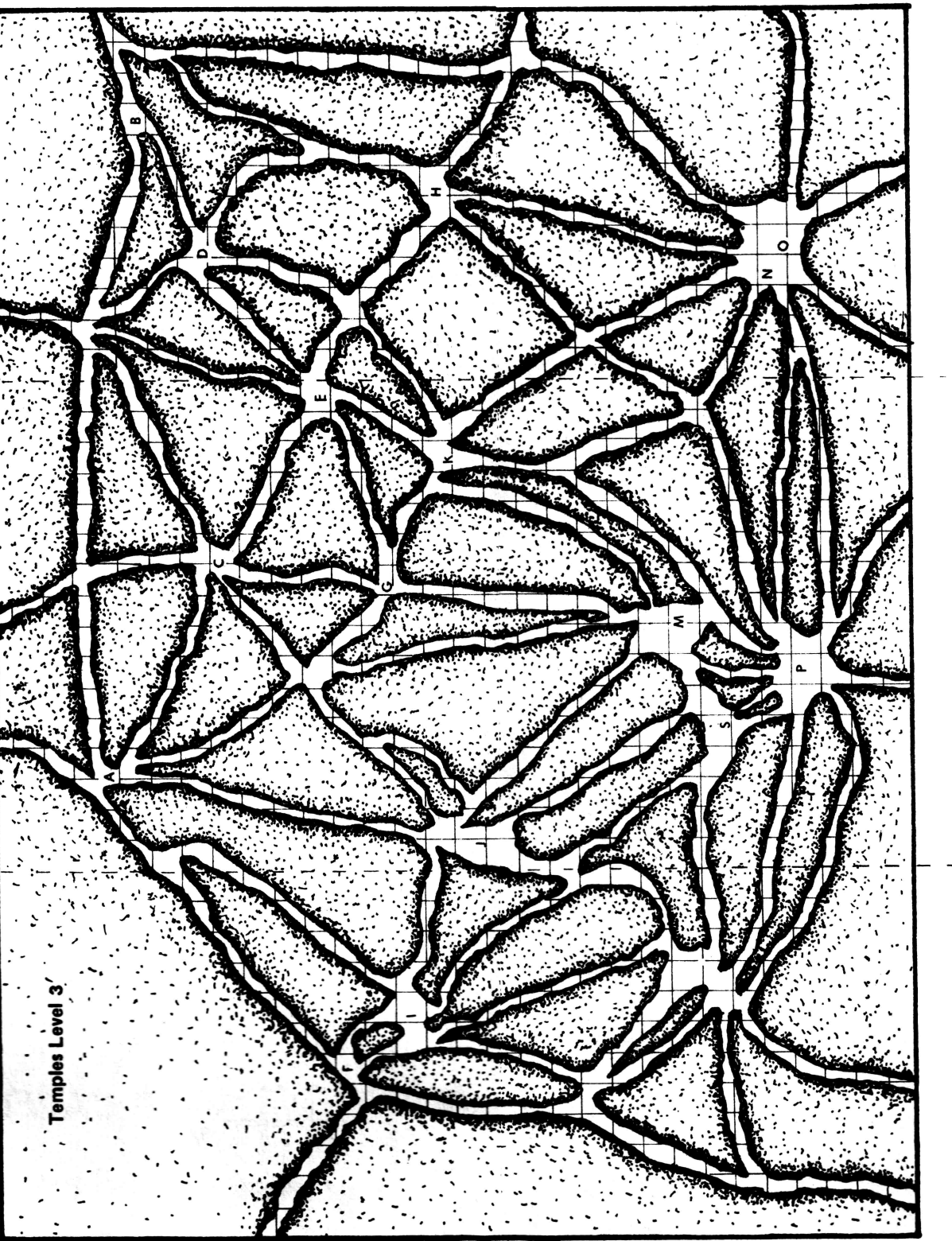
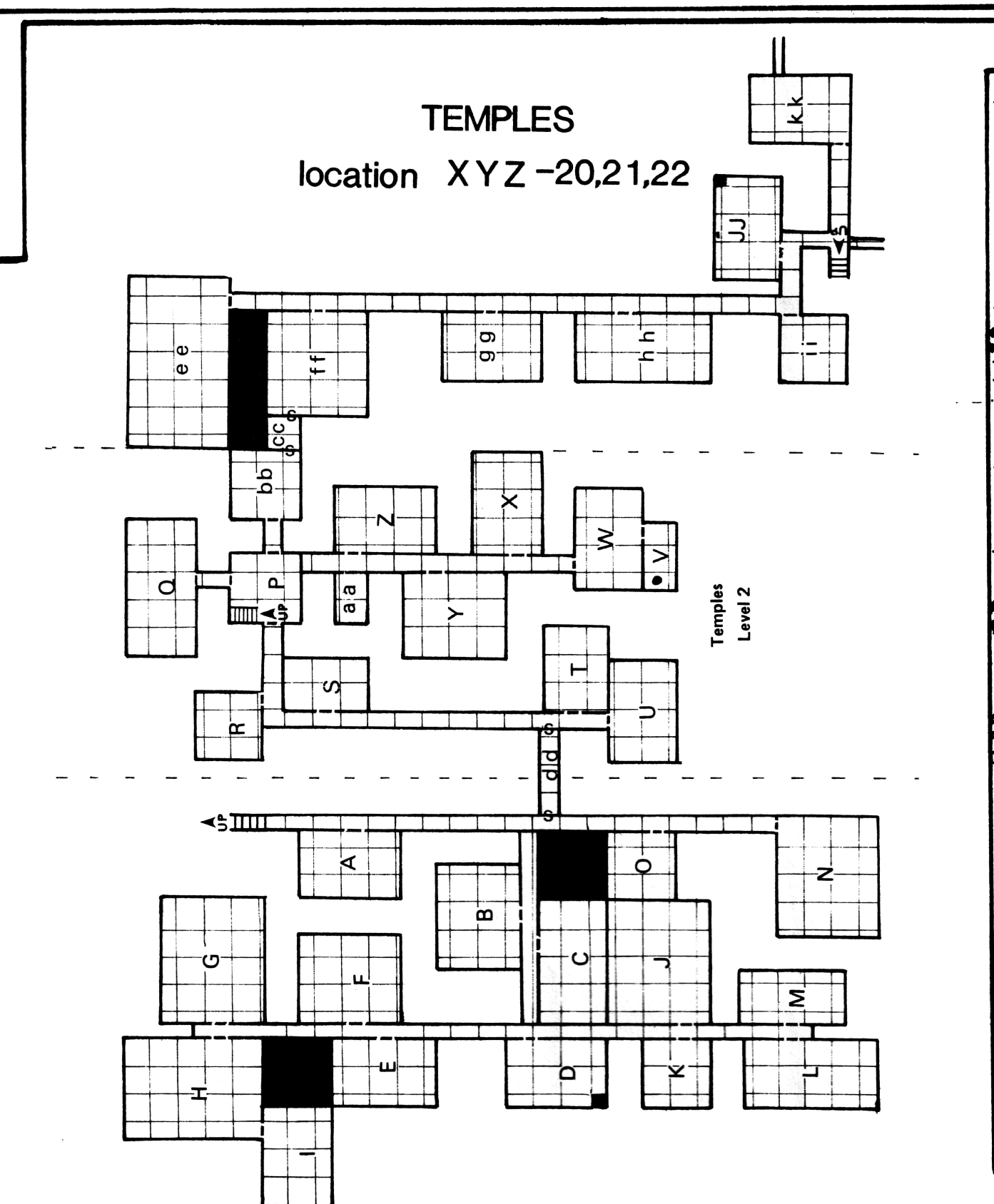
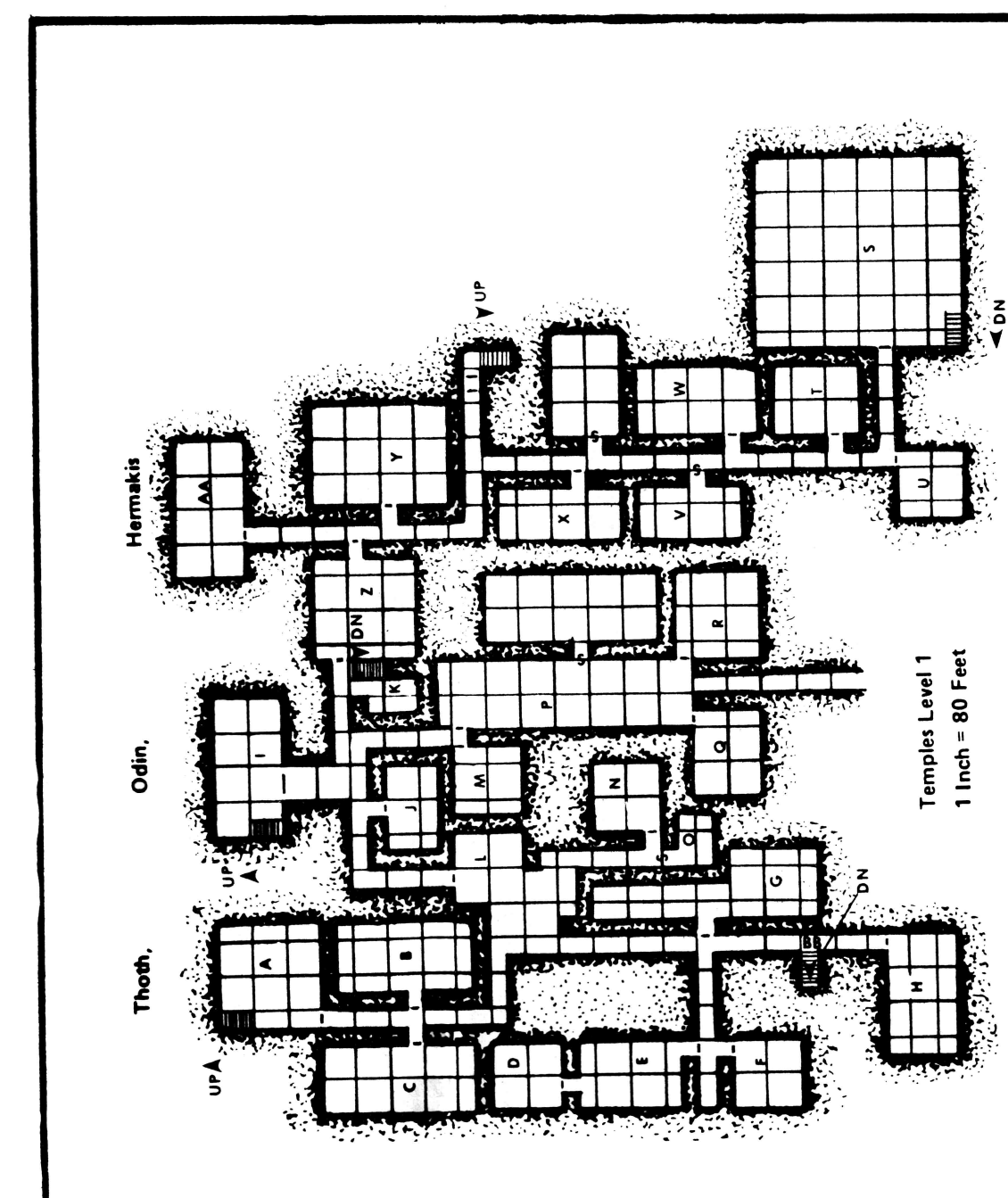
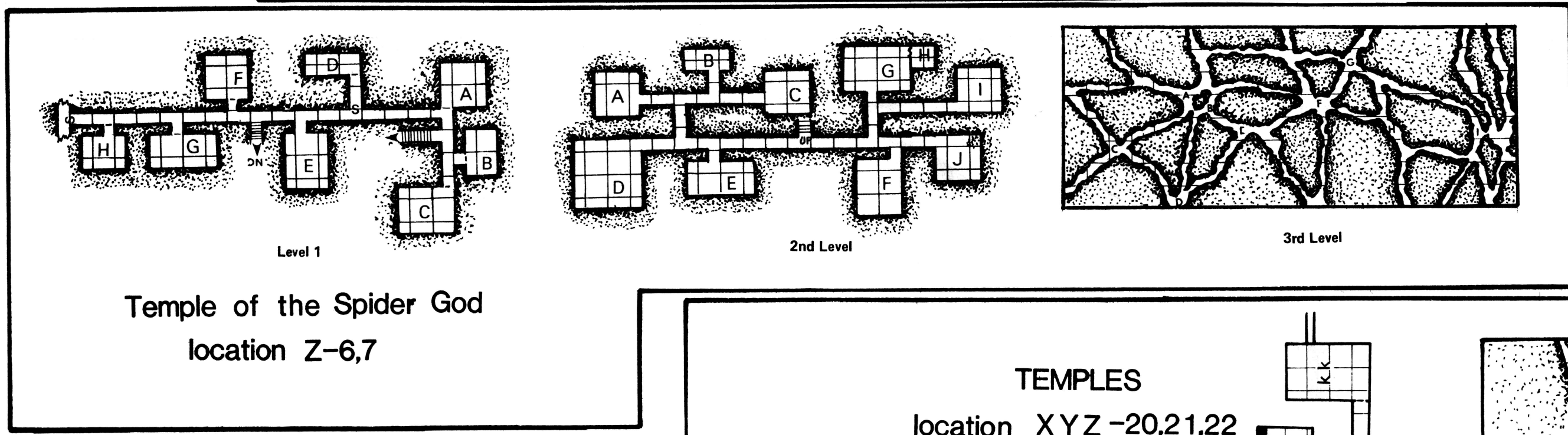
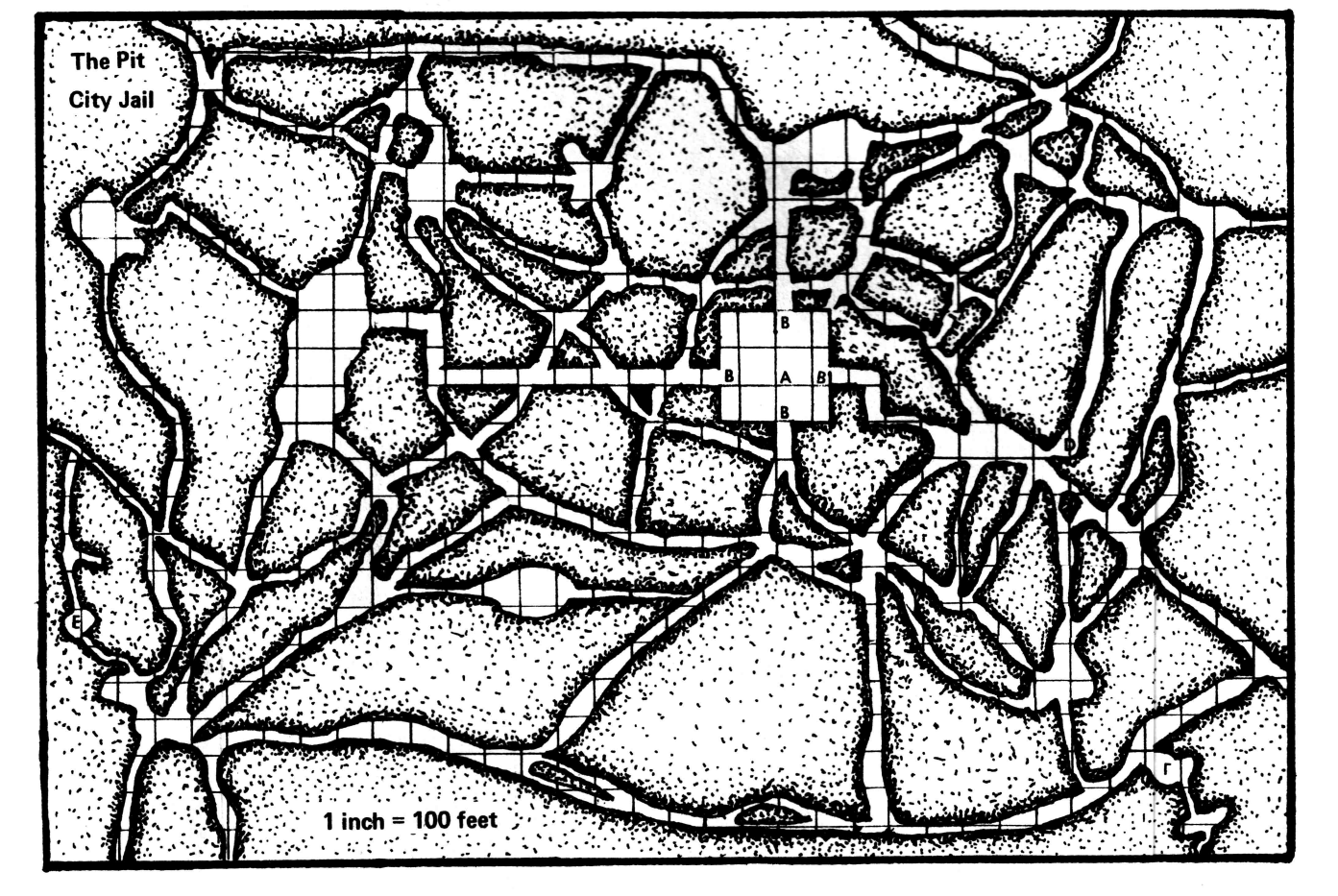
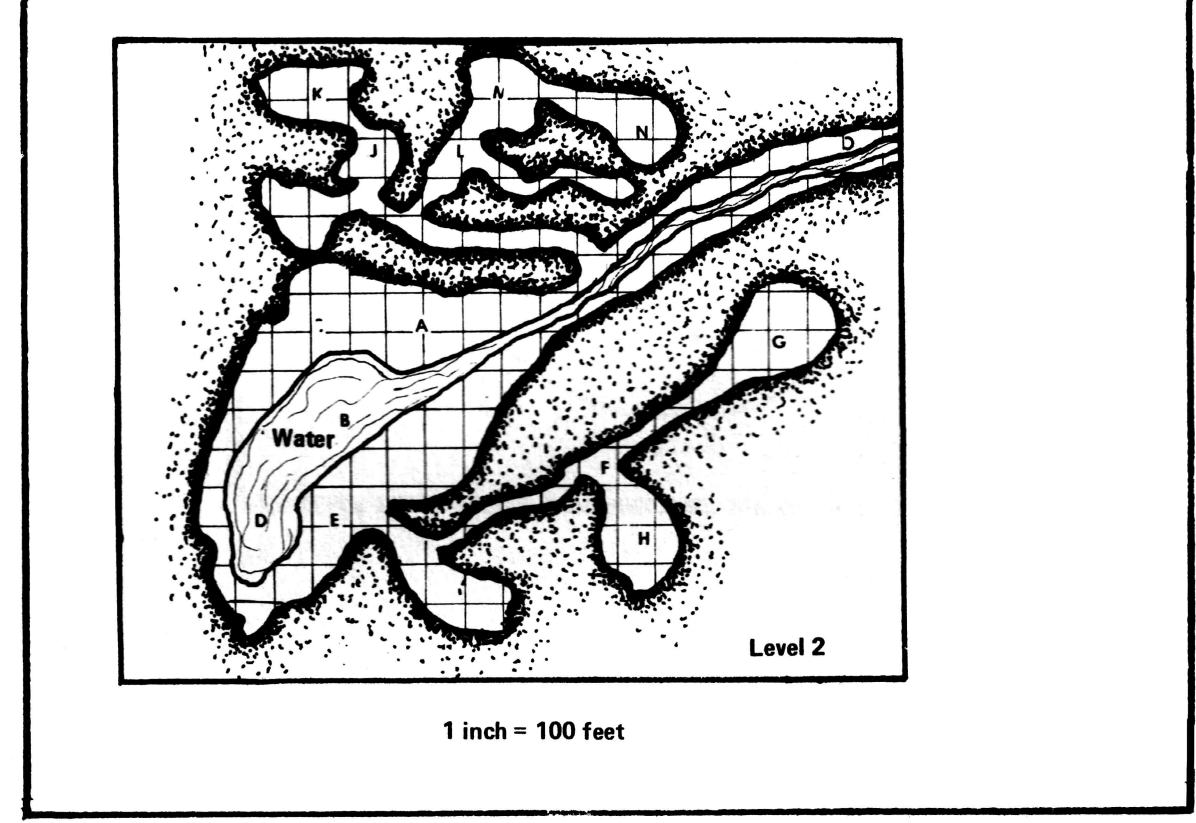
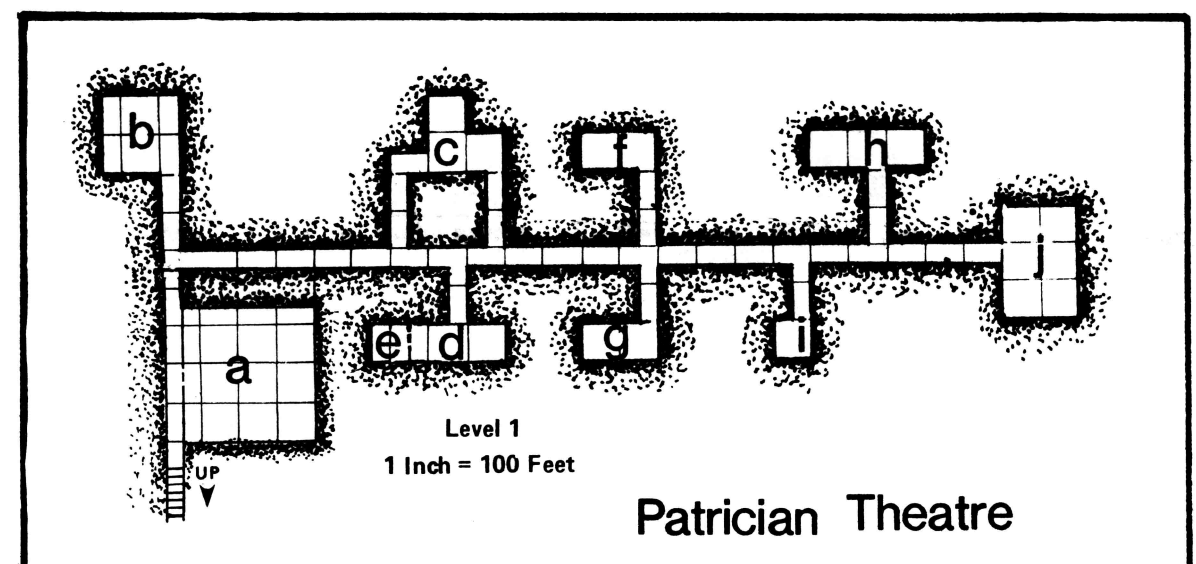
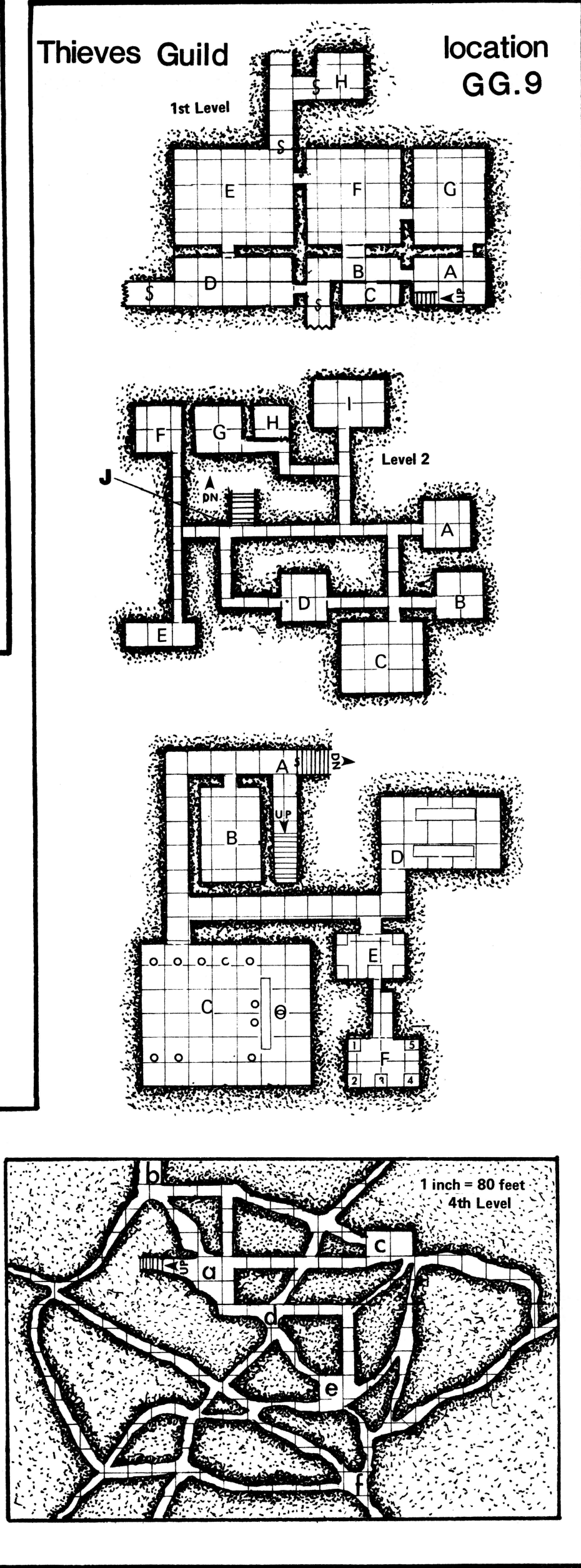
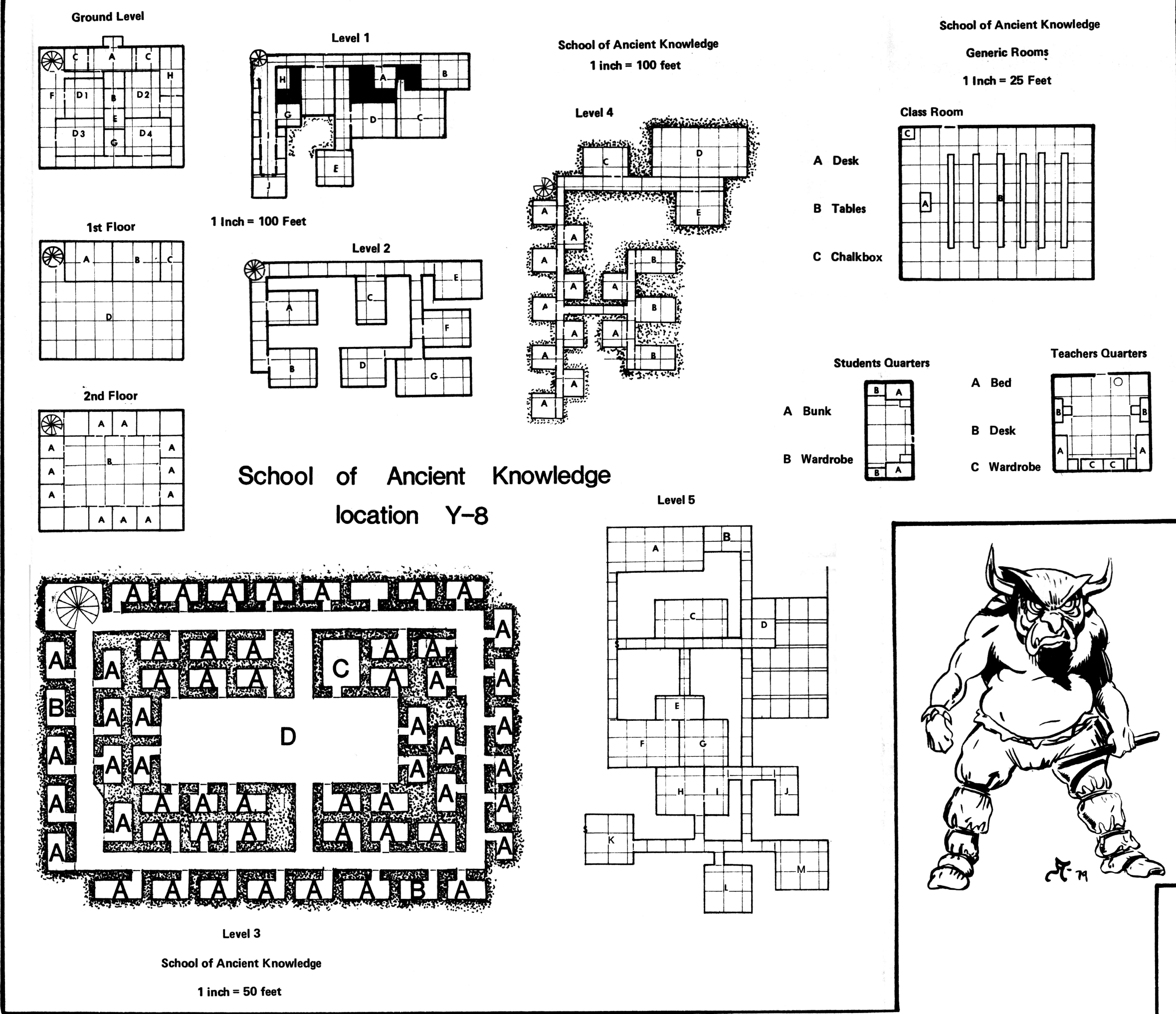
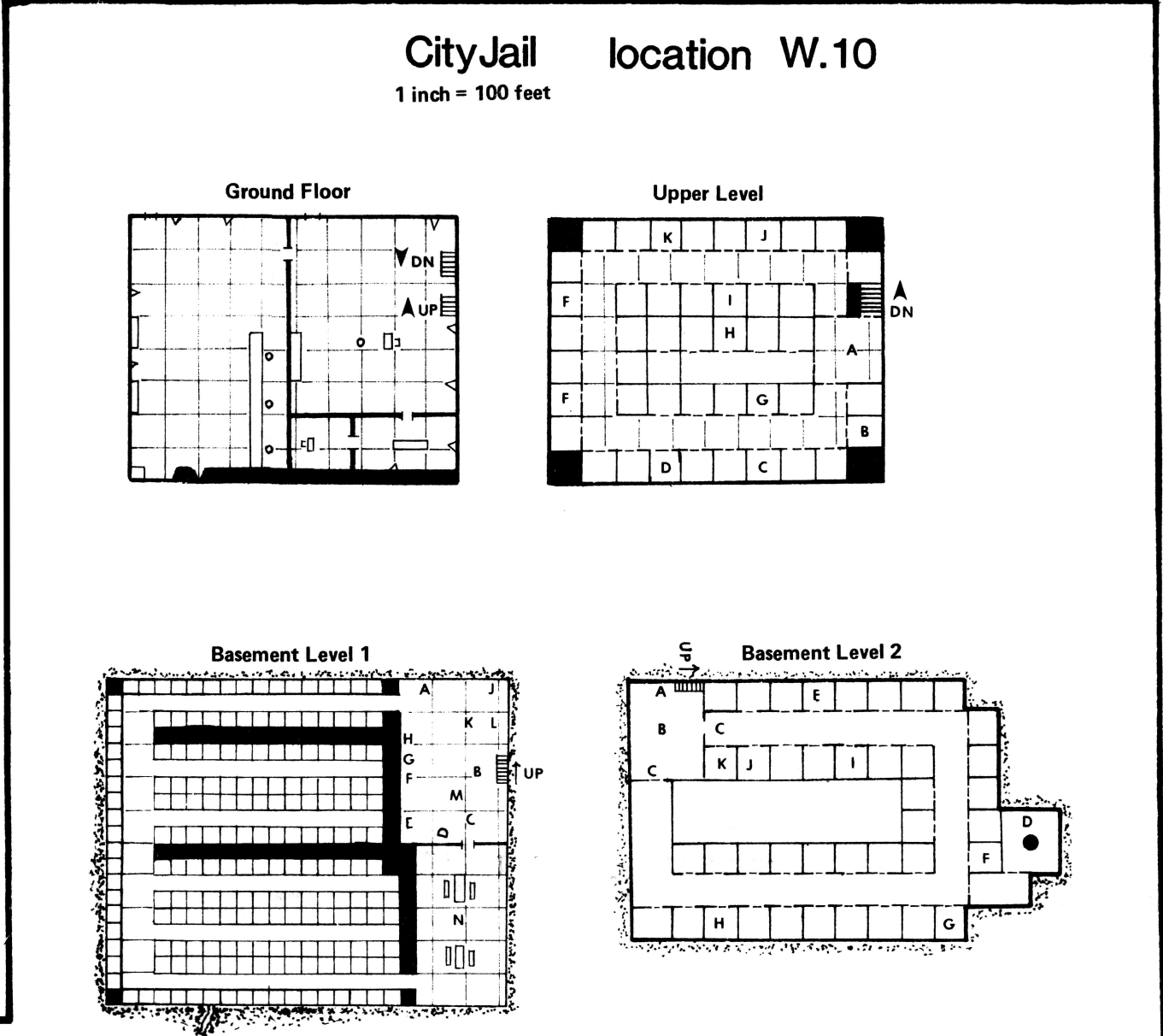
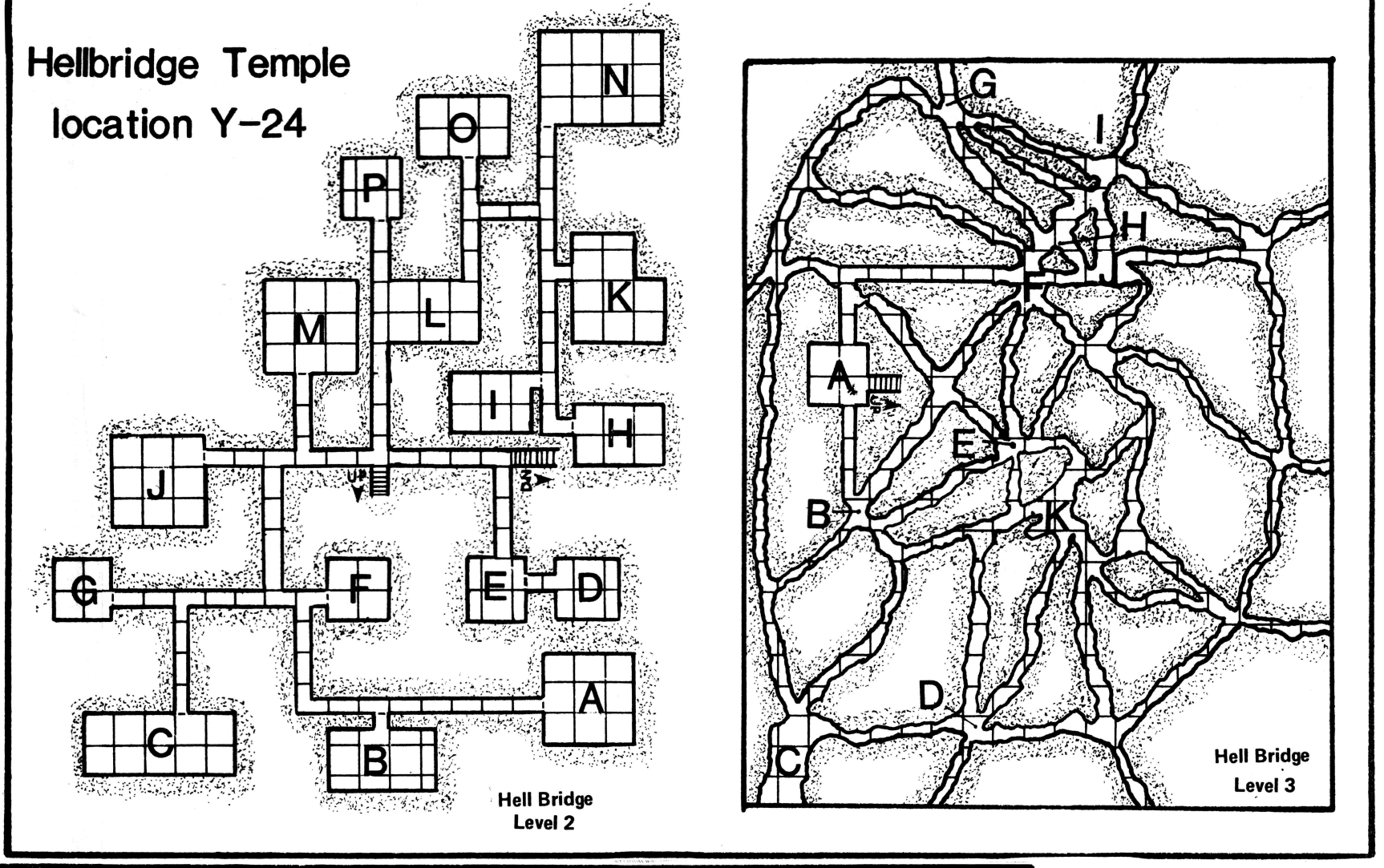
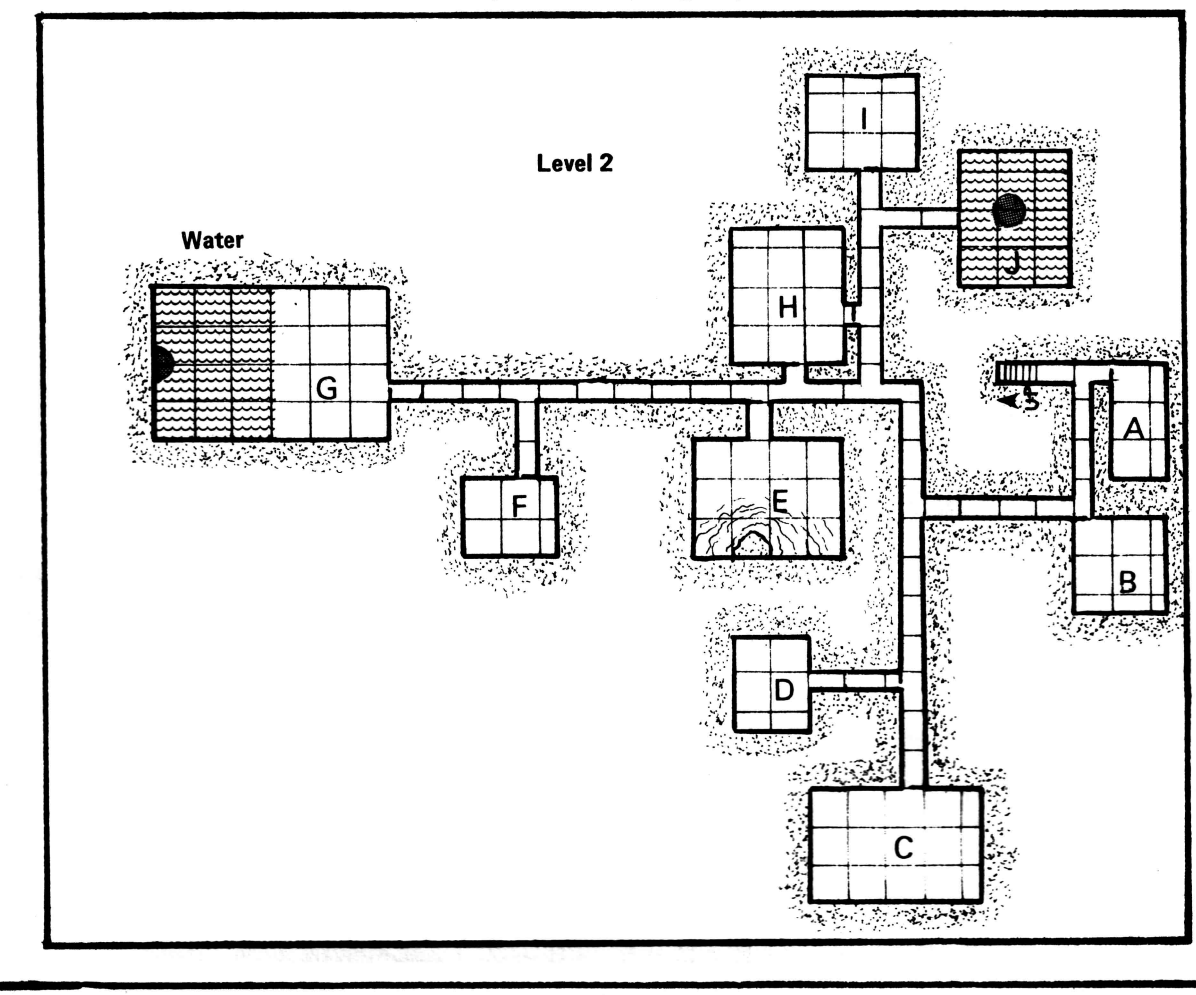
Spot Ruins Level 2
1 Inch = 100 Feet

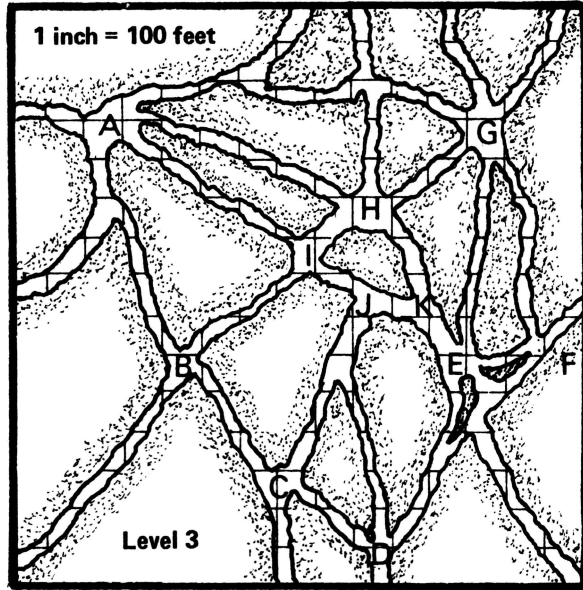
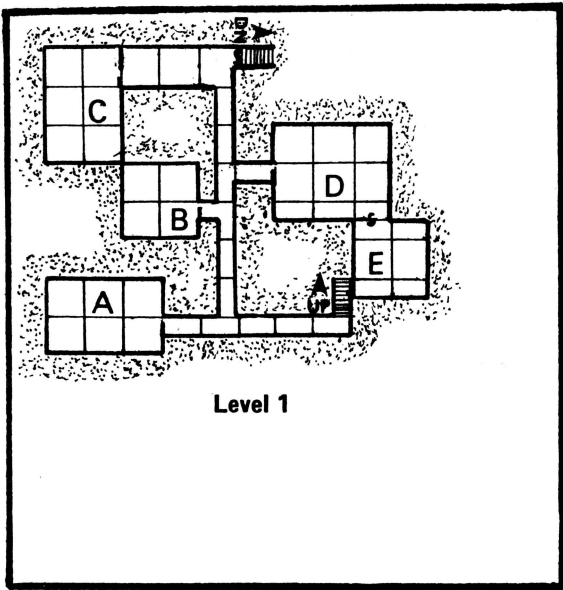


Judges Guild

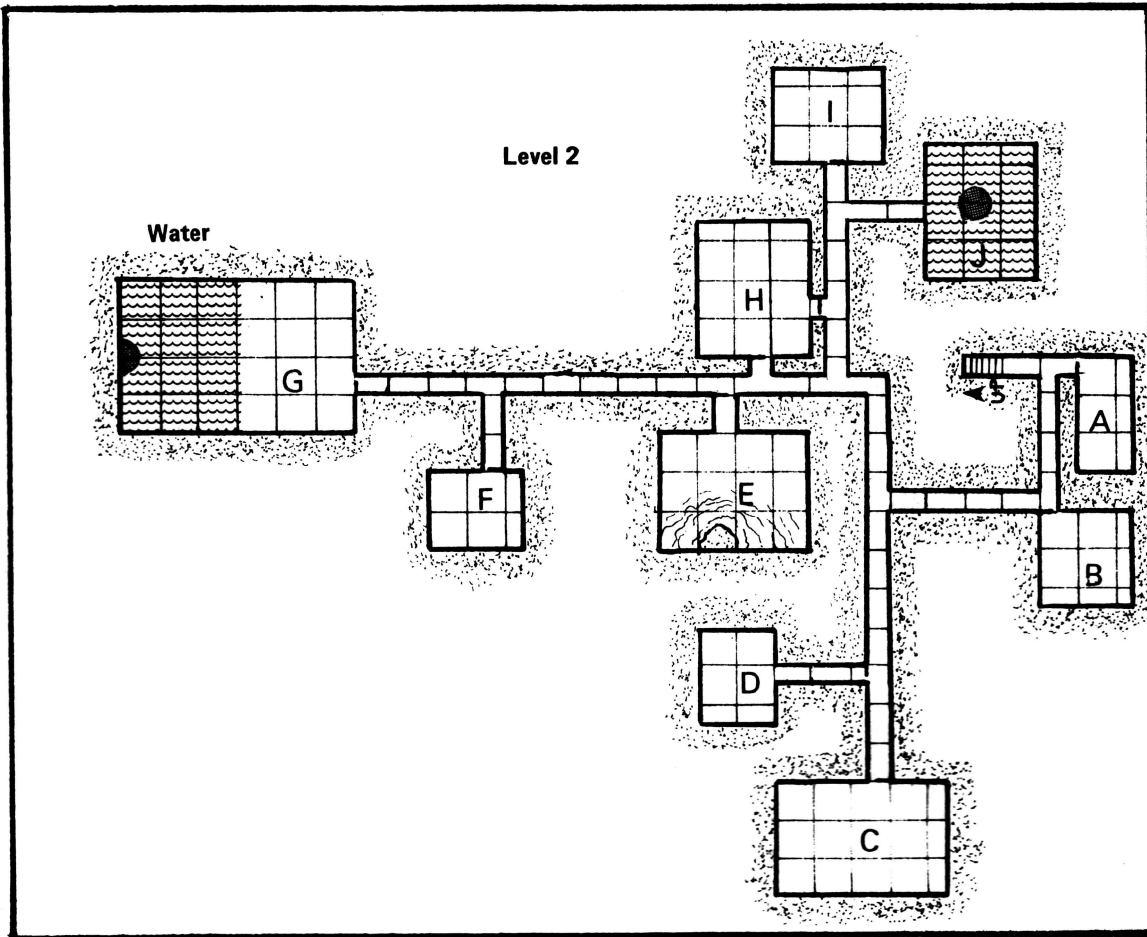


Temple of Pegana
location O-7

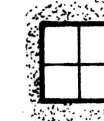
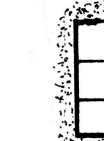




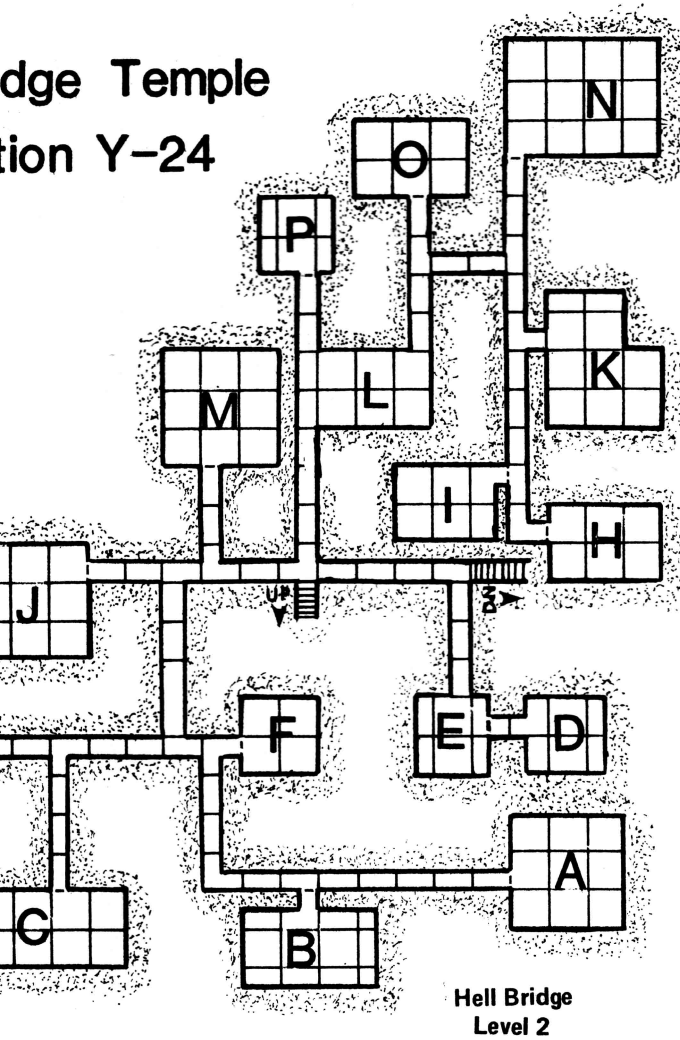
Temple of Pegana
location O-7



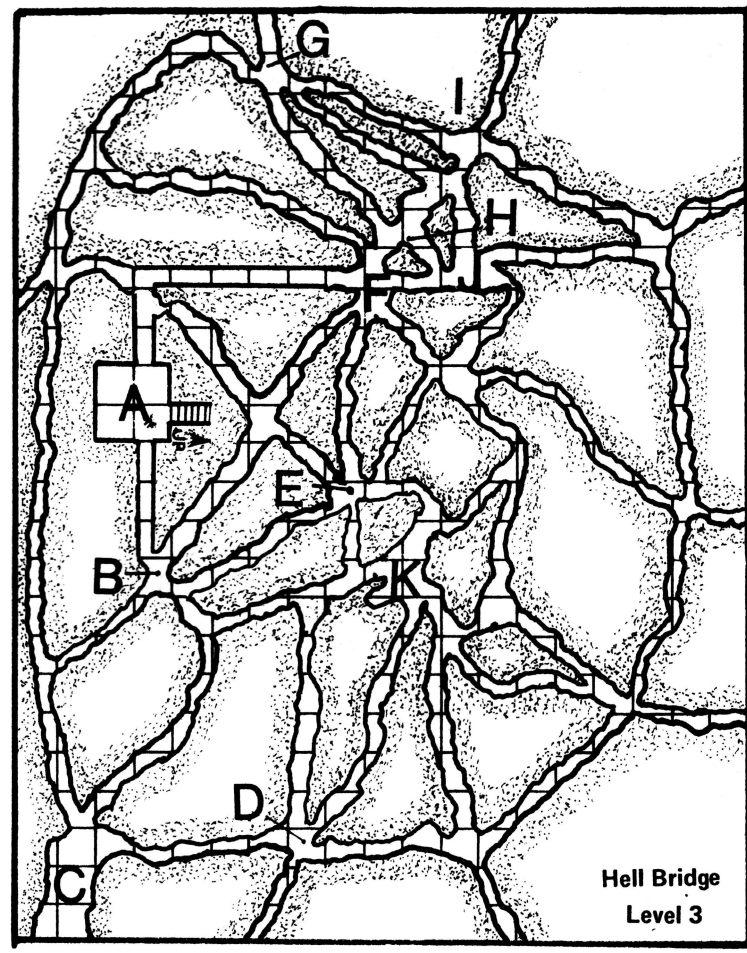
Hellbri
locat



Hell Bridge Temple
Location Y-24



Hell Bridge
Level 2

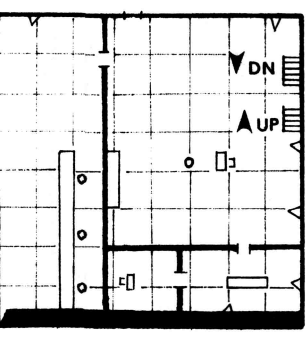


Hell Bridge
Level 3

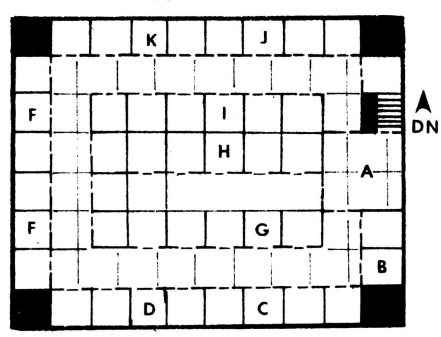
City Jail location W.10

1 inch = 100 feet

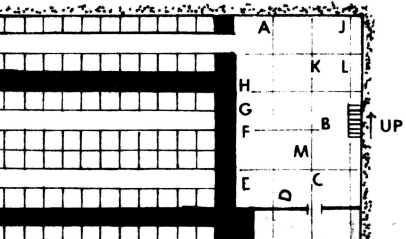
Ground Floor



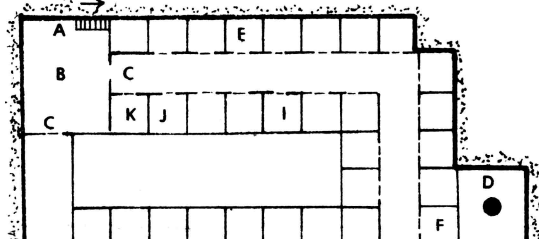
Upper Level



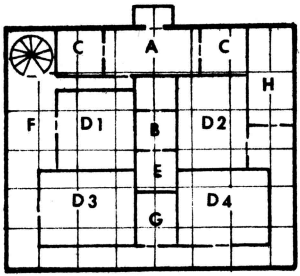
Basement Level 1



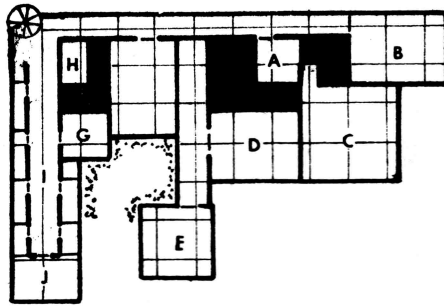
Basement Level 2



Ground Level



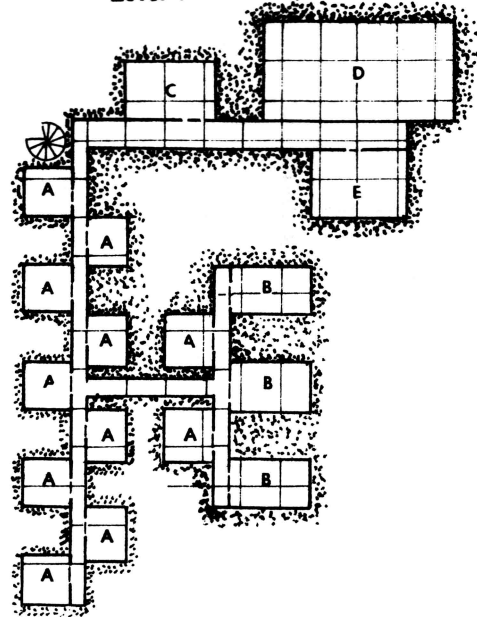
Level 1



School of Ancient Knowledge

1 inch = 100 feet

Level 4



A Desk

B Table

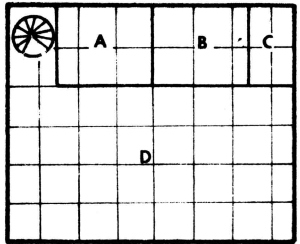
C Chalk

Student

A Bunk

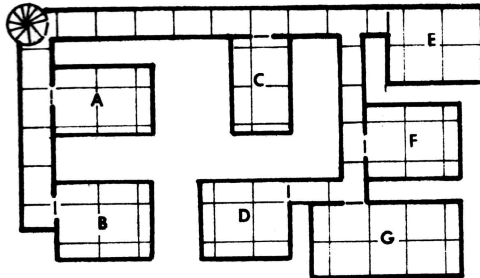
B Wardrobe

1st Floor

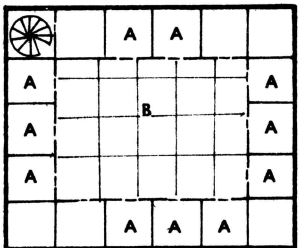


1 Inch = 100 Feet

Level 2

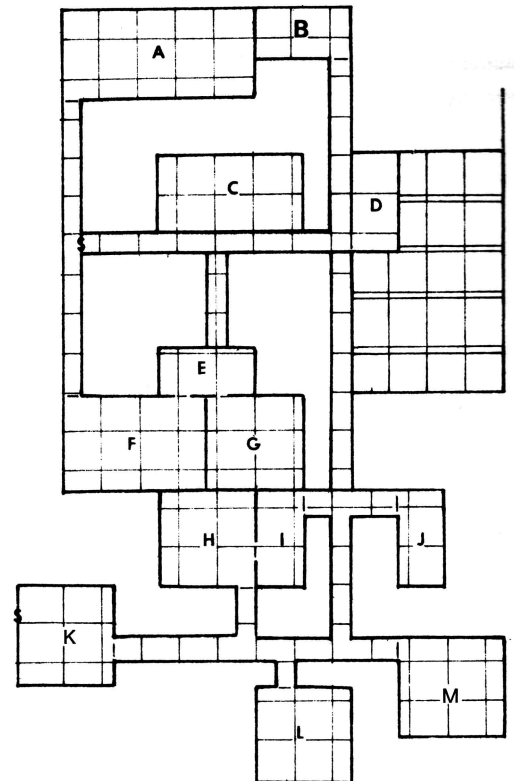


2nd Floor



School of Ancient Knowledge location Y-8

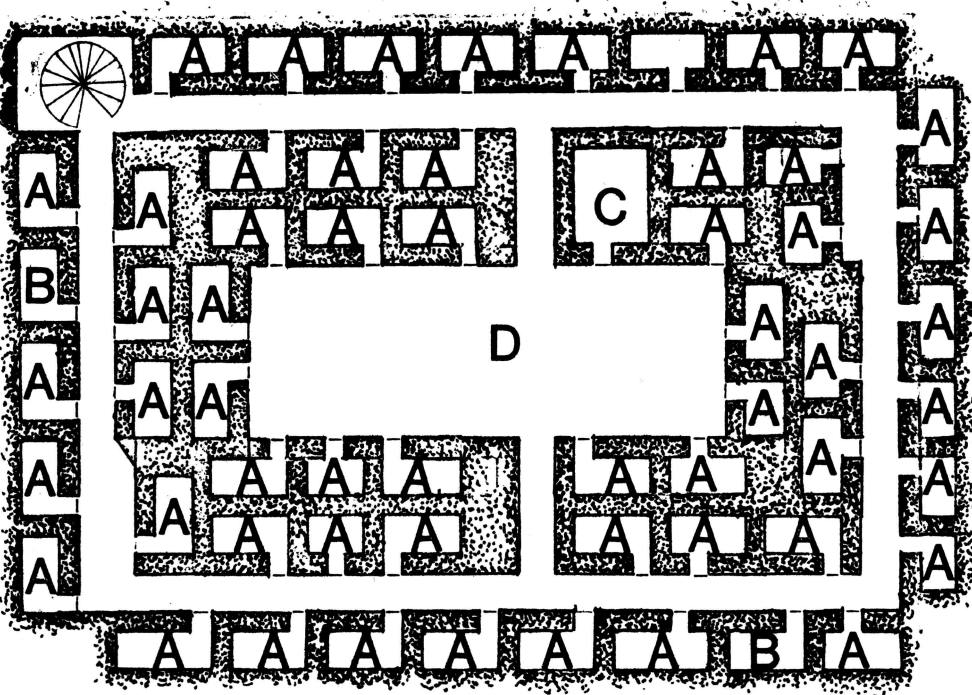
Level 5



Level 3

School of Ancient Knowledge

1 inch = 50 feet

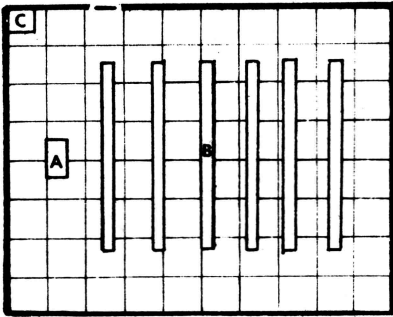


School of Ancient Knowledge

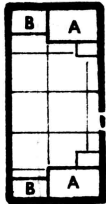
Generic Rooms

1 Inch = 25 Feet

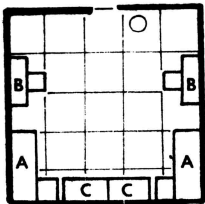
Class Room



Students Quarters



Teachers Quarters



A Bed

B Desk

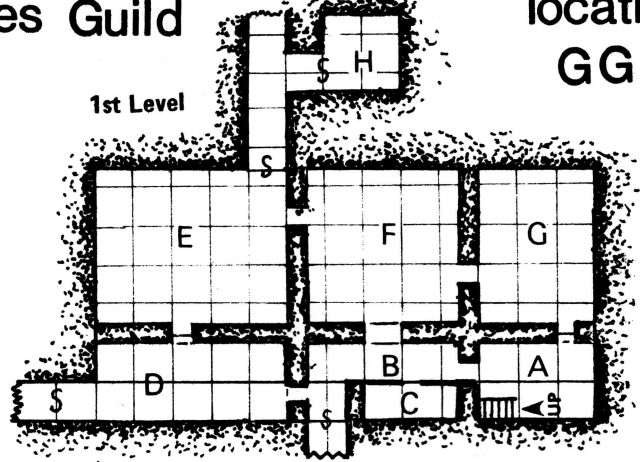
C Wardrobe



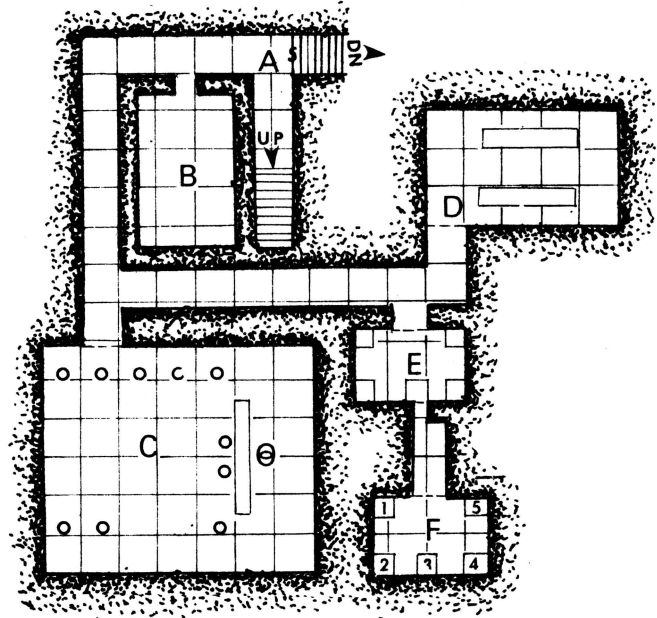
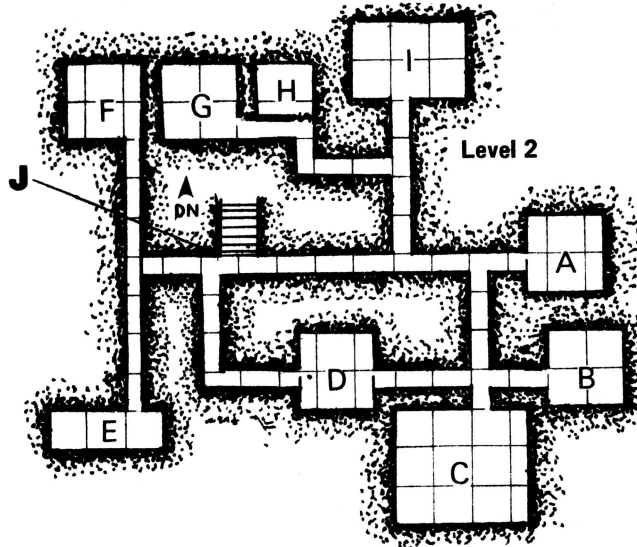
Thieves Guild

location GG.9

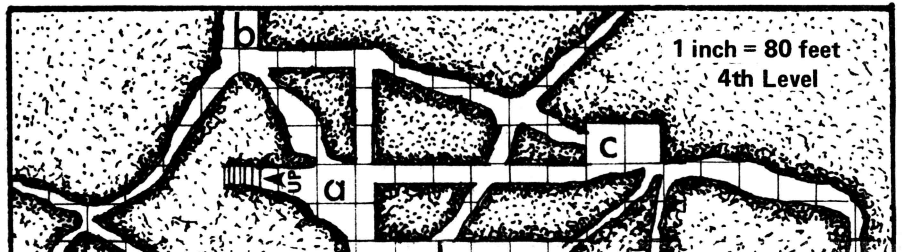
1st Level

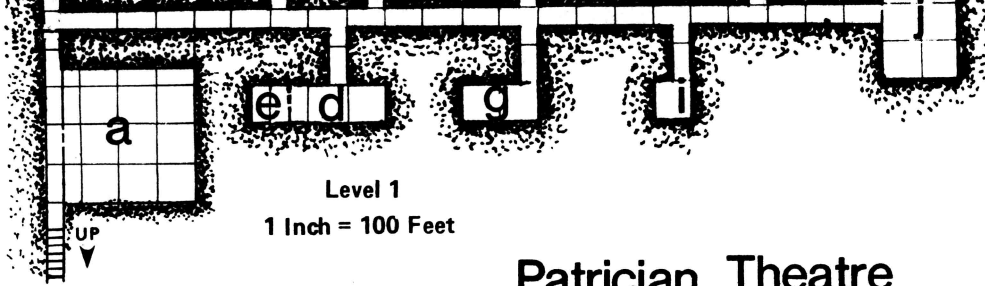


Level 2

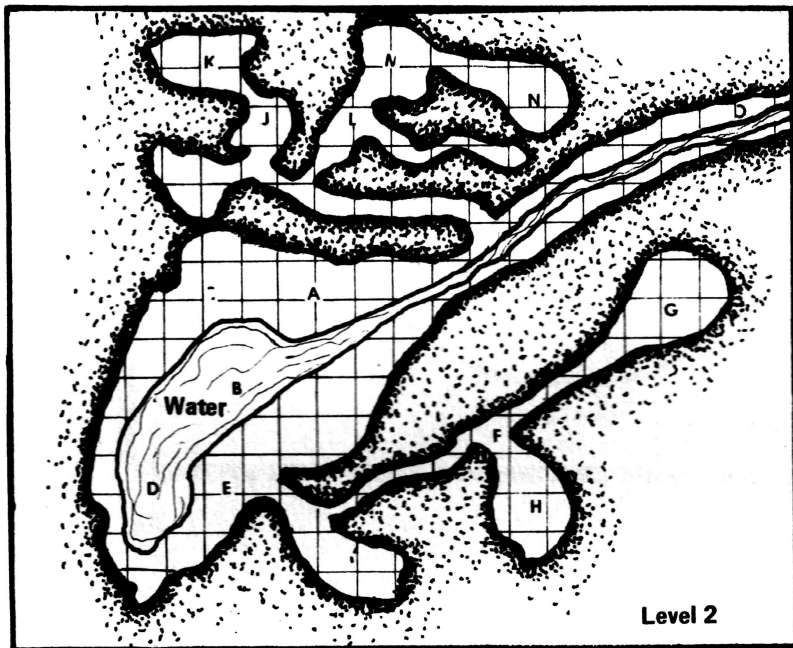


1 inch = 80 feet
4th Level





Patrician Theatre

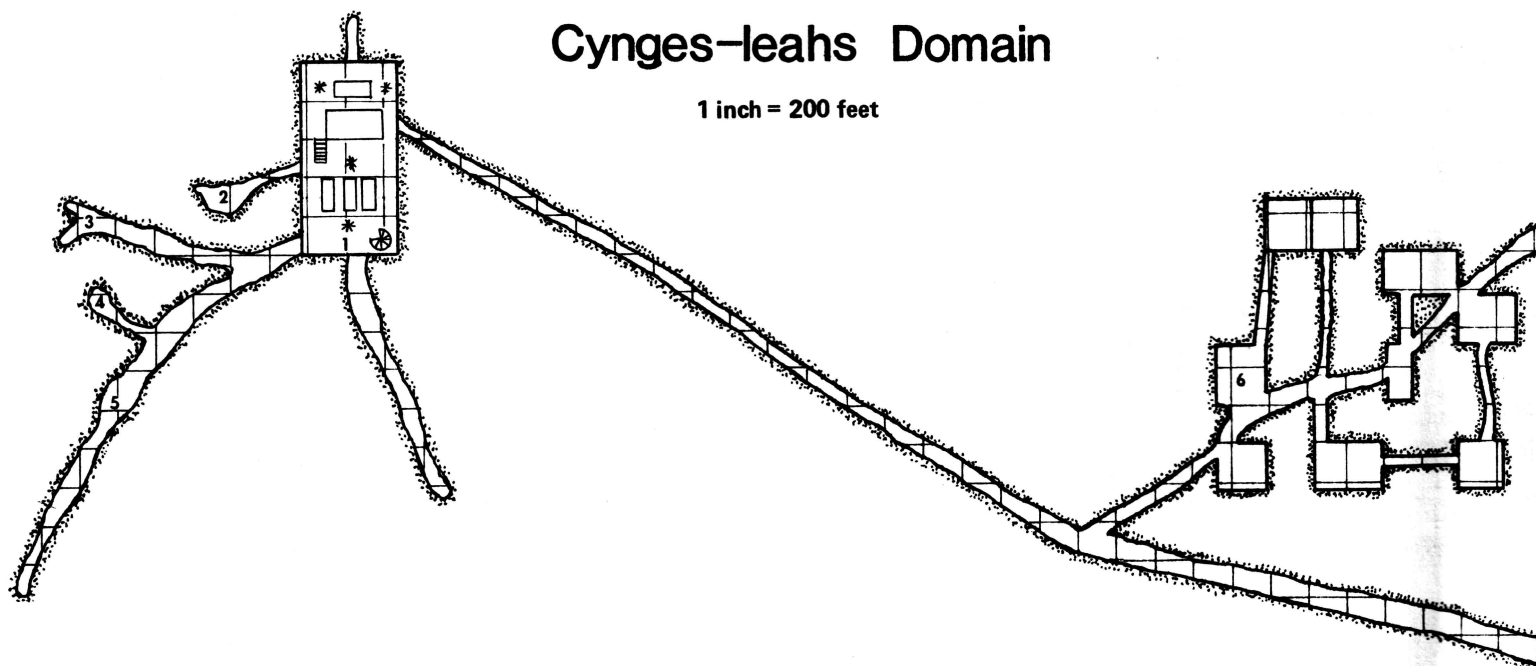


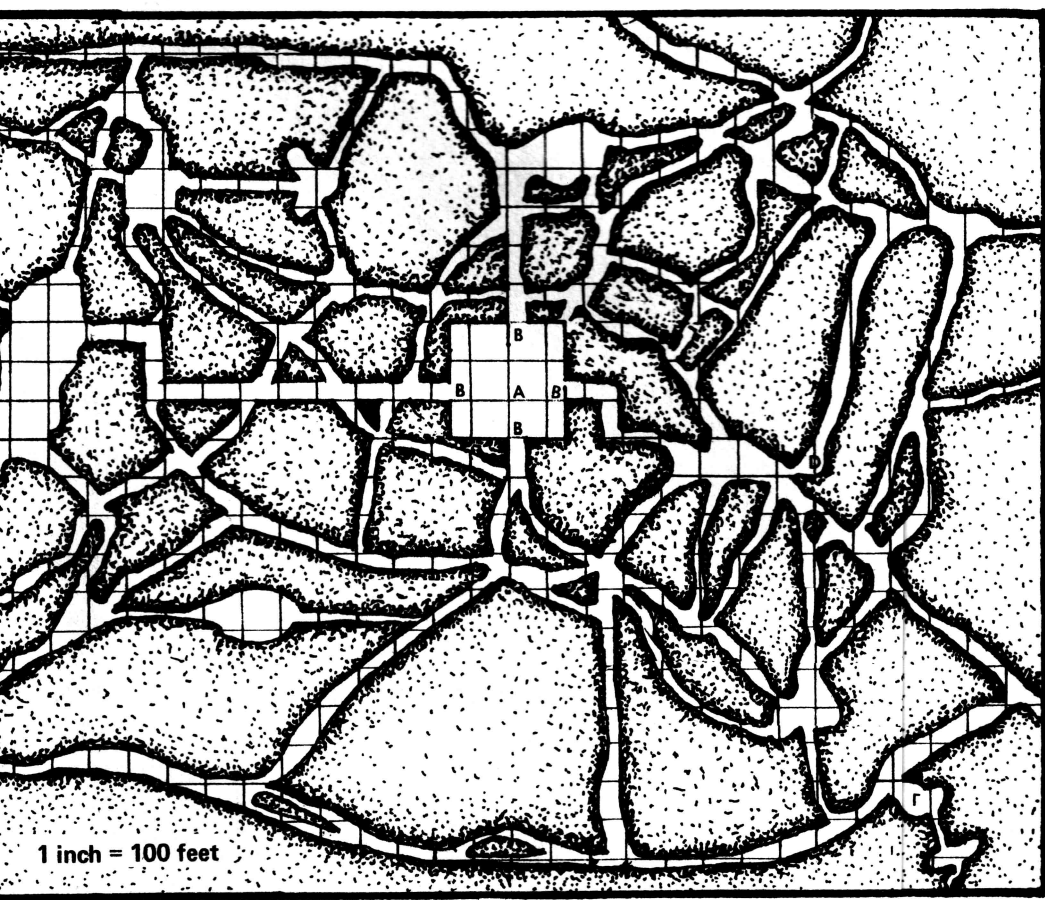
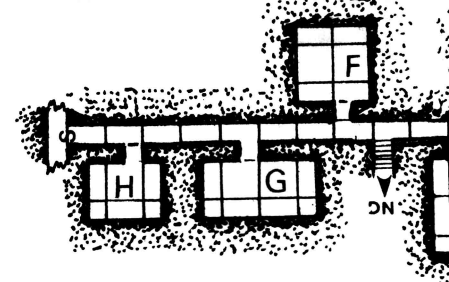
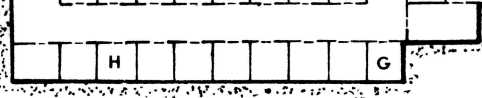
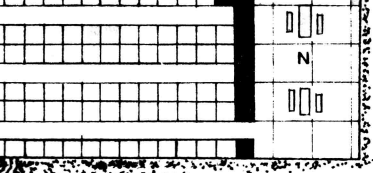
1 inch = 100 feet



Cynges-leahs Domain

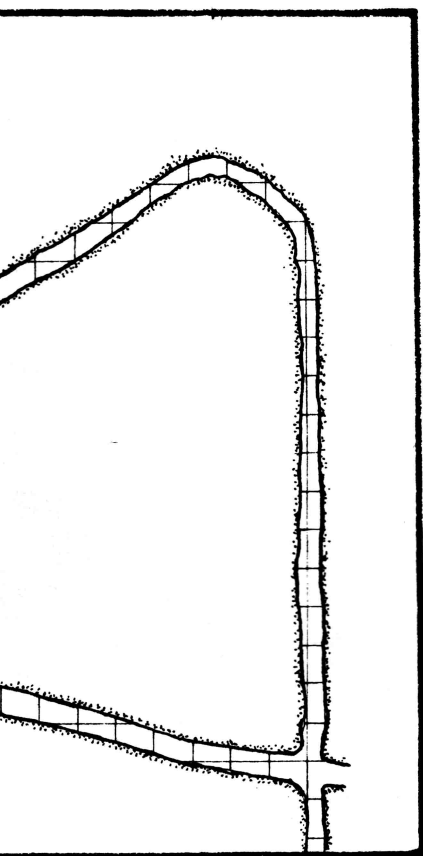
1 inch = 200 feet





1 inch = 100 feet

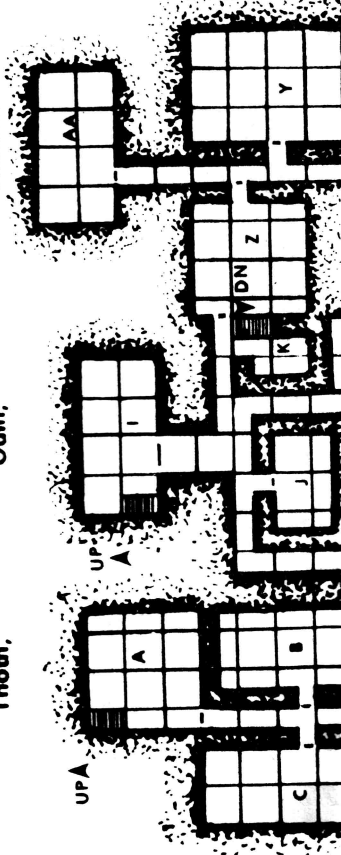
Temple of the
location

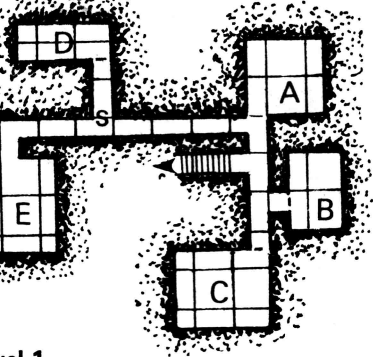


Hermakis

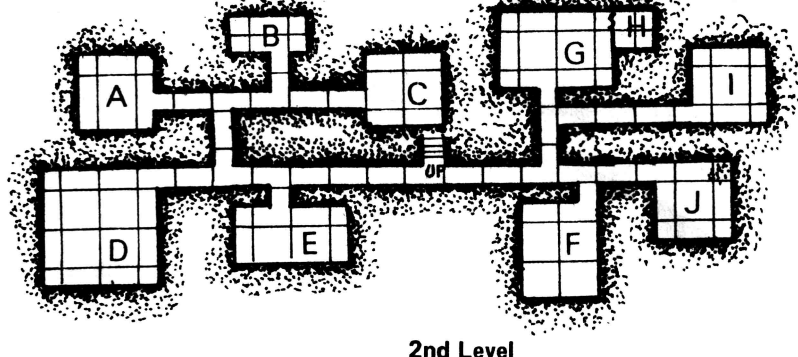
Odin,

Thoth,

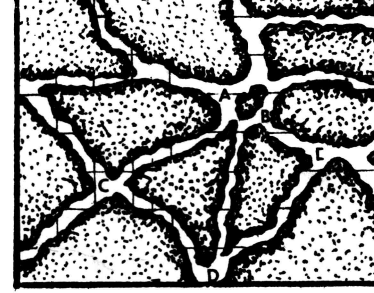




Level 1



2nd Level

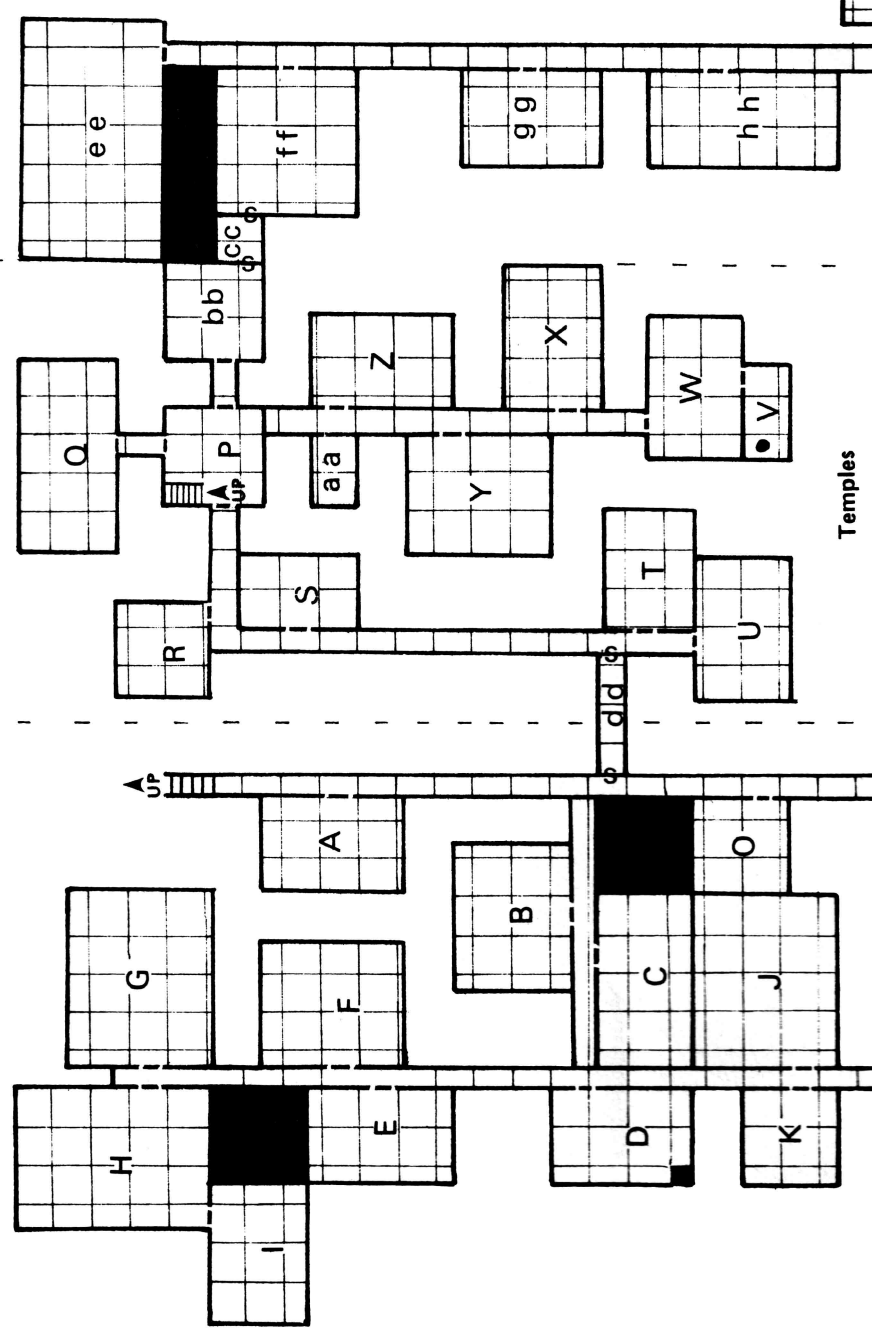
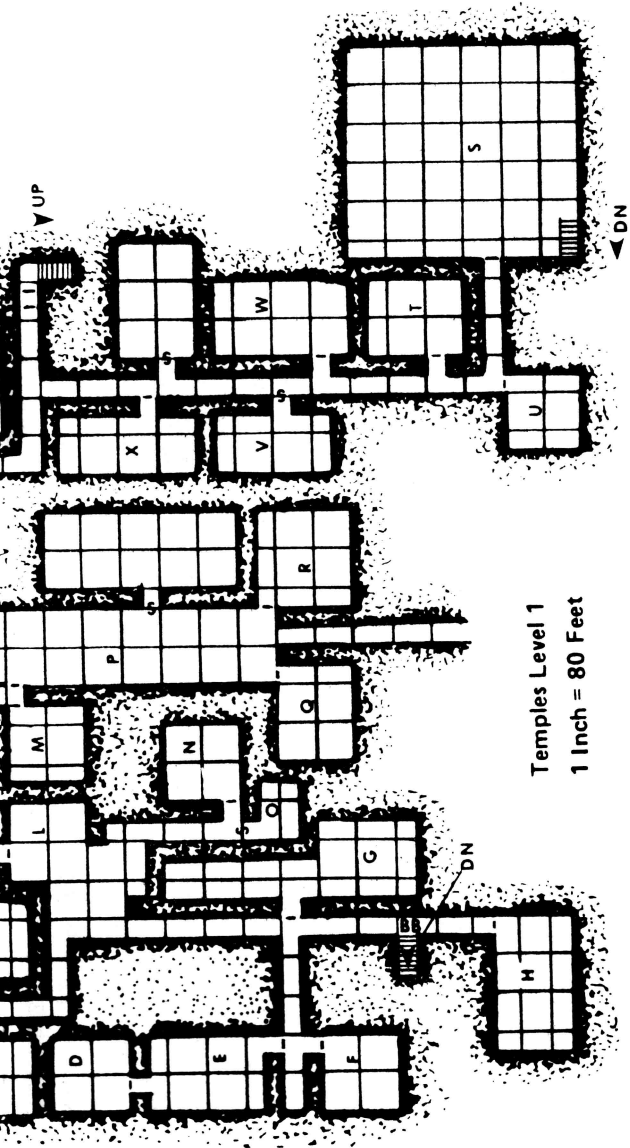


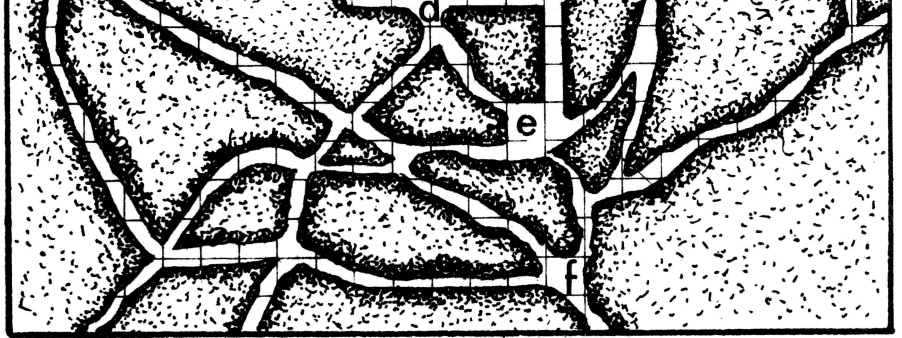
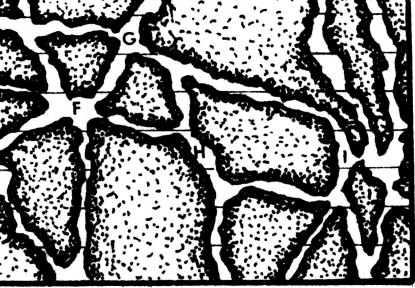
The Spider God

Z-6,7

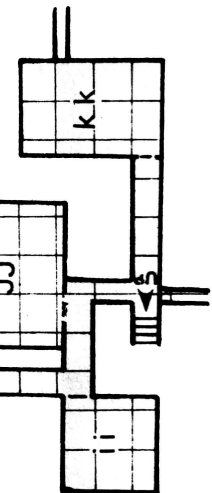
TEMPLES

location XYZ -20,21,22

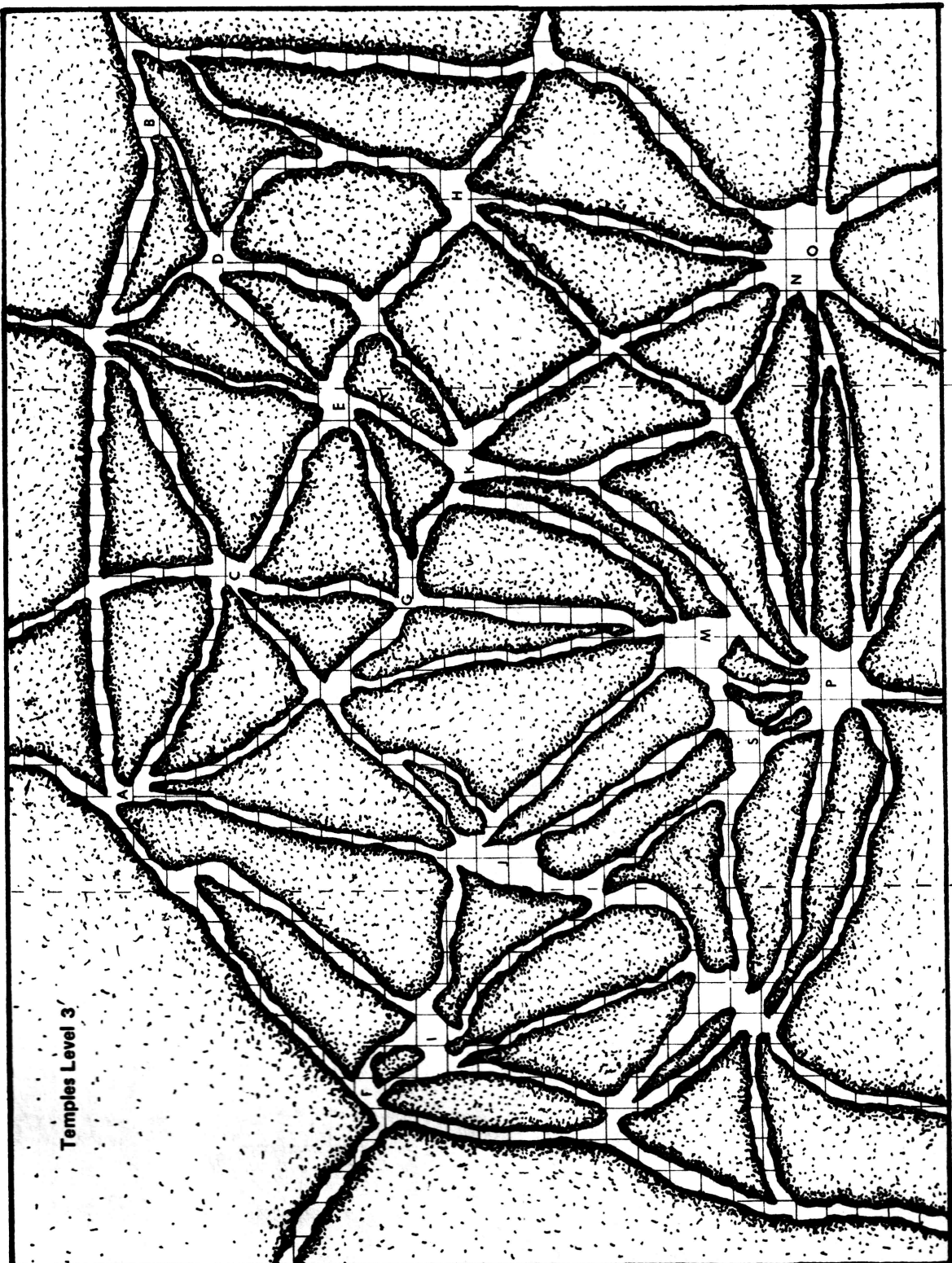
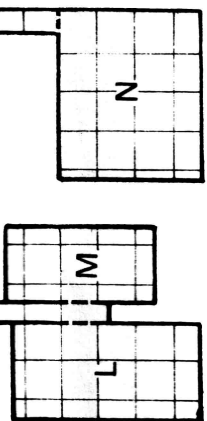




3rd Level



Level 2



Temples Level 3