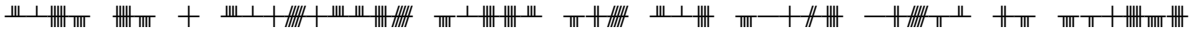




NAME _____ TRIBE _____

RACE _____ PLAYER _____



AGILITY	4 6 8 10 12
Climbing	4 6 8 10 12
Driving	4 6 8 10 12
Fighting	4 6 8 10 12
Lockpick	4 6 8 10 12
Riding	4 6 8 10 12
Shooting	4 6 8 10 12
Stealth	4 6 8 10 12
Swimming	4 6 8 10 12
Throwing	4 6 8 10 12
	4 6 8 10 12
	4 6 8 10 12
	4 6 8 10 12

SMARCS	4 6 8 10 12
Craft	4 6 8 10 12
Gambling	4 6 8 10 12
Healing	4 6 8 10 12
Investigate	4 6 8 10 12
Knowledge	-----
	4 6 8 10 12
	4 6 8 10 12
Literacy	4 6 8 10 12
Notice	4 6 8 10 12
Repair	4 6 8 10 12
Survival	4 6 8 10 12
Tracking	4 6 8 10 12
	4 6 8 10 12
	4 6 8 10 12
	4 6 8 10 12

SPIRIC	4 6 8 10 12
Entertain	4 6 8 10 12
Guts	4 6 8 10 12
Intimidate	4 6 8 10 12
Persuade	4 6 8 10 12
Taunt	4 6 8 10 12
	4 6 8 10 12
	4 6 8 10 12
	4 6 8 10 12

STRENGTH	4 6 8 10 12
	4 6 8 10 12
	4 6 8 10 12
	4 6 8 10 12

VIGOR	4 6 8 10 12
	4 6 8 10 12
	4 6 8 10 12
	4 6 8 10 12

WEALTH	
Chickens	
Pigs	
Sets	
Cows	
Cumals	
Other	

DEFENCE	AP
Armor	
Shield	

PACE	
PARRY	
TOUGHNESS	

WEAPON	DAMAGE	BEND BREAK	ROF	SHOTS	RANGES		
					S	M	L

EDGES

DISORDERS	TYPE

DEASES	TYPE

MARCH POWER	
Normal	
Maximum	
Current	

DOGS

DAMAGE	FATIGUE
-1	-1
-2	-2
-3	Inc.
Inc.	

