

Commander Magnus, 594 AR
Cygnar Warcaster Character **6** FOC

MAGNUS						CMD 8	
SPD	STR	MAT	BAT	DEF	ARM	RNG	ROF
6	5	6	5	15	15	1	—

SCATTERGUN			
RNG	ROF	AOE	POW
SP	1	—	12

FOECLEVER		
SPECIAL	POW	P+S
Powerful	6	11

MAGNUS' DAMAGE

MAGNUS

- Backstab
- Feign Death

FOECLEVER

- Powerful Attack

FEAT: RECKLESS ABANDON

FIELD ALLOWANCE **C** POINT COST **-**

VICTORY POINTS **5**

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MAGNUS

BACKSTAB - Magnus rolls an additional die for his back strike damage rolls.

FEIGN DEATH - Magnus cannot be targeted by ranged or magic attacks while knocked down.

FOECLEVER

POWERFUL ATTACK - When attacking with Foecleaver, spending one focus point boosts both its attack roll and damage roll.

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SPELLS	COST	RNG	AOE	POW	UP	OFF
ARCANE BOLT	2	12	-	11		X
Magical bolts of energy streak toward the target model.						
BLUR	2	6	-	-	X	
Target model/unit gains +3 DEF against ranged attacks.						
DISRUPTOR	3	8	-	-		X
Target warjack loses any unused focus points and cannot be allocated focus points or channel spells for one round.						
FRENZY	3	6	-	-	X	
Target warjack gains +2 MAT and may charge without spending a focus point.						
RAINING STEEL	4	10	5	13		X
Wreckage violently rains down upon the battlefield.						
TEMPER METAL	2	6	-	-	X	
Target warjack gains +2 ARM and is not affected by continuous effects. Continuous effects on target model when this spell is cast expire.						

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Serving under a king who knows that ruthlessness was an asset, Commander Asheth Magnus inspires his men to push themselves past the point of exhaustion to press for the kill and stalk the enemy like rabid hounds chasing a fox. That these exertions leave them winded and vulnerable is of no concern; if a few must die to gain ultimate victory, so be it.

FEAT: RECKLESS ABANDON

Friendly warrior models currently within Magnus' control area gain +3 SPD and STR, and may make an additional attack during their activation this round. After an affected model completes its activation place an exhaustion token on it. Exhaustion is a continuous effect, affected models suffer -2 DEF. Exhaustion will expire in the model's maintenance phase on the roll of 1 or 2.

BONDED WARJACKS	TYPE OF BOND