

EDULF

ST

13

DX

11 (10)


IQ


8

MA

10



 Morningstar (2d+1)

 Cloth armor, small shield
(stops 2 hits)



JON of the ISLES

ST

12

DX

12


IQ


8

MA

10



 Broadsword (2d)

 Small shield (stops 1 hit)



YLVA

ST

11

DX

13(9)

IQ

8

MA

6



Mace (2d-1)



Chainmail, large shield
(stops 5 hits)



SIMONN

ST

10

DX

14

IQ

8

MA

10



Saber (2d-2)

Backup: javelin (1d-1)

Main-gauche (stops 1 hit)



TYVARA

ST

9

DX

15 (14)

IQ

8

MA

10



Rapier (1d)



Cloth armor and main-gauche
(stops 2 hits)



YVVAN

ST

15

DX

9

IQ

8

MA

10



Heavy crossbow (3d)
Backup: broadsword (2d)



TORVALD

ST

14

DX

10 (9)

IQ

8

MA

10



2-handed sword (3d-1)
Backup: light crossbow (2d)



Cloth armor
(stops 1 hit)



SIGRUN

ST

13

DX

11 (9)

IQ

8

MA

8



Halberd (2d-1)
Backup: broadsword (2d)



Leather armor
(stops 2 hits)



LAUREL

ST

12

DX

12

IQ

8

MA

10



Broadsword (2d)
Backup: javelin (1d-1)



Main-gauche (stops 1 hit)



DANIRA

ST

12

DX

12 (11)

IQ

8

MA

8



Broadsword (2d)



Cloth armor, small shield
(stops 2 hits)



ALDEN

ST

12

DX

12 (10)

IQ

8

MA

8



Broadsword (2d)



Leather armor, small shield
(stops 3 hits)



BRANT

ST

11

DX

13

IQ

8

MA

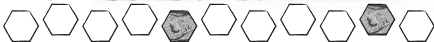
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Shortsword (2d-1)
Backup: mace (2d-1)



Main-gauche
(stops 1 hit)



FULLER

ST

11

DX

13 (10)

IQ

8

MA

6

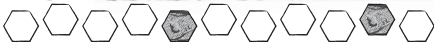


Spear (1d+1)

Backup: Shortsword (2d-1)



Chainmail (stops 3 hits)



MAD OLLY

ST

10

DX

14 (11)

IQ

8

MA

6



Hammer (1d+1)
Backup: saber (1d+1)



Chainmail (stops 3 hits)



MEG

ST

10

DX

14 (10)

IQ

8

MA

6



Small ax (1d+2)

Backup: saber (1d+1)



Chainmail, large shield
(stops 5 hits)



SIROCCO

ST

9

DX

15

IQ

8

MA

10



Club (1d)



Cloth armor and small shield
(stops 2 hits)





ST
DX
IQ
MA





ST
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IQ
MA





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