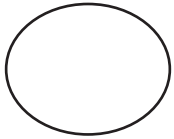
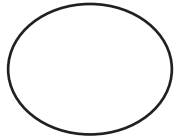


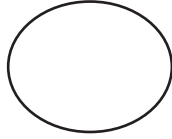
Endurance



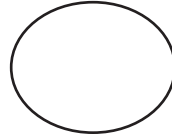
Fellowship Pool



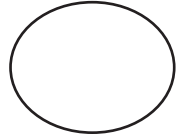
Battle Dice



Travel Dice

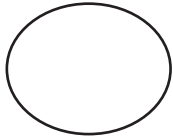


Encounter Dice

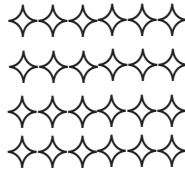


- War Gear Encumbrance
- + Accumulated Travel Fatigue
- Travel Gear Fatigue Rating
- Weary
- Wounded
- Treated Wound
- Poisoned
- Not Conscious
- Dying
- 
- 

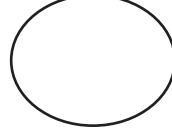
Hope



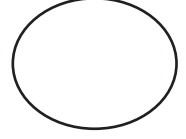
Arrow Count



Bonus Dice Pool



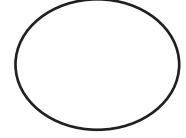
Treasure



Miserable

Temp Shadow

Advancement Points



Further Notes

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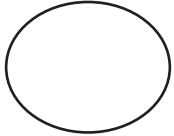


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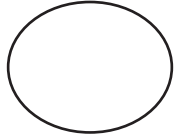
Skill Checks

- personality
- movement
- perception
- survival
- custom
- vocation

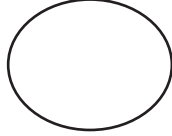
Endurance



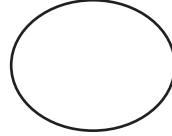
Fellowship Pool



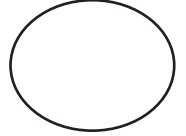
Battle Dice



Travel Dice

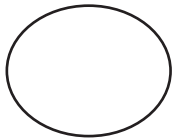


Encounter Dice

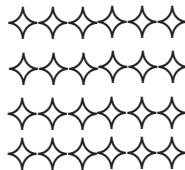


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- Travel Gear Fatigue Rating
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- 

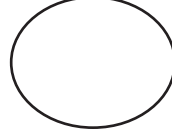
Hope



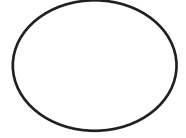
Arrow Count



Bonus Dice Pool



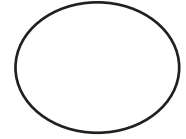
Treasure



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Advancement Points



Further Notes

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Skill Checks

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