

SAVAGE WORLDS

FAST! FURIOUS! FUN!

NAME: Buck Savage

SETTING: Pulp Wars

RANK: Seasoned

XP: 25

RACE: Human

ATTRIBUTES

AGILITY
SMARTS
SPIRIT
STRENGTH
VIGOR

BASE DERIVED STATS MOD

PACE
PARRY
(2* HALF FIGHTING)
TOUGHNESS
(2* HALF VIGOR)
CHARISMA

HINDRANCES

Heroic
 Mean
 Stubborn

EDGES

Combat Reflexes
 Iron Jaw (+2 to Soak rolls)
 Slugger (Ignore unarmed defender penalty)

Buck's father, a former boxer who changed his name to "Savage" for his career, wanted a better life for his son, and forced him into college. Buck went long enough to try a few anthropology digs, but it soon became obvious that finding treasure and fighting off competitors suited Buck better. Now he travels the world, searching for lost treasures and giving them to museums of the world—in exchange for a small finder's fee, of course. He's in love with Virginia Dare, but his surly nature keeps ruining any chance he might have to make their partnership "permanent."

SKILLS

Climbing
 Fighting
 Guts
 Intimidation
 Notice
 Shooting
 Stealth
 Survival
 Swimming

GEAR

ITEM	LOCATION	WEIGHT
2 x 50 rnd drums of .50 ammo		10lbs

CURRENCY

TOTAL WEIGHT CARRIED: 23
WEIGHT LIMIT: 40
ENCUMBRANCE PENALTY: 0

ARMOR TYPE	AREA PROTECTED	PROTECTION	WEIGHT

TRAPPING (POWER)	DRAIN	RANGE	DAMAGE/EFFECT	DURATION

WEAPON	RANGE	ROF	DAMAGE	WEIGHT
Knife	-	-	Str+1	1
Tommy Gun	12/24/48	3	2d6+1	13

NOTES:

NOTES:

WOUNDS! -1 -2 -3 **INC!** **FATIGUE!** -2 -1

PERMANENT INJURIES:



SAVAGE WORLDS

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NAME: Danny Dare

RANK: Seasoned

XP: 25

SETTING: Pulp Wars

RACE: Human

ATTRIBUTES

AGILITY
SMARTS
SPIRIT
STRENGTH
VIGOR

BASE DERIVED STATS MOD

6 **PACE**
2 **PARRY**
(2* HALF FIGHTING)
5 **TOUGHNESS**
(2* HALF VIGOR)
0 **CHARISMA**

HINDRANCES

Bad Eyes (Minor)
 Curious
 Doubting Thomas

EDGES

Alertness
 Level Headed
 Luck

SKILLS

Guts
Healing
Investigation
Notice
Persuasion
Shooting
Stealth
Survival
Tracking

GEAR

ITEM	LOCATION	WEIGHT
2 x 7 shot clips		2lbs
of .45 ammo		
Camera		2lbs
5 rolls of film		
Pad and pens		

CURRENCY

TOTAL WEIGHT CARRIED: 9
WEIGHT LIMIT: 20
ENCUMBRANCE PENALTY: 0

Danny is Virginia's kid brother. He's a gifted writer and journalist, and sometimes follows his sister around on her expeditions. His stories are known for their wild embellishments, but far more of them are truer than his loyal readers actually know.

Danny isn't much for action—he prefers to think his way out of bad situations. He's no fool though, so he keeps a .32 safely holstered on his hip for emergencies. He prefers to aim before firing the weapon to increase his chances of actually hitting something.

ARMOR TYPE	AREA PROTECTED	PROTECTION	WEIGHT

TRAPPING (POWER)	DRAIN	RANGE	DAMAGE/EFFECT	DURATION

WEAPON	RANGE	ROF	DAMAGE	WEIGHT
Large Knife	-	-	Str+1	1
Colt 1911	12/24/48	1	2d6+1	4

WOUNDS!
 -1 -2 -3 **INC!** -2 -1
FATIGUE!

NOTES: Colt 1911: Semiautomatic, AP1

PERMANENT INJURIES:

NOTES:



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NAME: Doctor Gold

SETTING: Pulp Wars

RANK: Seasoned **XP:** 25

RACE: Human

ATTRIBUTES

AGILITY
SMARTS
SPIRIT
STRENGTH
VIGOR

BASE DERIVED STATS MOD

6 **PACE**
4 **PARRY**
(2+ HALF FIGHTING)
5 **TOUGHNESS**
(2+ HALF VIGOR)
0 **CHARISMA**

HINDRANCES

Curious
 Doubting Thomas
 Stubborn

EDGES

Arcane Background
 (Weird Science)
 New Power (Bolt)
 Power Points (x2)

SKILLS

Fighting
Guts
Healing
Investigation
Knowledge
(science)
Notice
Repair
Shooting

GEAR

ITEM	LOCATION	WEIGHT
2 x 50 rnd drums		10lbs
of .50 ammo		

CURRENCY

TOTAL WEIGHT CARRIED: 23
WEIGHT LIMIT: 40
ENCUMBRANCE PENALTY: 0

Buck contacted Dr Gold a few years back while looking for a suit that could venture into the depths (to find the lost city of Atlantis). The English inventor hasn't been able to perfect that yet, but he's working on it. In the meantime, the two have struck up a relationship. Gold accompanies Buck on some expeditions, whips up his Wonder Tonic, and gets a share of the loot to further fund his research. Though he doesn't believe in "tribal superstitions", Gold is anxious to field test the Electro Discharge Apparatus. Buck annoys the hell out of Gold by calling it a "lightning gun."

ARMOR TYPE	AREA PROTECTED	PROTECTION	WEIGHT

TRAPPING (POWER)	DRAIN	RANGE	DAMAGE/EFFECT	DURATION
Electro Discharge Apparatus (bolt)	1-6	12/24/48	2d6	Instant
Dr Gold's Amazing Tonic (heal)	3	Touch	Healing	Instant

WEAPON	RANGE	ROF	DAMAGE	WEIGHT

Power Points: 20

WOUNDS!
 -1 -2 -3 **INC!** -2 -1
FATIGUE!

NOTES:

NOTES:

PERMANENT INJURIES:



SAVAGE WORLDS

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NAME: Virginia Dare

SETTING: Pulp Wars

RANK: Seasoned XP: 25

RACE: Human

ATTRIBUTES

AGILITY 9
SMARTS 9
SPIRIT 9
STRENGTH 6
VIGOR 6

BASE DERIVED STATS MOD

6 PACE
5 PARRY (2+ HALF FIGHTING)
5 TOUGHNESS (2+ HALF VIGOR)
+2 CHARISMA

HINDRANCES

Curious
Loyal
Stubborn

EDGES

Attractive
Danger Sense
Improvisational Fighter
(Ignore -1 penalty for improvised weapons)

SKILLS

Boating 6
Climbing 7
Fighting 6
Guts 6
Intimidation 6
Investigation 6
Notice 6
Persuasion 6
Shooting 6
Stealth 6

GEAR

ITEM	LOCATION	WEIGHT
2 x 7 shot clips		2lbs
of .45 ammo		

CURRENCY

TOTAL WEIGHT CARRIED: 7
WEIGHT LIMIT: 30
ENCUMBRANCE PENALTY: 0

Virginia was raised to be a dancer, but her tomboy nature got the better of her. More than one over-friendly boy received a broken nose! At the age of 21, she was jolted from her boring life when her brother Danny went missing in Cairo. Not only did she find him, she found an ancient mummy and a lot of loot, and since then has become a renowned tomb raider. Virginia met Buck Savage during this same adventure, and formed a love-hate relationship with him. The two know they're destined to be together, but their stubbornness has so far kept them from cementing the deal.

ARMOR TYPE	AREA PROTECTED	PROTECTION	WEIGHT
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TRAPPING (POWER)	DRAIN	RANGE	DAMAGE/EFFECT	DURATION
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WEAPON	RANGE	ROF	DAMAGE	WEIGHT
Knife	-	-	Str+1	1
Colt 1911	12/24/48	1	2d6+1	4

NOTES: Colt 1911: Semiautomatic, AP1

NOTES:

WOUNDS!

-1 -2 -3



FATIGUE!

-2 -1

PERMANENT INJURIES:

