SENTINEL COMICS PLAYER ROLE PLAYER ROLE GAME R						
	HERO NAME		ALIAS			
	PHYSICAL A	SICAL ATTRIBUTES				
	EYES  BUILD  COSTUME/EQU	AGE   HAIR  PMENT	HEIGHT			
	CHARACTERISTICS					
	BACKGROUND ARCHETYPE		POWER SOURCE  PERSONALITY	mouse, amou		
PRINCIPLE OF  DURING ROLEPLAYING	PR	INCIPLE OF	RING ROLEPLAYING			
MINOR TWIST  MAJOR TWIST			MINOR TWIST  MAJOR TWIST			
HERO POINTS THIS ISSUE:  HERO POINT REWARDS  +1  +2  +3  +4	<b>is</b>		CLLECTIONS			

HERO N	NAME 		/	ALIAS		PLAYER	
Powe	<b>ERS</b>	DIE	QUAL	ITIES	DIE TYPE	STATUS DICE NEEN  OR OTHER DESCRIPTION  OR O	HEALTH RANGE GREEN YELLOW RED CURRENT
<b>ABILI</b> ICON	<b>TIES</b> NAME		TYPE	GAME TEXT		RED	
ICON	Principle of Principle of	1010 25 26 8 10 10	TYPE	GAME TEXT	sometic second		
ICON	NAME		TYPE	GAME TEXT			
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