



# GABRIEL ANGELOS

## CHAPTER MASTER OF THE BLOOD RAVENS

| NAME            | M  | WS | BS | S | T | W | A | Ld | Sv |
|-----------------|----|----|----|---|---|---|---|----|----|
| Gabriel Angelos | 6" | 2+ | 3+ | 4 | 4 | 6 | 4 | 9  | 2+ |

Gabriel Angelos is a single model equipped with God-Splitter, frag grenades and krak grenades. Only one of this model may be included in your army.

| WEAPON         | RANGE  | TYPE       | S  | AP | D  | ABILITIES  |
|----------------|--|------------|----|----|----|--|
| God-splitter   | When attacking with this weapon, choose one of the profiles below: |            |    |    |    |  |
| - Standard     | Melee  | Melee      | x2 | -3 | 3  | When attacking with this weapon, you must subtract 1 from the hit roll. If a 6 is rolled when rolling to wound, it causes an additional mortal wound in addition to its normal damage. |
| - Arcing Swing | Melee  | Melee      | +2 | -1 | 1  | When attacking with this weapon, make 1 hit roll for every enemy model within 1" of the bearer instead of a number of hit rolls equal to the bearer's Attacks characteristic.          |
| Frag grenade   | 6"   | Grenade D6 | 3  | 0  | 1  | -  |
| Krak grenade   | 6"   | Grenade 1  | 6  | -1 | D3 | -  |

**WARGEAR OPTIONS**  
• None.

**ABILITIES**  
**And They Shall Know No Fear:** See *Codex: Space Marines*, page 131.  
**Iron Halo:** Gabriel Angelos has a 4+ invulnerable save.  
**Chapter Master:** You can re-roll failed hit rolls for friendly **BLOOD RAVENS** units within 6" of Gabriel Angelos.  
**Retribution:** If an enemy model inflicts an attack that removes the last wound from Gabriel Angelos, causing him to be removed as a casualty during the Fight phase, that enemy model immediately suffers D3 mortal wounds.  
**Teleport Strike:** During deployment, you can set up this model in a teleportarium chamber instead of placing it on the battlefield. At the end of any of your Movement phases, this model can teleport into battle – set it up anywhere on the battlefield that is more than 9" away from any enemy models.

**FACTION KEYWORDS**  
IMPERIUM, ADEPTUS ASTARTES, BLOOD RAVENS

**KEYWORDS**  
CHARACTER, INFANTRY, TERMINATOR, CHAPTER MASTER, GABRIEL ANGELOS

| UNIT POINTS COST |                 |                                     |
|------------------|-----------------|-------------------------------------|
| MODEL            | MODELS PER UNIT | POINTS PER MODEL (Includes weapons) |
| Gabriel Angelos  | 1               | 185                                 |

| MELEE WEAPONS POINTS COST |                   |
|---------------------------|-------------------|
| WEAPON                    | POINTS PER WEAPON |
| God-splitter              | 0                 |

| OTHER ITEMS POINTS COSTS |                   |
|--------------------------|-------------------|
| WEAPON                   | POINTS PER WEAPON |
| Frag grenade             | 0                 |
| Krak grenade             | 0                 |