

PUNCH

Touch your target and hit them with an invisible psychokinetic force, like a bruising punch.

(INDIRECT)

P. 283

P

TYPE

T

RANGE

S

DAMAGE

I

DURATION

F-6

DRAIN

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COMBAT SPELL

CLOUT

Smack your target at range with an invisible psychokinetic force, like a bruising punch.

(INDIRECT)

P. 284

P

TYPE

LOS

RANGE

S

DAMAGE

I

DURATION

F-3

DRAIN

COMBAT SPELL

BLAST

Smack multiple targets at range with an invisible psychokinetic force, like a bruising punch.

(INDIRECT)

P. 284

P

TYPE

LOS (A)

RANGE

S

DAMAGE

I

DURATION

F

DRAIN

COMBAT SPELL

DEATH TOUCH

Trigger massive cellular necrosis with a single touch. Ick.

(DIRECT)

P. 284

M

TYPE

T

RANGE

P

DAMAGE

I

DURATION

F-6

DRAIN

COMBAT SPELL

MANABOLT

Trigger massive cellular necrosis from a distance. Still ick.

(DIRECT)

P. 284

M

TYPE

LOS

RANGE

P

DAMAGE

I

DURATION

F-3

DRAIN

COMBAT SPELL

MANABALL

Trigger massive cellular necrosis in several targets from a distance. Multiple ick.

(DIRECT)

P. 284

M

TYPE

LOS (A)

RANGE

P

DAMAGE

I

DURATION

F

DRAIN

COMBAT SPELL

FIREBALL

Flames, pain, and an intimidating explosion. A classic.

(INDIRECT, ELEMENTAL)

P. 284

P

TYPE

LOS (A)

RANGE

P

DAMAGE

I

DURATION

F-1

DRAIN

COMBAT SPELL

LIGHTNING BOLT

A jolt of massive electrical power, targeted precisely.
Simple, effective, bright.

(INDIRECT, ELEMENTAL)

P. 284

P

TYPE

LOS

RANGE

P

DAMAGE

I

DURATION

F-3

DRAIN

COMBAT SPELL

SHATTER

Cook a target from inside,
like microwaving a hot dog.

(DIRECT)

P. 284

P

TYPE

T

RANGE

P

DAMAGE

I

DURATION

F-6

DRAIN

COMBAT SPELL

POWERBOLT

Cook a target
from inside
at range.

(DIRECT)

P. 284

P

TYPE

LOS

RANGE

P

DAMAGE

I

DURATION

F-3

DRAIN

COMBAT SPELL

POWERBALL

Cook multiple targets from inside at range.

(DIRECT)

P. 284

P

TYPE

LOS (A)

RANGE

P

DAMAGE

I

DURATION

F

DRAIN

COMBAT SPELL

KNOCKOUT

Need a target out but not dead? Go with this spell.

(DIRECT)

P. 284

M

TYPE

T

RANGE

S

DAMAGE

I

DURATION

F-6

DRAIN

COMBAT SPELL

STUNBOLT

Need a target out but not dead? Go with this ranged spell.

(DIRECT)

P. 284

M

TYPE

LOS

RANGE

S

DAMAGE

I

DURATION

F-3

DRAIN

COMBAT SPELL

STUNBALL

Need multiple targets
out but not dead?
Go with this spell.

(DIRECT)

P. 285

M

TYPE

LOS (A)

RANGE

S

DAMAGE

I

DURATION

F

DRAIN

COMBAT SPELL

ANALYZE DEVICE

Get information on
just what that gizmo or
doohickey actually does.

(ACTIVE, DIRECTIONAL)

P. 285

P

TYPE

T

RANGE

S

DURATION

F-3

DRAIN

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DETECTION SPELL

ANALYZE MAGIC

Learn what that
magical artifact you
just found can do.

(ACTIVE, DIRECTIONAL)

P. 285

P

TYPE

T

RANGE

S

DURATION

F-3

DRAIN

DETECTION SPELL

ANALYZE TRUTH

Does your subject believe what he's saying is true?
Cast this and find out.

(ACTIVE, DIRECTIONAL)

P. 286

M

TYPE

T

RANGE

S

DURATION

F-2

DRAIN

DETECTION SPELL

CLAIR- AUDIENCE

Hear sounds from places
where you're not.

(PASSIVE, DIRECTIONAL)

P. 286

M

TYPE

T

RANGE

S

DURATION

F-3

DRAIN

DETECTION SPELL

CLAIR-VOYANCE

See sights from places
where you're not.

(PASSIVE, DIRECTIONAL)

P. 286

M

TYPE

T

RANGE

S

DURATION

F-3

DRAIN

DETECTION SPELL

COMBAT SENSE

You can sense 'em coming—
use this on Surprise and
Defense tests.

(ACTIVE, PSYCHIC)

P. 286

M

TYPE

T

RANGE

S

DURATION

F

DRAIN

DETECTION SPELL

DETECT ENEMIES

Find out how many people nearby are trying to kill you, and where they are.

(ACTIVE, AREA)

P. 286

M

TYPE

T

RANGE

S

DURATION

F-2

DRAIN

DETECTION SPELL

DETECT INDIVIDUAL

Find a particular individual if they are in range of your senses.

(ACTIVE, AREA)

P. 286

M

TYPE

T

RANGE

S

DURATION

F-3

DRAIN

DETECTION SPELL

DETECT LIFE

Discover the number of living beings in a defined area.

(PASSIVE, DIRECTIONAL)

P. 286

M

TYPE

T

RANGE

S

DURATION

F-3

DRAIN

DETECTION SPELL

DETECT [LIFEFORM]

Find the particular type of life form to which your spell is attuned.

(ACTIVE, AREA)

P. 287

M

TYPE

T

RANGE

S

DURATION

F-2

DRAIN

DETECTION SPELL

DETECT MAGIC

If magic is active near you, this spell will locate it for you.

(ACTIVE, AREA)

P. 287

M

TYPE

T

RANGE

S

DURATION

F-2

DRAIN

DETECTION SPELL

MIND PROBE

Look into the mind of
your target and see
what you can dig up.

(ACTIVE, DIRECTIONAL)

P. 287

M

TYPE

T

RANGE

S

DURATION

F

DRAIN

DETECTION SPELL

ANTIDOTE

Relieve the
effects of toxins.

P. 288

M

TYPE

T

RANGE

P

DURATION

F-3

DRAIN

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HEALTH SPELL

CURE DISEASE

Reduce the potency
of a disease inflicting
your target.

(ESSENCE)

P. 288

M

TYPE

T

RANGE

P

DURATION

F-4

DRAIN

HEALTH SPELL

DECREASE [ATTRIBUTE]

Make a specific
Attribute of a targeted
person drop.

(ESSENCE)

P. 288

P

TYPE

T

RANGE

S

DURATION

F-2

DRAIN

HEALTH SPELL

HEAL

Bring back a box on the target's Condition Monitor for each hit.

(ESSENCE)

P. 288

M

TYPE

T

RANGE

P

DURATION

F-4

DRAIN

HEALTH SPELL

INCREASE [ATTRIBUTE]

Make a specific
Attribute of a targeted
person (including
yourself) increase.

(ESSENCE)

P. 288

P

TYPE

T

RANGE

S

DURATION

F-3

DRAIN

HEALTH SPELL

INCREASE REFLEXES

Boost Initiative and Initiative Dice of the target.

(ESSENCE)

P. 288

P

TYPE

T

RANGE

S

DURATION

F

DRAIN

HEALTH SPELL

RESIST PAIN

Reduce penalties
due to wounds.

P. 289

M

TYPE

T

RANGE

P

DURATION

(DV - 6)

DRAIN

HEALTH SPELL

STABILIZE

Prevent severely wounded individuals from dying.

P. 289

M

TYPE

T

RANGE

P

DURATION

F-4

DRAIN

HEALTH SPELL

AGONY

All of the pain of a serious wound, none of the lasting damage or scarring.

(REALISTIC, SINGLE-SENSE)

P. 290

M

TYPE

LOS

RANGE

S

DURATION

F-4

DRAIN

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ILLUSION SPELL

BUGS

Make target feel like bugs are crawling all over them so they completely *freak the hell out*.

(REALISTIC, MULTI-SENSE)

P. 290

M

TYPE

LOS

RANGE

S

DURATION

F-3

DRAIN

ILLUSION SPELL

CONFUSION

Disorient the target, making it difficult for them to do anything.

(REALISTIC, MULTI-SENSE)

P. 290

M

TYPE

LOS

RANGE

S

DURATION

F-3

DRAIN

ILLUSION SPELL

CHAOS

Create the type of disorientation
and weirdness that even cameras
and sensors can see.

(REALISTIC, MULTI-SENSE)

P. 290

P

TYPE

LOS

RANGE

S

DURATION

F-2

DRAIN

ILLUSION SPELL

INVISIBILITY

Hide yourself from whoever you don't want to see you.

(REALISTIC, SINGLE-SENSE)

P. 291

M

TYPE

LOS

RANGE

S

DURATION

F-2

DRAIN

ILLUSION SPELL

IMPROVED INVISIBILITY

Hide yourself
from eyes,
cameras, and
sensors.

(REALISTIC, SINGLE-SENSE)

P. 291

P

TYPE

LOS

RANGE

S

DURATION

F-1

DRAIN

ILLUSION SPELL

MASK

Change your appearance to whatever it needs to be.

(REALISTIC, MULTI-SENSE)

P. 291

M

TYPE

T

RANGE

S

DURATION

F-2

DRAIN

ILLUSION SPELL

PHYSICAL MASK

Change your appearance so you're fooling cameras and electronic devices, not just other people.

(REALISTIC, MULTI-SENSE)

P. 291

P

TYPE

T

RANGE

S

DURATION

F-1

DRAIN

ILLUSION SPELL

PHANTASM

Summon the illusion you want—object, scene, creature, or whatever.

(REALISTIC, MULTI-SENSE, AREA)

P. 291

M

TYPE

LOS (A)

RANGE

S

DURATION

F-1

DRAIN

ILLUSION SPELL

HUSH

Someone—or something—
trying to attack you with sound?
This will stop 'em.

(REALISTIC, SINGLE-SENSE, AREA)

P. 291

M

TYPE

LOS (A)

RANGE

S

DURATION

F-2

DRAIN

ILLUSION SPELL

STEALTH

Keep yourself quiet as you sneak wherever you need to.

(REALISTIC, SINGLE-SENSE)

P. 292

P

TYPE

LOS

RANGE

S

DURATION

F-2

DRAIN

ILLUSION SPELL

ARMOR

Get an armor boost
equal to hits thanks to
magical protection.

(PHYSICAL)

P. 292

P

TYPE

LOS

RANGE

S

DURATION

F-2

DRAIN

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MANIPULATION SPELL

CONTROL ACTIONS

Control your target
like a puppeteer
pulling strings.

(MENTAL)

P. 292

M

TYPE

LOS

RANGE

S

DURATION

F-1

DRAIN

MANIPULATION SPELL

CONTROL THOUGHTS

Plant ideas and thoughts in your target's head.

(MENTAL)

P. 293

M

TYPE

LOS

RANGE

S

DURATION

F-1

DRAIN

MANIPULATION SPELL

ICE SHEET

Put ice under some people's feet, then see if they can avoid falling down.

(ENVIRONMENTAL, AREA)

P. 293

P

TYPE

LOS (A)

RANGE

I

DURATION

F

DRAIN

MANIPULATION SPELL

IGNITE

Light stuff on fire with magic.
That simple, and that awesome.

(PHYSICAL)

P. 293

P

TYPE

LOS

RANGE

P

DURATION

F-1

DRAIN

MANIPULATION SPELL

INFLUENCE

Implant a simple suggestion in your target's mind.

(MENTAL)

P. 293

M

TYPE

LOS

RANGE

P

DURATION

F-1

DRAIN

MANIPULATION SPELL

LEVITATE

Make items, or even people, hover in mid-air.

(PHYSICAL)

P. 293

P

TYPE

LOS

RANGE

S

DURATION

F-2

DRAIN

MANIPULATION SPELL

MANA BARRIER

Generate a barrier that blocks spirits, foci, dual-natured beings, and spells.

(ENVIRONMENTAL, AREA)

P. 294

M

TYPE

LOS (A)

RANGE

S

DURATION

F-2

DRAIN

MANIPULATION SPELL

PHYSICAL BARRIER

Make glowing barrier that acts just like a physical wall.

(ENVIRONMENTAL, AREA)

P. 294

P

TYPE

LOS (A)

RANGE

S

DURATION

F-1

DRAIN

MANIPULATION SPELL