



"Don't look too deep into the Darkness, or you'll realise....it's staring back?"



Power Level: 13 **Concept:** Dark Inheritance **Occupation:** Former Assassin

Str	Dex	Con	Int	Wis	Cha	Melee
20	12	16	14	14	14	+11
+5	+1	+3	+2	+2	+2	Atk Bonus

DMG	FORT	REF	WILL	Speed	Ranged
+5	+5	+3	+2	30/30	+7/+8
Save	Save	Save	Save	Walk/Fly	Atk Bonus

SKILLS

Acrobatics (Dex) +3, Bluff (Cha) +7, Demolitions (Int) +4, Disable Device (Int) +4, Drive (Dex) +5, Gather Information (Int) +5, Intimidate (Cha) +8, Search (Int) +4, Sense Motive (Wis) +4

Initiative

+1

DEX

Dma Bonus

+5/+10 L

Fist/Tendrils

DEFENSE

13/14

Flat Footed

CHARACTERISTICS

Real Name: Jackie Estacado
Height: 6'1"
Weight: 195 lb.
Eyes: Brown
Hair: Brown
Birthplace: New York City (March 25th, 1975)
Group Affiliation: None
Headquarters: New York City
Relatives: Unknown
Other Aliases: None
Marital Status: Single
First Appeared: Darkness #0

FEATS

Attack Focus (Ranged), Attractive, Chokehold, Connected, Far Shot, Great Fortitude, Improved Grapple, Infamy, Lightning Reflexes, Move By Attack, Point Blank Shot, Power Attack, Precise Shot, Rapid Shot, Surprise Strike, Takedown Attack, Toughness.

POWERS

Armour +10: Jackie can as a free action invoke the power of the Darkness, which then covers parts of his body (or indeed the whole of it if needs be) with an organic looking barbed metal. This armour reduces all damage received by power rank before making a Damage saving throw. The Darkness is granted immunity to Exhaustion, Starvation, Pressure, Suffocation, Disease, Poison, Aging, Fire, Cold, and Acid [*Power Stunt:* Identity Chance; *Extras:* Immunities; *Flaws:* Limited—Only usable in Darkness; *Source:* Mystical; *Cost:* 1 pp].

Snare +8: Jackie may cause the Armour barbs and spines to extend into tendril like pseudopods from any part of him at foes. In order to snare them via a ranged attack, if successful the

HISTORY

Having it all can really, REALLY, suck.

Jackie Estacado, a suave, dashing hitman in the employ of the Mafia. Used to a life of violence. fast cars and wild sex, nothing could have prepared him for what was coming.

On his 21st birthday, he is endowed (along with what God has already has given him... those eyes, that bod) with the ancient power of The Darkness ("the Force on crack"), the natural adversary of the Witchblade. For the first time, this ancient evil force is used for the cause of good. This supernatural power allows him to create anything he desires...(definitely a boon.. imagine the harem that he could create...*grin*) Sigh! Good looks, wealth, super powers... almost perfection. But like all improbably wonderful gifts, there are a couple of drawbacks.

First, anything that he creates will be destroyed by the touch of daylight. And especially to his chagrin, if he ever impregnates a human woman, he'll die, as the power is passed on

WEAKNESSES

Vulnerability—Procreation: Jackie's powers are all tied to the Darkness and the main catch of which is that should he ever impregnate a female he will die and the new child will inherit the power of the Darkness in his stead when it comes of age.

Hunted: The Darkness is seen as a power of evil and as such is hunted constantly by all manner of Agents of good, Warrior Nuns of the Vatican through to the Angelus and the Witchblade. As the Darkness it is only a matter of when not if someone makes an attempt to kill him.

PERSONALITY

am powerful... I am immortal... I can do anything... I am cursed... I am the Darkness. Suave Mafia hitman, Jackie Estacado, enjoyed a life of sex, and violence. Then he turned 21 and inherited his birthright: The Darkness, the natural adversary of the Witchblade. With this power, Jackie can create anything.. but come daylight his creations turn to dust. With The Darkness, Jackie's once simple life of fast cars, fast women, and hits just got a whole lot more complex. Now his life revolves around violence, avoiding the Angelus (who wants to kill him), violence, avoiding Sonatine and the Brotherhood of The Darkness (who want to use him), violence, and trying to find an outlet for his raging libido!

MORE HISTORY

from father to son at the moment of conception. And that surely pisses Jackie off, at the thought that sex would kill him (talk about an effective way of contraception).

Since inheriting The Darkness, Jackie's once comfortable life has been invaded by powers such as the Brotherhood of Darkness and the Angelus (a powerful gang led by a devastatingly beautiful babe), who wish to utilize Jackie for their own ends. However, Jackie is determined to live the life he led (albeit with celibacy) before inheriting The Darkness...even if it kills him.

Recently, Appolonia Franchetti, the daughter of Don Frankie Franchetti, returned wanting to take over her father's operations and destroy the one man that her father trusts-- Jackie Estacado. She also receives the help of the Angelus. A bewildered Jackie teams up with Wenders, from the Brotherhood of Darkness, who helps Jackie understand the history of his power, as well as that of the Angelus.

Ironically, the new Angelus turns out not to be Appolonia, but rather her traumatized mother. The event though, still provides the same results for Jackie, as the new Angelus seeks the death of the bearer of the Darkness, and begins to hunt him down in a mad fit of rage.

VEHICLE

Vehicle Type:	Size:	Movement:	Hardness:
Armour Bonus:	Cost:	Features:	

MORE POWERS

victim makes a Ref save (DC10+PR) or become entangled, suffering -2 attack, -4 Dex. If the cable is anchored to an immobile object the trapped victim cannot move, otherwise speed is reduced to half and can't run or charge. A second successful cable hit against an entangled being renders the victim helpless and totally unable to move and all are +4 to attack them, target loses dodge and Dex bonus to defence. Targets may escape the tendrils by damaging them, they have hardness equal to power rank. Alternatively a victim may make an Escape Artist check to slip free DC (10+PR), Jackie may release all victims trapped with a free action. [*Extras:* Removable; *Flaws:* Limited—Only usable in Darkness; *Source:* Mystical; *Cost:* 2 pp].

Natural Weapon +10: The Power of Darkness in general can form claws and barbs/spines, in all directions. Jackie can on a successful melee attack do power rank lethal damage. The Darkness can also attack foes at range with these barbs instead requiring a Ranged attack roll. When Jackie is severely pressed or many targets present themselves the Darkness is capable of extending as many barbs as necessary within a 5 .ft per power rank area, doing power rank damage on all he chooses only unless they make a successful Reflex saving throw (DC10 +PR). The Darkness's claws and tendrils can be used to help climb, providing a bonus to climb equal to the power rank. [*Extras:* Area, Climbing, Selective; *Flaws:* Limited—Only usable in Darkness; *Source:* Mystical; *Cost:* 4 pp].

Flight +6: The Darkness can form into Great Bat-like Wings, which provide him flight at a base speed of 5 .ft per rank or twice that as a Full action. He can sprint at four times normal flight movement [*Flaws* Limited—Winged, Limited—Only usable in Darkness; *Source:* Mystical; *Cost:* 1 pp].

Summon (Demons) +10: The Darkness can call forth a horde of demonic servants, These creatures are of a Power level equal to the power rank. Summoning these demons is a half action and up to one of them per power rank will appear anywhere within normal range. He may have up to three times his power rank of creatures present at any time. The creatures follow the Darkness's verbal commands and gestures, including fighting to the death. They all have claws and fangs (small and wings are common too), but the rest of their traits vary these creatures remain until un-summoned, remaining even if the darkness is knocked unconscious. Note these creatures are considered minions. [*Power Stunts* Extra Creatures x2; *Extras:* Continuous; *Flaws:* Limited—Only usable in Darkness; *Source:* Mystical; *Cost:* 2 pp].

Gadgets (The Darkness) +10: The Darkness is able to create anything, good looks, wealth, super powers, whatever his heart desires, however it only lasts as long as it is Night time. This allows him to allocate Gadgets power ranks to any power with a cost of 2 or fewer power points per rank simply by taking a Full action to do so. This causes them to become fatigued unless they spends a Hero point to ignore it. [*Extras:* Not Device based; *Flaws:* Limited—Creations last only while it is Night *Source:* Mystical; *Cost:* 1 pp].

DEVICES

HEADQUARTERS

NOTES

VILLAIN POINTS

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