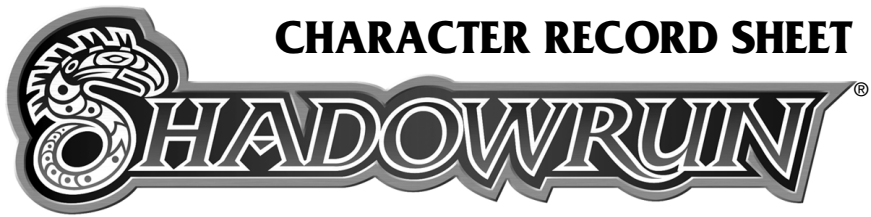


**NAME**

**RACE**     **SEX**     **AGE**



# CHARACTER RECORD SHEET

**DESCRIPTION**

**NOTES**

**ATTRIBUTES**

<b>Body</b> _____	<b>Reaction</b>
<b>Quickness</b> _____	
<b>Strength</b> _____	
<b>Charisma</b> _____	<b>Initiative</b>
<b>Intelligence</b> _____	
<b>Willpower</b> _____	
<b>Essence</b> _____	Matrix/Rigging
<b>(Magic)</b> _____	

**CONDITION MONITOR**

	Light Stun	Moderate Stun	Serious Stun	Deadly Stun
<b>Stun</b>	+1TN # -1 Init.	+2 TN # -2 Init.	+3TN # -3 Init.	Unc.
<b>Physical</b>				
	Light Wound	Moderate Wound	Serious Wound	Deadly Wound

**KARMA**

Karma Pool

Good Karma

Karma Spent/Lost

**SKILLS**

Name	Rating
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

**DICE POOLS**

Combat Pool

\_\_\_\_\_ Pool

\_\_\_\_\_ Pool

\_\_\_\_\_ Pool

**ARMOR/GEAR**

Type	Rating
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

**EDGES & FLAWS**

Type	Rating
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

**CYBERWARE**

Type	Rating
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

## WEAPONS

Name	Type	Concealability	Reach	Mode	Ammo	Short	Medium	Long	Extreme	Damage	Modifiers

## EQUIPMENT & GEAR


## CONTACTS & INFORMATION


## CHARACTER NOTES


## VEHICLE

**TYPE** \_\_\_\_\_

**Handling** \_\_\_\_\_

**Speed** \_\_\_\_\_

**Acceleration** \_\_\_\_\_

**Body/Armor** \_\_\_\_\_ / \_\_\_\_\_

**Signature** \_\_\_\_\_

**Autonav/Pilot** \_\_\_\_\_ / \_\_\_\_\_

**Sensor** \_\_\_\_\_

**Cargo/Load** \_\_\_\_\_ / \_\_\_\_\_

	Light	Moderate	Serious	Destroyed
	Damage	Damage	Damage	

**NOTES**