

# Runequest Character Sheet v7.0

Name: _____		Player: _____		<b>Languages</b>		<b>Fluency</b>		<b>Languages</b>		<b>Fluency</b>	
Race: _____		Gender: _____ Age: _____		Tradetalk		_____/_____%		_____/_____%		_____/_____%	
Nationality: _____		Residence: _____		_____		_____/_____%		_____/_____%		_____/_____%	
Birth Date: _____		Social Class: _____		_____		_____/_____%		_____/_____%		_____/_____%	
Cult(s): _____		Rank: _____		_____		_____/_____%		_____/_____%		_____/_____%	
Cult(s): _____		Rank: _____		_____		_____/_____%		_____/_____%		_____/_____%	
Cult(s): _____		Rank: _____		_____		_____/_____%		_____/_____%		_____/_____%	
<b>STR</b> _____		Attack Bonus: _____%		Notes: _____		_____/_____%		_____/_____%		_____/_____%	
<b>CON</b> _____		Parry Bonus: _____%		_____		_____/_____%		_____/_____%		_____/_____%	
<b>SIZ</b> _____		Defense Bonus: _____%		_____		_____/_____%		_____/_____%		_____/_____%	
<b>INT</b> _____		Damage Bonus: _____		_____		_____/_____%		_____/_____%		_____/_____%	
<b>POW</b> _____		Hit Point Bonus: _____		_____		_____/_____%		_____/_____%		_____/_____%	
<b>DEX</b> _____		Experience Bonus: _____%		_____		_____/_____%		_____/_____%		_____/_____%	
<b>CHA</b> _____		SIZ SR: _____ + DEX SR: _____ = Base SR: _____		_____		_____/_____%		_____/_____%		_____/_____%	

Weapon _____ Damage _____ SR _____ Att _____% Pry _____% HP _____ Crt _____% Spc _____% Fbl _____%	<b>Knowledge Skill Bonus _____%</b> <b>Manipulation Skill Bonus _____%</b> Map Making (10) _____%   Climbing (15) _____% Evaluate Treasure (05) _____%   Hide Item (10) _____% World Lore (05) _____%   Jumping (15) _____% First Aid (05) _____%   Lock Picking (05) _____% Find Healing Plant (00) _____%   Trap Set + Disarm (05) _____% Treat Disease (05) _____%   Ride _____% (05) _____% Treat Poison (05) _____%   Ride _____% (05) _____% Animal Lore (05) _____%   Disguise (05) _____% Plant Lore (05) _____%   Swimming (15) _____% Mineral Lore (05) _____%   Rowing (05) _____% Cult Lore (05) _____%   Rope Work (05) _____% Racial Lore (05) _____%   Feign Death (10) _____% Myths Lore (05) _____%   Foil Restraints (00) _____% Ship Handling (05) _____%   Play _____% (05) _____% Craft _____% (05) _____%   Play _____% (05) _____% Craft _____% (05) _____%   Masonry (05) _____% Streetwise ( ) _____%   _____% ( ) _____% _____% ( ) _____%   _____% ( ) _____% <b>Stealth Skill Bonus _____%</b> <b>Perception Skill Bonus _____%</b> Camouflage (10) _____%   Listen (25) _____% Hide in Cover (05) _____%   Spot Hidden (05) _____% Move Quietly (05) _____%   Spot Traps (05) _____% Pick Pockets (05) _____%   Tracking (05) _____% Shadowing (10) _____%   Track by Scent (00) _____% _____% ( ) _____%   Taste Analysis (00) _____% _____% ( ) _____%   _____% ( ) _____% _____% ( ) _____%   _____% ( ) _____% <i>Oratory</i> ( ) _____% <i>Bargaining</i> ( ) _____% <i>Fast Talk</i> ( ) _____% <i>Voice Mimicry</i> ( ) _____%	Weapon _____ Damage _____ SR _____ Att _____% Pry _____% HP _____ Crt _____% Spc _____% Fbl _____%
Weapon _____ Damage _____ SR _____ Att _____% Pry _____% HP _____ Crt _____% Spc _____% Fbl _____%	<b>Roll Hit Location HP Armor Type AP Enc</b> 01-04 Right Leg _____ 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 05-08 Left Leg _____ 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 09-11 Abdomen _____ 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 12 Chest _____ 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 13-15 Right Arm _____ 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 16-18 Left Arm _____ 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 19-20 Head _____ 00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32	Weapon _____ Damage _____ SR _____ Att _____% Pry _____% HP _____ Crt _____% Spc _____% Fbl _____%
Weapon _____ Damage _____ SR _____ Att _____% Pry _____% HP _____ Crt _____% Spc _____% Fbl _____%	<b>Base Move _____ Current _____</b> <b>Maximum ENCUMBRANCE _____</b> <b>Total ENCUMBRANCE _____</b>	Weapon _____ Damage _____ SR _____ Att _____% Pry _____% HP _____ Crt _____% Spc _____% Fbl _____%
Weapon _____ Damage _____ SR _____ Att _____% Pry _____% HP _____ Crt _____% Spc _____% Fbl _____%	<b>Hit Pts.</b> 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50	Weapon _____ Damage _____ SR _____ Att _____% Pry _____% HP _____ Crt _____% Spc _____% Fbl _____%

# Runequest Character Sheet v7.0

<p><b>Power</b>                  01 02 03 04 05 06 07 08 09 10                  11 12 13 14 15 16 17 18 19 20                  21 22 23 24 25 26 27 28 29 30</p>	<p><i>Spells</i>                      <i>Pts</i>   <i>Known By</i>   <i>Spells</i>                      <i>Pts</i>   <i>Known By</i></p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p>	<p><b>Finances</b>                  Banked: _____                  Income: _____                  Ransom: _____                  Loans: _____                  Property: _____                  Gear: _____                  Carried _____                  Wheels: _____                  Lunars: _____                  Clacks: _____                  Bolgs: _____                  Other: _____</p>
<p><b>Stored Power</b>                  01 02 03 04 05 06 07 08 09 10                  11 12 13 14 15 16 17 18 19 20                  21 22 23 24 25 26 27 28 29 30                  31 32 33 34 35 36 37 38 39 40                  41 42 43 44 45 46 47 48 49 50                  51 52 53 54 55 56 57 58 59 60                  61 62 63 64 65 66 67 68 69 70                  71 72 73 74 75 76 77 78 79 80                  81 82 83 84 85 86 87 88 89 90                  91 92 93 94 95 96 97 98 99 00</p>		
<p><b>Allied Spirit</b>                  Name: _____ INT: _____                  01 02 03 04 05 06 07 08 09 10                  11 12 13 14 15 16 17 18 19 20                  21 22 23 24 25 26 27 28 29 30</p>		<p><b>Equipment</b>                      <b>ENC</b></p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p>
<p><b>Bound Spirit</b>                  Name: _____ INT: _____                  01 02 03 04 05 06 07 08 09 10                  11 12 13 14 15 16 17 18 19 20                  21 22 23 24 25 26 27 28 29 30</p>	<p><b>Mount's Name:</b> _____ <b>Species:</b> _____</p> <p>STR     _____     Attack Type                      SR     Att%     Damage</p> <p>CON     _____</p> <p>SIZ     _____</p> <p>INT     _____</p> <p>POW     _____</p> <p>DEX     _____     Attack Bonus     _____%     Damage Bonus     _____</p> <p>Move     _____     Defense Bonus     _____%     Hit Point Bonus     _____</p> <p><i>Roll</i>     <i>Hit Location</i>                      <i>HP</i>     <i>Armor Type</i>                      <i>AP</i>     <i>Enc</i></p> <p>_____</p> <p>00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35</p>	
<p><b>Bound Spirit</b>                  Name: _____ INT: _____                  01 02 03 04 05 06 07 08 09 10                  11 12 13 14 15 16 17 18 19 20                  21 22 23 24 25 26 27 28 29 30</p>	<p>_____</p> <p>00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35</p> <p>_____</p> <p>00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35</p>	
<p><b>Bound Spirit</b>                  Name: _____ INT: _____                  01 02 03 04 05 06 07 08 09 10                  11 12 13 14 15 16 17 18 19 20                  21 22 23 24 25 26 27 28 29 30</p>	<p>_____</p> <p>00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35</p> <p>_____</p> <p>00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35</p>	<p><b>Magical Items</b></p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p>
<p><b>Bound Spirit</b>                  Name: _____ INT: _____                  01 02 03 04 05 06 07 08 09 10                  11 12 13 14 15 16 17 18 19 20                  21 22 23 24 25 26 27 28 29 30</p>	<p>_____</p> <p>00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35</p> <p>_____</p> <p>00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35</p>	
<p><b>Bound Spirit</b>                  Name: _____ INT: _____                  01 02 03 04 05 06 07 08 09 10                  11 12 13 14 15 16 17 18 19 20                  21 22 23 24 25 26 27 28 29 30</p>	<p>_____</p> <p>00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35</p>	
<p><b>Bound Spirit</b>                  Name: _____ INT: _____                  01 02 03 04 05 06 07 08 09 10                  11 12 13 14 15 16 17 18 19 20                  21 22 23 24 25 26 27 28 29 30</p>	<p><b>Hit Points</b>                      <b>Power</b></p> <p>01 02 03 04 05 06 07 08 09 10 11 12 13 14 15                      01 02 03 04 05 06 07 08 09 10 11 12 13 14 15                  16 17 18 19 20 21 22 23 24 25 26 27 28 29 30                      16 17 18 19 20 21 22 23 24 25 26 27 28 29 30                  31 32 33 34 35 36 37 38 39 40 41 42 43 44 45                      <b>Max ENC</b> _____ <b>Total ENC</b> _____</p> <p>Notes: _____</p>	
<p>Notes: _____</p> <p>_____</p> <p>_____</p> <p>_____</p> <p>_____</p>		