URBAN JUNGLE

TRAITS

d Body	d Mind
d Speed	d Will

Experience ..... / ..... Unspent/Total

d Species .....

d Type .....

d Career .....

SKILLS

				Favorites
d	d	d	Academics	
d	d	d	Athletics	
d	d	d	Craft	
d	d	d	Deceit	
d	d	d	Endurance	
d	d	d	Evasion	
d	d	d	Fighting	
d	d	d	Negotiation	
d	d	d	Observation	
d	d	d	Presence	
d	d	d	Questioning	
d	d	d	Shooting	
d	d	d	Tactics	
d	d	d	Transport	

Gear

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GIFTS

		Use/Recharge
Personality:	Claim d12 bonus to appropriate roll	○ / Rest
		○ /
		○ /
		○ /
		○ /
		○ /
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		○ /
		○ /
		○ /
		○ /

ATTACKS

Name@Range (Counter@Range) Dice; Effect; Notes

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SOAKS

You must reduce Damage suffered to zero or you will be incapacitated!

		Use/Recharge
Roll Body die	Each 4 or better = −1 damage	Free
Roll Endurance	Each 4 or better = −1 damage	Free
Panic Soak	−2 damage, become Panicked	○ / Rally
		○ /
		○ /
		○ /
		○ /

Focus and Wait ... or Take Two Different Actions

- **Aim** at a single target
- **Attack** ➢ **Control** a machine or vehicle
- **Equip** ➢ **Guard**
- **Hide** ➢ **Move** ➢ **Rally**
- **Recover** ➢ **Reload**
- **Stand up** ➢ perform a **Stunt** and end your turn

Name

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Motto

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Goals

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Initiative

Mind, Observation

Dodge

Speed, Evasion

Rally

Will, Tactics