

[Character Name] is a [trait/adjective] [age]
 [Species] [Career] who [pursuit/interest/hobby]

Skills

Specialization				

Background

Skills	STR	AGI	END	INT	WIL	CHA	REP	Cr.	PSI	Age
Species										
Allocated										
Background										
Background										
Background										
Background										
Background										

Totals:

Age Modifiers:

Final Scores:

Health

[roll]

Current Health

STR AGI END INT WIL CHA

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Initiative

[roll]

Defense

10+AGI×3

Mental Defense

WIL×3

Damage

1d6 per 5 STR

Psi

Carry

30+(STR×20)

Speed

AGI+(1/2 STR)

Jump

 /

Climb

1/2 Speed

Contacts

Reputation

Attacks

	Size	Attribute	Damage	DamageType	RangeIncrement	Special
Unarmed						

Armor

	Soak	Agility	Special

Large Dice Pools

11d6 10d6+3 12d6 10d6+7 13d6 10d6+10 14d6 10d6+14 15d6 10d6+17
 16d6 10d6+21 17d6 10d6+24 18d6 10d6+28 19d6 10d6+31 20d6 10d6+35

