

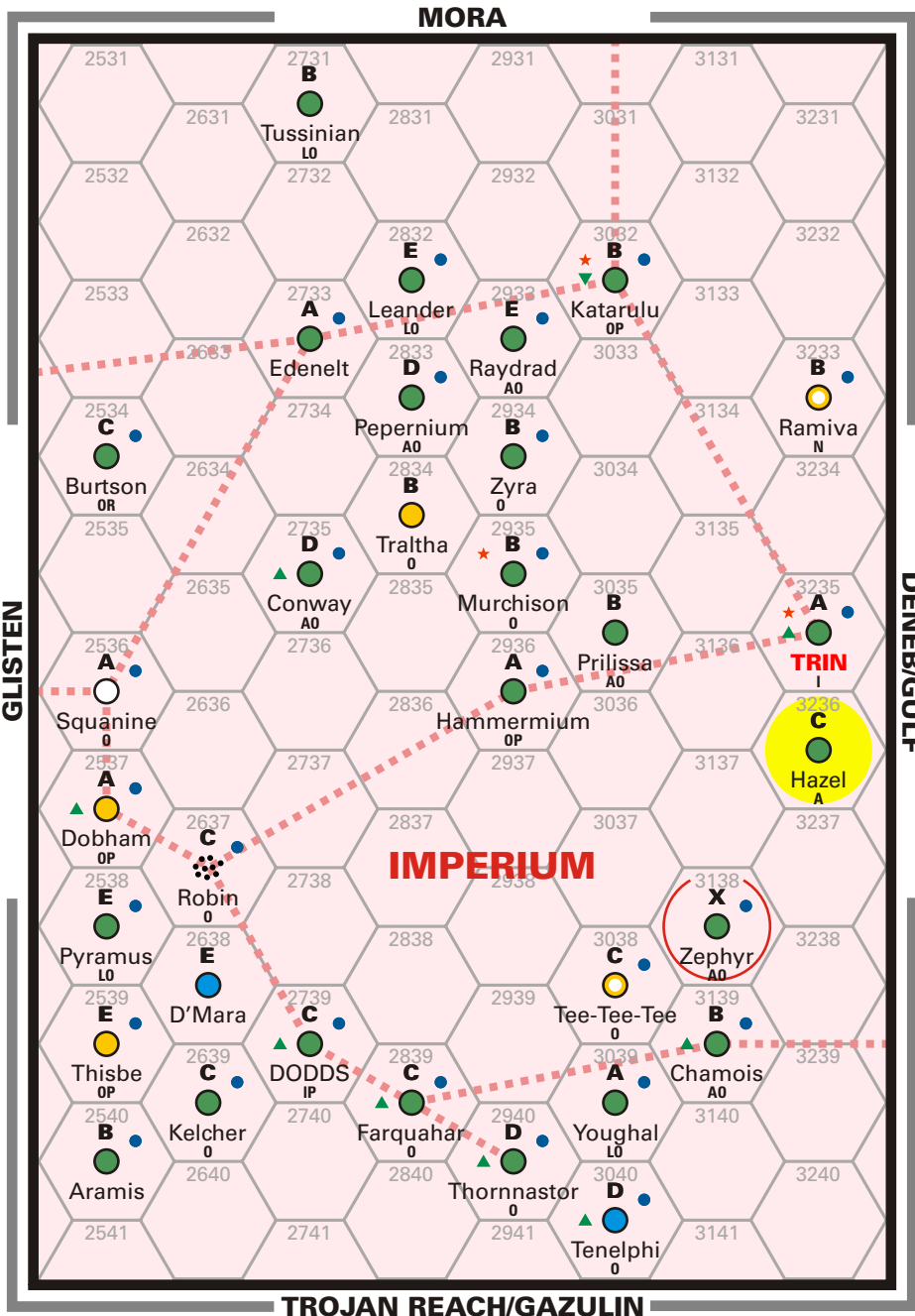
PUBLIC BETA

Atlas A1

The Spinward Marches

TRAVELLER[®]

*Science-Fiction Adventure
in the Far Future*



The Trin's Veil Subsector

PUBLIC BETA

Atlas A1 The Spinward Marches

TRAVELLER[®]
Science-Fiction Adventure
in the Far Future

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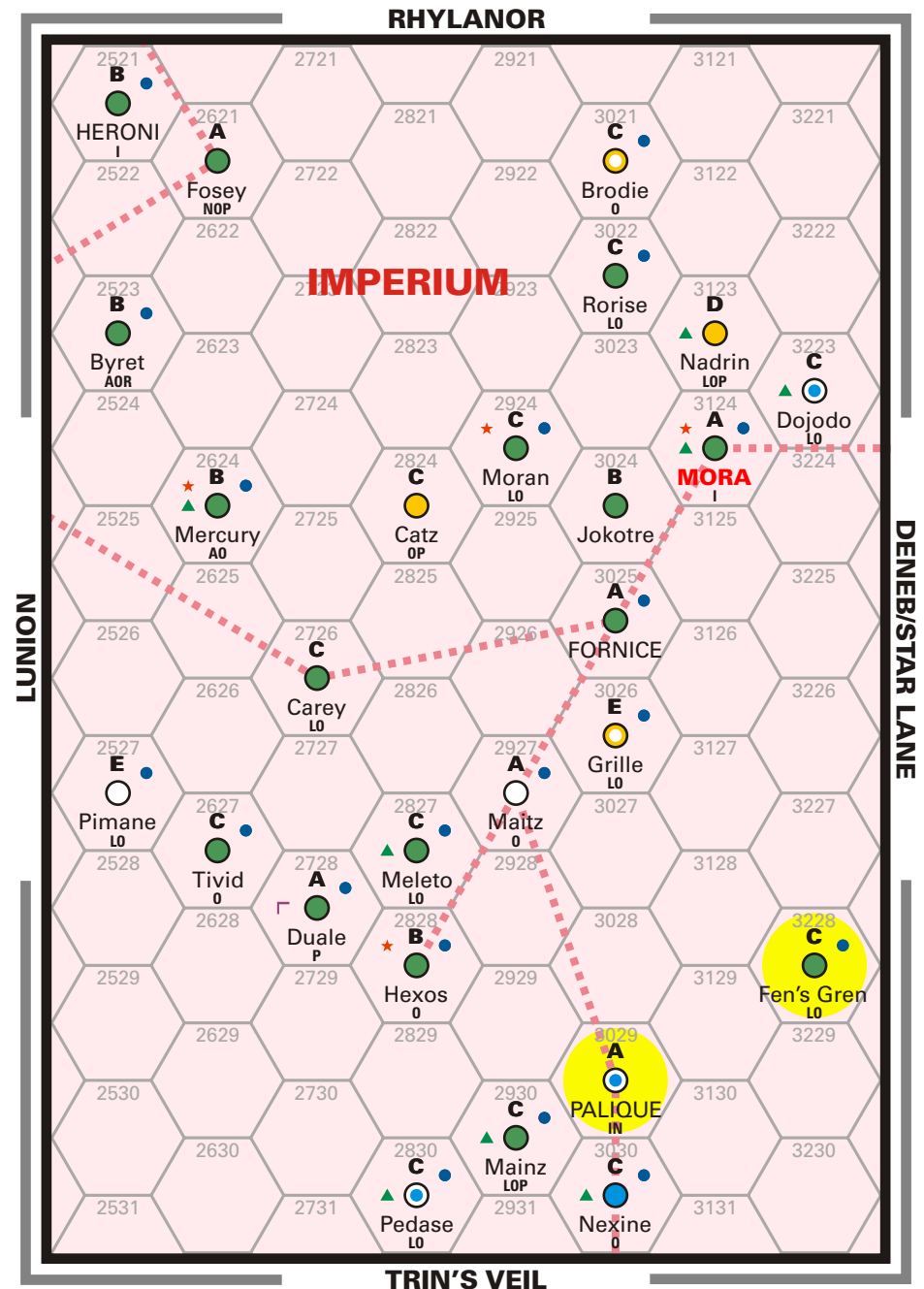
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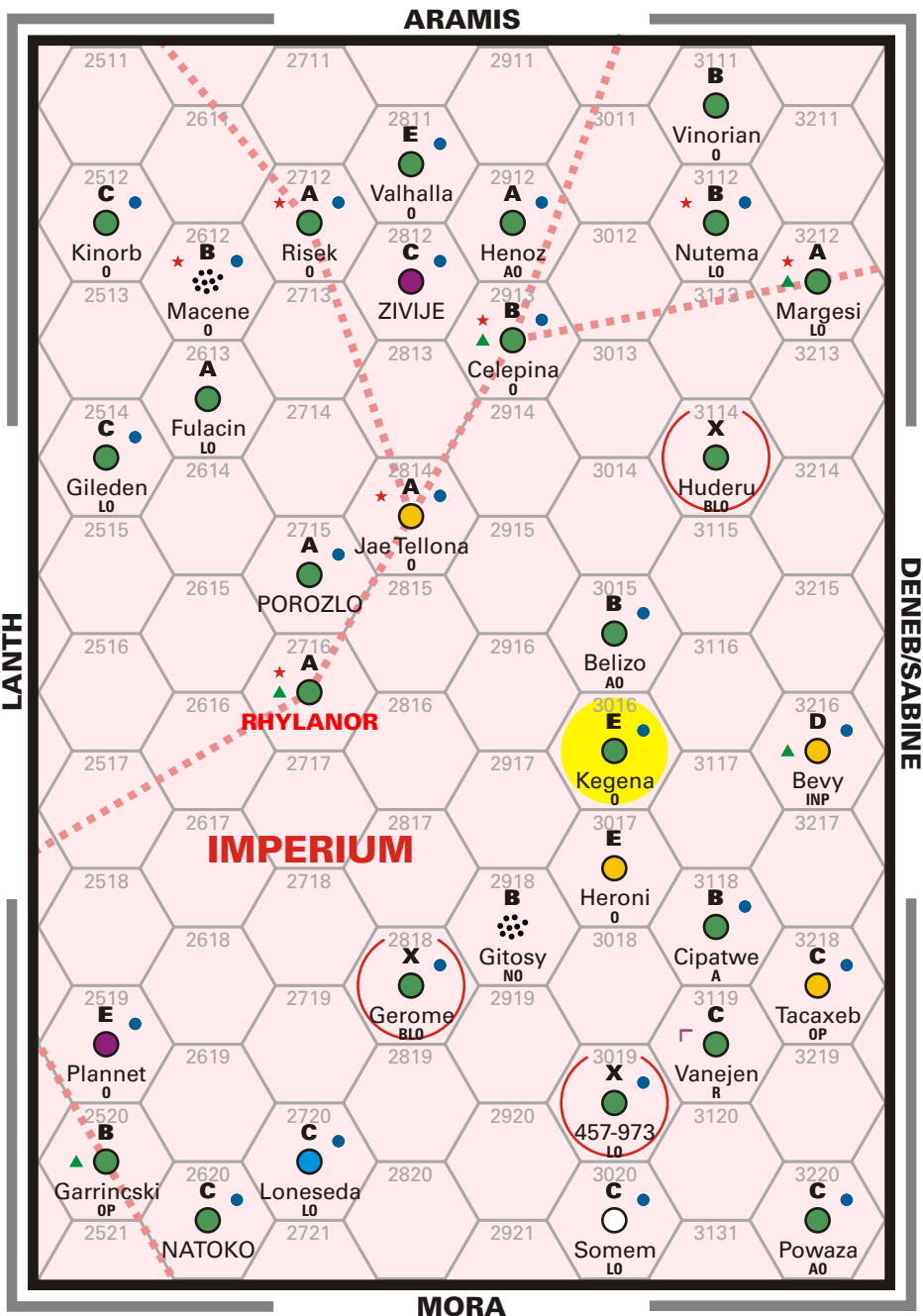
*Dedicated to Lawrence Berman, who entertained
my desire for galactic domination for several summers.*

Version 0.91 Beta

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The Mora Subsector



The Rhylanor Subsector

Introduction

These maps are based on the Classic Traveller Spinward Marches supplement. They are designed to present as much trade and navigation information as possible while remaining clean and readable. They are also designed especially for the inkjet printers most people have these days. In particular, the light-on-dark format of the map poster that shipped with the Deluxe Traveller set has been eschewed in favor of an ink-saving dark-on-light design. Where colored fills are used to indicate the interior of interstellar states, they have been kept light to conserve ink.

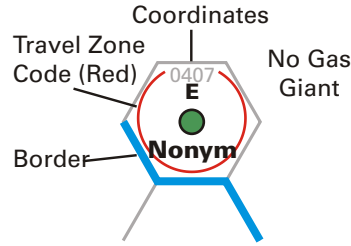
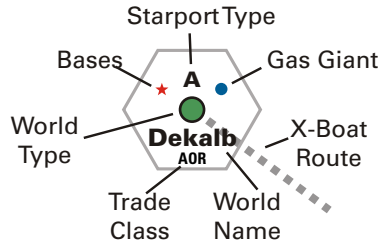
All previous maps have tended to focus on either trade or navigation data, one at the expense of the other. After much experimentation, a format was developed that presents both in a concise and easy-to-read manner. For navigators, the presence of water, gas giants, starports, and military installations is clearly noted. A distinction is made between water oceans and fluid oceans that was consistently ignored in the original maps. A distinction has also been made between planets with a trade classification of "desert world" and a special case in which planets lack water, but do not qualify for the desert world trade classification (Hydrographics-0 and Atmosphere-1). For merchants, the complete trade classification of each world is represented on the map. For classifications which are not indicated by the world symbol (vacuum, water world, fluid oceans, asteroid belt, desert world, ice-capped), or by the style of the world name (high population), the remaining eight trade classifications are indicated by an abbreviated code beneath the world name. Additionally, hex coordinates are given relative to the entire sector instead of restarting with each subsector.

Otherwise, the conventions of the official Classic Traveller maps from GDW and its successors have been followed. Experienced players should be able to put these maps to use immediately; growing familiarity with the new features will only enhance their usefulness.

This first release of the maps is designed to be printed in two passes and folded and stapled with an optional cardstock cover. See the included readme file for more details. Additional versions of the maps for other formats, including a unified poster format and versions for black-and-white laser printers and web use will follow as time permits.

This release should also be considered a public beta. If you discover an error or design mistake, or any point at which the maps seem to deviate from the canon established by the CT Spinward Marches supplement, please contact the editor to ensure that corrections are made.

Map Legend



WORLD CHARACTERISTICS

- Desert (Trade Class)
- Desert (Other)
- Water Present
- Vacuum World
- Water World
- Fluid Oceans
- Asteroid Belt
- Ice-Capped

BASES

- Imperial Naval Base
- Imperial Naval Depot
- Zhodani Naval Base
- Other Naval Base
- Imperial Scout Base
- Scout Waystation
- Imperial Research Station

POPULATION

- Thanber under one billion
- DARRIAN over one billion
- Regina** subsector capital

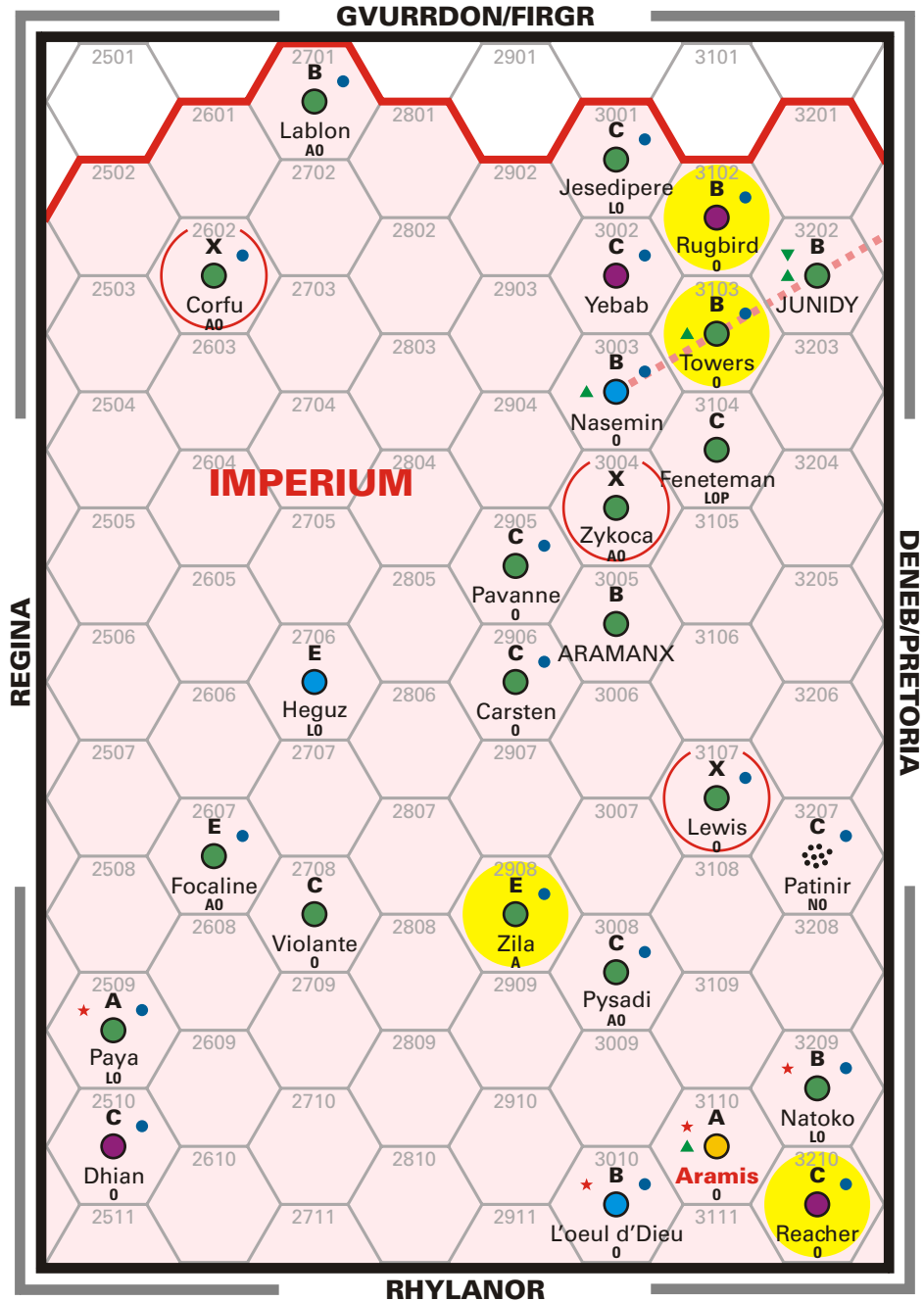
TRAVEL ZONES

- Amber Zone
- Red Zone

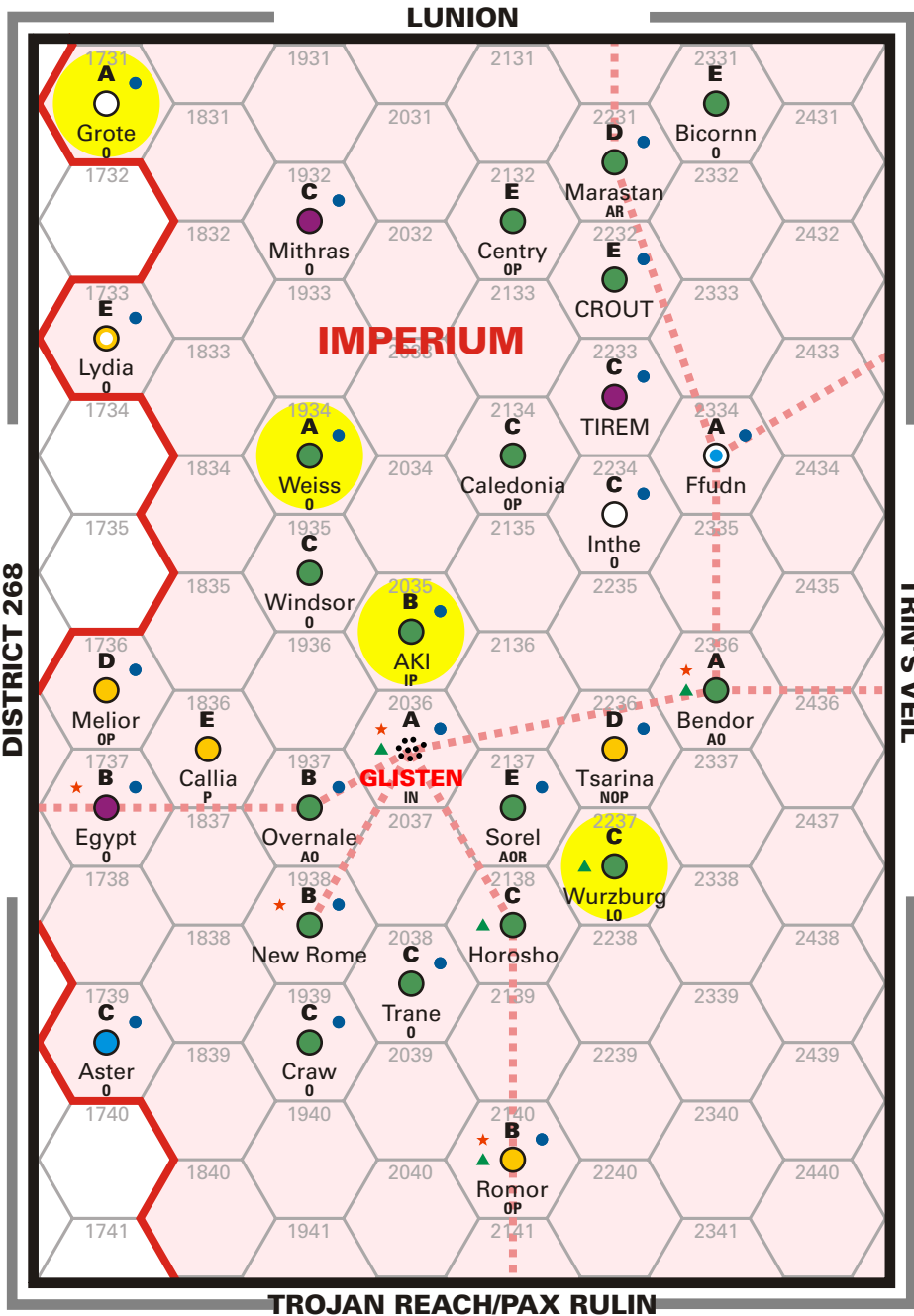
TRADE CODES

- A** Agricultural
- B** Barren
- I** Industrial
- L** Low Population
- N** Non-Agricultural
- O** Non-Industrial
- P** Poor
- R** Rich

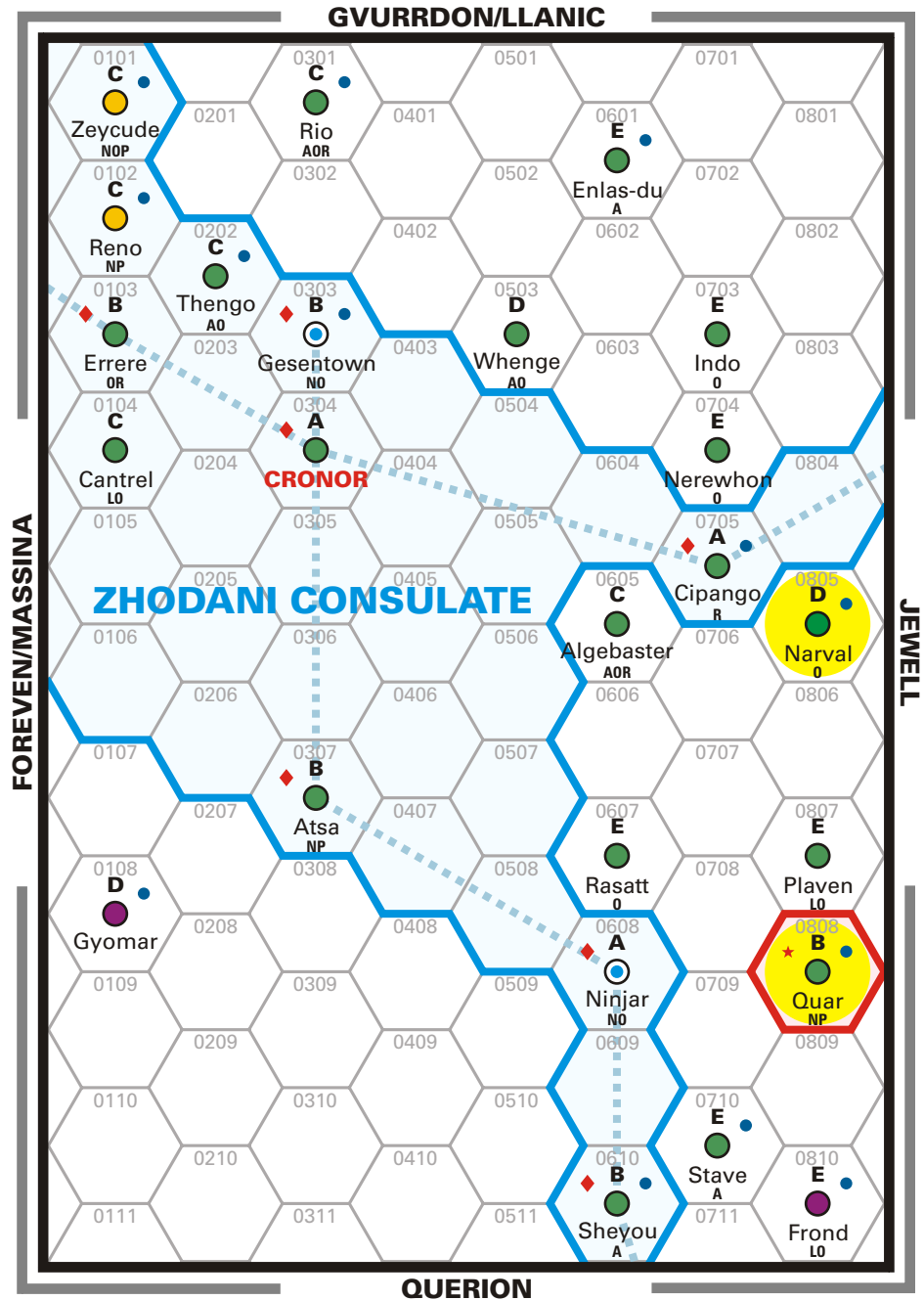
Trade classifications not represented here are encoded in the world type symbol or name.



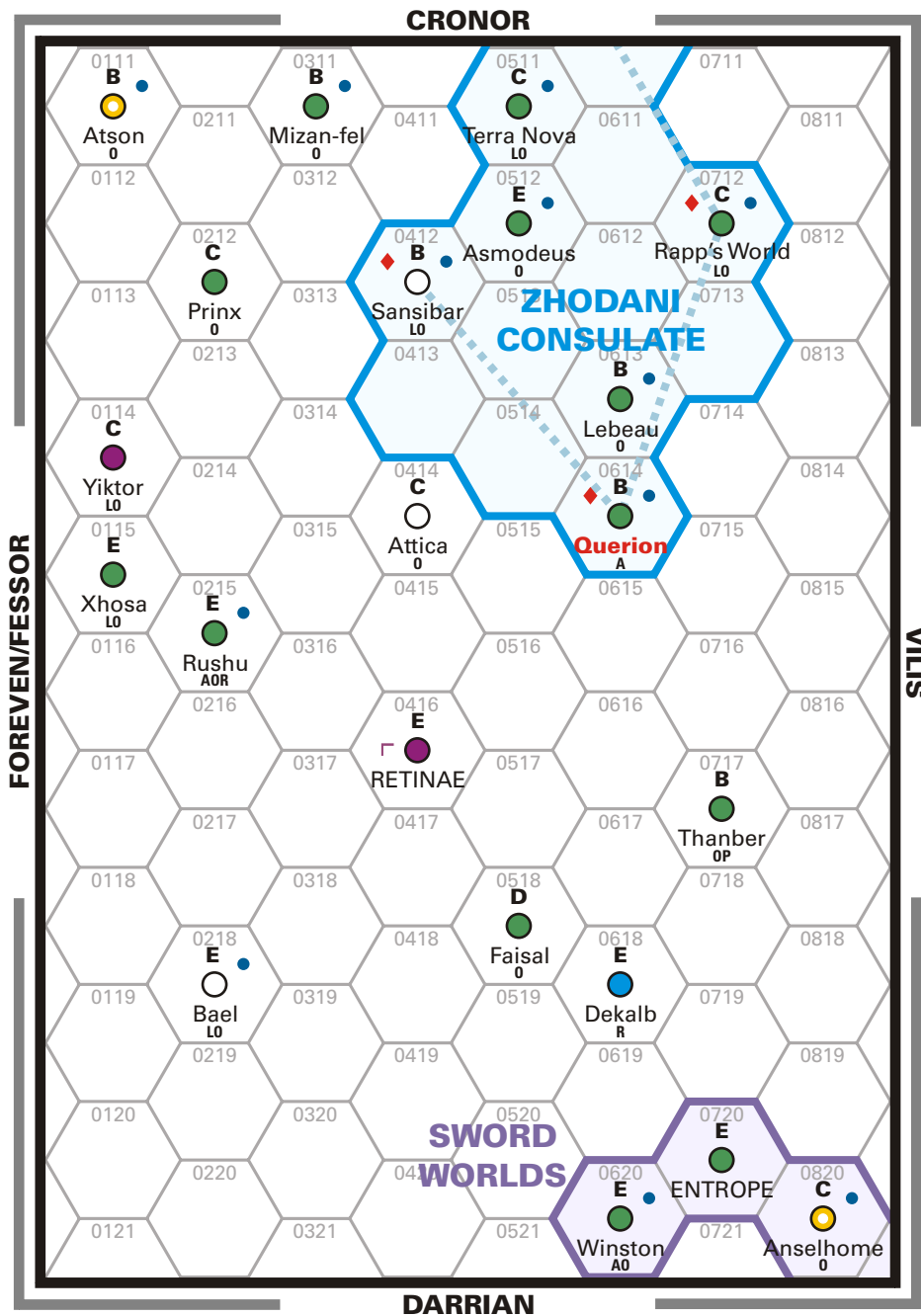
The Aramis Subsector



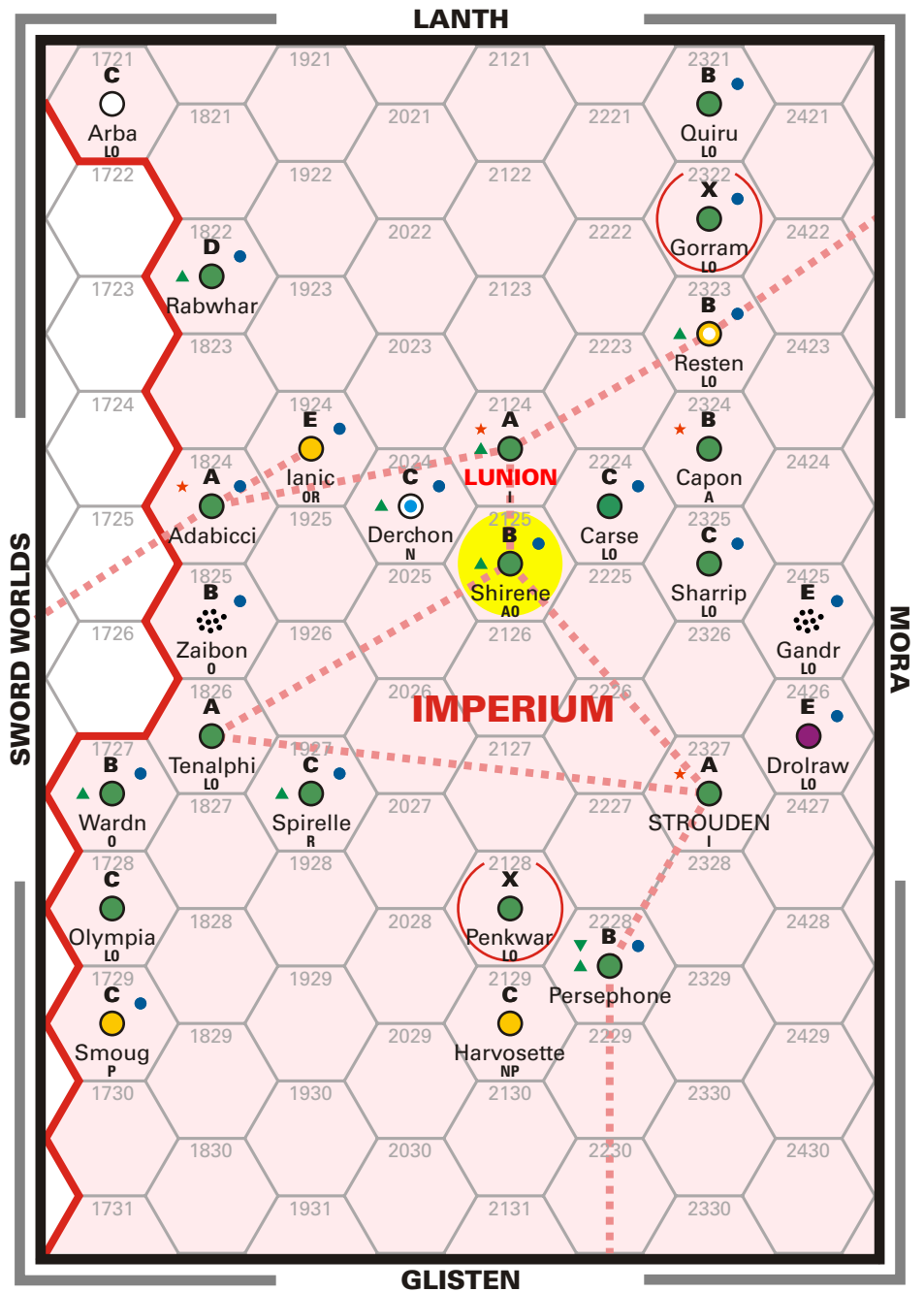
The Glisten Subsector



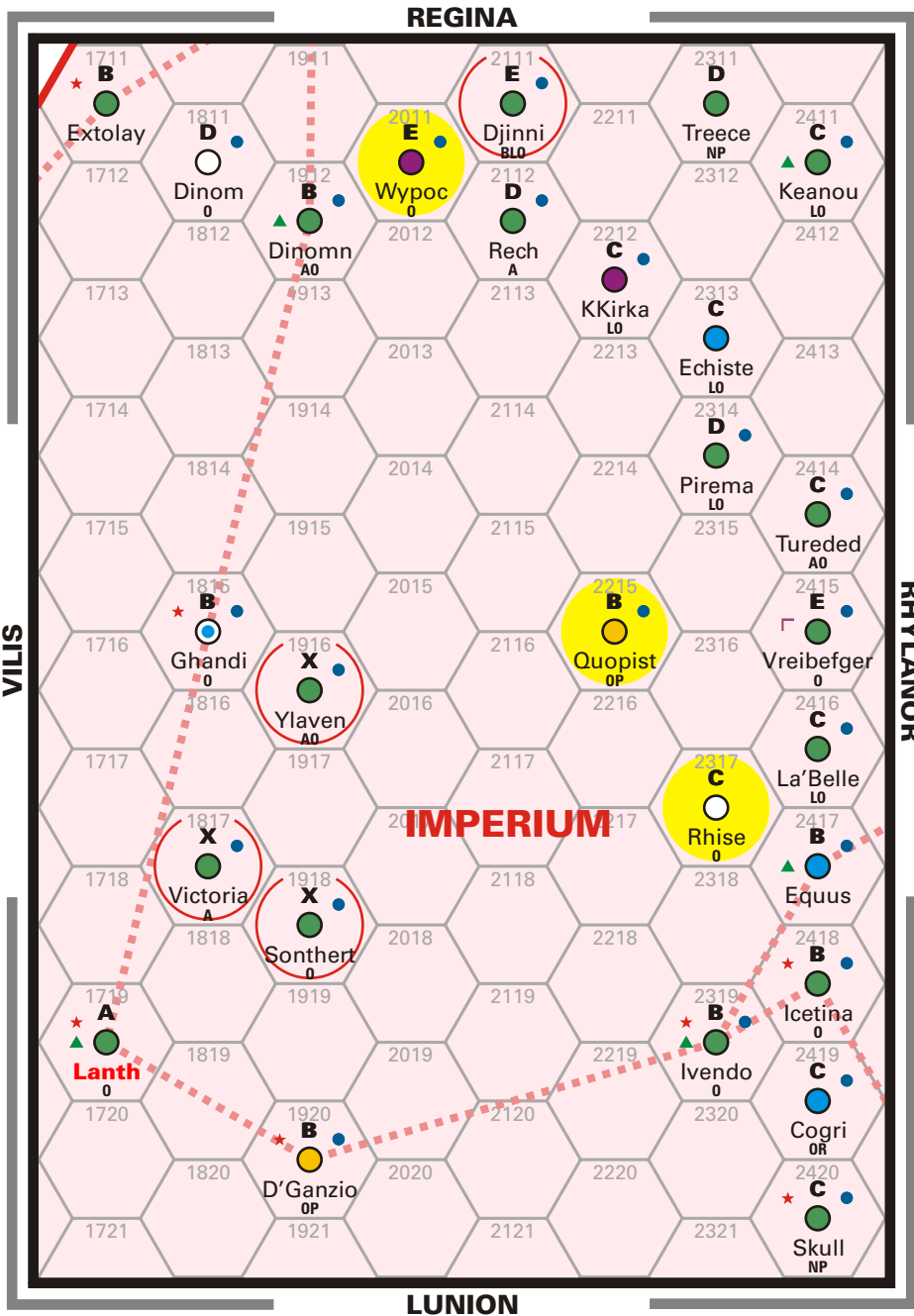
The Cronor Subsector



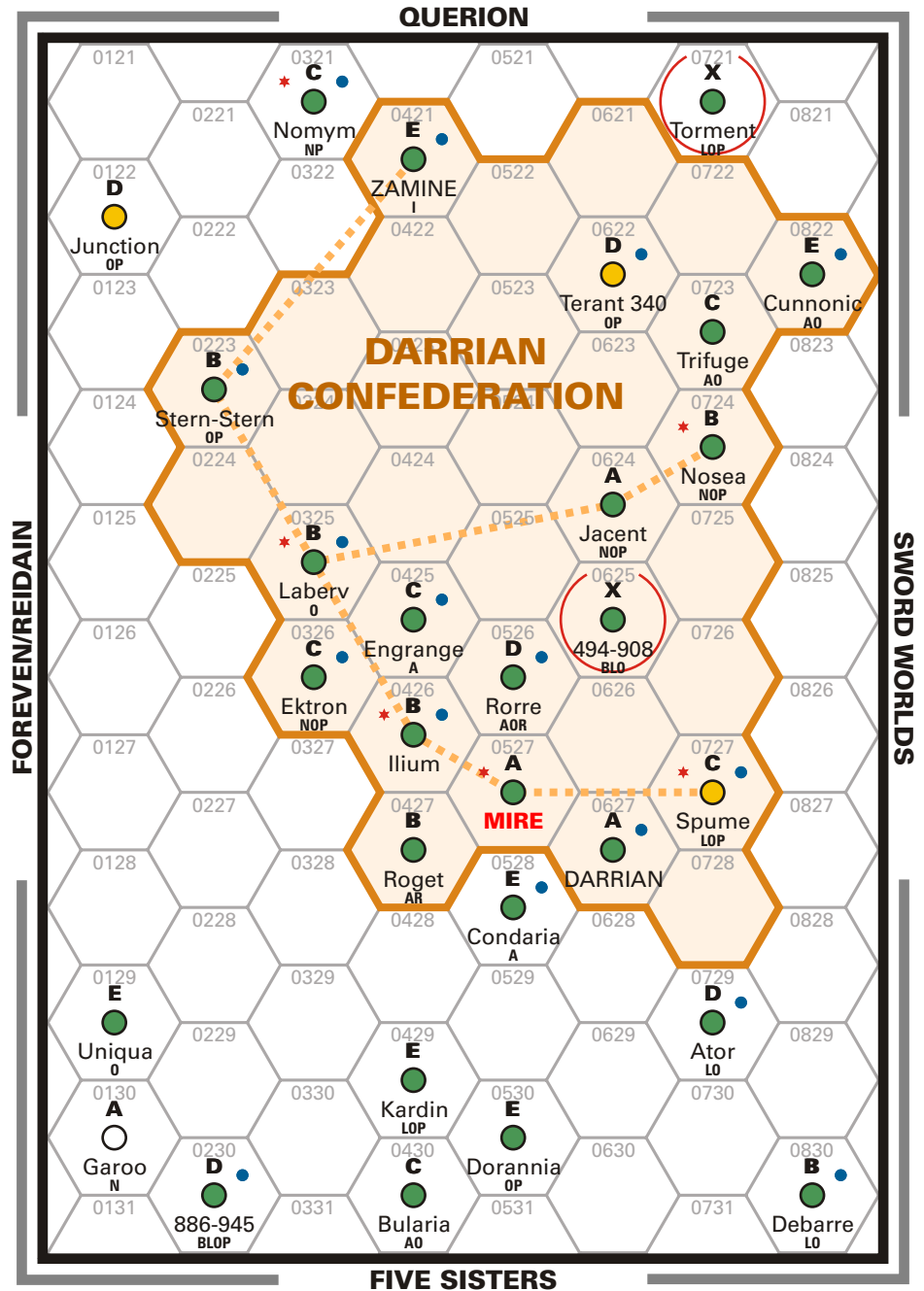
The Querion Subsector



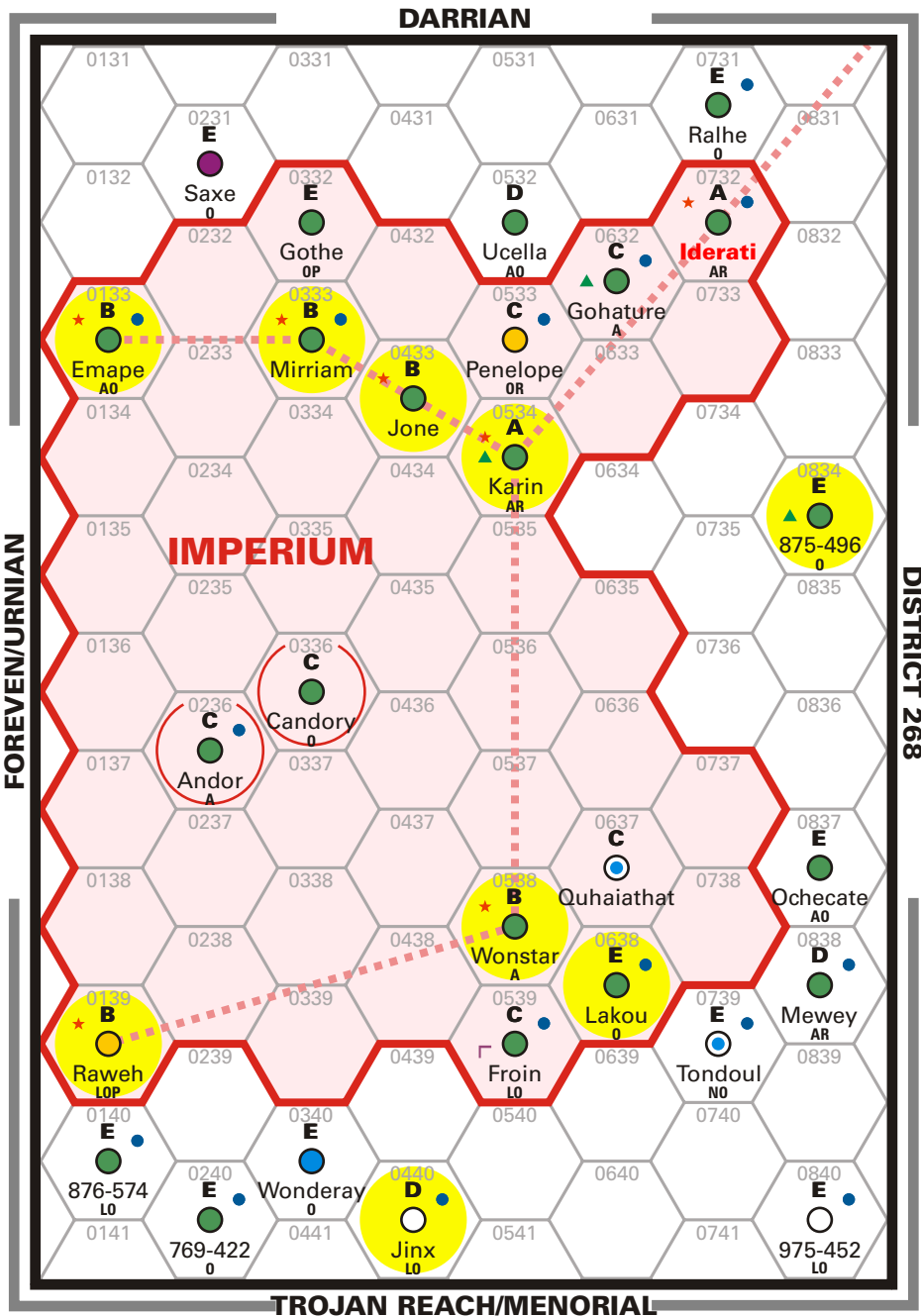
The Lunion Subsector



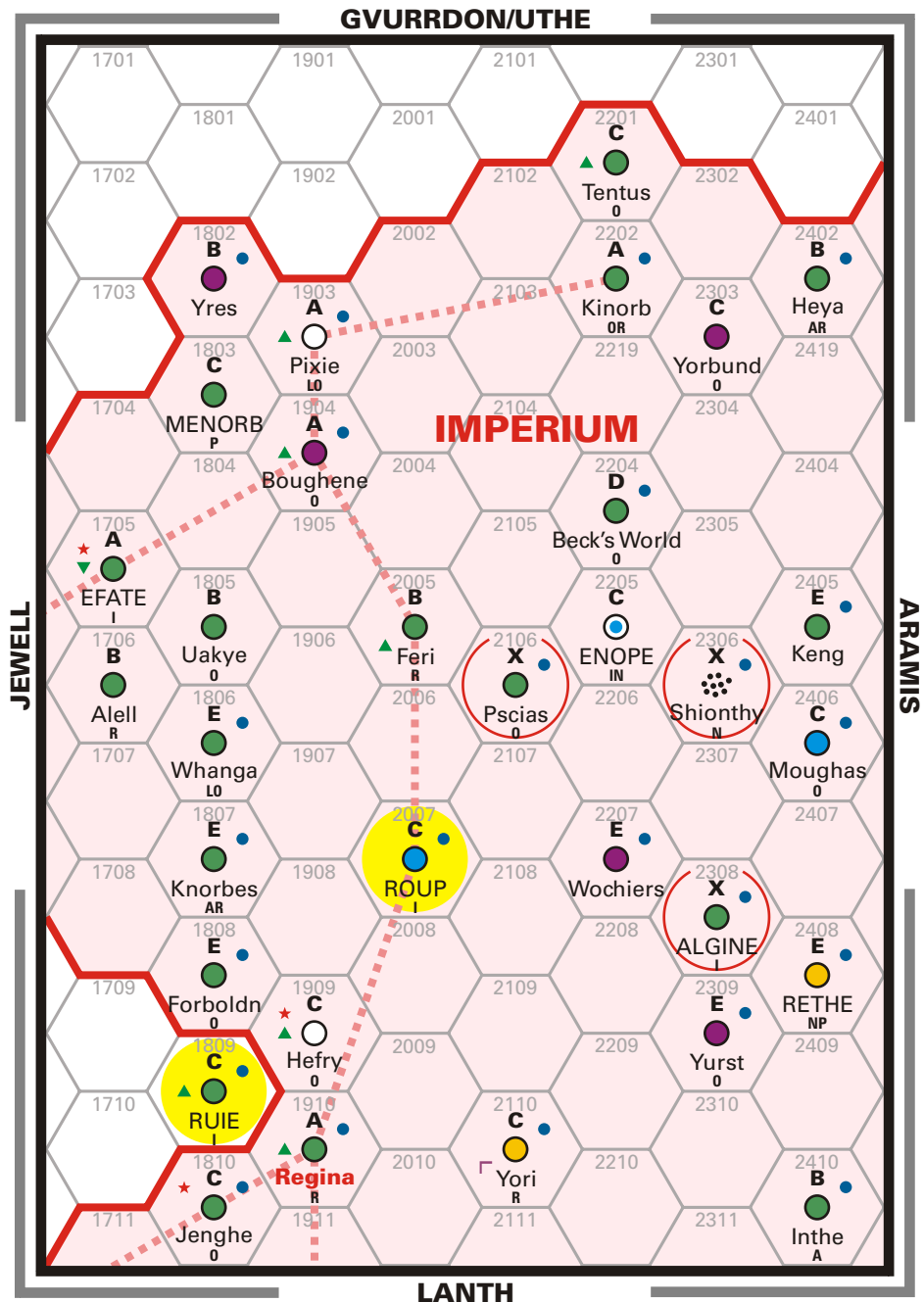
The Lanth Subsector



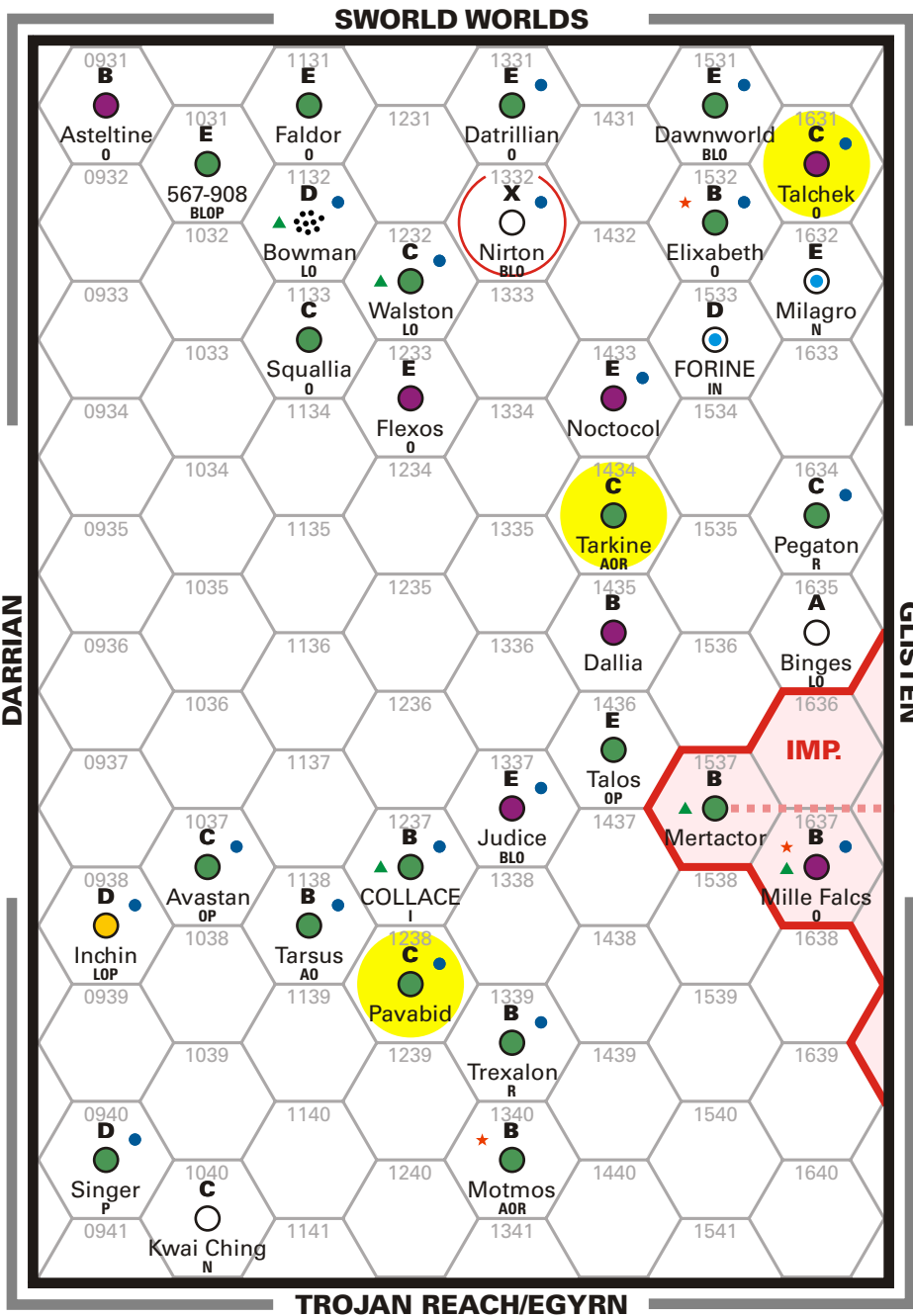
The Darrian Subsector



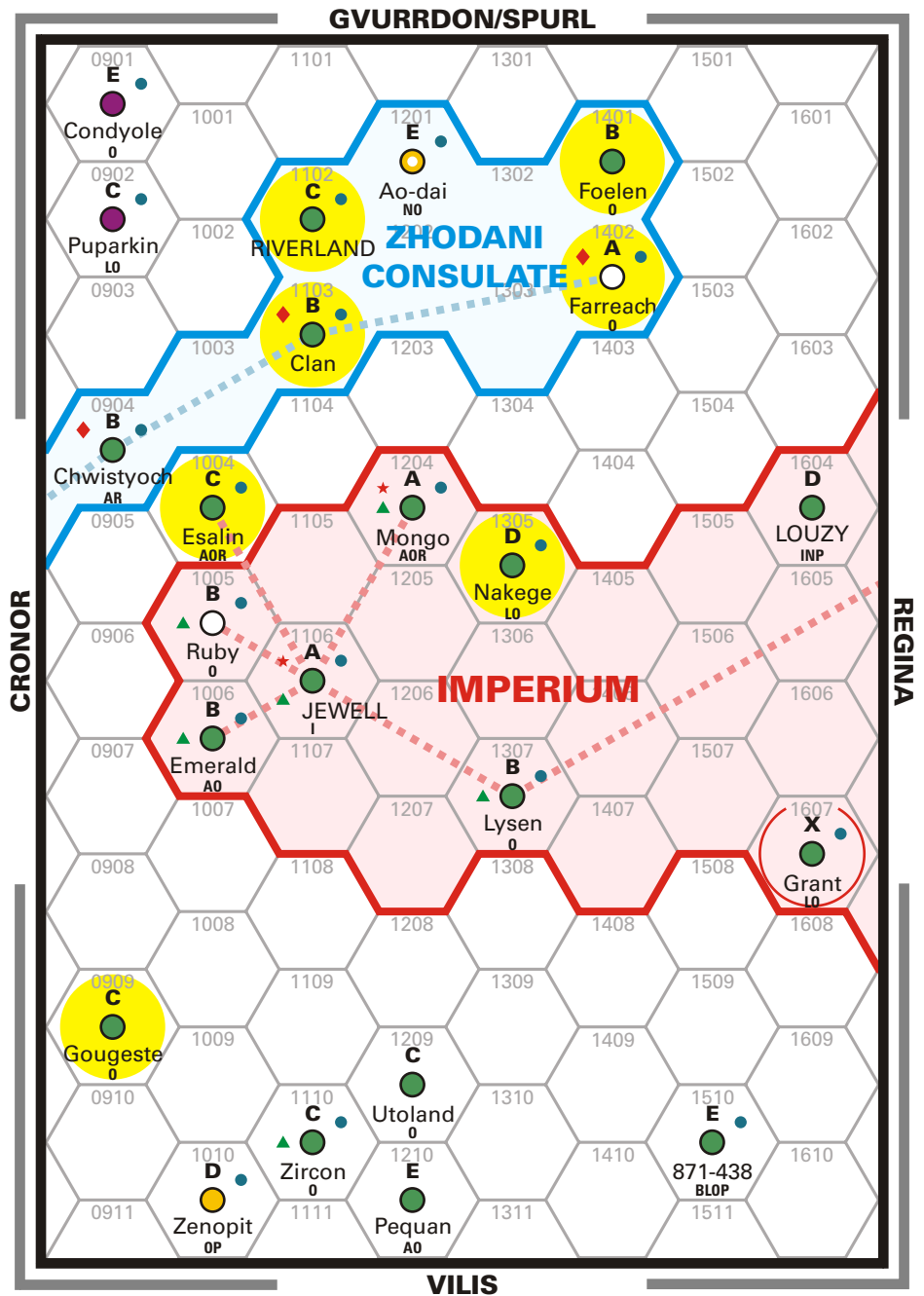
The Five Sisters Subsector



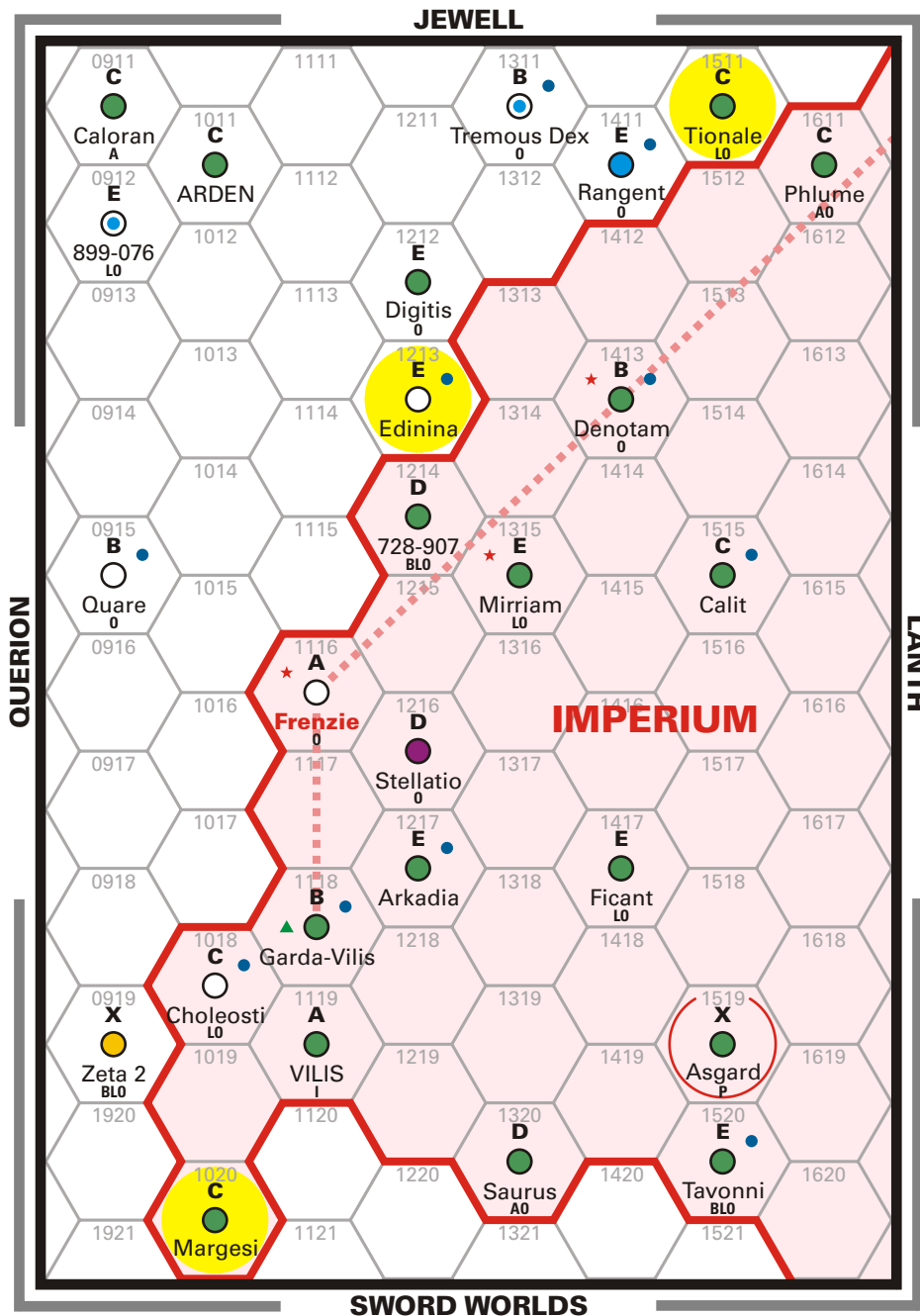
The Regina Subsector



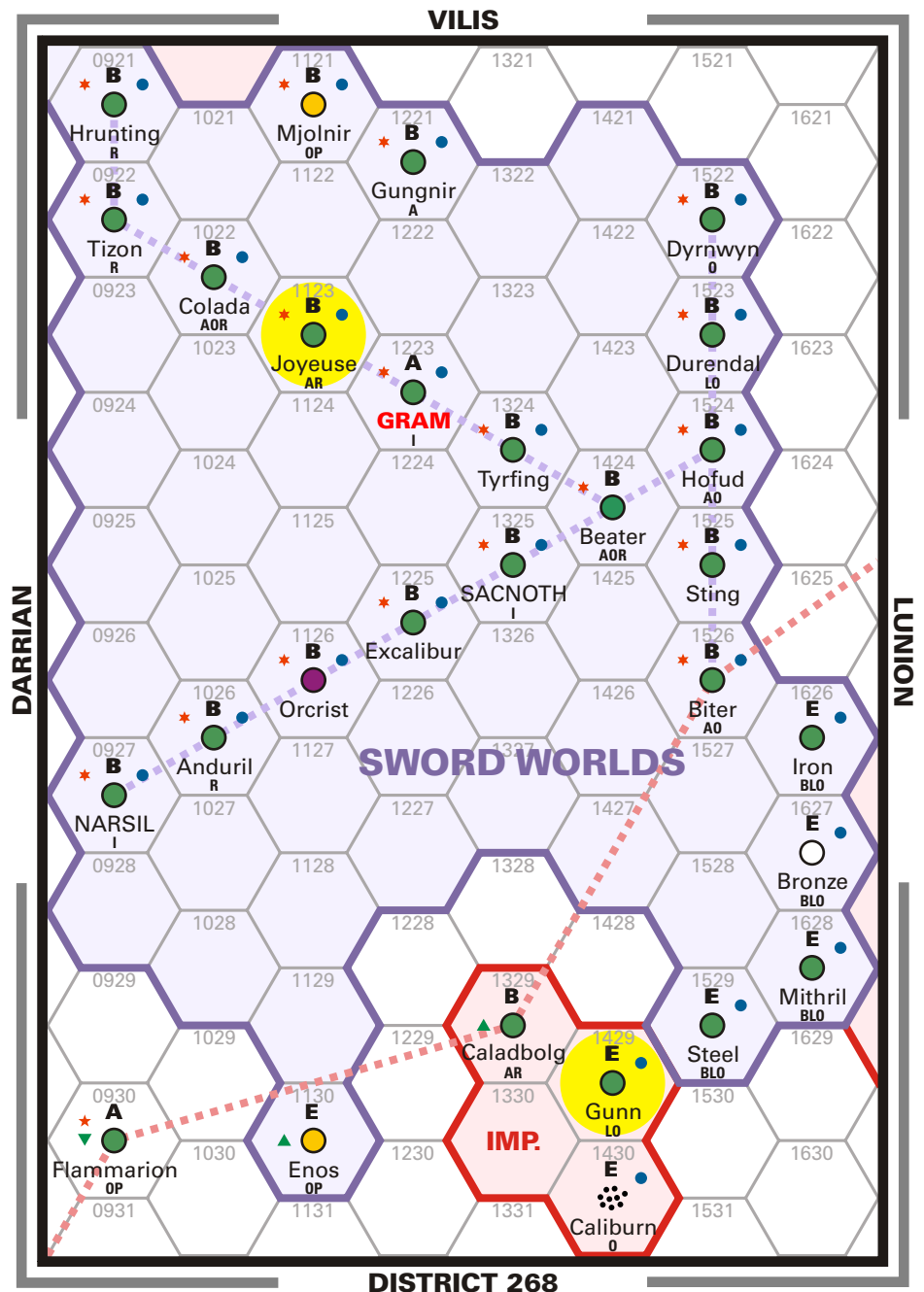
District 268



The Jewell Subsector



The Vilis Subsector



The Sword Worlds Subsector