

# ATTRIBUTES

- Agility  4  6  8  10  12 +
- Smarts  4  6  8  10  12 +
- Spirit  4  6  8  10  12 +
- Strength  4  6  8  10  12 +
- Vigor  4  6  8  10  12 +

CHARISMA

PACE

PARRY

TOUGHNESS

SANITY



## SKILL QUALIFICATION REPORT

- |  |  |
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RANK \_\_\_\_\_

MOS \_\_\_\_\_

INJURIES \_\_\_\_\_

### MEDALS AND COMMENDATIONS

## EQUIPMENT REPORT

### GEAR

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### ARMOR

HEAD: \_\_\_\_\_

TORSO: \_\_\_\_\_

ARMS: \_\_\_\_\_

LEGS: \_\_\_\_\_

TOTAL WT CARRIED: \_\_\_\_\_

WEIGHT LIMIT: \_\_\_\_\_

ENCUMBRANCE PENALTY: \_\_\_\_\_

### ORDNANCE TRAINING CERTIFICATE

WEAPON	RANGE	ROF	DAMAGE	WT	NOTES

### HINDRANCES:

\_\_\_\_\_

\_\_\_\_\_

### EDGES:

\_\_\_\_\_

\_\_\_\_\_

### ADVANCES:

- N
- 5
- 10
- 15
- S
- 25
- 30
- 35
- V
- 45
- 50
- 55
- H
- 65
- 70
- 75
- L
- 90
- 100
- 110

WOUNDS -1

-2

-3

FATIGUE -1

