

Traveller Dossier

S U M M A R Y

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INFO

U P P

	STR	DEX	END	INT	EDU	SOC	PSI
Score							
Mod							
Current							

TAS:

Rads:

S K I L L S

Skill	Lvl

ARMOR

Type (TL)	RAD	PROT	KG

WEAPONS

Weapon (TL)	RNG	DAM	KG	MAG	Options

EQUIPMENT

Item (Amount)	Kg	Item (Amount)	Kg	Item (Amount)	Kg



TRAVELLERS' AID SOCIETY

CHARACTER NOTES / AUGMENTS

SESSION NOTES

PLAYER REFERENCE

SKILLS LIST				SKILL CHECKS																																															
<ul style="list-style-type: none"> - Admin - Advocate - Animals: -- Handling -- Vet -- Training - Art -- Performer -- Holography -- Instrument -- Visual Media -- Write - Astrogation - Athletics -- Dexterity -- Endurance -- Strength - Broker - Carouse - Deception - Diplomat 	<ul style="list-style-type: none"> - Drive -- Hovercraft -- Mole -- Tracked -- Walker -- Wheel - Electronics -- Comms -- Computers -- Remote Ops -- Sensors - Engineer -- M-Drive -- J-Drive -- Life Support -- Power - Explosives - Flyer -- Airship -- Grav -- Rotor -- Wing 	<ul style="list-style-type: none"> - Gambler - Gunner -- Turret -- Ortilery -- Screen -- Capital - Gun Combat -- Slug -- Energy -- Archaic - Heavy Weapon -- Artillery -- Man Portable -- Vehicle - Investigate - Jack of Trades - Language* - Leadership - Mechanic - Medic - Melee -- Unarmed 	<ul style="list-style-type: none"> -- Blade -- Bludgeon -- Natural - Navigation - Persuade - Pilot -- Small Craft -- Spacecraft -- Capital - Profession* - Recon - Science* - Seafarer* - Stealth - Steward - Streetwise - Survival - Tactics -- Military -- Naval - Vacc Suit 	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr style="background-color: black; color: white;"> <th colspan="2" style="text-align: center;">Task Difficulty</th> <th colspan="2" style="text-align: center;">Effect</th> </tr> <tr style="background-color: #f2f2f2;"> <th style="text-align: center;">Difficulty</th> <th style="text-align: center;">Roll</th> <th style="text-align: center;">Roll</th> <th style="text-align: center;">Effect</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">Simple</td> <td style="text-align: center;">2+</td> <td style="text-align: center;">-6</td> <td style="text-align: center;">Exceptional Failure</td> </tr> <tr> <td style="text-align: center;">Easy</td> <td style="text-align: center;">4+</td> <td style="text-align: center;">-2 to -5</td> <td style="text-align: center;">Average Failure</td> </tr> <tr> <td style="text-align: center;">Routine</td> <td style="text-align: center;">6+</td> <td style="text-align: center;">-1</td> <td style="text-align: center;">Marginal Failure</td> </tr> <tr> <td style="text-align: center;">Average</td> <td style="text-align: center;">8+</td> <td style="text-align: center;">0</td> <td style="text-align: center;">Marginal Success</td> </tr> <tr> <td style="text-align: center;">Difficult</td> <td style="text-align: center;">10+</td> <td style="text-align: center;">1 to 5</td> <td style="text-align: center;">Average Success</td> </tr> <tr> <td style="text-align: center;">Very Difficult</td> <td style="text-align: center;">12+</td> <td style="text-align: center;">6+</td> <td style="text-align: center;">Exceptional Success</td> </tr> <tr> <td style="text-align: center;">Formidable</td> <td style="text-align: center;">14+</td> <td></td> <td></td> </tr> </tbody> </table>	Task Difficulty		Effect		Difficulty	Roll	Roll	Effect	Simple	2+	-6	Exceptional Failure	Easy	4+	-2 to -5	Average Failure	Routine	6+	-1	Marginal Failure	Average	8+	0	Marginal Success	Difficult	10+	1 to 5	Average Success	Very Difficult	12+	6+	Exceptional Success	Formidable	14+			<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr style="background-color: black; color: white;"> <th colspan="2" style="text-align: center;">COMBAT</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">Initiative</td> <td style="text-align: center;">2d6 + DEX or INT DM</td> </tr> <tr> <td style="text-align: center;">Tactics</td> <td style="text-align: center;">Effect added to Initiative role for group</td> </tr> <tr> <td style="text-align: center;">Leadership</td> <td style="text-align: center;">Effect dictates # of Boon dice available for others</td> </tr> <tr> <td style="text-align: center;">Action Summary</td> <td style="text-align: center;">1 Significant + 1 Minor OR 3 Minor actions</td> </tr> </tbody> </table>	COMBAT		Initiative	2d6 + DEX or INT DM	Tactics	Effect added to Initiative role for group	Leadership	Effect dictates # of Boon dice available for others	Action Summary	1 Significant + 1 Minor OR 3 Minor actions
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* See Core Rulebook for list of Specialties for these skills																																																			

CAREER HISTORY

T	Service	Events	Notes
1			
2			
3			
4			
5			
6			
7			
8			

When		Who	Where	Notes

TRAINING										FINANCES	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Credits	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Pension	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Debt	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Ship Mortgage	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Other Income	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		

NOTES