

SHADOWRUN

CHARACTER Sledge / Ork Street Samurai
 PLAYER _____
 NOTES _____

PERSONAL DATA

NAME/PRIMARY ALIAS <u>Sledge</u>			
Metatype <u>Ork</u>		Ethnicity _____	
Age _____	Sex <u>Male</u>	Height _____	Weight _____
Street Cred <u>0</u>	Notoriety <u>1</u>	Public Awareness <u>0</u>	
Karma <u>0</u>	Total Karma _____	Misc _____	

ATTRIBUTES

Body	8	Essence	0.74
Agility	5 (7)	Magic/Resonance	_____
Reaction	4 (8)	Initiative	7+1D6 (11 + 2D6)
Strength	7 (7)	Matrix Initiative	_____
Willpower	4	Astral Initiative	_____
Logic	2	Composure	_____
Intuition	3	Judge Intentions	_____
Charisma	1	Memory	_____
Edge	1	Lift/Carry	_____
Edge Points			
Physical Limit:	10	Mental Limit:	4
		Social Limit:	3

SKILLS

Skill	RTG	Type	Skill	RTG	Type
English	N	L	Or'zet	4	L
Automatics	4 (5)	A	Blades	4 (5)	A
Etiquette	1	A	Gymnastics	3	A
(Street +2)			Intimidation	4	A
Pistols	3 (4)	A	(Physical +2)		
Sneaking	1	A	Unarmed Combat	5	A
(Urban +2)			Ork Underground	3	K
Seattle Street Gangs	3	K			

IDS / LIFESTYLES / CURRENCY

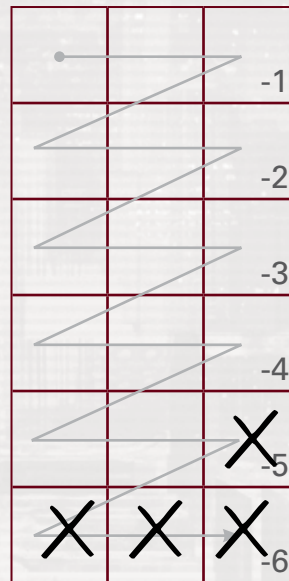
Primary Lifestyle	<u>Redmond Apartment [Low Lifestyle, 3 mos. prepaid]</u>		
Nuyen	<u>1,235</u>	Licenses _____	
Fake IDs / Related Lifestyles / Funds / Licenses _____			
<u>Fake SIN (Rating 4), fake possession and concealed carry permit (Ares Predator, Rating 4)</u>			

CORE COMBAT INFO

Primary Armor		<u>Armor jacket</u>		R:10	
Primary Ranged Weapon		<u>Ares Predator V</u>			
Dam	Acc	AP	Mode	RC	Ammo
8P	5 (7)	-1	SA	—	15 (c)
Primary Melee Weapon		<u>Sword</u>			
Reach	Dam	Acc	AP		
1	10P	6	-2		

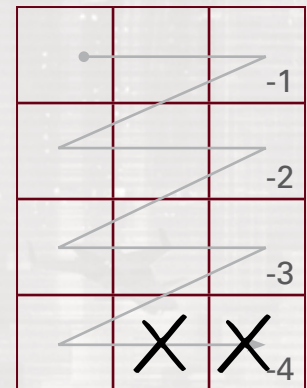
CONDITION MONITOR

Physical Damage Track



Characters have 8 + (Body ÷ 2, round up) boxes on the physical damage track; black out extra boxes.

Stun Damage Track



Characters have 8 + (Will ÷ 2, round up) boxes on the stun damage track; black out extra boxes.

Overflow

For every 3 boxes of damage on any one damage track, the character takes a -1 Dice Pool modifier on tests; these modifiers are cumulative within and across damage tracks, see *Wound Modifiers*, p. 169.

QUALITIES

Quality	Notes	Type
Bad Luck		N
Distinctive Style	Unique cyberarms	P
Guts		P
Home Ground	(Ork Underground: I Know A Guy)	P
Prejudiced	(Humans, Biased)	N

CONTACTS

Name	Loyalty	Connection	Favor
Red Dot (Weapons Dealer)	1	3	—
Sturm (Skraacha Smuggler)	3	2	—
Elkarra (Orkish Beat Cop)	2	2	

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RANGED WEAPONS

Weapon	Dam	Acc	AP	Mode	RC	Ammo
Ares Predator V	8P	5 (7)	-1	SA	—	15 (c)
AK-98	10P	5 (7)	-2	SA/BF/FA	1	38 (c)
Ingram Smartgun	8P	4 (6)	—	BF/FA	2	32 (c)
Streetline Special	6P	4	—	SA	—	6 (c)
2 Frag Grenades	18P (4)	—	+5	-1/meter blast	—	—
2 High Ex Grenades	16P	—	-2	-2/meter blast	—	—

MELEE WEAPONS

Weapon	Reach	Dam	Acc	AP
Sword	1	10P	6	-2
Survival Knife	—	9P	5	-1

ARMOR

Armor	Rating	Notes
Armor vest	10	

CYBERDECK

Model	Attack	Sleaze
Device Rating	Data Processing	Firewall
Programs		

Matrix Condition Monitor

1	2	3	4	5	6	7	8	9	10	11	12
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AUGMENTATIONS

Two cyberarms [alphaware, customized, obvious, full, w/ customized agility 3, customized strength 4, enhanced agility 1, enhanced armor 2, left arm cyber holster, fingertip compartment, and smuggling compartment, right arm spurs and shock hand], cyberears [Rating 2, alphaware, w/ balance augments, damper, spatial recognizer], cybereyes [Rating 2, alphaware, w/ flare compensation, low-light vision, smartlink, thermographic vision], damage compensators 4, orthoskin 1 [alphaware], reaction enhancers 2 [alphaware], reflex recorders [Automatics, Blades, Pistols], skilljack 1, skillwires 1, wired reflexes 1 [alphaware]

VEHICLE

Vehicle <i>Harley Davidson Scorpion</i>	Handling 4 / 3
Acceleration 2	Speed 4
Pilot 1	Body 8
Armor 9	Sensor 2
Notes 1 Seat	

GEAR

Activesofts [Firearm Basics Armorer 1, Just Toss It Throwing Weapons 1, Controlled Explosions and You Demolitions 1, Ares Introductions: Big Guns Heavy Weapons 1], ammunition [400 regular rounds, 100 gel rounds], explosive foam 10 [1 kilo w/ detonator cap], Renraku Sensei commlink [DR 3], 2 x Last Call trauma patches

SPELLS / PREPARATIONS RITUALS / COMPLEX FORMS

ADEPT POWERS OR OTHER ABILITIES