

SLA INDUSTRIES

NAME

RACE

PACKAGE

SQUAD/DEPT

LAD

SCL

STRENGTH	<input type="text"/>	MOVE	RATE <input type="text"/>
DEXTERITY	<input type="text"/>	WALK	<input type="text"/>
DIAGNOSE	<input type="text"/>	RUN	<input type="text"/>
CONCENTRATION	<input type="text"/>	SPRINT	<input type="text"/>
CHARISMA	<input type="text"/>	ENCUMBRANCE <input type="text"/>	
PHYSIQUE	<input type="text"/>	MOVEMENT <input type="text"/>	
KNOWLEDGE	<input type="text"/>	HALF MOVEMENT <input type="text"/>	
COOL	<input type="text"/>	NO MOVEMENT <input type="text"/>	

SKILL	RANK	STAT	MAX
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Hit Points

TOTAL

HEAD

TORSO

L. ARM

R. ARM

L. LEG

R. LEG

ARMOUR TYPE:

PV: _____ ID: _____

WOUNDS: 00000000

WOUNDS: 00000000

PV: _____

ID: _____

WOUNDS: 00000000

PV: _____

ID: _____

WOUNDS: 00000000

PV: _____

ID: _____

WOUNDS: 00000000

PV: _____

ID: _____

WOUNDS: 00000000

DRUGS	EFFECT	Quantity	
		00000	00000
		00000	00000
		00000	00000
		00000	00000
		00000	00000
		00000	00000

Initiative 1 2 3 4 5 DMG Bonus

Weapon	Size	Calibre	PEN	DMG	AD	R.O.F.	Range	Clip	Recoil	MODIFICATIONS

Age		Credits	Unis	XP	EQUIPMENT
Height					
Weight					
Eye Colour					
Hair					
Complexion					
Advantages and Disadvantages				RANK	

I M P L A N T S

E F F E C T S

Babyprints of the mind

	Blast	<input type="text"/>	Flintlock	0
<input type="text"/>	Blue Thermal	<input type="text"/>	Thermal Gauge	0
<input type="text"/>	Communication	<input type="text"/>	Distracter	0
<input type="text"/>	Detect	<input type="text"/>	Pathfinder	0
<input type="text"/>	Enhancement	<input type="text"/>	Pineal Stim	0
<input type="text"/>	Healing	<input type="text"/>	Medikit	0
<input type="text"/>	Illumination	<input type="text"/>	Gem	0
<input type="text"/>	Protect	<input type="text"/>	Death Suit	0
<input type="text"/>	Reality Fold	<input type="text"/>	Vector Box	0
<input type="text"/>	Red Thermal	<input type="text"/>	Thermal Gauge	0
<input type="text"/>	Senses	<input type="text"/>	Jade Probe	0
<input type="text"/>	Telekinesis	<input type="text"/>	Focus	0
<input type="text"/>	Gore Cannon	<input type="text"/>	Cannon	0

Flux Self	Necanthrope Traits	Rank

FORMULAE:
 0000000 (getting dose) 000 00000000000