




SEVEN VOYAGES of ZYLARTHEN Character Record Sheet

Character's Name _____ Race _____

Class _____ Level _____ Age _____

Gender _____

Armor Class  Hit Points  Attack Capability _____

Character Sketch or Symbol 

ABILITIES:

STRENGTH _____ Adjustment _____

INTELLIGENCE _____ Adjustment _____

WISDOM _____ Adjustment _____

DEXTERITY _____ Adjustment _____

CONSTITUTION _____ Adjustment _____

CHARISMA _____ Adjustment _____

SAVING THROWS:

DEATH RAY or POISON

WANDS & POLYMORPH or PARALYSIS

STONE

DRAGON BREATH

STAVES & SPELLS

ENCUMBRANCE UNITS : _____ BASE MOVE RATE: _____

U - L - M - H - SH

LANGUAGES: _____

SPECIAL SKILLS: Spells, Thief's Abilities, Undead Turning, etc

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EQUIPMENT CARRIED

MAGIC ITEMS	NORMAL ITEMS
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WEAPON	TO-HIT ARMOR CLASS (INCL. +)									
	CLASS	9	8	7	6	5	4	3	2	VS. LG

<p>MONEY and TREASURE</p> <p>DP: _____</p> <p>GP: _____</p> <p>SP: _____</p> <p>CP: _____</p> <p>IP: _____</p> <p>TOTAL VALUE: _____</p>	<p>GEMS/JEWELS: _____</p> <p>EXPERIENCE</p> <p>BONUS/PENALTY: _____</p> <p>Needed for next level: _____</p>
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