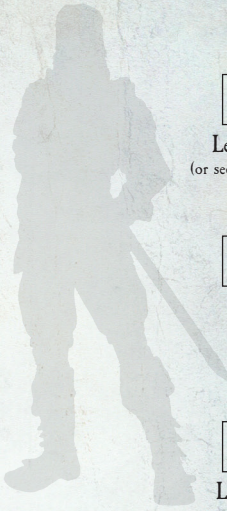


ARMOUR

| Name | Locations | Enc | AP | Qualities |
|------|-----------|-----|----|-----------|
| | | | | |
| | | | | |
| | | | | |
| | | | | |

ARMOUR POINTS



01-09

 Head

25-44

 Right arm
 (or primary arm)

90-00

 Right leg

10-24


 Left arm
 (or secondary arm)

45-79

 Body

80-89

 Left leg


 Shield

TRAPPINGS

| Name | Enc |
|------|-----|
| | |
| | |
| | |
| | |
| | |

PSYCHOLOGY

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|--|
| |
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| |

CORRUPTION & MUTATION

| |
|--|
| |
| |

WEALTH

| | |
|----|--|
| D | |
| SS | |
| GC | |

ENCUMBRANCE

| | |
|-----------|--|
| Weapons | |
| Armour | |
| Trappings | |
| Max Enc. | |
| Total | |

WOUNDS

| | |
|--------|--|
| SB | |
| TB×2 | |
| WPB | |
| Hardy | |
| Wounds | |

WEAPONS

| Name | Group | Enc | Range/Reach | Damage | Qualities |
|------|-------|-----|-------------|--------|-----------|
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |

SPELLS AND PRAYERS

| Name | CN | Range | Target | Duration | Effect |
|------|----|-------|--------|----------|--------|
| | | | | | |
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Sin