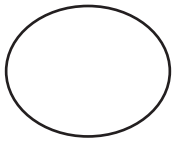
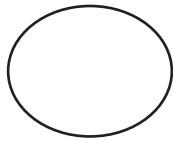


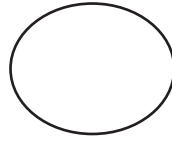
Endurance



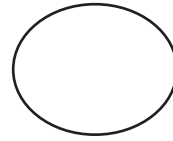
Fellowship Pool



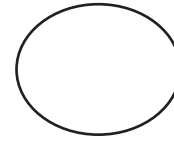
Battle Dice



Travel Dice



Encounter Dice



War Gear Encumbrance

+

Accumulated Travel Fatigue

Travel Gear Fatigue Rating

Weary

Exhausted

Wounded

Treated Wound

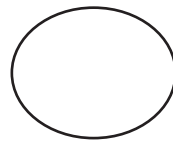
Poisoned

Not Conscious

Dying

Wound Condition Notes

Hope



Miserable

Temp Shadow

Perm Shadow

Further Notes

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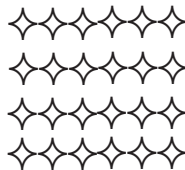
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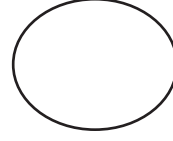
Armour Damage



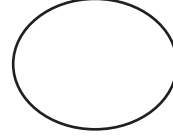
Arrow Count



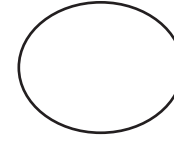
Travel Task Pool



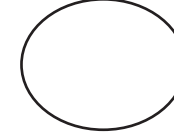
Courage Pool



Treasure



Advancement Points



Skill Checks

personality

movement

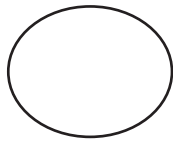
perception

survival

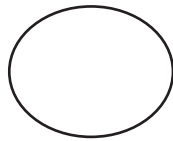
custom

vocation

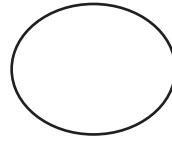
Endurance



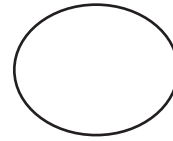
Fellowship Pool



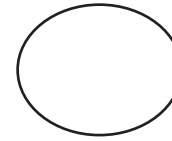
Battle Dice



Travel Dice



Encounter Dice



War Gear Encumbrance

+

Accumulated Travel Fatigue

Travel Gear Fatigue Rating

Weary

Exhausted

Wounded

Treated Wound

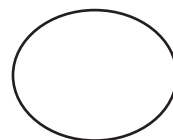
Poisoned

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Dying

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Miserable

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Perm Shadow

Further Notes

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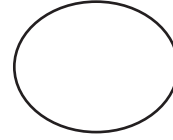
Armour Damage



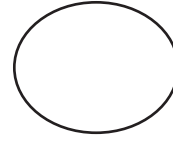
Arrow Count



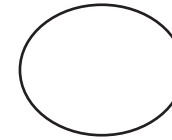
Travel Task Pool



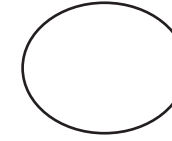
Courage Pool



Treasure



Advancement Points



Skill Checks

personality

movement

perception

survival

custom

vocation