

STAR WARS®

ROLEPLAYING GAME

The Clone Wars

Sourcebook

The Jedi Order

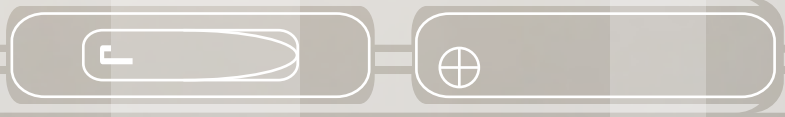
By Keith Kappel and Ryan Brooks





THE JEDI ORDER

[See Force +5] [Telepathy +3]



The Jedi Order has been a constant in the Galactic Republic for over twenty-five thousand years. They act as guardians of peace throughout the galaxy, settling disputes and providing council and sage advice that can only be given through pure benevolence and deep understanding of the Force.

During the restructuring of the Galactic Republic a thousand years ago following the New Sith War, the Jedi Order willingly placed itself under the appointment to the office of the Supreme Chancellor. By the request of the leader of the galactic government, the Jedi served as ambassadors, diplomats and intermediaries to the various governing bodies of the Republic and its allies.

With the onset of the Clone Wars, the Supreme Chancellor appointed the Jedi to act as generals and commanders to the Grand Army of the Republic. During this dark time many Jedi, from master to Padawan, fought and lost their lives in the conflict. The following is a chronicling of some of the most notable participants.

The Jedi Council

During the Clone Wars, the Jedi Council was forced to take on the role of military commanders and strategists, serving under the Senate and the Supreme Chancellor. While most of the Jedi Council served as High Generals in the Grand Army of the Republic, commanding its ten Systems Armies, they also participated in the conflict of the Clone Wars by leading smaller contingents into battle. These are the members of the Jedi Council who fought during the Clone Wars.

Adi Gallia - The Diplomat

Adi Gallia was a tall, slender, dark-skinned Corellian-born Jedi who was seated on the Jedi Council for a number of years leading up to the Clone Wars. Gallia was the daughter of two Corellian ambassadors whom she maintained some contact with despite Jedi rules to the contrary and even wore a Tholoth headdress to display her Corellian heritage. She was very quickly recognized for her innate ability in the Force and was brought before the Jedi Council by her parents at a very young age to begin her training. She apparently obtained her parents' talent for diplomacy as she was a valuable asset to the Jedi Order in maintaining Jedi-Senate relations using her well-honed intuition and researching skills.

Adi was also a skilled duelist and pilot – mastering the unorthodox Shien lightsaber style, a variant of Djem So. She also led many space battles prior to and during the Clone Wars. Her piercing blue eyes – shared by her cousin and fellow Jedi Stass Allie – along with her vast network of contacts and informants throughout the galaxy made her a commanding and powerful presence on the Jedi Council. It was for these reasons that she was appointed a short-term seat on the Jedi Council shortly before the Battle of Naboo. Adi Gallia was particularly close to fellow council member Even Piell, who years ago rescued Gallia's parents from a Red Iaro terrorist attack on Piell's home planet of Lannik.

In the years proceeding the Clone Wars, Gallia played a crucial role in the Stark Hyperspace War. In addition, she and her padawan Siri Tachi were sent to Kegan to search for Jedi



ADI GALLIA

candidates. Gallia and Tachi were sent on mission to Simpla-12 to rescue Qui-Gon Jinn from Jenna Zan Arbor where the trio uncovered Zan Arbor's plan to contaminate the planet's water supply. Zan Arbor was taken into custody and sent to prison to serve a life sentence.

It was Gallia's contacts that alerted her of the strange Trade Federation activity in the outer territories of the Republic when the Trade Federation began manufacturing droid starfighters. Apparently, this move was in preparation to establish blockades on the sovereign mid-rim world of Naboo to coerce the Republic to rescind its law involving the taxation of trade routes. The Trade Federation learned of Gallia's discovery and attempted to silence her on Esseles, but with the assistance of Master Qui-Gon Jinn and his Padawan Learner Obi-Wan Kenobi, Gallia managed to escape and deliver what she had learned to Coruscant. She informed Supreme Chancellor Valorum of these strange events and was ultimately the impetus for sending Jedi to force a settlement when the Trade Federation blockaded Naboo before it was brought to the senate.

Gallia was present when young Anakin Skywalker was brought before the council and was one of the few council members who opposed Skywalker's appointment as a Jedi apprentice as well as his ascension to Jedi Knight some years later. In the months following the Battle of Naboo, Gallia was attached to a diplomatic mission sent to Malastare to establish peace talks between terrorist groups and Lannik representatives.

Despite her impeccable negotiation skills, the situation did not bode well. The entire conference was a set-up by the Red laro to assassinate the Lannik Royal family. Gallia was far from pacifistic and when the situation warranted she wielded a crimson lightsaber and her mastery of the Shien technique to devastating results.

Before the spark that ignited the Clone Wars that was the Battle of Geonosis, Adi Gallia was investigating a massacre that occurred outside the Jedi Temple on Coruscant. During this investigation, Gallia and several other Jedi tracked down bounty hunter Aurra Sing. Sing, however, was ready for the unsuspecting Jedi and laid booby traps, one of which ensnared Adi Gallia leaving her injured but no worse for the wear. Aurra Sing ultimately escaped capture.

In the months before the crisis on Geonosis, Kuat Systems Engineering and the Senate then approached Adi Gallia in order to serve as a test pilot for their new Delta-7 *Aethersprite* starfighter. Jedi Padawan Aayla Secura and fellow council

member Saesee Tiin also took part in the project. The test flights were a tremendous success. The Jedi approved the use of the fighter and purchased several to be used by the Jedi Order.

The Jedi Council got wind that the Trade Federation was building a new type of weapon, but that a local band of pirates led by a Feorin named Nym had formed a resistance group and were opposing them. Adi Gallia was sent to investigate. Gallia rendezvous with a pirate named Reti who would lead her to Nym. Reti's ship was tracked, however, and their meeting was cut short by a Trade Federation battle group. Gallia and Reti took on dozens of Trade Federation fighters before escaping into hyperspace, headed for the planet of Maramere to link up with Nym.

On Maramere, Nym and his associate Jinkins were on a mission to steal security codes from the Trade Federation. They ran into some trouble and were pinned down by Scarab droids, preventing him from taking off. Adi Gallia swooped in, destroyed the droids, and went on to assault an entire Trade Federation battle group, facilitating Nym's escape. Gallia, Jinkins, Nym and Reti began a full-blown campaign against the Trade Federation. First, they laid siege to a Trade Federation prison depot to liberate some of Nym's comrades held there with the assistance of the transport ship *Liberator*. After a conference with the *Liberator's* commanding officer, Captain Orsai, the group devises a scheme to destroy a Trade Federation sensor array on Maramere. Gallia flew Nym's wing, engaging in superiority operations and providing ground support for Orsai and Sixxa. The leader of the Trade Federation forces, Harro Ruuk, escaped the station in his submarine fighter and launched a starfighter assault. Gallia and Nym were able to beat back the droid starfighters and defeated Ruuk.

The Trade Federation weapon, Trihexalon, referred to as "Dragon's Breath," was capable of killing hundreds of beings with just a single vial. Captain Cavik Toth used the toxin to eliminate the developers of the chemical and moved to stage a wide-scale demonstration of the substance on the inhabitants of Maramere. Nym had left the area to destroy the second communications array, leaving Gallia and Reti alone to defend the station. Toth unleashed numerous waves of bombers carrying hex-filled missiles. Adi managed to hold off dozens of missile strikes, giving the station the time it needed to evacuate. She then reported to the Jedi Council to let them know what she had discovered and Mace Windu instructed her to continue her course of action and defeat Toth and the Dragon's Breath threat, which would return to haunt the Republic on Ohma D'un, Honoghr, and Queyta in varied strains.

The group then focused on their next target. Nod Kartha was the location where the toxin was manufactured so Nym called on the assistance of two capital ships, the *Tritus* and *Kethor*. Adi Gallia provided starfighter support for the two ships and together they destroyed the planetary defense platforms to allow the others to land on the surface. Jango Fett appeared on the scene during the battle and captured Reti while Adi was entangled with Saboth fighters, but Adi and Jinkins were able to defend Sixxa and Nym as they destroyed the six shield generators that protected the Trade Federation manufacturing facility. Trade Federation ground forces were mobilized and Adi Gallia dispatched several fighters, turrets, tanks and battle droids while defending Nym. On the final bunker, Nym became pinned down and Adi was forced to land and eliminate the resistance. She used her lightsaber to cut a hole into the side of the bunker and covered Nym and his men while they made their escape.

After a successful mission at Nod Kartha, Gallia sensed a disturbance in the Force and checked in with the Jedi Council. With the help of her former Padawan, Siri Tachi, Adi Gallia headed to Geonosis to assist in the rescue of Anakin Skywalker, Obi-Wan Kenobi and Senator Padme Amidala. The pair was tasked with defending cruiser *Aken*. While defending the vessel, she and Tachi took down scores of Geonosian fighters, ten missile frigates, and even a Trade Federation lander. During her mission she discovered that Cavik Toth was on Geonosis and had taken charge of the space battle. After Gallia and Tachi completed their mission escorting the *Aken* down to the surface; they took to orbit again to take part in the space battle.

Toth was ordered to shower the entire planet with Dragon's Breath. Republic forces scrambled to stop Toth, as Adi Gallia was reinforced by A'Sharad Hett, Bant Eerin, Jaisen Suel, Siri Tachi, the Dark Woman and Saesee Tiin. Nym and the Maramere cruisers also came to enter the fray. In the midst of the conflict, Mace Windu called for air support down on the surface, leaving Adi, Siri, Nym and the Mere Cruisers to fend off the remaining Confederate vessels. The group then worked together to destroy Toth's flagship, although Toth escapes in a Saboath Defender fighter. Adi Gallia chased down his ship and destroyed him.

Shortly after the Clone Wars began, Adi Gallia stepped down from the Jedi council to dedicate more of her efforts to the war. She believed that the Force willed her to be Nym's personal Jedi advisor as the two searched for Reti during the first months of the war. Two months into the Clone Wars, she put her piloting skills to the test at the Battle of Kamino with Aayla Secura, Anakin Skywalker, Obi-Wan Kenobi and Tsui Choi. In the seventeenth month of the Clone Wars, she accompanied Jedi Master Plo Koon and lead Blue Squadron on a rescue mission to save Alderaanian senator Bail Organa from an assault by space pirates. Her feud with pirates continued as she lent fighter support to Ki-Adi Mundi and Anakin Skywalker near the planet of Varonat that same month. She stayed behind to battle the remnants of the pirate fleet while Anakin and Ki-Adi Mundi went ahead to Riflor to rescue Obi-Wan Kenobi and Clone Trooper Alpha. Much later into the Clone Wars during its twenty-fourth month, Gallia embarked on a mission to escort a critical supply delivery to Alderaan that was headed by Bith Jedi master Ph'ton.

Just four months before the Clone Wars came to a close, Adi Gallia was sent as a part of a task force to Boz Pity. The foreword detachment of the task force was left with no choice but to crash land on the planet in order to avoid a Separatist blockade. Once on the surface, Obi-Wan Kenobi began his search for Asajj Ventress, but the Jedi soon discovered that General Grievous was also there awaiting their arrival. Gallia joined Master Soon Bayts and confronted Grievous, and in the skirmish Bayts was quickly slain by the droid general. Gallia retreated and regrouped with squad seven but was ambushed by Grievous. Adi Gallia put up a tough defense against her attackers, destroying several of Grievous' magna guards, but she was caught off guard by Grievous when he locked her in a strange hold able to do nothing as the general used his second pair of arms to stab her through the chest with two of his lightsabers. Mace Windu arrived to lend support but was too late. Adi Gallia died on Boz Pity before Master Windu could get there to save her.

Adi Gallia: Female Human Jedi Consular 6 / Jedi Investigator 3 / Jedi Ace 3 / Jedi Master 4; Init +1 (Dex); Defense 23 (+12 class, +1 Dex); Spd 10m; VP/WP 112/14; Atk +14/+9/+4* melee (5d8+1/19-20, lightsaber), or +13/+8/+3 (1d3+1, unarmed)

or +13/+8/+3 range (by weapon); SQ Block, Contact, Deflect (defense +2, attack -4, extend defense and attack), Familiarity +1, Favor +1, Force Secret (Enhance Ability +1, Force Strike +1), Increase Lightsaber Damage (+3d8), Jedi Knight, Profile, Starfighter Defense (+2), Starship Focus (+5), Target Bonus +2; SV Fort +13, Ref +11, Will +14; SZ M; FP 8; Rep +6; Str 13, Dex 13, Con 12, Int 13, Wis 14, Cha 15.

Equipment: Jedi robes, lightsaber*.

*Adi Gallia has constructed her own lightsaber.

Skills: Astrogate +3, Balance +8, Bluff +8, Computer Use +4, Craft (lightsaber) +6, Diplomacy +12, Disguise +4, Gather Information +13, Intimidate +6, Jump +6, Knowledge (Coruscant) +6, Knowledge (Jedi Lore) +6, Knowledge (politics) +4, Pilot +12, Read/Write Basic, Search +8, Sense Motive +10, Speak Basic, Speak Huttese, Spot +6, Tumble +6.

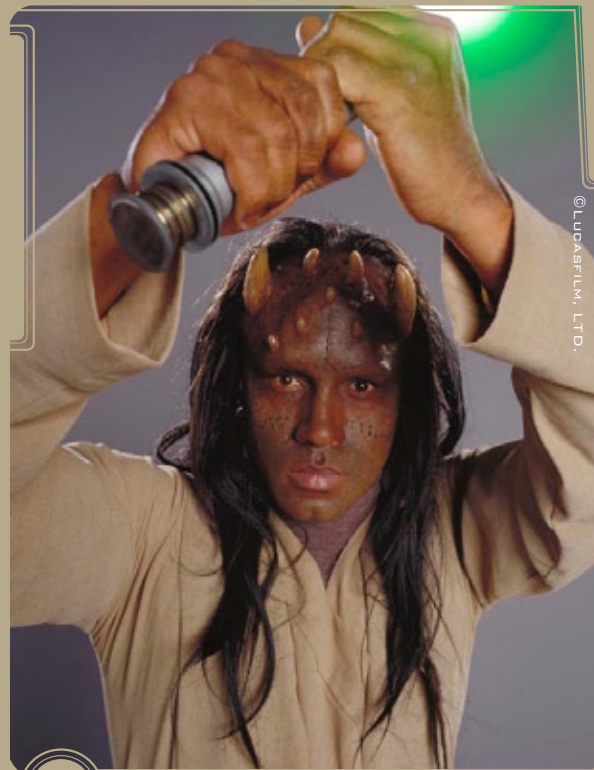
Force Skills: Affect Mind +8, Battlemind +8, Enhance Ability +8, Force Defense +6, Force Stealth +4, Force Strike +8, Heal Another +5, Heal Self +5, Move Object +8, See Force +10, Telepathy +5.

Feats: Cleave, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Great Cleave, Persuasive, Power Attack, Sharp-eyed, Skill Emphasis (Pilot), Starship Operations (starfighters), Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Knight Defense, Lightsaber Defense, Sense, Shien Mastery.

Agen Kolar - The Loyal Warrior

The Zabrak Jedi Master Agen Kolar was one of the two-hundred Jedi dispatched to Geonosis at the onset of the Clone Wars. Kolar showed impressive martial technique, and was among the survivors of the arena battle. His Padawan, Tan Yuster, was not so fortunate and was killed during the conflict. Kolar was appointed to the Jedi Council following the death of Eeth Koth



AGEN KOLAR



at the battle of Geonosis. Though he lacked a mind for diplomacy, Kolar was coveted for his cool composure and strong skills in combat.

When the Clone Wars began, Kolar – honor and loyalty-bound, eagerly accepted a general's commission in the Grand Army of the Republic. His command kept him in the Mid Rim and outskirts of the Republic, but as the war dragged on, the conflict spread further and further in towards the Core Worlds. One such excursion to the Core led him to Brentaal IV with General Shaak Ti during the fifth month of the war, where the two Jedi lead a pincer attack on the fortress of Shogar Tok. During the battle, the enemy, led by Shogar Tok, got the upper hand on Kolar and his men at the north wall of the fortress and Agen was captured when his troops were forced to surrender. While held captive, Count Dooku tried his best to convert the Jedi Master, but Agen Kolar's loyalty to the Jedi Order ran far too deep to be swayed. Shaak Ti rescued Agen from captivity when Brentaal was retaken by the Republic lead.

A month later, Kolar was sent to Nar Shaddaa to subdue the renegade Jedi Quinlan Vos. Quinlan Vos was on the planet attempting to sell secret communications codes used by the Republic during the war to the Hutts for them to do with as they pleased. Kolar managed to track down Vos and engaged him in a duel. During the skirmish between Kolar and Vos, the Hutts threatened Kolar to leave or be charged against the Republic. Not having a head for negotiations, and wanting to avoid a galactic incident that could potentially send the Hutts to side with the Separatists, Kolar took his leave. However, Agen still managed to get the jump on Vos at a later time and arrested him, reclaiming the stolen comm codes. While Vos was in the custody of Agen, an ally of Vos named Khaleen aided Vos in his escape. When Agen reported in to the Jedi Council, he was removed from the mission of capturing Vos, and instead was appointed to bring Khaleen back to Coruscant for questioning.

Later on in the war's seventeenth month after debriefing on the battle at Parcellus Minor, Kolar accompanied Jedi companions Kit Fisto, Mace Windu and Saesee Tiin to a facility known as the Rig. The Republic had learned that bounties on prominent Jedi and Senators of the Republic had been originating from this place. Kolar posed as a bounty hunter named Argent Kole with Kit Fisto as his prisoner. During a disagreement with the Rig's administration over the name Kole not appearing in their registries, Kit Fisto escaped into the Rig. The facilitators of the Rig tried to weasel out of the bounty contract because Fisto seemingly escaped, but Kolar as Kole stirred up an intense argument about the subject, claiming Fisto escaped while in their custody and that he deserved his payment regardless. This provoked outrage with the other bounty hunters present, and a riot ensued. The four Jedi then took total control of the Rig during the chaos.

In between his duties as a general to the Grand Army, Kolar maintained his seat on the Jedi Council, attending meetings via holocomm when combat made him unable to appear in person. A notable instance was when Kolar was present at a council meeting to decide the fate of Padawan Kybo. The war, however, monopolized his attention, and towards the closing of the conflict, Kolar accompanied general Obi-Wan Kenobi on board the *Intervention*. There he assisted in constructing the battle plan to be used at Boz Pity, and participated in the battle.

He was on Coruscant when it was assaulted for the second time in the war. Agen followed Kit Fisto, Pablo-Jill and Saesee Tiin in Jedi starfighters in an attempt to save the Chancellor

when he had been kidnapped and was being ferried to Grievous' flagship. Before the pursuit ended, he was forced to break away to assist with the siege that was unfolding around them.

When the identity of the Sith Lord was revealed as Chancellor Palpatine, Agen Kolar reunited with his comrades in arms Kit Fisto, Mace Windu and Saesee Tiin to arrest the Chancellor for treason. The band of Jedi were taken by surprise by Sidious' sheer power, and Agen Kolar was struck down by the Sith Master during the conflict.

Agen Kolar: Male Zabrak Jedi Guardian 5 / Jedi Weapon Master 5 / Jedi Master 5; Init +2 (Dex); Defense 23 (+11 class, +2 Dex); Spd 10m; VP/WP 118/16; Atk +20/+15/+10* (6d8+3/19-20, lightsaber), or +18/+13/+8 (2d4+3/19-20, unarmed), or +17/+12/+7 range (by weapon); SQ Block, Deflect (defense +3, attack -3), Force Secret (Force Grip +1, Force Strike +1), Increase Lightsaber Damage (+4d8), Jedi Knight, Resilient and Resolute, Weapon Mastery (Martial Arts Kata, Rapid Strike); SV Fort +15, Ref +12, Will +13; SZ M; FP 6; Rep +7; Str 16, Dex 14, Con 16, Int 12, Wis 12, Cha 12.

Equipment: Jedi robes, lightsaber*.

*Agen Kolar has constructed his own lightsaber.

Skills: Balance +8, Climb +5, Craft (lightsaber) +4, Intimidate +10, Jump +8, Knowledge (Jedi Lore) +6, Read/Write Basic, Read/Write Zabrak, Speak Basic, Speak Zabrak, Tumble +8.

Force Skills: Battlemind +12, Enhance Ability +9, Force Defense +8, Force Grip +9, Force Stealth +7, Force Strike +11, Heal Self +6, Move Object +9, See Force +8.

Feats: Blind-fight, Cleave, Combat Expertise, Combat Reflexes, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Martial Arts, Martial Arts, Power Attack, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Knight Defense, Lightsaber Defense, Sense.

Anakin Skywalker - The Hero With No Fear

Anakin Skywalker was a human child born into slavery and lived on the streets of Mos Espa on Tatooine. Anakin and his mother Shmi were owned by Gardulla the Hutt, and were lost to the Toydarian junk dealer Watto when Anakin was approximately three years old. Anakin grew up working in Watto's junk shop, and showed a remarkable talent in engineering and machinery. By the age of nine he had built a pod racer and a protocol droid named See-Threepio entirely from spare parts. Anakin also had a strong affinity for piloting – being the only known human that could successfully race pods. The most remarkable thing about Skywalker, however, was that Anakin was conceived without a father.

During his years growing up on Tatooine, Anakin's selflessness and sense of fairness got him into trouble on numerous occasions. When he was five years old he suffered from exhaustion while trying to save a herd of banthas from hunters. Years later he infiltrated Gardulla the Hutt's manor to rescue a group of Ghostling slaves given to her by Sebulba, and was awarded with Sebulba's disdain for years to come. He even nursed a wounded Tusken Raider back to health when the boy discovered him while out dealing with Jawa Traders.

When the Trade Federation blockaded the system of Naboo over the taxation of trade routes the Republic had instated, a pair of Jedi were sent to negotiate a settlement. It quickly became clear that the Trade Federation didn't want to deal and



ANAKIN SKYWALKER

invaded the planet. Jedi Master Qui-Gon Jinn, his apprentice Obi-Wan Kenobi, the Naboo Queen Amidala, and her entourage fled the system to plead their case to the Senate. During the blockade running, their ship was damaged and they were forced to find shelter on the Hutt-controlled planet of Tatooine. It was here that the band met Anakin Skywalker. Qui-Gon very quickly realized the boy's incredibly strong link to the Force. Anakin showed them great kindness, and when a question of payment for the replacement parts they needed came up, Anakin was all too eager to help.

Anakin and Qui-Gon devised a plan to enter his pod into the Boonta Eve race and split the winnings with Anakin's owner, Watto. Unbeknownst to Anakin, Qui-Gon bartered a better deal to take ownership of the boy if he won. Race day came, and Anakin performed brilliantly. His lightning reflexes, quick thinking, and his mechanical know-how allowed him to squeak by a victory. The Jedi were able to obtain the repair parts for the Queen's ship, and Anakin was freed. Despite his best efforts, however, Qui-Gon was unable to convince Watto to free Anakin's mother and the two were forced to part ways when Shmi insisted that Anakin be taken to the Jedi Temple on Coruscant to be trained as a Jedi.

When Anakin was brought before the Jedi Council to request he be trained, the Council met him with reluctance and skepticism. The Council refused to train the boy, even after Jinn implied that Anakin was the Chosen One of prophecy and attempted to claim Skywalker as his own Padawan Learner. Therefore, Anakin stayed close to the Jedi Master, following him back to Naboo when the Senate proved powerless to assist the Queen and her people. The group made an alliance with the Gungans of Naboo, and staged a maneuver to liberate their people and capture the Trade Federation leadership.

The young boy took refuge in the cockpit of a Naboo N-1 starfighter during the fire fight, and accidentally set the ship on auto-pilot into orbit where another battle was taking place. Royal starfighter forces were attempting to disable the droid control ship in orbit. When Anakin managed to free the ship from the auto-pilot, he put his piloting skills to the test. After surviving the fire fight, Anakin was forced to make a hard landing inside the docking bay of the Trade Federation vessel. Inside the loading bay, he sent a volley of proton torpedoes into the main reactor of the ship, and piloted the fighter back out into space. The Force had guided him into pulling a victory for the Naboo as the control ship was destroyed and the army of droids

on the surface below was deactivated. Unfortunately, during the conflict, Jedi Master Qui-Gon Jinn was struck down by the Sith apprentice Darth Maul. The Jedi Council rescinded their previous ruling and allowed Obi-Wan Kenobi, newly promoted Jedi Knight, to train the boy as his Padawan Learner.

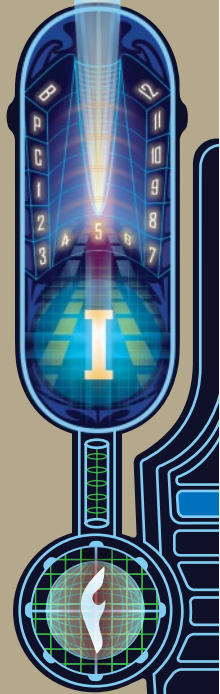
For over ten years the two would share a Master-Padawan relationship. Growing up in the Jedi Temple, Anakin's power increased, as did nightmares the boy had been having. Anakin would often sneak away from the temple and test his mettle by piloting craft through the Coruscant skies at break-neck speeds. Anakin's impatience and recklessness also grew, as did his fear, despite his master's training. Jedi at the temple were unknowingly turning the boy's destiny into a self-fulfilling prophecy with their treatment of him and their hushed comments about young Skywalker. The fear that boiled within Anakin would first break through the surface while on a mission to Zonama Sekot. Anakin was forced to do battle with a Blood Carver named Ke Daiv. During the struggle Anakin was unable to control his emotions and lashed out, killing Daiv. This would be the first of several times he would take a life in anger.

When Anakin was thirteen years old, Obi-Wan Kenobi took him to the planet of Ilum to complete a rite of passage in the Jedi Order – the construction of his first lightsaber. Deep within the caves of the ice planet, Anakin was subjected to many visions, including nightmarish scenes involving his mother, and others containing the long-dead Sith Lord Darth Maul, who had claimed the life of his first would-be master. Despite these visions, Anakin was able to accumulate the crystals he needed to construction his Jedi weapon. He went on to assemble what would be one of many azure bladed lightsabers.

Anakin and Obi-Wan went on many adventures together prior to the start of the Clone Wars. One such adventure some months after constructing his lightsaber Anakin was captured and sent to work in the spice refineries of the pirate Krayn. With the help of an undercover Jedi named Siri Tachi, Anakin was able to escape from captivity. Anakin squared off with the pirate leader during his escape. Krayn did not survive the confrontation. Anakin and Obi-Wan were also aboard the ill-fated Outbound Flight project, but were pulled off of the operation before the ship met its fatal encounter with the Chiss.

In the weeks just prior to the beginning of the Clone Wars, Anakin and Obi-Wan were sent to the planet of Ansion with fellow Jedi Luminara Unduli and her Padawan Learner Barriss Offee. The Jedi were sent to help bring a settlement to a border dispute. Anakin, in true warrior fashion, thought the situation could've been diffused much simpler by sending a fleet of Republic warships to Ansion. He also had misgivings about working with Padawan Offee, as the two were constantly competing, but Anakin managed to set those feelings aside. Through Offee's seeming misfortune, she was captured by two natives. This would seem to be the will of the Force, however, as her captors played a key role in bringing a swift resolution to the situation.

When Anakin was twenty years old, the galaxy was in the midst of major changes. The ex-Jedi turned secessionist leader Count Dooku was staging a Separatist movement that threatened to tear the Republic apart. During these events, former queen turned Senator Padme Amidala had an assassination attempt on her life. Jedi Master Obi-Wan Kenobi and Padawan Anakin Skywalker were assigned to protect the senator. While following their orders, the Jedi foiled another assassination attempt and tracked it back to a bounty hunter named Zam



Wessel. Anakin piloted a hot-rod speeder through the skies of Coruscant in a stunning display of skill. When the two managed to capture Wessel, she was able to provide little information before she herself was killed by another assassin's projectile. The projectile itself turned out to be a clue and the master and Padawan were separated to fulfill different missions. Anakin escorted the senator back to the planet of Naboo where he was to continue watching over her. It was here that their love for each other blossomed and the two began to share a relationship forbidden in the eyes of the Jedi Order.

Anakin's nightmares continued, and while on Naboo he had a prophetic dream in which he saw his mother die. Shaken by this vision, he and Padme travel to Tatooine to check on his mother's well being. Upon arrival they learned that his mother had been bought from Watto and freed. She married the man, named Cliegg Lars. Arriving at the Lars homestead, Padme and Anakin learn that Shmi had been taken prisoner by the Tusken Raiders. Many moisture farmers lost their lives attempting to rescue her and Cliegg had lost his leg in the fight. Determined to save her, Anakin set out through the Dune Sea and the Jundland Wastelands in search of his mother. When he finally found her, he managed to infiltrate the Tusken camp and free his mother just in time for her to die from her wounds. An infuriated Anakin then took his grief out on the entire settlement, slaughtering every Tusken present at the camp.

When news of Obi-Wan's capture at Geonosis reached Anakin and Padme, they came running to his rescue only to be captured themselves. The three were to be executed in the Geonosian arena by battling exotic creatures to their death. The trio turned the tide, however, and managed to defeat or wrangle the creatures. Enraged by this, the Viceroy of the Trade Federation demanded their execution, and Count Dooku sent an army of battle droids into the arena to dispatch them. It was then that a contingent of some two-hundred Jedi Knights arrived to come to their aid. Though the Jedi were the superior combatants, the sheer volume of battle droids soon overwhelmed them until only a tenth of the Jedi remained. Just before the Count gave the order to have the survivors eliminated, Jedi Master Yoda stormed the arena with an entire army of clone troopers

and rescued the condemned Jedi. The Jedi would go on to sorely defeat the Separatists and incite the Clone Wars.

Anakin, Obi-Wan and Padme pursued Count Dooku in an attempt to end the conflict before it ever really began. During the chase, Padme was knocked from the gunship and Anakin's feelings for her became apparent to his master. After being convinced to carry on with the mission, the two lead the gunship to a secret hangar bay the Count had fled to. They confronted the Count, but Anakin's impatience boiled to the surface once again. Anakin was rocked by a barrage of Force Lightning from Dooku and was thrown into a wall, knocked unconscious and forcing Kenobi to face the Count alone. The fight didn't go well for Obi-Wan and Anakin came to just as the Count was about to strike a death blow on his master. Skywalker intervened and engaged in a duel with Count Dooku. Despite Anakin's raw power in the Force, Dooku proved to be the senior in lightsaber combat, severing Skywalker's arm with a clean stroke and throwing him back with a powerful telekinetic thrust. Then, Yoda entered the hangar bay and the two became entangled in a fierce duel, forcing the Count to resort to distracting the diminutive master by toppling a pillar down on the wounded Kenobi and Skywalker. Yoda managed to save the pair, but Dooku escaped in the process. So the Clone Wars would wage on after all.

At the opening of the Clone Wars, Anakin was fitted with his first cybernetic appendage. He and Padme were married in secret on Naboo. They had little time to spend together as Anakin was quickly assigned a Commander's commission in the Grand Army of the Republic. Over the course of his Jedi career, Anakin felt frustrated with his master's teachings and nurtured a small seed of contempt at the way the Jedi had been treating him. He sought consultation from the Supreme Chancellor Palpatine, whose silver-tongue catered more towards the boy's growing ego than dispense sage wisdom.

Anakin became caught up in the conflict of the Clone Wars, and one of his first engagements took place on the planet of Rhen Var. While on patrols, Obi-Wan and Anakin discovered a Trade Federation invasion fleet headed for Rhen Var. The Jedi led a full-scale evacuation of the planet with a hand-full of clone troopers. Anakin piloted a Republic Gunship leading many of the Rhen Var colonials to safety. This wasn't the last time Anakin would see the frozen planet.

Next, Anakin saw battle on Raxus Prime. Anakin and his master led a forward detachment and discovered that Count Dooku had been excavating land in search of something. The pair managed to destroy several Separatist convoys, allowing Republic forces to land and begin the assault. Kenobi and Skywalker led the troops to the dig site and disabled Confederate operations there. During the battle, Anakin spotted Dooku trying to escape and stowed aboard his ship. Bent on revenge for what Dooku had done to him at Geonosis, Skywalker rushed head-long into a duel with Dooku. Unfortunately, Anakin was ambushed by Cydon Prax, one of Dooku's henchmen, and he was stunned unconscious and taken prisoner by the Count.

While in his prison cell, Anakin met a young mercenary named Bera Kazan. She admitted to him what Dooku's plans were on the garbage world of Rhen Var – he was looking for an artifact known as the Force Harvester and that before Republic troops arrived, Dooku had discovered the object and taken it with him when he fled. Count Dooku took the two prisoners to one of the moons of Kashyyyk called Alaris Prime, where he could test the Force Harvester. Anakin and Bera were able to escape before the Force Harvester could be used on them and



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fled to a nearby Wookiee settlement. Anakin commandeered a Trade Federation tank to sneak into the Separatist encampment and contacted the Republic. When Obi-Wan and his forces arrived, the group made short work of the Separatists, but Dooku managed to escape with the Force Harvester.

The group traveled back to Rhen Var and managed to reclaim the planet from the Separatists. Going on intelligence given to them by High General Windu, Anakin entered the tomb of ancient Jedi Knight Ulic Qel-droma in search of secrets that could help them resist the effects of the Force Harvester. Anakin was forced to do battle with numerous guardian spirits before he was able to communicate with the spirit of the ancestral Qel-droma, who instructed Anakin in the secret of withstanding the ancient Sith artifact.

The Republic then learned the location of the Force Harvester and a more powerful artifact to which the Force Harvester was part of – The Dark Reaper. The Jedi headed for the planet of Thule, the resting place of an ancient Sith civilization. Anakin and his forces had to destroy an energy shield protecting the planet from one of Thule’s moon before Republic forces could land on the planet. Generals Kenobi and Windu cleared the way to the city while Anakin sped inward to defeat the Dark Reaper. In his way was Cydon Prax, and the two engaged in a brief battle, which Anakin emerged victorious, presumably killing Prax. Once he faced the Dark Reaper, Anakin was able to disable it piece by piece under the guidance of Ulic Qel-droma until all that was left was the Force Harvester itself, which Anakin then smashed. The planet was secured by the Republic and the threat of the Dark Reaper and the Force Harvester were put to an end.

In the second month of the Clone Wars, Anakin was plagued by visions of his master crashing his Jedi Starfighter. When the pair were sent to defend Tipoca City on Kamino from a second wave of attacks by the Separatists, Obi-Wan originally excluded Skywalker from the battle plan. But, at the last moment, Kenobi decided to integrate Skywalker into the city’s defense strategy. Before the conflict, Anakin has a brief exchange with Jedi Aayla

Secura about how to handle his impatience through the using a sort of moving meditation.

Just like in Skywalker’s vision, Kenobi was shot down. Anakin attempted to rescue his master but incurred the wrath of a large sea creature. He ditched his starfighter, joining his master afloat and in need of rescue. The two were eventually scooped up by the Kaminoans and went on to assist in the defense of the city. Once inside the city, Anakin and Obi-wan regrouped with Jedi Master Shaak Ti and Clone Trooper A-19 as they desperately attempted to protect the third generation of clone troopers. The outcome looked grim for the Republic, but Prime Minister Lama Su released the Advanced Recon commandos from their stasis pods and placed them under the command of Shaak Ti. Lama Su and Shaak Ti lead an evacuation of the clone children, but were soon overwhelmed by advancing droids. Luckily, Kenobi and Skywalker were nearby and stepped in to assist. When the Jedi and clones were pinned down just outside the cloning labs where the third generation of clones were being grown, Skywalker and Shaak Ti demonstrated their raw power by calling on the Force to tear open a wall, flooding the room and cutting them off from the attacking droids. The group then held up their location until the battle was fought and won overhead.

Three months into the war, Skywalker was sent to the Naboo moon of Ohma-D’un. During the briefing, Anakin was reunited with his invention – See Threepio, who was charged with the task of being the liason between Jedi-Naboo affairs. Anakin learned how Boss Nass lost all communications with the Gungans on the moon’s colony and Anakin was sent to investigate along with Kenobi, Master Glaive, and his Padawan, Zule Xiss. Skywalker piloted a Republic gunship to the swamps of Ohma-D’un where he discovers that the entire colony had been slain and were being examined by Confederate droids. Anakin engaged the droids and quickly wiped out his enemies, and stumbled upon surviving Gungan miners. The miners informed him that a Separatist plot to unleash a poison gas in Theed was on its way inside three transports. On their way to intercept the transport carrying the toxin, Anakin bestows clone trooper A-19



with the name of "Alpha". While Anakin was busy trying to prevent a global catastrophe, the rest of the task force encountered the bounty hunter Durge. Even through the combined forces of Obi-Wan, Anakin, Master Glaive and his Padawan Zule, they were unable to defeat Durge.

The mysterious bounty hunter then called for droid reinforcements and gave the order to unleash the toxic gas. Clone Trooper Alpha stepped in and got the jump on Durge, firing a blaster shot through his eye. While Durge was stunned, the Jedi regrouped. Anakin and Alpha were sent to deal with the transports carrying the toxin while the others remained to handle Durge and Asajj Ventress. Over the course of the skirmish, Master Glaive is slain by Asajj Ventress. Anakin and Alpha manage to plant explosives on the refueling node and foil the Separatists' plan. Durge and Ventress however escaped.

Skywalker took part in many other battles early on in the war including a conflict at the Llon Nebulae, but his next major battle took him to the Intergalactic Banking Clan home world of Muunilist. There, Skywalker led a wing of clone trooper pilots in an orbital assault of the IGC space vessels from his custom-built Jedi Starfighter, the Azure Angel, while Obi-Wan led the ground assault. During the encounter, a significant portion of Skywalker's wing was wiped out by an unfamiliar Separatist ace. Anakin engaged the ship, chasing it down to the planet's surface and all through the city where the battle is taking place. The ship then climbed back into orbit and entered Hyperspace. Skywalker pursued the ship, taking him to the fourth moon of Yavin.

When Skywalker touched down on Yavin IV he was met by a platoon of clone troopers sent by General Kenobi. The clones, however, were covertly and quickly killed one by one until Skywalker is left alone. Then Skywalker's ship is destroyed by an explosion before Asajj Ventress finally made herself visible to confront Skywalker. The two engage in a fierce lightsaber battle all throughout the landscape, up and over the Massassi temples. Anakin gave into his anger and was able to defeat Ventress, pitching her off a ravine and leaving her for dead. Skywalker took Ventress' ship and headed back to Muunilist where Obi-Wan had already emerged victorious.

Five months into the war, Kenobi and Skywalker were sent to Nivek. Called the night-world, Nivek is constantly plunged in darkness. The two Jedi go there to investigate a cache of Confederate weapons. During their investigation, they are ambushed by the locals who are in cahoots with the Separatists. Anakin and Obi-Wan are able to defeat the natives, locate the weapon stores, and destroy them. In that same month, the pair also head to Terra Sool in order to assist the local militia to liberate their world from the Confederacy. The planet's upper atmosphere interferes heavily with the Jedi's sensor systems and they are engaged by Separatist fighters. The two are forced to fly blind and Kenobi makes a hard landing on a Confederate battle platform. When Anakin's R4 unit picks up enemy comm. chatter he attempts to investigate and stumbles upon more enemy floating platforms engaging the local militia's ships. While Obi-Wan piloted a captured airship towards the remaining combatants, Anakin spotted missiles being fired down onto the surface below. Anakin leapt from his fighter, destroying the missiles using only his lightsaber, using the Force to guide him onto the deck of one of the enemy airships. With another volley en route to the surface, Anakin uses the Force to send another airship careening into the path of the missiles. The Republic won the battle and freed Nivek from the Confederacy.



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A month later the two made a trip to Null, incognito. An ex-Jedi candidate named Lorian Nod had uncovered that Count Dooku was holding a conference with the leaders of the Null Alliance there to sway them under the Confederate banner. While they were on the planet, the Delaluna leader, Samish Kash, was assassinated. Anakin and Obi-wan uncovered the identity of the assassin as a man named Robior Web. The Jedi tailed Web back to a landing platform where he met up with Count Dooku and learned that the meeting with the Null Alliance leaders was a trap. Kenobi, Skywalker and two locals working with Lorian Nod named Floria and Dane then snuck into the proceedings. The group engaged the Separatists and protected the Null Alliance leaders while Dooku fled and Nod gave chase. Before Kenobi and Skywalker could reach him, Dooku had struck down Lorian Nod and escaped. Although they failed to capture Dooku yet again, they managed to save the heads of the Null Alliance.

Three months later, Anakin, Obi-wan and Nanda-Ree Janoo were sent to Balamak, a major exporter of foodstuffs in the galaxy. Communications at the key holonet node there had been disrupted for over four days after the arrival of a Confederate Flotilla. The group, under the military supervision of Adar Tallon, engaged the forces there in a starfighter screen. During the battle, Anakin unleashed a volley of missiles to a weak point on the control ship that destroyed the vessel, restoring holonet communications and securing Balamak from the Confederacy.

In the tenth month of the war, Anakin Skywalker began investigating rumors of a new type of droid army being manufactured by the Separatists. The Jedi Council received a distress call from an informant named Raala Ponchar on Tatooine and Anakin was dispatched to look into the distress signal. There he encountered all sorts of resistance including bounty hunter Aurra Sing, Trade Federation battle droids, and henchmen of Jabba the Hutt. He then made his way to Mos Espa and talked with his old owner Watto, who divulges information that leads Anakin one step closer to finding Ponchar and to Ponchar's employer, a man named Bellek. At this point in his search he stumbles upon an example of these new Confederate droids:

Super Battle Droids with Cortosis armor. Bellek and Skywalker battle these new droids and emerge victorious by exploiting a flaw in their design. This search then led him to Jabba's Palace, where he again met up with Aurra Sing and this time, a Dark Jedi named Saato. The dark witch used the Force to place Anakin in a stranglehold and took him prisoner. When Anakin awoke he realized he was now cell mates with Raala Ponchar. The pair broke free and Raala informed Anakin that Jabba the Hutt was working for Wat Tambor, Techno Union Foreman, by smuggling large shipments of Cortosis ore to the droid production facilities of Metalorn where the droids were being manufactured. During their escape, they were pursued by Saato and their scuffle was shot down. Anakin engaged her in battle and proved the better combatant, killing her. Before Anakin could follow up on his lead to Metalorn, he received word from Obi-Wan that his help was needed on Coruscant.

Back on Coruscant, the Separatists were launching an attack on the city's lower levels. Anakin discovered the Dark Jedi Trenox and chased him all over Coruscant's undercity. After engaging Trenox in battle, Anakin learned that the Jedi Temple is the real target of the attack. Anakin broke away from the engagement and headed to the temple to stop Dooku. Anakin arrived just in time to see the Count attempting to destroy the Jedi Archives. The two engaged in a brief bout but Dooku escaped, leaving Trenox to finish Skywalker off. Unfortunately for the Dark Jedi, Anakin was a much stronger duelist and Trenox was killed in the exchange. The Jedi Archives were saved, and Anakin made his way to Metalorn.

Anakin snuck his way into the manufacturing facility on Metalorn and into the control core. He then placed explosive charges around the various reactors of the plant, but was discovered by Tambor and his men. The Techno Union Foreman pitted Skywalker against a bounty hunter under his employ named Vandalor. Anakin and Vandalor fight, and not surprisingly Anakin wins the battle. Anakin then took Tambor into custody and they left the facility just before it exploded. On their way back to Anakin's ship, Count Dooku appeared, and the two crossed sabers as Dooku did his best to goad Skywalker to unleash his anger. When Dooku brought up memories of Anakin's mother, Anakin let go and beat Dooku back in a fit of rage. As Dooku lay dying, his body disappeared, revealing that his presence had been an illusion all along. Frustrated, Skywalker collected Wat Tambor and delivered him to Chancellor Palpatine on Coruscant. Anakin began seeing much attention from the holomedia who dubbed him, "Hero with No Fear", which was ironic considering that since Anakin's induction into the Jedi Order, the fear the Council sensed in him over a decade ago had only grown.

In the first months of the second year of the Clone Wars, when diplomatic solutions were exhausted, war became unavoidable on the rain-drenched world of Jabiim. Anakin and Obi-Wan, along with a myriad of Jedi, were sent to the planet to lead operations that had become a jump-off point for the Republic over the course of the war. The opening of the fight saw Republic forces battling Jabiimite rebels, but no Confederates. While the weather had adverse effects on the Republic's sensor equipment, an assault force made up of Confederate super battle droids, Hailfire droids and the repulsor boot-equipped Nimbus commandos led by rebel leader Alto Stratus ambushed the Republic forces at their base. Most of the Republic vehicles became stuck in the deep mud that covered the planet and many Republic troops and Jedi were slaughtered. Alpha, Anakin and Obi-Wan charged into the battle to reinforce

the Republic base. During the scuffle, the Nimbus commandos planted detonators on one of the All-terrain Tactical Enforcer's legs and it came tumbling to the ground. Alpha, Obi-Wan and Master Sirtus stepped in to help retrieve the survivors from the transport when it exploded. Anakin is shocked as Alpha, Obi-Wan, and Sirtus are presumed dead at the first battle of Jabiim.

War continued to be waged on Jabiim for over a month and the Republic continued to suffer heavy losses. Anakin and a group of Padawan Learners orphaned by the Clone War known as the "Padawan Pack" were given several missions to help with the Jabiimite war effort, one of which was to lead a supply convoy to the Cobalt Station. While en route, they were ambushed by Stratus' forces and several walkers were destroyed by mine fields laid in the path of the convoy. The Jedi responded and Anakin squared off with Alto Stratus, but was unable to neutralize him and Stratus escaped. Palpatine himself called in, ordering Republic forces to evacuate and Skywalker led the operation. During the evacuation, the members of the Padawan Pack were killed holding off the Confederate assault. Anakin managed to successfully escape the barrage on a swoop bike. On his way to the extraction point, Anakin was attacked by a group of assassin droids and his speeder was destroyed. He dispatched the droids and finally managed to make it to the evac zone. After a minor scuffle with Captain Gillmunn over the Republic's intentions to retreat from the planet, Anakin and his troops boarded the transport and headed for orbit. He reported back to Palpatine on the events of Jabiim and was assigned to General Ki-Adi Mundi's army, who was assigned to complete Anakin's training, since it is believed that General Kenobi is dead. While Anakin was recovering from Jabiim at New Holstice, he learned of the Memory Moth tradition and left a moth for each of the Padawan Pack and his master. Ki-Adi Mundi then took him to the desert world of Aargonar. Masters A'Sharad Hett and Ki-Adi Mundi led an aerial assault while the Padawans Anakin and Bhat headed ground forces. During the openings of the attack, Hett's gunship was shot down and he was forced to bail out and join the Padawans in their land battle. Padawan Bhat was fatally wounded during the conflict and despite Anakin's efforts to heal him, died on the battlefield. The Republic army was forced to retreat. On another front, Bultar Swan led troops and



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was also forced to evacuate when her base of operations was overrun. The surviving Hett and Skywalker were forced to take refuge inside a cave to wait out the blistering sand storm that was kicking up. Inside the cave they were attacked by a Sarlaac creature but managed to escape when a Gouka Dragon entered the fray and began to fight with the Sarlaac. Upon exiting the tunnels, Anakin and A'Sharad discovered an enemy outpost. Once inside the two learned of the grim circumstances facing the Republic forces. Anakin found an old broken down transport that he repaired using the power cells from A'Sharad lightsabers. During the repair process the pair was attacked by mercenary forces, and Anakin could feel himself slipping back into the mind set he was in when he slaughtered the Tusken camp on Tatooine as he cut down all the enemy troops. Despite A'Sharad's advice, Anakin was unable to learn from that unfortunate incident.

Back at the battle, the Republic troops were forced to retreat into the canyons and were fighting off Separatist forces with everything they had. Anakin coaxed one of the creatures from the cave out onto the battlefield and caused mayhem for the enemy forces. Anakin and A'Sharad joined the battle and managed to turn the tide. The Republic was able to secure another victory thanks to Anakin Skywalker.

Seventeen months into the war Ki-Adi Mundi and Anakin Skywalker were then sent to Varonat to deal with opportunistic pirate forces that had been causing trouble there. During the space battle, Anakin senses his old master through the Force. Mundi and Skywalker head to Riflor, following Anakin's senses where they confirm the existence of Obi-Wan and call to the Republic army for an extraction team. On the surface, Obi-Wan and Clone Trooper Alpha are fighting for their lives trying to escape the clutches of Ventress' forces. Anakin and Ki-Adi enter the battle and the four are able to defeat the onslaught of hunters, and retreat to safety.

Now reunited with Obi-Wan, in the eighteenth month of the Clone Wars, Anakin and his master were sent to Zaadja to take down a droid refinery that had been discovered there. The accompanying Jedi, Tohno snuck into the facility to plant explosives while Obi-Wan's forces staged a diversion. The plan failed, however, as Tohno was discovered inside the base. Anakin hopped into a Republic Gunship and sped into the thick of battle in an attempt to save her. Tohno persuaded Anakin to divert his current course of action though and to honor her sacrifice and proceed with the mission as planned. She detonated the explosives, destroying the refinery, and all the surrounding Confederate forces.

One month later Anakin found himself on Virujansi assisting the local militia combat the Separatists. Skywalker led the first wave of attacks on the Confederacy, leading airships into a large network of caves. Skywalker and his unit were able to dog-fight with Separatist aerial forces and wipe them out before they could ever reach the battlefield to assist their ground forces. Obi-Wan Kenobi led the ground forces and together they produced an astonishing victory over the Separatists. So pleased were the inhabitants of Virujansi that the Nameless Rajah held a ceremony for Anakin Skywalker, elevating him with the title of "Warrior of the Infinite", a mantle that has only been bestowed twenty-nine times in the six-thousand year history of the Royal Court.

At the closing of the second year of the Clone Wars, Anakin and Obi-Wan parted ways. As Anakin bolstered offensives on numerous fronts, Obi-Wan conducted a scouting mission to Dago. Almost instantly, Obi-Wan was met with enemy fire and

took too much damage to maintain altitude during the dogfight. Obi-Wan was taken in by a small farming family and remained with them for four days before he was detected. Just then, Anakin arrived from his other missions and assisted his master in eliminating the droids that had come for him. Together, Kenobi and Skywalker used a local technique called "underwater repelling" to reach the Confederate base that was located deep within a gorge where their fighters could not reach. After successfully infiltrating the base, they stumbled upon Obi-Wan's R3 unit that had been stolen from the wreckage of his ship. Anakin stepped in to liberate the droid but was spotted by Neimoidian soldiers. When the two Jedi faced off with the soldiers, they were also confronted by dozens of small droids that attacked them with electro-prods and acid launchers. When they had finished dealing with the enemy droids and soldiers, and R3 had obtained information on a new Separatist weapon from the base's memory banks, the group left the base. They then sabotaged the base to collapse into the river as they left, but it took a deflected blaster shot to the base's power generator from Anakin when they were attacked by STAP-mounted droids to bring the base toppling down.

When Anakin and Obi-Wan returned to the village, the farmers who were once reluctant to assist the Jedi offered to aid Kenobi and Skywalker in defeating this new Confederate weapon. Using the harvesters from the village, Anakin and Obi-Wan led the farmers on to crush the Crawl-carriers under tons of gravel from the harvester's hopper. Kenobi and Skywalker granted the villagers a monetary reward on behalf of the Republic for discovering new Confederate technology.

Anakin then accompanied Obi-Wan Kenobi, Siri Tachi, and his wife, Senator Padme Amidala, to the planet of Genian to meet with a young man named Talesan Fry on the twenty-ninth month of the war. Fry was an accomplished slicer and had designed a code-breaker that could decrypt Separatist transmissions. The group of Jedi and Padme managed to obtain the code-breaker and brought it to General Solomahal on the planet Azure. Unfortunately, a group of bounty hunters had managed to place a tracking device on the code-breaker and a massive Confederate fleet followed them to Azure. Anakin headed up the assault in space while Obi-Wan and Siri tended to ground forces. During her escape, Padme's vessel was shot down. Obi-Wan and Siri came to her rescue and succeeded in saving her, but Siri lost her life in a daring maneuver trying to subdue the bounty hunter Magus.

In the thirtieth month of the Clone Wars, Anakin accompanied Nejaa Halcyon to Praesitlyn. The planet was the location of a critical hyperwave communications node and the Separatists had invaded the planet. During the occupation, the Separatists took hostages. Halcyon and Skywalker spearheaded the blockade on Praesitlyn and landed their forces on the planet. When their assault was in progress, Count Dooku instructed his commander at Praesitlyn, Pors Tonith, to broadcast a live holonet transmission of one of the hostages. Reija Momen, the head of the communications hub who had been captured then read aloud a prewritten statement imploring the Republic to break off their attack or the hostages would be killed. Despite this fact, Anakin lead ground forces on a series of skirmishes. Though there were many losses, Anakin's perseverance paid off and his leadership lent to the successful rescue of the hostages, as well as securing the communications center on Praesitlyn. Supreme Chancellor Palpatine granted a full pardon to the mercenary

group, Freedom's Sons and Daughters for their assistance in the battle.

Because of his continued heroism, the Jedi Council finally agreed to bestow Anakin with the rank of Jedi Knight. Though this was one of Anakin's proudest moments, he still longed to be with his wife, Padme. Over the course of the three year-long war, he had only had the opportunity to spend brief stints with her only a handful of times. As a token of his love, he presented her with the gift of his Padawan braid.

Before Anakin's knighting ceremony could take place, however, Obi-Wan and Anakin accompanied Master Yoda on a mission to Vjun. Master Yoda had been invited to the Malreaux manor on Vjun to discuss a settlement between the Confederacy and the Republic by Count Dooku himself. The entire scenario turned out to be a ruse, and reports started circulating that Yoda had been killed. Knowing this to be false, Mace Windu and Chancellor Palpatine contacted Kenobi and Skywalker, who were just returning from an unsuccessful mission from the Arkanian Tundra to sway Serifa Altunen back to the Jedi cause. They were then diverted from their course back to Coruscant to Yoda's aid. Anakin, in his impatience, took command of a Hoersch Kessel Chryya-class courier vessel and sped off to Vjun. During their mission, Anakin and Obi-Wan confronted Asajj Ventress, but ultimately she and Dooku escaped.

Anakin's knighting ceremony then took place. It invigorated Anakin and he doubled his efforts towards the war. Anakin met the Confederate threat head-on on many fronts, saving dozens of Jedi from defeat and death. One such mission took him to Xagobah where he laid siege to a Separatist fortress and destroyed a Confederate ramship. He took young Boba Fett into custody to deliver him to Coruscant.

In the thirty-second month of the war, Anakin headed to Rendili when the world was swaying with the decision to remain loyal to the Republic or secede to the Confederacy. The crew of the Rendili fleet flagship staged a mutiny and seized control of the vessel with intentions to side with the Separatists. Anakin devised a plan to plant explosives on the hyperdrive of the Rendili flagship to help prevent the fleet from jumping to light speed which he managed to accomplish while Obi-Wan and Quinlan Vos boarded the flagship and attempted to reclaim the vessel to free the loyal crew members and the Jedi onboard. Anakin detonated the charges and Obi-Wan's mission objectives were a success. The Rendili fleet was retaken and opened fire on the Separatist fleet in orbit. The Confederacy retreated and Rendili remained loyal to the Republic.

While Anakin was on Coruscant following the conflict at Rendili, he received a holo-message from Padme and learned that she had left Coruscant to attend to matters of state. In the Industrial District, Anakin sat replaying this message when he encountered the Dark Side assassin Asajj Ventress. The two crossed blades and Asajj discovered that Anakin was hiding a relationship with Senator Padme Amidala. In an intense battle, Ventress slashed Anakin across the face as she continued to mock him. When she threatened to kill Padme, Anakin lost control. He backed Asajj into a net of electrical cables and knocked her off the edge of the building. Being electrocuted, Asajj refused to relent with her mockery. Anakin in his disgust of her, dropped her off of the building, once again leaving her for dead. Approximately one month later, Anakin was given a ten-day leave and he used that time to travel to Naboo to see his wife. They were able to spend a few precious days together before Anakin was recruited by Obi-Wan to spend his vacation



time tracking Asajj Ventress, who Anakin believed dead despite the lack of a body. At the suggestion of Padme, Anakin left with Obi-Wan, on what he considered a wild bantha chase.

When a large yacht reverted from hyperspace in the area where Anakin and Obi-Wan were patrolling over Maramere on a tip, they quickly realized it was covered with battle droids. Anakin opened fire on the ship, scoring the battle droids off of the hull of the ship. The pair landed inside the ship and searched it from top to bottom. Anakin believed it to be the droids who slaughtered the crew, but they soon discover that it was the bounty hunter Durge. The Jedi attacked Durge but the bounty hunter had laid booby traps all throughout the ship. After an intense battle, Anakin managed to locate numerous explosive devices inside the ship and using the Force delivered them directly onto Durge's body. He then forced Durge into an escape pod and jettisoned him into space directly into a star. Obi-Wan and Anakin managed to escape the ship with Durge's pilot droid and are rescued by Senator Organa's cruiser, *Intervention*. Through further investigation of the pilot droid's memory banks, they discovered that Durge had just recently dropped a passenger off on the planet of Boz Pity.

Convinced that the passenger in question was Asajj Ventress, Anakin piloted the *Intervention* to Boz Pity. He almost successfully piloted the ship into a position directly between the planet and the Separatist armada via hyperspace jump but came a little



to close to Boz Pity, and they were forced to crash land on the planet below. With everyone miraculously unharmed, the Jedi lead an assault on the Confederate base on the planet. During the confrontation, Anakin once again faced Asajj Ventress. Though she survived the duel, she didn't make it off of the planet alive when Dooku orders her shot during his escape.

Anakin and Obi-Wan took a single gunship and a squad of clones and covertly chased Count Dooku to the planet of Ruhe. Unfortunately, they were shot down by vulture droids during their approach. Commander Jenks is left behind to oversee repairs on the ship while Anakin, Obi-Wan and a pair of clone troopers ride speeder bikes to Dooku's citadel. While en route


and Skywalker were able to destroy the power generator, disable the control room, and allowed Republic troops to storm the city to a quick victory.

A month later, Kenobi and Skywalker received their next mission and it took them to Cato Neimoidia in an attempt to capture the Trade Federation Viceroy, Nute Gunray. Although the Viceroy managed to escape, the Jedi did confiscate a mechano-chair equipped with a holo-transceiver. Upon investigating the device the Republic found trace imagery of the Sith Lord, Darth Sidious. Anakin and Obi-Wan were sent to question the manufacturer of the specially-designed piece of machinery on Xi Char, and managed to dig up the name of an asteroid mining facility called Escarte from where the holo-transceiver was shipped.

Rather than follow the lead, the pair was sent to Belderone where they piloted starfighters in a battle against the Separatists and had yet another brush with Count Dooku and General Grievous. Before the battle could commence, when the Republic fleet was still massing to engage in the assault, Anakin received a distress call from Jedi Knight Serra Keto, Anakin left his post and sped to her aid. Serra's entire unit had been eliminated by a new Separatist invention on a space station in the Outer Rim. Despite Serra's advice that they should leave immediately, Anakin wanted to stay and investigate. He encountered this new weapon, an experimental bio-droid that could absorb technologies and adapt them for its own uses. When the organism took the form of a spider droid and began pelting the Jedi with blaster bolts, Anakin made a brash move and knocked a pillar through the hull of the space station and sucked the bio-machine into the vacuum of space. Anakin saved Serra from being sucked out with the organism and the two squeezed into Anakin's starfighter, heading back to Kenobi's fleet.

Anakin and Obi-Wan then head to Escarte, where they met with a Bith named Thal K'sar. It was he who designed the hyper-wave transceiver and holoprojector components for the Sith's mechano-chair. The pair places K'sar under arrest and during an interrogation, Anakin learns from the Bith that he knows the pilot who was assigned to deliver the ship that a second device, Darth Maul's Sith Interceptor, was installed in. Anakin and Obi-Wan then head to Naos III and speak with a Lethan Twi'Lek named Fa'ale Leh. She informs them that she delivered the ship to Coruscant to some one posing as a Jedi. The meeting was then cut short by a mercenary attack. Anakin and Fa'ale escape on a speeder while Obi-Wan took the helm of his own to dispatch the attackers. During the chase, Fa'ale tells Anakin about the old building in the Works district of Coruscant where she delivered the goods. After shaking off the mercenaries, Anakin and Obi-Wan send word to Coruscant about what they've found, and they all head to a Medstar carrier over Belderone to await their next assignment.

Days later, the Confederacy attacked a Republic garrison on Tythe – the former LiMerge Power Company headquarters. Knowing this was the same power company that owned the building in the Works they were investigating, Kenobi and Skywalker headed there to look into matters. In short time it was confirmed that Dooku was present on Tythe, and a full Republic battlegroup was sent to the planet. Onboard the *Integrity*, Anakin and Obi-Wan initiated the assault. Making it into the LiMerge Power Plasma Facility, the Jedi discovered Count Dooku. The Count fled and left Anakin and Obi-wan to deal with more than fifty battle droids. Anakin brought down the roof of the facility, crushing the majority of the droids. They dug themselves out of the rubble and made it back to the fleet.



Council Updates

(Malacia +8) (Heal Another +4)

Some members of the Jedi Council who saw the beginning of Palpatine's rise to power did not live to the days of the Clone Wars. The following is a short accounting of their fates.

Yarael Poof: The Quermian Jedi Master sat on the Jedi Council during the conflict on Naboo and was a master of illusions. Shortly before the Clone Wars began, Poof died while protecting Coruscant from the Annoo-Dat General, Ashaar Khorda and his plan to destroy the Republic capital with the Seylott Force energy-storing artifact – The Infant of Shaa.

Yaddle: At 477 years old, Yaddle was a member of the same species as Master Yoda and sat on the Jedi Council during the Battle of Naboo. She was also a master of the rare art of Morichro. Three years before the Clone Wars began; Yaddle led a mission to Mawan with Obi-Wan Kenobi and Anakin Skywalker to negotiate the instatement of the planet's new government. A crime lord by the name of Granta Omega had other plans for the Jedi, however, and unleashed an explosive device containing Dihexalon gas on them. Yaddle sacrificed herself by wrapping her body and the explosive device in a Force-created bubble. Anakin was saved but Yaddle died almost instantly. Yaddle's body vanished into thin air, proving her true mastery of the Force. ⚡

they were ambushed by super battle droids and were forced to make the rest of their journey on foot. Once inside the fortress, they discovered that neither Dooku nor Grievous are present, and they are again ambushed by more than one-hundred battle droids. During their retreat they headed to a landing platform and cut the bridge down with their lightsabers, separating them from the onslaught of droids. A trio of droidekas exited the ship on the landing platform, pinning the Jedi between two attacks. Obi-Wan slipped off the landing platform but was saved by the now-repaired Republic gunship as it opened fire on the droids, saving Kenobi and Skywalker and facilitating their retreat.

In the thirty-fourth month of the war, Obi-Wan and Anakin are sent to an unnamed world in the Outer Rim. The Separatists had barricaded themselves into the city with a massive shield and Republic forces had been bombarding them for over a month. Then Anakin Skywalker discovered a passage in the city's sewer system that led them directly to the generator powering the city's shields system. Using small shaped charges, Kenobi

In the final days of the Clone Wars, Anakin and Obi-wan followed intel that Dooku was present on the planet of Nelvaan. When they arrived there they discovered that the Nelvaan braves were going missing. The Nelvaan shaman prophesized that a figure they referred to as "Ghost Hand" would come to free their people, and restore the environment to its former self. They recognized Anakin as that Ghost Hand, and sent him on the quest. Anakin traveled the icy wastelands for what seemed like an eternity until he came upon his objective: a mystic cave. While in the cave he had an intense vision of dark things to come, and subsequently located a Techno Union laboratory. In the lab they had been kidnapping the Nelvaan braves and subjecting them to all sorts of experiments, turning them into brainless cybernetic warrior slaves. Anakin was able to free the Nelvaan braves both mentally and physically, but lost himself to his rage and slaughtered the Techno Union scientists. Anakin returned to the Nelvaan encampment as a hero.

Once Anakin and Obi-Wan were back aboard their ship they received a distress call informing them that Coruscant was under attack. They rushed back to the capital to take part in the battle and defend the city planet. Anakin, Obi-Wan, R2-D2 and their wing of clone-piloted ARC-170 fighters engaged in the battle and made an attempt to board Grievous' flagship, the *Invisible Hand* when they learned the general had taken the Chancellor prisoner. After battling a wave of vulture droids and being pelted by buzz droids, the pair was able to make a crash landing inside the docking bay of the general's ship. They quickly made their way to the observation spire where Palpatine was being held. There they met with Count Dooku and the three engaged in a duel once Obi-Wan was knocked unconscious during the fight, leaving Anakin to face Dooku alone. This time, however, Anakin was much more powerful than the last time he and Dooku fought, and Anakin severed both of Dooku's hands at the wrist, snatched Dooku's lightsaber from the air and held him at his knees. Palpatine urged Anakin to kill the Count, but Anakin paused, knowing it wasn't the right thing to do. But when Palpatine again insisted it, Anakin decapitated the Count without a second thought. Anakin was regretful for what he had done, but he had no time to stop and think about it. He gathered up Obi-Wan and escorted the Chancellor back towards the docking bay.

During their escape, the *Invisible Hand* was rocked by turbo-laser blasts and lost control, careening towards the surface. This put a damper on their escape, and when they finally reached the hallway leading to the shuttle bay, they were captured by the ship's ray shield security, and taken into custody to be brought before General Grievous.

Anakin and the general met face to face for the first time, and taunted each other, but it was no laughing matter when Anakin and Obi-Wan freed themselves and began to decimate the bridge of Grievous' ship. Grievous plunged an electrostaff through the viewport of the bridge and escaped. Luckily the Jedi, the Chancellor, and R2 also survived. The group was then stuck trying to land a ship that was badly damaged, and quickly broke in half in the upper atmosphere. Anakin piloted the remains of the ship down to the surface and made a hard crash landing. Anakin and Obi-Wan escorted Palpatine back to the Senate Rotunda, and Anakin was finally able to spend some time with his wife. She broke the news to him that she was with child. Anakin was ecstatic about the news, but it was muted when he began having dreams of Padme's death – much like the ones he had about his mother before she died.

The Chancellor later approached Anakin and asked him to be his personal representative on the Jedi Council. The Council wasn't happy about this course of action but they ultimately agreed, under the caveat that Anakin would not be granted the rank of Master. Anakin found it insulting, and again voiced his disgust when the Council asked him to spy on the Chancellor's affairs because they suspected Palpatine of treason. Anakin headed to meet with the Chancellor at the opera house and they had a heart-to-heart. Palpatine enticed Anakin with stories of an ancient Sith Lord named Darth Plagueis and how he possessed the power to keep people from dying. Anakin decided that he must learn this ability if it was to save his wife.

The hiding place of General Grievous was discovered and the council chose Obi-Wan to carry out the task rather than Anakin. This sowed even more seeds of contempt of the Jedi Order in Anakin. When Anakin visited his friend Palpatine once again, he learned something earth-shattering: Palpatine was the second Sith Lord. He rushed back to the Council to inform Master Windu of what he had learned. Mace Windu instructed him to stay at the temple until the situation was resolved because his personal feelings for Palpatine might get in the way. Ever defiant, Anakin couldn't obey those instructions. He sped to the Chancellor's office to find Masters Fisto, Kolar and Tiin dead and Master Windu cornering the Chancellor by a broken window. Mace professed that he was going to arrest the Chancellor for treason and Palpatine unleashed a fury of Dark Side lightning at the Jedi Master. Immediately his story changed to insisting Palpatine should be killed. Anakin saw no choice but to intervene, slicing off Master Windu's saber hand. It was all the time Palpatine needed to put an end to Master Windu by electrocuting him with his lightning and forcing him out the twenty-story window. Not only had Mace Windu perished, but so had Anakin Skywalker when he agreed to become the Sith Lord's apprentice in order to save Padme. From that point on, he was known as Darth Vader.

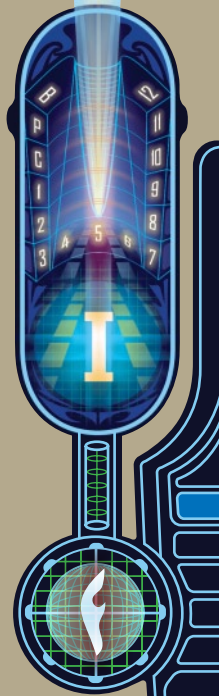
Anakin Skywalker: Male Human Fringer 1/Jedi Guardian 6/Jedi Ace 3/Jedi Weapon Master 3; Init +3 (Dex); Defense 23 (+10 class, +3 Dex); Spd 10 m; VP/WP 106/13; Atk +15/+10/+5* melee (4d8+2/18-20, lightsaber) or +13/+8/+3 melee (1d3+2, unarmed) or +15/+10/+5 ranged; SQ Block, Bonus Class Skill (Repair), Chosen One (Force Point use as though three levels higher, Anakin gets Force-Sensitive feat free and ignores the "Force level 1st" prerequisite when selecting the Force feats Control, Sense, and Alter), Deflect (attack -3, defense +2, extend attack and defense), Familiarity +1, Increase Lightsaber Damage (+2d8), Starfighter Defense (+2), Starship Focus (+4), Weapon Mastery (Devastating Strike 12/day); SV Fort +12, Ref +14, Will +8; SZ M; FP 8; DSP 10; Rep +4; Str 14, Dex 16, Con 13, Int 14, Wis 12, Cha 13.

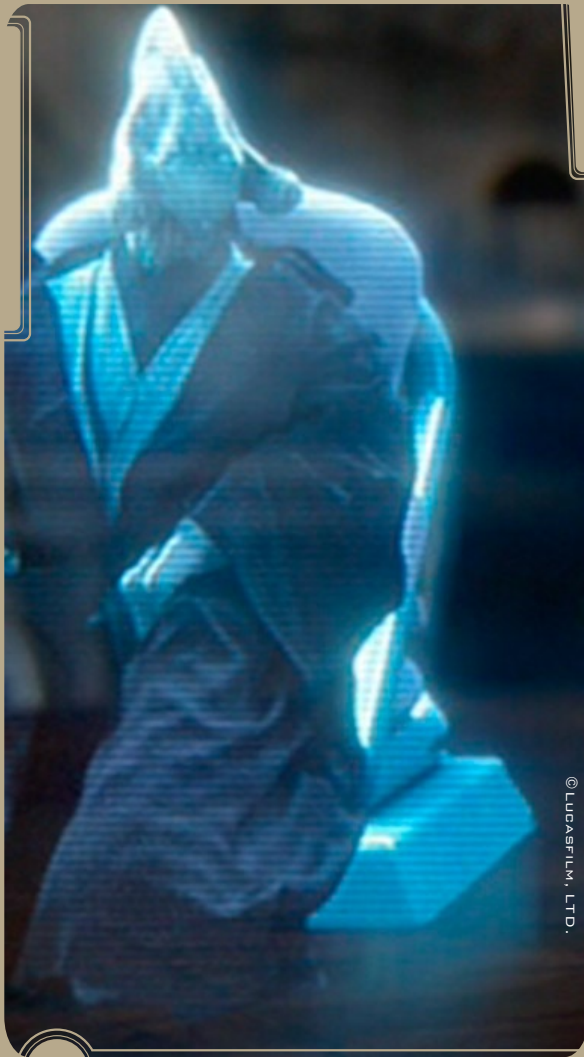
Equipment: Jedi robes, lightsaber*, utility belt.

Skills: Astrogate +4, Balance +4, Computer Use +5, Craft (droid) +5, Craft (lightsaber) +5, Craft (podracer) +4, Jump +6, Knowledge (Jedi Lore) +6, Knowledge (Sith Lore) +10, Knowledge (streetwise) +6, Knowledge (Tatooine) +4, Pilot +22, Read/Write Basic, Read/Write Huttese, Repair +12, Speak Basic, Speak Huttese, Spot +5, Survival +5, Tumble +9.

Force Skills: Affect Mind +4, Battlemind +10, Enhance Ability +7, Farseeing +4, Force Defense +5, Force Strike +5, Friendship +2, Move Object +5, See Force +5.

Feats: Combat Expertise, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Gearhead, Improved Critical (light-





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COLEMAN KCAJ

saber), Power Attack, Skill Emphasis (Pilot), Starship Operation (starfighter), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, primitive weapons, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Lightsaber Defense, Knight Defense, Rage, Sense.

Coleman Kcaj - The Artisan

From the swamp world of Ongree in the Skustell cluster, this Ongree Jedi Master replaced Jedi Master Coleman Trebor on a short-term seat on the Jedi Council after the Battle of Geonosis.

Coleman Kcaj: Male Ongree Jedi Consular 7 / Jedi Artisan 3 / Jedi Master 1; Init +1 (Dex); Defense 20 (+9 class, +1 Dex); Spd 10m; VP/WP 69/12; Atk +13/+8* melee (4d8+3/19-20, lightsaber), or +9/+4 melee (1d3+1, unarmed) or +9/+4 range (by weapon); SQ Block, Deflect (defense +2, attack -4), Force Secret (Enhance Ability +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Lightsaber Mastery, Mastercraft Lightsaber +2; SV Fort +8, Ref +8, Will +12; SZ M; FP 3; Rep +5; Str 12, Dex 13, Con 12, Int 15, Wis 15, Cha 14.

Equipment: Jedi robes, mastercraft +2 lightsaber*.

*Coleman Kcaj has constructed his own lightsaber.

Skills: Appraise +6, Bluff +6, Computer Use +9, Craft (lightsaber) +18, Disable Device +5, Gather Information +5, Knowledge (Jedi Lore) +10, Knowledge (lightsaber technology) +11, Pilot +5, Search +6, Sense Motive +7, Spot +4, Repair +9, Treat Injury +4.

Force Skills: Affect Mind +5, Battlemind +6, Empathy +5, Enhance Ability +9, Enhance Senses +6, Force Defense +6, Force Strike +5, Heal Self +5, Move Object +7, See Force +9, Telepathy +4.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Gearhead, Sharp-eyed, Skill Emphasis (Craft (lightsaber)), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Dissipate Energy, Force Mastery, Force Mind, Lightsaber Defense.

Depa Billaba - The Mystic

Depa Billaba was brought to the Jedi Council on Coruscant by Jedi Master Mace Windu after her family was murdered by space pirates. From a very early age she showed great strength in the Force as many of the members of her family, including one of her only surviving relatives who also became a Jedi Knight. When Depa was ready, Master Windu took her as his Padawan learner. During this time, Windu taught Billaba all he knew about the lightsaber form of Vaapad, which he had created, with the help of weapon master Sora Bulq.

Billaba practiced the tradition of Chalacta in honor of her parents – wearing the marks of illumination as a sign of her deep spirituality. This lent to her powerful presence and mental attunement to her allies, which ultimately was among the deciding factors to have her appointed on the Jedi Council. She held this position when master Qui-Gon Jinn brought Anakin Skywalker before the council, and was among the council members to agree that Skywalker was to be trained as a Jedi Knight.

Shortly after the Battle of Naboo, Masters Billaba and Windu traveled to Nar Shaddaa to investigate an illegal animal trading ring. Among the animals being illegally bought and sold were akk dogs – a ferocious predator native to Windu's home world of Haruun Kal.

During the Battle of Geonosis, Billaba took part in the battle outside the arena. She accompanied Echuu Shen-Jon and his Padawan Stam Reath in an attempt to disable Trade Federation core ships. They successfully destroyed one core ship, while



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DEPA BILLABA

Ki-Adi Mundi and Plo Koon destroyed another. The two groups then combined forces when the call went out that Count Dooku was attempting to escape. They were intercepted by General Sev'Rance Tann, however, and Echuu Shen-Jon's Padawan, Stam Reath was killed in the brief exchange. Tann's ambush facilitated Dooku's escape.

In the sixth month of the Clone Wars, Mace Windu's home world Haruun Kal came under siege by the Separatists and it was Master Billaba that was assigned to the mission to travel to the world and assist the natives in shaking off their would-be oppressors. There she took up arms with the Korunnai natives and engaged in guerilla warfare against the Confederacy and Balawai prospectors. It was here that the constant conflict and the harsh, oppressive nature of the planet took its toll on Depa and she succumbed to the Dark Side of the Force and she disappeared into the forests of Haruun Kal.

After an exhaustive rescue effort by Master Windu, he was able to recover Depa from the jungles of Haruun Kal, but seemingly irreparable damage had already been done. Billaba's experience with the Dark Side and the foul deeds she committed while within its grasp provoked her into attempting suicide, the result of which left her in a coma.

Depa was returned to the Jedi temple and resided in the infirmary. Jedi Master T'ra Saa would frequently bring her to the temple gardens and attempt to repair her shattered mind with little to no success. If she had ever regained consciousness, she would have had to stand trial and face the consequences of her crimes. However, she never awoke and was murdered in the infirmary while she slept when Darth Vader and the legion of clones assaulted the Jedi temple.

Depa Billaba: Female Human Jedi Consular 8 / Jedi Master 4 / Chalactan Priest 4; Init +1 (Dex); Defense 22 (+11 class, +1 Dex); Spd 10m; VP/WP 106/13; Atk +13/+8/+3* (4d8/19-20, lightsaber), or +12/+7/+2 (1d3, unarmed) or +13/+8/+3 range (by weapon); SQ Deflect (defense +1, attack -4, extend defense and attack), Force Secret (empathy +1, heal another +1), Greater Mark of Illumination (universe), Healing, Improved Meditation, Increase Lightsaber Damage (+2d8), Jedi Knight, Lesser Mark of Illumination (seeker), Spiritual Strength +2; SV Fort +12, Ref +9, Will +16; SZ M; FP 8; Rep +6; Str 11, Dex 13, Con 13, Int 14, Wis 16, Cha 12.

Equipment: Jedi robes, lightsaber*.

*Depa Billaba has constructed her own lightsaber.

Skills: Balance +3, Bluff +8, Craft (lightsaber) +4, Diplomacy +12, Disguise +3, Gather Information +3, Intimidate +5, Jump +2, Knowledge (bureaucracy) +6, Knowledge (Jedi Lore) +11, Knowledge (religions) +11, Pilot +7, Read/Write Basic, Sense Motive +13, Speak Basic, Speak Binary, Speak Shryiiwook, Treat Injury +13, Tumble +6.

Force Skills: Affect Mind +12, Battlemind +9, Empathy +17, Enhance Ability +11, Enhance Senses +7, Farseeing +7, Force Defense +10, Force Stealth +7, Heal Self +4, Heal Another +8, Move Object +11, See Force +11, Telepathy +7.

Feats: Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Meditation, Persuasive, Skill Emphasis (Empathy), Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Compassion, Control, Force Mind, Knight Defense, Knight Mind, Lightsaber Defense, Master Mind, Sense.

Even Piell - The Honorable Warrior

This tiny, pink-skinned Lannik Jedi Master came from the world Lannik – a planet that has been cursed by violence and conflict. For a short time after his Jedi training was completed, Piell was tasked by the Jedi Council to return to his beloved home world and serve as a protector for the Lannik monarchy with royal security chief Hutar Zash during one of many periods of turmoil. Because of his calm demeanor in conflict, he was offered a position on the Jedi High Council. Piell provided his strong sense of honor and duty common among the Lannik



EVEN PIELL

people to the Jedi Council.

When Corellian diplomats were sent to Lannik to assist in reaching a settlement to quell the feuding, Even Piell was dispatched to oversee the negotiations. These talks were cut short, however, when a terrorist group known as Red Iaro stormed the council chambers. Master Piell was solely responsible for saving the Corellian diplomats who were the parents of fellow council member Adi Gallia from Red Iaro when he faced and defeated seven members of the terrorist faction. He lost his left eye in the skirmish, but refused to have it replaced with a cybernetic implant – choosing instead to wear the damaged eye as a badge of bravery and courage in the face of adversity and his service to the Lannik royal family as well as the Jedi Order. Master Gallia was forever in his debt for his sacrifice.

Following the Battle of Naboo, Even Piell was sent on another diplomatic mission with Adi Gallia, A'Sharad Hett, Ki-Adi Mundi, Mace Windu, Plo Koon and Yaddle to the planet of Malastare to broker peace between the Lannik government and the Red Iaro group. The talks were merely a smoke screen by the Red Iaro to bolster public support to their cause. Even Piell's quick thinking saved himself and his Jedi companions from a surprise attack by the Red Iaro. Their plot discovered, Even Piell and Mace Windu raced to the royal palace and saved the Lannik prince from yet another assassination attempt.



Master Piell was present at the Battle of Geonosis some years later, and took part in the Clone Wars that followed. Master Piell's whereabouts are currently unknown but it is very likely that he lost his life during the war between the Confederacy and the Republic.

Even Piell: Male Lannik Jedi Guardian 7 / Jedi Weapon Master 3 / Jedi Master 4; Init +1 (Dex); Defense 23 (+11 class, +1 Dex, +1 Size); Spd 6m; VP/WP 109/11; Atk +18/+13/+8* (2d6+3d8+1/18-20, short lightsaber), or +13/+8/+3 (1d2+1, unarmed), or +15/+10/+5 range (by weapon); SQ Block, Deflect (defense +2, attack -3, extend defense and attack), Fearless, Force Secret (Battlemind +1, Force Strike +1), Increase Lightsaber Damage (+3d8), Jedi Knight, Weapon Mastery (Superior Weapon Focus (short lightsaber)); SV Fort +10, Ref +10, Will +12; SZ S; FP 8; Reg +5; Str 13, Dex 13, Con 11, Int 12, Wis 12, Cha 12.

Equipment: Jedi robes, lightsaber*.

*Even Piell has constructed his own lightsaber.



KI-ADI MUNDI

Skills: Climb +4, Craft (lightsaber) +3, Diplomacy +4, Gather Information +5, Intimidate +8, Jump +4, Knowledge (Jedi Lore) +4, Knowledge (Lannik) +6, Read/Write Basic, Read/Write Lannik, Sense Motive +8, Speak Basic, Speak Lannik, Tumble +6. Force Skills: Battlemind +11, Enhance Ability +8, Force Defense +9, Force Strike +8, Heal Another +5, Heal Self +5, Move Object +7, See Force +7.

Feats: Cleave, Combat Expertise, Exotic Weapon Proficiency (short lightsaber), Force-sensitive, Improved Critical (short lightsaber), Iron Will, Power Attack, Sharp-eyed, Weapon Focus (short lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Enhanced Danger Sense, Lightsaber Defense, Sense.

Ki-Adi Mundi - The Watchman

Ki-Adi Mundi was a Cerean Jedi Master during the Clone Wars. He was discovered on his home world of Cerea by the Dark Woman when he was four years old. Mundi's family allowed him to be taken to the Jedi Temple on Coruscant to be trained, optimistic that one day he would return and confront Cerea's cutthroat oppressor, Bin-Garda-Zon. For over twenty years, Ki grew in knowledge and power of the Force, and was granted the honor of becoming a Jedi Knight.

His first mission took him back to his home world of Cerea to rid the planet of Bin-Garda-Zon and his raiders. Mundi was able to disband and scatter the group without bloodshed. When Cerea was rid of the villain and his group, Mundi was allowed to stay on his home planet, serving as Jedi watchman of Cerea. Because of the low birth rate of his species, and the traditions of his culture, Ki-Adi Mundi took on a bond wife and four honor wives. With them, he fathered seven children.

When Cerea officially joined the Galactic Republic, incoming galactic corporations and organizations swarmed Cerea in an attempt to be the first to stake their claim on Cerea's protected natural resources. The younger generation of Cereans were taken in by the allure of technology, while the elder generation rejected it. Mundi stayed with his family to see his world through the turbulent times common when adapting to life as a member world of the Republic. Many small incidents broke out, and during one such event, a young Cerean's life was lost because of the actions of the young techrats. Ki-Adi Mundi investigated the situation thoroughly, and discovered that his own daughter, Sylvn, was a part of the radical group and was harboring one of the culprits. Mundi's inquiries led him to discover that the Chevin gunrunner Ephant Mon was responsible for smuggling technology onto Cerea. He also discovered that Jabba the Hutt and the Trade Federation were connected to the scheme. Upon hearing he had been discovered, Ephant Mon kidnapped Ki-Adi's daughter Sylvn and fled to Tatooine. Mundi gave chase and managed to rescue his daughter, but was unable to apprehend the Chevin. Even though he impounded a shuttle carrying a shipment of illegal cargo, he was unable to link Jabba and the Trade Federation to the crime beyond a reasonable doubt.

Upon returning to Cerea, Ki-Adi Mundi received news that he had been given a temporary seat on the Jedi High Council. He traveled to Coruscant to take his position, and Tarr Seir replaced him as the Cerean watchman. Following the conflict at Yinchorr that resulted in the death of council member Micah Giett's, Mundi was offered a lateral movement as a permanent member on the Jedi Council, and was granted the rank of Jedi Master. Mundi was then given his first assignment, where he was ordered back to Tatooine. There he was to locate a long-lost Jedi Master named Sharad Hett who was living amongst the Sand People. He managed to track down Hett and his son A'Sharad, but no sooner had he found them; the Jedi Hunter Aurra Sing struck down Sharad Hett. Mundi returned to Coruscant with A'Sharad Hett, whom he took on as his Padawan Learner.

The planet of Naboo was then blockaded by the greedy Trade Federation that resulted in the Battle of Naboo and the discovery that the Sith still existed. Ki-Adi Mundi sat on the Council when Anakin Skywalker was brought before the Council to request the boy be trained as a Jedi Knight. Mundi remained on the Council for a decade when the secessionist threat gripped the Republic. Ki-Adi Mundi, like most other Jedi refused to believe that the former Jedi Master Count Dooku's intentions were anything but altruistic. This amplified the shock when it was discovered that the Serrano Count was gearing his organization for war.

Ki-Adi Mundi answered the Council's call to arms when the group of some two-hundred Jedi traveled to Geonosis to rescue Anakin Skywalker, Obi-Wan Kenobi and Senator Padme Amidala. Though the Jedi were the far better combatants, the alarming number of Separatist Battle Droids overwhelmed them and the majority of the Jedi were killed. Mundi was counted among

the survivors of the conflict in the Geonosian arena. When the Grand Army of the Republic arrived to reinforce the Jedi, Mundi took on a commission as a High General in the Republic's military force and led a legion of clone troopers onto the battlefield and to victory.

During the third month of the Clone Wars, after the battle of Lianna, Ki-Adi attended the funeral of Jedi Master Cei Vookto on Lianna. At the funeral, Mundi agreed to take on Vookto's Padawan Learner, Dama Montalvo, as his own. Ki-Adi Mundi then commanded armies to Hypori. Upon his fleet's arrival to Hypori, however, the new Separatist General Grievous was waiting for them and the Republic Fleet fell into a trap. Bombarded by orbital space mines, the fleet was almost completely destroyed and the flagship carrying Mundi and the rest of his Jedi commanders was forced to crash-land on the surface. When they emerged from the wreckage, the group of Jedi were ambushed by a massive army of Confederate Battle Droids. Many Jedi died during the skirmish but Mundi, Aayla Secura and Shaak Ti were rescued by Republic ARC troopers. Months later, Ki-Adi Mundi received news that his family had been killed in the Battle of Cerea. Rather than grieving, he chose to re-double his efforts towards winning the war on behalf of the Republic.

When Jedi Master Obi-Wan Kenobi went missing on the planet of Jabiim midway through the Clone Wars, Ki-Adi agreed to take Anakin Skywalker on as his next Padawan Learner. Reinforced by Mundi's former Padawan, A'Sharad Hett, now a Jedi Master himself, and his Padawan Bhat Jul, Anakin and Ki-Adi traveled to Aargonar to provide additional forces to Republic efforts there. Bultar Swan headed the assault prior to Mundi's arrival, and the situation on Aargonar was getting progressively worse. Republic Forces were pinned down and severely out-gunned. A'Sharad Hett was shot down in his fighter during the conflict, and Mundi actually considered surrendering to the enemy. After an intense ion-storm in the Vandar Canyon where Mundi's army was trapped, the Republic forces pushed forward and by the will of the Force managed to achieve victory. There was much animosity between Skywalker and Hett, as Hett wore the garbs of a Tusken Raider – the very beings who killed Skywalker's mother. Hett was convinced to remove his mask as a result of this tension, and Mundi was the first to sense a tingle of darkness in Skywalker.

Mundi and Skywalker then returned to Coruscant to address the Senate on the progress of the war and to debrief on the Battle of Aargonar. Supreme Chancellor Palpatine personally thanked Skywalker for the victory at Aargonar and assigned the Jedi pair to reign in an outbreak of pirate activity that had been sweeping the Varonat system where recently Senator Bail Organa had been attacked. While Mundi's forces were being resupplied, Mundi and Skywalker traveled to Varonat to meet up with Plo Koon and Adi Gallia. After an intense dogfight conflict at Varonat, Skywalker felt through the Force that Obi-Wan Kenobi and Clone Trooper Alpha were alive. Mundi and Skywalker traveled to Riflor to rescue their comrades and Ki-Adi Mundi gladly released his new Padawan back to his former mentor, Obi-Wan Kenobi.

Nearing the end of the War in its thirty-second month, General Mundi was one of the commanders conducting the Outer Rim Sieges. He was present on the Republic cruiser *Intervention* where he helped plan the battle strategy for and then participated in the Battle of Boz Pity. Even though the Republic forces had a shaky start by crash-landing on the planet, the operation

was a victory for the Republic. At that battle, the Separatists would see the loss of Commander Asajj Ventress.

When the Battle of Coruscant occurred, Mundi and his Galactic Marine clone forces lead by Commander Bacara were on the icy Commerce Guild stronghold of Mygeeto. During the forward assault that would have surely led to victory, the Chancellor declared himself Emperor and initiated Order 66, branding the Jedi as traitors to the state. Ki-Adi Mundi was viciously struck down in a hail of blaster fire by his own clone troopers. The official Imperial report claims Mundi was killed while attempting to plant an explosive device on the bridge in a terrorist act.

Ki-Adi Mundi: Male Cerean Jedi Consular 5 / Jedi Investigator 4 / Jedi Watchman 5 / Jedi Master 2; Init +3 (+1 Dex, +2 Quick Reaction); Defense 23 (+12 class, +1 Dex); Spd 10m; VP/WP 120/14; Atk +13/+8/+3* (5d8+1/19-20, lightsaber), or +12/+7/+2 (1d3+1, unarmed), or +12/+7/+2 range (by weapon); SQ Block, Calming Presence, Contact, Deflect (defense +3, attack -2, extend defense and attack), Favor +1, Force Secret (Force Strike +1), Increase Lightsaber Damage (+3d8), Information Access, Inspire Trust, Jedi Knight, Planetary Familiarity +3, Quick Reaction, Sphere of Influence, Target Bonus +2; SV Fort +12, Ref +9, Will +12; SZ M; FP 11; Rep +8; Str 12, Dex 13, Con 14, Int 14, Wis 15, Cha 16.

Equipment: Jedi robes, lightsaber*.

*Ki-Adi Mundi has constructed his own lightsaber.

Skills: Computer Use +6, Craft (lightsaber) +6, Diplomacy +8, Gather Information +10, Knowledge (Cerea) +12, Knowledge (Jedi Lore) +10, Knowledge (politics) +8, Pilot +8, Read/Write Basic, Read/Write Cerean, Search +8, Sense Motive +12, Speak Basic, Speak Cerean, Speak Huttese, Speak Ryl.

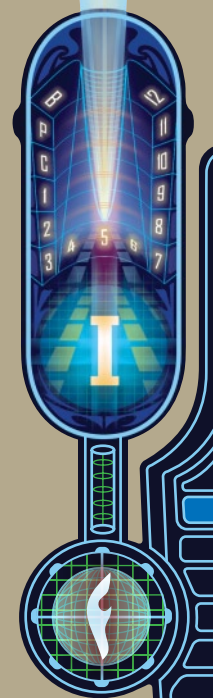
Force Skills: Affect Mind +12, Battlemind +10, Empathy +6, Enhance Ability +11, Enhance Senses +9, Force Defense +12, Force Light +6, Force Stealth +10, Force Strike +12, Heal Self +6, Move Object +12, See Force +12.

Feats: Combat Expertise, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Sharp-eyed, Skeptical, Starship Operations (space transports), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Force Mastery, Force Mind, Knight Defense, Knight Mind, Lightsaber Defense, Sense.

Kit Fisto - The Daredevil

Master Kit Fisto was a Nautolan that came from the Sabilon region on the water planet of Glee Anselm. During his years as a member of the Jedi Order, Kit Fisto grew to become one of the greatest warriors in the galaxy, having mastered the simple yet effective Shii-cho lightsaber style. Kit Fisto trained hard and in addition to his Form I mastery; he was also a strong practitioner of Djem-So (Form V). Master Fisto possessed strong talents at altering the Force around him to produce telekinetic movement as well as a many aspects of the living force such as sensitivity to the emotions of those around him amplified by his species' tentacle-tresses coming out of their heads which functioned as highly-sensitive olfactory receptors. Because of his aquatic nature, Fisto fashioned his lightsaber using various techniques that allowed him to use the weapon underwater as well as above. He would often use his manipulative powers in the Force to alter water behavior and currents during submerged combat.



Master Fisto was always reluctant to take on an apprentice, and several times refused a position on the Jedi Council, opting to assist the Council of Reconciliation in their affairs. He gave in to his procrastination when Jedi Master Tahl was killed while on a mission to New Apsolon and her Mon Calamari Padawan Eerin Bant was recalled to the temple for reassignment. The council believed that Fisto, being an aquatic species, would be able to build on Bant's natural abilities better than most non-water breathing species and Fisto agreed. However, when Bant's training was completed, he chose to not take on another Padawan. Instead, he focused on his duties at the Jedi Temple.

Years later, Fisto was assigned with Belsed-Qan Idan. There he led a task force in an effort to combat Iridium pirates in the Atrivis sector that had been hijacking Republic supply convoys. The task force of Jedi succeeded in repelling the pirate forces. However, three Jedi lost their lives in the conflict when the flagship the *Monitor III* was destroyed.

When Geonosis erupted into war, Fisto was present at the arena where nearly two-hundred Jedi lost their lives fighting the Separatist droid army. Jedi Master Mace Windu then selected Kit Fisto, Shaak Ti and Luminara Unduli to serve as the commanders in the assault that followed while his former apprentice Eerin Bant piloted a starfighter in the battle that was being waged in orbit over Geonosis. Fisto led one of five separate fronts on the battle field. He was tasked with defending the flanks of the clone forces, where he encountered scores of battle droids guarding the evacuating Trade Federation and Techno Union starships.

With the Clone Wars well under way, Kit Fisto was sent to Kamino with Jedi Aayla Secura to assist in the development in the clone army to make it easier for the Jedi to command them. When Fisto arrived, however, he was greeted by a mysterious

turn of events that caused the deaths of a group of clone troopers. He and Aayla began conducting an investigation to uncover the cause. The pair quickly uncovered a murderous plot by a turn-coat Kaminoan to sabotage the Republic's clone soldiers. During the confrontation with the traitor, Aayla was dragged into the sea by a battle droid and Kit Fisto dove in after her. He managed to free her from the grip of the droid and pressed his lips against hers to allow her to breathe – sharing a kiss until they reached the surface. The two Jedi found a pure form of the nano-virus used to infect the Clone units and handed it over to the cloners of Kamino for them to manufacture a vaccine.

After the crisis at Kamino, in the war's fourth month, Master Fisto was sent to Mon Calamari where the Quarren Isolation League sided with the Confederacy and attempted to subjugate the more peaceful Mon Calamarians. Fisto led a unit of aquatic clone troopers against the Quarren hydrofoils and Separatist droids. Through Kit's shrewd tactics and his skills with both a lightsaber and the Force, the Republic was successful in quelling the impending threat of the Quarren assault. Over a course of days, Master Fisto managed to track down more commanders of the Q.I.L. and single-handedly neutralized several League cells. During an interrogation with one of the Quarren commanders, Fisto discovered that not even the Quarren were aware of the identity of their true leader, as their objectives were received telepathically from an unknown source. Through investigation, Fisto stumbled upon a jellyfish-like species known as the Moappa, which operates via a hive mind, were the ones responsible for telepathically commanding the Quarren Isolation League. Fisto managed to escape an attack from these beings and took the critical information to the Mon Calamari. He advised them to come up with a diplomatic solution to the problem, seeing as the conflict began when the Mon Calamarians failed to acknowledge the sentience of the Moappa.

Seven months into the Clone Wars, the Jedi discovered that Quinlan Vos had sided with the Confederacy. Fisto traveled to the fleet where Aayla Secura – Vos' former apprentice – was stationed to console her. While he was there, he informed the fleet's commander, Master Tholme, that pirates were attacking Republic supply lines along the Corellian Trade Spine and putting a severe damper on the Republic's war efforts. During the strategy discussion on how to best combat the pirates, Master Saa received a message from Elash'Sai'Morro, the senator of Devaron, and was informed that there was a traitor on Devaron assisting the pirates. The senator managed to convey this information just prior to being assassinated in mid sentence by bounty hunter Aurra Sing. With this new information, the band of Jedi concocted a strategy to infiltrate the base. Saa and Fisto stayed behind with the fleet, hidden behind the moon of Devaron, while the remaining Jedi went undercover on Devaron. Aurra Sing soon discovered the spies, recognizing the Dark Woman from her previous apprenticeship, and the undercover team soon found itself as her prisoners. Aayla alone managed to avoid capture and she contacted Kit and T'ra Saa via a secret comm channel. The two Jedi sprang into action, raiding the base with a unit of clone troopers. The pirate operation was shut down, and Aayla captured Aurra Sing, sending her to Desolation Alley Penal Colony on Oovo IV. The traitor Senator Vien'Sai'Mallock was brought up on charges of treason by the Devaronian government.

In the twelfth month of the war, Kit Fisto and Obi-Wan Kenobi were sent to Ord Cestus. They attempted to win the allegiance of the Desert Wind resistance group to combat



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KIT FISTO

the leaders of the planet – the Five Families. The Jedi needed the opportunity to determine whether the Five Families were supplying the Confederacy with JK-series droids. During the mission, Kit Fisto posed as a minion of Dooku, a persona called Nemonus, and threatened the leaders of the Five Families on behalf of his master so that Obi-Wan could swoop in and stage a rescue to win the Five Families over. The guise failed and the Jedi were even more discredited with the Five Families than they were before. It then became apparent that the purchase of JK-series droids by the Separatists was a plot set forth by Count Dooku to cause the Republic to prosecute an otherwise peaceful planet. It was Dooku's hope that this would convince hundreds of star systems to side with the Confederacy. Through the process of preventing this from becoming a reality, Kit Fisto faced Asajj Ventress and was nearly killed by the Dark Jedi, barely managing to escape.

Five months later, Kit Fisto was commissioned to undertake a task with fellow Jedi Mace Windu, Agen Kolar, and Saesee Tiin to an asteroid field in the Stennes node known as the Rig – home to the Crimson Nova Bounty Hunter Guild. This guild was suspected of accepting bounties on Jedi Knights by the Confederacy. Kit Fisto posed as Agen Kolar's prisoner and infiltrated the Crimson Nova prison facility. When inside, Fisto freed all of the prisoners and inspired them to take over the Rig and riot. Mika, the leader of the Crimson Nova, still refused to surrender. The four Jedi then came together and managed to bring those responsible in the guild to justice for accepting bounties from the Separatists placed on Jedi.

Fisto had long hoped for a position on the Diplomacy Council within the order, but was instead appointed to the Jedi High Council nearly midway through the war. Early in his term, he was forced to convene on Cody Ti's expulsion from the Jedi Order for his renegade actions alongside Padawan Flynn Kybo. He also conducted other business, such as partaking in several battle strategy meetings, including the Battle of Boz Pity.

At the second Battle of Coruscant, Kit Fisto piloted a Jedi Starfighter in a desperate attempt to rescue the Supreme

Chancellor from his abduction by General Grievous. In the chase, Grievous fired on cargo containers being hauled by transport vessels in shipping lanes to block the Jedi's pursuit. The Jedi finally managed to get close enough to perform attack runs on the shuttle, but between the ship's powerful laser cannons and its heavy shielding, the Jedi's attacks proved fruitless. Fisto was forced to break away from the pursuit to assist with defending the capital in the siege, leaving the pursuit in the hands of Pablo-Jill and a handful of other Jedi.

When the identity of the Sith Lord Darth Sidious was discovered, Master Mace Windu approached Kit Fisto, Saesee Tiin and Agen Kolar to assist him in the arrest of the Dark Lord – now known to the Jedi to be the Supreme Chancellor Palpatine. During the apprehension of the Dark Lord of the Sith, Agen Kolar and Saesee Tiin were quickly struck down, and while Kit Fisto was not quite so easily dispatched, he only managed to last a few moments longer than his fallen comrades before joining them.

Kit Fisto: Male Nautolan Jedi Guardian 9 / Jedi Master 6; Init +2 (Dex); Defense 24 (+11 class, +2 Dex, +1 natural); Spd 10m; VP/WP 118/14; Atk +18/+13/+8* (4d8+2/19-20, lightsaber), or +17/+12/+7 (1d3+2, unarmed) or +17/+12/+7 range (by weapon); SQ Block, Breathe Underwater (+4 swim checks), Deflect (defense +3, attack -4, extend defense and attack), Force Secret (Empathy +2, See Force +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Low-light Vision, Pheromonal Sensor (+4 Sense Motive in Water, +1 out); SV Fort +12, Ref +11, Will +10; SZ M; FP 6; Rep +6; Str 14, Dex 14, Con 15, Int 14, Wis 14, Cha 11.

Equipment: Jedi robes, lightsaber*.

*Kit Fisto has constructed his own lightsaber.

Skills: Computer Use +5, Craft (lightsaber) +6, Diplomacy +4, Gather Information +8, Intimidate +4, Knowledge (Jedi Lore) +9, Sense Motive +12 (+15 in water), Read/Write Basic, Read/Write Nautolan, Speak Anselmian, Speak Basic, Speak Nautolan, Swim +12, Treat Injury +5, Tumble +6, Understand Lekku.

Force Skills: Affect Mind +8, Battlemind +10, Empathy +13, Enhance Ability +6, Enhance Senses +8, Force Defense +7, Force Strike +8, Heal Self +4, Move Object +9, See Force +10.

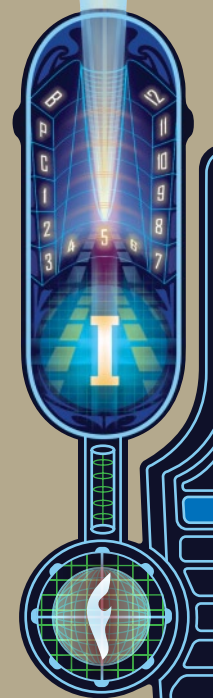
Feats: Blind-fight, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Power Attack, Weapon Group Proficiencies (blaster pistols, simple weapons), Zero-G Training.

Force Feats: Alter, Attuned, Burst of Speed, Control, Form I Mastery, Kinetic Might, Knight Defense, Lightsaber Defense, Sense, Up the Walls.

Mace Windu - The Swordsman

Mace Windu was born on the plateau safe zones of the toxic jungle world of Haruun Kal. He was orphaned when his parents were taken by the harsh jungle before he was even given a name, possessing only the name of his ghosh: Windu. Mace was taken to the Jedi Temple on Coruscant to be trained as a Jedi Knight when he was six months old. Over the years, he grew to be an extremely powerful, yet well-rounded, Jedi. He became well versed in diplomacy, Jedi history and philosophy as well as Force training and lightsaber technique.

Master Windu possessed a special talent that he referred to as "seeing shatterpoints". He described the technique as though he were looking into the will of the Force as if it was a crystal-line matrix. He had the foresight to see through to the endgame and determine the weak points in any given situation from one-



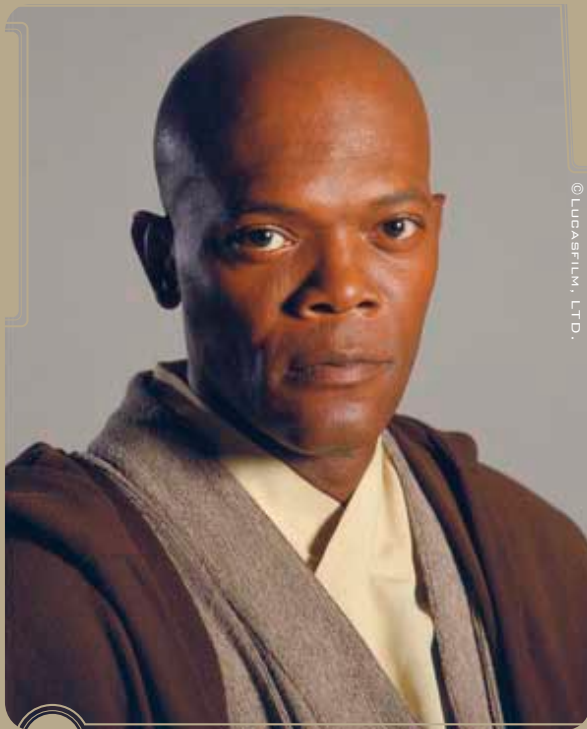
Fallen At Geonosis - Jedi Council Members

[Battlemind +1] [Heal Self +4]

When Mace Windu sent out a call to arms to all the Jedi located in the Jedi Temple, nearly two-hundred Jedi responded. Master Windu led this group of Jedi to the arena at Geonosis to rescue Anakin Skywalker, Obi-Wan Kenobi and Padme Amidala. The Jedi saw this as a necessary fight in order to end the conflict before it ever had a chance to start. Unfortunately, the Jedi underestimated the overwhelming number of battle droids at Geonosis and only twenty Jedi left the arena unscathed. The following is a list of those who have been confirmed to have lost their lives at Geonosis.

Coleman Trebor: Vurk Jedi Master who sat on the Jedi Council when the Battle of Geonosis took place. He was killed by bounty hunter, Jango Fett, in the Geonosian arena attempting to confront Count Dooku.

Eeth Koth: Nar Shaddaa Zabrak and master of the Jedi pain-resisting art of Crucitorn. Koth sat on the Jedi Council up until his death at Geonosis when his gunship was shot down while heading to the Republic staging area. ☹️



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MACE WINDU

on-one combat to galactic-scale events. Striking those weak points would make the entire situation break apart.

During his apprenticeship, he served a tour of duty fighting off pirates on the *Temblo*, a primitive sailing ship on the planet Wroona. He easily achieved the rank of Jedi Knight, and later became a great Jedi Master at a remarkably early age. When a revolution was incited and civil war broke out on the planet of Arkania, Mace stepped in to work with Republic police squads. He along with Aquinos and the Iron Knights assisted the Arkanian government in their fight against Gorm the Dissolver and his band of renegades. Nine years following the Arkanian Revolution, Windu sat on the Jedi Council during the Stark Hyperspace War. He arrived to assist the Jedi with Saesee Tiin towards the end of the conflict. Twelve years before the Battle of Naboo, he was chosen to sit on the Jedi High Council as a permanent member at the age of twenty-eight, and became the youngest Jedi to be offered the position in recorded history. Mace Windu would grow to become a senior member of the council, whose opinion was just as respect as that of Master Yoda.

One of Mace Windu's apprentices was Depa Billaba, whom he rescued from a group of pirates that had murdered her parents many years prior. He treated Depa as if she were a daughter, and was very proud when she herself was appointed to the Jedi Council. He was also the master of Echuu Shen-Jon, and became famous in the Jedi community for adapting the seventh Lightsaber form of Juyo into his own style of Vaapad with the help of Jedi Lightsaber Instructor Sora Bulq.

So commanding a presence did Mace Windu possess that many a stories surfaced of his accomplishments. One such instance pitted him against a group of fourteen Gank killers, who surrounded him with their weapons at the ready. Windu simply stared them down one at a time with his hand over his

lightsaber and exclaimed, "It's your decision." One after another, the Ganks threw down their weapons and fled.

His next notable achievement took him to the planet of Yinchorr when it was engulfed in turmoil. The newly inducted world of the Republic was flooded with new technologies and became bent on conquest. Fellow Jedi Masters Qui-Gon Jinn, Saesee Tiin, and Padawan Obi-Wan Kenobi accompanied Windu on a mission to subdue the uprising occurring there. The band of Jedi were met with violence almost immediately, and were pressured into waiting for reinforcements. Jedi Masters Adi Gallia, Eeth Koth, Micah Giett, Plo Koon, Tsui Choi, Jedi Knight Lilit Twoseas and Padawan Learners K'kruhk and Theen Fida were dispatched to assist. Fida stayed behind to guard the ship and watch over a prisoner the Jedi had in custody named Vilmarh Grahrk. The entire conflict was a grievous situation for the Jedi, while the two groups of Jedi tried to link-up; Lilit was mortally wounded trying to aid her Padawan K'kruhk. Giett, Jinn, Kenobi, and Koon stayed behind to cover the others so they could take the dying Twoseas back to their ship for medical attention. Upon arriving at their cruiser, they discovered that Padawan Fida Theen had been killed in a fight with Yinchorri warriors defending the ship. Upon re-entering their ship, the Jedi discovered that Grahrk had freed himself and was attempting to send a communication to an unknown player (Darth Sidious). Micah Giett was struck down on the battlefield covering Jinn, Kenobi and Koon's escape. After subduing the prisoner once more and retreating into orbit, Mace Windu contacted the Jedi Temple and learned clues that lead them to the Yinchorri High Command Center on the hidden fourth moon of the planet Yinchor. Lilit soon died from her wounds. Chancellor Valorum created a Republic Naval task force from volunteer planetary defense forces, and sent them to Yinchorri to put an end to the conflict once and for all.

Years later, just before the Battle of Naboo, Mace Windu was among a group of Jedi Masters sent to Malastare to usher peace talks between the Lannik monarchy and the Red Iaro terrorist group. Unfortunately, the entire proceedings were a trap and the Jedi barely managed to escape alive. Next Windu was responsible for breaking up a smuggling ring headquartered on Nar Shaddaa, where a group of smugglers were dealing Akk dogs – a very dangerous animal that came from Mace's home planet.

Mace Windu sat on the Jedi Council when a young boy named Anakin Skywalker was brought to the Jedi Temple by Qui-Gon Jinn and his Padawan Obi-Wan Kenobi. He immediately recognized Qui-Gon's implications that the boy was the Chosen One, from an ancient prophecy foretold by the Oracle of Pelgrin. Even though Skywalker had the highest midi-chlorian count the Jedi had ever seen, the Council saw much turmoil in the boy's future and they were skeptical that the boy was indeed the Chosen One. When the emergence of the Sith occurred and Jedi Master Qui-Gon Jinn was slain fighting the Sith Apprentice Darth Maul, reluctantly, Windu and the rest of the council agreed to allow the boy to be trained as a Jedi Knight under Obi-Wan Kenobi's tutelage.

A decade later, the galaxy became gripped in a new threat that came in the form of a secessionist movement within the Republic. Mace Windu served as chief diplomatic liaison to the Supreme Chancellor's office with fellow senior Council members Yoda and Ki-Adi Mundi. Windu, like most of the Council, refused to believe that Separatist leader Count Dooku could have attempted to assassinate Senator Padme Amidala or be preparing for a war with the Republic. However when Jedi Master Obi-Wan Kenobi reported that Dooku and his group were indeed

making ready for war, the Senate had no choice but to assign emergency powers to the Supreme Chancellor so that he could combat this threat.

While Master Yoda traveled to Kamino to investigate further the mysterious clone army being created for the Republic, Mace Windu gathered what Jedi he could to lead an ill-fated rescue attempt for Obi-Wan, his Padawan, and Senator Amidala. During the conflict, Master Windu had an opportunity to strike down Count Dooku, but the bounty hunter Jango Fett interfered, forcing Mace to behead him. Though the Jedi fought brilliantly on Geonosis, the majority of the Jedi that stepped foot inside the arena were slaughtered. Mace Windu was among the surviving Jedi when Master Yoda came to their rescue with an entire army of clone troopers. Windu was whisked away to the Republic staging area and quickly found himself in the role of a military commander, leading an elite commando unit into the battle. The Clone Wars had begun.

Mace was appointed a High General's commission in the Grand Army of the Republic. He also headed the investigation to discover the possible identity of the Sith Lord that had infiltrated the Senate. In confidence with the Jedi Council, Windu confessed that he believed that Count Dooku was the shatterpoint for the entire war at that time and the conflict at large could have been avoided had he not hesitated and simply struck down the Separatist leader. Though he admits such an action would have been against the Jedi philosophy and would have most certainly lead to his death at the hands of Jango Fett. He also expressed his concern over the fact that the Jedi had been stretched far too thin across the galaxy as the commanders of this Clone War.

In the third month of the war Mace Windu traveled to the planet of Ruul to attempt diplomatic measures to sway Jedi dissidents who had abandoned the Jedi Order because of their disapproval of the Jedi's with their role in the war. There he met with his old friend Sora Bulq and his fellow Jedi K'ruhk, Jeisel and several other Jedi intending to leave the Jedi Order. He convinced K'ruhk and Jeisel to remain with the Jedi Order and answer the Council's call to arms, but Bulq is not so easily swayed. In fact, Bulq had sided with Count Dooku and was attempting to create a Jedi Schism. Though Windu's words were beginning to break through to Bulq, the Dark Side assassin Asajj Ventress emerged and began to do battle with the group of Jedi. Ventress planted the seed of doubt to all the Jedi dissidents that she was working with Windu, even though she was working with Bulq all along. Windu saw through the plot and confronted Bulq, burying him beneath rubble before heading to rescue the other Jedi from Ventress. Jeisel, K'ruhk and Mace were the only Jedi survivors, and the three left Ruul together, having been convinced not to abandon the order.

A month later, Windu was on Coruscant and spoke at the funerals of the Jedi who had perished while on a mission with Obi-Wan Kenobi at Ohma D'un. He also took part in briefings behind closed doors about Quinlan Vos' deep cover mission as a spy in the Confederacy. He also led a mission to Dantooine to battle the Confederate threat there. He and his entire unit were ambushed by a new Separatist weapon – the Seismic Tank. The majority of his forces were destroyed and Windu found himself weaponless and facing an entire army of battle droids by himself. In a startling display of unarmed prowess and power in the Force, Windu was able to defeat the entire army single-handedly. When he was able to retrieve his weapon, he made his move on the seismic tank. Again, with no assistance to call

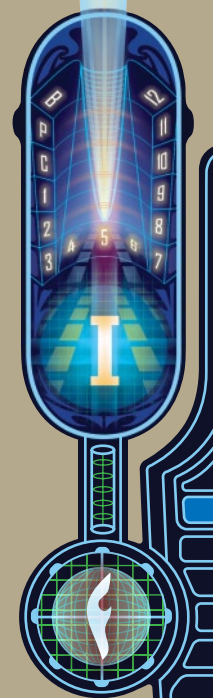
on, he infiltrated the tank weapon, destroying the droid crew and demolishing the controls, the tank came crashing down into the remaining droid forces and Windu secured a victory for the Republic. The following month he went on a mission to his home world of Haruun Kal to discover the whereabouts of his former Padawan Depa Billaba. The pressures of battle mixed with the ominous feeling of the toxic jungles during her mission there drove her into madness. With the help of his former ghosh member Kar Vastor, he was able to locate Billaba and free the Korunnai from the clutches of the Balawai and the Confederacy. When he returned to Coruscant, he brought Depa with him, deep in a coma where she remained, in the infirmary of the Jedi Temple until the end of the war.

Windu was then given command of Systems Army Alpha. Windu traveled to Saesee Tiin's home world of Iktoch. Together, the two Jedi, with their clone trooper forces, faced an army of battle droids. During the conflict, the two friends engaged in a friendly competition of their powers in the Force. Then the two were forced to combine their efforts against yet another Separatist secret weapon – an Ultra-battle Droid – a battle droid reminiscent to a B-2 Super Battle Droid, but towering over three meters tall and armed to the teeth. The two Jedi managed to defeat the colossus in a stunning array of Force powers and lightsaber techniques.

In the fifteenth month of the war, Mace was asked to train with Padawan Aubrie. Master Windu agreed, but Aubrie was killed in the Battle of Jabiim before she could return to Coruscant to begin their lessons. This was also around the time Windu received word that Quinlan Vos had indeed turned to the Dark Side and began serving Count Dooku when Vos returned to Coruscant and assassinated a Republic Senator on Dooku's orders, and wounded K'ruhk in the process.

Later that month, Mace led a small force of clone troopers to the planet Skor II where he liberated the planet from the Separatist occupation. The Separatists had taken over the planet to use as a staging point to speckle the Rimma Trade Route with proximity mines. So happy was the King of Skorr II that he named Windu "Big Time Hero of Beyond-Squib Eliteness", roughly translated. Squibs for generations to come would name their children Mace Windu, and sing of the deeds of the Jedi Knight and his purple blade.

In the seventeenth month of the war, Mace was sent to the planet Null. There he rescued T'ra Saa and Barriss Offee by using his telekinetic powers in the Force to remove the tons of trees piled on top of them. Saa had covered Offee and herself in order to protect them from a fire that broke out as a result of a battle with bounty hunters hired by the Crimson Nova Guild. He then headed to the Crimson Nova Guild's base of operations, a station known as the Rig, with council members Agen Kolar, Kit Fisto, and Saesee Tiin. Mace entered the compound alone and openly demanded that the leader of the guild come out and surrender lest he disable the entire facility. He was attacked by a group of five Crimson Nova Hunters but managed to neutralize all but one in a single move. Naturally, the last attacker agreed to consider the matter while Mace entered a nearby eatery and awaited their decision, knowing he would be kept under surveillance. Meanwhile, the other three Jedi had infiltrated the facility with their own mission parameters. The group of Jedi were able to incite a riot, and in the chaos took complete control of the Rig. The leader of the Crimson Nova Hunter's Guild, Mika, refused to surrender and the Jedi had no choice but to take her by force, shutting down the Crimson Nova guild for good. Mace



returned to Coruscant and met with Master Saa in the gardens of the Jedi Temple where she was trying to heal Depa Billaba's fractured mind. Windu returned to Master Saa the lightsaber that she had lost on Null to the bounty hunters.

In the thirty-second month of the Clone Wars, Mace Windu met on the cruiser *Intervention* with a large group of Jedi to plan and participate in the attack on Boz Pity. During the battle, General Grievous emerged and Mace was just seconds away from being able to prevent the death of Jedi Master Adi Gallia before she was impaled on Grievous' lightsabers. Mace telekinetically lifted a Separatist STAP speeder and slammed it into the droid General prior to engaging Count Dooku in a duel. Before Windu could strike the killing blow, he was grabbed by two Magna Guards and Count Dooku used the Force to throw all three of them down an embankment to cover Grievous' and Dooku's escape.

In the final weeks of the war, Mace Windu led an investigation with several other Jedi that took them to an area of Coruscant known as the Works. During the investigation, the group uncovered evidence that the Sith Lord was linked to 500 Republica, a high-class area populated by many senators, dignitaries and the Chancellor himself. It was then that Coruscant was attacked for a second time. This time the planet was sieged in order for General Grievous to capture Supreme Chancellor Palpatine. Mace was forced to abandon the investigation, leaving it in the hands of an agent of Republic Intelligence. Unbeknownst to Windu, the investigative team was slaughtered by Darth Sidious shortly after his departure.

During the siege on Coruscant, Mace Windu and Yoda staved off the attack of hundreds of battle droids using their sheer power in the Force. Windu boarded his Jedi Starfighter and engaged several enemy droid starfighters before being shot down. He leapt from his crashing ship, hundreds of feet above the surface, landing atop a droid starfighter. He seized control of the fighter, riding it like a chariot through the skies of Coruscant, battling the Separatists. Mace then tracked General Grievous down and the two fought an epic duel on top of a speeding maglev train. Grievous, however, escaped and continued his mission to capture the Chancellor. Mace caught up with Grievous again just as the droid general was making his escape with the Chancellor in his custody. Mace unleashed a fierce telekinetic crush on the general, smashing his vital organs inside the protective shell of his droid body. Grievous limped into his shuttle coughing and hacking, and managed to escape to orbit.

Master Windu's investigation into the whereabouts of the Sith Lord in the Senate seemed fruitless, and Mace was oddly troubled after Chancellor Palpatine was rescued by Master Kenobi and Skywalker, who had also slain Count Dooku. He grew worried about the Chancellor's emergency powers, and sensed a strong shatterpoint around Palpatine, as well as strong impressions of the Dark Side. He also saw strong shatterpoints within Obi-Wan Kenobi and Anakin Skywalker and feared they might all be linked in some ominous manner. Windu had grown to distrust Palpatine, as well as Skywalker.

In a strange move, Chancellor Palpatine appointed Anakin Skywalker a seat on the Jedi Council to serve as his personal representative to the Jedi Order. Mace, like the rest of the council, deplored this move and refused to grant Skywalker the rank of Master, as it would give Skywalker a vote in Jedi matters and thus, the Chancellor a vote in Jedi matters. They did however; allow him to sit in on Council matters, as they hoped to use Skywalker to spy on the Chancellor's office and his dealings.

It was shortly after this incident, when Grievous was confirmed dead at Master Kenobi's hands, that Skywalker came to Master Windu bearing news that the Jedi's worst fears were confirmed – Palpatine was himself the Sith Lord. Mace Windu urged Skywalker to stay at the Jedi Temple while Agen Kolar, Kit Fisto, Saesee Tiin and himself went to the Chancellor's personal quarters to place him under arrest. The group of Jedi were caught completely off guard by the Dark Lord's raw power, however, and Fisto, Kolar and Tiin were struck down mere moments into the conflict. Mace then had to face the Sith alone.

Darth Sidious and Mace Windu engaged in a fierce duel



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in the Chancellor's office. The battle waged on until, finally, Palpatine sensed Skywalker's arrival and threw the fight, allowing Windu to disarm him and forcing him to yield. Skywalker walked in to see these events unfolding, and Sidious unleashed a powerful barrage of Force lightning against Windu. Sidious used Windu's reliance on the art of Vaapad and its tapping into negative energies against him, influencing Windu's thought processes on the matter at hand. Within no time, Windu's tune had changed, from wanting to place the Sith Lord under arrest to fearing he was too dangerous to be left alive. Skywalker, seeing this change, became very conflicted; he wanted to honor his duty as a Jedi, but if he let Master Windu kill Palpatine, his wife Padme's life would be forfeit. Palpatine compounded Skywalker's feelings by playing the helpless captive. Just as Windu was about to land a coup de grace on the Sith Lord, Anakin acted, slicing Mace Windu's lightsaber hand off at the wrist. This gave Palpatine all the chance he needed to end the fight. He sent powerful Sith lightning coursing through Windu's body, and with one mighty telekinetic push sent Windu flying out the window of Palpatine's office where he fell more than twenty stories to his death.

Mace Windu: Male Human Jedi Guardian 5 / Jedi Weapon Master 7 / Jedi Master 5 / Force Warrior 2; Init +2 (Dex); Defense 26 (+14 class, +2 Dex); Spd 10m; VP/WP 210/14; Atk +24/+19/+14/+9* melee (6d8+2/18-20, lightsaber), or +21/+16/+11/+6 melee (2d4+1d6+2/19-20, unarmed) or +21/+16/+11/+6 range (by weapon); SQ Block, Deflect (defense +3, attack -3, extend defense and attack), Force Secret (Battlemind +1, Force Strike

+1), Increase Lightsaber Damage (+4d8), Increase Unarmed Damage (+1d6), Jedi Knight, Uncanny Dodge (retains Dex bonus), Weapon Mastery (Rapid Strike, Superior Weapon Focus (lightsaber)); SV Fort +16, Ref +16, Will +16; SZ M; FP 11; Rep +8; Str 15, Dex 14, Con 15, Int 16, Wis 17, Cha 18.

Equipment: Jedi robes, lightsaber*.

*Mace Windu has constructed his own lightsaber.

Skills: Bluff +10, Computer Use +5, Craft (lightsaber) +8, Diplomacy +13, Intimidate +16, Jump +8, Knowledge (Coruscant) +8, Knowledge (Jedi Lore) +16, Read/Write Basic, Speak Basic, Sense Motive +12, Speak Huttese, Speak Ryl, Speak Shryiiwook, Survival +4, Tumble +12.

Force Skills: Affect Mind +8, Battlemind +16, Empathy +8, Enhance Ability +12, Enhance Senses +8, Farseeing +12, Force Defense +12, Force Grip +12, Force Stealth +6, Force Strike +15, Heal Self +6, Move Object +15, See Force +12, Telepathy +8.

Feats: Combat Expertise, Combat Reflexes, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Critical (lightsaber), Improved Martial Arts, Martial Arts, Mobility, Spring Attack, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons), Whirlwind Attack.

Force Feats: Alter, Burst of Speed, Control, Form VII Mastery, Knight Defense, Lightsaber Defense, Sense.

Obi-Wan Kenobi - The Negotiator

Obi-Wan Kenobi was one of the greatest Jedi of his time, and a legendary hero during the Clone Wars. Like so many other Jedi during the era, Obi-Wan was brought to the Jedi Temple on Coruscant to be trained as a Jedi Knight when he was still an infant. He studied under the masterful hand of Yoda and the likes of many other instructors at the temple. Growing up in the temple, many of the other younglings poked fun at him, calling him names like "Oafie-wan" because of his clumsy and lanky build as an adolescent. Only his friends Bant Eerin, Siri Tachi and Bruck Chun stood up for Obi-Wan. As he approached his thirteenth birthday, Obi-Wan worried that he might not be chosen by a master and would therefore be forced to join the Agricultural Corps rather than fulfill his dream of becoming a Jedi Knight.

After proving himself to Jedi Master Qui-Gon Jinn by confronting Jinn's former apprentice, Xanatos, Obi-Wan Kenobi was taken on as Jinn's Padawan Learner. The two had their share of differences. Jinn was considered a maverick in the Jedi Order, while Obi-Wan was much more refined. During their adventures throughout the galaxy, they would butt heads on several occasions. Once such instance, Obi-Wan willingly abandoned the Jedi order in order to assist a movement perpetrated by a group known as the Young. The planet of Melida/Dann was on the brink of civil war, and the group strived to end that turmoil before it boiled over into outright conflict. Qui-Gon nearly abandoned his Padawan's training, but decided to give Obi-Wan a second chance when he returned from his excursion to Melida/Dann. Obi-Wan fell in love with his childhood friend and fellow Jedi Padawan, Siri Tachi. While on a mission to defend Talesan Fry on the planet Cirrus, their feelings for each other blossomed into something that was forbidden by the Jedi. The two ultimately agreed to set aside their feelings and remain loyal to the Jedi practices, thinking of each other as nothing more than friends.

When Obi-Wan was twenty-five years old, the Supreme Chancellor Finnis Valorum called upon him and Qui-Gon Jinn to carry out a mission. They were to travel to the planet of Naboo and conduct negotiations with the Trade Federation, which had blockaded the planet, unhappy over a newly passed law taxing

their trade routes. Obi-Wan and his master arrived on the Trade Federation flagship to force a settlement. However, the Trade Federation Viceroy and his employer, Darth Sidious had other things in mind and tried to have the two Jedi killed.

Obi-wan and Qui-Gon managed to stow aboard landing ships headed for the planet below. In the process of their escape, the two stumbled upon the Gungan Jar Jar Binks, and were brought before Boss Nass, the leader of the Gungan people. After some persuasion, Nass agreed to supply them with transport to the Naboo city of Theed. Once there, Obi-Wan and his master managed to free the Naboo queen, Amidala and spirited her away so that she might plead her peoples' case to the Senate on Coruscant. During their escape, their ship was damaged and they were forced to limp to a planet in the Outer Rim called Tatooine.

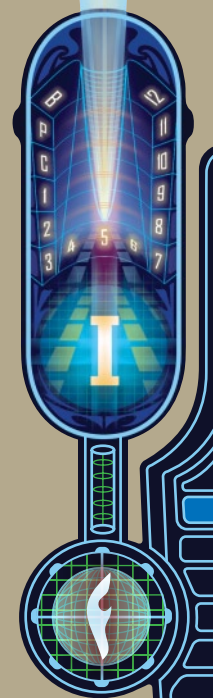
On Tatooine, Obi-Wan stayed behind guarding the ship and attempting to make what repairs he could while his master went out into the nearby settlements to attempt to get a hold of the replacement parts they'd need. When Qui-Gon returned he brought with him a nine year old boy named Anakin Skywalker, as well as the attention of a Sith Lord. The group made a daring escape once again and headed for Coruscant.

Obi-Wan accompanied his master when he reported to the Jedi Council. He brought the news of the attack from the Sith Lord, and requested that young Skywalker be trained as a Jedi Knight. The Council refused to believe that the Sith had returned, refused to allow Skywalker to be trained, and assigned the two to escort the Queen when she decided to travel back to Naboo to free her people. With the help of Jar Jar Binks, the Naboo were able to form an alliance with the Gungans and together they marched onto Theed to reclaim their planet from the Viceroy.

Inside the Royal Palace in Theed, as the battle for Theed raged around them, Obi-Wan and Qui-Gon were confronted by the Sith apprentice, Darth Maul. The three engaged in a fierce duel that spanned all throughout the palace's lower levels. During the struggle, Maul got the upper hand, separating Obi-Wan from his master, forcing Qui-Gon Jinn to duel him one-on-one. Maul landed a fatal blow on the Jedi Master and turned to Obi-Wan to end the battle. The two locked blades, unleashing a fury of strikes against each other, but Obi-Wan proved too resourceful for the Sith Lord and sliced Maul in two. Obi-Wan ran to his fallen master's side, but it was too late to help Qui-Gon. Jinn's final wishes to his Padawan were to train Anakin Skywalker as his own Padawan Learner. Following Qui-Gon Jinn's funeral pyre, Yoda informed Obi-Wan that he had been granted the rank of Jedi Knight, and that the Council overturned their previous judgment on Skywalker and allowed Kenobi to train the boy.

Over the next decade, Obi-Wan trained young Skywalker. Obi-Wan and Anakin grew to be very close and Anakin looked at Kenobi as a father figure. The two would share such adventures as their excursion to Zonama Sekot, their search for Granta Omega and Jenna Zan Arbor, their brief stay on the *Outbound Flight* with Master Jorus C'Baoth, and their journey to Anshon with fellow Jedi Luminara Unduli and Barriss Offee to settle a border dispute. Over the years, Obi-Wan was forced to take a strict approach with Anakin as his Padawan grew increasingly arrogant, defiant, and impatient.

An assassination attempt on Coruscant left the former queen of Naboo turned Senator, Padme Amidala, in need of protection. Chancellor Palpatine recommended that Kenobi and Skywalker augment the Senator's already robust security forces. While carrying out their assignment, Anakin and Obi-Wan prevented



another attempt on the senator's life when a droid circumvented the security system, slicing through Padme's bedroom window and letting loose a pair of poisonous insects. Anakin arrived just in time to kill the creatures and Obi-Wan dove out the window, latching onto the droid as it made its escape. Obi-Wan dangled thousands of feet above the ground, clutching at the droid as it sped towards its controller. The bounty hunter who had sent the assassin droid, Zam Wessel, shot the droid and Kenobi out of the sky when she spotted them and Obi-Wan plummeted towards the ground. Anakin swooped in with a commandeered hot-rod speeder and staged a daring rescue before giving chase to Wessel, who had boarded her own airspeeder to attempt an escape.

The Jedi finally managed to catch up with the bounty hunter in the depths of Coruscant's lower city in a nightclub called the Outlander. Obi-Wan sensed his attacker's approach and severed her gun hand as she snuck up behind him. Anakin and Obi-Wan questioned Zam about the identity of her employer but she herself was assassinated before she could divulge any information. The toxic dart that killed Zam proved to be a clue in itself. When Kenobi's research to determine the origin of the dart came up a dead end, he consulted an old friend, Dexter Jetster, the proprietor of a local diner on Coruscant. Dex informed him that it was a Kamino Saber Dart from the cloners of Kamino. Obi-Wan's search for the planet in the Jedi archives was fruitless, so he asked Master Yoda for guidance.

Acting on Yoda's instructions, Obi-Wan piloted his Jedi Starfighter to the point in space where Kamino was suspected to lie, and found the planet of Kamino. Landing on a platform of the capital city of Topica, Kenobi was greeted by the Kaminoan Taun We. She brought him before the Prime Minister, Lama Su, and discovered startling news. The Kaminoans had been producing a clone army for the Republic under the order of Jedi Master Sifo Dyas, despite Sifo Dyas' death a decade prior. Kenobi was introduced to the original donor of the clone DNA, a bounty hunter named Jango Fett. Obi-Wan was highly suspicious of this character, and after reporting to the Jedi Council on his findings, he hurried to the landing platform where Jango and his cloned son Boba were making their escape. After a brief confrontation, Kenobi managed to place a tracking device on Jango's ship just as it was speeding away. Obi-Wan hopped into his ship and made chase.

Arriving in orbit of the planet Geonosis, Jango Fett was waiting and ambushed Obi-Wan. Fett launched several seismic charges and a concussion missile in an attempt to kill Kenobi. Obi-Wan managed to lose the Slave 1 in the asteroid belt around Geonosis, and when the coast was clear he made his way down to the planet to investigate. On the surface he found an alarming number of Trade Federation, Techno Union, Intergalactic Banking Clan, and Commerce Guild vessels. Obi-Wan snuck into the main compound, navigating massive droid refineries before stumbling upon Count Dooku officially creating the Confederacy of Independent Systems, which was preparing to wage war against the Republic. He reported his findings back to the Council, but was ambushed and taken prisoner during his transmission.

In his prison cell, Obi-Wan was visited by Count Dooku, who attempted to sway Obi-Wan to his cause in an almost grandfather-like approach, being Qui-Gon Jinn's former master. He informed Obi-Wan that the Senate was being controlled by a Sith Lord and that the Viceroy of the Trade Federation was in league with this Darth Sidious. Obi-Wan refused to believe what the Count had told him, and remained in his cell until his

Padawan, Anakin Skywalker and Senator Padme Amidala came to Geonosis in a futile attempt to rescue him.

The three were sentenced to death without trial and brought to the Geonosian arena. They were forced to battle an array of exotic creatures from all over the galaxy. The group succeeded, however, and managed to survive the beasts. When all seemed lost and the Count ordered an army of battle droids to kill the trio, a group of some two-hundred Jedi Knights being led by Jedi Master Mace Windu plunged into the arena, coming to their aid. The Jedi put forth a valiant effort, but were overcome by the vast numbers of battle droids. As the survivors of the initial barrage were about to be executed, Master Yoda intervened, commanding a massive army of clones from Kamino. The Jedi were plucked from the arena and ferried off to the forward staging area, where a major offensive was being organized against the Separatists.

Inside his gunship, Obi-Wan spotted Count Dooku trying to make his escape, but Obi-Wan and Anakin were able to follow him to a hangar bay, where they challenged him with their lightsabers raised. Even though they were two and Dooku was but one, they were unable to overtake the Count. Obi-Wan was wounded during the duel and would have been killed by Count Dooku had Anakin not intervened. Having defeated the Jedi, Count Dooku was poised to escape when Master Yoda entered the hangar and engaged Dooku. As a diversion, Dooku used the Force to topple a gigantic pillar down on Obi-Wan and Anakin, but Yoda broke off his attack and saved the two Jedi, allowing Dooku to escape in the process to wage the Separatist's campaign against the Republic that would become known as the Clone Wars.

Obi-Wan was given a General's rank in the Grand Army of the Republic, and his Padawan was given the rank of Commander. Their first engagement in the Clone Wars took place on the planet of Rhen Var during the first month of the war. While on a course correction between hyperspace jumps, Obi-Wan and Anakin discovered an invasion force occupying the planet. Obviously out-gunned, Kenobi and Skywalker led mass-evacuations of the world's small populace and were able to successfully extract the majority of the civilians. The Republic couldn't ascertain why the Separatists were interested in the planet as it held no commodity or strategic advantage but before Obi-Wan or Anakin could investigate further, they were sent on a scouting mission to Raxus Prime. In another surprising move, the Separatists invaded the planet of Raxus Prime – a galactic garbage dump planet, again, with little actual value from a tactical standpoint. Obi-Wan and Anakin were sent to investigate. Shortly after their arrival they stumbled upon a massive archeological dig being conducted by the Confederacy. The Jedi destroyed three convoys en route to the dig site before calling in their complement of clone troopers. After successfully neutralizing all operations at the site, Anakin located Count Dooku and gave chase, but was promptly captured by Dooku and one of his henchmen.

Without his Padawan, Obi-Wan continued to investigate the strange turn of events that had been unfolding. Reports surfaced that Anakin was on the Wookiee moon of Alaris Prime, and that Dooku had been testing an ancient Sith device called the Force Harvester. Obi-Wan landed on the planet and with his clone forces made short work of the Separatist forces there, reclaiming the moon for the Republic. Dooku escaped, however, and was able to take the Force Harvester with him.



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OBI-WAN KENOBI

Armed with the knowledge of the Force Harvester and the rumors that the ancient Jedi Knight Ulic Qel-Droma discovered a way to resist its effects, Obi-Wan and Anakin headed back to Rhen Var. They had just received intelligence from the Jedi Council that the Force Harvester was nothing more than the power generator for an even larger Sith construction – The Dark Reaper. Obi-Wan led an assault and reclaimed Rhen Var from the Separatists. Anakin entered the tomb of Qel-Droma and learned how to combat the Dark Reaper from the spirit of Ulic.

Obi-Wan and Anakin then headed to Thule when the Jedi Council discovered the Dark Reaper was located there at the ancient Sith city. Anakin led an offensive to destroy the planetary shields to allow Kenobi's and Mace Windu's ground forces to land and begin their assault. Obi-Wan's army was able to cover Anakin long enough for him to confront Dooku's henchman, Cydon Prax, and destroy both the Dark Reaper and the Force Harvester.

In the second month of the Clone Wars, Obi-Wan and Anakin were sent to Kamino to defend Tipoca City from a second assault from the Confederacy. During the battle, Kenobi was shot down while in his Jedi Starfighter, and crash-landed into the sea. His Padawan attempted to assist him, only to end up joining him for his swim while Kaminoan personnel came to their rescue. Once back inside the city, Obi-Wan and Anakin aided in the defense of Tipoca City's cloning center. They linked up with General Shaak Ti in order to save the third generation of clone troopers from being destroyed by the oncoming forces. With the odds stacked neatly against them, Prime Minister Lama Su released the Advanced Recon Commandos from their stasis chambers and placed them under Shaak Ti's command. Obi-Wan

and Anakin assisted Shaak Ti and Lama Su in their evacuation of the clone children, saving them from an ambush of battle droids. The Separatist forces pressed harder on the Jedi's position, until Anakin and Shaak Ti utilized their strength in the Force to collapse a bulkhead, filling the corridor with water and separating the Republic forces from the Confederate droids. Kenobi and his allies then waited to be rescued while the battle continued above the water's surface.

In the war's third month, Kenobi, Anakin, Master Glaive, his Padawan Zule and ARC Trooper A-19 were sent to Ohma-D'un – one of the moons of Naboo. The Gungan leader, Boss Nass, had lost all communications with his peoples' colony and the Republic was sent to look into the matter. Obi-Wan was stricken with the pain of death through the Living Force from the scores of Gungans that they found slain there. During their reconnaissance, the group was attacked by the bounty hunter Durge. After a brief exchange with the Jedi, Durge made a retreat and ordered a group of battle droids to cover his exit. Glaive and Zule moved on Durge, but the Dark Jedi assassin Asajj Ventress entered the fray and decapitated the Master Glaive.

Meanwhile, Alpha (Anakin's name for Trooper A-19) and Anakin fought off the battle droids in order to free a group of miners that had survived the carnage. The miners informed them that the Separatists were harvesting a toxic swamp gas to create a biological weapon in order to unleash it inside Theed. Anakin and Alpha rushed to the fueling depot to attempt to stop the transports leaving for Theed while Obi-Wan stayed behind to confront Ventress. Asajj got the better of him, however, as Ventress used the Force to levitate and hold Kenobi into place to allow Durge to land a killing blow. Zule stepped in and saved Kenobi at the last second. Durge exited the scene to oversee the plans to unleash the deadly chemical on Naboo. Obi-Wan and Zule Xiss stayed and confronted Ventress together, as she used her powerful bond with the Dark Side to telekinetically animate the corpses of the dead miners and attacked the two Jedi. Ventress managed to plunge her lightsaber through Zule's arm before Kenobi forced Asajj to go on the defensive. Just then, Anakin and Alpha returned to lend their assistance, and Ventress escaped with Durge.

A month later, Obi-Wan accompanied Master Fay, Knol Ven'nari, and Nico Diath to the volcanic world of Queyta, where the chemical weapon used on Ohma-D'un was being manufactured. Kenobi hoped to recover an antidote for the biological agent. The strike team of four Jedi moved on the mobile facility and were surprised to be met there by Jedi Master Jon Antilles, former Padawan to the Dark Woman and Jedi recluse. After sneaking into the automated facility, the Jedi encountered Asajj Ventress and Durge, who are also there to retrieve the antidote. Durge and Ventress managed to kill all of Obi-Wan's companions, but Kenobi was able to escape with the news of their deaths, as well as the precious antidote.

While returning from a mission, days later, Obi-Wan and Anakin stumbled upon the Confederacy's new *Storm Fleet* near the Llon Nebulae. The fleet was disguised as freighters and the Jedi grew suspicious while making a stop at the Kronex spaceport. After speaking with an old friend of Qui-Gon Jinn, Fizz, Obi-Wan and Anakin were given access to the hangar bay where the *Storm Fleet* was docked. Fizz snuck aboard one of the ships and discovered the fleet was headed for the Cyphar system. Obi-Wan contacted the Jedi Council and informed them of their findings, but Anakin disobeyed his master's instructions and followed the fleet as they left. Obi-Wan accompanied Anakin



and a detachment of the *Storm Fleet* attacked them. Anakin flew into an asteroid storm where their attackers were either destroyed or retreated. Obi-Wan and his Padawan were able to delay the Storm Fleet's journey to Cyphar, giving the Republic time to respond.

Towards the closing of the fourth month, Obi-Wan and Anakin were dispatched to Muunilist, the Intergalactic Banking Clan home world. The Republic engineered a massive campaign in order to shut down the Separatist component and capture the IGBC Chairman, San Hill. Obi-Wan led the ground assault while Anakin commanded the space battle above. During Kenobi's offensive, the bounty hunter Durge emerged once again. Leading an army of IG-series assassin droids armed with electro-lances, Durge laid waste to the front line of Republic weapon emplacements. Kenobi ordered the ARC troopers to disable



the Banking Clan's massive gun platform while he headed to face Durge. After an intense face-off with the inhuman Durge, Obi-Wan was able to temporarily subdue the mysterious bounty hunter.

Rendezvousing with the ARC troopers, Obi-Wan led the operation to smash into the IGBC command center and capture San Hill and his executives. Durge surprised the Republic forces by busting through a view port with his guns blazing. The bounty hunter actually managed to imprison Kenobi inside his formless body while he assaulted the ARC troopers, but he didn't count on Obi-Wan's abilities in the Force. Obi-Wan telekinetically created a bubble extending it outward until Durge burst all over the command center. With San Hill in custody and the droid forces disabled, Obi-Wan was able to secure a major victory for the Republic.

During the fifth month of the Clone Wars, Obi-Wan and Anakin traveled to the ever-dark planet of Nivek to investigate intelligence pointing to a secret Confederate weapons cache stored there. The natives of the world were able to see perfectly well in the darkness and thought they could easily dispatch the Jedi. They were sorely mistaken, and Kenobi and Skywalker made short work of them. The two were able to locate the weapons storage depot and destroy it.

Next weeks later, Obi-wan and his apprentice were sent to Terra Sool to help the local forces to combat the Confederacy

on their world. Because of the planet's ionic atmosphere, Kenobi and Skywalker were forced to fly blind in their Jedi Starfighters. They encountered resistance from Separatist fighters and stumbled upon massive floating weapons platforms used by the Confederates. While these ships were entangled in battle with the Terra Sool militia, Obi-Wan took control of one of the airships and plotted it on a collision course with other platforms. Anakin was able to defend the surface below from numerous missile strikes and together they saved the planet from the Separatists.

The Jedi were then contacted by Lorian Nod during the war's sixth month. Nod was a former Jedi who was expelled from the Order when he and Dooku stole a Sith Holocron from the archives when they were still just apprentices. Nod had learned that Count Dooku was coming to Null to hold a conference with the various leaders of an alliance of planets from the sector to convince them to join the Confederacy. Obi-Wan and Anakin were sent to attempt to capture the Count. During their mission, the Delaluna leader, a man named Samish Kash, was assassinated. The Jedi tracked the assassin down and discovered him to be a man named Robior Web. After following Web they found out he was working with Count Dooku and that his plans were to kill all the leaders of the coalition. Anakin, Obi-Wan, and two of Lorian Nod's associates snuck into the assembly and engaged the Separatists to protect the Alliance leaders. Dooku made his escape but was confronted by Lorian Nod. The Count mercilessly killed Nod and managed to slip away from the Republic once again.

After a three month lull in their activity, Obi-Wan and his apprentice were sent to Balamak on the ninth month of the Clone Wars. The Separatists invaded the planet, hoping to cut off communications by disabling a key holonet relay station orbiting the planet, as well as hinder the Republic by suppressing the export of foodstuffs that were manufactured on Balamak. Under the command of Adar Tallon, the Republic battled with the Separatists and because of Skywalker's incredible piloting skills the Republic was able to defeat the Confederates and free the planet from their clutches.

Obi-Wan was on Coruscant during the tenth month of the war when the Separatists attacked it for the first time. The CIS was attacking the lower levels of the city as a diversion to allow Dooku and his minion Trenox to destroy the Jedi Archives inside the temple. Obi-Wan and Anakin were able to thwart the devious plan, but were once again unable to capture the Separatist leader. Obi-Wan squared off with the Count as he made his escape, but Dooku proved the better of the two, wounding Kenobi and fleeing from Coruscant.

On the twelfth month of the Clone Wars, Obi-Wan made a trip to the planet Ord Cestus with Jedi Master Kit Fisto. Ord Cestus was a prison turned mining colony and manufacturing world. The natives to the planet, the X'Ting, produced a variety of battle droids before the war and the bans that were instated because of it were severely affecting the Cestian economy. The X'Ting began producing a bio-mechanical droid that strangely enough had limited receptiveness to the Force due to the Dashta eels used in their manufacturing. The X'Ting then began marketing them as security droids. Obi-Wan and his ARC troopers were sent to inspect the droid producing operations, due to the dangerous threat they posed, specifically to the Jedi. But when the X'Ting agreed to sell these droids, dubbed "Jedi Killers", to the Separatists, the Chancellor of the Republic saw cause for alarm. Fisto, Kenobi and Doolb Snoil were sent to begin diplomatic

negotiations with the leading body called the Five Families to prevent this from happening.

Kenobi and Snoil headed to Chikatlik, the capital city of Ord Cestus. Meanwhile Kit Fisto and the ARC troopers made way for the desert to meet with a contact named Sheeka Tull to lead an offensive in case negotiations did not succeed. Tull was the go-between for the Republic and a group of local freedom fighters. Fisto posed as one of Dooku's henchmen, calling himself Nemonus and threatened the lives of the Five Families to ease the negotiations in the Republic's favor. However, a real agent of Dooku, Asajj Ventress was present and working with the Five Families. The entire conference was a setup to sway public opinion to the Confederacy by framing the Republic for wrongfully persecuting the peaceful world of Ord Cestus.

Ventress captured both of the Jedi and set in motion a plan that would take billions of lives on the planet that she could blame on the Republic. Fisto and Kenobi were liberated by their clones, however, and they went on to successfully shut down the manufacturing facility for the JK-series droids. Obi-Wan faced Ventress for a third time and was bested this time, but saved by Kit Fisto's intervention when he slashed the underlying supports for the platform Kenobi and Ventress were standing on. Asajj and Obi-Wan continued to duel underwater, and Kenobi managed to batter through her defenses enough to frighten Ventress and she fled. Fisto and Kenobi succeeded in protecting the inhabitants of Ord Cestus and established a contract for the X'Ting to produce service droids for the Republic and their war efforts.

Fifteen months into the war, near its mid-point, Obi-Wan and Anakin were sent to the rain-drenched world of Jabim to maintain the Republic's hold on the planet. During the opening confrontation between Republic forces and the Separatist-allied Nimbus Commandos, one of the Republic's AT-TE walkers was toppled. Obi-Wan and Alpha raced to save the clone troopers still inside before the walker exploded. The transport went up in flames before they could escape, leaving Kenobi and Alpha thought to be Killed-In-Action. This point would be uncontested for over two months.

Obi-Wan and Alpha were actually blown clear of the blast and knocked unconscious. They were taken prisoner and ferried to Asajj Ventress' home world of Rattatak. Obi-Wan was fitted with a Sith torture mask that severely disrupted a Force-user's mental focus, prohibiting them from utilizing the Force. Ventress tortured them both, trying to extract the locations of the Republic's medical and production facilities, but received no information from either captive. Despite wanting desperately to be Count Dooku's Sith Apprentice, Ventress refused to kill her competition in Obi-Wan. Obi-Wan and Alpha were placed in a cell together by Ventress in hopes that they might divulge sensitive information during conversation between each other.

Kenobi was faking much of his fatigue from the torture device, however, and managed to wield the Force enough to free himself and Alpha from their holding cell. The two then freed all the captives in the prison, and in doing so met Osika Kirske. Kirske enlightened Obi-Wan and Alpha with an in-depth history of Rattatak and Asajj Ventress, and lead them to Ventress' trophy room where Kenobi reclaimed his lightsaber, and that of Ventress' former master, Ky Narec. Alpha and Kenobi then stormed the landing platform and stole Ventress' Fanblade starfighter and escaped.

The two engage in a controlled crash landing on Riflor, but they are tracked down and attacked by bounty hunters. Kenobi's

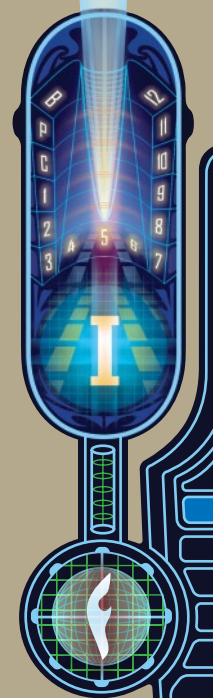
former Padawan Anakin Skywalker and his new mentor Ki-Adi Mundi swooped in and rescued Alpha and Obi-Wan. The group escaped back to Coruscant where Obi-Wan and Alpha recovered from their ordeal. Anakin Skywalker was reinstated as Obi-Wan's Padawan Learner, and Yoda met with General Kenobi to discuss his next assignment after he was fully recovered.

In the eighteenth month of the Clone Wars, Obi-Wan and Anakin were assigned to a mission on Zaadja. The Separatists had established a massive droid manufacturing facility there. Obi-Wan led a major offensive against the Confederate facilities as a distraction while Jedi Knight Tohno infiltrated the facility and planted explosive devices on the plant's power core. Tohno was discovered before she could escape the compound, but detonated the explosives anyway. The blast wave was large enough to raze the entire base to the ground, as well as destroy the vast majority of the army coming out to meet the Republic forces.

Obi-Wan and Anakin next saw conflict at Virujansi a month after their encounter on Zaadja. The Separatists had occupied the planet and the Republic was sent to eliminate the droid army that was being stored there. Anakin flew his Jedi Starfighter while Obi-Wan led the ground forces. Anakin piloted his wing into a deep network of caves where the Separatists had housed their launching platforms for their fighters and managed to wipe out the entire Confederate air support wing. Without their air support, Obi-Wan marched on the Separatist forces and the Gossam Commandos, utterly defeated them and secured yet another victory for the Republic. After the mission, Obi-Wan and Anakin began seeing a great deal of attention from the Holonews media. The Jedi Council was disturbed by this show of attention but ultimately didn't discourage it, as it could only help the Jedi and the Republic in their cause. Anakin had been dubbed "The Hero without Fear" and Obi-Wan was aptly nicknamed "The Negotiator". These names caught on in the public eye because of their media exposure and as the war progressed they saw more and more coverage from the Holonews.

In the final month of the war's second year, Obi-Wan was dispatched to Dagro on a reconnaissance mission. Unfortunately, upon his arrival he was attacked by Separatist fighters and was shot down. He was taken in by a small farming family to recuperate. During his stay he assisted the family farming in the fields. Four days later the Confederacy managed to track him down and sent battle droids to take him into custody. Anakin Skywalker showed up just in time to assist his master in shaking off his captors. They learned of a Separatist facility buried within a ravine near the village. Obi-Wan and Anakin entered the facility using a local technique referred to as "underwater repelling". Once inside they discovered Obi-Wan's R3 unit from his downed fighter and liberated the droid so that it might assist them in their task. The group was spotted by Neimoidian soldiers and was promptly met with force. During the fight, Obi-Wan's R3 droid successfully retrieved information on a new Separatist weapon being produced at the base. Escaping from the facility, Anakin deflected a laser blast from an attacking STAP droid and ignited the station's fusion generator, causing the entire facility to go up in flames.

After making their way back to the village, the residents were now much more receptive to the Jedi's cause. They lent their assistance in defeating the new Separatist machines by offering their harvesters, filling the hoppers with tons of gravel. During a head-on assault with the Confederate Crawl-carriers, they dumped the rubble down onto the Separatist vehicles crushing



them flat. Anakin and Obi-Wan destroyed the remaining forces on the planet and liberated Dagro from the Separatists. The villagers were given a reward from the Republic for discovering new Separatist technologies during the war.

During the twenty-ninth month of the Clone Wars, Obi-Wan accompanied Siri Tachi, Padme Amidala and Anakin Skywalker to Genian in search of a man who created a code-breaker that was able to decrypt Separatist shielded communications. The mission was a success; the group retrieved the code-breaker from Tale-san Fry, and made way to a rendezvous with General Solomahal on Azure. Unbeknownst to the Jedi and Senator Amidala, the code-breaker had a tracking device hidden on it and they were tailed by a group of bounty hunters led by a man named Magus as well as a massive Separatist fleet. Obi-Wan and Siri took command of the ground forces to defend the Republic garrison but sped to Amidala's aid when her courier ship was shot down while trying to evade the conflict. Siri Tachi attempted a bold move in order to save Padme and capture Magus. She and Magus fell in Magus' ship while they fought, plummeting to the ground below. Although Magus survived the crash with some injuries, Siri died in Obi-Wan's arms during the battle.

A month later, Obi-Wan and Anakin traveled to the tundra of Arkania in order to coax former Jedi Knight Serifa Altunen back to the Jedi cause. Despite "The Negotiator" being tasked with this objective they were unable to sway Altunen back into the Jedi ranks. While traveling back to Coruscant, Obi-Wan received a message from Mace Windu and Chancellor Palpatine. News had begun to surface that Master Yoda had been killed on Vjun. The Jedi knew better that it was in fact a decoy that was eliminated, but they suspected Yoda might be in need of assistance. Kenobi and Skywalker headed to Vjun and were met by Asajj Ventress. After engaging her and letting her escape, Commander Skywalker and General Kenobi pressed on and stormed the Malreaux manor where Dooku was to meet Yoda for their supposed peace talks. Dooku and Yoda began an intense lightsaber duel, and while Yoda was attempting to rescue one of the servants Dooku had telekinetically forced out the window, Dooku landed a glancing blow on Yoda. Dooku still managed to escape, despite three of the Republic's greatest war heroes being present on the planet pursuing him.

Obi-Wan Kenobi was appointed a seat on the Jedi Council and his Padawan Learner, Anakin Skywalker, was promoted to Jedi Knight in the war's thirty-first month. Despite his progression, he remained a Commander under Kenobi's army and the two were an unstoppable force blazing through the galaxy. Kenobi headed to Mycroft on the way to his next major operation at Rendili. He was to locate a ship that never appeared at a rendezvous point. Piloting his Delta-7 Jedi starfighter, he managed to find the Titanvian IV, an exploration vessel for the Zoological Society of Mycroft. The vessel had been broadcasting an old Jedi distress signal. After boarding the vessel to investigate, he discovered the rogue Jedi Quinlan Vos feuding with battle droids. Obi-Wan stepped in to assist Vos and quickly learned that Dark Jedi Tol Skorr and Asajj Ventress were onboard leading the droids to slay Quinlan. After tangling with a caged Rancor and the Dark Jedi, Vos destroyed Obi-Wan's starfighter so Skorr and Ventress wouldn't have a way of pursuing them as they made their escape. The two Jedi managed to launch from the vessel in Vos' transport – the Scorpion – and make their way to Rendili.

The planet Rendili was in turmoil. The planet was considering converting to the Separatist's cause. The crewmen of the

Rendili fleet's flagship mutinied and took control of the capital ship and were poised to join the Separatists. Anakin employed a plan to disable the flag ship to prevent the fleet from jumping into hyperspace with the Separatist fleet orbiting the planet. Meanwhile, Obi-Wan and Quinlan Vos stormed the ship and worked to free the loyal crew members and Jedi Master Plo Koon. Through Anakin's strategy and Obi-Wan's leadership they were able to reclaim the Rendili flagship. Once the loyal captain resumed command of the vessel, he ordered the fleet to open fire on the Separatist capital ships. Hardly putting up a fight, the Separatists retreated into hyperspace. Because of Kenobi's actions the world of Rendili decided to remain sided with the Galactic Republic.

A month later, Obi-Wan was convinced that Asajj Ventress was still alive despite Anakin's report of his encounter with her on Coruscant shortly after the Rendili Operation. He found evidence to confirm his suspicions and headed to Trigalis to investigate. He went there to interrogate a Black Sun enforcer, a Falleen named Xist. While on his way to the town where they were to meet, Obi-Wan was attacked by a swoop gang who attempted to steal Kenobi's lightsaber as a toll for passing through their turf. Obi-Wan was quickly able to dispatch the thugs and continued on to his mission. Here Kenobi rendezvoused with Jedi Knight Aayla Secura who is also on assignment there at Trigalis and she briefed him on the situation of the town. She informed him that it was controlled by the Black Sun and was a hide-out for many criminals. She had also learned that many of the residents were assisting the Confederacy by providing them with intelligence.

After a great deal of struggle, Obi-Wan was able to reach Xist inside his heavily-fortified tower. Kenobi and Xist became engaged in combat. Xist even managed to wound Obi-Wan with his vibro-whip before Kenobi was able to subdue him. Once he was beaten, Xist easily divulged as much information about Ventress as Kenobi needed. Obi-Wan took this information back to the Jedi Council, and sought Anakin Skywalker's help in pursuing Ventress.

Hot on the trail of Asajj Ventress during the war's thirty-second month, Obi-Wan and Anakin headed to Maramere. While in orbit over the planet they came across a large space yacht crawling with battle droids. The Jedi infiltrated the vessel to get a closer look at what was going on. After thoroughly searching the ship for survivors, they encountered the bounty hunter Durge and engaged him in battle. Durge had rigged the entire ship with booby traps and explosives and was utilizing them during the fight. Obi-Wan broke away from the fight to search for Ventress' whereabouts and successfully obtained a copy of the ship's logs. Anakin turned the tables on Durge and used the explosives against the bounty hunter. He then sealed him in an escape pod and shot it into Maramere's sun, killing Durge once and for all. Kenobi and Skywalker escaped the failing vessel with Durge's pilot droid, and were picked up by the *Intervention*, Bail Organa's warship. When Kenobi analyzed the pilot droid's brain more closely, he discovered that Durge had previously dropped a passenger off on Boz Pity. Suspecting the passenger to be Ventress, the group quickly headed to the graveyard planet.

The *Intervention* exited hyperspace too close to the planet while trying to evade the Separatist fleet and was forced to crash land on Boz Pity. The *Intervention* was scrapped, but its passengers were no worse for the wear. Obi-Wan led an assault on enemy forces found and during the confrontation, located Ventress healing inside a bacta tank. Obi-Wan was ambushed by



Count Dooku and two Magna guards and Dooku woke Ventress. She shattered her bacta tank and sprung into attack mode. Learning pity for Ventress back on Rattatak, Obi-Wan was convinced to turn her away from the Dark Side. Ventress would have nothing of the kind, however, and unleashed her fury on Kenobi. During their battle, Obi-Wan pointed out to Ventress that Dooku was escaping, abandoning her there. She took off after Dooku, and was met with a blaster bolt when Dooku decided she had become a liability. Obi-Wan was still convinced that there was good in Ventress and attempted to save her, but Asajj lashed out at Kenobi and Anakin was forced to kill her to save Obi-Wan. Unbeknownst to them, Ventress entered a force trance to fake her death and later commandeered a medical shuttle, escaping to the Outer Rim to never be seen or heard from again.

Obi-Wan and Anakin hurried to Ruhe with a small contingent of clone troopers, hot on Dooku's trail. During their descent they were shot down by vulture droids. While Commander Jenks is left to tend to repairs on their ship, Obi-Wan, Anakin, and two clone troopers hopped on their speeders and made way for Dooku's fortress. On their journey they were attacked by battle droids and were forced to complete the trip on foot. They gained entrance to the facility and found Count Dooku. But they fell straight into the Count's trap and were ambushed by over a hundred battle droids. The Jedi retreated to a landing platform and severed the bridge connecting the landing pad to the base to secure their escape, but droidekas emerged from the vessel seated on the platform and flanked them. Obi-Wan lost his footing and fell from the landing pad but was saved by Commander Jenks onboard the gunship. The group then retreated, having failed to capture Dooku yet again.

A month later, Obi-Wan and Anakin were stationed at an unknown planet in the Outer Rim during the Republic's sieges of the region. The Separatists had put up a massive energy shield and dug into the city to wait out the Republic's assault. Obi-Wan

and his forces had been there for a month when Skywalker found a passage in the sewers that led inside the city. Obi-Wan and Anakin managed to sneak inside, destroy the power generator feeding the energy shields, and disable the control room. Once the shield was disabled, Commander Cody and the Republic forces stormed the city and ensured a quick victory over the Separatists.

Thirty-five months since the start of the Clone Wars, Anakin and Obi-Wan were sent to Cato Neimoidia when Republic Intelligence learned that the Trade Federation Viceroy, Nute Gunray, was headed there. Kenobi led a massive operation in attempt to capture Gunray, but the Viceroy managed to elude capture. However, Obi-Wan did find a mechanized holo-transceiver that contained trace images of Darth Sidious. Obi-Wan and Anakin were tasked with investigating the origins of this specially-made device. Their search brought them to a manufacturer on Xi Char, which in turn led them to a shipping station on an asteroid mining facility called Escarte. Before they could investigate the evidence pointing them to Escarte, however, Kenobi and Skywalker were commissioned to Belderone to lead an offensive there. Obi-Wan and Anakin engaged in a massive space battle against a Separatist fleet. Once again Count Dooku and General Grievous slipped through their fingers.

After completing their mission on Belderone, Obi-Wan and Anakin resumed their investigation and headed to Escarte. They came upon the designer of the holo-projector components to the transceiver, who was a Bith named Thal K'sar. The pair intentionally got themselves arrested so they could gain access to the Bith, and then placed him under arrest for aiding the Separatists. During their questioning of K'sar, the mention of a second device came about that was used in Darth Maul's Sith Infiltrator. They were also directed to Naos III to speak with a Twi'lek freighter pilot named Fa'ale Leh. She informed them that she delivered the ship to a being posing as a Jedi Knight in the Works district on Coruscant. Before they could conclude their meeting, Obi-Wan and Anakin were attacked by a band of mercenaries. Anakin and Fa'ale escaped on a speeder while Obi-Wan stayed to finish off their attackers. After their brush with the thugs they sent word back to Coruscant on their discovery and plotted a course for Belderone to regroup with Kenobi's fleet.

Four days later, Obi-Wan received word that the Republic garrison on Tythe had been attacked by the Confederacy. Tythe was the former corporate headquarters for LiMerge Power Company, one of the largest suppliers of energy in the galaxy and the same company that owned the building in the Works district on Coruscant to where the Sith Infiltrator was delivered. Obi-Wan headed to Tythe to investigate and sure enough, he located Count Dooku on the planet. He sent for an entire Republic Battlegroup to meet him at Tythe in hopes of capturing Dooku and ending the war. The warship *Integrity* responded and arrived shortly thereafter and Obi-Wan led yet another strike at the Separatists. He and Anakin made their way to the LiMerge Power Plasma building and located Dooku, however, the Count was waiting for them. He remained in the facility as bait to lure Kenobi and Skywalker into another trap. The Jedi were met with over fifty battle droids as Dooku took his leave. Unable to stave off the attack, Anakin collapsed the roof of the building and rubble came pouring down on the battle droids. Missing Dooku once more, they dug themselves out of the cave-in and rejoined their fleet.

Upon returning to the fleet, Republic personnel had calculated the hyperspace trajectory of Dooku's escape and





determined he had fled to the planet of Nelvaan. He and Anakin headed there to make one more attempt to capture the Separatist leader. Upon their arrival they learned that the men of the Nelvaan tribes had been disappearing. The Nelvaan shaman predicted that Anakin would come and liberate their people. Obi-Wan waited in the Nelvaan village for Anakin's return. Days later Anakin emerged with the entire group of missing Nelvaan braves who had been hideously deformed by the experiments of the Techno Union.

When Kenobi and Skywalker returned to the fleet, they received a distress call of the highest priority – Coruscant was under attack and the Chancellor had been captured. They raced back to the capital to help defend the planet. Obi-Wan and Anakin lead a wing of ARC-170 fighters in the battle. Obi-Wan's fighter was hit by a missile carrying buzz droids and they systematically tore apart his ship. Barely able to control the starfighter, Anakin managed to save his former master from certain death and the two crash-landed into the docking bay of the Separatist flagship, General Grievous' *Invisible Hand*. With the help of R2-D2 they surmised that the Chancellor was being held in the main observation spire and quickly headed to rescue him. No sooner had they located the Chancellor when they were confronted by Count Dooku. Once more, Obi-Wan and Anakin would face off with the Sith. Obi-Wan was bested again by Count Dooku and knocked unconscious.

When Kenobi regained consciousness he found himself dangling from Anakin's back staring down an empty turbo-lift shaft. Using their grappling hooks they were able to escape their predicament and hurried towards the docking bay to find a shuttle on which they could escape. They were caught by ray shields in the corridors of the General's vessel, though, and were brought to the bridge to meet with General Grievous himself. The droid general underestimated his prey and the two Jedi escaped their shackles and took control of the bridge. Grievous launched an electro-staff through the view port of the command deck and escaped. Obi-Wan, Anakin and Palpatine barely

managed to escape the vacuum of space. Anakin and Obi-Wan then took control of the vessel and were forced to crash land the commandeered warship on an emergency runway on the surface below.

Obi-Wan was present at the Council convening when the Chancellor appointed Anakin Skywalker a seat on the Jedi Council to serve as his personal representative in the Jedi Order. Obi-Wan had grown highly suspicious of the Chancellor and his growing emergency powers. On the Council's behest he consulted with Anakin and asked him to spy on the Chancellor's dealings.

When the Republic intercepted a Separatist transmission revealing the location of General Grievous, Obi-Wan was sent in to dispatch the droid general. He traveled to Utapau ahead of his fleet to consult with the Utapauan Port Administrator, Tion Medon. He quickly learned that Utapau had been occupied by the Confederacy and a large group of enemy officials were located within the sinkhole city. On the city's tenth level, he engaged General Grievous. The mechanized Kalee had been well-trained in the use of a lightsaber by the late Count Dooku, but he was no match for Obi-Wan. Grievous attempted to escape on his wheel-bike and Obi-Wan gave chase on his Boga mount.

Kenobi was in hot pursuit and managed to jump aboard the General's transport and wrestle him off of the bike. They came skidding to a halt at the landing platform where Grievous' personal starfighter was seated and the two became engaged in a fierce hand-to-hand battle. Kenobi wasn't faring well in the fight when he managed to pry open the armor on Grievous' metal body. The general stopped him by backhanding him, which sent Obi-Wan flying over the edge of the platform. As he dangled helplessly from the ledge, Grievous closed in to make the kill, but Obi-Wan used the Force to call one of the general's blaster pistols to his hand and opened fire. The shots landed between the plates of Grievous' armor and ignited the fluid inside the container holding Grievous' internal organs. Grievous went up like a rocket – the general was finally dead.

Obi-Wan returned to Commander Cody for his report and to finish the battle of Utapau. As Obi-Wan galloped away on his Boga to lead the battle, he was unaware that Chancellor Palpatine had issued the secret Order 66, which branded the Jedi as traitors and ordered their extermination. Obi-Wan was blown off a ledge by a tank blast and plunged to the bottom of the sinkhole, landing in the lake below. After a game of cat and mouse, Kenobi was able to sneak back up to the tenth level and take General Grievous' starfighter and escape Utapau and his traitorous clone army.

Senator Bail Organa managed to make contact with Obi-Wan and the two rendezvoused in deep space. Obi-Wan learned that clones all over the galaxy were betraying their Jedi commanders, and that Master Yoda too escaped an untimely death. Senator Organa informed the Jedi of the events that unfolded on Coruscant and of a distress beacon being broadcast from the Jedi Temple informing the Jedi to return to Coruscant because the war was over. They quickly deduced that it was a trap and headed to Coruscant to disable the beacon to spare the lives of what Jedi there were remaining.

Obi-Wan and Yoda moved on the steps of the Jedi Temple and slaughtered the clone trooper units stationed there. They infiltrated the Jedi Temple and inside found hundreds of Jedi dead. Obi-Wan headed to the communications room and altered the distress signal to alert the Jedi of the treachery and to stay away. His curiosity got the better of him and Obi-Wan checked

the security videos to learn what had happened. He was horrified to find that his friend and Padawan Anakin Skywalker led a contingent of clone troopers on an assault of the Jedi Temple and assisted in killing the Jedi at the behest of Chancellor Palpatine, the second Sith, who had now taken complete control of the Republic, declaring it a Galactic Empire. Yoda and Obi-Wan agreed that the Sith needed to be stopped, and Obi-Wan was tasked with eliminating Anakin, now Darth Vader.

Kenobi didn't know where to start looking, so he visited Senator Padme Amidala, whom he knew had a strong personal relationship with Anakin. During his visit he learned that Padme was pregnant, Anakin was the father, and the two had been married for over three years. Padme's loyalty to Anakin was unwavering, and she refused to divulge to Obi-Wan his whereabouts. Obi-Wan took his leave, but kept a close eye on Padme. When the senator made ready to leave the planet on personal business, Obi-Wan stowed aboard her ship, confident she would lead him to his fallen apprentice.

Touching down on the volcanic world of Mustafar, Obi-Wan finally confronted Darth Vader. Vader felt betrayed and attempted to kill Padme in his anger. Kenobi convinced Vader to let her go and the former friends became entwined in a spectacular duel that spanned the entirety of the sprawling Mustafarian complex. Their battle led them out to nearly every gantry and platform in the facility and their duel eventually caused the malfunction of the automated controls. The shields protecting the processing plant from the searing hot temperatures of the lava river below gave way and the compound began to fall apart. Completely oblivious to the destruction around them, Kenobi and Vader stayed locked in combat. Their duel took them down the flowing lava stream on top of repulsor platforms and finally to the barren rock surface of the planet. Obi-Wan had a tactical advantage on the high ground but Anakin, in his rage, refused to relent. He lunged at his former master and Kenobi struck, severing Vader's arm and legs and watched him slip down to the bank of the lava flow. Obi-Wan expressed his grief over Anakin's path to the Dark Side, but Vader professed his hatred for Kenobi and the Jedi to his last breath. The heat from the lava ignited the Sith's clothing and within seconds he was burned to a crisp. Obi-Wan retrieved Anakin's lightsaber and made his way for Padme's ship. See-Threepio and Artoo-Deetoo had loaded the unconscious senator into the ship and were waiting for Kenobi as he approached. Onboard Padme's courier vessel he mourned the loss of his friend.

Arriving at the Polis Massa medical center, Obi-Wan rushed Padme to the infirmary to seek treatment for the wounds inflicted on her by her husband. Despite their every effort they were unable to save Amidala's life, and she died while giving birth to the Skywalker twins. Bail Organa, Obi-Wan Kenobi and Yoda sat in conference trying to devise a solution for the fate of the twins. Organa offered to adopt the girl, Leia, as his own daughter and take her back to Alderaan. The boy, Luke, would be taken to Tatooine to live with his family under the watchful eye of Kenobi. Before taking up his hermitage on Dagobah, Yoda informed Kenobi that his former master, Qui-Gon Jinn, had accomplished a technique he learned from the Shaman of the Whills and had successfully retained his individuality from the Force after death. Jinn imparted Yoda with this knowledge and Master Jinn began to tutor Obi-Wan in the skill as well.

After he was forced into hiding, Kenobi assisted Ferus Olin in evading the Empire on Bellassa. Olin was a Jedi who abandoned the Order before the start of the Clone Wars and had established

a witness protection program of sorts that was independent of any government. Obi-Wan was able to convince Olin to accept becoming a Jedi once more, and worked towards creating a sanctuary for Jedi who survived the Great Jedi Purge. Those seeking refuge could live in relative safety within the hidden asteroid facility. Obi-Wan then partook in his task of watching over Luke Skywalker while living in a small hut in the Jundland Wastes on Tatooine.

Obi-Wan would remain in solitude on Tatooine for almost twenty years. He assumed the name Ben Kenobi and became known to the moisture farmers in the outlying areas as a strange old hermit. He watched over Luke from a distance, having been forbidden from visiting the Lars homestead by Luke's uncle, Owen Lars. When Luke was eighteen years old, his family came into the possession of Artoo-Deetoo and See-Threepio, which set Luke's destiny in motion. While out in the Jundland Wastes searching for Artoo, the Lars homestead was demolished and Luke's Uncle Owen and Aunt Beru were slaughtered. Luke was rescued from Tusken Raiders by Ben Kenobi and the details of his father's history began to unfold under Kenobi's narration. Answering the desperate call for help from Princess Leia Organa, Kenobi, Skywalker and the two droids headed to Mos Eisley to charter transportation to Alderaan.

Obi-Wan and Luke employed the services of a smuggler named Han Solo and his co-pilot, Chewbacca. The group blasted their way out of the spaceport and made their way to Alderaan. Upon reversion, they discovered that the planet had been completely destroyed by the Empire and stumbled upon the Imperial super-weapon – the *Death Star*. They became caught



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in a tractor beam and were forced to land inside the massive space station. Solo had installed secret compartments in his ship, the *Millennium Falcon*, which he used for smuggling, and the group hid in those storage spaces to avoid capture. During their escape attempt, they learned that Princess Leia was being held prisoner onboard the Death Star. The group came up with a plan to rescue the princess while Kenobi deactivated the tractor beam that held their ship in the docking bay. Both of their missions were successful and the group made for their escape when Kenobi was confronted by Darth Vader. The two initiated their first duel since the fateful episode twenty years earlier. This time, however, Kenobi knew he couldn't win. So, rather than be slaughtered by the Dark Lord, Kenobi gave himself up to the Force, utilizing the technique he had learned from Qui-Gon and Yoda. Vader plunged his lightsaber into Kenobi only to be met with the surprise that Obi-Wan's body had completely disappeared. Believing Ben to be dead and under heavy fire, the group made their escape and headed for the Yavin system to meet with the Rebel Alliance.

The *Millennium Falcon* had a homing beacon hidden onboard, however, and their ship was tracked directly to the hidden Rebel base. Analyzing the stolen *Death Star* plans, the Rebels staged a last ditch assault on the planet-killing station. A group of more than thirty Rebel fighters attacked the station attempting to exploit a weakness in the design of the super weapon. Obi-Wan Kenobi spoke to Luke through the ether of the Force, guiding him to his objective. A single X-Wing fighter piloted by Luke Skywalker, with the help of Han Solo, was able to land a salvo of proton torpedoes into the flawed exhaust port and set off a chain reaction that destroyed the entire station.

Obi-Wan would occasionally speak with Luke through the Force, guiding him to his destiny. Kenobi appeared to Luke Skywalker on the icy plains of Hoth some three years later. He instructed Luke to seek out Yoda on the planet of Dagobah. After taking part in the battle of Hoth and evacuating the Rebel base, Luke heeded Obi-Wan's wishes and traveled to the isolated swamp planet. He soon met with Yoda under the guise of a

strange little creature. After subjecting Luke to a series of hidden tests, he came forth and confessed his identity and refused to train the boy. Had it not been for Obi-Wan's intervention, the small Jedi Master might have not changed his mind. Yoda took on Luke and trained him in the ways of the Jedi Knight.

During an exercise, Luke had a vision through the Force of his friends, Han and Leia being tortured in a city amongst the clouds. Yoda urged Luke to stay and complete his training, and Obi-Wan made himself visible once more to concur with the diminutive master, but Luke couldn't be swayed. Luke traveled to Cloud City on Bespin where he faced Darth Vader and was defeated, having his hand sliced off and losing his father's lightsaber. Luke then learned the terrible truth that Vader was his father. Luke was barely able to escape the clutches of Vader, and with Leia, Chewie, and the former Baron Administrator of Cloud City, Lando Calrissian, they were able to avoid capture by the Empire.

Six months later, Luke visited the home of Obi-Wan Kenobi to meditate and construct a new lightsaber. Kenobi had kept journals detailing on the weapon's construction. He would use this weapon to aid him in the rescue of Han Solo from the vile gangster, Jabba the Hutt.

Luke then headed back to Dagobah to complete his Jedi training almost a year after he had left. Master Yoda had grown far too old, however, and told the boy that he didn't require any more training. Despite his reservations, Yoda confirmed that Vader was indeed Luke's father. Yoda's body disappeared into thin air as he died. Saddened, Luke was comforted by the spirit of Obi-Wan Kenobi. Obi-Wan explained Anakin Skywalker's fate to Luke, and informed him of the existence of his twin sister. Luke easily deduced that Princess Leia Organa was his sister, but Obi-Wan urged him to bury his feelings so that Vader and the Emperor could not use them against him. Luke was convinced there was still good in Vader, and volunteered to be part of a strike team heading to the moon of Endor to disable the shield generator protecting the construction of a second *Death Star* in orbit.

Upon arriving at the sanctuary moon of Endor, Luke felt Vader's presence. On the surface of the forest moon, he willingly surrendered to the Empire so he would be brought to Vader and the Emperor. Onboard the *Death Star*, the Sith attempted to turn Luke, but after a duel with his father he successfully planted a seed of humanity within Vader. When Luke refused to kill his father and take his place at the Emperor's side, the Emperor coursed Sith lightning through young Luke's body. Conflicted between his devotion to his master, and the love for his son, Vader made the choice and came to Luke's aid. He hurled the Emperor down a reactor shaft, ending the Emperor's reign. This choice was not without sacrifice however, as Vader was fatally wounded in the struggle. Vader died in Luke's arms, but with his son's help, was able to complete the prophecy and bring balance to the Force.

During the celebration on the moon below, Kenobi visited Luke to show his approval. With him, Obi-Wan brought the spirit of Master Yoda, and of Anakin Skywalker. Obi-Wan would appear before Luke a small number of times over the next five years until his control of his individuality began to slip away. He comforted Luke one last time, telling him that he was the first of a new generation of Jedi Knights before he drifted away, finally becoming one with the Force.



Obi-Wan Kenobi: Male Human Jedi Consular 6 / Jedi Investigator 5 / Jedi Master 4; Init +3 (Dex); Defense 24 (+11 class, +3 Dex); Spd 10m; VP/WP 132/14; Atk +15/+10/+5* melee (5d8+2/18-20, lightsaber), or +13/+8/+3 melee (1d3+2, unarmed) or +14/+9/+4 range (by weapon); SQ Block, Contacts, Deflect (defense +2, attack -3, extend attack and defense), Favor +2, Force Secret (Affect Mind +1, Force Defense +1), Increase Lightsaber Damage (+3d8), Jedi Knight, Profile, Target Bonus +3; SV Fort +13, Ref +11, Will +13; SZ M; FP 8; Rep +3; Str 15, Dex 16, Con 14, Int 14, Wis 14, Cha 14.

Equipment: Jedi robes, lightsaber*, utility belt, comlink.

*Obi-Wan Kenobi has constructed his own lightsaber.

Skills: Balance +9, Bluff +8, Craft (lightsaber) +6, Diplomacy +10, Gather Information +12, Jump +10, Knowledge (Jedi Lore) +8, Pilot +9, Read/Write Basic, Repair +4, Ride +5, Search +10, Sense Motive +10, Speak Basic, Speak Shyriiwook, Tumble +9.

Force Skills: Affect Mind +12, Battlemind +12, Enhance Ability +10, Enhance Senses +6, Farseeing +4, Force Defense +9, Force Stealth +8, Force Strike +10, Move Object +8, See Force +10.

Feats: Combat Reflexes, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Critical (lightsaber), Low Profile, Trustworthy, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Form III Mastery, Knight Defense, Lightsaber Defense, Master Defense, Sense.

Oppo Rancisis - The Strategist

This Thissipiasian Jedi Master was born nearly two centuries before the Clone Wars, to the Blood Monarch of Thissipias. Shortly after his birth, he was discovered to have a connection to the Force. The Blood Monarch offered her child to the Jedi Temple for training in hopes that one day he would return to his home world to assume the throne, made a stronger leader by the Jedi tutelage. Twenty years into his life, terrorists infiltrated the Thissipiasian alcazar on the planet of Ratamesh and murdered his sister – the current heir to the throne of Thissipias. By the process of elimination, Oppo had inherited the throne. His Jedi training took all too well, however, as Oppo chose to remain loyal to the Jedi Order and refused his noble birthright.

During his training, Oppo was apprenticed to the miniature-sized Master Yaddle. Under her guided eye, Rancisis became a master at the rare art of Malacia – a Jedi technique that used an opponent's equilibrium against them, causing nausea and unconsciousness without causing any actual physical harm. He went on to become a great Jedi Master, teaching this art in the Jedi temple on Coruscant to other Jedi for over two decades. Oppo Rancisis also became known more so as a legendary strategist. His keen insight into the art of battle allowed the Jedi to achieve victory countless times, including the Stark Hyperspace War shortly before the Battle of Naboo. Because of his high-degree of mastery with the Force, he was appointed a life-time seat on the Jedi Council. Oppo was still a member of the Council when young Anakin Skywalker was brought before the council by Jedi Master Qui-Gon Jinn and requested the boy be trained as a Jedi Knight. Rancisis had serious reservations about allowing Skywalker to be trained, but ultimately was convinced by Master Yoda to agree.

When the Clone Wars began, Oppo was a valuable asset to the side of the Republic. He continued to bring his strategic mastery to the table again and again. He advised General Obi-Wan Kenobi with a battle plan to save Kamino from the Separatist attack – instructing Kenobi to position the invaders in

a manner that would pinch them between the defending forces and reinforcements that were inbound. He provided council to the tactics at Parcellus Minor, among dozens of other conflicts.

Oppo's deviation from the Jedi tradition years earlier by agreeing to allow Anakin Skywalker to be trained continued when he submitted to Yoda's insight and agreed to elevate Skywalker to the rank of Jedi Knight. This relinquishment of Jedi tradition followed well into the Clone Wars when Master Rancisis allowed the renegade Jedi Quinlan Vos to rejoin the Jedi ranks, and Rancisis appointed Vos as his second-in-command when Rancisis was assigned to the graveyard planet of Saleucami in the thirty-first month of the war.

Due to his extremely old age, Rancisis did not take part in the conflict. Instead he opted to use his phenomenal skill of Battle Meditation to instruct his Jedi commanders Aayla Secura, A'sharad Hett, Ausar Auset, K'kruhk, Quinlan Vos, Sian Jeisel and



OPPO RANCISIS

Xiann from a small secret bunker in a five-month long assault on Separatist forces on Saleucami. Short-pressed on supplies, the conflict became very drawn out and Rancisis had to take on refugees from the city. Possessing the patience of a true Jedi though, Rancisis was completely content with keeping the Separatists and their cloned Morgukai warriors trapped within the city for as long as necessary, since the enemy had put up a city-wide shield system that protected them from attack, yet restricted them from leaving as well.

Towards the end of the Saleucami conflict, in a feint maneuver, the Separatists sent a squad of five Anzati assassins to Oppo's headquarters after Quinlan Vos betrayed its location. Oppo easily fought off all of the attackers. The assassin squad was merely a diversion, and while Rancisis interrogated the last assassin, the traitorous Sora Bulq crept into the bunker and



stabbed Oppo Rancisis in the back, killing the one-hundred and eighty-five year-old Jedi Master.

Oppo Rancisis: Male Thisspasian Jedi Guardian 8 / Jedi Master 5 / Officer 5; Init +1 (Dex); Defense 23 (+12 class, +1 Dex); Spd 8m; VP/WP 127/13; Atk +19/+14/+9/+4* melee (4d8+2/19-20, lightsaber), or +18/+13/+8/+3 melee (2d4+2/19-20, unarmed), or +18/+13/+8/+3 melee (1d8+2/19-20, constrict) or +17/+12/+7/+2 range (by weapon); SQ Block, Constrict, Deflect (defense +2, attack -4, extend defense and attack), Force Secret (Battlemind +1, Malacia +1), Increase Lightsaber Damage (4d8), Jedi Knight, Leadership, Prehensile Tail, Requisition Supplies, Tactics; SV Fort +13, Ref +13, Will +13; SZ M; FP 11; Rep +8; Str 14, Dex 13, Con 13, Int 14, Wis 15, Cha 16.

Equipment: Jedi robes, lightsaber*.

*Oppo Rancisis has constructed his own lightsaber.

Skills: Bluff +8, Craft (lightsaber) +7, Diplomacy +12, Intimidate +10, Knowledge (Jedi Lore) +10, Knowledge (tactics) +13, Read/Write Basic, Read/Write Thisspasian, Search +4, Sense Motive +14, Speak Basic, Speak Cerean, Speak Mon Calamarian, Speak Thisspasian.

Force Skills: Affect Mind +6, Battlemind +12, Battle Influence +12, Enhance Ability +13, Force Defense +11, Force Strike +8, Inspire +13, Malacia +18, Move Object +9, See Force +9, Telepathy +6.

Feats: Blind-fight, Combat Expertise, Combat Reflexes, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Martial Arts, Improved Trip, Martial Arts, Power Attack, Sharp-eyed, Weapon Group Proficiencies (blaster pistols, blaster rifles, simple weapons).

Force Feats: Alter, Battle Meditation, Control, Force Mind, Knight Defense, Lightsaber Defense, Sense.

Plo Koon - The Authority

Plo Koon was a Kel Dor from the planet Dorin who sat on the Jedi Council during the Clone Wars. Koon came from a long line of Kel Dorian Jedi Knights. Plo Koon wore a black mask that served as a breath and eye filter, as oxygen rich environments were toxic to the Kel Dor. Plo Koon was apprenticed to the former Jedi High Council member Tyvokka the Wookiee, and excelled at Jedi powers dealing with perceptions and mental prowess at an early age in the Jedi Temple due to his species' naturally heightened senses. Under Tyvokka's tutelage, however, he was shaped into a physically powerful Jedi and his natural talent for altering the Force blossomed. Plo Koon was also close friends with fellow apprentice Qui-Gon Jinn both in their days in the Temple as well as afterward when both had been selected as Padawan Learners. Koon, like most Kel Dor, tended to see issues in terms of black and white, right and wrong, with little or no gray area in between. This mind set congealed well with Tyvokka's teachings, as Wookiees are inherently honor-bound. The pair of Jedi were beings of action more so than reflection. Tyvokka's patience with his student was only tested with Koon's sarcastic wit.

Koon easily ascended to the rank of Jedi Knight, and when a seat became available Tyvokka recommended that his former Padawan be granted a position on the Jedi High Council. Based on his instrumental role in the Stark Hyperspace War, the council agreed. Koon had reservations however, believing that his long-time friend Qui-Gon Jinn was much more deserving of the role. Jinn's maverick views prevented the Council from allowing this, and Koon reluctantly accepted his new post. This



PLO KOON

was a bitter-sweet progression, as Koon took his former master's place on the Council when Tyvokka was killed towards the closing of the Stark Hyperspace incident. Plo Koon never gave up hope that someday his ally-in-arms Qui-Gon would join him on the Jedi Council. Upon his placement on the Council, Koon was given the title of Jedi Master. During his career he would train a Trandosian Padawan named Lissarkh.

Plo Koon then accompanied his friend Jedi Master Micah Giett to Ord Mantell on a more comical mission to free chef Slabba Drewl from Corpo the Hutt. The pair engaged in a cooking competition with the Hutt lord's cooking droid MREM-02. Giett distracted the members of the audience long enough for Koon to swap out the droid's cooking ingredients.

Following his appointment to the Jedi Council, Koon partook in a Jedi outing to quell an uprising that occurred on the planet of Yinchor. During the struggle, Koon's friend and fellow council member Micah Giett was killed. Koon took Giett's former Padawan, Bultar Swan, under his wing as his own Padawan in honor of their mutual friend. Koon taught her how to blend her skills as a martial artist, and as a lightsaber duelist into a fluid style of her own. Koon and Swan traveled to Yinchor where Micah had perished and Plo told her the tale of how her former master fought and died to give the other Jedi time to escape from the Yinchorri warriors. He then instructed Swan on methods to more effectively blend her strong lightsaber defense with her talents at various fighting styles.

Shortly before the Battle of Naboo, Koon was among a group of six Jedi sent to Malastare to broker peace talks between the Lannik planetary government and the Red Iaro terrorist group. The talks were a ruse, unfortunately, but Koon was counted among the survivors of the skirmish. Koon sat on the Jedi High Council during the Battle of Naboo, when Anakin Skywalker was brought before the council to be trained by his comrade Qui-Gon Jinn.

A decade later the threat of war enveloped the galaxy. Koon was still on the Jedi High Council and was among the some two-hundred Jedi sent to Geonosis. Their mission was to rescue Anakin Skywalker, Obi-Wan Kenobi and Padme Amidala. Koon

survived the Jedi massacre and went on to become a High General in the Grand Army of the Republic during the Clone Wars. Five months into the Clone Wars, Koon's first major offensive occurred on Brentaal IV. Koon led forces there to reclaim the planet from the Separatists and rescued council member Shaak Ti from imprisonment. After the incident, Koon joined Shaak Ti in meditation at the Jedi Temple during her recuperation.

Several months later, Plo Koon's next notable contribution to the war campaign was piloting a Delta-7 Aethersprite "Jedi Starfighter", leading Red Squadron with Jedi Master Adi Gallia to rescue Senator Bail Organa from a pirate attack. When the battle was won, Koon traveled ahead to deep space near the planet of Varonat to assist General Ki-Adi Mundi in continuation of battling the pirate threat. With them were Jedi Adi Gallia and Anakin Skywalker. When the threat was eliminated there, Mundi and Skywalker broke off heading to Riflor to save Obi-Wan and Clone Trooper Alpha while Adi and Koon stayed behind to conduct mop-up operations.

Towards the end of the war, in the thirty-first month, Koon was sent to Rendili with Anakin Skywalker, Obi-Wan Kenobi and Saesee Tiin. Plo Koon and Captain Jan Dodonna of the Republic Navy boarded the flagship *Mersel Kebir* under the command of Jace Dallin, a fellow survivor of the Stark Hyperspace War. Koon engaged in diplomatic talks to sway Dallin to the Republic cause and was successful in convincing Dallin. The crew of the *Mersel Kebir* was not so easily swayed, however, and her crew mutinied. When Jace Dallin was held at blasterpoint, Koon and Dodonna surrendered. When Obi-Wan Kenobi and Quinlan Vos came to their aid, the group won back control of the flagship and Dallin regained command of the Rendili fleet. He ordered the fleet to begin firing on the opposing Separatists. Koon stayed at Rendili to oversee the aftermath of the conflict, and was located there, participating via holocomm, when the Jedi Council convened to determine the fate of Quinlan Vos.

Koon was then stationed on the Republic battleship *Intervention* in the war's thirty-second month. He lent his advice to the battle plan and participated in the skirmish on Boz Pity. Plo was then sent to Cato Neimoidia during the Outer Rim Sieges. Here he conducted scouting missions flying patrols over the bridge cities of Cato Neimoidia after it had been claimed in battle by the Republic. After this mission, Order 66 was issued and Plo Koon was shot down in his Delta-7 *Aethersprite* by his ARC-170 wingman, Captain Jag, crashing into the city below. Plo Koon did not survive the fighter crash. Imperial reports claim Koon was killed in a suicide run on a Neimoidian grub nursery, which also killed approximately one-hundred and forty clone troopers.

Plo Koon: Male Kel Dor Jedi Guardian 8 / Jedi Ace 2 / Jedi Master 5; Init +2 (Dex); Defense 23 (+11 class, +2 Dex); Spd 10m; VP/WP 128/13; Atk +16/+11/+6* melee (4d8+2/19-20, lightsaber), or +15/+10/+5 melee (1d3+2, unarmed), or +16/+11/+6 range (by weapon); SQ Block, Deflect (defense +2, attack -4, extend defense and attack), Force Secret (Farseeing +1, See Force +1), Gas Breather, Increase Lightsaber Damage (4d8), Jedi Knight, Low-Light Vision, Starfighter Defense (+2), Starship Focus (+5); SV Fort +13, Ref +14, Will +12; SZ M; FP 9; Rep +6; Str 13, Dex 14, Con 14, Int 14, Wis 15, Cha 14.

Equipment: Jedi robes, lightsaber*.

*Plo Koon has constructed his own lightsaber.

Skills: Astrogate +4, Computer Use +8, Craft (lightsaber) +5, Diplomacy +8, Gather Information +5, Knowledge (Jedi Lore)

+8, Listen +4, Pilot +10, Read/Write Basic, Read/Write Kel Dor, Repair +5, Speak Basic, Speak Huttese, Speak Kel Dor, Speak Shryiwook, Spot +10.

Force Skills: Affect Mind +10, Battlemind +12, Empathy +6, Enhance Ability +9, Enhance Senses +9, Farseeing +9, Force Defense +10, Force Light +7, Force Lightning +5, Force Strike +10, Move Object +6, See Force +12.

Feats: Alertness, Cleave, Combat Reflexes, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Great Cleave, Power Attack, Starship Operations (space transports, starfighters), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Dissipate Energy, Enhanced Danger Sense, Knight Defense, Lightsaber Defense, Sense.

Saesee Tiin - The Loner Pilot

Saesee Tiin was an Iktotchi born on the moon of Iktotch. During his youth, Tiin grew to become a phenomenal pilot, hardened by Iktotch's harsh weather conditions and turbulent winds. It was here that his aptitude to the Force was discovered. His gift of the Force and his piloting skills grew to compliment and heighten each other. Saesee was sent to the Jedi Temple on Coruscant to be trained as a Jedi Knight. There he was put under the tutelage of Jedi Master Omo Bouri and together they developed both his link to the Force and his piloting ability together. Over the years, Bouri's devotion to the Jedi order rubbed off on Tiin. His stern loyalty, reputation as a deadly fighter pilot, and his loner personality became three things for what Saesee Tiin was most notable.

After Tiin was promoted to Jedi Knight, his former master was killed during a mission. Tiin devoted much of his time studying the Force and attempting to communicate with the spirit of Omo Bouri using his knowledge of the Force, amplified



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SAESEE TIIN



by his species' natural ability with telepathy. At no point during his entire career as a Jedi did Saesee Tiin take on a Padawan Learner. During his time as a Jedi Knight, Tiin had completed many missions, lending his various skills to the Jedi Order. So strong had his link with piloting starships become, Tiin reached a point where he could instinctively plot hyperspace courses completely without the need for a Nav-Comp. It came as no surprise that Saesee Tiin was appointed a seat on the Jedi High Council, lending his immense telepathic and precognitive abilities to the group. Tiin also served as a liaison for the Jedi and the civilian-group Freedom's Sons – an organization that would lend assistance to the Jedi from time to time.

When the Stark Hyperspace War began, Tiin was among the Jedi who served in the conflict. During the war, Saesee Tiin used his strong telepathic abilities to communicate with his fellow Jedi over vast distances to relay intelligence, a feat only thought possible in theory previously. Tiin utilized his piloting abilities to lead the Republic onto victory time and time again. His martial prowess in space combat would continue on into the Battle of Yinchorr. His piloting abilities saved Mace Windu, Obi-Wan Kenobi and Qui-Gon Jinn from certain death when Yinchorri forces ambushed the group of Jedi. Saesee Tiin's abilities with a starfighter were not his only noteworthy traits however, as during the Yinchorri conflict Tiin demonstrated great power with a lightsaber, demolishing a battle tank single-handedly.

Tiin was awarded a Sorosuub Cutlass-9 patrol fighter, given to him by a group of Duros diplomats as a gift after he had rescued them from pirates. He named this craft the *Sharp Spiral*, and modified it heavily to suit his personal needs. This is one of the few instances where a Jedi possessed personal belongings. It was in this fighter that Tiin went on to defeat three battle cruisers controlled by a renegade faction of the Freedom's Sons group by himself, without the enemy scoring a single hit on him. He left the ships stranded without engines, shields or weapons for Republic forces to take into custody. Saesee confronted the Nebula Front Militia with his fellow Jedi on Asmeru when he was sent to investigate an assassination attempt on Supreme Chancellor Valorum. Saesee Tiin also served on the Jedi Council when Qui-Gon Jinn brought Anakin Skywalker before them to request the boy be trained as a Jedi Knight. After the Battle of Naboo, the Sith Lord Darth Maul's starfighter was impounded by the Republic and was a subject of much interest to the Iktotchi Jedi Master. He would also test pilot the new Delta-7 *Aethersprite* "Jedi Starfighter" with fellow Council member Adi Gallia and Jedi Padawan Aayla Secura.

When conflict sparked the beginning of the Clone Wars, Saesee Tiin's array of skills were called into play and he accepted a commission as a High General for the Grand Army of the Republic. Tiin traveled to Geonosis in a valiant rescue mission to save Anakin Skywalker, Obi-Wan Kenobi and Senator Padme Amidala. When Master Yoda arrived with the Grand Army of the Republic, Tiin boarded an LAAT/i gunship and was taken to the staging area where he piloted his *Sharp Spiral* to orbit and engaged in the conflict raging above Geonosis with the likes of Adi Gallia, Bant and Siri Tachi. It was here that Tiin was shot down in a close call and was forced to make a low-altitude ejection. He sustained some minor injuries including a broken horn that eventually grew back. Tiin was mistakenly reported Killed In Action, but was chalked up to shoddy war reports.

When young Jedi and accomplished pilot Anakin Skywalker answered the Council's call for assistance and began to construct his own customized Jedi Starfighter, Tiin, unlike the

rest of the Jedi Council, embraced and encouraged it. The boy possessed piloting skills and insight that surpassed even his own, and Saesee admired Skywalker's ideas and modifications to the Delta-7, so much so that he recommended most of Skywalker's changes to be utilized in the design and production of the second generation of Jedi starfighters, the Actis-2 Interceptor. When they began seeing active duty, Tiin was among the first to be outfitted with one.

When the storm of the Clone Wars swept over Tiin's home planet of Iktotch in the fifth month of the war, he quickly made his way back to the moon in order to fight the Separatists. He and Jedi Master Mace Windu worked together to thwart the Separatist's plan at creating an Ultra Battle Droid. The two worked together to defeat the prototype UBD, an army of B1 battle droids, and ultimately foiled the project all together.

In that same month, Tiin commanded a fleet defending the planet of Nadiem with B'dard Tone and his Padawan under his command. They successfully repelled the Separatist fighter screen from the ground battle. During the conflict, B'dard and his Padawan snuck onto Grievous' ship and engaged him in a duel. Unfortunately, B'dard was severely injured and his Padawan was killed.

Later in the war's seventeenth month, he would team up with Mace Windu once again, along with Masters Agen Kolar and Kit Fisto. Their mission took them to a compound known as the Rig, where bounties from the Crimson Nova Bounty Hunter's Guild had been originating on prominent figures in the Jedi Order and the Republic. While Agen Kolar and Kit Fisto posed as a bounty hunter and his prey, Tiin's cover story identified him as a smuggler. He relaxed in the resident cantina to wait for an offer on the goods he was carrying. The cargo was stolen from his ship by members of the bounty hunter's guild that runs the Rig, which was exactly what Saesee had hoped for. In reality the cargo was an explosive device, stolen perfectly on cue. Tiin detonated the explosives and created a diversion big enough to allow him time to reunite with his fellow Jedi, free all the prisoners in the Rig, stage a riot, and take complete control of the entire compound, eliminating the leaders of the Crimson Nova Guild.

Tiin's next mission took him to the planet Rendili with Anakin Skywalker, Obi-Wan Kenobi, Quinlan Vos, and Plo Koon thirty-one months into the Clone Wars. When Captain Dodonna and Plo Koon were taken prisoner when the flagship of the Rendili fleet's crew mutinied, Tiin headed the operation. Tiin headed the operation to win back the warship. When Separatists arrived in the system to support the rogue fleet, Saesee ordered his naval commander, Adar Talon, to send the warships *Triumph*, *Doneceta* and the Republic flagship *Sundiver* to attack the Separatists at point blank range to prevent them from escaping into Hyperspace. Tiin then led the starfighter group into battle, commanding the fleet from his Jedi Starfighter. The Rendili flagship was boarded by Republic forces and the group of Jedi won back the ship, allowing the true commander to give the order to attack the Separatist fleet.

Next Tiin was sent to Boz Pity a month later to participate in the battle there. He ran the initial scouting mission to gather intelligence, commanding Gold Squadron, where he stumbled upon a massive blockade of over one hundred enemy warships. During the battle, Tiin led his fighters off of the cruiser *Intervention* against the Separatist armada while the rest of the Jedi and clone troopers landed on the planet's surface, where a major ground battle ensued. When the battle concluded, Tiin

was sent back to Coruscant and was given commission of the Venator-class Star Destroyer *Impavid*.

In the final month of the Clone Wars, the second battle of Coruscant took place. Tiin piloted his Eta-2 Jedi Starfighter as the leader of Green Squadron attached to the Republic's Open Circle Fleet during the first wave of attacks. When news of the Chancellor's capture rang out, Tiin accompanied Kit Fisto, Agen Kolar and Pablo-Jill in a last ditch attempt to rescue the Chancellor from Grievous' shuttle. When the shuttle proved too formidable, Tiin, Fisto and Kolar broke away to lead other aspects of the battle. Tiin returned to the *Impavid* to command his clone troopers on an EVA boarding assault of a Separatist ship. During the battle, the *Impavid* was struck by a Separatist warship dropping out of hyperspace and her crew was forced to scuttle the ship. Tiin and his men, already onboard the Separatist craft, managed to commandeer the enemy Providence-class cruiser *Prosperous*.

When the true identity of Supreme Chancellor Palpatine was discovered to be the Sith Master Darth Sidious, Tiin accompanied Agen Kolar, Kit Fisto and Mace Windu to the Chancellor's office to place him under arrest. When they arrived, the Sith Lord was waiting patiently. When the Jedi drew their lightsabers and pronounced their intentions to arrest the Chancellor, he leapt into battle, taking the Jedi by surprise. Saesee Tiin did not leave the Chancellor's office alive.

Saesee Tiin: Male Iktotchi Jedi Guardian 8 / Jedi Ace 5 / Jedi Master 2; Init +2 (Dex); Defense 24 (+11 class, +2 Dex, +1 Natural); Spd 10m; VP/WP 146/14; Atk +15/+10/+5* melee (4d8+1/19-20, lightsaber), or +14/+9/+4 melee (1d3+1, unarmed), or +15/+10/+5 range (by weapon); SQ Deflect (defense +1, attack -4, extend defense and attack), Familiarity +2, Force Secret (Telepathy +1), Increase Lightsaber Damage (4d8), Jedi Knight, Precognition, Natural Armor, Starfighter Defense (+3), Starfighter Evasion, Starship Focus (+5), Trust the Force; SV Fort +13, Ref +13, Will +11; SZ M; FP 6; Rep +5; Str 13, Dex 15, Con 14, Int 14, Wis 14, Cha 12.

Equipment: Jedi robes, lightsaber*.

*Saesee Tiin has constructed his own lightsaber.

Skills: Astrogate +5, Computer Use +7, Craft (lightsaber) +6, Knowledge (Jedi Lore) +8, Pilot +18, Read/Write Basic, Read/Write Iktotchese, Repair +6, Speak Basic, Speak Binary, Speak Iktotchese, Spot +9.

Force Skills: Battlemind +10, Empathy +8, Enhance Ability +8, Enhance Senses +10, Farseeing +12, Force Defense +8, Force Strike +9, Move Object +8, See Force +12, Telepathy +12.

Feats: Combat Reflexes, Cleave, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Power Attack, Skill Emphasis (Pilot), Starship Operations (space transports, starfighters), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Force Dodge, Force Pilot, Knight Defense, Lightsaber Defense, Sense.

Shaak Ti - The Fierce Warrior

Shaak Ti, the alluring Togruta Jedi Master, was one of the twelve masters on the Jedi Council during the years of the Clone Wars. Unlike the communal tribes who came together to protect themselves from the natural predators of their home planet of Shili from which she came, Shaak Ti preferred to work alone. Either through the will of the Force or a lack of discipline in her training, this was apparent in the fact that both of Shaak Ti's previous Padawans were brutally slain shortly after becoming

Jedi Knights. Her training methods were considered unorthodox, one such technique included taking her Padawans back to her home world of Shili to train among the arid scrublands. This and other teaching aids lent to rumors of her poor instruction abilities. She believed training was more important than experience. Despite her claims that she preferred discussion over violence, her track record spoke to the contrary. Because of these points, and her apparent lack of remorse over the deaths of her former Padawans, the Jedi council was reluctant to assign her another apprentice. However, Shaak Ti did regret the loss of her students. Her nature and her view of the Jedi teachings simply prohibited her from showing any real emotion on the matter.

Despite her seemingly loathsome outlook on displays of outward emotion, Shaak Ti was not without a sense of humor – though it was usually misunderstood. When her subtle humor came through and she flashed a grin, it was often mistaken as a sign of aggression. Shaak Ti was well aware of this, however, and coupled with rumors that her species was venomous, (which she made no attempt to neither confirm nor deny).

When conflict was sparked at the opening of the Clone Wars, Shaak Ti was among the some two-hundred Jedi to travel to Geonosis and was one of the few to survive the skirmish. Shortly thereafter, when the Clone Wars were in full swing, Ti was given a General's commission and stationed on Kamino in Tipoca City to oversee surface defense and was wartime attaché to Prime Minister Lama Su. It was here that the prime minister was convinced to release the then-experimental ARC troopers from their stasis tubes to fight alongside Shaak Ti when the planet was assaulted by Separatist forces. With the help of ARC trooper A-17 (later named Alpha), General Obi-Wan Kenobi, and Commander Anakin Skywalker, Shaak Ti was able to defend the third generation of Clone troopers – still in the incubation stages of development. A-17 thought that destroying the third generation would be most prudent to keep them from falling into enemy



SHAAK TI



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hands, but Shaak Ti convinced him to assist her in the defense, and in concert with Kenobi and Skywalker, they flooded the entrance to the cloning facility – effectively sealing off the approaching forces from the incubation chambers while Lama Su and the bulk of clone trooper forces evacuated the children of the second clone trooper generation.

Two months after the Battle of Kamino, Shaak Ti returned to Coruscant to attend the memorial service for Masters Knol Ven'nari, Jon Antilles, Nico Diath, and Fay. This was a somber and short break from the conflict as she was then sent to Hypori, attached to a task force led by Master Daakman Barrek. The campaign was a disaster, as the Separatists laid a trap for the incoming Republic forces – the entire fleet smashed into a minefield surrounding the planet. Most ships were destroyed on impact, but the few that survived long enough crash-landed on the planet's surface. There the survivors were heavily assaulted by thousands of battle droids led by the newly-promoted General Grievous, who managed to kill Master Barrek and many other Jedi. Shaak Ti was badly wounded, but was rescued by Ki-Adi Mundi and the ARC troopers.

When she recovered, Shaak Ti was sent to Brentaal IV. Cut off from Plo Koon and Shaak Ti's clone trooper unit, she attempted to take refuge in a nearby prison fortress, where she quickly found herself in the middle of a revolt. During the chaos, Shaak Ti stumbled upon Lyshaa – the Zeltron responsible for the murder of Ti's second apprentice, Fe Sun. Lyshaa had escaped from her cell along with several other inmates and attacked the prison guards. Amongst the rioting, Shaak Ti stumbled upon an imprisoned Quinlan Vos and freed him. Shaak Ti showed great restraint and agreed to work with Lyshaa in order to survive long enough for Shaak Ti to rally her troops to the prison fortress. The group conjured up an elaborate plan to disable the prison's defenses to allow the troops in. Lyshaa pretended to use her Zeltron abilities of persuasion to convince the Confederacy leader Shogar Tok to cease the conflict, but at the last moment she betrayed Shaak Ti and shot her. Using her Jedi abilities to keep the wound from becoming fatal, Shaak Ti still agreed to spare Lyshaa's life after disabling Shogar Tok. Her reprieve was short-lived, however, when Lyshaa was killed by an automated laser trap while attempting to flee. The Battle of Brentaal IV was won, but Shaak Ti returned to Coruscant where she spent several days recuperating in a bacta tank, followed by days of recovery spent meditating with master Plo Koon.

Shaak Ti was then sent to Centares nine months into the war, home to one of the Republic's Galactic Museums, to assist in the defense of the planet from Separatist forces and succeeded in repelling the assault. Ti was then captured by the Separatists and brought to the swamp planet of Dagou where the Confederacy had used prisoners of war as slave laborers to construct a new base. While overseeing construction of his new fortress, Count Dooku learned of a Republic courier that had in his possession information that could be damaging to the Republic. Shaak Ti helped stage a revolt on the planet and managed to escape Dagou. Upon her return to Coruscant, Chancellor Palpatine officially commended Shaak Ti for her efforts on Centares, Dagou and Geonosis in a ceremony where Palpatine also post humorously recognized the valor of the Jedi Knight Avan Post, who one month before died in a skirmish over the planet of Ando, and bestowed a gift of a grove of Ch'hala trees to Shaak Ti in their honor, which she immediately donated to the Jedi Temple.

A month prior to the closing of the Clone Wars, Shaak Ti was captured by the Confederacy and taken to the prison facility on Metalorn. The Jedi Master was the only prisoner in the entire building when Senator Bail Organa came calling. Organa and his assistant gained access to the prison by convincing Wat Tambor that Alderaan was considering joining the Separatists. Bail planted a box containing Shaak Ti's lightsaber near her cell. Shaak Ti quickly retrieved her weapon and battled her way free. Captain Antilles swooped down in a transport and picked up the trio and made it back to the safety of the Republic fleet.

In the final days of the war, Shaak Ti assisted Generals Kenobi, Windu and Commander Skywalker in an effort to track down the location of a strange transceiver similar to the one installed into Darth Maul's Sith Infiltrator. The trail led them to an industrial area on Coruscant known as the Works, where they uncovered the building that served as the training complex for both Darth Maul and Tyranus, which also proved to be Dooku's base of operations on Coruscant.

During the Battle of Coruscant, Shaak Ti, with the help of Ronon Corrob and Foul Moudama, put forth a valiant effort to protect Chancellor Palpatine from the evil clutches of General Grievous. Their efforts proved futile, however, as Corrob and Moudama were struck down by the droid general and Shaak Ti is defeated. She was left alive simply because he knew that Ti's total failure would frustrate her immensely and to deliver the message to the Jedi that he himself had captured the Chancellor.

Still recovering from her wounds from her battle with Grievous, Shaak Ti was present at the Jedi Council when Skywalker brought news that the Chancellor was indeed the Sith Lord, Darth Sidious. Shaak Ti was put in charge of security when Mace Windu, Kit Fisto, Agen Kolar and Saesee Tinn left to detain the Sith Lord. When Anakin Skywalker moved to leave the Jedi temple to follow them, Shaak Ti intervened and tried to convince him to stay behind as he was instructed. Unable to stop Skywalker, she retreated to her personal quarters in the Jedi temple to meditate. This is where she was located when the Jedi temple was assaulted, where she was struck down from behind by Darth Vader while deep in her trance.

Shaak Ti: Female Togruta Jedi Guardian 6 / Jedi Weapon Master 4 / Jedi Master 4; Init +3 (Dex); Defense 23 (+10 class, +3 Dex); Spd 10m; VP/WP 104/11; Atk +19/+14/+9* melee (5d8/19-20, lightsaber), or +14/+9/+4 melee (1d4/19-20, unarmed) or +17/+12/+7 range (by weapon); SQ Block, Deflect (defense +2, attack -3, extend defense and attack), Force Secret (force stealth +2), Increase Lightsaber Damage (+3d8), Jedi Knight, Spatial Awareness, Weapon Mastery (Rapid Strike); SV Fort +10, Ref +12, Will +11; SZ M; FP 4; Rep +6; Str 10, Dex 16, Con 11, Int 14, Wis 16, Cha 15.

Equipment: Jedi robes, lightsaber*.

*Shaak Ti has constructed her own lightsaber.

Skills: Bluff +8, Computer Use +5, Craft (lightsaber) +5, Diplomacy +5, Hide +5, Intimidate +10, Knowledge (Jedi Lore) +7, Jump +6, Listen +5, Sense Motive +6, Speak Basic, Speak Ithorian, Speak Talz, Speak Togruti, Spot +5, Treat Injury +5, Tumble +9.

Force Skills: Affect Mind +8, Battlemind +10, Enhance Ability +6, Enhance Senses +12, Force Defense +8, Force Stealth +12, Force Strike +8, Move Object +10, See Force +9.

Feats: Alertness, Combat Expertise, Combat Reflexes, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Martial Arts,

Improved Trip, Two-Weapon Fighting, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Lightsaber Defense, Sense.

Stass Allie - The Healer

Stass Allie was a Jedi Master during the Clone Wars and the cousin to Jedi Council member Adi Gallia. Like her cousin, Allie shared a very similar physical appearance and adorned the Corellian Tholoth headdress of organic tentacles. Before the Clone Wars began, she had only achieved the rank of Jedi Knight, but was among the many Jedi Knights promoted to Master during the war. Stass Allie was also a skilled warrior – having mastered the Jedi lightsaber form of Shii-cho – but unlike her relative Allie was an extremely talented healer and was a strong member of the Circle of Jedi Healers. Many Jedi studied under her, such as fellow healer Barriss Offee.

One of Stass Allie's notable achievements before the Clone Wars was when she was assigned to a mission on the Arcona home world of Cona with Tassida Judrelle. Together they were responsible for the collapse of the Lojrak Shrag salt cartel's smuggling ring, just weeks before the Battle of Geonosis. When the Clone Wars started, Allie worked in an advisory capacity to the Supreme Chancellor's office. She also saw her fair share of battles in the early half of the war.

During the Clone Wars, Allie was again promoted – this time to a short-term seat on the Jedi Council when her cousin Adi Gallia was killed by General Grievous. She was stationed on Coruscant tasked with the duty of protecting Supreme Chancellor Palpatine with Jedi Master Shaak Ti, Ronon Corobb and Foul Moudama. This was her post when General Grievous laid siege to the Republic capital. In the midst of chaos, Allie was separated from her fellow Jedi. While she was unable to assist her peers in protecting the Chancellor, she and her unit of Clone Troopers oversaw the evacuation of key Republic senators such as Bail Organa of Alderaan and Padme Amidala of Naboo to their shelters. In addition, during the siege Stass Allie intervened and saved Padawan Drake Lo'ogon from Grievous' deadly bodyguards.

When Drake's master Ronon Corobb was slain by Grievous, Stass Allie volunteered to escort the Padawan to Felucia when he was reassigned to serve under General Aayla Secura and Commander Barriss Offee. She then travelled to Saleucami in the Outer Rim to assist in clean-up operations following a successful campaign there. It was here that she met her end when Palpatine enacted Order 66, and her clone troopers gunned her speeder down during patrols. The official Imperial report stated Allie was killed while being pursued to a terrorist rendezvous.

Stass Allie: Female Human Jedi Consular 3 / Jedi Healer 8 / Jedi Master 1; Init +2 (Dex); Defense 21 (+9 class, +2 Dex); Spd 10m; VP/WP 60/12; Atk +11/+6* melee (3d8/19-20, lightsaber), or +10/+5 melee (1d3, unarmed) or +11/+6 range (by weapon); SQ Block, Deflect (defense +2, attack -3, extend defense), Force Secret (Heal Another +1), Healing, Improved Ability Healing, Improved Vitality Healing, Improved Wound Healing, Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +9, Ref +8, Will +14; SZ M; FP 4; Rep +5; Str 11, Dex 14, Con 12, Int 14, Wis 16, Cha 12.

Equipment: Jedi robes, lightsaber*.

*Stass Allie has constructed her own lightsaber.



STASS ALLIE

Skills: Computer Use +6, Craft (lightsaber) +5, Diplomacy +5, Gather Information +6, Knowledge (alien species) +8, Knowledge (biology) +10, Knowledge (Jedi Lore) +8, Knowledge (medicine) +12, Pilot +5, Sense Motive +8, Treat Injury +16.

Force Skills: Affect Mind +6, Battlemind +6, Empathy +14, Enhance Ability +6, Enhance Senses +6, Force Defense +6, Force Strike +6, Heal Another +20, Heal Self +10, Move Object +8, See Force +12.

Feats: Dodge, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Compassion, Control, Cure Disease, Cure Poison, Form I Mastery, Knight Defense, Lightsaber Defense, Sense.

Yoda - The Jedi Master

This bantam green-skinned Jedi Master had been a highly respected member of the Jedi Order for almost a millennium. A Jedi Master since he was one hundred years old, Yoda's origins and even the species to which he belongs remained a mystery. Despite his meager size and extremely old age, Yoda was a living-legend in the Order as one of the greatest Jedi the galaxy had ever known – excelling at prophetic visions, telekinetic movement, and a master of the lightsaber combat form of Ataru.

During much of his eight hundred years as a member of the Jedi Order, he was an instructor to clans of youngling Jedi in the Jedi Temple on Coruscant. Over the course of his Jedi career, Yoda trained hundreds of Jedi Knights including the likes of Ki-Adi Mundi, Obi-Wan Kenobi, and even the fallen Count Dooku. Most Jedi younglings were placed under his tutelage for a variety of classes during their early years. Yoda was capable



of guiding his students to grow both mentally and physically strong in the ways of the Jedi Knights.

Some three hundred years before the onset of the Clone Wars, Yoda was sent on a diplomatic mission to negotiate the release of the crew of the *Chu'Unthor*, which had crash-landed on the world of Dathomir, from the custody of the Witches of Dathomir who dwelled there. Although he was unable to convince the inhabitants to allow the Jedi to excavate the wreckage of the massive Jedi ship, or to retrieve its archives, he was able to reach a settlement that enabled the survivors of the crash to be released. Among Yoda's other exploits was defeating a Bpfasshi Dark Jedi, chasing him across the galaxy to the uninhabited world of Dagobah, where the two engaged in a duel and Yoda emerged victorious.

Yoda was among the High Council of twelve Jedi Masters when Jedi Master Qui-Gon Jinn brought Anakin Skywalker and requested he be trained as a Jedi. Yoda was one of the few council members who disagreed with allowing the boy to join the Jedi ranks. Despite the decision of the minority, Skywalker was chosen to be instructed in the Jedi Arts.

With the Republic on the brink of being fractured for the first time in a thousand years, Yoda was there to provide council to the resident Supreme Chancellor, Palpatine. Yoda was one of the first Jedi to become aware of the Dark Side's permeation on the entire turn of events, but like the entire Jedi Order, was unaware that a Clone Army was being produced for the Republic by the order of the then deceased Jedi Master Sifo-Dyas. When the Jedi uncovered this, and that the Separatists were gearing for war, Yoda traveled to Kamino to collect the Clone Troopers, while Mace Windu gathered some two-hundred Jedi Knights not already on assignment to travel to Geonosis in an attempt to rescue Anakin Skywalker, Obi-Wan Kenobi and Senator Padme Amidala, hoping to quell the uprising before it became war.

Unfortunately, the situation did in fact escalate to outright confrontation, and the Clone Wars began. Yoda arrived at Geonosis with an entire army of clone troopers in tow and

the Separatists were taken completely off guard. Yoda commanded the troops to a solid victory for the Republic. During the confusion of battle, Count Dooku, the leader of the Separatists, attempted to escape, but was pursued by Anakin Skywalker and Obi-Wan Kenobi. The trio engaged in a two-on-one duel, but Dooku proved too big an undertaking for the pair. Enter Master Yoda. After a brief but impressive display of their powers in the Force, the two entered their own lightsaber duel. All the fallen Count could do to escape the entanglement was to threaten Kenobi and Skywalker's lives by using the Force to drop a nearby column on them as a distraction. Yoda disengaged and stepped in to save the two Jedi while Dooku ran to his ship and fled the planet.

With the Clone Wars in progress, Yoda continued to serve on the Jedi Council as a permanent senior member. The Jedi now took on the role of commanding the Republic's Grand Army. Between his duties as General and council member, Yoda expressed his disapproval of the current situation to Jedi Masters Mace Windu and Tholme. He was concerned about how the Jedi were spread far too thin, that the Jedi were not meant to be generals, and some Jedi were not heeding the Council and the Republic's call to arms directly because of this point of view. All the while, Yoda took whatever time he could to go into a meditative contemplation on the Force, hoping to discover the true nature of the threat the Republic faced.

In a display of his ingenuity and toughness, during the fourth month of the war, Yoda was dispatched to Axion to reinforce a military action being conducted there that had suffered heavy losses. Yoda used his gift of foresight and wit to rescue a lone clone commander whom the Separatists were determined to take alive. Yoda and the injured clone were pitted against several squads of battle droids and a Hailfire tank droid. After a brief exchange, the battle droids were destroyed and Yoda engaged the tank in a duel of sorts. When the conflict seemed it was a stalemate, Yoda carried Commander Brolis through a passageway leading the tank droid on a game of cat and mouse. Yoda set a trap for the droid, and the trap worked perfectly. An entire structure collapsed in on the tank droid and the pair were able to make it to safety.

That same month, while in hyperspace with Senator Amidala, Yoda received a vision, a cry for help from Master Luminara Unduli and her Padawan Learner Barriss Offee. Yoda used his various powers of persuasion to convince Amidala and her bodyguard Captain Typho to divert to the planet of Illium. Upon arriving on the ice-world, Yoda was met by dozens of cloaked Separatist chameleon droids. Yoda dispatched his welcoming party effortlessly and drudged on to the Jedi Temple on Illium. There he slowly used his considerable powers of telekinetic movement to retrieve the endangered Jedi from thousands of tons of rubble when the temple had been collapsed by detonators set by the chameleon droids. Yoda accompanied Luminara and Barriss back to Coruscant where they could recuperate from their injuries.

Yoda was a superb military commander, but proved his competence as a warrior with the understanding that sometimes actions speak louder than words time and time again. One such incident took place on an unknown world, where Yoda entered a settlement telekinetically carrying a massive crate on his back. He sat the crate down and entered an eating establishment for a drink. Within moments, alerts went out around the town that the Confederacy of Independent Systems had landed and were confiscating their lands for military use. Yoda casually walked

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to his crate outside and pressed a red button on it, revealing a gigantic blaster turret. Yoda took the helm of the weapon and quickly mowed down hundreds of battle droids before the enemy even realized what was happening. He then leapt from the weapon emplacement, and in one deft move destroyed the Separatist leader's vehicle. The villain ran in terror. Yoda then packed up his crate and left the city, never saying a word.

Yoda's foresight and wisdom were invaluable assets to the Republic during the Clone Wars. Yoda provided advice and strategy on many fronts including the battle of Kamino, Quinlan Vos' deep cover mission, the incident at Asturias and the battle of Parcellus Minor.

In the seventeenth month of the war, Yoda traveled to the planet of Thrusta after the Republic received a distress signal from a group of Padawans who had been orphaned by suicide attacks. Yoda took command of the Republic forces there and the two Padawans: Cal and Pix. King Alaric and his old friend Yoda agreed to a temporary cease-fire so that negotiations could commence. When the talks reached an impasse, the King gave the Jedi back their lightsabers and sent them on their way. Meanwhile, Padawan Pix had received word that Cal and Master Yoda have been killed, and against Yoda's previous orders, mounted an attack against the King and his forces. Simultaneously, the King's guards are told by a conspirator that the Jedi have escaped custody and stole back their lightsabers. The King's men attacked the pair and the Jedi are forced to defend themselves. In the skirmish, Padawan Cal is fatally wounded, and with his last breath, blames Yoda's inaction for his death. The King blamed Yoda for the Republic offensive, and attacked the Jedi Master, knowing Yoda will deflect the blaster shot back towards him. The deflected shot killed the King, making him a martyr to his cause. Yoda extracted his forces, along with Padawan Pix, back to Coruscant where they see Senator Navi, whom they had discovered to be a Separatist conspirator, and arrested him for treason.

Still keeping a hand in Jedi Council affairs, Yoda overheard the debriefing of General Aayla Secura when she gave the news that Quinlan Vos had turned to the Dark Side during their confrontation on Honoghr. He assigned Padawan Flynn Kybo to his new master, Z'meer Bothu, after his previous master was killed in battle. He also cast his vote to have Padawan Codi Ti expelled from the Jedi Order. Finally, Yoda denied Anakin Skywalker the rank of Jedi Master when, in a strange move, Chancellor Palpatine forced Anakin into a seat on the Jedi Council.

When Master Maruk returned to the Jedi Temple on the thirtieth month of the Clone Wars with a care package for Master Yoda from Count Dooku, Yoda was surprised to learn Dooku wanted to convene peace talks. Expecting a trap, Yoda employed Masters Maruk and Leem and their Padawans "Scout" and Whie Malreaux to accompany him on the mission. Yoda was disguised as an astromech droid while the others pretended to be the Pho family. Yoda managed to infiltrate the Malreaux manor where Dooku was staying and confronted the Count – trying to lure him back to the light side. The plan had almost worked when Obi-Wan Kenobi and Anakin Skywalker stormed the manor, refilling the Count with rage from Yoda's seemingly treacherous actions. The two locked lightsabers once more, but before the Count could be defeated, he managed to escape yet again.

In the final month of the Clone Wars, Yoda was sent to Kashyyyk to fend off Separatist forces there and to bolster Republic favor that was slowly declining on the Wookiee home world. Yoda led a massive force of clones and Wookiee warriors

on the shores of Kachirho against an invading army of battle droids. When Order 66 was issued and the clones turned on the Jedi, Yoda felt the pain from the deaths of hundreds of Jedi through the Force as they were cut down by Republic Clone Troopers. Yoda's clone commander, Gree, attempted to assassinate Yoda, but the Jedi Master was one step ahead of his assailant and decapitated him before Gree could get a shot off. The Wookiees Chewbacca and Tarfful assisted Master Yoda by smuggling him off world by firing an escape pod into Kashyyyk's orbit. Yoda was then picked up by Senator Bail Organa, who was aiding the Jedi in light of Palpatine's declaration of a Galactic Empire.

Accompanied by Obi-Wan Kenobi, who also managed to avoid being slain by his own clone troops, Yoda headed back to Coruscant aboard Organa's personal transport, the *Tantive IV*. They changed the emergency message being broadcast by the Jedi Temple's computer systems to serve as a warning for the Jedi rather than the trap it was designed to be. It was here that the two Jedi discovered the treachery of Anakin Skywalker, now Darth Vader – Sith Apprentice. Yoda instructed Kenobi to locate Vader and destroy him while he himself went to confront the Emperor. Yoda headed to the Senate Rotunda and after a short exchange of words, Yoda and the Emperor began to do battle. The two fought an epic, sprawling battle that spanned the entire Senate Hall, but ultimately, Yoda was totally unprepared for the dark power he faced. Rather than be slaughtered, he admitted defeat and fled. He was rescued outside the rotunda by Senator Bail Organa and together they left Coruscant.

After retrieving Obi-Wan Kenobi and Senator Amidala from their confrontation with Darth Vader on Mustafar, the group traveled to Polis Massa to seek medical attention for the dying Padme. Unfortunately for the young senator, she did not survive her grief, her injuries from Vader, and childbirth. Bail, Obi-Wan and Yoda sat down and devised a solution for what to do with the Skywalker twins. Bail Organa took the girl, Leia, to Alderaan to live as his adopted daughter, while the boy, Luke, was sent to Tatooine to live with his family.

During his stay on Polis Massa, while in deep meditation on the observation deck of the medical facility, Yoda was contacted through the ether of the Force by the long-deceased Jedi Master Qui-Gon Jinn. In death, the maverick Jedi had successfully performed a technique he had learned from the Shaman of the Whills to keep his consciousness independent from the current of the Force – effectively granting him a path to immortality. He instructed Yoda in this technique, and Yoda, in turn, taught it to Obi-Wan Kenobi. Yoda then traveled to the planet of Dagobah, where he had previously slew the Dark Jedi so many years ago. This allowed him to hide from the prying eyes of the Emperor due to the Dark Side presence left behind by the Bpfasshi Dark Jedi.

While on Dagobah, Yoda was visited by a surviving Jedi Master by the name of Qu Rahn. During his stay, Yoda instructed Rahn in the disembodiment technique of the Whill shamans. He was also visited by an Alliance Major named Arhul Hextrophon who stumbled upon Yoda's possible existence in the archives of the library at the University of Charmath. Yoda remained on Dagobah in solitude for two decades before Luke Skywalker came looking for the great Jedi Master. After a series of ruses designed to test Luke's character, Yoda finally agreed to train the boy as a Jedi Knight. Over the next few months, Yoda instructed young Skywalker in the essentials of using the Force as a Jedi. During a meditation exercise, Luke saw a vision of his friends,



Han and Leia, in great pain. Despite Yoda's warnings to the contrary, Luke left Dagobah and came to their rescue, leaving Yoda behind on Dagobah.

When Skywalker returned to complete his training, Yoda was literally on his deathbed. Yoda warned young Skywalker of the dangers of Emperor Palpatine, confirmed that Darth Vader was indeed his father, and that he had completed his training. With his last breath, he informed Luke of the existence of another Skywalker before becoming one with the Force. When Skywalker had helped his father fulfill the prophecy of the chosen one, during the celebration on the moon of Endor, Yoda appeared before Luke along with Obi-Wan Kenobi and Anakin Skywalker in commemoration of his achievements.

Yoda: Male Jedi Consular 7/Jedi Master 10/Jedi Instructor 3; Init +1 (+1 Dex); Defense 26 (+14 class, +1 Dex, +1 size); Spd 6 m; VP/WP 162/14; Atk +20/+15/+10/+5* melee (2d6+4d8-1/18-20, short lightsaber) or +16/+11/+6/+1 melee (1d2-1, unarmed), or +18/+13/+8/+3 ranged (by weapon); SQ Block, Deflect (attack -3, defense +3, extend defense and attack), Force Secret (Battlemind +1, Farseeing +1, Force Defense +1), Increase Lightsaber Damage (+4d8), Inspire Confidence +2, Jedi Knight; SV Fort +14, Ref +12, Will +18; SZ S; FP 15; Rep +9; Str 8, Dex 12, Con 14, Int 16, Wis 19, Cha 17.

Equipment: Short lightsaber*, Jedi robes, gimer stick cane.

*Yoda has constructed his own lightsaber.

Skills: Bluff +9, Computer Use +5, Craft (lightsaber) +6, Diplomacy +15, Hide +5, Intimidate +11, Knowledge (Coruscant) +4, Knowledge (Jedi lore) +14, Read/Write Basic, Sense Motive +7, Speak Basic, Speak Cerean, Speak Mon Calamarian, Speak Shyriiwook, Tumble +12.

Force Skills: Affect Mind +14, Battle Influence +13, Battlemind +12, Empathy +10, Enhance Ability +12, Enhance Senses +9, Farseeing +20, Force Defense +12, Force Strike +12, Heal Another +10, Heal Self +10, Inspire +12, Move Object +18, See Force +16, Telepathy +8.

Feats: Combat Reflexes, Exotic Weapon Proficiency (short lightsaber), Force-Sensitive, Heroic Surge, Improved Critical (short lightsaber), Persuasive, Weapon Finesse (short lightsaber), Weapon Focus (short lightsaber), Weapons Group Proficiency (blaster pistols, simple weapons).

Force Feats: Alter, Battle Meditation, Burst of Speed, Control, Force Mastery, Form IV Mastery, Knight Defense, Lightsaber Defense, Master Defense, Sense.

Jedi Masters

When the Clone Wars began, the Republic looked to the Jedi Order for leadership on the battlefield. Despite the Jedi's reservations about this, they opted to do their duty and took commissions in the Grand Army of the Republic. The Jedi Masters were given the various ranks of General, leading anywhere from legions to entire systems armies. The Jedi ranks had been growing thin over the centuries, and Clone Wars took the lives of many more. The following are the most notable Jedi Masters who served during the Clone Wars.

A'Sharad Hett - Jedi Master

Son of a legendary Jedi warrior, A'Sharad Hett was born into a Tusken tribe on Tatooine after his father, Sharad Hett, left the Jedi Order for a self-imposed exile on the desert planet. A'Sharad would have lived his entire life as a Tusken Raider, lead-

ing his tribe until his eventual death on the unforgiving planet. However, that was not to be his destiny; a mission undertaken by Ki-Adi Mundi ensured he went on to a life of galactic service.

A'Sharad had spent his entire life at his father's side, trying to control the war on Tatooine between the local moisture farmers and the Tusken tribes. Jabba the Hutt had poisoned several Tusken wells in order to enrage the Sand People, and create a demand for his surplus of outdated weapons. A'Sharad participated in raids at both Anchorhead and Machot Steep.

Near his fifteenth birthday, A'Sharad Hett was in the midst of his coming of age ritual, which included the hunting and slaying of a Krayt Dragon. The Krayt had been stalking his fellow tribesmen on Tusken grounds, and killing it was an act of survival for his tribe. A'Sharad was poised to assault the monstrous dragon, when Jedi Knight Ki-Adi Mundi stumbled upon the beast first, inadvertently awakening and angering it. A'Sharad managed to slay the beast with a torch and gaffi stick, making his father proud.

Ki-Adi Mundi was trying to convince A'Sharad's father to return to Coruscant, when Gardulla the Hutt showed up with a full war party to destroy the offending Tusken clan. A'Sharad was escorting Ki-Adi Mundi to safety when Aurra Sing shot and killed his bantha mount, filling A'Sharad with anguish. Suddenly, Sharad Hett was on top of Gardulla, and her forces were in great jeopardy. Frustrated that Aurra Sing hadn't killed their leader yet, Gardulla didn't realize Aurra was already being paid more by Jabba to wait for an opportune moment. Jabba had swooped in to the rescue, making himself look even better to the Hutt Clans.

Upon Jabba's arrival, Aurra fired a slug at Sharad Hett, inflicting a shoulder wound. Aurra Sing surprised the wounded hero by closing in and engaging him in a furious, but brief, lightsaber battle. Sing quickly gained the upper hand and inflicted a mortal blow just as A'Sharad arrived with Ki-Adi Mundi. The two managed to chase her off before she could decapitate Sharad and take his lightsaber to add to her collection. With his dying words, Sharad gave his son his lightsaber, and made Ki-Adi Mundi promise to complete his son's Jedi training.

A'Sharad was questioned and tested by the Jedi Council before being accepted in their ranks. The Dark Woman, An'ya Kuro, tested the Tusken warrior with a fierce lightsaber battle, goading him to draw on the Dark Side of the Force. A'Sharad fought with both his father's lightsaber and his own, managing to land a strike on the Dark Woman. Impressed, the Dark Woman allowed him to get in position for a killing strike, but A'Sharad controlled himself and did not finish the attack. Mace Windu decided he had seen enough, and ordered the test to end, accepting the Tusken as a Jedi.

After a brief moment on a balcony at the Jedi Temple with a very young Anakin Skywalker, A'Sharad was almost immediately called to accompany Master Mundi on a mission to Malastare. In addition to A'Sharad's master, Plo Koon, Mace Windu, Adi Gallia, Yaddle and Even Piell were also sent to help stop the plot of the Red Iaro terrorists. The entire mission was revealed to be a plot by Senator Aks Moe of Malastare, who was in league with the Red Iaro. The Jedi were given a ride home by suicide bombers, but A'Sharad managed to evade the attack on his shuttle by force pushing the two bombers out of the speeder. The Prince of Lannik was about to be fed to Akk Dogs when A'Sharad, his master, and Mace Windu came crashing through the skylight. They managed to help save the prince and expose the terrorist plot.

Eighteen years prior to the Clone Wars, A'Sharad was once again called upon to undertake a mission of great importance,



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A'SHARAD HETT

joining his master and Adi Gallia on a task force determined to hunt down and detain Aurra Sing. Yoda was hesitant to let him go after his father's murderer, but A'Sharad convinced Yoda he only sought justice, not revenge. The group managed to tail Sing to the planet Talas in the Kamdon System, but were unable to maintain the element of surprise. Little did they realize how wholly they had been outmaneuvered. Aurra Sing had already abandoned her freighter in favor of a small fighter, and snuck up behind the Jedi. She managed to destroy the ship, but Masters Gallia and Mundi, along with A'Sharad, managed to safely eject in an escape pod.

The trio was rescued by Senator Tikkes, a Quarren representative of Mon Calamari. The crooked senator was on his way to inspect a planet that he was about to purchase after receiving a tip from an anonymous source that the planet contained an uncharged deposit of valuable ore. Despite Tikke's protests, the Jedi refused to be returned home and interrupt the Senator's schedule further. The Living Force compelled them to remain with Senator Tikkes, believing he would bring them exactly where they needed to go.

The planet they landed on was plagued by meteor showers, but was incredibly rich in Quald Runium. The fact that it was rich in such a rare mineral was not on the official survey reports, allowing the Senator to buy the planet for an extremely cheap price. Little did he realize that it was Tallet and Lekket, two Quarren smugglers, who had removed the information from

the planet survey to entice Senator Tikkes to the remote planet, where Aurra Sing was waiting for him. It wasn't long before Senator Tikkes' honor guard began dropping like dune flies and an explosion ripped through the jungle.

The Dark Woman soon appeared, but one of Tikkes' remaining men was on edge, and mistaking her for Aurra Sing, shot the unsuspecting Jedi Master in the left shoulder. Aurra Sing then made her presence known, killing four more of Tikke's goons before Adi Gallia knocked her back with a telekinetically hoisted boulder. A'Sharad was charged with protecting the Senator onboard his ship, a task he accepted reluctantly. Meanwhile, his master went after The Dark Woman to ensure her safety, and Adi Gallia went after Aurra Sing. The Quarren senator was much more interested in raising ship than he was listening to a Padawan, but A'Sharad made it clear they would not leave until the Jedi returned. A'Sharad busied the crew with checking to make sure all the egress hatches were sealed.

Despite his best preparations, Aurra Sing had already gained access to the ship. The deadly assassin killed two of the Senator's aides before turning her attention and lightsaber to A'Sharad. Padawan Hett was surprised at his sudden anger in response to Aurra Sing's taunts, and he quickly became enraged. Aurra Sing handily disarmed him and was gloating, about to make the killing stroke, when A'Sharad found his moral center and lashed out with a metal tube, knocking her unconscious with a lucky strike.

Ki-Adi Mundi, The Dark Woman, and Adi Gallia were all stunned to see that A'Sharad had bested the killer of so many experienced Jedi. A'Sharad was merely shamed. He knew that he had been in a very dark place during much of the battle, and explained it to his master, begging to be returned to Tatooine where he would not be able to hurt anyone. The cry for help tugged at the Dark Woman's heart, and she knew that she would be the best teacher for the former Tusken. Ki-Adi Mundi reluctantly left A'Sharad in her care for the remainder of his training, secure in knowing it would be best for him. The tender moment was interrupted by a meteor shower, which concealed Aurra Sing's escape.

The Dark Woman focused on training A'Sharad as rigorously as possible for the next several years, until he was granted the rank of Jedi Knight and took on his own apprentice, Bhat Jul. While he went on missions with just his Padawan, he more often than not found himself continuing to work with either Ki-Adi Mundi, Adi Gallia or the Dark Woman. When it was made known that Anakin Skywalker and Obi-Wan Kenobi were being held captive along with Senator Amidala, A'Sharad joined the Dark Woman in rushing to Geonosis to fight the Separatists and free the Jedi prisoners. A'Sharad and The Dark Woman aided Adi Gallia, Siri Tachi, Jaisen Suel, and Bant Eerin in their Jedi Starfighters, destroying Captain Toth's Hex weaponry before he could deploy it on the Republic ground forces. He was granted the rank of General and commanded troops in the Clone Wars with distinction.

Fifteen months into the Clone Wars, A'Sharad Hett was sent to Metalorn with orders to invade the Separatist charter world. Anakin Skywalker had infiltrated Metalorn six months earlier while combating the Cortosis Droid threat. Metalorn was the headquarters for Baktoid Armor Workshop, a key CIS contributor, and Master Hett and his Padawan were instrumental in the Republic's takeover.

Immediately after the battle was won, A'Sharad Hett's troops were sent to the nearby New Holstice medical facility,



where they helped to heal the wounded and were assigned to watch over Anakin Skywalker. The "Chosen One" was masterless since Obi-Wan Kenobi had gone missing, and A'Sharad took it upon himself to keep an eye on him until Ki-Adi Mundi arrived. A'Sharad assigned Anakin to watch over Master Mobari, a Jedi who was betrayed by her Padawan and seriously wounded. He suspected that Anakin had a problem with forming attachments and dealing with death, and so instructed him to help Master Mobari become one with the Force more peacefully. She had been mortally wounded, and no known medicine or Jedi healing would be able to save her. Anakin tried his best to save her anyway, but only caused her great agony, which proved too much for her.

Disappointed that his suspicions were proved correct, Master Hett took Anakin to the New Holstice Jedi Memorial, a pillar of light filled with memory moths that represented every Jedi killed since the birth of the Republic. The moths were supposedly immortal, and when whispered to with the Force, repeat the same name over and over again for eternity. A'Sharad gave Anakin a half a dozen moths to add to the memorial, and watched him call out the names of the fellow Padawans who died on Jabiiim, as well as his master, Obi-Wan Kenobi. A'Sharad added a moth for Master Sora Mobari.

Ki-Adi Mundi soon arrived and informed the trio they would be headed to the nearby desert world of Aargonar. A'Sharad was commanding his troops with Anakin and Bhat Jul from a gunship overhead when they were shot down and crash-landed behind enemy lines. Mercenary forces arrived at the crash site and managed to kill the surviving clones as well as Padawan Bhat Jul, leaving only A'Sharad and Anakin. The two Tatooine natives took shelter in a nearby cave, and Anakin immediately began lashing out at A'Sharad, the death of his mother at the hands of Tusken raiders still raw in his mind.

Anakin's prejudice was cut short when the pair was attacked by a Sarlacc, which was in turn eaten by a very large Gouka Dragon. The two managed to walk away from the encounter, the Gouka full and satisfied. A'Sharad was determined to help Anakin by working out the hate that was festering inside of him. Hett provoked Anakin, telling him what a good Tusken he would have made, had that been his lot in life, determined to get at the source of the cancer eating Anakin from inside. A brief scouting mission revealed that Ki-Adi Mundi and Bultar Swan's forces were not doing so well, and they were in full retreat.

The two fell back into the cave, and discovered a small dropship. Skywalker assured A'Sharad he could fix it, if he had more power. A'Sharad volunteered the power cells from both his own and his father's lightsabers, and set out to craft himself a gaffi stick. Anakin was deep in thoughts of the past, of Bhat Jul's and his mother's death when he was ambushed by mercenaries. In a rage, the Padawan charged the mercenaries, seeing only Sand People in his mind, until he was finally fighting A'Sharad Hett. He revealed his secret to Hett in his rage, about how his mother was tortured and killed by the Tusken, and how he slaughtered them in return. A'Sharad was able to calm him down, voicing his understanding of the need for vengeance as a Tusken, but how it was wrong for Jedi.

A'Sharad realized he would never get full cooperation from the boy as long as he wore the face of a Tusken, so he unmasked himself for the first time to anyone. Skywalker was shocked and humbled to realize A'Sharad Hett was not a member of the Tusken species, but merely a human dressed as one. The craft was swiftly made operational, and Anakin flew it while A'Sharad

co-piloted. The ship quickly drew the attention of the Gouka Dragon, which followed the two Jedi onto the battlefield, creating a diversion large enough to distract the Separatist army and divide their attack. The shuttle soon crashed into several droids, and forced A'Sharad and Anakin to combat mercenary forces in melee combat.

However, the distraction was more than adequate, and the two were able to watch each other's backs and hold out until Ki-Adi Mundi's unit reinforced them. Master Mundi was shocked to see his former Padawan without his Tusken mask on, but was saddened to hear of Bhat Jul's passing. A'Sharad shocked Skywalker as well, by keeping his secret. In private, he outlined the path of redemption to Anakin, and asked him to walk it. Anakin, however, still felt righteous for slaying the Tusken tribe, and did not see A'Sharad Hett again until just before the end of the Clone Wars, A'Sharad was rewarded with the rank of Jedi Master for his efforts on Aargonar. A'Sharad was a part of the task force that went to Boz Pity to attempt to capture the Separatist leadership. While the mission failed to capture Dooku and Grievous, Ventress was captured.

During the last month of the Clone Wars, Master Hett was assigned to Oppo Rancisis to help the Republic destroy the CIS forces on Saleucami. He participated in the ground battle, fighting alongside Masters Quinlan Vos, Jeisel, K'Kruhk and Jedi Knight Ausar Auset, who once knew his father, Sharad Hett. Ausar Auset was just commenting how proud Sharad would be of his son moments before a CIS starfighter crashed on top of him, killing him instantly and revealing an underground tunnel system that would lead below the CIS shield generator. General Vos assigned Jeisel to follow him, but ordered K'Kruhk and Hett to guard the tunnel entrance. A'Sharad and K'Kruhk called all clone forces to rally at the cave entrance and opened fire on the Morgukai clone warriors, defending the tunnel until Vos and Jeisel returned.

Master Hett suggested that the Separatists would likely blow the tunnels, but Vos made the plan to move the HQ to the tunnel entrance, and secure it. Vos also made a personnel change, putting Aayla Secura at his side, and sending A'Sharad Hett to fly in her stead with the starfighters. The CIS shield generator and planetary guns had to be disabled before Saguro Autem's orbital forces could bombard the Morgukai Cloning center. His next taste of melee combat came when Morgukai forces attacked a perimeter base at night at Post nineteen. Jeisel ordered all forces to converge on the attack location, but



it was merely a feint designed to leave Oppo Rancisis vulnerable. A'Sharad fought well, even confronting Tol Skorr, but Oppo was killed by Sora Bulq at the Republic headquarters during the skirmish.

Master Hett comforted Xiann Amersu, whom he was beginning to develop very un-Jedi-like feelings for, while K'Kruhk tried his best to heal Oppo Rancisis, who was far beyond Jedi healing. Vos suggested he could read the battle plans for the next engagement off of Oppo's dead body. If A'Sharad knew that Vos was under the influence of the Dark Side, desperately searching for the second Sith, he might not have gone along with Vos' crazed plan. Before resting, the Jedi held a funeral pyre, and A'Sharad mourned Ausar Auset aloud, and gave the rest of the Jedi a chance to remember their lost comrades. The attack began at dawn.

A'Sharad was flying a brand new Jedi Starfighter, helping to coordinate the battle from above while Quinlan Vos and Aayla Secura went back through the tunnels to sabotage the CIS power generator, hoping to bring down the shields and planetary guns. The shield quickly went down, and while ground forces fought to contain the Morgukai clones, A'Sharad ordered Xiann Amersu to lead blue squadron against the planetary gun, which was still operational, so that Saguro Autem could execute an orbital bombardment.

Xiann Amersu's starfighter was badly damaged in an ineffectual attack run, but she managed a last communication with A'Sharad Hett before sacrificing herself and her starfighter by crashing into the planetary gun and disabling it. A'Sharad ordered the troops to continue their containment action instead of sending in an evac team for Vos and Secura. With Xiann Amersu dead, A'Sharad was all too willing to sacrifice everyone for the sake of the mission, and Captain Autem fired on the base before Vos and Secura were completely clear. Luckily, Master Tholme was still alive, and led Aayla and Quinlan out of the facility quickly through a hidden tunnel, sparing Master Hett additional grief. A'Sharad Hett managed to survive Order 66 and found his way back to Tatooine, returning to life as a Tusken Raider.

A'Sharad Hett: Male Human Jedi Guardian 6/Scout 3/Jedi Weapon Master 5/Jedi Master 1; Init +3 (dex); Defense 23 (+10 class, +3 dex); Spd 10m; VP/WP 129/16; Atk +16/+11/+6 melee (2d8+2/20, gaderffii, slashing) or +14/+9/+4 melee (2d8+2/20, gaderffii, slashing) and +14/+9 melee (1d6+1d8+2/20, gaderffii, piercing) or +18/+13/+8* melee (4d8+2/19-20, lightsaber) or +14/+9/+4* melee (4d8+2/19-20, lightsaber) and +13/+8 melee (4d8+2/19-20, lightsaber) or +17/+12/+7 ranged; SQ Block, Deflect (attack -3, defense +2, extend attack and defense), Force Secret (See Force +1), Heart +1, Increase Lightsaber Damage (+2d8), Jedi Knight, Trailblazing, Weapon Mastery (Martial Arts Kata, Devastating Strike 12/day); SV Fort +14 Ref +14, Will +13; SZ M; FP 6; DSP 1; Rep +5; Str 14, Dex 16, Con 16, Int 14, Wis 16, Cha 13.

Equipment: Lightsaber,* Sharad Hett's lightsaber, gaderffii stick.

*A'Sharad Hett has constructed his own lightsaber.

Skills: Computer Use +10, Craft (lightsaber) +7, Craft (gaderffii stick) +7, Intimidate +10, Jump +5, Knowledge (desert survival) +7, Knowledge (geology) +7, Move Silently +6, Pilot +12, Survival +15, Tumble +9.

Force Skills: Battlemind +11, Enhance Ability +14, Enhance Senses +15, Force Strike +15, Heal Self +7, Heal Another +6, Move Object +16, See Force +12.

Feats: Ambidexterity, Exotic Weapon Proficiencies (gaderffii stick, lightsaber), Force-Sensitive, Improved Two-Weapon Fighting, Starship Operation (starfighter), Track, Two-Weapon Fighting, Weapon Finesse (lightsaber), Weapon Group Proficiency (blaster pistols, blaster rifles, simple weapons).

Force Feats: Alter, Attuned, Aware, Burst of Speed, Control, Kinetic Might, Sense.

An'ya Kuro "The Dark Woman" - Jedi Master

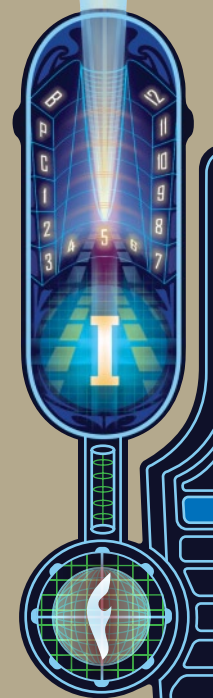
The Dark Woman was one of the more mysterious and intimidating figures in the Jedi Order during the Clone Wars. She had gotten her start as a youngling in Master Tholme's class, and the two were close friends during training all the way until An'ya was finally given the Jedi trials. Tholme was one of the few living Jedi during the Clone Wars that knew her real name. She was soon knighted and dedicated herself to the locating and recruiting of new Jedi initiates. She located many Jedi candidates, and often taught them the basics for their first few months in the Jedi Order before dropping them on Coruscant. Perhaps her most famous recruit was Master Ki-Adi Mundi, whose parents she convinced to hand over their son so he could come back and become the Watchman for the world of Cerea.

An'ya did not stay with recruitment long after that, as she quickly lost her taste for breaking up otherwise happy families. An'ya disavowed her name, claiming that a Jedi should have no possessions, not even a name, and the students at the temple came to refer to her simply as "The Dark Woman". She took on a Padawan who was known only as Jon Antilles and went back to the temple for a time, performing missions such as a trip to Mon Calamari to break up a Hutt smuggling ring where she inadvertently spilled toxic waste on two Quarren smugglers. The Dark Woman was given many troubled students, and after Jon Antilles was made a knight, she took on another of the council's lost causes, Aurra Sing.

The Dark Woman had discovered Aurra Sing in the depths on Nar Shaadda on a mission with Jon Antilles, and brought her back to the Temple for training. Little did she know the student would cause her so much grief. In the middle of her training on a mission to Ord Namur, Aurra was kidnapped by pirates and sold into slavery. Eventually she found her way into the hands of Anzati assassins, who trained her in their arts, unbeknownst to her master.

The Jedi Council felt The Dark Woman's harsh teaching methods were to blame, but Master Kuro had no idea what had happened to her Padawan. She secretly questioned her beliefs and training methods, and put herself into exile until she could come to terms with her feelings on the matter. Deep in meditation nearly a decade before the Clone Wars would erupt, she had a vision of her brief student, Ki-Adi Mundi, and rushed back to Coruscant for the first time in years to warn him.

An'ya was only too happy to see her friend again, but he merely acknowledged her warning, continuing on his mission to find legendary Jedi Sharad Hett. Her star pupil and her most troubled student met for the first time since a lightsaber sparring session presided over by the Dark Woman years ago. The Dark Woman's lost Padawan inflicted a fatal blow on Sharad Hett, but escaped before Ki-Adi Mundi could bring her to justice. The Dark Woman was saddened by the news of what had become of Aurra Sing, but instead put her energy into compensating A'Sharad for his loss, which she felt responsible for, with a test that would strengthen his character.



A year later, Aurra Sing returned to Coruscant and killed two Jedi right at the base of the Jedi Temple. The Council deemed her a priority threat, and assembled a hunting party to bring her to justice composed of Ki-Adi Mundi, Adi Gallia, and A'Sharad Hett, who was now Ki-Adi's Padawan Learner. The Dark Woman demanded to go along, but the council deemed her too emotionally involved, and cut her out of the mission. She instead retreated to a sanctuary world, heeding the will of the Living Force.

Meanwhile, the two Quarren smugglers she had disfigured decades earlier were poised to exact their revenge. They had acquired The Dark Woman's location, and hired Aurra Sing to kill her. The Jedi task force was hot on her heels though, and arrived on the planet only hours after she did. The Dark Woman sensed Ki-Adi Mundi and went to him, but Senator Tikkes, who provided the task force a ride to the planet, had one of his guards shoot her on sight before learning who she was. Her wound was luckily not fatal, but it kept her out of the ensuing fight between A'Sharad Hett and Aurra Sing. Ki-Adi Mundi's new Padawan triumphed, capturing Aurra Sing, but felt he no longer belonged in the Jedi Order after tasting anger. The Dark Woman sympathized, and A'Sharad's apprenticeship was transferred to her. Unfortunately, before they could secure Aurra Sing, a meteor shower erupted and the fallen Jedi managed to escape.

Becoming A'Sharad Hett's master served to bring the Dark Woman back into the fold, and she moved herself back into the Jedi Temple on Coruscant. When the call came for Jedi to go to Geonosis, An'ya and her now former Padawan A'Sharad Hett went with Adi Gallia, and joined Siri Tachi, Bant Eerin, Saesee Tiin and Jaisen Suel in their starfighters. The Jedi squadron managed to help clear Geonosis airspace and allow two hundred Jedi to land in the arena to rescue Obi-Wan Kenobi, Anakin Skywalker and Senator Padme Amidala. The Dark Woman and her Padawan focused on destroying Captain Toth's hex weaponry.

Seven months later, The Dark Woman found herself assigned to an anti-piracy mission along the Corellian Trade Spine with Aayla Secura, Kit Fisto, T'ra Saa, and Tholme. The group managed to get a lead on Devaron, and went undercover to try and locate the pirate base. The Dark Woman went undercover as Aayla Secura's personal servant, Saba, but Aurra Sing was also on the planet, and uncovered the ruse. Aurra Sing lured

Tholme and the Dark Woman into a trap, burying them in a cave beneath tons of rubble. When Aayla Secura came to rescue the trapped Jedi, Aurra Sing ambushed her. The Dark Woman sensed the battle raging through the Force, and realized that she and Tholme were being used as leverage against Aayla. Tholme felt it best to remove themselves from the equation, and the two masters used their mastery of removing themselves from the Force to make Aurra believe they had finally died due to the cave collapse. Aayla was able to surprise The Dark Woman and defeat Aurra Sing soundly. Sing was captured this time, and sent to Oovo IV, a prison colony. Justice had finally been served to An'ya's great mistake. The Dark Woman and Tholme both managed to make a full recovery thanks to quick immersion in bacta tanks.

When Order 66 was executed, The Dark Woman managed to evade death and capture. Instead, she went into hiding in the Cophrigin System in the Outer Rim, living in harmony with nature. However, Mara Jade eventually turned up a lead that Darth Vader followed up on, and the Dark Lord soon arrived on the Dark Woman's doorstep. The two talked first, and An'ya did her best to persuade Anakin to head back to the light side. Unfortunately, all she did was enrage him, and he lashed out. The two fought briefly, and Vader eventually dealt a mortal blow with an ancient tree, which he knocked over onto her. Little did Vader realize that The Dark Woman had been taught the secret of maintaining her identity after death, and before the life ran from her completely, she gave herself to the Force, as Obi-Wan did in his final duel with his former student. She then proceeded to haunt Vader for a time, constantly reminding him that it was never too late to turn back to the light.

An'ya Kuro: Female Human Jedi Consular 7/Scoundrel 2/Jedi Shadow 5/Jedi Master 3; Init +3 (dex); Defense 24 (+11 class, +3 dex); Spd 10m; VP/WP 117/14; Atk +17/+12/+7* melee (5d8+1/19-20, lightsaber) or +15/+10/+5 ranged; SQ Danger Sense, Deflect (attack -4, defense +1, extend attack and defense), Force Camouflage, Force Secret (Force Stealth +1, Illusion +1), Increase Lightsaber Damage (+3d8), Jedi Knight, Lucky 1/day, Subtle Camouflage, Unassuming Appearance**; SV Fort +12 Ref +16, Will +14; SZ M; FP 6; DSP 2; Rep +6; Str 13, Dex 16, Con 14, Int 16, Wis 14, Cha 13.

Equipment: Lightsaber*.

*An'ya Kuro has constructed her own lightsaber.

Skills: Astrogate +7, Computer Use +8, Craft (lightsaber) +9, Diplomacy +4, Gather Information +8, Hide +19, Intimidate +13, Knowledge (Jedi Order) +8, Move Silently +17, Pilot +10, Read/Write Basic, Sense Motive +10, Speak Basic, Speak Huttese, Spot +11, Treat Injury +7, Tumble +9.

Force Skills: Affect Mind +12, Battlemind +11, Enhance Ability +13, Enhance Senses +14, Farseeing +6, Force Stealth +22, Heal Self +9, Illusion +18, Move Object +10, Plant Surge +13, See Force +14.

Feats: Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Shadow, Skill Emphasis (Force Stealth), Starship Operation (starfighter), Stealthy, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Aware, Burst of Speed, Control, Lightning Stealth, Mind Trick, Sense.



THE DARK WOMAN

**An'ya Kuro is at Level 9 in the Jedi Wanderer Archetype (See page 18 of the Hero's Guide for details). She thus has the Unassuming Appearance Variant SQ.

Arligan Zey - Jedi Master

Arligan Zey was one of the many Jedi Masters who answered the call to arms and accepted a commission in the Grand Army of the Republic. Master Zey was specifically assigned to take charge of the Republic's Special Forces. Along with Master Iri Camas and Zey's own Padawan Bardan Jusik and a handful of other Jedi, Arligan Zey presided over the two Special Operations Brigades of Clone Commandos as well as the original batch of Alpha ARC troopers trained by Jango Fett and the Null ARC's trained by Kal Skiratta. The Null ARCs did not remain under Zey's direct control for long, as they proved extremely unmanageable. Within five days of the Geonosis, Kal Skiratta was tracked down and reinstated in the GAR, and given command of the Nulls.

During the Battle of Geonosis, the Republic Commandos were grossly misused by Jedi Commanders, who were unfamiliar with their specific capabilities due to the lack of planning for the unexpected conflict. As a result, many Commandos were killed performing missions better suited to standard infantry. Because of the high casualties the two SO Brigades were combined into one within the first year of the Clone Wars. Arligan Zey was given the undesirable task of reassigning squads based on the survivors, an unfortunate situation since Commandos tended to perform best with men from their own training pod, and the nature of the reassignments had a tendency to create tension within squads.

One such squad was Omega Squad, which had three members from Kal Skiratta's training group and one from Walon Vau's. Three months after Geonosis, Zey sent the squad on a mission to Qiilura, a planet near Ord Mantell, to destroy a clone-killing biological weapon and capture the chief scientist in charge of its creation. Zey arrived personally with two Acclamator-class cruisers, the *Majestic* and *Vengeance*, to support the mission. Under his command, the Acclamator's destroyed a Techno Union vessel and provided fire-support to the Commandos on the ground.

The mission was ultimately a success, thanks in part to two Gurlanin's, Jinart and Valaqil. In return for their assistance, Zey had promised to protect the shape-shifting Gurlanin and help them reclaim their planet. Zey stayed on the planet for four months with ARC Captain Maze and Padawan Etain Tur-Mukan, where he helped the two-hundred thousand humans on Qiilura oust the Tradoshan and Neimoidian presence installed by the Separatists. Zey also oversaw Etain as she took the Jedi trials and became a Jedi Knight. A garrison was placed on the planet, and by the seventh month of the Clone Wars, Arligan Zey was on his way back to Coruscant.

Upon his return to Coruscant, his now former Padawan had received an elevation to Jedi Knight under Master Iri Camas' watch. Zey quickly adapted to life back on Coruscant, and returned to overseeing all operations of Republic Special Forces. He kept Omega Squad busy, sending them first to handle a hostage situation on Coruscant involving Senator Minna Tills as well as on a covert insertion to Fest in the Atrivis Sector three months after his return. A year into the Clone Wars he prevented the Separatists from capturing a Republic ship when he ordered Delta Squad to perform a recon operation on a Republic ghost ship, the RAS *Prosecutor*. Delta soon learned

the *Prosecutor* had been overrun by Trandoshans, whose plan to turn the ship over to the Confederacy was foiled by Delta Squad.

Just over a year into the Clone Wars, Omega Squad was just returning from TIOPs in the Outer Rim on the Perlimian Trade Route with Delta Squad, when Kal Skiratta approached Zey concerning the growing anti-Republic terrorism problem on Coruscant. While Zey was unable to officially sanction their mission, he did approve the blackop and agree to fund it. General Zey was also able to attach Etain Tur Mukan and Bardan Jusik to the operation.

During the course of the blackop, Jinart, no longer a Republic asset, was captured by Skiratta's crew. She asked for a deal with the Republic, offering information on the terrorists in exchange for removing the humans from her home world of Qiilura, returning the planet's control to the native Gurlanin. Zey and Iri Camas did not have the power to make the decision on their own, and had to appear before a special session of the senate to plead the case. Zey's powerful oratory skills ruled the day, and the Republic accepted the deal. Arligan Zey promised the Gurlanin that the humans would be removed within eighteen months, but it is unclear if he kept his word. Aided by Jinart's information, the eighteen-day blackop was a startling success, and the terrorist cells were decimated. In an unprecedented move, Zey approved of Skiratta promoting the disabled Clone Trooper Corr to a Republic Commando under Kal's supervision.

Three months later, Zey ordered Null ARC Prudii and Omega Squad's Atin to the planet Olanet to both assess Separatist droid army strength and sabotage one of the droid factories. The sabotage mission was a success, but the strength of the enemy forces seemed to be much less than the general public believed. Zey sent Prudii on many such missions, determined to get as much information about the enemy as possible.

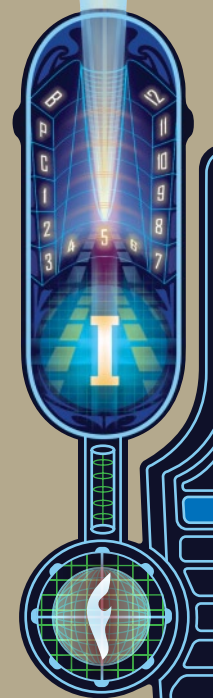
During the last month of the Clone Wars, Zey sent Delta Squad to Kashyyyk on a mission to rescue Tarfull and assist in the Republic's battle in Kachiro. Both missions were successful, and shortly afterward, Zey received news of another success. Null ARCs Jaim and Kom'rk had finally located General Grievous, who was hiding out on Utapau after the Battle of Coruscant. This information allowed General Obi-Wan Kenobi to deal a crippling blow to the already wounded Confederacy, who had just lost enigmatic leader Count Dooku at the Battle of Coruscant. The fate of the Alpha and Null ARCs, the Republic Commandos, and the Jedi associated with the Special Operations Brigade, including Arligan Zey, is unknown.

Arligan Zey: Male Human Jedi Consular 9/Jedi Scholar 4/Jedi Master 2; Init +1 (dex); Defense 21 (+10 class, +1 dex); Spd 10m; VP/WP 91/12; Atk +13/+8 melee* (4d8+2/19-20, lightsaber) or +11/+6 ranged; SQ Block, Deflect (attack -4, defense +2, extend attack and defense), Direct +2, Force Secret (Battlemind Result +1), Healing, Increase Lightsaber Damage (+2d8), Jedi Knight, Scholarly Knowledge +4; SV Fort +11 Ref +8, Will +14; SZ M; FP 5; DSP 1; Rep +7; Str 14, Dex 12, Con 12, Int 18, Wis 15, Cha 14.

Equipment: Lightsaber*.

*Arligan Zey has constructed his own lightsaber.

Skills: Balance +6, Bluff +9, Climb +7, Computer Use +12, Craft (lightsaber) +8, Diplomacy +12, Gather Information +16, Intimidate +8, Jump +8, Knowledge (alien species) +9, Knowledge (bureaucracy) +9, Knowledge (business) +9, Knowledge (Corporate Sector) +11, Knowledge (Coruscant) +15, Knowledge (geography) +9, Knowledge (history) +9, Knowledge (Jedi Lore) +11, Knowledge (politics) +9, Knowledge (Qiilura) +13, Knowl-



edge (Siskeen System) +11, Knowledge (streetwise) +9, Knowledge (tactics) +12, Knowledge (Tapani Sector) +11, Knowledge (wilderness lore) +11, Pilot +10, Read/Write Basic, Sense Motive +17, Speak Basic, Speak Huttese, Speak Neimoidian, Spot +8, Survival +9, Tumble +7.

Force Skills: Affect Mind +7, Battlemind +9, Empathy +12, Enhance Ability +13, Enhance Senses +15, Heal Self +7, Move Object +14, See Force +16.

Feats: Cosmopolitan (Survival), Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Skill Emphasis (Sense Motive), Starship Operation (starfighter), Track, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons), Worldwide.

Force Feats: Alter, Burst of Speed, Control, Force Mastery, Lightsaber Defense, Sense.

Avan Post - Jedi Master

Jedi Master Avan Post was one of many Jedi Masters that heeded the call to return to Coruscant and accept rank in the Grand Army of the Republic at the start of the Clone Wars. He, along with his apprentice Olana Chion, took part in many battles during the first nine months of the Clone Wars. During the ninth month of the Clone Wars, Master Post was stationed over Ando, where a racially motivated civil war was ready to erupt. When the Separatists sent a flotilla to the planet to chase out Republic influence, Avan Post found himself in the dogfight of his life.

Though the wily Jedi Master was killed in the battle, he managed to destroy seven Techno Union Hardcell-Class vessels before he was destroyed. Olana Chion managed to retreat with the remaining forces and to provide an account of his sacrifice. Chancellor Palpatine honored him for his efforts posthumously, and a grove of Ch'hala Trees was given to the Jedi Order in his name, along with a small exhibit created by Curator Asran Headows in the Galactic Museum on Coruscant that covered his exploits. The display would later be found onboard the SSD *Lusankya* by Corran Horn.



AVAN POST

Avan Post: Male Human Jedi Guardian 6/Jedi Ace 2/Jedi Master 5; Init +3 (dex); Defense 23 (+10 class, +3 dex); Spd 10m; VP/WP 93/12; Atk +16/+11/+6 melee* (4d8+1/19-20, lightsaber) or +15/+10/+5 ranged; SQ Block, Deflect (attack -4, defense +2, extend attack and defense), Force Secret (Battlemind Result +2), Increase Lightsaber Damage (+2d8), Jedi Knight, Starfighter Defense (+2), Starship Focus (+3); SV Fort +11 Ref +14, Will +12; SZ M; FP 4; DSP 0; Rep +6; Str 11, Dex 16, Con 12, Int 14, Wis 17, Cha 15.

Equipment: Lightsaber*.

*Avan Post has constructed his own lightsaber.

Skills: Astrogate +7, Bluff +7, Climb +5, Computer Use +11, Craft (lightsaber) +7, Diplomacy +8, Gather Information +7, Intimidate +6, Jump +6, Pilot +13, Sense Motive +12, Spot +11, Tumble +10.

Force Skills: Battlemind +9, Enhance Ability +9, Enhance Senses +8, Force Defense +10, Force Strike +7, Heal Self +6, Move Object +6, See Force +9, Telepathy +8.

Feats: Acrobatic, Combat Reflexes, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Starship Operation (starfighter), Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Burst of Speed, Control, Force Dodge, Force Mind, Force Pilot, Lightsaber Defense, Sense.

B'dard Tone - Jedi Master

Master B'Dard Tone was a Coway Jedi Master that was based out of Coruscant. He was Master to a youthful Duinogwuin named Zephata'ru'tor. He and his Padawan were sent on several

Fallen at Geonosis - Jedi Masters

[Battlemind +1] [Heal Self +4]

Over two-hundred Jedi entered the execution arena at Geonosis in an attempt to rescue Anakin Skywalker, Obi-Wan Kenobi and Padme Amidala, and to put an end to the conflict with the Confederacy of Independent Systems before it came to all-out war. A tenth of those Jedi left the arena with their lives. Below is a listing of Jedi Masters who fell during the ill-fated battle in the Geonosian arena.

Chankar Kim: Brief mentor to Tallisibeth Enwandung-Esterhazy A.K.A. "Scout". Perished at the Battle of Geonosis.

Lura Tranor: Mentor to Jyl Somtay. Lura was sent to Geonosis to assist Anakin Skywalker and Obi-Wan Kenobi. Tranor was killed in the arena battle that gave way to the Clone Wars.

Nat-Sem: Former master of Roan Shryne. Nat-Sem was killed in the arena battle on Geonosis.

Sta-Den Eekin: Klatooian Jedi Master who fought in the arena at Geonosis. He did not escape the arena with his life.

Ur-Sema Du: Former mentor of Kai Justiss. Du was killed by Grievous in the catacombs at the Battle of Geonosis. ☹

missions on behalf of the Jedi Council throughout the galaxy, and when the Clone Wars began, they were at Geonosis doing their share of the fighting.

Five months into the Clone Wars, Master Tone was on Nadiem when General Grievous attacked. Master Tone and his Padawan undertook a dangerous mission where they gained access to the General's command ship in orbit around Nadiem in an attempt to sabotage it. The duo ambushed General Grievous and fought bravely.

Master Tone lost his right arm at the shoulder to Grievous' lightsaber and a staff blow from a Magna-Guard destroyed the left side of his face. Grievous decided to lead the chase outside the ship, and got into his starfighter. His Padawan, a star dragon, leapt into space after Grievous and was destroyed, shot down by Grievous' *Belbullab-22* starfighter. Master Tone managed to escape during the chaos by taking an escape pod down to the surface just after the Separatist ground forces were defeated.

Master Tone spent the next six months on Coruscant adjusting to the cybernetic arm and face replacement the Jedi were able to provide. He was unable to overcome the Coway inclination toward revenge and slowly began to drift from the Jedi way. The council assigned him a new Padawan, Codi Ty, in hopes he would help soothe Master Tone's pain.

A year before the end of the Clone Wars, he heard Flynn Kybo had survived a meeting with Grievous at the expense of his own master; he rushed to meet the young man. The pair agreed to meet in Husker Square in a small cantina on Coruscant to discuss what they should do to bring the cyborg general to justice. They quickly decided to abandon the Jedi Order and launched their own mission of vengeance against the deadly general.

B'Dard borrowed a freighter he often used on behalf of the Jedi Order and headed to Bryndar, a planet where many were rumored to hate the droid general. They eventually gained allies and headed to Banvhar station to combine their forces. The group finally tracked the general to the Anoaat System, where he had recently taken over Gentes. The group snuck into the Separatist compound only to learn the General had several Padawans held hostage. Realizing how far from the light he had drifted, Master Tone redeemed himself, sacrificing his life to give Codi Ty time to escort the young Jedi Padawans to safety.

B'Dard Tone: Male Coway Jedi Guardian 10/Jedi Master 1; Init +1 (dex); Defense 19 (+8 class, +1 dex); Spd 10m; VP/WP 83/17; Atk +16/+11/+6 melee (4d8+3/19-20, lightsaber*) or +12/+7/+2/melee* (4d8+4/19-20, lightsaber in off-hand**) or +12/+7/+2 ranged; SQ Block, Darkvision (20m), Deflect (attack -4, defense +2, extend attack and defense), Force Secret (Force Strike Damage +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Poison Resistance; SV Fort +10, Ref +9, Will +8; SZ M; FP 5; DSP 2; Rep +4; Str 16, Dex 12, Con 14, Int 14, Wis 13, Cha 10.

Equipment: Advanced cybernetic left arm (+2 strength, negates damage penalty for attacking with a weapon off-handed), lightsaber*.

*Master B'Dard Tone has constructed his own lightsaber

Skills: Climb +8, Craft (lightsaber) +7, Diplomacy +8, Jump +10, Knowledge (galactic geography) +7, Read/Write Basic, Speak Basic, Speak Coway, Tumble +8.

Force Skills: Battlemind +9, Empathy +9, Enhance Ability +13, Enhance Senses +12, Force Strike +10, Move Object +6, See Force +11.

Feats: Acrobatic, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Guardian's Guidance, Skill Emphasis (Enhance



B'DARD TONE

Ability, Enhance Senses), Stamina, Toughness, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistol, simple weapons).

Force Feats: Alter, Control, Sense.

Caudle - Jedi Master

Master Caudle was the best healer the Jedi Order retained on Coruscant during the end of the Clone Wars. Most of the Jedi Healers were sent to New Holstice or other medical depots throughout the galaxy to heal fellow Jedi and Republic Clone Troopers. Jedi Healers were set on a rotation of sorts between being out in the field and on Coruscant. Caudle was one of the few Jedi healers who resented the "vacation" to the galaxy's capital. His attitude was gruff and surly as he bandaged Padawan Scout's left hand six months before the end of the Clone Wars, thinking of the fellow Jedi and men in the field dying that could benefit from his expertise. Master Caudle's fate is unknown.

Caudle: Male Human Jedi Consular 8/Jedi Healer 5/Jedi Master 2; Init +1 (dex); Defense 22 (+11 class, +1 dex); Spd 10m; VP/WP 71/14; Atk +13/+8/+3* melee (5d8+1/19-20, lightsaber) or +12/+7/+2 ranged; SQ Block, Deflect (attack -4, defense +2, extend attack and defense), Force Secret (Heal Another Result +1), Healing, Improved Vitality Healing, Improved Wound Healing, Increase Lightsaber Damage (+3d8), Jedi Knight; SV Fort +13 Ref +8, Will +14; SZ M; FP 5; DSP 0; Rep +6; Str 12, Dex 12, Con 14, Int 16, Wis 15, Cha 12.

Equipment: Lightsaber*, medpac.

*Caudle has constructed his own lightsaber.

Skills: Bluff +7, Computer Use +12, Craft (lightsaber) +8, Diplomacy +5, Gather Information +11, Intimidate +9, Knowledge (alien species) +8, Knowledge (biology) +11, Knowledge (chemistry) +11, Knowledge (medicine) +11, Pilot +6, Sense Motive +7, Sleight of Hand +6, Survival +11, Treat Injury +17.

Force Skills: Affect Mind +8, Empathy +12, Enhance Ability +12, Enhance Senses +9, Heal Another +19, Heal Self +11, Move Object +7, See Force +8.

Feats: Consular's Guidance, Cosmopolitan (Survival), Cybernetic Surgery, Exotic Weapon Proficiency (lightsaber), Force-sensitive,



Surgery, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Compassion, Control, Cure Disease, Cure Poison, Force Mind, Morichro, Sense.

Cin Drallig - Lightsaber Instructor

Master Swordsman Cin Drallig was the chief lightsaber instructor at the Jedi temple on Coruscant. He was appointed to this position after the previous instructor, Sora Bulq, was believed killed in action at the battle of Geonosis. Drallig was a master of many styles and was known to improvise his own techniques. He taught dozens of young Jedi in the few short years that he had in his post.

Drallig and his old apprentice Serra Keto were left in charge of the temple when it was assaulted by Darth Vader and Coruscant's 501st clone trooper legion. He put forth a valiant effort fending off the opposing forces and defending his students. When confronted by Lord Vader, however, he was already sufficiently worn down from battle and Vader, now charged with the Dark Side of the Force, overpowered Master Drallig and struck him down after an impressive battle that echoed through the halls of the Jedi temple.

Cin Drallig: Male Human Jedi Guardian 8 / Jedi Weapon Master 5 / Jedi Master 2 / Jedi Instructor 2; Init +3 (Dex); Defense 26 (+13 class, +3 Dex); Spd 10m; VP/WP 120/14; Atk +20/+15/+10/+5* (6d8+2/19-20, lightsaber), or +18/+13/+8/+3 (1d4+2/20, unarmed) or +19/+14/+9/+4 range (by weapon); SQ Block, Deflect (attack -3, defense +3, extend attack and defense), Force Secret (Battlemind Result +1), Increase Lightsaber Damage (+4d8), Inspire Confidence +1, Jedi Knight, Weapon Mastery (Martial Arts Kata, Rapid Strike); SV Fort +13, Ref +15, Will +14; SZ M; FP 4; Rep +6; Str 14, Dex 16, Con 14, Int 14, Wis 13, Cha 14.

Equipment: Jedi robes, lightsaber*.

*Cin Drallig has constructed his own lightsaber.

Skills: Bluff +10, Balance +9, Computer Use +6, Craft (lightsaber) +12, Jump +9, Knowledge (Jedi Lore) +9, Knowledge (lightsaber technology) +13, Knowledge (tactics) +11, Sense Motive +12, Treat Injury +9, Tumble +10.

Force Skills: Battlemind +14, Enhance Ability +10, Force Defense +10, Force Strike +8, Heal Self +8, Heal Another +6, Move Object +10, See Force +12.



CIN DRALLIG

Feats: Combat Expertise, Combat Reflexes, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Martial Arts, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Burst of Speed, Form I Mastery, Form IV Mastery, Knight Defense, Knight Speed, Lightsaber Defense, Control, Sense.

Daakman Barrek - Jedi Master

Jedi Master Daakman Barrek has been a member of the Jedi order for almost half a century. He was born on the planet Mrlsst and like most Jedi of the era, joined the Jedi Order when he was still an infant. His mother – a famous geneticist discovered his high midichlorian count as the result of a blood screening she conducted on him. She agreed to allow him to be taken to Coruscant to be trained to become a Jedi Knight.

Barrek quickly rose through the ranks of the Jedi Order, completing his trials and becoming a Jedi Knight in his early twenties. He took on a Padawan and became a Jedi Master while still in his thirties. Master Barrek had a talent for influencing those around him – inspiring them to push harder and strive to achieve greater things. Upon the completion of his first Padawan's training, Barrek quickly took on his second Padawan: a human by the name of Sha'a Gi.

Together with his new Padawan, Barrek stumbled upon various space pirate groups in the Outer Rim. The two put a serious damper on the pirates' operations. It was during this time that Barrek learned that his first Padawan was killed at the Battle of Geonosis and the ignition of the Clone Wars. With a heavy heart over the loss of his first Padawan, Barrek began conducting intelligence operations for the Republic against the Separatist threat.

Shortly thereafter he discovered the existence of a major Separatist droid refinery on the planet of Hypori. Because of his superior leadership skills and his prior experience with the planet Hypori, Barrek was assigned to lead an elite task force on an assault of these factories, including the legions under the command of Generals Aayla Secura, Ki-Adi-Mundi, K'ruhk, Shaak Ti, and Tarr Seirr. Despite the intelligence gathered and the skill of the force assembled, the Separatists were expecting the Republic forces and they were all but decimated. The Confederacy had set up a minefield around the planet and the Republic fleet exited hyperspace running headlong into the screen. Every ship in the task force was either instantly destroyed or forced to crash land on the planet below. Armies of B2 series battle droids quickly mowed down the majority of the survivors, and the small band of Jedi was forced to retreat to the shelter in the wreckage of their own ships. It was while Master Barrek made his distress call to General Obi-Wan Kenobi that General Grievous made his existence known, and with the help of his droid armies struck down Master Barrek.

Daakman Barrek: Male Human Jedi Consular 7 / Jedi Investigator 3 / Jedi Master 5; Init +2 (Dex); Defense 23 (+11 class, +2 Dex); Spd 10m; VP/WP 102/12; Atk +14/+9/+4 (5d8+1/19-20, lightsaber*), or +13/+8/+3 (1d3+1, unarmed) or +14/+9/+4 range (by weapon); SQ Contact, Deflect (attack -4, defense +3, extend defense and attack), Favor +1, Force Secret (Inspire +1, Telepathy +1), Increase Lightsaber Damage (+3d8), Jedi Knight, Profile, Target Bonus +2; SV Fort +11, Ref +11, Will +13; SZ M; FP 5; Rep +6; Str 12, Dex 15, Con 12, Int 13, Wis 16, Cha 14.

Equipment: Jedi robes, lightsaber*.



DAAKMAN BARREK

*Daakman Berrak has constructed his own lightsaber.

Skills: Computer Use +8, Craft (lightsaber) +6, Gather Information +16, Knowledge (Jedi Lore) +8, Knowledge (streetwise) +11, Sense Motive +16.

Force Skills: Affect Mind +6, Battlemind +10, Enhance Ability +8, Enhance Senses +10, Force Defense +10, Force Strike +10, Heal Another +6, Heal Self +5, Inspire +16, Move Object +11, See Force +14, Telepathy +8.

Feats: Combat Expertise, Dodge, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Battle Meditation, Force Mind, Form III Mastery, Knight Defense, Knight Mind, Lightsaber Defense, Master Mind, Sense.

Darrin Arkanian - Jedi Master

Jedi Master Darrin Arkanian was one of many Jedi Masters that maintained his residence in the Jedi Temple on Coruscant. However, when the Clone Wars broke out on Geonosis, Master Arkanian missed a chance to prevent the deaths of some of his fellow Jedi, as he was already on assignment. Days before, a Space Rescue Corps patrol craft called the Iron Tether was attacked by Separatists deep in the Outer Rim. The Jedi sent Master Arkanian to the Lahara/Ochiro Sector borders to patrol the area in hopes of bringing the offending brigands to justice.

Master Arkanian continued his service to the Republic throughout the Clone Wars, and was fortunate enough to escape death at the hands of his own troops when Order 66 was issued. Without a clear sense of direction, he reached out to the only other place he could go, his biological family. He grew close with his sister Dawn Arkanian, and as the Empire began to solidify its hold on the galaxy, Darrin's sense of justice impelled him to act. He adopted the Dmitri Melamor alias and took up teaching in a university, helping to mold young minds to think freely, hoping they would one day topple the Empire.

Darrin was surprised to find that one of his students, Corvin Shelvay, was Force sensitive, and was soon contacted from beyond the grave by Qui-Gon Jinn. On Qui-Gon's orders, Darrin abandoned his teaching position after convincing Corvin to become his Padawan learner. The two traveled to several planets on Qui-Gon's instructions, including Tatooine to visit with Obi-Wan Kenobi, as well as Bespin, Kessel, and finally Coruscant.

Their mission to Coruscant eight years after the Clone Wars was of the utmost importance, and they had been able to recruit a rebel pilot to help them. Unfortunately, Corvin was not as careful as his master, and got himself captured and interrogated

by High Inquisitor Tremayne. Master Arkanian was able to find his Padawan, and engage the Inquisitor in a duel. Darrin was winning soundly when Tremayne ordered Corvin killed unless Master Arkanian surrendered. The Jedi Master dropped his lightsaber, and Tremayne wasted no effort running him through. The aged Sullustan managed to escape with his Padawan, but he was already mortally wounded. He had just enough time to engage a Force technique taught to him by Qui-Gon Jinn, and become an ethereal Force spirit, appearing to Corvin from time to time.

Darrin Arkanian: Male Sullustan Jedi Guardian 6/Jedi Scholar 8/Jedi Master 1; Init +3 (dex); Defense 23 (+10 class, +3 dex); Spd 10m; VP/WP 77/10; Atk +16/+11/+6* melee (4d8/19-20, lightsaber) or +14/+9/+4 ranged; SQ Block, Darkvision (20m), Deflect (attack -3, defense +2, extend attack and defense), Direct +4, Force Secret (Telepathy +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Record Jedi Holocron, Scholarly Knowledge +6, Species Bonus (+2 Climb and Listen); SV Fort +8 Ref +13, Will +14; SZ M; FP 4; DSP 0; Rep +9; Str 11, Dex 16, Con 10, Int 16, Wis 16, Cha 15.

Equipment: Comlink, holocron, lightsaber*.

*Darrin Arkanian has constructed his own lightsaber.

Skills: Balance +8, Bluff +4, Climb +5, Computer Use +8, Craft (lightsaber) +9, Diplomacy +12, Gather Information +9, Intimidate +7, Jump +5, Knowledge (alien species) +10, Knowledge (architecture) +10, Knowledge (history) +12, Knowledge (Jedi Lore) +13, Knowledge (politics) +11, Knowledge (tactics) +11, Knowledge (technology) +10, Listen +6, Read/Write Basic, Read/Write Sullustese, Sense Motive +10, Speak Basic, Speak Sullustese, Spot +8, Tumble +9.

Force Skills: Affect Mind +11, Enhance Ability +8, Enhance Senses +11, Friendship +7, Heal Self +7, Illusion +11, Move Object +10, See Force +13, Telepathy +13.

Feats: Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

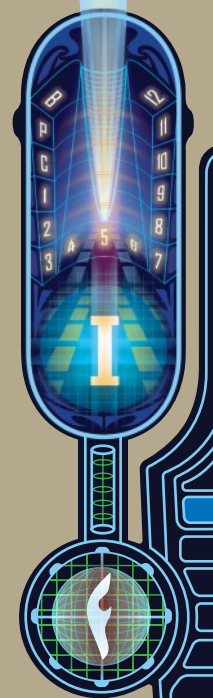
Force Feats: Alter, Burst of Speed, Control, Force Mind, Form II Mastery, Master Mind, Mind Trick, Peacemaker, Sense.

Dass Jennir - Jedi Master

Dass Jennir was one of many Jedi Masters who became generals when the Clone Wars broke out. Master Jennir engaged in many battles with clone troopers at his side, including action on New Plympto at the end of the third year of the Clone Wars. Without warning, his clone troopers turned on him, attempting to execute Order 66. Dass managed to evade their attacks and hide in some brush to avoid them.

He soon ran into an agent of the Nosaurian resistance, a Captain Bomo Greenbark. Bomo led Dass back to his unit to meet with his leader, Commander Rootrock. The Nosaurians tried to recruit Dass to their cause, aware that the clones had turned on him, and that a Jedi would be a powerful ally. However, Dass had just realized how badly the Jedi had been duped, and resolved to first return to Coruscant to assess the current status of the Jedi Order.

While on Coruscant, he met with Master Kai Hudorra, who was going into hiding to make a living as a gambler. Feeling a focus and righteousness he hadn't felt in years, Dass piloted the craft Captain Rootrock loaned him back to New Plympto, and vowed to free the Nosaurians from Imperial rule. While Jennir's fate is unknown, it is assumed he was eventually killed on New





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DASS JENNIR

Plympto, since it remained under the Imperial thumb until the New Republic freed it some decades later.

Dass Jennir: Male Human Jedi Guardian 8/Force Warrior 3/Jedi Master 1; Init +3 (dex); Defense 22 (+9 class, +3 dex); Spd 10m; VP/WP 87/13; Atk +16/+11/+6* melee (3d8+2/19-20, lightsaber) or +14/+9/+4 melee (2d4+1d6+2/19-20, unarmed), +15/+10/+5 ranged (3d6-1/20 DH-17 blaster pistol); SQ Deflect (attack -4, defense +1, extend attack and defense), Force Secret (Battlemind Result +1), Increase Lightsaber Damage (+1d8), Jedi Knight, Uncanny Dodge (retains Dex bonus); SV Fort +10 Ref +12, Will +7; SZ M; FP 3; DSP 0; Rep +4; Str 15, Dex 16, Con 13, Int 12, Wis 12, Cha 14.

Equipment: DH-17 blaster pistol, Jedi beacon, lightsaber*.

*Dass Jennir has constructed his own lightsaber.

Skills: Balance +8, Computer Use +5, Craft (lightsaber) +4, Intimidate +8, Jump +9, Knowledge (New Plympto) +5, Move Silently +11, Pilot +7, Read/Write Basic, Sense Motive +7, Speak Basic, Tumble +9.

Force Skills: Battlemind +11, Enhance Ability +9, Force Stealth +9, Heal Self +12, Move Object +7, See Force +7.

Feats: Acrobatic, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Guardian's Guidance, Improved Grapple, Improved Martial Arts, Improved Overrun, Martial Arts, Power Attack, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Burst of Speed, Control, Sense.

Echuu Shen-Jon - Jedi Master

Jedi Master Echuu Shen-Jon was one of the Order's more dependable leaders. He was a Jedi of great pedigree, having undergone his apprenticeship under Mace Windu himself. When the Clone Wars erupted, Master Shen-Jon rushed to Geonosis with his Padawan, Stam Reath, to aid in the rescue of Senator Padme Amidala, Obi-Wan Kenobi, and his apprentice, Anakin Skywalker.

The rescue marked the beginning of the Clone Wars, and in the fierce battle that took place Echuu was paired with Depa Bilaba, Plo Koon and Ki-Adi Mundi to fight on one of the major fronts. Together they managed to destroy two core ships before attempting to cut off Count Dooku's escape. Unfortunately, the Count had prepared for such a situation, and unleashed his Confederate general, Sev'Rance Tann, on the unsuspecting Jedi cadre. Tann was able to distract the Jedi long enough for Dooku to reach his swoop and starfighter escort, killing Stam Reath in the process.

Devastated at the loss of his Padawan, the council paired Echuu with Stam's sister, Naat Reath, who had lost her maste. The two found strength within one another, and soon were ready to accept commissions in the Grand Army of the Republic. Little did the council realize that Echuu was motivated by revenge, and sought to kill Sev'Rance Tann.

The new Master-Padawan pair was first sent to Sarapin, a world previously protected by Jedi Jor Drakas, who had been killed by Sev'Rance Tann when she invaded the planet. Sarapin was responsible for much of the power supply to the Core Worlds, and the Separatist takeover was proving quite disruptive. General Shen-Jon was able to lead troops to victory, reclaiming the Mt. Corvast facility and capturing Zian Finnis, one of Tann's henchmen left in charge of the facility.

Finnis' interrogation led Echuu to Tatooine, where Tann had supposedly brokered a deal with Boorka the Hutt. Deciding to use Hutt greed as his weapon against Boorka, Echuu met with Jabba the Hutt, his chief rival. Jabba claimed to have information on Boorka's operation and Sev'Rance Tann's whereabouts, but first wanted Master Shen-Jon to eliminate the CIS presence on Tatooine. Echuu bargained with the locals of Jundland Station to set up a headquarters before massing his army and decimating the Confederate garrison. Jabba kept his word and informed Echuu Shen-Jon that Sev'Rance Tann had gotten a hold of the Republic's Decimator tanks and was manufacturing them on Krant, a Wookiee colony world.

After reporting in to Mace Windu, Shen-Jon was instructed to construct an observation post on the moon of Aereen. Aereen was close enough to conduct recon operations against Krant, and also was home to a mining operation supplying raw materials for the construction of Decimator Tanks on Krant. Master Shen-Jon captured the mining facilities and Plure Barron. His interrogation gave Echuu the precise location of Sev'Rance Tann's Decimator Tank production facility, and in a maniacal rage, Echuu Shen-Jon executed the Neimoidian accountant.



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ECHUU SHEN-JON

Mace Windu warned his former apprentice of the slippery slope he was taking to the dark side, but gave them permission to shut down Sev'Rance Tann's operation. Consumed with thoughts of revenge and hatred, General Shen-Jon tore through the Decimator production facilities and squared off against the Chiss general alongside his Padawan. The Jedi were unprepared for Sev'Rance Tann's skill, however, and Naat Reath was captured and taken deeper into the Krantian forest, and sent a transmission challenging Echuu Shen-Jon to a duel to the death.

Incensed at her challenge, and determined to prevent Naat's fate from matching her brother's, Echuu tore through the Krantian forest until he found his Padawan suspended in a stasis field. Sev'Rance Tann and Echuu Shen-Jon dueling furiously, and Echuu lost himself to rage. Despite his anger, Echuu was able to kill General Tann and free his apprentice, but at the cost of his Jedi detachment. Naat urged him to return with her to the Jedi Temple, but Echuu knew he had touched the Dark Side. The sage Jedi Master chose to leave the Jedi Order and spend the next decades in self-imposed exile, meditating on his failures.

It was because of his decision to stay behind on Krant that Echuu avoided the Jedi Purge. Almost twenty years later Princess Leia Organa discovered Echuu and convinced him to aide in the struggle to free the people of Krant from Imperial rule. He was believed to have joined the rebellion, but was thought to have died in battle prior to the destruction of the first Death Star.

Echuu Shen-Jon: Male Human Jedi Consular 9/Officer 5/Jedi Master 1; Init +2 (dex); Defense 22 (+10 class, +2 dex); Spd 10m; VP/WP 108/14; Atk +13/+8 melee (3d8+2/19-20, lightsaber) or +12/+7 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Force Secret (Enhance Senses +1), Healing, Increase Lightsaber Damage (+1d8), Jedi Knight, Lead by Example**, Lead from the Front**, Lead With Confidence**, Leadership, Tactics; SV Fort +12 Ref +10, Will +13; SZ M; FP 4; DSP 6; Rep +7; Str 14, Dex 15, Con 14, Int 14, Wis 13, Cha 16.

Equipment: Comlink, lightsaber*.

*Echuu Shen-Jon has constructed his own lightsaber.

Skills: Balance +8, Bluff +9, Computer Use +8, Craft (lightsaber) +5, Diplomacy +12, Gather Information +12, Intimidate +11, Knowledge (Jedi Order) +7, Knowledge (tactics) +12, Read/Write Basic, Sense Motive +10, Speak Basic, Spot +6, Tumble +5.

Force Skills: Affect Mind +13, Battlemind +8, Enhance Ability +10, Enhance Senses +11, Force Stealth +9, Friendship +13, Heal Self +11, Inspire +10, Move Object +7, See Force +10, Telepathy +7.

Feats: Cleave, Combat Reflexes, Consular's Guidance, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Heroic Surge, Improved Critical (lightsaber), Power Attack, Trustworthy, Weapon Group Proficiencies (blaster pistols, blaster rifles, simple weapons).

Force Feats: Alter, Battle Meditation, Burst of Speed, Control, Sense.

**Echuu Shen-Jon is at Level 15 in the Jedi Commander Archetype (See the chapter on Archetypes in the Clone Wars Sourcebook, coming soon.). He thus has the Lead by Example, Lead From the Front, and Lead with Confidence Variant SQ's.

Fay - Jedi Master

Master Fay was something of a maverick within the Jedi Order. She was one of the few Jedi active in the Jedi Order that

did not carry a lightsaber on her person. A member of the long-lived Sephi species, Master Fay was an incredibly strong Force user; and relied on her powerful telekinetic abilities when she was in a tight spot. Four months into the Clone Wars, Master Fay was asked by the council to journey to Queyta to join a strike team assembled there. Joined by Obi-Wan Kenobi, Knol Ven'Nari, Jon Antilles and lead by Master Diath, the team was tasked with retrieving the antidote to a Separatist chemical weapon. The team was ambushed by Asajj Ventress and Durge, and the diabolical duo quickly killed all the team members save Obi-Wan and Fay, who were on the run.

The two made it outside of the facility, but Ventress quickly caught up to them, forcing Master Fay to unleash her telekinetic might against the dark sider. Fay followed up her attack with the ancient Morichro technique, knocking Ventress unconscious. However, Durge was soon on the scene as well, distracting the Jedi long enough for Ventress to regain consciousness and stab Fay in the back with both of her lightsabers. The blow was fatal, but Master Fay continued to cling to her life, waiting for Durge and Ventress to leave. Obi-Wan was quickly by her side to comfort her, but she informed him it was far too late for that. Obi-Wan was stranded on the facility, which was riding the lava flow, and the leap to shore was far too great for even his vaunted abilities. With the last of her strength, Master Fay lent Obi-Wan the power to make the leap, and then became one with the Force peacefully.

Fay: Female Sephi Jedi Consular 11/Jedi Master 4; Init +1 (dex); Defense 21 (+10 class, +1 dex); Spd 10m; VP/WP 93/12; Atk +12/+7/+2 melee (1d4+1, Unarmed) or +12/+7/+2 ranged; SQ Block, Deflect (attack -4, defense +2, extend attack and defense), Force Secret (Force Strike Damage +2), Healing,



FAY



Increase Lightsaber Damage (+2d8), Jedi Knight; SV Fort +10 Ref +7, Will +10; SZ M; FP 7; DSP 1; Rep +8; Str 12, Dex 13, Con 12, Int 14, Wis 15, Cha 17.

Equipment: Jedi Robes.

Skills: Balance +9, Bluff +8, Computer Use +7, Craft (lightsaber) +6, Diplomacy +19, Gather Information +15, Intimidate +7, Knowledge (Jedi Order) +9, Knowledge (Sith Lore) +7, Pilot +6, Read/Write Basic, Read/Write Sephi, Sense Motive +10, Speak Basic, Speak Sephi.

Force Skills: Empathy +12, Enhance Ability +8, Enhance Senses +7, Force Defense +8, Force Strike +15, Heal Another +13, Heal Self +12, Move Object +16, See Force +8.

Feats: Exotic Weapon Proficiency (lightsaber), Fame, Force-Sensitive, Martial Arts, Skill Emphasis (Force Strike), Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Compassion, Control, Force Mastery, Force Mind, Force Whirlwind, Kinetic Might, Master Mind, Morichro, Sense.

Foul Moudama - Jedi Master

A Talz from Alzoc III, Foul Moudama was one of the Jedi Masters assigned to protect Chancellor Palpatine during the Clone Wars. Despite his appearance and size, Moudama was extremely agile and employed the flowing, graceful lightsaber form IV to an expert degree. His skills as a swordsman were only matched by his deep understanding of the Living Force and his keen sight. He also possessed a great thirst for knowledge. Before the war he spent many hours in the Jedi archives studying a variety of subjects. Moudama held a close personal relationship with Ithorian Jedi Master Ronon Corobb, whom he stood with against General Grievous in the chancellor's safe house located deep in

the bowels of Coruscant. It was here that he met his unfortunate end at the hands of the Separatist general.

Foul Moudama: Male Talz Jedi Guardian 9 / Jedi Master 1; Init +3 (Dex); Defense 22 (+8 class, +3 Dex); Spd 10m; VP/WP 96/14; Atk +15/+10* (3d8+3/19-20, lightsaber), or +13/+8 (1d4+3, claws) or +12/+7 range (by weapon); SQ Block, Darkvision, Deflect (attack -4, defense +2, extend defense and attack), Force Secret (See Force +1), Increase Lightsaber Damage (+1d8), Insulated Fur, Jedi Knight, Light Protection, Primitive; SV Fort +9, Ref +9, Will +7; SZ M; FP 7; Rep +4; Str 16, Dex 16, Con 14, Int 14, Wis 13, Cha 12.

Equipment: Jedi robes, lightsaber*.

*Foul Moudama has constructed his own lightsaber.

Skills: Balance +6, Craft (lightsaber) +5, Intimidate +6, Jump +9, Knowledge (history) +10, Knowledge (Jedi Lore) +6, Read/Write Basic, Read/Write Talz, Speak Talz, Tumble +8.

Force Skills: Affect Mind +4, Battlemind +10, Empathy +6, Enhance Ability +9, Enhance Senses +6, Force Defense +5, Force Strike +7, Move Object +6, See Force +8, Telepathy +6.

Feats: Acrobatic, Combat Expertise, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Weapon Focus (lightsaber), Weapon Group Proficiency (primitive weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Knight Defense, Lightsaber Defense, Sense.

Glaive - Jedi Master

Master Glaive was possibly one of the largest humans to join the Jedi Order. He towered over most of his fellow Jedi, and his prodigious strength served to intimidate beings into backing down before a fight even broke out. When the Clone Wars erupted, Glaive and his Padawan, Zule Xiss, reported to Coruscant to accept rank and lead clone troopers.

Three months into the Clone Wars, Glaive and his Padawan were sent to Ohma-D'un with Obi-Wan Kenobi and his Padawan, Anakin Skywalker. Glaive and Obi-Wan had a friendly rivalry, though it had never stopped them from working together effectively in the past. Together, the four Jedi, along with ARC Trooper Alpha, took a gunship to examine the reported disturbance on the Gungan-settled moon of Naboo.

They were greeted by hundreds of dead Gungans being examined by what would later be dubbed Ohma-D'un Super Battle Droids. The Jedi leapt into battle, destroying many of the droids before encountering Durge. The giant bounty hunter took down Obi-Wan and Anakin in seconds with a bola-like weapon, and when Glaive charged the warrior, the large Jedi received a devastating punch in the face. However, his action left an opening his Padawan exploited with a lightsaber strike that hit true. Unfortunately, Durge was unaffected by what would normally be a lethal blow.

It was Alpha that bought them time to regroup from the surprise attack with a blaster shot that hit Durge clean through his left eye. Glaive took advantage of Durge's momentary lapse in concentration and unleashed a flurry of unarmed strikes on the armored fiend before regaining his lightsaber. Durge realized the tide was turning and went airborne, firing shots at the Jedi from a distance with a repeating blaster while reinforcements arrived and flooded the area with a new biological weapon.

Glaive went to work on the droids until Obi-Wan regained his senses. The two quickly found themselves back-to-back in another attempt to regroup. They were formulating a strategy focused on taking out Durge first, depriving the droid forces of



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FOUL MOUDAMA



GLAIVE

their leader. The hope was that the droids would be much less effective on their own. Durge laughed at them, asking what made them think he was in charge. Before Glaive could even finish wondering aloud what Durge was talking about, Asajj Ventress had decapitated him with a swift lightsaber strike. His Padawan survived the mission and was eventually sent to join the Padawan Pack on Jabim, where she died fighting Alto Stratus' forces.

Glaive: Male Human Jedi Guardian 7/Force Warrior 3/Jedi Weapon Master 3/Jedi Master 1; Init +2 (dex); Defense 23 (+11 class, +2 dex); Spd 10m; VP/WP 116/17; Atk +20/+15/+10 melee (3d8+4/19-20, lightsaber) or +18/+13/+8 melee (3d4+1d6+1d8+4/18-20, unarmed) or +16/+11/+6 ranged; SQ Block, Deflect (attack -3, defense +2, extend attack and defense), Force Secret (Enhance Ability +1), Increase Lightsaber Damage (+1d8), Increase Weapon Damage (Unarmed +1d6), Jedi Knight, Uncanny Dodge (retains Dex bonus), Weapon Mastery (Devastating Strike (Unarmed) 11/day); SV Fort +13 Ref +13, Will +11; SZ M; FP 3; DSP 1; Rep +5; Str 18, Dex 14, Con 14, Int 12, Wis 13, Cha 11.

Equipment: Lightsaber*.

*Glaive has constructed his own lightsaber.

Skills: Balance +7, Bluff +5, Computer Use +5, Craft (lightsaber) +6, Intimidate +10, Jump +9, Knowledge (Jedi Lore) +6, Listen +6, Spot +6, Tumble +8.

Force Skills: Affect Mind +5, Battlemind +10, Enhance Ability +9, Force Strike +6, Move Object +6, See Force +7, Telepathy +6.

Feats: Advanced Martial Arts, Exotic Weapon Proficiency (lightsaber), Force Sensitive, Improved Bantha Rush, Improved Martial Arts, Martial Arts, Power Attack, Stava, Teras Kasi, Toughness, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Sense.

Glynn-Beti - Jedi Master

Jedi Master Glynn-Beti was a gruff, intimidating master despite her small stature. Glynn-Beti, along with her Gran Padawan, Ulu Ulix, were put in charge of the Acclamator-Class ship *Candaserri*, which participated in many operations during the Clone Wars. She first was engaged in operations at Excarga, a small ore-mining planet in the Outer Rim that the Separatists had taken over.

Afterward, they were able to respond to a call for reinforcements from Obi-Wan Kenobi to launch a strike on the planet Raxus Prime. The garbage planet had become a hiding place for Count Dooku and Cydon Prax, one of his henchmen. Young Boba Fett was also on Raxus Prime, and Glynn-Beti's forces managed to rescue him and bring him aboard the *Candaserri*. Dooku managed to escape Raxus Prime with the Force Harvester, a critical piece in the reconstruction of the ancient Dark Reaper, as well as Anakin Skywalker, who would soon escape.

Glynn-Beti's forces next went to Cloud City on Bespin to resupply their ship and unload what was quickly becoming a large group of orphans picked up on battlefields. Boba Fett was among the group of orphans, posing as "Orphan Teff." He managed to escape Glynn-Beti before she could get him checked in with Bespin's orphanage. However, the incident was unmemorable, as she continued to fight in battles throughout the Clone Wars.

Five months before the end of the Clone Wars, Glynn-Beti and the *Candaserri* were tasked with fighting the battle on Xagobah. Their objective was to capture Wat Tambor, who was holed up in his Mazariyan Citadel. Glynn-Beti first attempted a diversionary attack while she ordered ARC troopers to sneak inside and capture or eliminate the Techno Union Foreman. The attack failed, and Glynn-Beti was forced to call on Anakin Skywalker, now a Jedi Knight, for reinforcements.

After nearly losing her Padawan to an unauthorized, poorly planned and horribly executed attack on a CIS Ram-Ship, Glynn-Beti was able to launch her attack on the citadel. She chastised her Padawan and thanked an armored stranger, who happened to be Boba Fett, by letting him know their battle plan. Fett was able to use the battle plan to get inside the citadel and try to locate his quarry. Glynn-Beti was unconcerned about Fett, though, as she watched Anakin Skywalker and a phalanx of republic fighters streak through the sky and destroy the threatening Ram-ship, assuming air superiority over the Mezarayan Citadel. The tower was taken shortly afterward. Unfortunately, Wat Tambor had employed the help of General Grievous and Asajj Ventress to make good his escape. Jedi Master Glynn-Beti's fate after the Clone Wars is unknown.

Glynn-Beti: Female Bothan Jedi Guardian 9/Jedi Master 2; Init +3 (dex); Defense 22 (+9 class, +3 dex); Spd 10m; VP/WP 58/10; Atk +16/+11/+6* melee (4d8+1/19-20, lightsaber) or +14/+9/+4 ranged; SQ Block, Deflect (attack -4, defense +2, extend attack and defense), Force Secret (Force Defense Result +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Skill Bonus (+2 Gather Information and Spot); SV Fort +8 Ref +10, Will +7; SZ M; FP 5; DSP 0; Rep +4; Str 12, Dex 16, Con 10, Int 14, Wis 12, Cha 14.

Equipment: Lightsaber*.

*Glynn-Beti has constructed her own lightsaber.

Skills: Balance +8, Craft (lightsaber) +7, Gather Information +11, Intimidate +12, Pilot +8, Read/Write Basic, Read/Write Bothese,



Sense Motive +9, Speak Basic, Speak Bothese, Spot +4, Tumble +8.

Force Skills: Battlemind +10, Enhance Ability +7, Force Defense +10, Force Stealth +8, Force Strike +7, Heal Self +8, Move Object +7, See Force +7.

Feats: Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Sceptical, Starship Operation (starfighter), Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Profi-



Killed in Action - Jedi Master Casualties

[See Force +7] [Telepathy +8]

Due to the destruction of the Jedi Archives at the Temple on Coruscant, the movements of some of the Jedi's operations during the Clone Wars are lost. Below are the pieced-together accountings of the Jedi Masters who were confirmed Killed in Action.

Ali Alann: Jedi Master who worked in the Jedi Temple and was killed during the Clone Wars.

B'ink Utrila: Lethan Twi'lek Jedi Master who was tasked with protecting the Supreme Chancellor during the siege on Coruscant. Utrila was slain by General Grievous during the conflict.

Cei Vookto: Duros Jedi Master killed three months into the Clone Wars while defending the planet Lianna from Separatist forces.

Jmmaar: Viraanntesse Jedi Master sent to settle the dispute between the Huk and Kalee before the Clone Wars. Jmmaar was killed by General Grievous on Vandos.

Kaim: Twi'lek Jedi Master sent to negotiate the ransom demands of the Korunnai terrorist group when they kidnapped Senator Meena Tills. Kaim was killed in a suicide bombing by the Korunnai.

Kast Fulier: Master to Etain Tur-Mukan who was sent to Qiilura to investigate a nanovirus by Ovolot Qail Uthan. After infiltrating the farmers being controlled by Ghez Hokan, who was allied with the Separatists, Kast was captured and killed.

Mierme Unill: With the help of apprentice Zett Jukassa, Unill uncovered a Black Sun extortion and murder ring on Mon Gazza. She took Zett as her Padawan Learner, but was killed during the Clone Wars.

Ruati: Jedi Master beheaded by Asajj Ventress during the Clone Wars.

Soara Antana: Considered to be one of the best lightsaber instructors at the Jedi Temple. Soara was killed during the Clone Wars.

Wom-Nii Gnaden: Jedi master who died at the Battle of Crombach Nebula when his NTB-630 bomber crashed into the hull of the *Tide of Progress XII*. ⚡

ciencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Burst of Speed, Control, Mettle, Sense.

Ilena "Iron Hand" Xan - Jedi Master

Master Xan was one of the instructors at the Jedi Temple during the Clone Wars. She was a part of the combat training staff, and specialized in teaching unarmed combat. Specifically, she was a Dulon Master, a style that focused on joint locks and

other submissions commonly employed by the Jedi Order. Master Xan was kind and caring to her students, and had arranged a special surprise for them. She had secured Anakin Skywalker's promise to guest-teach one of her classes. Many of the younglings were fans of Anakin's because of his status as a great hero of the Clone Wars. About six months before the end of the Clone Wars, Master Xan presided over the apprentice lightsaber tournament, which Scout won. Master Xan's fate is unknown, but it is likely she was in the temple when Darth Vader stormed it with the 501st stormtrooper legion, perhaps giving Master Xan the promised lesson.

Ilena Xan: Female Human Jedi Guardian 9/Jedi Weapon Master 5/Jedi Master 2; Init +3 (dex); Defense 25 (+12 class, +3 dex); Spd 10m; VP/WP 129/14; Atk +19/+14/+9/+4* melee (4d8+2/19-20, lightsaber) or +18/+13/+8/+3 melee (3d4+2d8+2/18-20, unarmed) +19/+14/+9/+4 ranged; SQ Block, Deflect (attack -3, defense +3, extend attack and defense), Force Secret (Enhance Ability +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Weapon Mastery (Devastating Strike 16/day, Martial Arts Kata); SV Fort +13 Ref +13, Will +11; SZ M; FP 4; DSP 0; Rep +6; Str 15, Dex 16, Con 14, Int 14, Wis 14, Cha 12.

Equipment: Lightsaber*.

*Ilena Xan has constructed her own lightsaber.

Skills: Balance +11, Bluff +6, Computer Use +7, Craft (lightsaber) +10, Diplomacy +6, Intimidate +10, Jump +7, Knowledge (Jedi Lore) +7, Knowledge (tactics) +7, Sense Motive +10, Spot +10, Tumble +9.



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ILENA XAN

Force Skills: Battlemind +11, Empathy +9, Enhance Ability +13, Enhance Senses +8, Force Strike +10, Heal Self +10, Move Object +11, See Force +11.

Feats: Advanced Martial Arts, Cosmopolitan (Spot), Defensive Martial Arts, Dulon, Dulon Expertise, Dulon Mastery, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Improved Grapple, Improved Martial Arts, Martial Arts, Stunning Strike, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Burst of Speed, Control, Sense.

Jai "Hawkbat" Maruk - Jedi Master

Master Jai Maruk was one of thousands of Jedi in the Jedi Order during the last years of the Republic. The other kids had called him "Hawkbat" as a youngling in reference to how round his unblinking eyes would get during a staring contest, an activity the children engaged in often. Jai had few friends in the Jedi Order, and many of them perished during the galactic conflict, notably Jang Li-Li and Politrix, who he had entertained a relationship with as a Padawan Learner. One of his few surviving friends in the Order was Master Ilena "Iron Hand" Xan, the temple's unarmed combat instructor. The two spent little time together, however, as Jai Maruk was often leading troops or running patrols.

One such patrol mission two years and three months after the Clone Wars had started tasked him with clearing space lanes along the Tingel Arm end of the Hydian Way near the Mid Rim-Outer Rim border. Separatist activity was high, and when he discovered a Trade Federation craft acting strangely three months into his patrol, he followed it to Vjun. Master Maruk landed his Hoersch-Kessel Seltaya-class courier *Limit of Vision* and went to investigate, when Asajj Ventress attacked him. Determined to capture one of the Republic's most wanted war criminals, Jai engaged her with the intent to disarm her, but Ventress proved stronger on the world shrouded in the dark side, and after inflicting a nasty wound along the left side of Jai's face, Maruk was defeated. He was brought before Dooku, who gave him a package and a message for Master Yoda before sending him on his way.

Jai was shaken, but dutifully returned to the temple on Coruscant and reported to the council. He informed them that Dooku claimed to want peace, and a meeting with Master Yoda. He also gave Yoda the package Dooku sent, which was some kind of shell, holding meaning only to Yoda. A brief respite in the temple allowed Jai to regain his strength, and watch the Apprentice Lightsaber Tournament. The victim of a wager with Yoda, Jai found himself taking the unlikely winner of the tournament as his Padawan. In another bit of surprising news, Jai discovered Yoda planned to take him and his newly battered Padawan, Scout, with him on a mission to Vjun to meet with Count Dooku. Master Maks Leem and her Padawan Whie Malreaux were also to accompany them.

Their first obstacle was to get to Vjun unnoticed, so they disguised Yoda as an astromech droid and went undercover as the Pho family. After some trouble with security to get on the transport, Jai finally got settled in to his cabin onboard the *Reasonable Doubt*. Jai spent most of the trip exercising and replaying his duel with Ventress in his head, planning for their next encounter. After a small mishap where the two Padawans inadvertently set off a fire alarm near their cabin, and offering a troubled Whie some moral support in the gymnasium, he got his wish.

Shortly after arriving at Phindar Station, the facility was attacked by Asajj Ventress and eighteen assassin droids equipped specifically to fight Jedi. The Padawans were one floor up dealing with two TacSpec Footman servant droids when the attack happened, so Jai and Maks were left to fight alone. Master Maruk first instructed all the civilians to leave, and the droids answered with a devastating sonic attack, which deafened both Jedi and caused Jai's ears to bleed profusely. Master Leem managed to disable one of the two sonic-equipped droids though, and Jai soon destroyed the other. The droids used flechette weapons, which were impossible to completely parry with a lightsaber, so the Jedi's minor cuts and scrapes were quickly adding up to significant blood loss, but Jai was having the time of his life, and soon managed to destroy the six droids Ventress had assigned to deal with them.

By the time all six droids were destroyed, Master Leem was gravely injured, lying on the ground barely able to function. Jai was still mostly functional, having only been hit once by a flechette in his right hip, which cost him some mobility, and he was still deaf. He engaged Asajj Ventress willingly, at first confident the fight would go differently this time. Unfortunately, Jai soon realized he had forgotten just how much better a fighter Ventress was than him. Ventress referred to him as her seventeenth Jedi kill. Her taunts and skill infuriated him to the point of coming within a hair's breadth of the dark side, but one look at the prone Maks Leem's face brought him back to his center. For half a minute, he fought the best fight of his life, right before Ventress wounded him fatally in the chest, and Jai went down with a smile on his face. Ventress fled after taunting the Padawans, and Jai found he had just enough strength to comfort Scout before he died, promising he would never leave her.

Jai Maruk: Male Human Jedi Guardian 8 /Jedi Weapon Master 5/Jedi Master 2; Init +3 (dex); Defense 24 (+11 class, +3 dex); Spd 10m; VP/WP 120/15; Atk +20/+15/+10* melee (6d8+4/19-20, Lightsaber) or +18/+13/+8 ranged; SQ Block, Deflect (attack -3, defense +2, extend attack and defense), Force Secret (Battlemind Result +1), Increase Lightsaber Damage (+4d8), Jedi Knight, Weapon Mastery (Martial Arts Kata, Weapon Specialization: Lightsaber); SV Fort +13 Ref +13, Will +14; SZ M; FP 5; DSP 2; Rep +5; Str 15, Dex 16, Con 15, Int 14, Wis 14, Cha 12.

Equipment: Lightsaber*.

*Jai Maruk has constructed his own lightsaber.

Skills: Balance +5, Bluff +7, Climb +4, Computer Use +9, Craft (lightsaber) +7, Diplomacy +5, Intimidate +14, Jump +9, Knowledge (tactics) +7, Knowledge (technology) +7, Listen +5, Move Silently +7, Pilot +11, Read/Write Basic, Sense Motive +10, Speak Basic, Spot +5, Tumble +10.

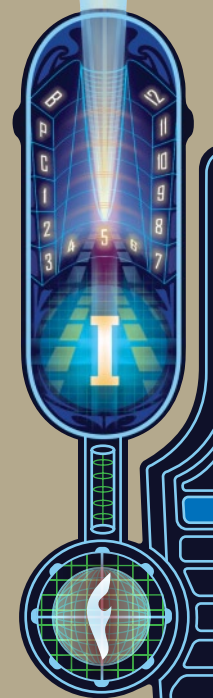
Force Skills: Affect Mind +6, Battlemind +10, Empathy +5, Enhance Attribute +10, Enhance Senses +8, Force Stealth +8, Move Object +10, See Force +8.

Feats: Acrobatic, Alertness, Combat Expertise, Cosmopolitan (Move Silently), Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Headstrong, Improved Disarm, Improved Feint, Iron Will, Martial Arts, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Sense.

Jocasta Nu - Keeper of Records

Jocasta Nu had been the keeper of the Jedi Archives for over forty years after stepping down from her position on the



Jedi Council. Serving in the archives for as long as she did, it instilled a sense of arrogance and complacency, much like many other Jedi in the era she lived in. Whenever the accuracy of the records in the Jedi archives was brought into question, she was quick to attest to their infallibility and almost took it as a personal insult, rather than viewing the query in a logical manner like the Jedi should.

Despite her surly personality quirks, Madam Nu was a very helpful and kind old woman. She was almost always found in the archives assisting apprentices and masters alike with their research and was a welcome asset, as she knew the archives better than any other in the entire Jedi Order. She remained vigilant over the archival hall up to her last breath, slain when the 501st clonetrooper legion and Darth Vader laid siege to the Jedi Temple.

Jocasta Nu: Female Human Jedi Consular 5 / Jedi Scholar 9 / Jedi Master 2; Init +1 (Dex); Defense 22 (+11 class, +1 Dex); Spd 10m; VP/WP 84/10; Atk +9/+4* (4d8-1/19-20, lightsaber), or +8/+3 (1d3-1, unarmed) or +10/+5 range (by weapon); SQ Deflect (defense +2, attack -3, extend defense and attack), Direct +4, Force Secret (See Force +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Record Holocron, Scholarly Knowledge +8; SV Fort +9, Ref +10, Will +16; SZ M; FP 8; Rep +9; Str 9, Dex 13, Con 10, Int 16, Wis 14, Cha 13.

Equipment: Jedi robes, lightsaber*.

*Jocasta Nu has constructed her own lightsaber.

Skills: Bluff +8, Computer Use +15, Craft (lightsaber) +6, Diplomacy +8, Gather Information +22, Intimidate +6, Knowledge (alien species) +20, Knowledge (astronomy) +20, Knowledge (forensics) +16, Knowledge (history) +26, Knowledge (Jedi Lore) +21, Knowledge (politics) +16, Read/Write Basic, Read/Write Bothese, Read/Write Cerean, Read/Write Duresse, Read/Write Ithorese, Read/Write Mon Calamarian, Read/Write Rodese, Read/Write Ryl, Read/Write Shryiiwook, Read/Write Sullustese, Sense Motive +9, Speak Basic, Speak Bothese, Speak Cerean, Speak Duresse, Speak Ithorese, Speak Mon Calamarian, Speak Rodese, Speak Ryl, Speak Shryiiwook, Speak Sullustese.

Force Skills: Affect Mind +8, Battlemind +5, Enhance Ability +5, Enhance Senses +10, Force Defense +8, Force Strike +6, Heal Another +6, Heal Self +6, Move Object +10, See Force +18, Telepathy +10.

Feats: Consular's Guidance, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Headstrong, Iron Will, Living History, Persuasive, Skill Emphasis (Gather Information), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Force Mastery, Force Mind, Lightsaber Defense, Sense.

Jon Antilles - Enigmatic Jedi Master

Jon Antilles was something of an enigma in the Jedi Order. The Dark Woman, An'ya Kuro, took him as a Padawan Learner, which was enough to add an air of mystery to any Jedi. Many of the younger Jedi were not even sure if Jon Antilles was his real name, or just an alias. Younglings often told each other stories after lights-out involving the mysterious Jedi.

To compound his intrigue, Jon Antilles was a nomadic Jedi. While he performed many missions on behalf of the Jedi Council for a time, including the infiltration of a bounty hunter guild to apprehend several wanted murderers, he soon left the strict confines of the Jedi Temple to mete out justice on the fringe. Even when the Clone Wars raged, he refused to return to Coruscant to accept a rank; instead trusting the Force to bring him to participate in what battles he was needed in.

One such stirring from the Force brought him to Queyta, where he met with Masters Nico Diath, Knol Ven'Nari, Fay and Obi-Wan Kenobi. The five Jedi were to retrieve an antidote to a biological weapon that was used on the Naboo moon of Oh'ma-Duun. The other Jedi regarded Master Antilles with disdain, though only Master Ven'Nari voiced hers. He grew weary of the talk, and leapt off the cliff face, urging the other Jedi to follow him to the facility.

The mission was a disaster, and Master Ven'Nari was dead only moments into their infiltration. Asajj Ventress and the mercenary Durge had been aware of their presence, and retreated with the antidote. Jon Antilles and Obi-Wan managed to follow Ventress to a bridge over the river of lava, and with great stealth, Antilles managed to get in front of her, trapping her on the bridge. Unfortunately, Durge swooped in and knocked Master Antilles off the bridge, giving Ventress a chance to bring down the ceiling on a surprised Master Diath, killing him.

Jon managed to get back onto the bridge, and snuck behind Durge. He grabbed the powerful warrior by the neck, delaying him long enough for Obi-Wan and Fay to give chase to Ventress. He knew he was no match for Durge, though, and was killed when Durge pushed Master Antilles into the molten river.

Jon Antilles: Male Human Jedi Consular 10/Scoundrel 4/Jedi Master 1; Init +2 (dex); Defense 21 (+9 class, +2 dex); Spd 10m;



JOCASTA NU

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JON ANTILLES

VP/WP 103/14; Atk +15/+10/+5* melee (3d8+2/19-20, lightsaber) or +13/+8/+3 ranged; SQ Block, Calming Presence**, Deflect (attack -4, defense +2, extend attack and defense), Force Secret (Battlemind Result +1), Healing, Increase Lightsaber Damage (+1d8), Jedi Knight, Lucky 1/day, Unassuming Appearance**; SV Fort +11 Ref +12, Will +13; SZ M; FP 5; DSP 2; Rep +5; Str 14, Dex 14, Con 14, Int 14, Wis 16, Cha 10.

Equipment: Lightsaber*

*Jon Antilles has constructed his own lightsaber.

Skills: Astrogate +7, Bluff +13, Climb +6, Computer Use +7, Craft (lightsaber) +7, Diplomacy +3, Disable Device +7, Disguise +6, Gather Information +10, Hide +15, Intimidate +16, Jump +7, Knowledge (technology) +5, Knowledge (Jedi Lore) +6, Listen +9, Move Silently +16, Pilot +8, Read/Write Basic, Sense Motive +10, Speak Basic, Spot +13.

Force Skills: Battlemind +10, Enhance Ability +11, Enhance Senses +11, Force Stealth +8, Heal Self +8, Move Object +10, See Force +12.

Feats: Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Martial Arts, Persuasive, Shadow, Skill Emphasis (Intimidate, Move Silently), Stealthy, Street-Smart, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Force Mastery, Sense.

**Note: Master Jon Antilles uses the Jedi Wanderer Archetype found on page 18 of the Hero's Guide, and uses both the Calming Presence and Unassuming Appearance Variant SQ abilities.

K'ruhk - Jedi Master

Jedi Master K'ruhk was a gigantic Whipid Jedi with light brown fur. Master K'ruhk was the Padawan of Master Lilit Twoseas, and watched her die on a mission against the Yinchorri as she was run through with a Yinchorri Pike. K'ruhk finished the mission alongside many other council members, and was elevated to Jedi Knight soon afterward. He eventually achieved the rank of Jedi Master shortly before the onset of the Clone Wars.

After Geonosis, when all Jedi were recalled to the temple to take on military assignments, K'ruhk responded with all possible speed. Master K'ruhk led a battalion of clone troopers into battle on the planet Teyr, where his troops suffered heavy losses. This caused him to meditate on the nature of the war and the Jedi's place within it, and the conclusion K'ruhk arrived at was an unexpected one. He felt the way the Republic was training the clones to die was against the Jedi Code, and that leading an army was likewise against the Jedi belief structure. He faked his own death and disappeared, later joining up with Sora Bulq, who was creating a schism within the order.

Three months after the Clone Wars began, Master K'ruhk spent many days meditating on Ruul, a moon of Srriluur, before being visited by Mace Windu, one of the masters that accompanied him on his mission to Yinchorr. Shortly after Mace Windu arrived, Asajj Ventress attacked. K'ruhk briefly engaged her twice, suffering a minor wound to his ribs before discovering that she was indeed in league with Sora Bulq. The entire incident convinced K'ruhk that the Separatists were evil, and he contacted some other Jedi who were abandoning the order to convince them to return.

K'ruhk's next mission after rejoining the order was to support the Republic action at Hypori, where he, Shaak Ti,





Killed During Order 66 - Jedi Masters

[Sense Motive +3] [Survival +4]

When Order 66 was declared, the Jedi were labeled as traitors to the Republic. The already strained numbers of Jedi were all but decimated. Hundreds of Jedi were mercilessly slaughtered by the clones that they once called allies. Jedi Masters were not immune to this betrayal, and the following is a listing of the masters that were killed during Order 66.

Bol Chatak: Iridonian Zabrak Jedi Master attached to Roan Shryne's battle group. Master Chatak was killed by Darth Vader after Order 66 was issued while the Republic was conducting an assault on the Corporate Alliance home world of Murkhana.

Jurokk: Gatekeeper at the Jedi Temple. Jurokk was tasked with watch guarding the Jedi Temple with Shaak Ti when Mace Windu, Saesee Tiin, Agen Kolar and Kit Fisto traveled to the Chancellor's domicile to arrest him. Jurokk was killed by Darth Vader when he led the 501st clone trooper legion on the assault of the Jedi Temple.

Ry-Gaul: Jedi Master in charge of the Grand Army's 2nd Sector Army. Ry-Gaul was killed during Order 66.

Saras Loorne: Jedi Master killed on the planet Murkhana during Order 66.

Simms: Jedi Master and mentor of Noirah Na. Accompanied Kai Hudora to the planet of Toola to secure the planet in the name of the Republic. When Order 66 was initiated, Simms sacrificed herself so that the other Jedi could escape to safety.

Tra'avis: Jedi Master killed by Aiwha Squad on Garqi during Order 66. ⚡

Aayla Secura, Ki-Adi Mundi and Tarr Seirr accompanied Master Daakman Barrek and his Padawan Sha'a Gi in an assault against a massive Droid Foundry. Unfortunately, orbital mine fields managed to force all the ships in the task force to crash-land behind enemy lines, stranding the Jedi and their clone army. Master Barrek managed to call for help before being overwhelmed by enemy forces. General Grievous himself eventually struck down Master K'ruhk in an ensuing battle that claimed many Jedi, but the clever Whipid merely went into a hibernation trance, marking the second time he was left for dead. He took a blow to the ribs again; presumably the General had read reports made by Ventress on his quarry. K'ruhk later snuck off the planet without the benefit of his lightsaber, which was stolen by Grievous.

A year later, upon his eventual return to Coruscant and after his injuries healed, Master K'ruhk was assigned to protect Senator Viento from a possible assassination attempt. Little did he know the assassin would end up being Quinlan Vos. K'ruhk fought valiantly, but Vos was too quick for the Whipid, and succeeded in killing Senator Viento. Master K'ruhk chased after Quinlan Vos onto the speeder lanes of Coruscant before being defeated by a surprise Force Choke and Force Push, confining him to a bacta tank again for some time afterward.

One of K'ruhk's last assignments was to help Master Oppo Rancisis take Saleucami a few months before the end of the Clone Wars. Master K'ruhk fought the Morgukai, fast-grown clones of Bok, a Morgukai Warrior, alongside Master Jeisel, Quinlan Vos, and many others. K'ruhk fought bravely in many

battles on Saleucami, including a skirmish at perimeter outpost 19, which was a Separatist feint that resulted in Master Rancisis' death at Sora Bulq's hands. This led to the series of events that took K'ruhk to the final battle on Saleucami, where K'ruhk again distinguished himself by fighting on the front lines with his clone troopers, contributing to the end of the Morgukai clone threat, Sora Bulq and Tol Skorr.

K'ruhk: Male Whipid Jedi Guardian 9/Jedi Master 5; Init +1 (dex); Defense 22 (+10 class, +1 dex, -1 size, +2 Lightsaber); Spd 10m; VP/WP 126/14; Atk +19/+14/+9* melee (4d8+4/19-20, lightsaber) or +18/+13/+8 melee (1d6+4, claws) or +15/+10/+5 ranged (3d8/20, blaster rifle); SQ Block, Deflect (attack -4, defense +2, extend defense and attack), Force Secret (Battlemind +1, See Force +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Scent, Hibernate, Insulating Fur; SV Fort +11, Ref +10, Will +11; SZ L; FP 11; DSP 1; Rep +6; Str 18, Dex 13, Con 14, Int 12, Wis 16, Cha 12.

Equipment: *Freacking sweet hat*, Lightsaber*.

*K'ruhk has constructed his own lightsaber.

Skills: Climb +7, Craft (lightsaber) +5, Intimidate +8, Jump +7, Knowledge (Jedi Lore) +5, Listen +3, Read/Write Basic, Sense Motive +5, Speak Basic, Speak Whipid, Spot +3, Treat Injury +5.

Force Skills: Affect Mind +6, Battlemind +11, Empathy +10, Enhance Ability +11, Enhance Senses +10, Force Defense +9, Heal Another +12, Heal Self +12, Move Object +10, See Force +11, Telepathy +5.

Feats: Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alertness, Alter, Attuned, Cleave, Control, Great Cleave, Guardian's Guidance, Lightsaber Defense, Morichro, Power Attack, Sense, Sunder.

New Species Trait

Hibernation

Whipids are able to enter a deep hibernative state that makes them appear lifeless and aids in their natural healing.



K'RUHK

Effect: The Whipid spends a full-round action to initiate the hibernation, it also takes a full-round action to come out of the trance. While in the trance, the Whipid appears dead to anyone who cannot make a successful Treat Injury check (DC 20). Those with the See Force skill can automatically sense that the Whipid is alive. Hibernation is equivalent to assisted healing (see page 160 of the Star Wars Roleplaying Game Revised Core Rulebook). The Whipid can remain in this state for as long as two standard days.

Kai Hudorra - Jedi Master

Before the Clone Wars began, Master Kai Hudorra was a typical Jedi in that he wandered the galaxy letting the Force move him as it may. When his good friend Master Micah Giett died, his heart hardened, but Kai stayed the course, returning to the Jedi Temple on Coruscant to more closely involve himself with affairs of galactic proportions. So it was, when the Clone Wars broke out, he was given the rank of General and assigned to lead troops into battle.

During the last month of the third year of the Clone Wars, Master Hudorra was sent to Toola alongside Master Simms and her Padawan, Noirah Na. They were on a critical mission that would turn the tide in the Republic's favor on Toola when Order 66 was issued. The Jedi were in a good position to defend themselves from the Clones, and Master Simms sacrificed herself executing a delaying action, which gave Master Hudorra and Noirah Na a chance to escape on STAPs.

Kai Hudorra eventually got the pair to Coruscant after stealing credits to buy supplies and turning up some information about what had really happened to make the clone troopers turn on their Jedi leaders. Disguised as a merchant, with Noirah dressed as his slave boy, Kai managed to make it to the Jedi Temple one last time. The temple was in flames, and Kai was saddened as he watched a young Jedi Knight throw his life away by charging the clone-defended temple. He knew then what he had to do.

Kai Hudorra threw both his and Noirah's lightsabers into a trash compactor and gave her a few hundred credits. He told Noirah she was no longer a Jedi, and to go into hiding and wait for the Order to be resurrected. He instructed her to find something that made her happy in the meantime. After she left in tears, Dass Jennir approached Kai and offered him a position in the New Plympto resistance, but Kai declined. Instead, Kai Hudorra let it be known he planned to become a professional gambler, and to lay his saber down until the Jedi Order rises again. His fate is unknown.

Kai Hudorra: Male Bothan Jedi Consular 7/Jedi Instructor 3/Jedi Master 4; Init +1 (dex); Defense 22 (+11 class, +1 dex); Spd 10m; VP/WP 99/12; Atk +15/+10/+5* melee (4d8+3/19-20, lightsaber) or +12/+7/+2 ranged; SQ Block, Deflect (attack -4, defense +2, extend attack and defense), Force Secret (Affect Mind +1, See Force +1), Increase Lightsaber Damage (+2d8), Inspire Confidence +2, Jedi Knight, Skill Bonus (+2 to Gather Information And Spot); SV Fort +10 Ref +9, Will +14; SZ M; FP 4; DSP 0; Rep +6; Str 16, Dex 12, Con 12, Int 14, Wis 17, Cha 15.

Equipment: Lightsaber*.

*Kai Hudorra has constructed his own lightsaber.

Skills: Appraise +8, Bluff +10, Climb +8, Computer Use +5, Craft (lightsaber) +5, Diplomacy +11, Gather Information +13, Intimidate +7, Pilot +5, Read/Write Basic, Read/Write Bothese,

Ride +5, Sense Motive +12, Speak Basic, Speak Bothese, Spot +11, Swim +7, Treat Injury +6.

Force Skills: Affect Mind +17, Empathy +10, Enhance Ability +9, Friendship +7, Heal Self +7, Move Object +9, See Force +14.

Feats: Consular's Guidance, Cosmopolitan (Spot), Dodge, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Persuasive, Power Attack, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Force Mastery, Lightsaber Defense, Sense.



KAI HUDORRA

Kai Justiss - Jedi Master

Master Kai Justiss did not have an ordinary apprenticeship under his master, Ur-Sema Du. Master Du was attached to Jocasta Nu in the Jedi Archival Department, and was tasked with aiding her in gathering information for the archives. Specifically, Master Du and her apprentice were tasked with seeking out and cataloging Force Sensitive creatures. This task took the pair on many adventures throughout the galaxy, encountering anything from Marsh Haunts on Abraxin to searching for the fabled Nightcrawlers on Kashyyyk.

Kai Justiss was quickly promoted to Jedi Knight, but he continued to perform missions for Jocasta Nu's archives, tracking down creatures of legend that supposedly manipulated the Force. Master Ur-Sema Du happened to be in the Jedi Temple shortly before the Battle of Geonosis, and was called upon to participate. She fought in the arena, only to die in the catacombs at General Grievous' hands, causing Kai Justiss a great deal of pain.

Justiss was promoted to the rank of Jedi Master and joined Masters Tsui Choi and Sian Jeisel in a mission to Drongar. Count Dooku attacked their fleet and Kai was briefly imprisoned before being set free by the enigmatic Count. He returned to the temple and eight months later replaced Master Yoda as the dip-



lomatic envoy to Kashyyyk, in part due to his prior knowledge and personal relationships he had there due to previous missions for Nu's archives.

Master Justiss remained on Kashyyyk during the Separatist invasion, staving off an attack on the Rwookrrorro tree city with a company of clone troopers, while Master Yoda fought at the of Kaichiro. Master Justiss is believed to have escaped his clone troopers when Order 66 was issued, and remains at large.

Kai Justiss: Male Human Jedi Consular 6/Jedi Scholar 6/Jedi Master 1; Init +3 (dex); Defense 24 (+9 class, +3 dex, +2 Lightsaber); Spd 10m; VP/WP 83/15; Atk +12/+7* melee (4d8+1/19-20, lightsaber) or +11/+6 ranged; SQ Deflect (attack -4, defense +1, extend defense and attack), Direct +2, Force Secret (Friendship +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Scholarly Knowledge +6; SV Fort +8, Ref +7, Will +12; SZ M; FP 14; DSP 0; Rep +7; Str 12, Dex 16, Con 15, Int 14, Wis 14, Cha 14.

Equipment: Lightsaber*.

*Kai Justiss has constructed his own lightsaber.

Skills: Computer Use +7, Craft (lightsaber) +5, Diplomacy +12, Gather Information +10, Handle Animal +12, Listen +5, Knowledge (biology) +10, Knowledge (bioecology) +10, Knowledge (cryptozoology) +10, Knowledge (geography) +9, Knowledge (Jedi Lore) +9, Knowledge (wilderness lore) +10, Knowledge



KAI JUSTISS

(zoology) +10, Pilot +11, Read/Write Basic, Ride +6, Survival +7, Sense Motive +4, Speak Basic, Spot +11.

Force Skills: Enhance Ability +10, Enhance Senses +14, Force Defense +7, Force Light +7, Force Stealth +11, Friendship +9, Move Object +10, See Force +13, Telepathy +10.

Feats: Alertness, Animal Affinity, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Starship Operation (starfighter), Track, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Beast Language, Control, Lightsaber Defense, Sense.

Knol Ven'Nari - Jedi Master

Knol Ven'Nari is something of a legend among the Jedi Order. Known as the "Fire-eater" among the Bothans, Knol has a gift for absorbing energy. Her most well documented exploit was defeating a horde of Wookiee bandits who were intent on destroying Bothan space, and she was well regarded throughout the entire Jedi Order.

Master Ven'Nari was one of the many Jedi who rushed to the defense of the Republic during the Clone Wars. In the fourth month of the Clone Wars, Master Ven'Nari was sent to Queyta along with Master Fay, Jon Antilles, Nico Diath, and Obi-Wan Kenobi to retrieve a vial of an antidote for a Separatist chemical weapon. While the mission was ultimately successful, Master Ven'Nari gave her life when Durge detonated the pressure suits of a few Skakoan researchers. The resulting fireball was absorbed by Knol, but the burns to her body proved too extensive, and she became one with the Force.

Knol Ven'Nari: Female Bothan Jedi Consular 7/Jedi Ace 4/Jedi Investigator 3/Jedi Master 1; Init +2 (dex); Defense 24 (+12 class, +2 dex); Spd 10m; VP/WP 87/14; Atk +14/+9/+4* melee (4d8+1/19-20, lightsaber) or +13/+8/+3 ranged; SQ Contact, Deflect (attack -4, defense +1, extend attack and defense), Familiarity +1, Favor +1, Force Secret (Drain Energy +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Profile, Skill Bonus (+2 to Gather Information & Spot), Starfighter Defense (+3), Starship Focus (+5), Target Bonus +2; SV Fort +12 Ref +11, Will +12; SZ M; FP x; DSP 0; Rep +9; Str 12, Dex 14, Con 14, Int 12, Wis 12, Cha 14.

Equipment: Jedi starfighter, lightsaber*.

*Knol Ven'Nari has constructed her own lightsaber.

Skills: Astrogate +9, Bluff +8, Computer Use +6, Craft (lightsaber) +6, Gather Information +8, Intimidate +9, Jump +7, Pilot +8, Search +6, Sense Motive +9, Spot +10, Treat Injury +6.

Force Skills: Battlemind +10, Drain Energy +13, Enhance Ability +6, Enhance Senses +7, Force Defense +11, Move Object +8, See Force +9, Telepathy +5.

Feats: Exotic Weapon Proficiency (lightsaber), Fame, Force-Sensitive, Great Fortitude, Headstrong, Sharp-Eyed, Skill Emphasis (Drain Energy), Starship Operation (starfighter), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Control, Dissipate Energy, Mettle, Sense.

Koffi Arana - Jedi Master

Koffi Arana was one of many Jedi who accepted rank to lead the forces of the Grand Army of the Republic when the Clone Wars erupted across the galaxy. While his specific wartime exploits are unknown, shortly after the battle of Coruscant he attended the briefing on the Outer Rim Sieges with Obi-Wan Kenobi. As a result, Koffi was sent alongside Stass Alie to Boz Pity as reinforcements. When Order 66 was issued, Koffi Arana managed to avoid being taken by Clone forces, though his fellow Jedi Stass Alie was not so lucky.

Koffi mourned her briefly before heading back to Coruscant at the command of his Jedi Beacon. The beacon had reversed its order though as he arrived. Koffi continued on to see what had happened, and was at the Jedi Temple at the same time as Master Kai Hudorra and Dass Jennir where he watched as a young Jedi Knight sacrificed himself on the Temple steps, charging a squad of clone troopers.



KNOL VEN'NARI

While on Coruscant, he managed to meet up with Jastus Farr, who had survived deadly attacks by Darth Vader when he stormed the Jedi Temple. The two eventually found their way to Master Shadday Potkin, who was organizing a group of remaining Jedi on Kessel. After being joined by Roblio Darte, Sia-Lan Wezz, Ma'Kis' Shaalas, Bultar Swan and Tsui Choi, the group began debating what the Jedi's next move should be.

Unfortunately, Master Potkin foresaw this, and had already lured Darth Vader to the meeting. Koffi was already of the mind that the two Sith should be assassinated, though the Jedi were divided on the issue. When Darth Vader entered the room, however, it was every Jedi for themself. Master Arana saw Sia-Lan Wezz die while charging Vader, and was disabled by the Sith's telekinetic prowess before he could approach Vader's back. Ma'Kis was the next to fall, and Master Arana's attack was again avoided by the adept Dark Lord of the Sith, instead Vader killed Master Potkin, and took her cortosis blade.

Now armed with the cortosis weapon, Vader disabled Koffi Arana's lightsaber before losing his weapon arm to an attack by Master Tsui Choi and surrendering. Master Arana was certain it was a trick, and advocated executing him. Bultar Swan, however, had not fallen so far as to slaughter a surrendering opponent, and warned Koffi of the dangers of the Dark Side. Enraged at being counseled so, Koffi Arana took Bultar Swan's deactivated lightsaber and killed her with it. He then charged Darth Vader, who again used his telekinetic might to hurl the cortosis blade still held by his severed arm into Koffi Arana's chest, killing him instantly.

Koffi Arana: Male Human Jedi Guardian 8/Jedi Shadow 3/Jedi Master 1; Init +2 (dex); Defense 21 (+9 class, +2 dex); Spd 10m; VP/WP 87/14; Atk +16/+11/+6* melee (3d8+3/19-20, lightsaber) or +13/+8/+3 ranged; SQ Danger Sense, Deflect (attack -4,

defense +1, extend attack and defense), Force Camouflage, Force Secret (Battlemind Result +1), Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +11 Ref +12, Will +10; SZ M; FP 3; DSP 5; Rep +4; Str 16, Dex 15, Con 14, Int 14, Wis 12, Cha 12.

Equipment: Lightsaber*.

*Koffi Arana has constructed his own lightsaber.

Skills: Balance +6, Climb +6, Computer Use +7, Craft (lightsaber) +5, Gather Information +10, Hide +15, Intimidate +11, Jump +10, Knowledge (Jedi Lore) +6, Knowledge (Sith Lore) +10, Move Silently +13, Spot +8, Survival +6.

Force Skills: Affect Mind +8, Battlemind +6, Enhance Ability +12, Force Stealth +8, Heal Self +5, Move Object +6, See Force +7.

Feats: Cosmopolitan (Gather Information, Hide, Move Silently), Exotic Weapon Proficiency (lightsaber), Focused Strike, Force-Sensitive, Power Attack, Shadow, Stealthy, Track, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Burst of Speed, Control, Sense.

Kossex - Jedi Master

Master Kossex was one of many Jedi Masters who rallied around the Republic banner to lead the Grand Army of the Republic. Kossex found herself on Kamino for her first mission during the Clone Wars. She was assigned to defend the vital cloning facility from a Separatist attack that the Jedi had learned of from a recent undercover mission by Quinlan Vos. Kossex flew Anakin Skywalker's wing, while Aayla Secura flew with Master Choi as the four made an effort to destroy as many droid starfighters as possible, stalling the attack until reinforcements could get into position and set the trap for Commander



KOFFI ARANA



Merai and his Confederate force. Anakin found himself remaining aggressive and taking out many droid starfighters, but leaving his tail open. Master Kossex managed to destroy one of the droid starfighters that was harassing Skywalker, but another starfighter got the drop on her in the process. Master Kossex died when her Jedi Starfighter went up in a fireball.

Kossex: Female Weequay Jedi Consular 7/Jedi Ace 3/Jedi Master 1; Init +1 (dex); Defense 20 (+9 class, +1 dex); Spd 10m; VP/WP 91/16; Atk +12/+7* melee (3d8+2/19-20, lightsaber) or +9/+4 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Familiarity +1, Force Secret (See Force +1), Increase Lightsaber Damage (+1d8), Jedi Knight, Pheromonal Communication, Starfighter Defense (+2), Starship Focus (+2); SV Fort +11 Ref +9, Will +10; SZ M; FP x; DSP 0; Rep +4; Str 14, Dex 12, Con 16, Int 11, Wis 13, Cha 11.

Equipment: Lightsaber*.

*Kossex has constructed her own lightsaber.

Skills: Computer Use +7, Diplomacy +10, Gather Information +5, Knowledge (Jedi Order) +5, Knowledge (technology) +5, Pilot +9, Read/Write Basic, Read/Write Sriluurian, Speak Basic, Speak Sriluurian.

Force Skills: Battlemind +11, Enhance Attribute +11, Enhance Senses +8, Force Defense +8, Force Strike +5, Move Object +5, See Force +12.

Feats: Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Starship Operation (starfighter), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Knight Speed, Lightsaber Defense, Mettle, Sense.

L'laclielo Sageon - Jedi Master

This eccentric Jedi Master had reached an age where he was permitted a sort of retirement. The curmudgeon had a great love for weapons of destruction and cutting edge technology, and so he took up a position as Temple Quartermaster alongside Master Waldan Bridger. Master Sageon was responsible for supplying Jedi Teams with the various pieces of specialized equipment they would need for their missions, as well as performing maintenance on gear returned after missions.

When the Clone Wars spread throughout the galaxy, Master Sageon found himself equipping Jedi with more than just electro-ticker's to pick electronic locks. He was able to stock and equip things like concussion rifles, explosives and repeating blasters. The Council looked down upon the elder Jedi's love of destructive items, fearing he was setting a poor example for some of the Padawans, but wrote it off to old age.

L'laclielo Sageon managed to remain blissfully isolated from the realities of the war for nearly the full three years that they raged across the galaxy. However, days before the end of the Clone Wars, when General Grievous invaded Coruscant, the war hit home. Master Sageon was one of the few Jedi on Coruscant rated to fly the Jedi Starfighter, and was in the air helping to defend the citizens of the Republic Capitol. When General Grievous was successful in abducting Chancellor Palpatine, Master Sageon gave chase all the way back to the *Invisible Hand* alongside Masters Pablo-Jill, Agen Kolar, and Saesee Tiin.

Grievous' shuttle flew through a Coruscant space traffic lane for cover until five-hundred droid starfighters were able to position themselves between the Jedi squadron and the general. Agen Kolar, Saesee Tiin and Kit Fisto were forced to pull out and help fight elsewhere, but Master Sageon, Pablo-Jill and

one other remained with the General's shuttle. While they lost one of their trio to a lucky cannon burst, Sageon and Pablo-Jill managed to crash their shuttles into the *Invisible Hand's* docking bay and engage Grievous with their lightsabers. The general made short work of them both, however, skewering them each on a lightsaber blade within seconds.

L'laclielo Sageon: Male Lorradian (Near-Human) Jedi Consular 6/Jedi Scholar 3/Tech Specialist 5/Jedi Master 2; Init +2 (dex); Defense 23 (+11 class, +2 dex); Spd 10m; VP/WP 92/12; Atk +13/+8* melee (4d8/19-20, lightsaber) or +12/+7 ranged; SQ Block, Deflect (defense +2, attack -4, extend attack and defense), Expert (Craft (electronic devices)), Force Secret (Battlemind Result +1), Increase Lightsaber Damage (+2d8), Instant Mastery (Appraise), Jedi Knight, Lorradian Culture (Must take 4 ranks of Sense Motive at creation, Speak Lorradian), Research, Scholarly Knowledge +4 (4), Tech Specialty (Mastercrafter (security kit)); SV Fort +10 Ref +10, Will +14; SZ M; FP 7; DSP 1; Rep +6; Str 11, Dex 14, Con 12, Int 18, Wis 15, Cha 14.

Equipment: Datapad, lightsaber*.

*L'laclielo Sageon has constructed his own lightsaber.

Skills: Appraise +8, Bluff +8, Computer Use +15, Craft (blaster pistols & rifles) +9, Craft (computers) +9, Craft (electronic devices) +11, Craft (lightsaber) +11, Demolitions +11, Diplomacy +7, Disable Device +12, Forgery +7, Gather Information +7, Intimidate +10, Knowledge (engineering) +12, Knowledge (Jedi Lore) +10, Knowledge (physics) +10, Knowledge (tactics) +10, Knowledge (technology) +16, Pilot +10, Read/Write Basic, Repair +15, Search +6, Sense Motive +6, Speak Basic, Speak Lorradian, Spot +10, Treat Injury +7.

Force Skills: Affect Mind +6, Battlemind +6, Enhance Ability +14, Enhance Senses +12, Farseeing +5, Force Defense +7, Force Strike +10, Heal Self +7, Move Object +11, See Force +11.

Feats: Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Inventor, Kit-Bashing, Sharp-Eyed, Starship Operation (starfighter), Technical Wizard, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Force Dodge, Force Mastery, Sense.

Luminara Unduli - Jedi Master

Jedi Master Luminara Unduli was one of the last Mirialan Jedi to take residence in the Jedi Temple during the final days of the Republic. Luminara was brought to the Jedi Temple as a toddler and quickly rose up the ranks achieving the title of Jedi Master some ten years before the Clone Wars. Like the Mirialan Jedi before her, Luminara held the culture of her people as an important part of her daily life. Luminara's master was also a Mirialan and for centuries at least one Mirialan was present in the Jedi Order, each teaching the next of their home world, its religious beliefs and of course, the Jedi arts.

Mirialans come from the cold desert planet of Mirial located in the outer rim territories just off the Hydrian Way. Mirialans typically have deep-shaded eyes and fruitwood-colored skin that they typically adorn in tattoos that pertain to their religion. The Mirial have deep-rooted religious beliefs that parallel the Unifying Force teachings of the Jedi. They believe that every choice an individual makes has an impact on their destiny, just as their past dictates their future. Mirial belief is that these choices are tests that lend to the character of the individual, and their capabilities. These "tests" are represented by the tattoos with which they decorate their face and hands, and sometimes

arms, legs, and shoulders. These markings allow other Mirialans to see the tests they have completed, and hint at the tests they will forego in the future.

The tattoos worn by Luminara as well as that of her apprentice, Barriss Offee, tell of their unique accomplishments, and that both of them have grand destinies ahead. Unduli's tattoos were on her lips, chin and the knuckles of her hands. She is a skilled swordsman, but her forte lies in manipulating and moving objects through the Force.

Luminara was often an advisor coveted by the Republic government. She was often dispatched with Barriss Offee on diplomatic missions as well to conflict throughout the galaxy by the command of the Chancellor and the Jedi Council. Unduli's advice in apprehending a criminal named Arwen Cohl from Mirial was essential. Luminara and Barriss were completely capable of holding their own in a fight, often employing a telepathic link that allowed them to synchronize their movements in an impressive display of tandem fighting. Luminara utilized the third Jedi lightsaber form, honing it to near-perfection. Unduli believed that a master of this lightsaber style was truly invincible. This combined with Luminara's extraordinary flexibility made her a deadly opponent.

Shortly before the Clone Wars Luminara and Barriss accompanied Obi-Wan Kenobi and Anakin Skywalker on a diplomatic mission intended to settle a border dispute on the planet of Ansion. Through her apprentice's keen eye and calm nature, Barriss was able to take advantage of a new-found friendship with some locals to bring the negotiations to a successful conclusion. Ansion remained a member of the Republic and resisted future pressure from Separatists to secede because of the Jedi's efforts.

When circumstances drummed up the conflict on Geonosis, Luminara and her apprentice answered the Council's call and stormed the arena on Geonosis. She and her apprentice were among the twenty survivors of the ill-fated arena conflict. She then took command of a clone infantry unit along with fellow Jedi Mace Windu and Kit Fisto in a series of preemptive strikes against planetary defenses preceding the outright Battle of Geonosis. This allowed additional Republic military units to engage the Separatists on the surface.

Luminara and Barriss took part in battles all over the galaxy in locations like Thule. Then four months into the Clone Wars, Luminara and her apprentice were sent to defend Ilum. While they were there, Luminara completed her apprentice's training and shortly thereafter the Jedi temple there was attacked by Separatist chameleon droids. Unduli and Offee managed to keep the droids at bay but their enemies had already successfully set explosives all throughout the cave temple. When the explosion rocked the temple and brought the caves crumbling down, Luminara used her immense powers of telekinetic manipulation to keep herself and her apprentice safe until help could arrive. Soon afterward senior council member Yoda, escorting Senator Amidala of Naboo, arrived to rescue the pair. Yoda battled through a small army of chameleon droids with the assistance of the senator and her droids C-3PO and R2-D2 in order to reach the trapped master and apprentice.

A month following the conflict at Ilum, Luminara and her apprentice traveled to Nadiem along with Jedi Master Saesee Tiin, B'Dard Tone, Padawan Zephata'ru'tor, and an army of clone troopers. Facing an overwhelming invasion, Luminara and Barriss assisted the natives of the Threadneedle canyon city in evacuating. When the ARC troopers there discovered a group of



LUMINARA UNDULI

refugees, Luminara sent Barriss and a commando unit to aid in their evacuation, while Luminara continued escorting the bulk of the population to safety. General Grievous then assaulted the city with a massive army of droids. Through her efforts, those of her apprentice and of the clones, the Republic managed to repel the Separatist forces from Nadiem.

During the tail end of the Clone Wars, Luminara was stationed apart from her old apprentice on the planet of Kashyyyk commanding a clone army under Master Yoda. It was here she met her end when Order 66 was declared and a squad of stormtroopers gunned her down.

Luminara Unduli: Female Mirialan Jedi Guardian 10 / Jedi Master 4; Init +2 (Dex); Defense 22 (+10 class, +2 Dex); Spd 10m; VP/WP 106/14; Atk +17/+12/+7 (5d8/17-20, lightsaber*), or +14/+9/+4 (1d3, unarmed) or +16/+11/+6 range (by weapon); SQ Block, Deflect (defense +2, attack -4, extend defense and attack), Force Secret (Battlemind +1, Move Object +1), Increase Lightsaber Damage (+3d8), Jedi Knight; SV Fort +12, Ref +11, Will +10; SZ M; FP 5; Rep +5; Str 11, Dex 14, Con 14, Int 13, Wis 14, Cha 14.

Equipment: Jedi robes, lightsaber*.

*Luminara Unduli has constructed her own lightsaber.



Skills: Bluff +5, Balance +7, Computer Use +3, Craft (lightsaber) +6, Diplomacy +6, Knowledge (Mirial) +5, Knowledge (Jedi Lore) +7, Read/Write Basic, Sense Motive +6, Speak Basic, Speak Bimm, Speak Mirialan, Tumble +7.

Force Skills: Affect Mind +10, Battlemind +11, Empathy +8, Enhance Ability +5, Force Defense +8, Force Stealth +4, Force Strike +8, Heal Self +7, Move Object +16, See Force +8, Telepathy +8.

Feats: Combat Expertise, Combat Reflexes, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Critical (lightsaber), Mobility, Spring Attack, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Form III Mastery, Knight Defense, Lightsaber Defense, Sense.

Lunis - Jedi Master

Master Lunis was one of the more experienced Jedi Masters at the Jedi Temple on Coruscant, and was often sent to help negotiate diplomatic disputes with his brash Padawan learner, Obs Kaj. His family was well known throughout the galaxy as a medical dynasty. His great-great grandfather even helped found the Lunis-Medix Medical Academy on Dzass IV, widely considered one of the most prestigious medical schools in the galaxy. As members of the medical field, Lunis' family understood service to the people, so when the Jedi informed them that their son was a candidate for Jedi training, their joy outweighed their sadness at having to send their son away. The family legacy was strong, however, and Master Lunis found he had a great natural talent for the healing arts.

When the Clone Wars began, Master Lunis and his Padawan accepted commissions in the Republic Army and helped fight the Separatists. Fifteen months into the Clone Wars, one such mission brought him to Katanos VII. The colony had previously been mining Cortosis ore, but when their mines ran dry, desperation drove them to performing cloning experiments to try and tap a new market. Palpatine had long since outlawed all but government cloning in order to prevent the marginalization of the Republic's own Clone Army.

Lunis and his Padawan were sent to investigate, and discovered that the Katanos VII colonists had more on their mind than illegal cloning; they wanted to cash in on Jedi bounties placed by Count Dooku. The locals unleashed cloned Gundarks armored in cortosis, an element that can short out a lightsaber's power-cell upon contact. Master Lunis warned his Padawan to be extremely careful, as their stressed Master-Padawan relationship was near a breaking point, and their bond was too weak to help them in their battle against the gundarks. Master Lunis was eventually killed by a gundark that managed to pin him to the ground.

Lunis: Male Weequay Jedi Consular 9/Jedi Master 5; Init +2 (dex); Defense 21 (+9 class, +2 dex); Spd 10m; VP/WP 115/16; Atk +16/+11/+6* melee (4d8+3/19-20, lightsaber) or +13/+8/+3 ranged; SQ Block, Deflect (defense +2, attack -4, extend attack and defense), Force Secret (Battlemind Result +1, Heal Self Result +1), Healing, Increase Lightsaber Damage (+2d8), Jedi Knight, Pheromonal Communication; SV Fort +9, Ref +7, Will +10; SZ M; FP 5; DSP 0; Rep +6; Str 16, Dex 14, Con 16, Int 13, Wis 14, Cha 11.

Equipment: Lightsaber*.

*Lunis has constructed his own lightsaber.



LUNIS

Skills: Bluff +4, Computer Use +7, Craft (lightsaber) +6, Diplomacy +13, Gather Information +7, Intimidate +7, Knowledge (Jedi Lore) +5, Pilot +10, Read/Write Basic, Read/Write Srriluurian, Sense Motive +9, Speak Basic, Speak Srriluurian, Treat Injury +8. Force Skills: Battlemind +10, Enhance Ability +11, Enhance Senses +11, Farseeing +7, Force Strike +6, Heal Another +10, Heal Self +7, Move Object +6, See Force +10, Telepathy +7.

Feats: Combat Expertise, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Persuasive, Skill Emphasis (Diplomacy), Starship Operation (starfighter), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Form VI Mastery, Link, Sense.

Ma'kis'shaalas - Jedi Master

Ma'kis'shaalas is unique among the Jedi in that he underwent training among the Morgukai Nikto warrior cult prior to becoming a Jedi. He was able to connect to the Force, and, realizing his connection made him a part of something larger than the Morgukai, he left them the only honorable way allowed; he walked into the Burning Moon Range, a lethal wasteland.

However, Shaalas survived, and managed to be discovered by the Jedi Order. After being tested by Mace Windu and Yoda, in light of Ma'kis' already strict mental discipline, the masters made an incredible exception and allowed the teenaged Nikto to join the Jedi ranks. Not even the Jedi Master to which he was assigned was told of his questionable induction into the Jedi

Order, only Mace Windu and Master Yoda were fully aware of his past.

Unfortunately, Ma'kis' past eventually caught up to him. Tysr, a Morgukai warrior and close personal friend, crossed paths with Ma'kis on one of his early missions as a Jedi Knight. Tysr was now a leader of the Morgukai, and seeing his friend in Jedi robes was more than he could bear. The two fought a furious duel that ranged over steppes, cliffs and valleys. Tysr eventually lost his footing and fell down into a ravine, ending the fight, but both were marked by the battle physically and spiritually.

When the Clone Wars spread throughout the galaxy, Ma'kis took on a general's commission in the Grand Army of the Republic. He was typically assigned to fighting on the front lines, but when the Council needed someone to investigate the Cult of M'dweshuu, Ma'kis'shaalas was the only choice. The mission was ultimately a success. He was one of the fiercest warriors in the Order, and quickly gained the respect of his troopers.

Ma'kis'shaalas was on Coruscant during the fierce battle that took place near the end of the Clone Wars. He and Master Shadday Potkin managed to avoid the deadly Order 66, and together went into hiding. As the Empire consolidated its grip, the pair felt it was necessary to assassinate both Sith Lords, and went into hiding on Kessel to assemble many remaining Jedi survivors. The group was discussing what to do about the Galactic Empire when Master Potkin revealed she had led Lord Vader to their location. The ensuing fight was brutal, and Ma'kis watched as first Sia-Lan Wezz was struck down before charging the Sith Lord himself. He was surprised by Vader's deceptive speed, and was slashed through the heart.

Ma'kis'shaalas: Male Nikto Soldier 4/Jedi Guardian 6/Elite Trooper 2/Jedi Weapon Master 3/Jedi Master 1; Init +1 (dex); Defense 25 (+12 class, +1 dex, +2 natural); Spd 10m; VP/WP 121/17; Atk +22/+17/+12/+7* melee (4d8+3/19-20, lightsaber) or +17/+12/+7/+2 ranged; SQ Block, Deflect (defense +2, attack -3, extend attack and defense), Desert Dweller, Force Secret (Battlemind Result +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Natural Armor, Uncanny Dodge (Dex Bonus), Weapon Mastery (Superior Weapon Focus: Lightsaber); SV Fort +18 Ref +12, Will +12; SZ M; DSP 1; Rep +6; Str 16, Dex 13, Con 17, Int 14, Wis 14, Cha 10.

Equipment: Lightsaber*.

*Ma'kis'shaalas has constructed his own lightsaber.

Skills: Climb +8, Craft (armor) +7, Craft (lightsaber) +6, Diplomacy +4, Intimidate +8, Jump +8, Knowledge (wilderness lore) +7, Listen +7, Pilot +6, Read/Write Nikto, Repair +7, Sense Motive +6, Speak Basic, Speak Nikto, Spot +7, Survival +5, Treat Injury +5, Tumble +8.

Force Skills: Battlemind +13, Enhance Ability +11, Force Defense +4, Force Grip +4, Force Strike +7, Heal Self +7, Move Object +5, See Force +8.

Feats: Ambidexterity, Armor Proficiencies (light, medium, heavy), Combat Expertise, Dodge, Exotic Weapon Proficiencies (Cortosis staff, lightsaber), Force-sensitive, Martial Arts, Mobility, Point Blank Shot, Spring Attack, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons), Whirlwind Attack.

Force Feats: Alter, Burst of Speed, Control, Mettle, Sense.



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MA'KIS'SHAALAS

Maks Leem - Jedi Master

Maks Leem was a Jedi Master and instructor at the Jedi Temple on Coruscant during the years leading up to the Clone Wars. She had trained two Padawans fully, Rees Alrix, a fellow Gran who would go on to fight on Sullust during the Clone Wars, and Eremi Rhad Tarn, a brash young man who flaunted authority. Tarn eventually defected to the Separatists with Sora Bulq, and was killed by Jeisel after being driven into a rage by Asajj Ventress. Master Leem always expressed regret and sadness at the loss of her second Padawan.

When Obi-Wan Kenobi was captured by Dooku on Geonosis, and all available Jedi on Coruscant were sent to help free him, Master Leem was among those instructing at the Jedi Temple. Despite her reluctance for combat without chance of diplomatic recourse, she went to Geonosis and fought. Master Leem lost over twelve close friends during the battle. Maks Leem was fortunate enough to remain in the Jedi Temple for the majority of

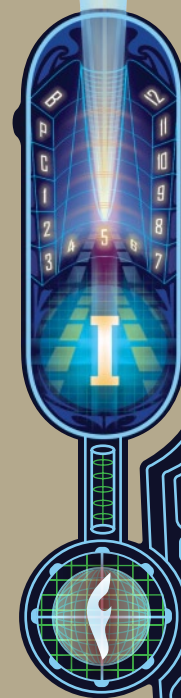


Killed During the Jedi Purge - Jedi Masters

[Hide +8] [Move Silently +9]

After the formation of the Galactic Empire from the ruins of the Republic, the Jedi continued to be hunted down by Darth Vader and Imperial Inquisitors. In the near-two decades between the birth of the Empire, and the battle of Yavin, countless Jedi were tracked down and slaughtered. Below are the Jedi Masters who are confirmed having been killed in this period.

Zelice Sturm "The Black Queen": Jedi Master of the Almas Academy in the Cularin system. Invoked the ancient Jedi Right of Denial at her orders to participate in the Clone Wars. Sturm was killed in the attack on Almas by the Empire.



the remainder of the Clone Wars. She had recently taken a new Padawan learner, Whie Malreaux, and Maks' talents as a teacher proved more valuable than her limited combat expertise.

However, as the Clone Wars raged on, mounting Jedi casualties forced the council's hand, and thirty months into the Clone Wars, Maks Leem and her Padawan were tapped to accompany Yoda, Jai Maruk, and his new Padawan to Vjun to meet with Count Dooku. The trip to Phindar Station, a brief stop on their journey to Vjun, was mostly uneventful. Master Leem spent much of the trip meditating on her Padawan, who was cursed with powerfully frightening Force visions. A recent conversation with Master Yoda enlightened Maks to her Padawan's true origins; he was a son of the House Malreaux on Vjun, a planet steeped in the Dark Side. During the trip, her Padawan was even tracked down by a servant droid of the House Malreaux, and Maks Leem had a bit of time to question the droid before their arrival at Phindar Station.

Maks was speaking with Jai Maruk in Phindar Station when a unit of Assassin Droids stormed the station in an effort to kill Master Yoda. Five of the droids specifically outfitted to combat Jedi were assigned to keep Masters Leem and Maruk occupied in the meantime. The droids first unleashed a sonic assault that caught Master Leem by surprise. She was able to react faster than Master Maruk, and used a thrown metal pole to disable one of the two sonic emitters being used against them. Jai Maruk destroyed the other shortly afterward.

Master Leem fought well, but she was out of practice. She suffered hundreds of small wounds from flechette rounds, which are nearly impossible to completely parry. Maks eventually saw an opening and twirled over one of the droids, hacking off its weapon arm and using its blaster to destroy a droid flanking Jai Maruk. Her teamwork cost her, however, and she took a flechette round directly in her back, which dropped her to a knee. She soon suffered another flechette strike, which shredded her lightsaber hand. The combined damage was too much for the pacifistic Gran, and she crumpled to the ground.

One of the final two droids realized her weakened condition and maneuvered to strike a mortal blow, but Master Leem was aware of it. In an impressive display, she used the Force to cinch the barrels of his weapons shut and then activate them, destroying the droid with the explosion. Master Maruk was able to use the explosion to destroy the final droid facing them. Already badly wounded, Maks Leem's heart sank when a combat fresh Asajj Ventress approached the Jedi, mocking them.

Master Maruk was in far better condition than Master Leem, and Maks struggled to find her feet as he engaged the pale woman. Her wounds dimmed Maks' senses, and it barely even registered when the duel moved past her, and Asajj Ventress slashed her across the belly with one of her lightsabers. Time slowed as Master Leem crumpled to the deck. As she fell, she locked her eyes on Jai Maruk's and with an urgent look saved him from falling to the Dark Side. She used the last of her strength to seal a hull breach with the Force before being reduced to lying on the floor of Phindar Station panting. Maks Leem made her peace and prepared herself to become one with the Force, mindful of Yoda's theory that it might be possible to maintain her form and become a "wave" in the Force. Ventress had defeated Jai Maruk, and then casually ran her lightsaber through Master Leem's heart, ending her life.

Maks Leem: Female Gran Jedi Consular 11/Jedi Master 1/Jedi Instructor 3; Init +1 (dex); Defense 21 (+10 class, +1 dex);

Spd 10m; VP/WP 99/12; Atk +13/+8/+3* melee (3d8+1/19-20, lightsaber) or +12/+7/+2 ranged; SQ Block, Darkvision, Deflect (defense +3, attack -4, extend attack and defense), Force Secret (Force Defense Result +1), Healing, Increase Lightsaber Damage (+1d8), Inspire Confidence +2, Jedi Knight, Low-Light Vision, Species Feat (Sharp-Eyed); SV Fort +10 Ref +9, Will +14; SZ M; FP 3; DSP 0; Rep +6; Str 13, Dex 12, Con 12, Int 15, Wis 14, Cha 17.

Equipment: Lightsaber*.

*Maks Leem has constructed her own lightsaber.

Skills: Astrogate +16, Bluff +7, Computer Use +7, Craft (lightsaber) +6, Diplomacy +17, Gather Information +13, Intimidate +6, Jump +7, Knowledge (biology) +7, Knowledge (Jedi Lore) +6, Pilot +9, Read/Write Basic, Read/Write Gran, Read/Write Troxan, Speak Basic, Speak Gran, Speak Troxan, Treat Injury +6, Tumble +7.

Force Skills: Affect Mind +13, Battlemind +6, Empathy +15, Enhance Ability +6, Enhance Senses +7, Force Defense +7, Friendship +15, Heal Another +7, Move Object +15, See Force +12.

Feats: Acrobatic, Consular's Guidance, Cosmopolitan (Astrogate), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Skill Emphasis (Move Object), Spacer, Starship Operation (space transports), Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Compassion, Control, Peacemaker, Sense.

Nejaa Halcyon - Jedi Master

Nejaa Halcyon was a member of the Jedi Order and the inheritor of the Halcyon legacy of Jedi, like Keiran Halcyon before him. Nejaa was also a devout Corellian, and the Jedi from that region observed their own customs and traditions. The differences between the Coruscant Jedi Order and those Jedi on Corellia were further exacerbated a decade before the Clone Wars when Corellia closed its borders and became an isolationist system. During this time Nejaa formed a close friendship with CorSec Investigator Rostek Horn, and met a woman named Scerra, who soon became his wife.

Despite rules to the contrary, Nejaa enjoyed his relationship with his wife. He did not feel it weakened him or left him susceptible to the Dark Side, as the Jedi of Coruscant would have him fear. Seven years before the Clone Wars began, Nejaa's son, Valin Halcyon, was born. Nejaa immediately took him on as his own Padawan, training him in the ways of the Force. Valin did not always accompany his father, though, and he often went on missions with his Caamassi friend, Ylenic It'Kla.

During the years just before the Clone Wars, Nejaa went on missions throughout the Corellian Sector. He primarily spent his time aiding Rostek Horn in his various investigations with CorSec, helping to track down criminals and protect his home sector. Some missions, however, sent Nejaa beyond Corellia's borders. One such mission sent him to Ryloth, where he met the young Boc Aseca, a Twi'lek boy who desperately wanted to be a Jedi Knight. Nejaa sadly informed him that he was far too old to begin training, and the boy was crushed. He was later discovered by Jerec, who would turn Boc into one of his Dark Knights.

Merely weeks before the Battle of Geonosis would transpire, the Jedi of Corellia, polarized by the emergence of the Separatist threat, rejoined the Jedi Order on Coruscant. Nejaa Halcyon was the senior Jedi among the Corellians, and he returned with two-dozen Jedi Knights and Masters. Nejaa was ordered by the senate almost immediately to go after Zozridor Slayke, a former

Republic Captain who had gone rogue and stolen the *Scarlet Thranta*. Nejaa was given the Plooriod Bodkin and eight Jedi starfighters to capture Slayke, who was last reported in the Slussi Sector attacking Confederate targets.

Nejaa lobbied a formal protest against the mission. He claimed that Zozridor Slayke was doing exactly what the Republic should be, as the Separatist threat was imminent. He stalled the Senate for as long as possible, delaying his actual mission by weeks. In the mean time, he worked out with Mace Windu a plot to take advantage of a CIS defector and help bring the Corellian Sector back into the Republic fold. He returned to Corellia as the senate deliberated, leaving his good friend Ylenic It'Kla to set their plan in motion.

The defector was called Ratri Tane, and he had uncovered a Separatist weapons advancement that would increase the effectiveness of their battle droids. Nejaa took great care in taking the place of the man, as Mace Windu assured the safe passage of him and his family to a safe house. Meanwhile, Ylenic It'Kla brought Aayla Secura back to Corellia with him, and the two created a large scene as they openly looked for Ratri Tane. The Separatists had sent Tendir Blue to silence Tane, as well as to recover the prototype circuitry.

The unorthodox tactic worked, and the Separatist hit squad quickly revealed itself and captured Nejaa, thinking he was Ratri Tane. Aayla and Ylenic were able to track the Confederates to a warehouse near Treasure Ship Row, and forced a standoff. Nejaa made his play, and it was far too easy for the Jedi to disable Tendir Blue, his two Gotal enforcers and his squad of battle droids. Tendir Blue was later revived and allowed to escape with what he thought were the prototype and schematics. Millions of battle droids were produced before the faulty circuitry planted by the Republic was noticed and corrected. Knowing the Corellian government would see how ruthless an enemy the Separatists were, he hoped they would soon choose to side with the Republic.

Nejaa returned to Coruscant, having stalled the politicians on the Slayke issue for as long as possible. For several weeks, Nejaa and his *Judicial* corvette combed the Sluissi Sector, tracking down the rogue captain. Eventually, two and a half months after the initial outbreak of the Clone Wars, Nejaa found them on Bpfassh. By this time he was agitated and eager to see his wife and child before being assigned to command troops in battle. Further, he did not believe in capturing Slayke, since the man was doing what the Republic should have been doing all along. As a result of his distractions, Nejaa was easily taken by a lure of personal combat by Grudo, a Rodian soldier. He fought the Rodian for some time while Slayke was able to capture the Plooriod Bodkin, a much more powerful ship than his *Scarlet Thranta*. Nejaa intended to pursue in the *Thranta*, but quickly found it had been disabled. Nejaa and his crew were stranded on Bpfaash for nearly five months before a repair ship happened by and was able to call for a rescue.

The Senate quickly reversed its decision and commissioned Slayke as a privateer. Nejaa, however, was disgraced. He sat out the majority of the Clone Wars at the Jedi Temple, waiting for the council to regain their trust in him. His lone prisoner, Grudo, was released on Coruscant, where Nejaa implored him to remain on the planet until he had need of him. Nejaa passed the next two years training younglings and occasionally visiting home to secretly enjoy time with his family, a secret he kept from the Jedi Council.

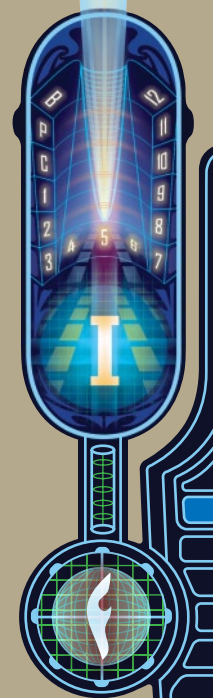
Five months into the third year of the Clone Wars, Nejaa met Anakin Skywalker. Nejaa felt the Padawan was a kindred spirit, and the two spoke of life as a Jedi and Nejaa's good friend, Obi-Wan Kenobi, often and at length. Nejaa was surprised when he was finally called to meet with the Jedi Council, who had a mission for him. The Jedi were spread thin, and Nejaa was recommended for the mission specifically by Chancellor Palpatine. The Council relented, and ordered Nejaa Halcyon to Praesitlyn, a major communications node for the Republic. There, Pors Tonith had taken over the communications facility with fifty thousand battle droids, and was opposed only by the ten-thousand strong Freedom's Sons and Daughters, an organization led by Zozridor Slayke.

Nejaa chose Anakin Skywalker as his second in command, assuring the Council he was ready for the responsibility. Nejaa was tasked with regaining control of the facility and rescuing the fifty hostages Tonith had taken, especially Reija Momen, the head of the communications node. Nejaa was given twenty-thousand clone troopers and over a dozen spacecraft to complete his mission. He recruited the rest of his staff, which included Grudo, the Rodian who had worked with Slayke previously, and set off for Centax I, where his fleet awaited his arrival.

By the sixth month of the third year of the Clone Wars, Nejaa's task force had reached Praesitlyn. Just before the battle was to begin, Nejaa visited with Anakin, and the two confided in each other about their secret marriages. Both were shocked, but felt their bond was stronger as a result. Soon afterward, Nejaa's fleet easily broke the blockade set by the Separatists, only losing the *By'ynium*, a ship that was protecting one of the flanks. Ultimately, Nejaa hoped to command the space battle while Anakin oversaw the landing of troops, but a Separatist boarding party on Nejaa's flagship forced him to put Anakin in charge of the entire operation.

Nejaa quickly cleared out the boarding party and secured his ship, and as a result promoted two of the troopers who fought alongside him to his personal staff. The Separatists soon retreated, but because Tonith had hostages, orbital bombardment was not a viable tactic; the battle would have to be won on the ground to minimize collateral damage. Nejaa quickly took a shuttle down to Praesitlyn to meet with Anakin and Zozridor Slayke. Discussion on how Slayke's two-thousand remaining troops would be integrated into Master Halcyon's forces sparked infighting that seemed to doom the entire operation. However, the group soon received a message from Reija Momen, who explained that she was being held hostage and that Tonith would kill hostages every hour until the Republic leaves the planet. At the end of the message, she implored the Republic to attack anyway, but was quickly cut off. The message served to jolt Nejaa and Slayke from their petty arguments, helping them realize the mission was more important than who led it. Slayke turned his forces over to Halcyon, and the group focused on forming a strategy.

Pors Tonith proved himself a brilliant strategist, and was able to repel Nejaa's initial assault. Nejaa tried to feint a large force up the middle toward the facility, while sending Anakin with a flanking force. Tonith anticipated this, and was able to repel the attack and slice the Republic fire control network, causing the Republic to fire artillery on its own retreating forces. The Republic suffered more than two-thousand casualties before retreating to safety. Nejaa's task force re-strategized and Anakin Skywalker decided on a daring course of action. He planned a commando raid of the facility to extract the hostages. With the



hostages safe, orbital bombardment would be able to decimate the facility.

Nejaa approved, and sent the bulk of his force up the middle on another feint. Anakin's rescue mission was an unqualified success. He managed to rescue the hostages and capture Pors Tonith, forcing him to call a cease fire. Unfortunately, Reija Momen died in the rescue attempt. Nejaa was forced to deal with more pressing matters, however, when he was informed that a Separatist fleet was coming out of hyperspace. The Jedi rushed up to their fleet to meet the Confederate Navy head on.

Nejaa flew as Anakin's wingman while commanding the rest of the starfighter forces. He was impressed with the young Padawan's ability, and struggled to keep up.

Eventually, Anakin saw an opening on the Separatist capital ship. Anakin performed what Nejaa felt was a suicidal strike on the Confederate command ship, but Skywalker managed to perform a micro-jump into hyperspace before the explosion incinerated his starfighter. Nejaa was relieved when, hours later, Anakin finally caught back up with the fleet and informed Nejaa how he had survived. Nejaa recognized that Anakin's abilities



Fates Unknown - Missing In Action - Jedi Masters

[Affect Mind +9] [Empathy +7]

The military efforts of some of the Jedi are forever lost with the destruction of the Jedi Archives on Coruscant. The following notes are what are known about some Jedi who served during the Clone Wars. The whereabouts of these individuals are currently unknown and are considered Missing in Action and *possibly* presumed Killed in Action.

Ai-Ari Kuldi: Jedi Master tasked with commanding the Grand Army's Fifth fleet and the Cularin system.

Bashinan Hodizwen: Renowned Jedi Scholar during the years of the Clone Wars.

Bear: Jedi Master and instructor at the Jedi Temple. Bear taught rope use, knot tying and climbing skills.

Dav-Wes Renno: Jedi spokesman for the various holonet news agencies during the Clone Wars.

Devan For'deschel: Instructor at the Almas Academy in the Cularin system. Devan was originally trained by Mace Windu. She refused her orders to take commission in the Grand Army of the Republic, opting to remain at the Almas academy teaching Djem-So and investigating the strange occurrences of the Cularin system and the Sith artifact known as the Darkstaff.

E'koth Tassjun: Master of Ephaan Kenzon. Tassjun and Kenzon were assigned to a mission in the Zeemacht Cluster. Tassjun's Padawan abandoned the Jedi Order and fled during the mission.

Felanil Baaks: Duros Jedi Master and instructor at the Almas Academy in the Cularin system. Baaks was famous throughout the Jedi Order for his unparalleled craftsmanship with lightsabers.

Hyris-Well Madorin: Assigned to Phelar Port on Eriadu just prior to Geonosis.

Iri Camas: First headquarters commander of the Grand Army of the Republic. Camas was responsible for assembling clone commando teams to conduct sabotage operations on Confederate droid refineries.

Jabidus Inspra: Jedi Master who accompanied Ashka Boda on his investigation into the Gree Enclave to discover the whereabouts of Count Dooku.

Jurahi: Known as the Master of Visions at the Almas Academy. Master Jurahi's ability to see into the future was the most accurate and trusted of all the Jedi on Almas.

Kerrshnek: Mon Calamarian Jedi Master partially responsible for the rescue of hostages on Roshu Sune from Gotal guerillas.

Lanius Qel-Bertuk: Jedi Master of the Almas Academy. Lanius was the first of many Jedi to invoke the Right of Denial towards the Jedi Council's orders for the Almas Academy to participate in the Clone Wars.

Serifa Altunen: Arkanian Jedi Master who abandoned the Jedi Order when the Clone Wars began. She returned to her home world of Arkania to live in peace. Obi-Wan Kenobi and Anakin Skywalker attempted to convince her to reconsider and join the fight, but she refused.

Sev: Weequay Jedi Master and mentor to Joc Sah. Headed an orbital battle over Ragmar V while his Padawan conducted the ground assault.

Sha Koon: Niece to Jedi Council member Plo Koon. Sha was sent to Bal'demnic with Halagad Vantor to observe the Separatist occupation and to assess the situation. When they arrived they were attacked by the Separatists as well as the Kon'me who wanted all outsiders off of their planet. Koon and Vantor left the planet to its own devices.

Thracia Cho Leem: Jedi Master in the years before the Clone Wars. Thracia abandoned the Order and disappeared after Vergere vanished.

Ti-Amun Tiro: One of the many Jedi Masters at Almas Academy. He, like so many others from the academy invoked the Right of Denial and did not participate in the Clone Wars.

Toma Hi'llani: The foremost expert on technology in the Jedi Temple on Coruscant.

Tycho: Jedi Instructor of military strategy and tactics at the Jedi Temple.

Vo'ren Faalo: Jedi Master and author of the holobook "*The Book of Practical Lightsaber Technique*".

Wren Honoran: Jedi Master and instructor at the Jedi Temple on Coruscant. Wren taught survival training and tracking by accompanying a Master and their Padawan to Ragoon-6 and challenging them to find him in the wilderness using only their survival skills. ☺

and strength of character had won the Battle of Praesitlyn, and so did the Jedi Council. Nejaa was almost as proud as Obi-Wan Kenobi when the boy was elevated to the status of Jedi Knight for his efforts.

The Council had finally gotten over the *Scarlet Thranta* debacle, and began sending Master Halcyon on missions in earnest. He managed to work with Jan Dodonna on at least one mission before the end of the Clone Wars. It was perhaps because of his association with the Republic Navy that he managed to avoid his clones during Order 66. He was instead on the run with Ylenic It'Kla, when they were intercepted by a man known only as Desertwind. Desertwind implored the two fellow Jedi to help him destroy three Sith.

Nejaa agreed and went with Ylenic and Desertwind to track the Dark Jedi. Eventually, they tracked them down and engaged them in combat. Nejaa duelled an Anzati named Nikkos Tyriss, a user of the Shien style of lightsaber combat. Nejaa quickly proved his equal in lightsaber combat, and the Anzati tumbled away and used his telekinetic prowess to launch a flurry of objects at Master Halcyon. He succumbed to the assault, and Nikkos stabbed the Corellian Jedi in the chest. Nejaa gave the Anzati a predatory smile as he used the Force to absorb the energy in the lightsaber blade, then using the power to crush the Anzati in a devastating telekinetic grip before flinging him aside.

Unfortunately, his wounds were lethal, and Ylenic was forced to bring Nejaa's personal effects to Corellia to present to

Scerra and Valin Halcyon. The Jedi Purge was ongoing, and to avoid the prying eyes of Imperial Inquisitors, Nejaa's good friend Rostek Horn deleted all knowledge of Nejaa out of databanks and adopted Nejaa's son, Valin. He changed the ten-year old boy's name to Hal Horn and married Nejaa's widow, Scerra. The three of them kept Valin's Jedi heritage secret until Rostek was finally able to bestow the legacy decades later unto Corran Horn.

Nejaa Halcyon: Male Human Jedi Consular 6/Jedi Watchman 3/Jedi Master 6; Init +3 (dex); Defense 24 (+11 class, +3 dex); Spd 10m; VP/WP 114/16; Atk +17/12/7 melee (5d8+1, Lightsaber) or +15/10/5 ranged; SQ Block, Calming Presence, Deflect (Defense +3, Attack -4, Extend attack and defense), Force Secret (Affect Mind +1, Illusion +1, Battlemind Result +1), Halcyon Bloodline, Increase Lightsaber Damage (+3d8), Information Access, Inspire Trust, Jedi Knight, Planetary Familiarity +2; SV Fort +13 Ref +11, Will +15; SZ M; FP 6; DSP 1; Rep +7; Str 12, Dex 17, Con 16, Int 15, Wis 12, Cha 14.

Equipment: Medpac, Shaving Kit, Eating Utensils, Comlink, Lightsaber*.

*Nejaa Halcyon has constructed his own lightsaber.

Skills: Balance +6, Bluff +5, Climb +4, Computer Use +4, Craft (lightsaber) +4, Diplomacy +8, Gather Information +12, Intimidate +6, Jump +6, Knowledge (Corellia Lore) +10, Knowledge (politics) +8, Knowledge (tactics) +5, Pilot +15, Read/Write Basic, Search +5, Sense Motive +6, Speak Basic, Spot +6.

Force Skills: Affect Mind +14, Battlemind +9, Empathy +7, Enhance Ability +11, Enhance Senses +11, Farseeing +12, Force Stealth +12, Illusion +21, See Force +12, Telepathy +13.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Iron Will, Sharp-Eyed, Starship Operation (starfighter), Street-Smart, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

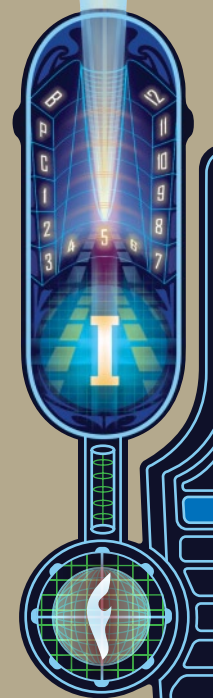
Force Feats: Absorb Energy, Alter, Aware, Control, Dissipate Energy, Lightsaber Defense, Link, Mind Trick, Sense.

Nico Diath - Jedi Master

Master Nico Diath was a member of the great Diath dynasty, a bloodline that has served the Jedi Order for over four thousand years. Nico Diath was considered one of the greatest Diath Jedi since Dace Diath, and was well known throughout the Jedi Order. He was best known for his activities freeing slaves on the Outer Rim, which gained him the enmity of the Hutts.

As most Jedi did, Master Diath participated fully in the Clone Wars. Four months into the galactic conflict, Nico was ordered to Queyta to lead a strike team against a research facility, and extract an antidote to a Separatist chemical weapon. His team was composed of Obi-Wan Kenobi, Master Fay, Knol Ven'Nari, and Jon Antilles. After a scan that revealed no battle droids in the facility, his team infiltrated the floating installation.

Unfortunately, Asajj Ventress and Durge were sent to safeguard the antidote. Durge blasted several Skakoan workers, creating a fireball that consumed Master Knol Ven'Nari, and after Nico eased her passing into the Force, he ordered his team to retreat. The team's escape route was quickly cut off by Asajj Ventress, who opened up the ceiling with her lightsaber. The collapsing ceiling knocked Master Diath off a bridge and into a river of hot magma. He urged his team to escape as the lava took him and he became one with the Force.



Halcyon Errata

[Force Strike +0] [Move Object +0]

The abilities of the Halcyon bloodline have been revised and expanded to allow limited use of telekinetic Force powers, rather than a total restriction from using them. Nejaa Halcyon displays a definite ability, however strained, of being able to move objects through the power of the Force.

Lack of Telekinesis: Members of the Halcyon Bloodline cannot use the Force to move objects in the same manner as other Force-wielding characters. Normally, any Force-user with the Force-sensitive and Alter feats can attempt an untrained Move Object check to move small objects weighing at least 0.1 kg a short distance, Halcyon Jedi are unable to do so without spending a Force Point and double the normal vitality cost associated with the skill. They cannot purchase ranks in Force Grip, Force Strike, or Move Object, nor can they use these skills untrained without spending a Force Point and double the normal vitality cost associated with the skill. Likewise, they cannot gain the feats Force Whirlwind, Kinetic Combat, Kinetic Might, or Summon Storm.

Strength in other Aspects: Halcyon Jedi excel in other areas of the Force to compensate for their lack of telekinetic prowess. As a result, a Halcyon Jedi gains a bonus feat when acquiring her first Force-user level (Force Adept, Jedi Guardian, or Jedi Consular). She must meet all the prerequisites of the feat (if any) and can choose from the following list for her bonus feat: Attuned, Aware, Compassion, Dissipate Energy, Link, Mettle, Mnd Trick, or Skill Emphasis (choose an eligible Force skill). ∴



NICO DIATH

Nico Diath: Male Human Jedi Consular 7/Jedi Investigator 5/Jedi Master 4; Init +2 (dex); Defense 24 (+12 class, +2 dex); Spd 10m; VP/WP 108/14; Atk +16/+11/+6* melee (5d8+2/19-20, lightsaber) or +14/+9/+4 ranged; SQ Contact +2, Deflect (defense +1, attack -4, extend attack and defense), Favor +2, Force Secret (Heal Another Result +2), Increase Lightsaber Damage (+3d8), Jedi Knight, Profile, Target Bonus +3; SV Fort +11 Ref +10, Will +11; SZ M; FP 8; DSP 1; Rep +9; Str 15, Dex 14, Con 14, Int 14, Wis 15, Cha 14.

Equipment: Lightsaber*.

*Nico Diath has constructed his own lightsaber.

Skills: Balance +7, Bluff +9, Computer Use +8, Craft (lightsaber) +7, Diplomacy +10, Gather Information +8, Intimidate +9, Jump +8, Knowledge (Jedi Lore) +7, Pilot +8, Read/Write Basic, Read/Write Huttese, Search +7, Sense Motive +11, Speak Basic, Speak Huttese, Spot +8.

Force Skills: Battlemind +10, Empathy +10, Enhance Ability +10, Enhance Senses +11, Force Defense +10, Force Stealth +9, Force Strike +10, Heal Another +10, Move Object +10, See Force +13, Telepathy +13.

Feats: Cleave, Consular's Guidance, Exotic Weapon Proficiency (lightsaber), Fame, Force-sensitive, Persuasive, Power Attack, Sharp-Eyed, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Force Mastery, Force Mind, Lightsaber Defense, Sense.

Norcuna - Jedi Master

Master Norcuna was a general in the Grand Army of the Republic and a Jedi Master. During the fifteenth month of the Clone Wars, Master Norcuna was sent with Obi-Wan Kenobi, Dalnus Cam, Sana-Jis Ilowa Rallcema Bylissura, Leska and the Padawan Pack and several clones, including the 43rd "Killer-Aiwha" Battalion to the rain-soaked planet of Jabiiim. Under Obi-Wan Kenobi, the campaign went well, as the Republic forces captured three critical Separatist defensive positions. However, the tide turned as Republic forces stretched themselves thin. Master Kenobi was thought killed in the Separatist counter-

attack, which left Master Norcuna the highest-ranking Jedi on the planet. Master Norcuna left General Leska to defend Shelter Base as he took a clone contingent to push the attack against Alto Stratus. His all-out assault failed and he was defeated and captured by Stratus' forces. He made peace with the Force as Alto Stratus taunted and then executed him.

Norcuna: Male Twi'lek Jedi Guardian 7/Jedi Master 8; Init +2 (dex); Defense 23 (+11 class, +2 dex); Spd 10m; VP/WP 86/10; Atk +18/+13/+8* melee (5d8+1/19-20, lightsaber) or +17/+12/+7 ranged; SQ Block, Deflect (defense +2, attack -4, extend attack and defense), Force Secret (Battlemind Result +3), Increase Lightsaber Damage (+3d8), Jedi Knight, Low-Light Vision, Resilient; SV Fort +11 Ref +11, Will +10; SZ M; FP 2; DSP 0; Rep +6; Str 12, Dex 14, Con 10, Int 13, Wis 13, Cha 16.

Equipment: Lightsaber*.

*Norcuna has constructed his own lightsaber.

Skills: Balance +7, Bluff +8, Computer Use +4, Craft (lightsaber) +5, Diplomacy +13, Gather Information +10, Jump +6, Knowledge (tactics) +6, Pilot +7, Read/Write Basic, Read/Write Ryl, Sense Motive +9, Speak Basic, Speak Lekku, Speak Ryl.

Force Skills: Affect Mind +8, Battlemind +7, Empathy +6, Enhance Attribute +10, Enhance Senses +11, Move Object +6, See Force +7, Telepathy +6.

Feats: Combat Expertise, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Mobility, Power Attack, Spring Attack, Starship Operation (starfighters), Trustworthy, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons), Whirlwind Attack.

Force Feats: Alter, Burst of Speed, Control, Sense.

Ph'Ton - Jedi Master

Master Ph'Ton was one of the many Jedi who fought in the Clone Wars. The Bith Master was frequently assigned to escort priority shipments of war materiel to key worlds under Republic control or in contention. Master Ph'Ton was a wise tactician, and had a matter-of-fact personality that sometimes grated on young Padawans. The war only made him colder, and he grew to resent worlds such as Alderaan, that had the luxury of allowing others to do the fighting for them.



NORCUNA

His path briefly crossed with Flynn Kybo during a delivery mission to Alderaan. Master Ph'Ton commanded three Acclamator-Class Star Cruisers to protect three transports carrying goods needed on Alderaan, as Trade Federation Droid Control Ships loaded with droid fighters blockaded the system. It is unknown what became of Master Ph'Ton, but it is likely clones killed him when Order 66 was given.

Ph'Ton: Male Bith Jedi Consular 7/Jedi Instructor 4/Jedi Master 3; Init +2 (dex); Defense 23 (+11 class, +2 dex); Spd 10m; VP/WP 86/12; Atk +12/+7/+2* melee (5d8/19-20, lightsaber) or +13/+8/+3 ranged; SQ Deflect (attack -4, defense +1, extend Defense and Attack), Force Secret (Battlemind +1, Farseeing +1), Heightened Smell, Increase Lightsaber Damage (+3d8), Inspire Confidence +2, Jedi Knight, Meditative Trance, Micro-Vision; SV Fort +8, Ref +8, Will +10; SZ M; FP 8; DSP 0; Rep +6; Str 11, Dex 14, Con 12, Int 14, Wis 15, Cha 11.

Equipment: Lightsaber*.

*Master Ph'Ton has constructed his own lightsaber.

Skills: Computer Use +11, Craft (lightsaber) +9, Diplomacy +3, Gather Information +5, Intimidate +10, Knowledge (Jedi Order) +7, Knowledge (tactics) +10, Pilot +11, Read/Write Basic, Read/Write Bith, Sense Motive +10, Speak Basic, Speak Bith.

Force Skills: Battle Influence +15, Battlemind +8, Enhance Ability +8, Enhance Senses +10, Force Strike +12, Move Object +12, See Force +12, Telepathy +7.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Sharp-Eyed, Starship Operation (capital ships, starfighters), Weapon Group Proficiencies (blaster pistol, simple weapons).

Force Feats: Alter, Battle Meditation, Burst of Speed, Control, Force Mind, Master Mind, Sense.

Puroth - Jedi Master

Master Puroth was one of the only known Erricauc Jedi in the Order, and her four-arms made her style of lightsaber combat unique among the Jedi. She eventually took Vuvrian Nystammall as her Padawan, and the two went on several missions on behalf of the Jedi. When the Clone Wars began, she took a commission in the Republic Army, as did her former Padawan. The two were typically sent out together on missions.

During one of her missions during the Clone Wars, Master Puroth was sent to Tovarskl along with Nystammall and a Clone Unit in anticipation of an invasion by General Grievous. The two engaged the general in a duel on the grassy plains of the Yam'rii colony world, and Puroth was able to test all four of her limbs against the cyborg Separatist. Master Puroth tested Grievous in ways he had not known possible, but the droid proved tireless, and eventually lopped the arms off the Erricauc Jedi Master before killing Master Puroth and her former apprentice. General Grievous appropriated one of Master Puroth's lightsabers and Nystammall's lightsaber as trophies, which he cherished. The Yam'rii population was razed until the planet was cleansed of colonists completely.

Puroth: Female Erricauc Jedi Guardian 11/Jedi Master 2; Init +3 (dex); Defense 23 (+10 class, +3 dex); Spd 10m; VP/WP 93/12; Atk +18/+13/+8* melee (5d8+3/19-20, lightsaber) or +14/+9/+4* (5d8+3/19-20, lightsaber) and +14/+14/+14* (5d8+3/19-20 off-hand lightsabers) or +16/+11/+6 ranged; SQ Block, Climate Sensitivity, Deflect (defense +2, attack -3, extend attack and defense), Extra-Limbs, Force Secret (Battlemind Result +1), Gallop, Increase Lightsaber Damage (+3d8), Jedi Knight, Skill Bonus

(+2 Jump, +2 Spot), Tongue; SV Fort +9 Ref +8, Will +7; SZ M; FP 5; DSP 0; Rep +4; Str 16, Dex 16, Con 12, Int 14, Wis 14, Cha 13.

Equipment: Four Lightsabers*.

*Puroth has constructed her own lightsabers.

Skills: Balance +9, Bluff +7, Climb +12, Computer Use +6, Craft



PH'TON

(lightsaber) +7, Diplomacy +6, Gather Information +6, Intimidate +9, Jump +13, Knowledge (Jedi Lore) +7, Read/Write Basic, Read/Write Erraucii, Speak Basic, Speak Erraucii, Spot +4.

Force Skills: Battlemind +7, Empathy +6, Enhance Ability +11, Enhance Senses +10, Heal Self +9, Move Object +9, See Force +10.

Feats: Combat Reflexes, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Martial Arts, Multi-Dexterity, Multi-Weapon Fighting, Power Attack, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Aware, Burst of Speed, Control, Sense.

Quarmall - Jedi Master

A friend of Stass Allie, Master Quarmall was attached to the Jedi Temple, and went on several missions to keep the peace during the years leading up to the Clone Wars. One such mission sent Stass Allie, Tassida Judrelle and Quarmall to Cona to break up a salt smuggling ring. The trio allied themselves with Billy, a smuggler of great reputation, to find the cartel responsible for shipping the salt, which was a narcotic to the local Arcona. Fifteen smugglers, including the leader, Lojrak Shrag, were captured, and an unconfirmed number were killed as a result of the Jedi investigation.

Quarmall continued his service to the Republic and Jedi Order, and was on a mission when the capture of Obi-Wan Kenobi, Anakin Skywalker and Padme Amidala led to the series of events that started the Clone Wars. Quarmall gladly took up rank within the Grand Army of the Republic, and shortly after



Kit Fisto's successful campaign on Mon Calamari, was attached to the Mon Calamari Navy, which was helping to protect Republic Hyperspace Routes.

Mid-way through the Clone Wars, Quarmall was shocked at the great losses the Jedi were beginning to take, and he took it upon himself to adopt the entire Bergruutfa Training Clan as his Padawans. The Council felt it was an extremely controversial move, but were desperate enough for Jedi to replenish their ranks that they looked the other way. A year before the end of the Clone Wars, the Mon Cal Cruiser that Quarmall and his Padawans occupied was tracked down by General Grievous and a Trade Federation Droid Control Ship.

The ship was boarded, captured and the crew was wiped out. Quarmall was isolated within the ship, and Grievous spent a few moments taunting him as he considered dueling him. However, the droid general quickly grew bored, and ordered the one-eyed Jedi's execution. A dozen battle-droids opened fire on the Jedi Master, and he was killed. After Quarmall's death, General Grievous looked into the room the Abyssin Jedi was defending, and found his Padawans. Grievous captured the Padawans and brought them to Gentes, where he hoped to turn them into cyborged warriors like himself.

Quarmall's body was returned to Coruscant, and unknown to the Jedi, Darth Sidious managed to secure a DNA sample. The Jedi Master was cloned and trained in the Dark Side in secret after the Clone Wars ended. The Emperor sent Quarmaall to one of his secret treasure fortresses, similar to the one found on Wayland, and gave Quarmaall specific instructions in the case of

his death. Quarmaall's actions were a bane to the fledgling New Republic even after his death at the hands of a few fledgling Jedi Knights.

Quarmall: Male Abyssin Jedi Consular 6/Jedi Investigator 4/Jedi Instructor 4/Jedi Master 1; Init +2 (dex); Defense 23 (+11 class, +2 dex); Spd 10m; VP/WP 108/15; Atk +16/+11/+6* melee (4d8+3/19-20, lightsaber) or +12/+7/+2 ranged; SQ Block, Contact +2, Deflect (defense +3, attack -2, extend attack and defense), Extraordinary Recuperation, Favor +1, Force Secret (Force Defense Result +1), Increase Lightsaber Damage (+2d8), Inspire Confidence +2, Jedi Knight, Limb Regeneration, Poor Depth Perception, Primitive, Profile, Skill Bonus (+4 survival in arid environment), Target Bonus +2; SV Fort +11 Ref +10, Will +16; SZ M; FP 6; DSP 1; Rep +7; Str 16, Dex 14, Con 15, Int 14, Wis 16, Cha 14.

Equipment: Lightsaber*.

*Quarmall has constructed his own lightsaber.

Skills: Bluff +7, Climb +10, Craft (lightsaber) +6, Diplomacy +9, Gather Information +10, Intimidate +7, Jump +5, Knowledge (Jedi Lore) +14, Pilot +8, Read/Write Abyssin, Read/Write Basic, Search +5, Sense Motive +8, Speak Abyssin, Speak Basic.

Force Skills: Affect Mind +7, Battlemind +10, Empathy +9, Enhance Ability +12, Enhance Senses +15, Farseeing +8, Force Defense +9, Force Strike +8, Illusion +6, Move Object +12, See Force +15.

Feats: Consular's Guidance, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Trustworthy, Weapon Focus (lightsaber), Weapon Group Proficiencies (primitive weapons, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Force Mastery, Force Mind, Lightsaber Defense, Master Mind, Sense.

Quinlan Vos - Jedi Master

Quinlan Vos started life as a Kiffar on his native Kiffu, born to Pethros and Quian Vos. Quinlan's uncle, Kurlin Vos, happened to be the ruler of the Kiffar at the time, called the Sheyf, and Quinlan Vos was raised in the life of a member of the ruling family. Quinlan Vos had an enormous sensitivity to the Force, and Master Tholme, the Jedi Watchman to the worlds of Kiffex and Kiffu, urged Sheyf Kurlin Vos to allow Quinlan to be trained as a Jedi on Coruscant. However, Kurlin insisted that Quinlan be trained locally on Kiffex, as Kurlin hoped it would one day make Quinlan a new breed of Guardian for his home world. The boy had and incredible affinity with psychometry, the ability to view the past through objects.

Tholme agreed to the Sheyf's demand, and acted as guardian to the relatively peaceful double-worlds for years. When Quinlan Vos turned eight years old, there was a shuttle crash, and Quinlan's parents, both Guardians, were killed. Under the guise of wanting to quickly discover what had happened, Quinlan's ambitious aunt Tinte asked him to use his psychometric powers to "read" his mother's guardian badge and determine the reason for the crash. What Quinlan Vos saw would haunt him for years. He watched his mother and father die at the hands of Anzati, brutally murdered aboard their craft. The boy's psyche fractured, just as his deranged aunt had planned. However, while she had hoped the boy's state would prevent him from being an acceptable candidate for Jedi training, and make him more controllable an asset for herself, Tholme demanded the boy be brought to Coruscant to undergo healing and full Jedi training. The Sheyf was left with no choice but to agree. Tholme called upon his



QUARMALL

close friend and fellow Jedi T'ra Saa to take over his post as Sector Watchman as he took Quinlan Vos to Coruscant.

At eight years old, Vos was considered far too old by most standards of training. However, because Tholme had been training him the past several years this was overlooked, despite the fact that Vos had not been insulated from outside influences during the first eight years of his life. To make up for lost time, as Tholme spent time refreshing himself with the geography of the Jedi temple and his new post as a Coruscant-based Jedi Master, Quinlan Vos spent much time with Yoda, who tested the young Kiffar's Force sensitivity and rebuilt his strength of character, helping him cope with the tragic death of his parents, an obstacle few Jedi in the Order had to overcome. Eventually, Yoda was convinced, and granted Tholme's request to train the boy as a Jedi.

A couple years later, Vos was sent with Tholme to Ryloth to meet with Pol Secura. The Jedi were seeking information on a felon they were tracking, and Quinlan was given the chance to explore while Tholme spoke with Pol. It was here that Quinlan met Aayla Secura for the first time, merely a one-year old slave girl at the time. A hutt delegation was visiting Clan Secura at the same time, and a wampa they had captured for amusement got loose, eventually coming across and attacking Aayla. Vos was able to defeat the beast with Aayla's help, and Vos was shocked to find she was attuned to the Force. Quinlan Vos felt a deep connection to the infant, and pleaded with his master to have her tested for Jedi potential. Quinlan's instincts proved correct, and Aayla was brought to the Jedi Temple on Coruscant for training.

Tholme and Quinlan went on several missions together, but their first major mission was assigned when the Stark Hyperspace War broke out twenty-two years before the start of the Clone Wars. Master Tyyvokka, a Wookiee on the Jedi Council at the time, was chosen to head up diplomatic negotiations with the Iaco Stark Combine. Meanwhile, Tyyvokka suggested that Tholme and his Padawan be sent to covertly investigate the bacta shortage on Thyferra, hoping they would discover the true nature of the galactic crisis posed by the market-cornering Stark. Their investigation suggested that the shortage was false, and that the Xucphra Bacta Corporation was in league with the Stark Combine, artificially inflating the price of bacta with false shortages. The pair's investigation led them to Troiken, where Tyyvokka had been negotiating, but was now under siege. The two had landed in the middle of a war-zone. Fortunately for them, they were rescued by Qui-Gon Jinn, who later introduced Vos to his own Padawan, Obi-Wan Kenobi.

The four Jedi managed to escape deep into the caves of Troiken with the remainder of Republic forces being led by Plo Koon in the wake of Tyyvokka's death. News of the council-member's death hit Vos hard, and he stalked off deeper into the caves to come to terms with the dead Jedi Master, reminding him of the death of his own parents. Obi-Wan was sent after him, and the two shared a few quiet moments as Vos opened up about his past to young Kenobi. The two were starting a friendship that would transcend decades, when they were attacked by Challat Eaters, local insects that attack in massive hordes. The combined Jedi remaining in the largest cave were able to seal out the Challat Eaters after Vos and Kenobi rejoined the main party, and Vos was tasked to accompany his master to help end the Stark Hyperspace War. Vos was accompanied his master as they infiltrated the Stark Combine command ship Raptor and secured a comlink for Qui-Gon Jinn to send a patch to Republic Naval

Forces to repair their Navicomputers, which Stark had disabled with a virus. Bored, Vos had decided to disable the command ship's shields, and the Jedi barely made it off the command ship before it suffered terrible volleys at the hands of the newly arrived Republic/Jedi Task Force led by Mace Windu. Stark's combine was quickly disbanded, and the crisis ended.

During the remainder of Vos' apprenticeship, he continued to develop his friendship with Obi-Wan Kenobi over the course of several shared training missions. Often, Masters will entrust their Padawan to another master for a training mission while they themselves attend to a solo mission or other urgent business. One such scenario left Quinlan Vos under Qui-Gon Jinn's care on Ragoon VI, where he and Obi-Wan managed to nearly drown while showing off near a waterfall. The two were fast friends, and Vos also got the chance to meet with other Padawans his age such as Siri Tachi, Bant Eerin and Shylar.

While Vos was generally well regarded among the Jedi, particularly for his efforts during the Stark Hyperspace War, he was not always on his best behavior when not under Tholme's watchful eye. For a time he carried on an inappropriate relationship with fellow Padawan Shylar. The two were very close for a time, but eventually both decided that their path lay with the Jedi Order, and ended it long before they took their trials for knighthood. It was a rule often broken by members of the Order, however, and Vos long-suspected that even his master had entertained an improper relationship with T'ra Saa.

Flaws notwithstanding, Quinlan Vos was eventually elevated to Jedi Knight, and he almost immediately took on Aayla Secura, the Twi'lek former slave-girl, as his Padawan Learner. He allowed Aayla a pet, a marsupial named T'da, who, in death, was able to teach Aayla an important tenet of the Jedi Code; there is no death, there is the Force. The two shared many adventures including rescuing a princess from skyboat pirates on Xoman Free, facing Terbeasts on Ogden Minor, and unlocking the Shu-Wang prism and the secrets of the Lodi on Solibus IV. Vos also gave Aayla the Heart of Fire, a stone that is said to contain a bit of the essence of both the giver and the receiver. The pair's bond grew strong as Quinlan trained her as Tholme had trained him. During this time, Quinlan Vos also trained hard in Form V lightsaber combat, becoming very adept with the aggressive style.

Years passed, and 10 years before the Clone Wars would begin, Quinlan Vos and Aayla Secura were sent on a mission of great importance. A new spice was being sold on the market called Glitteryll, and Quinlan Vos was tasked with rooting out its source and shutting down production if possible before the spice could gain a foothold in the already lethal market. Quinlan Vos first went to his home world of Kiffu to speak with his Aunt, Sheyf Tinte. She was able to point him in the direction of Tatooine, suggesting the spice was more available there. On Tatooine, Vos went undercover as a former Kiffu Guardian and talked to a few contacts, learning the spice was a synthesis of Glitterstim and Ryll spice. On Tatooine he actually saw Qui-Gon Jinn, but was unaware of his transportation problems, and did not want to break cover unnecessarily.

His information led him to Nar Shaddaa and Ryloth, where he met with Pol Secura and Asante, a former Guardian of Kiffu. Asante seemed willing to expose Pol Secura's complicity, and led them to a cave where she said the spice was produced. The offer was an ambush, and Asante dosed both Jedi with the new drug, which disabled them and erased their memories. Aayla Secura was returned to Clan Secura as a house-slave for her uncle Pol, while Quinlan Vos was given to a Devaronian named Vilmargh





QUINLAN VOS

Grageck to be transported to Nar Shaddaa, where he woke up in a burning building. Villie did as instructed and then placed a wager on how long Vos would survive on the hostile planet without his lightsaber or memory. Villie then did everything in his power to aid Vos in living until the appointed time Villie had his credits on.

Villie's trap failed, and Vos was able to avoid his attack. Villie then placed a bet with his own life as collateral that Vos would make it off the planet alive. Vos was then attacked by two men with lightsabers, and he was able to defeat them both and pick up the lightsabers. His psychometric ability instantly granted him many of his memories back of who he was and who Aayla was when he grasped the traditional Jedi weapons. After a quick pit-stop to torture Bib Fortuna for information, the pair escaped the planet in Villie's ship. Vos' next lead came from Villie's built-in astromech droid, who informed Vos that he is a Kiffar, which led Quinlan to visit his Aunt once again. Sheyf Tinte revealed to Vos the nature of the investigation he was working, and sent him directly back to Ryloth to confront Pol Secura. Vos is once again lured into the caves by Asante, who this time attacked with lethal force. Luckily, one of the spice-producing spiders in the cave attacked and killed Asante before she could carry out her insidious task. With her dying breath, Asante realized what a monster she had become, and revealed that Pol Secura was in league with her.

Fueled by rage, Vos stormed in on Pol Secura, intent on torturing him for information before killing him. In a last ditch effort to save his own life, Pol Secura reveals what he has done with Aayla Secura, and that she has been safe, despite having her memory erased. Pol Secura also revealed that the entire situation was set up by Chom Frey Kaa, a senator on Coruscant, to supply the Corporate Sector Authority with docile laborers. Aayla had been watching Quinlan Vos torture her uncle for information, and in her own fit of anger, lashed out at her master. Her attack was wild and raw, and instead knocked her uncle from a balcony to his death. Aayla fled the scene before Quinlan could stop her, and Villie suggested they make themselves scarce, having just killed a clan elder on Ryloth.

Quinlan Vos escaped the planet and was contacted by Mace Windu, who ordered him to return to Coruscant for retraining.

Vos agreed, but first wished revenge on the senator who had set this entire plot in motion. Just as Quinlan Vos was about to strike a deathblow on the corrupted politician, Mace Windu stepped in to defend the helpless prisoner. Mace Windu was able to out-duel Vos at every turn, and eventually the Kiffar's anger ran its course, and he submitted to the Vapaad master, on the condition he expend every effort to locate Aayla Secura and bring her in for retraining.

During the next several months, Quinlan Vos dedicated himself to his retraining, and reestablishing his own identity. He carefully read his own file, as well as the files of those he was close to. He remembered his life, but as if someone else had lived it for him. He also rededicated himself to the Jedi arts. He studied under Sora Bulq for a time, learning the Form V back-hand variant of Shien, as well as some Vapaad techniques. Mace Windu still made it his personal responsibility to reassure the council that Vos was properly retrained and worthy of representing the Jedi Order. After three intense months, the council was convinced, and Quinlan Vos was sent on his first mission since losing his memory.

His first mission took him to Dathomir, where he was to pose as a slave and learn the source behind the disappearance of the planet Ova. The attack was a result of the witches of Dathomir improperly using a temple of the ancient Kwa species. The Kwa had once used the temples to open infinity gates to travel between worlds before the invention of the hyperdrive. The witches had reconfigured the machine to create something called the infinity wave, which was destructive on the planetary level. The witches were planning to use the device to destroy Coruscant, but Vos was resourceful, and destroyed the temple after reversing the infinity wave to come back on itself. The threat posed by the witches had ended.

The next two years found Quinlan Vos continuing his reeducation, as well as trying to restore his full memory through focused meditation in the Force. It was during one such meditation session that Vos was visited by the young Xiann Amersu. She was aware of Vos' condition, and gave him the Heart of Fire, a stone that Vos had once given to Aayla Secura as a gift. The stone was said to imprint some of the giver and some of the receiver, and when Quinlan Vos used his psychometric talent on the stone, his full memory was restored. Feeling more whole than ever, he thanked the young twi'lek girl and basked in memories he had not been aware of for some time.

Eight years before the onset of the Clone Wars, Vos was assigned to visit his home-system to investigate an attack on a prison facility on Kiffex, as well as a disturbance in the Force reported by local Sector Watchman, T'ra Saa. Tholme was sent to assist Vos, and he tailed his former Padawan until Vos was attacked by feral Anzati. Tholme joined his student and defeated the savages. Villie was imprisoned at the same location, and after freeing him in exchange for his help with the locals, the trio took off for the nearest settlement. When they finally had a moment to rest, Tholme gave Quinlan Vos his mothers guardian badge, and had him use his psychometric talents on it, claiming that overcoming his fear of that tragedy was part of his Jedi training, and that without his memory of it, he could not be the Jedi he once was. Tholme also provided Quinlan Vos with some more of his personal history that was not included in the Temple files, explaining the circumstances that brought him to Coruscant to be trained.

The trio then decided to walk through the town and allow the Force to present a path. The Force did just that in the form

of a bar-room brawl focused around Jedi wanderer Master Zao. The two Jedi joined the fray to help Zao, but before the Jedi could disable all the attackers, the town was assaulted by a pack of feral Anzati led by Aayla Secura, who had clearly fallen under the influence of the Dark Side. The Twi'lek girl's features were twisted by darkness, and she lashed out with rage at Vos, who she still blamed for Uncle Pol Secura's demise. Eventually, Aayla began a retreat, and the Jedi, along with Villie, tracked the fallen Jedi and her savage Anzat. Vos crossed paths with T'ra Saa along the way, and she joined the group with news from Coruscant. Master Saa informed Vos, Tholme and Zao that Volfe Karrko, a former Jedi that fell to the Dark Side and was imprisoned in a sleep chamber, was being kept on Kiffex.

The Jedi implored Vos to leave the planet, suggesting he was not ready for a brush with the Dark Side, having just recovered from his massive memory loss. He refused, unwilling to leave his Padawan's fate to others. The Jedi approached the cave where Karrko was imprisoned for a thousand years, and Vos charged into the cave. His fellow Jedi fought a horde of feral Anzati outside it, but Vos was consumed with saving his Padawan. He found her at Karrko's side, clinging to him. Volfe ordered Aayla to kill Vos, and she gladly attacked him. However, Vos was able to simply defend, and was able to get through to her, causing a pause in her attack. Sickened by her weakness, Karrko unleashed Force lightning on Aayla, determined to destroy Vos himself.

Vos was clearly outmatched, which caused him great frustration. His frustration turned to anger, and he lashed out at Karrko with lightning from his hands, which the Dark Jedi casually absorbed and turned back on Vos. Karrko was just about to "eat" Quinlan's "soup" when the remaining Jedi outside, having defeated all of the feral Anzati, used the Force to lend their strength to Quinlan Vos. Quinlan was able to remain serene while he slashed Volfe Karrko across the middle, bi-secting him and ending his threat. Aayla Secura, freed from Karrko's influence, was able to come to and restore much of her memory through the Force. She willingly submitted to retraining after over two years since her memory was erased. Vos was interested in finishing Aayla's training, but Mace Windu deemed that far too risky a proposition. Instead, Master Tholme offered to complete her training, which Master Windu found acceptable. Quinlan Vos decided he would follow Master Zao's path, and blow like a leaf in the wind by the Force. The Kiffar Jedi left with Villie, for parts unknown.

A year later, Vos was hiding out on Ord Mantell, avoiding bounty hunters when he crossed paths with Aayla Secura, who asked for Quinlan's help on her mission. Pleased that Aayla was back to acting like her old self, and convinced that it was the Force's bidding for her to find him, he agreed. Aayla had been sent to safeguard Nat Secura, the prime heir to Clan Secura. During the course of her mission, the boy had been kidnapped and Tholme had stowed away on a shuttle to stay with the boy. Vos, after shaking down his normal contacts, was not surprised to find that Villie was involved. He bought the Devaronian off, and discovered Tholme and Nat Secura had been taken to a facility on Kintan. Two Morgukai warriors, Tsyrr and his son, Bok, attacked the Jedi, shooting them out of the sky.

The battle between Vos, Aayla, and the two Morgukai warriors ranged all over Kintan, crossing lava rivers and vast deserts. Eventually, the Jedi came upon the fortress that held Tholme and Nat Secura captive. Aayla managed to rescue both of them while Vos faced down the two Morgukai warriors. Quinlan swiftly beheaded Tsyrr, but in the process left himself open to

a cheap shot from Bok, who eventually escaped. The battered Jedi dropped Nat Secura off on Ryloth before heading back to Coruscant. For their actions, a dual ceremony was held where Quinlan Vos was elevated to Jedi Master, and Aayla Secura was made a Jedi Knight.

During the next two years, Vos continued to blow across the galaxy, letting the Force take him where it may. However, when the Confederacy of Independent Systems declared itself five years before the actual start of the Clone Wars, Quinlan Vos found he had a new mission. Vos began investigating the CIS and collecting information on them. He also cultivated a formidable network of spies and contacts, including Tookaarti and Khaleen Hentz. His networks spread over many planets, including Fondor, Dathomir and Corellia, where he undertook many questionable missions to secure the belief that he was Korto Vos, a mercenary for hire and former Guardian of the Kiffar.

A month after Geonosis, Vos was on a space station called The Wheel under his Korto Vos identity. He had just hired Khaleen to steal an important CIS battle plan from a CIS Agent named Zenex. Before Khaleen could deliver the battle plan, Aayla Secura arrived on the station looking for Vos. He spoke with her briefly, but Khaleen was attacked by a giant dianoga, and the former Master-Padawan team leapt into the garbage chute to save her. They recovered Khaleen and discovered the data disk she stole held a message from Nute Gunray of the Trade Federation. The message held detailed plans and timetables to assault the Kamino Cloning Facility, in an effort to cripple the Republic's war effort. Desperate to bloody the Separatist's noses, Vos engineered a scheme to return the battle plan to Zenex. He hoped the CIS attack would continue as planned, but give the Republic an opportunity to lay a deadly trap. Unfortunately, Zenex was killed during the scheduled exchange, and Vos had to go to his plan "B". Vos dropped the disk off with the contact Zenex was supposed to meet; using the Jedi Mind Trick to fool the Duros contact into thinking the swap had gone exactly as planned.

Quinlan Vos promptly contacted Master Tholme, who was now heading up most Jedi spy networks and intelligence gathering efforts. He explained to his former master what he had and what the Republic could do with it. Tholme agreed, and convinced the Jedi Council, a trap would be laid at Kamino. A month later, in a strategy devised by Oppo Rancisis on Coruscant, Obi-Wan Kenobi, Anakin Skywalker, Tsui Choi, Kossex, Adi Gallia and Shaak Ti were sent to Kamino, presumably to oversee clone production and delivery. Their true mission was to augment Kamino defenses and delay the CIS assault long enough for the Separatists to commit all of their forces. Quinlan Vos was on hand during the final strategy session on Kamino via Holocomm. Obi-Wan was struggling with his relationship with Anakin after the Battle of Geonosis, and Quinlan Vos gave him counsel, advising Obi-Wan on how best to regain their bond, which Obi-Wan acted on. The mission went as planned, and once the Separatists committed their reserve forces to the battle, a Republic fleet jumped in from a nearby system and pinned the fleet against Kamino, decimating the enemy, and killing their charismatic leader, Commander Merai. Quinlan Vos had no idea at the time that one of his agents, Tookartti, was also an agent of the Sith. Eliminating Commander Merai and his forces paved the way for the Separatist alliance with the Quarren Isolation League.

As the galaxy entered the third month of the Clone Wars, Quinlan Vos was ordered to Lianna to attend the funeral pyre of Master Cei Vookto and give a full report to the Jedi Council.



Mace Windu challenged Vos to a practice duel, and Vos and Tholme gave their report as the two sparred. The two brought up the growing concern of Jedi who were not reporting in to accept rank and command troops in the Clone Wars. Five of these Jedi specifically, Sora Bulq, Jeisel, K'kruhk, Mira and Rhad Tarn, were banding together and considering going over to the CIS. Tholme believed that if they did, many other Jedi would follow suit, creating a schism. Vos was growing frustrated at his inability to make any forward progress in the duel, and lashed out with a Vapaad technique taught to him during his re-education at the hands of Sora Bulq. Shocked that Sora Bulq would teach one such as Vos who had touched the Dark Side such a dangerous technique, Mace Windu decided he would accept Sora Bulq's invitation to Ruul and speak with the dissidents. Vos offered to go first and inform the splinter faction that Master Windu would be arriving, but Tholme had an important mission for Quinlan lined up on Brentaal IV.

The mission to Brentaal IV turned out to be a disaster. Vos was assigned to stymie Shogar Tok's efforts to rally the populace to the Separatist banner. Vos failed, and during a mission to sabotage Shogar Tok's fortress in an effort to remove him as a threat, he was captured and robbed of his commlink and associated security codes. Shogar Tok had him thrown in a maximum-security prison cell to rot, and went about setting a trap for the Republic with the stolen commcodes. Tok sent a message detailing a "clear" approach vector to Brentaal that would allow the Republic to land masses of troops and retake the planet. The Jedi acted on the information and, five months into the Clone Wars, sent Agen Kolar, Shaak Ti and Plo Koon to bring Brentaal IV back into the Republic fold. The trap was sprung, and Republic forces soon suffered heavy casualties.

Shaak Ti retreated with a squad of clones into a nearby structure, which happened to be the prison holding Quinlan Vos. A riot had started in the prison, and by the time Shaak Ti arrived, only Sagoro Autem, Lyshaa, and her Wookiee partner Ryyyk remained. Shaak Ti offered the trio of criminals their freedom if they aided her in disabling Shogar Tok's tower. Before leaving, Shaak Ti also sensed Quinlan Vos, and freed him. Vos had already tried to sabotage the tower once, and was invaluable in leading the group there through the sewers. After slaying a large creature that killed Ryyyk, the group split up to cover multiple targets. Each team was to work in a different way to disable the tower. Shaak Ti and Lyshaa were to go after Shogar Tok, the sole remaining clone trooper was going to disable the tower's shield generator, while Vos and Autem were assigned to disable the tower's cannons. Vos was ultimately successful, and the tower was destroyed, though only Sagoro Autem survived to enjoy his full pardon.

During the course of the next month, Quinlan Vos carefully planned with Master Tholme on how their efforts could best cripple the confederacy. Tholme allowed Vos to talk him into a dangerous plan that would have Quinlan pretend he had deserted the Republic, leaving him ripe for Count Dooku to cajole him to the Separatist banner. Tholme had previously inserted Jedi Master Shylar as a mole within Dooku's camp, but had not received contact from her in months. The plan was only known to Master Yoda, Mace Windu, Ki-Adi Mundi, Tholme and Quinlan Vos. The mission decided upon, Vos took a set of current Republic commcodes and went to Nar Shaddaa in an attempt to sell them openly on the market. Vos made sure the sale was put out far and wide, and when the Jedi picked up word of his treachery six months into the Clone Wars, Agen Kolar

was selected to do what was necessary to bring Quinlan Vos to justice, and to protect the Republic codes.

The very public duel that resulted when Agen Kolar stormed in on the attempted sale blew Quinlan's Korto Vos alias, and showed to the galaxy that he was no longer welcome among the Jedi. During the fight, Master Kolar named Tookarrti as his informant, surprising Vos. Caught off-guard, Vos was captured, and put in a speeder for transfer. Luckily, Khaleen Hentz had grown strong feelings for Vos, and crashed into the security speeder with one of her own. Vos was able to escape at the cost of Khaleen's capture. However, it was only a brief respite, as Agen Kolar was able to relocate Vos within minutes. The duel reignited, ranging through several buildings until Vos maneuvered Kolar into a cantina he knew well.

Just as Agen was about to again capture Vos, Aruk the Hutt called upon him to leave the planet, lest he cause an intergalactic incident that sends the Hutts to join the Confederacy. Master Kolar balked, as diplomacy was not his strong suit, and left the planet, leaving Vos free to pursue joining Count Dooku. Before leaving Nar Shaddaa, Vos hoped to secure Tookarrti as a triple agent, but, fearful Vos would want revenge for giving him up to the Jedi, Tookarrti attacked Quinlan. Vos defended himself and then decapitated the diminutive Chadra-Fan. Vos also sent Aayla Secura a message, explaining that he went over to the Confederacy of his own free will, and that she should not try and find him or change his mind.

For two months Quinlan Vos worked for the Separatists as a courier, flying his Scorp-ION transport. However, his patience was growing short; he had assumed Count Dooku would have wanted to meet with him personally by now. Vos was well aware that the Count maintained a citadel on Antar 4, and when his patience extended past its limits eight months into the Clone Wars, Vos decided to make a visit uninvited. Two of Dooku's cabal of Dark Jedi greeted him outside the citadel with their lightsabers drawn. Vos was familiar with both Kadrian Sey and Skorr, and was able to easily keep both at bay. After a few moments of battle, Sora Bulq exited the citadel and informed Vos that the Count would meet with him.

The plan Tholme and Vos had developed hinged on Vos rising high enough in the Separatist hierarchy that he would be able to use his psychometric talents to read Separatist plans off of objects held by Count Dooku personally. Determined, Vos demanded the Count give him work more important to the Separatist cause, and was instead told that he would be trained and tested first. He arrived the next day for his sparring session, and touched a holocomm in Dooku's office. He learned that Dooku had been trying to negotiate a truce with Vos' aunt, Sheyf Tinte. Vos was shocked, but kept his head for lightsaber training with the Count. Sora Bulq and Dooku both goaded Vos toward the

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THE JEDI ORDER



Jedi Masters At Large

[Bluff +1] [Computer Use +4]

Some of the Jedi who served during the Clone Wars managed to escape the Great Jedi Purge of Order 66. Their current whereabouts or how long they managed to survive afterward is unknown.

Plett: Jedi Master who went into hiding on Belsavis to escape the Purge and began an underground rescue and sanctuary for surviving Jedi. ⚡

Dark Side, and earned a small measure of Dooku's trust. Dooku invited Vos to go with him and his Dark Jedi to Tibrin.

The CIS had recently taken over the planet of amphibians, and Dooku was meeting with Suribran Tur, the local leader, to explain what would change on the planet as a result of being a part of the Confederacy. Always eager to impart a lesson on his cabal, he asked his Dark Jedi if leaving Tur in power would be the right or wrong thing to do. Kadrian Sey said Tur should remain in power to provide continuity in administration, and to free up Dooku to focus on more important matters. Vos, however, said that Tur should be killed. He was a corrupt leader that his people despised, and by removing him from power, Dooku would show the locals how the CIS differed from the Republic. His response gained him favor in Dooku's eyes, and Sey and Skorr were reduced to disposing of Tur's body after Dooku decapitated him.

As a result of his correct answer, Vos gained the hatred of Sey and Skorr, as well as a new mission from Dooku. The Count wanted Senator Zurros of Falleen assassinated while visiting the Wheel, an orbital station Quinlan was intimately familiar with. Vos accepted the mission, and on his way to the Wheel, rendezvoused with Khaleen Hentz, freed from prison by Tholme to act as a courier between Vos and the Jedi Order. Khaleen made her feelings known for Vos, and perhaps because of his many brushes with the Dark Side, Vos gave in to passion and kissed Khaleen before heading to the Wheel. He met with the senator and scared him into submission after removing his top knot. Not willing to be a Dark Side assassin, he merely recorded a holo of the Senator's desperation, hoping it would be enough for Dooku.

A week later, Vos returned to the citadel on Antar IV, where he walked in on Jedi Master Shylar, a former love interest, being tortured by Kadrian Sey. Vos maintained his cool façade, despite the rage boiling inside him. He presented Dooku with the top knot and the holo, only to have Skorr assault him, enraged that Vos would not have done exactly as the Count ordered. Vos countered that the Senator now understood the consequences of betrayal, and would be a more useful asset than starting again with a new senator. Dooku seemed satisfied with the result, and ordered Vos to accompany him to Kiffex to meet with his Aunt, who he was hoping would allow the CIS to create a prison in their system.

Vos spent the night with Khaleen Hentz, once again violating the Jedi Code in several ways, before sending her back to Tholme to report on all of his findings. Meanwhile, Vos had traveled to Kiffu to speak with his Aunt. Sheyf Tinte quickly blocked all attempts at negotiation, frustrating Dooku, who ordered his Dark Jedi to kill everyone. Vos raced for his Aunt, capturing her before Skorr or Sey could reach her. Sey was close on his heels, however, and threatened that if Vos did not execute the Sheyf, she certainly would. Vos took the threat on his blood-relation as a personal affront and bi-sected Kadrien Sey in mid-air at the waist. He then retreated with his Aunt, in hopes of spiriting her away to safety. Dooku went after Vos, while an elated Skorr stayed to finish off her Guardians. Dooku soon caught up to Vos, and they duelled passionately. During the course of their duel, Dooku revealed his aunt held a secret. It was Tinte who poisoned and killed Kurlin Vos to achieve the rank of Sheyf, and it was Tinte who made a deal with the Anzati to have Quinlan's parents killed. Vos became enraged and struck his defenseless aunt dead. At that very moment, Quinlan Vos was lost to the Dark Side, and walked back to his ship with Count Dooku as a brother.

During the course of the next nine months, Vos deceived himself, thinking he was managing to stay on the light side of

the fine line between light and darkness, but he was truly lost. He became obsessed with gaining Dooku's trust in order to learn the identity of Dooku's master. He felt that once he learned that, he would be able to end the war. Five months into the second year of the Clone Wars, Quinlan Vos was on Korriban in a race with Skorr to retrieve Darth Andeddu's Holocron for Count Dooku. Vos emerged the victor, and Dooku rewarded him with a red lightsaber crystal stored in the Holocron once used in Darth Andeddu's lightsaber. Also, Vos was given a mission to assassinate someone on Coruscant. Dooku would not tell him who



he was after, but purposely let Vos believe he was after the Sith Master that was controlling the senate, mentioned in Obi-Wan's reports from his capture on Geonosis.

Quinlan attended a party on Coruscant under the guise of Kiffar General Zac'Ryah Vos, who was killed by Skorr on Kiffu under a year ago. He briefly conversed with Bail Organa and Mon Mothma before Dooku directed him to his target, Senator Viento. Vos noticed but ignored Jedi Master K'ruhk, who was carefully watching Vos from the shadows. When night fell, Vos had Khaleen drop him off near the Senator's residence, and Quinlan used his formidable stealth to sneak into the senator's apartment, not alerting K'ruhk to his presence until it was too late, and Vos struck the senator dead. Shocked at how easy it was to kill Viento, he knew immediately he had been played by Dooku; Viento wasn't even Force Sensitive. Vos duelled K'ruhk, injuring him badly, but not killing him. Quinlan then made his way to the industrial sector to confront Dooku; furious that Viento wasn't the second Sith. Dooku merely chastised Vos for not giving in to the Dark Side fully, and flatly stated that he never said Viento was a Sith.

Skorr was elevated over Vos, due in no small part to his bloodlust. Quinlan was now desperate to regain the Count's trust, and accepted a mission to assassinate Kharis Fenn, a



Twi'lek who was exiled from Ryloth. Dooku had given the Twi'lek large sums of credits to finance a resistance, hoping to take over the spice mines on Ryloth and bring them into the Confederacy. Instead, Fenn had spent the money on revenge bounty postings on Jedi, wasting CIS resources. Vos snuck into Fenn's compound posing as his aide, Rh'ajah Fenn. He gave Kharis a holocomm message from Dooku before revealing himself, and beheaded Kharis Fenn without remorse. He bagged the traitorous Twi'lek's head, and left the holocomm as a message for the Jedi, a show of his allegiance to the Dark Side.

Seven months later, at the dawn of the third year of the Clone Wars, Vos was sent to Honoghr. There, a freighter bound for Naboo carrying a new strain of the Separatist trihexal-phine1138 chemical weapon was attacked by the Republic, and crash-landed on the primitive Nogrhi below. The chemical weapon would stain the planet for decades, but in addition to the weapon itself, a Scientific Instrument Package, or SIP, was onboard. The SIP contained the configuration of the devastating planet-killer as well as other CIS secrets. Vos was tasked with bringing the SIP back at all costs. He immediately felt the presence of his former Padawan, Aayla Secura, on the planet when he arrived. Assuming her mission was the same as his, he sought her out. He lied to Aayla, explaining that he would prove to her he was still on the side of the Republic on a deep cover mission by giving her the SIP when they find it together.

Convinced, despite the protests of Commander Bly, Aayla allows Quinlan Vos to tag along. Aayla knew where the SIP had been taken, and led Vos to a large Nogrhi temple. Together, the two Jedi and the Clone Commander storm the structure, killing numerous Nogrhi in the process. They eventually extract the SIP from the booby-trapped vault it was placed inside, and escape the temple. While on the run, Vos called for the *Skorp-ION* via a slave-rig to meet him at their extraction coordinates, and sprung his trap. The group came upon a waterfall, with the *Skorp-ION* directly overhead. Vos demanded the SIP from Aayla, who refused. Vos used the Force to strike out at Commander Bly, and proceeded to duel his former Padawan. The two fought savagely, but Vos was just too much for Aayla, whose heart wasn't in the fight. She kneeled and tried her best to reach Vos, who was swinging back for a killing stroke. However, Aayla had reached some part of him, and he hesitated just long enough for a stunned Commander Bly to shoot him in the shoulder from behind. Vos leapt into the *Skorp-ION* to escape, without the SIP, and fled back to Dooku, shamed.

Despite his failure, seven months into the third year of the Clone Wars, Vos had finally won over Dooku, who trusted his total commitment to the Dark Side, in no small part due to his ruthlessness in dealing with his former Padawan. Together, they hatched a devious plan to place Vos as a triple agent back under the Jedi Order. Dooku ordered Asajj Ventress and Skorr, who had both been demoted from Assassin to simple errand runners for General Grievous, to track down and capture Quinlan Vos. Quinlan Vos was put on the run, presumably for failing to retrieve the SIP. He eventually found himself on the Titavian IV zoological survey ship on the run from both Skorr and Ventress. Luckily, Obi-Wan Kenobi was nearby and responded to Vos' distress call.

Obi-Wan came to Vos' rescue as he was battling several attack droids swarming him in a cloud. The two managed to escape for a time, and Vos explained to Obi-Wan his regret over the recent past, and that he wished to return to the Jedi, and face his actions. Obi-Wan believed him to be sincere, and helped him fight more MORP droids, which eventually herded

the two Jedi into the clutches of Ventress and Skorr. Skorr easily defeated Vos, who was exhausted from being on the run for longer than he could remember. Meanwhile, Obi-Wan busied Ventress with a freed rancor. Kenobi then dragged Vos to safety, and they formulated a plan for escape.

Ultimately, Obi-Wan decided that Vos would use Kenobi's starfighter to retrieve the *Skorp-ION* and fly them both to safety. Vos took off and soon made the ship transfer. He then destroyed Kenobi's starfighter in favor of his transport. He deftly avoided Skorr and waited for him to get the drop on Kenobi, who was busy fighting Ventress, after she had finally tamed the rancor. Then, just before Skorr could unleash a laser weapon on Obi-Wan, Vos opened fire, disabling Skorr's starship. Kenobi leapt into the *Skorp-ION*, and after Kenobi convinced Vos to abandon rather than kill the two Dark Siders, the two headed toward Rendili.

Upon their arrival at the fleet, Saesee Tiin demanded that Vos be immediately imprisoned before the battle began. Shortly into the fight, the *Sundiver* took a hard volley, and the energy bars holding Vos imprisoned were deactivated. He quickly found an available starfighter and flew out to cover Anakin and Obi-Wan Kenobi. Vos convinced Obi-Wan to let Anakin pursue his daring plan to disable the Rendili fleet without a death toll, while he and Obi-Wan crashed their starfighters into the hangerbay of the Rendili flagship to attempt a rescue of Master Plo Koon and Captain Jan Dodonna. Anakin's plan was ultimately successful, and Vos and Kenobi were able to free the prisoners, who regained control of the Rendili home fleet. A CIS fleet then arrived, and the combined Republic and Rendili forces were able to decimate it utterly. In light of his heroic actions at Rendili, Vos was allowed to travel to Coruscant under Kenobi's supervision.

Vos was immediately brought before the Jedi Council, almost all of whom were present via holocomm. Oppo Rancisis was the only Council member physically present, and all Jedi deferred the decision to allow Vos back into the Jedi Order or to arrest him to Master Rancisis. Kenobi spoke on Vos' behalf, imploring the Jedi to trust him, that he was only doing what was necessary to achieve his mission. Master Rancisis eventually decided that Vos was to be welcomed back with open arms. Quinlan was able to provide very general information. He informed them that Dooku had something brewing on Alliga and Anzat, in the Outer Rim. Later that night, Vos contacted Dooku via Khaleen Hentz, informing the Count that everything was going according to plan.

Later that same month, Vos went with Khaleen to the senatorial tombs and used his psychometric affinity on the late Senator Viento's body, eager to find his connection to Dooku. He learned that Viento was Dooku's contact, facilitating an introduction between the Sith and an Anzati assassin. Vos went to Dex's Diner, eager to learn the identity of the Anzati female in his psychometric vision. Dex guessed it was Salje Tasha, a deadly professional assassin. Vos asked Dex to put the word out that Khaleen Hentz was interested in hiring Salje Tasha. It wasn't long before Khaleen was ambushed by Tasha in Coruscant's lower levels. Fortunately, Vos easily snuck up behind her, and asked her who hired her to kill Chancellor Valorum, an event his research revealed she was responsible for. The two duelled, and despite her cortosis gauntlets, Quinlan Vos prevailed, stealing her memories from her with his psychometric ability, revealing her contact to be Sora Bulq. Vos immediately made the leap that Sora Bulq had to be the second Sith, and vowed he would kill Sora Bulq himself. He felt that would be the only way to justify

all of the murder and betrayal he had performed since the start of his mission two years ago.

Later that day, Oppo Rancisis informed Vos that his next deployment would take him to the Outer Rim world of Salucami. Master Tholme had discovered that the Separatists had begun cloning Nikto warriors and training them in the arts of the Anzati assassins on the backward planet, hoping to send them out as assassins all over the galaxy. Oppo wanted Quinlan Vos to come with him as his second in command, leading the three battalions of clone troopers to stop the new Morgukai clone threat. They deployed immediately alongside several other Jedi.

For three months, the Republic forces battled hard on Salucami. Master Rancisis' battle meditation was critical in every Republic victory. Because he never formed detailed battle plans, instead relying on his battle meditation to allow him to direct troops as the battle occurred, Vos had very little to report to Count Dooku. During the eleventh month of the third year of the Clone Wars, the Republic had closed in on the main city of Caldera. Vos fought alongside Master K'ruhk, Jeisel and A'Sharad Hett and other Jedi on the ground, wading through Morgukai clones. The city was still protected by a shield genera-

tor and ion cannons, but a crashed starfighter revealed a path below. Vos and Jeisel took the new tunnel to the Separatist shield generator, disabling it with explosives. The maneuver sent the Morgukai retreating deeper into the city, where they had an additional shield generator and a planetary gun.

Vos was sure to consolidate his advancement, and suggested Oppo Rancisis move his forward command head quarters to the tunnel location. Vos did his best to try and get a sense of Oppo's plans, but he remained stoic. As Vos was turning to go assist with moving the head quarters, Aayla Secura walked into the command center. They had not seen each other since Vos nearly killed her on Honoghr, and the meeting was awkward. Vos excused himself as quickly as possible to meet with Khaleen, who was still acting as a conduit between Vos and Dooku's cabal of Dark Jedi. Khaleen told Vos he was to meet with Sora Bulq during the fighting in the city tomorrow.

Sure enough, while Vos, Aayla and Commander Bly patrolled the city ruins, they were attacked by Tol Skorr and several Morgukai warriors. Vos gave chase to Skorr until they were out of sight, at which point they proceeded directly to Sora Bulq's Morgukai cloning center. Vos was surprised when Dooku ordered him to track down Tholme, who was hiding in the cloning facil-



ity and sabotaging them at every turn. Obedient, Vos obeyed, scouring the facility until he found his former master. Vos urged Tholme to go with him to kill Sora Bulq, but Tholme refused to associate himself with the darkness that still seemed to claim his former Padawan. The two dueled, but Vos had stolen the cortosis gauntlet from the Anzati assassin Salje Tasha, and he easily had Tholme at his mercy. Before Vos could bring himself to strike a killing blow, a large boulder fell from the cave ceiling, and seemed to knock Tholme into a river of lava. Tholme's Force essence winked out of existence and Vos fell deeper within the Dark Side.

What Vos hadn't realized was that while he was dealing with Tholme, Sora Bulq had assassinated Oppo Rancisis. Vos returned to the Jedi and convinced them to commit all their forces to a final attack. He and Aayla infiltrated the Separatist facility while a joint ground and air attack kept the Morgukai contained. The Jedi held a small funeral pyre for all the fallen Jedi, and then launched their assault at dawn. Vos and Aayla set their charges, and Vos informed Aayla he had something to do on his own, leaving her to finish up. Vos then ran to the Separatist Command Center, informing them he knew the Jedi's exact plans, and that charges had been placed on their shield generator.

The Separatists initially felt betrayed that Vos had allowed such a thing to happen, but Vos said that there was still time to stop it, if they sent Morgukai warriors to disable the explosives before they detonated, the Republic forces could be crushed. Dooku was pleased, and required one more test before giving him his full trust. Skorr brought out Khaleen Hentz while Dooku explained that Khaleen was really his spy all along, and that she had betrayed him numerous times, and should die. Vos had given in to his love for Khaleen long ago, however, and refused to kill her, turning his back completely on the Dark Side. It was just after Vos made his decision that Bok commed in to inform his masters that no Jedi or explosives were found anywhere near the shield generator.

About to face Sora Bulq, Skorr, Anzati and Morgukai all at once, Vos figured he was done for. However, Tholme revealed himself to still be alive and in an Anzati cloak. The two Jedi quickly destroyed all the Anzati in the room before Bulq or Skorr could even react. Vos then squared off against longtime nemesis Tol Skorr, while Tholme busied Sora Bulq. Vos was repeatedly taunted by Skorr, who claimed there never was a second Sith, that he had been played for a fool all along. Skorr quickly learned that bringing Vos to anger was not the wisest thing to do, and Quinlan pushed him off a bridge and into a river of molten lava, killing him. Meanwhile, Tholme was being easily handled by Sora Bulq, a former lightsaber combat instructor at the Jedi Temple.

Vos arrived just in time to prevent a killing blow, and began dueling the very senior Jedi master in earnest as Aayla Secura's explosives detonated, blowing a rock face and allowing a stream of lava to melt the shield generator and threaten to destroy the entire facility. Vos was conflicted, still battling the darkness that raged within him as he fought. Aayla had finally caught up, but was locked out of the room, unable to help Vos physically. Instead, she meditated, and gave her strength to Vos through the Force. Tholme took her lead and joined his mind to hers. Together, they helped Vos defeat his inner demons, and in a lightning strike, Vos was able to kill Sora Bulq.

After escaping the collapsing facility, the Republic fleet, lead by Sagoro Autem, was able to execute an orbital bombardment upon the Separatist forces that remained. The Republic emerges

the victor, and Aayla informs Vos that her next deployment will be Felucia, while Tholme is headed to a Medstar to visit with T'ra Saa. Vos let his comrades know he would next go to Boz Pity, but shocked them all when he announces that Khaleen was pregnant with his child, and that after the Clone Wars ended, he intended to leave the Jedi Order. He sent Khaleen in the *Skorpion* to find a dark corner of the galaxy to hide in while he went to Boz Pity. His tour there was short. He met up with Stass Allie and put down the civil unrest before being transferred to his next mission.

During the twelfth month of the third year of the Clone Wars, Vos got word that Count Dooku had been killed by Anakin Skywalker. He was relieved, but upset that he couldn't have done it himself. Dismayed, he headed to Kashyyyk, where he spent time alongside Luminara Unduli and Master Yoda. Luminara and Vos were assigned to tracking down roving bands of Trandoshan Slavers, who were harassing Wookiees all over the planet. Vos had teamed up with Gumbaeki, an elder of the village of Palsaang. Along with Commander Bly and several Wookiee warriors, the group decimated a band of slavers. Everything was going fine until the slavers were reinforced by several large crab droids. Vos would have died then if not for a save by Villie in the Inferno.

Vos was shocked to find the Devaronian on Kashyyyk, but learned he had taken on Cha'ka, a young Wookiee of Palsaang, as an adopted nephew. Vos returned to matters at hand and used his psychometry on the commlink of the leader of the slavers. The item revealed that Karniss had been looking for members of the fabled Claatuvac Guild, who allegedly knew secret hyperspace routes that could cut significant time off hyperspace jumps. Soon after, Vos learned that Villie's "nephew" knew several hyperspace short cuts. Unfortunately, Vos didn't have time to ponder the Claatuvac Guild for long, as Yoda informed him that a Separatist attack was imminent.

Yoda conducted the battle through use of battle meditation, and also helped to hold the front line at Kachiro. Once the enemy forces had committed fully to the attack, Luminara and Vos charged in on the flanks. Vos had decided to lead a mostly Wookiee force under the command of Tarfull and Chewbacca. After the Republic knew victory, Vos was informed that Obi-Wan Kenobi had finally killed General Grievous, and the war had essentially ended. Vos was ordered to patrol and clear out any remaining pockets of Trandoshan resistance when Order 66 was issued.

Vos was nearly hit by a Republic tank, and the near-miss blew him clear of the blast and deeper into cover. Vos regained consciousness in a rage. He stalked the troopers that had hunted him, killing them one at a time. Cha'ka and Villie had been searching for Vos since the clones began turning on the Jedi, and Cha'ka happened across Vos first. The young Wookiee placed Vos high in a tree and left him there while he went to Villie for help. While in the tree dying, Vos recorded on Darth Andeddu's Holocron, leaving a final message for Khaleen. Villie managed to hide Vos and burn a clone body when he was discovered by other clone troopers. He convinced the clones that the burning body was Vos, and that he and Commander Faie had killed each other.

Vos spent much of the next eight months in a bacta tank, recovering from the brink of death. Finally, he had reached a point where he could seek out Khaleen. Khaleen had been taken to Nar Shaddaa by Tholme and T'ra Saa earlier, but they had since left. Vos finally caught up with them back on Kashyyyk

as Khaleen was listening to Quinlan's final message to her. He managed to surprise her by stopping the playback, and enjoying his reunion with her, as well as Tholme. Tholme informed Vos that he was able to avoid Order 66 because he was on Nar Shaddaa, where there was no clone presence, but that Aayla Secura was not as fortunate on Felucia. Saddened at the loss of Aayla, Quinlan was still overjoyed to see his son, Korto Vos.

Villie made certain to let Vos know that he was in great debt to the shady Devaronian, and Vos could not argue the point. The two had several low-key adventures during the solidification of the Empire, and Vos survived well into the era. Several years after the Clone Wars, Vos was discovered as a Jedi and being chased by bounty hunters on Socorro. Vos knocked over a young Han Solo, who was hunting a greenfire gem. Little did Solo realize the gem was actually Quinlan Vos' lightsaber. He retrieved his lightsaber and killed all the bounty hunters. He then used the Jedi mind trick to make Han Solo forget he ever met the mysterious Jedi. He was never heard from again.

Quinlan Vos: Male Near Human: Kiffar Jedi Consular 4/Jedi Investigator 5/Jedi Weapon Master 3/Jedi Master 3; Init +3 (dex); Defense 26 (+11 class, +3 dex, +2 feat); Spd 10m; VP/WP 114/14; Atk +17/12/7 melee (4d8+1, Lightsaber) or +15/10/5 ranged; SQ Block, Contact +2, Deflect (Defense +3, Attack -2, Extend attack and defense), Favor +2, Increase Lightsaber Damage (+2d8), Jedi Knight, Profile, Target Bonus +3, Weapon Mastery (Devastating Strike); SV Fort +15 Ref +15, Will +14; SZ M; FP 3; DSP 11; Rep +6; Str 13, Dex 16, Con 14, Int 18, Wis 13, Cha 14.

Equipment: Skorp-ION Transport, blaster pistol, Lightsaber*.

*Quinlan Vos has constructed his own lightsaber.

Skills: Balance +9, Bluff +9, Climb +8, Computer Use +11, Craft (lightsaber) +5, Diplomacy +7, Disable Device +13, Gather Information +9, Hide +6, Intimidate +7, Jump +8, Knowledge (tactics) +6, Knowledge (technology) +9, Move Silently +13, Pilot +10, Read/Write Basic, Search +7, Sense Motive +16, Speak Basic, Tumble +13.

Force Skills: Affect Mind +11, Battlemind +10, Enhance Ability +10, Enhance Senses +8, Force Stealth +15, Force Strike +16, Heal Self +9, Move Object +11, See Force +12, Telepathy +7.

Feats: Combat Expertise, Cosmopolitan (Disable Device, Move Silently), Defensive Martial Arts, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Martial Arts, Starship Operation (space transports), Stealthy, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Psychometry, Sense.

Roan Shryne - Jedi Master

Master Shryne was a Jedi Master during the Clone Wars. He was a man in his late thirties, with long dark hair, and originally hailed from the planet of Weytta. Shryne had a difficult start in his life as a Jedi, often having problems connecting to the Force. When he was able to access the mystical energy field, he would often gain a foreboding sense of events clouded in a murky, red fog. He came to learn that when he received these feelings, it was a warning from the Force of bad tidings on the horizon. Eventually he overcame his obstacles and became one of the most skilled Jedi hopefuls in the Order.

When Shryne was still an apprentice in the Jedi Temple, he was placed with a group in the Acquisitions division of the Jedi Order. However, when Roan was old enough to understand what

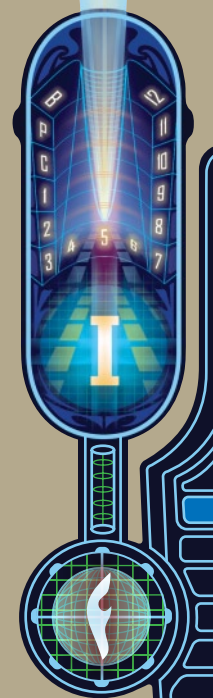
the function of Acquisitions was, he promptly demanded reassignment. Shryne was a fine warrior; he had a head for weapons of war and tactics. He became the Padawan Learner of Jedi Master Nat-Sem, and under his tutelage, Roan gained a massive amount of experience in dealing with the underworld, specifically the black market weapons trade.

Shryne quickly climbed through the ranks of the Jedi Order and was promoted to Jedi Master shortly after taking on his first Padawan. Shryne, like his peers Obi-Wan Kenobi, Qui-Gon Jinn, Mace Windu, Count Dooku, and Sifo-Dyas, he was considered what the Jedi referred to as the "Old Guard", a nickname given to those who the Jedi foresaw greatness in and expected to one day hold a seat on the Jedi Council.

When Mace Windu called the Jedi to arms to fight at Geonosis, Shryne and his Padawan answered the Council's call. Unfortunately, Shryne's former master, Nat-Sem, as well as his Padawan Learner, were killed in the conflict that gave birth to the Clone Wars. Roan accepted a general's commission in the Grand Army of the Republic, and soon afterward accepted a second Padawan Learner at the Council's request. Shryne fought in many battles over the three year-long war, including Deko Neimoidia. Much to Shryne's dismay, he again lost his Padawan two and a half years into the Clone Wars at the Battle of Manari. The Council sensed Roan's growing distaste for battle and decisions made by the Council, and feared he might abandon the Order. Fortunately, Shryne stayed the course and did his duty. However, Shryne refused to take on a third Padawan Learner.

In the final days of the Clone Wars, during the Outer Rim Sieges, Master Shryne was tasked with leading a full-scale assault on the planet Murkhana, home world to Passel Argente and the Koorivar of the Corporate Alliance, and hiding place to one of the largest Confederate shadowfeeds in the Outer Rim. He led a battlegroup with clone trooper commander Salvo of the 32nd air combat wing, and was accompanied by several Jedi including the likes of the Iridonian Zabrak Jedi Master Bol Chattak, her human Padawan Learner Olee Starstone, Master Saras Loornes, and several other Jedi Knights. More than fifty Republic gun ships were launched in the assault on Murkhana from the Victory-class Star Destroyer *Gallant*. Roan, Bol, and Olee were aboard the same gunship as the Republic forces were battered by harsh weather conditions brought about by the Koorivar Separatists' weather machines, which they used to create a dense fog with anti-laser particles to diffuse blaster bolts, rendering them ineffectual. Shryne and his unit managed to touch down on one of the landing platforms some four kilometers outside the planet's capital, connected to the city by a massive bridge that stretched to the landing platform off of Murkhana's black-sanded, steep shores and murky red-watered bay.

After landing and securing the platform, Roan and his team were met by Clone Commando Sergeant Climber, leader of Ion Team out of Boz Pity, who was leading the forward campaign. Roan Shryne had served with Climber at Deko Neimoidia where the two had formed a friendly relationship. Climber and his men had managed to capture a mercenary named Idis, who was under contract with the Corporate Alliance, and he reluctantly assisted the Republic forces in their invasion by divulging the location of one of the shield generators protecting the city, its state of the art communications equipment and spiraling coral-like towers. Chattak and Starstone led the clone troopers on a sweep of the medical facility where the shield generator was hidden while Climber and Shryne led the commandos and





ROAN SHRYNE

destroyed the shield generator, allowing the entire Republic force to assault the city.

Immediately following the successful operation, Commander Salvo contacted Climper and instructed him to lead the Jedi into an ambush. Order 66 had been initiated: the Jedi were labeled as traitors to the Republic, and were to be killed on sight. Chatak, Shryne and Starstone were saved from the ambush by Sergeant Climper and his men. As commandos they hadn't received the same conditioning to unwavering obedience of the standard troopers. Master Loornes and her fellow Jedi were not so fortunate and were killed by their own clones shortly after the order was issued. Shryne, Chatak and Starstone stole a change of clothing from some mercenaries and escaped into the city, hiding in a warehouse. The Jedi received the coded Jedi Beacon to return to Coruscant but were confused when shortly after they received another signal to stay away at all costs. Roan instructed the others to abandon their lightsabers, comlinks, and Jedi beacons before they looked for a means to escape the planet. During their attempt to escape Murkhana, Roan and his companions were captured by clone troopers, mistaken for Murkhana refugees and placed in a prison camp where they remained for over a standard month.

Darth Vader arrived on Murkhana when he learned that three Jedi had escaped execution and rallied the prisoners to a prison transport to be taken to Agon Nine. Master Bol Chatak emerged from the crowd and attacked Vader with the lightsaber she had been told to dispose of, but Shryne, weaponless and knowing they were outnumbered, held Starstone back from helping her master. Chatak was mercilessly slaughtered by Vader, half of Climper's commando team for assisting the Jedi. While being loaded into the prison ship, Shryne and Starstone used their

Jedi mind tricks to fool the clone troopers into thinking they'd already boarded the ship, and they ran to hide in the city once again.

Roan brought them to a contact he had previously cultivated on Murkhana named Cash Garrulan, a former Black Sun Vigo and gun-runner. Cash arranged an escape plan for Roan and Olee. The Dark Lord, Darth Vader was hot on their tails, however, and after interrogating Cash, he learned that the Jedi were being smuggled off of the planet by a Koorivar smuggler named Bioto in a ship called the *Dead Ringer*. Cash and the Jedi were one step ahead of Vader though, and planted two refugees, staging as the Jedi onboard the ship while the Jedi escaped on a Cloak-shape fighter with a freelance pilot named Brudi Gayn. Vader attempted to pursue them personally with a V-Wing contingent, but both the Jedi and Cash escaped Murkhana, despite Vader's best efforts.

Roan and his fellow fugitives rendezvoused with a Corellian freighter called the *Drunk Dancer* in the Tion Cluster. Much to Shryne's amazement, the captain of the ship turned out to be his biological mother, a woman named Jula. Roan learned that his father, Jen, forcibly took him against his mother's wishes and delivered him to the Jedi Order – ultimately causing Jula and Jen's separation. Jula and the crew of the *Drunk Dancer* then ferried them to Mossak, a planet near Felucia, to use as a jump-off point for Shryne and Starstone to hide somewhere in the Tigel Arm in the Outer Rim.

Olee Starstone was determined to attempt to locate other Jedi survivors, and using the freighter's communications system, managed to contact a freighter of six Jedi who also managed to escape execution. The *Drunk Dancer* rendezvoused with the transport at Mossak, but was ambushed by Imperial Forces. Jula and her crew managed to rescue the battered transport and escaped. The other Jedi agreed with Starstone and wished to continue her search for more survivors, but Roan wanted no part of it. He wanted to heed to the distress beacon's instructions and keep the survivors scattered, as to not draw unwanted attention from the Empire.

Despite Shryne's opinion, and his unwanted appointment as the leader of the group of Jedi survivors, the group traveled to a hidden Separatist facility on the moon of Jaguada to utilize the high-tech communications equipment located there in the ancient Sith Temple turned Separatist outpost. Olee Starstone and *Drunk Dancer* crew member Filli Bitters succeeded in slicing into the Jedi beacon, reaching the Jedi databanks to procure a list of Jedi and where they were last stationed, in hopes of tracking down more survivors. Filli accidentally reactivated the facility while trying to boost the power to the communications array, and battle droids sprung to life and recognized Roan and his group as intruders and attacked.

Darth Vader and ISB Director Armand Isard were present at the Jedi Temple when the crew of the *Drunk Dancer* was attempting a remote access from the Outer Rim, and they quickly informed the local garrison on Jaguada to lay siege to the abandoned Separatist facility. Roan, now armed with a lightsaber given to him by one of the other Jedi survivors, fought off the battle droids while Filli sealed them into the control room. Stormtroopers assaulted the facility, but Filli succeeded in rigging the outpost to shut down just long enough for them to escape to the *Drunk Dancer* before reactivating, trapping the stormtroopers inside to contend with the battle droids. Roan and his companions managed to escape the Empire once more.

After having accepted that the Jedi were no more, Roan decided to stay onboard the *Drunk Dancer*, joining her crew. Olee Starstone would have nothing of the sort, wanting to continue her search, and the two parted ways. Roan assisted Jula on a mission to Alderaan to smuggle the dissenting Senator Fang Zar of Sem Prime back to his home planet. The operation was ill-timed; however, as a massive protest crowd had formed at the foot of the Royal Palace on Alderaan. Roan and his friends were unable to meet Zar where they had planned, and were forced to break into the Royal Palace. Encountering C-3PO and R2-D2, the group forced the droids to escort them to the new rendezvous point on the Palace's east side. Roan ran head-long into Queen Brea Organa during their trip and she sounded the palace alarms. Unbeknownst to Shryne, Darth Vader was present at the Royal Palace and recognized Roan immediately on the Palace security cameras. Armed only with a blaster, Roan faced Vader at the landing platform just long enough for Zar and the others to escape to the *Drunk Dancer*. Vader, tired of being eluded by Roan, hurled his lightsaber out onto the landing platform and guided it with the Force. The Dark Lord managed to kill Fang Zar and wound Jula before they made their escape.

After the botched smuggling operation, Roan sensed that Olee Starstone was in great danger on the jungle planet of Kashyyyk. He convinced Jula to head there so Shryne could attempt to rescue the once-Padawan Learner. Roan arrived too late for most of the Jedi survivors, but managed to prevent Darth Vader from killing Olee Starstone. After decapitating Vader's clone commander, Appo, once again, Roan confronted the Dark Lord, this time with a lightsaber. The two engaged in a furious duel that spanned all over the landing platform while Kashyyyk burned all around them from the battle between the Wookiees and Imperial Forces. Vader was the better duelist, however, and Roan was unable to penetrate the Dark Lord's defenses. Vader was also the superior in his connection to the Force, as he pelted Roan Shryne with a barrage of debris from the landing platform. Roan was mortally wounded from being slammed and smashed by Vader's attack. As he lay dying, Vader revealed to Shryne the Emperor's secret and that Vader used to be Anakin Skywalker. Roan Shryne died from his wounds shortly thereafter, knowing that the Jedi had been betrayed by one of their own, and that the Emperor, former Supreme Chancellor Palpatine, was in fact the Sith Lord whom they had been battling for the three year conflict of the Clone Wars.

Roan Shryne: Male Human Jedi Guardian 7 / Jedi Master 4 / Jedi Investigator 5; Init +2 (Dex); Defense 24 (+12 class, +2 Dex); Spd 10m; VP/WP 114/13; Atk +16/+11/+6* melee (5d8+1/19-20, lightsaber) or +15/+10/+5 (1d3+1, unarmed) or +16/+11/+6 ranged (by weapon); SQ Block, Contact (x2), Deflect (attack -3, defense +2, extend attack and defense), Favor +2, Increase Lightsaber Damage (+3d8), Jedi Knight, Profile, Target Bonus +3; SV Fort +12, Ref +12, Will +14; SZ M; FP 6; DSP 0; Rep +3; Str 12, Dex 14, Con 13, Int 15, Wis 16, Cha 13.

Equipment: Comlink, Jedi robes, lightsaber*.

*Roan Shryne has constructed his own lightsaber.

Skills: Balance +6, Bluff +6, Computer Use +6, Craft (lightsaber) +6, Diplomacy +9, Gather Information +14, Intimidate +9, Jump +6, Knowledge (business) +7, Knowledge (criminal organizations) +9, Knowledge (Jedi Lore) +7, Knowledge (Murkhana) +10, Knowledge (streetwise) +12, Knowledge (tactics) +8, Search +5, Sense Motive +10, Spot +5, Tumble +6.

Force Skills: Affect Mind +7, Battlemind +8, Enhance Ability +7, Enhance Senses +9, Farseeing +4, Force Defense +5, Force Stealth +6, Force Strike +4, Move Object +5, See Force +12, Telepathy +7.

Feats: Combat Reflexes, Dodge, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Headstrong, Persuasive, Low Profile, Street Smart, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Knight Defense, Lightsaber Defense, Sense.

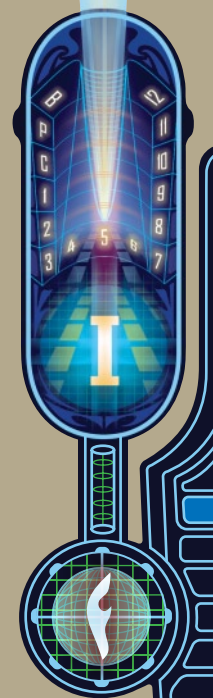
Roblio Darte - Jedi Master

Master Roblio Darte was an enormous, muscular man. His Jedi robes had no sleeves, and he instead wore wrappings on his arms up to the bicep, baring his shoulders. He kept his hair and beard extremely long, with several braids. He wore large forearm gauntlets, and his lightsaber had a unique feature; a small additional blade that acted as a guard for his hand. A year and five months after Geonosis, Master Darte was put in charge of the republic operation on Parcelus Minor. Republic Intelligence had made a terrible error and sent Master Darte against a force ten times larger than estimated. Master Darte quickly switched to guerilla tactics, frustrating the Separatist droid army for a short time. The Separatist commander then decided to burn the entire planet, as most of the plant life on Parcelus Minor exudes Tzeotene, a flammable gas used by locals as fuel. Ninety percent of Roblio Darte's army was destroyed, and Master Darte himself was wounded, but managed to retreat with a small portion of his unit back to Coruscant to give his report to the Jedi Temple.

After managing to avoid the deadly Order 66, Roblio Darte found himself banded together with other surviving Jedi on Kessel. Roblio took part in the discussion of what the remaining Jedi should do in the wake of the formation of the Galactic Empire. Master Darte found he had trouble letting go of the Republic, and felt it could still be restored, and the status quo reinstated. Tsui Choi and Bultar Swan tried to convince him that was no longer an option, but the stubborn Jedi Master continued to cling to his false hopes in vain.

That was when Shadday Potkin revealed that Darth Vader was en route to their meeting. Master Darte had grown close to all the Jedi survivors, and was enraged when Sia-Lan Wezz was struck down charging Vader. Roblio charged Vader as best he could, but the Dark Lord remained elusive, picking off his fellow Jedi at will. He watched, frustrated, as Ma'Kis'Shaalas fell next to Vader's red blade, slashed through the chest, followed by Master Potkin. When Koffi Arana killed Bultar Swan in a blind rage, Roblio began to lose hope. After Koffi Arana was killed by Vader, Roblio stood with Tsui Choi and Jastus Farr. The trio used the Force to hurl a maelstrom of debris at Lord Vader, besting him.

Unfortunately, before any of them could strike a killing blow or try to take Vader prisoner, clonetroopers surrounded them and opened fire. As Jastus Farr fell to blaster fire, Roblio used the Force to hoist a blast door up as cover. He realized the tactical situation was hopeless, and told Master Choi to retreat. Tsui Choi still felt victory was possible, however, but as he leapt at the line of clonetroopers, Darth Vader caught the diminutive Jedi Master in a telekinetic grip, making him target practice for the clones. Master Darte was killed by blaster fire, distracted at Master Choi's plight.



Roblio Darte: Male Human Jedi Guardian 7/Jedi Weapon Master 7/Jedi Master 1; Init +5 (Dex, Improved Initiative); Defense 26 (+11 class, +1 dex, +2 Defensive Martial arts, +2 Lightsaber); Spd 10m; VP/WP 152/19; Atk +20/+15/+10* melee (5d8+2/18-20, lightsaber) or +16/+11/+6/+1 ranged; SQ Deflect (defense +1, attack -4, extend defense and attack), Force Secret (Force Strike +1 Damage), Increase Lightsaber Damage (+3d8), Jedi Knight, Weapon Mastery (Devastating Strike, Superior Weapon Focus); SV Fort +13, Ref +11, Will +10; SZ M; FP 7; DSP 1; Rep +6; Str 15, Dex 12, Con 16, Int 12, Wis 10, Cha 12.



ROBLIO DARTE

Equipment: Lightsaber*.

*Master Darte has constructed his own lightsaber.

Skills: Balance +9, Climb +8, Computer Use +5, Craft (lightsaber) +6, Intimidate +13, Jump +6, Read/Write Basic, Speak Basic, Tumble +7.



Seduced by the Dark Side

[Force Lightning +4] [Transfer Essence +8]

The lure of the Dark Side is strong, even for a Jedi. When the Clone Wars began, many Jedi were seduced down the Dark Path.

Jerec: Miraluka Jedi Master, former Padawan to Jocasta Nu, and former mentor to Aameesa Darys. Jerec was sent into Wild Space in search of Force artifacts during the Clone Wars. When he returned to the core he found the Empire in place and fled back to the outer rim. Inquisitor Tremayne pursued him, captured him, and turned him to the Dark Side.



Force Skills: Affect Mind +9, Battlemind +15, Enhance Ability +18, Enhance Senses +13, Force Strike +13, Move Object +13, See Force +6, Telepathy +5.

Feats: Defensive Martial Arts, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Critical (lightsaber), Improved Initiative, Martial Arts, Mobility, Spring Attack, Toughness, Weapon Focus (lightsaber), Weapon Group Proficiency (blaster pistols, simple weapons).

Force Feats: Alter, Dissipate Energy, Control, Lightsaber Defense, Sense.

Ronhar Kim - Jedi Master

Master Ronhar Kim was given up by his father shortly after his birth to the Jedi Order, a wealthy Senator representing the planet of Naboo. Vidar was more than willing because he had other sons that were older, and ready to continue the family line. Unfortunately, Palpatine engineered the death of Vidar Kim's family in a shuttle crash. This caused Vidar to beg Ronhar to return to Naboo and leave the Jedi Order. Ronhar Kim had no intention of doing so, and during the speeder ride back to the spaceport, his father was assassinated. Master Kim did his best against the assassins, but they were too well prepared. Palpatine was immediately elected to fill the vacant position.

Master Kim remained friends with Palpatine well into his tenure as Chancellor, even saving his life once during an assassination attempt by the blue senate guard. This incident allowed the chancellor to create his own mysterious red guard. Shortly after, Master Kim took on an apprentice from Cerea named Tap-Par Nal. The two were assigned to the planet Merson six months before the end of the Clone Wars alongside Commander Dox and Captain Gilad Pelleaon.

Republic Intelligence made a severe underestimation of enemy forces by a factor of five, causing Master Kim's ground unit to be easily overwhelmed. Padawan Nal made a daring attempt at a diversion, but was killed for his effort. Master Kim took a moment to memorialize his dead Padawan before charging at a line of Hailfire and super battle droids, who were obliged to slaughter him.

Ronhar Kim: Male Human Jedi Guardian 7/Jedi Instructor 5/Jedi Master 2; Init +3 (dex); Defense 26 (+11 class, +3 dex, +2 lightsaber defense); Spd 10m; VP/WP 92/14; Atk +16/+11/+6* melee (5d8+2/19-20, lightsaber) or +16/+11/+6/+1 ranged; SQ Deflect (defense +1, attack -4, extend defense and attack), Force Secret (See Force +1), Increase Lightsaber Damage (+3d8), Inspire Confidence +3, Jedi Knight, Transfer Force Point; SV Fort +10, Ref +12, Will +11; SZ M; FP 5; DSP 1; Rep +6; Str 14, Dex 16, Con 14, Int 13, Wis 12, Cha 14.

Equipment: Lightsaber*.

*Master Kim has constructed his own lightsaber.

Skills: Craft (lightsaber) +6, Diplomacy +14, Jump +21, Listen +8, Read/Write Basic, Speak Basic, Speak Cerean, Spot +7, Tumble +17.

Force Skills: Affect Mind +17, Empathy +9, Enhance Ability +5, Enhance Senses +8, Force Strike +18, Move Object +10, See Force +12.

Feats: Acrobatic, Alertness, Combat Reflexes, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Lightsaber Defense, Master Speed, Sense.



RONHAR KIM

Roron Corobb - Jedi Master

Once the Padawan of Jedi Master and Council member Yarael Poof, the Ithorian Jedi Master Roron Corobb became an expert in the Jedi mind trick and all manners of diplomacy and persuasion. In addition to his deep knowledge of the Jedi mental manipulation, Corobb had a natural talent for various forms of telekinetic movement. When the situation warranted, such as when he was defending Chancellor Palpatine from the mechanical droid general Grievous, he used this talent in combination with his species' powerful war throat ability to devastating effect.

Master Corobb and his Padawan Drake Lo'ogan were assigned to protect the Chancellor when the city-planet came under attack, and during the chaos Corobb was separated from Drake. Master Corobb, the Talz Jedi Master, Foul Moudama, and Council member Shaak-Ti escorted Palpatine to his safe house, which was located deep beneath Coruscant's surface. Although he was not especially skilled, Corobb was a practitioner of the Shien lightsaber form, and used it against General Grievous in the Chancellor's bunker. Though his efforts were valiant, they ultimately proved to be in vain, as he and Master Moudama were struck down by Grievous while protecting the Supreme Chancellor.

Roron Corobb: Male Ithorian Jedi Consular 8 / Jedi Master 2; Init +1 (Dex); Defense 19 (+8 class, +1 Dex); Spd 10m; VP/WP 67/16; Atk +11/+6 (4d8+2/19-20, lightsaber*), or +10/+5 (1d3+2, unarmed) or +9/+4 range (by weapon); SQ Deflect (attack -4, defense +1, extend defense and attack), Force Secret (+1 Force Strike Damage), Healing, Increase Lightsaber Damage (+2d8), Jedi Knight; SV Fort +11, Ref +6, Will +11; SZ M; FP 6; Rep +3; Str 15, Dex 13, Con 16, Int 16, Wis 15, Cha 14.

Equipment: Jedi robes, lightsaber*.

*Roron Corobb has constructed his own lightsaber.

Skills: Craft (lightsaber) +6, Diplomacy +10, Gather Information +8, Intimidate +8, Jump +7, Knowledge (Jedi lore) +7, Knowledge (Wilderness Lore) +12, Read/Write Basic, Read/Write Ithoresse, Sense Motive +10, Speak Basic, Speak Ithoresse, Survival +6, Tumble +6.

Force Skills: Affect Mind +14, Battlemind +9, Enhance Ability +12, Force Strike +12, Heal Self +5, Move Object +10, Plant Surge +6, See Force +9.

Feats: Exotic Weapon Proficiency (lightsaber), Force Sensitive, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Force Mastery, Force Whirlwind, Kinetic Might, Lightsaber Defense, Sense.

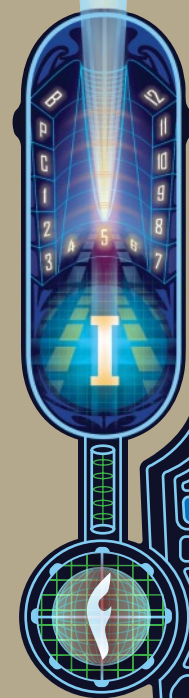
New Species Trait Ithorian War Throat

By simultaneously expelling massive amounts of air through the bellows of their four throats and two stereoscopic mouths, Ithorians can produce an intense low frequency sound vibration that is both deafening and damaging. By expending 8 vitality per attempt, an Ithorian can perform the war throat attack a number of times per day equal to one plus their constitution modifier. This is a full-round action and any target within a 10 meter (plus constitution modifier) range is completely unable to hear anything for the length of the attack. Any organic being within 5 (plus constitution modifier) meters in front of or to



RORON COROBB

either side of the Ithorian must attempt a fortitude saving throw (DC 15) to avoid being dazed, deafened or unconscious (miss by 1 or more results in being deafened for 1d6 rounds, 5 or more target is deafened and dazed for 1d6 rounds, 10 or more targets fall unconscious for 1d6 rounds) as well as taking 1d8 (plus strength modifier) damage. If the target(s) succeed in the saving throw they do not suffer any status effects and incurs only half damage. Inorganic beings such as droids must make a fortitude saving throw (DC 15) or take 2d8 (plus strength modifier) damage. A successful saving throw results in the target taking half damage. Inanimate or immobile objects within range automatically take 1d8 damage. When making this attack, the Ithorian must also attempt a fortitude saving throw (DC 10 plus number of times war throat has been performed that day), if the saving throw fails the Ithorian is unable to attempt the war throat attack again for the remainder of the day and is considered fatigued during that time. If the saving throw succeeds, the



Ithorian is fatigued for only 1d6 rounds. The use of this ability provokes an attack of opportunity.

Shadday Potkin - Jedi Master

Master Shadday Potkin was one of several Jedi Masters to take part in the Clone Wars. She was present on Coruscant when it was assaulted, and afterward attended a briefing on the Outer Rim Sieges with Master Obi-Wan Kenobi, Koffi Arana and Ma'kis'shaalas. She managed to escape death at the hands of clones when Order 66 was issued days later, and was on Coruscant responding to her beacon as the Jedi Temple burned. She noticed Koffi Arana in the crowd, and made contact with him.

Shadday was establishing a cabal of surviving Jedi on Kessel, in hopes of growing strong enough to eliminate the Sith threat with a lightning strike. She soon gathered Jedi Koffi Arana, Ma'kis'shaalas, Bultar Swan, Roblio Darte, Sia-lan Wezz, Jastus Farr, and even Tsui Choi in an abandoned spice mine to discuss what their first move should be. As she expected, the Jedi debated to an impasse. Master Potkin did what she felt was necessary for the survival of the Republic and the Jedi Order, and leaked the location to Darth Vader, hinting that Obi-Wan Kenobi was present.

As expected, Lord Vader marched right into the group of Jedi and attacked. Sia-lan Wezz and Ma'kis'shaalas died before she could make her move, but as soon as Darth Vader back flipped atop a large piece of machinery, Shadday saw her opening. She charged up the machine with a blade forged of cortosis alloy, hoping to deactivate Vader's lightsaber, rendering him helpless. She did not expect Darth Vader to use the Force to pull her to him and choke her with inhuman strength. Her neck snapped under Vader's firm grip. As Vader took her life, he also took her

cortosis blade, which aided him in the slaughter of her comrades.

Shadday Potkin: Female Human Jedi Consular 7/Jedi Investigator 4/Jedi Master 4; Init +3 (dex); Defense 24 (+11 class, +3 dex); Spd 10m; VP/WP 78/10; Atk +17/+12/+7* melee (5d8+1/19-20, lightsaber) or +11/+6/+1 melee (1d8+1/20, cortosis sword) or +15/+10/+5 ranged; SQ Block, Contact +2, Deflect (defense +2, attack -3, extend attack and defense), Favor +1, Force Secret (Battlemind +1, Enhance Ability +1), Increase Lightsaber Damage (+3d8), Jedi Knight, Profile, Target Bonus +2; SV Fort +10 Ref +11, Will +11; SZ M; FP 4; DSP 2; Rep +6; Str 12, Dex 16, Con 10, Int 15, Wis 12, Cha 18.

Equipment: Cortosis sword, lightsaber*.

*Shadday Potkin has constructed her own lightsaber.

Skills: Bluff +14, Computer Use +10, Craft (lightsaber) +5, Diplomacy +14, Gather Information +14, Intimidate +7, Jump +7, Knowledge (Jedi Lore) +10, Knowledge (Sith Lore) +10, Listen +4, Read/Write Basic, Search +7, Sense Motive +11, Speak Basic, Spot +9, Tumble +8.

Force Skills: Affect Mind +11, Battlemind +8, Enhance Ability +9, Enhance Senses +13, Farseeing +8, Friendship +14, Move Object +7, See Force +13, Telepathy +12.

Feats: Alertness, Consular's Guidance, Exotic Weapon Proficiencies (lightsaber, swords), Force-sensitive, Persuasive, Power Attack, Sharp-Eyed, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiency (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Link, Sense.

Shylar - Jedi Master

Master Shylar was a member of the Jedi Order, and was in the same Youngling Training Clan as Master Quinlan Vos. Widely regarded as stubborn and elitist, Shylar found herself a different person around Quinlan Vos. At some point during Quinlan's apprenticeship to Master Tholme, Shylar began having what the council would deem an "inappropriate relationship" with Padawan Vos. The two carried on their secret romance for a short time before opting to end it, as both wanted to achieve great things in the Jedi Order.

Just prior to the Clone Wars erupting across the galaxy, Master Shylar was sent on a mission of the utmost secrecy. Count Dooku had only recently declared his Separatist movement, and tensions between the Separatists and the Republic were growing. Shylar was tasked with infiltrating Count Dooku's inner circle, and determining if he was in the grip of the Dark Side or not. Unfortunately, Shylar discovered Dooku's true nature far too late, and the Jedi were shocked by the events that unfolded at the Battle of Geonosis.

Ordered to remain in deep cover, Shylar was able to finally gain Dooku's trust, or so she thought. Sora Bulq had already defected to the Sith, and had been working as an undercover agent for Dooku since he rescued Master Tholme and brought him back to the Temple. Bulq had regularly raided Jedi files, and informed Dooku immediately of Shylar's true intentions. Dooku regularly fed her incorrect information to suit his own purposes while sending her on missions that pushed her perilously close to the Dark Side. However, Shylar's will proved far too strong, and Dooku eventually gave up on the idea of turning her.

Shylar was instead ambushed by Kadrien Sey, Tol Skorr, Sora Bulq and Count Dooku himself five and a half months into the Clone Wars. After being defeated, she was placed into a restraint



SHADDAY POTKIN



SHYLAR

similar to the one Obi-Wan was trapped in on Geonosis. While restrained, she was interrogated and tortured for two long months. The harshest blow, however, came when Quinlan Vos entered the room, on a deep-cover mission himself. He was unable to tell Shylar he was still operating on behalf of the Jedi Order without blowing his cover. Unfortunately, Shylar knew a great darkness had rested within Quinlan Vos all his life, and believed he had truly fallen. Vos watched as Kadrien Sey tortured and killed Shylar under Dooku's orders.

Shylar: Female Human Jedi Consular 9/Jedi Shadow 4/Jedi Master 1; Init +3 (dex); Defense 22 (+9 class, +3 dex); Spd 10m; VP/WP 93/12; Atk +15/+10* melee (4d8+1/19-20, lightsaber) or +13/+8 ranged; SQ Danger Sense, Deflect (defense +1, attack -4, extend attack and defense), Force Camouflage, Force Secret (Battlemind Result +1), Healing, Increase Lightsaber Damage (+2d8), Jedi Knight; SV Fort +10 Ref +12, Will +15; SZ M; FP 4; DSP 2; Rep +5; Str 12, Dex 17, Con 13, Int 16, Wis 14, Cha 12.

Equipment: Lightsaber*.

*Shylar has constructed her own lightsaber.

Skills: Bluff +13, Computer Use +7, Craft (lightsaber) +7, Disable Device +9, Gather Information +9, Hide +14, Intimidate +11, Knowledge (Jedi Lore) +8, Knowledge (Sith Lore) +8, Move Silently +14, Pilot +7, Read/Write Basic, Sense Motive +10, Speak Basic, Spot +8, Survival +10, Treat Injury +6.

Force Skills: Affect Mind +10, Battlemind +12, Enhance Ability +11, Enhance Senses +10, Force Defense +12, Force Stealth +10, Force Strike +9, Heal Self +6, Move Object +11, See Force +10.

Feats: Cosmopolitan (Hide, Move Silently), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Headstrong, Persuasive, Skill Emphasis (Survival), Stealthy, Track, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Mettle, Sense.

Sian Jeisel - Jedi Master

Master Sian Jeisel was one of the many Jedi to feel that the Republic had grown lazy and corrupt. This feeling was so strong in Master Jeisel, however, she left the Jedi Order and convinced

Eremin "Rhad" Tarn to leave with her to join Sora Bulq, who had also left the Jedi, creating a potential schism. Mace Windu met with those leaving the order on Ruul, and managed to convince both Jeisel and K'ruhk to rejoin the order, but only after Jeisel herself had killed Rhad Tarn in self-defense. Jeisel talked with others who were planning to leave the order and convinced some to stay before returning to the Jedi Temple.

Jeisel's first assignment after returning to the temple was to accompany Master Tsui Choi and Kai Justiss to the Drongar system. Their ship was attacked, however, and Count Dooku captured the trio of masters. Dooku later allowed them to leave, hoping they would spread stories of his "infinite mercy".

Sian went on to fight in many battles throughout the Clone Wars, one of the last of which was on Saleucami, where she was a general under Master Oppo Rancisis and Quinlan Vos. Distrusting of Vos, who had recently been on a deep undercover mission with the CIS, Jeisel made it her personal mission to shadow Vos as much as possible and determine his true allegiance. Her suspicions proved correct, though, Vos was able to overcome his brush with the dark side in the end. Jeisel was able to forgive Master Vos, and fight on. Her fate is unknown.

Sian Jeisel: Female Devaronian Jedi Consular 11/Jedi Master 1; Init +2 (dex); Defense 20 (+8 class, +2 dex); Spd 10m;VP/WP 133/20; Atk +13/+8* melee (3d8+2/19-20, lightsaber) or +11/+5 ranged; SQ Block, Deflect (defense +2, attack -4, extend defense and attack), Force Secret (Battlemind +1), Healing, Increase



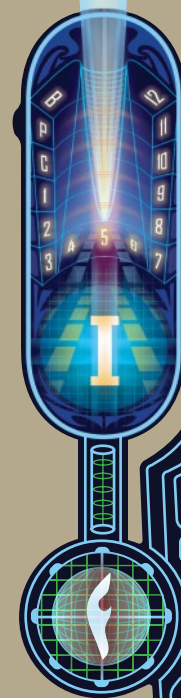
Lightsaber Damage (+1d8), Jedi Knight; SV Fort +8, Ref +6, Will +9; SZ M; FP 14; DSP 1; Rep +4; Str 14, Dex 15, Con 17, Int 12, Wis 15, Cha 12.

Equipment: Lightsaber*.

*Master Jeisel has constructed her own lightsaber.

Skills: Bluff +11, Craft (lightsaber) +6, Diplomacy +9, Gather Information +8, Intimidate +17, Read/Write Devaronese, Sense Motive +17, Speak Basic, Speak Devaronese, Tumble +7.

Force Skills: Battlemind +12, Enhance Ability +12, Enhance Senses +19, Move Object +9, See Force +10, Telepathy +6.



Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Martial Arts, Persuasive, Skill Emphasis (Sense Motive), Skeptical, Toughness, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Sense, Up the Walls.

Sirrus - Jedi Master

Master Sirrus, as many Ropagu, was a natural thinker and scholar. When the Clone Wars broke out, Master Sirrus accepted the rank of General in the Grand Army of the Republic alongside his Padawan, Aubrie. The pair spent the first year of the Clone Wars on battlefronts, where Master Sirrus was able to help with strategy and tactics, and Aubrie was able to practice the Jedi healing arts. All the while, Master Sirrus felt it was important to document the Clone Wars from the Jedi perspective, and kept detailed records of his experiences in a Jedi Holocron. It wasn't long before his Padawan's aptitude was noticed, and Master Sirrus received a message that Mace Windu himself wished to train with Aubrie for a time.

The two left for Coruscant with all due speed. Unfortunately, the two were re-assigned to Jabiim before they reached Coruscant. Master Sirrus deftly piloted his craft through the raging storms in Jabiim's atmosphere to rendezvous with Kenobi. As is a common trait among Ropagu, Sirrus immediately wanted to know everything he possibly could about the conflict. During his briefing, Alpha noted that the Republic forces were an easy target for a counter-attack. Kenobi agreed, and along with Sirrus, the Jedi were able to interrupt an assault on Shelter Base HQ. Alto Stratus' forces were able to disable an AT-AT Walker, and Master Sirrus rushed inside the downed vehicle alongside Master Kenobi and Alpha to get the troopers inside to safety. Master Sirrus was inside the walker when it detonated, and is presumed dead. It is widely believed that Master Sirrus was able to absorb the brunt of the explosive force headed toward Kenobi and Alpha, and his sacrifice is what allowed them to survive.

Fortunately, Master Sirrus had given his holocron to Aubrie to watch over and see safely to Coruscant when she made the trip. Aubrie in turn gave the holocron to Anakin Skywalker, who was ordered back to Coruscant before the Separatists overran

Cobalt Station. The battle at Cobalt Station took the life of all the remaining Jedi on-planet, including Aubrie.

Sirrus: Male Near-Human (Ropagu) Jedi Consular 6/Jedi Scholar 8/Jedi Master 2; Init +2 (dex); Defense 23 (+11 class, +2 dex); Spd 10m; VP/WP 85/11; Atk +13/+8* melee (5d8/19-20, lightsaber) or +12/+7 ranged; SQ Block, Deflect (defense +2, attack -3, extend attack and defense), Direct +4, Force Secret (Force Defense Result +1), Increase Lightsaber Damage (+3d8), Jedi Knight, Record Jedi Holocron, Scholarly Knowledge +6; SV Fort +9 Ref +10, Will +16; SZ M; FP 4; DSP 0; Rep +9; Str 10, Dex 14, Con 11, Int 16, Wis 16, Cha 15.

Equipment: Holocron, Lightsaber*.

*Sirrus has constructed his own lightsaber.

Skills: Astrogate +12, Balance +6, Bluff +6, Climb +4, Computer Use +11, Craft (lightsaber) +7, Diplomacy +12, Gather Information +12, Intimidate +7, Jump +4, Knowledge (astronomy) +11, Knowledge (history) +11, Knowledge (Jedi Lore) +16, Knowledge (medicine) +11, Knowledge (tactics) +11, Pilot +12, Read/Write Basic, Read/Write Ropagi, Sense Motive +11, Speak Basic, Speak Ropagi, Spot +9, Treat Injury +9, Tumble +6.

Force Skills: Battlemind +5, Empathy +15, Enhance Ability +7, Enhance Senses +12, Farsensing +8, Force Defense +10, Force Strike +8, Friendship +12, Heal Another +10, Heal Self +7, Illusion +7, Move Object +8, See Force +10.

Feats: Cosmopolitan (Astrogate), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Spacer, Starship Operation (starfighter), Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Absorb Energy, Alter, Burst of Speed, Compassion, Control, Dissipate Energy, Force Mastery, Sense.

NH: Ropagu: Instead of gaining +4 skill points at character creation for being human, Ropagu get Diplomacy +2 and Gather Information +2, and both are always considered class skills.

Soon Baytes - Jedi Master

As a youth, a short time before the Battle of Naboo, Soon Baytes acted as a personal aide to Master Yoda. His duties primarily involved relaying messages. Over time, he grew into a respected Jedi, achieving the title of Master during the Clone Wars.

He spent much of his time leading clone troopers into battle, and even adopted a light version of their armor. Four months before the end of the Clone Wars, Master Baytes was diverted from his campaign in the Outer Rim to serve aboard the Republic Cruiser *Intervention* alongside a host of Jedi. Their mission was a surgical strike at the planet of Boz Pity, where the Separatist leadership was believed to be in hiding.

While their strike team hit planet side, a large battle raged in orbit. Baytes partnered up with Adi Gallia and went to secure the entrance to the Separatist stronghold. Unfortunately, Grievous was defending the entrance, and ambushed Adi Gallia. Baytes leapt into the fray to defend his unbalanced comrade, but Grievous managed to secure a firm grip on Baytes' skull, crushing the life from him before he could react.

Soon Baytes: Male Human Jedi Consular 10/Jedi Master 2; Init +6 (dex, Improved Initiative); Defense 21 (+9 class, +2 dex); DR 3; Spd 10m; VP/WP 64/12; Atk +13/+8* melee (4d8+2/19-20, lightsaber) or +11/+5 ranged; SQ Block, Deflect (defense +2, attack -4, extend attack and defense), Force Secret (Battlemind result



SIRRUS



SOON BAYTES

+1), Healing, Increase Lightsaber Damage (+2d8), Jedi Knight; SV Fort +10 Ref +8, Will +10; SZ M; FP 5; DSP 0; Rep +4; Str 14, Dex 14, Con 12, Int 12, Wis 13, Cha 12.

Equipment: Partial Clonetrooper Armor, Lightsaber*.

*Soon Baytes has constructed his own lightsaber.

Skills: Bluff +4, Computer Use +11, Craft (lightsaber) +8, Diplomacy +9, Gather Information +6, Jump +11, Listen +3, Knowledge (Jedi Lore) +8, Pilot +7, Read/Write Basic, Sense Motive +6, Speak Basic, Spot +3, Tumble +9.

Force Skills: Battlemind +8, Empathy +9, Enhance Ability +6, Enhance Senses +6, Force Defense +9, Illusion +7, Move Object +6, See Force +7, Telepathy +5.

Feats: Alertness, Consular's Guidance, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Initiative, Mobility, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Master Speed, Sense.

Sora Mobari - Jedi Master

Master Sora Mobari was a rarity in the Jedi Order in that she broke from traditional training techniques. She was felt closest to the Force when becoming one with nature around her. This path led Sora Mobari to follow in the steps of ancient Jedi like Tott Doneeta before her, and learn to control the power of nature through the Force. When the Clone Wars broke out across the Galaxy, Master Mobari accepted a commission as a general in the Grand Army of the Republic.

She fought in several battles with her Padawan across the galaxy. She didn't realize that her Padawan felt embarrassed to be apprenticed to Sora, who was considered a black nerf to the Order in the eyes of some Jedi Padawans. This embarrassment eventually turned to resentment and anger. Eventually, Master Mobari's Padawan made a deal with the Separatists. Sixteen months into the Clone Wars, Master Mobari and her Padawan were sent to confront Confederate terrorists on the peaceful world of Ithor. Her Padawan set off a bomb in an attempt to kill his master.

While Master Mobari's Padawan died instantly, Sora was taken to New Holstice, where she underwent treatment by Bariss

Offee. It was soon determined she would not recover, and Anakin Skywalker was assigned to her bedside to ease her passing into the Force. Anakin was unable to accept her imminent death at face value, however, and attempted to heal her with the Force. His crude, yet powerful, manipulations proved the final straw for Sora Mobari's failing body, and she became one with the Force. Master A'Sharad Hett released a memory moth into the New Holstice Jedi Memorial in her honor.

Sora Mobari: Female Human Jedi Consular 7/Beastwarden 6/Jedi Master 1; Init +2 (dex); Defense 22 (+10 class, +2 dex); Spd 12m; VP/WP 67/10; Atk +11/+6* melee (3d8/19-20, lightsaber) or +12/+7 ranged; SQ Calming Aura, Deflect (defense +1, attack -4, extend attack and defense), Familiar, Force Secret (Battlemind Result +1), Herd Animal Companion, Increase Lightsaber Damage (+1d8), Increased Speed (+2 Meters), Jedi Knight, Mount Defense; SV Fort +9 Ref +10, Will +11; SZ M; FP 6; DSP 0; Rep +5; Str 11, Dex 15, Con 10, Int 15, Wis 14, Cha 14.

Equipment: Lightsaber*.

*Sora Mobari has constructed her own lightsaber.

Skills: Bluff +7, Climb +5, Craft (lightsaber) +5, Diplomacy +8, Gather Information +7, Handle Animal +14, Intimidate +9, Jump +4, Knowledge (wilderness lore) +7, Listen +9, Read/Write Basic, Ride +12, Sense Motive +7, Speak Basic, Spot +9, Survival +14, Treat Injury +9.

Force Skills: Affect Mind +4, Battlemind +6, Empathy +9, Enhance Ability +10, Enhance Senses +10, Force Stealth +7, Friendship +10, Heal Self +6, Plant Surge +9, See Force +8,



SORA MOBARI

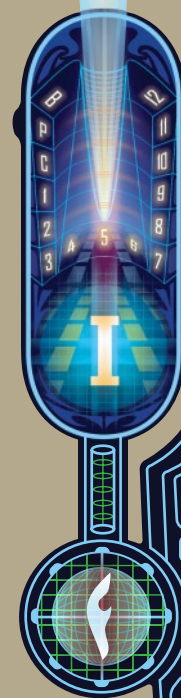
Telepathy +6.

Feats: Alertness, Cosmopolitan (Handle Animal), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Mounted Combat, Ride-By Attack, Self-Sufficient, Spirited Charge, Surefooted, Track, Weapon Group Proficiencies (blaster pistols, primitive weapons, simple weapons).

Force Feats: Alter, Beast Language, Burst of Speed, Control, Primal Sympathy, Sense.

T'Chooka D'oon - Jedi Master

Master T'Chooka D'oon was one of many Jedi to operate directly out of the Jedi Temple. He went on several missions on behalf of the Republic, one of which took him to the Yam'rii colony world of Tovarskl. The Yam'rii and the Kalee were at war, and after careful investigation, T'Chooka D'oon and Jmmaar ruled in favor of the Yam'rii. This devastating ruling forced the Kalee to return all conquered worlds to the Yam'rii and endure trade sanctions from the Republic. Little did the two Jedi know that they had just gained the enmity of Qymaen jai Sheelal, the



Kalee who would become General Grievous. Shortly after this mission, T'Chooka D'oon took on Flynn Kybo as an apprentice.

When the Clone Wars erupted across the galaxy, T'chooka reluctantly accepted a commission as a general in the Grand Army of the Republic. His Padawan was already senior when the Clone Wars began, and he grew more outspoken as the conflict raged on. A year before the end of the Clone Wars, the pair was sent on a mission to Vandos with D'oon's friend Master Jmmaar to extract Ambassador Quiyyen, an Anx delegate. Unfortunately, the extraction was a trap by General Grievous. Jmmaar already dead at Grievous' hands, T'Chooka felt the mission was bigger than himself, and charged Grievous, who trisected him. His



T'CHOOKA D'OOK

sacrifice gave Flynn Kybo the time he needed to get the Ambassador clear, but it sent him down a dark path that would later claim his life.

T'Chooka D'ook: Male Human Jedi Consular 6/Jedi Investigator 3/Jedi Master 5; Init +1 (dex); Defense 21 (+10 class, +1 dex); Spd 10m; VP/WP 96/15; Atk +16/+11/+6* melee (4d8+3/19-20, lightsaber) or +12/+7/+2 ranged; SQ Block, Contact, Deflect (defense +3, attack -4, extend attack and defense), Favor +1, Force Secret (Battlemind Result +2), Increase Lightsaber Damage (+2d8), Jedi Knight, Profile, Target Bonus +2; SV Fort +12 Ref +9, Will +14; SZ M; FP 4; DSP 0; Rep +6; Str 16, Dex 13, Con 15, Int 12, Wis 16, Cha 13.

Equipment: Lightsaber*.

*T'Chooka D'oon has constructed his own lightsaber.

Skills: Balance +7, Bluff +9, Climb +7, Craft (lightsaber) +8, Diplomacy +10, Gather Information +7, Intimidate +8, Jump +8, Knowledge (Jedi Lore) +5, Read/Write Basic, Search +6, Sense Motive +11, Speak Basic, Spot +7.

Force Skills: Affect Mind +6, Battlemind +12, Empathy +8, Enhance Ability +10, Enhance Senses +11, Farseeing +8, Force Strike +10, Move Object +11, See Force +11.

Feats: Cleave, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Bantha Rush, Improved Overrun, Persuasive, Power Attack, Sharp-Eyed, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Force Mastery, Sense.

Tholme - Jedi Master

Master Tholme had been around for a long time by the time the Clone Wars broke out, having been a Padawan around the same time as the Dark Woman. He eventually became a Jedi Knight in charge of the Sector that was home to Kiffex, where he discovered Quinlan Vos, who he took as his Padawan. After a series of events leading Tholme to be replaced with T'ra Saa as Watchman of Kiffex, Tholme and Vos undertook many missions on behalf of the Jedi Council. One such mission sent him to Ryloth, where he and Vos met Aayla Secura, and had her taken for training to the Jedi Temple as well. The pair also took part in the Stark Hyperspace War.

Master Tholme was at Geonosis and gave a good accounting of himself, but saw many fellow Jedi fall. It was this battle that made him volunteer to accompany Sora Bulq on a mission to Bakura to hunt down Count Dooku. Dooku took Tholme's left eye and seriously wounded his right leg and shoulder before leaving him for dead. Deciding Dooku could not be beat; he instead sought to infiltrate an agent into the confederacy, sending Master Shylar to her eventual death.

Tholme began working for the intelligence division along with Master Vos instead of becoming a general for an army. Tholme next surfaced three months after Geonosis on Lianna for Master Cei Vookto's funeral pyre, where he gave Mace Windu an intelligence briefing. Tholme returned with the Jedi Council to the Jedi Temple on Coruscant, to finish recovering from the wounds inflicted on him by Dooku, and coordinate Intelligence efforts for the Republic in the Core. Tholme was specifically focused on Quinlan Vos' mission to Brentaal IV.

A few months later, Tholme had still not heard from Master Shylar, who he had sent into Dooku's camp, and suggested the idea of sending Quinlan Vos to attempt an infiltration of the confederacy leadership. Only Masters Yoda, Windu, Mundi, and Tholme were to know details of Master Vos' operation.

A month later Master Tholme was needed to help Aayla Secura and the Dark Woman infiltrate Devaron, where he took on the personae of Miles Croft, a business-being from Ryloth. The mission was a set-up by Aurra Sing, and Tholme fell into a trap, ending up buried beneath tons of rubble while Aayla Secura fought Aurra on her own. Tholme survived the encounter and Aurra Sing was arrested and sent to the prisons of Oovo IV.

After a healthy dose in a bacta tank to recover from his injuries, Master Tholme again returned to Coruscant to monitor intelligence operations. In order to transmit information between himself and Vos, Tholme freed Khaleen, one of Vos' former agents. Tholme was able to leave the temple frequently; one such time was to meet with Khaleen on Ord Ibanna to receive information on Vos' infiltration mission.

Tholme did spend the majority of his time on Coruscant, though, until word reached him that T'ra Saa, a Neti female Jedi Tholme had fallen in love with, was gravely injured. Tholme rushed to New Holstice to spend time with her, and to tell Aayla Secura the truth about Quinlan Vos' mission. Six months before the end of the Clone Wars, Tholme felt he had healed enough, and moved back into the field, continuing to work for Republic Intelligence.

One intelligence assignment had him stationed on Euceron, near the Republic medical base on New Holstice. Tholme had picked up a hot lead on new Separatist activity, and prepared for



THOLME

a mission to Anzat. Part of those preparations included getting a cybernetic leg to replace his badly injured one, eliminating a limp he had dealt with for the past two and a half years. Tholme then headed to Anzat to meet with the Akku Seii, the Anzati who taught him how to hide himself in the Force and move without making a sound. He also learned that Sora Bulq was cloning Bok, a mercenary Morgukai warrior, in order to create a clone army of shadow assassins.

Tholme traveled to Saleucami in order to shut down the new clones at their source. The Spaarti cloning cylinders were able to create fully grown clones at great speed, though many of the clones were somewhat insane. Tholme found Sora Bulq and dueled against him. Discovering that his lightsaber skills were not up to the task of defeating one who gave lightsaber combat instruction at the Jedi temple, Tholme quickly opted for a tactical retreat.

Tholme stayed deep in the cloning facility for the better part of five months, sabotaging Sora Bulq's effort at creating a clone army. He managed to hold out until Master Oppo Rancisis was alerted and sent with a large army to take the cloning facilities. Master Quinlan Vos was there as his second-in-command, along with Aayla Secura. Vos was still working as a double agent for the Separatists, and was ordered to kill Master Tholme. Vos and Tholme dueled briefly, but Tholme faked his own death, preferring to wait for Vos to choose to turn to the light of his own accord than kill him outright. Tholme disguised himself as a Morgukai clone and watched Quinlan reject the dark side to save Khaleen. He then revealed himself and engaged Sora Bulq in yet another duel. He fared no better this time, and was losing badly when Vos, having already dispatched Tol Skorr, saved Tholme's life. Aayla and Tholme linked their mind to Vos', and in doing so enabled him to overcome the dark side and defeat Sora Bulq.

Tholme: Male Human Jedi Consular 6/Jedi Investigator 5/Jedi Master 5; Init +2 (dex); Defense 25 (+11 class, +2 dex, +2 defensive martial arts); Spd 10m; VP/WP 92/11; Atk +13/+8/+3 melee (5d8/19-20, lightsaber) or +14/+9/+4 ranged; SQ Contact +2, Deflect (defense +1, attack -4, extend defense and attack), Favor +2, Force Secret (Force Stealth +1, Telepathy +1), Increase Lightsaber Damage (+3d8), Jedi Knight, Profile, Target Bonus +3;

SV Fort +11, Ref +11, Will +15; SZ M; FP 14; DSP 1; Rep +7; Str 11, Dex 14, Con 11, Int 18, Wis 16, Cha 14.

Equipment: Lightsaber*.

*Master Tholme has constructed his own lightsaber.

Skills: Bluff +18, Climb +5, Craft (lightsaber) +6, Disable Device +5, Disguise +5, Forgery +6, Gather Information +13, Hide +9, Intimidate +12, Jump +8, Knowledge (Anzati Lore) +9, Move Silently +12, Read/Write Basic, Sense Motive +18, Search +9, Speak Anzat, Speak Basic, Speak Neti, Speak Ryl, Spot +8, Survival +6, Tumble +9.

Force Skills: Affect Mind +14, Enhance Ability +14, Enhance Senses +15, Force Defense +7, Force Stealth +22, Force Strike +15, Heal Another +9, Move Object +15, See Force +16, Telepathy +14.

Feats: Defensive Martial Arts, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Impersonator, Martial Arts, Sharp-Eyed, Skill Emphasis (Move Silently), Stealthy, Street Smart, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Kinetic Might, Powerful Presence, Sense.

Tohno - Jedi Master

Tohno was a young girl in the Jedi Order who had achieved the rank of Jedi Knight when the Clone Wars broke out at Geonosis. The Jedi Order had suffered devastating losses to their ranks during the first year of the Clone Wars, and as a result, Tohno found herself prematurely promoted to Jedi Master while still in her twenties. A year and a half into the Clone Wars, she was assigned to a mission under Obi-Wan Kenobi. Council members Mace Windu and Oppo Rancisis had met with Tohno and Kenobi and approved a plan to destroy the new droid manufacturing facility located on the icy Outer Rim world of Zaadja.

Tohno snuck inside the facility as Kenobi and his Padawan used their clone forces to distract the Separatists. She managed to acquire access to the main generators, and was poised to place the explosive charges when she was discovered. She fought bravely, but was resigned to her fate. Skywalker mounted a rescue attempt, but Tohno ordered him back before detonating her charges with a lightsaber throw. The entire facility crumbled as a result of the perfectly placed explosive.

Tohno: Female Human Jedi Guardian 6/Jedi Scholar 3/Jedi Master 1; Init +2 (dex); Defense 19 (+7 class, +2 dex); Spd 10m; VP/WP 56/11; Atk +10/+5 melee (3d8+1/19-20, lightsaber) or +9/+4 ranged; SQ Block, Deflect (defense +2, attack -4, extend attack and defense), Force Secret (Enhance Ability +1), Increase Lightsaber Damage (+1d8), Jedi Knight, Scholarly Knowledge +4; SV Fort +6 Ref +9, Will +8; SZ M; FP 5; DSP 0; Rep +4; Str 13, Dex 14, Con 11, Int 15, Wis 14, Cha 15.

Equipment: Lightsaber*.

*Tohno has constructed her own lightsaber.

Skills: Climb +7, Computer Use +5, Craft (lightsaber) +4, Demolitions +10, Diplomacy +8, Intimidate +8, Jump +4, Knowledge (architecture) +10, Knowledge (engineering) +10, Knowledge (Jedi Lore) +8, Knowledge (tactics) +8, Read/Write Basic, Sense Motive +8, Speak Basic, Speak Geonosian, Spot +8, Tumble +5.

Force Skills: Battlemind +6, Enhance Ability +6, Enhance Senses +7, Force Strike +10, Move Object +16, See Force +8.

Feats: Cleave, Cosmopolitan (Demolitions), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Power Attack, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).





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TOHNO

Force Feats: Alter, Burst of Speed, Kinetic Combat, Kinetic Might, Control, Sense.

T'ra Saa - Jedi Master

Master T'ra Saa has been a Jedi Master for longer than much of the Jedi Council has been alive. Nearing her third millennium of age, Master Saa has had much time to contemplate in the Force, and has seen many changes in the Jedi Order over the years. Master Saa spent much of her time in the temple, training younglings in the ways of the Force. Mace Windu was one of many students she helped guide down the path of the light side.

Some twenty years before the Clone Wars, Master Saa was assigned as the Jedi Watchman for the Azurbani System, which contained both Kiffex and Kiffu, home system of the Kiffar. It was during her tenure as Watchman of the Azurbani system that she met up with Master Tholme, Quinlan Vos, and Master Zao. She helped the trio to rescue Padawan Aalya Secura and end the threat posed by failed Jedi Volffe Karrko.

When the separatist crisis began, Master Saa returned to the Jedi Temple on Coruscant to get information on the current state of affairs, and was in the temple when Mace Windu gathered all available Jedi to lead a rescue mission to Geonosis. Master Saa fought bravely alongside Master Tholme, destroying many battle droids.

Seven months after Geonosis, Master Saa received a distress call from an old friend, Senator Elshah'Sai'Moro of Devaron, who claimed to know where a hidden Separatist base was, just prior to being assassinated by Aurra Sing. Master Saa went to Devaron with Master Tholme, Master Fisto, the Dark Woman, and Aalya Secura to uncover the Confederate plot. Masters Saa and Fisto ended up locating and destroying the pirate den, and then managed to rescue Tholme and the Dark Woman, who were buried beneath tons of rubble after falling into a trap laid by Aurra Sing.

Almost a year later, Master Saa was tending to wounded after a particularly nasty battle on the Separatist-held planet of Null, working with a triage unit with Padawan Bariss Offee. Bounty hunters ambushed the triage unit, and Master Saa was gravely wounded after losing her lightsaber. After being rescued by Master Windu, Saa was taken to New Holstice to heal in a bacta tank and stabilize. Master Tholme, having been carrying on a secret romance with Master Saa, visited her while she was in a bacta tank to express his despair.

After a couple weeks, Master Saa was safe to move, and was transferred back to the Jedi Temple on Coruscant, where she worked daily to help restore Depa Bilaba's fractured psyche to no avail. It was during one of these healing sessions that her former student, Mace Windu, returned her lightsaber to her after his confrontation with the Crimson Nova bounty hunters on the Rig.

Master Saa began to feel she could best serve the order as a healer, and returned to New Holstice, where she did her best to remain. When Tholme was preparing to undertake a dangerous mission to Anzat, he stopped at New Holstice to spend time with Master Saa, where she repaired his damaged right leg, giving him a cybernetic replacement as he requested.

T'ra Saa: Female Neti Jedi Consular 10/Jedi Watchman 4/Jedi Master 3; Init +3 (dex); Defense 26 (+11 class, +3 dex, +2 lightsaber); Spd 10m; VP/WP 104/15; Atk +17/+12/+7* melee (5d8+2/19-20, lightsaber) or +16/+11/+6 ranged; SQ Block, Calming Presence, Camouflage, Deflect (defense +2, attack -3, extend defense and attack), Force Secret (See Force +1, Telepathy +1),



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T'RA SAA

Healing, Increase Lightsaber Damage (+3d8), Information Access, Inspire Trust, Jedi Knight, Metamorph, Photosynthesis, Planetary Familiarity (Azurbani System) +2, Sphere of Influence; SV Fort +13, Ref +12, Will +17; SZ M; FP 14; DSP 0; Rep +7; Str 14, Dex 16, Con 15, Int 16, Wis 19, Cha 14.

Equipment: Lightsaber*.

*Master Saa has constructed her own lightsaber.

Skills: Bluff +7, Computer Use +8, Craft (lightsaber) +8, Diplomacy +17, Gather Information +12, Intimidate +7, Knowledge

(Jedi Lore) +4, Knowledge (politics) +10, Knowledge (Devaron) +9, Knowledge (Azurbani System) +10, Pilot +8, Read/Write Basic, Read/Write Neti, Sense Motive +14, Speak Basic, Speak Devaronese, Speak Neti, Treat Injury +11.

Force Skills: Battlemind +10, Empathy +18, Enhance Ability +11, Enhance Senses +12, Heal Another +19, Heal Self +12, Move Object +15, See Force +22, Telepathy +19.

Feats: Exotic Weapon Proficiency (lightsaber), Power Attack, Skill Emphasis (Enhance Ability) Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Aware, Compassion, Control, Force Mind, Force Sensitive, Lightsaber Defense, Master Mind, Form V Mastery, Sense.

Tsui Choi - Jedi Master

Master Tsui Choi was a diminutive Aleena Jedi Master famous for his piloting ability, and a contemporary of both Saesee Tiin and Adi Gallia. Tsui Choi and his Padawan, Theen Fida, were often deployed on missions where his piloting ability would be most useful. It was on one such mission with many members of the Jedi council that Master Choi's Padawan was killed by Yinchorri warriors.

Master Choi also participated in many battles during the Clone Wars. He was initially stationed at Kamino, to protect the always-growing clone army. Master Choi fought off Commander Meraï's assault on Tipoca City alongside Aalya Secura, Adi Gallia, Obi-Wan Kenobi and Anakin Skywalker by flying their starfighters up against nearly impossible odds. Master Choi, along with Kai Justiss and Jeisel, was then captured by Count Dooku on VCD 987 in orbit around the planet Drongar five months later. While Dooku had all of Master Choi's clone troopers slaughtered, he did shuttle the three Jedi back to neutral territory, where he continued to fight for the Jedi throughout the rest of the Clone Wars.

When the Clone Wars ended, Master Choi was in his Starfighter and received the news over his beacon, but before he could head back to the Temple, he received another message ordering him to go into hiding. He ditched his Starfighter on Eriadu, and did his best to stay hidden from the clonetroopers on the planet. He conducted guerilla operations against the clones when necessary to keep himself supplied, and just after one such raid, encountered Bultar Swan. She explained that several Jedi did survive the purge, and that they were gathering on Kessel. She convinced Tsui Choi to come to Kessel and hear what Shadday Potkin had to say.

On Kessel, Master Choi was introduced to the other survivors, and they began to debate what their next move should be. Tsui Choi was sad to discover that most of the Jedi merely wanted revenge on the Sith. He knew assassination would do little at this point but lead to the dark side. He argued eloquently that the Jedi should remain in hiding for the time being, until the people of the Empire decide they are unhappy with their new government. Unfortunately, Shadday Potkin had already put a plot into motion to lure Darth Vader to Kessel for a confrontation.

Tsui Choi watched, as one by one, his fellow Jedi were cut down by the dark lord. Finally, only Master Choi, Roblio Darte and Jastus Farr remained. As clonetroopers swarmed the facility, Master Choi leapt toward a gantry to eliminate the flanking force. However, Vader had taken advantage of the small Jedi Master's leap, and caught him in a telekinetic grip in mid-air. A

squad of clones fired upon the suspended Master Choi, killing him, along with the remaining survivors.

Tsui Choi: Male Aleena Jedi Guardian 7/Jedi Ace 4/Jedi Instructor 3/Jedi Master 1; Init +3 (dex); Defense 31 (+13 class, +3 dex, +1 size, +4 Lightsaber); Spd 6m;VP/WP 93/10; Atk +17/+12/+7* melee (3d8-2/19-20, lightsaber) or +16/+11/+6 ranged; SQ Deflect (defense +1, attack -4, extend defense and attack), Familiarity +1, Force Secret (Enhance Ability), Increase Lightsaber Damage (+1d8), Inspire Confidence +2, Jedi Knight, Starfighter Defense, Starfighter Evasion, Starship Focus, Quick-change Metabolism; SV Fort +9, Ref +15, Will +13; SZ S; FP 9; DSP 0; Rep



TSUI CHOI

+7; Str 8, Dex 16, Con 10, Int 14, Wis 13, Cha 12.

Equipment: Lightsaber*, Jedi Starfighter.

*Master Choi has constructed his own lightsaber.

Skills: Astrogate +9, Climb +3, Computer Use +12, Craft (lightsaber) +7, Jump +3, Pilot +15, Read/Write Basic, Repair +7, Speak Aleen, Speak Basic, Spot +5, Swim +2, Tumble +8.

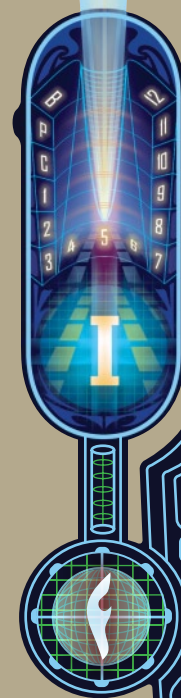
Force Skills: Battlemind +15, Empathy +6, Enhance Ability +14, Enhance Senses +10, Force Defense +7, Move Object +11, See Force +11, Telepathy +8.

Feats: Exotic Weapon Proficiency (lightsaber), Force Dodge, Force Pilot, Force-sensitive, Starship Operation (capital ship, starfighter), Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Lightsaber Defense, Master Defense, Mettle, Sense.

Tyffix - Jedi Master

Master Tyffix was a Jedi Master who took up rank during the Clone Wars. Already a natural warrior, the Clone Wars were almost a relief to him. They gave him a chance to unleash the full power of his abilities. Despite how strongly he denied it to himself, Tyffix enjoyed the Clone Wars immensely. This perhaps blinded him to the slow path toward the Dark Side he was on, and the fact that he was bringing his Padawan, a human boy named Cal, with him.



Tyffix did his best to forge the boy into a machine of war on the battlefield, convincing himself it was for the boy's own safety. He neglected many of the introspective lessons dealing with self-control and mental discipline that are crucial to developing Padawans. Cal quickly changed from benevolent Youngling to a cold-hearted Padawan warrior, much to Tyffix's pride.

Seventeen months into the Clone Wars, Master Tyffix and Cal were sent to assist Master Tyr, his Padawan and Commander Clutch in an operation on Thustra. Their mission was to establish a command post and perform a show of force operation in hopes of convincing Thustra to return fully to the Republic fold. Unfortunately, fighting was much heavier than expected, and if not for Master Tyffix and his Padawan's combat prowess, the command center would likely never have been established.

Shortly after the initial wave of Sephi forces was turned back, Master Tyffix was in the command tent with Master Tyr, where they made plans to fortify their position. Master Tyffix had only a moment to wonder what Master Tyr had sensed before a suicide bomber destroyed the command post. Master Tyffix died in the explosion, and was briefly survived by his Padawan Cal. Master Yoda soon arrived to take over the military operation personally, but even his involvement was not enough to prevent Cal's death or the loss of Thustra.

Tyffix: Male Gand Jedi Guardian 6/Jedi Weapon Master 5/Jedi Master 2; Init +3 (dex); Defense 25 (+10 class, +3 dex, +2 Natural Armor); Spd 10m; VP/WP 119/16; Atk +18/+13/+8* melee (6d8+4/19-20, lightsaber) or +16/+11/+6 ranged; SQ Ammo-nia Breather, Block, Darkvision, Deflect (defense +2, attack -3, extend attack and defense), Force Secret (Battlemind Result +1), Increase Lightsaber Damage (+3d8), Jedi Knight, Natural Armor (+2 Defense), Weapon Mastery (Martial Arts Kata, Weapon Specialization); SV Fort +13 Ref +12, Will +9; SZ M; FP 3; DSP 3; Rep +5; Str 14, Dex 16, Con 16, Int 11, Wis 12, Cha 11.

Equipment: Lightsaber*.

*Tyffix has constructed his own lightsaber.

Skills: Balance +7, Bluff +6, Craft (lightsaber) +3, Intimidate +6, Jump +6, Read/Write Basic, Read/Write Gand, Speak Basic, Speak Gand, Tumble +11.

Force Skills: Battlemind +15, Enhance Ability +12, Force Strike +11, Move Object +8, See Force +7.

Feats: Acrobatic, Combat Expertise, Exotic Weapon Proficiency (lightsaber), Guardian's Guidance, Force-sensitive, Improved Martial Arts, Martial Arts, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Kinetic Might, Sense.

Tyr - Jedi Master

Master Tyr was one of many Jedi Masters to accept rank in the Grand Army of the Republic when the Clone Wars broke out across the galaxy. Master Tyr found he was well suited to lead troops, and dedicated much time and effort to learn how best to command them. Unlike some Jedi more accustomed to being in the thick of the action, Tyr preferred to command from a bunker or camp. He found he exhibited better control over his troops when using a holo-display to most efficiently position them.

Tyr was naturally a peaceful being, and did not train in personal combat nearly as often as his fellow Jedi. He preferred instead to solve problems through meditation in the Force,

patiently waiting until an answer was provided. Tyr had taken on a Padawan Learner just a few short years before the onset of the Clone Wars, a slightly built human female named Pix. Tyr deeply enjoyed the process of teaching and passing on knowledge, and found he got just as much out of his Master-Padawan relationship as he put into it.

Seventeen months into the Clone Wars, Master Tyr and his Padawan were sent to Thustra along with Master Tyffix, his Padawan, and Clone Commander Clutch. The five were ordered to establish a forward command post on the planet surface and conduct a show of force operation. The Republic hoped Master Tyr's mission would stop Thustra from threatening to secede, as it was an influential world in its sector, capable of taking many planets to the Confederacy in its wake, should it leave the Republic.

The native Sephi did not take the incursion lightly, and began attacking Republic forces in earnest as they landed troops. Master Tyr's tactical knowledge eventually led to the Republic completing their mission and establishing a command post, but at the cost of many clonetroopers. Master Tyr was in his command tent with Master Tyffix maneuvering troops to fortify their camp when a Sephi suicide bomber attacked the command post. The Force gave Master Tyr just enough warning to use the Force to push Padawan Pix clear of the blast. Master Tyr died in the attack, and despite Yoda's eventual intervention, Thustra was lost to the Separatists.

Tyr: Male Weequay Jedi Consular 9/Officer 4/Jedi Master 1; Init +5 (dex, Improved Initiative); Defense 20 (+9 class, +1 dex); Spd 10m; VP/WP 115/16; Atk +13/+8* melee (3d8+2/19-20, lightsaber) or +11/+6 ranged; SQ Deflect (defense +1, attack -4, extend attack and defense), Healing, Increase Lightsaber Damage (+1d8), Jedi Knight, Lead by Example, Leadership, Lead from the Front, Lead With Confidence, Pheromonal Communication; SV Fort +12 Ref +8, Will +13; SZ M; FP 6; DSP 0; Rep +6; Str 14, Dex 13, Con 16, Int 12, Wis 16, Cha 12.

Equipment: Lightsaber*.

*Tyr has constructed his own lightsaber.

Skills: Computer Use +9, Craft (lightsaber) +6, Diplomacy +9, Gather Information +8, Knowledge (Jedi Lore) +6, Knowledge



TYR

(tactics) +9, Read/Write Basic, Read/Write Srriluurian, Sense Motive +14, Speak Basic, Speak Srriluurian, Survival +13.

Force Skills: Enhance Ability +9, Enhance Senses +13, Farseeing +15, Force Strike +9, Heal Self +6, Move Object +10, See Force +15, Telepathy +11.

Feats: Cosmopolitan (Survival), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Initiative, Skill Emphasis (Sense Motive), Track, Trustworthy, Weapon Group Proficiencies (blaster pistols, blaster rifles, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Enhanced Danger Sense, Link, Sense.

Voolvif Monn - Jedi Master

Voolvif Monn was an enigmatic Jedi Master who quickly rose through the ranks during the Clone Wars. Discovered by Jedi Master Paouish Rahhdool when he was still an infant, orphaned and alone, Monn was brought to the Jedi Temple and trained as a Jedi because of his extraordinary strength in the Force. Monn is a very mysterious figure – choosing to remain solitary through most of his Jedi career. He possesses the rare talent of being able to create protective shields through the Force and is an accomplished wielder of the third Jedi lightsaber form. Monn was one of the few Jedi who managed to survive the arena battle at Geonosis that sparked the Clone Wars. He also commanded a legion of Clone Troopers on many other worlds including a cooperative campaign with General Obi-Wan Kenobi and Commander Anakin Skywalker on the planet of Muunilist: home world of the InterGalactic Banking Clan.

Voolvif Monn: Male Shistavanen Jedi Guardian 11 / Jedi Master 1; Init +7 (Dex, Improved Initiative); Defense 22 (+9 class, +3 Dex); Spd 10m; VP/WP 112/14; Atk +17/+12/+7* melee (4d8+2/19-20, lightsaber*), or +14/+9/+4 melee (1d3+2, unarmed) or +16/+11/+6 ranged (by weapon); SQ Block, Deflect (attack -3, defense +2, extend defense and attack), Force Secret (Battle-mind bonus +1), Increase Lightsaber Damage (+2d8), Jedi Knight, Low-Light Vision, Xenophobic; SV Fort +10, Ref +11, Will +9; SZ M; FP 8; Rep +4; Str 15, Dex 17, Con 14, Int 12, Wis 14, Cha 8.

Equipment: Jedi robes, lightsaber*.

*Voolvif Monn has constructed his own lightsaber.

Skills: Craft (lightsaber) +4, Intimidate +8, Jump +6, Knowledge (Jedi Lore) +4, Listen +5, Read/Write Shistavanen, Speak Basic, Speak Shistavanen, Spot +5, Survival +9, Tumble +5.

Force Skills: Battlemind +10, Enhance Ability +7, Enhance Senses +9, Force Defense +7, Force Strike +6, Move Object +6, See Force +8.

Feats: Alertness, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Improved Initiative, Track, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Dissipate Energy, Force Shield, Knight Defense, Lightsaber Defense, Master Defense, Mettle, Sense.

Waldan Bridger - Jedi Master

Master Waldan Bridger was a Jedi Master at the Jedi Temple on Coruscant during the Clone Wars. His chief duties involved outfitting Jedi teams with general equipment prior to missions. He was particularly adept at providing equipment specialized to whatever worlds the teams might go to. He was frequently



VOOLVIF MONN

responsible for seeing that Jedi received the proper inoculations, medical and survival gear specialized to the region their mission would take them. Bridger was a caring, jovial man, who often gave young Padawans extra sweets in their supply packs.

As the Clone Wars raged on, the Jedi council grew short of Jedi Masters by attrition, and eventually Master Bridger was given assignments of his own to undertake. A year and ten months into the Clone Wars, when General Grievous arrived in force at Togoria, appearing to harass the planet's sole shipyard, the Republic sent Master Bridger and a token force to drive off the Separatists. When Master Bridger landed, however, he realized it had been a clever ploy, as Togoria had secretly seceded to the Confederacy willingly. Master Bridger's entire clone force was destroyed, and General Grievous challenged the hulking Jedi Master to a duel. Despite his use of the rare San-Ni Staff in the duel, years acting as quartermaster at the Jedi Temple had made the imposing Jedi Master grow soft, and he was slain in under half a minute by the droid general.

Waldan Bridger: Male Human Jedi Guardian 9/Scout 4/Jedi Master 2; Init +1 (dex); Defense 21 (+10 class, +1 dex); Spd 10m; VP/WP 110/18; Atk +18/+13/+8* melee (4d8+3/19-20, Lightsaber) or +17/+12/+7 melee (1d6+3/20, club), or +14/+9/+4 melee (2d6+3/20, San-Ni Staff) and +10 melee (2d6+3/20, San-Ni Staff) or +15/10/5 ranged; SQ Block, Deflect (Defense +2, Attack -4, Extend attack and defense), Force Secret (Enhance Ability +1), Heart +1, Increase Lightsaber Damage (+1d8), Jedi Knight, Trailblazing, Uncanny Dodge (dex bonus to def); SV Fort +10 Ref +9, Will +8; SZ M; FP 4; DSP 0; Rep +5; Str 16, Dex 13, Con 15, Int 14, Wis 16, Cha 14.

Equipment: Lightsaber*, San-Ni Staff.

*Waldan Bridger has constructed his own lightsaber.

Skills: Astrogate +7, Balance +7, Climb +8, Craft (clothing) +7, Craft (lightsaber) +7, Craft (medkit) +10, Intimidate +5, Jump +9, Knowledge (medicine) +7, Knowledge (wilderness lore) +7, Listen



+7, Pilot +8, Read/Write Basic, Ride +7, Speak Basic, Survival +12, Treat Injury +8.

Force Skills: Affect Mind +7, Empathy +7, Enhance Ability +13, Enhance Senses +15, Friendship +8, Heal Self +6, Move Object +8, See Force +9.

Feats: Exotic Weapon Proficiency (lightsaber, San-Ni Staff), Force-sensitive, Improved Grapple, Improved Martial Arts, Martial Arts, Power Attack, Spacer, Starship Operation (starfighter), Toughness, Track, Weapon Focus (San-Ni Staff), Weapon Group Proficiencies (blaster pistols, blaster rifles, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Sense.

Z'Meer Bothu - Jedi Master

Master Z'Meer Bothu was one of many Jedi who lived at the Jedi Temple on Coruscant. She was a Jedi Knight when the Clone Wars broke out, and acted as a general in the Grand Army of the Republic. Midway through the Clone Wars, the Jedi Order was suffering heavy casualties, and began promoting many Jedi Knights to Masters who normally would have been considered "not ready." Z'Meer Bothu was one such Knight, and one of her first tasks as a Jedi Master was to accept Flynn Kybo as her Padawan.

The senior Padawan had just lost his master to General Grievous on Vados, and needed someone to steer him back toward the light. Unfortunately, during Z'meer's meditation exercise, Kybo was approached by B'Dard Tone and his Padawan, and the three made a pact to hunt down and kill Grievous. Two years into the Clone Wars, Master Bothu and her Padawan were attached to Master Ph'Ton to break a Confederate blockade and escort a shipment of supplies to Alderaan. Master Bothu's new Padawan deserted before the mission, stealing a Jedi Starfighter and heading for a secret rendezvous with B'Dard Tone. Z'Meer Bothu was left to fly her own wing during the Alderaan mission. Her fate is unknown.

Z'Meer Bothu: Female Human Jedi Consular 6/Jedi Ace 3/Jedi Master 1; Init +3 (dex); Defense 21 (+8 class, +3 dex); Spd 10m; VP/WP 72/12; Atk +11/+6* melee (3d8+1/19-20, lightsaber) or +10/+5 ranged; SQ Deflect (defense +1, attack -4, extend attack and defense), Familiarity +1, Force Secret (Battlemind Result +1), Increase Lightsaber Damage (+1d8), Jedi Knight, Starfighter Defense, Starship Focus; SV Fort +9 Ref +10, Will +11; SZ M; FP 5; DSP 0; Rep +4; Str 12, Dex 16, Con 12, Int 15, Wis 15, Cha 12.

Equipment: Lightsaber*.

*Z'Meer Bothu has constructed her own lightsaber.

Skills: Astrogate +8, Bluff +9, Computer Use +9, Craft (lightsaber) +6, Gather Information +7, Intimidate +10, Knowledge (Jedi Lore) +7, Pilot +12, Read/Write Basic, Sense Motive +10, Speak Basic, Spot +7.

Force Skills: Battlemind +11, Enhance Ability +9, Enhance Senses +13, Farseeing +12, Force Defense +7, Force Light +4, Move Object +7, See Force +12, Telepathy +7.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Persuasive, Spacer, Starship Operation (starfighter), Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Force Dodge, Link, Sense.



Z'MEER BOTHU

Jedi Knights

During the Clone Wars, the Jedi Knights made up the bulk of the military commanders for the Grand Army of the Republic. The Knights of the Republic most typically served as Generals leading brigades, legions or corps. However, all Jedi were commonly sent on solo missions or as a part of a team of Jedi for special missions. These are the Jedi Knights who fought during the Clone Wars.

Aayla Secura - Jedi Knight

Aayla Secura was once a young slave girl in the Twi'lek clan Secura until two Jedi, Tholme and his Padawan, Quinlan Vos, discovered her Force sensitivity and inducted her into the Jedi Order. She showed a great affinity for the Force, helping Vos defeat a Wampa without any formal training at all. When she grew old enough to become a Padawan learner herself, Quinlan Vos took her on proudly. The two went on several missions for the Jedi Council until trying to break up a spice cartel that was synthesizing Glitteryl. Aayla's uncle, Pol Secura, managed to wipe both Jedi's memories and put Aayla to work as a slave dancer in his entourage.

Eventually, Vos and Tholme found Aayla, this time turned to the Dark Side and working for Volfe Karrko, an Anzati who used to be a Jedi. In a furious battle, Vos killed the Dark Jedi and rescued Aayla with the help of Masters Tholme, Zao and T'ra Saa. Unfortunately, the council decided that Vos had slipped far too close to the Dark Side to continue training her, especially since Aayla had just had a serious brush with the Dark Side herself. Luckily for Aayla, Master Tholme offered to complete her training, and the council agreed.

Her final mission as Tholme's Padawan sent her back to Ryloth to deal with the fallout of the Glitteryl incident. Because Pol Secura was killed, the remainder of the ruling council was to be sent into the bright lands to die, and a new government was appointed. In a desperate bid for survival, clan Fenn hired Morgukai warriors to kidnap Nat Secura, the prime heir to clan Secura. After the Morgukai captured Master Tholme, Aayla managed to find Quinlan Vos and enlist his help on Ord Mantell. The pair borrowed a transport and made their way to Kintan, where

they faced off against the Morgukai. Aayla managed to save Nat Secura and Tholme, as well as defeat Bok, a Morgukai warrior. For her actions, she was given the title of Jedi Knight.

Aayla was one of many Jedi on Coruscant who rushed to Geonosis to engage the Separatists and free Kenobi, Skywalker, and Amidala from captivity. She fought well, and accepted a commission in the Grand Army of the Republic. Seven days after Geonosis, she was sent to Corellia by Mace Windu to work with fellow Jedi Knight Ylenic It'kla, a Caamasi. The two were to extract a man named Ratri Tane, a former Techno Union researcher that was on the run from his Separatist masters.

The pair set themselves up as a passenger freighter looking for passengers, hoping Tane would find them. While waiting, they caroused Coronet's infamous Treasure Ship Row, actively looking for Tane. Lucky for the two Jedi, they managed to spot Ratri Tane at the Homestar Cantina, their first stop. Unfortunately, some Gotals had found the researcher as well, and a fight broke out. In the aftermath of the battle, they had lost their quarry, and been identified by Rostek Horn of CorSec.

Aayla and Ylenic teamed up with Lorfo, a Toydarien, in order to track down the Gotals who undoubtedly had Ratri Tane. Eventually, they tracked the Gotals to a warehouse, and were discovered. The Separatists were being lead by a large man named Tendir Blue. Blue had the two Jedi dead to rights and they surrendered their lightsabers. Lucky for them, a daring rescue was initiated by Neeja Halcyon.

Aayla was dumbfounded to note that Halcyon had been posing as Tane all along, waiting for the chance replace the prototype the real Tane had possession of with a faulty one that would set back an entire run of battle droids. Everyone, including Lorfo, Inspector Horn, Mace Windu, and even Ylenic had been "in" on the substitution except Aayla. Tendir Blue was sent back to Dooku with false memories and a sabotaged prototype unit, and Aayla was sent back to Coruscant to await her next mission.

For her second mission, Tholme sent her to contact Vos, who had been deep undercover in the Separatist movement for the past two years during their military build-up. Working with Vos, she managed to get a hold of Separatist plans to assault Kamino, and the Jedi were able to plan a trap. Aayla was immediately sent to Kamino, along with several other Jedi including Kit Fisto, Obi-Wan Kenobi, Master Tsui Choi, and others.

Before the Separatist Attack began, Aayla and Kit stumbled onto some dead Clone troopers, discovering a new deadly nano-virus designed to kill only clone troopers. Master Cloner Sayn Ta died while the Jedi tried to root out the traitor who had synthesized the nano-virus. During their attack on the turncoat, Aayla was knocked off the Kamino platform by a super battle droid, and only Kit's powerful swimming and amphibious nature saved her life. The two have shared a steady bond since.

When the attack was imminent, Aayla, along with Master Tsui Choi, was tasked with leading a flight of Jedi Starfighters to intercept a wing of Separatist fighters, while Obi Wan Kenobi lead a second flight tasked with defending the Kamino cloning facilities. The feint worked beautifully, and the fleet *Oppo Rancisis* promised arrived to cut off Separatist retreat, resulting in the destruction of many Separatist vessels and the death of Commander Merai.

Seven months into the Clone Wars, Aayla was shocked to discover Quinlan Vos, her former master, had defected to the Confederacy. Aayla was saddened, but focused on her duty at the behest of Master Tholme, who delivered the message.

She was stationed on an Acclamator-class cruiser performing anti-piracy patrols along the Corellian Trade Spine in the Inner Rim and Colonies regions alongside Master Kit Fisto, The Dark Woman and T'ra Saa. While in the middle of a strategy session to decide how best to find the pirates, Master Saa received an urgent message from Senator Elshah'sai'moro on Devaron, claiming a convoy of raiders was operating there, a prime location for raiders along the Corellian Trade Spine. The Senator was about to explain more when she was mysteriously assassinated.

Determined to put the raiders out of business, the Jedi went undercover to Devaron, and Aayla was forced to play the role of Tuulaa Doneeta, a rich daughter of Has Doneeta, head of Ryloth Ventures, on vacation. Master Tholme and the Dark Woman acted as her servants while T'ra Saa and Kit Fisto searched for the pirate camp from orbit. Aayla quickly rooted out the traitor who was sponsoring the Separatist pirate camp, and managed to relay the coordinates to Kit Fisto and T'ra Saa. Meanwhile, Tholme and The Dark Woman had stumbled into a trap laid by Aurra Sing and lay trapped beneath several tons of rubble.

Aayla rushed to face Aurra Sing, who assaulted her with a sniper rifle, explosives and taunts before trapping her in a pit with several starving Quarra. Aayla managed to trick the Quarra



AAYLA SECURA

into losing her scent, and was able to walk out of the trap. Finally, Aayla faced Aurra Sing in open combat, but despite being hopelessly outmatched, she managed to find clarity in the Force and defeat her opponent soundly. Aurra Sing was captured alive and imprisoned on Oovo IV, and with T'ra Saa's help, the debris was removed from atop The Dark Woman and Tholme, who were rescued in time.

Five months into the second year of the Clone Wars, Aayla found herself on New Holstice to provide her troops under Clone Commander Bly some rest and medical attention. Aayla had been leading her troops against the Mandalorian warriors, and had taken heavy losses. She lost forty percent of her unit strength to the ancient order of warriors. While on New Holstice, Aayla briefly met with Tholme, who finally revealed that Quinlan Vos had been on a deep cover mission, and had not really fallen to the Dark Side, but that they feared the deception had now become reality.

Aayla begrudgingly let Master Tholme lead the effort to bring Quinlan Vos back to the light side while she focused on her duties leading clone troopers into battle. Just before the start of the third year of the Clone Wars, Aayla was sent to Honoghr with Commander Bly and her clone troopers to recover a Scientific Instrument Package (SIP) that had data on a new planet-killer chemical weapon created by the Separatists. Deadly Nogrhi warriors ambushed them, and soon only Aayla and Commander Bly remained. That was when Quinlan Vos made his presence known.

While Vos maintained he had not quite slipped down the dark path, Aayla retained her doubts, and ordered Commander Bly not to shoot him. The three were able to work together to acquire the SIP, and began retreating toward an extraction point. Unfortunately, they ran into a dead end, and Vos turned on them. Aayla crossed lightsabers with Vos for the second time, and the fight lasted several minutes until Aayla was disarmed.



Vos was poised to strike the killing blow, but Aayla's words finally began to reach the wayward Jedi, and caused him to hesitate. Commander Bly took the opportunity and blasted him twice before Vos managed to escape. However, Bly and Aayla still managed to return to their cruiser with the SIP.

Five months before the end of the Clone Wars, Master Tholme asked Aayla to help him on a mission to infiltrate an order of Anzati assassins on their home world of Anzat. Aayla disguised herself as a wandering mechanic named Jayzaa and tried to gain some information from the locals at Maggot's Cantina. She learned that Sora Bulq was on the planet in a private docking bay and was able to quickly download Bulq's ship's logs. She was nearly caught by a Morgukai warrior she thought to be Bok before finding a suitable hiding place. While hiding she was able to eavesdrop on a conversation between Rath Kelkko and Sora Bulq, revealing that Bulq was in league with the Anzati.

A quick analysis of the ship's logs revealed that Saleucami was the most likely planet that Sora Bulq was using as a base of operations. Meanwhile, Tholme investigated Saleucami and Aayla was ordered to Trigalis with her unit. During her mission to there, Aayla was contacted by Obi-Wan Kenobi, who was technically on leave but was hunting Asajj Ventress. His search had led him to the Trigalis system as well, specifically to the planet of New Coronet. Aayla outfitted Obi-Wan with equipment, including her personal starfighter, and intel on the Black Sun presence on the planet, but then had to return to her troops to assist them in their mission.

While on assignment, she was contacted via holocomm by Master Tholme, who had infiltrated a Separatist base on Saleucami. Aayla warned Tholme of a threat behind him, and watched helplessly from the holofeed while Tholme fought off Morgukai clones of Bok and engaged in a duel with Sora Bulq. Aayla immediately did her best to impress on the Jedi Council how critical the Saleucami situation was, and Oppo Rancisis was appointed by the council to lead the war effort there, which began a month before the end of the Clone Wars.

Aayla was in charge of coordinating the Republic starfighter forces in a ground support role on the planet with her new Clone adjutant, Commander Faie, while her former master Quinlan Vos was among those fighting on the ground. Master Tholme was believed trapped inside the Separatist base, and the fighting lasted weeks outside the Caldera Rim. The Confederacy had erected a shield generator and continued to turn out fully-grown Morgukai clone warriors flash-trained in the Anzati assassination arts at an alarming rate.

Aayla managed to take out the shield generator as well as several ion cannons, but the Separatists retreated deep within the city, under protection of a better guarded shield generator, and covered by a planetary gun that kept Captain Saguro Autem's forces in far orbit. During a break in the fighting, Aayla had time to confront Vos about what happened on Honoghr, and Vos admitted how far he had fallen. Aayla comforted him before returning to her duties with the starfighters.

While taking stock of their dead, the Jedi realized that perhaps Aayla would be of better use on the ground. A'Sharad Hett took her place with the starfighters while Aayla fought alongside Quinlan Vos in the city with Commander Bly. They soon encountered Tol Skorr, and he drew Quinlan Vos deeper into the city, away from Aayla, who was left to deal with a host of Morgukai warriors.

Frustrated, she returned to a perimeter camp after clearing out the Morgukai, and soon found the camp under attack. Aayla

was able to help repel the ambush, but later discovered it was merely a feint to draw attention away from Oppo Rancisis, who was assassinated by Sora Bulq during the skirmish. Moments later, Aayla felt Tholme disappear from the Force as well, and she thought him dead.

Quinlan Vos detailed a desperate plan to defeat the Separatists that involved him infiltrating the compound and destroying their shield generator to give the starfighters a chance to disable the planetary gun, which would allow an orbital bombardment. Aayla quickly insisted she accompany Vos, since the entire plan hinged on his success. They left shortly after a funeral pyre for Oppo Rancisis, where Auser Auset, Xelteck, Durnar, T'bolton, and Tholme were also remembered.

The mission went well, and Quinlan Vos and Aayla were able to quickly set charges on the shield generators without being detected. Vos took off while Aayla retreated to a safe distance and blew the charges. Shortly after, she felt Tholme's presence in the Force. She let the Force guide her as she ran toward Tholme's direction, when Bok, the Morgukai warrior she had faced so long ago, intercepted her. The two fought savagely, and Aayla's lightsaber was quickly disabled by Bok's cortosis gauntlet. Aayla tried her best to talk the warrior down, but when he would not relent, she used the Force to push him into a laser gate, which killed him instantly.

While she was not able to reach Quinlan Vos, she was able to lend him strength through the Force, and help him resist the lure of the Dark Side. When Tholme also added his strength, Vos was able to kill Sora Bulq and the trio escaped the facility before the Republic ships commenced their orbital bombardment.

With the battle won, and the Morgukai clone threat ended, Aayla was ordered to stop at Endor onboard the *Acclamator*-class Cruiser *Intrepid* while on her way to Felucia. A small recon squad had been sent to Endor to learn about a small Separatist outpost detected there, but the squad had never been heard from again. Aayla landed to investigate along with a squad of clones and Commander Bly. While investigating, Aayla encountered a battle droid, and while disabling it, was hit with a blowdart by a local Ewok.

The Ewoks, who believed Aayla was a forest spirit, sent Aayla on a quest to rid them of a spider-like cave-beast that was plaguing their village. Aayla scaled a great cliff and entered the beasts cave. She was soon in combat with the creature, and managed to cut several stalactites free from the cave ceiling, which then fell on and killed the monster. She was immortalized in a canvas painting by an Ewok afterward. She then returned to her squad and left Endor, headed to Felucia.

On her way to Felucia she picked up a new Padawan learner, Ekria, as well as several more troops. Aayla, Bly and Ekria were ordered to use their resources to rescue Bariss Offee and her Padawan, Zonder, as well as capture Separatist council member Shu Mai. Ekria managed to impress Aayla with her command of computer systems, and the two were just starting to bond when Aayla's beacon went off, informing all Jedi that Coruscant was under attack. Aayla was enraged that she had been sent on a wild goose chase in the Outer Rim while Coruscant itself was under attack. Directing her anger toward a new target, Aayla focused on freeing Bariss Offee and her new Padawan.

Aayla, Bly and Ekria launched a devastating attack on the Nigkoe Detention Facility as soon as they landed on Felucia. They easily penetrated the facility and freed Bariss and her Padawan. They then retreated to the roof of the facility and after taking out the shield generator, were extracted by a Republic Gunship.

Aayla and Bariss discussed their next move on the gunship, and decided to attack Shu Mai's personal compound outside Kway Teow.

The Jedi managed a daring infiltration of the compound using a waterfall that was adjacent to Shu Mai's compound. Once inside, they soon discovered the villa to be empty. Ekria accessed the compound's mainframe and shut down all battle droids on the premises. Unfortunately, she also activated a self-destruct sequence that took out most of Aayla's troops, and unleashed a deadly virus into Felucia's water supply.

Aayla took a moment to report in to the council and detail the current status of the situation on Felucia. After a plea for additional troops to help her capture the water treatment plants and shut them down to save lives, the Jedi Council sent Stass Alie to drop off troops and Padawan Drake Lo'ogan on Felucia before continuing on to Saleucami to quell a small uprising of the local populace.

Once her troops arrived, the Jedi divided into three teams. The Padawans took the Jiaozi plant, Bariss took the Har Gau plant, and Aayla went with a squad of clone troopers to the Niango water treatment plant. During her approach to the plant, Order 66 was issued to all Republic Forces, and Aayla was cut down brutally by Commander Bly and her own troops. She was mourned by Tholme and Quinlan Vos, who survived the deadly order 66.

Aayla Secura: Female Twi'lek Jedi Consular 6/Jedi Ace 2/Jedi Investigator 4; Init +3 (dex); Defense 22 (+9 class, +3 dex); Spd 10m; VP/WP 74/12; Atk +12/+7* melee (4d8+1/19-20, Lightsaber) or +11/+6 ranged; SQ Block, Contact (x2), Deflect (attack -4, defense +2, extend attack and defense), Favor +1, Increase Lightsaber Damage (+2d8), Jedi Knight, Low-Light Vision, Profile, Resilient, Starfighter Defense, Starship Focus, Target Bonus +2; SV Fort +12 Ref +12, Will +12; SZ M; FP 6; DSP 2; Rep +5; Str 12, Dex 16, Con 12, Int 14, Wis 15, Cha 18.

Equipment: Lightsaber*.

*Aayla Secura has constructed her own lightsaber.

Skills: Astrogate +5, Balance +4, Bluff +13, Climb +5, Computer Use +6, Craft (lightsaber) +4, Gather Information +11, Hide +6, Intimidate +12, Jump +5, Move Silently +8, Pilot +10, Read/Write Basic, Read/Write Ryl, Search +5, Sense Motive +8, Speak Basic, Speak Ryl, Speak Lekku, Tumble +11.

Force Skills: Affect Mind +9, Enhance Attribute +8, Enhance Senses +6, Force Stealth +13, Force Strike +10, Heal Another +4, Move Object +10, See Force +8, Telepathy +4.

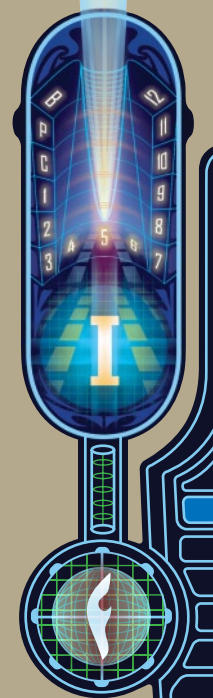
Feats: Cosmopolitan (Tumble), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Martial Arts, Persuasive, Starship Operations (starfighters), Stealthy, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Focus, Force Mind, Sense.

Auser Auset - Jedi Knight

Auser Auset was the son of a Morgukai warrior, who was killed in battle by a Jedi Knight. Auser Auset, Auser's father, pleaded with the Jedi to make certain his child was taken care of. The Knight soon discovered the infant Auser Auset was Force Sensitive, and took him to the council to enroll him in the Jedi Order.

Auser Auset excelled in lightsaber combat, desert survival and tracking, no surprise, given his heritage. He often worked alongside the great Sharad "Howlrunner" Hett, and the two grew





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AUSER AUSET

to become great friends. Auser was deeply saddened by Sharad's departure from the Jedi Order, and was disappointed his great friend never took the time to say goodbye before disappearing. Auser was never promoted to Jedi Master because the council felt his skills were not well rounded enough, and his attachment to his friend Sharad clouded his connection to the Force.

But the Force works in mysterious ways. Sharad was returned to Auser's side after a fashion when his son, A'sharad Hett, joined the Order decades later. Auset felt he would make the perfect master for Hett's son, and perhaps more importantly, felt it would give him a chance to know about the life Sharad had chosen. However, the rugged Nikto was on assignment in the Outer Rim when he got the news, and the Force apparently did not agree with Auser's sentiment. A'Sharad became the Dark Woman's Padawan Learner before Auser could return to Coruscant, and she refused to let Auser meet with him during his training.

When the Clone Wars erupted, Auser took up his commission with the Grand Army of the Republic and fought in several battles, lending the considerable power of his Lightsaber. A Neimoidian Trade Federation Commander named Yakubar Gunrei most often opposed his unit, and Auser was able to systematically wipe out Yakubar's forces until he stumbled upon Durge's Lance. The powerful push of Separatist forces toward Duro decimated Auser Auset's unit, and he was sent back to Coruscant without any Clone troopers left to lead.

Shortly afterward, the Outer Rim sieges began, and Auser Auset was grouped in with Jedi Master Oppo Rancisis' unit and sent to Saleucami. Luckily for him, A'Sharad Hett, now a Jedi Master, was among Rancisis' Jedi compliment. The two grew to be fast friends, sharing an understanding of the desert and stories of Sharad Hett. Sadly, Auser was unable to tell A'Sharad how proud his father would be before an enemy tri-fighter crashed into his position, and the explosion killed him instantly. His destruction revealed a path below, which eventually helped to win Saleucami for the Republic. Auser Auset was mourned by A'Sharad at a funeral pyre.

Auser Auset: Male Kajain'sa'Nikto Jedi Guardian 10/Force Warrior 4; Init +7 (dex); Defense 25 (+10 class, +3 dex, +2 species); Spd 10m; VP/WP 114/16; Atk +18/+13/+8* melee (4d8+2/19-20, lightsaber) or +16/+11/+6 melee (1d4+1d6+2/20, unarmed) or +17/+12/+7 ranged; SQ Block, Defensive Roll, Deflect (attack -4, defense +2, extend attack and defense), Desert Dweller, Natural Armor, Uncanny Dodge; SV Fort +14 Ref +14, Will +8; SZ M; FP 4; DSP 1; Rep +4; Str 15, Dex 16, Con 16, Int 12, Wis 13, Cha 12.

Equipment: Lightsaber*.

*Auser Auset has constructed his own lightsaber.

Skills: Balance +11, Climb +9, Craft (lightsaber) +4, Intimidate +8, Jump +12, Move Silently +9, Tumble +11, Survival +15, Treat Injury +6.

Force Skills: Battle Mind +10, Enhance Ability +10, Enhance Senses +9, Force Stealth +4, Move Object +6, See Force +3.

Feats: Acrobatic, Combat Reflexes, Cosmopolitan (Survival), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Guardian's Guidance, Improved Initiative, Martial Arts, Self Sufficient, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Sense.

Bant Eerin - Jedi Knight

Obi-Wan had few friends during his tenure as a Padawan learner under Qui-Gon Jinn, but Bant Eerin was his best friend. While junior to Obi-Wan by two years, the salmon skinned Mon Calamari was Obi-Wan's most trusted confidant at the Jedi Temple. She often helped Jedi Master Qui-Gon Jinn and Master Tahl around the Temple, and as a result was once kidnapped and imprisoned by Xanatos and Bruck Chun. She nearly died, but was rescued at the last moment by Obi-Wan.

As time went on, shortly before Bant's thirteenth birthday, Master Tahl grudgingly chose her as a Padawan Learner. Their relationship was pleasant, but Bant was left behind at the tem-



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BANT EERIN

ple often as Master Tahl went on missions for the Jedi Order. On one such mission to New Apsolon, Master Tahl died. Mace Windu acted as her caretaker for a short time, helping her through her grief, going so far as allowing her to go to New Apsolon to help capture her murderer. After a period of mourning, Bant Eerin was chosen as Kit Fisto's Padawan, and the Nautolan completed her training on missions to worlds such as Korriban.

Bant was dubbed a Jedi Knight shortly after Obi-Wan, and went on several solo missions, even teaming up with Garen Muln and Mace Windu to rescue Obi-Wan and Siri on Romin. When the call went out for Jedi to mass at Geonosis to rescue Obi-Wan Kenobi, Bant brought her considerable skill as a fighter pilot to the space battle that raged above. Bant was joined by Jedi Jaisen Suel, The Dark Woman, A'Sharad Hett, Saesee Tiin, Adi Gallia, and Obi-Wan's other close friend, Siri Tachi. Their actions helped save Kenobi, and Bant continued her service to the Republic throughout the Clone Wars. It is unclear if she died during battle in the Clone Wars or if she survived only to be cut down when Order 66 was issued.

Bant Eerin: Female Mon Calamari Jedi Consular 7/Jedi Ace 2; Init +2 (dex); Defense 20 (+8 class, +2 dex); Spd 10m; VP/WP 52/14; Atk +8/+3* melee (3d8+1/19-20, lightsaber) or +7/+2 melee (1d3+1, unarmed) or +8/+3 ranged; SQ Breathe Underwater, Deflect (attack -4, defense +1, extend attack and defense), Environmental Adaptation, Low-Light Vision, Skill Bonus (Craft (lightsaber)), Starfighter Defense (+2), Starship Focus (+3); SV Fort +9 Ref +9, Will +10; SZ M; FP 3; DSP 0; Rep +3; Str 13, Dex 14, Con 14, Int 14, Wis 16, Cha 14.

Equipment: Lightsaber*.

*Bant has constructed her own lightsaber.

Skills: Astrogate +7, Bluff +5, Computer Use +7, Craft (lightsaber) +10, Diplomacy +12, Gather Information +10, Listen +7, Pilot +8, Read/Write Basic, Read/Write Mon Calamarian, Sense Motive +11, Repair +6, Speak Basic, Speak Mon Calamarian, Spot +8, Swim +6.

Force Skills: Empathy +13, Enhance Ability +10, Enhance Senses +11, Move Object +8, See Force +9.

Feats: Alertness, Endurance, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Starship Operations (starfighters), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Force Mastery, Lightsaber Defense, Sense.

Bardan Jusik

As a Padawan, Bardan Jusik was apprenticed to Master Arligan Zey when the Clone Wars began. As his master took control of the Clone Commandos, Bardan found himself in a very desirable position as armorer. Bardan's interest in technology and how things work served him very well as he repaired and maintained captured equipment, and created custom equipment for use by the commandos.

Shortly after Geonosis, as the Clone Wars were engulfing the entire galaxy, Padawan Jusik spoke to the Jedi Council on the subject of the Clone Army. He cautioned against the use of a Clone Army, where men were created for combat without a choice. He felt it was a severe compromise of the moral code of the Jedi. However, senior council members, who saw no alternative to preserving the Republic, overruled him.

Because of this, Bardan felt a deep empathy for the clones. He too was chosen at birth to lead the life of a Jedi. He grew close with Omega Squad within a short period of time, likely

because they were the first commando squad he helped to prepare for a mission. Bardan continued to serve in his position under Master Iri Camas, even when Master Zey stayed on Qiilura with Padawan Tur-Mukan. Shortly after General Zey returned from Qiilura, Bardan was ascended to the level of Jedi Knight.

Over the course of the nine months, Bardan Jusik grew to respect and envy the clone commandos. They had a very strong sense of belonging and brotherhood that Bardan did not feel within the Jedi Temple, and they were honorable. Despite the fact that they were being used as disposable beings by the Galactic Republic, they never once complained. So it was no surprise that a year after the Battle of Geonosis, Bardan Jusik was very saddened to see terrorist strikes ravage GAR bases on Coruscant.

After the latest attack on a GAR Supply Depot near the Manari Mountains Bardan was in a meeting with General Arligan Zey and ARC Captain Maze on the very subject of the strike. The meeting was interrupted when Null ARC Captain Ordo barged in and informed General Jusik that Sergeant Kal Skiratta had requested his presence at the site of the explosion. Bardan was flattered by the respect shown him by Sgt. Skiratta, though his investigation was unable to turn up any significant information.

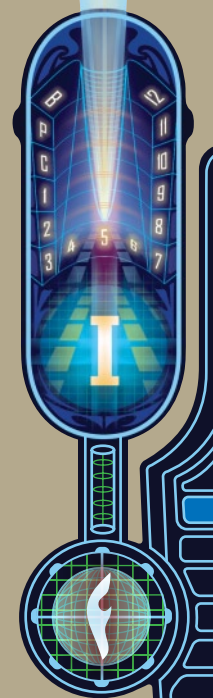
Not long after his investigation, he was in a briefing room with Arligan Zey, Captain Ordo, Walon Vau and Kal Skiratta. The group was having a cleverly-worded conversation about what could be done about the recent string of terrorist strikes. The end result was that Vau, Skiratta, Etain Tur-Mukan, Bardan Jusik, and both Omega and Delta Commando Squads would go off the reservation and commit to a covert operation. The BlackOp would seek out and destroy Coruscanti Anti-Republic terrorist cells. Skiratta was placed in charge and moved his base of operations to Coruscant's lower levels, at a tavern known as Qibbu's Hut.

Bardan was quickly accepted by the commandos, and they spent much time training together, talking kit, and playing various combat sports. As the days went on, Jusik found himself growing even more attached to the Mandalorian way of life, and found himself constantly striving to maintain his good standing with Sergeant Skiratta. He was one of the boys.

His first mission for Kal was to take Sev and Fi on a recon mission. While on recon, an important lead materialized when a member of Republic Logistics was seen in their area of responsibility. Certain they had discovered a mole, Bardan dropped off the two commandos to follow her while he maintained a course in the air-taxi. Tailing the woman started to go sour when the woman got spooked, and Bardan put himself in a position to be her most accessible escape route. The woman predictably entered his cab, and after a short flight, he landed and let Fi and Sev re-enter the cab, taking the woman back to Qibbu's Hut where she could be interrogated.

Her capture ultimately created an opportunity to sell the suspected terrorists explosives. Kal Skiratta met with the group's contact, and brought Bardan along as his lackey. Meanwhile, the rest of the commandos were hidden around the meeting zone, and managed to tag all of the terrorist members with a tracking dust rounds fired from Verpine rifles. The meet was a success, and the commandos were able to monitor the movements of the entire terrorist cell.

Bardan continued to monitor the group's movements via datapad, marking likely meeting places, which were then assigned to the commandos as recon missions. Soon, the terrorists called to arrange the purchase of the explosives, and Bardan



knew the mission was nearing its end. The night before the buy, the group had a large dinner together. Bardan was given a suit of dull green Mandalorian armor, cementing his place in the group. The party was cut short, however, when the terrorists placed the call and the Op was put into action.

Bardan donned his armor and accompanied Kal to the buy at the CoruFresh building. The terrorists were allowed to purchase the explosives, and after Bardan had flown Kal far enough away, the two turned back around and went to the back entrance of the CoruFresh building. Meanwhile, the rest of the commandos had already begun their raid. All the speeder trucks were immobilized, and the rest of the terrorists were confined to the CoruFresh building. Bardan Jusik counted eleven targets in the building through the Force, and with a powerful telekinetic pull, he ripped the door off its hinges and entered the building. All eleven terrorists inside were killed, and the mission was considered a great success.

As the Clone Wars lumbered on, Bardan began to feel less and less at home as a Jedi, and more content with being a soldier under Kal Skiratta. Jusik continued to work with the commandos of Delta and Omega squad throughout the duration of the wars, but it is unknown if he survived the Clone Wars, Order 66, or the Purge.

Bardan Jusik (Circa Year two of the Clone Wars): Male Human Jedi Consular 7/Soldier 2; Init +1 (dex); Defense 18 (+7 class, +1 dex); Spd 10m; VP/WP 52/10; Atk +11/+6* melee (3d8+2/19-20, lightsaber) or +9/+4 melee (1d3+2, unarmed) or +8/+3 ranged (3d8-3, S-5 blaster); SQ Deflect (attack -4, defense +1, extend attack and defense), Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +8 Ref +5, Will +7; SZ M; FP 5; DSP 0; Rep +3; Str 14, Dex 12, Con 10, Int 15, Wis 14, Cha 12.

Equipment: SoroSuub S-5 Security Blaster, Mandalorian Armor (Medium), Lightsaber*.

*Bardan Jusik has constructed his own lightsaber.

Skills: Bluff +4, Computer Use +10, Craft (lightsaber) +7, Craft (electronic devices) +5, Craft (tools) +5, Demolitions +9, Gather Information +7, Knowledge (technology) +10, Knowledge (weaponry) +6, Pilot +11, Read/Write Basic, Read/Write Durese, Repair +16, Sense Motive +5, Speak Basic, Speak Durese, Speak Mando'a, Treat Injury +4.

Force Skills: Affect Mind +6, Empathy +9, Enhance Ability +5, Enhance Senses +6, Farseeing +5, Friendship +6, Heal Another +5, Move Object +7, See Force +7.

Feats: Armor Proficiencies (light, medium), Cosmopolitan (Repair), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Gearhead, Kit-Bashing, Technical Wizard, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Force Feats: Alter, Compassion, Control, Force Pilot, Lightsaber Defense, Sense.

Bardan Jusik (Circa Year One of the Clone Wars): Male Human Jedi Consular 5; Init +1 (dex); Defense 16 (+5 class, +1 dex); Spd 10m; VP/WP 31/10; Atk +6* melee (2d8+2/19-20, lightsaber) or +5 melee (1d3+2, unarmed) or +4 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense); SV Fort +4 Ref +4, Will +5; SZ M; FP 2; DSP 0; Rep +2; Str 14, Dex 12, Con 10, Int 15, Wis 13, Cha 12.

Equipment: Lightsaber*.

*Bardan Jusik has constructed his own lightsaber.

Skills: Computer Use +10, Craft (lightsaber) +7, Craft (electronic devices) +5, Craft (tools) +5, Gather Information +7, Knowledge (technology) +10, Knowledge (weaponry) +6, Pilot +4, Read/Write Basic, Read/Write Durese, Repair +16, Speak Basic, Speak Durese.

Force Skills: Empathy +8, Enhance Ability +5, Enhance Senses +5, Friendship +6, Heal Another +4, Move Object +5, See Force +6.

Feats: Cosmopolitan (Repair), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Gearhead, Kit-Bashing, Technical Wizard, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Compassion, Control, Sense.

Barriss Offee - Jedi Knight

Like her master prior to the Clone Wars, Barriss Offee was a Mirialan – a near-human race from the planet Mirial that have piercing eyes and radiant skin tones. They commonly place tattoos on their faces for ritualistic purposes, Offee's tattoos spoke of her character and destiny. Even though Offee received the same training as all the others in the Jedi temple, Offee's strong will helped her retain her youthful impulsiveness. Her attempts to compensate for this usually left her seeming icy and detached. Another side effect of these personality traits was she preferred resorting to the use of her lightsaber as opposed to diplomacy that the Jedi favor. Barriss was apprenticed to Jedi master Luminara Unduli, and Offee's combat technique involved telepathically synchronizing her movements with that of her master in a display of tandem fighting.

In the weeks prior to the outbreak of the Clone Wars, Barriss Offee accompanied her master Luminara Unduli, Obi-Wan Kenobi, and Anakin Skywalker on a diplomatic mission to Anson. Separatists approached the leaders of the world in a variety of secret methods and attempted to convince them to secede from the Republic. While on Anson, Offee was kidnapped by two natives to the planet named Bulgan and Kyakhta. During her capture, Barriss realized that the two were suffering from an illness and she used her special talents of curing disease to rid them of it. Bulgan and Kyakhta were grateful to Barriss, releasing her and pledging their loyalty. It was this loyalty that proved vital to stabilizing peace on Anson. Barriss was present with her master at the arena battle at Geonosis and managed to escape with her master unscathed.

After the Clone Wars began, despite the desperate need for Jedi to lead the armies of the Republic all across the galaxy, Barriss stayed coupled with her master to complete her training. While on Illium, no sooner had her training come to an end when the Separatists attacked the Jedi temple there – it's location revealed by the traitorous Count Dooku. A large group of Confederate mine-laying droids infiltrated the temple and despite an impressive attempt to foil their mission, Barriss and Luminara could not stop them from destroying a portion of the temple. Barriss and her master became trapped under the rubble of the cave-in, being kept alive solely through their telekinetic powers of the Force. Master Yoda sensing the disturbance in the Force traveled with Senator Amidala to Illium to rescue the two Mirialans, destroying the Separatist attackers.

Shortly thereafter, Barriss and her master were sent to the planet of Nadiem to help the Threadneedle canyon city fend off Separatist attackers. While Luminara led an evacuation of the city, Barriss went back into the city with the ARC troopers to rescue a group of refugees. When the Separatists attacked, the ARC troopers suggested that they detonate explosive charges

on the narrowest portion of the canyon in an effort to slow the droid army's advance. Barriss takes this plan a step further and stages a ruse leading the Separatists to believe that she and her unit had been destroyed, letting the droids pass over them towards the city. Offee and her unit then sprung into action taking the army by surprise. In the confusion, the ARC troopers detonated the charges, burying the droid army under thousands of tons of rubble.

After completing her training, Barriss was separated from her master. Her first mission apart from her former master was traveling to the planet of Drongar where she was to secure the planet from Separatist threat. The Confederacy attempted to siege the planet to cut off the supply of Bota – a powerful medicinal substance that could cure a wide array of ailments for a good majority of known species in the galaxy. While stationed on Drongar, Barris discovered a Confederate spy in the midst of her encampment and that several corrupt Republic representatives were smuggling Bota offworld for their own profit. Barriss accidentally injected herself with a dosage of Bota and inadvertently discovered that it empowered her connection to the Force in a profound way. Despite this beneficial side effect, she resisted the obvious addiction to the drug, knowing that it could lead to the Dark Side. In light of this choice and the completion of her training – the Council granted her the rank of Jedi Knight.

Because of her especially strong talent with healing through the Force she was stationed on several medical transports through the course of the war. Although Luminara Unduli was her primary master, Offee did train for a time under Jedi Master Stass Allie in the circle of Jedi healers where she improved on her natural healing talents. Barriss saved countless lives in the Republic medical facility on New Holstice. On the planet of Null she worked under Jedi master T'ra Saa as a part of a triage unit. When the medical bay came under attack by a group of bounty hunters, Barriss was forced to resort to her lightsaber to help defend her patients while master Saa used the Force to pile trees on top of them in an effort to protect Barriss, the patients and herself from the ravaging fires that resulted from the conflict. It was Offee that used her telepathy to call out to Master Windu who came to their rescue.

Offee was then stationed on the fungus-covered planet of Felucia with her newly selected Selonian Padawan Learner Zonder. Felucia was the home world to the Aleena Commerce Guild president Shu Mai. Offee and Zonder were sent there undercover to watch for the president's return to her home world. When the Jedi pair attempted to contact Republic Intelligence as the president emerged, they were hunted down and captured by Separatists. General Aayla Secura was dispatched to Felucia to investigate the return of Shu Mai and the disappearance of Barriss and her Padawan. Secura, Padawan Ekria, and Commander Bly lead a rescue force to liberate Offee and Zonder from the Nigkoe Detention Facility on Felucia. The band of Jedi then lead an assault on Shu Mai's private compound outside of Kway Teow in an effort to capture the president and interrogate her for information about the Confederacy's plans.

After successfully infiltrating the president's personal compound, the Jedi learned of Shu Mai's departure just days before Secura's arrival. The facility was booby-trapped, however. Many clones were killed as a toxin was released into Felucia's planetary water-supply. Acting with the approval of the Jedi high-council, Offee and Secura led Republic forces on a mission to shut down key water processing plants that could infect the entire planet's water supply and kill millions. The Padawans infiltrated a facility



BARRISS OFFEE

while Aayla Secura and Barriss Offee moved on separate locations. Barriss Offee led a small group of clones on a treatment facility when she and her unit were ambushed by battle droids. Barriss Offee fought off a great number of droids, but, unbeknownst to her, she and all of her Jedi comrades were labeled as enemies of the Republic. While she fought for her life against battle droids, she was shot in the back by an AT-TE tank blast and incinerated.

Barriss Offee: Female Mirialan Jedi Consular 3 / Jedi Healer 4; Init +3 (Dex); Defense 19 (+6 class, +3 Dex); Spd 10m; VP/WP 48/12; Atk +9* (2d8/19-20, lightsaber), or +5 (1d3, unarmed) or +8 range; SQ Deflect (attack -4, defense +2), Healing, Improved Vitality Healing, Improved Wound Healing, Jedi Knight; SV Fort +6, Ref +8, Will +9; SZ M; FP 3; Rep +3; Str 10, Dex 16, Con 12, Int 12, Wis 14, Cha 12.

Equipment: Jedi robes, lightsaber*.

*Barriss Offee has constructed her own lightsaber.

Skills: Balance +4, Computer Use +3, Craft (lightsaber) +5, Diplomacy +3, Intimidate +5, Knowledge (Mirial) +4, Knowledge (Jedi Lore) +5, Read/Write Basic, Speak Basic, Speak Bimm, Speak Mirialan, Treat Injury +10, Tumble +5.

Force Skills: Affect Mind +4, Battlemind +6, Empathy +8, Enhance Ability +5, Force Defense +5, Force Strike +5, Heal Another +12, Move Object +6, See Force +5, Telepathy +9.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Lightning Reflexes, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Compassion, Control, Cure Disease, Knight Defense, Lightsaber Defense, Sense.

Bultar Swan - Jedi Knight

An extremely graceful Jedi Knight during the time of the Clone Wars, Swan trained under Jedi Master Micah Giett with



whom she honed her skills with a lightsaber. Bultar Swan was present at the arena, which gave way to the Battle of Geonosis that ignited the Clone Wars. She was among the few survivors of the two-hundred Jedi that initially stepped foot in the arena.

Prior to the Clone Wars, Swan had never taken a life in battle, although she had been subjected to her fair share of conflicts. She utilized her knowledge of Teras Kasi and Verdanaian "sliding hands" in conjunction with her expertise of lightsaber combat to maintain physical contact with her opponents in a fluid display aimed at blocking and then disarming her adversary before unleashing a vicious barrage of unarmed strikes until her enemy submitted.

When her old master Giett died on the planet of Yinchorr, Swan accompanied by Jedi Master Plo Koon, traveled to the place of his death. Koon accounted the events leading to her former master's demise, and as he did so Swan felt her deceased master's presence – comforting her through the Force as if somehow giving his approval to her accomplishments as a Jedi Knight. Shortly after this incident, Plo Koon proposed that someday Swan might be asked to join the Jedi Council. Swan, however grateful for the Council's high opinion, lacked such opinions of herself. She felt that she would not be ready to take on such responsibility until she is much more experienced – particularly on how she would feel when the time came where she would have no choice but to take another's life in battle.

While the Clone Wars raged on, Bultar Swan aided the call of the Republic and took a commission in the Republic's Grand Army. At the mid-point of the war, Swan was stationed on the desert world of Aarongar, which held a strategic importance to both sides. Master A'Sharad Hett led a force there with Anakin Skywalker, and Hett's Padawan Bhat Jul served under him. Swan served under General Ki-Adi Mundi in a separate battle unit. General Mundi and Swan lost contact with Hett's forces and they were presumed killed in action. Separatist forces pressed their attack on Mundi's army and were forced to abandon their fortification. Swan disabled the base and its armaments while Mundi led his forces into nearby canyons to stage a retreat. A severe sandstorm began and prevented the Republic forces from evacuating, forcing them to stay and fight. During Mundi and Swan's stand, Hett and Skywalker emerged and flanked the enemy forces. The Separatist forces were defeated, and the Republic army survived to fight another day.

Bultar Swan took part in the battle over Coruscant during the Clone Wars, piloting a starfighter with several other Jedi during the capital's second siege. Shortly following the battle, the Jedi were declared traitors to the Republic when Order 66 was enacted. Swan survived the initial Jedi Purge however, and tracked down Master Tsui Choi on Eriadu and ferried him back to Kessel to meet with a Jedi named Shadday who had been carefully organizing a meeting of the remaining Jedi Knights. There they discussed what course of action the remnants of the Jedi Order would take against the newly born Galactic Empire. The entire meeting was a ruse though, as Shadday had falsely alerted the Empire that General Obi-Wan Kenobi was present there in hopes to lure Lord Vader himself so that the band of Jedi could eliminate him. When Darth Vader arrived, the group of eight Jedi assaulted and managed to subdue him. Shadday insisted that they kill the Dark Lord, but Swan remained true to the Jedi way and insisted he be left alive. Filled by rage, Shadday retrieved a lightsaber and ran Bultar Swan through. She died instantly, and Vader was freed, going on to slay the entire Jedi group.



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BULTAR SWAN

Bultar Swan: Female Human Jedi Guardian 4 / Force Warrior 4 / Jedi Weapon Master 7; Init +3 (Dex); Defense 26 (+11 class, +3 Dex, +2 Defensive Martial Arts); Spd 10m; VP/WP 132/13; Atk +19/+14/+9* melee (3d8+1/19-20, lightsaber), or +18/+13/+8 (2d4+1d6+1d8+1/19-20, unarmed) or +18/+13/+8 range; SQ Block, Defensive Roll, Deflect (attack -3, defense +2, extend defense and attack), Increase Lightsaber Damage (+1d8), Increase Unarmed Damage (+1d6, +1d8), Jedi Knight, Uncanny Dodge (retains Dex bonus), Weapon Mastery (Martial Arts Kata, Superior Weapon Focus (lightsaber)); SV Fort +13, Ref +15, Will +10; SZ M; FP 7; Rep +5; Str 12, Dex 17, Con 13, Int 14, Wis 14, Cha 13.

Equipment: Jedi robes, lightsaber*.

*Bultar Swan has constructed her own lightsaber.

Skills: Balance +18, Craft (lightsaber) +8, Intimidate +6, Jump +18, Knowledge (Jedi Lore) +10, Pilot +9, Read/Write Basic, Speak Basic, Speak Kel Dor, Speak Shryiiwook, Tumble +21.

Force Skills: Affect Mind +8, Battlemind +12, Empathy +10, Enhance Ability +12, Force Defense +12, Force Strike +12, Heal Self +10, Move Object +12, See Force +12.

Feats: Combat Expertise, Defensive Martial Arts, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Grapple, Improved Martial Arts, Martial Arts, Stunning Strike, Teras Kasi, Verdanaian, Weapon Finesse (unarmed strike), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Knight Defense, Lightsaber Defense, Sense.

Durnar - Jedi Knight

Jedi Knight T'bolton's first Padawan learner, Durnar spent much of his apprenticeship in the Jedi Archives, working with his master to amass knowledge about the galaxy in general and assist in finding lost and stolen artwork. When the Clone Wars began, however, the cerulean Mon Calamari was sent with his master to the front lines, and two years into the deadly conflict, Durnar was bestowed the title of Jedi Knight.

Durnar still spent most of his time on assignment with T'bolton, his former master, and eventually found himself deployed to Saleucami. Under Jedi Master Oppo Rancisis' expert leadership, Durnar lent his orange lightsaber to serve alongside several other Jedi as they laid siege to the facility where the Morgukai clone army was being developed for the Separatists. A long and drawn out battle, Durnar found he quickly bonded with Master Sian Jeisel, and Master K'ruhk. Unfortunately, Durnar and his master did not have the same luck in combat as their friends, and both were killed on Saleucami.

Durnar: Male Mon Calamari Jedi Consular 4/Jedi Scholar 3/Jedi Investigator 2; Init +2 (dex); Defense 20 (+8 class, +2 dex); Spd 10m; VP/WP 46/12; Atk +8* melee (3d8+2/19-20, lightsaber) or +7 melee (1d3+2, unarmed) or +7 ranged; SQ Block, Breathe Underwater, Contact, Deflect (attack -4, defense +2), Environmental Adaptation, Increase Lightsaber Damage (+1d8), Jedi Knight, Low-Light Vision, Profile, Scholarly Knowledge +4, Skill Bonus (Craft (lightsaber)), Target Bonus +1; SV Fort +8 Ref +8, Will +11; SZ M; FP 3; DSP 0; Rep +4; Str 14, Dex 14, Con 12, Int 16, Wis 14, Cha 12.

Equipment: Lightsaber*.

*Durnar has constructed his own lightsaber.

Skills: Bluff +13, Climb +9, Computer Use +9, Craft (lightsaber) +11, Diplomacy +8, Gather Information +11, Intimidate +11, Jump +7, Knowledge (forensics) +9, Knowledge (history) +9, Knowledge (streetwise) +9, Pilot +9, Read/Write Basic, Read/Write Mon Calamarian, Search +6, Sense Motive +8, Speak Basic, Speak Huttese, Speak Mon Calamarian, Swim +9.

Force Skills: Battlemind +8, Enhance Ability +9, Enhance Senses +10, Force Strike +8, Move Object +10, See Force +6.

Feats: Athletic, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Persuasive, Starship Operation (space transports), Street-smart, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Force Dodge, Sense.

Empatojayos Brand - Jedi Knight

Empatojayos Brand was a brash and arrogant young Jedi under the tutelage of Master Yaddle. His diminutive master managed to break her final student of those bad habits and he became a Jedi Knight in the years of turmoil that preceded the Clone Wars.

One of the most notable missions Brand was a part of were the month-long peace negotiations in the Sephan sector between the worlds of Dimok and Ripoblus with Bultar Swan and Chellemi Chuowick, which was actually the third time the Jedi were sent to broker peace between the two worlds. The negotiations were successful, but the situation simply restarted shortly after the Jedi's return to Coruscant.



DURNAR

When the Clone Wars came to a close and the Jedi were labeled as traitors, Brand, like the other survivors of the initial purge, went into hiding. The dark lord Darth Vader tracked down the young Jedi near the Hutt home world of Nal Hutta and destroyed Brand's starship believing he was killed. Brand survived the attack and was soon after discovered in the nebula near Nar Shaddaa and rescued by a Ganathan scout ship. The Ganathans saved his life by placing his shattered remains in a cybernetic body motivated by repulsor units. In an effort to repay the Ganathans for saving him, when it became clear that the Ganathans required a strong leader for their people he offered his services and was dubbed their King.

Hidden away behind the nebula surrounding their home world, the Ganathans, lead by their new King Empatojayos Brand, lived in prosperity until their planet was stumbled upon by Han and Leia Solo. Brand then learned of the fall of the Empire and decided to come out of hiding and assist Master Luke Skywalker in restoring the Jedi Order and in their fight against the now resurrected Emperor Palpatine.

It was during this conflict that Brand was severely wounded. Near death, he made a heroic sacrifice when the Emperor attempted to transfer his life essence into baby Anakin Solo. Brand took the Emperor's consciousness into his own as he slowly slipped away into death – taking Palpatine with him forever.

Empatojayos Brand: Male Human Jedi Guardian 7; Init +2 (Dex); Defense 18 (+6 class, +2 Dex); Spd 10m; VP/WP 55/12; Atk +10/+5* melee (3d8+1/19-20, lightsaber), or +8/+3 (1d3+1, unarmed) or +9/+4 range; SQ Deflect (attack -4, defense +1, extend attack and defense), Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +6, Ref +7, Will +5; SZ M; FP 3; Rep +2; Str 13, Dex 15, Con 12, Int 13, Wis 12, Cha 16.

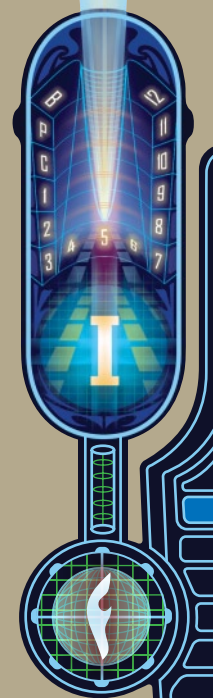
Equipment: Jedi robes, lightsaber*.

*Empatojayos Brand has constructed his own lightsaber.

Skills: Computer Use +5, Craft (lightsaber) +4, Jump +6, Knowledge (Jedi Lore) +6, Pilot +10, Tumble +6.

Force Skills: Battlemind +5, Empathy +6, Enhance Ability +8, Force Defense +6, Force Strike +6, Move Object +8.

Feats: Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Starship Dodge (starfighters), Starship Operations (starfighter),





Fallen At Geonosis - Jedi Knights

[Battlemind +1] [Heal Self +4]

Of the two-hundred and eleven Jedi who stepped foot into the Geonosian execution arena, barely a tenth survived the onslaught of battle droids. These are the Jedi Knights who were confirmed having perished in that bloody conflict.

Fi'ek Sirch: Kajain'sa'Nikto Jedi Knight who was among the some 200 Jedi who entered the arena at Geonosis to save Anakin Skywalker, Obi-Wan Kenobi and Senator Padme Amidala. He perished in the Geonosian arena.

Ichi-Tan Micoda: Jedi Knight who was killed in the arena preceding the Battle of Geonosis.

Khaat Qiyn: Jedi Knight who fought in the battle of Geonosis and died in the arena.

Nicanas Tassu: One of the many Jedi Knights who fought and died in the arena at Geonosis. Tassu offered a spare lightsaber to Anakin Skywalker and Obi-Wan so that they could partake in the battle.

Que-Mars Redath-Gom: Weequay Jedi Knight who fought and died at the Battle of Geonosis.

Sar Labooda: Chalactan Jedi Knight and friend to Depa Billaba who lost her life in the arena at Geonosis.

Sarrissa Jeng: Female Jedi Knight that perished in the arena conflict preceding the Battle of Geonosis.

Sephjet Josall: Among the near two-hundred Jedi Knights dispatched to Geonosis to aid Anakin Skywalker and Obi-Wan Kenobi and offered the two a lightsaber to join the fight. Josall was killed in the conflict of the Geonosian arena.

Tarados Gon: Klatooian Jedi Knight who fought in the arena at Geonosis. Although he survived the bloodbath in the arena, his gunship was shot down while en route to the Republic staging area. ::

Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Dissipate Energy, Force Pilot, Lightsaber Defense, Sense.

Eremin Rhad Tarn - Jedi Knight

A former Padawan learner of Master Maks Leem, Eremin Rhad Tarn spent much of his apprenticeship in the fringes of Republic space. Shortly after he became a Jedi Knight, the Clone Wars broke out, and Coruscant called him back to take on rank. Instead, he had a conversation with Master Jeisel which convinced him that serving the corrupt Republic only added to the problem and that perhaps the Separatists had it right.

Tarn was present with Jeisel on Ruul three months into the Clone Wars when Mace Windu came to prevent the potential Jedi Schism, but Sora Bulq easily swayed Tarn. His convictions were strong, and he believed the Republic to be evil. So when Asajj Ventress made her move and killed Mira, a fellow Jedi, Tarn instantly believed that it was Mace Windu's doing. He took off after the pale woman, intent on killing her outright.

Filled with rage as he was, it was a simple matter for Asajj Ventress to turn him to the Dark Side, and when K'ruhk and Jeisel finally caught up to Tarn, he attacked them in earnest. Rhad ended up squaring off against Jeisel, and their duel



EREMIN RHAD TARN

covered a lot of terrain as Jeisel remained on the defensive, trying to talk Eremin back to the light. He was not to be swayed, however, and forced Jeisel's hand when he poised for the killing stroke. Drunk with dark side energy, and intent on his kill, he didn't notice Jeisel use the Force to pull her lightsaber back into her grasp until her emerald shaft of light had pierced clean through his mid-section, killing him in seconds.

Eremin Rhad Tarn: Male Human Jedi Guardian 8; Init +5 (dex, feat); Defense 17 (+6 class, +1 dex); Spd 10m; VP/WP 48/12; Atk +11/+6* melee (3d8+2/19-20, Lightsaber) or +10/+5 (1d3+2, unarmed) or +9/+4 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +7 Ref +7, Will +4; SZ M; FP 3; DSP 4; Rep +2; Str 14, Dex 13, Con 12, Int 14, Wis 10, Cha 12.

Equipment: Lightsaber*.

*Eremin Rhad Tarn has constructed his own lightsaber.

Skills: Balance +5, Climb +7, Computer Use +6, Craft (lightsaber) +7, Intimidate +7, Jump +11, Knowledge (politics) +6, Tumble +8.

Force Skills: Battlemind +9, Force Defense +11, Force Strike +8, Move Object +8, See Force +14.

Feats: Acrobatic, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Initiative, Martial Arts, Mobility, Skill Emphasis (See Force), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Mettle, Sense.

Etain Tur-Mukan - Jedi Knight

Etain Tur-Mukan was apprenticed to Master Kast Fulier, who had very uncompromising morals. Fulier had saved her from a life of building refugee camps long ago when he stepped in to give her a chance as his Padawan Learner instead of letting her get sent off to the medical corps. Etain found herself in many a fight just because her master did not like the way someone was being treated. It was one such fight on Qillura that cost him his life. This left Etain masterless and unsure what to do next.

Etain was laying low in a farmhouse when Jinart, one of the local shape-shifting Gurlanin, told her that Republic soldiers were coming. Relieved, Etain went out to rendezvous with them, only to find a single Clone Commando, Darman. Darman was separated from his unit, and the pair spent a lot of time under fire together before reuniting with the other three commandos.

It was Darman's training, which bred into all clones that Jedi were infallible leaders, which gave Etain the confidence she needed to improve her ability to use the Force. Her mission to lead the commandos to destroy an anti-clone virus and capture the creator of the biological weapon tested Etain in ways she could never have expected.

The mission was ultimately a success. The virus was destroyed, and the group apprehended Separatist Scientist Ovolot Qail Uthan. They also managed to kill Ghez Hokan, one of the few surviving Mandalorian Death Watch Commandos. Along the way she learned a lot about herself, the Force, combat, leadership and friendship.

She grew to love, in a way, all four of the commandos, and knew she would never be able to command clones and experience the same amount of detachment many of her fellow Jedi were able to muster. She would always wonder about the men behind the helmets. Etain decided to stay on Qiilura along with Master Arligan Zey, to ensure the Gurlanin were treated fairly for their assistance in the operation. Zey had promised the Gurlanin that they would remove the human presence from Qiilura after repelling the Separatist threat there. Etain worked with Zey and Jinart to train the local human populace to commit to guerilla actions against the Trandoshan and Neimoidian-led Separatist presence. The mission was ultimately a success, resulting in Etain's elevation to Jedi Knight upon her return to Coruscant a few months later.

A year into the Clone Wars Etain found herself attached to Clone Commander Gett onboard the RAS *Fearless*, under Jedi General Vaas Ga's command, near the planet of Dinlo, which was near the border between Bothan Space and the Expansion Region. It was her first mission with Improcco Company, and she was tasked with leading the troops on Dinlo to help extract two trapped Battalions of Clone Troopers. Etain had grown very used to combat during the past year, and she used a Stouker Concussion Rifle as her primary weapon. The operation was a stunning success, and the RAS *Fearless* was sent toward Coruscant.

On the way home, Commander Gett intercepted a "Red Zero" priority distress call from Omega Squad near the Tynna Sector. With Etain's permission, the commander diverted their course immediately to assist. Delta Squad, another team of highly trained Republic Commandos, was already on scene when the *Fearless* arrived. Omega Squad had captured a Separatist freighter and taken prisoners, but was in danger of losing their air supply in the disabled transport. Delta was already attempting to board the ship, but a Separatist frigate was also bearing down, prepared to prevent the Republic from interrogating prisoners by any means necessary. Fortunately, the *Fearless* was able to destroy the Confederate ship before it was able to fire upon Omega and Delta Squads. When Omega was recovered aboard the *Fearless*, Etain had her first reunion with the squad, and more importantly, Darman, since her mission to Qiilura. She was overjoyed to spend time with them, and the *Fearless* was able to complete its journey to Coruscant.

Upon reaching Coruscant, Etain was finally able to meet Kal Skiratta, the training sergeant that had forged Omega Squad

into the fearsome fighting unit it had become. Etain, desperate to gain Kal's approval, quickly agreed to join Omega and Delta Squads, as well as Jedi Knight Bardan Jusik, Kal Skiratta, Null ARC Captain Ordo, and Walon Vau on their mission to rid Coruscant of a terrorist cell network.

Her first task was to help Walon Vau interrogate the three prisoners that Omega Squad had captured on the freighter in the Tynna Sector. Etain first tried to suggest that the three prisoners tell everything they know, but that did not prove effective. Instead, Etain reluctantly resorted to use her skill with the Jedi Mind Trick and telepathy to make one of the men doubt his sanity. She soon broke his will to resist, and Walon Vau came in to finish the interrogation, which brought them one step closer to the terrorist cell.

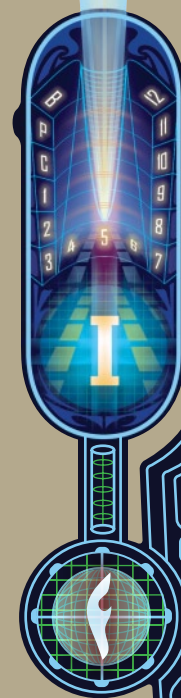
Etain was sick to her stomach after the morally taxing interrogation, and was in a very fragile mental state. Darman happened across her near the refresher, and offered to eat evening meal with her privately. The two realized they were in love with each other and began a forbidden relationship before the meal had ended. Skiratta picked up on the new subtext between the two, and Etain privately confessed to him that they were in love. Skiratta grudgingly approved, but warned Etain what he would do if she broke his heart.

Etain was able to help Kal convince Qibbu the Hutt to put out the word that Kal was selling arms and explosives on the black market, hoping the terrorists would purchase their next order of explosives through them. The gambit worked, and the party was soon contacted by the terrorist organization to meet.



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ETAİN TUR-MUKAN



Etain was a part of the surveillance team, helping to identify terrorists watching Kal meet with Perrive, the terrorist leader. Etain was able to assist Omega and Delta snipers in tagging all the terrorists with tracking dust, in hopes they would lead the team to their base of operations. The operation was a complete success, and the terrorists soon revealed the scope of their entire operation through their movements. Kal supervised surveillance of the various locations while waiting for the organization to place an explosives order with him.

In the mean time, another loose end cropped up when someone the team had already captured, interrogated and killed returned to work seemingly alive and well. Ordo, a Null ARC trained by Kal, accompanied Etain on a mission to capture the woman. They tracked her to an alleyway and Ordo mistook her changing forms as a threat, and he shot her. Etain realized the being was actually Jinart, the shape-changing Gurlanin, and potential ally, and called for Ordo to stand down the only way she knew how, with the "check" command. Before Ordo could even articulate his rage, Treasury supervisor Wennen, who had been conducting her own investigation, fired on Jinart. Etain was able to stun Wennen before tending to Jinart with the Force-based healing skills that would have made her such an asset to the Medical Corps. Ordo managed to call in an extraction, and both Jinart and Agent Wennen were able to fully recover and provide information helpful to Kal's team. It was shortly after returning that Etain realized she was pregnant with Darman's son, but she thought better of telling Darman the news while the Clone Wars raged on.

At last, the terrorists had agreed to purchase explosives. While Kal led the primary assault on the terrorist cell, Etain and Walon Vau went with Mird to eliminate Perrive, the terrorist cell leader tied deeply into Coruscant politics. Etain was merely a spectator as Vau fired a headshot from another building's ledge and then sent his Strill, Mird, to collect the corpse, from which Vau took a datapad full of information on terrorist activities. Shortly after, The two were contacted by the other team, who informed them that one of the terrorists had escaped their attack. Etain worked in concert with Mird, and the two quickly found the remaining terrorist. Despite the man's repeater blaster, which managed to wound Mird, Etain was able to deflect his fire and kill him with a lightsaber slash. While Mird's wound was not fatal, Etain used the Force to ease the creature's pain and increase the rate of healing.

With all the known terrorist cells on Coruscant rooted out, Etain attended a celebration party thrown by CSF with the rest of the group. At the party, Etain privately revealed to Kal Skiratta that she was carrying Darman's son in her womb. She was shocked when he wasn't merely happy for them. He informed her how foolish she had been to get pregnant, and told her the only way he would help her, would be if the child was raised a Mandalorian. Reluctantly, after seeing how deep over her head she was, Etain relented to Kal's demands, and they both agreed to keep it secret from Darman until the war ended. Etain was sent to Qiilura to give birth to Darman's son, left to wonder how involved she would be in his life, or if she would even get to see Darman again. It is unknown if she survived the Clone Wars or the Jedi Purge.

Etain Tur-Mukan (as of month 6 of the Clone Wars): Female Human Jedi Consular 6; Init +2 (dex); Defense 17 (+5 class, +2 dex); Spd 10m; VP/WP 32/11; Atk +6 melee (3d8+1, Lightsaber) or +6 ranged; SQ Clouded Connection, Deflect (attack -4, defense +1,

extend attack and defense), Increase Lightsaber Damage (+1d8); SV Fort +5, Ref +5, Will +8; SZ M; FP 4; DSP 0; Rep +2; Str 12, Dex 15, Con 11, Int 16, Wis 16, Cha 12.

Equipment: Lightsaber*.

*Etain Tur-Mukan has constructed her own lightsaber.

Skills: Bluff +10, Computer Use +12, Craft (lightsaber) +12, Diplomacy +5, Gather Information +10, Intimidate +10, Knowledge (psychology) +12, Read/Write Basic, Sense Motive +14, Speak Basic, Speak Huttese.

Force Skills: Affect Mind +5, Enhance Ability +6, Force Strike +6, Move Object +8, See Force +8.

Feats: Agile Riposte, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Force Shield, Sharp-Eyed, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Sense.

Etain Tur-Mukan (as of year 2 of Clone Wars): Female Human Jedi Consular 10/Soldier 1; Init +2 (dex); Defense 20 (+8 class, +2 dex); Spd 10m; VP/WP 58/11; Atk +11/6 melee (3d8+2/19-20, lightsaber) or +10/5 ranged (3d8+2 Concussion Rifle); SQ Block, Deflect (attack -4, defense +2, extend attack and defense), Healing, Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +9 Ref +7, Will +10; SZ M; FP 5; DSP 0; Rep +3; Str 14, Dex 15, Con 11, Int 16, Wis 16, Cha 12.

Equipment: Chest plate armor, comlink, Stouker LJ-50 concussion rifle, Kast Fulier's lightsaber, lightsaber*.

*Etain Tur-Mukan has constructed her own lightsaber.

Skills: Bluff +10, Computer Use +12, Craft (lightsaber) +12, Diplomacy +5, Gather Information +10, Intimidate +10, Knowledge (psychology) +12, Read/Write Basic, Sense Motive +14, Speak Basic, Speak Huttese, Treat Injury +8.

Force Skills: Affect Mind +12, Empathy +8, Enhance Ability +15, Enhance Senses +10, Farseeing +5, Force Strike +5, Heal Another +11, Move Object +6, See Force +15, Telepathy +11.

Feats: Agile Riposte, Armor Proficiency (light), Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Sharp-Eyed, Skill Emphasis (Enhance Ability), Weapon Group Proficiencies (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Force Shield, Lightsaber Defense, Sense.

Special Quality Clouded Connection

This Padawan has a problem that weakens their connection to the force significantly. The Padawan may be clouded by doubt, distracted, low self-esteem, depressed, or commonly in any other number of states or mind-sets that would distract them from allowing the force to flow fully. However, there are moments, usually critical moments, when their mind clears and the Force flows through them much more strongly than normal.

Penalty: Any force skill usage gets a -3 penalty to the roll.

Bonus: When using a Force Point, the Padawan always gets the maximum die roll, and the -3 penalty is negated when using a force point.

Special: The Padawan should lose this SQ during the process of going through their trials to become a Jedi Knight. The Padawan is unable to become a Jedi Knight until this SQ is removed. While they can continue to increase in Jedi Levels, the Jedi Knight SQ is not received until this SQ is successfully removed. Removal requires the character to undergo some kind

of epiphany or gain some special insight as well as make a will save DC 18 three times in a row consecutively. When the insight and rolls are allowed to be made is at the GM's discretion.

Jafer Torles - Jedi Knight

To say Jedi Knight Jafer Torles was set in his ways would be a vast understatement. At seventy-three years old, the Knight had been assigned as the guardian of the Prackla Sector for three decades, spending a majority of his time with the Binale family on Cartao, home of Spaarti Creations. When the Clone Wars erupted, the Council allowed Jafer to continue his duties, partially because of his advanced age, and partially so that a Jedi could be poised to respond quickly to a threat local to that sector, where very little fighting was occurring.

At the end of the first year of the Clone Wars, Kinman Doriana was sent to Cartao at the behest of the Chancellor, and just like that, the war had come to Cartao. The Republic took control of Spaarti Creations in order to perfect a new design of cloning cylinder that could create fully-grown and trained clones within a year. News of this quickly reached Separatist ears, and a droid control ship with three fully loaded landing ships was sent to take Spaarti away from the Republic.

While the Separatists were able to take over the plant with lightning speed, Commander Roshton and Torles made certain the occupying force was unable to use Spaarti by continually wrecking Separatist droids and vehicles on a small stretch of land the Cransoc Twillers considered holy. This distraction made it impossible for the twillers to reconfigure the assembly lines, rendering Spaarti inert until the Separatists figured out the problem.

Frustrated, the Separatists attempted to kidnap Corf Binale in an attempt to blackmail his father into helping the Separatists get Spaarti up and running to produce a new series of D90 Battle Droids. Fortunately, Jafer Torles was present and extracted young Corf before he could be taken to the Separatist-controlled factory.

Now knowing the Separatists would soon be able to retool the lines, Jafer Torles and Commander Roshton organized a daring attack against the factory's east end. For his part, Torles infiltrated the factory via the roof, and took Neimoidian Tok

Ashel hostage. Republic reinforcements managed to destroy the droid control ship, and the republic would seem to have won the day. However, the droids quickly came back to life, and decimated the republic troopers, forcing the Republic to seal off the factory. The separatists had learned to put backup droid control modules in the landing craft. Commander Roshton and his troops were now blockaded inside the factory without food or water by Separatist forces.

Desperate to get Roshton's men out of the factory, Torles and Lord Binale rendezvoused with Lt Laytron, and the two hundred thirty three clone troopers remaining under his command. Together, the three hatched a scheme to get Roshton's men out of the factory without the Separatists realizing it. Torles and Binale crept through the unfinished tunnel to outlink 4, where Torles used his lightsaber to create an opening into the factory, and Roshton's people were able to immediately begin evacuating.

Roshton had a surprise for the Jedi, however, when instead of retreating and regrouping, he joined Laytron in attacking the other droid control matrix on the landing ship. Torles reluc-



Killed in Action - Jedi Knights

[Battlemind +11] [Heal Self +4]

Countless Jedi Knights were killed throughout the three years of the Clone Wars. These are but a few of those Jedi counted amongst the war casualties.

Dalrus Cam: Jedi Knight killed in Shelter Base at the Battle of Jabiim.

Flint Torul: Among the twenty-seven Jedi Knights who lost their lives in the space battle over Belderone.

Ish-Bel Tur: Jedi Knight stationed at Almas Academy in the Cularin system who served as military advisor to the Thareian Military. Killed in an apparent assassination when his ship exploded after divulging the Thareian allegiance to the Confederacy on a holonet news program.

Jang Li-Li: Former student of Count Dooku before Dooku abandoned the Jedi Order. Jang accompanied Master Maruk to Vjun on a mission and became the sixteenth Jedi to be killed by Asajj Ventress.

Jor Drakas: Twi'lek Jedi Knight killed by Sev'Rance Tann on Sarapin when the planet was taken by the Separatists.

Nem Bees: Ortolan Jedi Knight during the Clone Wars. Nem was dispatched to his home world of Orto by Ki-Adi Mundi on an undercover mission to conduct sabotage on the corrupt government of Belo Tusus and his Separatist allies. Bees led an offensive and forced Tusus offworld, but was killed by Commander Deviss and his clone troopers when Order 66 was given.

Politrix: Jedi Knight and friend of Jang Li-Li. She was killed by a plasma grenade blast two months into the Clone Wars.

Ralleema Bylissura: One of the many Jedi Knights to have lost their lives at Shelter Base during the Battle of Jabiim.

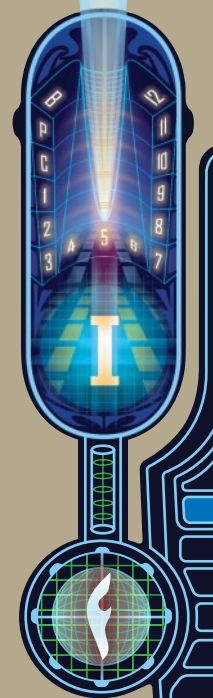
Sana-Jis Ilowa: Killed in action at Shelter Base during the Battle of Jabiim.

Xeltek: Friend of Xiann, and Jedi Knight who was killed during the Clone Wars. ⚔️



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JAFER TORLES



tantly joined in the fray, destroying two repulsor tanks before Roshton called him back over, informing him the rest of the Jedi had arrived. Roshton's group began retreating as the Jedi ship approached, but Torles stood by shocked as the Jedi ship opened fire on the plant, and then crashed into it, destroying it utterly. The Binale family blamed Torles for the failure to protect Spaarti Creations, and he left Cartao with Republic forces, returning to the Jedi Council for new orders.

Jafer Torles: Male Human Jedi Guardian 7/Jedi Watchman 5; Init +2 (dex); Defense 21 (+9 class, +2 dex); Spd 10m; VP/WP 67/12; Atk +15/+10* melee (4d8+1/19-20, Lightsaber) or +13/+8 melee (1d3+1, unarmed) or +12/+7 ranged; SQ Block, Calming Presence, Deflect (attack -4, defense +2, extend attack and defense), Increase Lightsaber Damage (+2d8), Information Access, Inspire Trust, Jedi Knight, Planetary Familiarity +3, Sphere of Influence; SV Fort +8 Ref +9, Will +10; SZ M; FP 6; DSP 1; Rep +5; Str 13, Dex 14, Con 12, Int 15, Wis 16, Cha 12.

Equipment: Lightsaber*.

*Jafer Torles has constructed his own lightsaber.

Skills: Balance +7, Climb +6, Craft (lightsaber) +6, Diplomacy +15, Gather Information +13, Jump +6, Knowledge (politics) +8, Knowledge (Prackla Sector) +8, Pilot +6, Read/Write Basic, Sense Motive +10, Speak Basic, Spot +10.

Force Skills: Affect Mind +3, Battlemind +5, Enhance Ability +9, Enhance Senses +11, Force Stealth +7, Move Object +14, See Force +9.

Feats: Alertness, Combat Reflexes, Cosmopolitan (Gather Information, Diplomacy), Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improvisational Fighting, Martial Arts, Weapon Focus (lightsaber), Weapon Group Proficiency (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Sense.

Jastus Farr - Jedi Knight

This Noghri Jedi Knight served the Republic during the Clone Wars. Farr was exceptionally large for a Noghri, standing taller than most humans. Despite his physical appearance, Farr was a kind and gentle being. He also held a firm grasp on history and philosophy. Jastus' capabilities as a fighter, however, made him one of the fiercest duelists at the Jedi Temple during the Clone Wars.

Jastus served in the Jedi Order, acting as part of a security force for the temple in light of the attack Coruscant suffered in the Clone War's first years at the hands of Cortosis droids. When Vader led the Coruscant shock troops to lay siege to the Jedi Temple, Farr utilized his mastery of illusions and mind trickery to combat the Jedi-turned-Dark Lord. By projecting "doubles" of himself throughout the temple and pitting them against Vader and the onslaught of clone troopers, he was able to facilitate the retreat of several Jedi, including himself, to the upper hangar bays.

Jastus Farr was one of the few Jedi to escape when Darth Vader and the shock troops of the 501st clonetrooper legion stormed the Jedi Temple and slaughtered its inhabitants after Order 66 was initiated. He managed to make his way off of Coruscant and went into hiding. One month after the Great Jedi Purge began, Farr received word that a group of Jedi were massing on Kessel to devise a solution for bringing an end to the Sith's reign of the galaxy, as well as the role the Jedi Order should play in galactic affairs since it had been officially disbanded. He traveled to Kessel to attend this conference. Little



JASTUS FARR

did he know, the Jedi who organized this meeting, Shadday Potkin, baited Darth Vader to Kessel as well, under the impression that Obi-Wan Kenobi would be at this gathering. Potkin felt that an entire group of Jedi would be able to defeat the Dark Lord.

Now with no choice but to fight, Jastus and the others engaged Darth Vader. Farr and his allies were able to land several blows on the Sith Lord and forced him to yield, but not before Vader had killed Ma'kis'shaalas, Sia-Lan Wezz and Shadday Potkin, and had disabled most of the others' lightsabers with a Cortosis blade he appropriated from Potkin's corpse. In a fit of paranoia-induced rage, Koffi Arana snatched away Bultar Swan's lightsaber and killed her with it, then charged Darth Vader.

Unfortunately for Koffi, Vader easily dispatched Arana with the Cortosis sword. Jastus, Roblio Darté, and Tsui Choi then combined their efforts and battered Vader with debris in a telekinetic maelstrom. It was here that Vader's clone trooper contingent came to Vader's aid and entered the fray, opening fire on the Jedi. Without his lightsaber to protect him, Jastus Farr was cut down by the blaster fire from Vader's clone troopers.

Jastus Farr: Male Noghri Jedi Guardian 5 / Jedi Weapon Master 6 / Jedi Scholar 1; Init +2 (Dex); Defense 22 (+9 class, +2 Dex, +1 Size); Spd 6m; VP/WP 164/21; Atk +16/+11/+6* melee (5d8+4/19-20, lightsaber), or +13/+8/+3* melee (5d8+4/19-20, double-bladed lightsaber) and +13* melee (5d8+4/19-20, double-bladed lightsaber), or +15/+10/+5 melee (1d3+4, unarmed) or +13/+8/+3 range; SQ Block, Deflect (attack -3, defense +2, extend attack and defense), Increase Lightsaber Damage (5d8), Jedi Knight, Keen Smell, Primitive, Scholarly Knowledge +2, Weapon Mastery (Devastating Strike 12/day, Rapid Strike); SV Fort +11, Ref +10, Will +10; SZ S; FP 3; Rep +6; Str 18, Dex 14, Con 18, Int 15, Wis 14, Cha 12.

Equipment: Jedi robes, double-bladed lightsaber*.

*Jastus Farr has constructed his own lightsaber.

Skills: Balance +6, Climb +6, Craft (double-bladed lightsaber) +5, Intimidate +10, Jump +8, Knowledge (Jedi Lore) +10, Knowledge (philosophy) +9, Knowledge (tactics) +8, Read/Write Basic, Read/Write Honoghran, Speak Basic, Speak Honoghran, Tumble +5.

Force Skills: Affect Mind +13, Battlemind +8, Enhance Ability +6, Force Stealth +8, Force Strike +7, Illusion +16, Move Object +9, See Force +6.

Feats: Ambidexterity, Combat Expertise, Exotic Weapon Proficiency (double-bladed lightsaber, lightsaber), Force-Sensitive, Power Attack, Skill Emphasis (Illusion), Toughness, Two-Weapon Fighting, Weapon Focus (double-bladed lightsaber), Weapon Group Proficiencies (primitive weapons).

Force Feats: Alter, Control, Lightsaber Defense, Sense.

Joclad Danva - Jedi Knight

Jedi Knight Joclad Danva was an experienced Jedi Knight who spent much of his free time training in the Teras Kasi unarmed combat style and honing his Jar'Kai Lightsaber combat style. He participated in many Teras Kasi tournaments all over the galaxy, cutting himself off from the Force during the events. He remained undefeated until Phow Ji managed to beat him just before the Battle of Geonosis.

Knight Danva was one of the two hundred Jedi who went to Geonosis to rescue Anakin Skywalker and Obi-Wan Kenobi. He survived the initial attack until Yoda's reinforcements arrived, but it is unknown if he survived the rest of the battle.

Joclad Danva: Male Human Jedi Consular 9/Jedi Weapon Master 9; Init +3 (dex); Defense 25 (+10 class, +3 dex, +2 defensive martial arts); Spd 10m; VP/WP 104/12; Atk +20/+15/+10* melee (6d8+2/19-20, Lightsaber) or +18/+13/+8* melee (6d8+2/19-20, lightsaber) and +18/+13* melee (6d8+2/19-20, lightsaber) or +20/+15/+10 melee (4d4+2/19-20, unarmed) or +18/+13/+8 ranged; SQ Block, Deflect (attack -3, defense +4, extend attack and defense), Healing, Increase Lightsaber Damage (+3d8), Jedi Knight, Weapon Mastery (Martial Arts Kata, Superior Weapon Focus (lightsaber)); SV Fort +11 Ref +11, Will +13; SZ M; FP 4; DSP 1; Rep +7; Str 14, Dex 16, Con 12, Int 13, Wis 14, Cha 12.

Equipment: Two Lightsabers*.

*Joclad Danva has constructed both of his lightsabers.

Skills: Balance +11, Bluff +8, Computer Use +11, Craft (lightsaber) +9, Diplomacy +11, Gather Information +11, Intimidate +8, Jump +7, Knowledge (Jedi Lore) +6, Read/Write Basic, Sense Motive +7, Speak Basic, Tumble +9.

Force Skills: Battlemind +13, Enhance Ability +14, Enhance Senses +7, Force Defense +11, Force Stealth +9, Force Strike +8, Move Object +7, See Force +7.

Feats: Advanced Martial Arts, Ambidexterity, Combat Expertise, Defensive Martial Arts, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Martial Arts, Improved Two-Weapon Fighting, Martial Arts, Skill Emphasis (Enhance Ability), Teras Kasi, Teras Kasi Expertise, Teras Kasi Mastery, Two-Weapon Fighting, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Niman Mastery, Sense.

Jyl Somtay - Jedi Knight

Commander Jyl Somtay was a friend to council member Coleman Trebor and student of Master Lura Tranor. Her master died in the arena in the Battle of Geonosis, and Jyl was sent to Geonosis days later to help clean up remaining Separatist forces. She received a field promotion on her arrival to Jedi Knight, and was asked to take a squad and help secure the many caverns and tunnels.

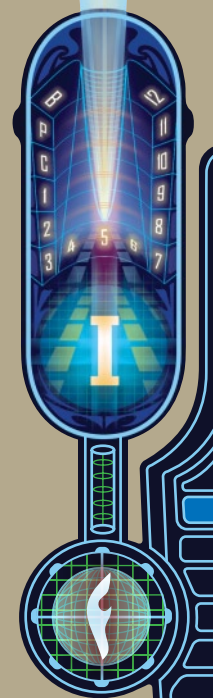
It was after one such cave-clearing mission that Dr. Frayne sent for Jyl. She informed Jyl of a large technology concentration deep under the crust, and suggested they go examine it. Jyl agreed, but Dr. Frayne first asked her opinion of a new helmet design for clone troopers. However, it was a trap that gassed Somtay and knocked her out.

When she awoke, she found herself bound, and was introduced to Naj Pandoor, a smuggler. Pandoor and Frayne were working together to recover Geonosian technology and transport it past the Republic blockade to sell back to the Separatists. Unfortunately for Naj, Frayne betrayed him, hitting him with a



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JYL SOMTAY



stun blast. Jyl next woke up bound to Pandoor deep in a dark cave.

The duo was quickly attacked by a group of Geonosians, but Jyl used surprise and Jedi training to distract the Geonosians while Pandoor overloaded a sonic staff, giving the pair a chance to escape the cave. The moment they got back topside, Jyl took Pandoor prisoner, much to his chagrin. They decided to inform the Republic blockade about Pandoor's ship that Frayne was likely to be stealing, and headed back to Frayne's lab, which was the location of the nearest comms station.

The pair deduced Frayne's current location after a look at her computer, and set off to capture her. Jyl entered a dark cave again, and this time the way was lit by phosphorescent plant life. It was not too long before they came upon the decapitated body of Dr. Frayne. The two examined the cavern to try and deduce what killed the evil doctor when it attacked them instead. The wild Nexu had crashed Naj aside, and Jyl was left to face the beast alone.

Lucky for Jyl, she was able to kick the beast in mid-air, sending it sprawling into a pack of Roga insects, one of the more dangerous threats on Genosis. The creature was quickly sent running by the carnivorous bugs, and Jyl breathed a little easier. She recovered Naj and they continued to explore the cave, looking for Frayne's weapons cache, which they finally found in a Geonosian weapons research lab.

As the two explored, the Nexu's litter of ten cubs attacked them. Jyl quickly sliced one of the cubs open, and the rest entered a feeding frenzy. Desperate for escape, Somtay grabbed one of the experimental weapons in the lab and retreated with Naj. A closer look at the weapon revealed it to be a variable frequency sonic weapon.

That was the moment Naj turned on her. He leaned in as if to kiss her, and Jyl, knowing she was about to be betrayed, played along. Naj grabbed the sonic weapon and pointed it at her, demanding his freedom. Jyl had already called to the wounded Nexu mother, who attacked Naj, distracting him long enough for Jyl to regain control of the blaster and knock out both Naj and the Nexu. Jyl then returned to base with Naj as her prisoner. It is not known what other battles Jyl Somtay fought in during the Clone Wars, or how she met her end.

Jyl Somtay: Female Human Jedi Guardian 7; Init +2 (dex); Defense 18 (+6 class, +2 dex); Spd 10m; VP/WP 36/13; Atk +11/+6* melee (3d8+2/19-20, Lightsaber) or +9/+4 melee (1d3+2, unarmed) or +9/+4 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +6 Ref +7, Will +6; SZ M; FP 3; DSP 0; Rep +2; Str 14, Dex 14, Con 13, Int 13, Wis 14, Cha 12.

Equipment: Lightsaber*.

*Jyl Somtay has constructed her own lightsaber.

Skills: Craft (lightsaber) +2, Gather Information +4, Handle Animal +5, Pilot +7, Read/Write Basic, Sense Motive +8, Speak Basic.

Force Skills: Empathy +9, Enhance Ability +4, Enhance Senses +8, Force Strike +4, Friendship +7, Heal Self +7, Move Object +5, See Force +7.

Feats: Blind-Fight, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Guardian's Guidance, Skeptical, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Beast Language, Control, Sense.

Leska - Jedi Knight

Leska was a Jedi Knight during the Clone Wars, and served as one of the Republic's many generals during the conflict. She was assigned to the task force sent to Jabiim to reclaim the planet from the Separatists. A month into the battle, the odds were not in the Republic's favor, and all of the Jedi Knights and Masters with the exception of Leska had been killed in action (Obi-Wan Kenobi was presumed dead) which left her in command of the campaign. She ordered all forces to retreat to Shelter Base to make their stand. On the thirty-seventh day of the battle at Jabiim, Leska was mowed down by enemy fire while defending Shelter Base. With all of the commanders deceased, Chancellor Palpatine ordered an all-out retreat from the planet. Jabiim had been lost to the Separatists.



LESKA

Leska: Female Human Jedi Consular 7; Init +3 (Dex); Defense 19 (+6 class, +3 Dex); Spd 10m; VP/WP 44/14; Atk +9* melee (3d8+1/19-20, lightsaber) or +6 melee (1d3+1, unarmed) or +8 range; SQ Deflect (attack -4, defense +1, extend attack and defense), Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +7, Ref +7, Will +6; SZ M; FP 2; Rep +2; Str 13, Dex 16, Con 14, Int 13, Wis 12, Cha 15.

Equipment: Jedi robes, lightsaber*.

*Leska has constructed her own lightsaber.

Skills: Bluff +5, Computer Use +5, Craft (lightsaber) +6, Diplomacy +6, Gather Information +6, Knowledge (Jedi Lore) +6, Pilot +7, Read/Write Basic, Sense Motive +6, Speak Basic, Treat Injury +5, Tumble +4.

Force Skills: Affect Mind +5, Battlemind +5, Empathy +10, Enhance Ability +6, Enhance Senses +5, Force Defense +5, Force Strike +6, Heal Another +5, Move Object +6, See Force +6.

Feats: Cosmopolitan (Tumble), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Weapon Finesse (lightsaber),

Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Compassion, Control, Lightsaber Defense, Sense.

Mira - Jedi Knight

Originally born on Vinsoth, Mira was recognized for her Force Sensitivity right away. Odd looking for a Chev, her dappled brow and eyes that resembled baseline humans set her apart. It is believed that a human or two was bred into her family tree at one point. The enslaved Chevs have many legends and prophecies, one of which describes how the Chev will eventually be freed from their bondage and will rise up to rule all of the galaxy. Mira was deemed to be the Prophet, whose job it would be to actually identify the one who will fulfill the prophecy.

Word of the child's birth eventually reached the ears of their Chevin masters, who promptly kidnapped the child through intermediaries. The Chevin overlords could not permit their slaves to start an uprising. The Chevs appealed to the Jedi Council, who sent Sora Bulq to find the missing child, who was not more than a year and a half old. Sora Bulq did eventually find the child, and while he suspected the Chevin were responsible, he had no proof of it.

He was surprised to find that Mira was very sensitive to the Force, and even attributed his ability to find her more to her calling out to him than his tracking skills. Bulq convinced the Chev that their prophet would be safest if trained by the Jedi Order, and they reluctantly let her go, assuming that the prophecy would bring her back to Vinsoth to identify their savior when the time was right.

Mira trained at the Jedi Temple on Coruscant as a young-



MIRA

ling until she was eleven, when Sora Bulq proudly claimed her as his Padawan Learner. The two went on several missions for the council together until Sora Bulq was given the position of lightsaber instructor at the Temple. Mira was made a Knight soon afterward.

Ten years later the Clone Wars began, and Mira was swayed by her former Master to desert the Jedi Order and the Republic in its time of need. Three months after the Battle of Geonosis,

Mira was on Ruul, a moon of Srilluur, with Sora Bulq, K'kruhk, Jeisel, and Eremin Tarn. The group had invited Master Mace Windu to come and try and convince them all to return to the Jedi Order.

Mira believed that the war had started prematurely and that not all diplomatic options had been exhausted. She would have easily been swayed back to the Jedi if Mace Windu had only agreed to allow her to lead a diplomatic mission to open negotiations with the Separatist Council. Unfortunately, Sora Bulq, who wished to rest, cut the talks short.

Mira was meditating on a cliff with Jeisel when she sensed that Sora Bulq was in mortal danger. She rushed to help him, and walked in on the middle of a vicious duel between Bulq and Asajj Ventress. Mira charged the woman, but Ventress was just too overpowering. Mira died within seconds.

Mira: Female Chev Jedi Consular 10; Init +2 (dex); Defense 19 (+7 class, +2 dex); Spd 10m; VP/WP 54/12; Atk +10/+5* melee (3d8+1/19-20, lightsaber) or +8/+3 melee (1d3+1, unarmed) or +9/+4 ranged; SQ Block, Deflect (attack -4, defense +2, extend attack and defense), Healing, Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +9 Ref +7, Will +9; SZ M; FP 4; DSP 1; Rep +3; Str 12, Dex 14, Con 12, Int 14, Wis 14, Cha 12.

Equipment: Lightsaber*.

* Mira has constructed her own lightsaber.

Skills: Computer Use +7, Craft (lightsaber) +10, Diplomacy +14, Gather Information +11, Jump +5, Knowledge (Jedi Lore) +7, Knowledge (Vinsoth) +7, Read/Write Basic, Read/Write Chev, Read/Write Chevin, Sense Motive +12, Speak Basic, Speak Chev, Speak Chevin, Tumble +6.

Force Skills: Enhance Ability +9, Enhance Senses +8, Force Strike +10, Move Object +10, See Force +12, Telepathy +10.

Feats: Cosmopolitan (Jump), Consular's Guidance, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Rugged, Skill Emphasis (Tumble), Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Knight Speed, Sense.



Killed During Order 66 - Jedi Knight

[Sense Motive +3] [Survival +4]

When Darth Sidious declared Order 66, thousands of clones began wiping out Jedi one by one. Very few escaped the massacre. Below are but a few counted among the death toll.

Iwo Kulka: Ho'Din Jedi Knight who escaped death at the hands of the Emperor and his Order 66 when the execution order was first declared. Kulka was with the group of Jedi who met with Roan Shryne and the crew of the Drunk Dancer. Iwo was later killed by Darth Vader on Kashyyyk during the occupation of the Wookiee home world.

Siadem Forte: Master to Deran Nalual and survivor of the initial Jedi Purge of Order 66. Forte was among the survivors that rendezvoused with Roan Shryne and the crew of the Drunk Dancer. Siadem was later killed by Darth Vader on Kashyyyk during the planet's occupation. ☹️



Nystammall - Jedi Knight

A former apprentice to the Erricauc Jedi Master Puroth, Nystammall was a Vuvrian Jedi Knight during the Clone Wars. Nystammall and his master were sent to Tovarskl, in anticipation of an invasion by General Grievous. They were to rally the local Yam'rii populace to the Republic banner, and send the droid general packing. While Nystammall and his former master put up one of the toughest fights in Grievous' career at that point, he still managed to kill both Nystammall and Master Puroth. He claimed both of their lightsabers as trophies.

Nystammall: Male Vuvrian Jedi Consular 6/Jedi Investigator 4; Init +3 (dex); Defense 20 (+7 class, +3 dex); Spd 10m; VP/WP 43/10; Atk +11/+6* melee (4d8/19-20, lightsaber) or +7/+2 melee (1d3, unarmed) or +10/+5 ranged; SQ Block, Contact, Deflect (attack -4, defense +2, extend attack and defense), Favor +1, Increase Lightsaber Damage (+2d8), Jedi Knight, Pain Sensitivity, Profile, Species Bonus (+4 Spot), Species Feats (Trustworthy, Aware), Target Bonus +2; SV Fort +7 Ref +8, Will +9; SZ M; FP 4; DSP 0; Rep +2; Str 11, Dex 16, Con 10, Int 17, Wis 14, Cha 15.

Equipment: Lightsaber*.

*Nystammall has constructed his own lightsaber.

Skills: Computer Use +8, Diplomacy +10, Gather Information +12, Pilot +11, Read/Write Basic, Read/Write Vuvrian, Search +8, Sense Motive +13, Speak Basic, Speak Vuvrian, Spot +14.
Force Skills: Battlemind +8, Enhance Ability +13, Enhance Senses +12, Farseeing +8, Force Stealth +8, Force Strike +9, Heal Self +10, Move Object +13, See Force +14.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Low-Profile, Sharp-Eyed, Skeptical, Trustworthy, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Aware, Burst of Speed, Control, Lightsaber Defense, Sense.

Olana Chion - Jedi Knight

Originally from the reclusive planet Kegan, Olana Chion's birth single-handedly brought about the toppling of the isolationist government on the backwater planet. Because she was born Force Sensitive, and being set apart from everyone else was considered harmful to the "General Good", O-Lana's parents wished to send her off planet. The Jedi Order sent Qui-Gon Jinn and Adi Gallia, along with their Padawan Learners Obi-Wan Kenobi and Siri Tachi. The four were the first outside visitors to Kegan in recent galactic memory.

Ultimately put into training at the Jedi Temple, she soon forgot her Kegan heritage and embraced the teachings of the Jedi. When she came of age, she dearly hoped Obi-Wan Kenobi would choose her as his Padawan Learner, but he surprisingly arrived back from a Mission to Naboo with a Padawan in Anakin Skywalker. Olana never was able to trust Skywalker, though she assumed the feeling stemmed from petty jealousy, and did her best to let the feeling go.

Olana was eventually chosen as Avan Post's Padawan. Avan Post was Chandrillan, and focused his training about peaceful resolution to conflict. Her master eventually died during the Clone Wars, and Olana was unceremoniously promoted to Jedi Knight. Her aversion to combat was well known to the Jedi Council, and rather than push her to leave the order, the Jedi put her in charge of the evacuation of local people on planets where the Clone Wars were about to spread.



OLANA CHION

During the Battle of Coruscant, Olana was tasked with evacuating people from some of the lower levels. After the battle ended, she was present at the Temple briefing on the Outer Rim Sieges, where she was briefly reunited with Obi-Wan Kenobi. She felt she had finally put her jealousy of Anakin and dream of being Obi-Wan's Padawan behind her. However, only days later, she died defending the Jedi Temple from Anakin's purge.

Olana Chion: Female Human Jedi Consular 8; Init +2 (dex); Defense 18 (+6 class, +2 dex); Spd 10m; VP/WP 36/11; Atk +9/+4* melee (3d8/19-20, lightsaber) or +6/+1 melee (1d3, unarmed) or +8/+3 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Healing, Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +6 Ref +6, Will +8; SZ M; FP 4; DSP 0; Rep +3; Str 10, Dex 15, Con 11, Int 14, Wis 15, Cha 16.

Equipment: Lightsaber*.

*Olana Chion has constructed her own lightsaber.

Skills: Bluff +7, Computer Use +4, Craft (lightsaber) +6, Diplomacy +9, Gather Information +9, Knowledge (Jedi Lore) +6, Pilot +6, Sense Motive +8, Treat Injury +6.

Force Skills: Affect Mind +10, Battlemind +3, Empathy +8, Enhance Ability +5, Enhance Senses +10, Force Strike +7, Heal Self +9, Malacia +9, Move Object +8, See Force +10, Telepathy +8.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Trustworthy, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Force Mind, Lightsaber Defense, Sense.

Pablo-Jill - Jedi Knight

Pablo-Jill was an Ongree Jedi Knight from the Skustell cluster during the Clone Wars. His most noteworthy achievement was ushering in a temporary state of peace on the ancient Republic

military ordinance/supply world of Ord Mantell. It had since been populated but remained without a functioning local government, which had thrown it head-long into a state of anarchy. Despite repeated requests by the Jedi Council, Pablo-Jill never trained a Padawan before the Clone Wars began.

He was among the group of Jedi who attempted to rescue Palpatine after Grievous had gotten away with the captive chancellor. Pablo-Jill accompanied Agen Kolar, Kit Fisto and Saesee Tiin on a daring chase into orbit trying to disable Grievous' shuttle before it reached his flagship. The general fired laser blasts that sent cargo pods from nearby shipping transports into the path of the pursuing Jedi to block his escape, but even when the Jedi got close enough to perform strafing runs on the shuttle, the shields on Grievous' ship proved too strong.

Three Jedi broke away to lead assaults elsewhere, leaving Pablo-Jill and a trio of reinforcements to continue the pursuit. Grievous, being a brilliant strategist, ordered the *Invisible Hand* to fire ion blasts on all of the ships – including his own shuttle. One of the Jedi fighters was destroyed in the volley. When all the ships were disabled, the *Invisible Hand* tractor beamed Grievous' shuttle and inadvertently caught the two Jedi fighters in the process. No sooner were the ships within the magnetic



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PABLO-JILL

field of the shuttle bay did the Jedi spring from their fighters and begin making their way through dozens of battle droids towards the Chancellor. Pablo-Jill managed to slice open the ventral hatch of the shuttle and Grievous emerged from the opening. Almost effortlessly, Grievous dispatched the two Jedi with a pair of lightsabers from his collection. Pablo-Jill died in the shuttle bay of the *Invisible Hand* during the siege on Coruscant while attempting to save Supreme Chancellor Palpatine.

Pablo-Jill: Male Ongree Jedi Consular 7; Init +1 (Dex); Defense 17 (+6 class, +1 Dex); Spd 10m; VP/WP 41/11; Atk +7* (3d8+1/19-20, lightsaber), or +6 (1d3+1, unarmed) or +6 range (by weapon); SQ Deflect (attack -4, defense +1, extend attack and defense), Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +5, Ref +5, Will +7; SZ M; FP 4; Rep +2; Str 13, Dex 13, Con 11, Int 15, Wis 15, Cha 16.

Equipment: Jedi robes, lightsaber*.

*Pablo-Jill has constructed his own lightsaber.

Skills: Bluff +9, Computer Use +5, Craft (lightsaber) +5, Diplomacy +10, Intimidate +8, Knowledge (Jedi Lore) +6, Knowledge (politics) +8, Pilot +7, Search +4, Sense Motive +8, Spot +4.

Force Skills: Affect Mind +8, Empathy +9, Enhance Ability +5, Enhance Senses +8, Force Defense +5, Friendship +10, Heal Another +7, Heal Self +4, Move Object +6, See Force +8.

Feats: Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Peacemaker, Persuasive, Weapon Group Proficiencies (blaster pistols, simple weapons).

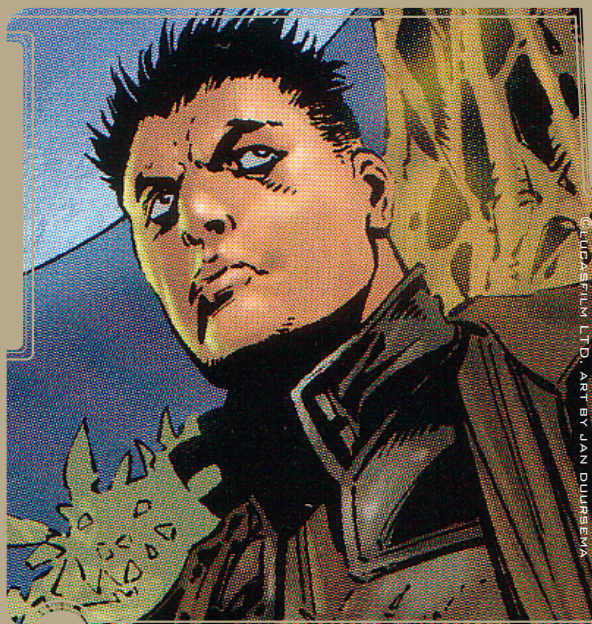
Force Feats: Alter, Aware, Compassion, Control, Force Mind, Sense.

Rii'ke En - Jedi Knight

This Jedi Knight originally hailed from Socorro, and was discovered by the Jedi Order at age three. Toward the end of the second year of the Clone Wars, Rii'ke was working with Master Tholme collecting intelligence against the Separatists. His final mission had him chasing down a weapon of mass destruction being developed by the Confederacy; Tri-hexalophine 1138. THX1138 was a defoliant that turns lush planets into barren wastelands.

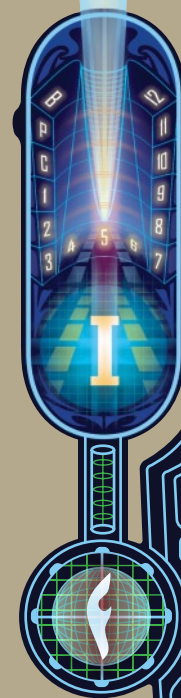
The Separatists had sent a freighter full of the chemical as a weapon at Naboo, but Rii'ke En was able to pull the Trade Federation Core Ship out of hyperspace by towing an asteroid into the hyperspace lanes near Honoghr. The Acclamator-class cruiser under Rii'ke En's provisional command traded broadsides with the core ship, and both ships were considered destroyed, though only the core ship crashed on Honoghr.

Rii'ke En had managed to get free in an escape pod with a clone trooper, and the pair made their way planetside to see if the chemical had in fact been incinerated upon impact. Unfortu-



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RII'KE EN



nately, the planet had been poisoned, an affliction that would last over thirty years before proper help was administered by the New Republic.

Rii'ke and his clone escort were not done, however. They wanted to find the scientific instrument package (SIP), which had all relevant data on THX-1138. If acquired, the SIP could do wonders for the Republic's resolve, and sway some CIS worlds back to the Republic. Rii'ke En followed Nogrhi to an ancient Rakatan temple, where they had taken the SIP. After sending Aayla Secura a message concerning his mission and requesting backup, he was discovered and torn apart after a brave last stand against the Nogrhi.

Rii'ke En: Male Human Jedi Consular 6/Jedi Investigator 3; Init +1 (dex); Defense 18 (+7 class, +1 dex); Spd 10m; VP/WP 54/12; Atk +10/+5* melee (4d8+2/19-20, lightsaber) or +8/+3 melee (1d3+2, unarmed) or +7/2 ranged; SQ Block, Contact, Deflect (attack -4, defense +2, extend attack and defense), Favor +1, Increase Lightsaber Damage (+2d8), Jedi Knight, Profile, Target Bonus +2; SV Fort +8 Ref +6, Will +9; SZ M; FP 4; DSP 2; Rep +3; Str 14, Dex 13, Con 12, Int 14, Wis 15, Cha 13.

Equipment: Comlink, Lightsaber*.

*Rii'ke En has constructed his own lightsaber.

Skills: Computer Use +11, Craft (lightsaber) +5, Gather Information +9, Intimidate +10, Knowledge (history) +9, Knowledge (tactics) +9, Pilot +6, Read/Write Basic, Speak Basic, Speak Old Corellian, Speak Socorran, Search +7, Sense Motive +12, Spot +10.

Force Skills: Affect Mind +7, Enhance Ability +7, Enhance Senses +12, Force Stealth +9, Move Object +8, See Force +9.

Feats: Cleave, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Power Attack, Sharp-Eyed, Skeptical, Starship Operation (starfighters), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Sense.

Roth-Del Masona - Jedi Knight

Roth-Del Masona was one of the few Jedi Knights that survived the bloody battle in the Geonosian execution arena that brought about the start of the Clone Wars. Rather than accepting a General's commission in the Grand Army of the Republic, Masona remained on Coruscant, serving as Jedi Master Mace Windu's personal adjutant. He participated in the battles of the Clone Wars where necessary, but for the bulk of the three year-long conflict he kept his station on Coruscant. This is where he was called to assist in the protection of Supreme Chancellor Palpatine when the Confederacy assaulted Coruscant. After several attempts by General Grievous and his personal guards to apprehend the Chancellor, the group was able to make it to the Chancellor's safety bunker. Unfortunately, Grievous had obtained access to the bunker before they arrived, and Masona was slaughtered by the Separatist General, along with the other Jedi protecting Palpatine inside the bunker.

Roth-Del Masona: Male Human Jedi Consular 6 / Jedi Investigator 2; Init +2 (Dex); Defense 19 (+7 class, +2 Dex); Spd 10m; VP/WP 51/12; Atk +6* melee (4d8/19-20, lightsaber) or +5 melee (1d3, unarmed) or +7 range; SQ Block, Contact, Deflect (attack -4, defense +2, extend attack and defense), Increase Lightsaber Damage (+2d8), Jedi Knight, Profile, Target Bonus +1; SV Fort +8, Ref +7, Will +10; SZ M; FP 4; Rep +3; Str 10, Dex 15, Con 12, Int 16, Wis 16, Cha 15.

Equipment: Jedi robes, lightsaber*.

*Roth-Del Masona has constructed his own lightsaber.

Skills: Bluff +6, Computer Use +8, Craft (lightsaber) +7, Diplomacy +10, Gather Information +11, Knowledge (Coruscant) +8, Knowledge (Jedi Lore) +7, Knowledge (politics) +9, Read/Write Basic, Search +10, Sense Motive +10, Speak Basic.

Force Skills: Affect Mind +5, Battlemind +6, Empathy +6, Enhance Ability +5, Enhance Senses +8, Force Defense +5, Force Strike +7, Friendship +8, Heal Another +4, Heal Self +4, Move Object +8, See Force +10, Telepathy +6.

Feats: Consular's Guidance, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Sharp-eyed, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Knight Defense, Lightsaber Defense, Sense.



ROTH-DEL MASONA

Serra Keto - Jedi Knight

Serra Keto was a knight who was skilled with wielding a pair of lightsabers, a style known as Jar'Kai. She was trained by Master Cin Drallig, and was made a Knight shortly before the Battle of Geonosis. At an undetermined time during the war, Serra was sent to a space station in the outer rim along with other Jedi and several clone troopers to investigate a disturbance. The disturbance turned out to be a new Separatist weapon, small organic matter fused with machinery. The organisms were able to adapt other technology to their use, and combine together. This allowed them to assume much larger forms.

Serra's entire unit was slaughtered, and she was the lone survivor. She holed herself up in the station and sent out a distress signal. Anakin Skywalker was taking part in the Outer Rim sieges with Obi Wan when he heard the distress call. He immediately dropped everything he was doing and had R2 plot a course on the same heading.



SERRA KETO

Serra felt his arrival and went to go meet her rescuer. She made it clear that they had to leave immediately, but Anakin refused to listen, and was eager to investigate. He quickly destroyed some of the organisms, and thought it would be easy. However, the organisms began to combine, and Serra saw her entire unit getting slaughtered all over again. The creatures took on the shape of a Spider Droid and began blasting the two Jedi.

Serra did her best to deflect blaster bolts while giving Anakin an "I told you so" speech. She was even more aghast when he decided to knock a pillar through the hull, causing a breach that sucked all the creatures into space. Of course, it was also sucking Serra into space too. Luckily, Anakin caught hold of her and dragged them both behind a secure bulkhead, sealed off from space. The pair quickly squeezed into Anakin's one-man fighter, and flew back to the fleet, where Serra caught a ride back to Coruscant.

Serra Keto spent some time in the temple after that, and was present when Order 66 was issued. She paired up with her former master, Cin Drallig, and fought the clones off from the upper levels of the temple. Eventually they decided to split up to cover more ground and see if they could find any other survivors. That was when Serra ran into Darth Vader.

They battled fiercely, but Serra was no match for the dark lord. She tried every trick in her arsenal, but soon realized she was outmatched. Serra hoped to buy time to pair up with Cin Drallig, and take Anakin two on one. To facilitate her plan, she hoped to stall Anakin by using the Force to put a pillar in his

path while she mentally called to Master Drallig for help. Anakin did not take the bait, however, and used the force to send another pillar off the wall to crush into Serra. The pillar knocked her off a platform and to the ground, where the pillar landed on her, crushing her to death as Cin Drallig entered the room.

Serra Keto: Female Human Jedi Guardian 6/Jedi Weapon Master 4; Init +4 (dex); Defense 22 (+8 class, +4 dex); Spd 10m; VP/WP 83/13; Atk +14/+9* melee (4d8+2/19-20, lightsaber) or +12/+7* melee (4d8+2/19-20, lightsaber) and +12/+7* melee (4d8+2/19-20, lightsaber) or or +12/+7 melee (1d3+2, unarmed) or +14/+9 ranged; SQ Block, Deflect (attack -4, defense +2, extend attack and defense), Increase Lightsaber Damage (+2d8), Jedi Knight, Weapon Mastery (Weapon Specialization (lightsaber)); SV Fort +8 Ref +11, Will +6; SZ M; FP 2; DSP 0; Rep +4; Str 14, Dex 18, Con 13, Int 13, Wis 12, Cha 12.

Equipment: Twin Lightsabers*.

*Serra has constructed both of her lightsabers.

Skills: Balance +7, Craft (lightsaber) +6, Intimidate +6, Jump +12, Read/Write Basic, Speak Basic, Tumble +15.

Force Skills: Affect Mind +6, Battlemind +9, Enhance Ability +10, Force Defense +3, Force Strike +7, Move Object +6, See Force +6, Telepathy +9.

Feats: Acrobatic, Ambidexterity, Combat Expertise, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Two-Weapon Fighting, Two-Weapon Fighting, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Niman Mastery, Sense.

Shon Kon Ray - Jedi Knight

A gifted tactician and a fierce combatant; Shon Kon Ray took to the role of military leader with great ease. He served under Plo Koon early in the war, and was put in charge of a major ground operation on Brentaal IV to take out Commander Shogar Tok's main headquarters. His task was to use his formidable battle meditation techniques to make certain the Republic steamrolled what intelligence suggested was a weakened target. Unfortunately, there was a gross error in intelligence, and the headquarters shields and ion cannons were fully operational. Shon Kon Ray was reporting directly to Plo Koon on the botched attack from an LAAT/i when his landing craft was blown out of the sky. Shon Kon Ray was presumed killed in the blast.

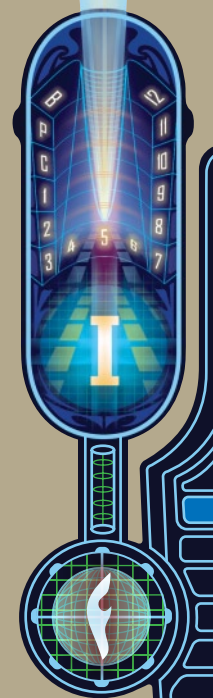
Shon Kon Ray: Male Human Jedi Guardian 9/Jedi Weapon Master 2; Init +2 (dex); Defense 21 (+9 class, +2 dex); Spd 10m; VP/WP 76/16; Atk +15/+10/+5* melee (4d8+2/19-20, lightsaber) or +13/+8/+3 melee (1d4+2/20, unarmed) or +13/+8/+3 ranged; SQ Block, Deflect (attack -4, defense +2, extend attack and defense), Increase Lightsaber Damage (+2d8), Jedi Knight; SV Fort +9 Ref +10, Will +8; SZ M; FP 5; DSP 0; Rep +4; Str 15, Dex 14, Con 13, Int 16, Wis 14, Cha 15.

Equipment: Comlink, Lightsaber*.

*Shon Kon Ray has constructed his own lightsaber.

Skills: Balance +12, Climb +7, Computer Use +11, Craft (lightsaber) +5, Intimidate +9, Jump +7, Knowledge (tactics) +8, Read/Write Basic, Sense Motive +10, Speak Basic, Tumble +8.

Force Skills: Battle Influence +12, Battlemind +9, Enhance Ability +8, Enhance Senses +9, Heal Self +6, Inspire +12, Move Object +9, See Force +8, Telepathy +6.



Feats: Combat Expertise, Cosmopolitan (Sense Motive), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Martial Arts, Toughness, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Battle Meditation, Burst of Speed, Control, Lightsaber Defense, Sense.



SHON KON RAY

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Sia-Lan Wezz - Jedi Knight

Sia-Lan Wezz was a Jedi Knight who served during the Clone Wars. She began her life as a Jedi in the Jedi Temple on Coruscant. When she completed her basic training at the temple, before her thirteenth birthday, Sia-Lan was selected to be the Padawan learner to Jedi Lo-Jad. Sia-Lan trained with her master for two years before she was sent on her first solo mission at the age of fifteen.

Sia-Lan and Ali-Vor's Padawan, Ran I-Kanu were sent to Naboo to study at the Royal House of Learning. During their stay, the Jedi and several other students began hearing rumors that the Trade Federation was blockading the planet and planned to invade. The two Jedi, accompanied by students Arani Korden, the Twi'lek Deel, Wookiee Rorworr, and the Royal Handmaiden-in-training Dane set out to lend assistance to the Queen. Before they could accomplish their task, however, Theed was invaded by an army of Trade Federation battle droids. The group, along with Naboo Royal Security officer Galak, escaped the city and took refuge in the swamps.

Before they knew it, they had come in contact with a small resistance group being led by former school instructor, Lucos Dannt. He tasked the students with conducting supply raids and liberating prisoners from the detention camps of the Trade Federation. After several days of these types of missions, the resistance was contacted by Lialla Tane, daughter to the Naboo Minister of Culture. Tane informed the resistance that certain members of the Royal Court were being held prisoner and



Killed During the Jedi Purge - Jedi Knights

[Sense Motive +3] [Survival +4]

The Great Jedi Purge began with the closing of the Clone Wars, and continued throughout the reign of the Empire. Many Jedi lost their lives during those years. This is a partial list of those killed.

Aidan Bok: Jedi Knight killed during the Jedi Purge by Darth Vader. His restless spirit haunted the library in the Jedi Temple on Coruscant for decades afterward.

Axton Tredway: Jedi Knight and friend of Anakin Skywalker. Axton fought in the Clone Wars and was killed by Darth Vader shortly after the Great Jedi Purge began.

Niebur Boton: Zeltron Jedi Knight who was captured by Inquisitor Tremayne in the first stages of the Great Jedi Purge. She was forced to divulge the location of other surviving Jedi before she died from wounds sustained during her interrogation.

Ranik Solusar: Jedi Knight killed by Darth Vader several months into the Great Jedi Purge. Father of Kam Solusar. ⚡

pleaded for their rescue. Sia-Lan and the others accepted and were able to accomplish their mission by spiriting the Royal Courtiers to safety.

Wezz and her fellow students continued to aid the resistance until Queen Amidala's return to Naboo. When the Queen devised a plan with the help of Jedi Master Qui-Gon Jinn, his Padawan, Obi-Wan Kenobi, and Gungan leader Boss Nass, to liberate the planet from the Trade Federation, Sia-Lan and the rest of the resistance was absorbed into the Queen's forces. Sia-Lan was assigned a mission to assist the Queen's handmaiden, Sabe, in her mission to infiltrate the Royal Palace and apprehend Nute Gunray. The group succeeded in their task, and Sabé was able to reach the Queen's chamber and lead Gunray's forces on a wild bantha chase, buying enough time for the true Queen to seize



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SIA-LAN WEZZ

the Viceroy and put an end to the Trade Federation's occupation of Naboo.

Thirteen years later, Sia-Lan, now a fully-trained Jedi Knight, found herself on the run from the very clones who served the Jedi and the Republic during the Clone Wars. She learned of a group of Jedi massing on Kessel to strategize a way to eliminate Darth Vader and restore balance back to the galaxy. The meeting was a ruse, however, as Shadday Potkin, the Jedi who assembled the meeting, used it to stage an ambush on Darth Vader. Potkin had informed the Empire that Obi-Wan Kenobi was present on Kessel with the other Jedi. The trap ultimately failed, though, when Sia-Lan and the group of Jedi launched an attack on Vader, Wezz was the first to die – disarmed and speared through the chest by the Dark Lord's crimson lightsaber blade.

Sia-Lan Wezz: Female Human Jedi Guardian 9; Init +6 (Dex, Improved Initiative); Defense 19 (+7 class, +2 dex); Spd 10m;VP/WP 70/12; Atk +12/+7* melee (3d8/19-20, lightsaber) or +11/+6 (1d3, unarmed) or +11/+6 ranged; SQ Block, Deflect (defense +2, attack -4, extend attack and defense), Increase Lightsaber Damage (+1d8), Jedi Knight; SV Fort +7, Ref +8, Will +5; SZ M; FP 3; DSP 0; Rep +3; Str 10, Dex 15, Con 12, Int 16, Wis 13, Cha 14.

Equipment: Lightsaber*.

*Sia-Lan Wezz has constructed her own lightsaber.

Skills: Balance +6, Computer Use +7, Craft (lightsaber) +6, Hide +7, Jump +6, Knowledge (Jedi Lore) +8, Read/Write Basic, Search +10, Speak Basic, Spot +6, Tumble +6.

Force Skills: Affect Mind +10, Battlemind +7, Enhance Ability +6, Enhance Senses +5, Force Stealth +6, Force Strike +7, Heal Another +6, Heal Self +6, Move Object +8.

Feats: Cosmopolitan (Search, Spot), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Improved Initiative, Power Attack, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Knight Defense, Lightsaber Defense, Sense

Siri Tachi - Jedi Knight

A great friend of Obi-Wan Kenobi's, Siri Tachi started her career in the Jedi Order as Adi Gallia's Padawan Learner. Though she had early trouble with the lesson of teamwork, she quickly learned to work exceptionally well with others, specifically Qui-Gon Jinn and Obi-Wan Kenobi. Together the two Master-Padawan pairs went on several missions, and Siri's stubborn nature quickly grew apparent on their first mission to Keegan, where they underwent "The Learning" a failed brainwashing attempt, and rescued O-Lana, who would later become a Jedi Knight.

Siri and her master helped in the search for Jenna Zan Arbor, visiting Simpla-12 and Belasco where she fought bravely, but Zan Arbor ultimately escaped. She also helped Qui-Gon and Obi-Wan's good friend Astri Oddo by escorting her to safety after being briefly trapped in a cave. She helped rescue Taleson Fry from bounty hunters on Cirrus, only to crash land on Quadrant 7. Again Obi-Wan and Siri were stuck in a cave together for days on end, but this time, they fell in love.

The trio managed to escape on Magus' starship, but the bounty hunter had equipped his ship to explode upon hyper-space reversion. Believing their deaths were imminent, Obi-Wan and Siri further admitted their love to each other, but they managed to trick the booby trap and survive a harrowing crash landing after being boarded by pirates. After some deep discus-

sion with Adi Gallia, Siri and Obi-Wan agreed to renounce their love and never speak of it again.

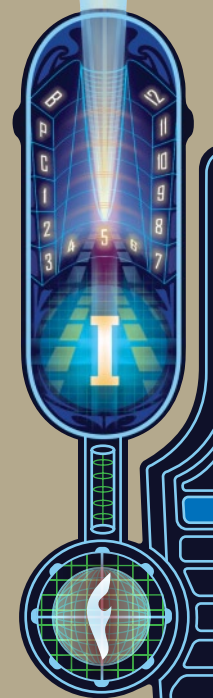
Siri soon was made a full Jedi Knight and while she still worked with her former master often, she also undertook solo missions. One such mission was a deep undercover operation against Krayn's operation. Siri's mission was so secret that she had to let her fellow Jedi believe she had deserted the Jedi Order for over a year. Krayn was a slaver and spice smuggler based out of Nar Shaddaa, and was involved with the Colicoids. Her undercover identity was Zora, where she wore Ubese bounty hunting armor and used a pair of blasters. Of course, Anakin and Obi-Wan became involved in the mission, but Siri was able to salvage the mission objectives. Nar Shaddaa was officially under Republic control, if only on paper, and Krayn's organization was destroyed.

With the Krayn mission over, Siri was able to retake her place in the Jedi Order and adopt Ferus Olin as her Padawan Learner. With her Padawan, she found herself often teamed up with Obi-Wan and his apprentice, Anakin Skywalker. She also worked with Ry-Gaul and Soara Antana and their Padawans, Tru Veld and Darra, respectively. Siri undertook missions that mostly ended up being Commerce Guild plots on planets such as Radnor to stop a toxic spill and Euceron to monitor the Galactic Games.

One such mission had her touring a leadership school on Utare, undercover as Obi-Wan Kenobi's wife, conjuring painful



SIRI TACHI





Jedi Knights At Large

[Bluff +1] [Computer Use +4]

While it is true the majority of the Jedi Order was wiped out from the Clone Wars and the Jedi Purge, some managed to survive. These are the Jedi Knights who are known to have escaped execution at the hands of the Emperor's agents of evil.

Beldorion: One of the only Hutt Jedi Knights in the Jedi Order during the Clone Wars.

Callista Ming: Jedi Knight from Chad III, apprentice to Djinn Altis. Trained onboard the Chu'Unthor II and escaped the wrath of Order 66.

Drakka Judarrl: Female Zabrak Jedi Knight that escaped the Jedi Purge and fled to Dantooine to hide amongst the millennia-old ruins.

Geith: Jedi Knight who was trained onboard the Chu'Unthor II and eluded Order 66 and the initial stages of the Great Jedi Purge.

Kaoln: Jedi Knight who survived the Purge and went on to work as a smuggler.

Kendalina: Young female Jedi Knight who survived the Great Jedi Purge, however, she was thrown into an asylum on Kessel shortly thereafter.

Neth Enastari: Jedi Knight who fought in the Clone Wars.

Oid Proko: Escaped the Purge and hid on the planet of Poderis as a speeder mechanic.

Qu Rahn: Socorroan Jedi Knight who escaped the Jedi Purge after Rahn's and many other Jedi's hiding place was compromised by Halagad Ventor.

Taj Junak: Jedi Knight who escaped death and fled to Mrlsst where he took refuge.

Taselda: Nam Chorios Jedi Knight who served the Jedi Order during the Clone Wars.

Travgen: Escaped the Jedi Purge by hiding on Ossus. ⚡

memories of what might have been. Luckily, her anger at the fact that Ferus had gone missing while under Obi-Wan's care overrode much of her other feelings toward him. The two were able to find Ferus and stop Gilliam Tartui's scheme to get back at his senator father.

Siri had several other missions with Ferus afterward, such as overseeing peace talks on Quas Killam, a mission to the Xanlaner system with Ry-Gaul, and a rescue mission to Vanqor to save Obi-Wan Kenobi. She had to escort Obi-Wan to Typha-Dor to warn them of a coming invasion, and swore to Obi-Wan she would help him track Jenna Zan Arbor. They tracked her to Romin, where Siri had to go undercover as a member of the Slam gang and overthrow the evil dictator Teda. Siri continued with Obi-Wan on the trail to Falleen, where she monitored Teda's movements, and again rescued Obi-Wan Kenobi, this time from an exploding factory.

The hunt eventually took them to Coruscant, where they stopped the Slam gang from stealing a large shipment of vertex destined for a relief fund, which would eventually become the Refugee Relief Fund. However, the true objective was a mass assassination of senators and Palpatine himself. While Zan Arbor and her boss, Granta Omega, were able to escape, Siri,

Obi-Wan and their Padawans were able to protect Palpatine and the majority of the senators from the attack.

The Jedi finally decided that Omega was a top-level threat, and sent Siri with Obi-Wan, Ry-Gaul and Soara Antana along with their Padawans to track and capture Granta Omega. Just before leaving for Korriban, the council informed Siri that Ferus Olin was to undergo the Trials after this last mission. Because of this, Siri allowed him to have a bit more latitude than he normally would. Her Padawan made a poor decision though, when he failed to inform anyone of Tru Veld's malfunctioning lightsaber, and instead repaired it on his own. He did not do nearly as good a job as he thought, and when the eight Jedi entered combat inside a Sith Temple, the lightsaber failed, and Soara Antana's Padawan Darra died as a result. Granta Omega was killed in a battle with Obi-Wan Kenobi, but Siri still felt the mission was a stunning loss, even more so when her Padawan resigned from the Jedi Order upon their return to Coruscant. Siri would never take another Padawan Learner.

The darkness was growing across the galaxy, and the Clone Wars were about to explode. When Siri Tachi heard that Obi-Wan Kenobi was being held prisoner in an execution arena on Geonosis, she eagerly joined the force being sent to rescue him from the Separatists. She teamed up with her former master Adi Gallia to escort the Republic forces to Geonosis, first encountering a token defense fleet in orbit around Geonosis, which they summarily destroyed. Siri and her master then guided the gunships all the way to the surface, destroying several droid starfighter hangars and even a Trade Federation Core Ship.

Fellow Jedi Jaisen Suel, The Dark Woman, Bant Eerin, A'Sharad Hett, and Saesee Tiin, then joined Siri and Adi. The group of Jedi fought against Captain Cavik Toth's reinforcements and Hex weaponry, defending their fellow Jedi and Clone Troopers on the ground. Nym the Pirate also joined the battle, adding several Mere Cruisers to the Republic's aid. Eventually, Adi Gallia engaged Captain Toth in a one on one battle while Siri kept the captain's droid starfighter reinforcements from disturbing the starfighter duel.

Siri had another chance to be with Obi-Wan on a mission to Genian to meet with Talesan Fry. Apparently the boy had grown into one of the galaxy's leading security specialists, and had designed a codebreaker that could decrypt any existing Separatist code. Siri and Obi-Wan were accompanied by Senator Padme Amidala and Anakin Skywalker. The four were able to secure the codebreaker and bring it to the planet Azure to General Solomahal, but the bounty hunter Magus had managed to place a tracker on the codebreaker, and a large Separatist fleet was sent to the planet.

While Anakin led the space battle, Siri and Obi-Wan coordinated the defense from the base with the help of the codebreaker. Padme was sent to Coruscant, but was shot down while trying to depart. Obi-Wan and Siri went to help her in a pair of ARC starfighters, and were engaged by Magus and a slew of droid starfighters. Siri managed a daring feat and leapt from her ARC fighter onto Magus' ship. She was able to gain entry with her lightsaber and engage the bounty hunter. Unfortunately, that left no one flying, and the starfighter crashed. Magus was lucky in that his armor absorbed most of the impact, though he was captured. Siri, however, was mortally wounded in the crash. She died in Obi-Wan Kenobi's arms on the twenty-ninth month of the Clone Wars.



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T'BOLTON AND DURNAR

Siri Tachi: Female Human Jedi Guardian 8/Jedi Ace 2/Jedi Investigator 4; Init +3 (dex); Defense 23 (+10 class, +3 dex); Spd 10m; VP/WP 97/10; Atk +16/+11/+6* melee (4d8/19-20, lightsaber) or +12/+7/+2 melee (1d3, unarmed) or +15/+10/+5 ranged; SQ Block, Contact +2, Deflect (attack -3, defense +2, extend attack and defense), Favor +1, Increase Lightsaber Damage (+2d8), Jedi Knight, Profile, Starfighter Defense (+2), Starship Focus (+4), Target Bonus +2; SV Fort +10 Ref +14, Will +10; SZ M; FP 5; DSP 0; Rep +5; Str 11, Dex 16, Con 10, Int 16, Wis 14, Cha 13.

Equipment: Lightsaber*.

*Siri Tachi has constructed her own lightsaber.

Skills: Astrogate +11, Balance +9, Bluff +8, Climb +5, Computer Use +8, Craft (lightsaber) +8, Gather Information +11, Intimidate +14, Jump +12, Pilot +14, Search +8, Sense Motive +14, Spot +7, Tumble +15.

Force Skills: Affect Mind +4, Battlemind +7, Enhance Ability +9, Enhance Senses +7, Force Strike +9, Heal Self +3, Move Object +11, See Force +7, Telepathy +5.

Feats: Acrobatic, Cosmopolitan (Gather Information, Sense Motive), Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Mobility, Sharp-Eyed, Starship Operation (starfighter), Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Burst of Speed, Control, Enhanced Danger Sense, Sense.

T'bolton - Jedi Knight

T'bolton was one of many Jedi Knights who was forced to dramatically alter their normal course of study as a direct result of the Clone Wars. Curious by his nature, the Mrlssi was a part of the Jedi Archives, lead by Master Jocasta Nu. Keepers of one of the greatest libraries in the galaxy, T'bolton spent time researching and compiling information on all things, though his specialty was artwork. He was most frequently sent on missions involving thefts of rare items, as his contacts in the art community allowed him to quickly track the piece down.

When the Clone Wars erupted, however, T'bolton and his Padawan were called into service on the battlefield, as their lightsabers were more valuable than their knowledge of ancient artwork. T'bolton's proudest moment during the turbulent period was when Durnar, his first Padawan, was elevated to Knight midway through the Clone Wars. Soon after the pair was sent to fight under Master Oppo Rancisis on Saleucami, the two grew close to Masters Jeisel and K'kruhk. Unfortunately, the Morgukai army on Saleucami proved too strong, and T'bolton perished.

T'bolton: Male Mrlssi Jedi Consular 5/Jedi Scholar 7/Jedi Investigator 2; Init +2 (dex); Defense 24 (+11 class, +2 dex, +1 size); Spd 6m; VP/WP 47/9; Atk +6/+1* melee (4d8-2, lightsaber) or +5/+0 melee (1d3-2, unarmed) or +9/+4 ranged; SQ Block, Contact, Deflect (attack -4, defense +3, extend attack and defense),



Direct +2, Natural Weapons, Increase Lightsaber Damage (+2d8), Jedi Knight, Profile, Record Jedi Holocron, Scholarly Knowledge +6, Skill Bonus (Spot), Target Bonus +1; SV Fort +6 Ref +10, Will +12; SZ S; FP 5; DSP 0; Rep +8; Str 6, Dex 14, Con 9, Int 18, Wis 15, Cha 14.

Equipment: Lightsaber*.

*T'bolton has constructed his own lightsaber.

Skills: Computer Use +14, Craft (lightsaber) +10, Diplomacy +16, Gather Information +10, Knowledge (archeology) +12, Knowledge (architecture) +12, Knowledge (art) +15, Knowledge (history) +14, Knowledge (Jedi Lore) +12, Knowledge (technology) +12, Read/Write Basic, Read/Write Mrlstese, Search +9, Sense Motive +20, Speak Basic, Speak Huttese, Speak Mon Calamarian, Speak Mrlstese, Spot +15.

Force Skills: Affect Mind +14, Enhance Ability +12, Enhance Senses +19, Farseeing +10, Force Light +14, Force Strike +9, Heal Self +7, Illusion +15, Malacia +12, Move Object +19, See Force +14.

Feats: Consular's Guidance, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Perfect Memory, Sharp-Eyed, Skeptical, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Force Mind, Mind Trick, Sense.

Tarr Seirr - Jedi Knight

The young Cerean Jedi Knight Tarr Seirr served as Jedi watchman of his home planet of Cerea shortly before the Clone Wars. He was assigned the role when his idol and fellow Cerean Jedi Ki-Adi-Mundi stepped down as Cerea's watchman when matters



Fates Unknown - Missing In Action - Jedi Knights

[Affect Mind +9] [Empathy +7]

The whereabouts of a good portion of the Jedi Order is still unknown, despite the best efforts of the new Imperial stormtroopers and the Dark Lord Darth Vader. These are Jedi Knights to which there is sketchy information as to their fates.

Bairdon Jace: Jedi Knight during the Clone Wars.

Chellemi Chuovvick: Jedi Knight sent to the Sepan Sector with Bultar Swan and Empatojayos Brand before the Clone Wars, to negotiate a truce for the Sepan Civil War.

Clee Rhara: Jedi Knight who attempted to start a starfighter training facility for the Jedi on Centax 2 twelve years before the Clone Wars. Master of Garen Muln.

Darrus Jeht: Jedi Knight during the Clone Wars who resided at the Almas Academy in the Cularin system. Jeht was a former student of Mace Windu and Lanius Qel-Bertuk. Jeht answered the Council's call to arms and assisted training new Jedi at the Temple on Coruscant. Jeht squared off with Asajj Ventress and managed to survive. When Order 66 was given, Jeht escaped his clone troopers and skirted the Dark Side when he mercilessly killed his unarmed clone commander Mar'ek.

Dazen Mok: A Jedi Knight of the Almas Academy in the Cularin system. Mok abandoned the Jedi Order to explore the Cularin system and the strange occurrences that happen there.

Dorn Tavers: Jedi Knight during the Clone Wars.

Fy-Tor-Ana: A member of a group of Jedi who fled to Ilum to seek refuge after Order 66. Fy-Tor-Ana traveled to Coruscant to infiltrate the Jedi Temple and obtain updates on the state of the galaxy. She was forced to hide in the undercity of Coruscant, was rescued by Ferus Olin and allowed to escape the planet.

Garen Muln: Childhood friend of Obi-Wan Kenobi in the Jedi Temple. Muln was a Jedi Knight during the Clone Wars and was sent to Acherin to free the planet from the control of the Separatists. After successfully ending the conflict there, and having earned the respect of the Toma, they assisted him in escaping his Clone Troopers when Order 66 was issued. He traveled to the caves of Ilum to hide.

Jaizen Suel: Jedi pilot who flew the Cloakshape Fighter Dawn Raider.

Lari Oll: Jedi Knight who worked in the communications center of the Jedi Temple. She was unable to warn anyone of the Separatist attack on Coruscant in time because of the communications jamming being bombarded onto Coruscant by the attacking Confederate forces.

Minos Fel'Kona: Jedi Knight and descendant of Jonas Fel'Kona who presided at the Almas Academy in the Cularin system. Minos researched heavily into Sith Lore and was a vocal dissident of Palpatine's New Order. When Order 66 was declared, Fel'Kona vowed to locate as many surviving Jedi as possible and escape with them into the Outer Rim.

Nanda-Ree Janoo: Accompanied Obi-Wan Kenobi to Balamak and helped destroy an experimental Separatist jamming facility.

Reeft: Childhood friend of Obi-Wan Kenobi. Shortly before the Clone Wars, Reeft was sent to Brentaal IV to apprehend Rotar Lopani. However, Lopani was killed by a bounty hunter named Tosinqas. Reeft returned to the Jedi Temple with both the body of Lopani and Tosinqas.

Tado: Jedi Knight during the Clone Wars.

Talilia Weden: Jedi Knight responsible for investigating and hindering a Hutt ryll spice smuggling ring near Karnst.

Tassida Judrelle: Jedi Knight dispatched to Cona to break up a salt smuggling ring run by Lojrak Shrag.

Vydel Dir'Nul: Tasked with locating a serial killer known only as Kardem - suspected to be a Dark Jedi. Refused a general's commission in the Grand Army of the Republic. ☹️



TARR SEIRR

of state involving the escalating tensions with the Separatists led by Count Dooku began to monopolize the Council's attention.

When the Clone Wars began, Seirr was called in to serve as one of the many Jedi generals of the Republic's Grand Army. Seirr was assigned to many missions with Ki-Adi Mundi including the task force sent to destroy the secret droid foundries on the planet of Hyporri. There the task force moved straight into a trap and the majority of the fleet was destroyed in orbit by a dense minefield and the remaining forces crash landed on Hyporri. Seirr was among the survivors as they were assaulted by hundreds of battle droids under the leadership of the Confederacy's commander of droid armies; General Grievous. It was during this last stand where many of the Jedi attached to the task force lost their lives, among those who fell was Tarr Seirr.

Tarr Seirr: Male Cerean Jedi Consular 7 / Jedi Watchman 2; Init +2 (Dex); Defense 19 (+7 class, +2 Dex); Spd 10m; VP/WP 70/12; Atk +9/+4* (4d8+1/19-20, lightsaber), or +8/+3 (1d3+1, unarmed) or +9/+4 range (by weapon); SQ Block, Calming Presence, Deflect (attack -4, defense +2, extend attack and defense), Increase Lightsaber Damage (+2d8), Inspire Trust, Jedi Knight, Planetary Familiarity +1; SV Fort +7, Ref +7, Will +9; SZ M; FP 5; Rep +3; Str 12, Dex 14, Con 12, Int 14, Wis 14, Cha 15. Challenge Code D.

Equipment: Jedi robes, lightsaber*.

*Tarr Seirr has constructed his own lightsaber.

Skills: Computer Use +5, Craft (lightsaber) +5, Diplomacy +10, Gather Information +10, Knowledge (Cerea) +8, Knowledge (Jedi Lore) +6, Knowledge (politics) +8, Sense Motive +8.

Force Skills: Affect Mind +5, Battlemind +6, Empathy +7, Enhance Ability +9, Enhance Senses +8, Farsensing +8, Force Defense +6, Force Strike +8, Heal Self +5, Move Object +8, See Force +8, Telepathy +6.

Feats: Combat Expertise, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Skeptical, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Form VI Mastery, Knight Defense, Lightsaber Defense, Link, Sense.

Tyneir Renz - Jedi Knight

A student with a keen interest in archeology and anthropology, Jedi Knight Tyneir Renz would have preferred to have been a part of the Jedi Archives team under Jocasta Nu. Unfortunately, his exceptional combat prowess and abilities as a starfighter pilot kept him in the field.

When the Clone Wars erupted, Renz listened to Coruscant's call and took on the rank of Colonel. Tyneir distinguished himself in many battles, though his most significant involvement was at the Battle of Pairein II. The battle took place a year into the Clone Wars, and was personally spearheaded by General Grievous. Colonel Renz displayed his superiority in the cockpit when he destroyed the droid general's orbital reinforcements, forcing him to focus on the ground battle. Unfortunately, Grievous made short work of General Sannen and his forces on the ground, and the Republic force initiated a tactical retreat from the disputed planet.

How Tyneir Renz managed to avoid becoming a victim of Order 66 is unclear, but he did manage to go into hiding as a local Jiaan, where he quickly married and fathered both a son and a daughter. Renz secretly spent much of his time off-planet working with the fledgling rebellion against the Empire, and was off-planet when the Galactic Empire invaded Jiaan. His wife and son were killed, but he managed to get his daughter off planet. Renz threw himself into his work with the Alliance, and sent his daughter to study at Alderaan University with his wife's family. The two were later reunited on a mission for the rebels to secure an Alliance with one of the Twi'lek clans on Ryloth.

Tyneir Renz: Male Human Jedi Consular 9 / Jedi Ace 3; Init +2 (dex); Defense 20 (+8 class, +2 dex); Spd 10m; VP/WP 63/13; Atk +10/+5* melee (3d8+1/19-20, lightsaber) or +9/+4 melee (1d3+1, unarmed) or +10/+5 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Familiarity +1, Healing, Increase Lightsaber Damage (+1d8), Jedi Knight, Starfighter Defense (+2), Starship Focus (+3); SV Fort +9, Ref +9, Will +9; SZ M; FP 3; DSP 0; Rep +4; Str 13, Dex 14, Con 13, Int 14, Wis 13, Cha 15.

Equipment: Lightsaber*, Jedi Starfighter.

*Tyneir Renz has constructed his own lightsaber.

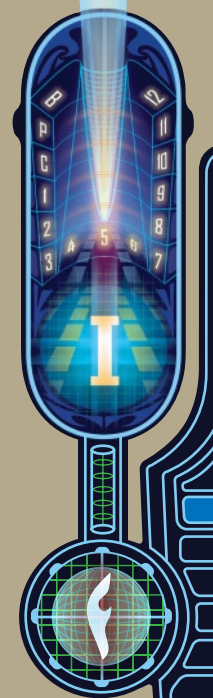
Skills: Astrogate +13, Computer Use +13, Diplomacy +11, Disable Device +8, Gather Information +10, Intimidate +12, Knowledge (alien species) +12, Knowledge (archeology) +12, Knowledge (Alderaan) +5, Knowledge (Coruscant) +5, Knowledge (Jiann) +5, Knowledge (Omman) +5, Knowledge (Pairein II) +5, Knowledge (Ryloth) +5, Pilot +14, Read/Write Basic, Repair +13, Speak Basic, Speak Ryl, Spot +7, Treat Injury +10.

Force Skills: Affect Mind +7, Battlemind +7, Enhance Ability +8, Heal Self +10, See Force +7, Telepathy +7.

Feats: Cosmopolitan (Disable Device), Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Martial Arts, Mobility, Skill Emphasis (Pilot), Starship Operation (starfighters), Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons), Worldwise.

Force Feats: Alter, Attuned, Control, Dissipate Energy, Sense.

Note: Tyneir Renz picks up 2 levels in scout when he joins the alliance, and takes skill ranks in Disable Device +4, Enhance Ability +4, Ride +5, Survival +5 and takes Starship Operation (Space Transport) as his bonus feat.





Seduced by the Dark Side

[Force Lightning +4] [Transfer Essence +8]

For some Jedi, bending to the will of the Dark Side was a more acceptable proposition than death. Others grew bitter over their exile, while others still gave into their negative emotions and became lost in the Dark Side of the Force.

Danaan Kerr: Jedi Knight who fell to the Dark Side just before the Great Jedi Purge.

Halagad Ventor: Former apprentice to Everen Ettene. Served under General Kenobi during the Clone Wars. Ventor was captured by Darth Vader during the Great Jedi Purge and tortured. He divulged everything he knew about the Jedi and their hiding places. In shame, he escaped his captors and fled to the planet of Trinta where the Dark Side took hold of him.

Kadann: Jedi Knight who was approached by Palpatine and turned to the Dark Side shortly before the Jedi Purge.

Maw: Boltrunian Jedi Knight who served the Jedi Order as one of its mysterious Jedi Shadows. He was later tracked down and turned to the Dark Side by Jerec.

Tremayne: Jedi Knight who fought in the Clone Wars, trained by Master Kylanu. Seduced to the Dark Side by Darth Vader and became one of the Emperor's first Inquisitors. ⚡

Xiaan Amersu - Jedi Knight

Xiaan Amersu started her career as a Jedi apprenticed to the Anx Jedi Master J'mikel. One of her early missions alongside him took her to the streets around the lower levels of Coruscant's Jedi Temple to hunt Aurra Sing. Xiaan encountered horror on those lower levels, happening across a slaughtered Republic Peace Officer squad, and then seeing her master butchered by Aurra Sing, who took his lightsaber. Sing did not kill Xiaan, instead telling her that she would wait until the little girl grew up into a full Jedi Knight, and then she would stalk and kill her. Xiaan suffered deep psychological trauma as a result of the experience.

Her rehabilitation was long, and the healers among the Order spent much time with the young Twi'lek girl, helping her work through the terrible ordeal. She was not alone, however. Xiaan made fast friends with Aayla Secura, a fellow Twi'lek. She gave the young girl the Heart of Fire, a gem given to her by her master. It was said that a little piece of the owner remains inside the stone. Not too long afterward, Xiaan gave the stone to Quinlan Vos, who used his psychometric abilities to regain his memories from it.

When the Clone Wars began, Xiaan was nearing the end of her training in the Jedi arts under her new master. She fought alongside her master bravely, and due to the shortage of Jedi Knights, was soon promoted. Her first mission as a Jedi Knight did not come until seven months into the Clone Wars. While Xiaan was suffering a great deal of anxiety over the upcoming mission, her nerves were calmed after meeting with her friend and fellow knight Aayla Secura.

Aayla had recently faced Aurra Sing and captured her, where she was sent off to the prison world of Oovo IV. As if this were not relief enough for Xiaan, Aayla had also recovered Master J'mikel's lightsaber from Aurra Sing's starship. Finally feeling the closure she had longed for, and that justice had been done,

Xiaan was able to focus on her mission and lead her troops ably throughout the majority of the Clone Wars.

Mere weeks before the end of the Clone Wars, Xiaan was sent to Salucami, where she fought under Master Oppo Rancisis. She was partnered with Aayla, and flew alongside her in Blue Squadron. Salucami was a difficult siege in that the Separatists were defending their stronghold in the center of a city inside the Caldera Rim behind a Shield generator and cannon emplacements. One of Xiaan's fellow squadron members, Xeltek, was shot down and killed in one of the many skirmishes.

Xiaan found herself growing close to A'sharad Hett, who himself had just lost a friend in Ausar Auset, when circumstances dictated that Aayla accompany Quinlan Vos on the ground. Sora Bulq had just assassinated Master Rancisis, and Aayla was needed to ensure Quinlan Vos' plan would succeed. Master Hett took charge of Red Squadron, which was assigned to a ground support role, while Xiaan would be responsible for destroying the cannon emplacements once Vos and Secura brought down the shield generator.

While Xiaan flew masterfully, destroying scores of Vulture Droids, eventually her ARC-130 escorts were destroyed, and she herself took heavy damage. Rather than retreat, as Master Hett ordered, Amersu flew her damaged starfighter directly into the cannon, destroying it with her sacrifice. The cannon's destruction allowed Saguro Autem's task force in orbit to move closer to the planet and initiate an orbital bombardment, which destroyed the facility.



XIAAN AMERSU

Xiaan Amersu: Female Twi'lek Jedi Consular 7/Jedi Ace 2; Init +2 (dex); Defense 20 (+8 class, +2 dex); Spd 10m; VP/WP 49/12; Atk +9/+4 melee (3d8/19-20, lightsaber) or +6/+1 melee (1d3, unarmed) or +8/+3 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Increase Lightsaber Damage (+1d8), Jedi Knight, Low Light Vision, Resilient, Starfighter Defense (+2),

Starship Focus +3; SV Fort +9 Ref +9, Will +9; SZ M; FP 3; DSP 0; Rep +3; Str 10, Dex 15, Con 12, Int 14, Wis 15, Cha 14.

Equipment: Jedi Starfighter, Lightsaber*.

*Xiaan Amersu has constructed her own lightsaber.

Skills: Astrogate +11, Computer Use +12, Craft (lightsaber) +7, Diplomacy +8, Gather Information +7, Knowledge (Jedi Lore) +6, Pilot +14, Read/Write Basic, Read/Write Ryl, Repair +10, Sense Motive +7, Speak Basic, Speak Lekku, Speak Ryl, Spot +10.

Force Skills: Battlemind +8, Enhance Ability +8, Enhance Senses +8, Move Object +8, See Force +8.

Feats: Alertness, Cosmopolitan (Astrogate), Exotic Weapon Proficiency (lightsaber), Force-sensitive, Spacer, Starship Operation (starfighters), Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Force Pilot, Sense.

Ylenic It'kla - Jedi Knight

One of the few Caamasi to become a member of the Jedi Order, Ylenic It'kla was representative of the peaceful race of beings the Jedi were said to have learned ethical use of the Force from millennia earlier. Ylenic spent much of his time with his best friend in the Jedi Order, Neeja Halcyon. Because Neeja was a Corellian, Ylenic spent much of his time in Corellian space.

When the Clone Wars broke out, Ylenic hatched a plan with his friend to bring Corellia to the Republic's side to help fight the Separatists, and he was sent with Aayla Secura to Corellia to flush out a Separatist group lead by Tendir Blue. The mission involved Neeja Halcyon, his secret son, Hal Horn, and a Toydarien named Reti. The end result damaged the CIS war effort by swapping out a prototype design for a new battle droid with a flawed one, and swayed Garm Bel Iblis to take a more active part in galactic politics.

With the Corellian Jedi now integrated into the larger Jedi Order, the Republic wasted no time sending them on missions. Ylenic went with Neeja on several missions leading clones on behalf of the Republic, though he was otherwise tasked during Neeja's famous Praesitlyn engagement with Anakin Skywalker. However, shortly afterward Ylenic teamed back up with his friend and the newly knighted Anakin Skywalker to hunt down three fallen Jedi.

The trio tracked them down and discovered an Anzati Jedi named Nikkos Tyrus and two other fallen Jedi. The dark siders were far too strong, and it appeared Ylenic and his team would be destroyed. Unfortunately, Neeja saw this too, and sacrificed himself to kill Nikkos Tyrus and allowed his comrades a chance to escape. Ylenic mourned his passing, and after explaining what had happened to Hal Horn and arranging for him to be adopted officially by Rostek Horn, Ylenic went to Alderaan to meditate. He was still on Alderaan when it was destroyed by the Death Star nearly two decades later.

Ylenic It'kla: Male Caamasi Jedi Consular 9/Jedi Watchman 3; Init +2 (dex); Defense 20 (+8 class, +2 dex); Spd 10m; VP/WP 64/12; Atk +11/+6* melee (4d8+1/19-20, Lightsaber) or +9/+4 melee (1d3+1, unarmed) or +10/+5 ranged; SQ Block, Calming Presence, Deflect (attack -4, defense +2, extend attack and defense), Healing, Increase Lightsaber Damage (+2d8), Inspire Trust, Jedi Knight, Memory Sharing (Memmn), Planetary Familiarity +2, Skill Bonus (+2 Diplomacy); SV Fort +8 Ref +8, Will +12; SZ M; FP 5; DSP 0; Rep +5; Str 13, Dex 15, Con 12, Int 14, Wis 16, Cha 16.

Equipment: Lightsaber*.

*Ylenic has constructed his own lightsaber.



YLENIC IT'KLA

Skills: Bluff +8, Computer Use +7, Craft (lightsaber) +5, Diplomacy +24, Gather Information +17, Knowledge (Alderaan) +8, Knowledge (politics) +8, Pilot +10 (8), Read/Write Basic, Read/Write Caamasi, Speak Basic, Speak Caamasi, Sense Motive +15, Spot +8.

Force Skills: Affect Mind +8, Empathy +12, Enhance Ability +6, Enhance Senses +11, Force Strike +7, Friendship +10, Heal Another +10, Heal Self +8, Move Object +7, See Force +11, Telepathy +8.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Skeptical, Skill Emphasis (Diplomacy), Starship Operation (space transports), Trustworthy, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Compassion, Control, Peacemaker, Sense.

Jedi Padawans

Padawan Learners, like their masters, served as military leaders during the Clone Wars. These young Jedi often functioned as Commanders, leading clone units ranging from squads to regiments. Normally Padawans would serve under their masters, but as the war went on, more and more Padawans would be transferred to new commands that needed their certain expertise, or when their masters perished in battle. These are the Jedi Padawans who offered their lightsabers in service of the Republic during the Clone Wars.

Allara - Jedi Padawan

Allara was among a group of six Younglings who were being trained by Abyssin Jedi Master Quarmall during the second year of the Clone Wars. All the children belonged to the Bergruutf training clan, and because the Jedi were becoming so short handed, the maverick Abyssin decided to take all of the children on as his personal Padawans. The Padawans were headed back to base when General Greivous ambushed them. The droid general managed to capture all six of them after killing Master





ALLARA

Quarmall. The general had planned to turn all the children into cyborg sith warriors to lead his armies to victory.

Allara was the oldest in the group and became the defacto leader of the imprisoned Padawans. Her strong personality and naive courage served her and her fellow Padawans well on Gentes, where Allara faced General Grievous one-on-one and managed to escape in one piece.

Codi Ty, a senior Padawan, managed to escort all six children to safety and deliver them directly to the Jedi temple on Coruscant. When the Jedi Council banned Codi Ty from the order, Allara was the only one to speak on his behalf, asking the council to consider mercy. Allara was believed to be at the temple when Darth Vader stormed it with the 501st Legion.

Allara: Female Human Jedi Guardian 2; Init +2 (dex); Defense 15 (+3 class, +2 dex); Spd 10m; VP/WP 17/11; Atk +4 melee (2d8+1, Lightsaber) or +4 ranged; SQ Deflect (defense +1); SV Fort +3, Ref +5, Will +2; SZ S; FP 3; DSP 0; Rep +1; Str 13, Dex 15, Con 11, Int 11, Wis 11, Cha 13.

Equipment: Lightsaber.

Skills: Balance +7, Diplomacy +3, Intimidate +2, Jump +3, Tumble +9, Read/Write Basic, Speak Basic.

Force Skills: Affect Mind +6, Force Light +5, Force Strike +5, Move Object +5.

Feats: Acrobatic, Exotic Weapon Proficiency (lightsaber), Headstrong, Force-sensitive, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistol, simple weapons).

Force Feats: Alter.

Aubrie Wyn - Jedi Padawan

One of the better healers among Padawans, Aubrie Wyn had attracted the attention of Mace Windu himself. She was selected to train with Mace Windu, changing her apprenticeship from her current instructor, Master Sirrus. On the way to Coruscant, Master Sirrus set down on Jabiiim for reasons unknown. They were at a camp far from Shelter Base with Obi Wan Kenobi when Alto Stratus suddenly assaulted the encampment.

Master Sirrus was with Obi Wan when an AT-AT walker was destroyed, and Master Sirrus was believed to have been killed in the explosion, though Obi Wan and Alpha both survived, making Master Sirrus' survival a possibility. But with her master believed dead, and no way offworld until the storms cleared, Aubrie teamed up with the Padawan Pack, which now included Anakin Skywalker as well.

Jedi General Leska sent the Padawan Pack to escort a resupply convoy a month into the battle, and Aubrie found herself driving a passenger skiff. She and Warble were to escort the convoy while the rest of the Padawan Pack defeated a flanking force of Super Battle Droids. Skywalker joined her in the escort skiff as the Padawans brought the convoy closer to Cobalt Station.

A week later the Padawan Pack and their convoy reached Cobalt Station. Captain Gillmunn of the Jabiiimi Loyalists let the Padawans know that a large strike force was coming, and that the order had been given by the Republic to abandon Jabiiim. Anakin offered to send Aubrie and Warble to the mesa to evacuate, but Aubrie refused, preferring to stay and fight for the Jabiiimi.

Ironically, Aubrie received a coded message for Anakin. The Supreme Chancellor ordered him to supervise the retreat, and Aubrie helped convince him to go instead of staying to fight. She only asked him to bring her master's holocron back to the temple, as she promised him she would see it safely back.

Aubrie fought bravely at the Republic's final battle on Jabiiim. She watched all her fellow members of the Padawan Pack fall one and two at a time, until Vaabesh fell, and she was the last Padawan standing. She borrowed Vaabesh's lightsaber and killed the last of Alto Stratus' defenders, a lone Nimbus rider. She then squared off against a fallen Alto Stratus. In his hate, he used the



AUBRIE WYN

last of his energy to shoot Aubrie in the chest as she fell on top of him, running him through with both of her lightsabers. They died in each other's arms full of hate on the forty-third day of the Battle of Jabiim.

Aubrie Wyn: Female Human Jedi Consular 4; Init +2 (dex); Defense 16 (+4 class, +2 dex); Spd 10m; VP/WP 27/12; Atk +5 melee (2d8+1, Lightsaber) or +5 ranged; SQ Deflect (attack -4, defense +1); SV Fort +5, Ref +4, Will +7; SZ M; FP 7; DSP 0; Rep +5; Str 12, Dex 14, Con 12, Int 15, Wis 16, Cha 16.

Equipment: Lightsaber*.

*Aubrie Wyn has constructed her own lightsaber.

Skills: Craft (lightsaber) +8, Diplomacy +8, Pilot +7, Read/Write Basic, Speak Basic, Treat Injury +10.

Force Skills: Battlemind +6, Empathy +10, Enhance Ability +4, Enhance Senses +6, Heal Another +12, Heal Self +10, Move Object +7, See Force +8.

Feats: Compassion, Exotic Weapon Proficiency (lightsaber), Fame, Force-sensitive, Surgery, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Cure Disease, Sense.

Banz - Jedi Padawan

Banz was one of a group of six Younglings who were collectively taken on as Abyssin Jedi Master Quarmall's Padawans during the second year of the Clone Wars. Banz was with his cycloptic master headed back to a Republic base when General Grievous attacked them. The Separatist cyborg captured all six members of the Bergruutfa training clan after butchering Banz's master. The general had planned to turn all the children into cyborg sith warriors to lead his armies to victory.

Banz was only a few weeks younger than Allara, and was in the Bergruutfa training clan with her on Coruscant. Banz was not quite as adept at making decisions and leading as Allara was. However, Banz was one of the more powerful Force users among the six captured youths, possessing a natural aptitude.

Banz safely escaped the general's clutches along with his fellow Padawans, but was believed to have been on a training

mission with his new master when order 66 was given. Their current whereabouts remain unknown.

Banz: Male Human Jedi Consular 2; Init +1 (dex); Defense 15 (+4 class, +1 dex); Spd 10m; VP/WP 14/13; Atk +1 melee (2d8, Lightsaber) or +2 ranged; SQ Deflect (defense +1); SV Fort +4, Ref +3, Will +5; SZ S; FP 4; DSP 0; Rep +1; Str 11, Dex 13, Con 13, Int 13, Wis 15, Cha 10.

Equipment: None.

Skills: Computer Use +6, Gather Information +5, Knowledge (Jedi Order) +6, Read/Write Basic, Search +3, Sense Motive +9, Speak Abyssin, Speak Basic.

Force Skills: Affect Mind +8, Force Strike +6, Heal Another +7, Move Object +9.

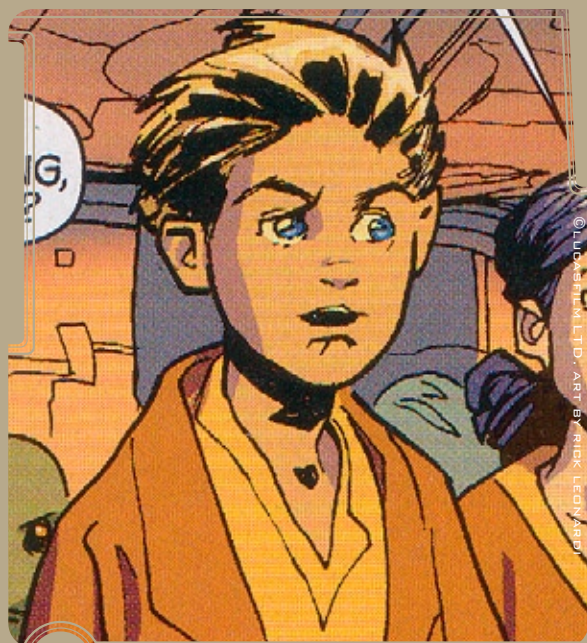
Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Sharp-Eyed, Skill Emphasis (Move Object), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Mind Trick.

Bene - Jedi Padawan

Bene was one of many padawans that had been sent back to the temple to await reassignment when their masters were killed in battle during the Clone Wars. Likewise she was among the many students which chief lightsaber instructor Cin Drallig took under his wing.

Bene was present at the Jedi temple when Darth Sidious issued Order 66 to have all the Jedi eliminated. She fought along side Drallig, but was strangled to death by Darth Vader as her mentor fought frantically to save her before losing his own life to the dark lord.



BANZ



BENE

Bene: Female Human Jedi Guardian 4; Init +2 (Dex); Defense 16 (+4 class, +2 Dex); Spd 10m; VP/WP 34/12; Atk +6 (2d8/19-20, lightsaber), or +4 (1d3, unarmed) or +6 range (by weapon); SQ Deflect (attack -4, defense +1); SV Fort +5, Ref +6, Will +2; SZ M; FP 2; Rep +1; Str 11, Dex 15, Con 12, Int 15, Wis 10, Cha 11.

Equipment: Jedi robes, lightsaber.

Skills: Balance +8, Computer Use +5, Craft (lightsaber) +4, Jump +6, Knowledge (Jedi Lore) +4, Tumble +8.





Fallen at Geonosis - Jedi Padawans

[Enhance Ability +4] [See Force +5]

Several Padawans were among the group of over two-hundred Jedi who came to the rescue of Anakin Skywalker, Obi-Wan Kenobi, and Padme Amidala. Nearly all of them became one with the Force in that battle.

Galdos Stouff: Apprentice to Jedi Master Sora Bulq. Stouff was killed in the gunship crash on Geonosis, while traveling with Eeth Koth, K'Kruhk, and his master.

Lumas Etima: Jedi Padawan killed in the arena at Geonosis.

Stam Reath: Padawan to Echuu Shen-Jon, and was killed by Sev'Rance Tann at the Battle of Geonosis.

Tan Yuster: Padawan to Jedi Master Agen Kolar who was killed in the arena battle at Geonosis.

Tu'ala: Jedi Padawan in the years preceding the Clone Wars, apprentice to Master Zuth. Tu'ala was killed in the battle of Geonosis. ☹

Force Skills: Affect Mind +4, Battlemind +6, Enhance Ability +6, Force Strike +9, Move Object +10, See Force +1.

Feats: Combat Reflexes, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Kinetic Might, Lightsaber Defense, Sense.

Bhat Jul - Jedi Padawan

Bhat was the Padawan of A'Sharad Hett, son of legendary Jedi Sharad Hett. Both were natural desert dwellers, and got along very well. More so than most Jedi, the pair retained quite a bit of desert culture between them, something the council would tend to look down on. However, when the Clone Wars erupted, the council knew it had an asset in the pair of expert desert operatives.



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BHAT JUL

It was perhaps for this reason the duo was sent to Metalorn about halfway into the war, which, at the time, had a barren desert and volcanic terrain. After accomplishing their mission there, they were sent to rest on New Holstice for a week, helping Bariss Offee with the overcrowded hospital base. Once the now masterless Anakin Skywalker reached New Holstice, the trio headed off to the desert world of Aarongar.

Skywalker, Hett, and Bhat were commanding their element of the Clone Army from a LAAT/II, but were shot down by Separatists. Crashing behind enemy lines, the small group was caught in a desperate struggle. A large explosion mortally wounded Bhat, and he was dragged off by Anakin Skywalker, who was desperate to save his life after losing so many fellow Padawans on Jabim. Bhat, however, was beyond any help the Force could provide. Master Hett left his body to become one with the desert, as his spirit became one with the force.

Bhat Jul: Male Kajain'Sa'Nikto Jedi Consular 3; Init +1 (dex); Defense 17 (+4 class, +1 dex, +2 species); Spd 10m; VP/WP 23/14; Atk +2 melee (2d8+1/19-20, Lightsaber) or +2 ranged; SQ Deflect (attack -4, defense +1), Desert Dweller, Natural Armor; SV Fort +5 Ref +3, Will +4; SZ M; FP 2; DSP 0; Rep +1; Str 12, Dex 13, Con 14, Int 14, Wis 12, Cha 10.

Equipment: Lightsaber.

Skills: Craft (lightsaber) +4, Pilot +4, Read/Write Nikto, Ride +4, Speak Basic, Speak Nikto, Survival +7.

Force Skills: Affect Mind +2, Battlemind +6, Enhance Ability +7, Force Defense +6, Force Stealth +4, Force Strike +4, Heal Another +5, Move Object +6.

Feats: Combat Expertise, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Skill Emphasis (Survival), Track, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control.

Cal - Jedi Padawan

Cal was one of the Padawans assigned to go with his master to the planet Thustra, which was threatening to separate from the Republic. Their orders were to establish a base of operations with a show of force, but to avoid engaging the native Sephi. Sadly, a suicide bomber charged the command tent, and Masters Tyffix and Tyr were killed, leaving Padawans Cal and Pix without their respective masters.

Master Tyffix had trained Cal to be a weapon of the Republic, so that was what he devoted himself to. When Yoda was sent to reinforce the floundering Republic forces on Thustra, Cal was surprised to see the aging instructor. Yoda left Pix in charge, and went to see the king on a diplomatic mission with Cal.

Yoda and Cal were taken prisoner, and while Cal wanted to fight, Yoda forced them both to surrender. Yoda eventually left Cal to go speak with the king again, and Cal quickly lost his patience. He struck a deal with Senator Navi, who manipulated Cal into attacking the king. Navi then went to Pix and lied, claiming Yoda and Cal had been executed. This created the necessary tensions between the two poised armies and forced the standoff to turn into open warfare.

Cal was betrayed by Senator Navi and was quickly attacked by several guards. Cal fought bravely as Yoda looked on, and eventually the boy was shot. He cursed Yoda's name as he died. Because of the boy's rash actions, the Republic lost Thustra to the Separatists.



CAL

Cal: Male Human Jedi Guardian 3; Init +2 (dex); Defense 16 (+4 class, +2 dex); Spd 10m; VP/WP 27/12; Atk +6 melee (2d8+1, Lightsaber) or +5 ranged; SQ Deflect (attack -4, defense +1); SV Fort +4 Ref +5, Will +2; SZ M; FP 2; DSP 2; Rep +1; Str 13, Dex 15, Con 12, Int 12, Wis 8, Cha 11.

Equipment: Lightsaber*.

*Cal has constructed his own lightsaber.

Skills: Balance +7, Craft (lightsaber) +7, Intimidate +8, Jump +8, Tumble +9.

Force Skills: Battlemind +7, Enhance Ability +4.

Feats: Acrobatic, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Headstrong, Power Attack, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Control, Sense.

Codi Ty - Jedi Padawan

Codi Ty was a Togruta Padawan who lost his master during the Clone Wars. He was quickly assigned to Master B'Dard Tone after he lost his Padawan after a dangerous mission on Nadiem. Master Tone had grown dark after the loss of his Padawan, and the Jedi Council felt that Senior Padawan Codi Ty would help heal his spirit while his body, also wounded at the hands of General Grievous, healed.

Codi quickly learned that this was not to be the case. He followed Master Tone down a dark path that led to the pair joining up with Flynn Kybo and abandoning the Jedi Order to instead hunt for General Grievous. When they finally tracked the droid general down to a moon of Gentes, they discovered the general had kidnapped six young Padawans. Master Tone and Padawan Kybo engaged Grievous, sacrificing themselves in order to give Codi Ty time to escort the Padawans to safety onboard their starship. The Padawans were immediately sped to Coruscant.

Padawan Ty understood his errors upon his return, and despite Padawan Allara's protest, was expelled from the order. Upon hearing that Codi showed no regret, Yoda reminded him that he had much to regret, including the death of his new master.

It is believed Padawan Ty may have survived the Jedi purge, and remains at large.

Codi Ty: Male Togruta Jedi Guardian 6; Init +3 (dex); Defense 18 (+5 class, +3 dex); Spd 10m; VP/WP 44/14; Atk +10/5 melee (3d8+1/19-20, Lightsaber) or +9/+4 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Increase Lightsaber Damage (+1d8), Spatial Awareness, Species Bonus (+2 Hide); SV Fort +7, Ref +8, Will +4; SZ M; FP 2; DSP 1; Rep +2; Str 12, Dex 16, Con 14, Int 12, Wis 12, Cha 12.

Equipment: Lightsaber*.

*Codi Ty has constructed his own Lightsaber.

Skills: Craft (lightsaber) +6, Jump +6, Pilot +11, Read/Write Basic, Read/Write Togruta, Speak Basic, Speak Togruta, Tumble +8.

Force Skills: Enhance Ability +7, Force Strike +12, Move Object +9, See Force +6.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Skill Emphasis (Move Object), Starship Operation (space transports), Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Kinetic Might, Sense.



CODI TY

Dama Montalvo - Jedi Padawan

Padawan Dama Montalvo was Padawan to Master Cei Vookto, a Duros Jedi Master who spent much of his time on the fringes of the Outer Rim. When the Clone Wars began, he and his Padawan went back to Coruscant and accepted commissions in the Grand Army of the Republic and led Clone Troopers against the Separatists. During one of their early missions on Lianna, Master Vookto was killed.

Dama attended his funeral pyre alongside Vookto's contemporaries such as Mace Windu, Yoda, Ki-Adi-Mundi, Tholme and Quinlan Vos. Ki-Adi Mundi was placed in charge of the remainder of Master Vookto's troops, and for a short time became Dama's new master.

After a brief stay to rest, refit and refuel on Coruscant, the first place the pair was sent was Hypori to support Master Barrak's find of a new droid foundry planet. Unfortunately, orbital mines caused all of the transports to crash, and while





DAMA MONTALVO

Dama managed to survive the crash, he was separated from his new master when General Grievous attacked.

Dama managed to survive the Jedi purge, but was later captured by Darth Vader, who tortured Dama for information about Obi-Wan before snapping his neck, making him one with the Force.

Dama Montalvo: Male Human Jedi Guardian 5; Init +2 (dex); Defense 17 (+5 class, +2 dex); Spd 10m; VP/WP 39/11; Atk +8 melee (3d8+2/19-20, lightsaber) or +7 ranged; SQ Deflect (attack -4, defense +1); SV Fort +4 Ref +6, Will +4; SZ M; FP 2; DSP 0; Rep +2; Str 15, Dex 14, Con 11, Int 13, Wis 13, Cha 12.

Equipment: Lightsaber*.

*Dama Montalvo has constructed his own lightsaber.

Skills: Balance +6, Climb +6, Craft (lightsaber) +7, Jump +6, Pilot +7, Tumble +6.

Force Skills: Affect Mind +7, Enhance Senses +3, Force Defense +3, Illusion +10, Move Object +3, See Force +5.

Feats: Cleave, Combat Reflexes, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Power Attack, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Mind Trick, Sense.

Danyawarra - Jedi Padawan

Danyawarra was apprenticed to Master Ludwin Katarkus and three months before the Battle of Geonosis was sent with her master along with Master Everen Ettene and her Padawan Halagad Ventor on a diplomatic mission to the Virgillian Free Alignment. Their mission was to open peace talks to end the civil war between the Free Alignment and The Aristocracy. However, someone had wanted the war to continue, and the shuttle bearing all four Jedi was attacked.

It was believed that all four Jedi died, though in actuality, both Padawans survived and returned to the temple. Danyawarra went on to serve in the Clone Wars with distinction, leading the 101st Regiment in several battles. When Order 66 was issued, it is widely regarded that Danyawarra was killed by her troops in the 101st.



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DANYAWARRA

Danyawarra: Female Wookiee Jedi Consular 5; Init +1 (dex); Defense 16 (+5 class, +1 dex); Spd 10m; VP/WP 39/15; Atk +8 melee (2d8+4, Lightsaber) or +4 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Extraordinary Recupera-tion, Rage, Species Bonus (+2 climb, +4 intimidate); SV Fort +6 Ref +4, Will +5; SZ M; FP 3; DSP 1; Rep +2; Str 18, Dex 13, Con 15, Int 14, Wis 12, Cha 10.

Equipment: Lightsaber*.

*Danyawarra has created her own lightsaber.

Skills: Climb +10, Computer Use +5, Diplomacy +10, Gather Information +7, Intimidate +9, Read/Write Shriiwook, Speak Basic (understand only), Sense Motive +5, Speak Shriiwook.

Force Skills: Battlemind +7, Enhance Ability +7, Enhance Senses +8, Force Strike +7, Move Object +8, See Force +8.

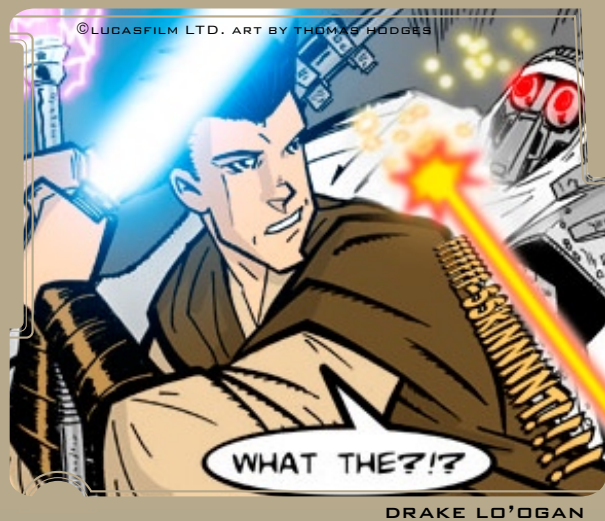
Feats: Consular's Guidance, Exotic Weapon Proficiency (light-saber), Force-sensitive, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Control, Sense.

Drake Lo'ogan - Jedi Padawan

Drake had only recently become the Padawan learner of Master Roronn Corobb during the Clone Wars, and their bond was still in the process of deepening when General Grievous attacked Coruscant. Drake and his master were sent to help safeguard the chancellor and see to it that he reached his shelter. However, Drake was separated from his master when the droid general attacked and chased Palpatine and his protectors through Coruscant.

Drake did eventually spot Stass Alie, along with a unit of droids ready to get the drop on her. He cleared her tail and



joined her, asking if she knew where his master had gone. The group quickly made their way to the bunker, where they found Shaak Ti, who explained that Grievous had gotten away with the Chancellor after all. Drake saw the dead body of his Ithorian master beside her.

The young man was filled with thoughts of vengeance, and mistakenly asked Skywalker to let him help hunt down Grievous. Skywalker quickly informed Drake he was not assigned that mission and could not help him, but he made sure to send him with Stass Alie, who acted as a temporary guardian. Drake and his new master were to go to Felucia, a Separatist stronghold, to help Aayla Secura rescue Bariss Offee.

Once freed, Bariss wanted to capture Shu Mai, a member of the Confederacy Council, who was still within reach of the Jedi. The group made their way to Shu Mai's stronghold, only to find their quarry had already departed. They searched for clues to her whereabouts, but unwittingly set into motion a contingency plan to destroy all life on the planet by means of its water treatment system.

Drake and the other two Padawans, Zonder and Ekria, were sent to the Jiaozi Water Treatment Facility to stop the spread of the poisonous contagion. Aayla Secura and Bariss Offee were sent to other water treatment plants, while Stass Alie was called upon to quell an uprising on Saleucami. It was while the trio of Padawans was patched in to clone trooper helmet cams that they watched Order 66 get executed. Drake watched as the other two Padawans went through what he himself had experienced only days earlier.

The Padawans decided to head back to Coruscant undercover and stick together until they had a more complete idea of what was occurring. They used the force to win gambling contests in places like the Outlander Club, or hunted what vermin existed along the lower levels to survive. Eventually, they decided to get jobs under false identities, and Drake took on the Jodd Sonta persona.

He and Zonder went to an Imperial job placement center and applied to work in reconstruction efforts after the assault on Coruscant. Zonder was assigned to a construction crew, but Drake was taken to a SAGroup recruitment center, where he became a part of COMPNOR. Inquisitor Tremayne spoke to the SAGroup assembly, and soon identified Drake as a likely Jedi in hiding.

Drake was also making discoveries of his own. He had learned that the work detail Zonder had become a part of was in fact a ship full of non-humans that were going to be executed by the Empire for no crime other than being non-human. Drake found Ekria and together they mounted a daring rescue mission. Ekria managed to free Zonder and some of his new friends while Drake ran into Inquisitor Tremayne. The two fought briefly, and the moment Drake had the upper hand he chose to flee. Drake's fate is unknown.

Drake Lo'ogan: Male Human Jedi Guardian 3; Init +2 (dex); Defense 16 (+4 class, +2 dex); Spd 10m; VP/WP 31/10; Atk +7 melee (2d8+2/19-20, Lightsaber) or +5 ranged; SQ Deflect (attack -4, defense +1); SV Fort +3 Ref +5, Will +3; SZ M; FP 2; DSP 1; Rep +1; Str 14, Dex 15, Con 10, Int 14, Wis 12, Cha 15.

Equipment: 300 Credits, SAGroup Uniform, Lightsaber*.

*Drake Lo'ogan has constructed his own lightsaber.

Skills: Balance +4, Climb +6, Computer Use +4, Craft (light-saber) +6, Jump +8, Pilot +5, Read/Write Basic, Speak Basic, Swim +4, Tumble +9.

Force Skills: Enhance Ability +4, Force Stealth +7, Force Strike +7, Move Object +8.

Feats: Acrobatic, Athletic, Exotic Weapon Proficiency (light-saber), Force-sensitive, Martial Arts, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control.

Ekria - Jedi Padawan

Ekria was one of the few Jedi to specialize in the art of computer slicing. She had been assigned to a master previously, but her master died, and she eventually ended up the apprentice of Aayla Secura. The duo was attached to the *Acclamator* Class Cruiser *Intrepid* and assigned to go to Felucia to free Bariss



Offee and her Padawan, Zonder. Ekria was able to quickly win over Aayla and Commander Bly with her slicing and intelligence analysis skills. By slicing into Commerce Guild logistics files, and using Wa'renfu modeling, Ekria was able to determine the exact location of Bariss and Zonder.

It was shortly after this display of skill that Aayla's beacon lit up, warning Ekria that Coruscant was under attack. However, they were already near Felucia, and never would have made it back to Coruscant in time to help with the fighting. So Ekria, along with her new master and Commander Bly, mounted an assault on the Nigkoe Detention Facility to free their fellow Jedi.

Ekria was able to remotely disable the building's shielding, which left it overly vulnerable to an assault.

Unfortunately, Ekria quickly discovered that they were trapped in the building, as a small army of battle droids now surrounded it. Luckily, Zonder was able to carry both Ekria and Bariss up to the rooftop, where they were airlifted out.

The group next decided to mount an attack on Shu Mai's private compound, in hopes of capturing her. Ekria managed to give Commander Bly a complete technical floor plan of the structure due to an old holoeisode of "Eminent Domiciles" which Shu Mai had participated in. Because of this, the team was able to infiltrate the facility via a secret entrance hidden by a waterfall.

Once inside, Ekria disabled all the droids in the building and unlocked all the doors to let the clone contingent inside. She quickly realized, however, their prey had already left the system. Unfortunately, Shu Mai had left the facility booby trapped, and Ekria unwittingly triggered a self-destruct that also threatened the planet's water supply. Most of the clone troopers assigned to Aayla were killed in the building's destruction, but the Jedi were able to escape with Commander Bly.

Reinforced with new clones and Padawan Drake Lo'ogan, the group was able to mount attacks on various water treatment facilities to attempt to stop the spread of the poison through Felucia's water reserves. Ekria was assigned to take the Jiaozhi Water Treatment Plant, and Zonder and Drake were lucky enough to get Ekria to a computer terminal to shut down the spread of the poison in time.

Ekria was unable to get a comm signal through to Aayla, so she sliced into the clone trooper helmet cams to check their progress, just in time to see her get cut down by her own troops. She quickly checked on Bariss, who was also being slaughtered.

Ekria then intercepted a transmission on Republic frequencies using Separatist encryption techniques. She was able to eventually decode the transmission, to discover it was the enigmatic Order 66.

The bereaved group of Padawans fled to Coruscant, where they went into hiding in the lower levels after Ekria remotely erased their names from all Jedi archives and records. Ekria spent much of her time trying to make sure Drake and Zonder stayed out of trouble and didn't get them discovered. Eventually, Ekria found a well-furnished apartment that was donated to the Jedi by a Qillura widow, which she took possession of and also erased from all databases. This became the team's temporary hideout.

Ekria: Female Near-Human Jedi Consular 4; Init +x (dex); Defense 18 (+4 class, +2 dex, +2 lightsaber); Spd 10m; VP/WP 28/12; Atk +4 melee (2d8+1/19-20, Lightsaber) or +5 ranged; SQ Deflect (attack -4, defense +1); SV Fort +5 Ref +4, Will +6; SZ M; FP 3; DSP 0; Rep +2; Str 12, Dex 14, Con 12, Int 16, Wis 14, Cha 10.

Equipment: Lightsaber*.

*Ekria has constructed her own lightsaber.

Skills: Computer Use +15, Craft (lightsaber) +7, Demolitions +6, Disable Device +8, Gather Information +4, Knowledge (bureaucracy) +7, Knowledge (business) +6, Read/Write Basic, Sense Motive +8, Speak Basic.

Force Skills: Enhance Ability +8, Enhance Senses +6, Force Stealth +4, Force Strike +10, Move Object +10, See Force +7.

Feats: Cautious, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Gearhead, Skill Emphasis (Computer Use), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Lightsaber Defense, Sense.

Elora Sund - Jedi Padawan

Padawan Sund was a warrior born, unafraid of almost anything she might face on the battlefield. It was almost with a certain sense of relief that she found herself in the middle of the Clone Wars. Like many Padawans of that day, her master had died, and she had been grouped in with the Padawan Pack, a group of masterless Jedi who fought on Jabiim.

Of all her fellow Padawans, Elora got along with Tae Diath the best. Tae Diath had a lot of trouble controlling his telepathic ability with the Force dependent on his mood. Elora formed a very close bond with him, closer, in many ways, than the Padawan-Master bond. She often allowed him to "swim" in her mind to help calm him down when his telepathy ragged out of control.

About a month in to the fighting on Jabiim, the Padawan Pack was escorting a resupply convoy to Cobalt Station and was ambushed. Elora charged headlong into the fray, abandoning her



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EKRIA



Killed in Action - Jedi Padawans

[Farseeing +6] [See Force +5]

Padawan Learners also lost their lives during the crisis of the Clone Wars. While the identities of the majority of the apprentices are lost, their deaths were felt throughout the Force.

Tru Veld: Teevan Jedi Padawan who was killed during the Clone Wars. ⚡



ELORA SUND

lightsaber and vibroblade to her utility belt in favor of a looted pair of Nimbus Repulsor Boots and a blaster rifle. She provided cover for her allies while they regrouped and escaped.

The pack knew that Alto Stratus was going to be hitting Cobalt Station with everything he had, and they prepared for the fight of their lives. Elora always believed she would go down fighting, and merely did her best to be ready to take as many of Alto Stratus' people down with her.

It was during the second day of the assault on Cobalt Station that Tae Diath allowed assassin droids to flank him and kill him. He was in the middle of a battle meld with Elora, and the psychic backlash killed her on the spot.

Elora Sund: Female Sullustan Jedi Guardian 4; Init +3 (dex); Defense 17 (+4 class, +3 dex); Spd 10m; VP/WP 29/10; Atk +8* melee (2d8+1/19-20, Lightsaber) or +1 melee (2d4+1/20, vibrodagger) or +4* melee (2d8+1/19-20, lightsaber and -3 melee (2d4+1/20, vibrodagger) or +7 ranged (3d8/20, blaster rifle); SQ Darkvision, Deflect (attack -4, defense +1), Skill Bonus (+2 Climb & Listen); SV Fort +4, Ref +7, Will +3; SZ M; FP 3; DSP 0; Rep +1; Str 12, Dex 17, Con 10, Int 12, Wis 12, Cha 13.

Equipment: Blaster Rifle, Lightsaber*, Vibro Knife.

*Elora Sund has constructed her own Lightsaber.

Skills: Balance +6, Climb +5, Craft (lightsaber) +6, Pilot +5, Tumble +6, Read/Write Basic, Read/Write Sullustese, Speak Basic, Speak Sullustese.

Force Skills: Empathy +7, Enhance Ability +3, See Force +1, Move Object +2, Telepathy +7.

Feats: Ambidexterity, Exotic Weapon Proficiency (lightsaber), Force Sensitive, Two Weapon Fighting, Weapon Finesse (lightsaber), Weapon Group Proficiency (blaster pistols, simple weapons).

Force Feats: Alter, Control, Sense.

Flynn Kybo - Jedi Padawan

Flynn Kybo was representative of many of the Padawans being trained during the time of the Clone Wars. More warrior

than Jedi, the young man was not quite ready to deal with the feelings that war would stir within him. Padawan Flynn Kybo was apprenticed to Master T'chooka D'oon, and served under him during the Clone Wars.

On one such mission to Vandos, an elite team of Jedi including Flynn and his master were to evacuate Ambassdor Quiyyen prior to a pending Separatist invasion. Unfortunately, they cut their timing too close, and were ambushed by General Grievous and several Super Battle Droids. Flynn Kybo's master died charging the General, giving the rest of the unit time to evacuate with the Ambassador.

Filled with rage and hate, and consumed by revenge, Padawan Kybo vowed to strike back at General Grievous, despite the warnings of Z'meer Bothu, his new master. Flynn Kybo left the Jedi Order, and rendezvoused with other like-minded Jedi who were determined to remove the Separatist General from the playing field.

The group eventually tracked Grievous to Gentes, and set out on an operation to assassinate him. Upon their arrival, however, they realized the General had kidnapped several Jedi Younglings. The group managed to evacuate the younglings, but at the cost of their own lives. The General survived the attack after killing all but one of the Jedi, Padawan Codi Ty, who escaped with the younglings. Padawan Kybo died believing he had destroyed the General, who somehow managed to survive and escape.



FLYNN KYBO

Flynn Kybo: Male Human Jedi Guardian 6; Init +2 (dex); Defense 19 (+5 class, +2 dex, +2 lightsaber defense); Spd 10m; VP/WP 51/12; Atk +8/3 melee (3d8+2, Lightsaber) or +6/1 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Increase Lightsaber Damage (+1d8); SV Fort +5, Ref +5, Will +3; SZ M; FP 4; DSP 1; Rep +2; Str 14, Dex 15, Con 12, Int 15, Wis 11, Cha 13.

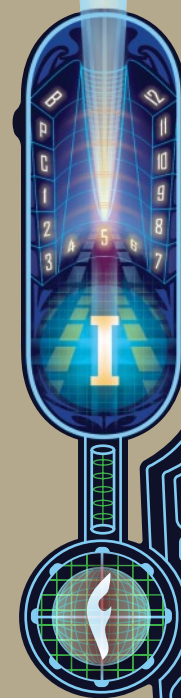
Equipment: Lightsaber*.

*Padawan Kybo has constructed his own lightsaber.

Skills: Craft (lightsaber) +7, Jump +11, Pilot +11, Read/Write Basic, Speak Basic, Tumble +11.

Force Skills: Affect Mind +10, Battlemind +10, Enhance Ability +11, Move Object +11, See Force +5.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Power Attack, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).



Force Feats: Alter, Body Adjustment, Burst of Speed, Control, Lightsaber Defense, Sense.

Hanna Ding - Jedi Padawan

Hanna was one of the few Padawans among the thirty-two entrants to the Apprentice Lightsaber Tournament that took place at the Coruscant Jedi Temple six months before the end of the Clone Wars. Hanna was a typically arrogant Arkanian that had a particular disdain for Scout, a girl her age with very low Force sensitivity. She felt Scout had no business training to be a Jedi, and for her own safety should be sent to the AgriCorps immediately.

After defeating her first opponent, Hanna watched Scout face Pax Chizzik, a youngling who had not yet been chosen by a master. Scout was losing the duel until she dropped her lightsaber and held her hand out, hoping Pax would assume she had surrendered. Pax bought her bluff and went to shake her hand, when Scout put him in a submission hold and he surrendered. Hanna was disgusted by the dishonorable technique, and vocalized her thoughts to Master Xan, who was overseeing the tournament.

Xan ruled in Scout's favor, and arranged for the next round to let the two face each other. This fight took place in the dark, putting Hanna at a distinct advantage. She dominated the fight, though Scout disarmed her briefly with a pressure point strike. Hanna managed a flip and used the Force to call her lightsaber back to her hand. Hanna then showed no mercy and outfought Scout until she actually fell on the ground.

Hanna demanded Scout's surrender, but she refused. In Hanna's moment of confusion, Scout grabbed the lightsaber blade, which was on its lowest setting, and dragged Hanna down to the ground. Scout proved the better grappler and sunk a chokehold in short order. It is unknown if Hanna Ding was at the

temple during Darth Vader's raid with the 501st Stormtrooper Legion, or if Clone Troopers cut her down when Order 66 was given.

Hanna Ding: Female Arkanian Jedi Guardian 2; Init +2 (dex); Defense 15 (+3 class, +2 dex); Spd 10m; VP/WP 17/12; Atk +6 melee (2d8+1, Lightsaber) or +4 ranged; SQ Deflect (defense +1); SV Fort +4 Ref +5, Will +3; SZ M; FP 4; DSP 0; Rep +4; Str 13, Dex 15, Con 12, Int 14, Wis 13, Cha 11.

Equipment: Lightsaber*.

*Hanna Ding has constructed her own Lightsaber.

Skills: Craft (lightsaber) +5, Intimidate +3, Jump +5, Read/Write Arkanian, Read/Write Basic, Speak Arkanian, Speak Basic, Tumble +7.

Force Skills: Battlemind +6, Enhance Ability +6, Force Stealth +5.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Infamy, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Control.

Joc Sah - Jedi Padawan

Joc Sah was a Padawan Learner training under Master Sev, a Weequay taskmaster, during the Clone Wars. Toward the end of the Outer Rim Sieges near the finale of the Clone Wars, Joc Sah was ordered to accompany his master to help secure Ragmar V, a planet in the Outer Rim. The Republic hoped to use Ragmar V as a staging ground for a massive attack on a Separatist base nearby.

Joc Sah was sent down to the planet with a squad of clone troopers led by clone sergeant Remy. They were expected to recon the area and make certain the planet was free of Separatists or sympathizers. Before he could begin reconnoitering, a local group calling itself the Outcasts fired a missile at Joc's gunship, destroying it. Joc was undeterred, however, and ordered Sergeant Remy to prepare his men for combat.

The Padawan-led squad stormed the small outpost, and Joc soon found himself face to face with the leader of the Outcasts. He was just beginning negotiations with the man when Order 66 was issued to Sergeant Remy's squad, and they fired upon Padawan Sah. Joc managed to leap through a window to cover, and the other Outcasts assumed their leader had been fired upon, causing them to fire upon the clones. Meanwhile, Joc tried to contact his master, who was already killed as a result of Order 66.

Confused, Joc joined forces with the Outcast leader, and together they destroyed Sergeant Remy's squad. The leader invited Joc to stay, and Joc accepted after warning the leader that more clones would soon come. Padawan Sah was last seen charging a platoon of clones alongside the Outcasts. His fate is unknown, but it is likely he died in the suicidal charge.

Joc Sah: Male Human Jedi Consular 5; Init +2 (dex); Defense 17 (+5 class, +2 dex); Spd 10m; VP/WP 33/12; Atk +6 melee (2d8+1, Lightsaber) or +5 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense); SV Fort +5 Ref +5, Will +5; SZ M; FP 2; DSP 0; Rep +2; Str 13, Dex 15, Con 12, Int 14, Wis 12, Cha 12.

Equipment: Comlink, Lightsaber*.

*Joc Sah has constructed his own lightsaber.



HANNA DING



JOC SAH

Skills: Bluff +4, Computer Use +7, Craft (lightsaber) +7, Diplomacy +6, Jump +5, Listen +5, Read/Write Basic, Sense Motive +3, Speak Basic, Spot +5.

Force Skills: Battlemind +6, Enhance Ability +6, Enhance Senses +6, Friendship +6, Heal Self +6, Move Object +13, See Force +6.

Feats: Alertness, Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Sense.

Kass Todd - Jedi Padawan

Kass Todd was one of many Padawans to lose her master during the Clone Wars. She made the best of it, becoming the defacto leader of the Padawan Pack, and doing her best to provide some kind of focus and guidance for her fellow enraged Padawans. She led the pack through many victories, breaking up several flanking actions by Alto Stratus' forces on Jabiim.

Unfortunately, a group of unsupervised Padawans is rarely a recipe for anything but disaster. Kass quickly fell in love with



KASS TODD

Missing in Action - Fates Unknown - Jedi Padawans

[Hide +8] [Force Stealth +11]

Many Padawans disappeared into the shadows when Order 66 was declared. Their whereabouts are completely unknown. Whether they survived or not is a mystery.

Aris-Del Wari: Infant Jedi youngling brought to the Jedi Temple months before the Clone Wars.

Atresh Pikil: Apprentice in the Jedi Temple during the Clone Wars.

Bargu: Member of a chameleon-like race, Bargu took part in the Apprentice Tournament and was defeated by Lena Missa.

Enver Hoxha: Apprentice at the Jedi Temple. Enver was disarmed and soundly defeated by Pirt Neer in the Apprentice Lightsaber Tournament.

Forzi Ghul: Apprentice who took part in the Apprentice Lightsaber Tournament at the Jedi Temple during the Clone Wars. Ghul was defeated by Sesseri Dio in the tournament.

Gumbrak Hoxz: Mon Calamarian apprentice at the Jedi Temple on Coruscant during the Clone Wars.

Hera Tuix: Apprentice at the Jedi Temple who participated in the Apprentice Lightsaber Tournament during the Clone Wars. Hera was defeated in the tournament by Whie Malreaux.

Pirt Neer: Apprentice who participated in the Apprentice Lightsaber Tournament in the Jedi Temple on Coruscant during the Clone Wars. She was defeated by Lena Missa.

Trilinae: A Corellian Padawan at the Almas Academy. Shortly before the Clone Wars ended, Trilinae was onboard the shuttle Squall when it was commandeered by ARC troopers. It is unknown, however likely, whether she died during Order 66. ☹️

Mak Lotor, a fellow Padawan, and they carried on a relationship for over a month. She did her best not to let it interfere with the running of the pack, but when the final attack on Cobalt Station came, and Kass made the decision to stay behind to fight a delaying tactic to allow the Republic forces to evacuate, she knew she wanted to be with Mak during her last hours of life.

Her only goal was to see Alto Stratus dead before she herself expired, but that was a dream she never got to see realized. She watched Tae Diath and Elora Sund die first. On the third day of the attack on Cobalt Station she watched Warble sacrifice himself to take out a Hailfire Droid, and Zule succumb to hate and die slaughtering Nimbus Riders as an AT-AT collapsed on her head. By the fourth day, her patience wearing thin and her emotions still riding high, she charged Alto Stratus with Mak Lotor.

Alto Stratus stabbed Mak, taking him out of the fight, but quickly lost his left leg to Kass' lightsaber. A Nimbus Rider dragged Status to safety while Kass ran for Mak. He was wounded, but still alive. Stratus had time to scream an epitaph as she ran to Mak's side. A hailfire droid had fired a salvo of missiles at the pair of Padawans, but Mak had caught all four missiles in a telekinetic grip a mere meter in front of them. Mak was quickly weakening, and the will to fight had been sapped from both of them. Kass bid Mak to just end it and let the missiles go, which he did, killing them both immediately.

Kass Tod: Female Zabrak Jedi Guardian 5; Init +3 (dex); Defense 18 (+5 class, +3 dex); Spd 10m; VP/WP 39/12; Atk +9* melee (3d8+1/19-20, lightsaber) or +8 ranged; SQ Deflect (attack -4, defense +1), Resilient and Resolute; SV Fort +6, Ref +4, Will +5; SZ M; FP 3; DSP 2; Rep +2; Str 13, Dex 16, Con 12, Int 12, Wis 13, Cha 17.

Equipment: Lightsaber*.

*Kass Tod has constructed her own lightsaber.

Skills: Craft (lightsaber) +6, Read/Write Basic, Read/Write Zabrak, Speak Basic, Speak Zabrak.

Force Skills: Battlemind +6, Enhance Ability +5, Force Strike +9, Friendship +11, Inspire +9, Move Object +5.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Martial Arts, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Battle Meditation, Control, Sense.

Lena Missa - Jedi Padawan

Lena Missa was one of many Padawans who lost their masters during the Clone Wars. Because Lena was still relatively young, she was sent back to the temple on Coruscant to be chosen by another master. It was widely known that many masters were eager to take Lena as their Padawan learner, but they wanted to give the girl time to grieve over her fallen master.

Lena did not initially have any interest in the Apprentice Tournament, but was asked to enter because they were one short and needed an even thirty-two to balance the brackets so everyone had the same number of matches. She gladly obliged Master Xan and entered the tournament last minute. One of the few others her age was a good acquaintance named Scout. Lena spoke with her before the tournament in effort to relax her. Everyone at the temple assumed Scout would probably end up in the AgriCorps, but if she won the tournament, she might get chosen as a Padawan.

Lena won both of her assigned duels, and advanced to the finals, which ended up being a free-for-all melee in the cafeteria. Lena had been practicing her grappling technique and was proficient with locking in an arm bar. She was able to remove Bargu, a skin-changer and Pirt Neer from the grand melee with the technique. This left only Whie Malreaux, the tournament favorite, and Scout, the tournament long shot. Lena and Scout tried to attack Whie together, but he quickly separated the pair and caught Lena in a perfectly executed thumb-lock.

Lena was the first to run up to Scout to congratulate her on her victory over Whie. Lena did become the Padawan of another Jedi Master, but it is unknown if they were on a mission when Order 66 was given or if they were at the Jedi Temple.

Lena Missa: Female Chagrian Jedi Consular 2; Init +1 (dex); Defense 15 (+4 class, +1 dex); Spd 10m; VP/WP 14/12; Atk +4 melee (2d8+2, Lightsaber) or +2 ranged; SQ Breathe Underwater, Deflect (defense +1), Low-Light Vision, Radiation Resistance; SV Fort +4 Ref +3, Will +5; SZ M; FP 3; DSP 0; Rep +1; Str 14, Dex 13, Con 12, Int 14, Wis 14, Cha 16.

Equipment: Lightsaber*.

*Lena Missa has constructed her own Lightsaber.

Skills: Bluff +6, Craft (lightsaber) +6, Diplomacy +10, Gather Information +5, Read/Write Basic, Read/Write Chagri, Sense Motive +6, Speak Basic, Speak Chagri.

Force Skills: Empathy +5, Enhance Ability +6, Enhance Senses +7, Farseeing +5, See Force +7, Telepathy +5.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Martial Arts, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Sense.

Mak Lotor - Jedi Padawan

Mak Lotor was one of the stronger Force users in the Padawan Pack on Jabiiim. His telekinesis was on par with that of Anakin Skywalker. Mak had been with the Padawan pack for a while, and quickly fell in love with its leader, Kass Tod. The two carried on what the council would certainly deem an inappropriate relationship for over a month. Had the council known this, they likely would not have been considering Mak for knighthood.

During the assault on Cobalt Station, Mak was stabbed by Alto Stratus, and when Kass ran to him to make sure he was alright, a Hailfire droid fired a volley of missiles at the pair of them. Mak was able to hold the missiles in place, but didn't have the energy to actually turn them around. He lost his grip and the pair died in each other's arms.



MAK LOTOR

Mak Lotor: Male Human Jedi Consular 6; Init +1 (dex); Defense 16 (+5 class, +1 dex); Spd 10m; VP/WP 41/12; Atk +7 melee (3d8+2, Lightsaber) or +5 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense); SV Fort +6, Ref +4, Will +7; SZ M; FP 5; DSP 3; Rep +2; Str 15, Dex 13, Con 12, Int 12, Wis 14, Cha 12.

Equipment: Lightsaber*.

*Mak Lotor has constructed his own lightsaber.

Skills: Computer use +6, Craft (lightsaber) +7, Diplomacy +12, Knowledge (Alderaan) +5, Read/Write Basic, Speak Basic.

Force Skills: Affect Mind +6, Empathy +8, Enhance Ability +5, Enhance Senses +6, Force Grip +5, Force Stealth +4, Force Strike +12, Move Object +15, See Force +6, Telepathy +4.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Skill Emphasis (Move Object), Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons), Worldwide.

Force Feats: Alter, Burst of Speed, Control, Kinetic Might, Sense.

Naat Reath - Jedi Padawan

Naat Reath was one of many Padawans that lost their masters during the early stages of the Clone Wars. Naat was one of the few, however, to have a brother in the Order. Stam Reath died at the hands of Sev'Rance Tann on Geonosis, along with Naat's master. The young girl suddenly found herself completely lost and unable to find her center. Her brother's former master, Echuu Shen-Jon, took her in, and she started working through her grief alongside the bereaved Jedi Master.

Their first mission together sent them to the volcanic world of Sarapin to reclaim energy production facilities responsible for eighty percent of the power used in the Core Worlds. The planet had been taken over by Sev'Rance Tann in an effort to disrupt the Republic and wreak havoc. However, Tann was not present, and Naat and her new master had to content themselves with interrogating Zian Finnis, a lackey.

Finnis told them that while he did not know where she had gone, Tatooine's Hutt cartels would, as she had struck a deal with them earlier. So, based on Finnis info, they set out for Tatooine, where they brokered a deal with Jabba the Hutt. Jabba agreed to give more information on Tann if they removed his competition, Boorka the Hutt. With little resources, Echuu sought help from the local populace at Jundland Station. They asked the Jedi to remove a violent Tusken camp first. With the Tusken's slaughtered, they received aid and were able to crush both Boorka the Hutt's forces and the CIS forces on planet. Jabba told them Tann was hidden on Krant, producing decimator tanks.

Vengeance within their grasp, Echuu and Naat sped for the moon of Aereen to set up an observation post. Aereen also happened to be where the CIS had a mining colony to supply raw materials for producing decimator tanks. Echuu and Naat took out the mining facility and killed its leader, Neimoidian Plurre Barron.

The pair next headed to Krant, where they destroyed the decimator tank production facilities, and had a brief rematch with Tann. Naat was no match for the dark sider, and was captured by Tann and put into a stasis field deep in the Krantian

forest. Filled with rage, Naat's new master followed deeper into the Krant forests and confronted Tann again, while Naat watched from within her stasis field prison.

Echuu emerged from the battle victorious, but informed Naat she would have to report to the Jedi Council on her own. Echuu claimed he had slipped down the dark path, and would leave the order to meditate on his errors, and perhaps one-day return to the Jedi. Naat was disappointed, but understanding, and went to report the mission status to Mace Windu himself. Afterward, she continued in service to the Republic, and her fate is unknown.

Naat Reath: Female Human Jedi Guardian 5; Init +1 (dex); Defense 16 (+5 class, +1 dex, +2 lightsaber defense); Spd 10m; VP/WP 32/12; Atk +6 melee (3d8+1/19-20, lightsaber) or +6 ranged; SQ Deflect (Defense +1, Attack -4); SV Fort +5 Ref +5, Will +4; SZ M; FP 3; DSP 1; Rep +2; Str 12, Dex 13, Con 12, Int 14, Wis 12, Cha 14.

Equipment: Lightsaber.

Skills: Bluff +12, Gather Information +8, Read/Write Basic, Sense Motive +7, Speak Basic, Speak Huttese, Speak Shriiwook. Force Skills: Affect Mind +7, Empathy +6, Enhance Ability +5, Force Stealth +8, Heal Self +9, Move Object +7, See Force +6.

Feats: Cosmopolitan (Bluff), Exotic Weapon Proficiency (lightsaber), Force Sensitive, Skeptical, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Control, Lightsaber Defense, Sense.

Noirah Na - Jedi Padawan

Padawan Noirah Na was on Toola leading an assault with Master Simms and Huddora against the Separatist's main power generators when Order 66 was given. Master Simms was killed quickly, but Hudorra and Na escaped on a stolen STAP and headed for Ithaqua Station. The two Jedi were extremely careful, as they knew Republic forces were tracking them.

Noirah was told to wait in a small abandoned warehouse while Hudorra got her new clothes and food. She was disguised as a slave boy and accompanied Master Hudorra on a freighter trip to Coruscant. The pair came upon the Jedi Temple, which was still smoking in ruin. Noirah witnessed a young Jedi stand up to charge the temple, choosing death instead of living in a galaxy without the Jedi Order.

Noirah was shocked, imploring that they should have helped the lone Jedi, but Master Hudorra realized that the time of the Jedi had ended, and he disposed of both his and Noirah's lightsabers. Noirah listened as Master Hudorra instructed her to go into hiding, and to forget the Jedi Order ever existed, and merely to survive. She accepted some credits from the Bothan Jedi Master, and left Hudorra in tears, contemplating his advice to find some purpose that makes her happy.

Noirah Na: Female Human Jedi Guardian 5; Init +3 (dex); Defense 18 (+5 class, +3 dex); Spd 10m; VP/WP 35/14; Atk +9 melee (3d8+2, Lightsaber) or +8 ranged; SQ Deflect (attack -4, defense +1), Increase Lightsaber Damage (+1d8); SV Fort +6 Ref +7, Will +4; SZ M; FP 3; DSP 0; Rep +2; Str 14, Dex 16, Con 14, Int 12, Wis 12, Cha 14.

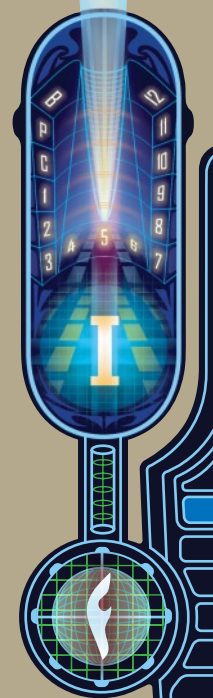
Equipment: Lightsaber.

Skills: Balance +9, Climb +9, Handle Animal +4, Jump +7, Pilot +8, Swim +4.

Force Skills: Battlemind +10, Enhance Ability +10, Heal Self +4, Move Object +6.



NAAT REATH





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NORIAH NA

Feats: Athletic, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Weapon Finesse (lightsaber), Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Sense.

Obs Kaj - Jedi Padawan

Obs was one of many Jedi during the Clone Wars that grew to doubt her role in the order. Like many of the disaffected youth of the time, she did not see why Jedi were leading an army. She did not think it was their role. She also felt cheated, having had no say or choice in if she wanted to be a Jedi or not. This could be because she was taken at the age of two instead of closer to birth.

A little over a year into the Clone Wars, Obs Kaj went with Master Lunis to Katanos VII to meet with Stiv Kram. The planet was one of the few in the galaxy that mined cortosis ore, and



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OBS KAJ

the Jedi were presumably there to prevent one of the few substances capable of besting a Jedi falling into Separatist hands. The Jedi had also heard rumors of illegal cloning going on, and sent Master Lunis and his Padawan to investigate.

In truth, the cortosis mines had run dry, and Kram and his fellow miners had tried to make a move on the cloning market. Their first attempt was at cloning Gundarks, increasing their ferocity. The creatures were out of control, and barely contained. This caused the miners to forego their cloning dreams and turn to bounty hunting. Dooku had a massive price on the heads of all Jedi.

Obs walked right into a trap with her master when the colonists unleashed the remainder of the gundarks on them, now armed with cortosis weave armor. The Jedi fought as best they could, but their Master-Padawan connection was weakened of late, as Obs drew herself inward. Because of their weakened bond, they were unable to act in concert, and Padawan Kaj watched her master die.

His death solidified her belief in the order, and she managed to escape, sending out messages on her subspace comm to try and alert nearby Jedi of the horrors on Katanos VII. Unfortunately, the only Force user she reached was Count Dooku, who blew her ship out of the sky, tragically killing the newly rededicated Padawan.

Obs Kaj: Female Falleen Jedi Guardian 4; Init +3 (dex); Defense 17 (+4 class, +3 dex); Spd 10m; VP/WP 35/14; Atk +6 melee (2d8+2, Lightsaber) or +7 ranged; SQ Deflect (attack -4, defense +1), Increase Lightsaber Damage (+1d8), Hold Breath, Pheromones; SV Fort +6, Ref +7, Will +2; SZ M; FP 2; DSP 0; Rep +1; Str 14, Dex 16, Con 14, Int 12, Wis 11, Cha 14.

Equipment: Lightsaber.

Skills: Pilot +10, Read/Write Basic, Read/Write Falleen, Speak Basic, Speak Falleen.

Force Skills: Enhance Ability +7, Enhance Senses +5, Force Stealth +6, Force Strike +5, Move Object +5, See Force +4.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Power Attack, Starship Operation (space transports), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Sense.

Olee Starstone - Jedi Padawan

Olee Starstone was apprenticed to Jocasta Nu, and in line to become part of the archives team. Shortly before the Clone Wars, she asked for a chance to do some field work, and on a mission to Eriadu, she impressed Master Bol Chatak. It wasn't until two years into the Clone Wars that Master Chatak took Olee on as her Padawan.

One of the last missions Olee undertook on behalf of the Jedi was with her master on Murkhana, and several other Jedi, including Master Shryne, accompanied them. They had just completed a mission to disable a shield generator alongside clone commandos and were returning to rendezvous with Clone Commander Salvo when Order 66 was given. The commandos, more independent than other clones, disobeyed the order and managed to disable all of the troops set to ambush the Jedi.

The Jedi fled and adopted the garb of CIS mercenaries and were eventually captured trying to steal an ARC-170 to go into hiding, as per the orders sent via a beacon to the Jedi. After a month of captivity, Vader visited the planet with orders for the prisoners and to punish the Clone Commandos that let some Jedi escape. After killing two of them, Olee's master broke cover

and used her concealed lightsaber to engage the Dark Lord. She managed to wound his arm, but she was quickly disarmed and beheaded by Darth Vader.

Olee grieved as Master Shryne facilitated their covert escape. The two used one of his old contacts to get off world, and rendezvous with a corvette captained by Shryne's biological mother. Olee was determined to find other Jedi that survived, and band together to strike back at Palpatine. Shryne disagreed, but helped her find the first six surviving Jedi. Once she was paired with them, Shryne left to join his mother's smuggling crew.

Olee took her crew searching for other surviving Jedi on several planets, including Mygeeto, Felucia, Aarongar, New Holstice, Jabim, Saleucami, and Boz Pity, finding no traces of any survivors. Then she went to Kashyyyk, where she met up with Tarfull and Chewbacca. The group was discussing how Yoda might have survived when the Empire landed several dropships in an attempt to invade Kashyyyk.

Olee fought bravely until she sighted Darth Vader's distinctive black shuttle. She took all the Jedi up to face him and all were quickly killed or seriously wounded until Olee faced him alone. She tried for an offensive series, but quickly went on full defense and evasion until Master Shryne appeared out of nowhere to save her. He traded his life for hers; engaging Lord Vader while Olee evacuated Chewbacca and other Wookiees to safety.

The entire group was about to leave Kashyyyk space, but an Interdictor Cruiser made hyperspace travel impossible for the Jedi and many other Wookiee escapees. Olee's team reactivated a mostly destroyed Recusant Class Destroyer and sent it on a collision course with the Interdictor, which it disabled, allowing the Jedi and all the other Wookiees were able to escape off world.

Olee felt horrible about the Kashyyyk incident, and had her Jedi team split up to work separately. She decided to stay on with Jula, Shryne's biological mother, and her band of smugglers. They were pledged to helping Chewbacca find out why the Empire had taken so many tens of thousands of Wookiees slaves, and what they were doing with them. They were also eager to find other Jedi and direct them to safety.

Olee Starstone: Female Human Jedi Consular 5/Jedi Scholar 1; Init +2 (dex); Defense 18 (+6 class, +2 dex); Spd 10m; VP/WP 34/10; Atk +3 melee (2d8, Lightsaber) or +5 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Scholarly Knowledge +2; SV Fort +4 Ref +6, Will +9; SZ M; FP 3; DSP 0; Rep +3; Str 11, Dex 15, Con 10, Int 18, Wis 14, Cha 14.

Equipment: Jedi Beacon, Lightsaber.

Skills: Bluff +5, Computer Use +13, Craft (lightsaber) +7, Diplomacy +6, Gather Information +6, Intimidate +6, Knowledge (Jedi Order) +13, Knowledge (Sith Lore) +13, Knowledge (technology) +10, Pilot +3, Read/Write Basic, Sense Motive +8, Tumble +5.

Force Skills: Affect Mind +7, Battlemind +6, Enhance Ability +11, Heal Self +8, Move Object +12, See Force +10, Telepathy +9.

Feats: Consular's Guidance, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Headstrong, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Attuned, Burst of Speed, Control, Sense.

Pix - Jedi Padawan

Late in the war, Pix was sent to Thustra alongside Master Tyr and another pair of Jedi to help stop the influential planet from



OLEE STARSTONE

seceding from the Republic. Master Tyr used the Force to push Pix out of the command tent just before a Sephi suicide bomber detonated a bomb and killed both masters. Alone and without any knights or masters on planet, Pix made a comm call to Coruscant to request assistance.

Master Yoda was sent, because of his friendship with the king of Thustra. He left Pix in charge of the Republic Army while he went to meet with the king to negotiate. Pix and Commander Clutch waited anxiously, but were next greeted by Senator Navi, who said that Yoda and Padawan Cal were both executed that morning. Unable to see Senator Navi's lie for what it was, Pix ordered an attack on the native Sephi.

The fighting made any chance of a diplomatic solution impossible, so the Republic evacuated their forces from the planet after Yoda was forced to kill the king. However, Yoda was made aware of Senator Navi's duplicity, and he was sentenced to a prison term.

Pix was sent back to the Jedi Temple, and it is unknown if she was assigned to another master, sent to a Padawan pack, or if she died when the temple was attacked by Darth Vader and the 501st Stormtrooper Legion.

Pix: Female Human Jedi Consular 3; Init +2 (dex); Defense 16 (+4 class, +2 dex); Spd 10m; VP/WP 22/10; Atk +5 melee (2d8, Lightsaber) or +4 ranged; SQ Deflect (attack -4, defense +1); SV Fort +3 Ref +4, Will +5; SZ M; FP 2; DSP 0; Rep +1; Str 11, Dex 14, Con 10, Int 14, Wis 15, Cha 12.

Equipment: Comlink, Lightsaber.

Skills: Computer Use +6, Diplomacy +8, Disable Device +4, Gather Information +3, Knowledge (tactics) +5, Read/Write Basic, Speak Basic.

Force Skills: Empathy +8, Enhance Ability +6, Enhance Senses +7, Force Strike +7, Move Object +8, See Force +8, Telepathy +6.

Feats: Dodge, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Trustworthy, Weapon Finesse (lightsaber), Weapon





Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Sense.

Sha'a Gi - Jedi Padawan

The second Padawan of Master Daakman Barrek, Sha'a Gi was discovered by Barrek as an infant on the planet of Ord Biniir. Gi's parents allowed Daakman to take him to the Jedi temple to be trained as a Jedi. Sha'a Gi grew in the Order lacking many of the qualities that most Jedi take for granted: courage, self-esteem and a sense of belonging. Despite all of this, Master Barrek took Sha'a Gi as his Padawan learner.

Even though Sha'a Gi fully intended to use his superb knowledge of computer systems to work in the Jedi Archives back at the temple on Coruscant upon completing his training, when he fought alongside his master he was filled with bravery and confidence. This was due on no small part of his master's ability to inspire his allies and share his strength through the Force. Barrek and Gi spent months foiling the plans of several operations conducted by various groups of opportunistic space pirates all along the Outer Rim.

When Master Barrek learned of the death of his first student at the Battle of Geonosis, Barrek and Gi left their operations to begin intelligence gathering for the war effort, which quickly led them to a massive droid foundry on the planet of Hyporrii. Master Barrek headed an elite task force to lay siege to Hyporrii but they were outwitted by the CIS general Grievous who predicted their arrival and laid a field of heavy proximity space mines around the planet, which nearly destroyed the entire fleet upon reversion.

The survivors that crash-landed on the surface were then swarmed by thousands of battle droids until only the Jedi remained alive. The survivors quickly took refuge in the wreckage of their mangled warships. Master Barrek was among those killed by General Grievous and his droid army. Without his master to provide him with the courage he needed to maintain his composure he was filled with fear compounded by the shock of his master's death. Sha'a Gi panicked and fled the safety of his cover and was quickly slain by the cybernetic general.



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SHA'A GI

Sha'a Gi: Male Human Jedi Consular 3 / Jedi Scholar 1; Init +1 (Dex); Defense 16 (+5 class, +1 Dex); Spd 10m; VP/WP 26/12; Atk +3 (3d8+1/19-20, lightsaber), or +3 (1d3+1, unarmed) or +3 range (by weapon); SQ Deflect (attack -4, defense +1), Scholarly Knowledge +2; SV Fort +4, Ref +4, Will +6; SZ M; FP 2; Rep +2; Str 12, Dex 13, Con 12, Int 15, Wis 12, Cha 13.

Equipment: Jedi robes, lightsaber.

Skills: Computer Use +9, Craft (lightsaber) +4, Gather Information +8, Knowledge (history) +9, Knowledge (Jedi Lore) +6, Knowledge (technology) +8, Search +6, Sense Motive +6.

Force Skills: Affect Mind +2, Battlemind +2, Empathy +5, Enhance Senses +6, Force Defense +7, Force Stealth +6, Force Strike +3, Move Object +3.

Feats: Dodge, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Run, Sharp-eyed, Weapon Group Proficiency (blaster pistols, simple weapons).

Force Feats: Alter, Control, Lightsaber Defense, Sense.



Missing in Action - Fates Unknown - Jedi Padawans

[Hide +8] [Force Stealth +1]

The following is a list of Padawans who are known to have survived the Great Jedi Purge. Their exact whereabouts may not be known, which is probably why they have lived during the reign of the Empire.

Deran Nalual: Surviving the initial Jedi Purge of Order 66, Deran rendezvoused with the *Drunk Dancer* and traveled to Kashyyyk. After escaping the occupation of Kashyyyk by the Empire, Nalual enrolled in the Empire as either an Agricultural or Construction Engineer to sow seeds of dissent for the Emperor from within.

Drun Cairnwick: Escaped the onset of the Purge by hiding on his home planet of Adarlon, and began rallying his neighbors against the Empire.

Ephaan Kenzon: Padawan to Master E'koth Tassjun. Kenzon was sent to the Zeemacht Cluster with his master, and after disobeying Tassjun's orders, Kenzon fled back to his homeworld of Baltimn to avoid expulsion from the Jedi Order. He later established a dueling academy on Baltimn where he produced many students that would go on to be accepted into Luke Skywalker's Jedi Praxeum.

Gilflyn: Apprentice who escaped Order 66 and the Jedi Purge by going into hiding on Corellia.

Gruu Dunrik: Apprentice at the Jedi Temple during the Clone Wars.

Jedgar: Youngling who escaped Order 66 and the Great Jedi Purge.

Klossi Anno: A Chalcactan Padawan during the Clone Wars. Klossi was among the group of Jedi that survived Order 66 and met with Roan Shryne and the crew of the *Drunk Dancer*. She traveled with Olee Starstone and the other survivors to Kashyyyk in search of Kai Justiss, Luminara Unduli, Quinlan Vos, and Master Yoda and engaged Darth Vader in what would become the occupation of Kashyyyk. She escaped and joined the Empire as an agriculturalist or construction engineer to rally discontent with Palpatine's New Order with Imperials.

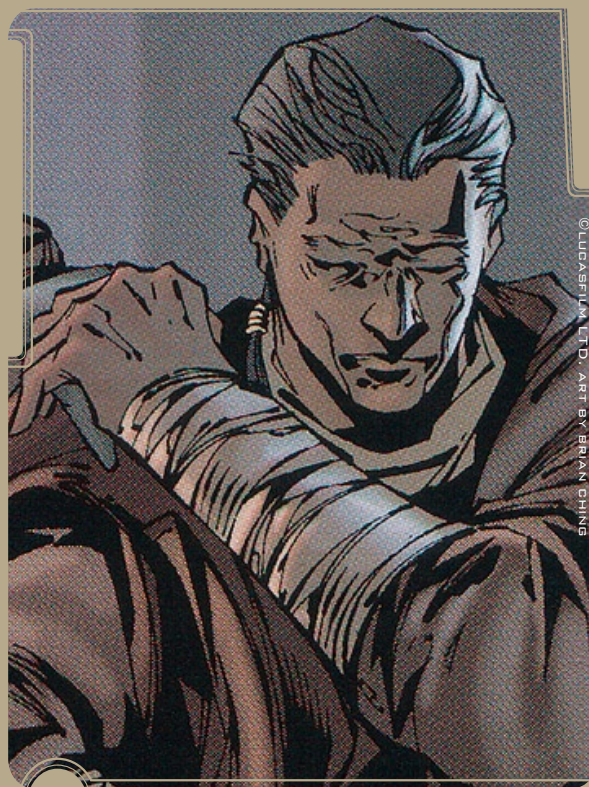
Roganda Ismaren: Escaped execution by being smuggled to Belsavis to hide with Master Plett. ⚡

Tae Diath - Jedi Padawan

Tae Diath is a part of one of the longest generational traditions in the Jedi Order. The Diath family can trace their history as members of the order back to 4000 years before the Clone Wars with Master Sidrona Diath. Tae Diath was the most recent in this four millennia long tradition, and was being trained by his uncle, Nico Diath. Unfortunately, Nico Diath was called away to a mission on Queyta, where he perished.

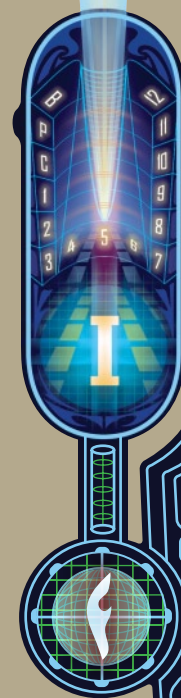
Tae was reassigned to the Padawan Pack, where he was reunited with Elora Sund, a Sullustan who had been a part of his training clan at the temple. The two grew much closer as time went on, and the pack was assigned to Jabim. Tae was having problems controlling his powerful telepathy, as he was used to being able to focus on Nico's mind to help calm his wild ability. Elora volunteered her own calm center to help keep Tae's telepathy from driving him insane.

Tae was with the pack when they were at Cobalt Station, and fought with courage, defeating several of the Trade Federation's new assassin droids. He formed a Force Meld with Elora, which allowed them to fight much more effectively. However, the increased power allowed by the meld made Tae a little too bold, and he was flanked by several assassin droids, who cut him down mercilessly. Due to his uncontrolled telepathic power, and the battle meld he had engaged in with Elora, he killed the Sullustan Padawan with the psychic backlash that seared her brain when he became one with the Force.



TAE DIATH

Tae Diath: Male Human Jedi Consular 5; Init +1 (dex); Defense 18 (+5 class, +1 dex, +2 lightsaber); Spd 10m; VP/WP 34/13; Atk +6 melee (2d8+2, Lightsaber) or +4 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Raw Power; SV Fort +5, Ref +4, Will +6; SZ M; FP 4; DSP 0; Rep +5; Str 14, Dex 12, Con 13, Int 12, Wis 14, Cha 13.



Equipment: Lightsaber*.

*Tae Diath has constructed his own lightsaber.

Skills: Craft (lightsaber) +6, Gather Information +5, Knowledge (Jedi Lore) +6, Pilot +6, Read/Write Basic, Sense Motive +7, Speak Basic.

Force Skills: Battlemind +9, Enhance Ability +9, Force Light +8, Move Object +6, See Force +7, Telepathy +15.

Feats: Exotic Weapon Proficiency (lightsaber), Fame, Force-sensitive, Skill Emphasis (Telepathy), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Battle Meditation, Control, Combat Reflexes, Link, Sense.

Special Quality

Raw Power

This Padawan has a strong raw aptitude with a specific Force Skill of their choice, but has not yet learned to control that power. Uses of the skill that focus on the raw power of the skill come particularly easily to the Padawan, but fine manipulation of the skill remains elusive.

Penalty: When using the selected Force skill for something that would require refined control, the Padawan suffers a -3 penalty. Also, at the GM's discretion, the GM should ask the player to make a will save (DC: 15). Upon a failed will save, the Force skill activates of its own volition.

Bonus: When using the selected Force skill for something that focuses on just the raw power, the Padawan suffers a +5 bonus.

Special: The Padawan should lose this SQ during the process of going through their trials to become a Jedi Knight. The Padawan is unable to become a Jedi Knight until this SQ is removed. While they can continue to increase in Jedi Levels, the Jedi Knight SQ is not received until this SQ is successfully removed. Removal requires the character to undergo some kind of epiphany or gain some special insight as well as make a will save DC 18 three times in a row consecutively. When the insight is gained and will saves are allowed to be made is at the GM's discretion. The loss of this SQ still confers a +2 skill bonus that remains for the specific force skill.

Tak-Tak - Jedi Padawan

Tak-Tak was one of the many Padawans captured by General Grievous. He was one of the only Padawans that vocally disliked Allara and the decisions she made while in charge of the group of six Padawans formerly of the Bergruutfa training clan. He



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TAK TAK

had a tendency to goad her and point out her mistakes so that the rest of the Padawans wouldn't follow her so blindly. He felt she was going to get them all killed. His intimidation efforts failed, though they were luckily rescued by Codi Ty, who took them back to the Jedi Temple on Coruscant. They were still in the temple when Anakin and the 501st stormed it.

Tak-Tak: Male Whipid Jedi Guardian 1; Init +0; Defense 13 (+3 class); Spd 10m; VP/WP 8/13; Atk +3 melee (1d6+2, Claws) or +1 ranged; SQ Deflect (defense +1), Insulating Fur, Natural Weapons (Claws), Primitive, Scent; SV Fort +2, Ref +2, Will +1; SZ M; FP 2; DSP 0; Rep +1; Str 15, Dex 11, Con 13, Int 10, Wis 12, Cha 10.

Equipment: None.

Skills: Climb +4, Intimidate +5, Read/Write Basic, Speak Basic, Speak Whipid.

Force Skills: Empathy +3, Enhance Ability +3, Enhance Senses +3, See Force +3, Telepathy +3.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Skill Emphasis (Intimidate), Weapon Group Proficiencies (primitive weapons, simple weapons).

Force Feats: Sense.

Tallisibeth Enwandung-Esterhazy "Scout" - Jedi Padawan

Scout was one of the students with the lowest midi-chlorian count in the entire temple. She felt doomed to a life in the agricultural corps until Master Chankar Kim chose her as his Padawan, fitting because Kim was the one to initially discover her Force potential. Unfortunately, three months later, Master Kim was cut down in the arena at the Battle of Geonosis.

Spending most of the Clone Wars at the Jedi Temple training, Scout once again fell under the fear of being sent to the Agricultural Corps, for over two years. Then came the day of the Apprentice Lightsaber Tournament. Scout had to duel many other Padawans and Padawan hopefuls, including the likable Pax Chizzik, and the equally unlikable Hanna Ding. She beat both with incredibly unorthodox tactics, and made it to the finals.

In the finals she managed to survive the opening chaos of the massive free-for-all to face Whie, widely regarded as the most powerful Padawan in the tournament. Tallisibeth, however, was much more determined to win, and had much more to fight for, than Whie. She forced Whie into a situation where he would have to break her thumb to win, and as he hesitated, she took full advantage of his good nature and bested him. Master Yoda had made a bet with Jai Maruk previously, and since Scout had won the tournament against all odds, Maruk was forced to take her as his Padawan learner.

Their first mission was to accompany Master Yoda along with Master Leem and her Padawan, Whie to Vjun. They were to meet with Count Dooku, who had suggested he might be willing to defect. During a layover at Jovan station on their secret rendezvous, Asajj Ventress and a squad of assassin droids ambushed them. Yoda was separated from the group and Scout watched as Masters Maruk and Leem fought through all of the droids and then Asajj Ventress.

The two masters had already taken quite a beating from the assassin droids, and were no match for the battle-ready Ventress. She defeated both masters, and then taunted the two Padawans afterward. Master Yoda eventually caught up with them and Ventress fled. Scout found herself growing close to Whie, and while she originally looked at him as a much more learned student of the Force, she quickly realized it was he who

needed help and support. The boy was mentally fragile; as he had recently lost his master and found out they were headed to the very house he was born in, the House Malreaux.

Upon landing on Vjun, a planet steeped in the dark side of the Force, Yoda ordered the Padawans to wait in the warrens beneath the estate. They waited calmly until assassin droids were sent through the caves to hunt them down, and then Anakin Skywalker, not knowing the Padawans were in the caves, foolishly tossed a grenade into the cavern. The pair barely made it out of the caves alive, thanks to the help of Tac-Footman Spec droid Fidelis, who had served House Malreaux for 400 years.

Unfortunately, the pair escaped into the house, into a room where Asajj Ventress and six of her assassin droids were waiting for them. Ventress dispatched Whie's droid, playing on his loyalty, and then went about trying to turn Whie to the dark side. Scout encouraged Whie, knowing he would choose the right path. Together, the pair escaped Ventress and regrouped with Master Yoda, Obi Wan and Anakin.

It is unknown if Scout found another master in the six months before Anakin fell to the dark side and stormed the Jedi Temple.

Tallisibeth Enwandung-Esterhazy "Scout": Female Human Jedi Guardian 2; Init +2 (dex); Defense 15 (+3 class, +2 dex); Spd 10m; VP/WP 19/15; Atk +4 melee (2d8+2, Lightsaber) or (1d4+2, unarmed) or +4 ranged; SQ Deflect (defense +1); SV Fort +5 Ref +5, Will +5; SZ M; FP 1; DSP 0; Rep +1; Str 15, Dex 14, Con 15, Int 16, Wis 14, Cha 9.

Equipment: Lightsaber.

Skills: Astrogate +5, Bluff +1, Climb +7, Computer Use +6, Intimidate +6, Pilot +6, Read/Write Basic, Speak Basic, Tumble +7.

Force Skills: Battlemind +7, Empathy +4, Enhance Ability +5.

Feats: Combat Reflexes, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Headstrong, Martial Arts, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Control.

Tap-Nar-Pal - Jedi Padawan

Padawan Tap-Nar-Pal was apprenticed to Master Ronhar Kim, and both responded to the Council's call for all Jedi to return to the temple to help fight the Clone Wars. Both Master and Padawan served with distinction during the first half of the Clone Wars, and were given a few weeks rest on Coruscant midway through the wars before being sent out again.

During this small respite, Tap asked his master why they haven't done midi-chlorian counts on all of the people in the senate, as Tap read the reports of Obi Wan's capture on Geonosis, and knew he was told the elder Sith controls the senate. Testing the entire senate would aid the council in finding the Sith. Master Kim was fortunate enough to have saved Palpatine's life many years earlier, and thought his Padawan made an excellent point. Tap and Master Kim met with the Chancellor and brought the plan to his attention.

Palpatine knew if he were tested it would spell an early end to his reign, so he delayed their idea until they got back from their next mission, which he discovered was to be at Merson. Tap-Nar-Pal and his master were assigned with Captain Pelleaon to establish a staging area for patrols into surrounding sectors to keep them free of pirates. They were not expected to meet with much resistance, but Darth Sidious had sent an overwhelming force to Merson to eliminate the threat of his discovery.



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TAP-NAR-PAL

Master Kim was hopelessly outnumbered on the ground, and when Pelleaon stated his intention to retreat, abandoning those on the ground, Padawan Tap-Nar-Pal flew off the handle, racing his Jedi Starfighter planetside to help his master. He died at the hands of three vulture droids who got the drop on the emotional Padawan.

Tap-Nar-Pal: Male Cerean Jedi Consular 6; Init +3 (+1 dex, +2 species); Defense 16 (+5 class, +1 dex); Spd 10m; VP/WP 38/12; Atk +8 melee (3d8+2, Lightsaber) or +5 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Increase Lightsaber Damage (+1d8); SV Fort +6, Ref +4, Will +8; SZ M; FP 6; DSP 0; Rep +2; Str 14, Dex 12, Con 12, Int 14, Wis 16, Cha 12.

Equipment: Lightsaber*.

* Tap-Nar-Pal has constructed his own Lightsaber.

Skills: Craft (lightsaber) +6, Diplomacy +10, Pilot +7, Read/Write Basic, Read/Write Cerean, Speak Basic, Speak Cerean.

Force Skills: Enhance Ability +8, Enhance Senses +12, Farsight +11, See Force +9, Telepathy +8.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Starship Operation (starfighters), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Aware, Burst of Speed, Control, Link, Sense.

Ulu Ulix - Jedi Padawan

Padawan Ulu Ulix was apprenticed to the Bothan Master Glynn-Beti. She was a harsh taskmaster, but the amicable Ulu made the best of the situation. Padawan Ulix was unlucky in that his apprenticeship was in time of war. He was cast into the middle of the Clone Wars, fighting at Excarga and Raxus Prime aboard the *Candessari*, an Acclamator class ship.

It was during the latter mission that a young Boba Fett was recovered and met Ulu Ulix. Ulu showed him kindness at a time in Fett's life when he was unused to being treated kindly. This was perhaps the reason why Fett later saved the Padawan's life during his mission on Xagobah, yet another in a long string of battles that Ulu took part in.

During the Battle of Xagobah, a large ramship was deployed by Wat Tambor, the Techno Union Foreman, and member of the Separatists. Ulu felt he could best help his unit by tricking the ram-ship into ramming Wat Tambor's citadel instead of the





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ULU ULIX

Republic army. His attempt failed when his swoop was shot down. While plummeting to his death, Ulu called for his master, but instead it was an armored Boba Fett who came to his rescue. Boba used his own swoop to stage a daring mid-air rescue of the young Gran Padawan. Ulu was thankful, but didn't recognize Fett because of his armor. Ulu Ulix was verbally reprimanded by his Bothan master, who also didn't recognize Fett.

Ulu Ulix was presumably still with his master and their clone unit aboard the *Candessari* or in battle with said unit when Order 66 was unleashed. It is believed he and his master both perished at the hands of their own clone unit.

Ulu Ulix: Male Gran Jedi Consular 4; Init +1 (dex); Defense 17 (+4 class, +1 dex, +2 lightsaber); Spd 10m; VP/WP 25/12; Atk +3 melee (2d8+2, Lightsaber) or +3 ranged; SQ Darkvision, Deflect (attack -4, defense +1), Low-Light Vision, Sharp-Eyed; SV Fort +5, Ref +3, Will +5; SZ M; FP 3; DSP 0; Rep +2; Str 14, Dex 12, Con 12, Int 12, Wis 13, Cha 16.

Equipment: Lightsaber*.

*Ulu Ulix has constructed his own Lightsaber.

Skills: Craft (lightsaber) +6, Diplomacy +9, Pilot +8, Read/Write Basic, Read/Write Gran, Search +3, Sense Motive +3, Speak Basic, Speak Gran, Treat Injury +4.

Force Skills: Empathy +6, Enhance Ability +6, Enhance Senses +6, Friendship +8, Heal Another +5, Move Object +8, See Force +5.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Compassion, Control, Lightsaber Defense, Peacemaker, Sense.

Vaabesh - Jedi Padawan

Vaabesh, like all apprentices in the Padawan Pack, lost his master to the Clone Wars. Because Padawans were losing their masters faster than the Jedi Council could reassign them, many Padawans during the middle of the war were temporarily organized into groups. Vaabesh was in the group of masterless Padawans on Jabiiim.

Vaabesh quickly made friends with Warble, who was desperate for any friends. The friendship worked quite well simply because Warble had a hard time keeping his mouth shut, and Vaabesh was a quiet, introspective Gand. His other friend in the Pack was Zule Xiss. She had confided in him about her feelings regarding the death of her Master, and Vaabesh was able to convey this information privately to Warble, whom was beginning to anger Zule with his constant questioning.

When the pack was ambushed on their way to Cobalt station, Anakin managed to get near Alto Stratus, but an explosion between the two separated them, giving the Padawans a chance to retreat. It was Vaabesh who found Anakin and revived him, making sure they made it the rest of the way to Cobalt Station.

A few days later, safe at Cobalt Station, the rain stopped and the sun came out. While the other Padawans brightened along with the sky, Vaabesh remained wary. His instincts proved right when he spotted a Trade Federation landing force, which dropped off several droids for Alto Stratus to use, including several new model assassin droids.

Soon after, Cobalt Station was hit with everything Alto Stratus could bring to bear. Vaabesh spent some time before the battle with his friend, Warble, reciting the Jedi Code, and giving him as much moral support as he could. When the battle started, Vaabesh found himself using his blaster rifle more than his lightsaber, as Elora, Kass, Tae and Mak were able to defend them all with their lightsabers while Vaabesh, Aubrie and Warble cut down droids and Nimbus Riders from a distance.

On the third day of the fighting at Cobalt Station, Zule began to sink into darkness. Vaabesh saw the futility of trying to bring her back to the light, as she was taking her rage out on Nimbus Riders, and they would all soon be dead anyway. It was on the last day of the battle, with the enemy on their doorstep that Vaabesh was hit with a stray shot, which breached his containment suit, letting the ultra-poisonous oxygen fill his alien lungs. He died at peace with the Force just after giving Aubrie his lightsaber to go after Alto Stratus.



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VAABESH

Vaabesh: Male Gand Jedi Consular 4; Init +2 (dex); Defense 19 (+4 class, +2 dex, +3 Species); Spd 10m; VP/WP 28/12; Atk +4 melee (2d8+1, Lightsaber) or +5 ranged; SQ Ammonia Breather, Darkvision, Deflect (attack -4, defense +1), Natural Armor; SV Fort +3, Ref +4, Will +6; SZ M; FP 3; DSP 0; Rep +0; Str 13, Dex 14, Con 12, Int 12, Wis 14, Cha 12.

Equipment: Lightsaber.

Skills: Gather Information +5, Listen +4, Read/Write Gand, Sense Motive +7, Speak Basic, Speak Gand, Spot +4.

Force Skills: Battlemind +8, Empathy +9, Enhance Ability +6, Enhance Senses +7, Force Stealth +7, Move Object +6, See Force +7.

Feats: Alertness, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Thick Hide, Weapon Group Proficiencies (blaster pistols, blaster rifles, simple weapons).

Force Feats: Alter, Control, Sense.

Whie Malreaux - Jedi Padawan

Whie Malreaux was given to the Jedi Order by his mother, Whirry Malreaux from the planet Vjun. Whie grew up a model student, always doing what he felt was right. He was plagued by Force visions that showed him his own future, and tormented by two in particular. One showed him confronting Asajj Ventress, who was telling him to kiss Scout, a fellow Padawan. The other showed his death at the hands of a Jedi blade.

Whie put it out of his mind, and entered the Apprentice Lightsaber Tournament. He made his way to the finals, defeating several opponents until at least he faced Scout. He effortlessly put her into a thumb lock and asked for her surrender. Instead, she pushed herself harder into the thumb-lock, and Whie, not wanting to break anyone's bones, let go. Scout easily dispatched him and won the tournament.

The pair of Padawans, along with their respective masters and Master Yoda, were sent on a mission soon afterward to Vjun. During their flight to Jovan Station, Whie was approached by a servant droid that claimed to know him, and wanted to take him back to House Malreaux, which ironically happened to be where Dooku was holed up anyway. Whie was curious about his past, and the droid happily filled him in on the details of Noble House Malreaux.

During a stopover on Jovan Station, the party was ambushed, and Asajj Ventress slaughtered Maks Leem, Whie's peaceful Gran Master. Enraged, Whie wanted to attack Asajj, but she laughed and spared Whie and Scout. They were soon picked up by Yoda and then completed their journey to Vjun, where the dark side was strong.

Whie felt himself tempted, and began to understand why all the Force sensitives on Vjun went insane. He too was teetering on the edge of the dark side before Scout saved him. Once again the pair was faced with the deadly Asajj Ventress and a unit of her assassin droids. The combination of the strange Force surge on the planet along with the recent loss of his master was enough to put Whie over the edge. Fortunately, Scout told him that she knew he would do the right thing, and Whie backed away from the cusp of madness. The pair quickly escaped Ventress and met up with Masters Yoda and Kenobi, along with his Padawan, Anakin Skywalker.

The five-some made its way back to Coruscant, and Whie felt a certain sense of relief at having survived the mission, though a part of him still mourned for his master. Whie was still at the Jedi Temple when Anakin stormed it with the 501st storm-



WHIE MALREAUX

trooper legion. Whie is believed to have died in the raid, though he may have only been captured.

Whie Malreaux: Male Human Jedi Consular 2; Init +3 (dex); Defense 17 (+4 class, +3 dex); Spd 10m; VP/WP 14/12; Atk +4 melee (2d8+1, Lightsaber) or +4 ranged; SQ Deflect (defense +1); SV Fort +4 Ref +5, Will +6; SZ M; FP 3; DSP 0; Rep +1; Str 13, Dex 16, Con 12, Int 12, Wis 17, Cha 12.

Equipment: Lightsaber.

Skills: Balance +5, Computer Use +3, Craft (lightsaber) +3, Diplomacy +4, Read/Write Basic, Repair +3, Speak Basic.

Force Skills: Affect Mind +6, Empathy +7, Farseeing +5, Enhance Ability +6, Force Strike +4, Plant Surge +2, Move Object +6.

Feats: Combat Expertise, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Control, Alter.

Windo "Warble" Nend - Jedi Padawan

Warble was one of the least powerful Padawans in the Padawan Pack, and was frequently kept as rearguard. A month into the Battle of Jabiim, Warble was with Aubrie escorting a convoy to Cobalt Station while the rest of the Pack dealt with a Super Battle Droid flanking ambush.





WINDO "WARBLE" NEND

Warble's best friend in the Pack was Vaabesh, a Gand. The two would spend much of their free time together, with Warble generally asking a lot of random questions of Vaabesh. Four days after the last ambush, one of their walkers exploded after hitting a landmine. The blast injured Warble, who was quickly revived by Aubrie before rejoining the battle.

Three days later the final assault on Cobalt station began. Anakin offered to send Aubrie and Warble to the evacuation mesa, but Warble decided to stay, believing it is what his master would have wanted. He went with his friend, Vaabesh, and recited the Jedi Code just before the battle began to give him strength.

On the third day of the fighting at Cobalt Station, Warble caught the worst of another large explosion, which sent him flying back. When he regained consciousness, he noticed he was unable to move his legs, and was directly in the path of a Hailfire Droid. Knowing his life was at an end, he armed a pair of detonators and waited for the hailfire to approach. The detonators went off just as the Hailfire Droid rolled over Padawan Windo Nend.

Windo "Warble" Nend: Male Aqualish Quara Jedi Guardian 3; Init +1 (dex); Defense 15 (+4 class, +1 dex); Spd 10m; VP/WP 32/16; Atk +6 melee (2d8+3, Lightsaber) or +4 ranged; SQ Breathe Underwater, Deflect (attack -4, defense +1); SV Fort +6, Ref +4, Will +2; SZ M; FP 1; DSP 0; Rep +1; Str 16, Dex 12, Con 16, Int 11, Wis 10, Cha 11.

Equipment: Blaster rifle, detonators, lightsaber.

Skills: Pilot +5, Read/Write Aqualish, Speak Aqualish, Speak Basic.

Force Skills: Empathy +4, Enhance Ability +5, Enhance Senses +4, Friendship +5, Move Object +2, See Force +6.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Weapon Group Proficiencies (blaster pistols, blaster rifles, simple weapons).

Force Feats: Alter, Aware, Sense.

Ydra Kilwallen Sibwarra - Jedi Padawan

Ydra spent most of her time as a Padawan attached to the archives division, ultimately under Jocasta Nu, though Madame

Nu was not her master. Ydra was a military historian before the Clone Wars began, and spent much of her time researching battles fought long ago, dating back to Xim the Despot's reign.

When the Clone Wars broke out, Ydra's knowledge and research ability was called upon to provide military intelligence analysis. She liaised with Republic Intelligence to step in as a troubleshooter for some of the more baffling intelligence reports they received. Ydra was in the Outer Rim, examining the remains of an ancient base just taken from the separatists thought to have once been used by the Sith, when Order 66 was executed, and because she had no clones with her, she was able to avoid extermination.

When her beacon alerted all Jedi to immediately return to Coruscant, Ydra ceased her study of the site and made her way to the nearest starport. By the time she reached the starport, however, another beacon transmission came in ordering all Jedi to go into hiding. Confused, but not one to question orders, Ydra made her way in a roundabout fashion to Chandrilla, her birth world.

Upon her arrival she discovered what had happened, and established a new identity for herself. She married a local man named Sibwarra, and nine years after the Clone Wars had ended, they had a child named Dev Sibwarra. A year and a half before the Battle of Yavin, Chandrilla was no longer safe, and Ydra grabbed Dev and took a shuttle to G'rho, an outer rim Chandrillan colony near Bakura. Six months later Ydra died after being captured by Ssi-Ruuvi when they invaded G'rho. They entched Ydra, and enslaved Dev, who was only ten.



YDRA KILWALLEN SIBWARRA

Ydra Kilwallen Sibwarra: Female Human Jedi Consular 3; Init +2 (dex); Defense 16 (+4 class, +2 dex); Spd 10m; VP/WP 24/10; Atk +2 melee (2d8+1, Lightsaber) or +4 ranged; SQ Deflect (attack -4, defense +1); SV Fort +3 Ref +4, Will +5; SZ M; FP 2; DSP 0; Rep +1; Str 11, Dex 14, Con 10, Int 14, Wis 15, Cha 12.

Equipment: Lightsaber.

Skills: Computer Use +7, Gather Information +8, Knowledge (history) +8, Knowledge (tactics) +8, Profession (military historian) +5, Read/Write Basic, Sense Motive +8, Speak Basic.

Force Skills: Empathy +6, Farseeing +3, Move Object +6, See Force +8, Telepathy +8.

Feats: Endurance, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Resist Poison, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Lightsaber Defense, Sense.

Zett Jukassa - Jedi Padawan

Jedi Padawan Zett Jukassa was first taken to be trained by the Jedi Knight Mierme Unill shortly before the beginning of the Clone Wars after he showed an impressive talent with having visions through the Force. Unill was investigating a murder of two ore traders on the planet of Mon Gazza when Jukassa began having detailed visions of the crime scene. Unill was granted permission by the Jedi Council and assisted by Jocasta Nu to inform Zett of his life before joining the Order and that the victims of the murder were his parents. He was born Warpoc Skamini, son of Semblic and Ashielle who were owners of a small prospecting outpost on Mon Gazza.

After the investigation of his parents' murder, Jukassa began training as Unill's Padawan. Unfortunately the partnership was short-lived when Mierme Unill was killed in battle during the Clone Wars while Zett was only ten years old. Jukassa returned to the Jedi temple with the other "orphaned" Jedi who were quickly accumulating and began furthering his studies under Cin Drallig's tutelage. There he excelled at skill with a lightsaber. This skill would not be enough to save him however when the Jedi temple was assaulted, Jukassa was gunned down on the landing platform while trying to escape.

Zett Jukassa: Male Human Jedi Guardian 3; Init +1 (Dex); Defense 15 (+4 class, +1 Dex); Spd 6m; VP/WP 26/11; Atk +4 (2d8/19-20, lightsaber), or +3 (1d3, unarmed) or +4 range (by weapon); SQ Deflect (defense +1, attack -4); SV Fort +3, Ref +4, Will +3; SZ M; FP 2; Rep +1; Str 10, Dex 13, Con 11, Int 12, Wis 13, Cha 11.

Equipment: Jedi robes, lightsaber.



ZETT JUKASSA

Skills: Computer Use +4, Jump +6, Knowledge (Jedi Lore) +5, Tumble +7.

Force Skills: Battlemind +5, Enhance Ability +5, Farseeing +8, Heal Self +2, See Force +6.

Feats: Acrobatic, Exotic Weapon Proficiency (lightsaber), Force-Sensitive, Skill Emphasis (Farseeing), Weapon Finesse (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Control, Lightsaber Defense, Sense.

Zonder - Jedi Padawan

Zonder was one of many Padawans to lose his master to the Clone Wars. The Jedi Council felt Zonder would best be able to finish his apprenticeship under the recently knighted Bariss Offee. The pair was involved in the Battle of Felucia, Shu Mai's home world. This Commerce Guild stronghold suffered heavily during a Republic Assault, but the clones were eventually repelled. Zonder and Bariss were responsible for performing reconnaissance and guerilla actions on planet until such a time as the Republic could mount another assault to take the key confederate world.



ZONDER

During a recon operation, Zonder and Bariss spotted Shu Mai traveling by speeder. Protocol determined their next course of action was to inform the Jedi Council. However, the transmission was quickly detected, and a trio of battle droids descended on Zonder and her master, who were both without their lightsabers due to their undercover status. Zonder made quick work of the three droids, performing a daring series of leaps before using the Force to pull a small permacrete wall down to crush them.

Determined to make their transmission, the duo headed to the executive landing platform. They were ambushed along the way by droidekas and flying colicoïd droids and opted to split up. Zonder climbed a cliff face and fought from the air, using the Force to careen the deadly droids into each other, reducing them to so much scrap metal. His master was not faring nearly as well, and Zonder leapt to rescue her, destroying two battle droids as he landed on the ground. Unfortunately, there were dozens more, and Bariss ordered her impulsive Padawan to surrender.

Fortunate for Zonder and his master, Aayla Secura and her new charge, Ekira, along with Commander Bly were sent to Felucia along with *Acclamator*-class Cruiser *Intrepid* to rescue the Jedi and capture Shu Mai. It did not take long for Zonder to find himself freed from his binders, but a gigantic force of battle droids had surrounded the Nigkoe Detention Facility, trapping the entire group inside. Fortunately, they were able to access the



roof and take down the shield surrounding the Nigkoe facility, which allowed the *Intrepid's* complement of gunships to airlift them out.

Zonder was then assigned to accompany the rest of the Jedi, along with Commander Bly and his troops, to Shu Mai's personal compound in the hope of arresting her. The team planted low-grade explosives on local flora that were large goo-filled sacs. When battle droids gave them chase, they detonated the goo, gumming up all of the droids. This allowed the team to rendezvous with nearby BARC speeders, and hitch a ride to a nearby river under ARC-130 air cover. The Jedi leaped off of the BARC speeders into the river and down a waterfall, using the Force to slow their descent and gain access to Shu Mai's compound via a secret entrance inside the waterfall.

Zonder quickly noticed something was wrong, as the place was empty. The intruders had triggered a contingency in the building that Shu Mai had recently abandoned. The Gossam was willing to destroy her entire world rather than let it fall into Republic hands, and had set the entire water supply to be poisoned, along with triggering the facility's self-destruct. The group barely made it out of the facility in time, thanks to a door improvised by Zonder's prodigious strength.

It was believed that the spread of the poison could be contained if the Jedi took over several water treatment plants, and Stass Alie delivered a contingent of clones and Padawan Drake Lo'ogan as backup. Upon their arrival, Zonder and the other two Padawans, Drake and Ekria were sent with a squad to take over one of the Water Treatment plants while Aayla and Bariss were each sent to additional plants.

Zonder's team split into two groups, and devised a clever feint lead by clone Lt. Galle to draw all of the troops away from the facility. This left the front door wide open for Zonder and the other two Padawans. Zonder quickly made sure Ekria, an accomplished slicer, was put on the treatment plant's main-frame, where she was able to stop the flow of poison to that location. Zonder then watched as Ekria put the clone cam's up on a screen to help monitor their masters' progress. Zonder watched as his new master was cut down by her own clones, and growled in rage.

The trio managed to escape Felucia and return to Coruscant, where they laid low and awaited contact from a more senior Jedi. Zonder frequently hunted for food in the lower levels, and watched Drake's back as he used the Force to cheat at low-life gambling establishments to give them funds. It wasn't long before they were busted one time too many, and decided to get more honest jobs. Zonder applied for a construction crew position, to help with rebuilding efforts on Coruscant after Grievous' attack. Little did he know the construction ships were death barges for non-humans, to perpetuate the Emperor's human supremacy agenda.

Fortunate for Zonder, Drake discovered the hidden plot and rushed to rescue him. Zonder had made friends among some of the passengers, and demanded they be allowed to escape with them. His fate is unknown.

Zonder: Male Selonian Jedi Guardian 4; Init +3 (dex); Defense 17 (+4 class, +3 dex); Spd 10m; VP/WP 35/12; Atk +9 melee (2d8+4, Lightsaber) or +7 ranged; SQ Darkvision, Deflect (attack -4, defense +1), Low-light Vision, Natural Weapons (Claws 1d3+4), Species Bonus (Swim +4); SV Fort +5 Ref +7, Will +3; SZ M; FP 3; DSP 0; Rep +1; Str 18, Dex 16, Con 12, Int 12, Wis 13, Cha 12.
Equipment: Lightsaber*.

*Zonder has constructed her own lightsaber.

Skills: Climb +11, Craft (lightsaber) +5, Intimidate +5, Jump +9, Read/Write Selonian, Speak Basic, Speak Selonian, Swim +10.

Force Skills: Enhance Ability +4, Force Strike +8, Move Object +8.

Feats: Athletic, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Burst of Speed, Control, Kinetic Might, Sense.

Zule Xiss - Jedi Padawan

Zule was the Padawan of Master Glaive, a harsh taskmaster. The pair teamed up with Obi Wan Kenobi and Anakin Skywalker to investigate reports of fighting on the Naboo moon of Ohma D'uun. It turned out the Separatists were testing a new biological weapon against the Gungan colonists. Asajj Ventress and Durge were overseeing the test, and the two wasted no time in confronting the Jedi. Master Glaive was slain in the battle, and Zule lost her left arm.



ZULE XISS

Zule was sent to become a part of the Padawan Pack, and was eventually stationed on Jabiiim. She tried to hold herself together emotionally by carrying herself with an icy exterior. She had always toed the line between the light and dark side, and without a master to guide her; she eventually slipped into darkness during the battle at Cobalt Station on Jabiiim. She went on a rampage, killing several Nimbus Riders before an AT-AT

crashed down on top of her as she slaughtered one of Alto Stratus' guards.

Zule Xiss: Female Falleen Jedi Guardian 6; Init +2 (dex); Defense 17 (+5 class, +2 dex); Spd 10m; VP/WP 59/17; Atk +11/6 melee (3d8+3, Lightsaber) or +8/3 ranged; SQ Deflect (attack -4, defense +1, extend attack and defense), Hold Breath, Increase Lightsaber Damage (+1d8), Pheromones; SV Fort +7, Ref +7, Will +3; SZ M; FP 3; DSP 6; Rep +2; Str 16, Dex 15, Con 14, Int 12, Wis 10, Cha 12.

Equipment: Advanced cybernetic left arm (+2 STR for left arm, +1 to attack and +1 damage for attacks with left arm/saber in left hand), lightsaber*.

* Zule Xiss has constructed her own lightsaber.

Skills: Craft (lightsaber) +5, Intimidate +10, Knowledge (tactics) +5, Read/Write Basic, Read/Write Falleen, Speak Basic, Speak Falleen, Tumble +8.

Force Skills: Battlemind +8, Enhance Ability +6, Enhance Senses +4, Force Strike +8, Move Object +3.

Feats: Combat Expertise, Exotic Weapon Proficiency (lightsaber), Force-sensitive, Guardian's Guidance, Toughness, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter, Control, Sense.

Jax Pavan - Jedi Youngling

Accepted into the Jedi Order at the age of 2, Jax Pavan is the son of Lorn Pavan, a con artist who operated on Coruscant. Jax had been training at the Jedi Temple in one of the many training clans during the Clone Wars. I-Five, a droid that belonged to Jax's father, eventually decided to go looking for him, but it is unknown if the pair ever met up before Anakin Skywalker stormed the Jedi Temple and slaughtered all within.

Jax Pavan: Male Human Jedi Guardian 1; Init +1 (dex); Defense 14 (+3 class, +1 dex); Spd 10m; VP/WP 6/9; Atk +0 melee (2d8-1, Training Lightsaber) or +2 ranged; SQ Deflect (defense +1); SV Fort +1 Ref +3, Will +3; SZ M; FP 1; DSP 0; Rep +1; Str 9, Dex 13, Con 9, Int 12, Wis 15, Cha 14.

Equipment: Training Lightsaber.

Skills: Bluff +4, Climb +3, Read/Write Basic, Speak Basic, Tumble +5.

Force Skills: Enhance Ability +3, Enhance Senses +4, Farseeing +5, See Force +5, Telepathy +2.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Burst of Speed, Control, Sense.

Pax Chizzik - Jedi Youngling

Pax Chizzik was one of many younglings at the Jedi Temple during the Clone Wars. About six months before the Clone Wars ended, Pax participated in an Apprentice Lightsaber Tournament at the temple. His first opponent was an older girl named Scout. He dominated their duel with his lightsaber, weaving impressive attacks at her.

After a particularly impressive combination, Scout backed away from Pax and dropped her lightsaber. Pax assumed he had won the match, and went to shake her hand. Scout had not officially surrendered though, and instead caught Pax in a quick submission that forced him to surrender.

It is not known if Pax was still at the temple six months later or if a master had chosen him as a Padawan. His fate is as yet undetermined.

Pax Chizzik: Male Human Jedi Guardian 1; Init +1 (dex); Defense 14 (+3 class, +1 dex); Spd 10m; VP/WP 8/11; Atk +4 melee (2d8+2, Lightsaber) or +2 ranged; SQ Deflect (Defense +1); SV Fort +2 Ref +3, Will +3; SZ M; FP 3; DSP 0; Rep +1; Str 15, Dex 12, Con 11, Int 14, Wis 14, Cha 17.

Equipment: Lightsaber.

Skills: Climb +4, Craft (lightsaber) +4, Diplomacy +5, Read/Write Basic, Speak Basic, Tumble +5.

Force Skills: Battlemind +4, Empathy +5, Enhance Ability +3, Force Defense +6, Friendship +9, Heal Self +6.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Weapon Focus (lightsaber), Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Control, Peacemaker.

Sesseri Dio - Jedi Youngling

Sesseri Dio was one of thirty-two kids aged ten to fourteen that participated in the Apprentice Lightsaber Tournament six months before the end of the Clone Wars. In his second match, he defeated Forzi Ghul with a powerful roundhouse kick. In the finals, Sesseri was set upon by Scout, who tossed a cup of Muja Juice in his face.

Sesseri ignited his lightsaber, waving it wildly while trying to clear the juice from his eyes, which weren't protected by his nictating membrane at the time. Scout quickly caught him in a collar choke, and Sesseri attempted a wild spinning leap to dislodge his attacker. Unfortunately, Scout was persistent and held the choke for the seven seconds necessary to get Sesseri Dio to surrender before going unconscious.

It is unknown if a master chose Sesseri Dio as his Padawan or if the boy was still in the Jedi Temple when Darth Vader and the 501st Stormtrooper Legion stormed the Jedi Stronghold.

Sesseri Dio: Male Firrerreo Jedi Consular 1; Init +1 (dex); Defense 14 (+3 class, +1 dex); Spd 10m; VP/WP 8/14; Atk +4 melee (2d8+3, Lightsaber) or +1 ranged; SQ Deflect (Defense +1); SV Fort +4 Ref +2, Will +2; SZ M; FP 3; DSP 0; Rep +1; Str 16, Dex 13, Con 14, Int 14, Wis 11, Cha 12.

Equipment: Lightsaber.

Skills: Craft (lightsaber) +6, Jump +5, Read/Write Basic, Read/Write Firrerrese, Speak Basic, Speak Firrerrese, Tumble +3.

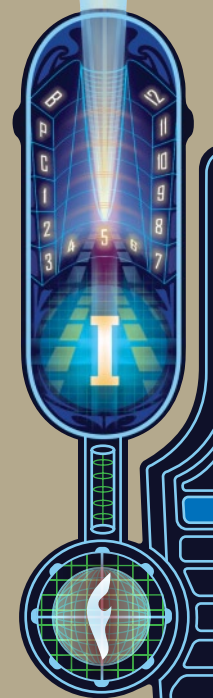
Force Skills: Affect Mind +5, Empathy +4, Enhance Ability +6, Force Strike +6, Move Object +6.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Martial Arts, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Alter.

Veda - Jedi Youngling

Veda was one of the many younglings in the Jedi Temple on Coruscant during the time of the Clone Wars. She had an odd interest in escaping the nursery area where younglings play and live so she could find members of the Jedi's High Council, so she could "ask them a question." On one such occasion she ran into Mace Windu while being chased by a Jedi instructor. Her distraction unknowingly allowed Mace to forget his suspicion of a young Boba Fett, who he was staring down from a distance.



Veda is believed to have been slain when Anakin and the 501st stormed the Jedi Temple.

Veda: Female Human Jedi Consular 1; Init +1 (dex); Defense 16 (+3 class, +2 dex, +1 size); Spd 10m; VP/WP 6/10; Atk +1 melee (2d8, Training Lightsaber) or +3 ranged; SQ Deflect (Defense +1); SV Fort +2, Ref +3, Will +2; SZ S; FP 1; DSP 0; Rep +1; Str 10, Dex 14, Con 10, Int 10, Wis 10, Cha 14.

Equipment: Training Lightsaber.

Skills: Diplomacy +8, Gather Information +6, Read/Write Basic, Speak Basic.

Force Skills: Empathy +4, Enhance Ability +4, Force Defense +6, Force Stealth +6, Friendship +8.

Feats: Exotic Weapon Proficiency (lightsaber), Force-sensitive, Stealthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Force Feats: Control, Peacemaker.

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