

ARMOUR

NAME:

RADS:

AGE:


SPECIES:

SPECIES TRAITS:


HOMEWORLD:

TYPE	RAD	PROTECTION	KG	OPTIONS


CHARACTERISTICS




STRENGTH




DEXTERITY




ENDURANCE



INTELLECT



EDUCATION



SOCIAL

PSI:

DM

FINANCES

PENSION

Cr _____

DEBT

Cr _____

CASH ON HAND

Cr _____

MONTHLY SHIP PAYMENTS

Cr _____

LIVING COST

Cr _____

ALLIES, CONTACTS, ENEMIES, RIVALS

STUDY PERIOD

TRAINING IN SKILL: _____

WEEKS: _____ / _____

STUDY PERIODS COMPLETE: _____

SKILLS

Admin	Drive ()	Heavy Weapons ()	Profession ()
Advocate	Electronics ()	Heavy Weapons ()	Profession ()
Animals ()	Electronics ()	Investigate	Profession ()
Animals ()	Electronics ()	Jack of all Trades	Recon
Animals ()	Engineer ()	Language ()	Science ()
Athletics ()	Engineer ()	Language ()	Science ()
Athletics ()	Engineer ()	Language ()	Science ()
Athletics ()	Explosives	Leadership	Seafarer ()
Art ()	Flyer ()	Mechanic	Seafarer ()
Art ()	Flyer ()	Medic	Stealth
Art ()	Flyer ()	Melee ()	Steward
Astrogation	Gambler	Melee ()	Streetwise
Broker	Gunner ()	Navigation	Survival
Carouse	Gunner ()	Persuade	Tactics ()
Deception	Gun Combat ()	Pilot ()	Tactics ()
Diplomat	Gun Combat ()	Pilot ()	Vacc Suit
Drive ()	Gun Combat ()	Pilot ()	

WEAPONS

WEAPON	TL	RANGE	DAMAGE	KG	MAGAZINE	TRAITS

AUGMENTS

TYPE	TL	IMPROVEMENT

EQUIPMENT

	MASS		MASS		MASS

TOTAL CARRIED MASS