

# TRAVELLER

## Character Sheet

Name:

Homeworld:

Race:

Age:

Gender:

Traits:

### CHARACTERISTICS

DM

STR:

DEX:

END:

INT:

EDU:

SOC:

ADJUSTED

### CAREER PATHS

CAREER	BRANCH	TERMS	RANK	EVENTS
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
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<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

### SKILLS Unskilled -3 to skill check, 0 value counts as skilled

<input type="checkbox"/> Admin	<input type="checkbox"/> Drive	<input type="checkbox"/> Language	<input type="checkbox"/> Seafarer
<input type="checkbox"/> Advocate	<input type="checkbox"/> Drive	<input type="checkbox"/> Language	<input type="checkbox"/> Seafarer
<input type="checkbox"/> Animals	<input type="checkbox"/> Engineer	<input type="checkbox"/> Leadership	<input type="checkbox"/> Sensors
<input type="checkbox"/> Animals	<input type="checkbox"/> Engineer	<input type="checkbox"/> Life Sciences	<input type="checkbox"/> Social Sciences
<input type="checkbox"/> Athletics	<input type="checkbox"/> Explosives	<input type="checkbox"/> Life Sciences	<input type="checkbox"/> Social Sciences
<input type="checkbox"/> Athletics	<input type="checkbox"/> Flyer	<input type="checkbox"/> Mechanic	<input type="checkbox"/> Space Sciences
<input type="checkbox"/> Athletics	<input type="checkbox"/> Flyer	<input type="checkbox"/> Medic	<input type="checkbox"/> Space Sciences
<input type="checkbox"/> Art	<input type="checkbox"/> Gambler	<input type="checkbox"/> Melee	<input type="checkbox"/> Stealth
<input type="checkbox"/> Art	<input type="checkbox"/> Gunner	<input type="checkbox"/> Melee	<input type="checkbox"/> Steward
<input type="checkbox"/> Astrogation	<input type="checkbox"/> Gunner	<input type="checkbox"/> Navigation	<input type="checkbox"/> Streetwise
<input type="checkbox"/> Battle Dress	<input type="checkbox"/> Gun Combat	<input type="checkbox"/> Persuade	<input type="checkbox"/> Survival
<input type="checkbox"/> Broker	<input type="checkbox"/> Gun Combat	<input type="checkbox"/> Pilot	<input type="checkbox"/> Tactics
<input type="checkbox"/> Carouse	<input type="checkbox"/> Gun Combat	<input type="checkbox"/> Pilot	<input type="checkbox"/> Tactics
<input type="checkbox"/> Comms	<input type="checkbox"/> Heavy Weapons	<input type="checkbox"/> Physical Sciences	<input type="checkbox"/> Trade
<input type="checkbox"/> Computers	<input type="checkbox"/> Heavy Weapons	<input type="checkbox"/> Physical Sciences	<input type="checkbox"/> Trade
<input type="checkbox"/> Deception	<input type="checkbox"/> Investigate	<input type="checkbox"/> Recon	<input type="checkbox"/> Vacc Suit
<input type="checkbox"/> Diplomat	<input type="checkbox"/> Jack of all Trades	<input type="checkbox"/> Remote Operations	<input type="checkbox"/> Zero-G

### EQUIPMENT

### WEAPONS

WEAPON	ATT	DMG	P	C	S	M	L	VL	D	NOTES
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

### ARMOUR

TYPE	TL	RTG	MASS	NOTES
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

### FINANCES

Pension:  
Debt:  
Monthly:  
Cash:

Other:

### NOTES

**BACKGROUND**

**LIKENESS**

**JOURNAL ENTRIES**

*Entry #:*

*Date:*

*Entry #:*

*Date:*

*Entry #:*

*Date:*

*Entry #:*

*Date:*