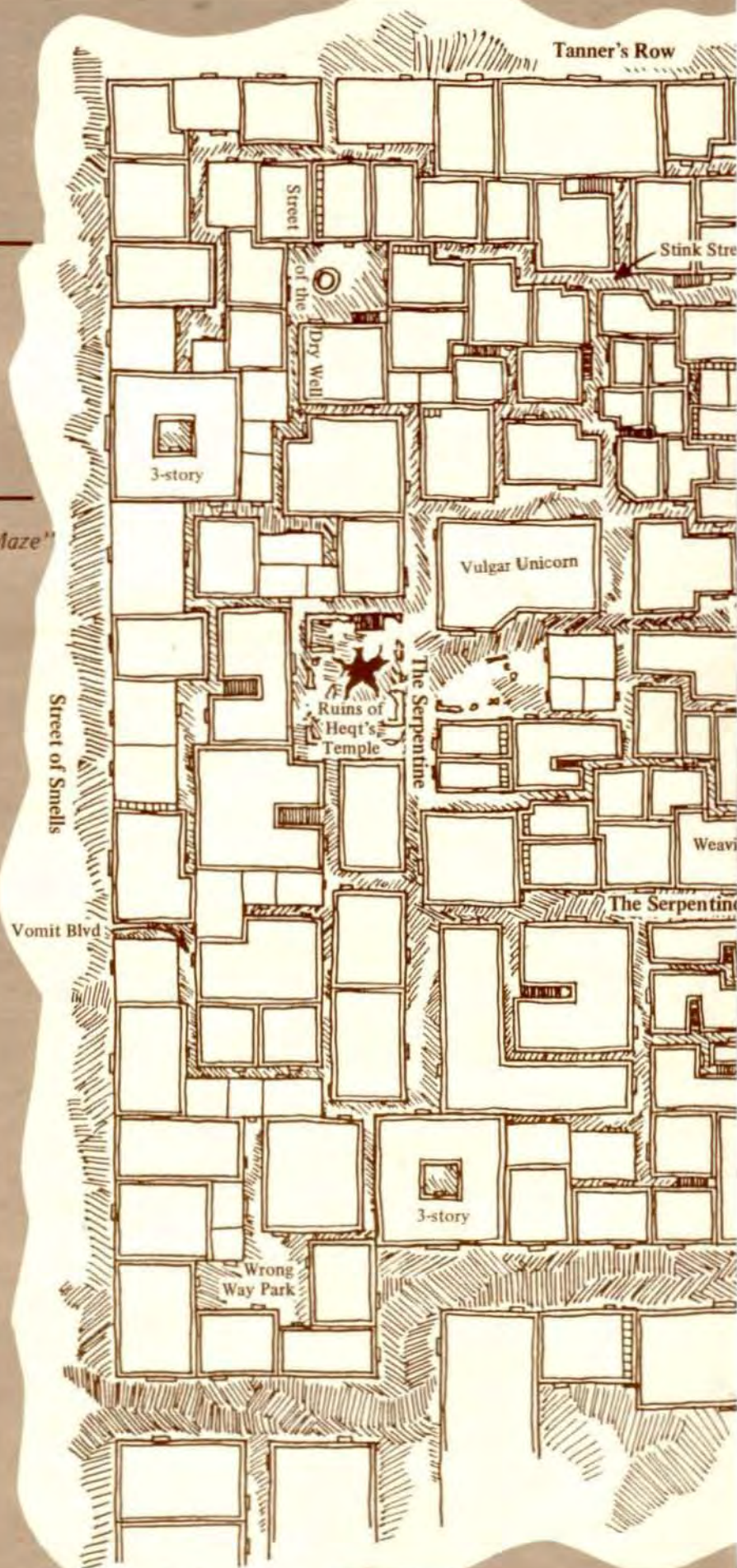


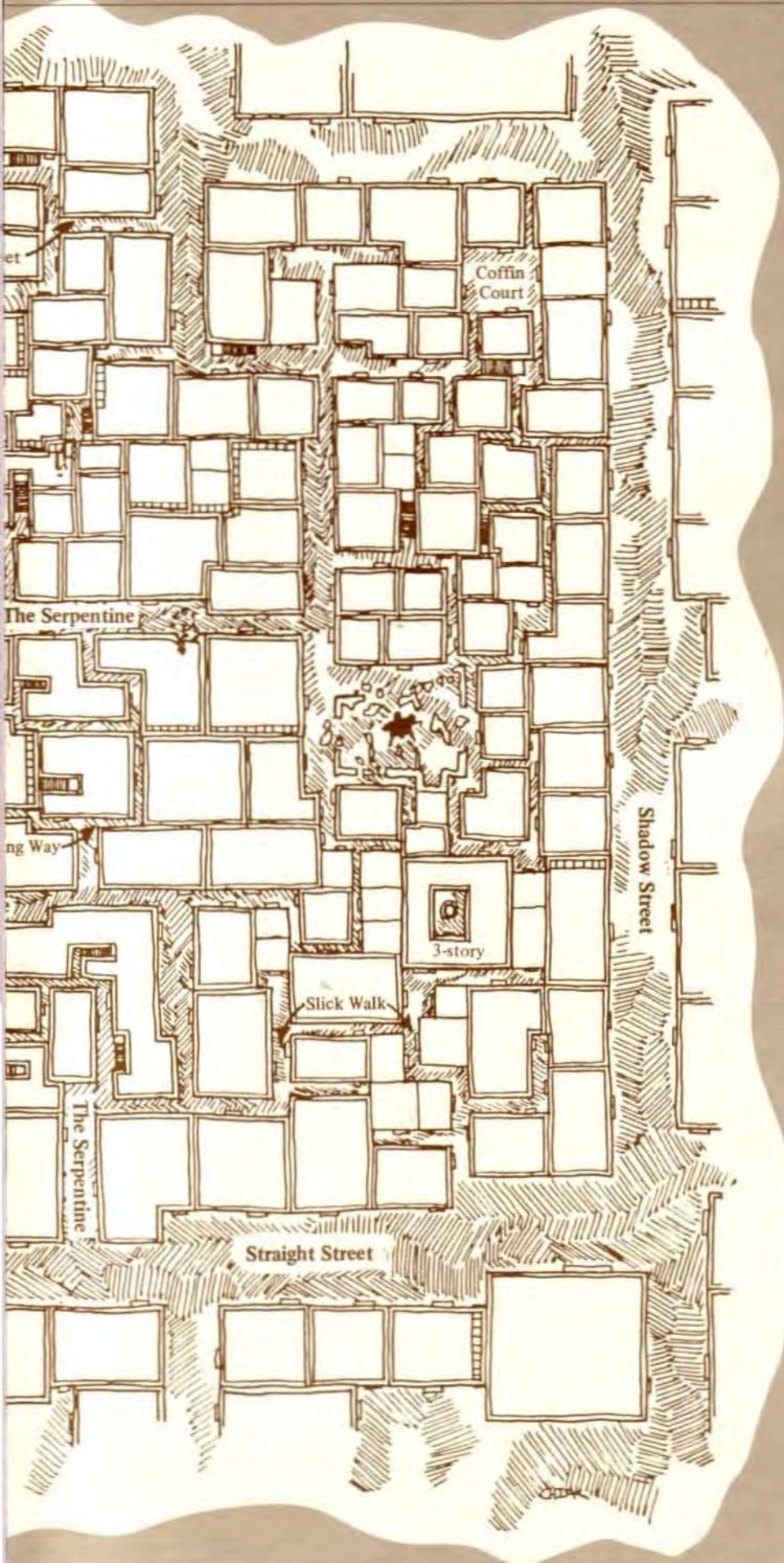
# THE MAZE

*"Only those who seek Death or sell It enter the Maze"*

One-story buildings are shacks that lean against two-story structures. A one-story building is outlined by a single line.

Two-story buildings are outlined by a double-line. Two-story buildings without external stairs have stairs or trap doors between the floors. Such buildings are usually better kept-up, and lived in by single families. Two-story buildings with external stairs are probably tenements.






SCALE 1" = 40'

-  door
-  well
-  one story building
-  two story building
-  stairs
-  area collapsed
-  covered alleyway

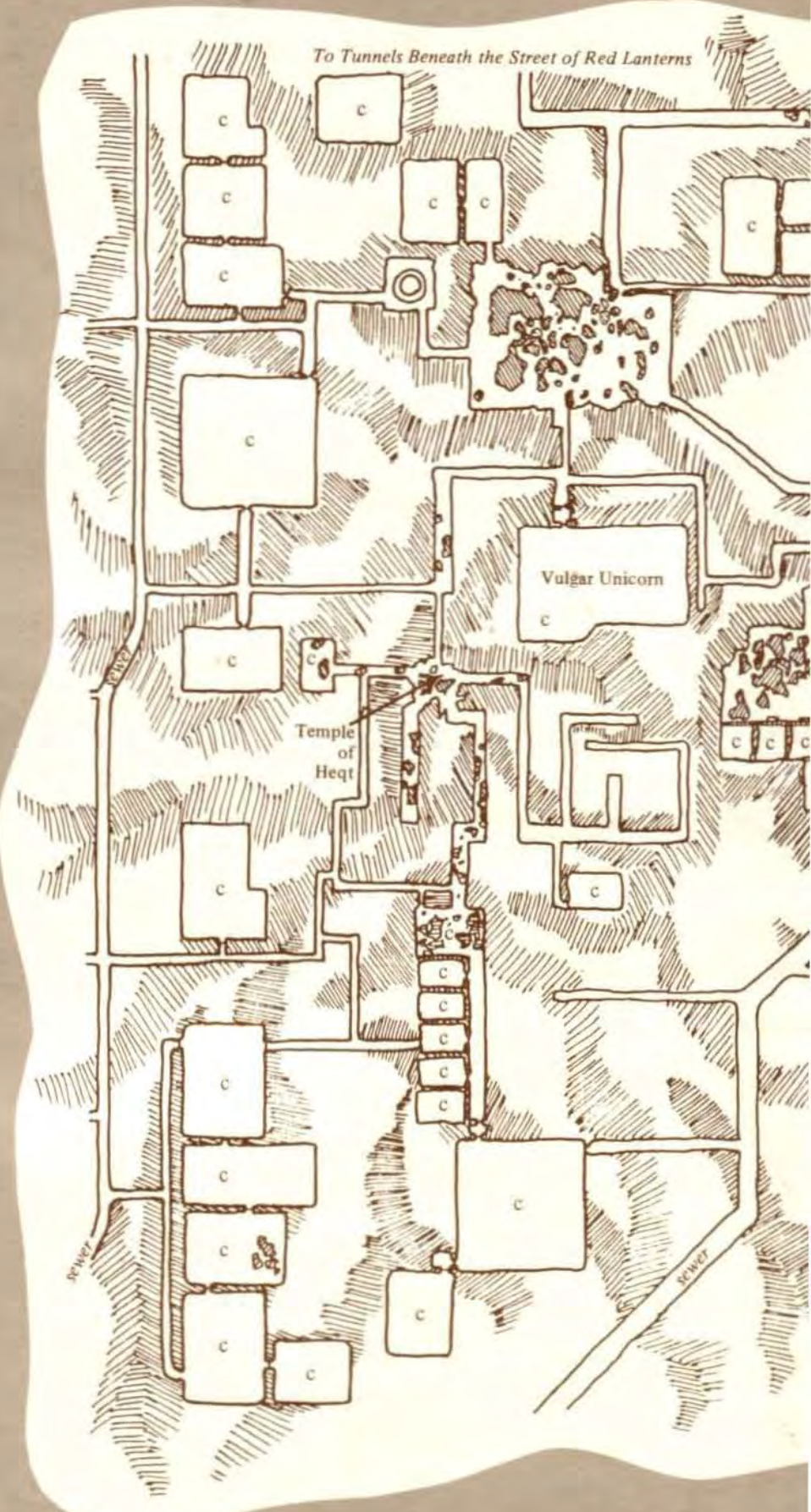


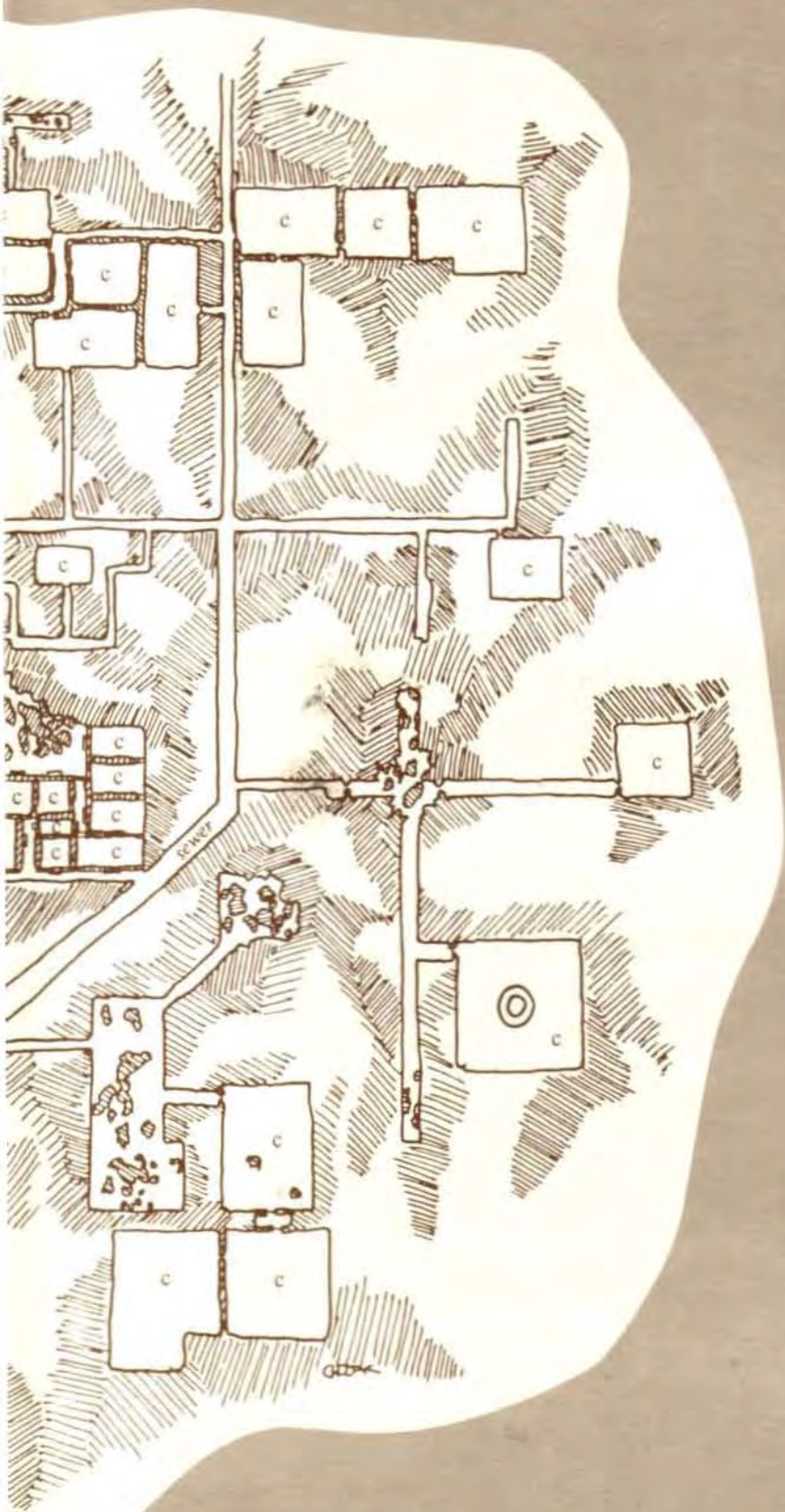
To Tunnels Beneath the Street of Red Lanterns

- cellar c
- collapsed rubble 
- door 
- well 

cellar rooms are connected by stairs to the buildings above

SCALE 1" = 40'





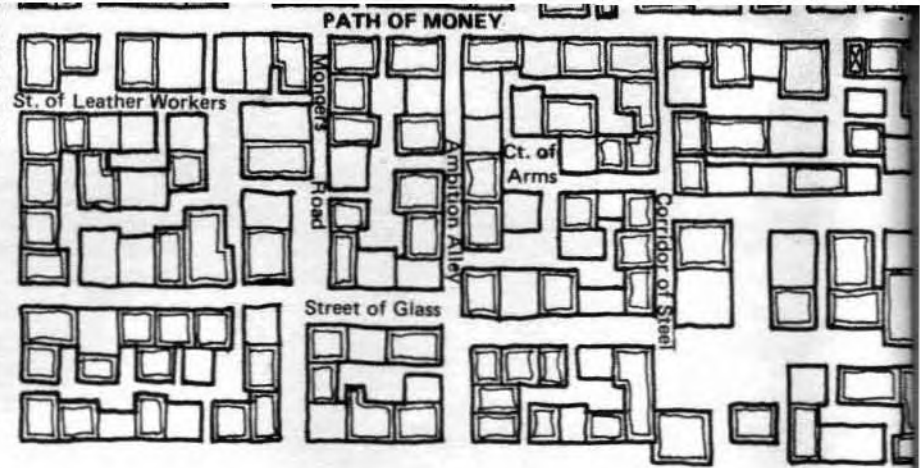
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# THE MAZE UNDERGROUND

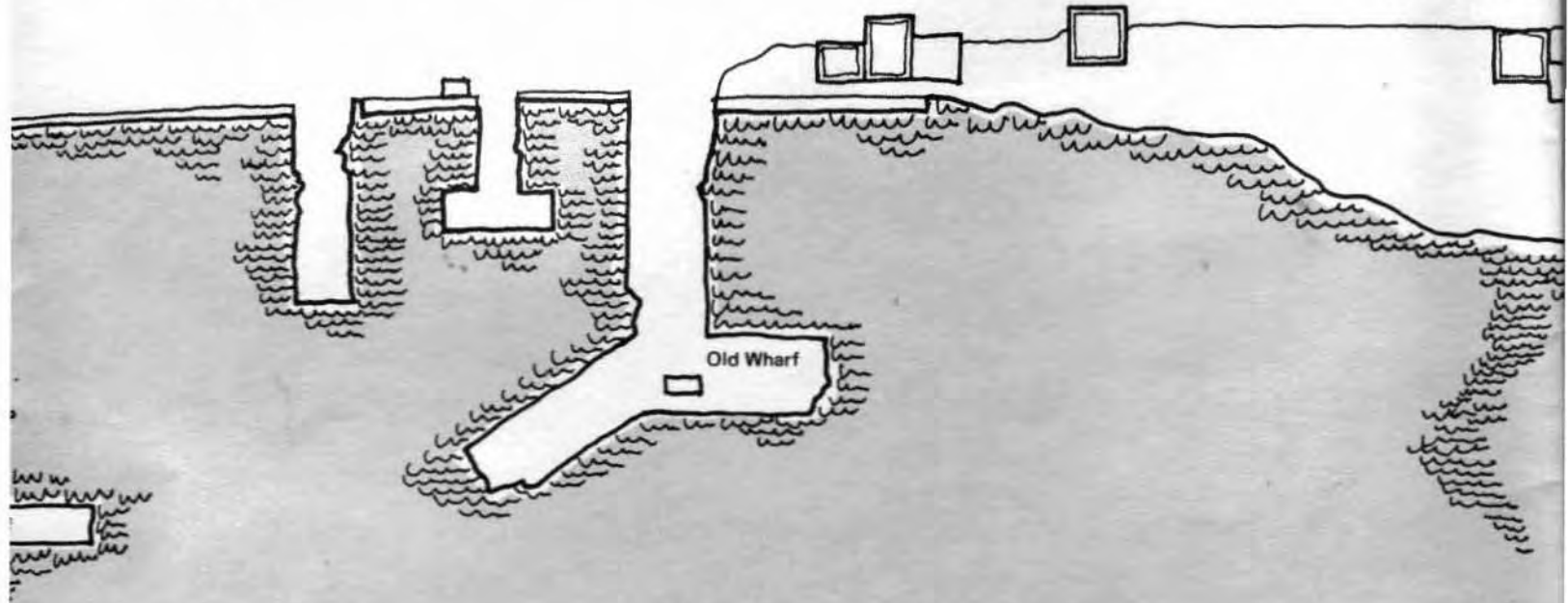
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WIDEWAY



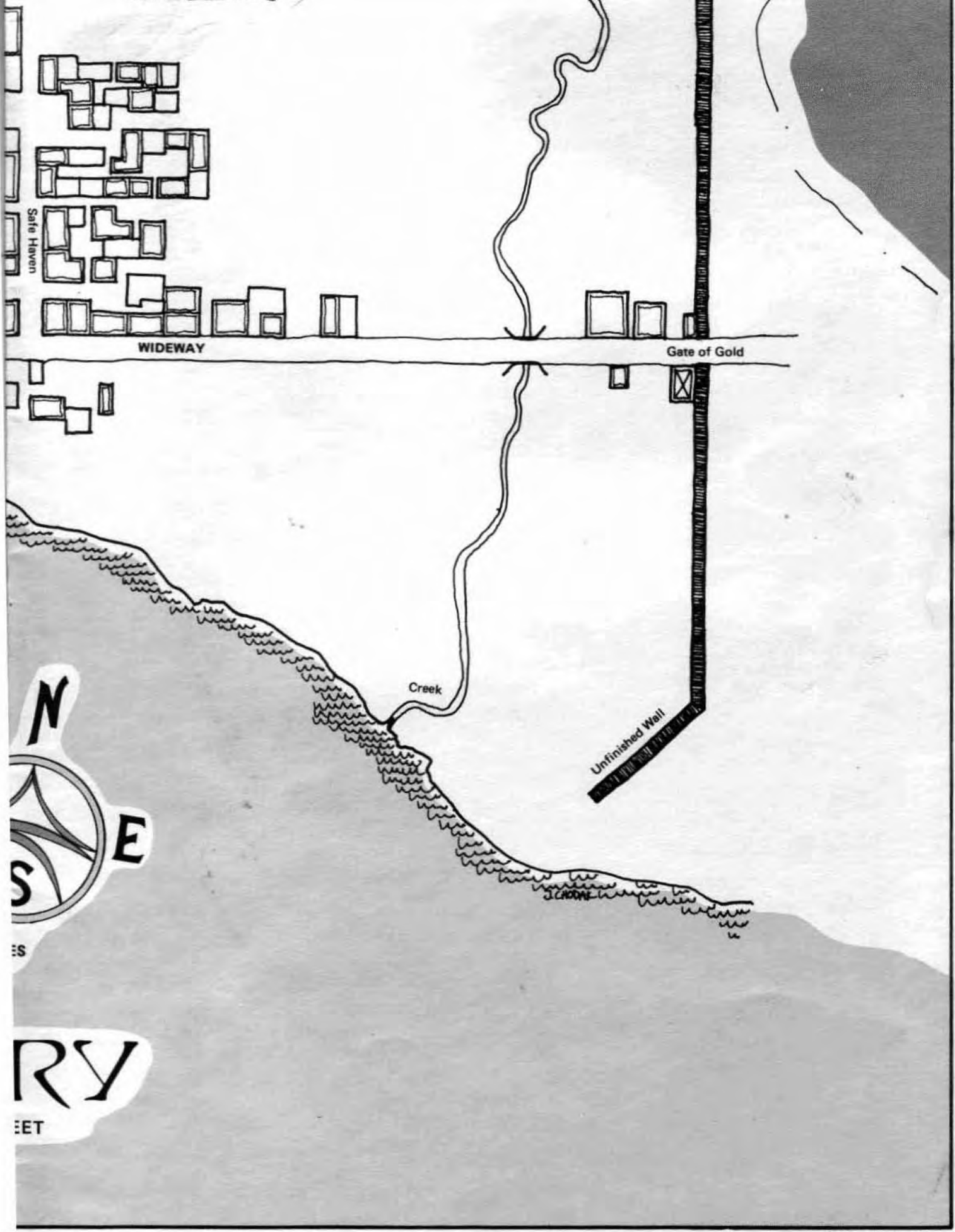
WIDEWAY



-  GUARD BOX
-  TWO OR MORE STOR
-  ONE STORY HOUSE
-  WALL

# The City of SANCTUA

MAP SCALE: ONE INCH EQUALS 160



Safe Haven

WIDEWAY

Gate of Gold

Creek

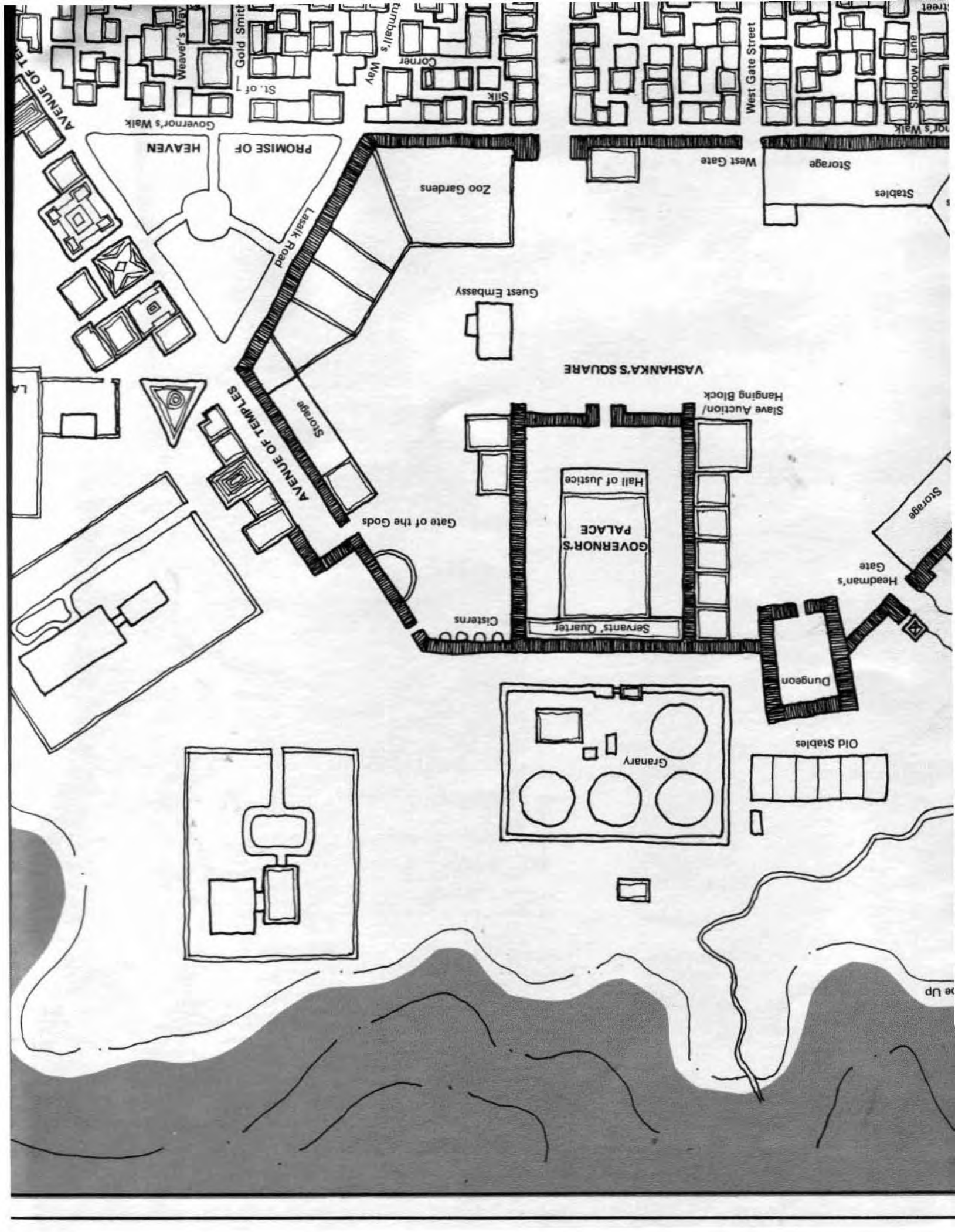
Unfinished Wall

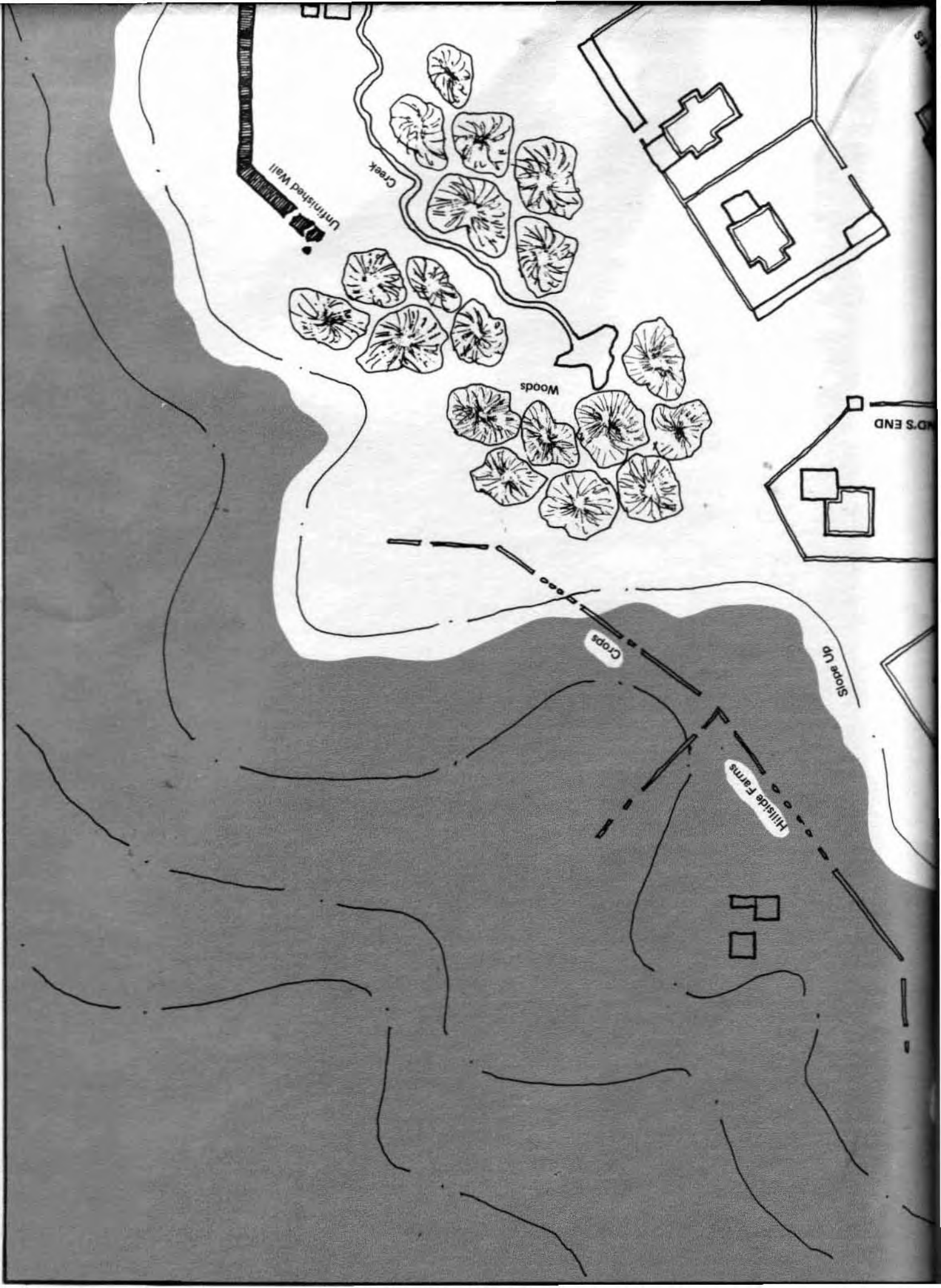
J. CHOPME



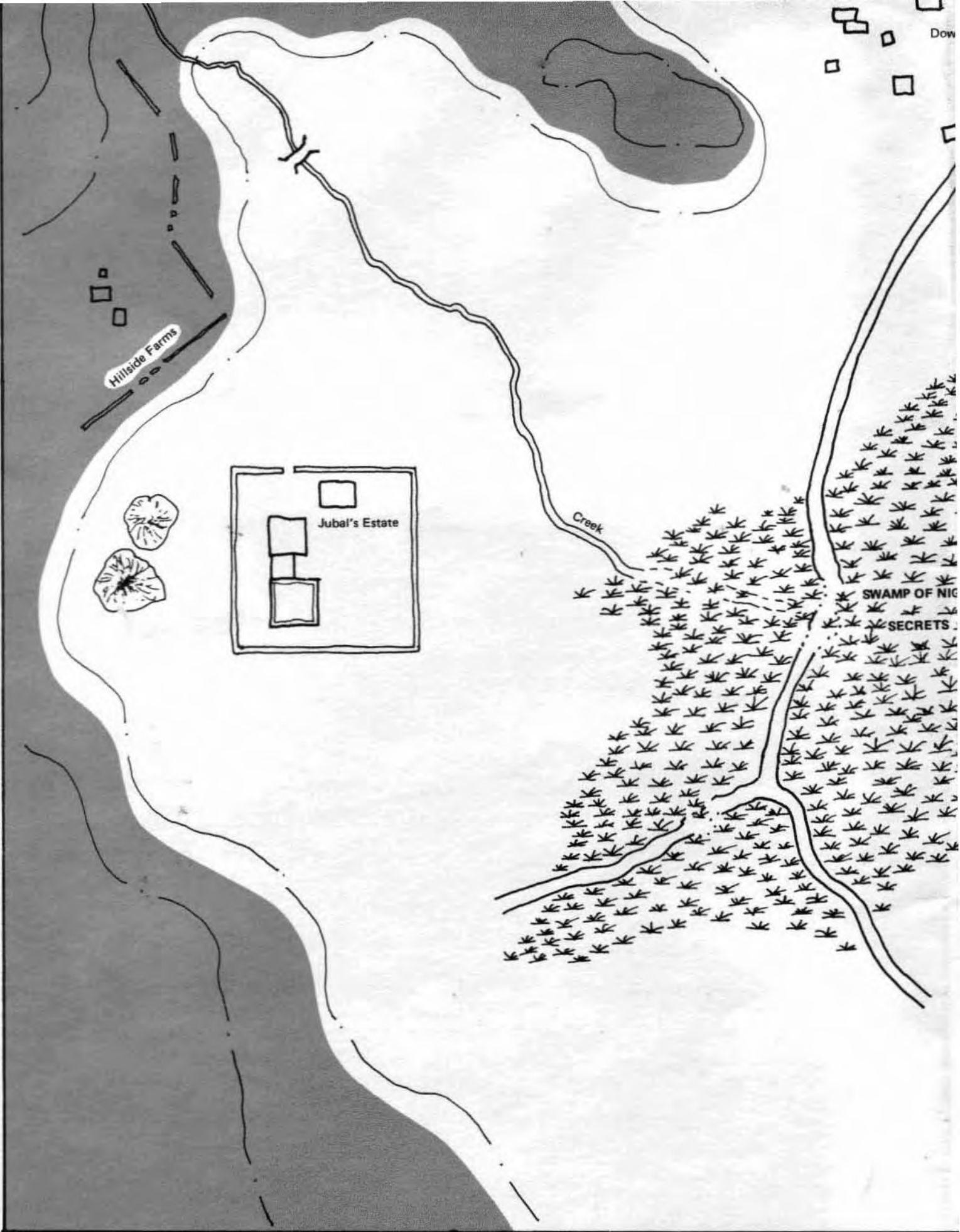
RY

EET









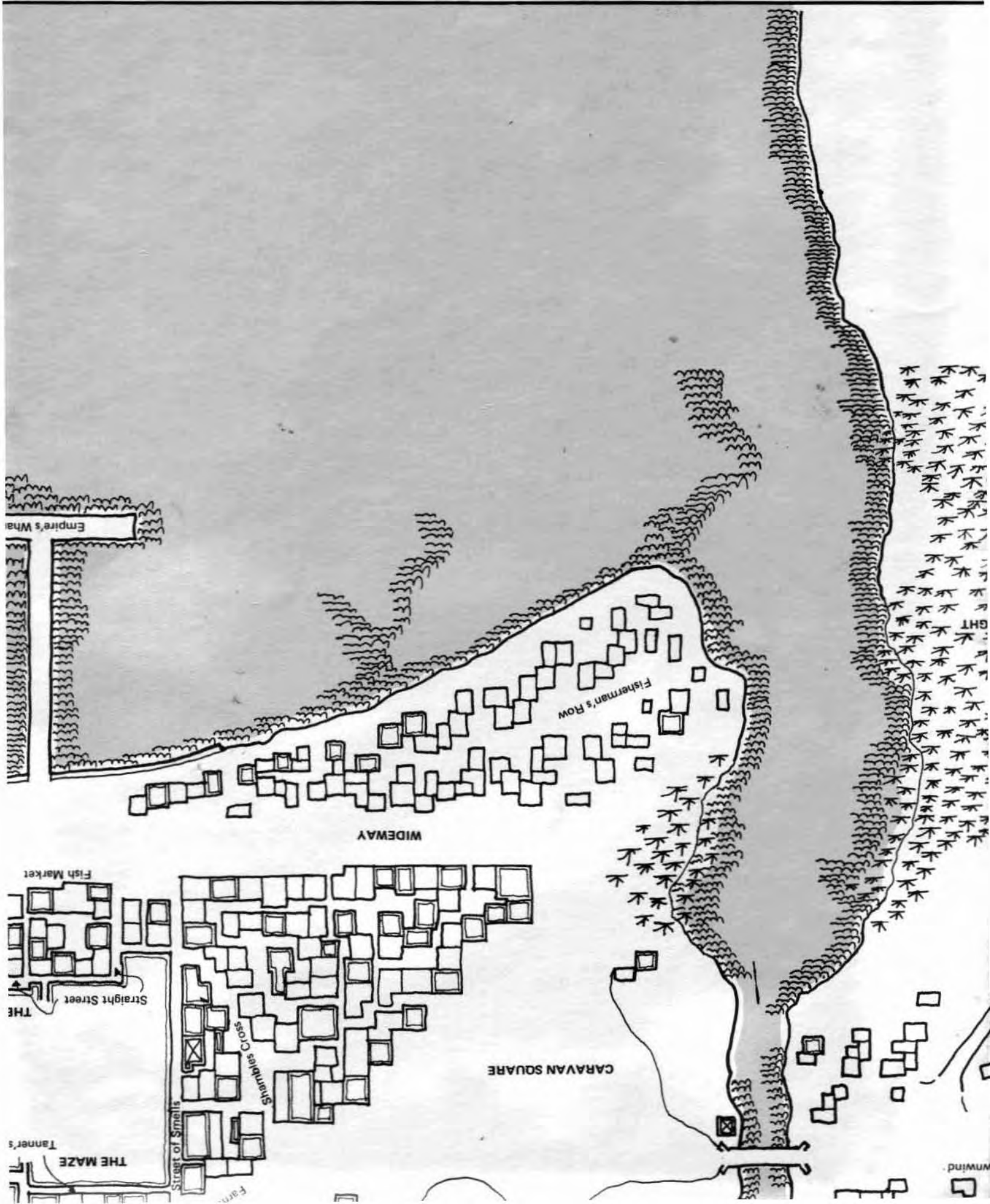
Hillside Farms

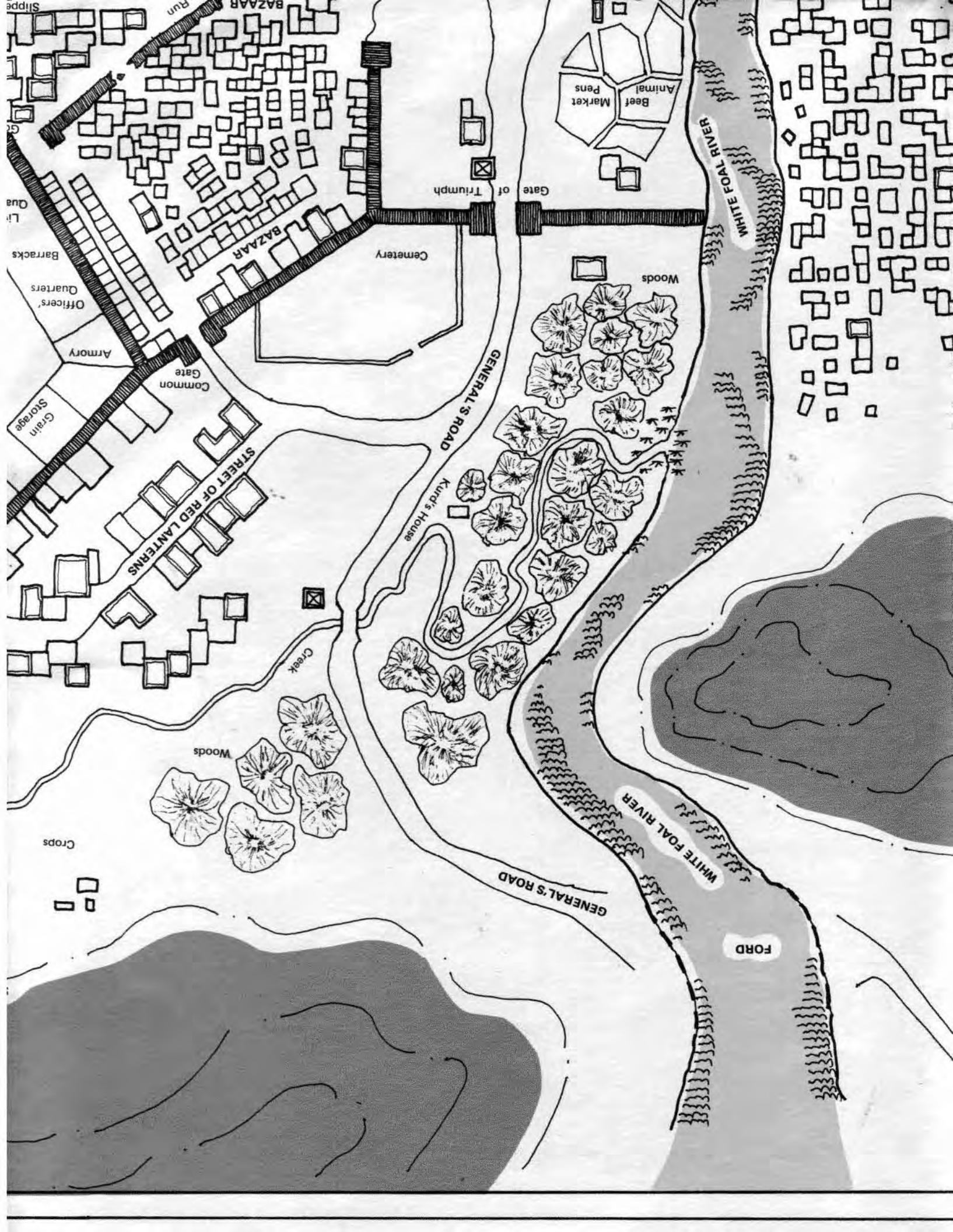
Jubal's Estate

Creek

SWAMP OF NIG  
SECRETS

Dow





Run

Ship

Qua

Li

Barracks

Officers' Quarters

Armory

Common Gate

Grain Storage

STREET OF RED LANTERNS

Woods

Creek

Crops

Woods

GENERAL'S ROAD

Gate of Triumph

Cemetery

BAZAAR

Woods

Beet Market

Animal Pens

WHITE FOAL RIVER

GENERAL'S ROAD

Kurd's House

WHITE FOAL RIVER

GENERAL'S ROAD

WHITE FOAL RIVER

WHITE FOAL RIVER

WHITE FOAL RIVER

WHITE FOAL RIVER

WHITE FOAL RIVER

WHITE FOAL RIVER

WHITE FOAL RIVER

WHITE FOAL RIVER

WHITE FOAL RIVER

WHITE FOAL RIVER

WHITE FOAL RIVER

FORD

Apple Lane

Slope Up

Crops

Hillside Farms

Downwind

