

STARGATE

SG.1

- Standard SG Team Bundle**
 - Unmarked weatherproof "sea bag" (to store bundle)
 - 2 Sets standard BDUs (black, sand, jungle, or rarely snow)
 - Combat boots
 - Baseball caps (plains, forest, swamp, desert, ice, and urban pattern)
 - Load bearing harness
 - Compass, magnetic
 - Canteen
 - Flashlight
 - GDO (during off-world missions only)
 - 1 Day's MREs (meals ready to eat)
 - Tactical deployment vest
 - Tactical radio
 - FN P90 with standard sling, with 60 rounds of 5.7x28mm FMJ
 - Special note: SG personnel are not allowed to travel through the stargate wearing any identifying markings aside from the approved SGC shoulder patch with team designation and the earth/Tauri symbol.

Duty Bundles

- Aquatic Operation Bundle**
 - 2 Diving bags (to store bundle)
 - Dry suit
 - Fins
 - Chemical body warmer
 - 10 Glowsticks
- Archaeologist Bundle**
 - Desert-camouflaged back pack (to store bundle)
 - Evidence kit
 - 2 Days' MREs (meals ready to eat)
 - 2 Logbooks
 - 2 Standard floodlights
 - Laptop computer (power rating +2), With image processing software
 - Digital camera, professional, rugged quality
 - Portable generator with reduced weight (-10%) and four 5-gallon fuel cans (full)
- Arctic Operation Bundle**
 - Arctic-camouflaged backpack (to store bundle)
 - Ice boots or snow shoes
 - Climbing kit
 - Survival kit
 - Compass, inertial
 - Weather sensor
 - 1 Chemical body warmer
 - Heater, portable
 - 2 Days' MREs (meals ready to eat)
 - Portable generator, dependable quality with four 5-gallon fuel cans (full)
- Bodyguard Bundle**
 - Large suit-bag (to store bundle)
 - 1 Set fashionable clothes
 - Sunglasses
 - IR goggles
 - Video camera, standard with 4-in. Remote monitor
 - 2 Cell phones (during earth missions only)
 - Undercover vest
- Commander Bundle**
 - Briefcase (to store bundle)
 - Binoculars
 - Logbook, with simple lock
 - Laptop computer (power rating +2)
 - Satcom terminal (during earth missions only)
 - Cell phone (during earth missions only)
 - Tactical radio
 - 4 Standard batteries
 - \$2,000 (During earth missions only)

- Communications Specialist Bundle**
 - Backpack (to store bundle)
 - Electronics kit
 - Line tracer
 - 2 Tactical radios, dependable quality
 - 2 Radio headsets
 - Satcom terminal (during earth missions only)
 - GPS receiver (during earth missions only)
 - Cell phone (during earth missions only)
 - 8 Standard batteries
 - Computer specialist Bundle
 - Backpack (to store bundle)
 - Electronics kit
 - Desktop computer (power rating +4, during earth missions) or laptop computer (power rating +3)
 - During off-world missions) with programming suite
- Counter-intelligence Bundle**
 - Black backpack (to store bundle)
 - Lockpicking kit
 - Lie detector, hand-held
 - 8 Line taps
 - 2 Pairs of handcuffs
 - Satcom terminal (during earth missions only) desktop computer (power rating +2, during earth missions only)
 - \$5,000 (During earth missions only)
- Demolitions Bundle**
 - Large metal toolbox (to store bundle)
 - 1 Set mechanic's coveralls (average clothes)
 - 1 Set plain clothes
 - Demolitions kit (anyone with a cost of 1 gear pick)
 - 2 Cell phones
 - Flashlight
 - Duct tape
 - Earplugs
 - 1/2 lb of C4
- Explosive Ordnance Disposal Bundle**
 - Heavy locking carrying case (to store bundle)
 - Bomb sniffer
 - Demolitions kit (anyone with a cost of 1 gear pick)
 - Electronics kit
 - Fiberscope, 10-ft.
 - Bomb squad suit
- Forest Scout Bundle**
 - Trail backpack (to store bundle)
 - 1 Set forest camouflaged fatigues (any pattern)
 - Survival kit
 - Compass, magnetic
 - Camouflage netting (any pattern)
 - 2 Days' MREs (meals ready to eat)
 - 1 Jar face paint (6 applications)
 - 1 Bottle water filtration tablets
 - 5 Flares
 - 2 Batteries
 - Machete
 - 2 Throwing knives
- Mechanic Bundle**
 - Wheeled metal toolbox (to store bundle)
 - 2 Sets coveralls (average clothes)
 - Mechanics kit with superior tools quality
 - Equipment manuals (any two)
 - 2 Cargo nets
 - 2 Sets earplugs
 - Portable generator with reduced weight (-25%) and two 5-gallon fuel cans
 - 2 Extension cords (100-ft. Each)

- Medic Bundle**
 - Oversized doctor's bag (to store bundle)
 - Medical kit
 - 3 Liquid skin patches
 - 2 Antibiotics shots
 - 2 Antidote shots
 - 1 Antivenin shot
 - 2 Stimulant shots
 - 5 Pairs surgical gloves
 - Collapsible stretcher
- Observer Bundle**
 - Backpack (to store bundle)
 - Evidence kit
 - Camouflage netting (any pattern)
 - Binoculars
 - 2 Days' MREs (meals ready to eat)
 - 2 Logbooks, with waterproof quality
 - PDA (+1)
 - Video camera, professional, with 6 rolls of professional grade tape
 - 2 Batteries
- Researcher Bundle**
 - Waterproof shoulder bag (to store bundle)
 - Chemical analyzer or metal detector
 - Magnifying glass
 - Scientific manuals (any two)
 - Desktop computer (power rating +3, during earth missions) or laptop computer (power rating +2, during off-world missions)
 - 2 Logbooks
- Surveyor Bundle**
 - Backpack (to store bundle)
 - Survival kit
 - Altimeter
 - Binoculars, with rugged quality
 - Compass, inertial
 - 5 Days' MREs (meals ready to eat)
 - PDA (+1) with global mapping software
 - Weather sensor
 - 4 Batteries
- Technician Bundle**
 - Watertight briefcase (to hold bundle)
 - Electronics kit
 - PDA (power rating +2), with information database software (anyone)
 - Radio headset
 - Equipment manuals (any four)
- Trail leader Bundle**
 - Trail backpack (to store bundle)
 - Ghillie suit
 - Climbing kit, with superior tools
 - 10 Cams
 - Survival kit
 - Binoculars
 - Compass, magnetic
 - 100ft. Rope, coiled
 - 2 Days' MREs (meals ready to eat)
 - 5 Glowsticks
 - Survival knife
- Translator Bundle**
 - Waterproof shoulder bag (to store bundle)
 - Laptop computer (power rating +3) with translator software
 - Language manuals (any four)
 - Logbook

Mission Bundles

Advisor Bundle

- Briefcase (to store bundle)
- 2 Sets fashionable clothes
- Lie detector, hand-held
- Language manual (anyone)
- Desktop computer (power rating +3. During earth missions) or laptop computer (power rating +2, during off-world missions) with code-cracker software
- Cellphone (during earth missions only)
- Logbook

Arrest Bundle

- Swat bag (to store bundle)
- Evidence kit
- 4 Pairs handcuffs
- Ballistic vest
- 2 Tasers
- 1 Knockout shot

Assassination Bundle

- Satchel (to store bundle)
- Lock picking kit
- Disguise kit
- 2 Doses of basic lethal poison
- 2 Knockout shots
- Makarov 9mm, with 8 rounds subsonic
- 9mm Makarov FMJ
- Knife

Capture Bundle

- Satchel (to store bundle)
- First aid kit
- Lock picking kit
- Lie detector, hand-held
- 50ft. Rope, coiled
- 2 Pairs handcuffs
- Stretcher
- 10 Days' MREs (meals ready to eat)
- 2 Knockout shots

Defense Bundle

- Backpack (to store bundle)
- 2 Liquid skin patches
- 8 Days' MREs (meals ready to eat)
- Portable generator, with four 5-gallon fuel cans (full)
- 2 Floodlights
- Tactical radio
- 400 Rounds of FMJ (any caliber)

Destruction Bundle

- Heavy-duty metal carry case (to store bundle)
- Demolitions kit (anyone with a cost of 1 gear pick)
- Breaching charge
- 2lb. C4

Diplomacy Bundle

- Luggage (to store bundle)
- 4 Sets fashionable clothes
- Logbook
- Laptop computer (power rating +2) or PDA (power rating +2)
- Cell phone
- Video camera, standard with 4 commercial-grade tapes

Disaster Relief Bundle

- Backpack (to store bundle)
- 2 First aid kits
- 8 Days' MREs (meals ready to eat)
- 4 Stretchers
- Portable generator, with four 5-gallon fuel cans (full)
- 2 Floodlights
- 2 Tactical radios
- Quarantine tent

Diversion Bundle

- Backpack (to store bundle)
- Lockpicking kit
- Mechanics kit
- Tactical radio
- Binoculars
- Earplugs
- 4 Flash/bang grenades
- 1/4 lb of C4

Hijack Bundle

- Carry-on case (to store bundle)
- Lock picking kit
- 50 Zip ties
- 4 Concussion grenades
- 400 Rounds of safety slug ammo (any caliber)

Hunting Bundle

- Rifle bag (to store bundle)
- Survival kit
- Binoculars
- 2 Cage traps
- 2 Antivenin shots
- 2 Days' MREs (meals ready to eat)
- 4 Knockout shots

Infiltration Bundle

- Black sling-bag (to store bundle)
- 2 Sets average clothing
- Disguise kit
- Lockpicking kit
- 4 Line taps
- Light amplification binoculars
- Miniature camera with 2 rolls professional-grade film
- Travel manual (any one)

Investigation Bundle

- Forensics case (to store bundle)
- Science kits (any three)
- 4 Line taps
- Chemical analyzer
- Microscope
- Digital camera, standard
- Tape recorder, with 4 commercial-grade tapes
- Desktop computer (power rating +2), or PDA (power rating +1)
- Logbook

Overseer Bundle

- Attache case (to store bundle)
- Laptop computer (power rating +2), with information database software (any two)
- Video camera standard with 4 commercial-grade tapes
- 4 Headset radios

Patrol Bundle

- Sling-bag (to store bundle)
- First aid kit
- Survival kit
- Compass; inertial or GPS receiver
- Light amplification binoculars
- Weather sensor
- Tactical radio
- 4 Days' MREs (meals ready to eat)
- 4 Batteries

Puzzle Bundle

- Backpack (to store bundle)
- Science kits (any two)
- Chemical analyzer
- Digital camera, standard
- Geiger counter
- Metal detector
- Logbook
- PDA (power rating +1)

Raid Bundle

- Black sling-bag (to store bundle)
- 2 Sets camouflaged fatigues (any pattern)
- Climbing kit
- Lock picking kit
- 2 Sets of night vision goggles
- Binoculars
- Cargo net
- 100ft. Rope, coiled
- 1 Jar face paint (6 applications)
- 2 Batteries
- 2 Concussion grenades
- 2 Smoke grenades

Repair Bundle

- Metal tool case (to store bundle)
- Electronics kit, with superior tools
- Mechanics kit, with superior tools
- Equipment manual (any one)
- Spare parts (as necessary)
- PDA (power rating +1)

Rescue Bundle

- Canvas roll-up bag (to store bundle)
- 2 Batteries
- First aid kit
- GPS receiver (during earth missions only)
- Collapsible stretcher
- Signal mirror
- 2 Days' MREs (meals ready to eat)
- 4 Smoke grenades
- Flare gun with 5 flares

Research Bundle

- Lab case (to store bundle)
- Evidence kit
- Science kits (any two)
- Large tent
- Geiger counter
- Laptop computer (power rating +2)
- Video camera, professional with 6 professional-grade tapes
- 4 Batteries
- Logbook

Sabotage Bundle

- Black sling-bag (to store bundle)
- Electronics kit
- Lockpicking kit
- Mechanics kit
- Demolitions kit (any one with a cost of 1 gear pick)
- 1lb. C4

Scouting Bundle

- Trail backpack (to store bundle)
- Survival kit
- Small tent
- Altimeter
- Binoculars
- Compass, inertial
- Compass, magnetic
- 4 Days' MREs (meals ready to eat)
- Weather sensor
- 4 Batteries
- Logbook

Search Bundle

- Backpack (to store bundle)
- Climbing kit
- Binoculars
- GPS receiver (during earth missions only)
- Video camera, standard, with IR lens
- Tactical radio
- 4 Batteries
- Flare gun with 5 flares

Secure Location Bundle

- Backpack (to store bundle)
- Battery bank
- 2 Floodlights
- Folding shovel
- Simple lock
- 500ft. Barbed wire, rolled
- 100ft. Chain link fence, rolled
- 2 Video cameras, standard

Security Bundle

- Heavy-duty blastcase (to store Bundle)
- Bomb sniffer
- 2 Pairs handcuffs
- Metal detector
- Lie detector, hand-held
- Line tracer
- Video camera, standard
- 4 Headset radios

Set-up Base Bundle

- Backpack (to store Bundle)
- 3 Large tents
- Logbook
- Folding shovel
- Tactical radio
- Portable generator with eight 5-gallon fuel cans (full)
- Laptop computer (power rating +2)

- Surveillance Bundle**
 - Backpack (to store bundle)
 - Electronics kit
 - 8 Line taps
 - Light amplification binoculars
 - Camera, professional with 4 rolls professional-grade film
 - Video camera, professional with 4 professional-grade tapes
 - 2 Batteries
- Test Bundle**
 - Metal tool case (to store bundle)
 - Electronics kit
 - Mechanics kit
 - First aid kit
 - Geiger counter
 - PDA (power rating +1)
 - Science kit (anyone)
 - Video camera, standard with 4 commercial-grade tapes
- Transport Goods Bundle**
 - Backpack (to store bundle)
 - Mechanics kit
 - Load-bearing harness
 - 100ft. Chain, coiled
 - 2 Padlocks
 - 50 Zip ties
 - GPS receiver (during earth missions only)
 - 1 SGC drone for up to 1d4+1 hours
- Transport Prisoner Bundle**
 - Briefcase (to store bundle)
 - First aid kit
 - 2 Pairs handcuffs
 - Tactical deployment vest
 - 2 Knockout shots
 - Taser

Personal Bundles

- Actor Bundle**
 - Fashionable backpack (to store bundle)
 - Disguise kit
 - 2 Sets fashionable clothes
 - 4 Sets average clothes
- CB Enthusiast Bundle**
 - Laptop computer (power rating +1)
 - Manual radios
 - 2 Tactical radios
 - 2 Batteries
- Diver Bundle**
 - Diving bag (to store bundle)
 - 2 Scuba suits
 - 2 Sets fins
 - Camera, standard underwater with 4 rolls of standard-grade film
- Gamer Bundle**
 - Console system bag (to store bundle)
 - Cell phone
 - 2 Manuals (gaming)
 - Desktop computer (power rating +3) with entertainment suite
- Gun Enthusiast Bundle**
 - Gun case (to store bundle)
 - Beretta model 92FS pistol with stealth holster and 75 rounds of 9mm FMJ
- Historian Bundle**
 - Valise (to store bundle)
 - Appraisal kit
 - Magnifying glass
 - Manual (history)
 - Logbook
 - Desktop computer (power rating +2)
- Photographer Bundle**
 - Camera case (to store bundle)
 - Floodlight
 - PDA (power rating +1)
 - Camera, professional with 2 rolls of professional-grade film
 - 2 Batteries

- Hunter Bundle**
 - Rifle bag (to store bundle)
 - Binoculars
 - 5 Glowsticks
 - 2 Days' MREs (meals ready to eat)
 - GPS receiver
 - Heavy crossbow with 30 standard bolts
- Internet Fan Bundle**
 - Black shoulder bag (to store bundle)
 - Desktop computer (power rating +4) or laptop computer (power rating +3) with hacking suite
 - Camera, standard digital
 - Cell phone
- Professional Bundle**
 - Briefcase (to store bundle)
 - 3 Sets fashionable clothes
 - Manuals (any two)
 - PDA (power rating +2)
 - Cell phone
- Movie Buff Bundle**
 - Laptop case (to store bundle)
 - Laptop computer (power rating +2) with audio/video suite
- Mr. Fix-it Bundle**
 - Tool case (to store bundle)
 - Electronics kit
 - Mechanics kit
 - Line tracer
 - Floodlight
 - Portable generator with two 5-gallon fuel cans (full)
 - 2 Batteries
- Musician Bundle**
 - Band luggage (to store bundle)
 - Desktop computer (power rating +2) with audio/video suite
 - Musical kit with superior tools
- Party animal Bundle**
 - Fashionable backpack (to store bundle)
 - 2 Sets fashionable clothes
 - First aid kit
 - Camera, standard with 2 rolls commercial-grade film
 - Cell phone
- Professor Bundle**
 - Valise (to store bundle)
 - Desktop computer (power rating +2)
 - Science kits (any two)
 - Manuals (any two)
 - 2 Logbooks
- Outdoorsman Bundle**
 - Backpack (to store bundle)
 - Survival kit
 - Tent, small
 - Altimeter
 - Binoculars
 - Canteen
 - Compass, magnetic
 - 2 Days' MREs (meals ready to eat)
 - GPS receiver
 - Metal detector or weather sensor
- Technophile Bundle**
 - Electronic tool case (to store bundle)
 - Electronics kit
 - Camera, standard digital
 - Cell phone
 - Desktop computer (power rating +3) with programming suite
 - PDA (power rating +1)
- World Traveler Bundle**
 - Worn luggage (to store bundle)
 - 1 Set fashionable clothes
 - Camera, standard with 4 rolls commercial-grade film
 - Manual (travel)
 - Regional maps (any two)

Weapon Bundles

- Anti-Aircraft Bundle**
 - Hughes Stinger IV anti-aircraft missile launcher with 4 rockets
- Close Combat Bundle**
 - Franchi SPAS-15 shotgun with shotgun side-saddle, assault sling and 60 rounds 12 gauge (slugs or shot)
- Concealed Carry Bundle**
 - Beretta model 92FS pistol with stealth holster and 75 rounds 9mm FMJ
- Cowboy Bundle**
 - 2 Colt M1911A1 pistols with standard holsters, 90 rounds .45 ACP FMJ
- Explosives Bundle**
 - 3 Claymore mines
- Frontal Assault Bundle**
 - Colt M16A3 assault rifle with laser sight, standard sling and 240 rounds 5.56x45mm NATO FMJ
 - Earplugs
- Heavy Assault Bundle**
 - Colt M203 grenade launcher with assault sling
 - 6 Fragmentation grenades
- Night Attack Bundle**
 - Tactical flashlight
 - Goggles, IR/UV
 - H&K MP5A3 submachinegun with night vision sight, assault sling and 90 rounds 9mm FMJ
- Police Duty Bundle**
 - 1 Pair handcuffs
 - S&W model 10 revolver with shoulder holster, 2 speed loaders and 60 rounds .38 Special FMJ
- Riot/Crowd Control Bundle**
 - First aid kit
 - Riot shield
 - Winchester 1300 shotgun with standard sling and 70 rounds 12 gauge (non-lethal)
- Sniper Bundle**
 - Binoculars
 - Barrett M82AL "light fifty" assault rifle with 6x telescopic sight, standard sling and 20 rounds .50 BMG FMJ
- Urban Assault Bundle**
 - Climbing kit
 - 2 Breaching charges
 - Ingram Mac-10 submachinegun with assault sling and 90 rounds .45 ACP FMJ
- Wetworks Bundle**
 - Silenced H&K SOCOM pistol with stealth holster and 60 rounds subsonic .45 ACP FMJ