

ENCOUNTER TRACKER

<p>LMC MOTIVATION Refer to 'Folk Along the Way' section of encounter rules; what is the motivation of the character</p>			
<p>LMC EXPECTATIONS Refer to 'Folk Along the Way' section of encounter rules; list expectations along with relevant Common skills</p>	<p>+2:</p> <p>+2:</p> <p>+1:</p> <p>-1:</p> <p>-2:</p> <p>-2:</p>		
<p>ENCOUNTER GOAL Summary of what the goal of the encounter is; what's at stake</p>			
<p>INITIAL TOLERANCE [highest Renown] +/- [sum of cultural prejudice] +/- [additional modifiers]</p>	<p>[] +/- [] +/- [] = _____</p>	<p>INTRODUCTION RESULTS Modifier to Tolerance and any other notes</p>	
<p>CURRENT TOLERANCE Also include any circumstances where Tolerance may be reduced automatically – eg, each test during the interaction phase, etc</p>			<p>SUCCESS OBTAINED Tally number of successes obtained and any other notes</p>