



12 to Midnight, Inc.

Military Base Map Pack

for use with the modern horror adventure

Weekend Warriors

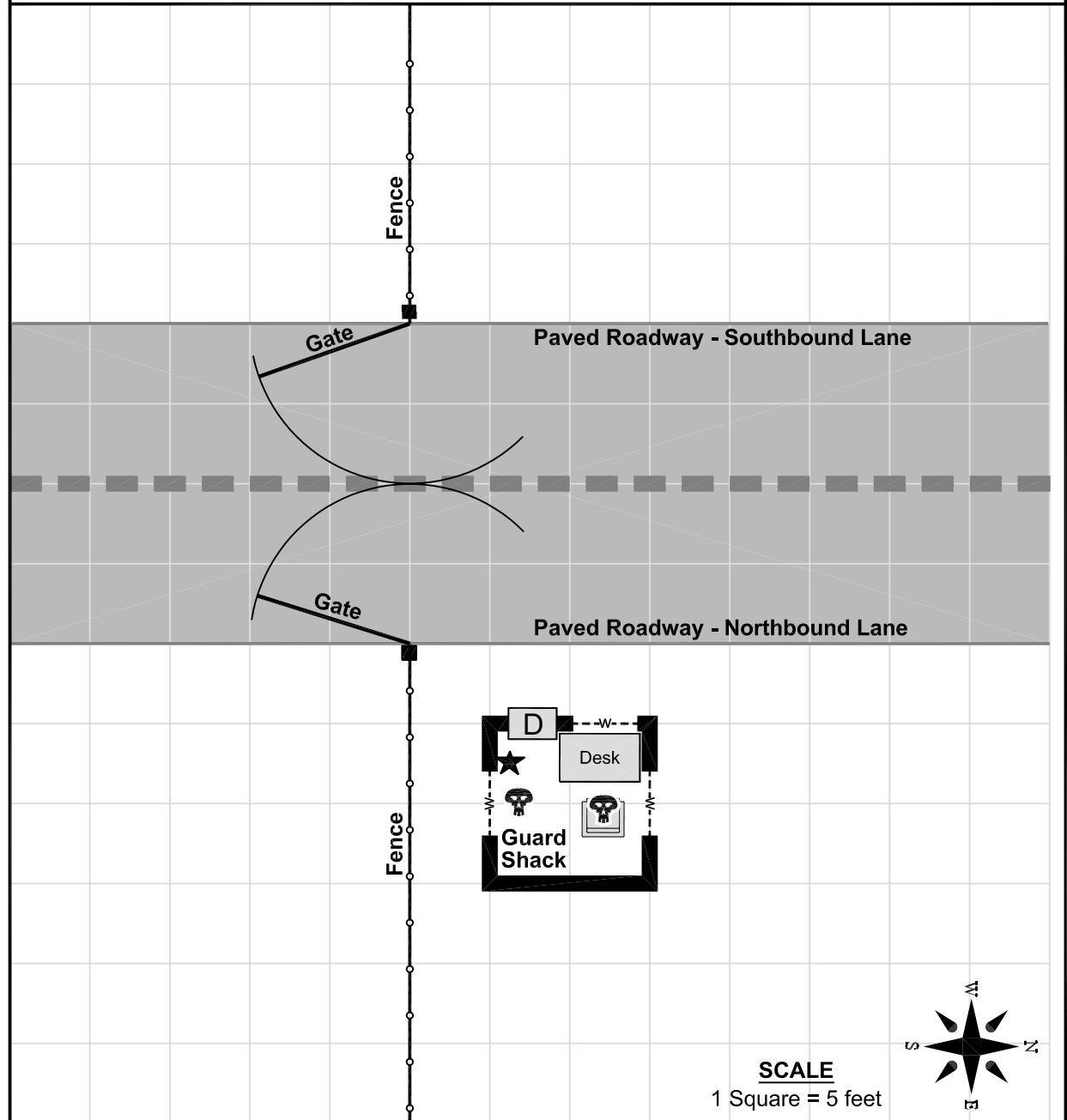
available at RPGNOW.com

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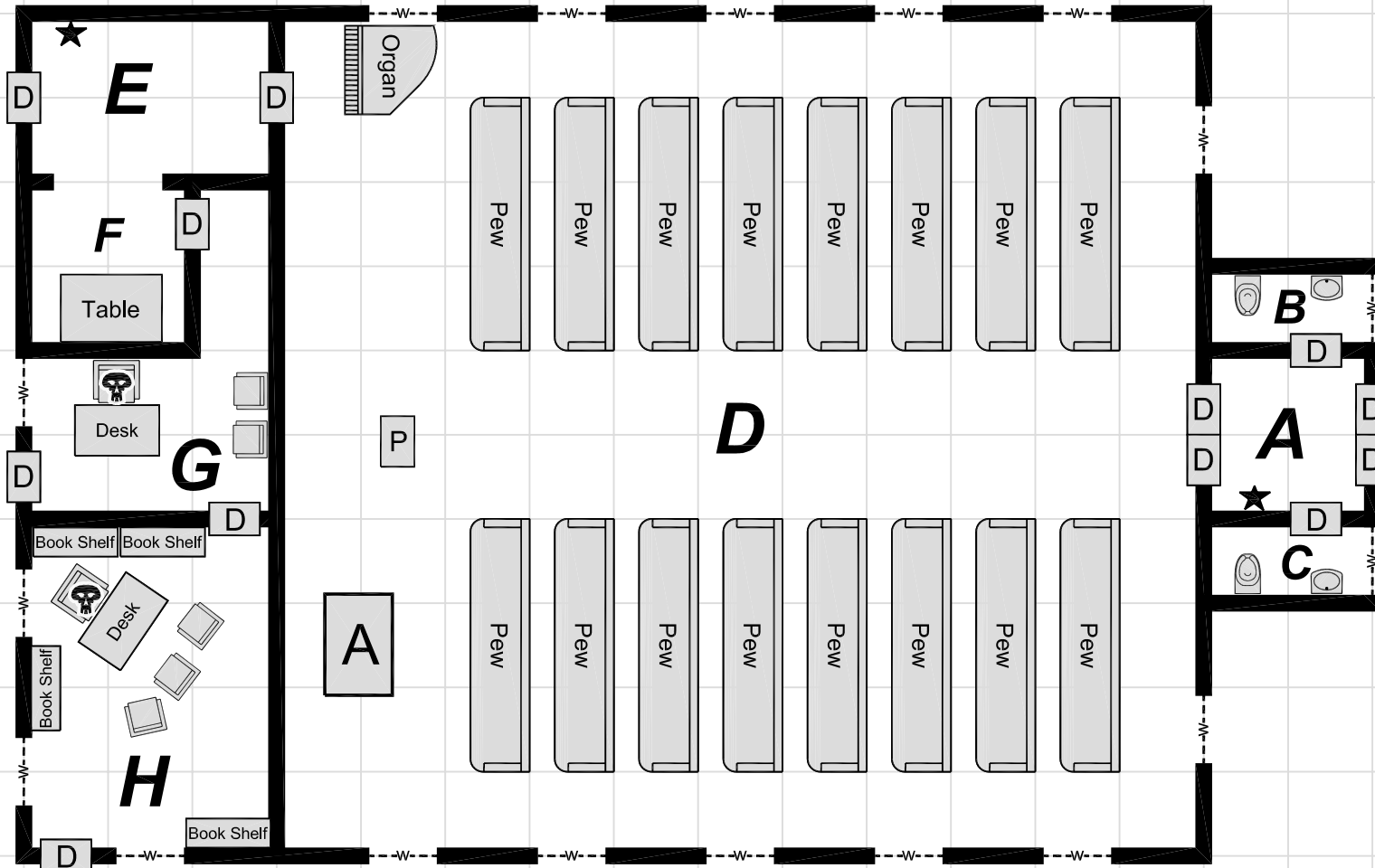
MAP KEY

- | | |
|--|-------------------------------|
| ■ Structural Support (typically a 4"x4" wood column) | --W-- Window |
| Re-Animator | Zombie (Initial Location) |
| Wall Locker | Zombie Body (Lying Dormant) |
| Foot Locker | Zombie Dog (Initial Location) |
| Chair | Location of Fire Extinguisher |
| Toilet | Door |
| Sink | Fire Escape Ladder |
| Shower Head | Safe |
| Podium | Concrete Barrier |
| Altar | Concrete Slab and Ammo Crate |
| Water Cooler | Filing Cabinet |
| Washing Machine | Revolving Door |
| Dryer | Chest-of-Drawers |
| | Barber's Chair |

LOCATION 1: THE GATE

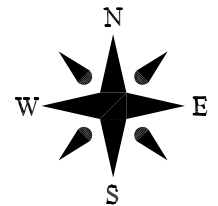


LOCATION 2: CHAPEL



ROOM KEY

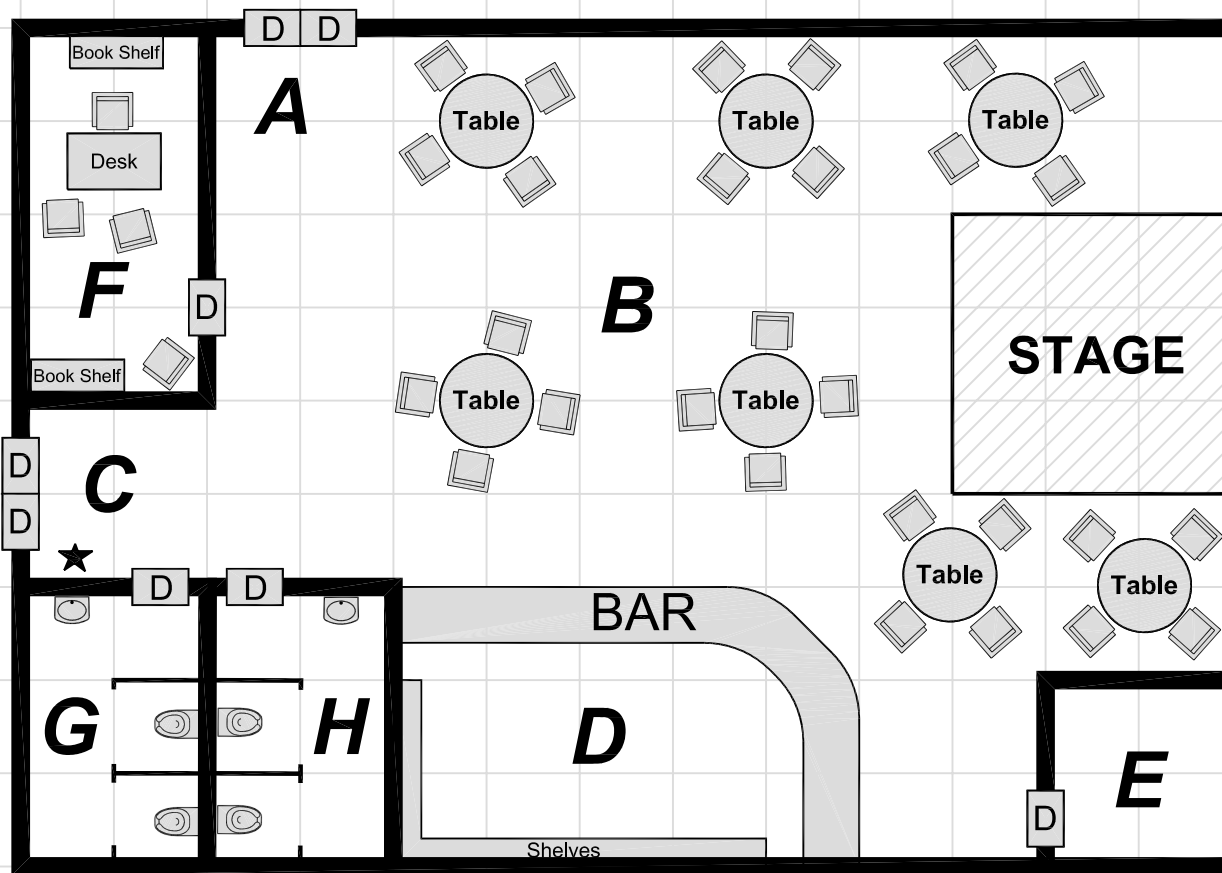
- A = Foyer
- B = Men's Bathroom
- C = Women's Bathroom
- D = Chapel
- E = Hallway
- F = Religious Tracts
- G = Chaplain's Assistant
- H = Chaplain's Office



SCALE

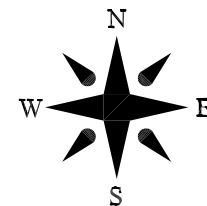
1 Square = 5 feet

LOCATION 3: OFFICER'S CLUB



ROOM KEY

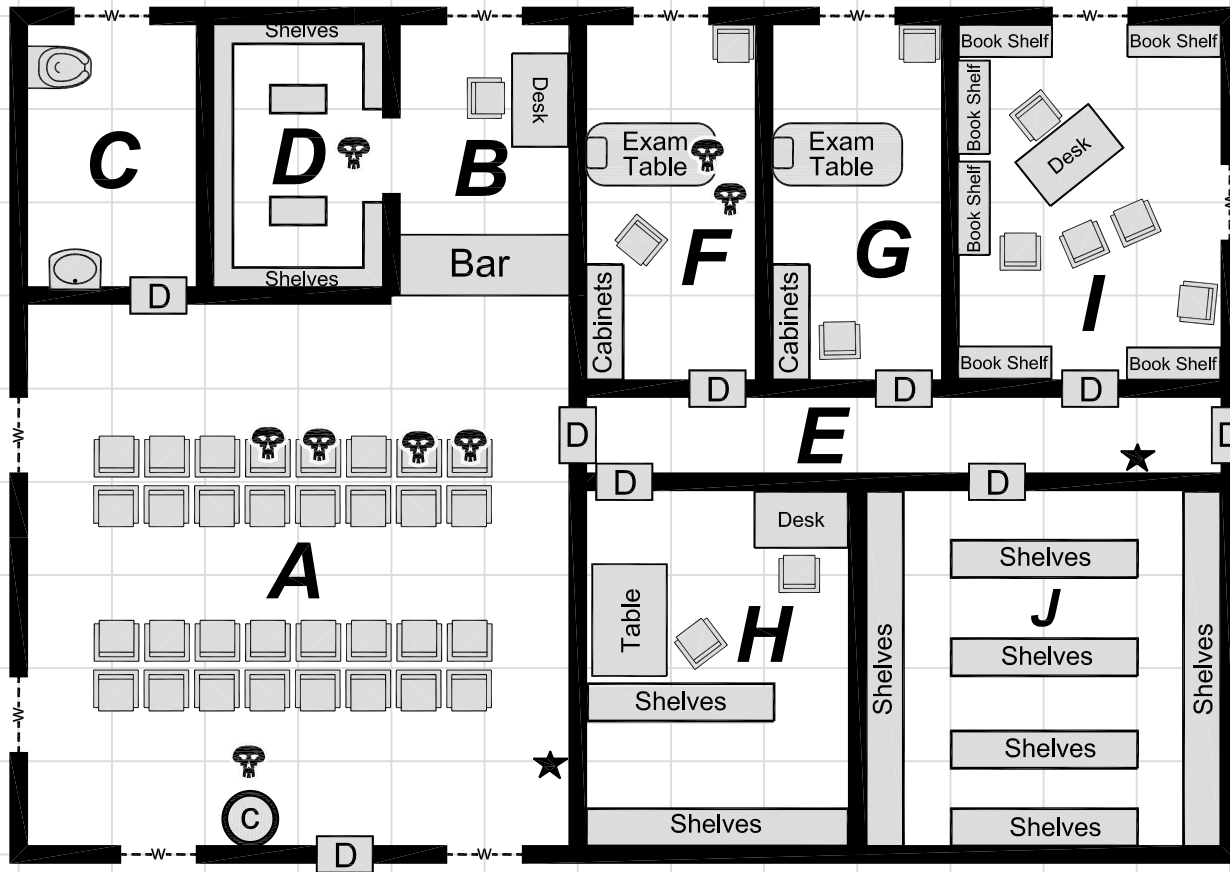
- A = Entrance
- B = Dance Floor and Tables
- C = Emergency Exit
- D = Bar
- E = Storage
- F = Manager's Office
- G = Women's Restroom
- H = Men's Restroom



SCALE

1 Square = 5 feet

LOCATION 4: CLINIC



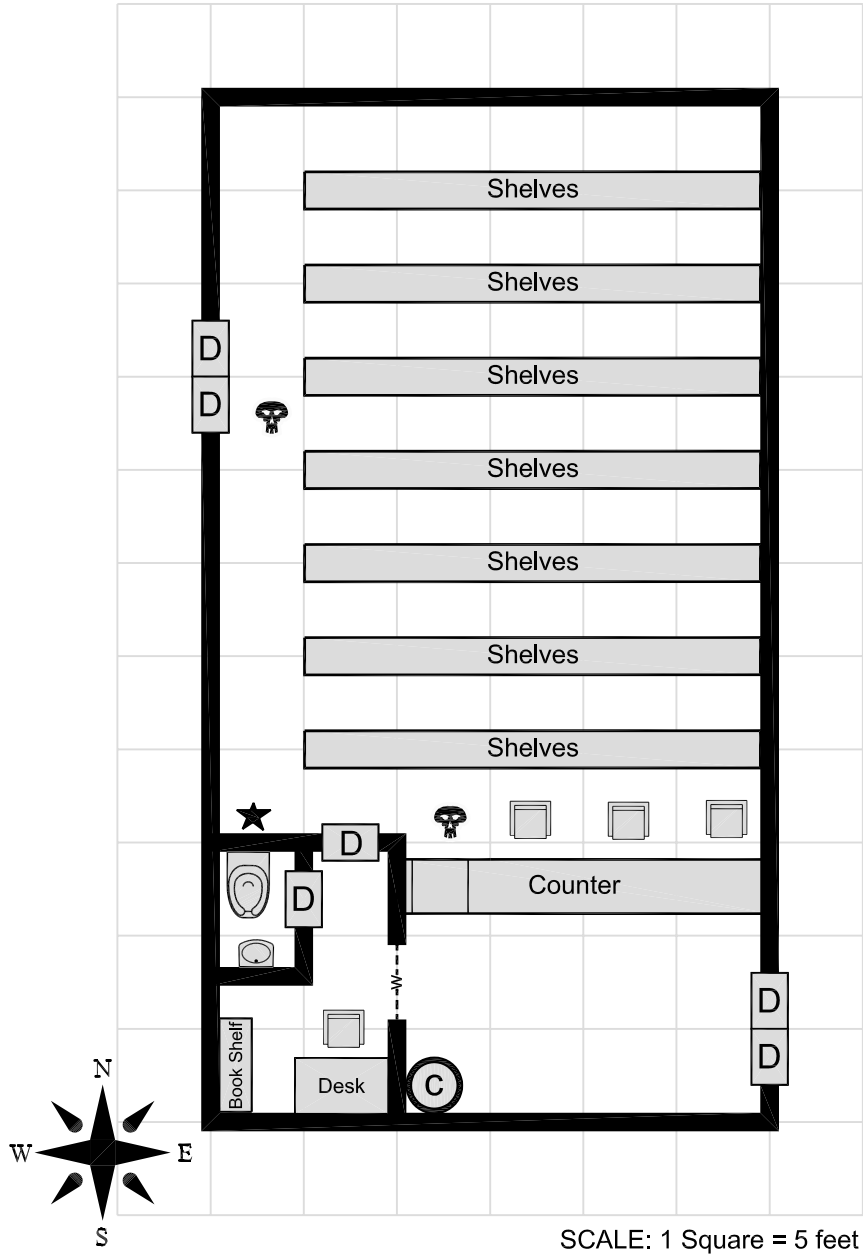
ROOM KEY

- A = Waiting Room
- B = Receptionist
- C = Unisex Latrine
- D = Files
- E = Hallway
- F = Examination Room 1
- G = Examination Room 2
- H = Pharmacy
- I = Doctor's Office
- J = Pharmacy

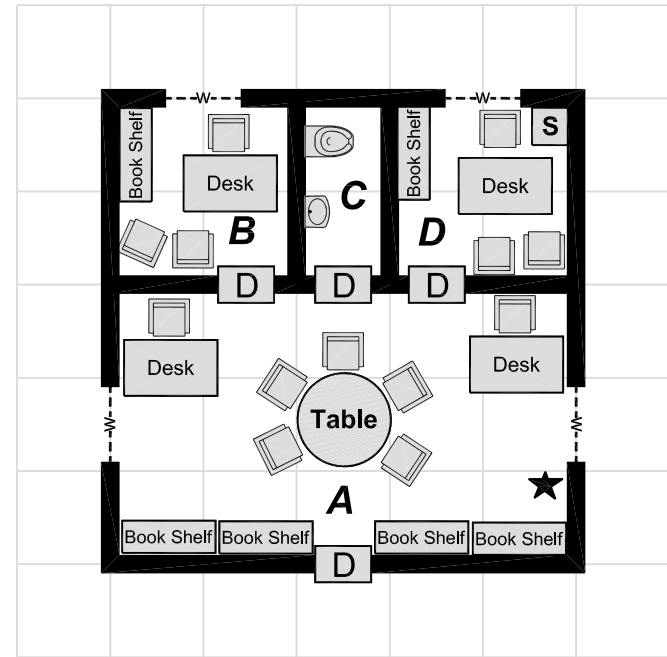
SCALE

1 Square = 5 feet

LOCATION 5: SUPPLY



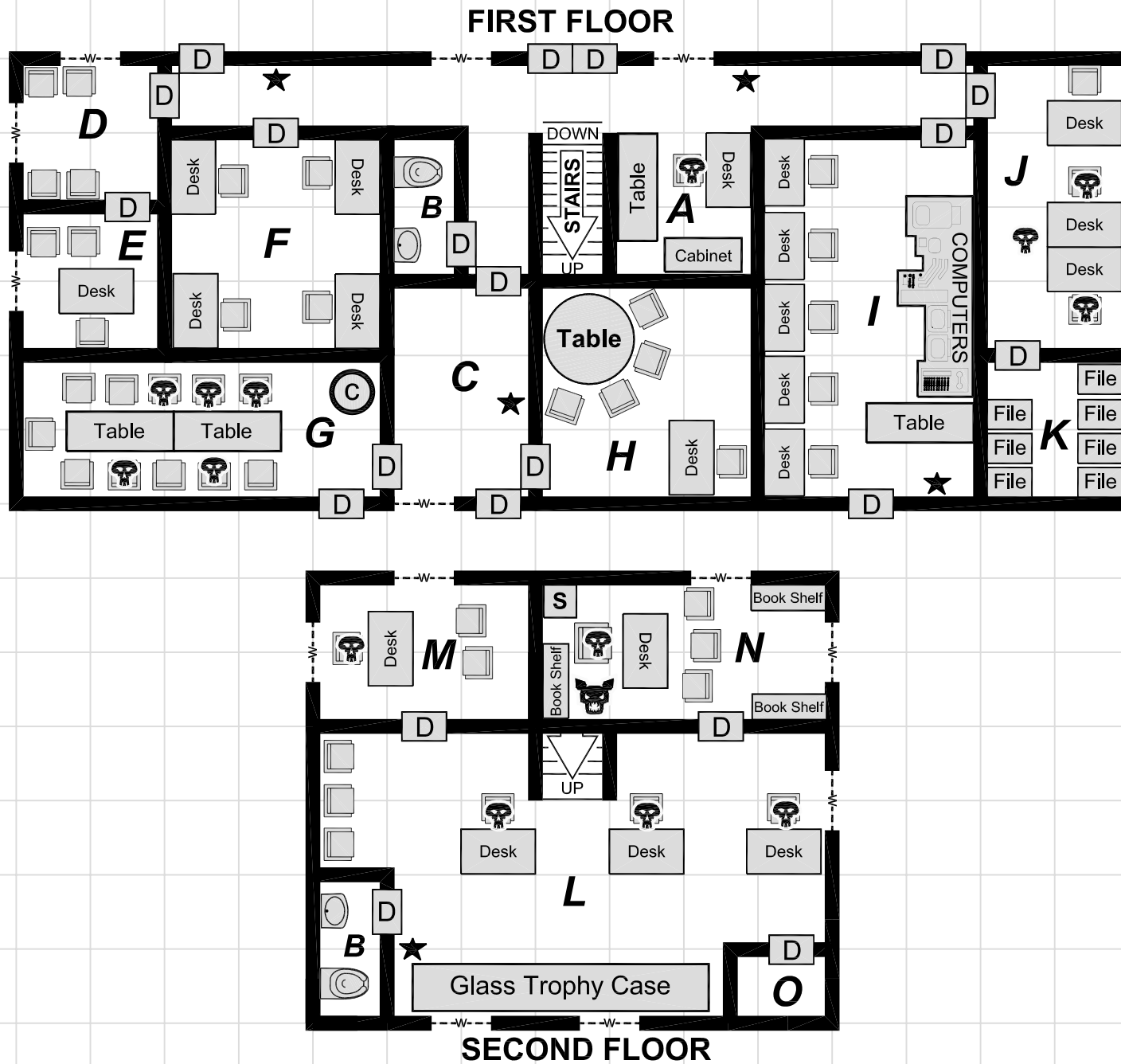
GENERIC ORDERLY BUILDING MAP



ROOM KEY

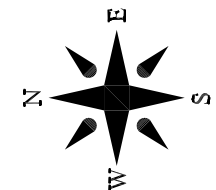
- A = ORDERLY ROOM
- B = EXECUTIVE OFFICER'S (XO) OFFICE
- C = LATRINE
- D = COMMANDING OFFICER'S (CO) OFFICE

LOCATION 6: BATTALION HEADQUARTERS



ROOM KEY

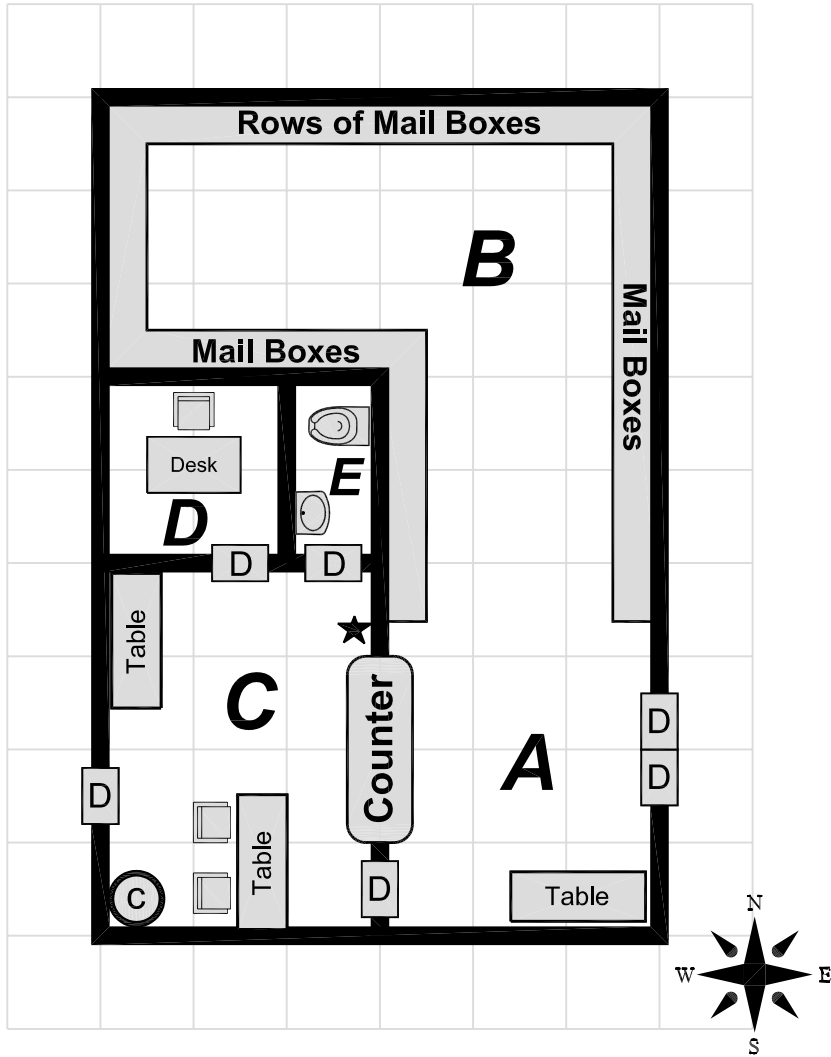
- A = Duty Officer
- B = Unisex Toilet
- C = Empty Room
- D = Recruiter's Waiting Room
- E = Recruiting NCO
- F = Company Clerks
- G = Conference Room
- H = Operations & Training Officer
- I = Communications
- J = Intelligence Clerks
- K = Secure Files and Safe
- L = Clerks and Waiting Area
- M = Battallion Command Sergeant Major's Office
- N = Battallion Commanding Officer's Office
- O = Janitor's Closet



SCALE

1 Square = 5 feet

LOCATION 7: POST OFFICE

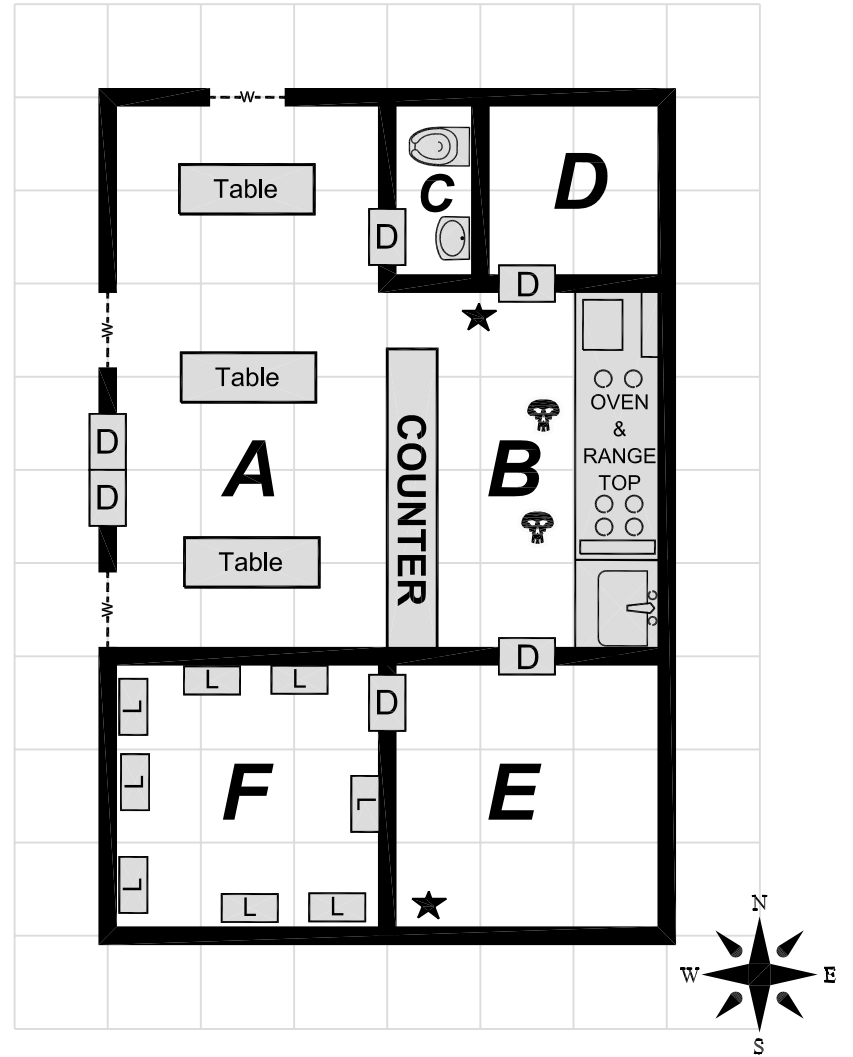


ROOM KEY

A = Lobby Area B = Mail Boxes C = Main Work Area/Mail Sorting
 D = Post Master's Office E = Latrine

SCALE: 1 Square = 5 feet

LOCATION 47: ROD AND GUN CLUB



ROOM KEY

A = Dining Area B = Kitchen C = Latrine
 D = Walk-in Freezer E = Store Room F = Shot Gun/Skeet Storage

SCALE: 1 Square = 5 feet

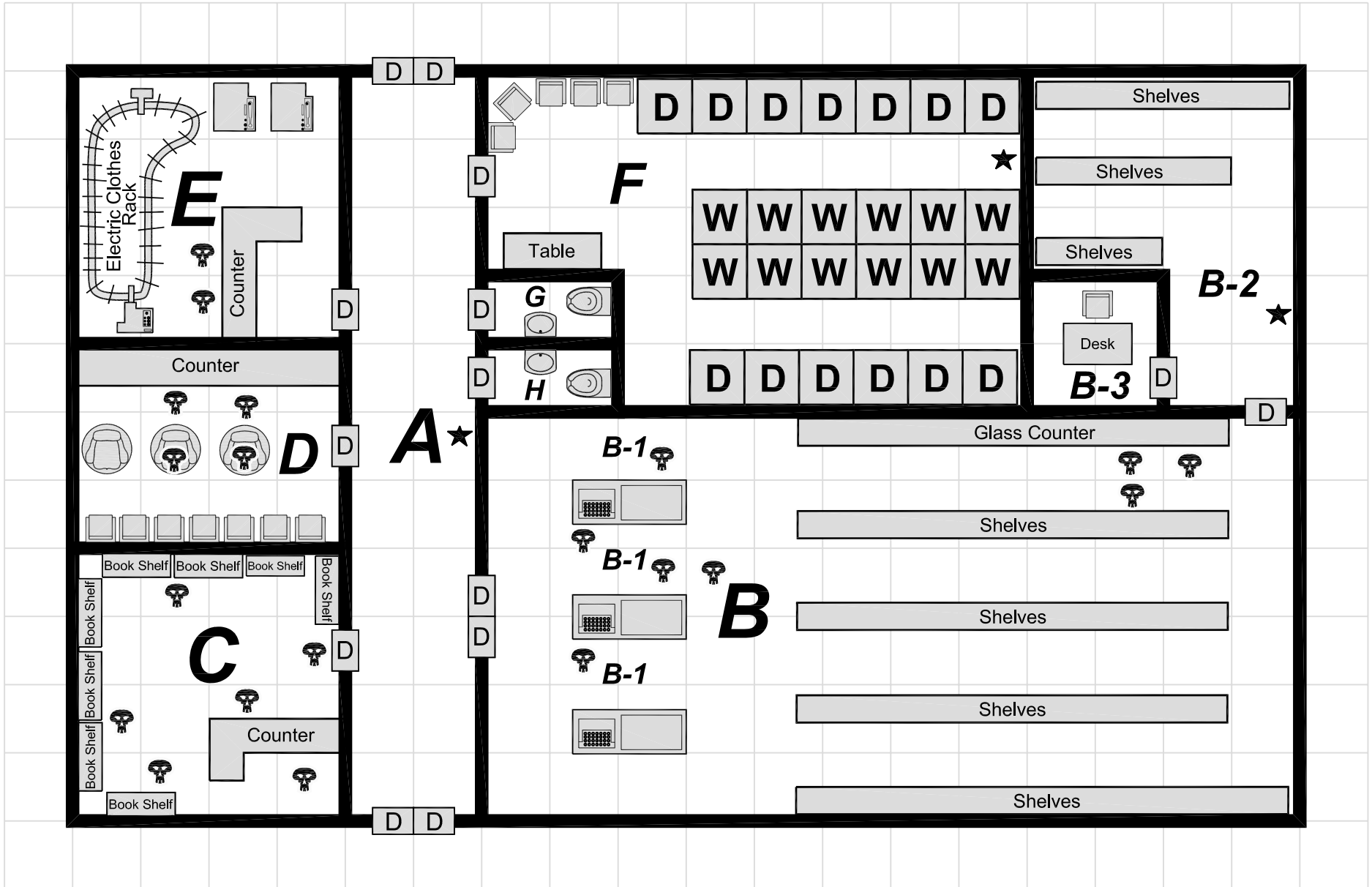
LOCATION 8: POST EXCHANGE (PX)

A = Hallway
B = Store
B-1 = Check-out Lines

B-2 = Storage
B-3 = Manager's Office
C = Book Store

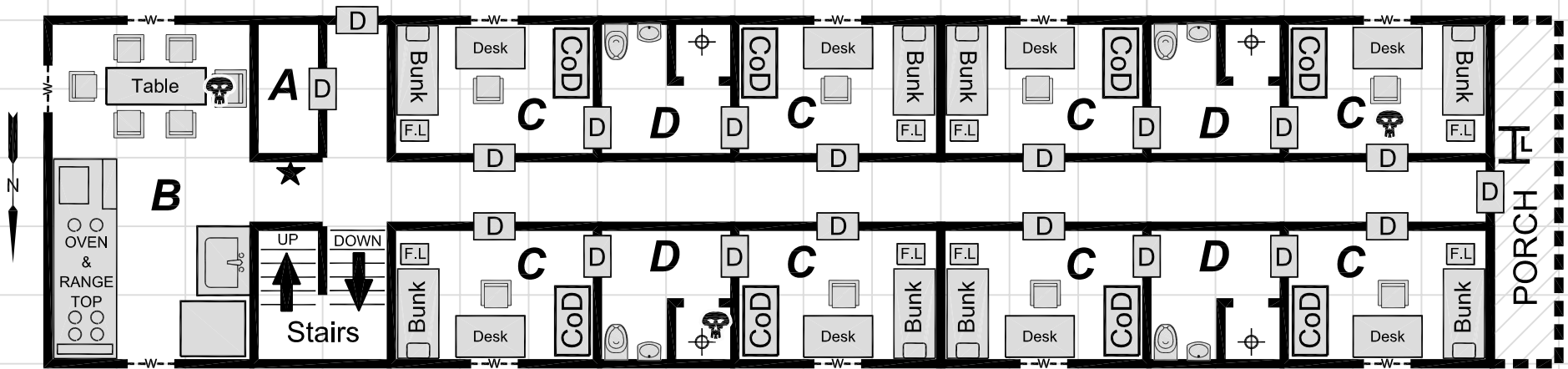
ROOM KEY

D = Barber Shop
E = Dry Cleaners
F = Laundromat
G = Men's Restroom
H = Women's Restroom

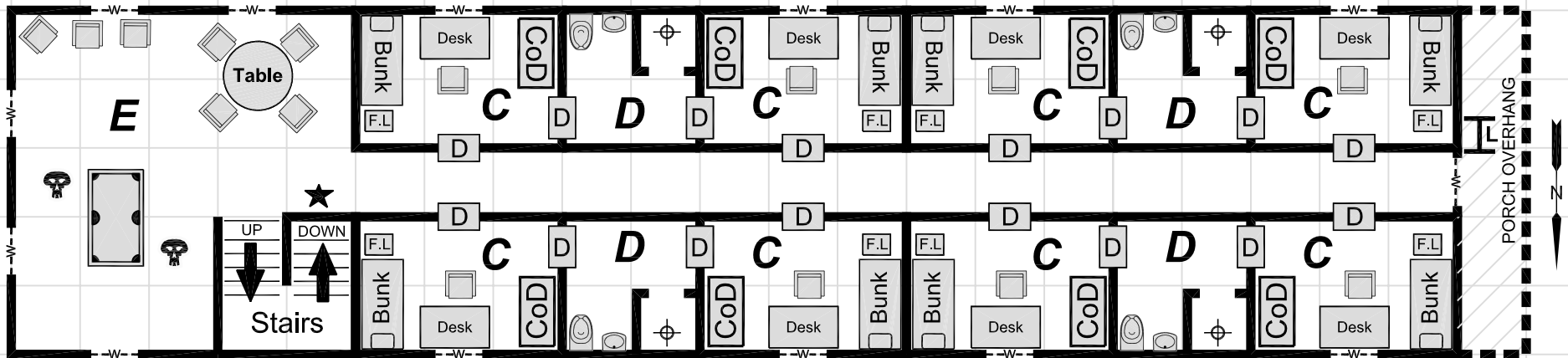


SCALE: 1 Square = 5 feet

LOCATION 9: BACHELOR OFFICERS' QUARTERS (BOQ)



FIRST FLOOR



SECOND FLOOR

ROOM KEY

A = Janitor's Closet

B = Kitchen

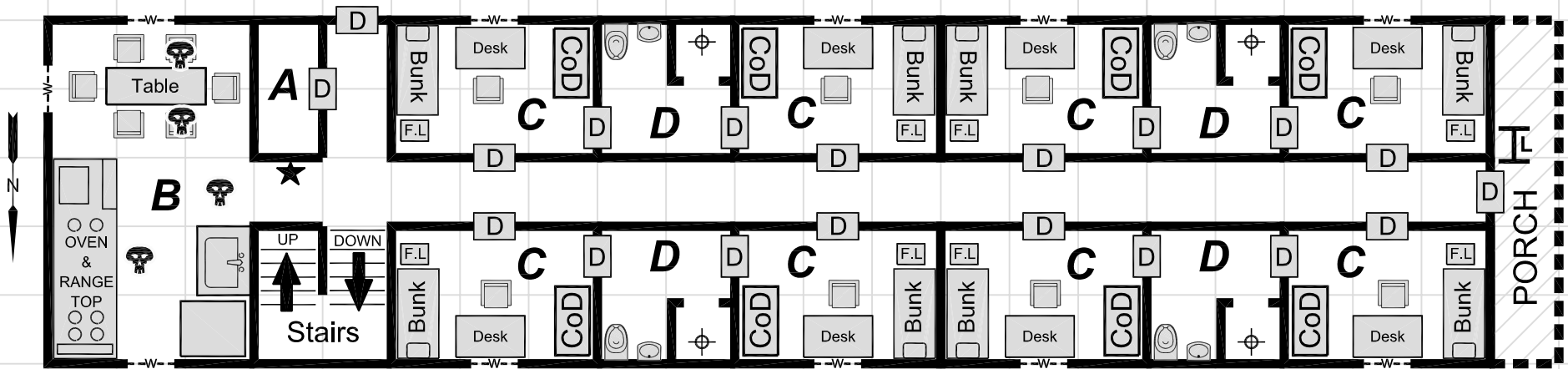
C = Officer's Quarters

D = Bathroom

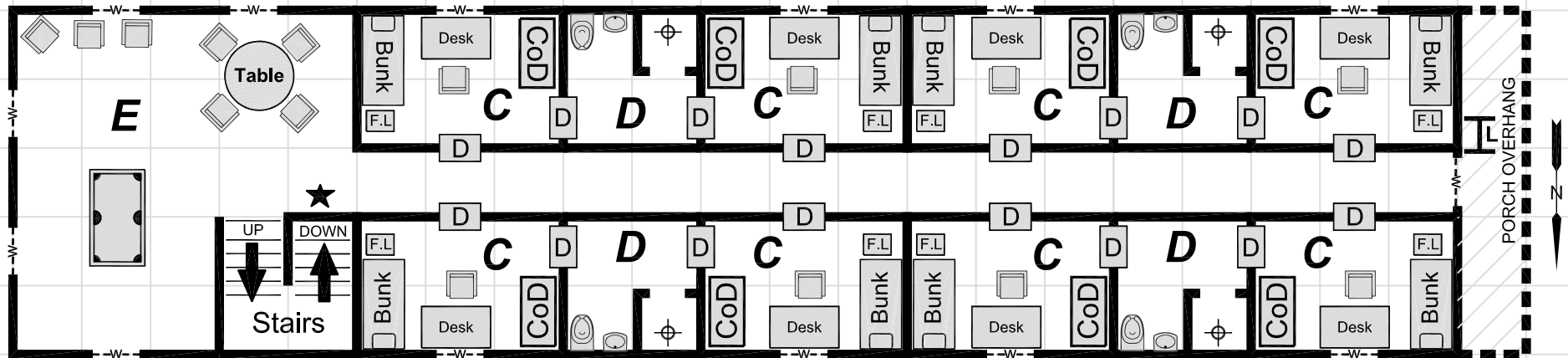
E = Day Room

SCALE: 1 Square = 5 feet

LOCATION 10: BACHELOR OFFICERS' QUARTERS (BOQ)



FIRST FLOOR



SECOND FLOOR

ROOM KEY

A = Janitor's Closet

B = Kitchen

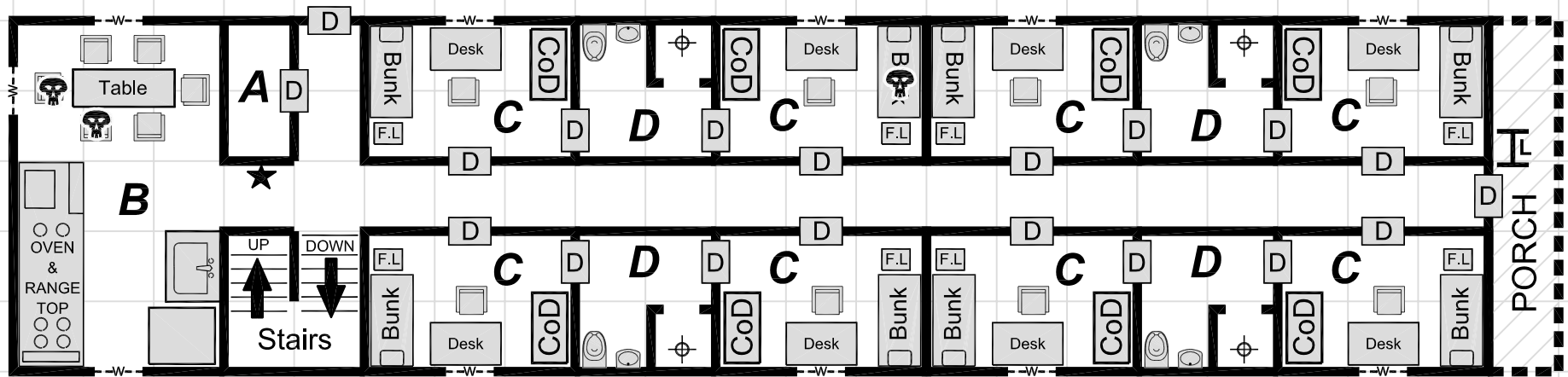
C = Officer's Quarters

D = Bathroom

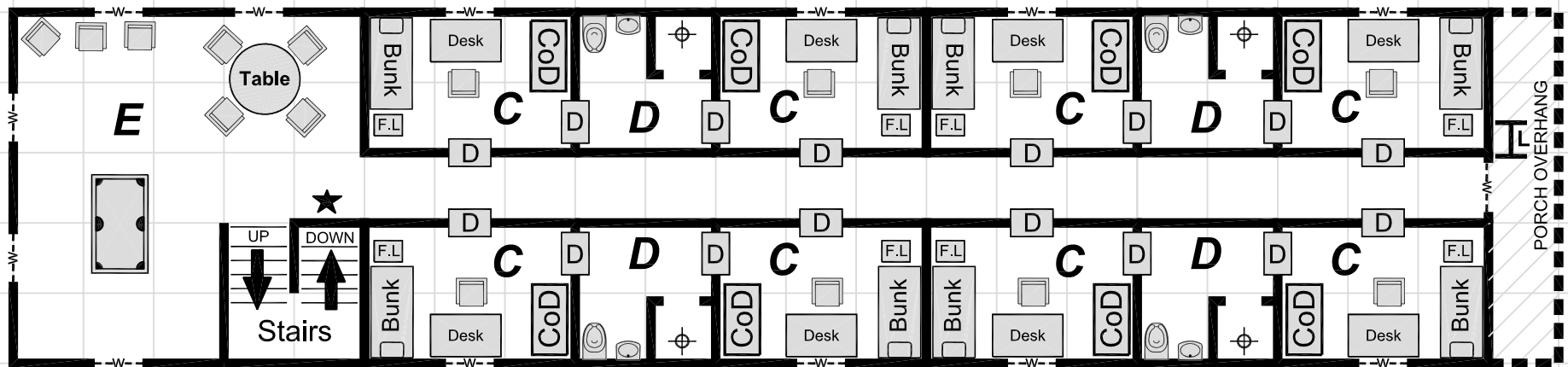
E = Day Room

SCALE: 1 Square = 5 feet

LOCATION 11: BACHELOR OFFICERS' QUARTERS (BOQ)



FIRST FLOOR



SECOND FLOOR

ROOM KEY

A = Janitor's Closet

B = Kitchen

C = Officer's Quarters

D = Bathroom

E = Day Room

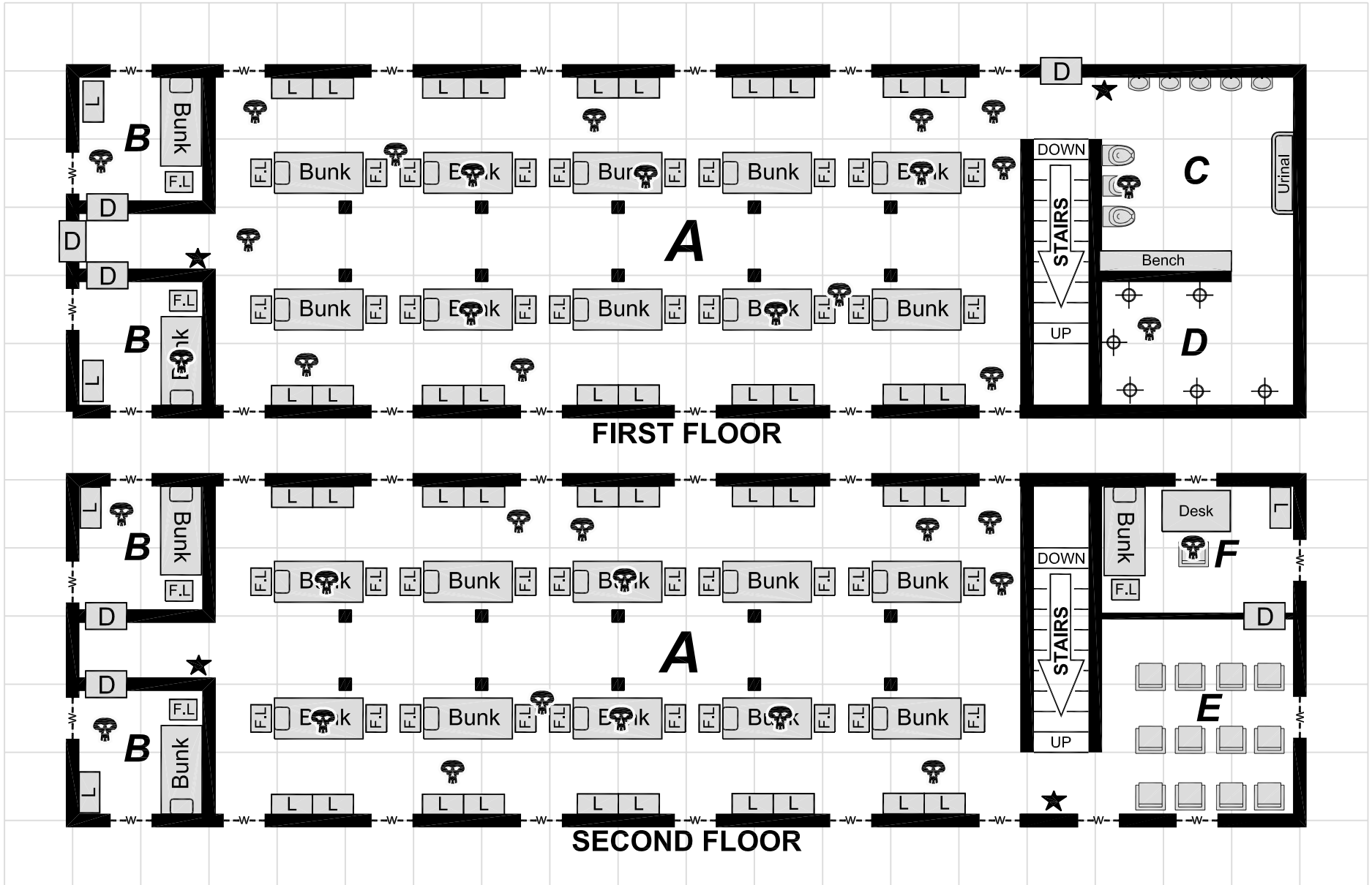
SCALE: 1 Square = 5 feet

LOCATION 12: BRAVO COMPANY, THIRD PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room

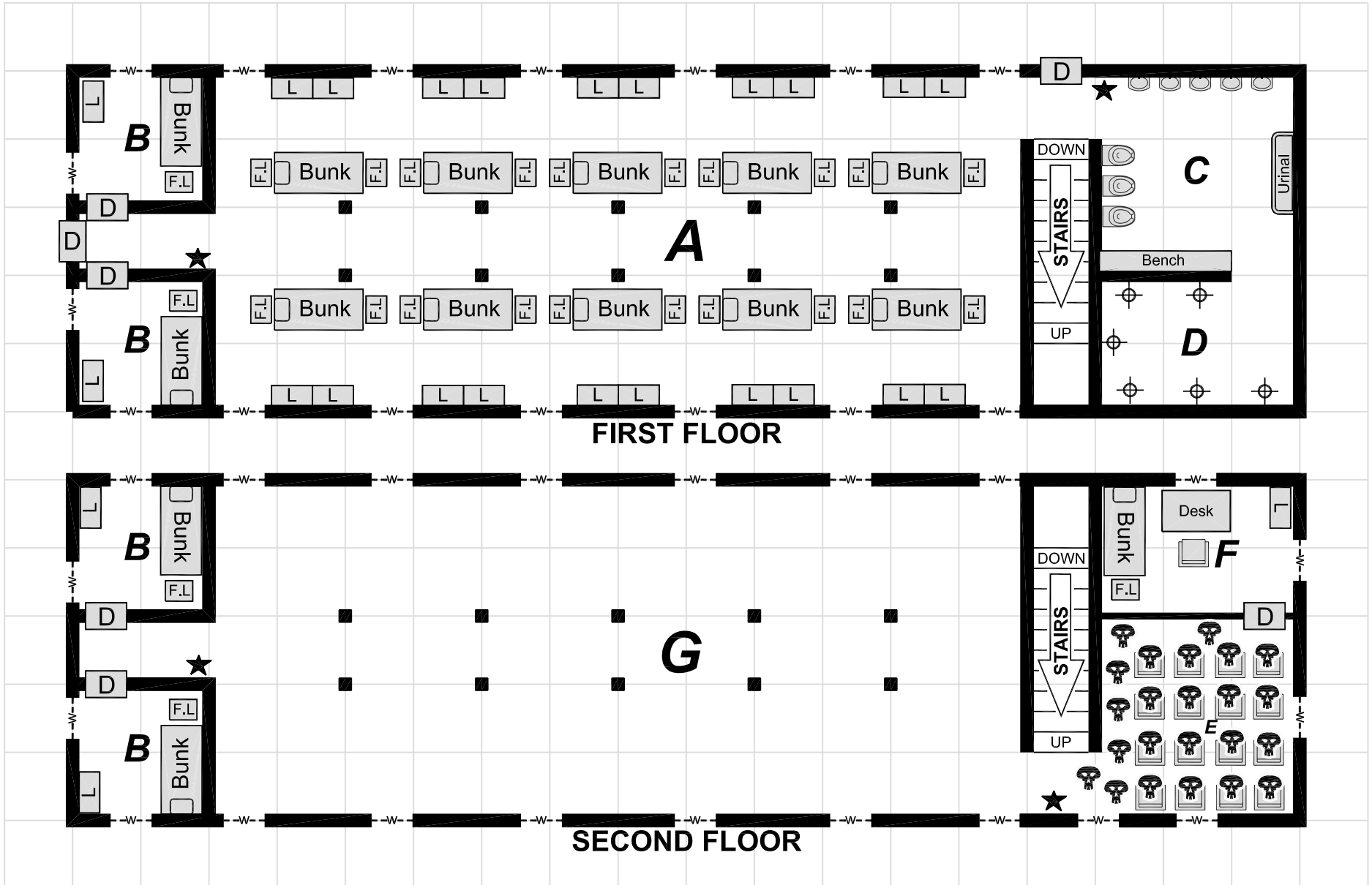


LOCATION 13: BRAVO COMPANY, MORTAR PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room
- G = Bay (Storage)

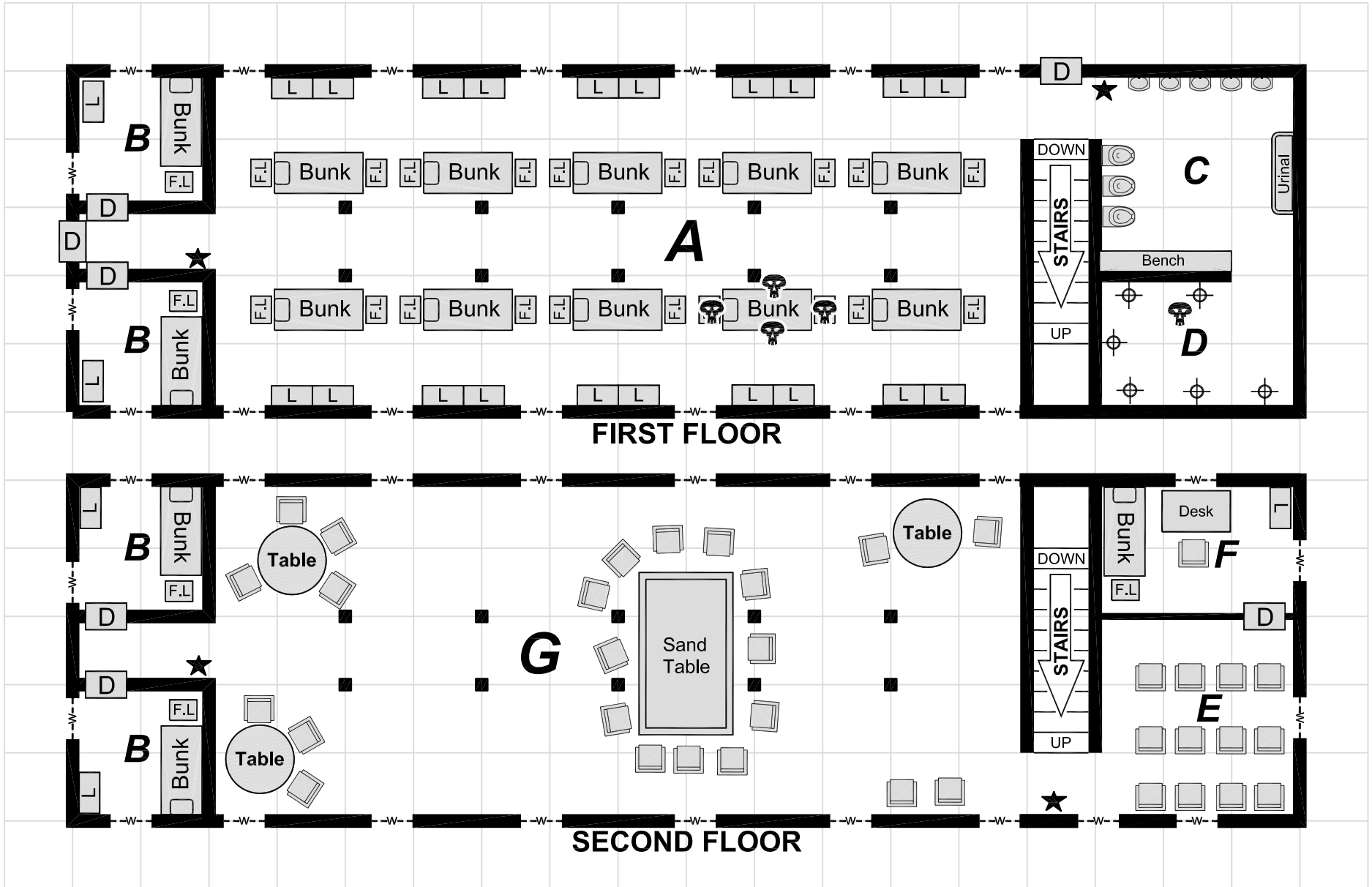


LOCATION 14: BRAVO COMPANY, HEADQUARTERS PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Bunks) D = Showers G = Bay (Sand Table)
- B = NCO's Room E = Training/Class Room
- C = Latrine F = Senior NCO's Room

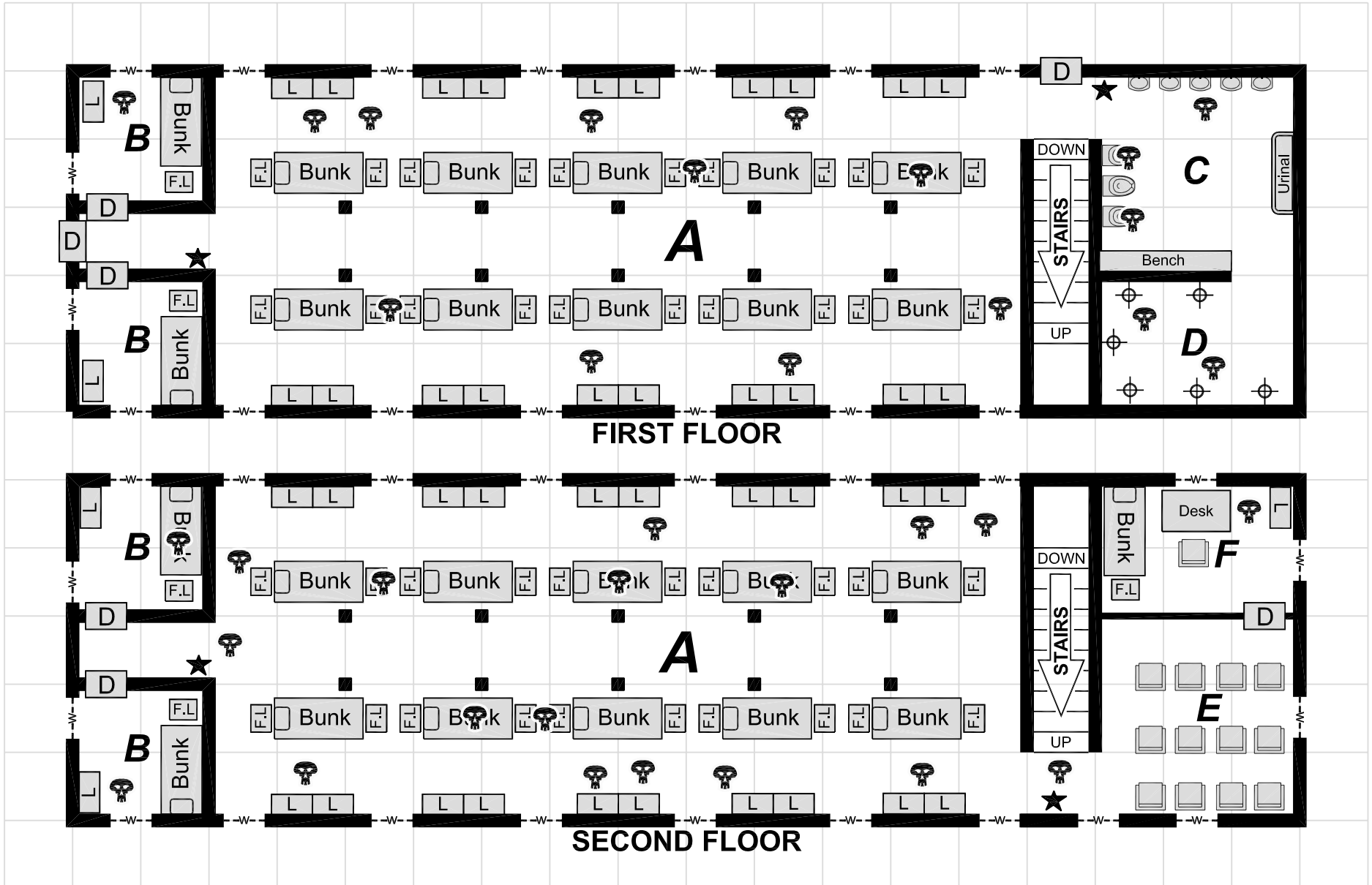


LOCATION 15: BRAVO COMPANY, FIRST PLATOON

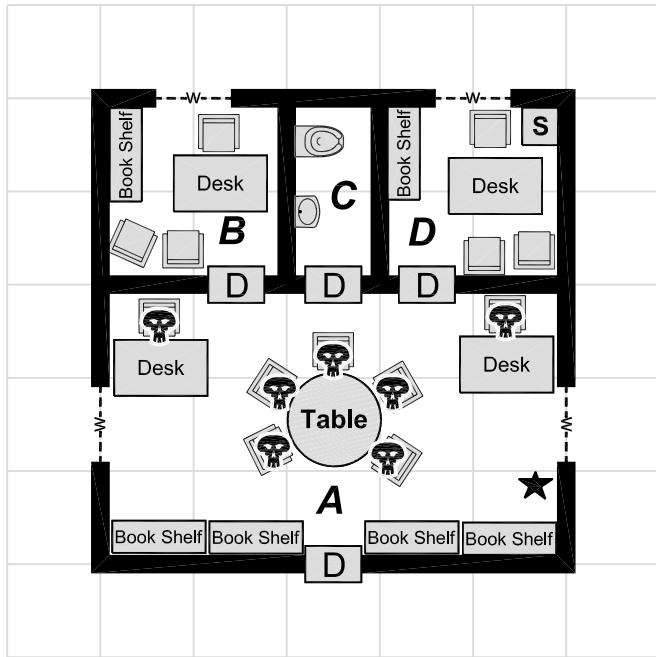
Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room



LOCATION 16: BRAVO CO. ORDERLY BLDG.

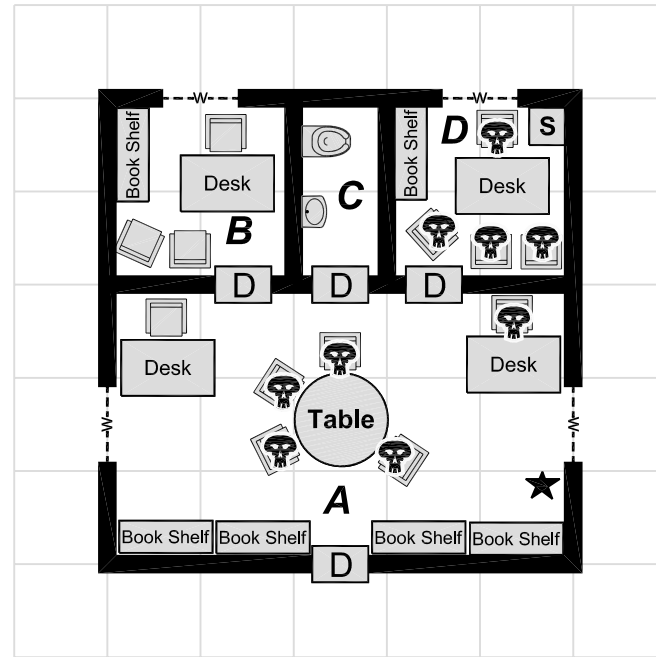


SCALE
1 Square = 5 feet

ROOM KEY

- A = ORDERLY ROOM
- B = EXECUTIVE OFFICER'S (XO) OFFICE
- C = LATRINE
- D = COMMANDING OFFICER'S (CO) OFFICE

LOCATION 22: ALPHA CO. ORDERLY BLDG.



SCALE
1 Square = 5 feet

ROOM KEY

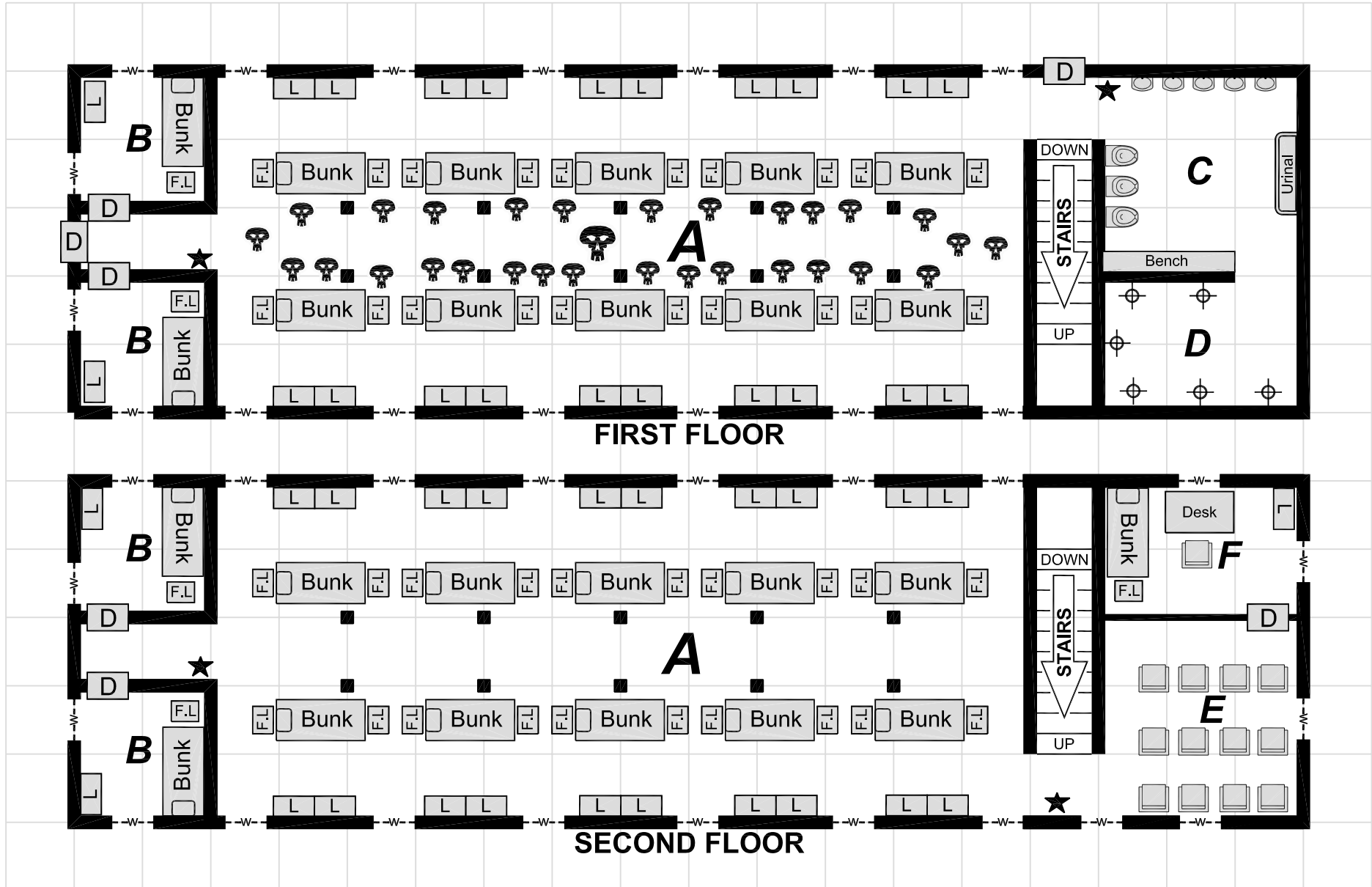
- A = ORDERLY ROOM
- B = EXECUTIVE OFFICER'S (XO) OFFICE
- C = LATRINE
- D = COMMANDING OFFICER'S (CO) OFFICE

LOCATION 17: BRAVO COMPANY, SECOND PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room

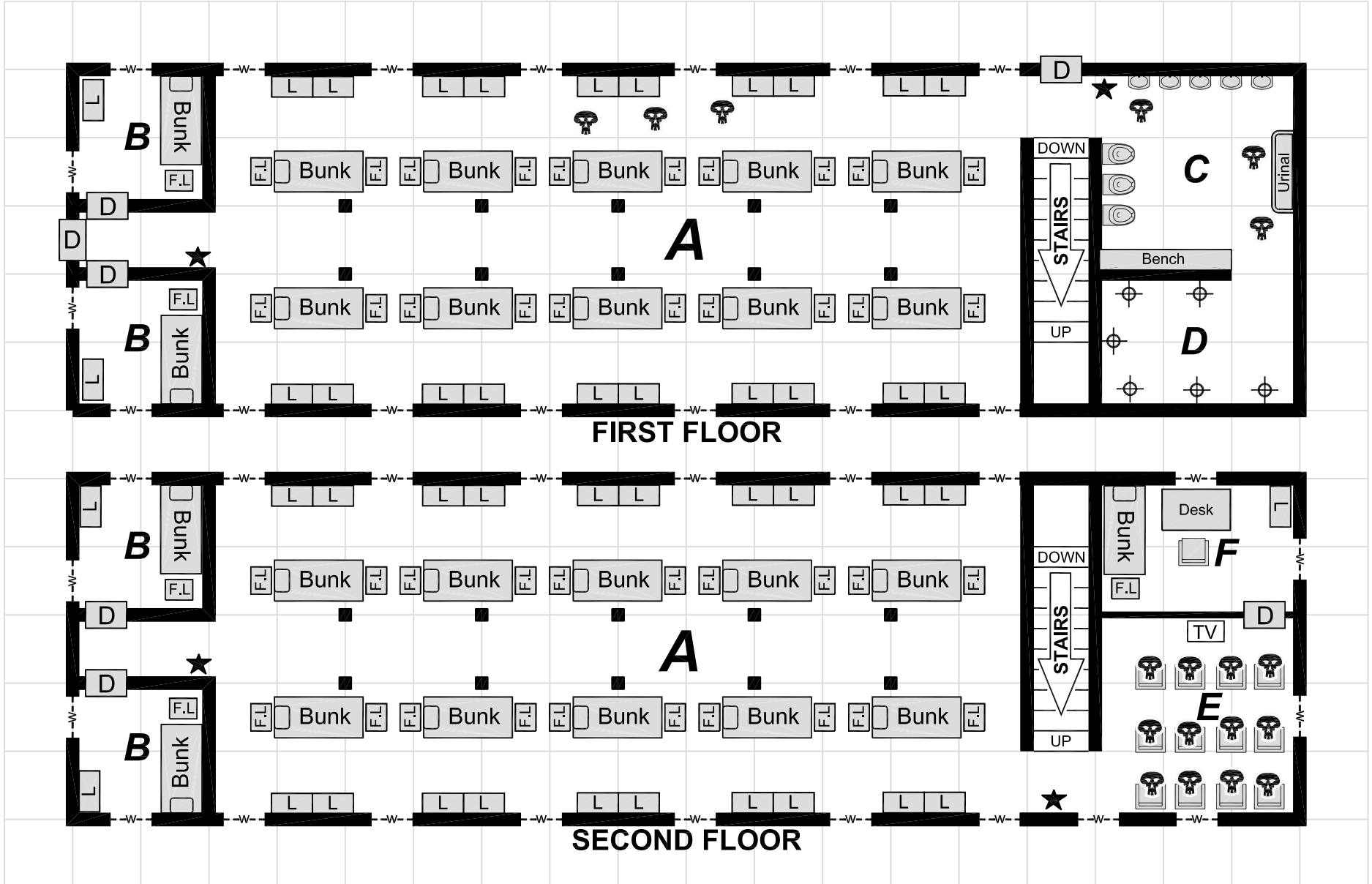


LOCATION 18: BATTALION MEDICS AND MECHANICS

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room

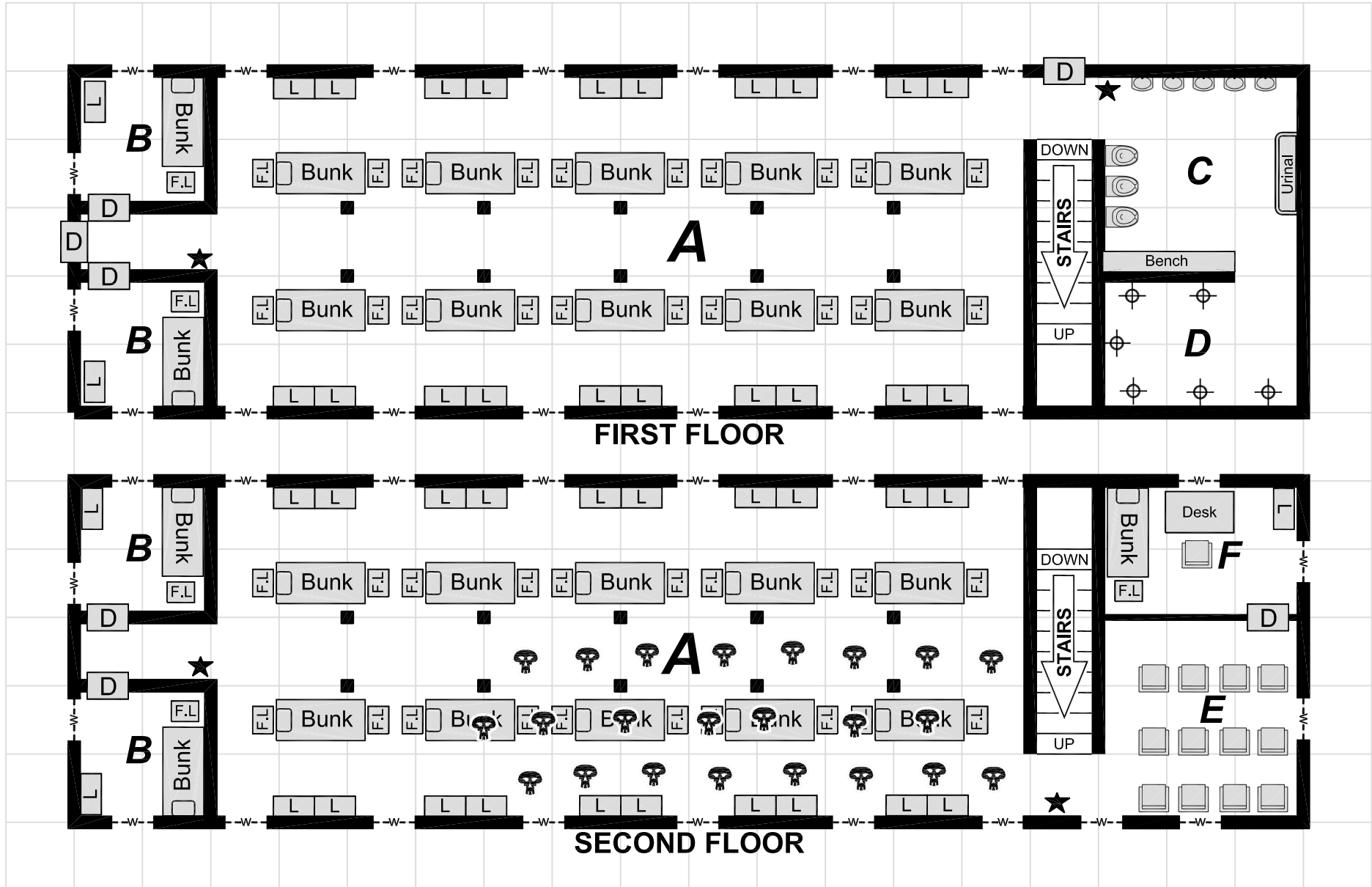


LOCATION 19: BATTALION CLERKS, MECHANICS, & DRIVERS

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks) D = Showers
- B = NCO's Room E = Training/Class Room
- C = Latrine F = Senior NCO's Room

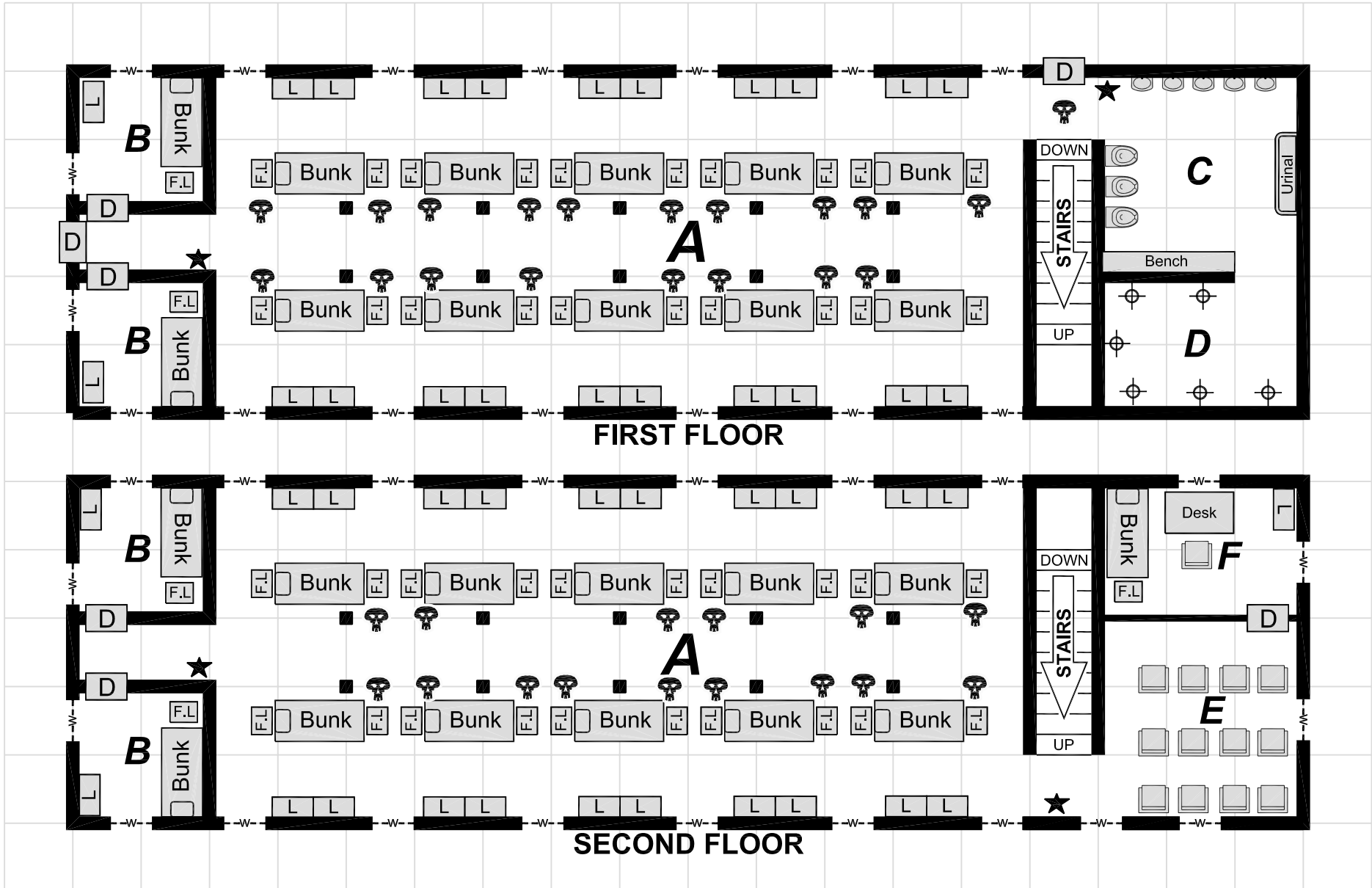


LOCATION 20: ALPHA COMPANY, THIRD PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks) D = Showers
- B = NCO's Room E = Training/Class Room
- C = Latrine F = Senior NCO's Room

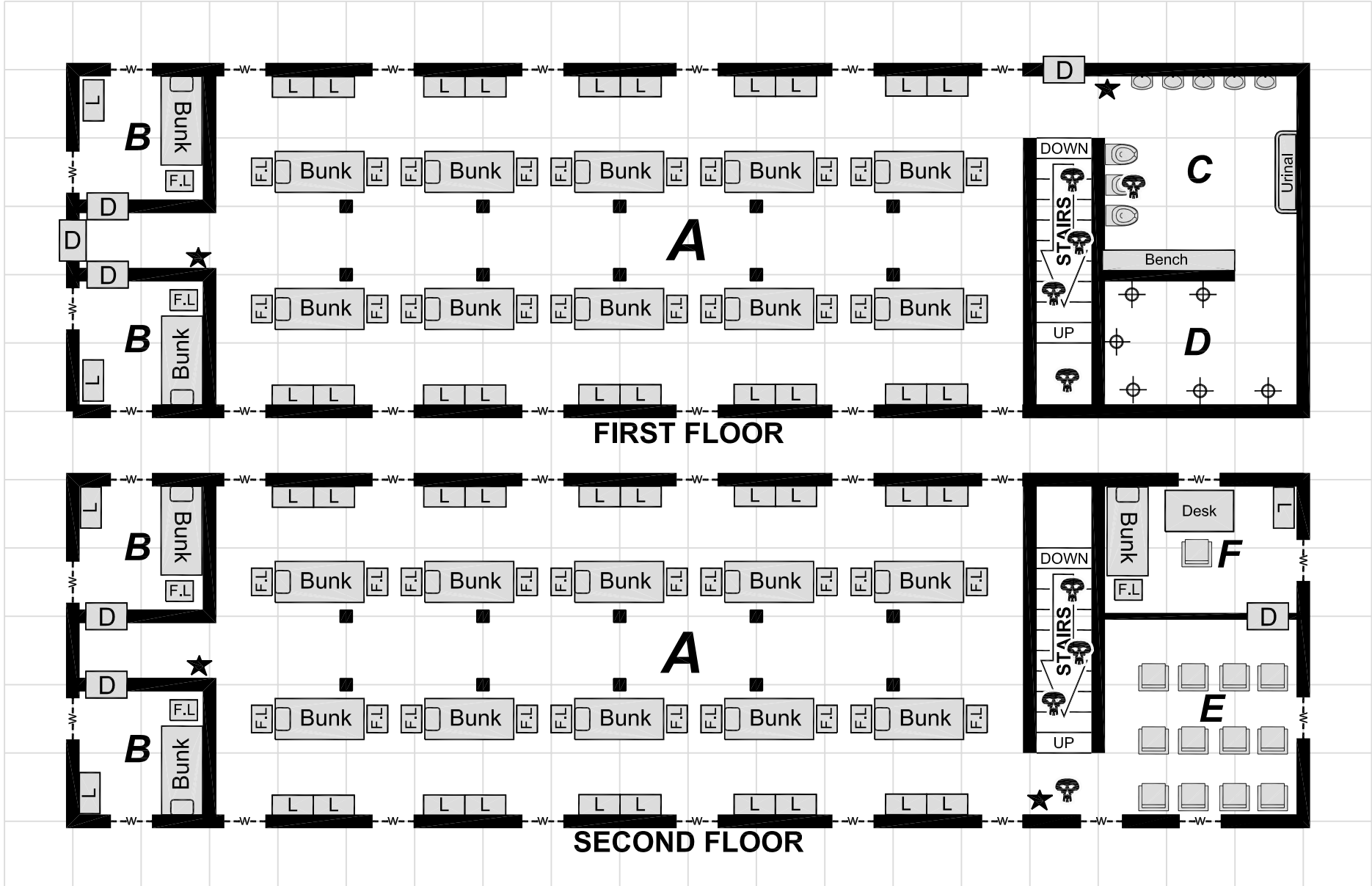


LOCATION 21: ALPHA COMPANY, SECOND PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room

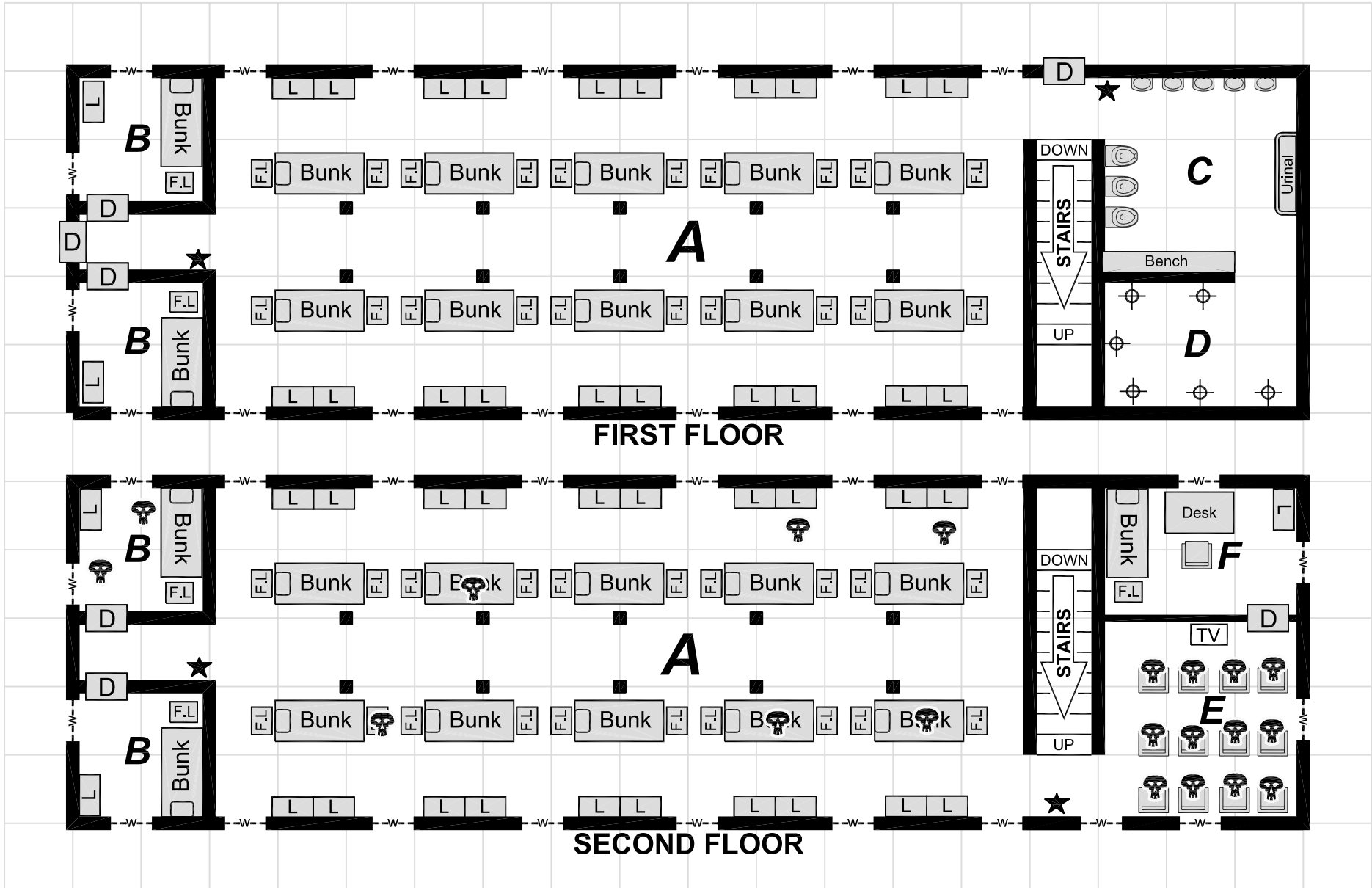


LOCATION 23: ALPHA COMPANY, FIRST PLATOON AND HEADQUARTERS PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room

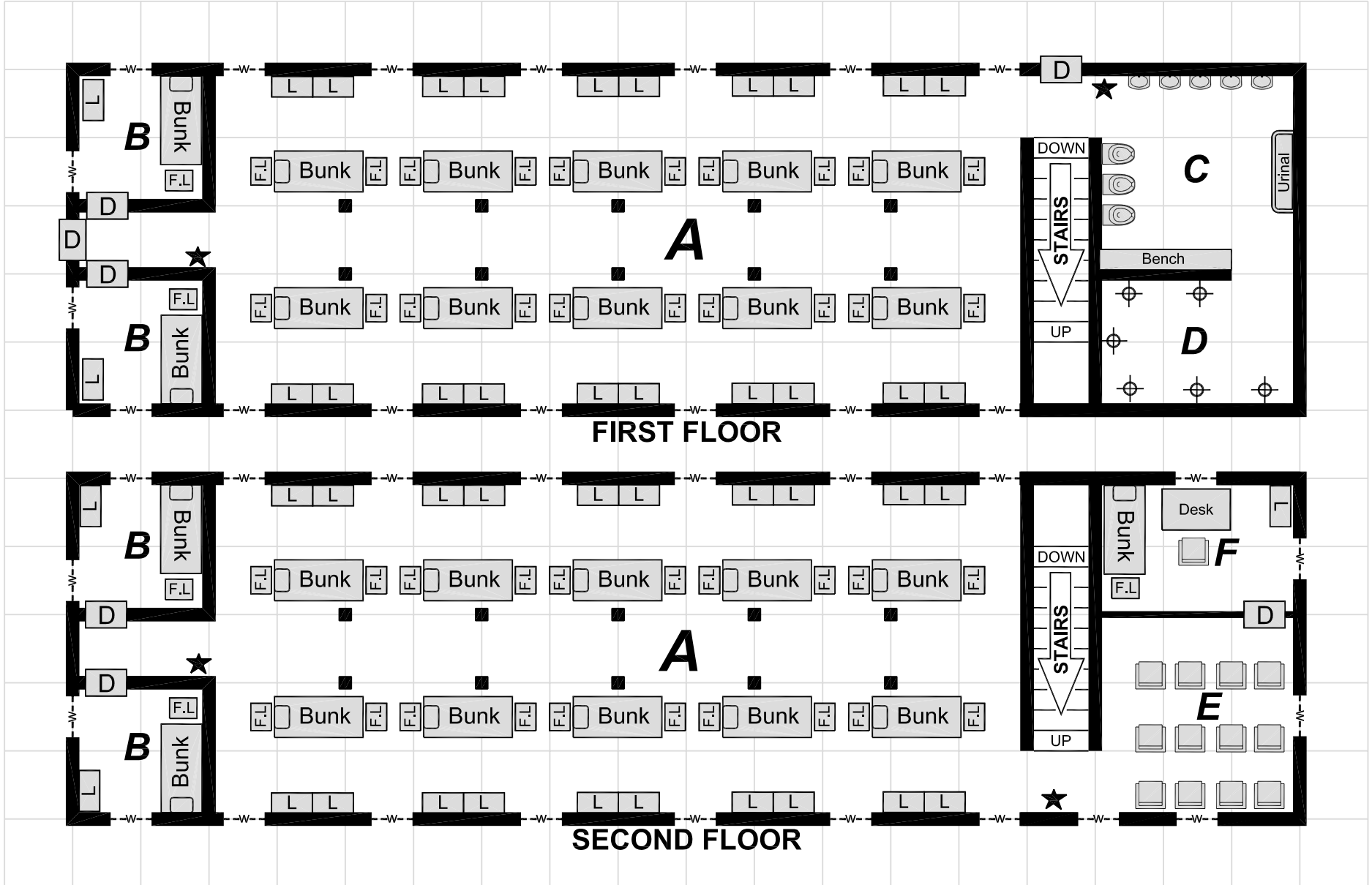


LOCATION 24: CHARLIE COMPANY, FIRST PLATOON

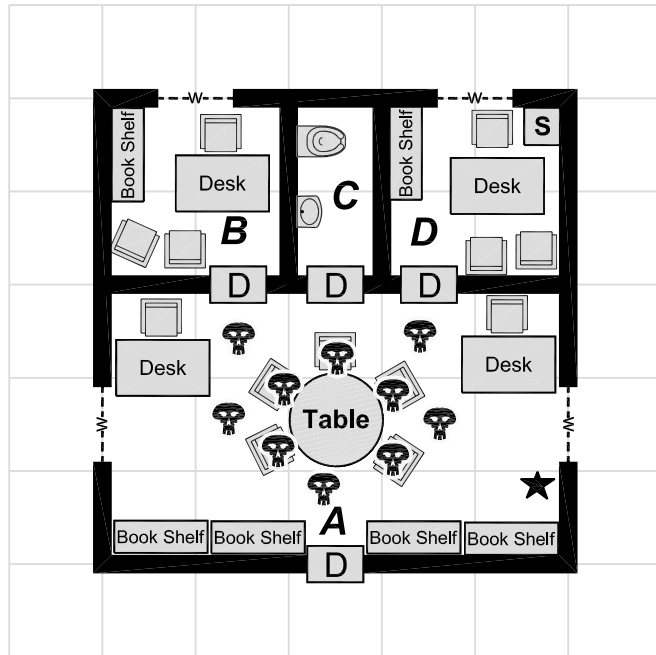
Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room



LOCATION 25: CHARLIE CO. ORDERLY BLDG.

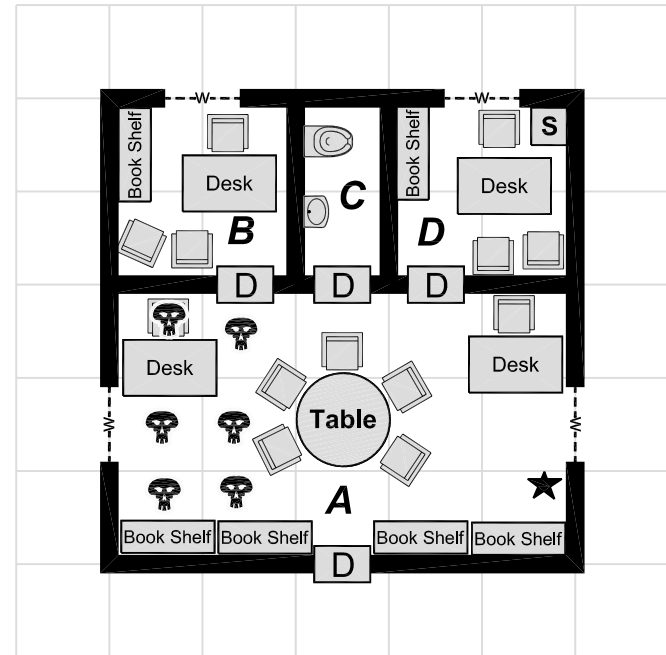


SCALE
1 Square = 5 feet

ROOM KEY

- A = ORDERLY ROOM
- B = EXECUTIVE OFFICER'S (XO) OFFICE
- C = LATRINE
- D = COMMANDING OFFICER'S (CO) OFFICE

LOCATION 31: COMBAT SUPPORT ORDERLY BLDG.



SCALE
1 Square = 5 feet

ROOM KEY

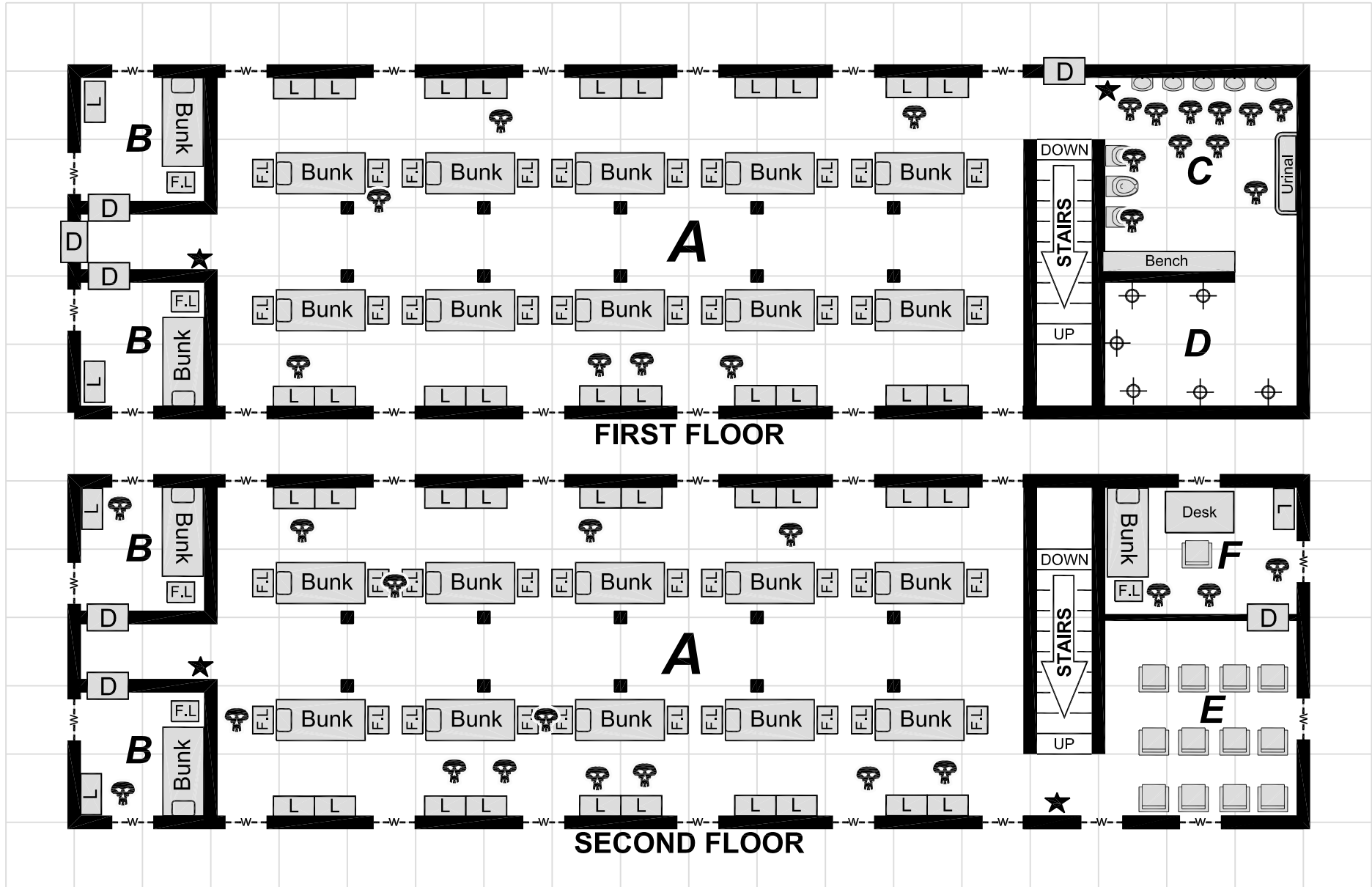
- A = ORDERLY ROOM
- B = EXECUTIVE OFFICER'S (XO) OFFICE
- C = LATRINE
- D = COMMANDING OFFICER'S (CO) OFFICE

LOCATION 26: CHARLIE COMPANY, SECOND PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room

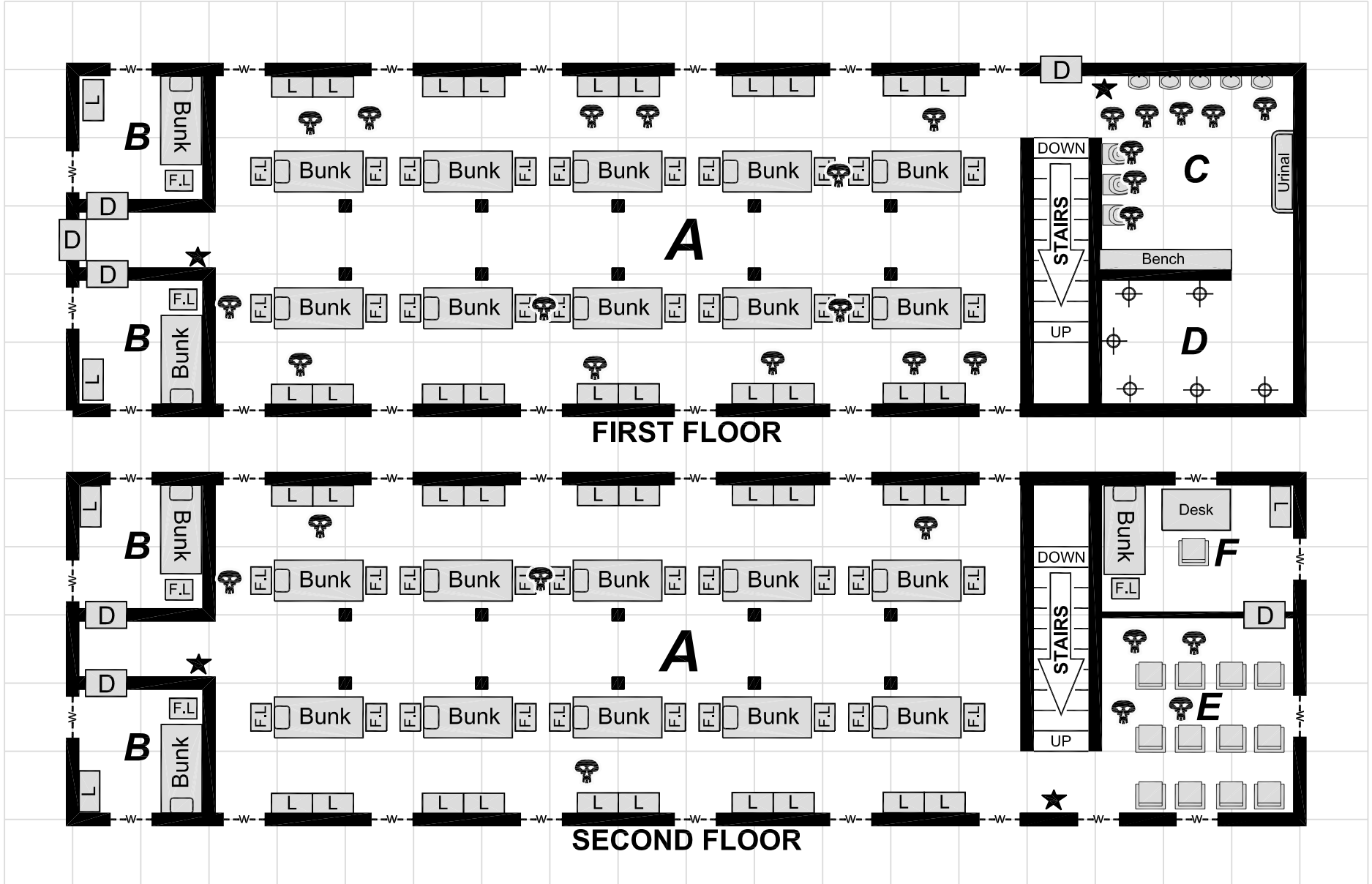


LOCATION 27: CHARLIE COMPANY, THIRD PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room

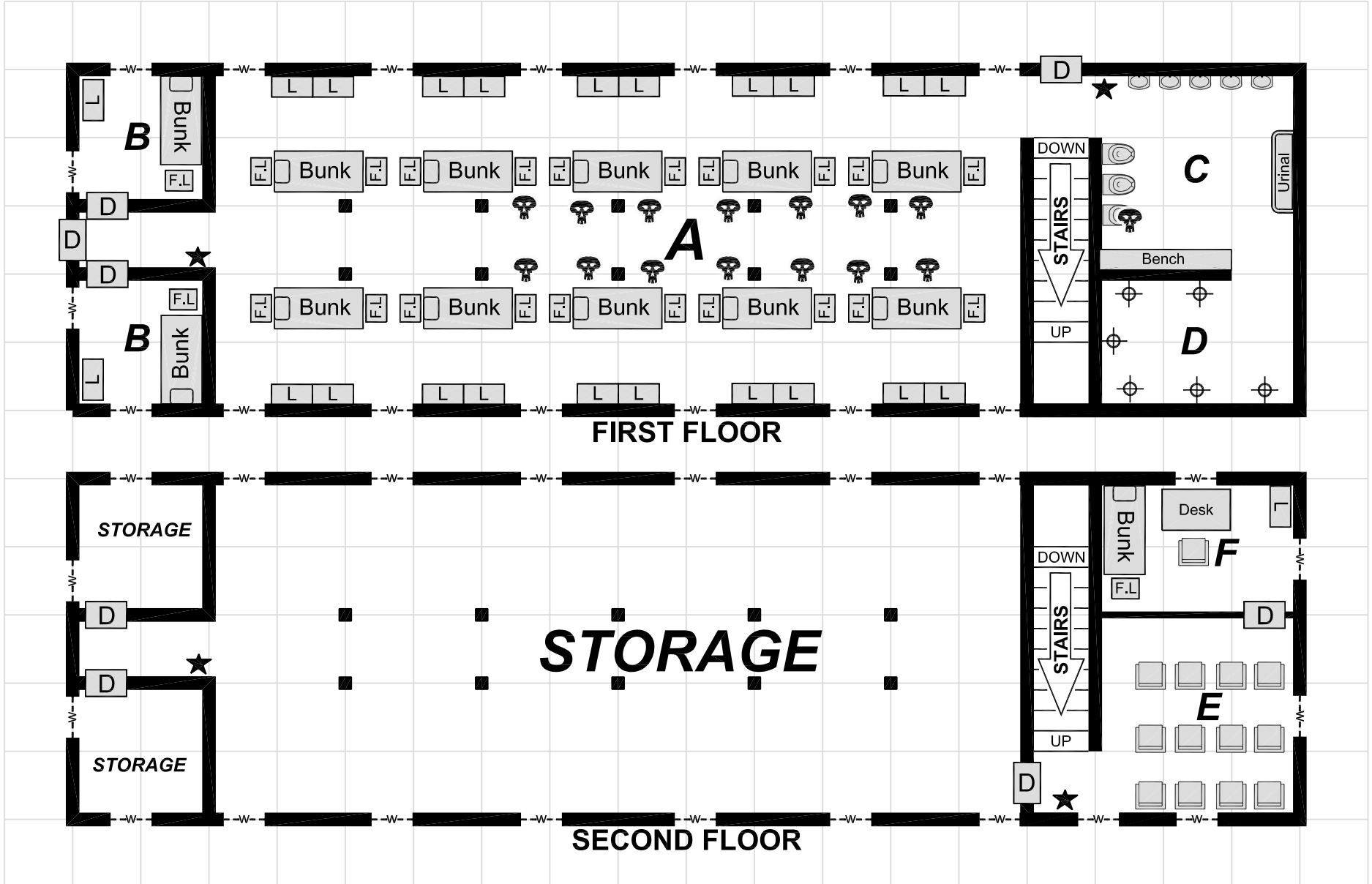


LOCATION 28: CHARLIE COMPANY, MORTAR PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room

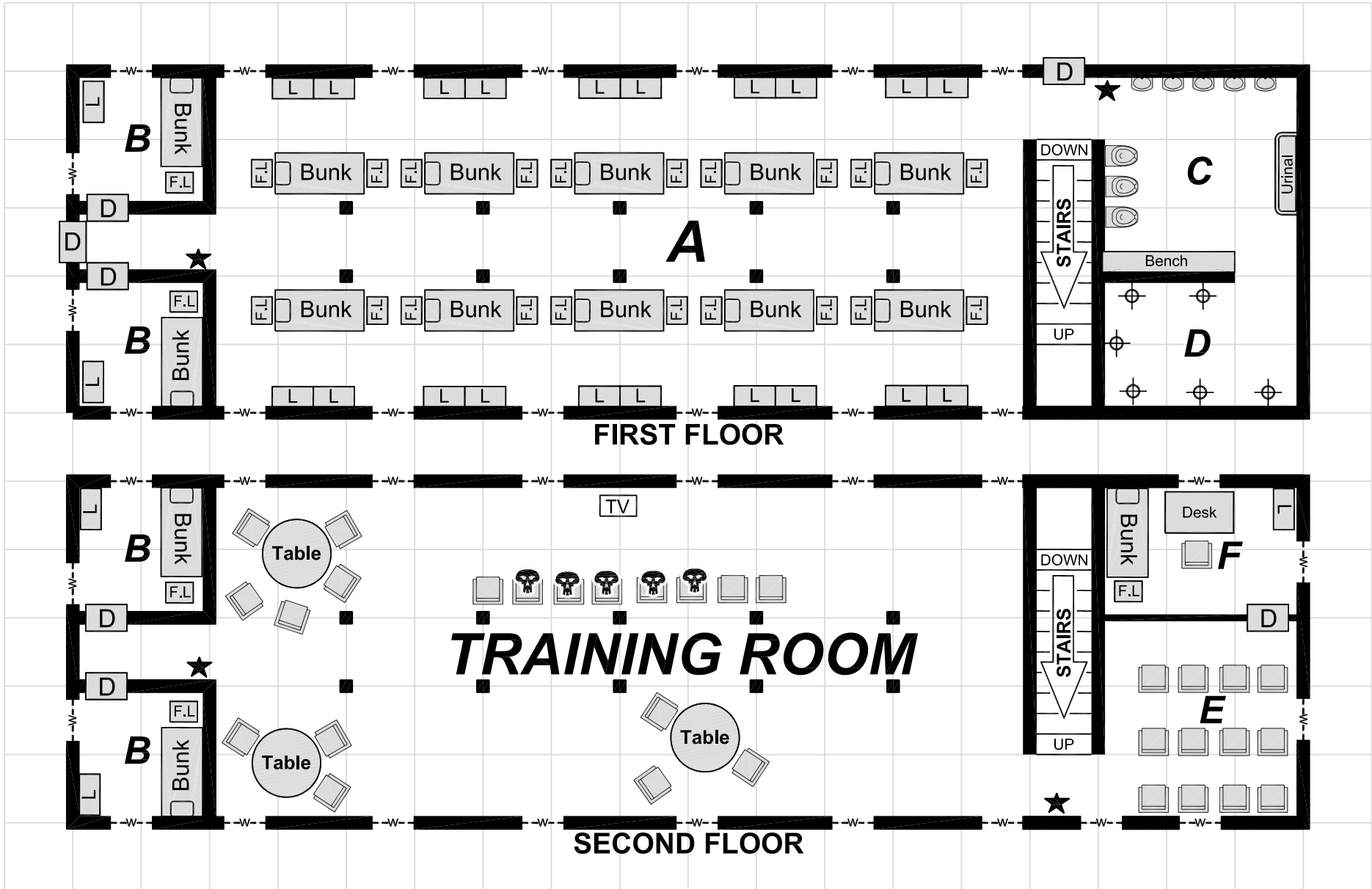


LOCATION 29: CHARLIE COMPANY, HEADQUARTERS PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks) D = Showers
- B = NCO's Room E = Training/Class Room
- C = Latrine F = Senior NCO's Room

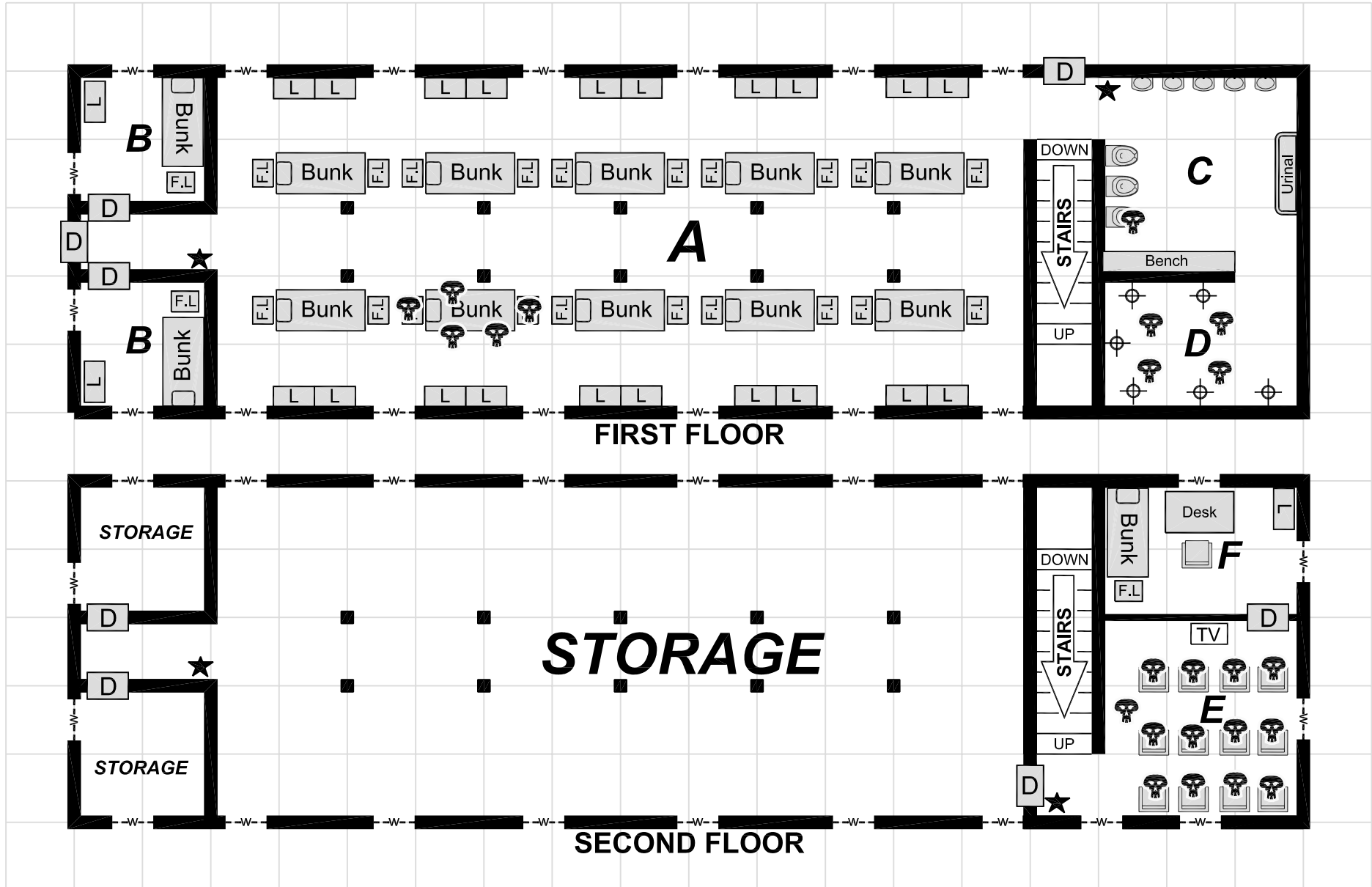


LOCATION 30: COMBAT SUPPORT, MORTAR PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks) D = Showers
- B = NCO's Room E = Training/Class Room
- C = Latrine F = Senior NCO's Room

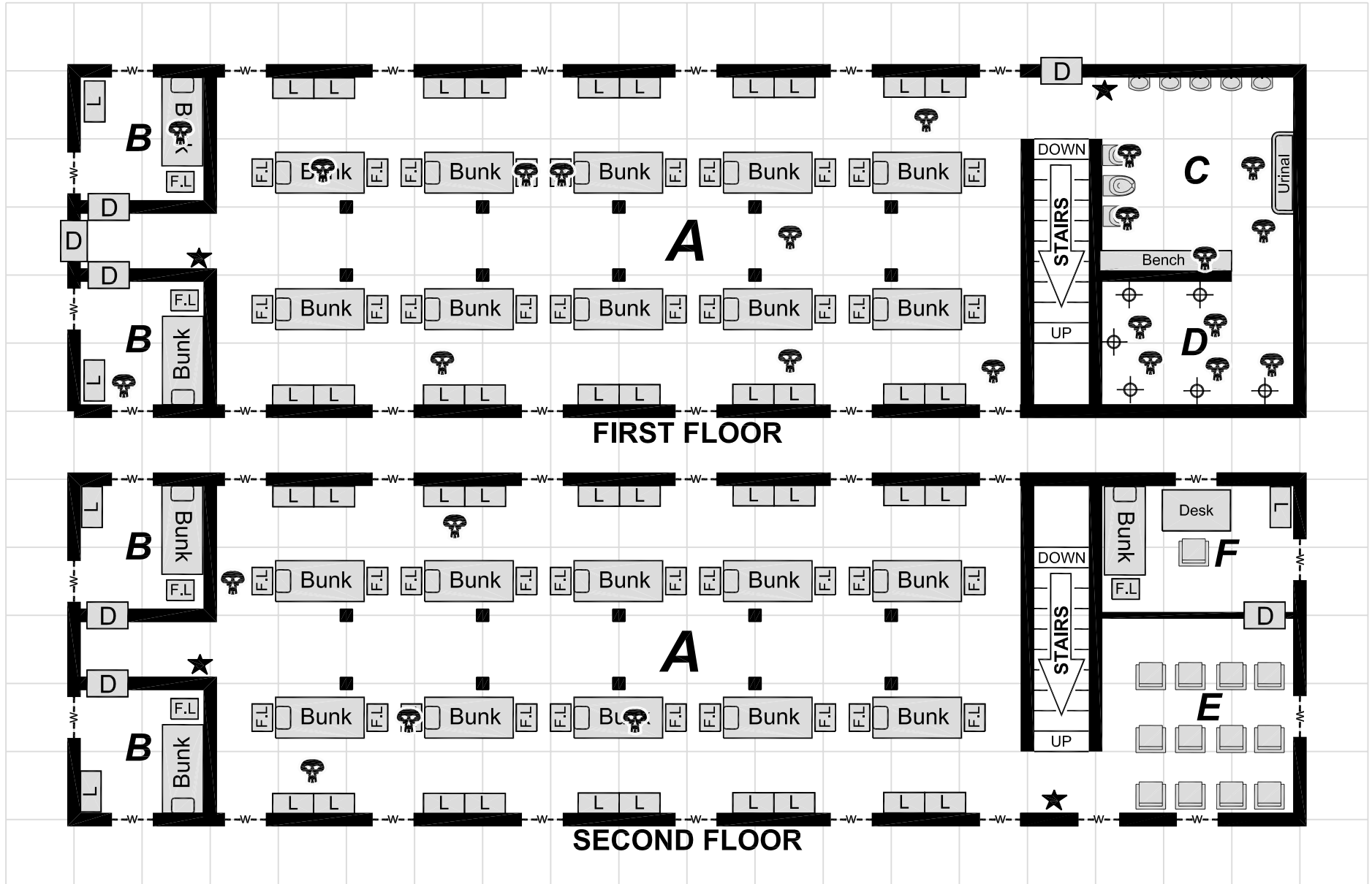


LOCATION 32: COMBAT SUPPORT, TOW PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room

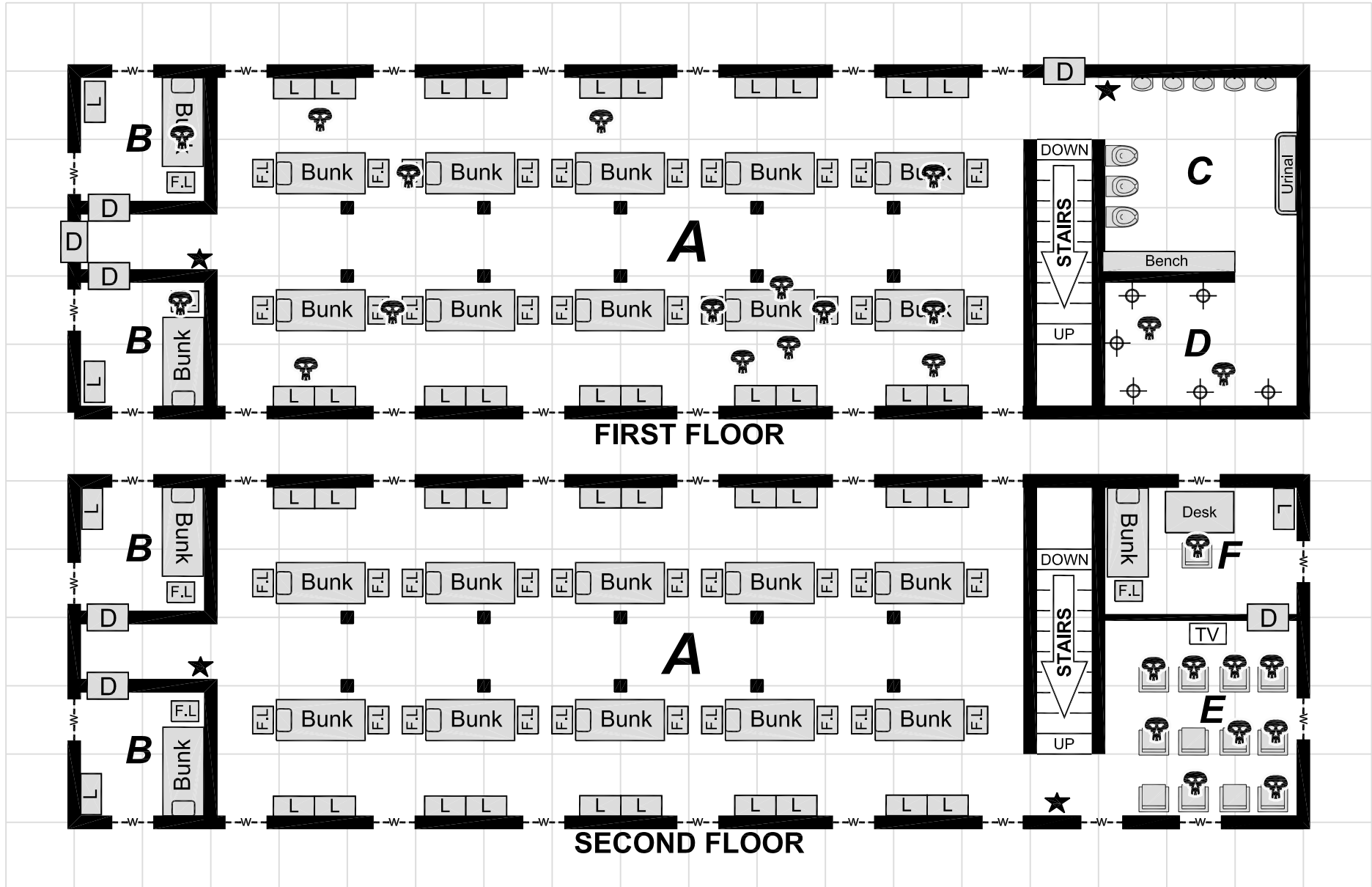


LOCATION 33: COMBAT SUPPORT, RECONNAISSANCE PLATOON

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks)
- B = NCO's Room
- C = Latrine
- D = Showers
- E = Training/Class Room
- F = Senior NCO's Room

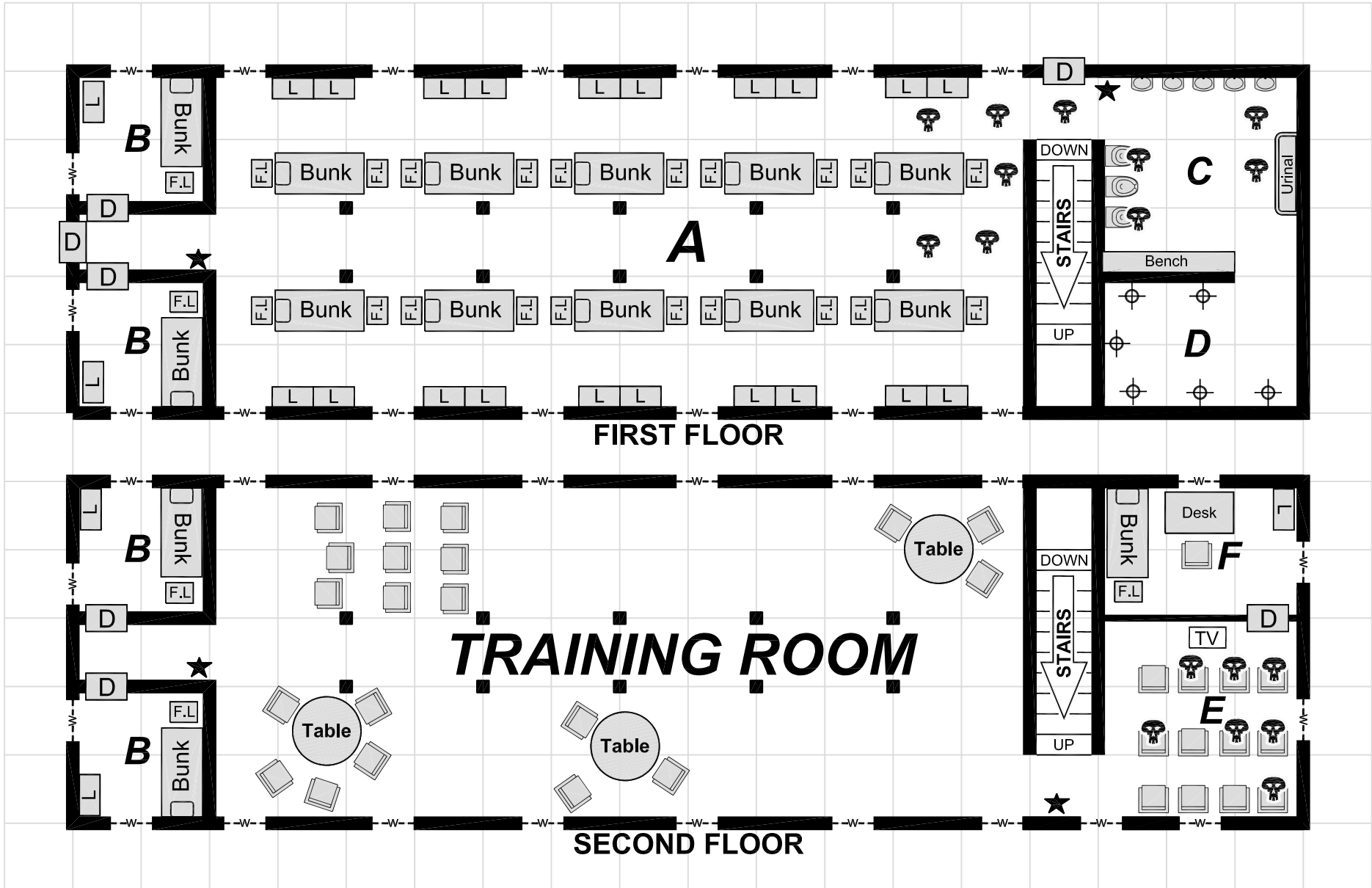


**LOCATION 34: COMBAT SUPPORT - HEADQUARTERS PLATOON,
STINGER SECTION, & GROUND SURVEILLANCE RADAR SECTION**

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

- A = Bay (Enlisted Men's Bunks) D = Showers
- B = NCO's Room E = Training/Class Room
- C = Latrine F = Senior NCO's Room

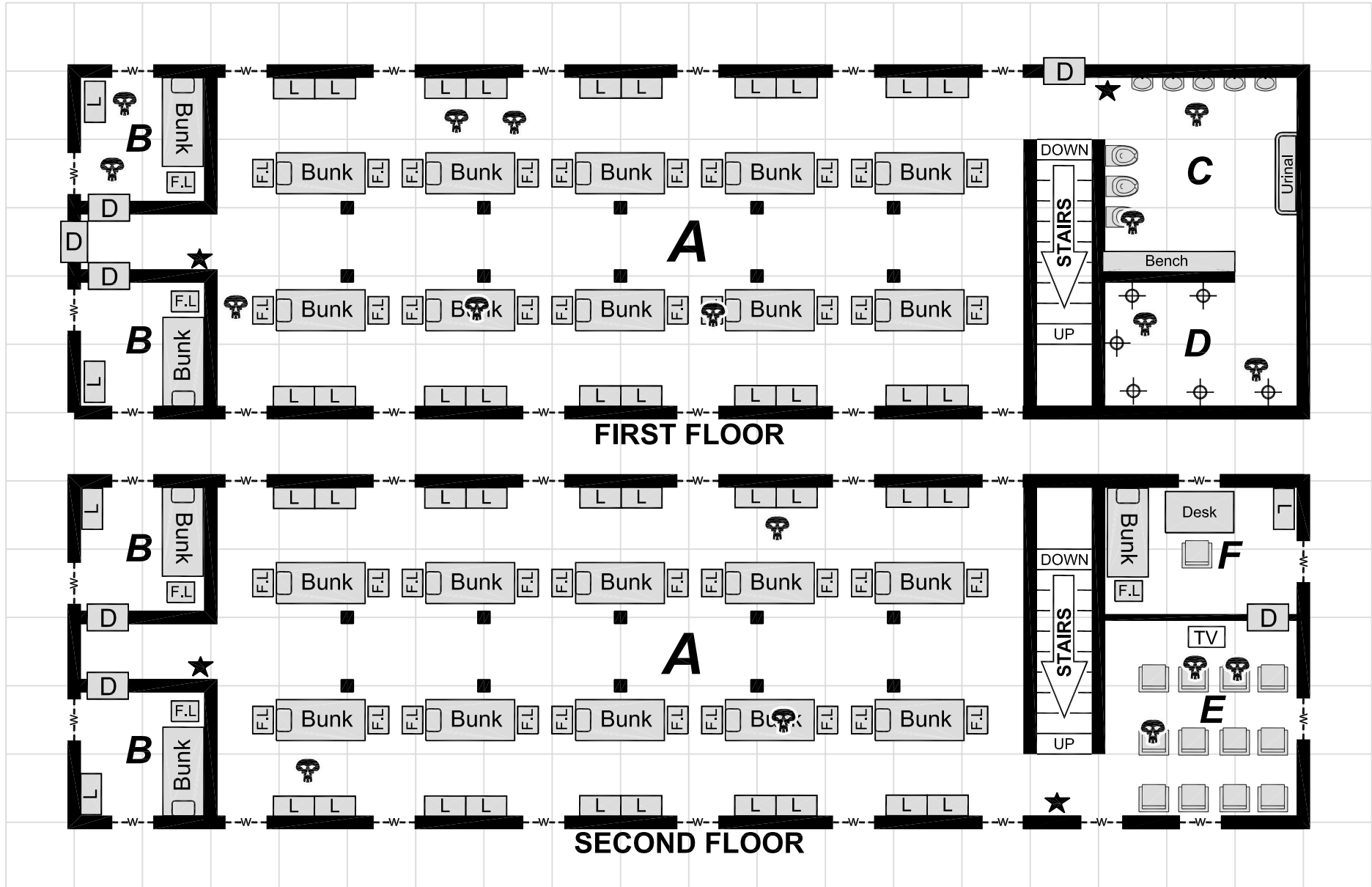


LOCATION 35: HEADQUARTERS COMPANY

Scale: 1 Square = 5 feet

BARRACKS ROOM KEY

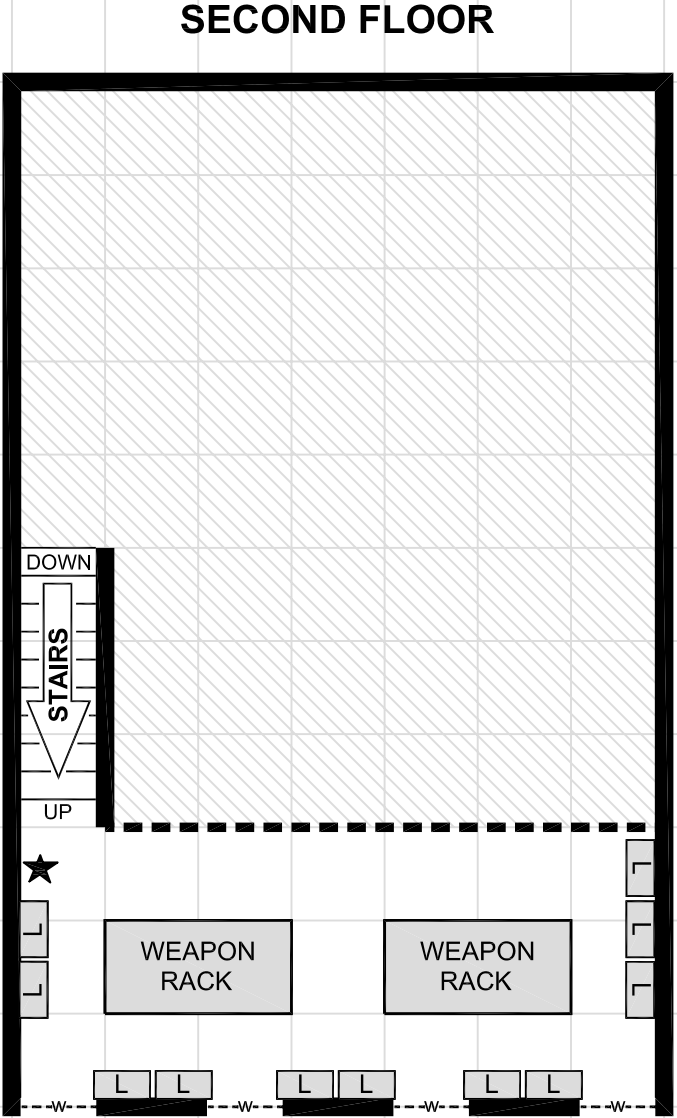
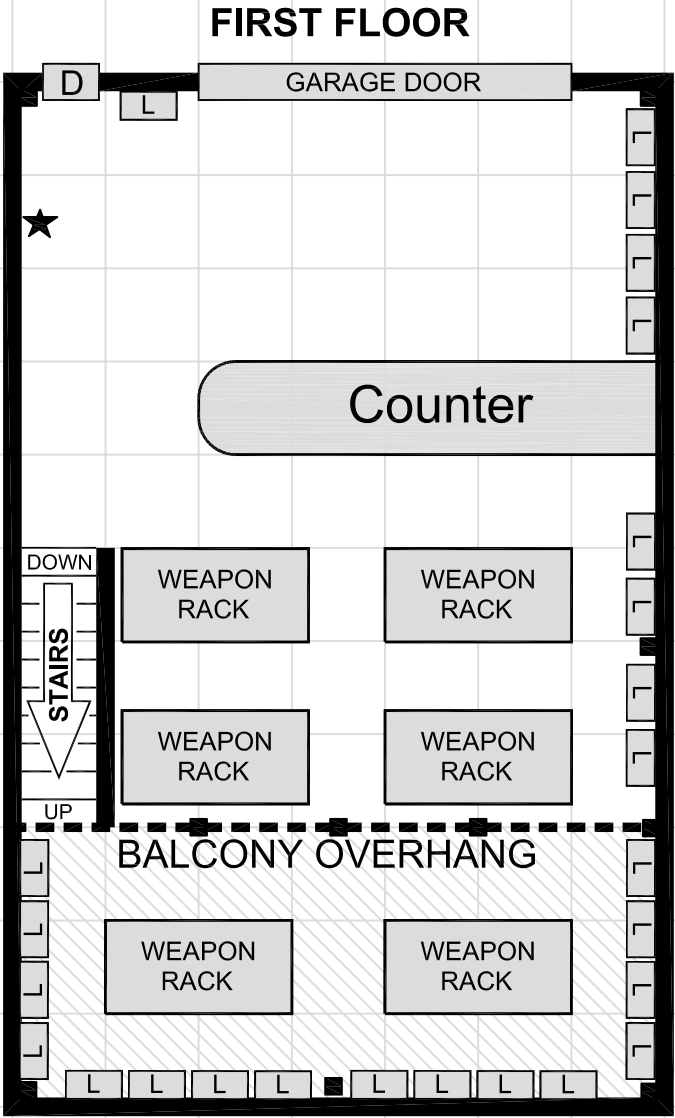
- A = Bay (Enlisted Men's Bunks) D = Showers
- B = NCO's Room E = Training/Class Room
- C = Latrine F = Senior NCO's Room



FIRST FLOOR

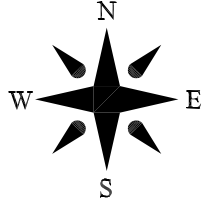
SECOND FLOOR

LOCATION 36: ARMORY (A COMPANY)



NOTES

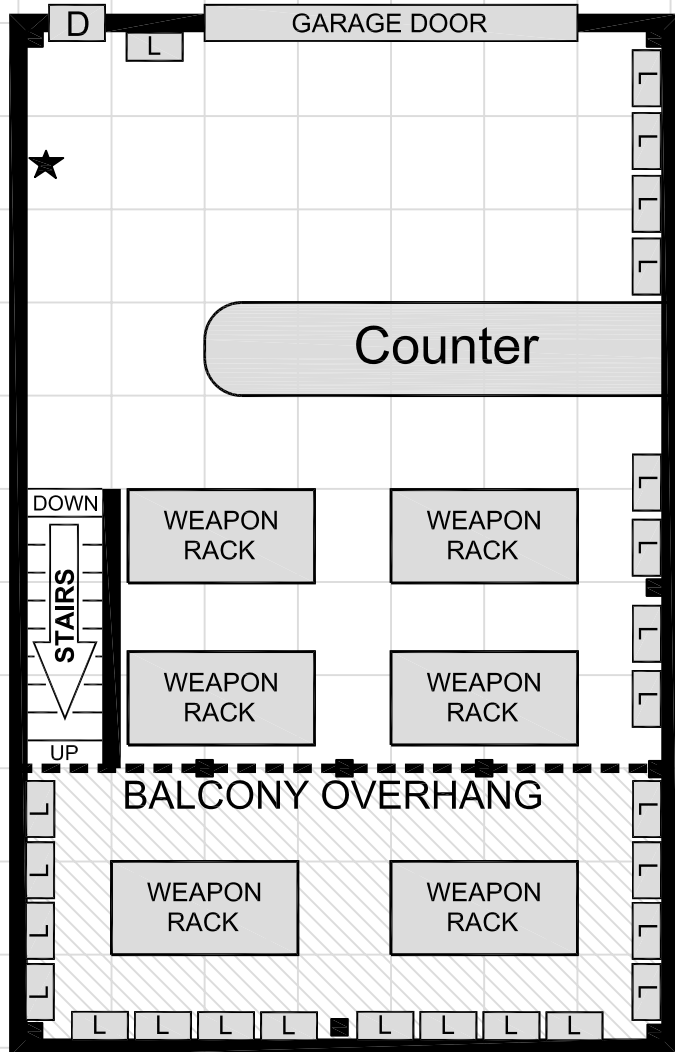
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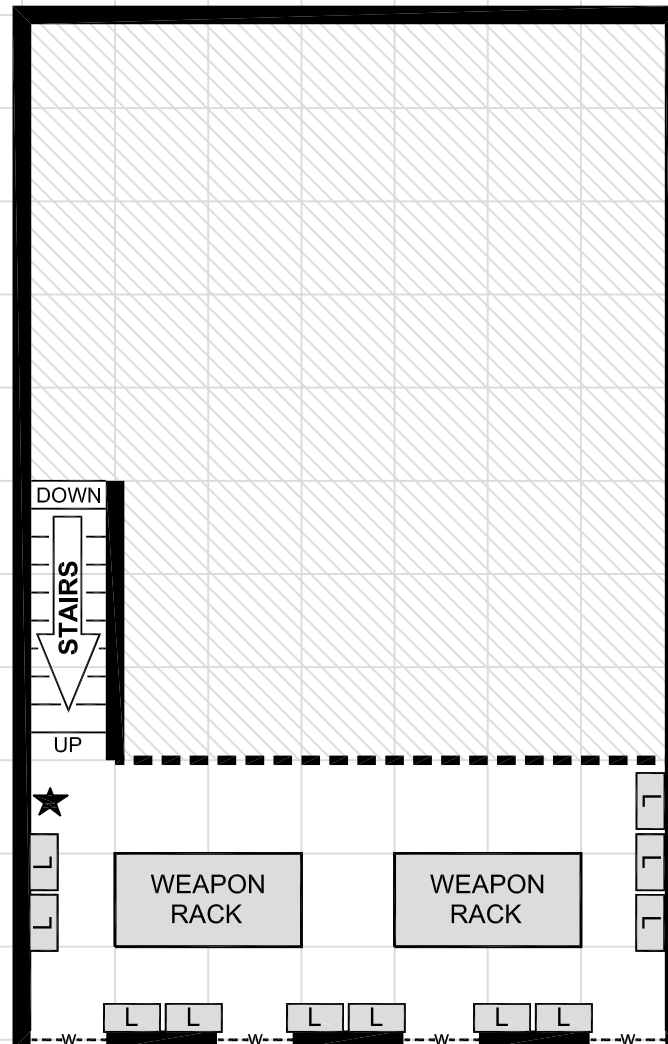
SCALE
1 Square = 5 feet

LOCATION 37: ARMORY (B COMPANY)

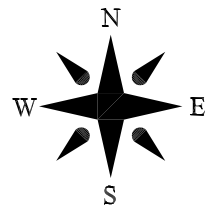
FIRST FLOOR



SECOND FLOOR

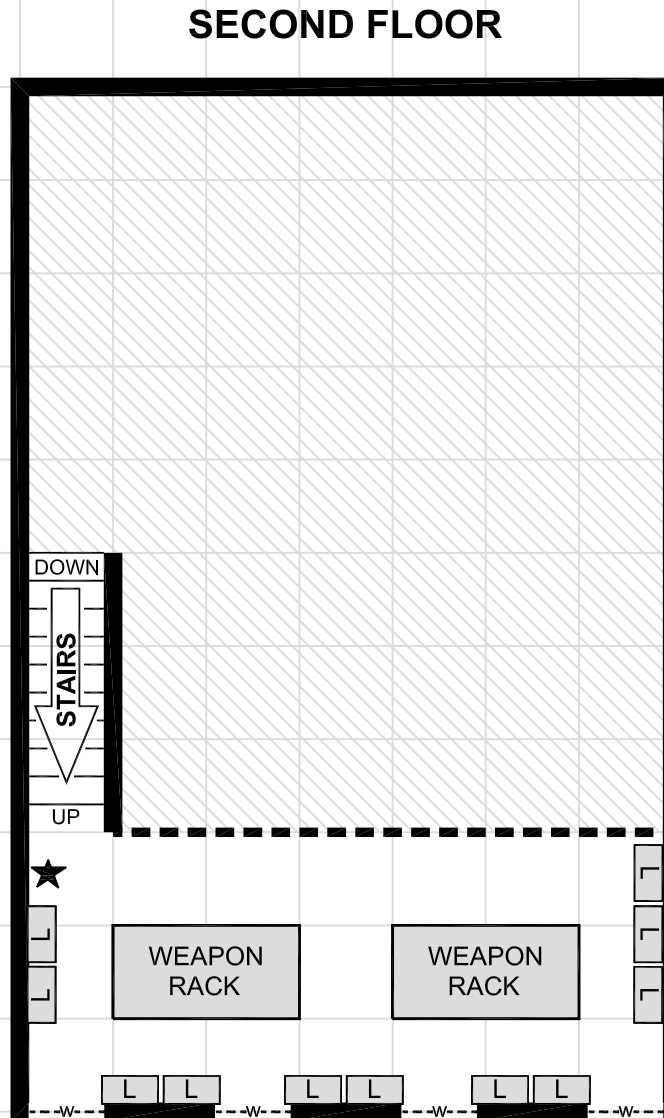
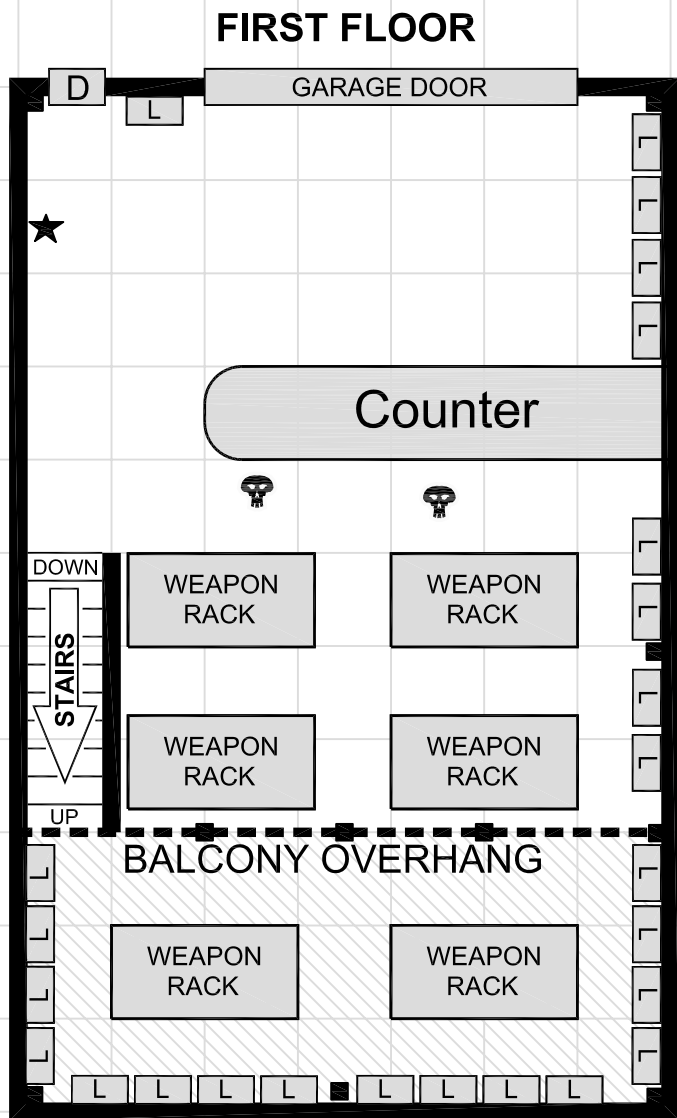


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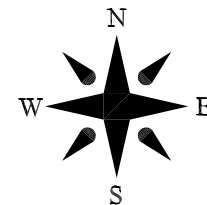


SCALE
1 Square = 5 feet

LOCATION 38: ARMORY (C COMPANY)



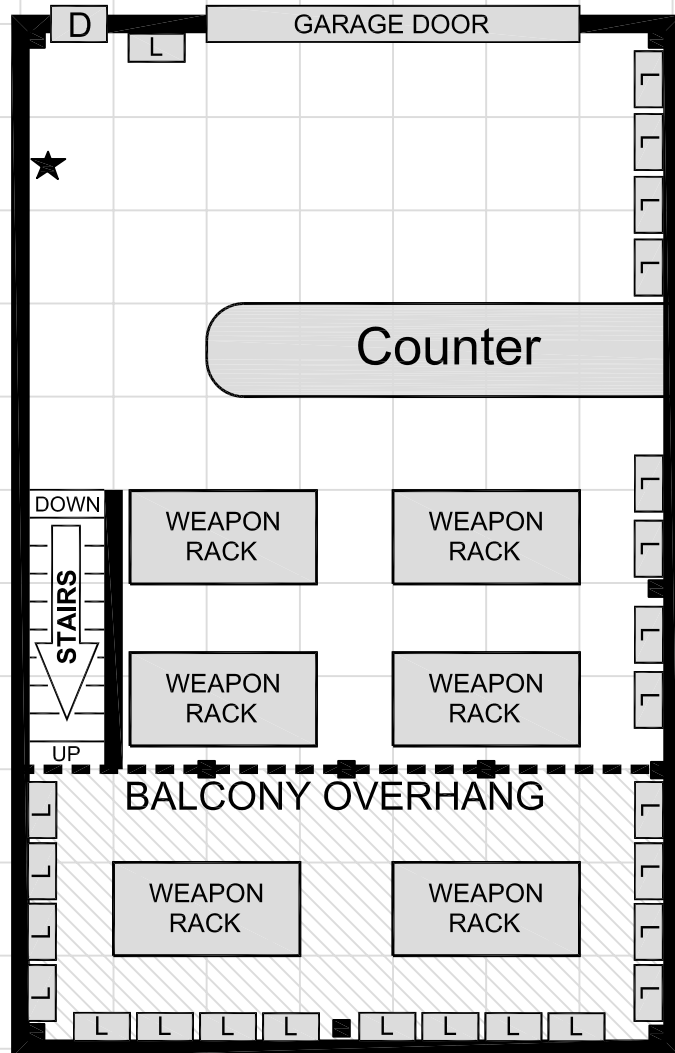
NOTES



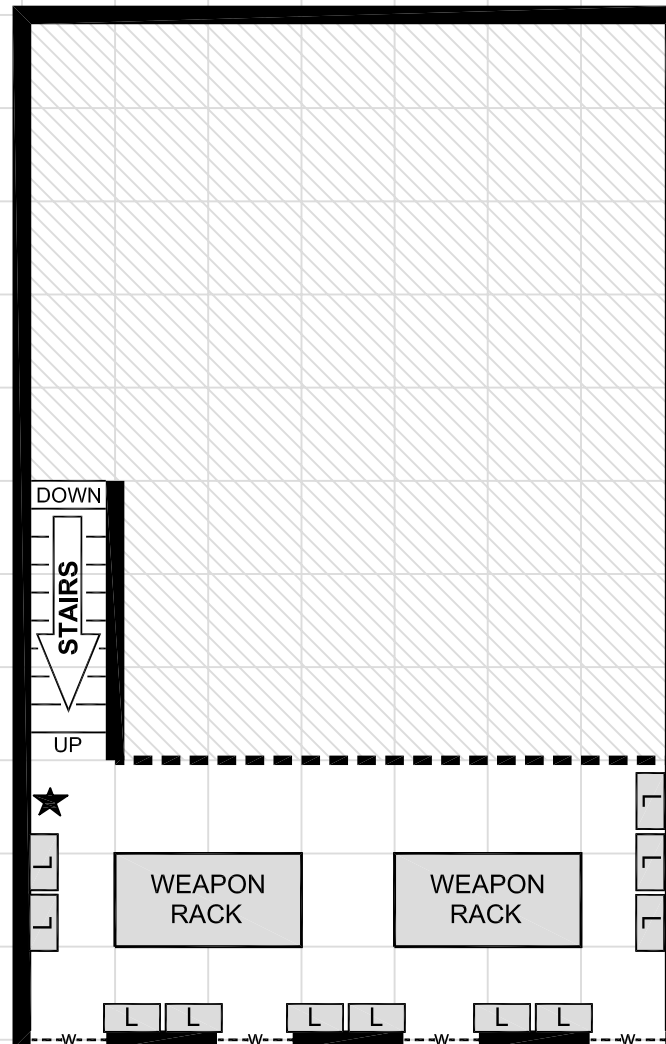
SCALE
1 Square = 5 feet

LOCATION 39: ARMORY (CS COMPANY)

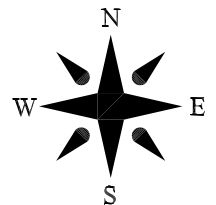
FIRST FLOOR



SECOND FLOOR



NOTES

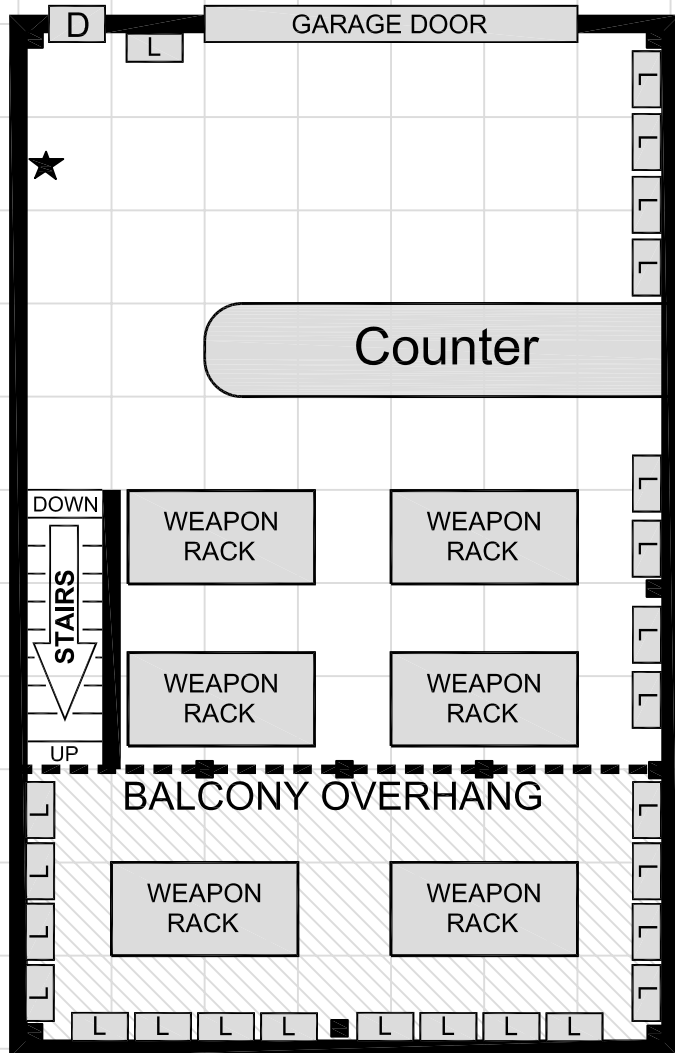


SCALE

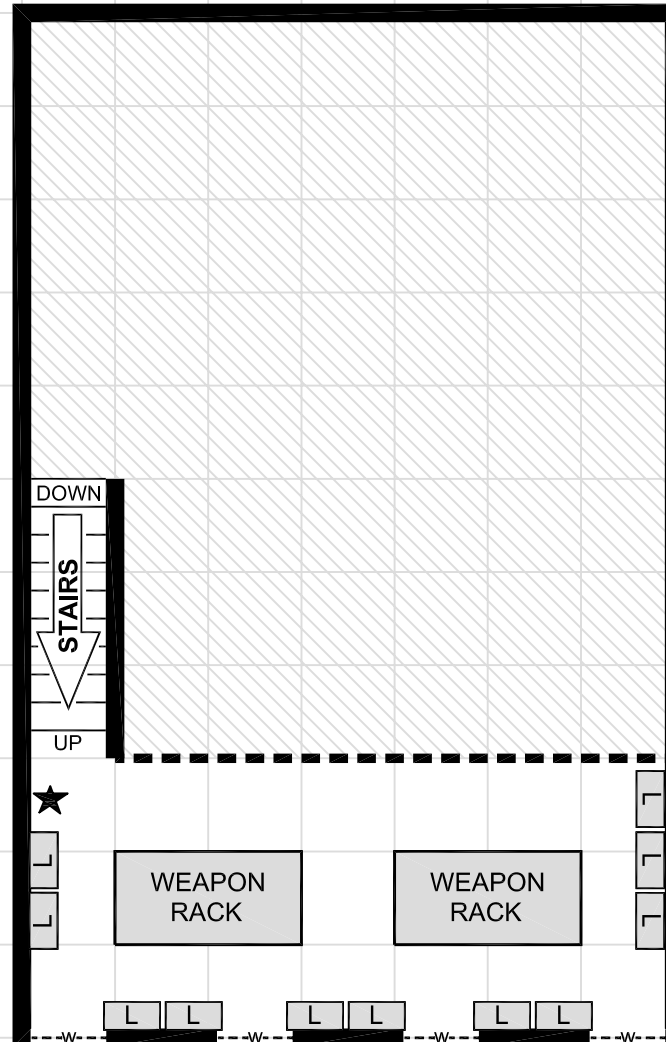
1 Square = 5 feet

LOCATION 40: ARMORY (HQ COMPANY)

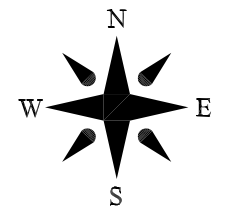
FIRST FLOOR



SECOND FLOOR

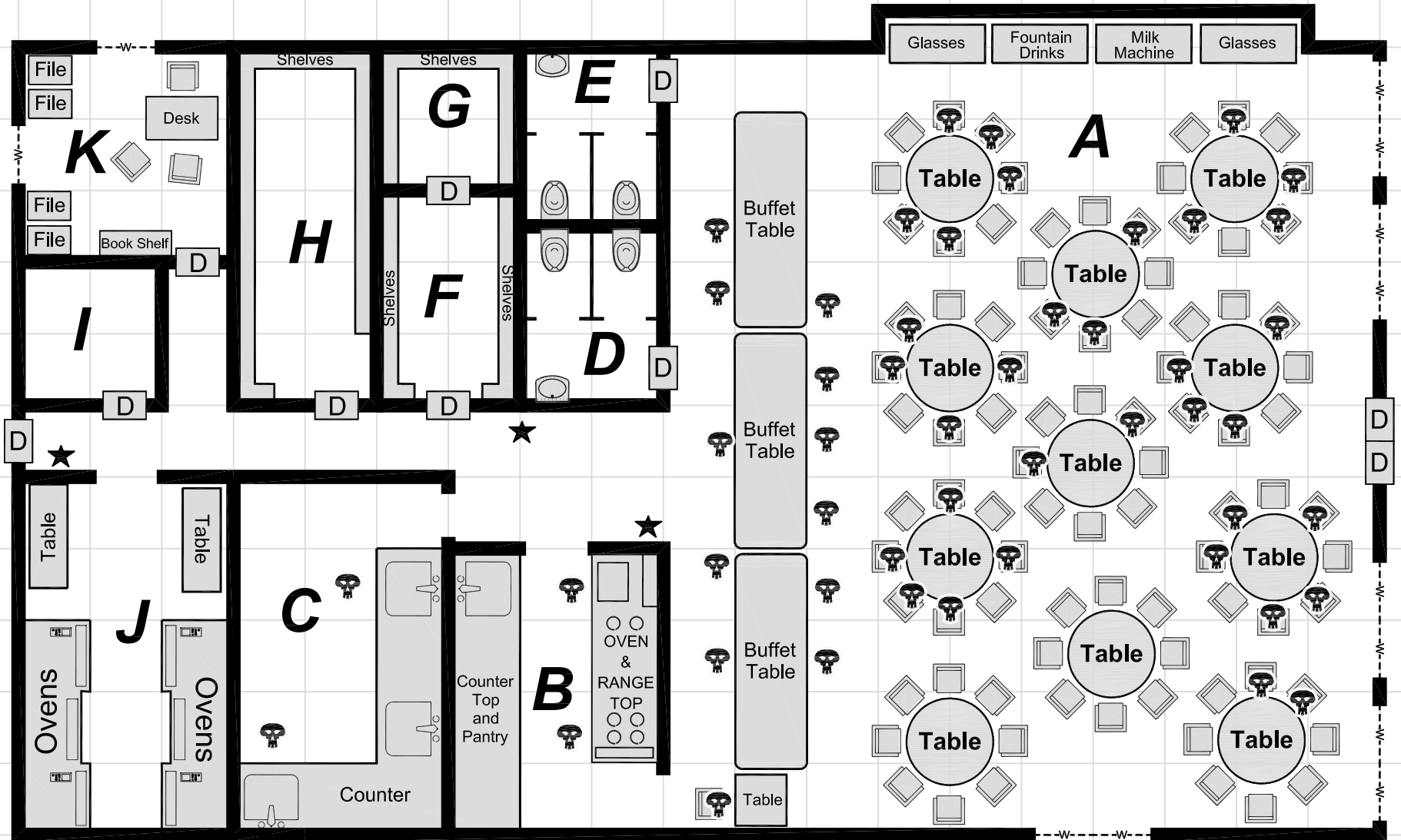


NOTES



SCALE
1 Square = 5 feet

LOCATION 41: MESS HALL



ROOM KEY

A = Dining Area
 B = Kitchen/Bakery
 C = Dish Washing

D = Men's Latrine
 E = Women's Latrine
 F = Refrigerated Storage

G = Freezer
 H = Dry Storage
 I = Janitorial Supplies

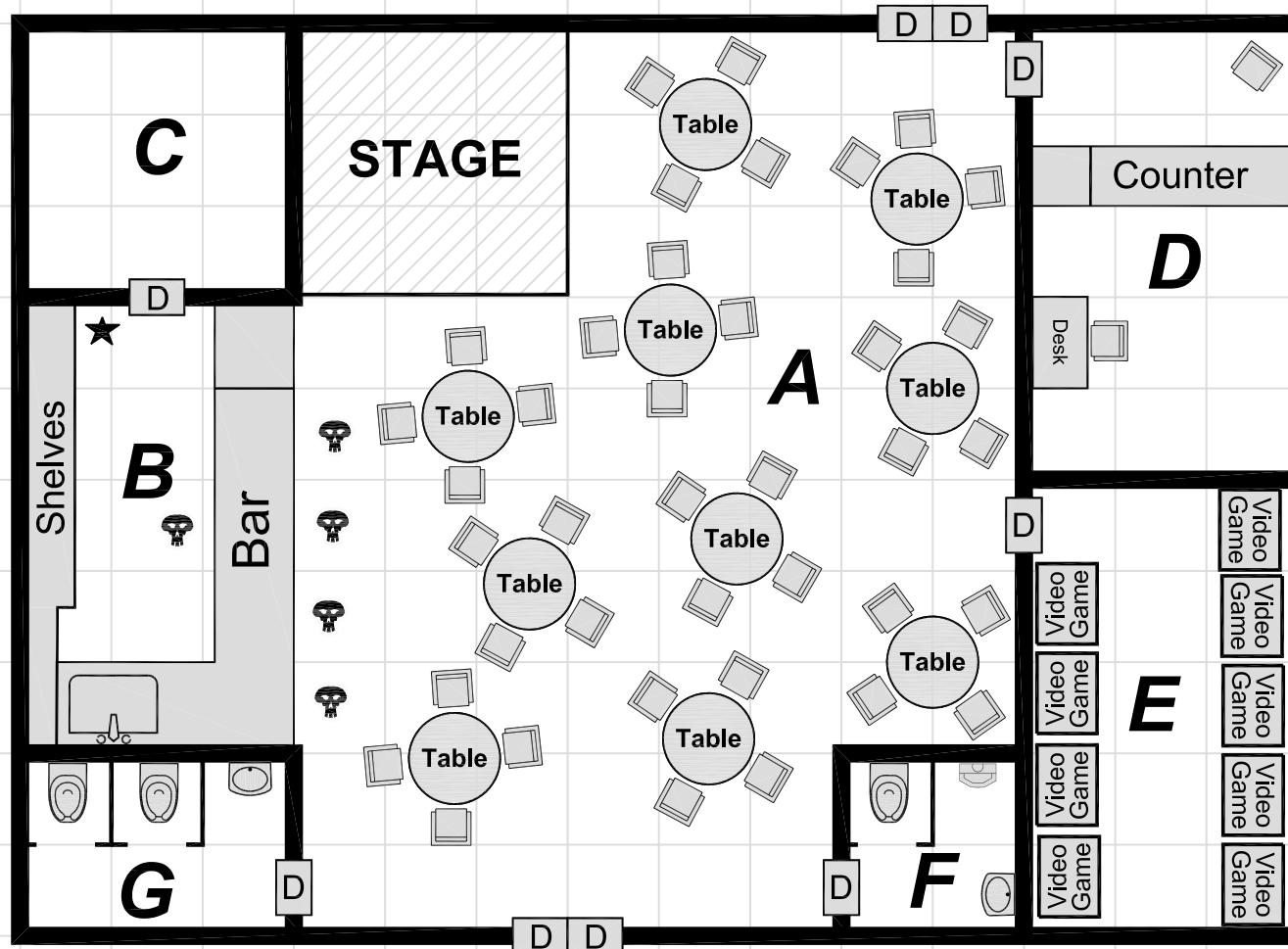
J = Bakery
 K = Mess Sergeant's Office

SCALE

1 Square = 5 feet

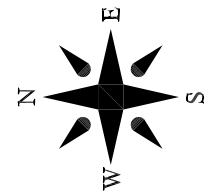


LOCATION 42: ENLISTED MEN'S CLUB



ROOM KEY

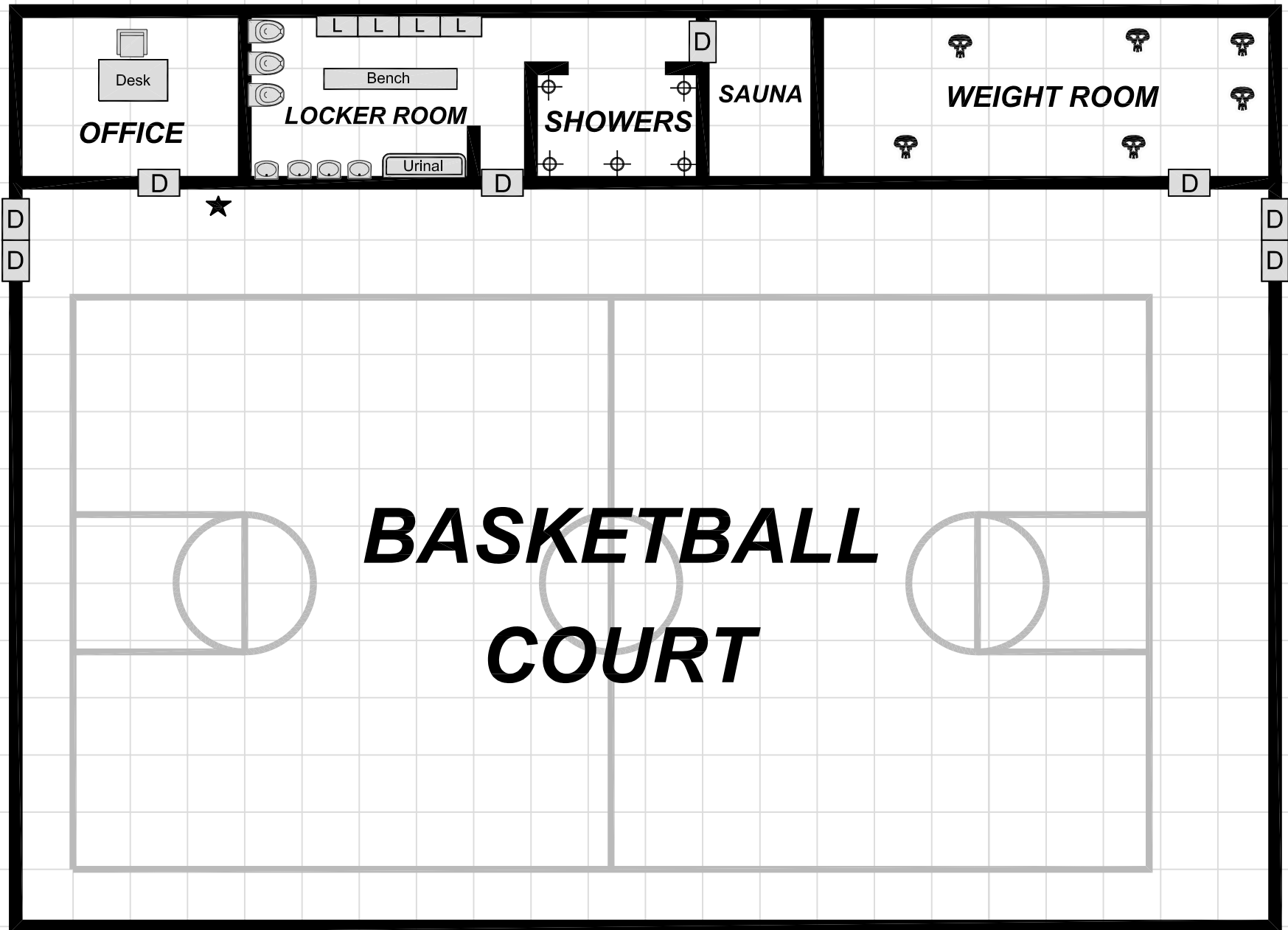
- A = Dance Floor
- B = Bartender Area
- C = Storage
- D = Tailor
- E = Game Room
- F = Men's Latrine
- G = Women's Latrine

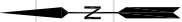


SCALE

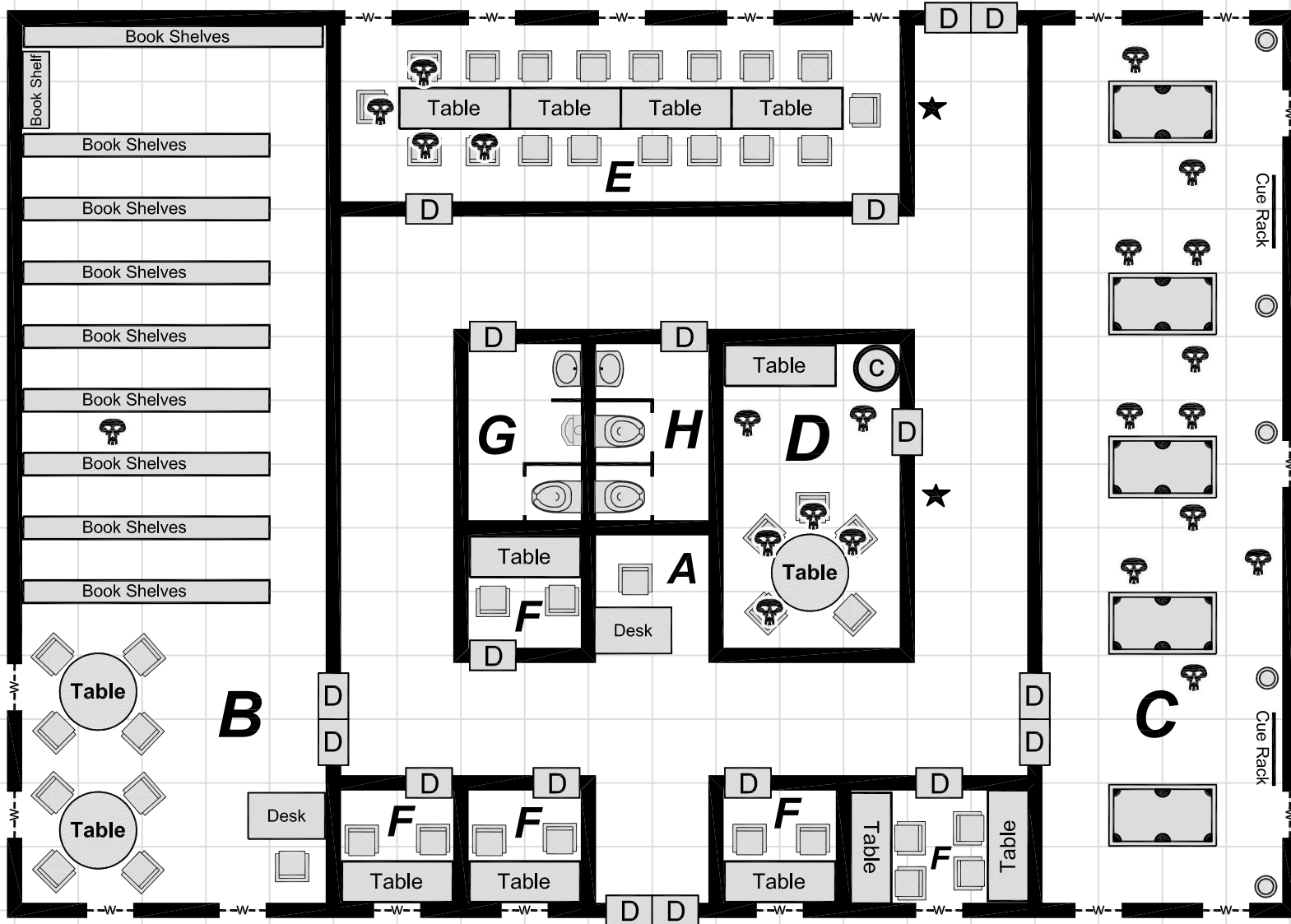
1 Square = 5 feet

LOCATION 44: GYMNASIUM



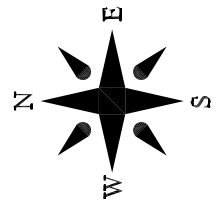
SCALE: 1 Square = 5 feet 

LOCATION 45: RECREATION CENTER



ROOM KEY

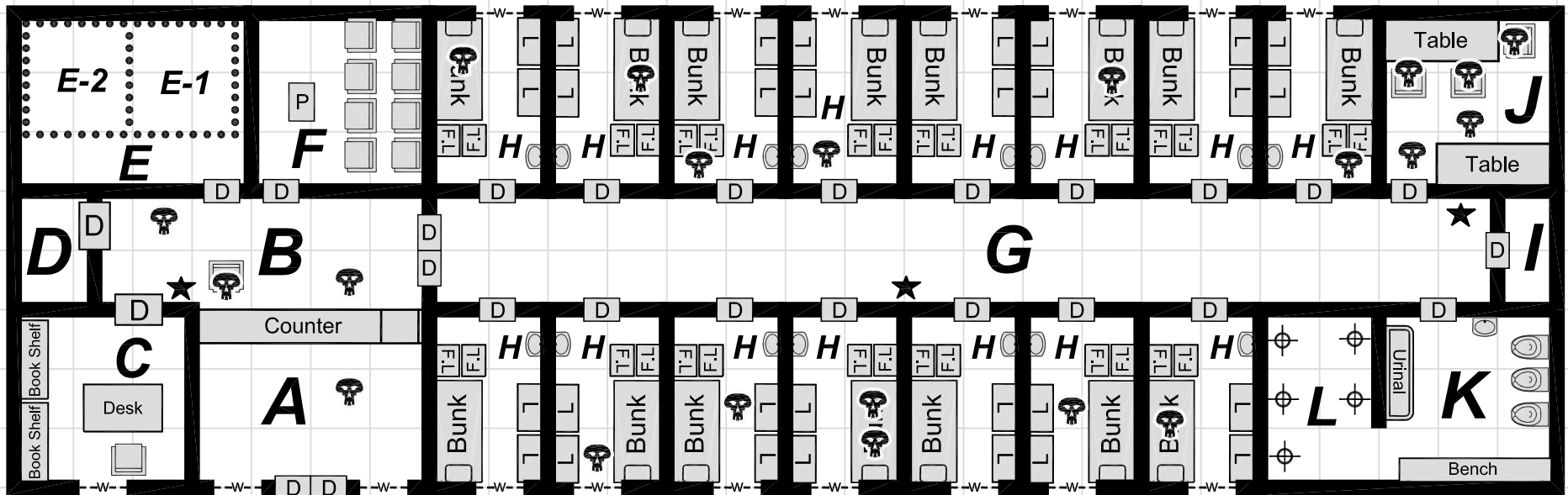
- A = Check-out Desk
- B = Library
- C = Pool Hall
- D = Coffee Room
- E = Common Room
- F = Private Room
- G = Men's Latrine
- H = Women's Latrine



SCALE

1 Square = 5 feet

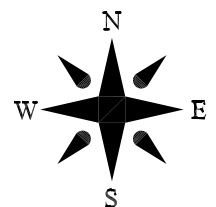
LOCATION 46: MILITARY POLICE BARRACKS



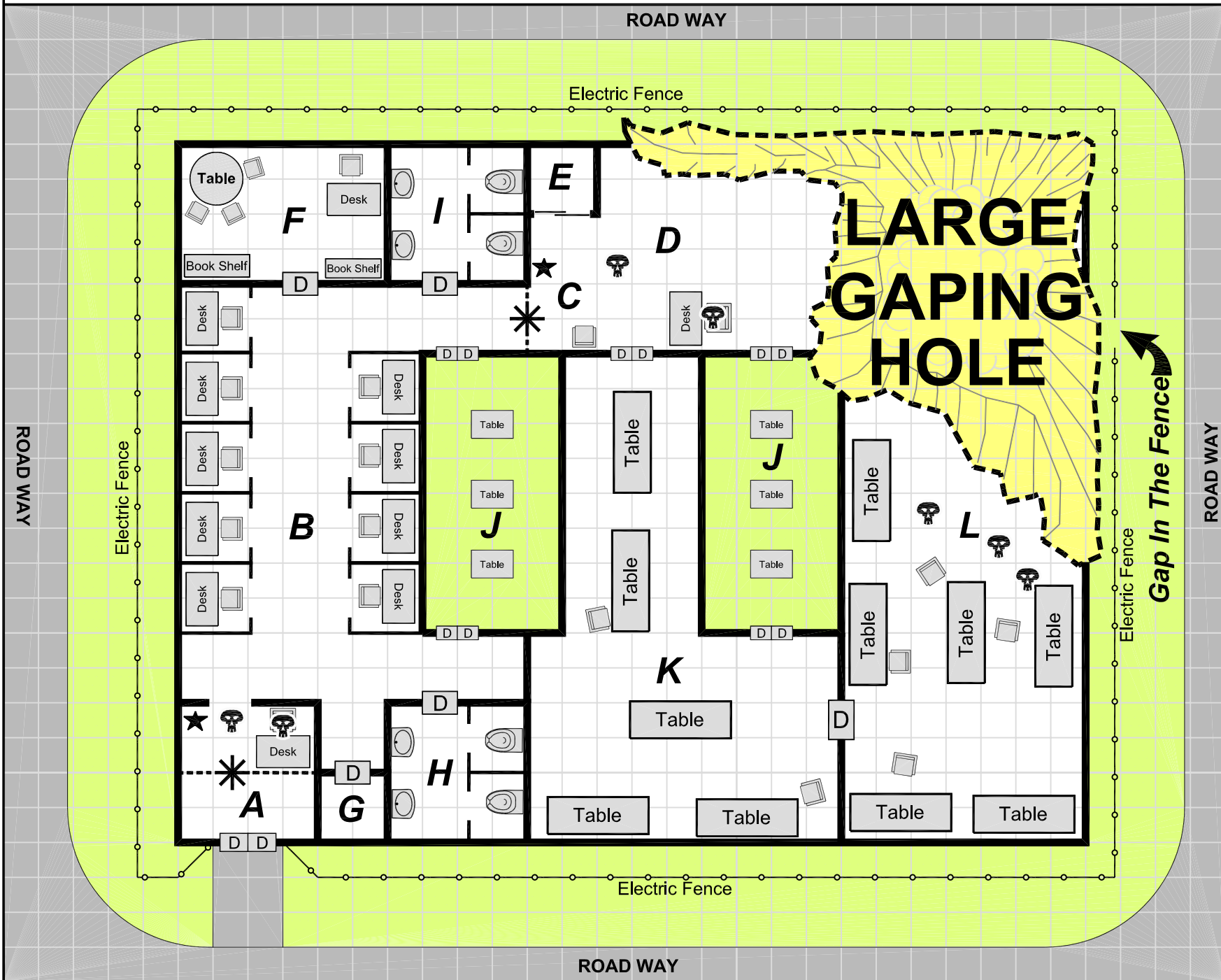
SCALE: 1 Square = 5 feet

ROOM KEY

- | | |
|-------------------------------|----------------------|
| A = Entrance/Waiting Area | F = Briefing Room |
| B = Dispatch Room | G = Hallway |
| C = Provost Marshall's Office | H = Bunk Room |
| D = Arms Room | I = Janitor's Closet |
| E = Jail Cells | J = Day Room |
| E-1 = Cell No. 1 | K = Latrine |
| E-2 = Cell No. 2 | L = Showers |



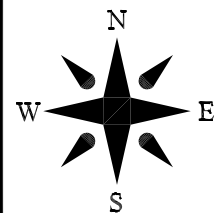
LOCATION 48: NBC LAB BUILDING (UPPER LEVEL)



ROOM KEY

- A = Entry
- B = Administrative Area
- C = Checkpoint Bravo
- D = MP Station
- E = Elevator
- F = Break Room
- G = Janitor's Closet
- H = Men's Bathroom
- I = Women's Bathroom
- J = Open Courtyard
- K = Secondary Lab Area
- L = Main Lab Area (Upper Level)

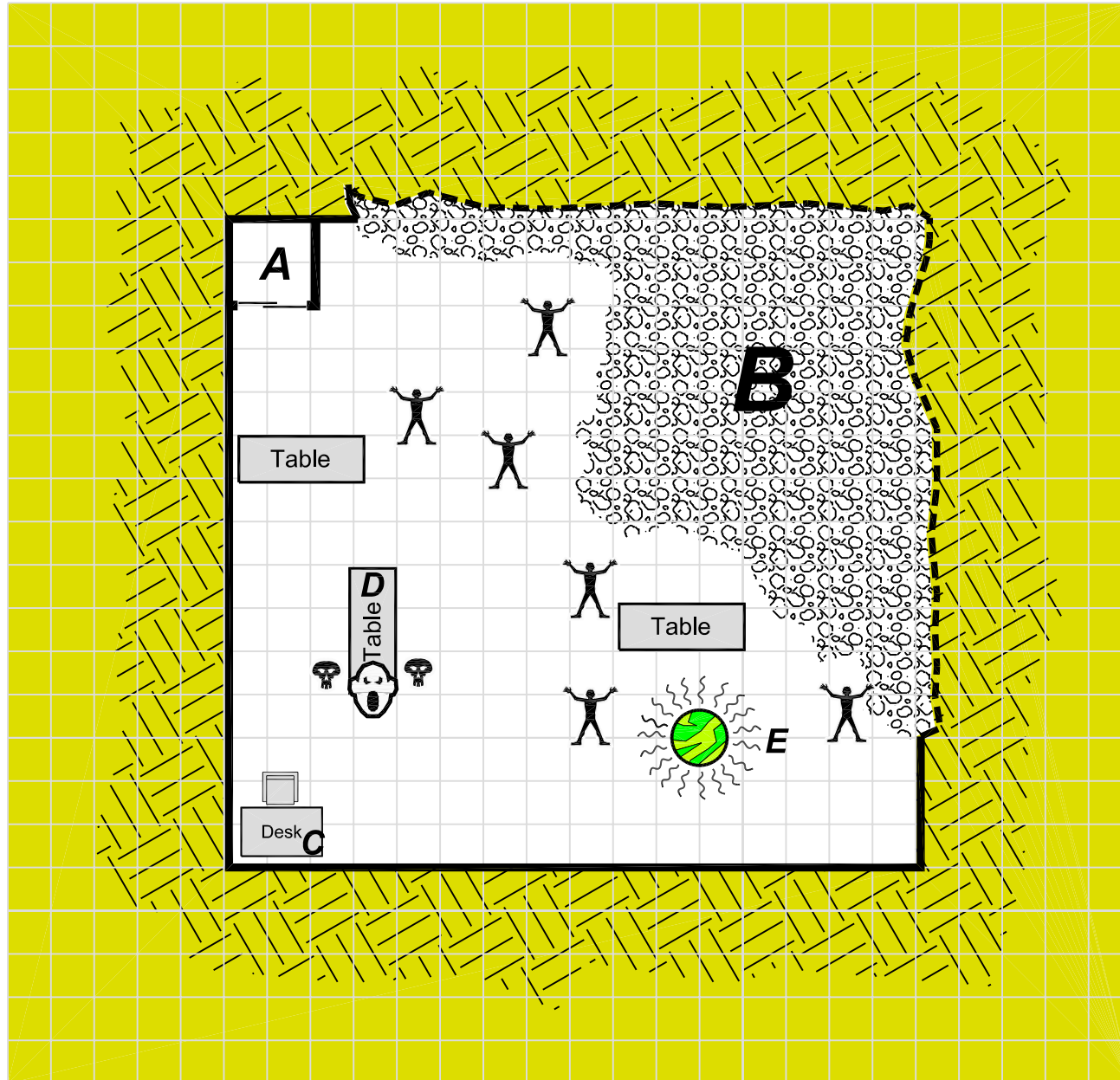
GM Note: Only the eastern "wall" of the hole is stable enough for characters to climb down to the lower level.



SCALE

1 Square = 5 feet

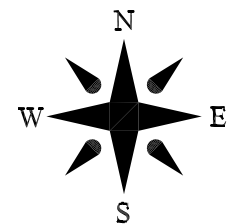
LOCATION 48: NBC LAB BUILDING (LOWER LEVEL)



ROOM KEY

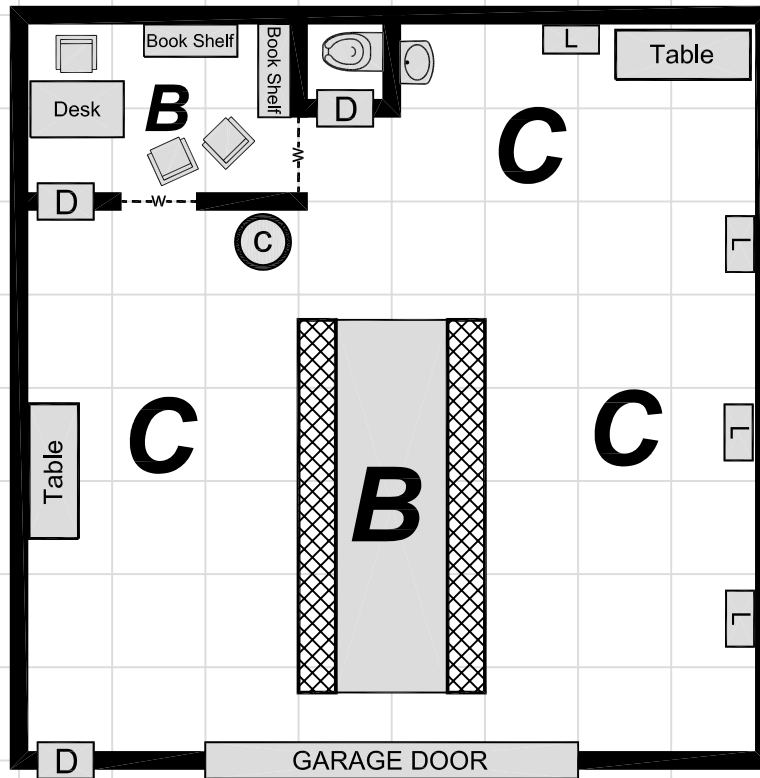
- A = Elevator
- B = Rubble beneath Hole from Upper Level
- C = Location of Lab Computer
- D = Location of Screaming Man in Lab Coat
- E = Location of Glowing Green Sphere

GM Note: Only the eastern "wall" of the hole is stable enough for characters to climb down to the lower level.



SCALE
1 Square = 5 feet

LOCATION 49: MOTOR POOL (GENERIC MAINTENANCE BAY)

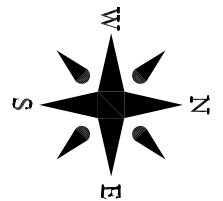


ROOM KEY

A = Hydraulic Lift

B = Office

C = Work Areas

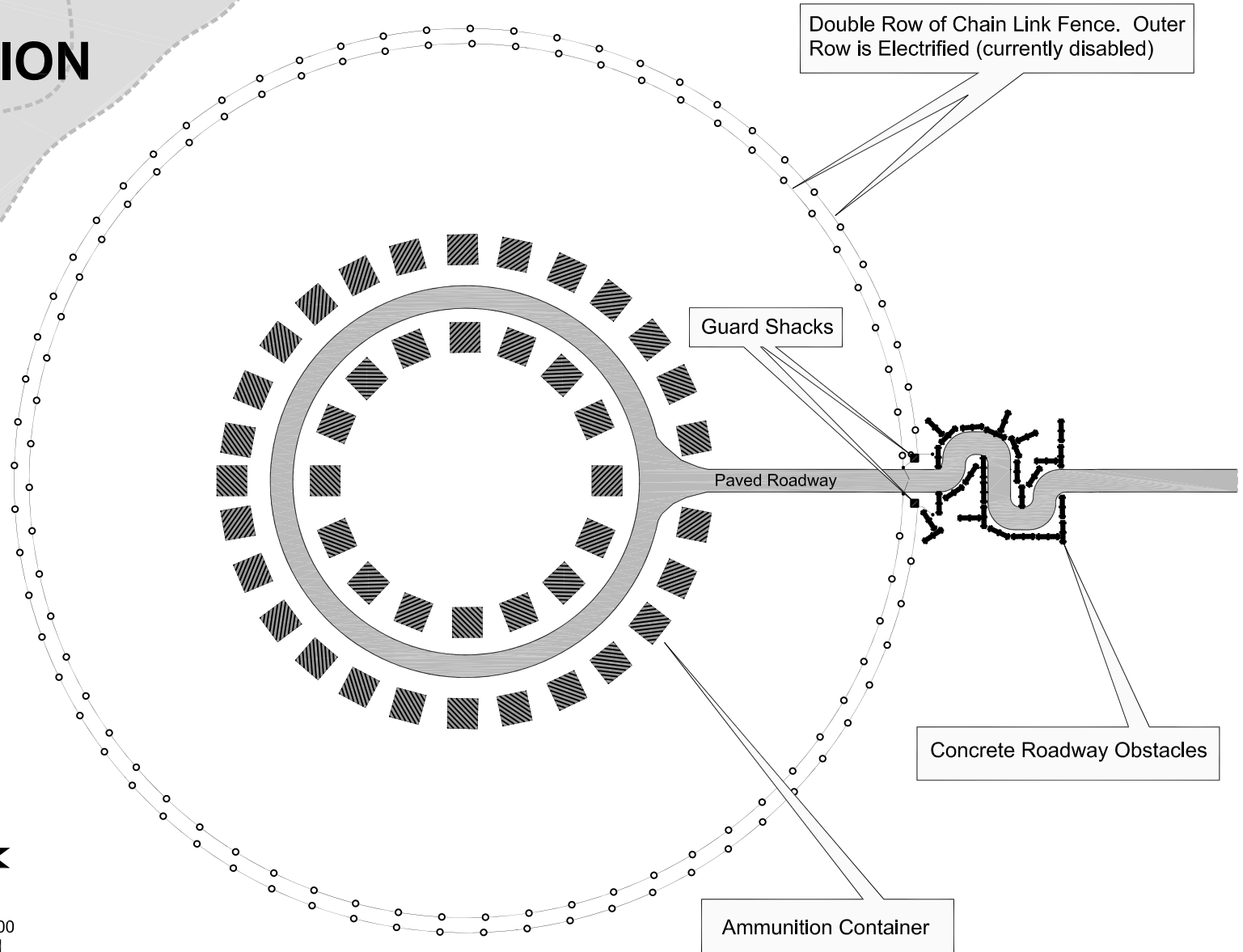


SCALE

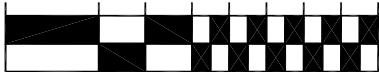
1 Square = 5 feet

LOCATION 50: AMMO DUMP (MAP 1, OVERALL AREA)

**TREPIDATION
ROCK**



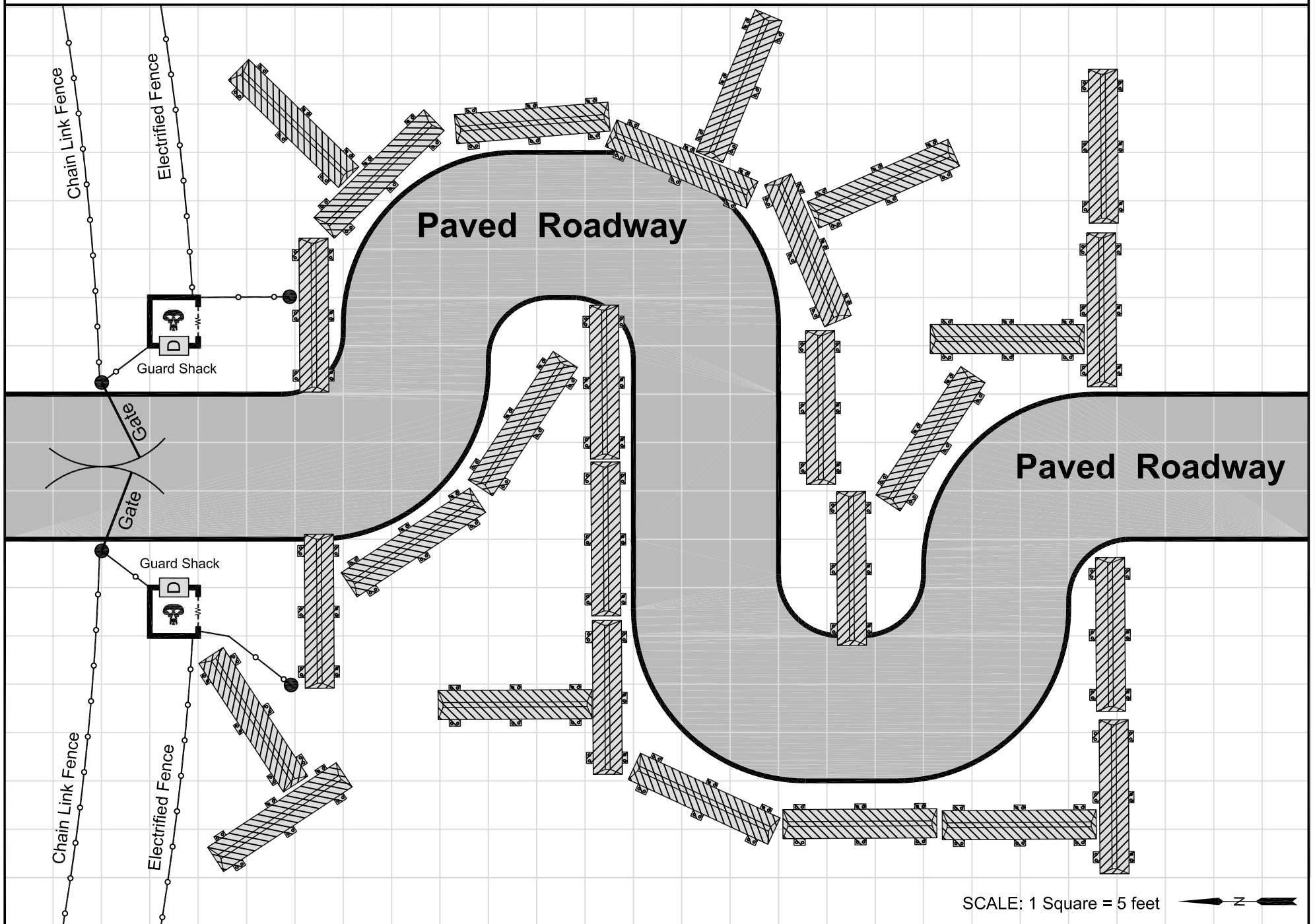
100 50 25 0 20 40 60 80 100



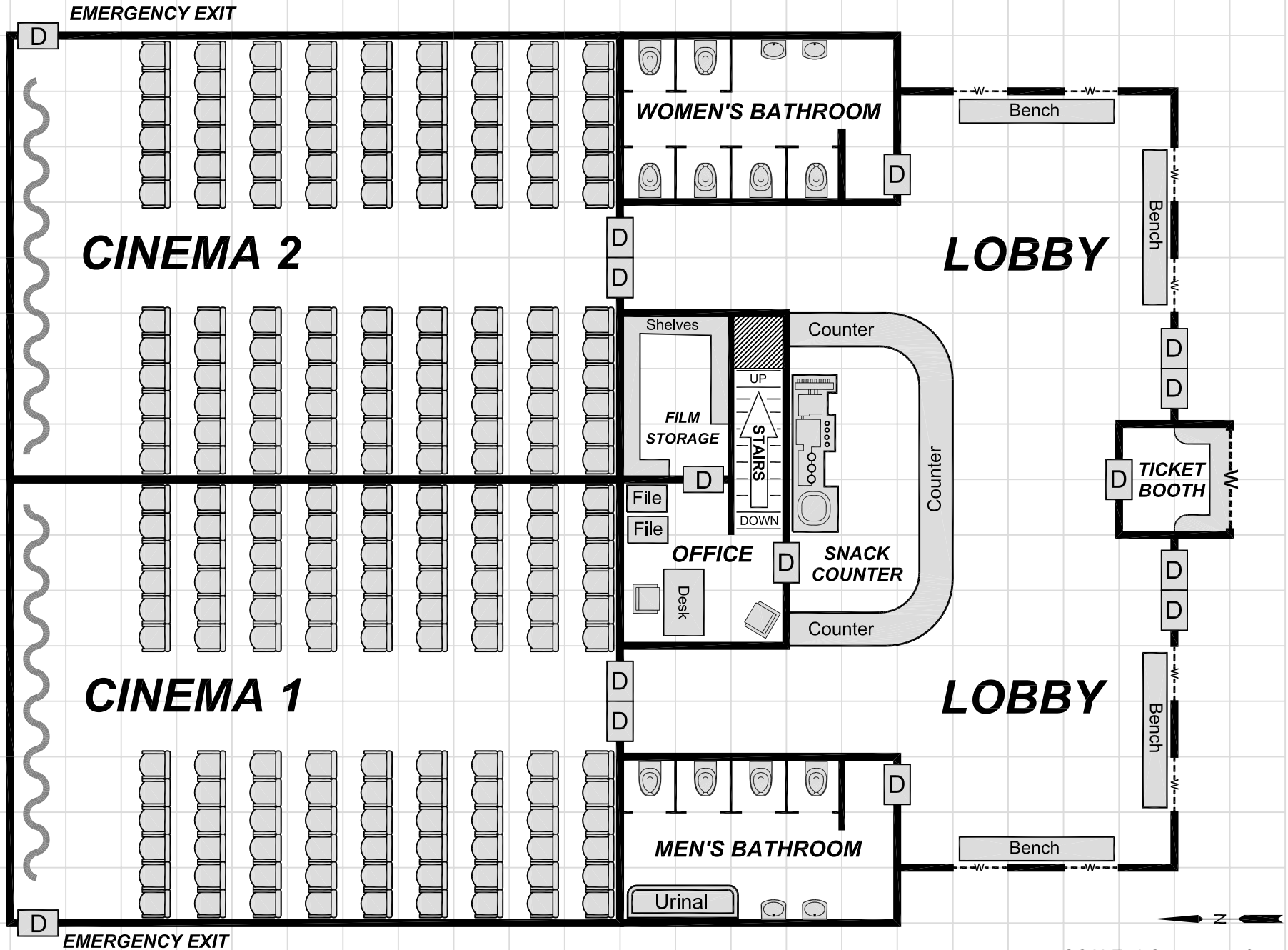
SCALE IN FEET

NOTE: The main body of Camp Trepidation is Located Approximately 3,000 Feet (0.56 Miles) south of the Ammo Dump.

LOCATION 50: AMMO DUMP (MAP 2, GATE ENTRANCE)

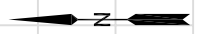
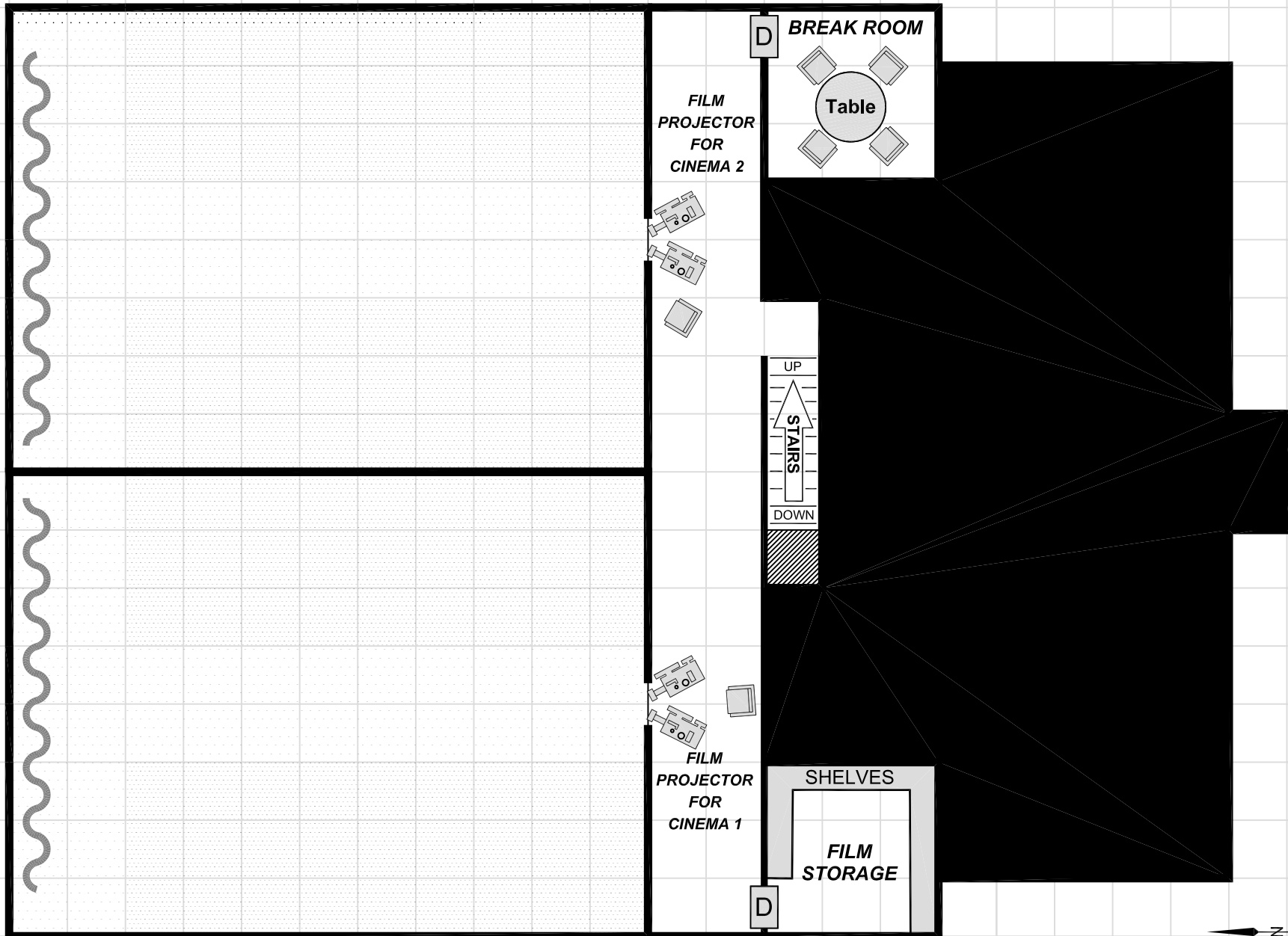


LOCATION 51: MOVIE THEATRE (LOWER LEVEL)

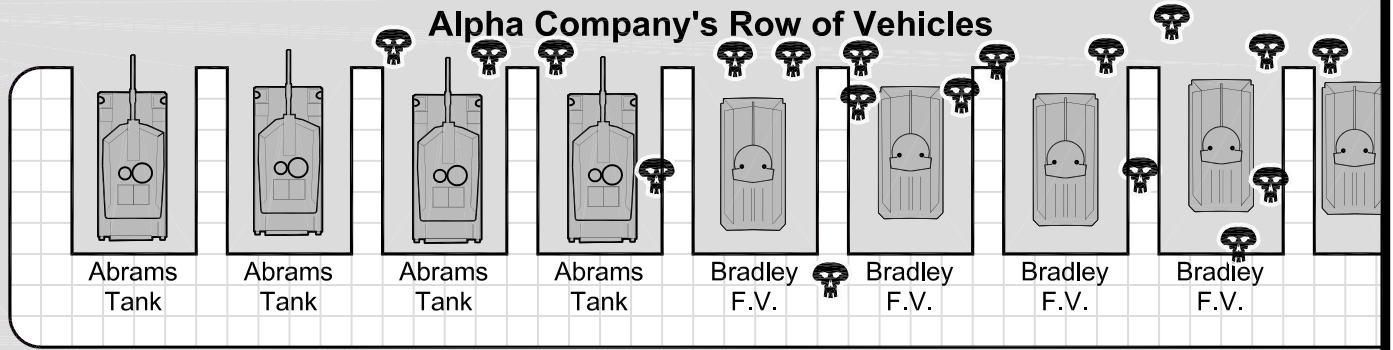
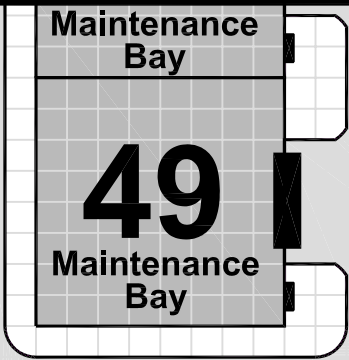


SCALE: 1 Square = 5 feet

LOCATION 51: MOVIE THEATRE (UPPER LEVEL)

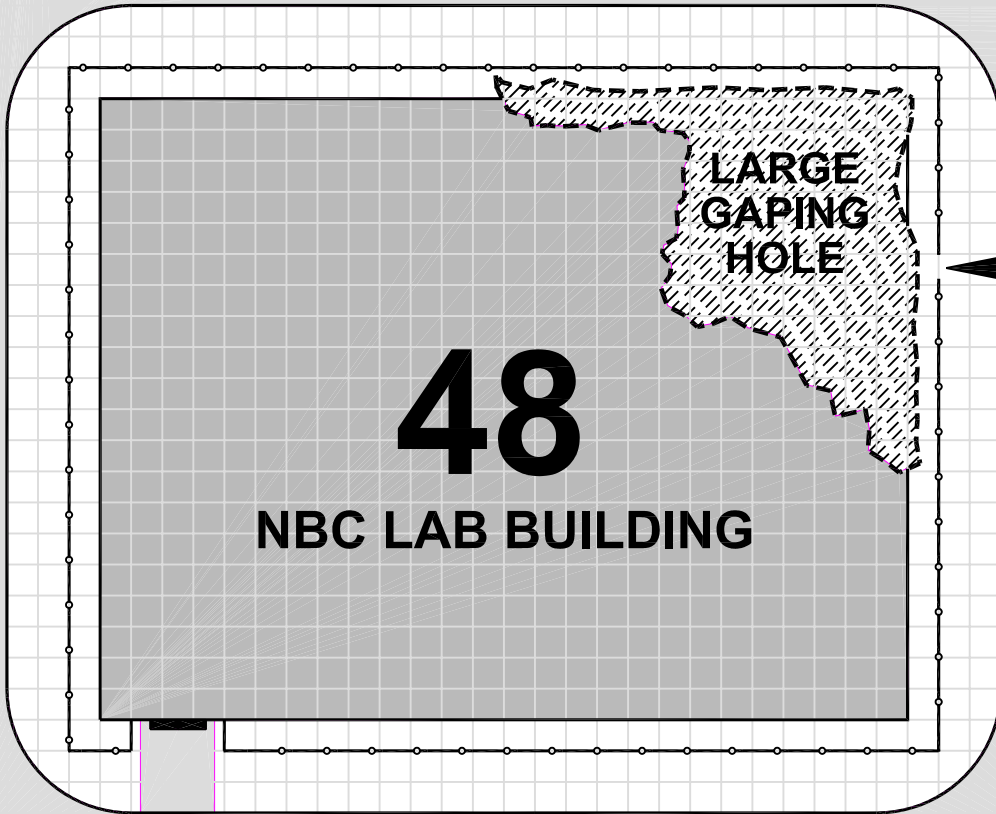


SCALE: 1 Square = 5 feet



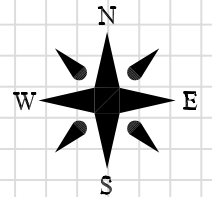
Paved Street

Paved Street



Paved Street

GAP IN FENCE



SCALE: 1 Square = 5 feet

Supplemental GM Map 1 Area Around NBC Lab Building and South Part of Motor Pool

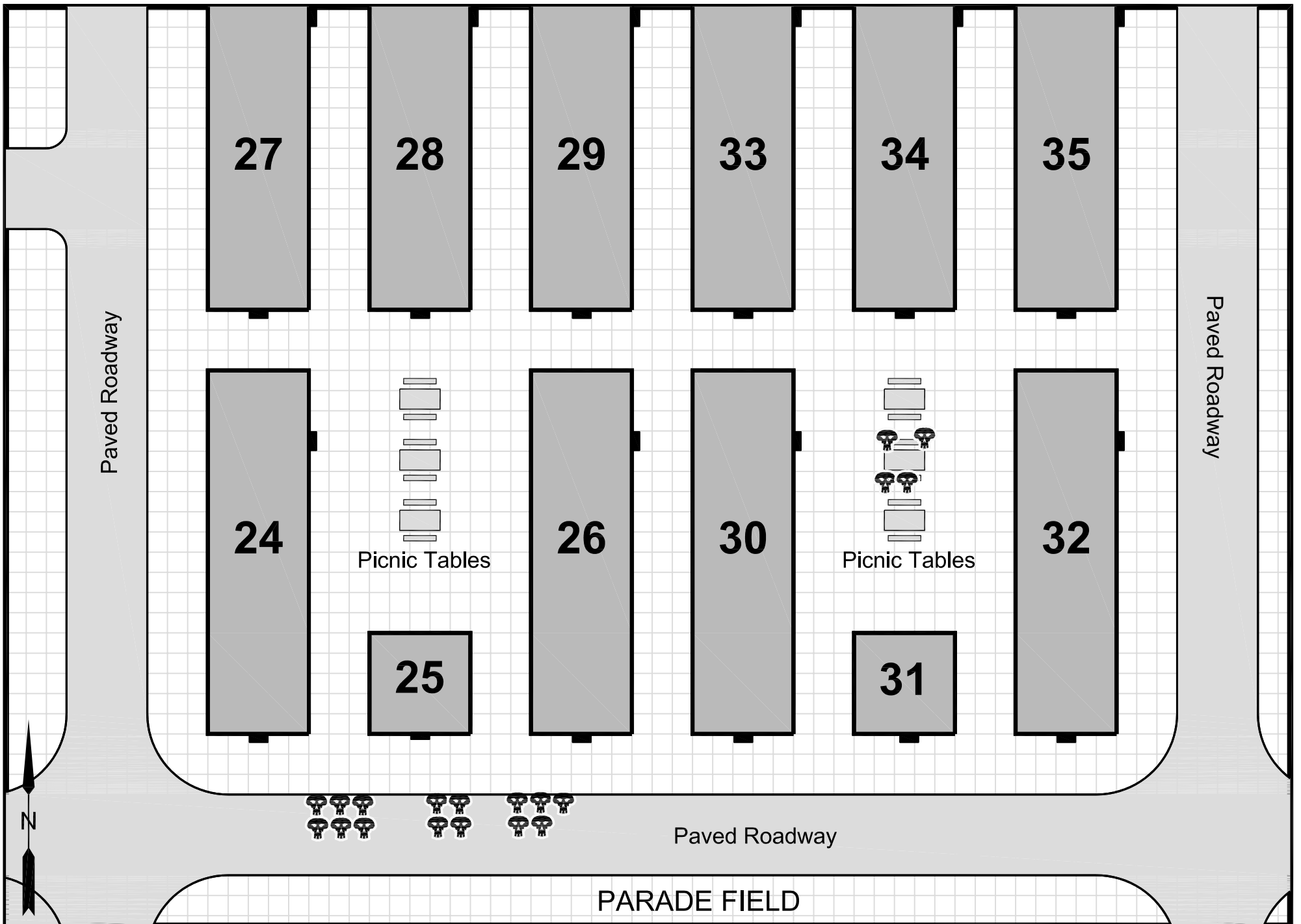
20

41
(Mess Hall)

43 (Facilities Engineers)

Open Door

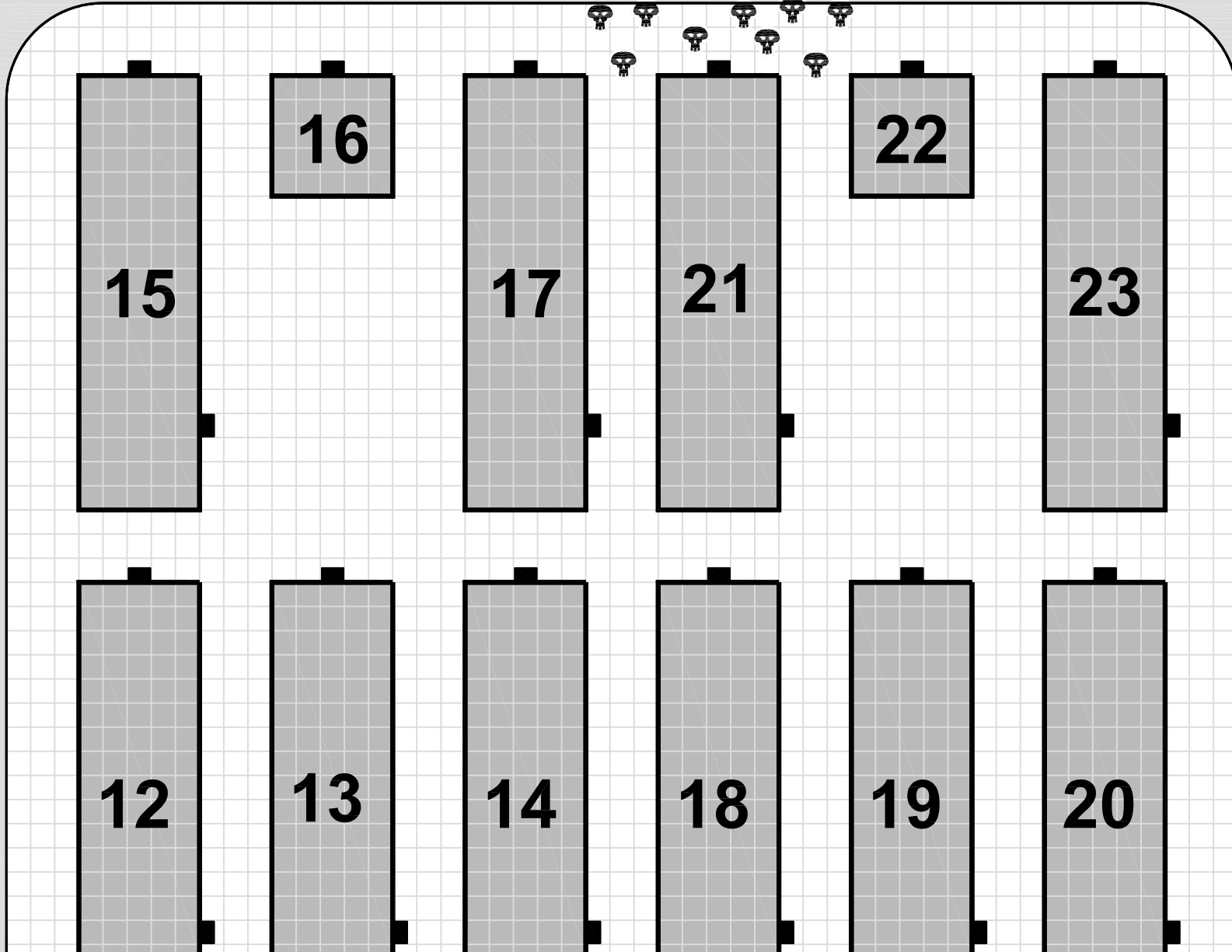
36	37	38	39	40
(Armory)	(Armory)	(Armory)	(Armory)	(Armory)



Supplemental GM Map 3 Northern Barracks Area

SCALE
1 Square = 5 feet

PAVED ROADWAY



PAVED ROADWAY

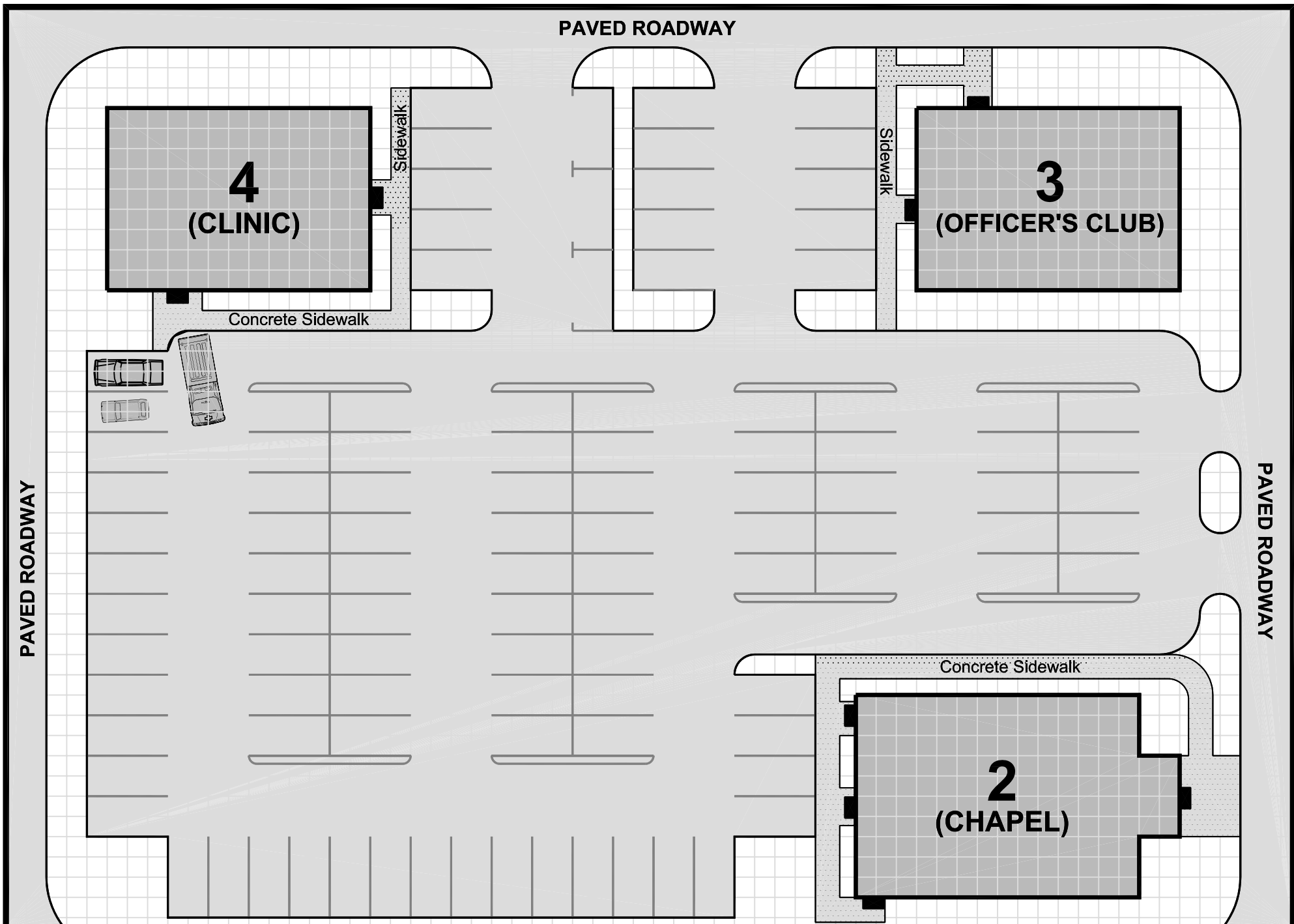
LOCATION 42 (EM CLUB)

LOCATION 41 (MESS HALL)

Supplemental GM Map 4

Southern Barracks Area and Corner of Mess Hall and Enlisted Men's Club

SCALE
1 Square = 5 feet



Supplemental GM Map 5 Chapel, Officers' Club, Clinic, and Parking Lot Area

SCALE
1 Square = 5 feet