

SCARE SHEET: SIMOON

[SCARE sheet] Aliyah Malik

J **Jamal Norwood**
jamalnorwood@SCARE.gov
[Hide Details](#)

To: **R** Ray1@SCARE.gov

Date: March 13, 2013, 2:07 PM

Sir,

When I first met Simoon on the American Hero set, she was a typical pretty American teenaged girl. She was more concerned about clothes than politics, and was actively embarrassed about the nature of her power, never talking about it unless asked and utilizing it in only the most trivial, prankish manner.

I think using it in the show's fake scenarios gave her the first real taste of how potent her ability could be. Watching the news coming out of Egypt politicized her, but I was surprised, to say the least, when she joined the aces who broke away from the show and went to Africa to help John Fortune in his stand with the Egyptian jokers. I was sad to learn she'd given her all for her people, and astonished to learn of her return via Cameo. Not many get a second chance at life – such as at was, but now with Cameo's passing, even that has been denied her.

It is a mystery why Simoon didn't appear at the final confrontation with Tom Weathers—probably one that will never be solved. Her SCARE dossier can, once again, be placed on the Dead docket.

Rest in peace, Aliyah Malik.

Sincerely,

Jamal Norwood
SCARE operative

HISTORY

Ali (as she preferred to be called) was born in Las Vegas, Nevada, in 1990, the child of Isis of the Living Gods and a wandering performer who swept Isis off her feet but left before their child was born. Although the child of Egyptian immigrants, her life as a teenager is typically American: Her favorite activities include hanging out at the mall, text-messaging her friends, show biz gossip, and clothes. She very rarely uses her wild card power (sometimes diverting unwelcome attention from boys by irritating their eyes and making their underwear gritty). She has little knowledge of (and is somewhat embarrassed by) her Egyptian heritage, and never uses the name Simoon (“desert wind”), which was bestowed upon her by her Uncle Osiris.

When Ali hears about American Hero, she thinks she can use the show to further her one true obsession: finding her father. She believes he wasn't just some itinerant Elvis

impersonator, but The King (for whom she took the surname Malik, which is “king” in Arabic) himself, a wandering mystic of great power who walks the Earth taking care of business. She hopes her being on American Hero will somehow bring her to his attention and they will reunite.

Alas, it was not meant to be.

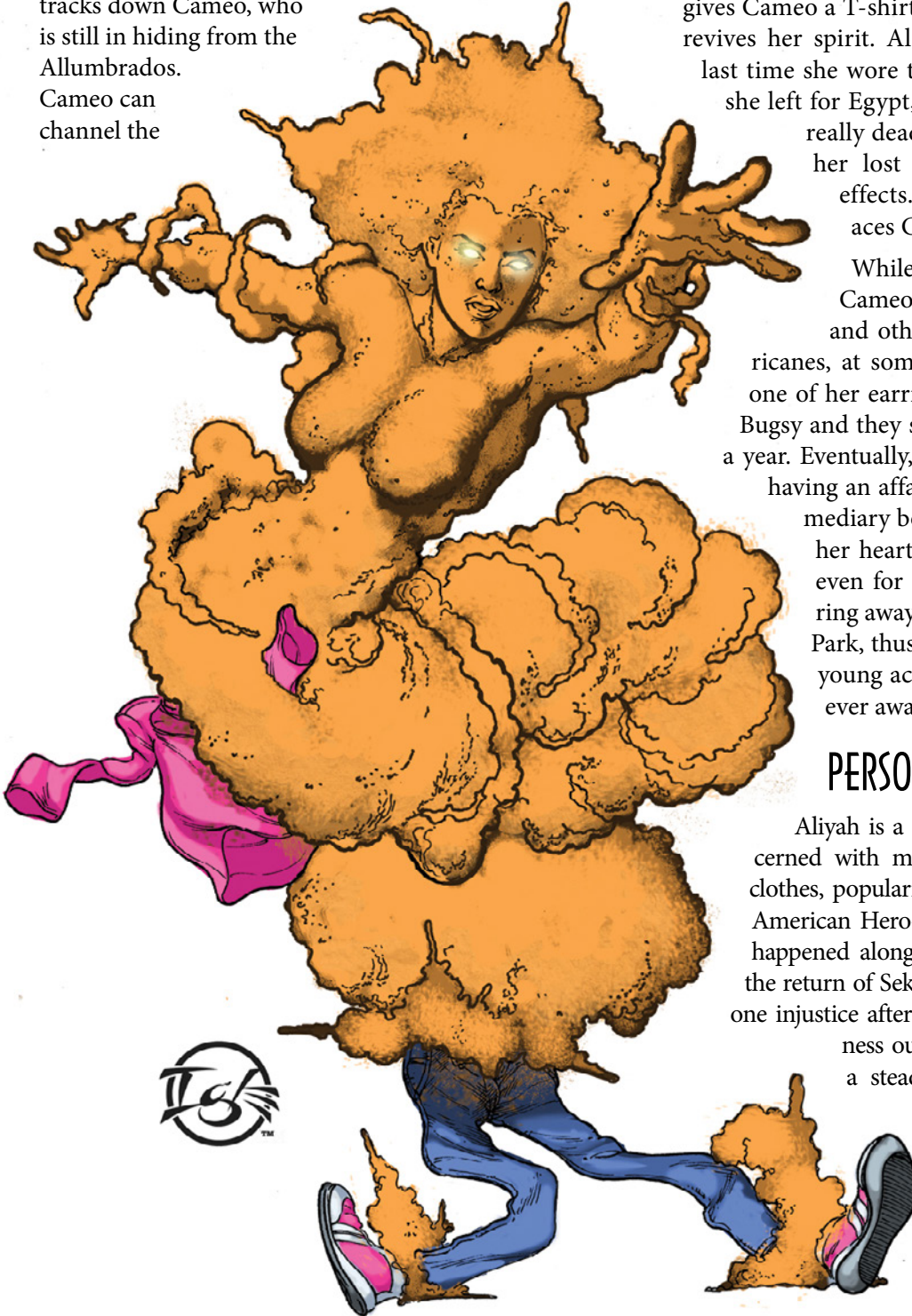
Aliyah, who is short, richly curved, and pretty with long, thick, dark hair and dark eyes, does fairly well on American Hero, but her most lasting contribution is telling Jonathan Hive (Bugsy) about the amulet containing Sekhmet the Destroyer. Bugsy relays the story to John Fortune, Fortune and Sekhmet become bound in a symbiotic relationship, and the revived Egyptian ace persuades him to go to Egypt to aid the imperiled jokers.

As only a teenagers can, Ali, who up until then had been largely apolitical, has a flash of empathy and is inspired to join the group of American Hero contestants who follow Fortune. She acquits herself well and her actions at the sec-

ond Aswan battle help turn the tide for the rag-tag band of aces and jokers. Unfortunately, during the next stage of the battle, she meets a cruel death at the hands of the Righteous Djinn before Drummer Boy saves the day by taking out the Caliphate ace with his sonic powers.

But that was not to be the end of her career.

A year later, Aliyah's mother tracks down Cameo, who is still in hiding from the Allumbrados. Cameo can channel the



NAME: ALIYAH MALIK	WC NAME: SIMOON
OCCUPATION: REALITY TV SHOW CONTESTANT, CRUSADING ACE	WC STATUS: ACE
BASE: ORIGINALLY LAS VEGAS; AS A COMMITTEE MEMBER, NEW YORK CITY	ETHNICITY: AFRICAN AMERICAN

spirits of the dead by handling items they used in life. Isis gives Cameo a T-shirt and earrings of Aliyah, and Cameo revives her spirit. Aliyah's memory only extends to the last time she wore the items, which was the day before she left for Egypt, and she is astonished to learn she's really dead. Isis, happy to have a reunion with her lost child, allows Cameo to keep her effects. Simoon becomes one of the dead aces Cameo can call on.

While in New Orleans, Simoon (through Cameo) uses her powers to help build levees and other defenses against the coming hurricanes, at some point losing the T-shirt and later one of her earrings. Ali also gets reacquainted with Bugsy and they start a relationship that lasts for over a year. Eventually, Bugsy cracks under the pressure of having an affair with a dead girl through an intermediary body and breaks up with Ali, breaking her heart as well. Acting in a manner idiotic even for Bugsy, he throws her last focus earring away into a snow-covered field in Central Park, thus ending Cameo's ability to re-call the young ace, and consigning her spirit to whatever awaits her after death.

PERSONALITY

Aliyah is a high-spirited, energetic teenager, concerned with matters that grip most teenaged girls: clothes, popularity, fitting in, and boys. The events of American Hero—or more specifically the events that happened alongside American Hero, like her role in the return of Sekhmet, and seeing Rustbelt stand up to one injustice after another—seem to burn any shallowness out of her personality, and she becomes a steadfast, brave, and determined fighter.

After being recalled by Cameo she's bewildered by her death, but is still more than willing to go into dangerous situations to help those in need. She has genuine feelings for Bugsy and his ultimate rejection breaks her heart.

SIMOON

POWER LEVEL 10

STRENGTH	STAMINA	AGILITY	DEXTERITY	FIGHTING	INTELLECT	AWARENESS	PRESENCE
0	1	1	0	0	0	0	1

POWERS	
Dustdevil Form: Insubstantial 2 (sand), Sandstorm (Selective Burst Area Damage 10), Whirlwind (Flight 1 (4 MPH)) • 42 points	

SKILLS	
Expertise: Popular Culture 4 (+4), Insight 2 (+2), Perception 2 (+2)	

ADVANTAGES	
Benefit (Daughter of the Living Gods)	

OFFENSE	
INITIATIVE +1	
Sandstorm —	Burst Area, Damage 10
Unarmed +0	Close, Damage 0

DEFENSE			
DODGE	5	FORTITUDE	4
PARRY	3	TOUGHNESS	1
WILL	5		

COMPLICATIONS	
Motivation—Acceptance then Responsibility: Before the battles to protect the jokers of Egypt, Aliyah's main concern is finding her place as an American teenager. The events in Egypt convince her that she has a duty to use her powers for good. Still, when she comes back from the dead, finding love and acceptance in a frightening new situation motivate her personal life.	
Quirk then Power Loss: Unless she takes care to maintain possession of her clothing while she's in wind form, Aliyah is left naked when she stops using her power, which can be embarrassing. Early on this kept her from using it pretty much under any circumstances. This becomes critically important when Simmoon's powers are being channeled by Cameo through Aliyah's T-shirt and earrings.	

Abilities 6 + Powers 33 + Advantages 1 + Skills 4 + Defenses 15 = 59
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POWERS & ABILITIES

Although an average teenaged girl in other respects, Aliyah can morph into a living dust devil with human intelligence. She has excellent control over her ability and can affect a large region with high winds and deadly sand that can scour the flesh off an unprotected body, or limit it to target individuals or small groups.

ALLIES

Simmoon is popular on American Hero and then in the Committee (once she overcomes the hesitancy her former teammates have toward her as a channeled dead spirit). Jonathan Hive and Cameo (and even Will-o'-Wisp, in a way) are her closest allies.

ENEMIES

Simmoon has no specific enemies, although she harbors hard feelings against the Caliphate after she's told the details of her death.

WILD CARDS

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WILD CARDS - SCARE SHEETS #2: SIMOON

Writing and Design: John Jos. Miller and Steve Kenson

Development: Jon Leitheusser

Original Character Creation: Daniel Abraham

Editing: Spike Y Jones

Art Direction: Pauline Benney

Graphic Design: Hal Mangold

Interior Art: Jamal Igle

Publisher: Chris Pramas

Green Ronin Staff: Pauline Benney, Bill Bodden, Joe Carriker, Steve

Kenson, Jon Leitheusser, Nicole Lindroos, Hal Mangold, Jack Norris,

Chris Pramas, Donna Prior, Evan Sass, Marc Schmalz

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Green Ronin Publishing

3815 S. Othello St., Suite 100 #304

Seattle, WA 98118

Email: custserv@greenronin.com

Web Sites: www.greenronin.com

www.mutantsandmasterminds.com



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