

BOMBER DOWN!

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Bomber Down! is a short, systemless encounter designed for characters of any skill level. The encounter is set after D-Day, in the open fields of Normandy. However, with slight modification it can be dropped anywhere into Europe.

SETUP

The characters witness the crash of the B-17 bomber, *Suzy's Revenge*. Or perhaps the PCs hear about the crash from a local resistance cell and attempt to locate and rescue survivors. The characters must contend with the German soldiers manning the nearby radar station.

1. FIELD: This open field contains scrub brush which can be used for concealment.

2. SUZY'S REVENGE: This B-17 bomber was downed by FlaK. It had a crew of 10. The GM may decide how many survived the crash and/or parachuted to safety. The PCs may use the plane or the furrows in the ground for partial cover.

3. HILL: This grassy hill is 40' tall. A radar station and a radio tower are located on top. The characters may destroy the station and tower to help prevent more planes from being downed.

4. PATH: This dirt path to the storage chambers leads back to the main road.

5. STORAGE: These chambers are dug into the side of the Hill. One contains food and supplies; the other contains a radio set, a radar monitoring station, and military equipment. Any captured Allied prisoners are tied up and held in the supply chamber.

6. GERMAN COTTAGE: This small cottage is manned by five (5) German soldiers and one (1) German officer.

German Soldier (5): Kar-98 bolt-action rifles, two (2) grenades, bayonet.

German Officer: MP40, Walther pistol, bayonet.

OPTIONAL COMPLICATIONS

- The field has been partially flooded, making any rescue dangerous.
- Injured crewmen are trapped inside the burning plane, and the plane is about to explode.
- A team of Waffen-SS arrive in a Sd.Kfz. 247 Ausf. B (armored car) to secure the captured Allied crew.

SUPERNATURAL/WEIRD

- The B-17 is crewed by a superscience AI prototype designed by Allied command. Its CPU must not fall into German hands!
- The dead Allied crewmen have risen as zombies whose bite is contagious. The PCs may have to temporarily join forces with the Germans to survive.
- Suzy's Revenge was transporting a monster that was captured by Allied operatives (SOE/OSS). The monster escapes, kills the Germans, and begins stalking the characters.

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