

WARHAMMER 40,000

CODEX SUPPLEMENT:

ULTRAMARINES

Official Update Version 1.0

Although we strive to ensure that our rules are perfect, sometimes mistakes do creep in, or the intent of a rule isn't as clear as it might be. These documents collect amendments to the rules and present our responses to players' frequently asked questions. As they're updated regularly, each has a version number; when changes are made, the version number will be updated, and any changes from the previous version will be highlighted in **magenta**. Where a version number has a letter, e.g. 1.1a, this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

ERRATA

Page 73 – Named Characters and Warlord Traits
Add the following Character and Warlord Trait:
'Sergeant Chronus – Calm Under Fire'

IMPERIUM NIHILUS: VIGILUS DEFIANT ERRATA

Since the release of the *Imperium Nihilus: Vigilus Defiant* book, a number of the rules presented there have been superseded by those found in *Codex Supplement: Ultramarines*. This has necessitated the following changes to *Imperium Nihilus: Vigilus Defiant*:

Pages 176 & 177 – Ultramarines Victrix Guard
If you have created your army using the additional rules found in *Codex Supplement: Ultramarines*, you cannot select the Soldiers Blade and The Standard of Macragge Inviolable Relics from this Specialist Detachment. They are replaced with new Relics with the same names in *Codex Supplement: Ultramarines*.

FAQs

Q. Is the Tactical Expertise Stratagem considered to be an 'unless specified otherwise' rule for the purposes of Combat Doctrines?

A: Yes. The Armour Penetration characteristic bonus from Combat Doctrines is cumulative with the bonus gained from that Stratagem.

Q. If I select a weapon with more than one profile for the Master-crafted Weapon Special Issue Wargear (e.g. a plasma pistol), does the increased Damage characteristic apply to all profiles of that weapon, or must I select which profile of that weapon is improved?

A: Add 1 to the Damage characteristic of all profiles of that weapon. Note that weapons with similar names but listed separately in the weapons table, such as boltstorm gauntlet (melee) and boltstorm gauntlet (shooting), are considered separate weapons, rather than the same weapon with different profiles.

Q. Does the Martial Precision Stratagem affect all attacks made by a weapon, or just one attack?

A: Martial Precision applies to a single attack made with that weapon.

*Q. If Sergeant Chronus has a Warlord Trait, does it apply to the **ULTRAMARINES VEHICLE** he commands?*

A: Yes. Note that it would still apply to the Sergeant Chronus model when he is set up as a result of the **ULTRAMARINES VEHICLE** model he commands being destroyed.

*Q. If the **ULTRAMARINES VEHICLE** that Sergeant Chronus commands is destroyed, is the Slay the Warlord victory condition, and other similar victory conditions that refer to the Warlord, achieved?*

A: No. The victory condition is achieved only if the Sergeant Chronus model that is set up as a result of that **ULTRAMARINES VEHICLE** being destroyed is also subsequently destroyed.

Q. If the vehicle Sergeant Chronus is commanding is destroyed and he survives, can he assume command of another vehicle?

A: No.

Q. Are Relics that have the same name but are found in different supplements considered to be the same Relic? For example, Artificer Armour can be found in both Codex Supplement: Ultramarines and Codex Supplement: White Scars.

A: Yes, they are considered to be the same.

Q. If I use the Master of Strategy Warlord Trait or the Squad Doctrines Stratagem to select a unit to benefit from the Tactical Doctrine, will that unit be able to benefit from the Scions of Guilliman ability (assuming it moved in my Movement phase but did not Advance or Fall Back)?

A: Yes.

Q: If I use the Defensive Focus Stratagem, when selecting units to fire Overwatch with, can I select units that were also selected as targets of the charge in order for them to fire Overwatch twice?

A: No.

Q: Whilst the Tactical Doctrine is active, can models in Ultramarines Aggressor Squads with the Scions of Guilliman ability shoot twice if they moved in your preceding Movement phase (but did not Advance or Fall Back)?

A: Yes.