

# RUNEQUEST III CHARACTER SHEET

Character Name: \_\_\_\_\_ Species: \_\_\_\_\_ Finances \_\_\_\_\_ Equipment \_\_\_\_\_ ENC \_\_\_\_\_  
 Social Class: \_\_\_\_\_ Sex: \_\_\_\_\_ Age: \_\_\_\_\_ K \_\_\_\_\_  
 Nationality: \_\_\_\_\_ Culture: \_\_\_\_\_ L \_\_\_\_\_  
 Parent(s) Occupation(s): \_\_\_\_\_ W \_\_\_\_\_  
 Adventurer Occupations: \_\_\_\_\_  
 Cult(s)/Rank: \_\_\_\_\_

Current: STR: \_\_\_\_\_ CON: \_\_\_\_\_ SIZ: \_\_\_\_\_ INT: \_\_\_\_\_ POW: \_\_\_\_\_  DEX: \_\_\_\_\_ APP: \_\_\_\_\_  
 Original: STR: \_\_\_\_\_ CON: \_\_\_\_\_ SIZ: \_\_\_\_\_ INT: \_\_\_\_\_ POW: \_\_\_\_\_ DEX: \_\_\_\_\_ APP: \_\_\_\_\_

Handedness: \_\_\_\_\_ SIZ SRM \_\_\_\_\_ + DEX SRM \_\_\_\_\_ = Melee SRM \_\_\_\_\_  
 Damage Modifier: \_\_\_\_\_ Movement Rate: \_\_\_\_\_ meters/SR \_\_\_\_\_ Total ENC: \_\_\_\_\_

<b>Agility Bonus</b> _____ %	<b>Knowledge Bonus</b> _____ %	<b>Manipulation Bonus</b> _____ %
Boat(05) _____ <input type="checkbox"/>	Animal Lore(05) _____	Conceal(05) _____ <input type="checkbox"/>
Climb(40) _____ <input type="checkbox"/>	Craft(10) _____	Devise(05) _____ <input type="checkbox"/>
Dodge(05) _____ <input type="checkbox"/>	_____ <input type="checkbox"/>	Sleight(05) _____ <input type="checkbox"/>
Jump(25) _____ <input type="checkbox"/>	_____ <input type="checkbox"/>	Play Instrument (00) _____ <input type="checkbox"/>
Ride(05) _____ <input type="checkbox"/>	Evaluate (05) _____ <input type="checkbox"/>	_____ <input type="checkbox"/>
Swim(15) _____ <input type="checkbox"/>	First Aid(10) _____ <input type="checkbox"/>	_____ <input type="checkbox"/>
Throw(25) _____ <input type="checkbox"/>	Human Lore(05) _____	_____ <input type="checkbox"/>
	Mineral Lore(05) _____	
	Plant Lore(05) _____	
<b>Communication Bonus</b> _____ %	Read/Write Languages _____	<b>Perception Bonus</b> _____ %
Fast Talk(05) _____ <input type="checkbox"/>	_____	Listen(25) _____ <input type="checkbox"/>
Orate(05) _____ <input type="checkbox"/>	_____	Scan(25) _____ <input type="checkbox"/>
Sing(05) _____ <input type="checkbox"/>	_____	Search(25) _____ <input type="checkbox"/>
Speak languages _____	_____	Track(05) _____ <input type="checkbox"/>
Own(30) _____	_____	_____ <input type="checkbox"/>
_____ (00) _____	Shiphandling(00) _____ <input type="checkbox"/>	_____ <input type="checkbox"/>
_____ (00) _____	World Lore(05) _____	
_____ (00) _____	_____ <input type="checkbox"/>	<b>Stealth Bonus</b> _____ %
_____ (00) _____	_____ <input type="checkbox"/>	Hide(10) _____ <input type="checkbox"/>
_____ (00) _____	_____ <input type="checkbox"/>	Sneak(10) _____ <input type="checkbox"/>

**Weapon Skills**

**Attack Bonus** \_\_\_\_\_ % (Mn)

**Parry Bonus** \_\_\_\_\_ % (Ag)

Weapon _____	Damage _____
SR _____ A% _____ <input type="checkbox"/>	C _____ S _____ F _____
AP _____ P% _____ <input type="checkbox"/>	C _____ S _____ F _____

Weapon _____	Dam _____
SR _____ A% _____ <input type="checkbox"/>	C _____ S _____ F _____
AP _____ P% _____ <input type="checkbox"/>	C _____ S _____ F _____

Weapon _____	Dam _____
SR _____ A% _____ <input type="checkbox"/>	C _____ S _____ F _____
AP _____ P% _____ <input type="checkbox"/>	C _____ S _____ F _____

Weapon _____	Dam _____
SR _____ A% _____ <input type="checkbox"/>	C _____ S _____ F _____
AP _____ P% _____ <input type="checkbox"/>	C _____ S _____ F _____

Missile _____	Dam _____
A% _____ <input type="checkbox"/> C _____ S _____ F _____	
SR _____ Range: _____	AP _____

Shield _____	Dam _____
SR _____ P% _____ <input type="checkbox"/>	C _____ S _____ F _____
AP _____ A% _____ <input type="checkbox"/>	C _____ S _____ F _____

**Total Magic Points**

00	01	02	03	04	05	06	07	08	09	10	11	12	13	14	15	16	17
18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35

**Total Fatigue:** \_\_\_\_\_ **Total ENC:** \_\_\_\_\_ **Fatigue Status:** \_\_\_\_\_

**Total Hit Points**

-25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	-9
-8	-7	-6	-5	-4	-3	-2	-1	00	+1	02	03	04	05	06	07	08
09	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

<b>Melee/Missile</b>	<b>Location</b>	<b>Armor Type</b>	<b>AP (ENC)</b>
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(01-04/01-03)	Rt. Leg _____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
(05-08/04-06)	Lt. Leg _____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
(09-11/07-10)	Abdomen _____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
( 12 /11-15)	Chest _____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
(13-15/16-17)	Rt. Arm _____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
(16-18/18-19)	Lt. Arm _____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
(19-20/ 20 )	Head _____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11		
Total Armor Enc (____)		

