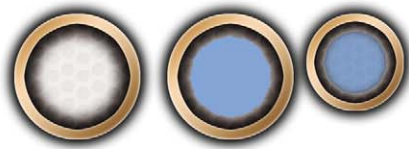


WOUNDS -1 -2 -3 INC -2 -1 FATIGUE



PARRY TOUGHNESS

HERO: _____ RACE: _____

CHARISMA: _____ PACE: _____

RACIAL ABILITIES:

ATTRIBUTES

AGILITY _____

SMARTS _____

STRENGTH _____

SPIRIT _____

VIGOR _____



SKILLS

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

HINDRANCES



EDGES



GEAR & ARMOR

POWERS COST RANGE DAMAGE/EFFECT DURATION

WEAPONS RANGE ROF DAMAGE AP WT NOTES
